

# electronCT Simulations with Allpix Squared

electronCT

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*5th Allpix Squared User Workshop*

*23<sup>rd</sup> May 2024*

# Multiple Coulomb Scattering

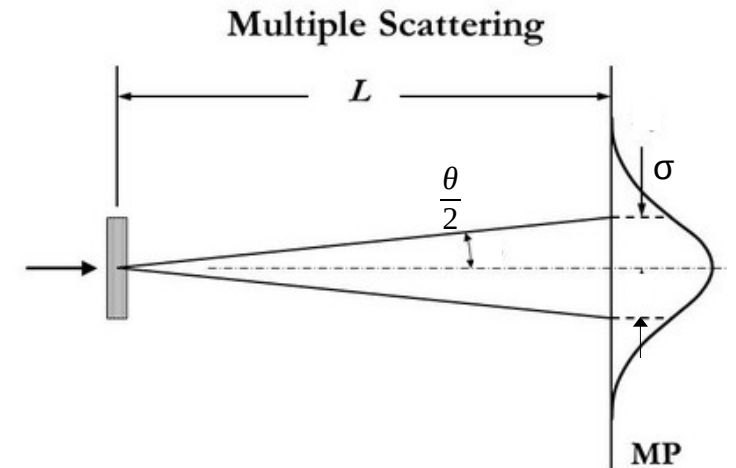
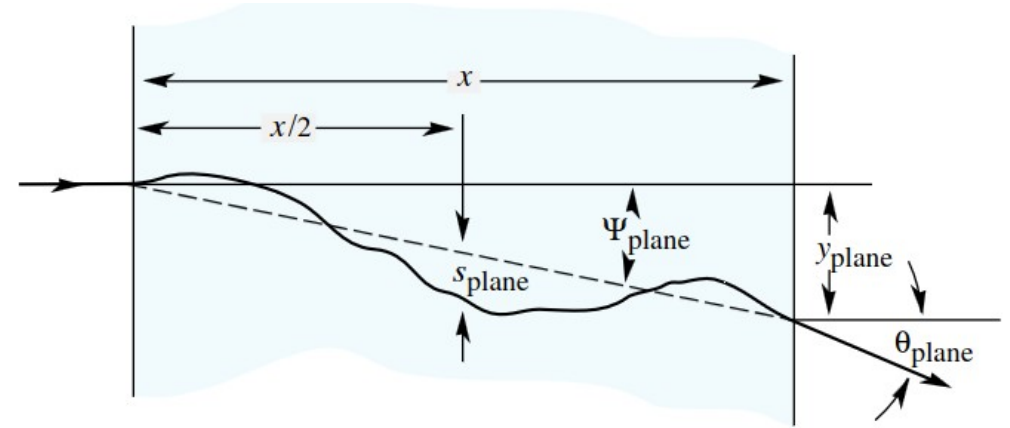
## Introduction

- High energy charged particles undergo multiple coulomb scattering (MCS)
  - Due to electric fields of nuclei in matter
  - Particles are deflected stochastically producing a scattering angle distribution
- Highland's formula describes how the scattering angle varies with material budget

$$\theta = \left( \frac{13.6 \text{ MeV}}{\beta c p} \right) \times \sqrt{\varepsilon} \times [1 + 0.038 \log(\varepsilon)]$$

where  $\varepsilon$  = material budget  
(thickness/radiation length)  
 $p$  = momentum  
 $\beta c$  = velocity

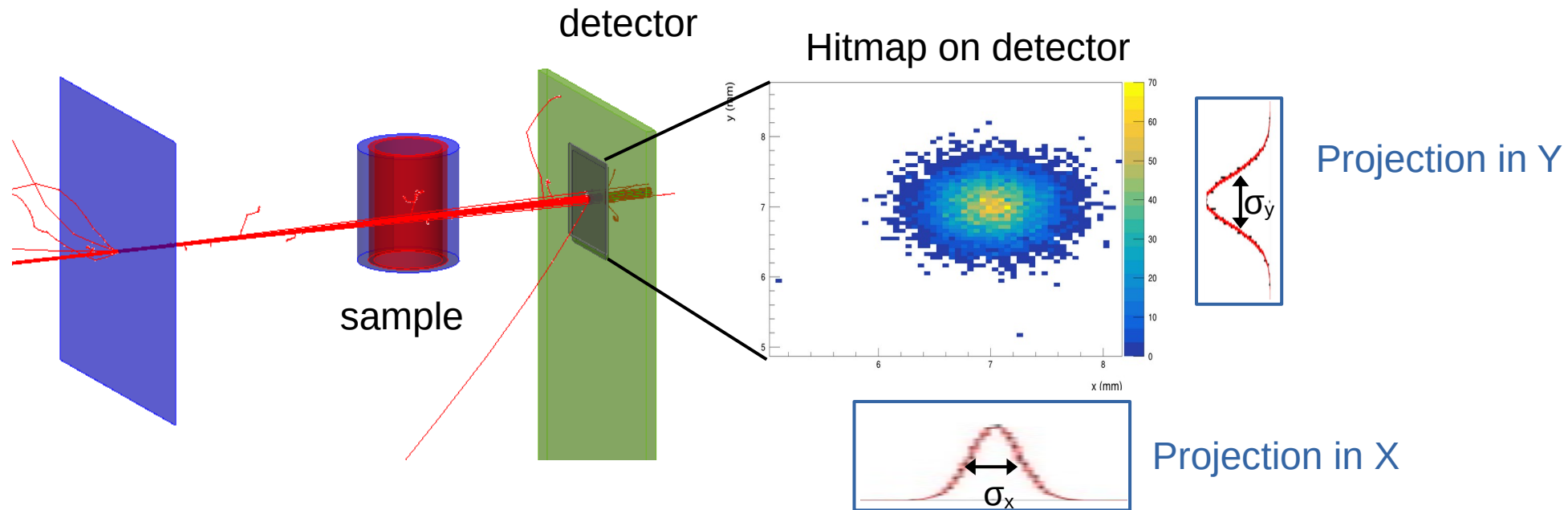
- The scattering angle distribution will contain information about the traversed material
- **electronCT: Perform imaging of macroscopic objects using the deflection distribution of electrons**



# Methodology

## Introduction to electronCT

- Use pencil beam to scan the sample and perform beam profile measurement downstream of the sample



- Measured quantity from projections: from Gaussian fit
  - **width of beam profile** for given beam position

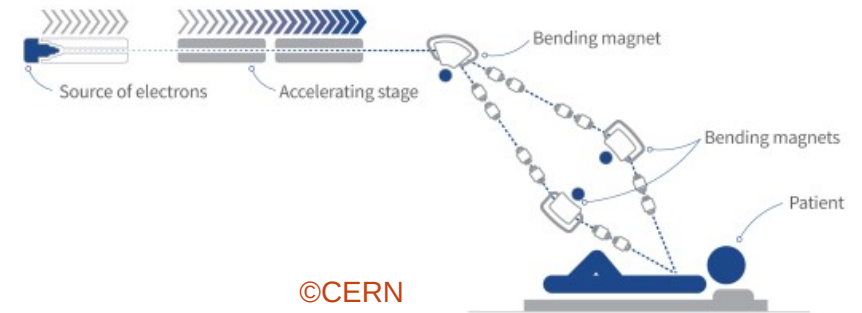
$$w = \frac{1}{2}(\sigma_x + \sigma_y)$$

# Motivation

## Introduction to electronCT

- **Imaging for Radiotherapy:**

- Radiotherapy using Very-High Energy Electrons (VHEE, 100 – 250 MeV) is under wide investigation powerful tool when combined with FLASH therapy
- Conventional CT or MRI used currently for imaging which requires a change in reference system
- With electronCT :
  - Use the same accelerator for imaging and treatment
  - no change of reference system or patient relocation needed
  - Can be used to locate the tumor immediately before treatment



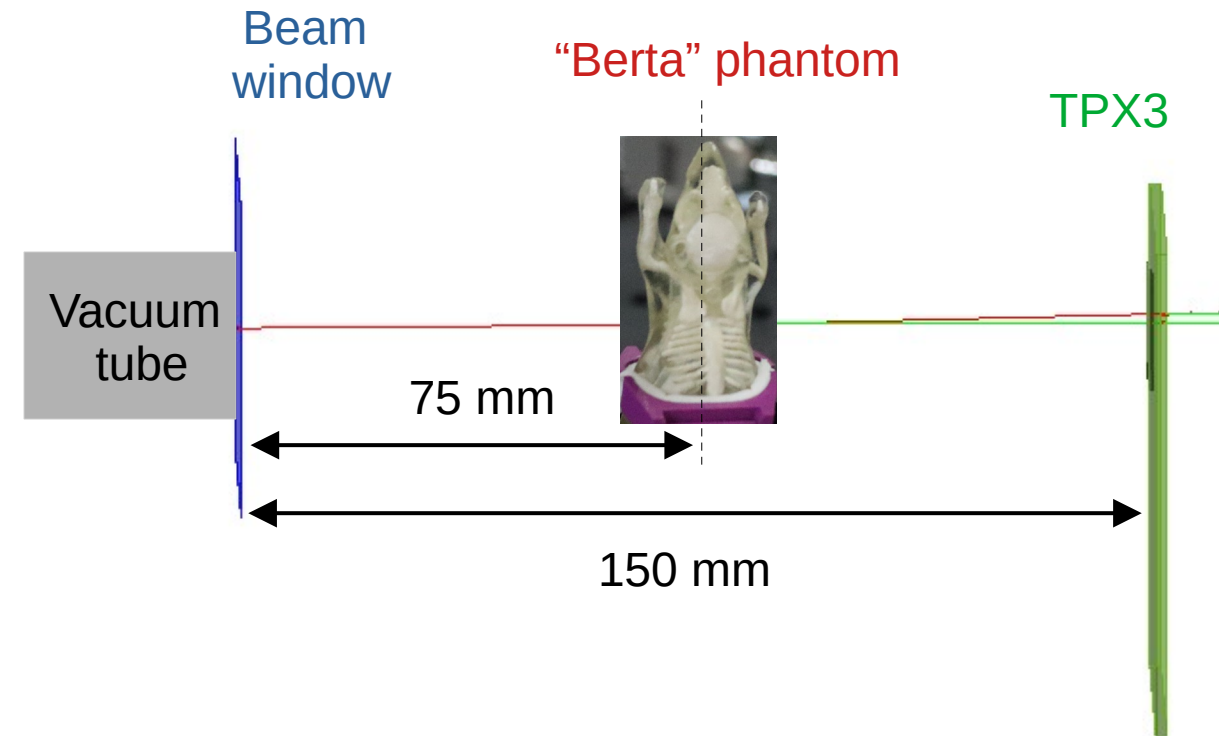
- **Industrial Imaging:**

- Scattering angle distribution due to MCS depends on material budget ( $\epsilon$ )
- electronCT can be used:
  - to determine material properties of unknown materials
  - to image microelectronic components

# Proof of Principle

## electronCT

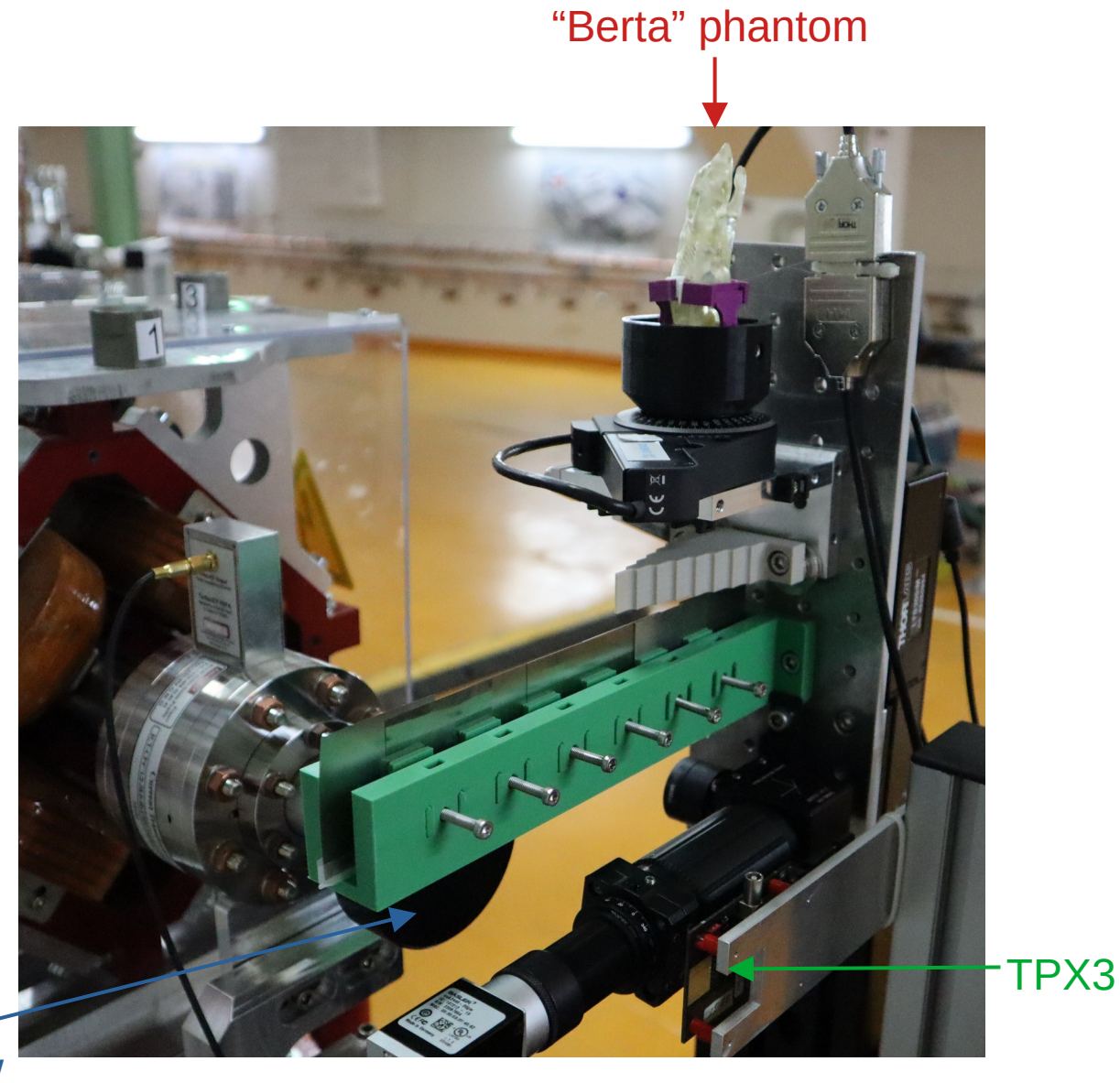
- Proof of principle of electronCT was established at the ARES accelerator facility at DESY
- **Test beam Setup:**
  - 155 MeV electron beam with width of  $\sim 300\mu\text{m}$  at origin
  - Timepix3 sensor placed 150mm away from origin
  - Titanium beam window separated the vacuum beam pipe from the rest of the setup
  - Medical rat phantom on x-y- $\phi$  motion/rotation stage
    - “Berta”: solid (resin), detailed skeleton
  - Katherine readout module used for DAQ
- Around 3000-8000 electrons produced per bunch at 10 Hz rate
- Typical scan currently takes a few hours to complete



# Proof of Principle

## electronCT

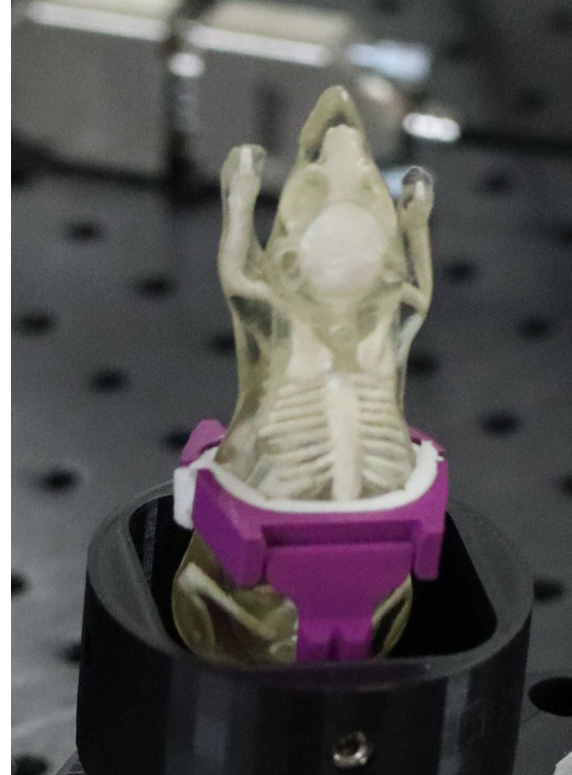
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# Proof of Principle

## electronCT

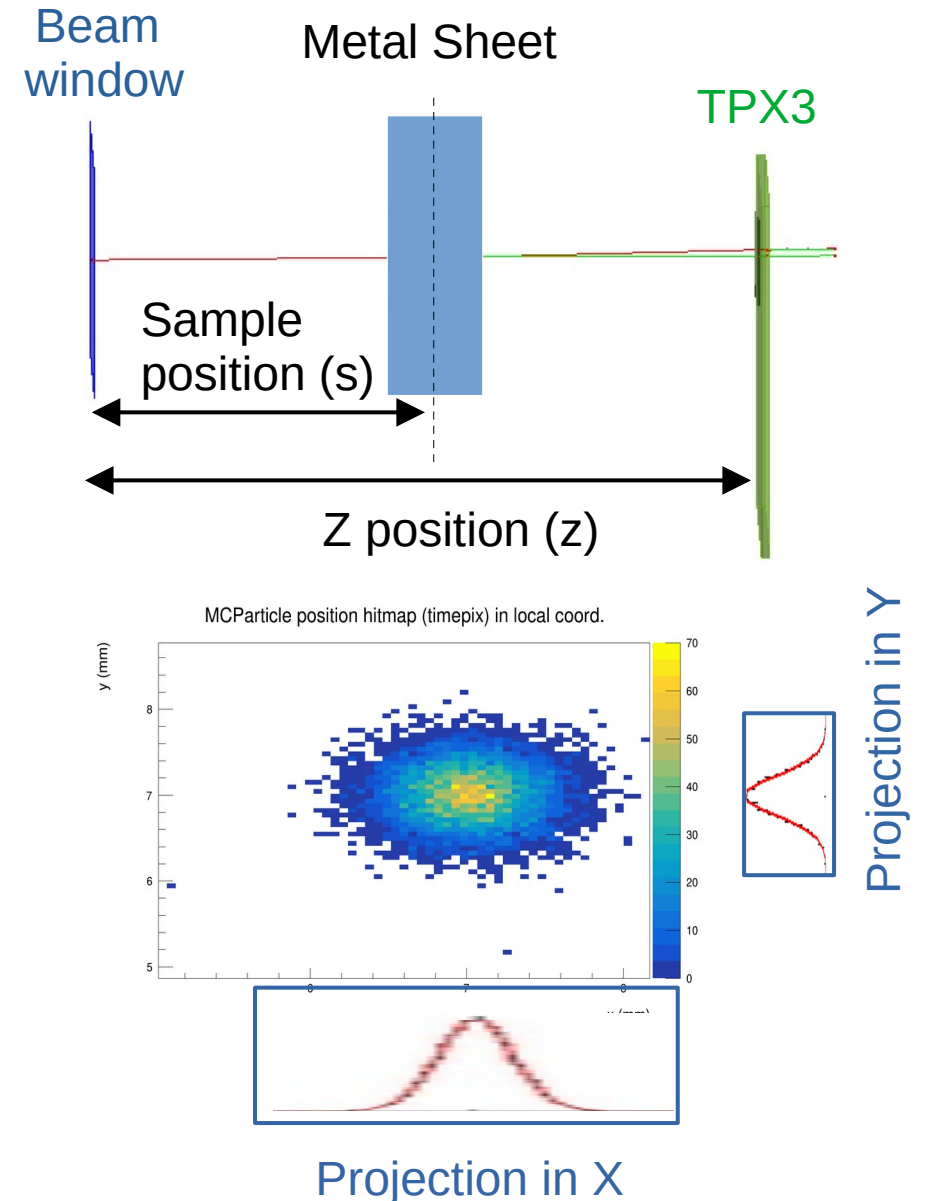
- Proof of principle of electronCT was established at the ARES test beam facility at DESY
- **Test beam Setup:**
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# Simulations with Allpix Squared

## electronCT

- It is important to simulate the beam setup in order to understand the strengths and limitations of this novel method  
=> Using Allpix Squared
- **Simulation with Allpix Squared:**
  - One event with 10,000 electrons
  - Only MCPParticle object used for analysis, detector response not used
    - Reason: Some properties of the Timepix3 assembly used were unknown at the time of the initial studies (eg: electronic noise, threshold smearing, QDC parameters)
- **First Goals:**
  - Replicate the exact beam conditions using Allpix Squared including beam profile in z direction
  - Reproduce the width of the beam with simulations under different conditions measured during test beam





# Config Files

## Using Allpix Squared

### Main Config file

```
random_seed = 12345
number_of_events = 1

[GeometryBuilderGeant4]
world_material = "air"

[DepositionGeant4]
physics_list = FTFP_BERT_LIV
particle_type = "e-"
number_of_particles = 10000
source_energy = 155MeV
source_position = 0mm 0mm -200um

source_type = "beam"
focus_point = 0mm 0mm 220mm
beam_size = 300um
beam_direction = 0 0 1
max_step_length = 5um
record_all_tracks = true

[ROOTObjectWriter]
file_name = "data.root"
include = "MCParticle" "MCTrack"
```

### Detector geometry file

```
[vacuum]
type = "cylinder"
length = 300um
outer_radius = 3mm
position = 0mm 0mm -150um
orientation = 0deg 0deg 0deg
material = "vacuum"
role = "passive"

[beamwindow]
type = "cylinder"
length = 45um
outer_radius = 3mm
position = 0cm 0cm 127.5um
orientation = 0deg 0deg 0deg
material = "ti5"
role = "passive"
mother_volume = "vacuum"
```

```
[timepix]
type = "timepix"
sensor_thickness = 100um
position = 0um 0um 200mm
orientation_mode = "xyz"
orientation = 0deg 0deg 0deg

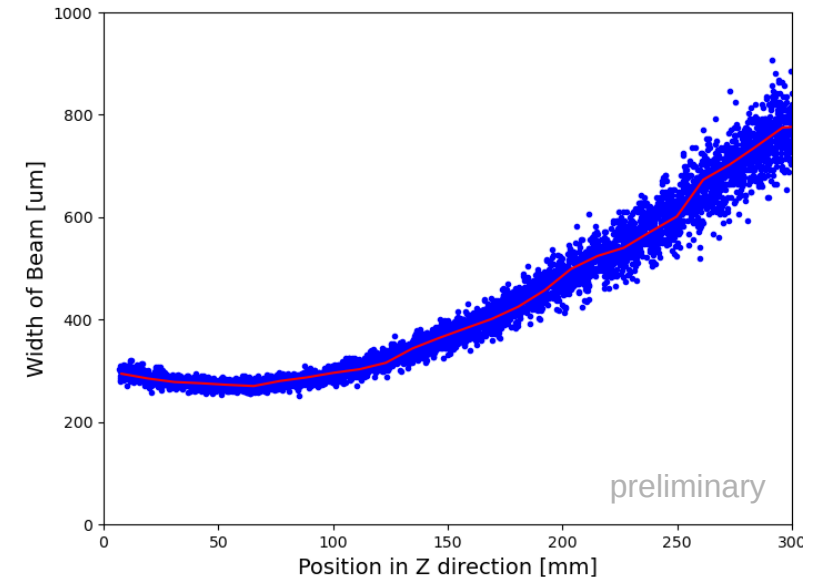
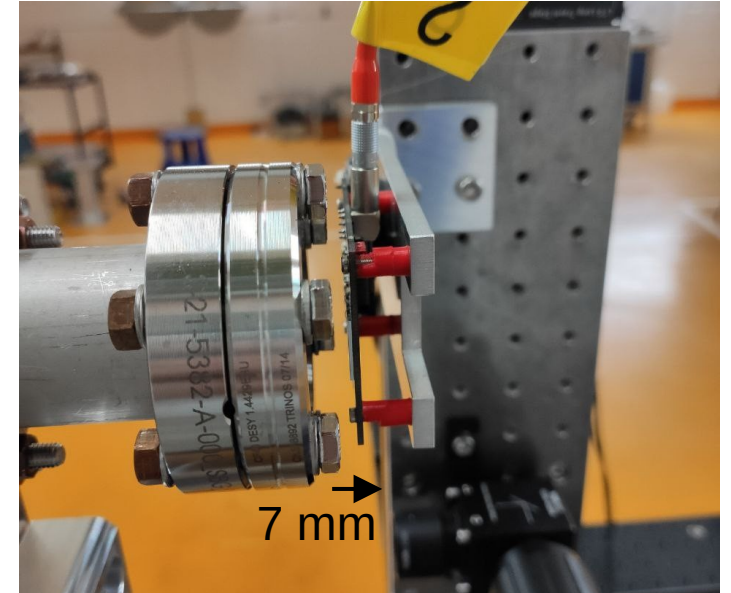
[DetectorLayer]
position = 0 0 75mm
```

# Modeling the ARES Beam Profile

# Beam Profile in Z Direction: Test Beam Data

## Data from April 2024 Test Beam in ARES

- Beam profile was measured by changing distance between beam window and stage holding the timepix3
  - No sample placed in between
- Observation:
  - Beam converges until  $\sim 75$  mm and diverges from that point onward
- **Challenge:**
  - **Allpix Squared did not contain a method to focus a Gaussian beam to a point**



# Focused Beam Implementation

## Allpix Squared : Merge Request !1104

- Following changes were made to GeneratorActionG4.cpp

- Added new variable “focus\_point” to source\_type=“beam”

- Usage in config file:

```
[DepositionGeant4]
source_type = "beam"
focus_point = 0mm 0mm 220mm
```

- focus\_point and beam\_divergence are mutually exclusive. Only one of the two should be defined and not both.

```
if(config_.count({"beam_divergence", "focus_point"}) > 1) {
    throw InvalidCombinationError(config_,
                                   {"beam_divergence", "focus_point"},
                                   "Beam divergence and beam focus point are mutually exclusive!");
}
```

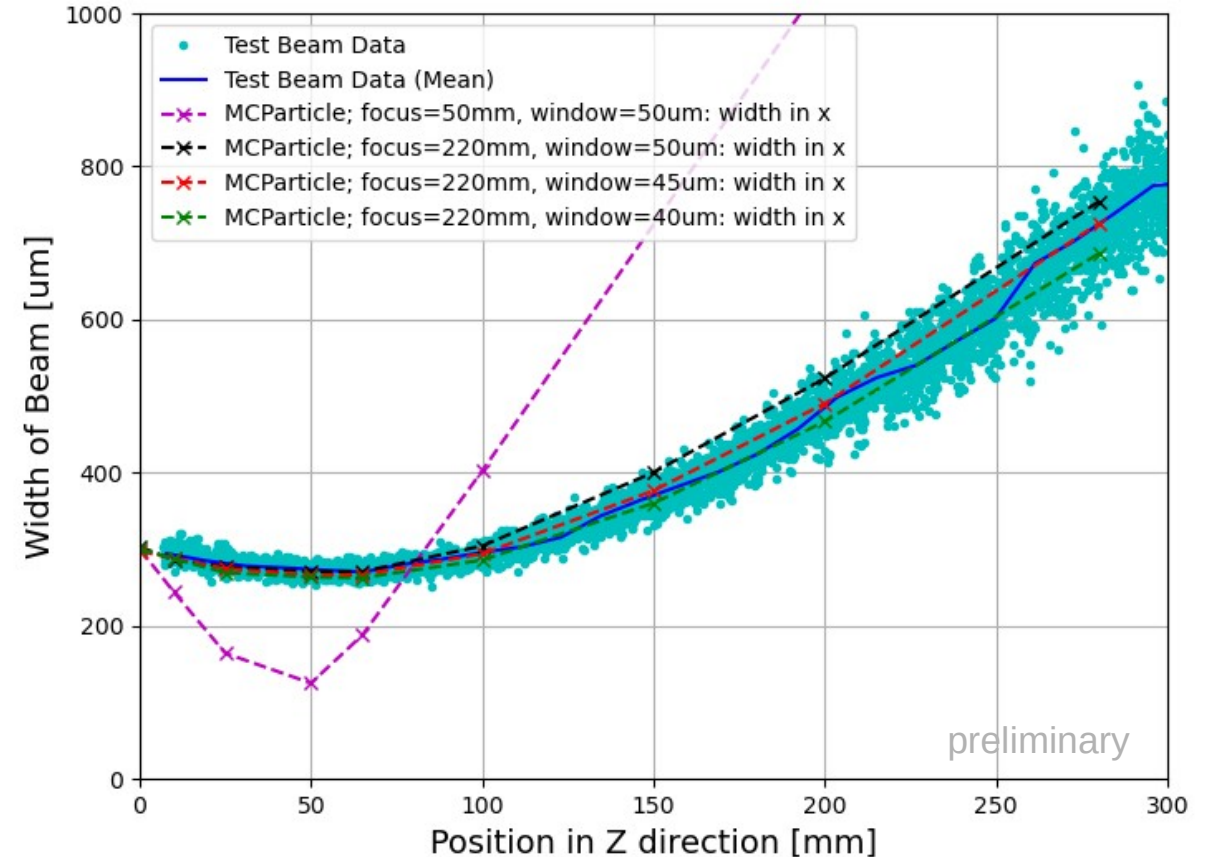
```
if(config_.has("focus_point")) {
    // Set beam to focus
    single_source->GetAngDist()->SetAngDistType("focused");
    auto focus_point = config_.get<G4ThreeVector>("focus_point");
    single_source->GetAngDist()->SetFocusPoint(focus_point);
} else {
```

- Merged with Master branch

# Simulating the Beam Profile in Z-Direction

## Allpix Squared Simulation

- **Geometry Implemented on Allpix Squared**
  - World volume : Air
  - Particle gun at  $z = -200\mu\text{m}$  (placed in a vacuum)
  - With Ti5 beam window placed at origin (varying sizes)
  - Focused beam at point  $z = 220\text{mm}$
- **Results:**
  - Beam can be modeled assuming a window of  $\sim 45\mu\text{m}$ .
  - Titanium beam window used at ARES claims to be  $(50 \pm 5)\mu\text{m}$  thick.



# Mathematical Modeling the Beam Profile in Z-Direction

## Parametrization of Beam Profile

- Beam can be further mathematically modeled by using two linear functions

- Function 1: Effect due to focused beam

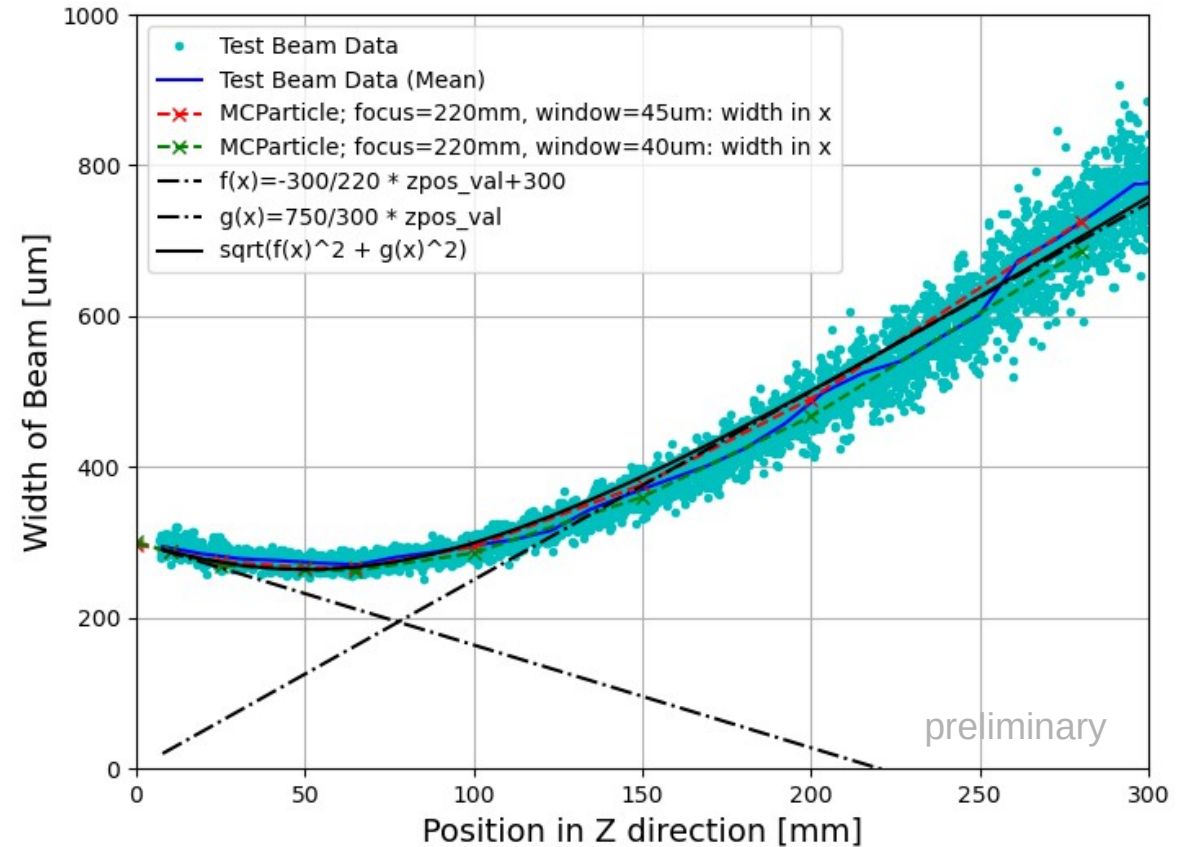
$$f(z) = \frac{\text{beam width at origin}}{\text{focal point}} \times z + \text{beam width at origin}$$

- Function 2: Effect due to 45um titanium window

$$g(z) = \text{gradient at tail} \times z$$

- Quadratic sum of two functions models the beam profile in z direction in the range  $0 < z < 300\text{mm}$

$$P(z) = \sqrt{f(z)^2 + g(z)^2}$$

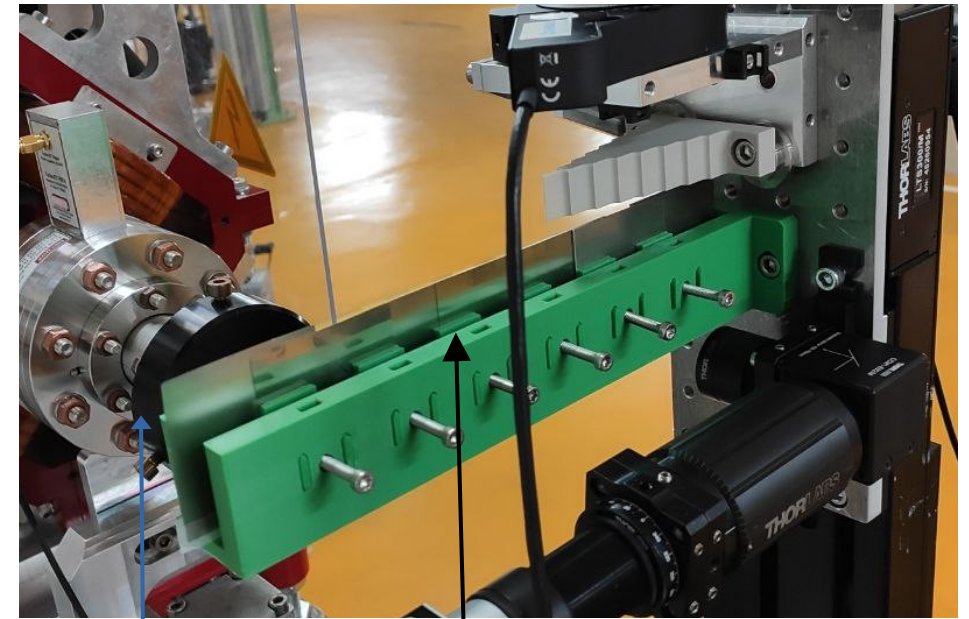


# Variation of Width with Material Thickness

# Material Thickness vs Beam Width:

## Test Beam Data

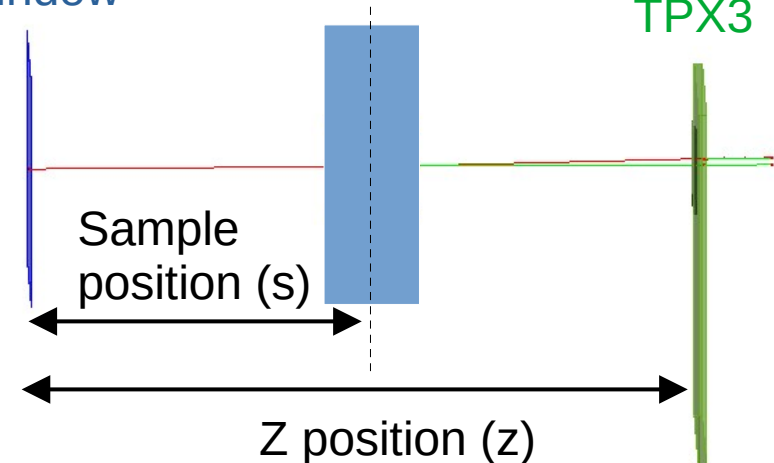
- Two metals of different thicknesses were used as samples to further characterize the beam width
  - Nickel sheets of thicknesses ranging between 0.025 mm and 3 mm
  - Aluminum sheets of thicknesses ranging between 0.025 mm and 4 mm
- Nickel and Aluminum sheets were placed on a mechanical holder such that there are overlaps to produce more thicknesses.



Beam window

Metal Sheet

TPX3

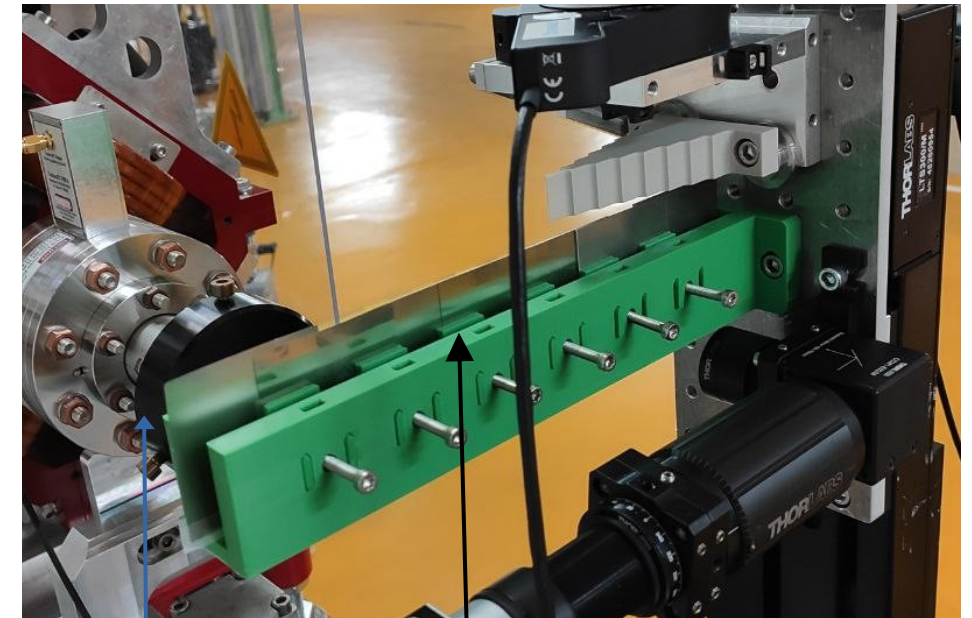
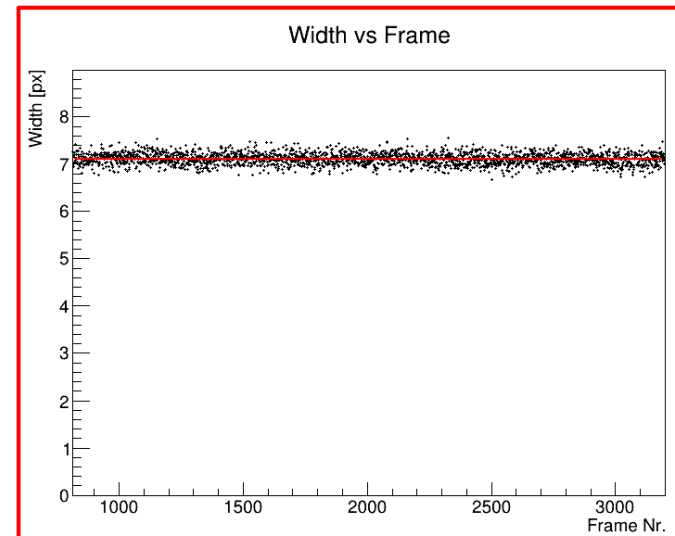
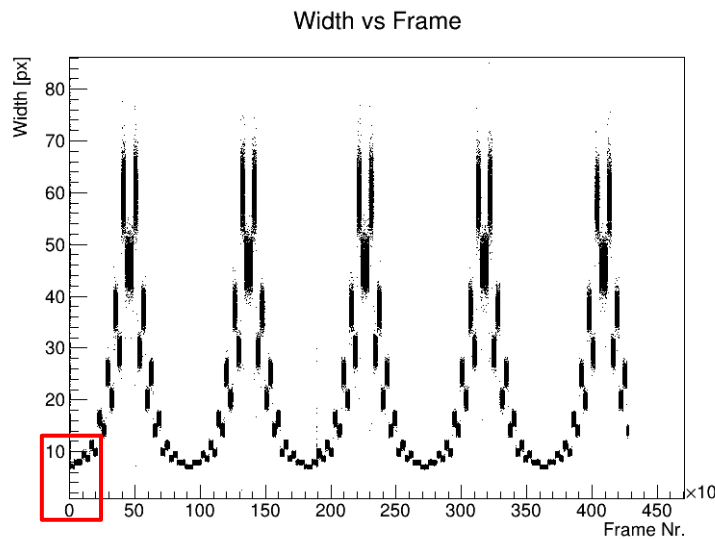




# Nickel Thickness vs Beam Width

## Analysis of Test Beam Data

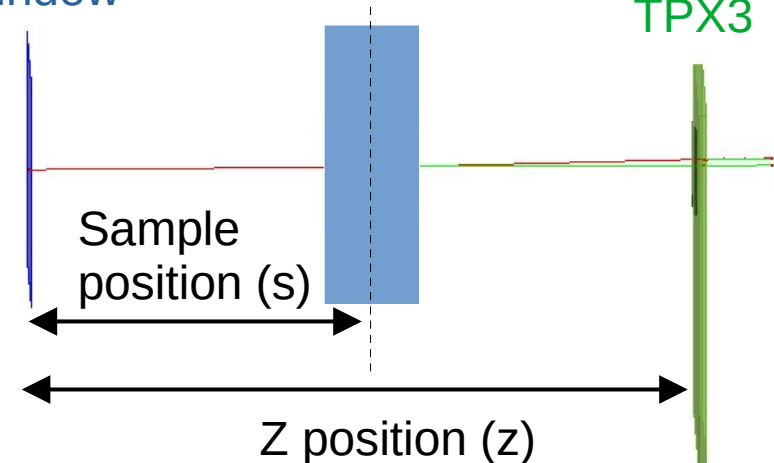
- Mean width of nickel sheets were calculated by:
  - Selecting data for a given thickness
  - Calculating the mean of measured widths [in px] for a given thickness
  - Converting width to  $\mu\text{m}$  by multiplying by  $55\mu\text{m}$  (TPX pitch size)



Beam window

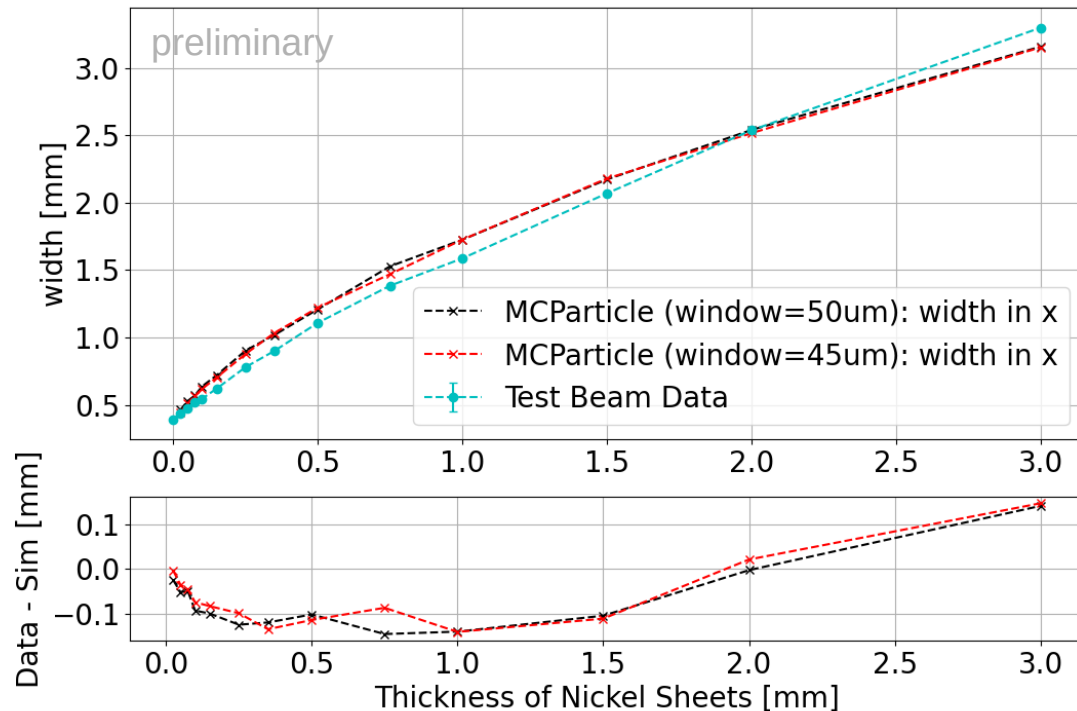
Metal Sheet

TPX3



# Comparison of Test Beam Data with Allpix Squared Simulation

## Variation of Width vs Nickel Thickness



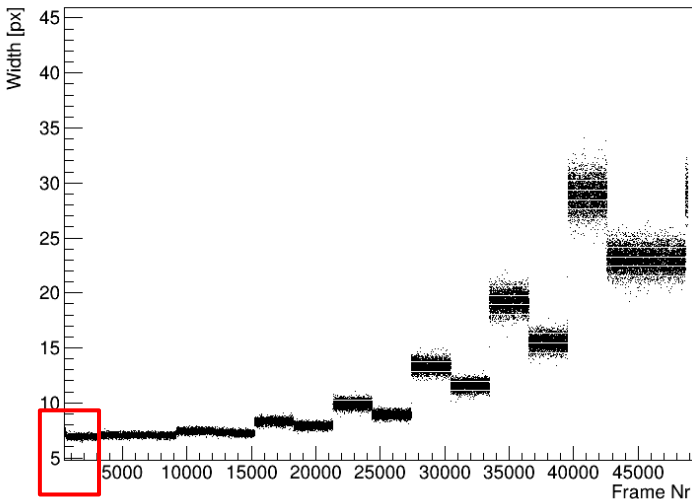
- In the range given, data and simulation results agree relatively well
  - Up to 5% difference between simulation and data
- Differences could be:
  - Due to the use of MCParticle “truths” instead of the TPX charge map
    - Due to non-linear gain of Timepix3
  - Due to multiple scattering model used in “FTFP\_BERT\_LIV”
- Further investigations necessary

# Aluminum Thickness vs Beam Spread

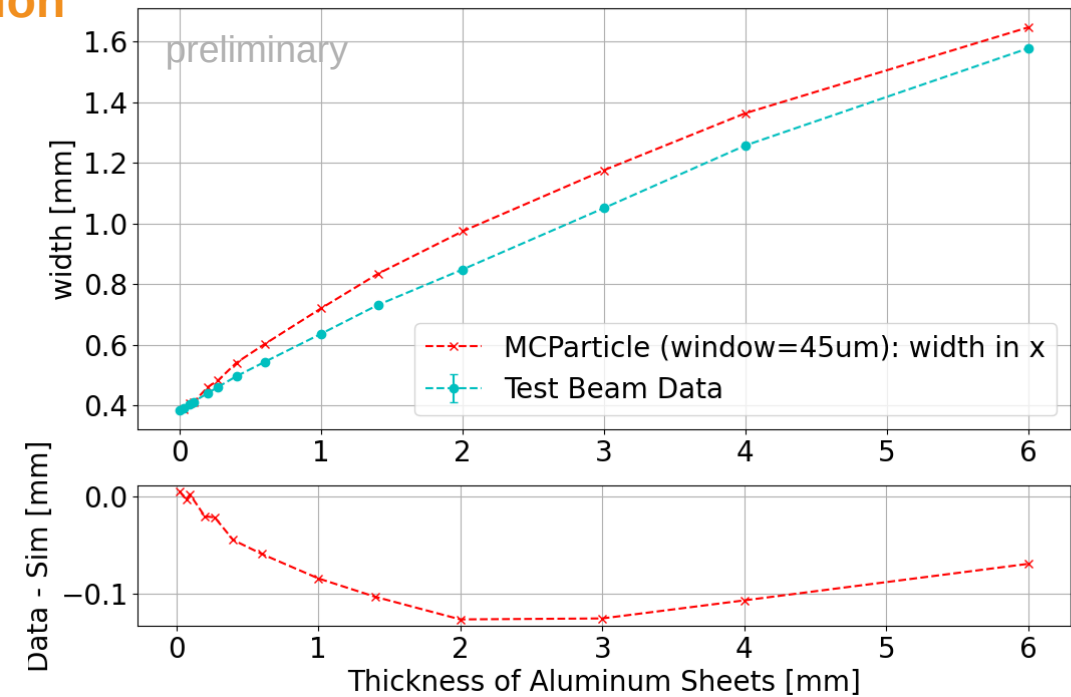
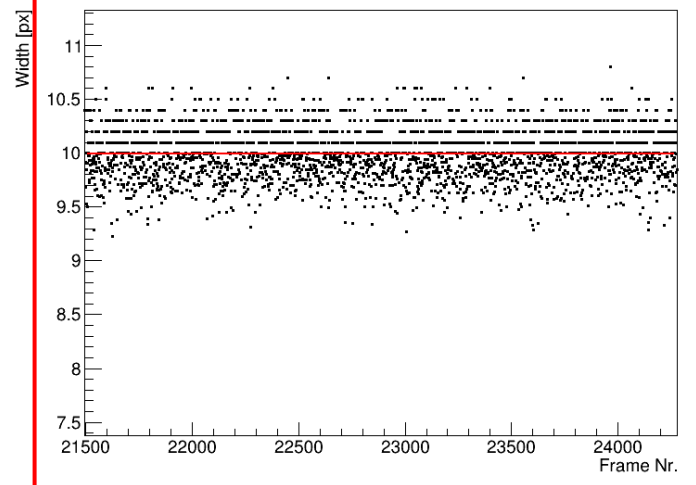
## Comparison of Test Beam Data with Allpix Squared Simulation

- Mean width of aluminum sheets were calculated the same way the width of nickel sheets were calculated.
- In the range give, data and simulation results agree relatively well
  - Up to 10% difference between simulation and data
  - Purity of Aluminum sheets is unknown: Could be the potential reason for the difference
  - Further investigations necessary

Width vs Frame



Width vs Frame



- Note: The change in least count observed at 10px is due to a rounding error. Will be fixed in the coming weeks

# Mathematical Description of Multiple Coulomb Scattering

## Comparison of Test Beam Data and MCParticle Data with Highland's Formula

- Highland's formula describes how the scattering angle varies with material budget

$$\theta = \left( \frac{13.6 \text{ MeV}}{\beta c p} \right) \times \sqrt{\varepsilon} \times [1 + 0.038 \log(\varepsilon)]$$

where  $\varepsilon$  = material budget (thickness/radiation length ( $X_0$ ))  
 $p$  = momentum  
 $\beta c$  = velocity

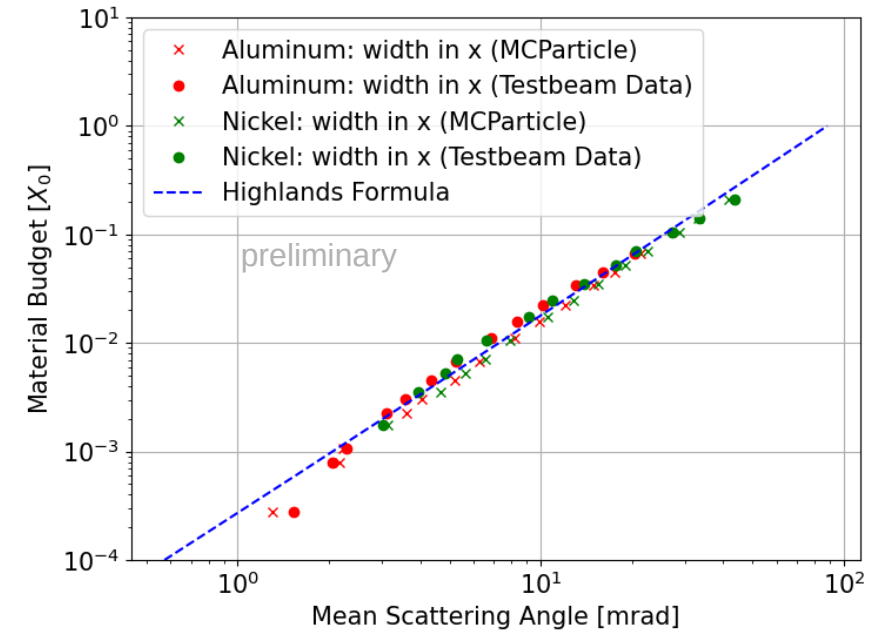
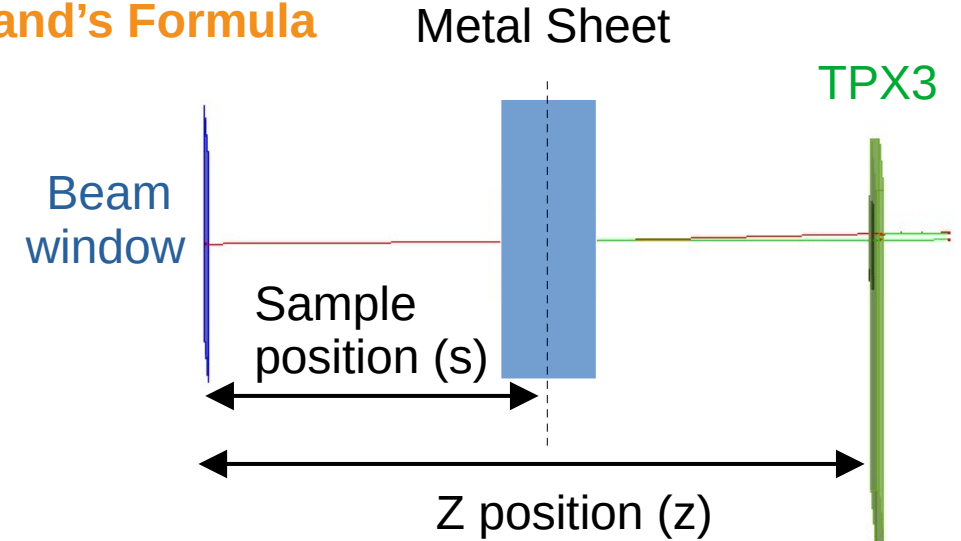
- Mean widths measured in mm at test beam and using MCParticle object was converted to scattering angles  $\theta$  using:

$$w_{high} = \sqrt{w_{tot}^2 - h_{beam}^2}$$

where  $w_{total}$  = beam width measured at detector  
 $h_{beam}$  = beam width of background measured at detector  
 $w_{high}$  = background subtracted beam width at detector

$$\theta = \tan^{-1} \left( \frac{w_{high}}{(z - s)} \right)$$

- Results: With minor fluctuations the test beam and MCParticle data follow Highland's formula**



# Story So Far...

## eCT with Allpix Squared

- electronCT is a novel imaging method with many potential applications in medical and industrial imaging
- With the proof of principle established, a well developed simulation study is required to further characterize and improve the imaging technique
- Implementation of beam focusing on Allpix Squared has helped model the profile of the beam width in z-direction
- **Preliminary Results:**
  - Increase in width due to materials: Simulations agree to some extent with test beam data and with theoretical values obtained from Highlands formula
  - Mathematical modeling of beam: Quadratic addition of multiple linear functions for different effects model the beam width relatively well

# Next Steps...

## eCT with Allpix Squared

- Move from “ideal scenario” to an even more realistic scenario:
  - MCParticle object was used in all studies conducted so far.
    - Reason: Properties of the timepix used were unknown at the time on the initial studies (eg: electronic noise, threshold smearing, QDC parameters)
  - Once parameters have been estimated, repeat study with Timepix charge map instead of MCParticle hitmap
- Once this has been implemented successfully, one can do a comprehensive simulation study with “rats”
- **Studies have just begun. Exciting times ahead!**

Thank You for Listening!

# Backup

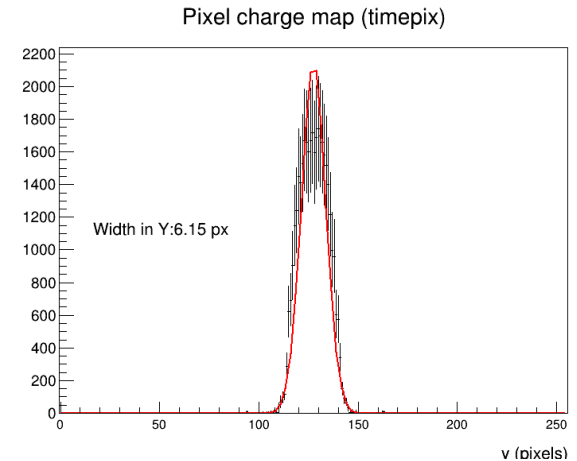
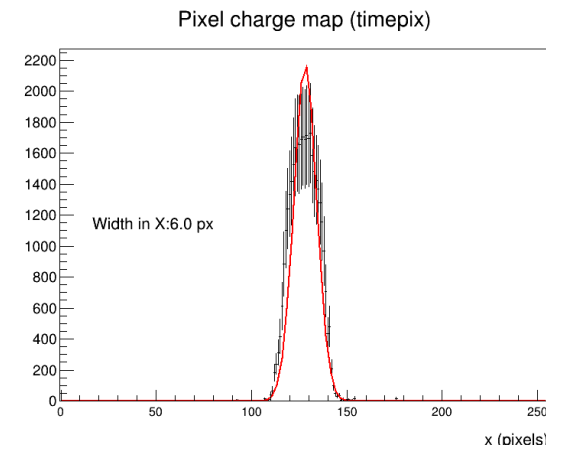
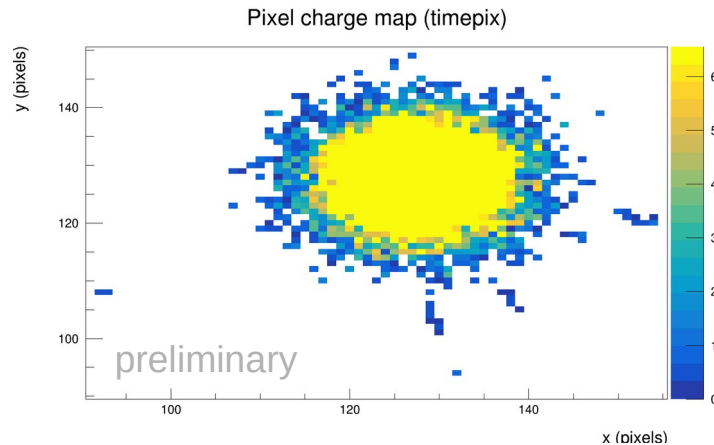
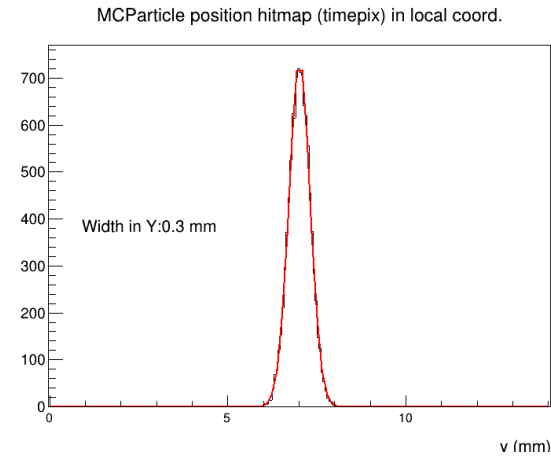
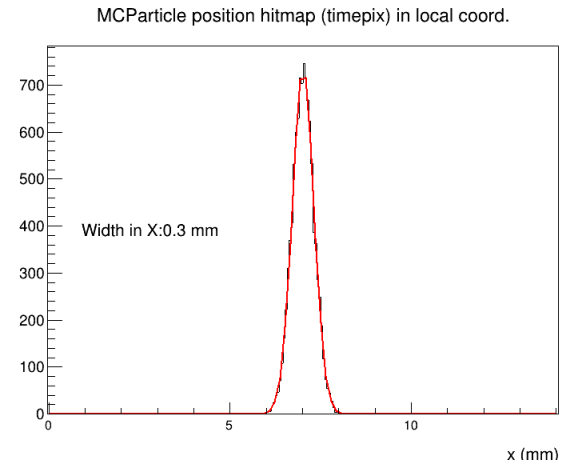
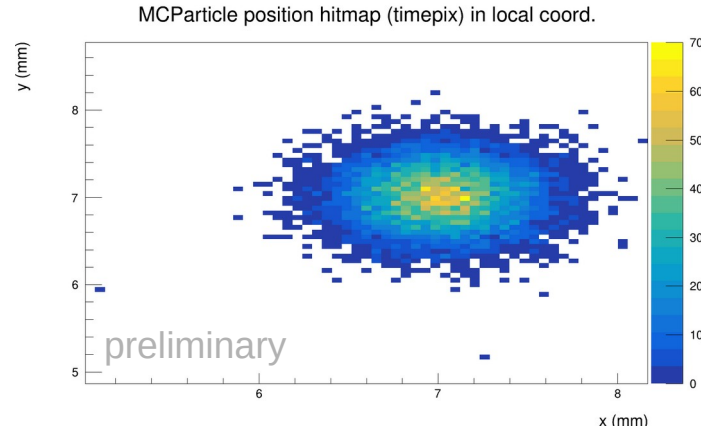
# MCParticle Hitmap vs Charge Hitmap

## Using Allpix Squared

- **Geometry: 300um beam**
  - World volume : Vacuum
  - TPX3 detector placed at  $z=0.1$  mm from gun
  - No beam window present

- **Results:**  
(based on timepix charge map)
  - Width = 6.0 px and 6.15 px  
or 330 um and 338 um

- Beam width is in the correct range at very short distance
- But pixels at the center seem to be saturating

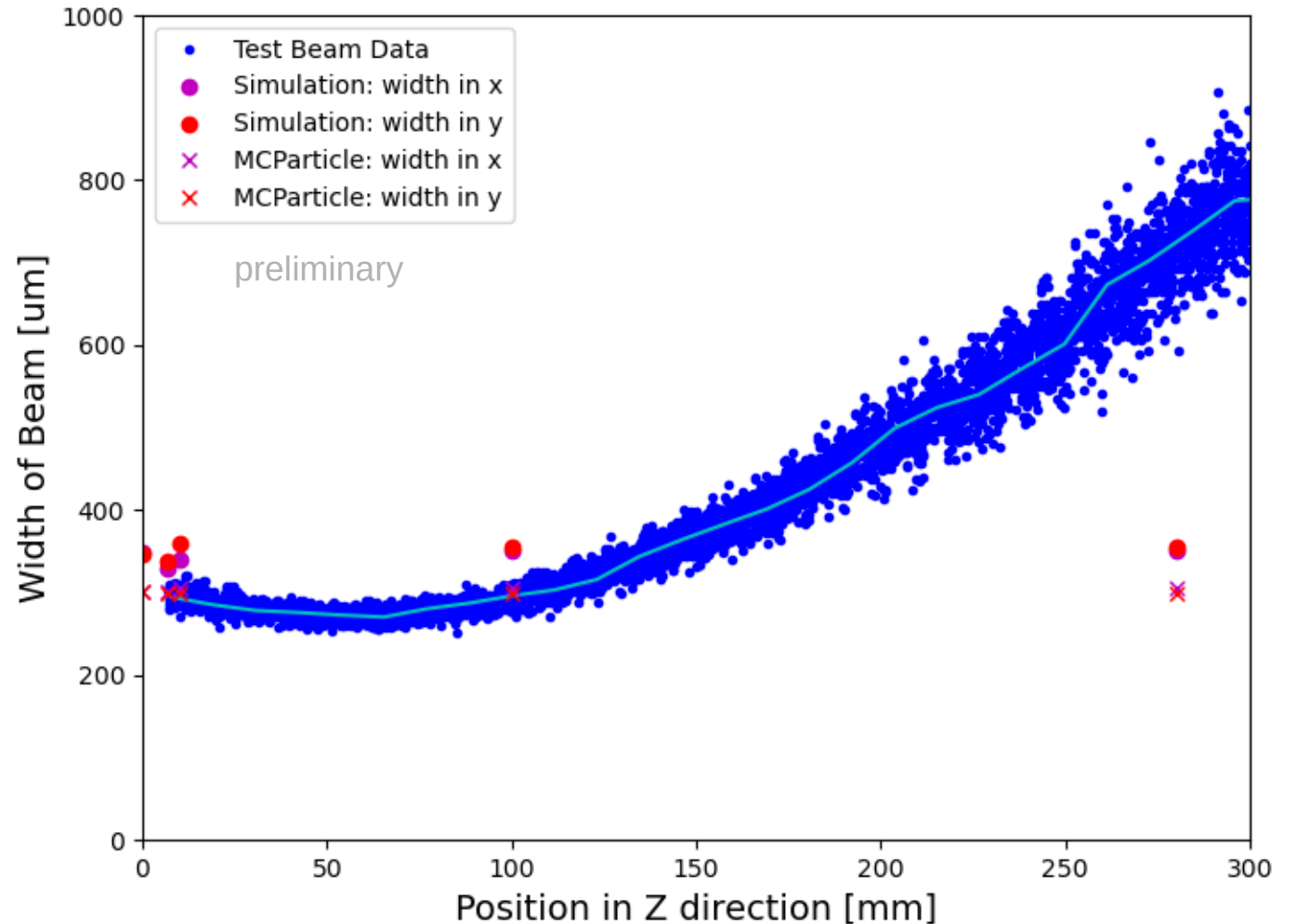




# Comparison of Beam Width with Test Beam

## Using Allpix Squared : Vacuum

- **Geometry**
  - World volume : Vacuum
  - **Particle gun at z=-50 um**
  - No beam window present
- **Results:**
  - As expected, no interactions with surrounding
  - Width remains same with z distance



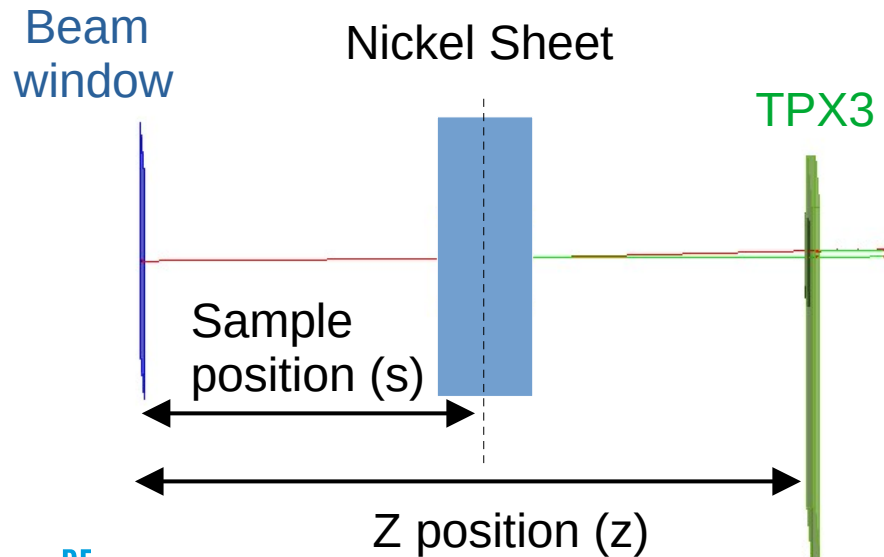
# Mathematical Modeling of Deflection Distribution

## Using Allpix Squared

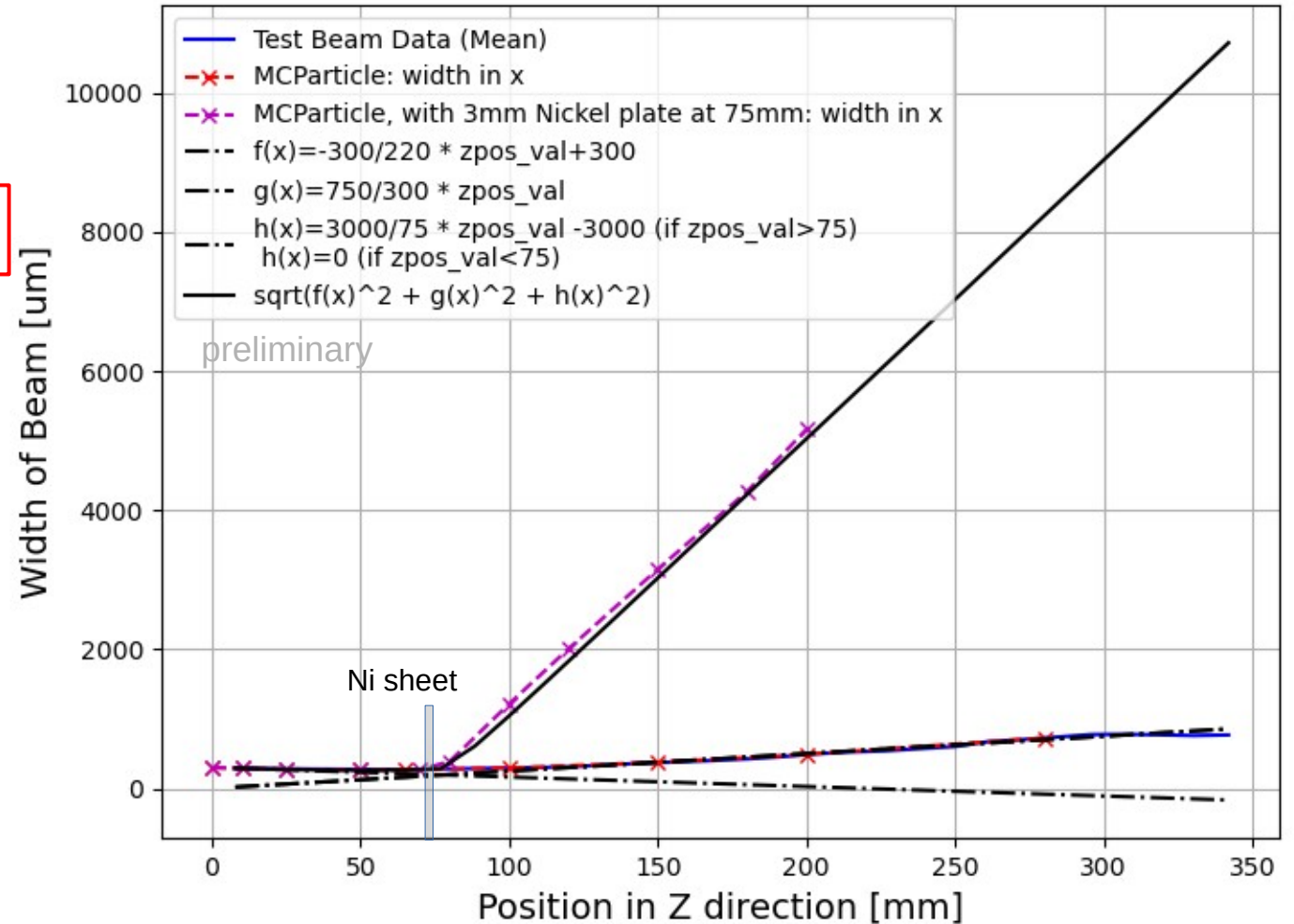
- Mathematically one can quadratically add a third function to model the increase in width with z position :  $h(z)$

$$h(z) \begin{cases} 0 & (\text{if } z < s) \\ \text{grad} * (z - s) & (\text{else}) \end{cases} \quad P(z) = \sqrt{f(z)^2 + g(z)^2 + h(z)^2}$$

Where  $\text{grad}$  = gradient of  $h(z)$   
depends on material properties



For sample position = 75 mm



Needs to be verified at test beam

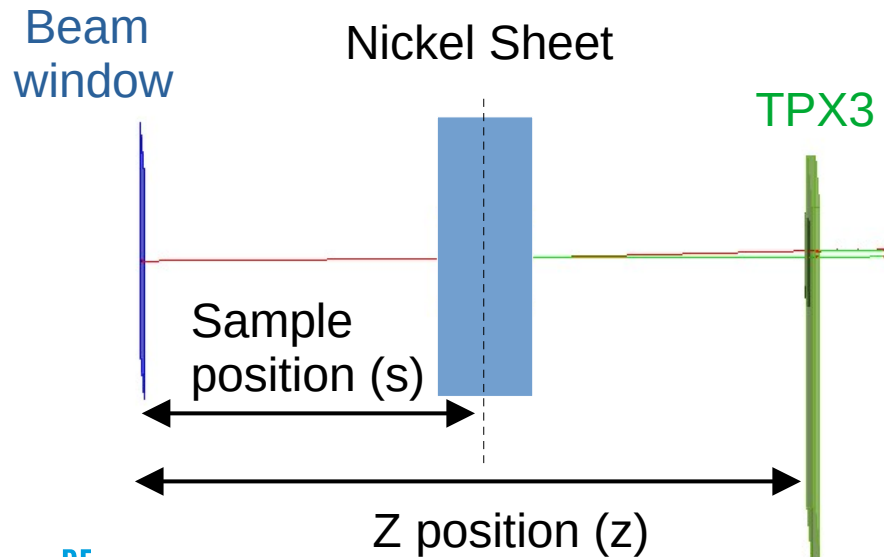
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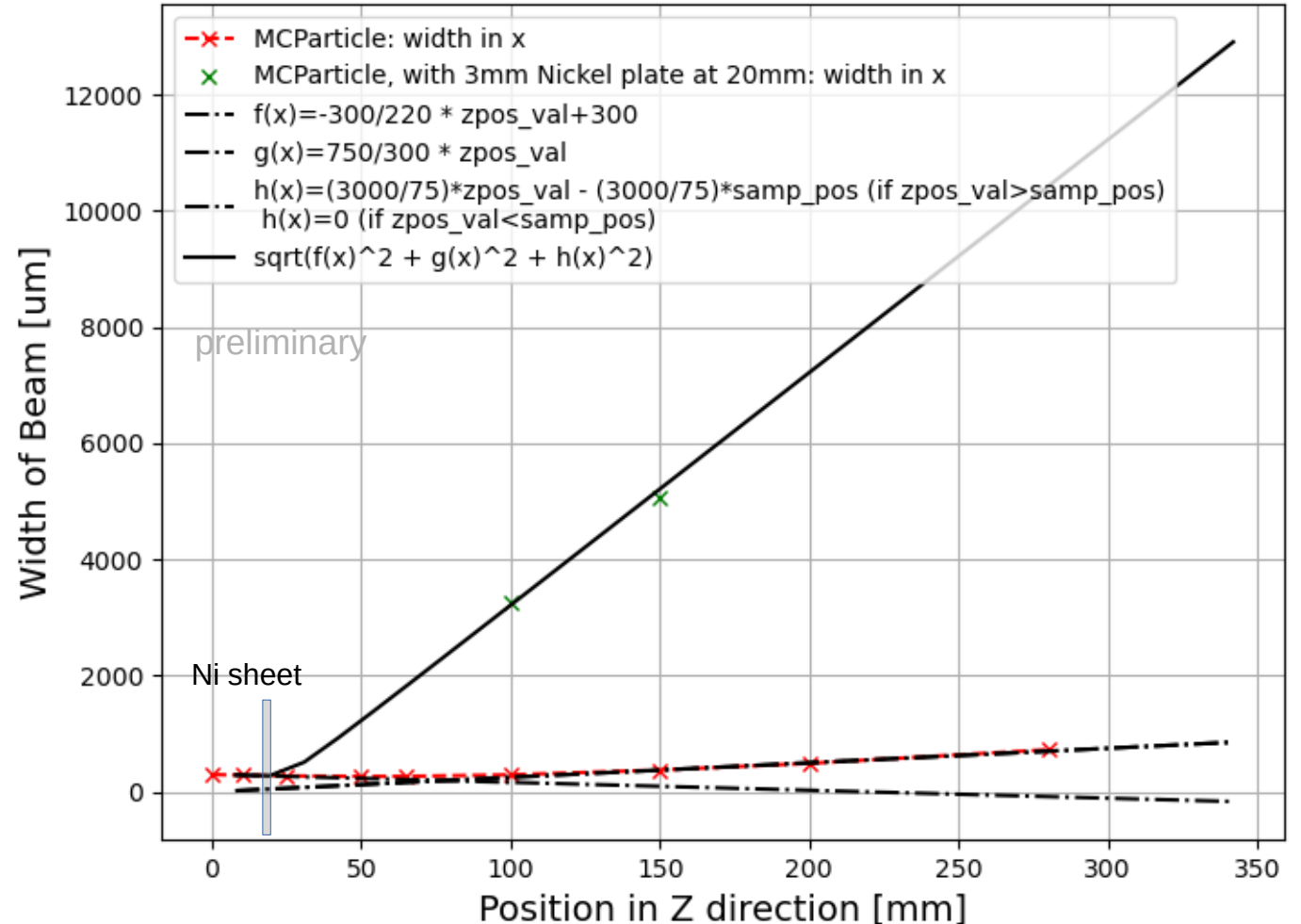
- Mathematically one can quadratically add a third function to model the increase in width with z position :  $h(z)$

- $$h(z) \begin{cases} 0 & (\text{if } z < s) \\ grad * (z - s) & (\text{else}) \end{cases} \quad P(z) = \sqrt{f(z)^2 + g(z)^2 + h(z)^2}$$

Where  $grad$  = gradient of  $h(z)$   
depends on material properties



For sample position = 20 mm



Needs to be verified at test beam

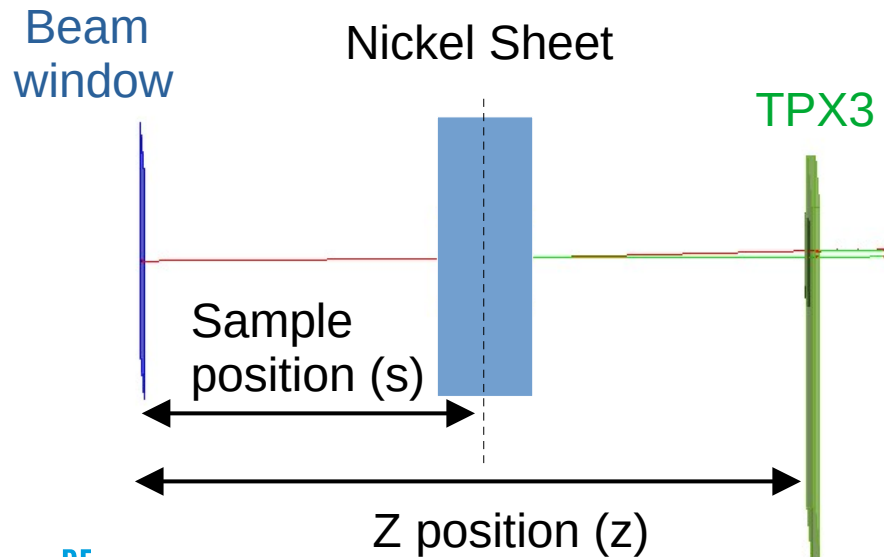
# Mathematical Modeling of Deflection Distribution

## Using Allpix Squared

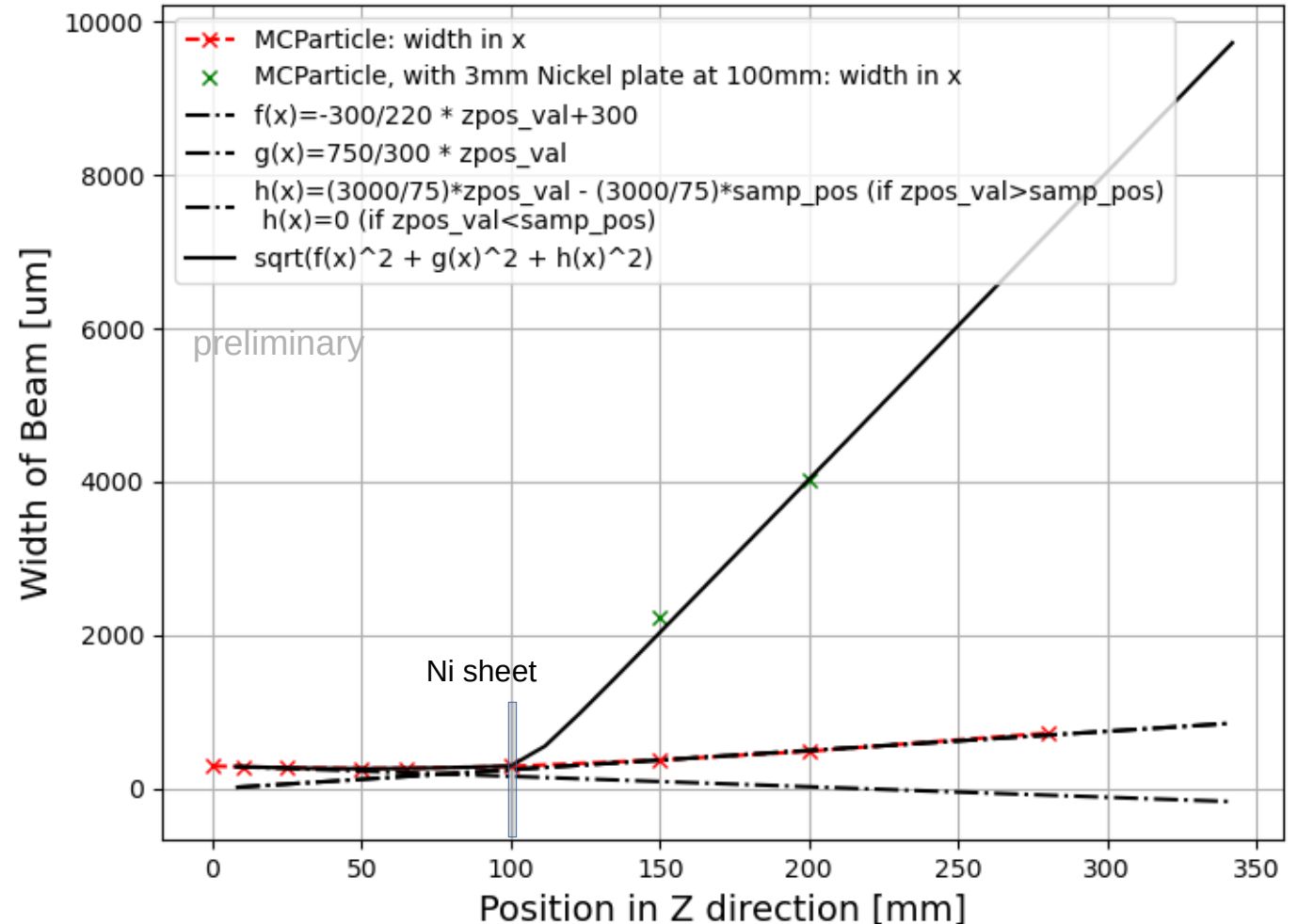
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Where  $\text{grad}$  = gradient of  $h(z)$   
depends on material properties



For sample position = 100 mm



Needs to be verified at test beam

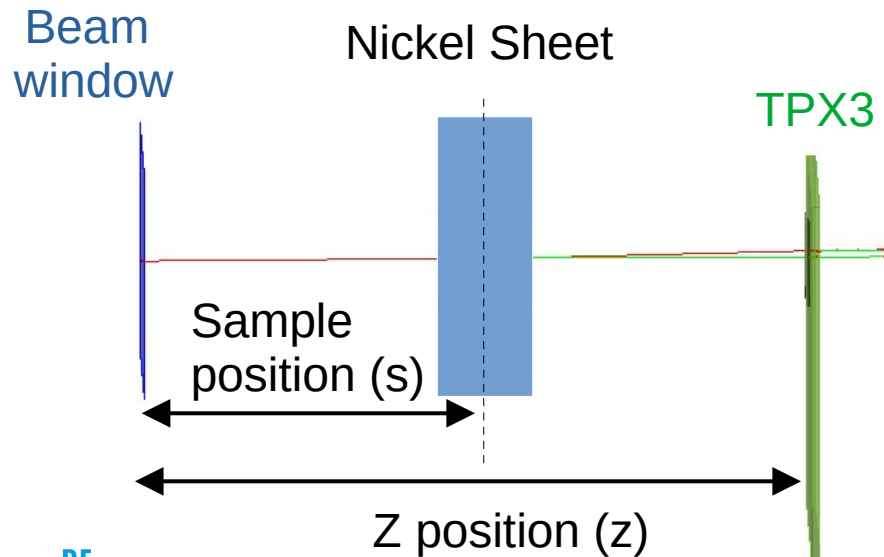
# Mathematical Modeling of Deflection Distribution

## Using Allpix Squared

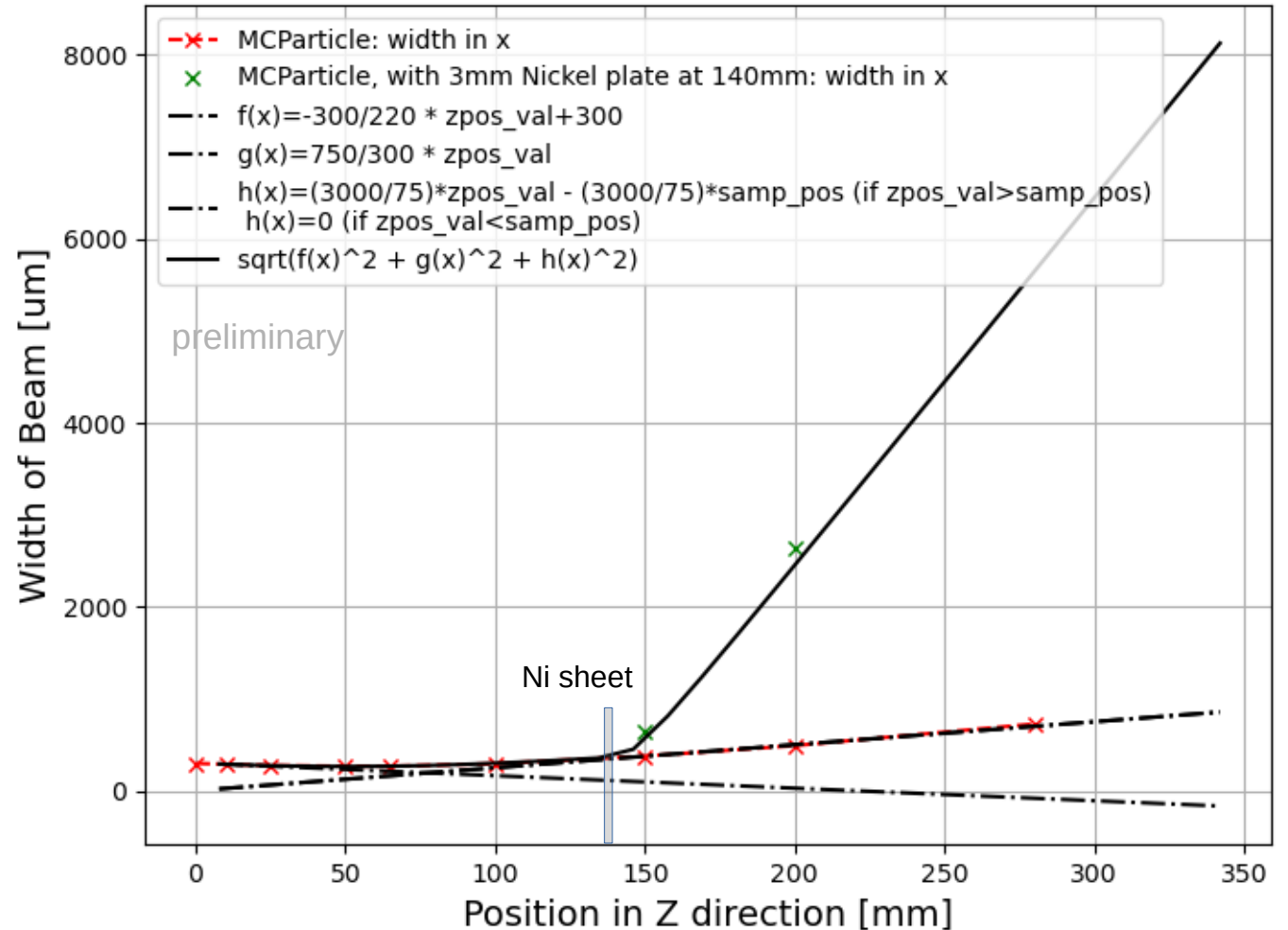
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Where  $\text{grad}$  = gradient of  $h(z)$   
depends on material properties



For sample position = 140 mm



Needs to be verified at test beam