### **Allpix Squared**

What's new?

#### Paul Schütze

for the Allpix Squared Authors

5<sup>th</sup> Allpix Squared User Workshop 22<sup>nd</sup> May 2024





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- Jay Archer, University of Wollongong
- · Mathieu Benoit, BNL
- Thomas Billoud, Université de Montréal
- · Tobias Bisanz, CERN
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- · Naomi Davis, DESY
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- Stefano Mersi, CERN
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- Sebastien Murphy, ETHZ
- Andreas Matthias Nürnberg, KIT
- Sebastian Pape, TU Dortmund University
- Marko Petric, CERN
- Florian Michael Pitters, HEPHY
- Radek Privara, Palacky University Olomouc
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- Daniil Rastorguev, DESY
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- Sebastian Schmidt, FAU Erlangen
- Sanchit Sharma, Kansas State University
- Xin Shi, Institute of High Energy Physics Beijing
- Petr Smolyanskiy, Czech Technical Univbersity Prague
- Viktor Sonesten, GSOC2018 Student
- Reem Taibah, Université de Paris
- · Ondrej Theiner, Charles University
- Annika Vauth, University of Hamburg
- · Mateus Vicente Barreto Pinto, CERN
- Håkan Wennlöf, DESY
- Andy Wharton, Lancaster University
- Morag Williams, University of Glasgow
- Koen Wolters
- · Samuel Wood, University of Oxford

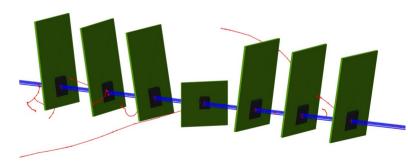
Paul Schütze | v3.1 | 5<sup>th</sup> Allpix Squared WS | May 22<sup>nd</sup> 2024





### Initial Motivation: Monte Carlo simulation of silicon pixel detectors!

- Started at CERN EP-LCD different groups from High Energy Physics got involved
  - Different phases of detector R&D to cover
  - Required a tool that at the same time is useful for ...
    - Generic sensor R&D
    - Integration of detector systems,
       e.g. test beam setups
    - Validating simulation algorithms
- → Sep. 2017: Allpix Squared 1.0 released with modular design & basic set of modules



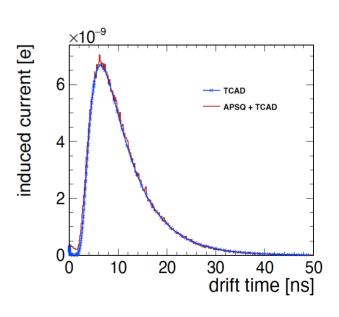


## **Motivation & History**

The devil's in the details:

HEP community targets high-precision simulations & realistic behaviour

- Access to time-resolved information
  - → Transient simulation, pulse storage, amplifier simulation ...
- Implementation of further physics effects
  - → User-selected recombination, mobility and trapping models, impact ionisation, Shockley-Ramo theorem ...
- Interfaces to other frameworks
  - → Import TCAD electric fields, weighting potentials



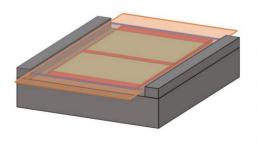


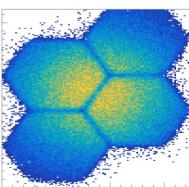
## **Motivation & History**

#### The more the merrier:

New users & applications – many of them outside the HEP community

- Demands interfaces to other software and frameworks
  - Charge carrier input from file, different particle sources, flexible G4 interface
  - → Various output formats, storage options, interfaces to analysis frameworks
- Different detector types & geometries
  - → Monolithic & hybrid sensors, radial strips, 3D pixels, hexagonal pixels ...
- Different detector materials
  - Sensor material as a simulation parameter
- Various applications
  - → Passive materials, magnetic field, cosmic rays, ...





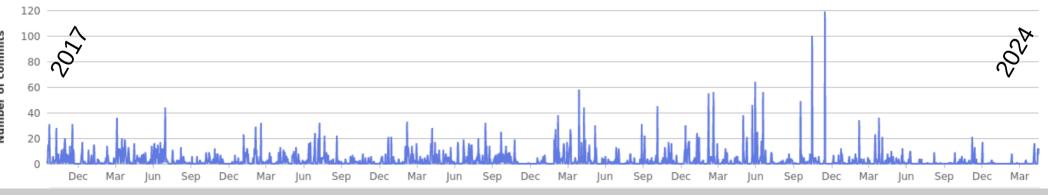




- Development of new framework started within CLICdp Collaboration
  - Now **7 years** of development with ...
  - 54 releases
  - **5** user **workshops** (as of now)
  - 77 code contributors

Development based on four principles:

- I. Integration of Existing Toolkits
- II. Well-Tested & Validated Algorithms
- III. Low Entry Barrier for New Users
- IV. Clean & Maintainable Code







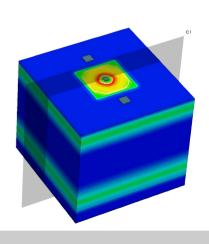
Many very powerful tools developed and employed over decades of detector R&D Leverage their capabilities by providing interfaces for their integration

**Geant4** – simulating interactions of particles passing through matter

- Detailed simulation of many interactions & processes
- Cumbersome to use for beginners, complexity often overwhelming at first
- Provide abstraction layer to auto-generate models and run simulation

**TCAD** – solving Poisson's equation using finite element methods

- Detailed understanding of field configuration, sensor behavior
- Tools & knowledge widely spread in community
- Provide possibility to import results to complement MC simulations





## II. Well-Tested & Validated Algorithms

Simulations provide insights into physical processes – but only if they model them correctly!

- Validation of algorithms is a crucial and time-consuming process
- User workshops for exchange of the community, discussions, planning...
- Validating as much as possible against data
- Publishing reference studies including full simulation configuration used
- Providing automated tests for every new feature



NIMA 901 (2018) 164 – 172 doi:10.1016/j.nima.2018.06. 020



NIMA 964 (2020) 163784 doi:10.1016/j.nima.2020.16 3784



JINST 17 (2022) C09024 doi:10.1088/1748-0221/17/ 9/C09024



NIMA 1031 (2022) 166491 doi:10.1016/j.nima.2022.16 6491

### **III. Low Entry Barrier for New Users**

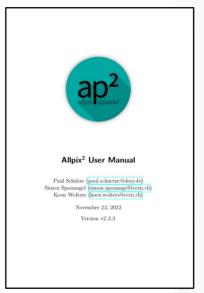
Simulation frameworks are often very complex: code complexity, lack of documentation, physics

Allpix Squared attempts to facilitate quick starts:

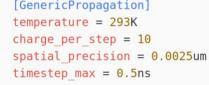
- Extensive documentation / user manual
- Public forum for help & exchange
- Human-readable configuration files
- Support for physical units
- No coding or code-reading required

Successfully used e.g. in university

education, summer schools, ...



```
[AllPix]
log level = "INFO"
number of events = 500000
detectors file = "telescope.conf"
[GeometryBuilderGeant4]
world material = "air"
[DepositionGeant4]
physics list = FTFP BERT LIV
particle type = "Pi+"
number of particles = 1
beam energy = 120GeV
# ...
[ElectricFieldReader]
model="linear"
bias voltage=150V
depletion voltage=50V
[GenericPropagation]
temperature = 293K
charge per step = 10
spatial precision = 0.0025um
```









Excellence in Detector and Instrumentation Technologies School for Young Researchers

## ap2 allpix Psquared

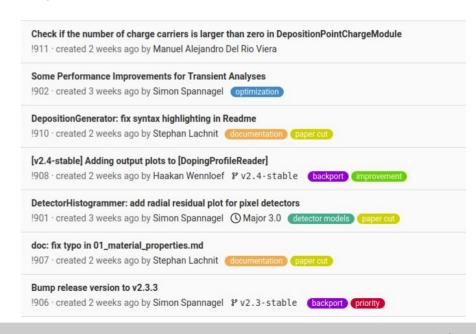
### IV. Clean & Maintainable Code

Collaborative software development requires well-defined procedures – otherwise quickly becomes unmaintainable



Allpix Squared implements best practices for software development

- Permissive MIT open-source license
- Semantic versioning (major.feature.patch)
- Extensive code reviews via merge requests
- Strict enforcement of coding
- conventions & formatting
- Regular static code analysis
- Following C++17 Standards

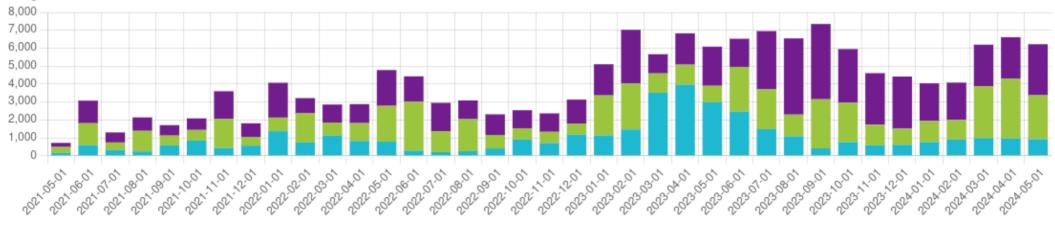




## The Community – Forum

- Increasing activity in the forum
- Please share your experience with other users

#### **Pageviews**



## **Allpix Squared v3.1**

### Release v3.1

% Merged Simon Spannagel requested to merge release31 [ into master]

#### Since v3.0:

403 commits

19 contributors

14 new contributors

# **Charge Carrier Propagation**



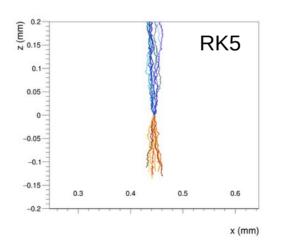
### Propagation (Generic & Transient) !1035, !1043

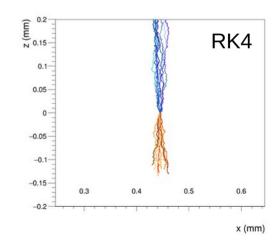
- Diffusion determined based on pre-step field and doping (was: post-step)
  - → Prevents zero-diffusion in case of single-step propagation
- Placement of charge carriers at sensor boundary or implant intercept before determination of recombination, trapping and impact ionisation

→ Impact ionisation and trapping only calculated when carrier is not HALTED (end of

propagation)

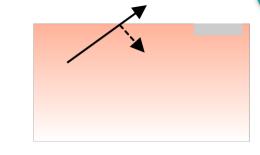
 Change default Runge-Kutta tableau for *TransientPropagation* to fourth-order RK

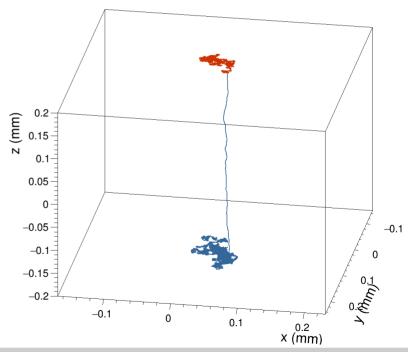






- Charge carriers can be reflected at the sensor boundaries along z
  - New parameter: surface\_reflectivity, ranging from ...
    - 0.0 no reflectivity (default) to ...
    - 1.0 full reflectivity
  - When charge carrier leaves sensor along z, it is relocated in z
  - Reflection only when charge carrier is outside implant
  - Stop propagation (state HALTED) when sensor was left in the transverse





## **Charge Deposition**

&

Geant4

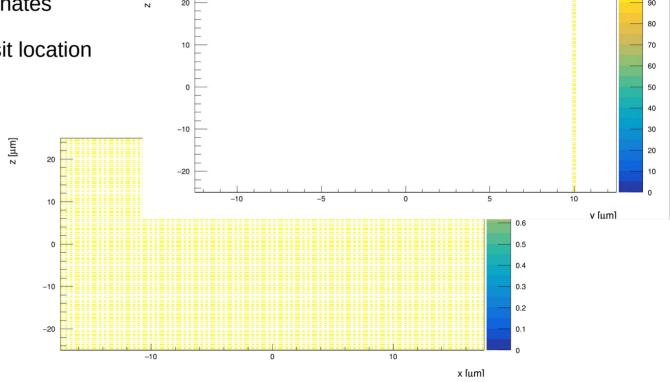
## DepositionPointCharge: Deposit Scan in 1D & 2D !1084



Depositions can now be scanned across an arbitrary combination of coordinates

Event-by-event offset of deposit location

[DepositionPointCharge]
source\_type = "point"
model = "scan"
scan\_coordinates = x z
position = 0um 10um 0um
number\_of\_charges = 1000
output\_plots = true
output\_plots\_bins\_per\_um = 5



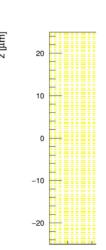
Deposition position, y-z plane

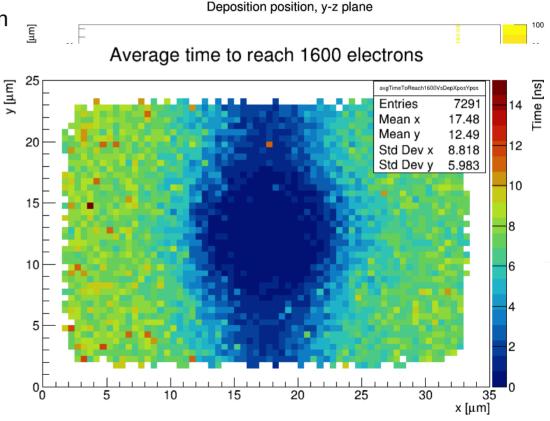
## DepositionPointCharge: Deposit Scan in 1D & 2D !1084



- Depositions can now be scanned across an arbitrary combination of coordinates
- Event-by-event offset of deposit location
- E.g. create "collection time" maps

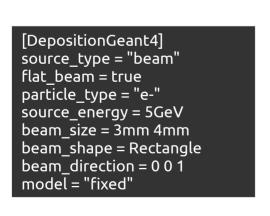
[DepositionPointCharge]
source\_type = "point"
model = "scan"
scan\_coordinates = x z
position = 0um 10um 0um
number\_of\_charges = 1000
output\_plots = true
output\_plots\_bins\_per\_um = 5

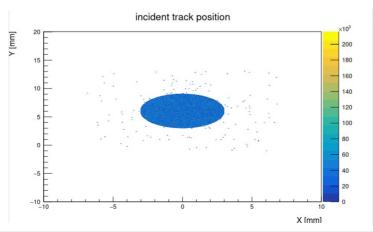


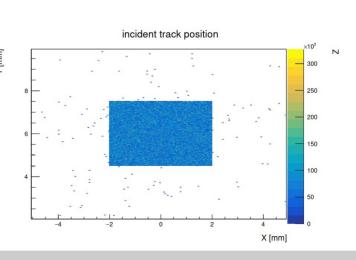


## Beam Me Up! But stay focussed. Or rectangular. Or elliptical. !1077 & !1104

- Source type beam can have a focal point (see talk by Malinda, Thursday):
  - New parameter *focus\_point*, *m*utually exclusive with *beam\_divergence* parameter
- Rectangular and elliptical shapes added for source type beam
  - Key beam\_size can take one (square / round) or two values (rectangular / elliptical)
  - Reproduce collimated beams or trigger geometries





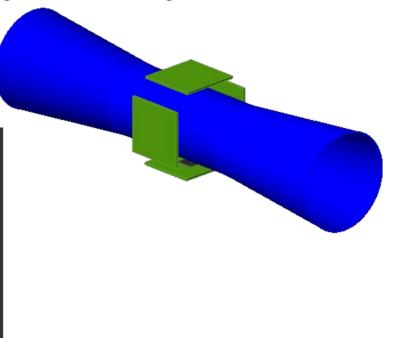




### Cones !1110

- Introduced cones as passive material model
  - Inner and outer radii at begin and end configurable
  - Partial cones possible
  - Create beam pipes

```
[cone1]
type = "cone"
outer_radius_end = 10mm
inner_radius_end = 9mm
outer_radius_begin = 20mm
inner_radius_begin = 9mm
starting_angle = 0deg
arc_length = 180deg
length = 30mm
position = 0 0 10mm
orientation = 0 0 0
material = "beryllium"
role = "passive"
```

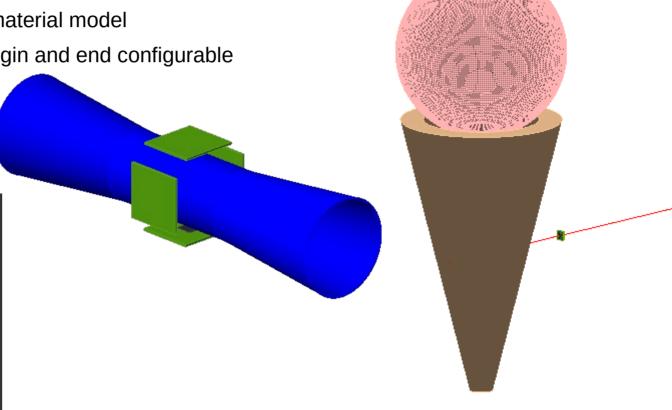




### Cones !1110

- Introduced cones as passive material model
  - Inner and outer radii at begin and end configurable
  - Partial cones possible
  - Create beam pipes
  - ... or others

```
[cone1]
type = "cone"
outer_radius_end = 10mm
inner_radius_end = 9mm
outer_radius_begin = 20mm
inner_radius_begin = 9mm
starting_angle = 0deg
arc_length = 180deg
length = 30mm
position = 0 0 10mm
orientation = 0 0 0
material = "beryllium"
role = "passive"
```





## **Geant4 Physics Lists !1095**

- Status Quo:
  - Only Geant4 standard physics lists are available through Allpix Squared
- Now:
  - Frame for additional physics lists set
  - Added MicroElec physics list (improved spatial resolution for silicon)

## Geant4 - Unphysical Events catch them if you can !1053

- Unphysical events observed during Geant4 execution:
  - Massive step of negative length followed by particle being "stuck" and infinity run time
- Solved by adding a *G4StepHook* and aborting events when a negative step length is observed

```
(E) (E: 7312) [Geant4] Step# X(mm) Y(mm) Z(mm) KinE(MeV) dE(MeV) StepLeng TrackLeng NextVolume ProcName (E) (E: 7312) [Geant4] 0 -0.103 0.037 0.183 6.98 0 0 0 World initStep (E) (E: 7312) [Geant4] 1 2.41e+22 9.48e+20 4.46e+20 3.98 0 -2.41e+22 -2.41e+22 World hIoni (W) (E: 7312) [R:DepositionGeant4] Negative step length found; aborting event.
```

→ Small performance impact expected – basically a "G4UnphysicalEvent insurance"

## **Performance**

Function / Call Stack	CPU Time ▼ ③
▶pow	22.995s
▶ allpix::DetectorField <root::math::displacementvector3d<root::math::cartes< td=""><td>3.888s</td></root::math::displacementvector3d<root::math::cartes<>	3.888s
std::mersenne_twister_engine <unsigned (unsigned="" long)64,="" long)<="" long,="" td=""><td>3.347s</td></unsigned>	3.347s
▶ operator()	3.213s
▶ Ilround	2.930s

## Field Lookup & !1011 Coordinate Transformations !1009



- Reduce computation during field lookup to the minimum possible
  - Introduce FieldType::CUSTOM1D for custom fields only dependent on z
  - Check field type before performing non-required calculations
  - Benchmarks:
    - Transient MAPS simulation (e-field, doping, weighting potential all maps): 24% speedup
    - test\_performance/test\_03-multithreading (single-threaded): 20%
- In several locations, simple checks can prevent costly coordinate transformations ...
  - When we have no implants configured, we don't need to do a coordinate transformation
  - When we have SENSOR style fields, we don't need to calculate the pixel index
  - When we have rectangular pixels, isWithinMatrix(local\_pos) can be much simpler than calculating pixel index first



## Super-Charged pow() !1012

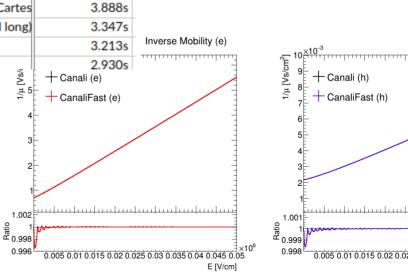
- pow() calls in mobility calculations are the hottest snippets in the execution for high-precision propagations
- $\mu(E) = \frac{v_m}{E_c} \frac{1}{(1 + (E/E_c)^{\beta})^{1/\beta}}$

mobility\_model = canali\_fast

•  $\beta$  is a constant after all ...

art
01
i

- New implementation pre-calculates lookup table of  $pow(x, \beta)$  during initialisation
  - → > 30% speed up possible
  - < 0.2% deviation from calculation at runtime</p>



CPU Time ▼

22,9959

E [V/cm]

## ... And More ...



## **OS Support**

- Linux (!1089):
  - CentOS7 will be removed (EoL in 06/24)
  - LXPLUS moved to RHEL9 already
    - → We drop CentOS9 and move to AlmaLinux 9 (EoL in 2032)
- MacOS (!1098 & !1099):
  - Mac support has been dropped
    - No further CI on Mac runners
    - No deployment via CVMFS
  - This doesn't mean that Allpix Squared will not run on Mac anymore ...
    - We will be happy to receive feedback and/or merge requests to maintain the usability of Allpix Squared on MacOS



## Improvements ...

- Register an exception handler already during geometry construction to catch any Geant4 exceptions raised there (!1029)
- *CSADigitizer*: addition and renaming of parameters defaults backwards compatible (!1051)
- List unused keywords now also for geometry and model file up to now only possible for main configuration file (!1075)

```
|12:12:57.876| (WARNING) Section [dummy_section1] is not valid in sensor geometry definition.
|12:12:57.876| (WARNING) Unused configuration keys in global section of sensor geometry definition:
| dummy_parameter1 |
| dummy_parameter2
```

- MCParticle: register and store particle energy at sensor entry and exit point (GH #45, see talk by Sam on Friday)
- Masetti(-Canali) mobility models differ depending on the n-dopant (!1016)

```
mobility_model = masetti
dopant_n = arsenic
```

The dopant can now be selected via the configuration file (only used in Masetti models)



## ... and Bugfixes

- Local and global times of *PixelCharge* objects are now non-zero when using *PulseTransfer* (!1027)
- Fixed implant collision detection in case of rectangular implants with offsets (!1040)
- DepositionLaser: fix beam waist definition (!1039)

• ...



## **Summary**





## **Summary**

- Release of **v3.1** after one year of development
- Major changes:
  - Breaking changes to propagation algorithm
  - New beam types & deposition scanning techniques
  - Strong performance improvements
  - Drop macOS support
- Several projects are under development see details in talk by Simon (Friday)



## **Allpix Squared Resources**



Website

https://cern.ch/allpix-squared



Repository

https://gitlab.cern.ch/allpix-squared/allpix-squared



Docker Images

https://gitlab.cern.ch/allpix-squared/allpix-squared/container\_registry



**User Forum:** 

https://cern.ch/allpix-squared-forum/



Mailing Lists:

allpix-squared-users https://e-groups.cern.ch/e-groups/Egroup.do?egroupId=10262858

allpix-squared-developers https://e-groups.cern.ch/e-groups/Egroup.do?egroupId=10273730



**User Manual:** 

https://cern.ch/allpix-squared/usermanual/allpix-manual.pdf