

DDN Infinia Scalable Data Solution for Any Scale AI

Scale Out in the Data Center and in Cloud Up to 100's of PBs



Auto-Installation, 10 minutes to Deploy

Deploy new services and tenants in just 4 minutes

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For support, call. (855) 583-4453	200.300.200.18	0 - A	3 - 1 - 9 - 20	All	1.1.1			
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Nodes Registration								



Accelerate AI Workloads with 100x Lower Latencies

Infinia is the first Object Storage to deliver **sub-millisecond latencies** for PUTs and GETs

- >300K GET Operations per second
- Improve website load times, database response times, queries etc improving end user satisfaction
- Accelerate Enterprise Analytics workloads like Apache Spark, Starburst Presto/Trino, Clickhouse



Infinia Latency - 6 Nodes

Concurrency per S3 server



Multi-Cloud Ready Kubernetes Storage

The complete multi-cloud ready Kubernetes storage platform with elastic scalability, unmatched availability, and self-service access to any storage.

- Scalable persistent storage
- Multi-cloud Data Mobility
- Zero RPO Disaster Recovery

DDN Infinia provides Low Latency, High Bandwidth Block Exports via NVMeoF TCP(1.0) / RoCE(1.2) for Kubernetes and Openstack

CSI Drivers 1.0

Openstack Cinder Drivers 1.1

Single NVMe-oF Client Read over 15 GB/s





S3 Compatibility details ~80% passed

testsuite	s3tests_boto3		
category	(Multiple Items)		
Count of	Column Labels		
result_0711	Columni Labers		Grand
Row Labels	FAILED	PASSED	Total
acl	15	5	20
bucket_ops	3	28	31
bucket_policy	17		17
bucket_policy_stat			
us	7	2	9
ceph_utils		1	1
copy_ops		4	4
general	14	32	46
getput	2	26	28
headers	12	36	48
list bucket	28	55	83
mpu	10	14	24
objectcopy 7/10	/2024 2	15	17
post	19	16	35
presigned	7	12	19
versioning	6	16	22
Grand Total	142	262	404

testsuite	s3tests_boto3
category	(Multiple Items)

Count of testcase Column Labels

			Grand			
Row Labels	FAILED	PASSED	Total			
acl	15	5	20			
bucket_ops	3	28	31			
bucket_policy	4	13	17			
bucket_policy_stat						
us	7	2	9			
ceph_utils		1	1			
copy_ops		4	4			
general	11	36	47			
getput	3	25	28			
headers	12	35	47			
list bucket	7	76	83			
mpu	8	16	24			
objectcopy	2	15	17			
post	1	34	35			
presigned	6	13	19			
versioning	4	18	22			
Grand Total	83	321	404			
	/۲	8/8/2024				

New libfuse maintainers since spring 2024

Nikolaus Rath busy with other projects

- New maintainers
 - Bernd Schubert
 - Ashley Pittman
 - Antonio SJ Musumeci



My FUSE work

- Thread creation/destruction until libfuse-3.12
- Libc ABI
- Atomic open (will be taken over by a colleague)
- Fuse-over-iouring
- Libfuse maintainer since March 2024
- Forking through posix_spawn (completing the work from Matthias Goergens)
- DLM integration notifications into both directions
 - TBD



Libfuse-3.12 max_threads API change

Performance issue with max_idle_threads (>= libfuse-3.2) – expensive thread creation and destruction

- max_idle_thread deprecated, new max_threads parameter should be used
- Initial struct fuse_loop_config hard to extend, no reserved fields → API change required
- Entire new API with FUSE_USE_VERSION >= 312 struct fuse_loop_config opaque/private, with getters and setters

```
/* creates config with libfuse defaults */
struct fue_loop_config *loop_config = fuse_loop_cfg_create();
```

```
fuse_loop_cfg_set_max_threads(config, get_nprocs_conf());
fuse_loop_cfg_set_clone_fd(loop_config, 1);
int ret = fuse_session_loop_mt(se, loop_config);
```



FUSE-over-IO-URING

Goal: Performance!

- Reduction of kernel/user-space transitions
- NUMA awareness and core affinity
- No or very limited changes for FUSE-server
- Use of IORING_OP_URING_CMD
 - Commit result and fetch next in one kernel/userspace transition
 - Fuse over /dev/fuse:
 - Fetch request with read()
 - Submit result with write()
- Async requests
 - Full power of io-uring multiple requests without transition







queue



Libfuse-3.14.1 ABI breakage

Spotting by code review in March this year by Ashley, one year after the release of that version. Issue is in *struct fuse_file_info*

```
struct fuse_file_info {
...
unsigned int keep_cache : 1;
unsigned int parallel_direct_writes : 1; ====> new field
unsigned int flush : 1;
unsigned int nonseekable : 1;
unsigned int flock_release : 1;
unsigned int cache_readdir : 1;
unsigned int noflush : 1;
```

====> should have been here

unsigned int padding : 23;



Libfuse-3.14.1 ABI breakage - continued

- Reason for the delay of 3.17
- Heuristics patch needs testing
- Libfuse issue 1029
- New versions will be tested by https://github.com/lvc/abi-compliance-checker
- struct fuse_config also affected, actually also already in 3.10.2
- Report for 3.12 false positive?
- 3.17 supposed to be out by next week

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	20 -	1 1 2 ₇₁ 2.9.6	3.6.1	3.14.0	- 4 - 1					
	Version	Date	Soname	Change Log	Backward Compat.	Added Symbols	Removed Symbols			
	3.14.0	2023-02-17	3	<u>changelog</u>	<u>100%</u>	Θ	Θ			
	3.13.1	2023-02-03	3	<pre>changelog</pre>	<u>100%</u>	Θ	Θ			
	3.13.0	2023-01-13	3	<pre>changelog</pre>	<u>100%</u>	3 new	Θ			
ecker	3.12.0	2022-09-08	3	<u>changelog</u>	<u>99.3%</u>	11 new	Θ			
	3.11.0	2022-05-02	3	<u>changelog</u>	<u>98.2%</u>	Θ	Θ			
	3.10.5	2021-09-06	3	<u>changelog</u>	<u>100%</u>	Θ	Θ			
	3.10.4	2021-06-09	3	<pre>changelog</pre>	<u>100%</u>	Θ	0			
	3.10.3	2021-04-12	3	<u>changelog</u>	<u>100%</u>	Θ	Θ			
	3.10.2	2021-02-05	3	<u>changelog</u>	<u>87.2%</u>	Θ	0			
	3.10.1	2020-12-07	3	<u>changelog</u>	<u>100%</u>	Θ	Θ			
	3.10.0	2020-10-09	3	<u>changelog</u>	<u>100%</u>	Θ	0			
	3.9.4	2020-08-09	3	<u>changelog</u>	<u>100%</u>	0	Θ			
	3.9.3	2020-08-09	3	<u>changelog</u>	<u>100%</u>	1 new	θ			
	3.9.2	2020-06-12	3	<u>changelog</u>	<u>100%</u>	Θ	0			
	3.9.1	2020-03-19	3	<u>changelog</u>	<u>100%</u>	Θ	0			



Post 3.17 attribute timeout API change?

Kernel:

```
struct fuse_attr_out {
    uint64_t attr_valid; /* Cache timeout for the attributes *,
    uint32_t attr_valid_nsec;
    uint32_t dummy;
    struct fuse_attr attr;
};
```

libfuse: double in *struct fuse_entry_param*

```
• Draft:
```

```
struct fuse_entry_param2
fuse_reply_entry2()
fuse_reply_create2()
fuse_reply_attr2()
fuse_add_direntry_plus2()
```

https://github.com/libfuse/libfuse/pull/1032



Data alignment

• Buffer layout for op FUSE_WRITE

struct fuse_in_header; struct fuse_write_in; uint8_t payload[];

- Note: No issue with splice instead of read()/write() of /dev/fuse)
- Buffer layout for FUSE_SETXATTR

```
struct fuse_in_header;
char attribute_name[];
uint8_t attribute_payload[];
```

(Also see <libfuse>/doc/libfuse-operations.txt>)



open+getattr

sshfs report: https://github.com/libfuse/libfuse/issues/945 https://github.com/libfuse/sshfs/issues/302

- Attribute cache used and cache IO, i.e. not FOPEN_DIRECT_IO
 - Reads only to the known file size
- Patch from Joanne Koong to invalidate attributes on open
 - Two calls transition between kernel and userspace and hard to handle by server in one request – needs caching within the server
- Patch from me to allow open+getattr in one request
 - Update need to switch to NFS4 like compounds



Upcoming DLM notifications

- For sync (metadata and direct-io) mostly in fuse server
 - But page invalidation for remote clients
- Cached reads
 - Page invalidation
- Cached writes

- Invalidation of remote clients before data have reached fuse server
- Mmap!





THE AI DATA COMPANY

Thank you

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