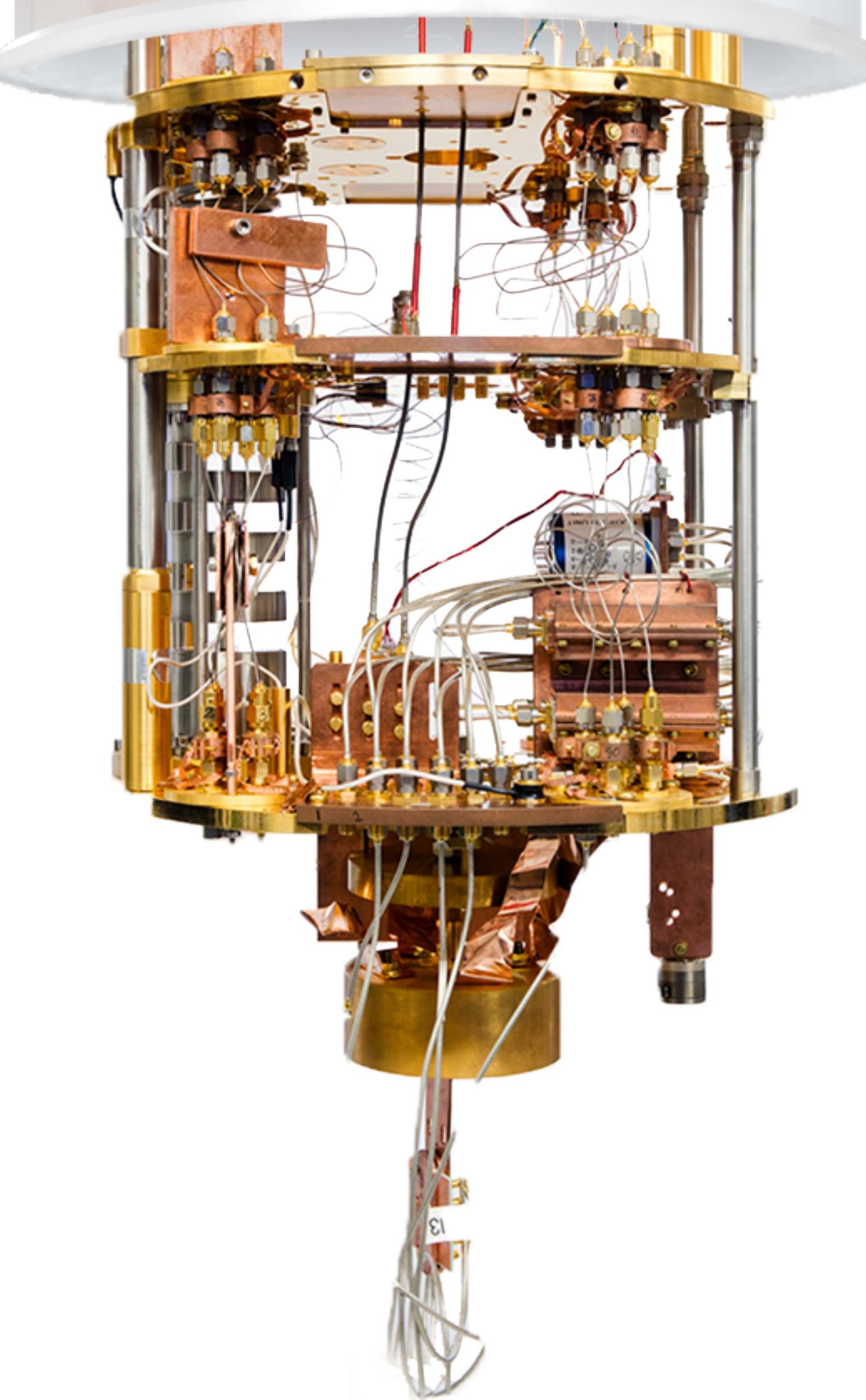


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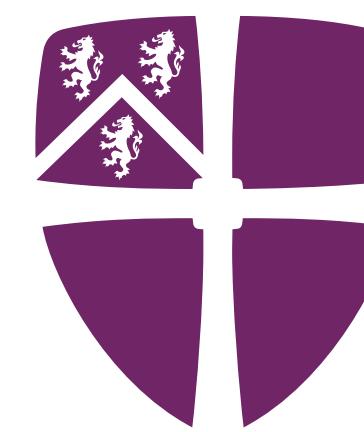
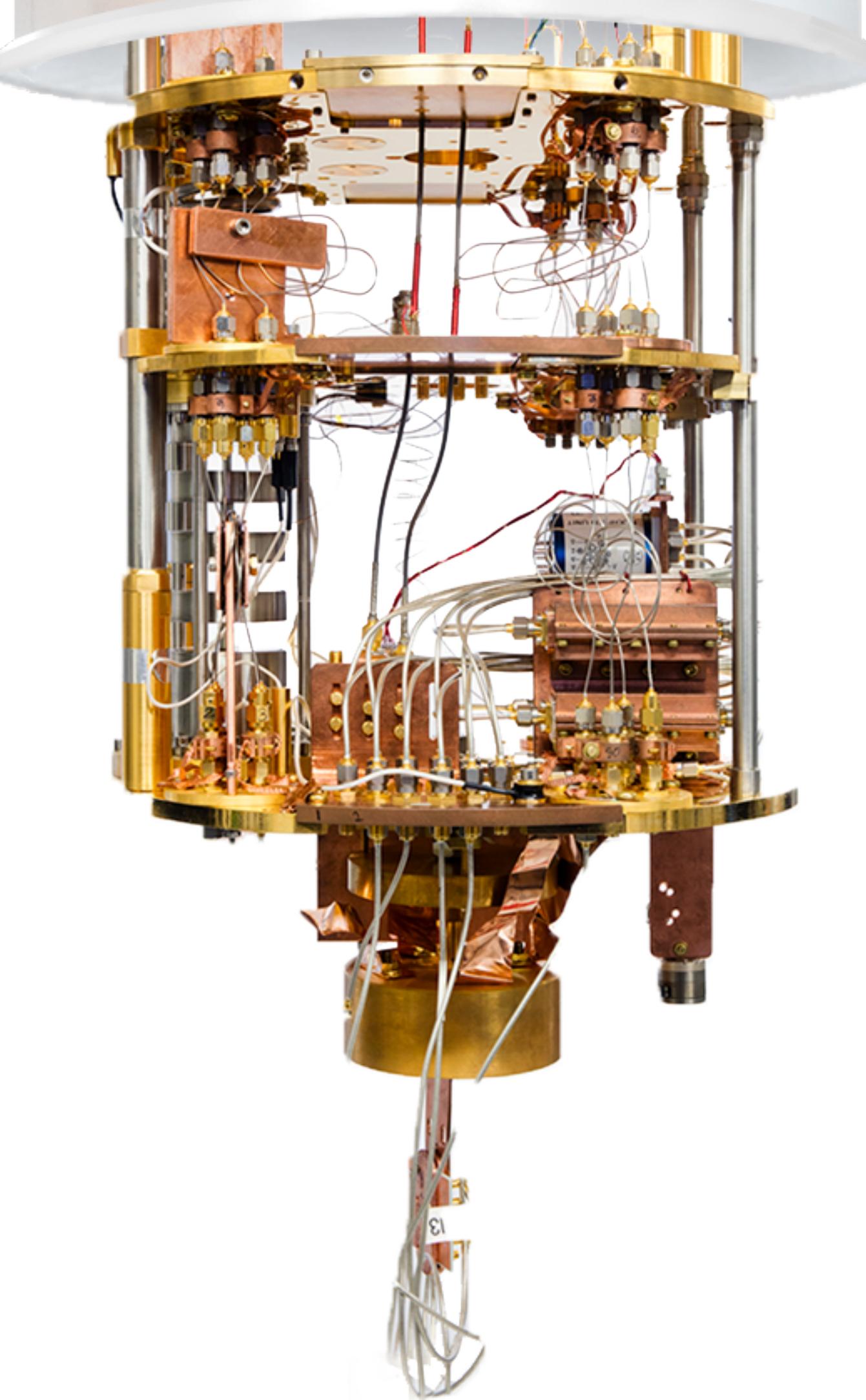


Simulating high-energy collision events with a quantum computer

Simon Williams

Future Colliders, Corfu Summer Institute,
24th May 2024

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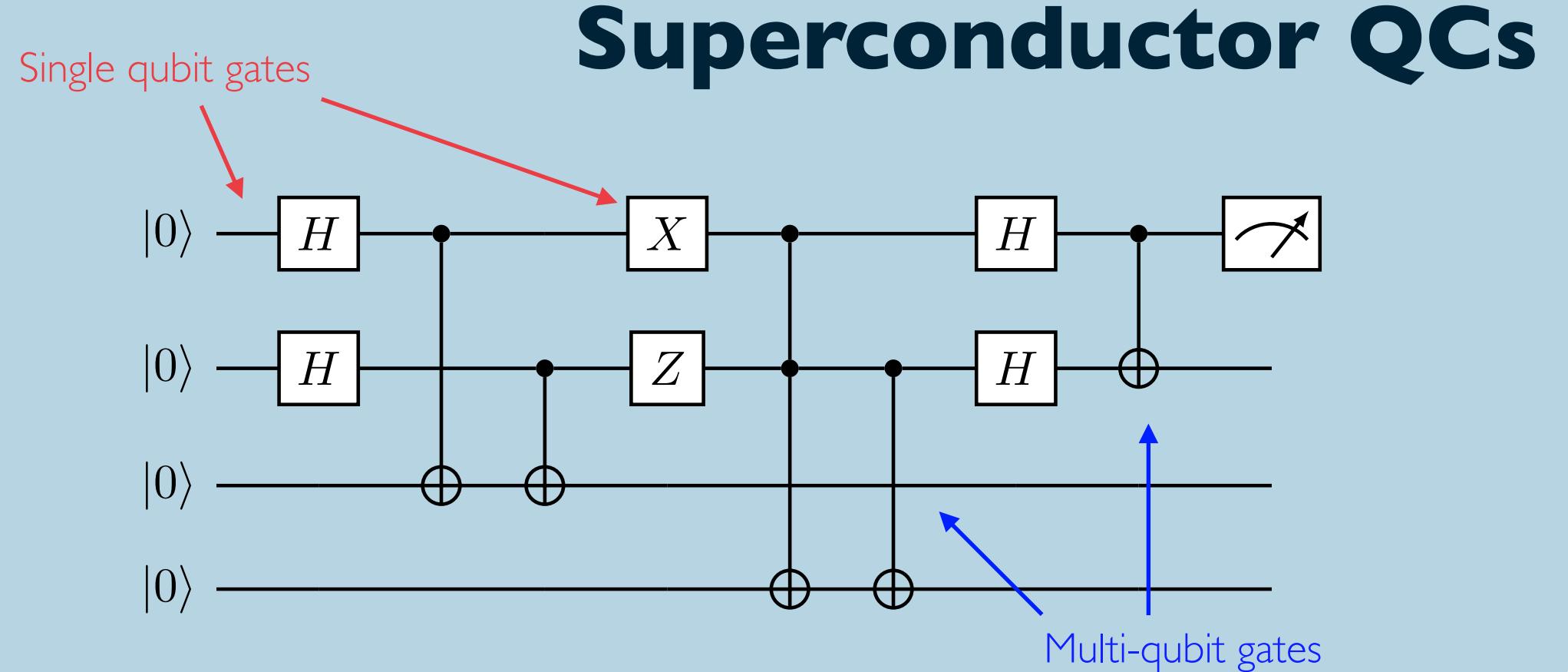


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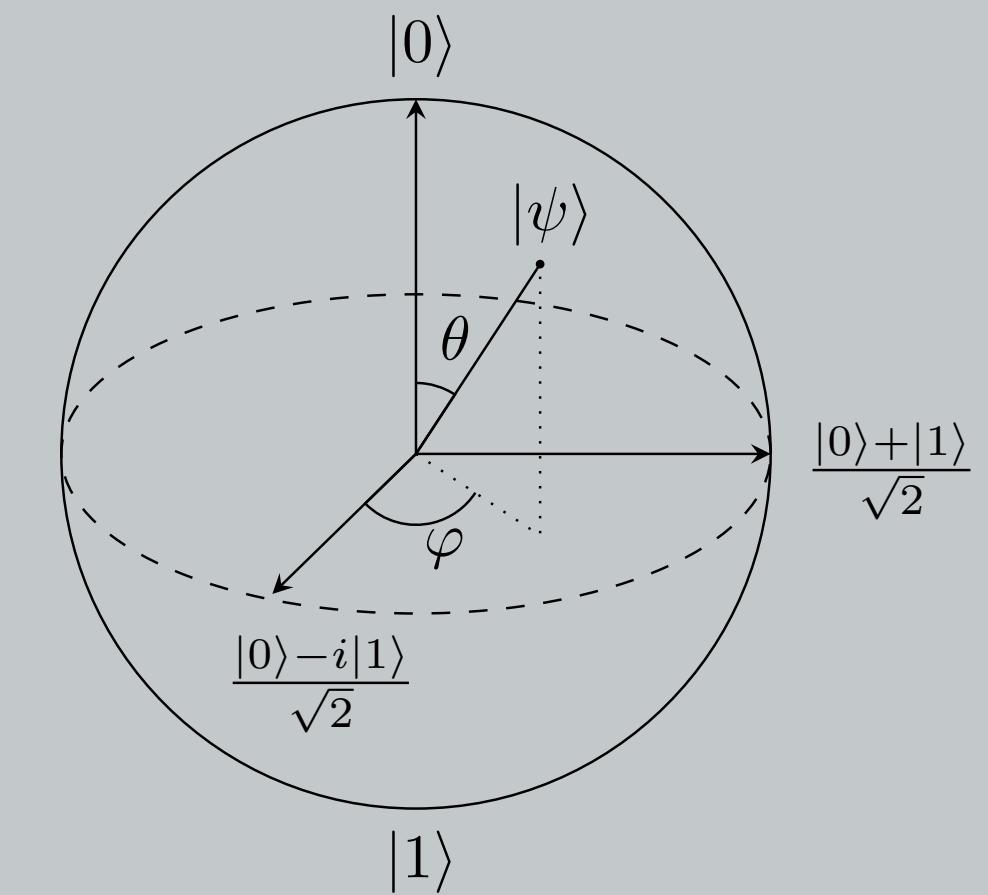
- Event Generation - What's the problem?
 - The Parton Shower
- Quantum Parton Shower
 - Discretising QCD
- The Parton Shower as a Quantum Walk
- Quantum Charged Particle Track Finding

Discrete Gate Quantum Computing



Qubit model:

$$|\psi\rangle = \cos \frac{\theta}{2} |0\rangle + e^{i\phi} \sin \frac{\theta}{2} |1\rangle$$



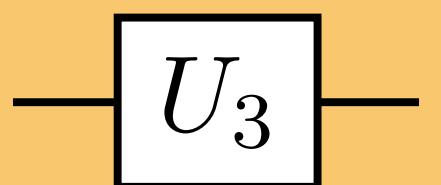
Advantages:

- Highly controllable qubits
- Universal computation

Disadvantages:

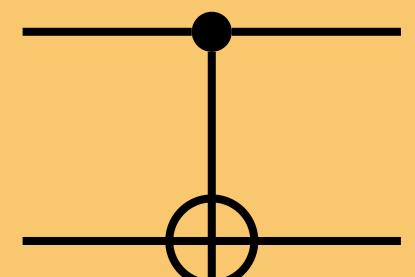
- Small number of qubits, not very fault tolerant

Single qubit gates:



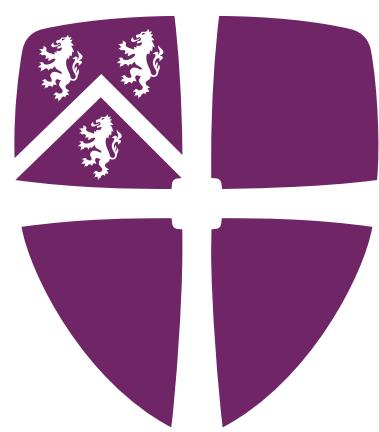
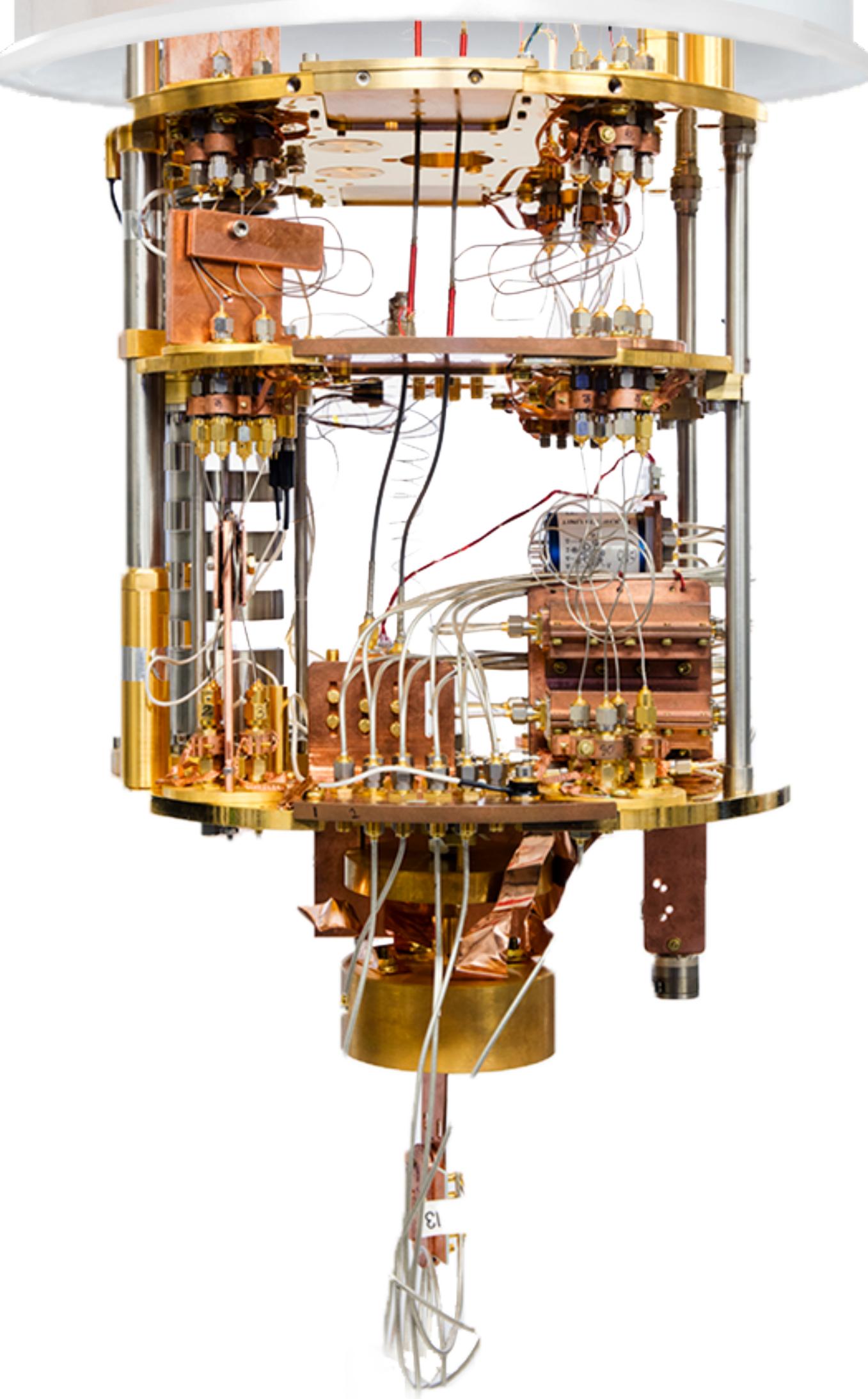
$$U_3 |0\rangle \rightarrow \cos \frac{\theta}{2} |0\rangle + e^{i\phi} \sin \frac{\theta}{2} |1\rangle$$

Multi-qubit gates:



$$\begin{aligned} \text{CNOT} |00\rangle &\rightarrow |00\rangle, \text{CNOT} |10\rangle \rightarrow |11\rangle, \\ \text{CNOT} |01\rangle &\rightarrow |01\rangle, \text{CNOT} |11\rangle \rightarrow |10\rangle \end{aligned}$$

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Event Generation - What's the problem?

Event Generation - What's the problem?

Typical hadron-hadron collisions are highly complex resulting in $\mathcal{O}(1000)$ particles

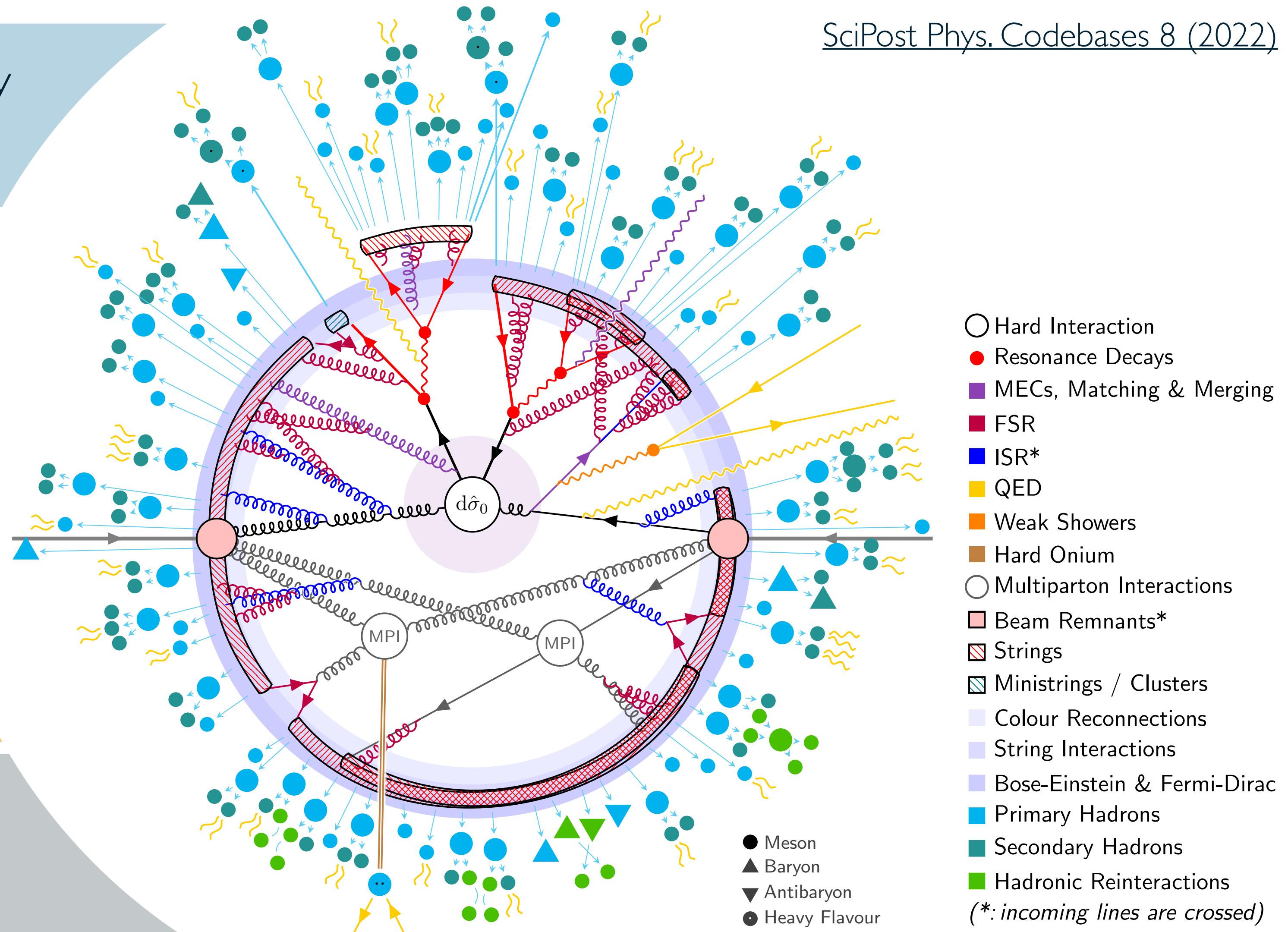
The theoretical description of collision events is **highly complex**

Monte Carlo Event

Generators have been the most successful approach to simulating particle collisions

MC Event Generators exploit **factorisation theorems** in QCD -

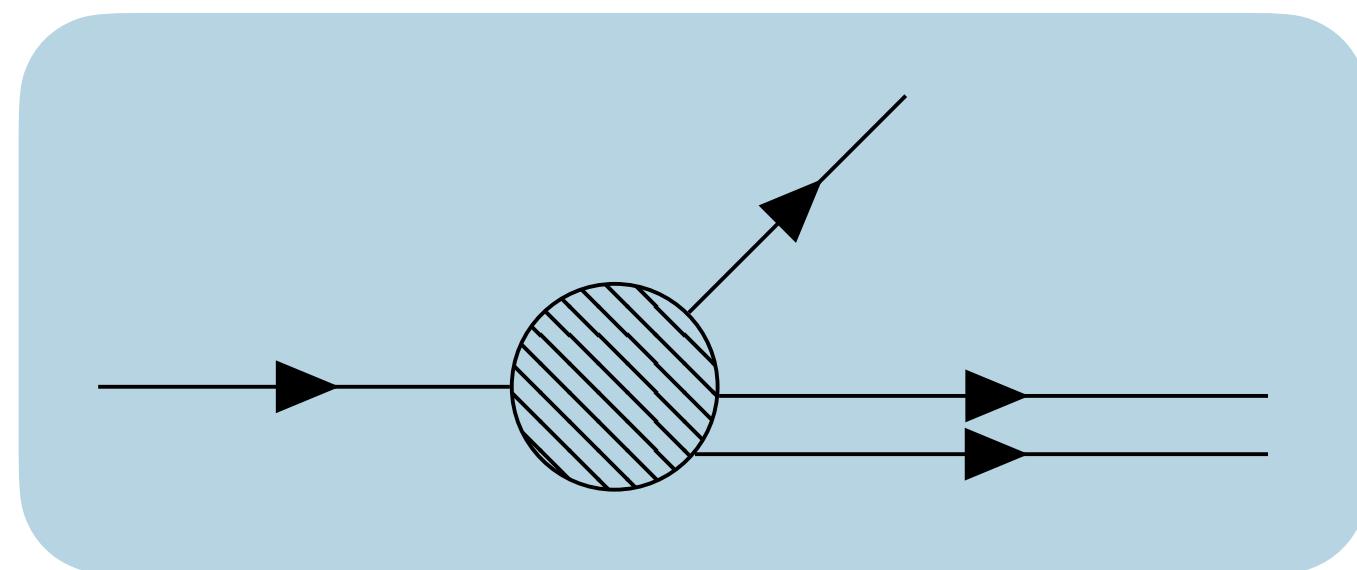
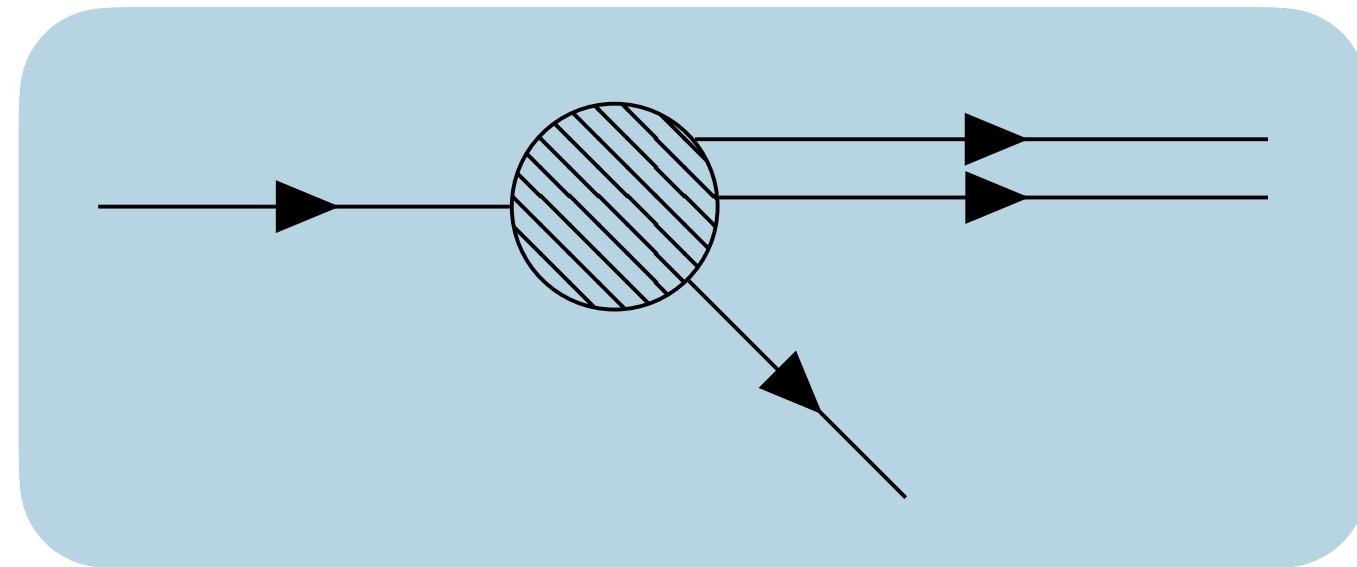
[SciPost Phys. Codebases 8 \(2022\)](#)



Event Generation - What's the problem?

Event Generation - What's the problem?

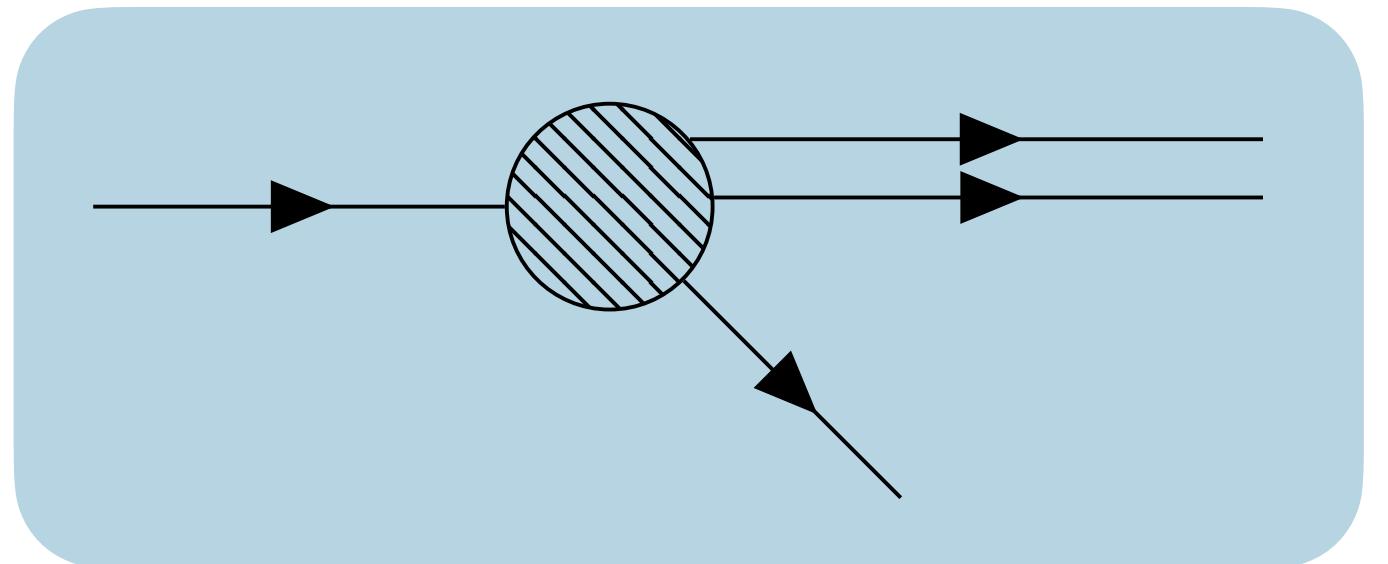
Parton Density Functions



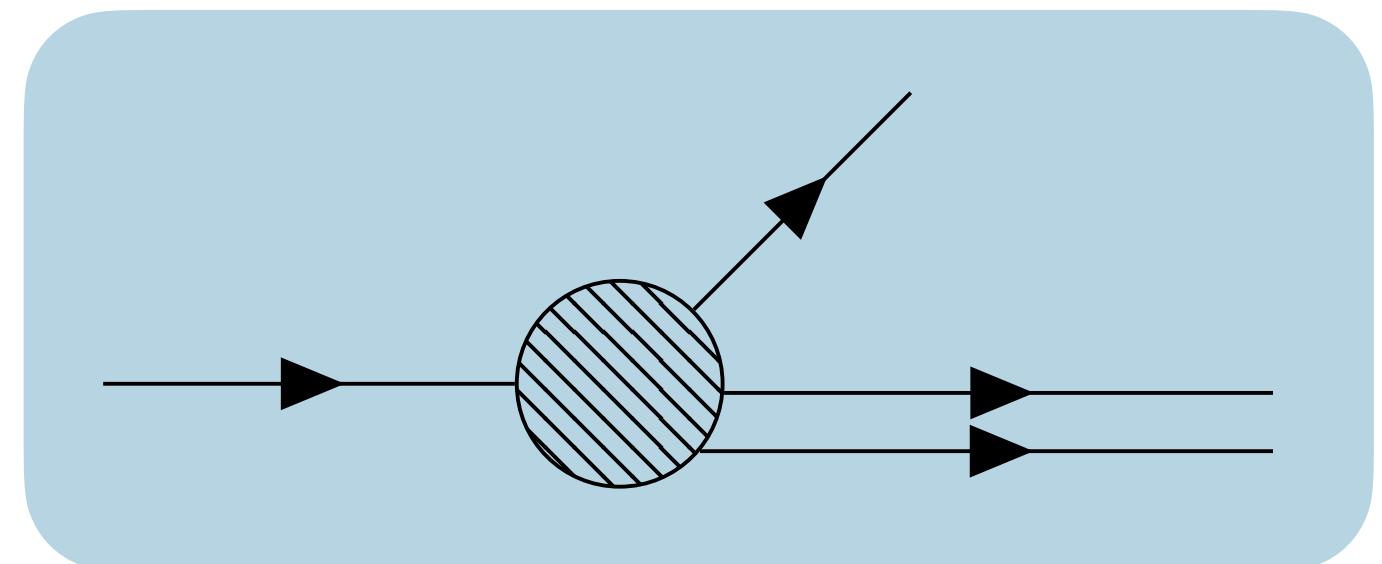
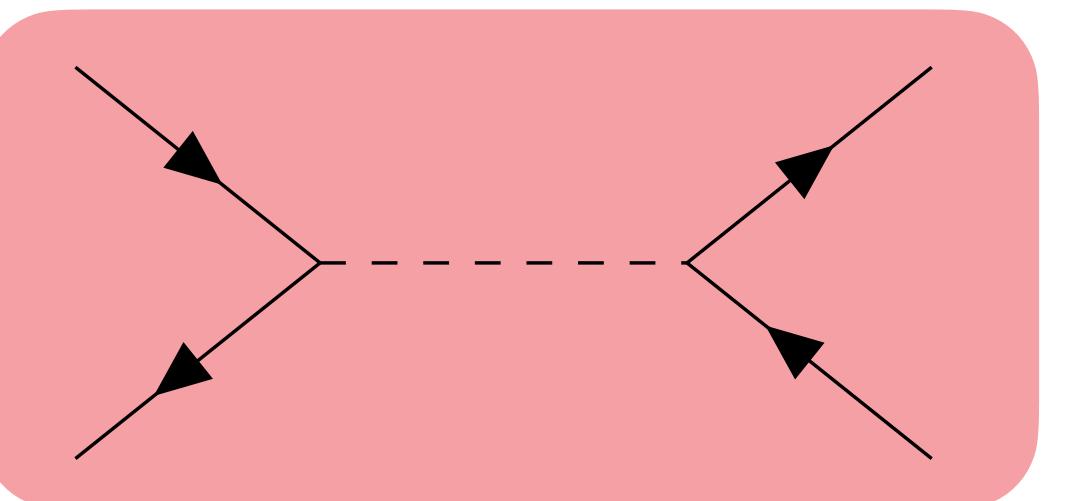
Phys. Rev. D 103, 034027

Event Generation - What's the problem?

Parton Density Functions



Hard Process

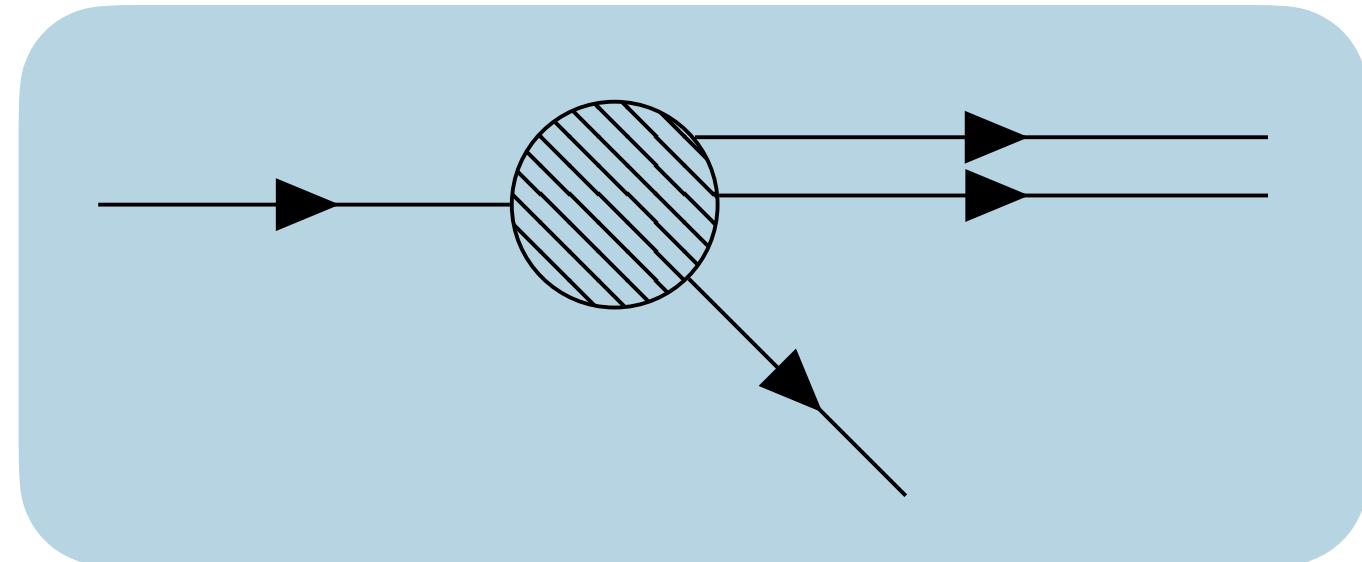


Phys. Rev. D 103, 076020

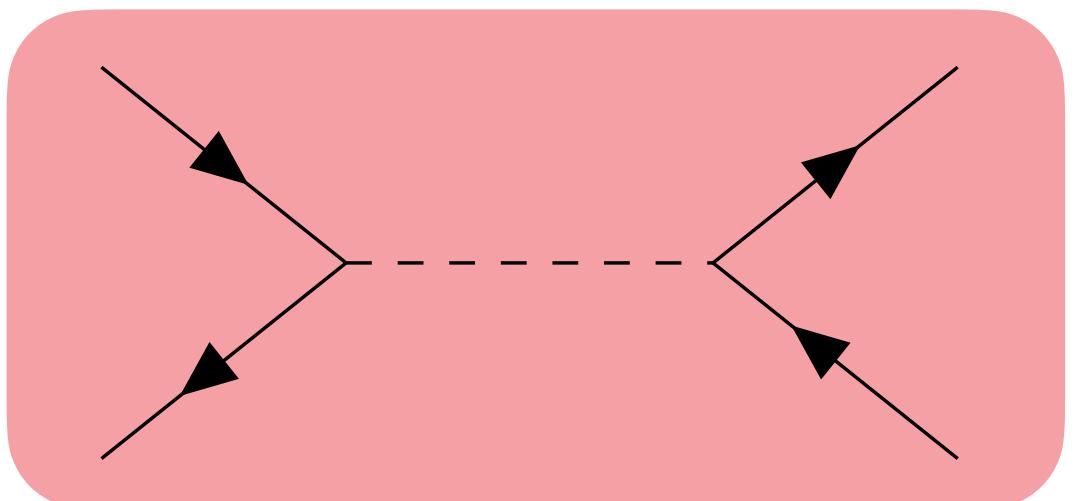
Phys. Rev. D 103, 034027

Event Generation - What's the problem?

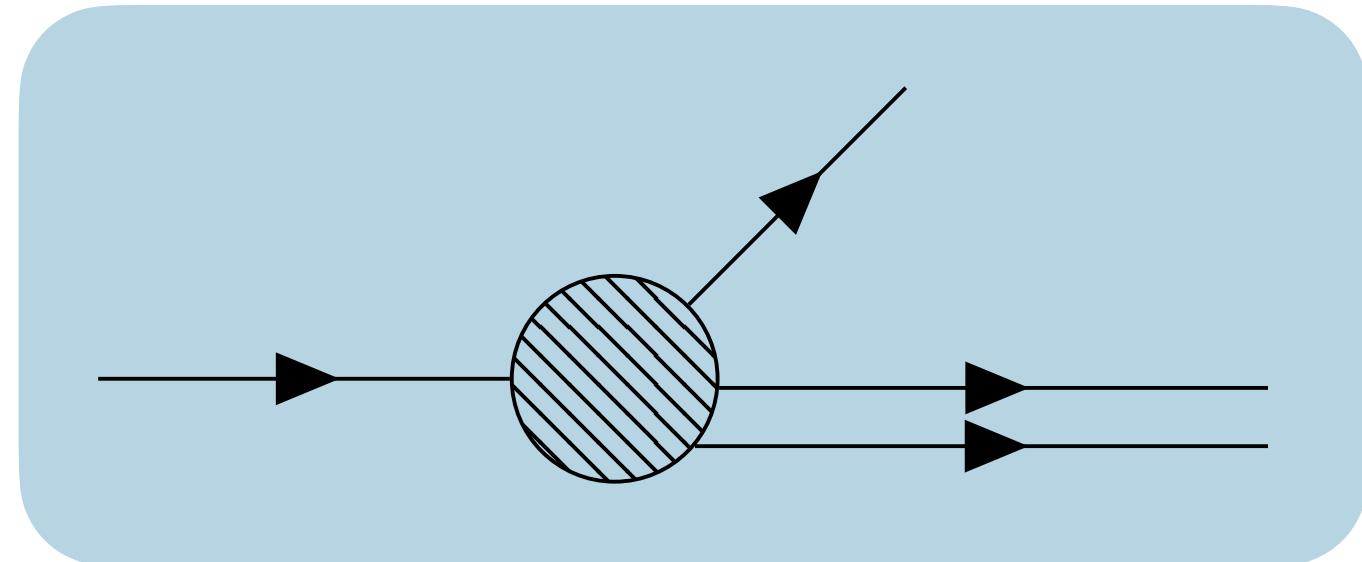
Parton Density Functions



Hard Process

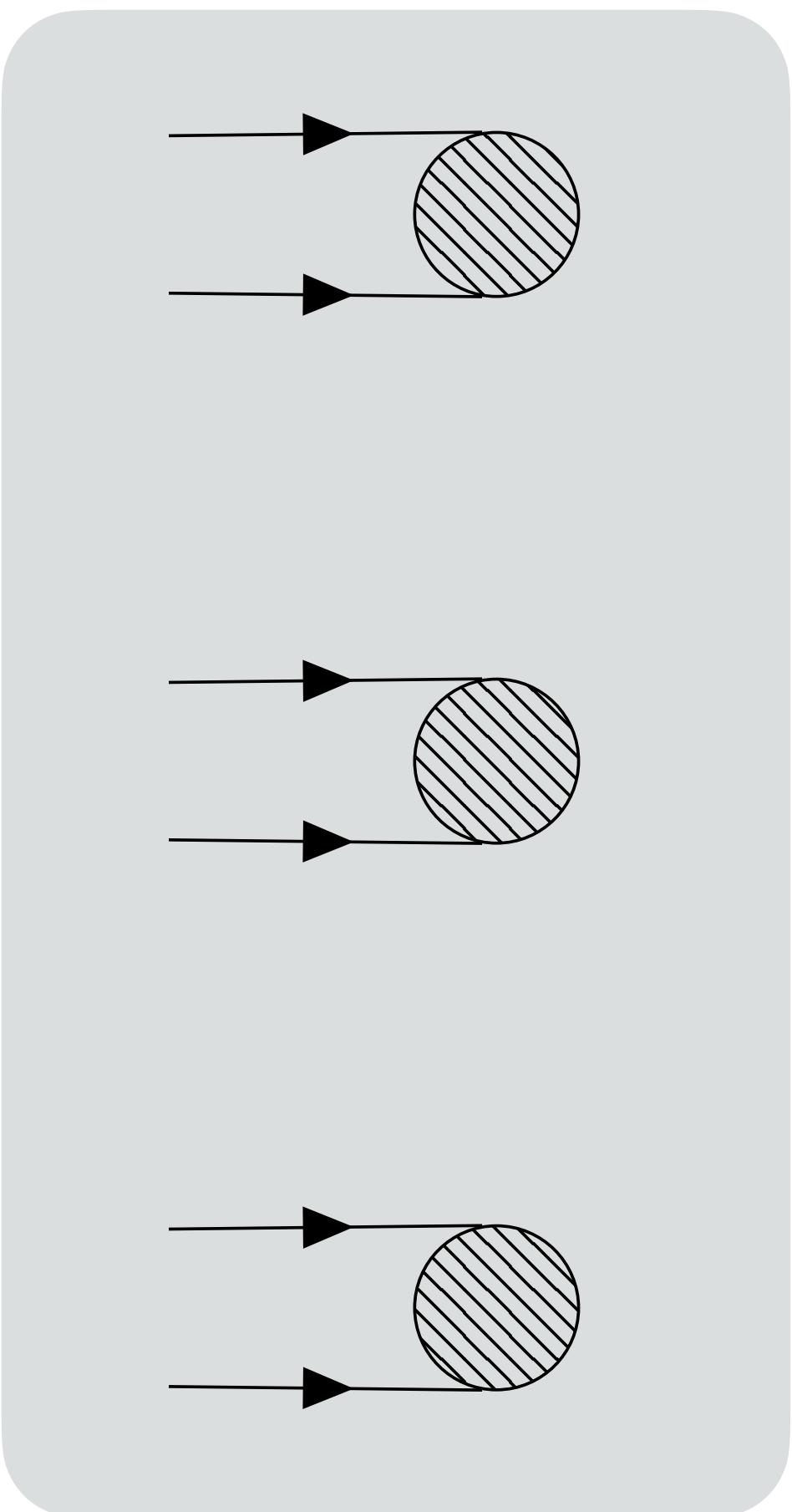


Phys. Rev. D 103, 076020



Phys. Rev. D 103, 034027

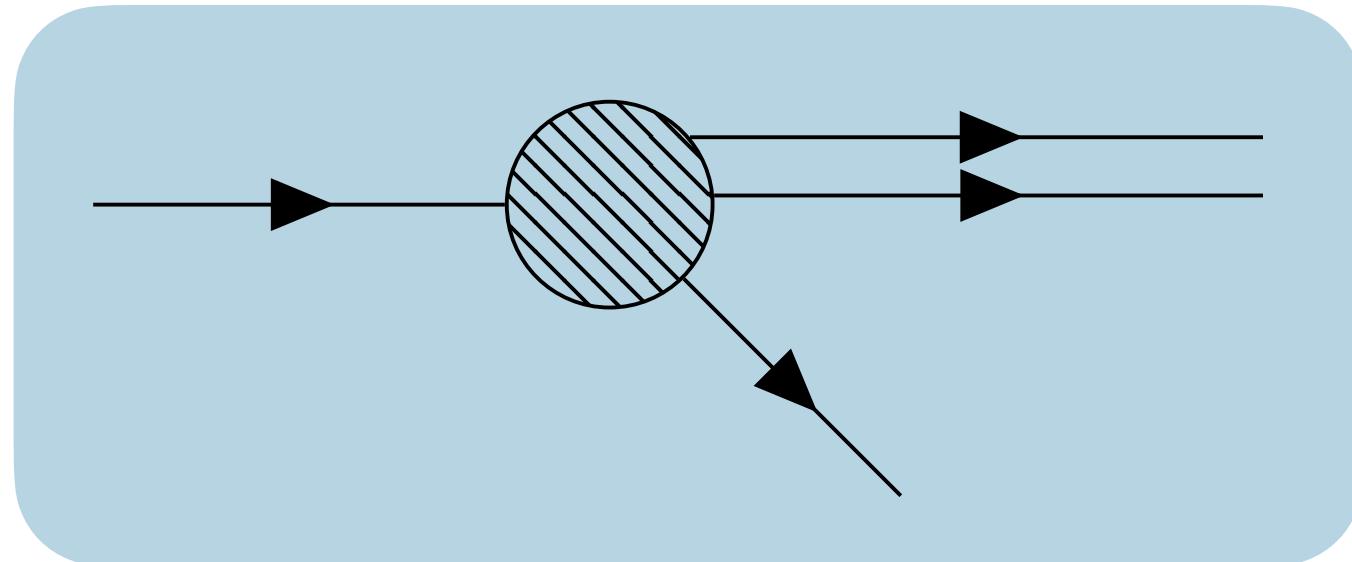
Hadronisation



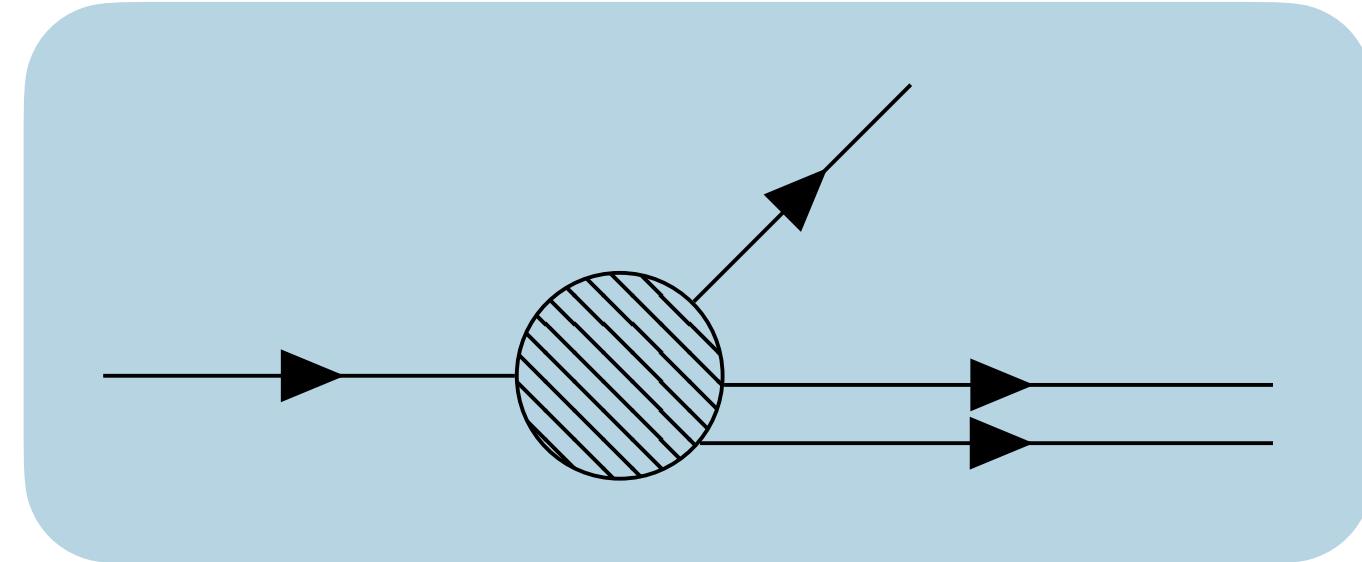
JHEP 11 (2022) 035

Event Generation - What's the problem?

Parton Density Functions



Hard Process

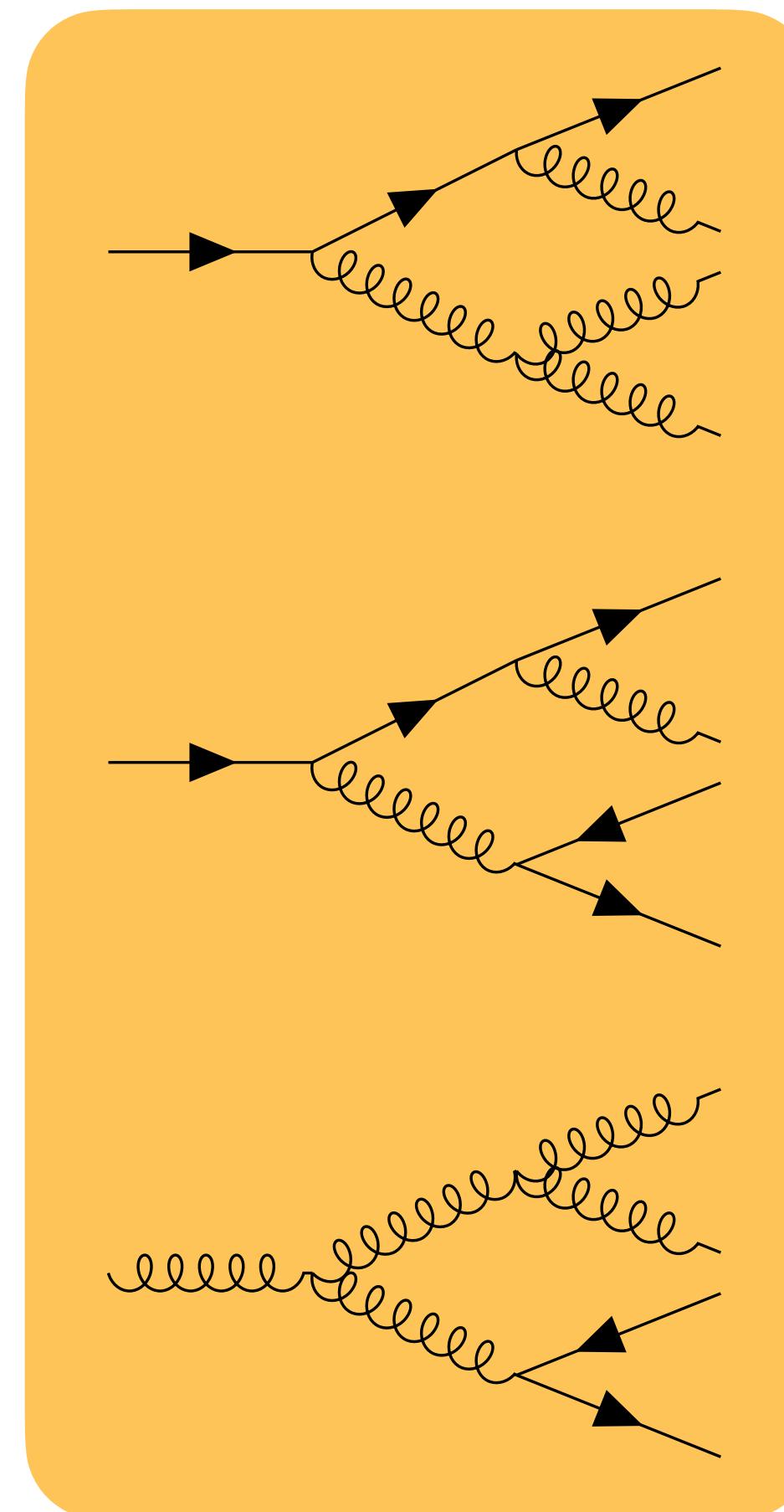


[Phys. Rev. D 103, 034027](#)

[Phys. Rev. D 103, 076020](#)

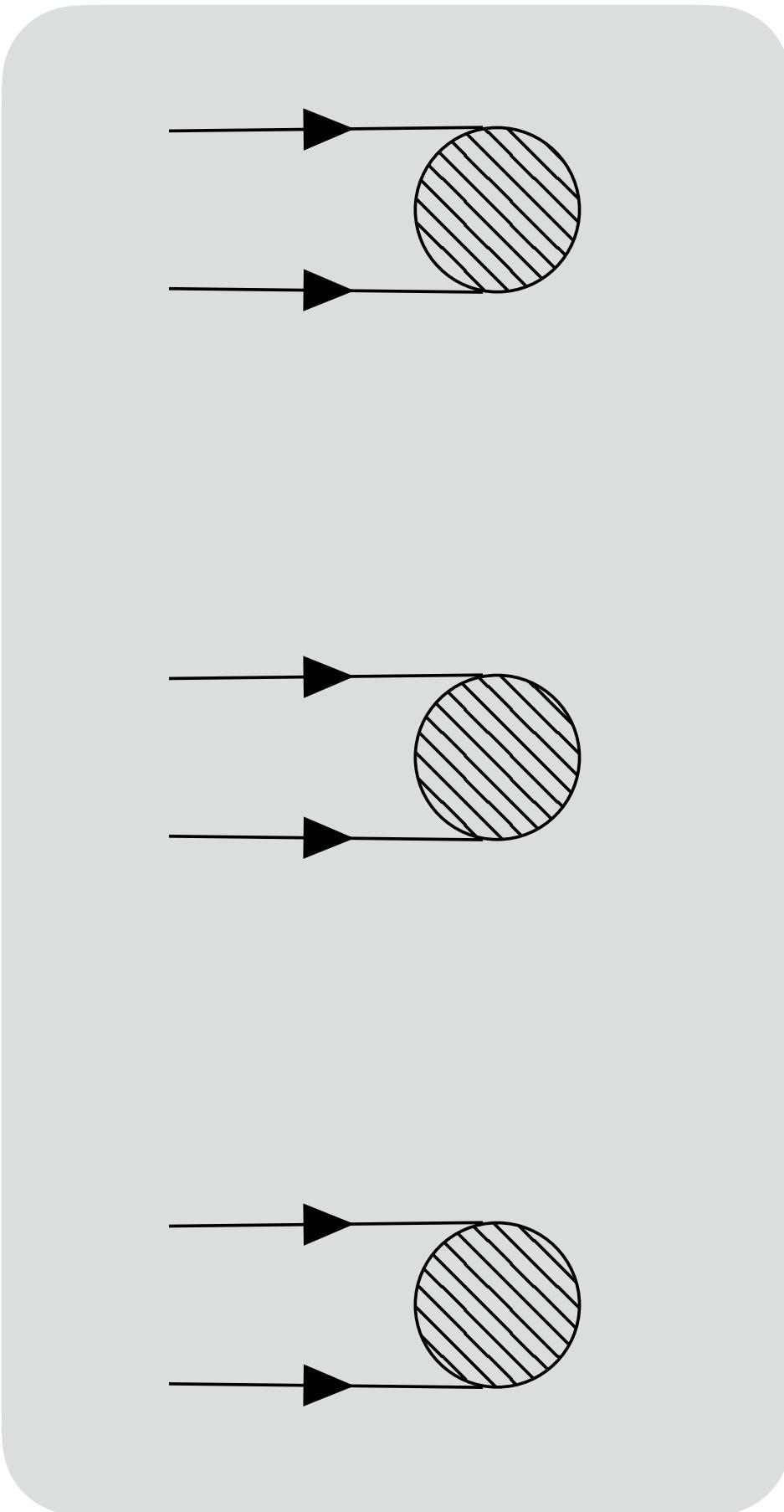
[Phys. Rev. D 106, 056002](#)

Parton Shower

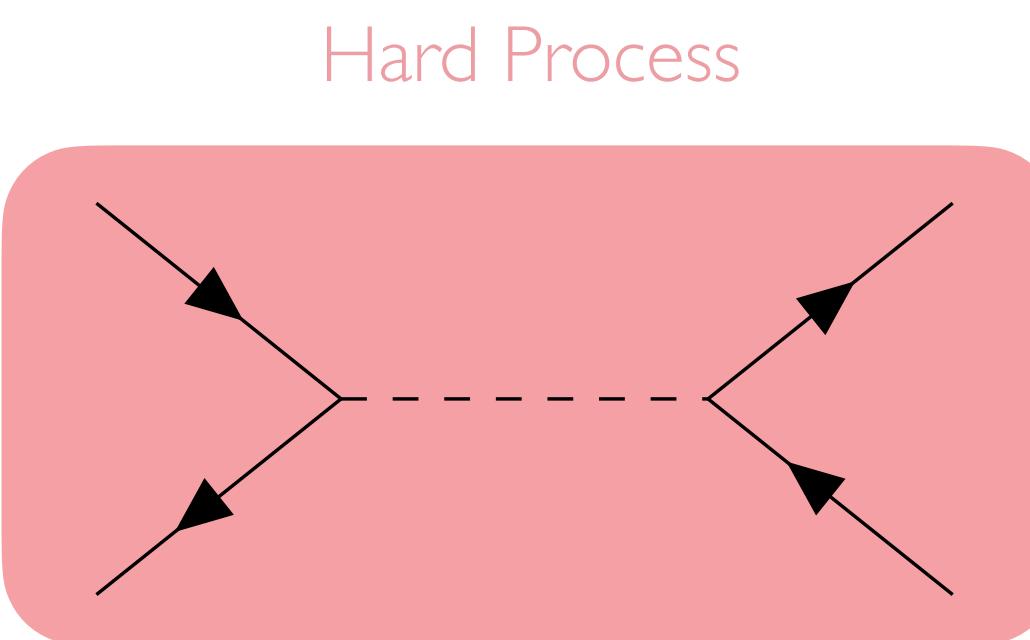


[JHEP 11 \(2022\) 035](#)

Hadronisation



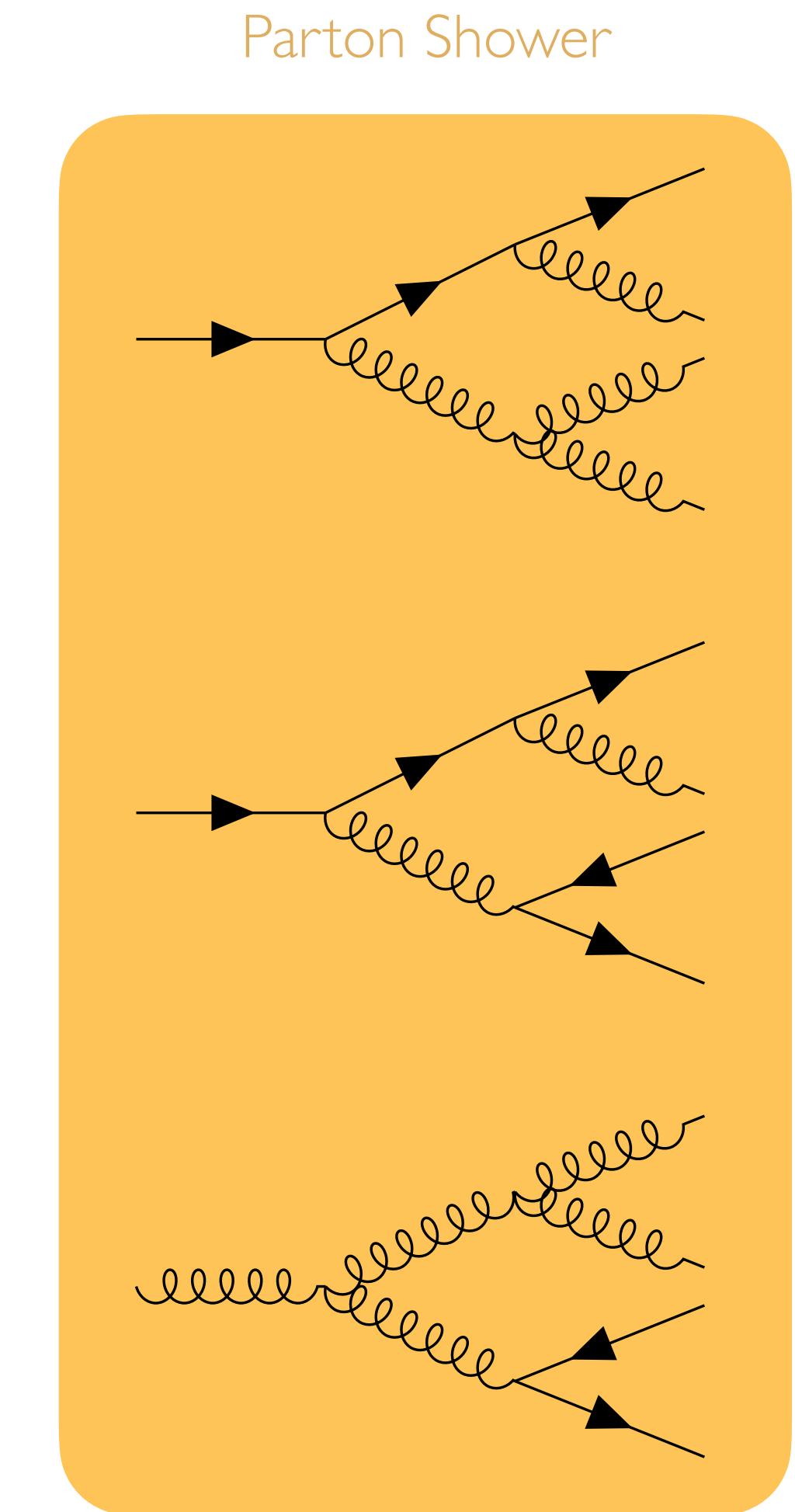
Event Generation - What's the problem?



Phys. Rev. D 103, 076020

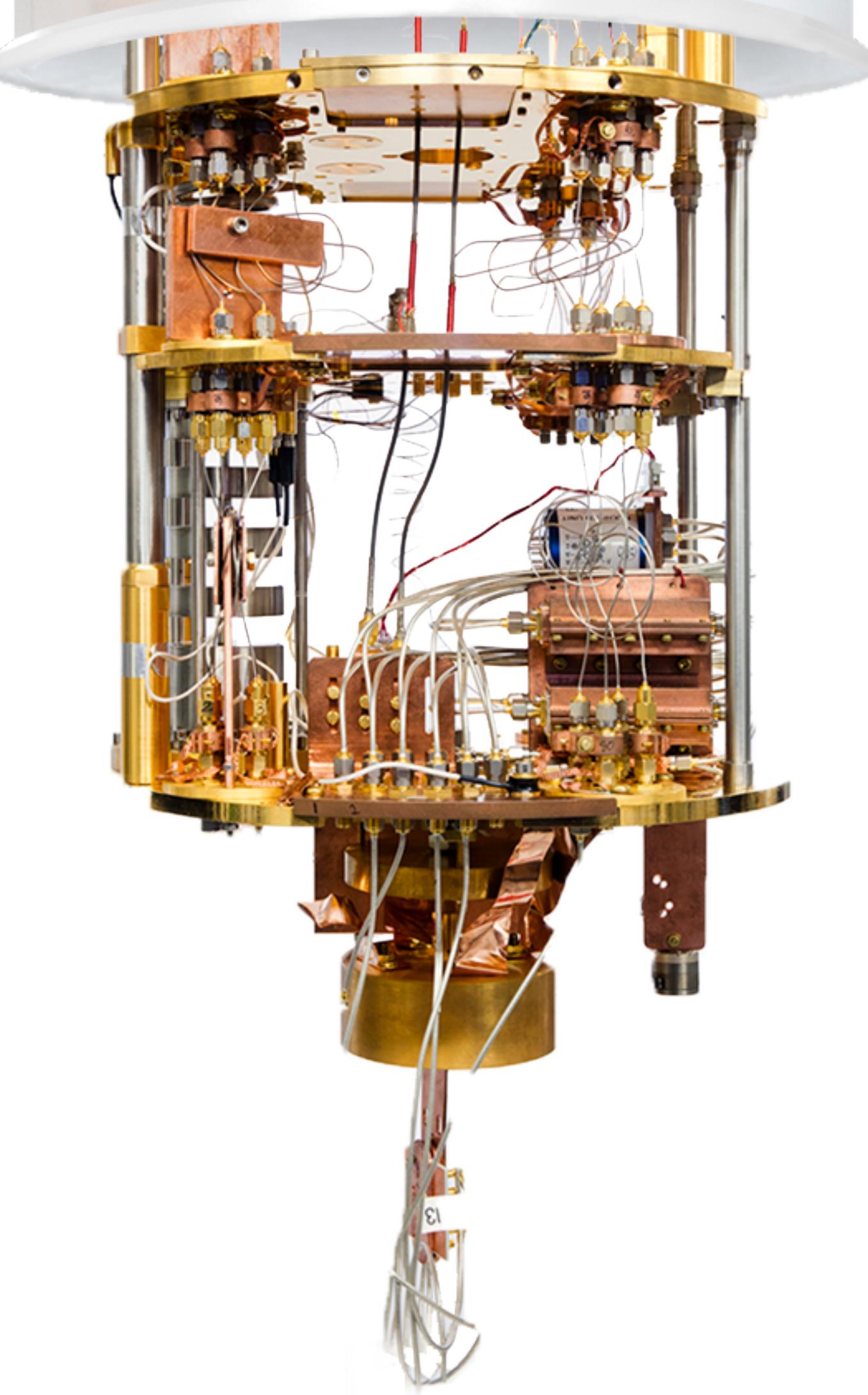
Phys. Rev. D 106, 056002

Phys. Rev. Lett. 126, 062001



JHEP 11 (2022) 035

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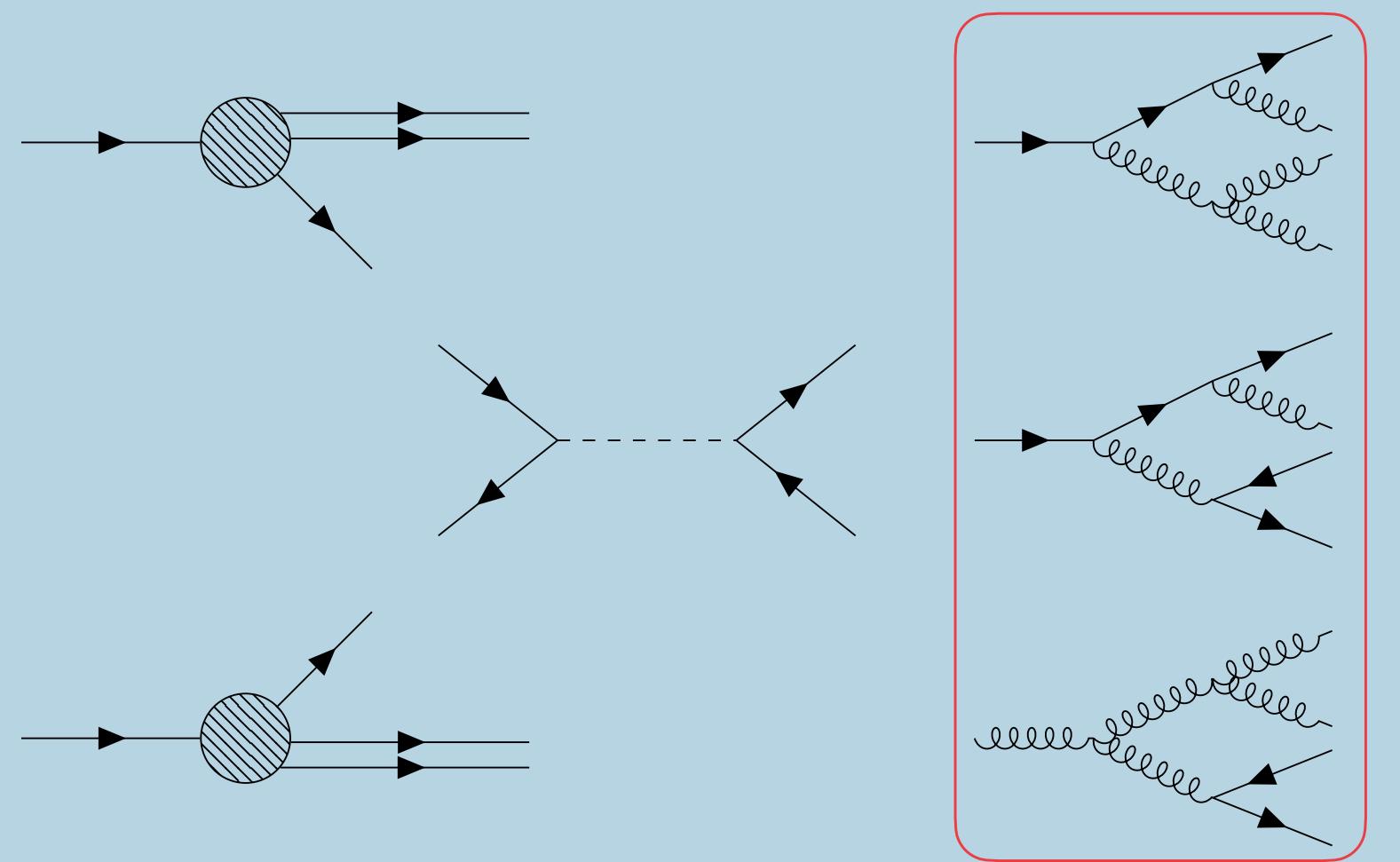


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Event Generation - What's the problem? - The Parton Shower

The Parton Shower



Collinear mode:

$$k \xrightarrow{\vec{P}} \begin{array}{c} i \\ j \end{array} \quad p_i = zP, \quad p_j = (1 - z)P$$

Successive decay steps factorise into independent quasi-classical steps

Soft mode:

A diagram showing a horizontal line segment connecting two points labeled k and j . Above this line segment, there is a vertical label i positioned to the left of a coiled spring-like curve that connects the two points.

Interference effects only allow for partial factorisation

Leading contributions to the decay rate in the collinear limit are included in the soft limit

In this limit, the decay from high energy to low energy proceeds as a **colour-dipole cascade**.

This interpretation allows for straightforward interference patterns and momentum conservation

The Parton Shower - The Veto Algorithm

The choice of the variables ξ and t is known as the **phase space parameterisation**

Non-Emission Probability

$$\Delta(t_n, t) = \exp \left(- \int_t^{t_n} dt d\xi \frac{d\phi}{2\pi} C \frac{\alpha_s}{2\pi} \frac{2s_{ik}(t, \xi)}{s_{ij}(t, \xi)s_{jk}(t, \xi)} \right)$$

$$\begin{aligned} \mathcal{F}_n(\Phi_n, t_n, t_c; O) &= \Delta(t_n, t_c) O(\Phi_n) \\ &+ \int_{t_c}^{t_n} dt d\xi \frac{d\phi}{2\pi} C \frac{\alpha_s}{2\pi} \frac{2s_{ik}(t, \xi)}{s_{ij}(t, \xi)s_{jk}(t, \xi)} \Delta(t_n, t) \mathcal{F}_n(\Phi_{n+1}, t, t_c; O) \end{aligned}$$

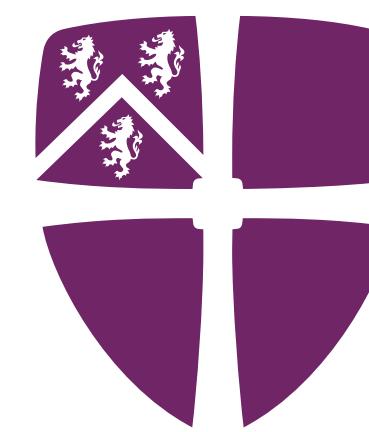
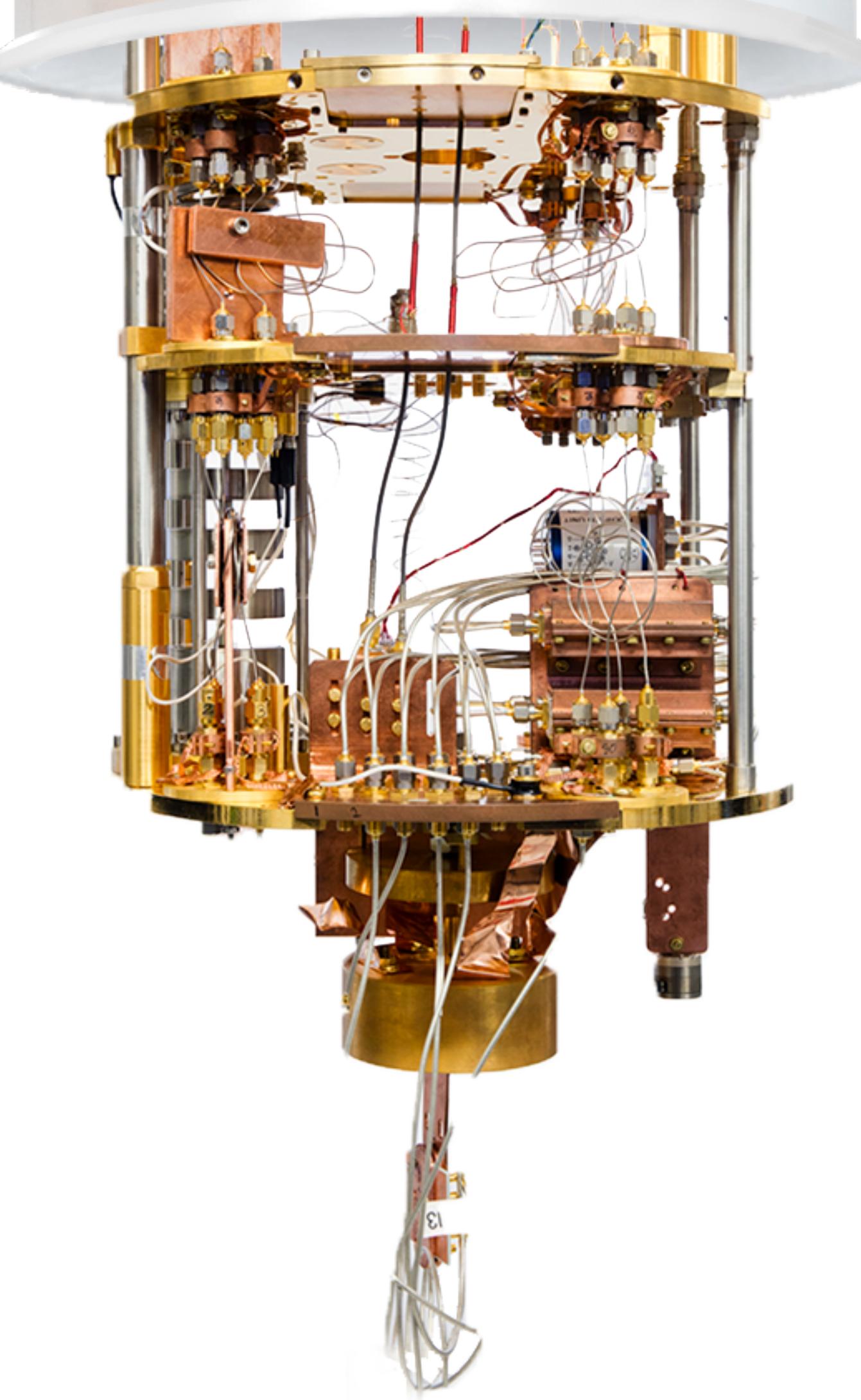
Master Equation

Inclusive Decay Probability

$$d\mathcal{P}(q(p_I)\bar{q}(p_K) \rightarrow q(p_i)g(p_j)\bar{q}(p_k)) \simeq \frac{ds_{ij}}{s_{IK}} \frac{ds_{jk}}{s_{IK}} C \frac{\alpha_s}{2\pi} \frac{2s_{IK}}{s_{ij}s_{jk}}$$

Current interpretations of the veto algorithm treat the phase space variables ξ and t as **continuous**

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Quantum Parton Shower

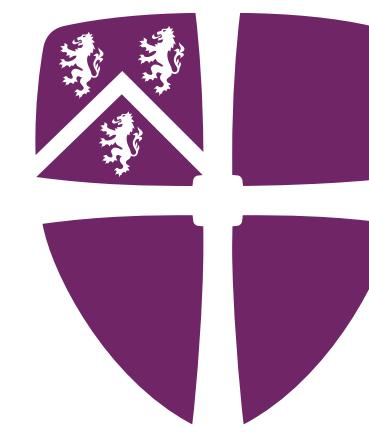
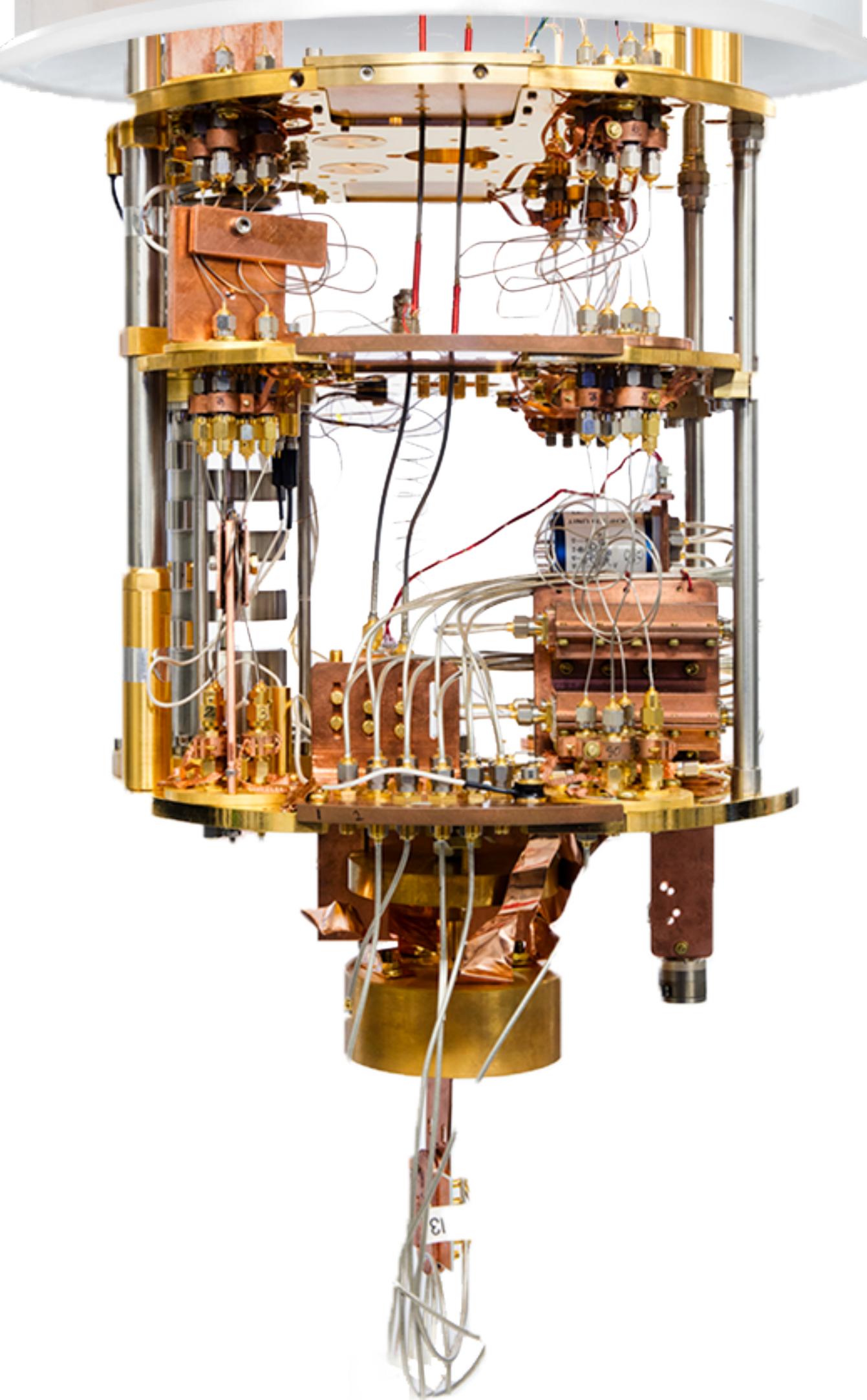
G. Gustafson, S. Prestel, M. Spannowsky and S. Williams, Collider Events on a Quantum Computer, *JHEP* 11 (2022) 035, [arXiv:2207.10694](https://arxiv.org/abs/2207.10694)



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Quantum Parton Shower - Discretising QCD

G. Gustafson, S. Prestel, M. Spannowsky and S. Williams, Collider Events on a Quantum Computer, *JHEP* 11 (2022) 035, [arXiv:2207.10694](https://arxiv.org/abs/2207.10694)



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Discrete QCD - Abstracting the Parton Shower Method

I. Parameterise phase space in terms of gluon transverse momentum and rapidity:

$$k_\perp^2 = \frac{s_{ij} s_{jk}}{s_{IK}}$$

and

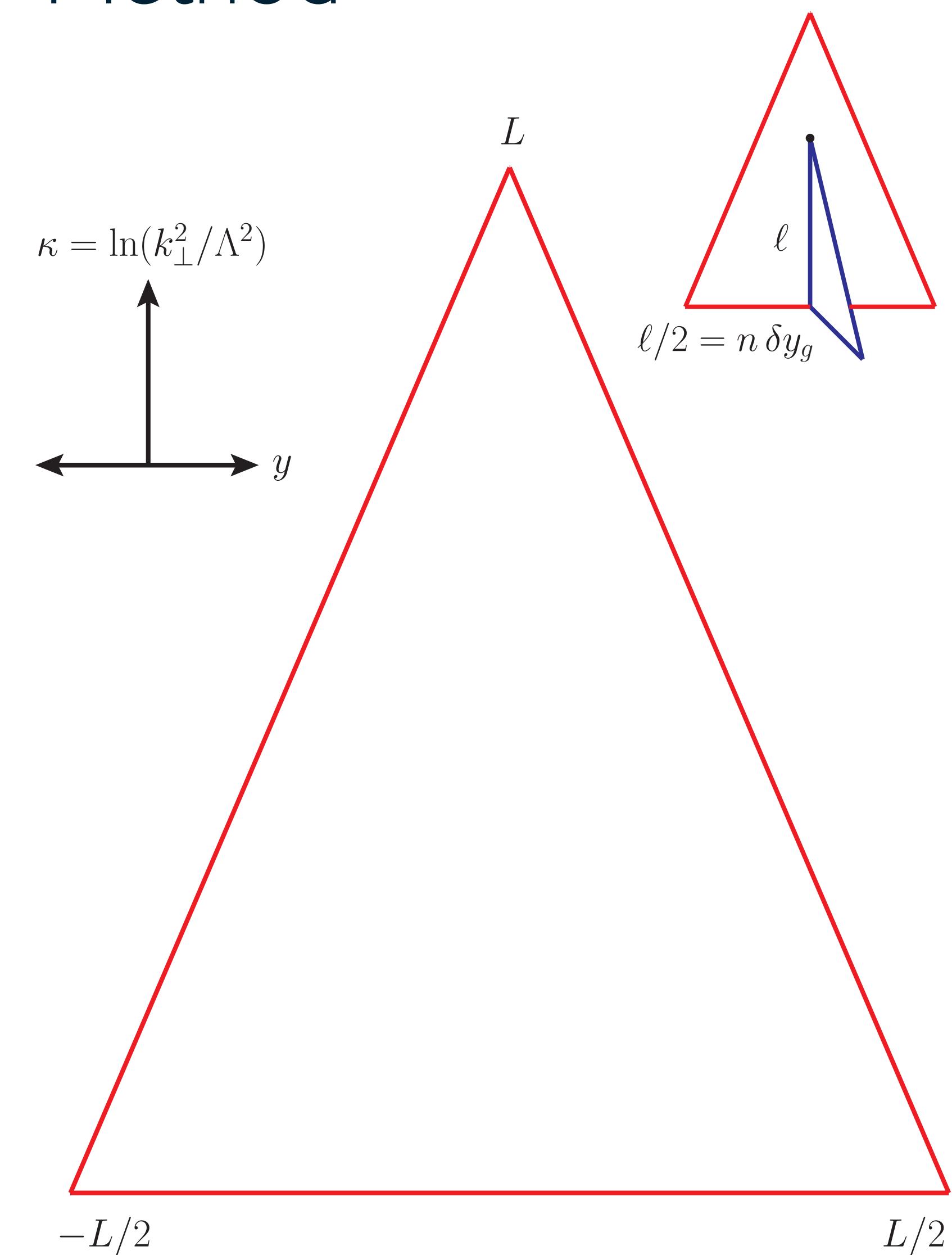
$$y = \frac{1}{2} \ln \left(\frac{s_{ij}}{s_{jk}} \right)$$

which leads to the inclusive probability:

$$d\mathcal{P} (q(p_I)\bar{q}(p_K) \rightarrow q(p_i)g(p_j)\bar{q}(p_k)) \simeq \frac{C\alpha_s}{\pi} d\kappa dy$$

where $\kappa = \ln \left(\frac{k_\perp^2}{\Lambda^2} \right)$ and Λ is an arbitrary mass scale

Due to the colour charge of emitted gluons, the rapidity span for subsequent dipole decays is increased. This is interpreted as
“folding out”



Discrete QCD - Abstracting the Parton Shower Method

2. Neglect $g \rightarrow q\bar{q}$ splittings and examine transverse-momentum-dependent running coupling

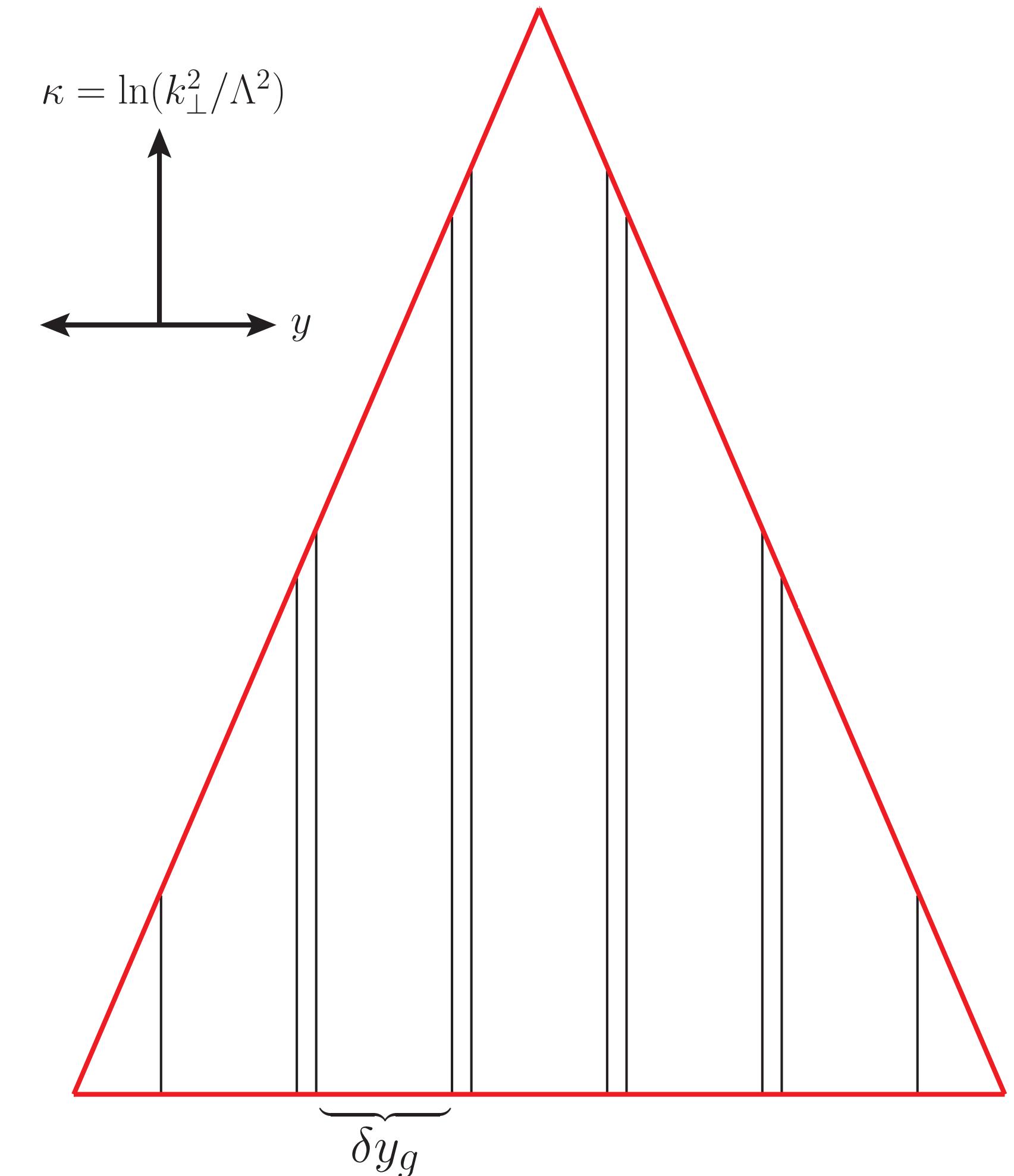
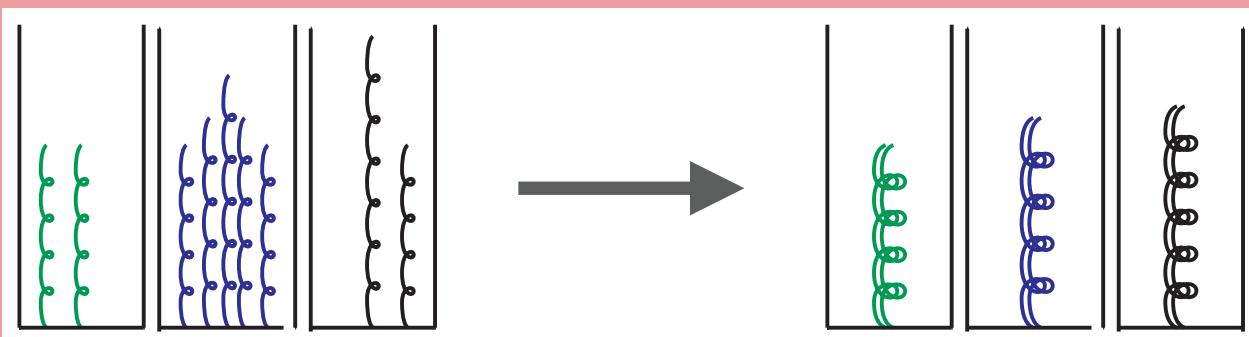
$$\alpha_s(k_\perp^2) = \frac{12\pi}{33 - 2n_f} \frac{1}{\ln(k_\perp^2/\Lambda_{\text{QCD}}^2)}$$

leads to the inclusive probability

$$d\mathcal{P}(q(p_I)\bar{q}(p_K) \rightarrow q(p_i)g(p_j)\bar{q}(p_k)) \simeq \frac{d\kappa}{\kappa} \frac{dy}{\delta y_g} \quad \text{with} \quad \delta y_g = \frac{11}{6}$$

Interpreting the running coupling renormalisation group as a gain-loss equation:

Gluons within δy_g act coherently as one effective gluon



Discrete QCD - Abstracting the Parton Shower Method

2. Neglect $g \rightarrow q\bar{q}$ splittings and examine transverse-momentum-dependent running coupling

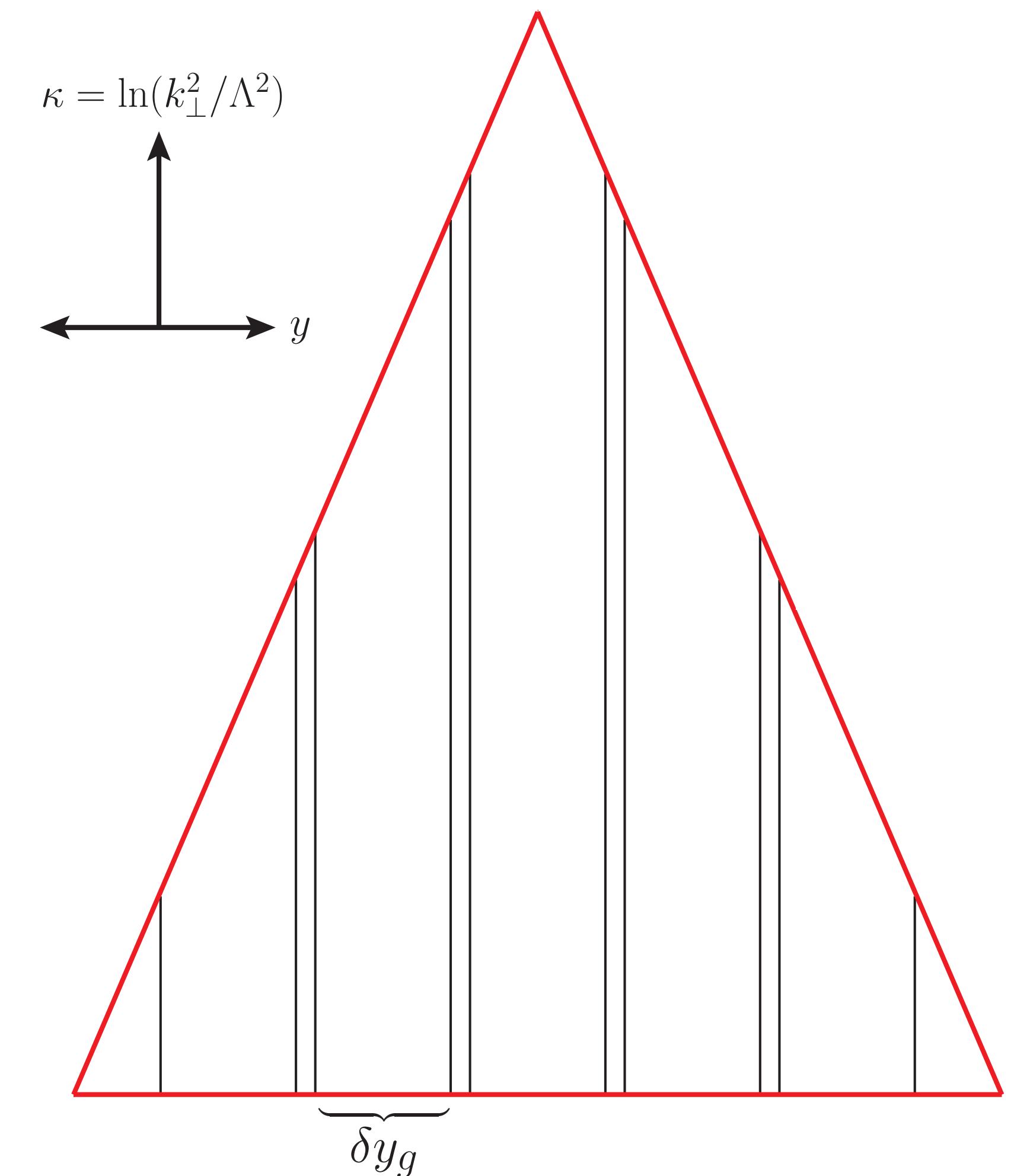
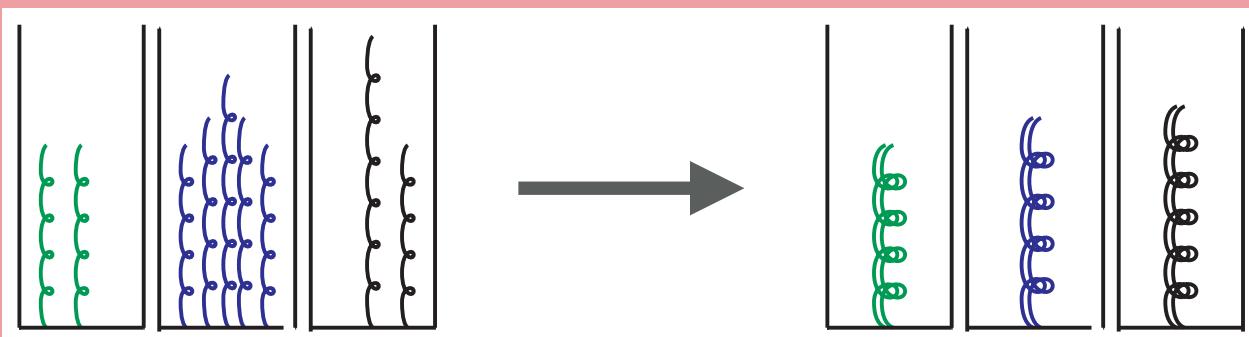
$$\alpha_s(k_\perp^2) = \frac{12\pi}{33 - 2n_f} \frac{1}{\ln(k_\perp^2/\Lambda_{\text{QCD}}^2)} = \frac{\text{const.}}{\kappa}$$

leads to the inclusive probability

$$d\mathcal{P}(q(p_I)\bar{q}(p_K) \rightarrow q(p_i)g(p_j)\bar{q}(p_k)) \simeq \frac{d\kappa}{\kappa} \frac{dy}{\delta y_g} \quad \text{with} \quad \delta y_g = \frac{11}{6}$$

Interpreting the running coupling renormalisation group as a gain-loss equation:

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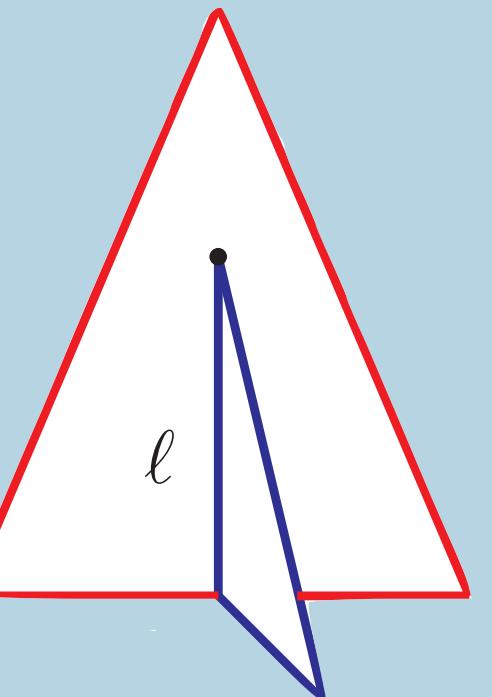


Discrete QCD - Abstracting the Parton Shower Method

Folding out extends the baseline of the triangle

to positive y by $\frac{l}{2}$, where l is the height at which

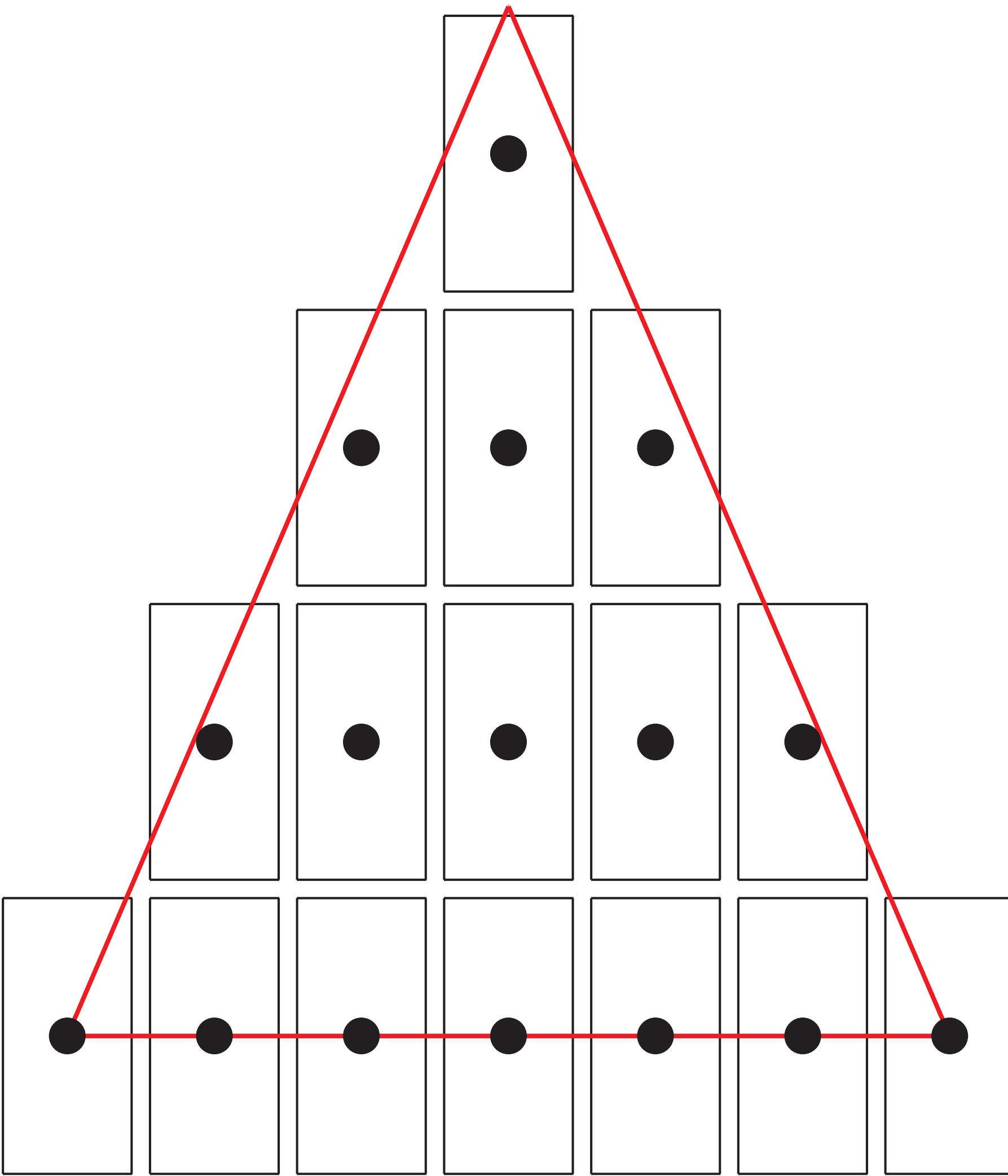
to emit effective gluons



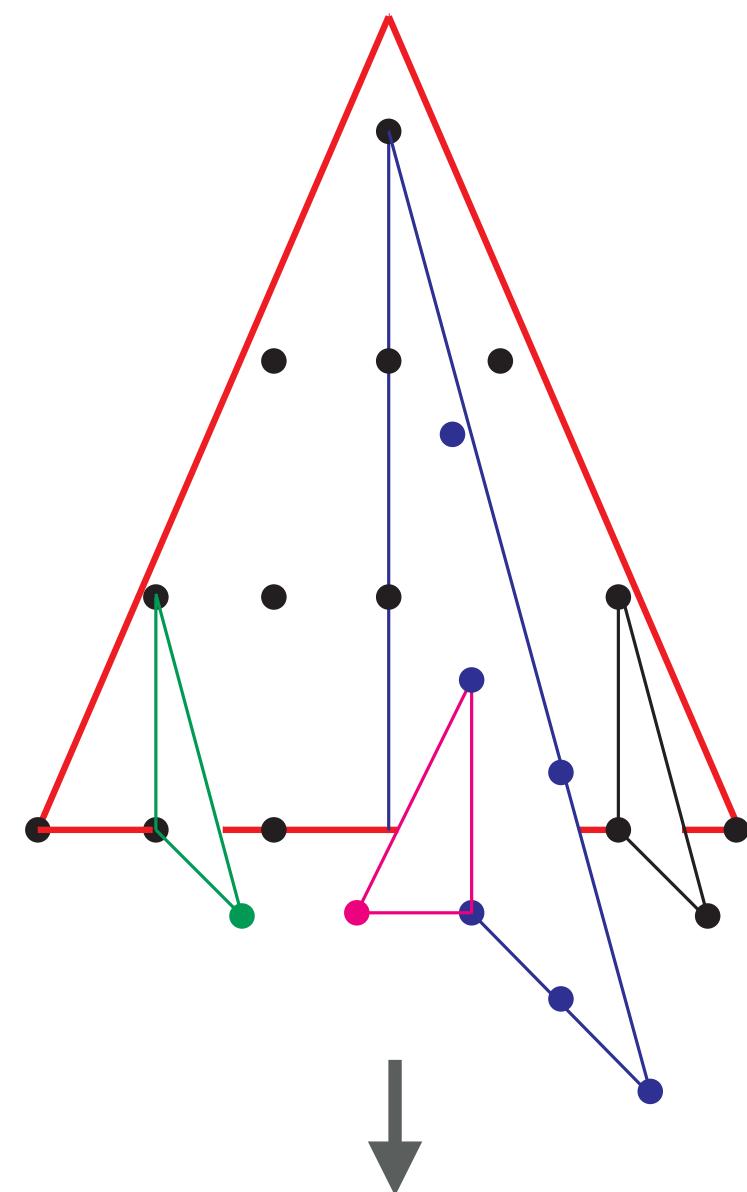
A consequence of folding is that the κ axis is quantised into multiples of $2\delta y_g$

Each rapidity slice can be treated independently of any other slice. The exclusive rate probability takes the simple form:

$$\frac{d\kappa}{\kappa} \exp \left(- \int_{\kappa}^{\kappa_{max}} \frac{d\bar{\kappa}}{\bar{\kappa}} \right) = \frac{d\kappa}{\kappa_{max}}$$

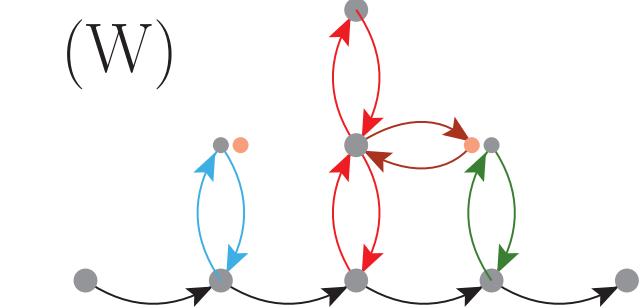
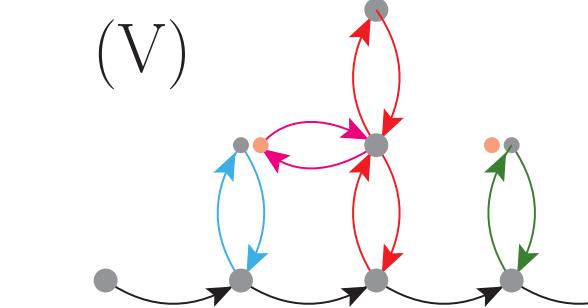
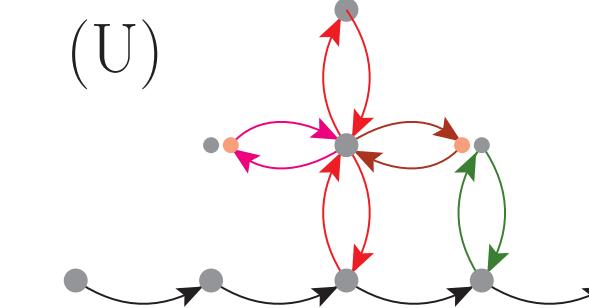
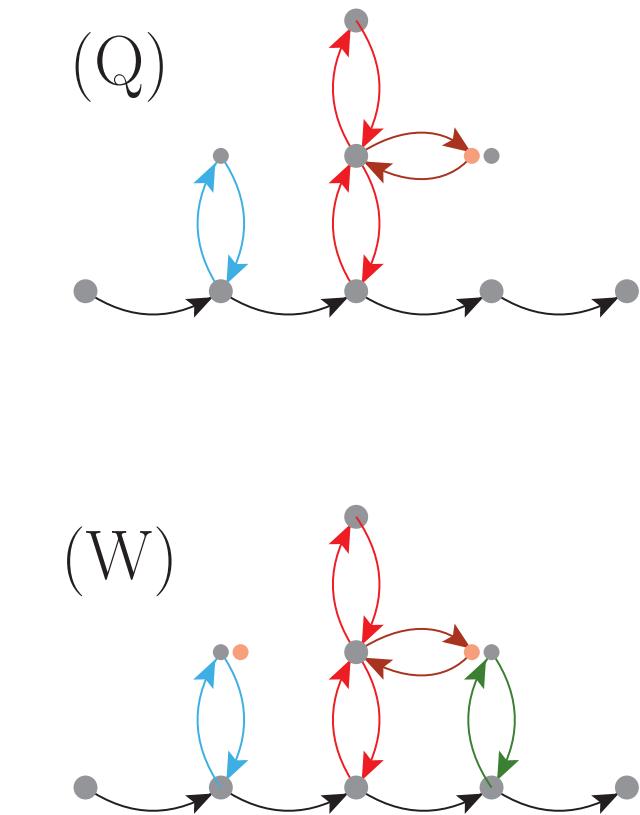
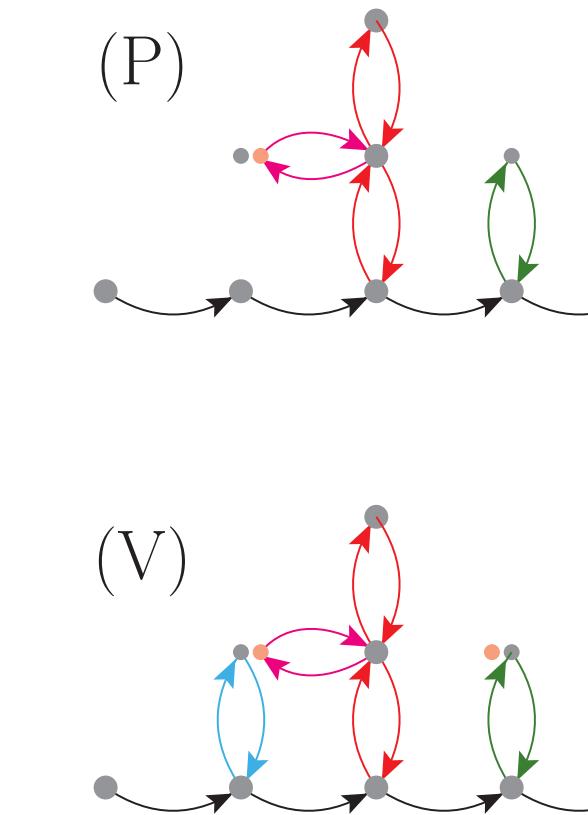
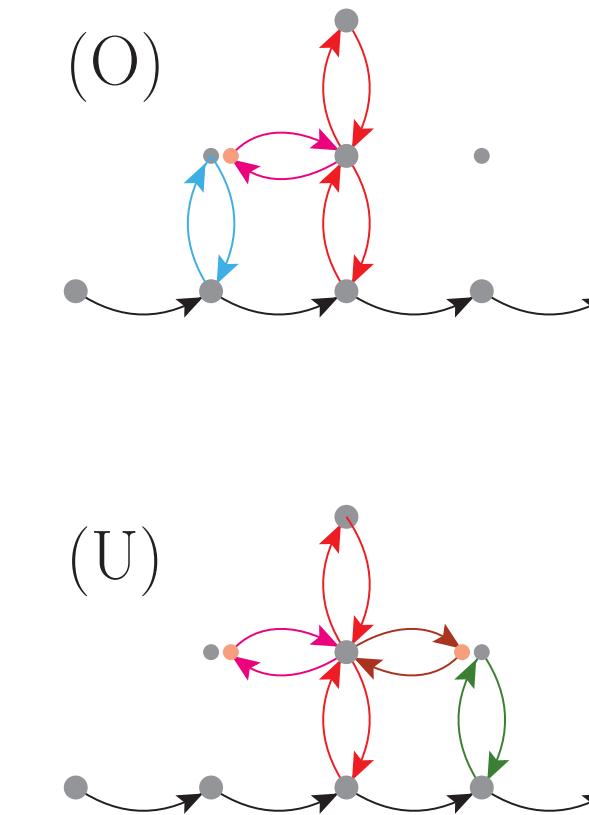
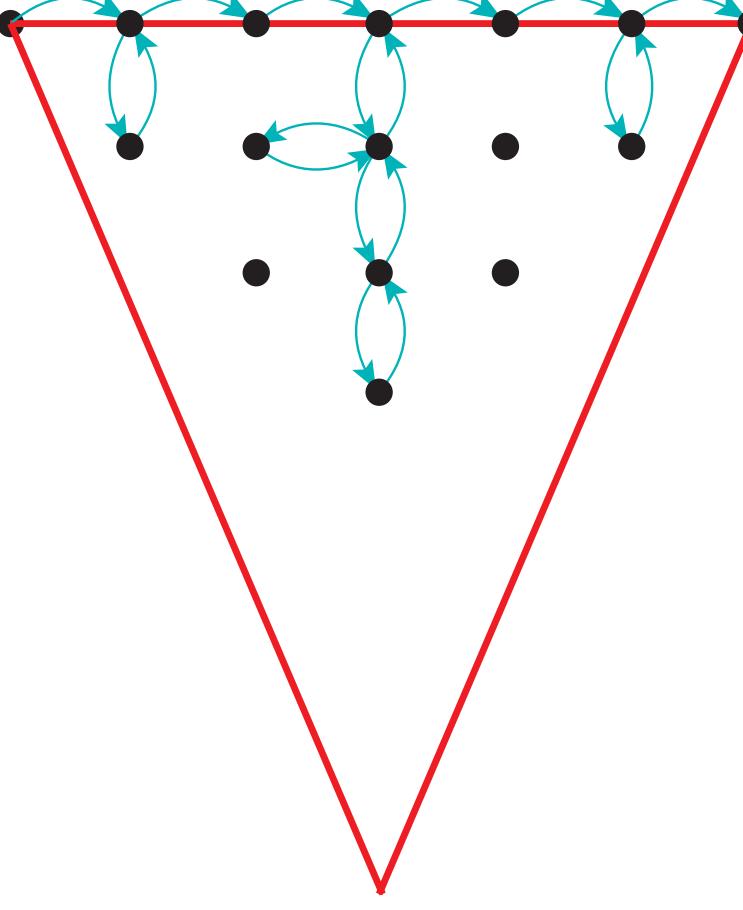
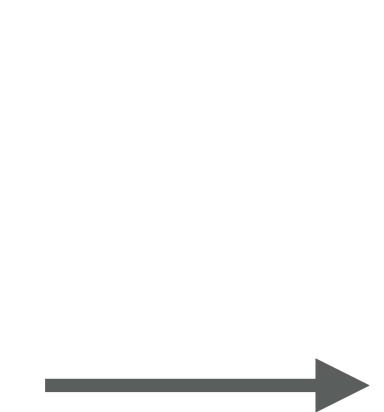
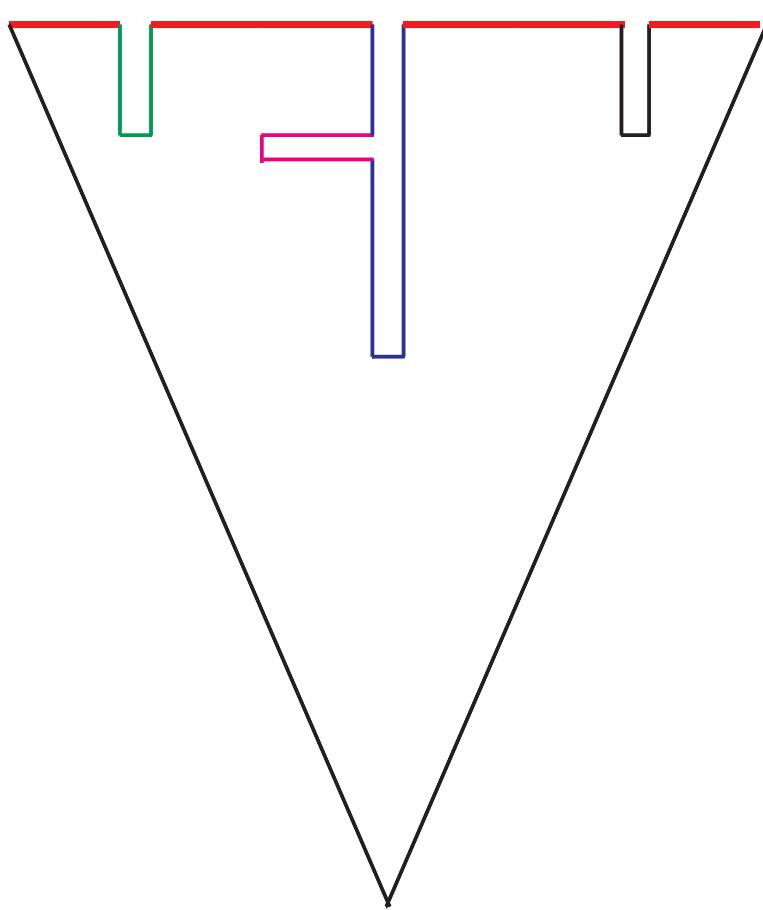


Discrete QCD as a Quantum Walk

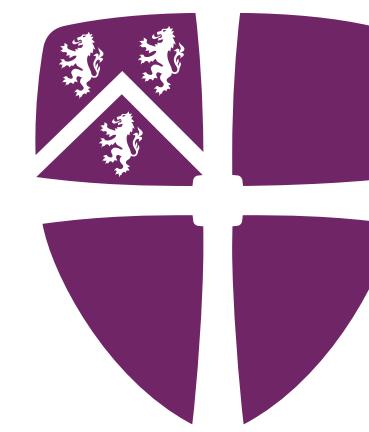
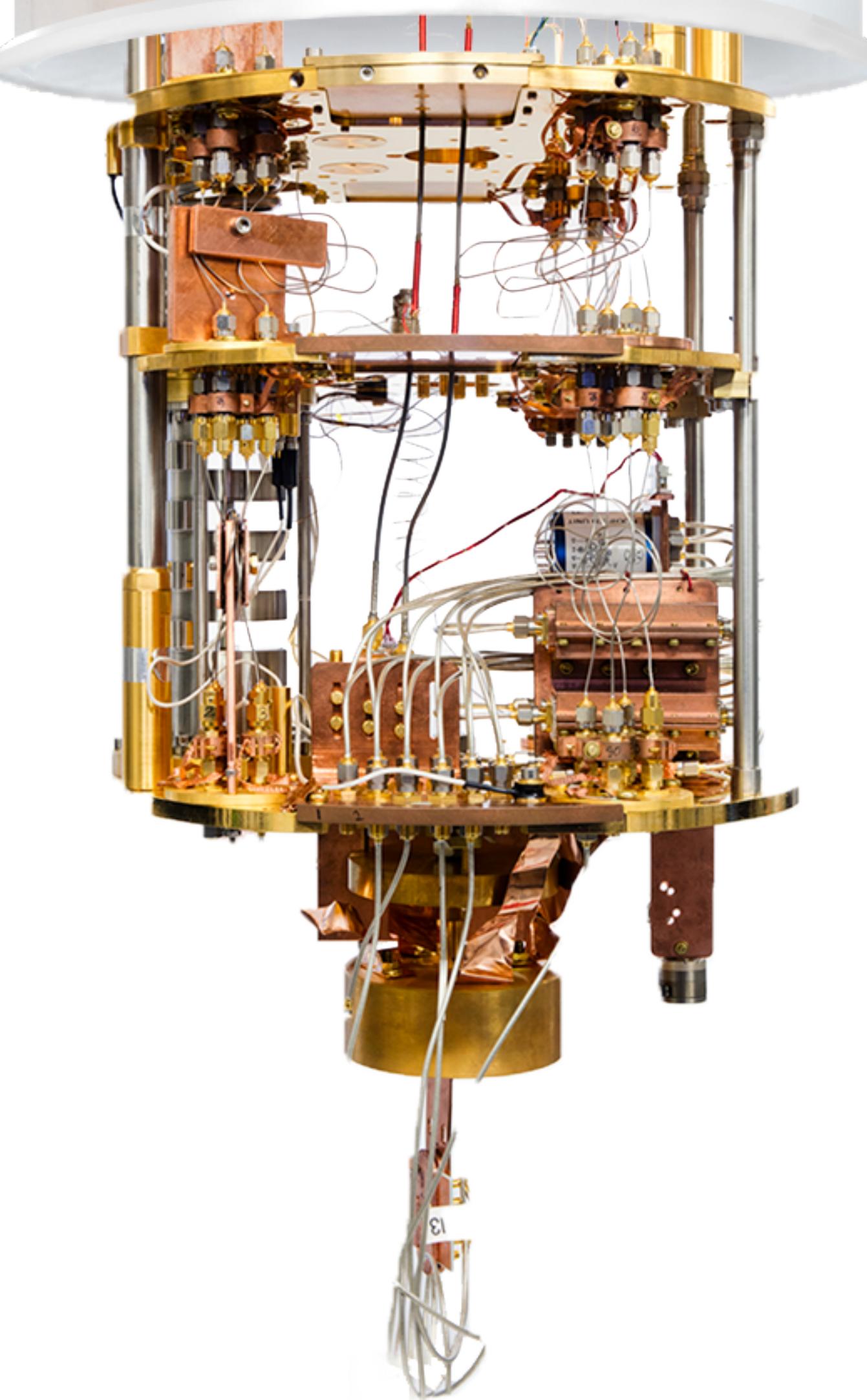


The **baseline** of the grove structure contains all kinematics information

For LEP data there are **24 unique grove structures** for $\Lambda_{\text{QCD}} \in [0.1, 1] \text{ GeV}$



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Quantum Parton Shower

- Discretising QCD
- Parton Shower as a Quantum Walk

G. Gustafson, S. Prestel, M. Spannowsky and S. Williams, Collider Events on a Quantum Computer, *JHEP* 11 (2022) 035, [arXiv:2207.10694](https://arxiv.org/abs/2207.10694)

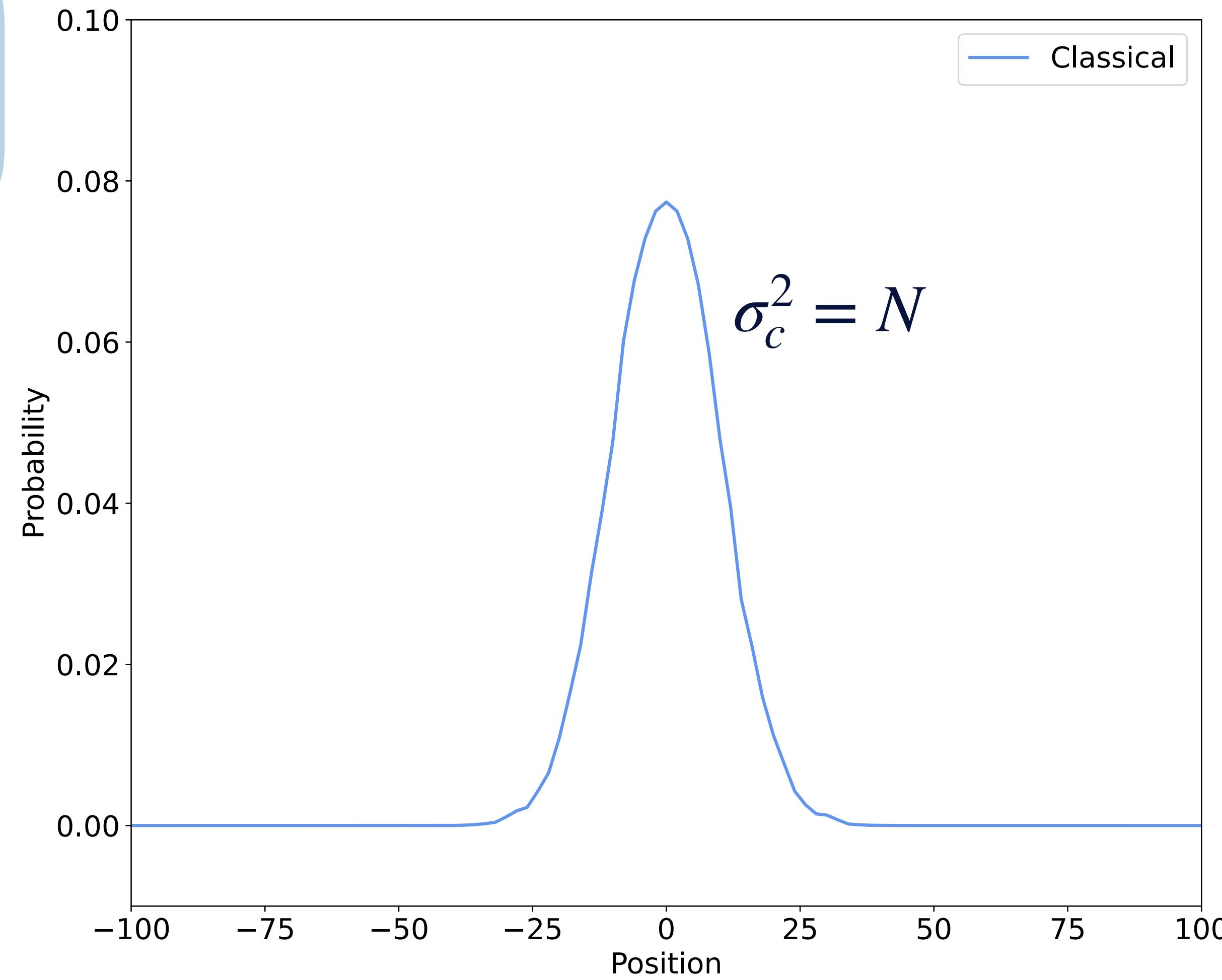
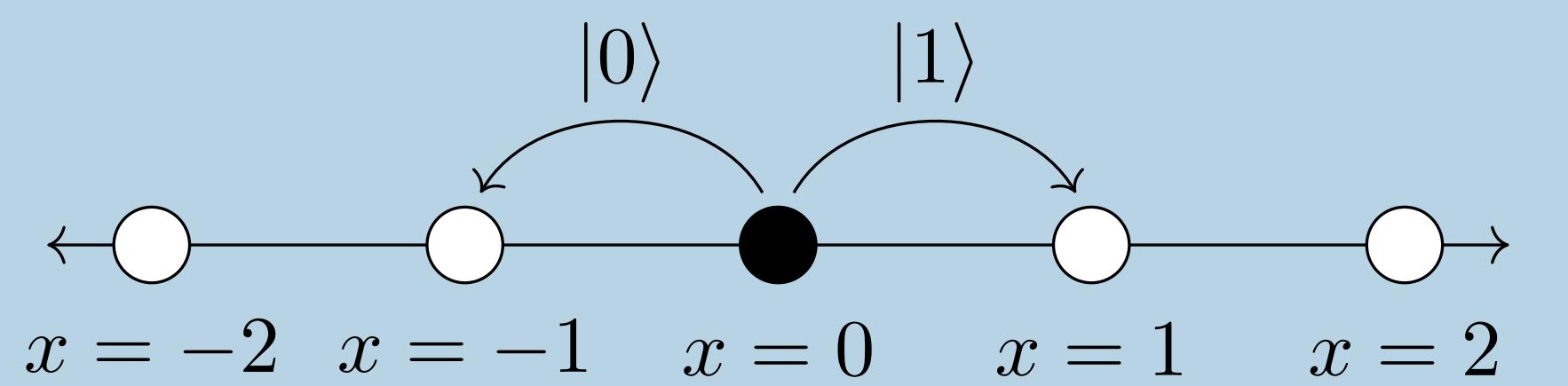


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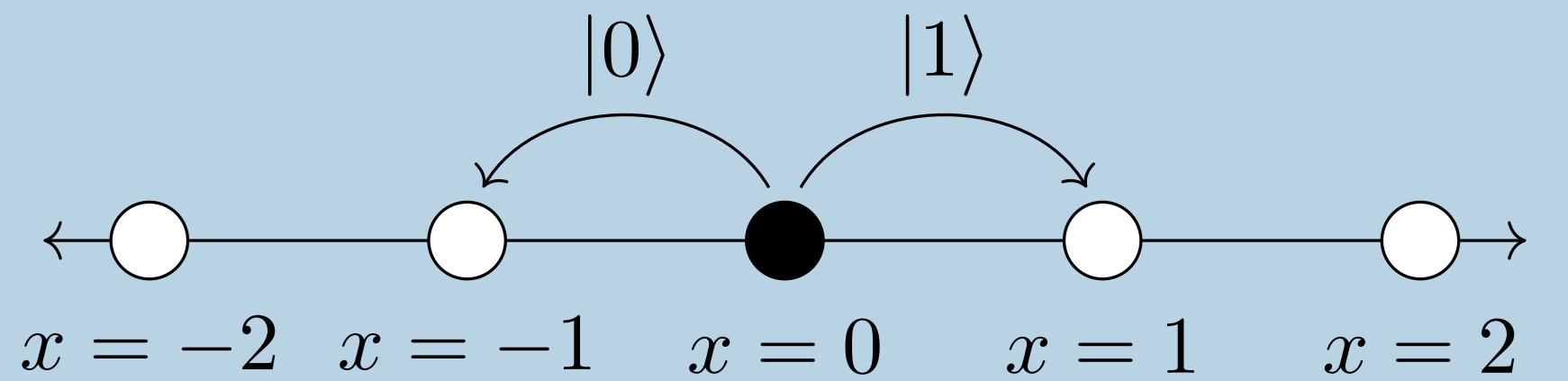
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The Quantum Walk

The Quantum Walk

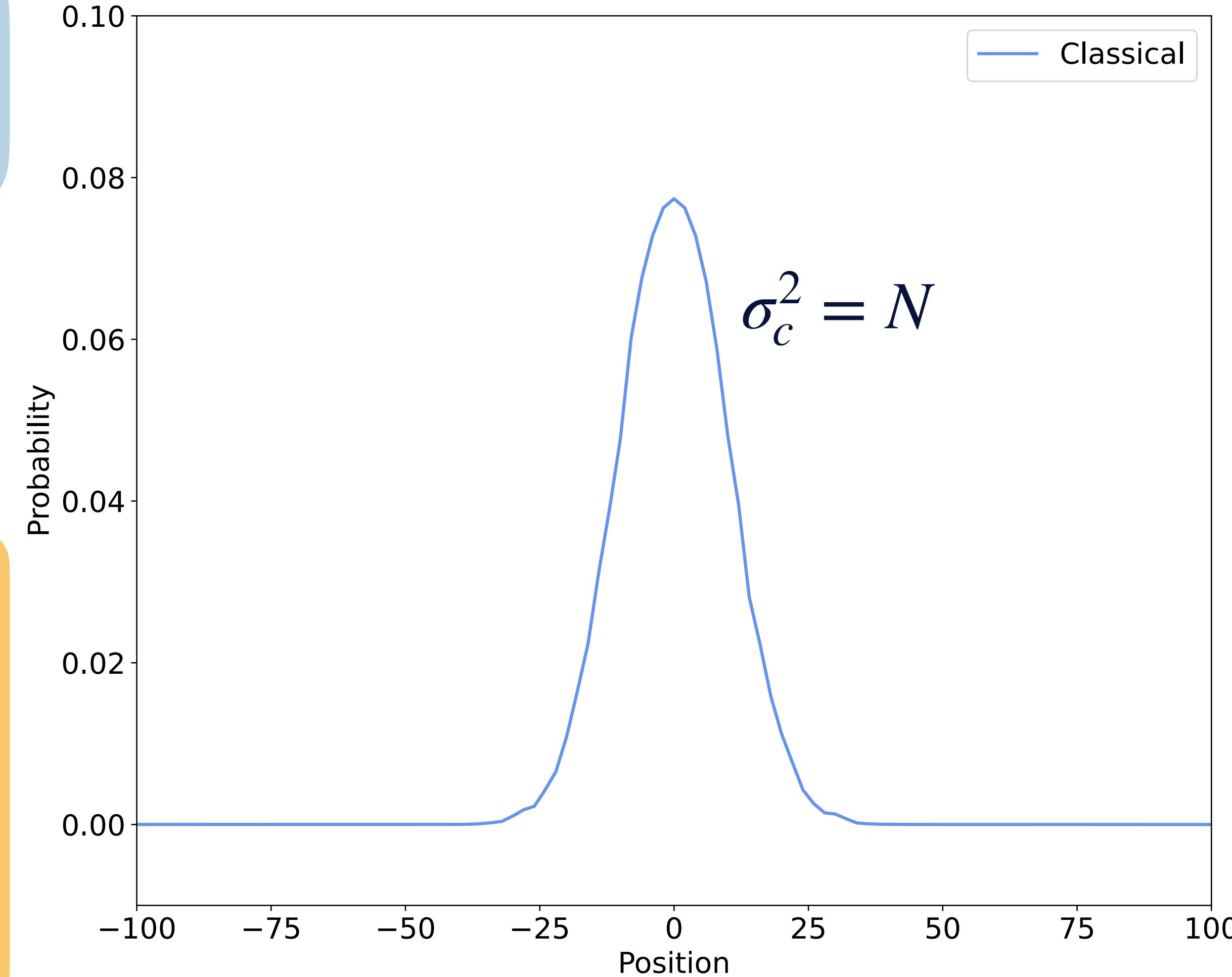


The Quantum Walk

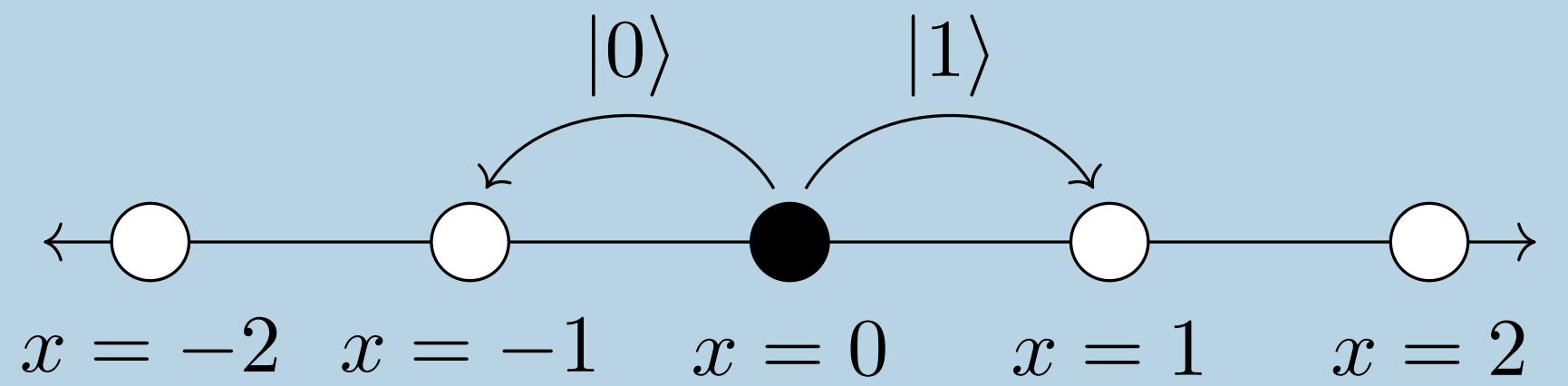


Coin
Operation:

$$C|0\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$$



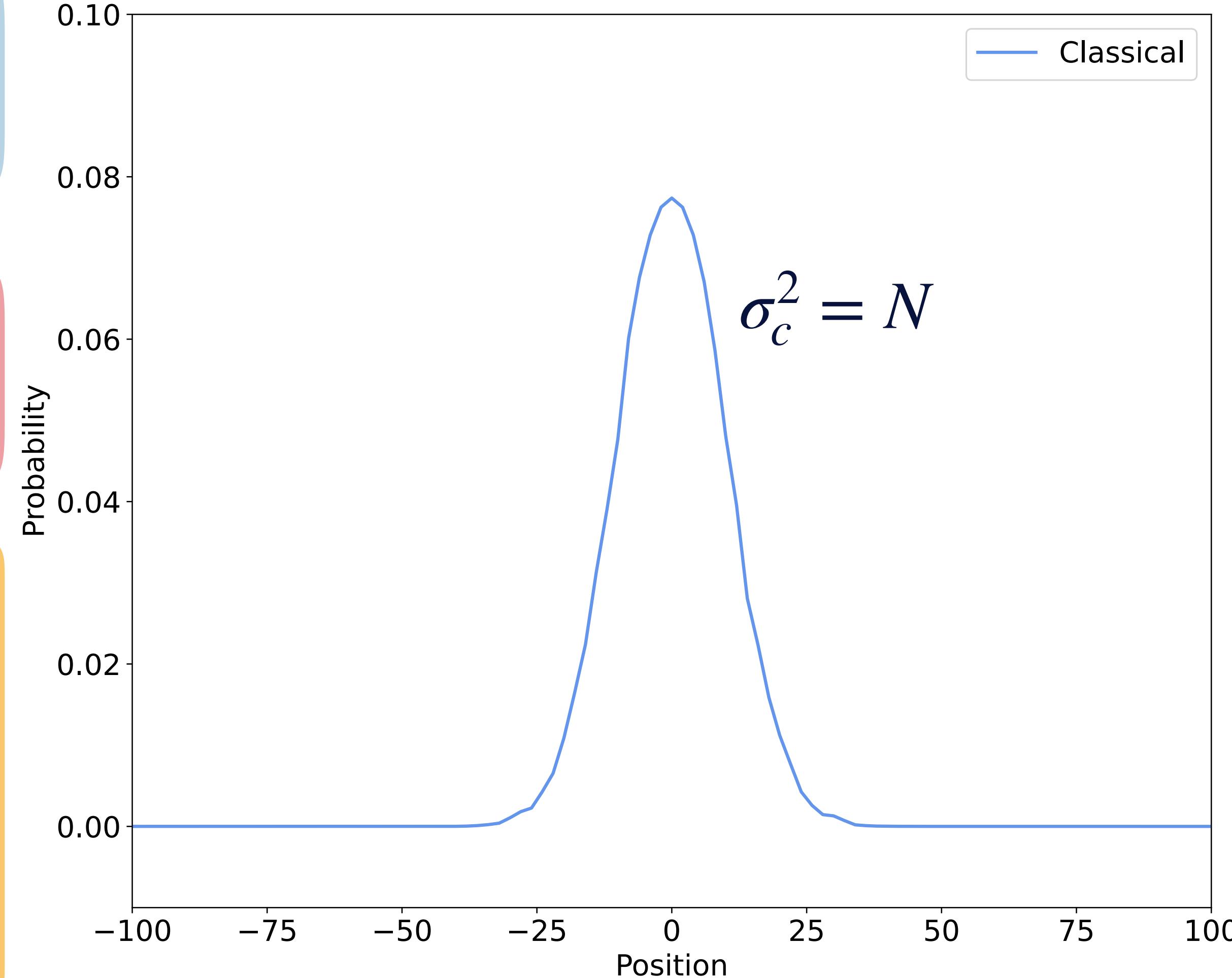
The Quantum Walk



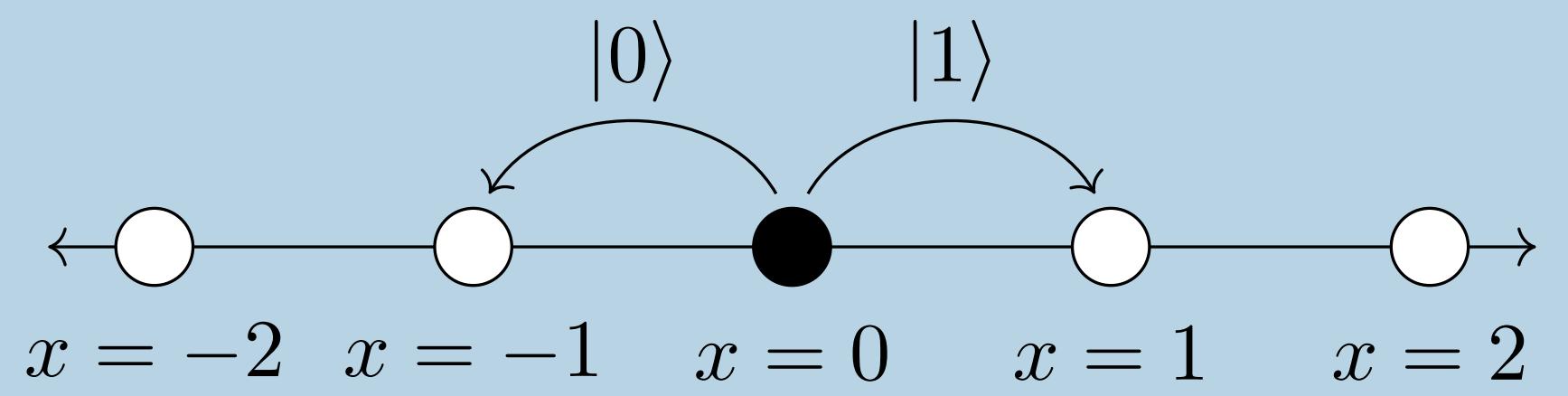
$$\left. \begin{array}{l} \mathcal{H}_P = \{ |i\rangle : i \in \mathbb{Z} \} \\ \mathcal{H}_C = \{ |0\rangle, |1\rangle \} \end{array} \right\} \mathcal{H} = \mathcal{H}_C \otimes \mathcal{H}_P$$

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The Quantum Walk



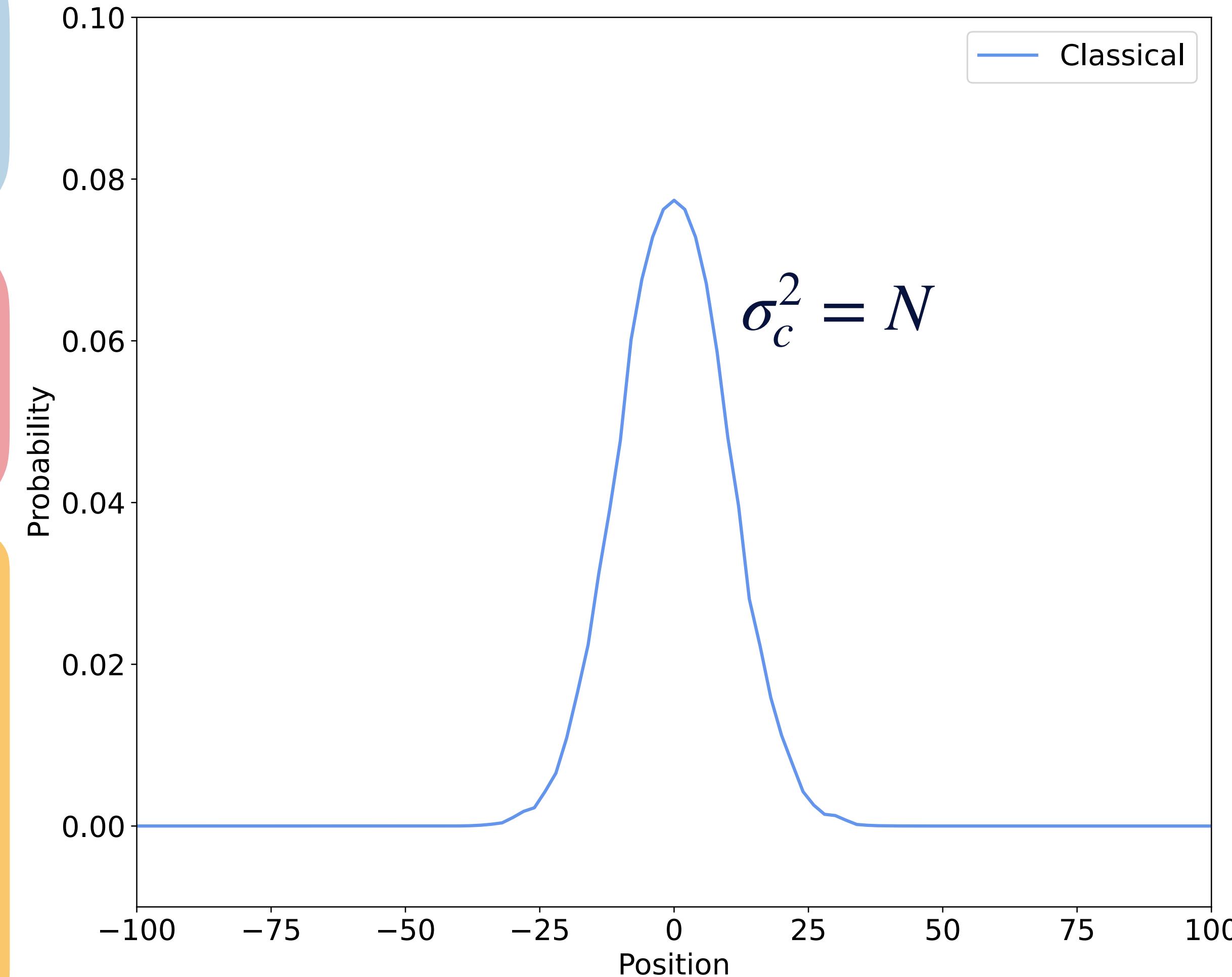
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Unitary Transformation:

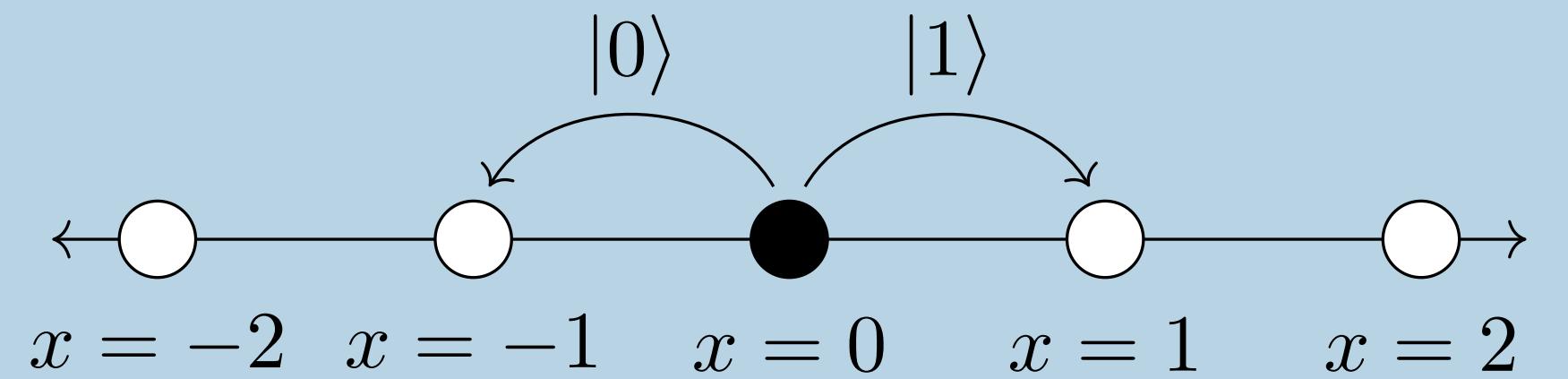
$$U = S \cdot (C \otimes I)$$

Coin Operation:

$$C|0\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$$



The Quantum Walk



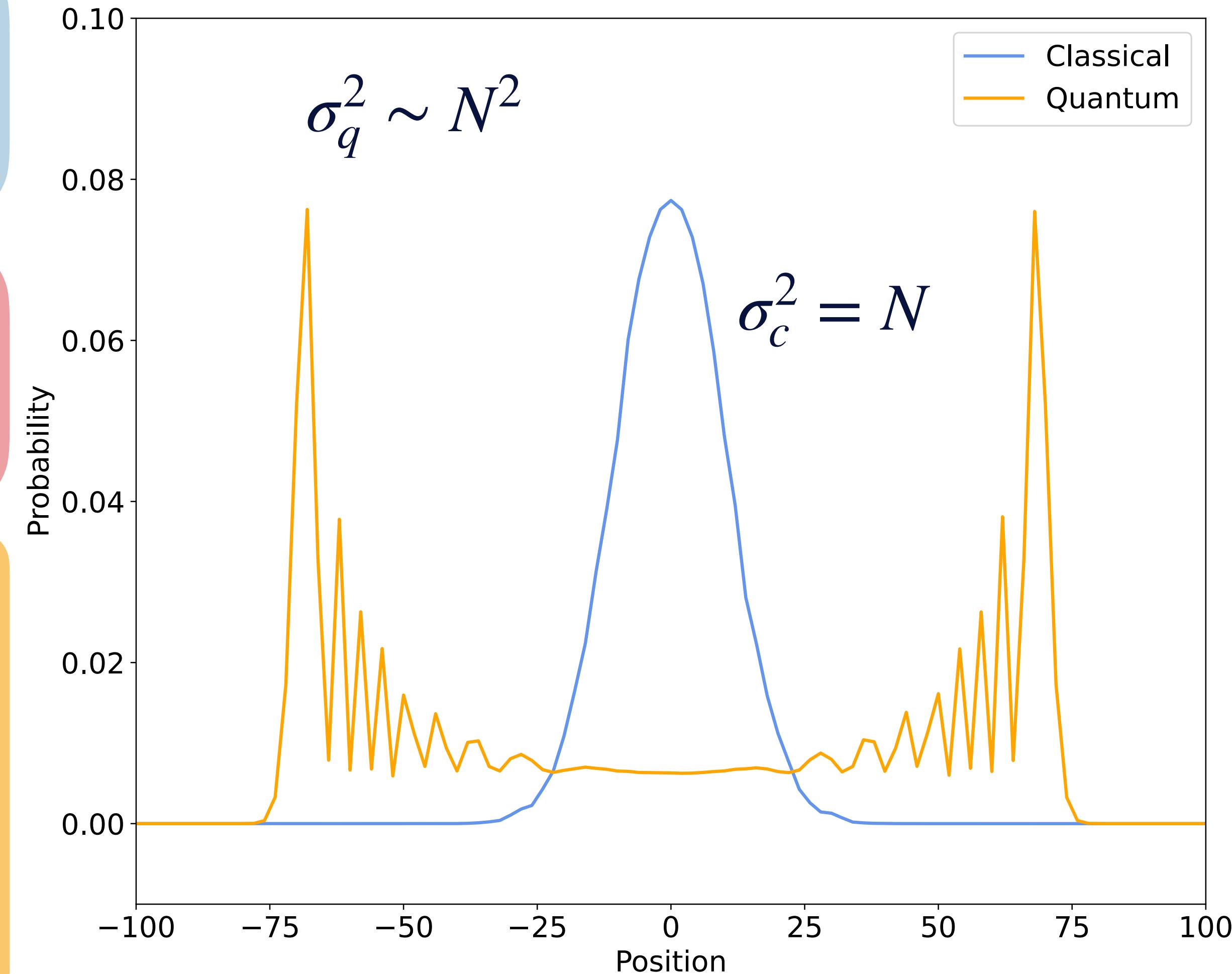
$$\left. \begin{array}{l} \mathcal{H}_P = \{ |i\rangle : i \in \mathbb{Z} \} \\ \mathcal{H}_C = \{ |0\rangle, |1\rangle \} \end{array} \right\} \mathcal{H} = \mathcal{H}_C \otimes \mathcal{H}_P$$

Unitary Transformation:

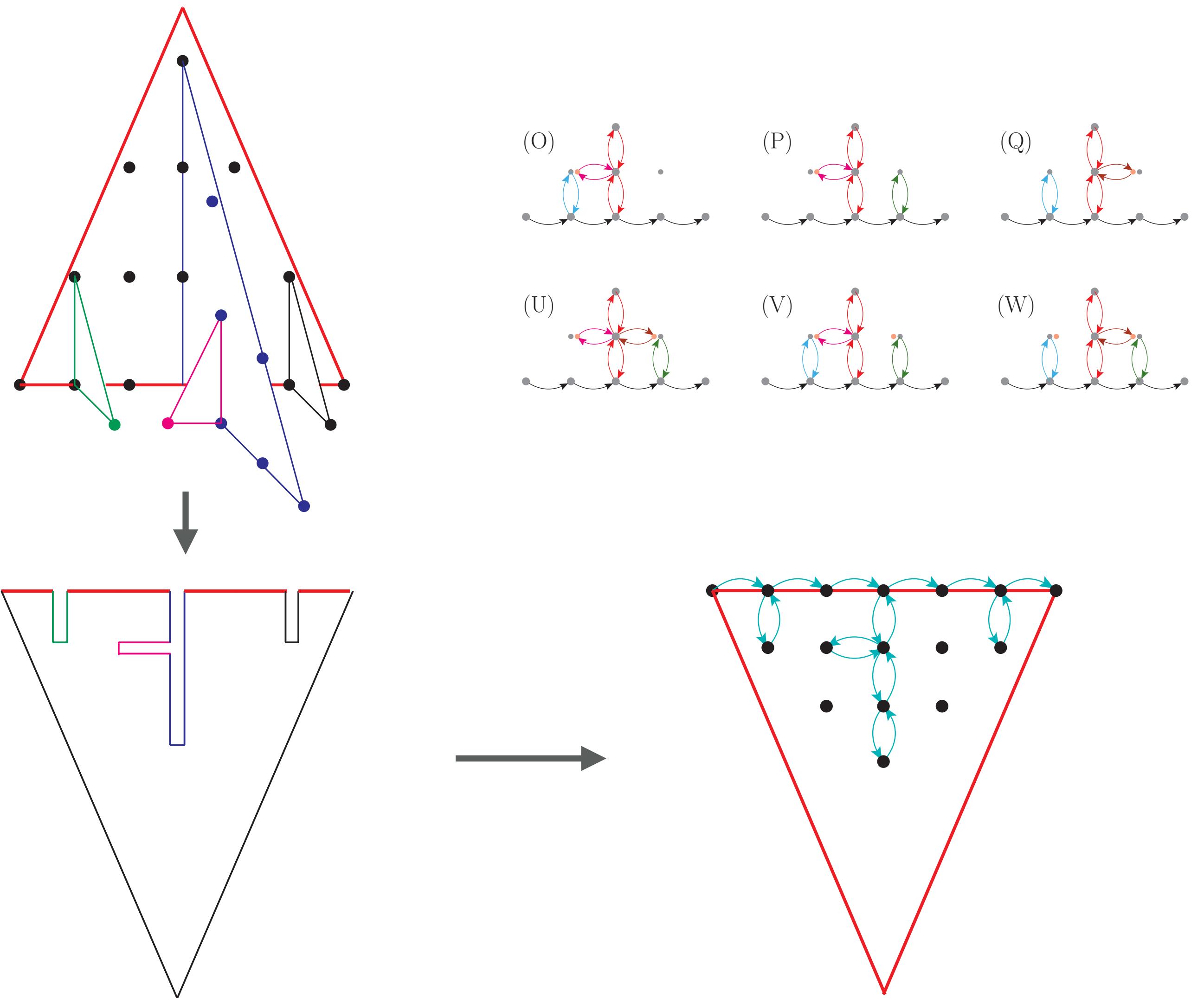
$$U = S \cdot (C \otimes I)$$

Coin Operation:

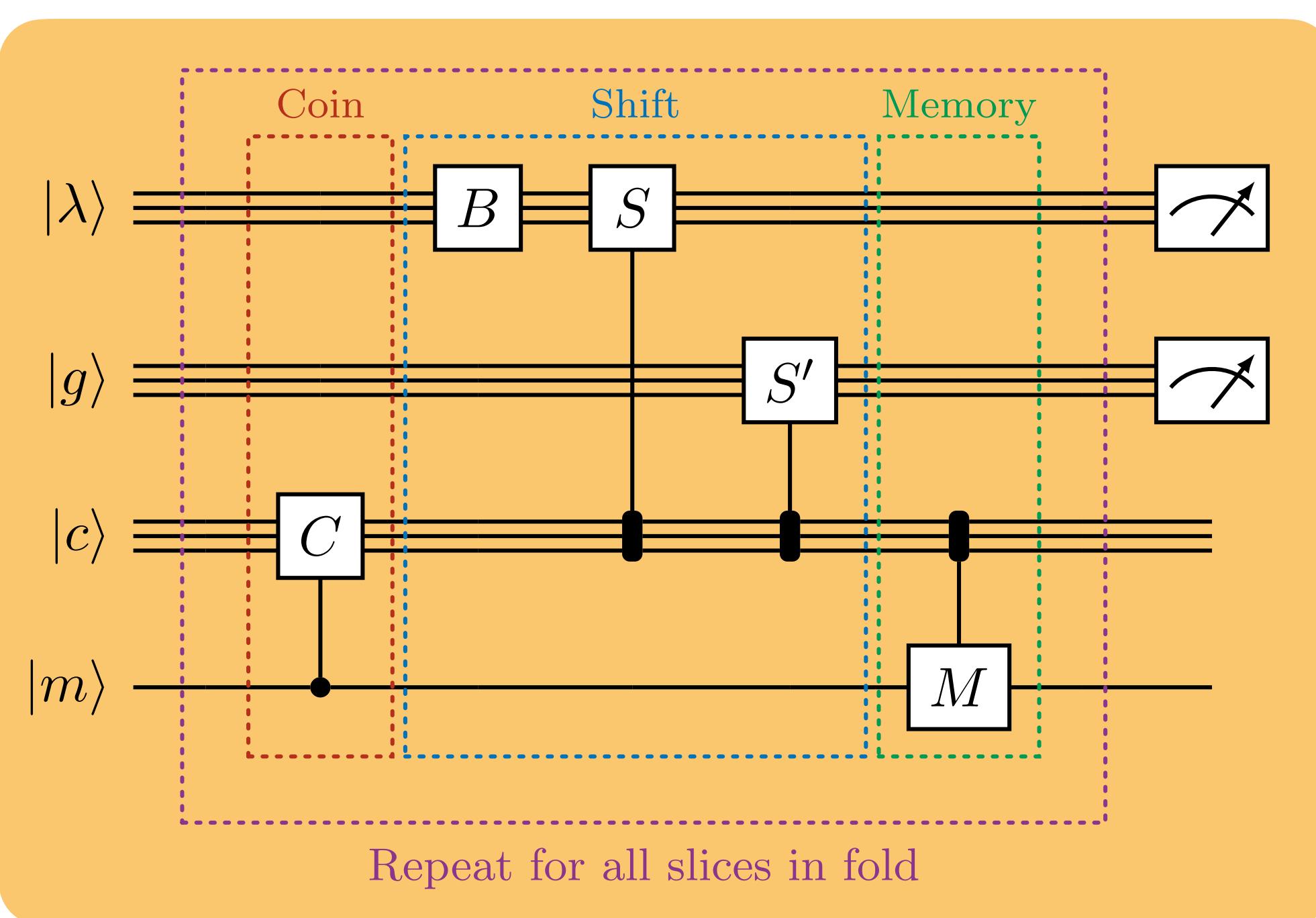
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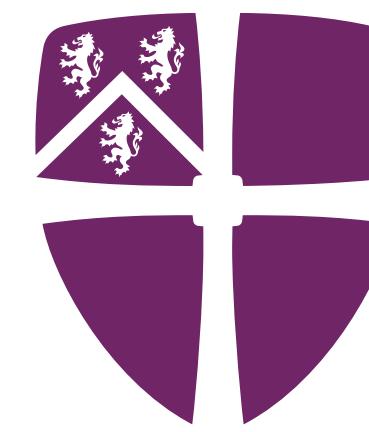
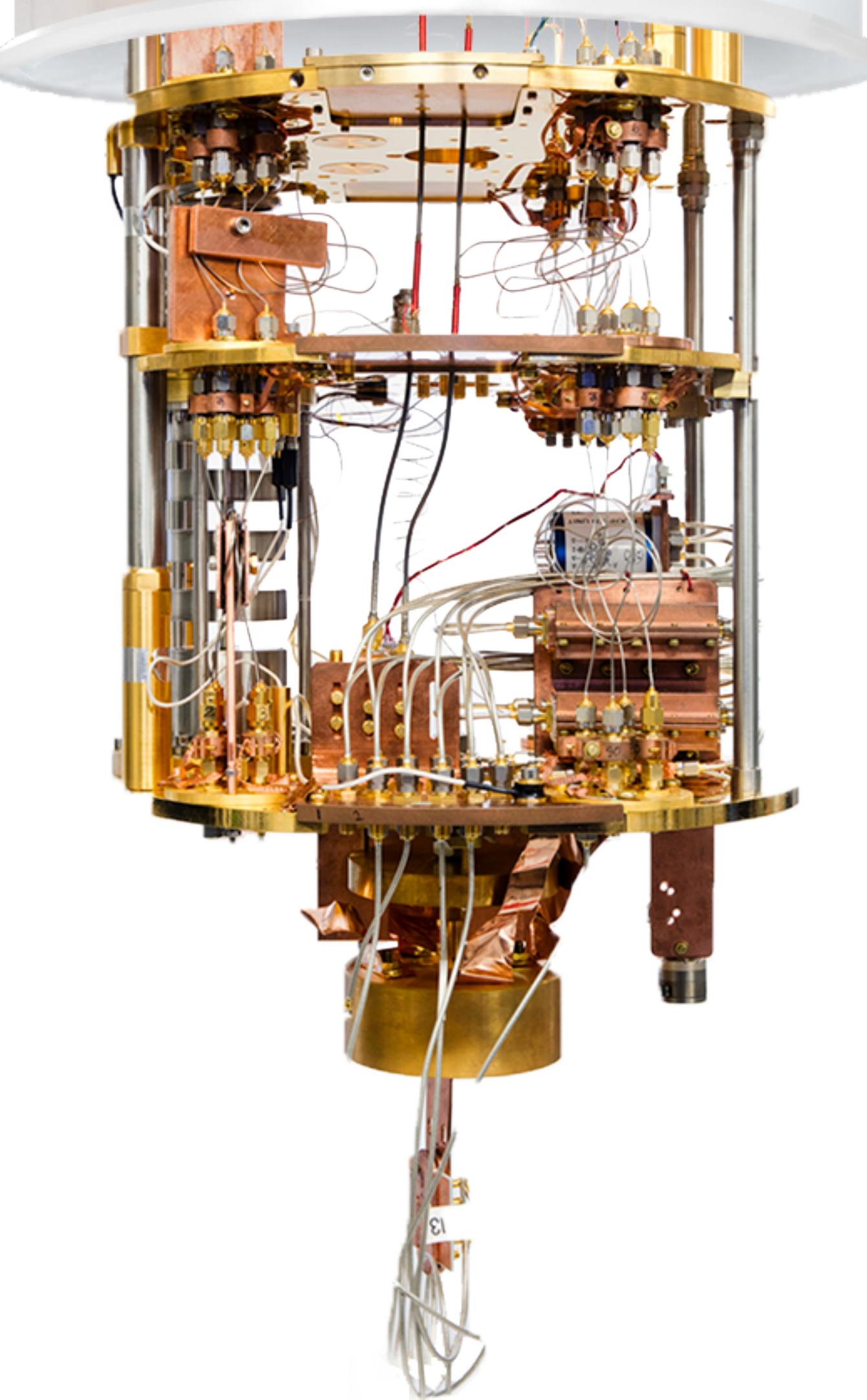
Discrete QCD as a Quantum Walk



The Discrete-QCD dipole cascade can therefore be implemented as a simple **Quantum Walk**



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Quantum Parton Shower

- Discretising QCD
- Parton Shower as a Quantum Walk
- Generate Scattering Events

G. Gustafson, S. Prestel, M. Spannowsky and S. Williams, Collider Events on a Quantum Computer, *JHEP* 11 (2022) 035, [arXiv:2207.10694](https://arxiv.org/abs/2207.10694)



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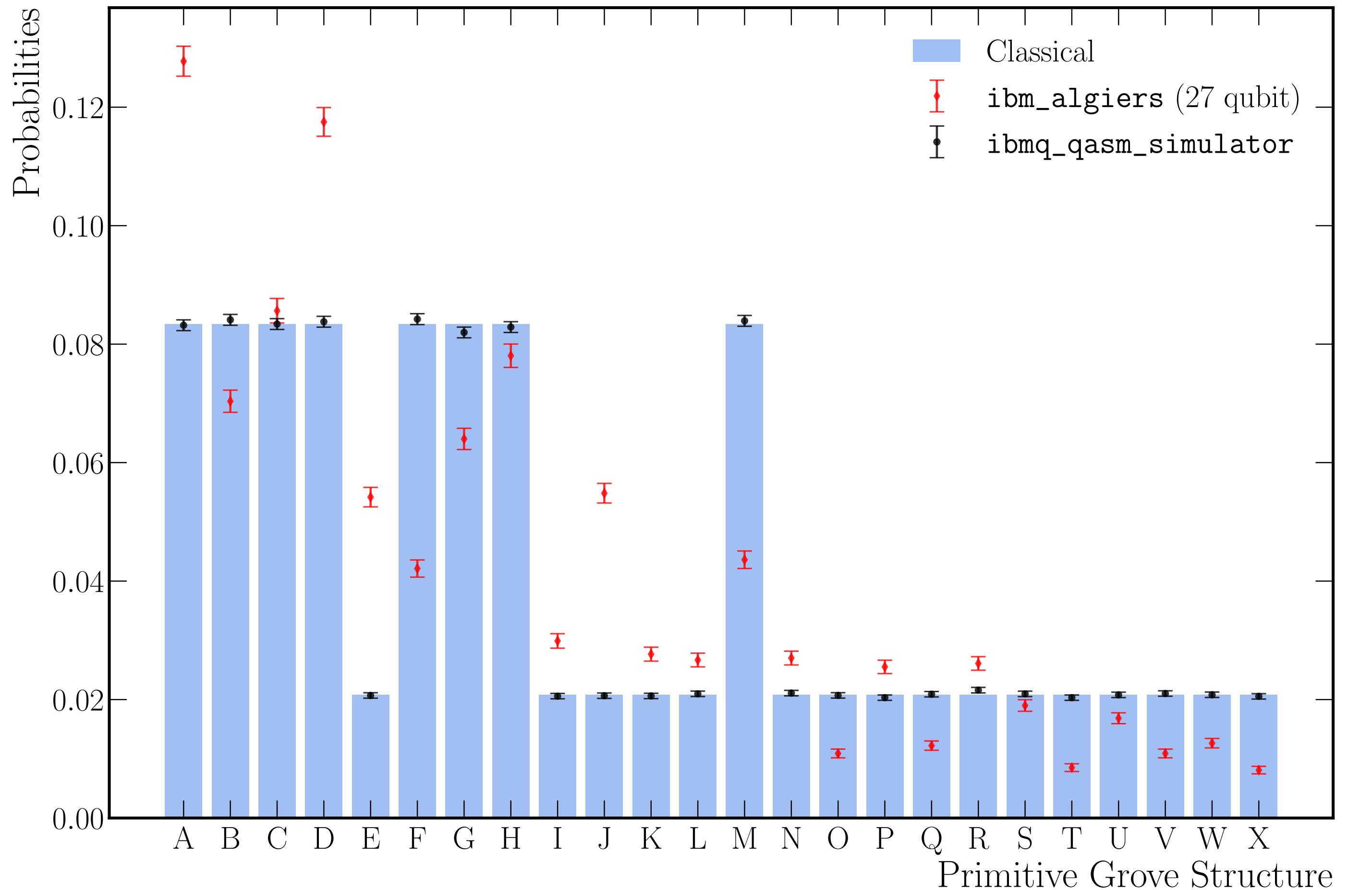
Generating Scattering Events from Groves

Once the grove structure has been selected, event data can be synthesised in the following steps using the baseline:

1. Create the highest κ effective gluons first (i.e. go from top to bottom in phase space)
2. For each effective gluon j that has been emitted from a dipole IK , read off the values s_{ij} , s_{jk} and s_{IK} from the grove
3. Generate a uniformly distributed azimuthal decay angle ϕ , and then employ momentum mapping (here we have used [Phys. Rev. D 85, 014013 \(2012\), 1108.6172](#)) to produce post-branching momenta

The algorithm has been run on both the `ibm_qasm_simulator` and the `ibm_algiers` 27 qubit device. A like-for-like classical implementation has been used as a comparison.

Discrete QCD as a Quantum Walk - Raw Grove Simulation



The algorithm has been run on the
IBM Falcon 5.1 lr chip

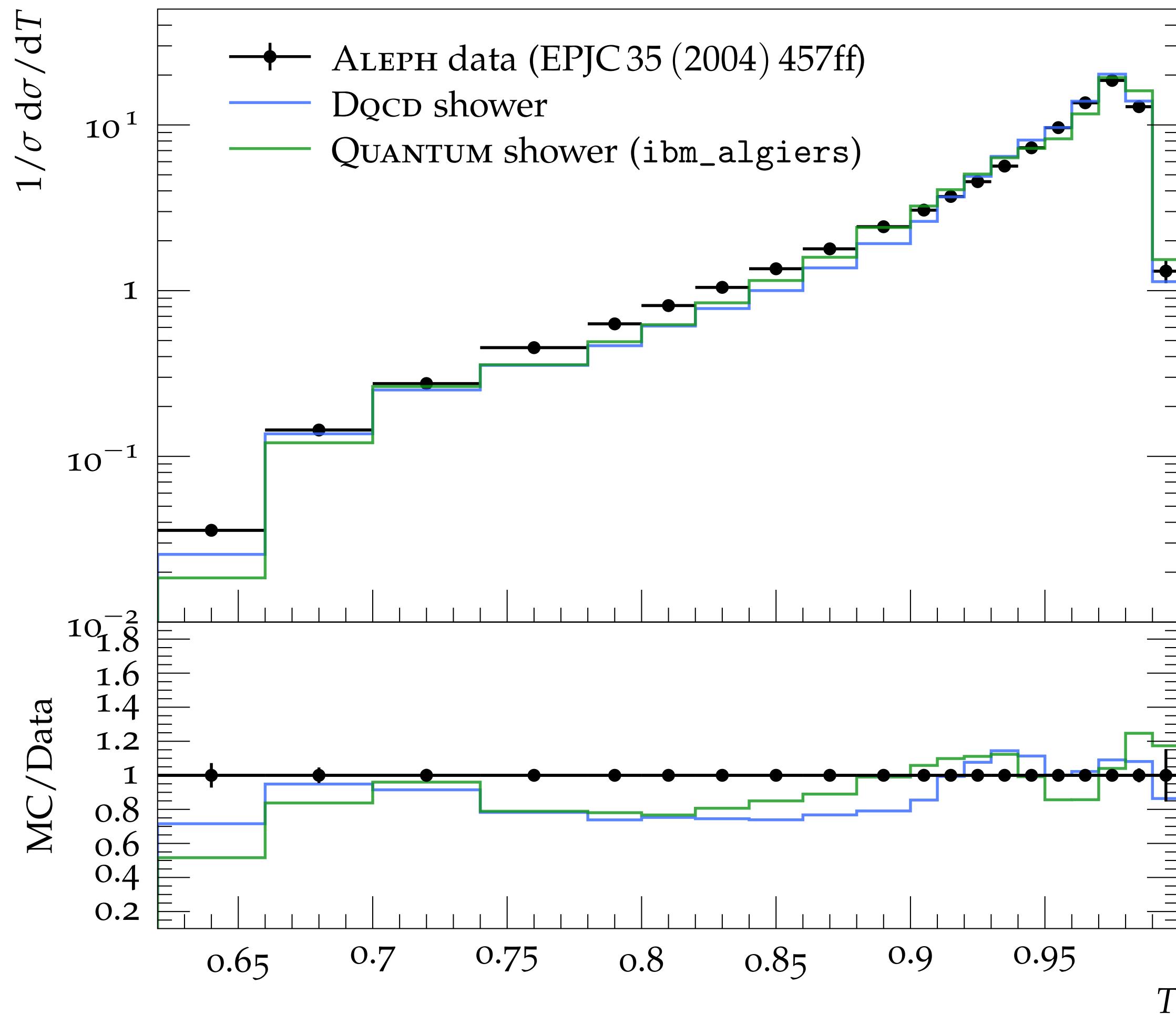
The figure shows the uncorrected performance of the **ibm_algiers** device compared to a simulator

The 24 grove structures are generated for a $E_{CM} = 91.2$ GeV, corresponding to typical collisions at LEP.

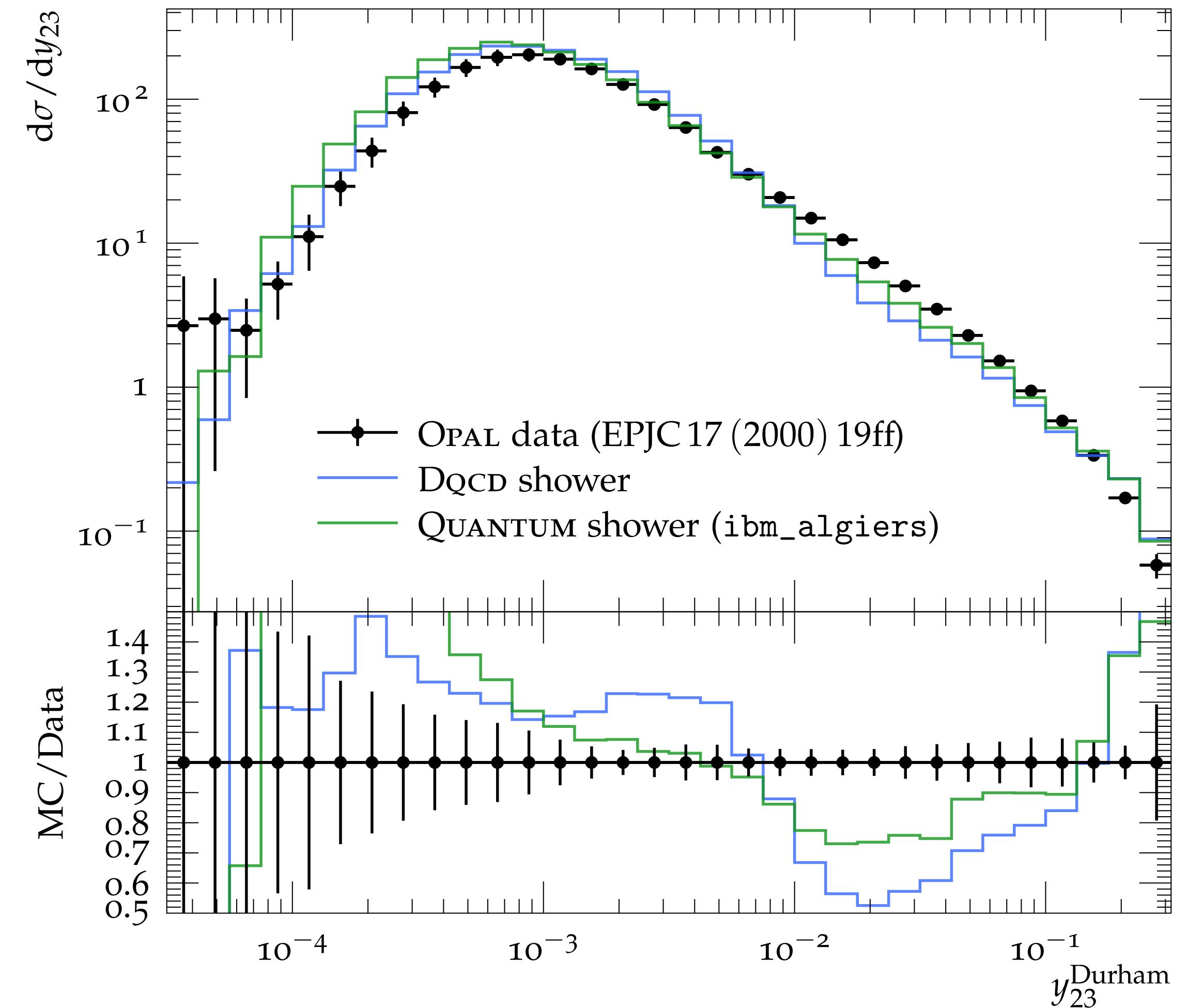
Main source of error from CNOT errors from large amount of SWAPs

Collider Events on a Quantum Computer

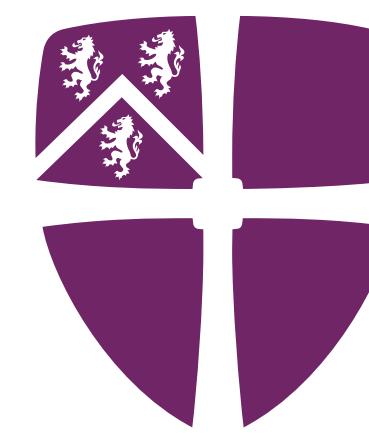
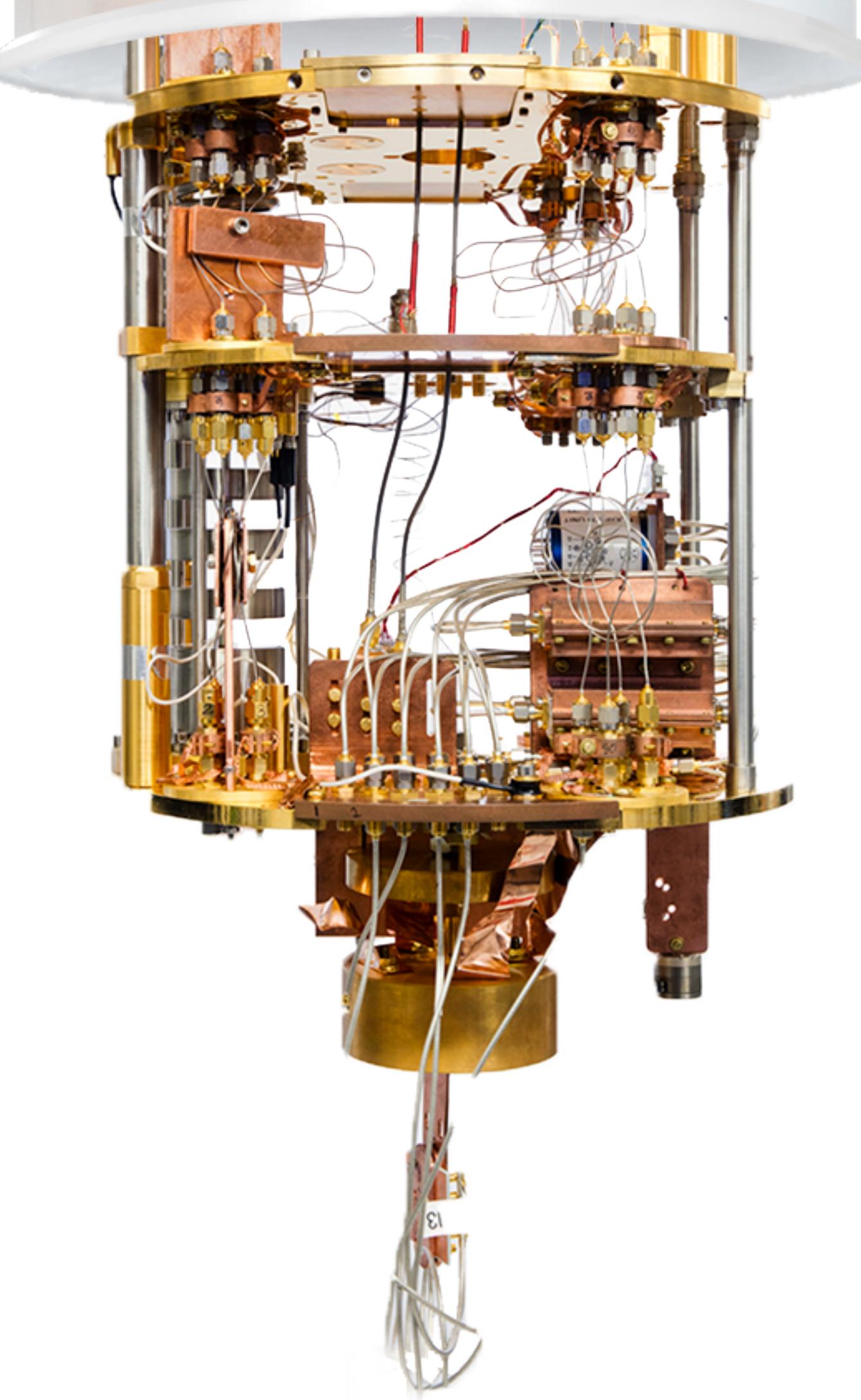
Thrust ($E_{\text{CMS}} = 91.2 \text{ GeV}$)



Differential 2-jet rate with Durham algorithm (91.2 GeV)



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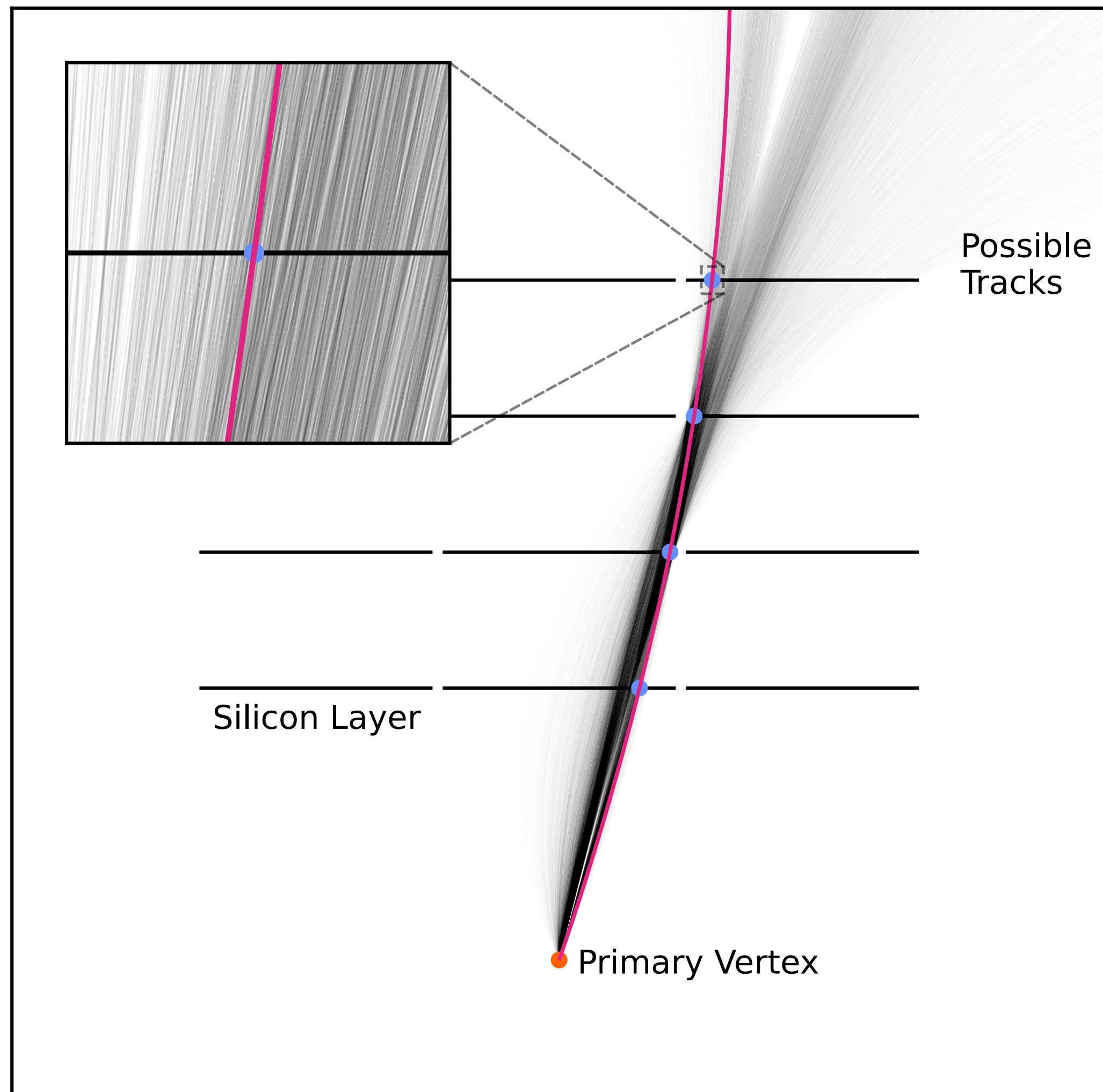


Quantum Charged Track Finding

C. Brown, M. Spannowsky, A. Tapper, S. Williams and I. Xiotidis (2024) Quantum pathways for charged track finding in high-energy collisions. *Front. Artif. Intell.* 7:1339785.
[arXiv:2311.00766](https://arxiv.org/abs/2311.00766)

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Track Finding via Associative Memory

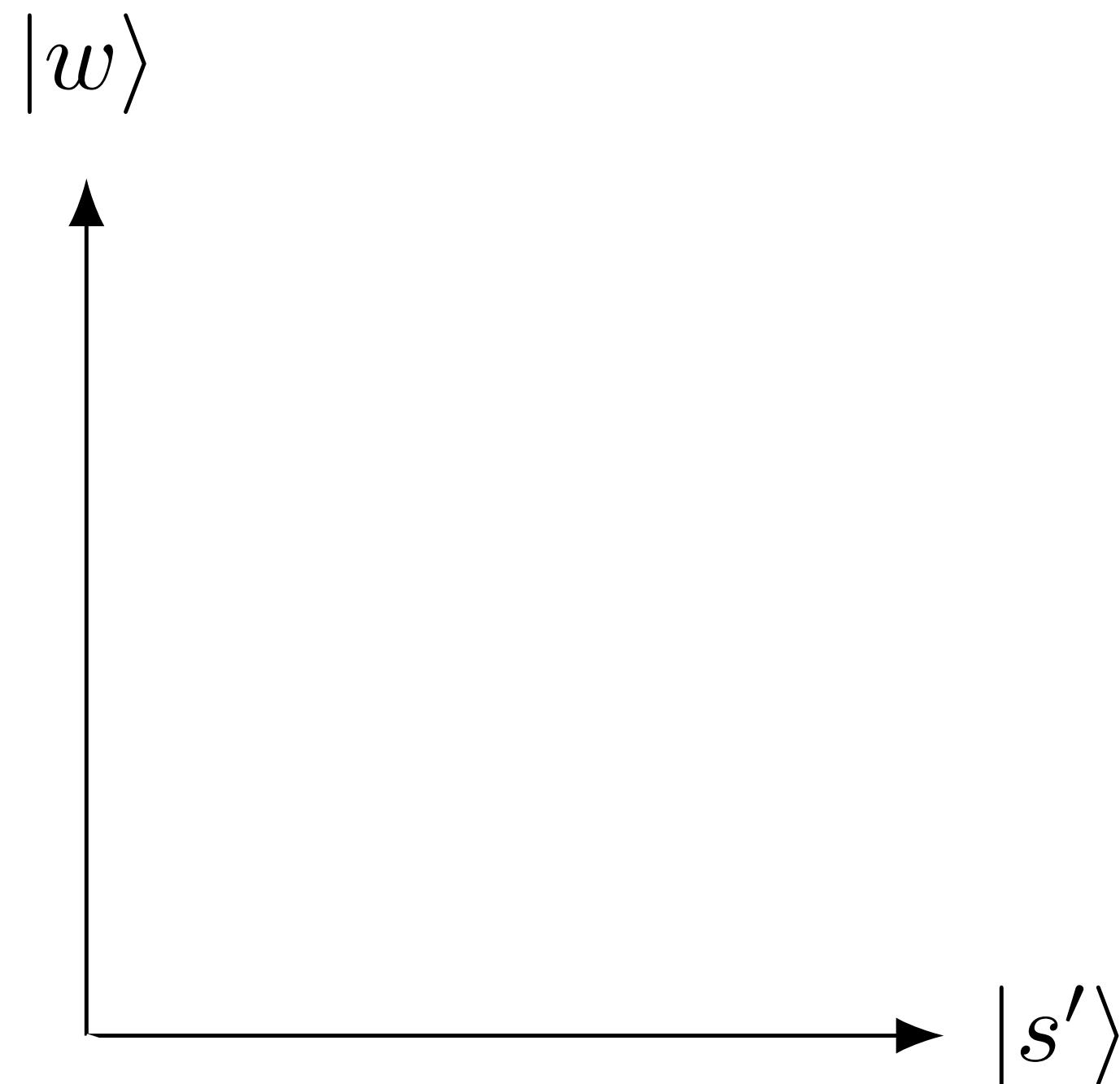


A critical stage of event reconstruction and classification in modern colliders is the identification of **charged particle trajectories**

Highly **granular** detectors are used to efficiently measure the **position** of **charged particles** as they move through the detector

Classical techniques like **Associative Memory** have been shown to be **highly effective**, but **new approaches** are required as collider **energy and luminosity increase** to handle the growing number of **tracks and combinatorics**

Quantum Amplitude Amplification



The aim is to **identify** interesting states in a database

$X = \{x_0, x_1, \dots, x_N\}$ with **interesting states** m_i encoded on a quantum device as $|s\rangle = \mathcal{A}|0\rangle^{\otimes n}$

Marking interesting states, $|m\rangle$ using the **oracle**

$$f(x) = \begin{cases} 1 & \text{if } x = m, \\ 0 & \text{otherwise.} \end{cases} \rightarrow S_f|x\rangle = (-1)^{f(x)}|x\rangle$$

Amplify marked states using the diffusion operation:

$$D = \mathcal{A}^\dagger S_0 \mathcal{A}$$

Therefore, can iteratively apply the **Grover Iterator**:

$$\mathcal{Q} = \mathcal{A}^\dagger S_0 \mathcal{A} S_f$$

Quantum Amplitude Amplification

$|w\rangle$



$|s'\rangle$

$$|s'\rangle = \frac{1}{\sqrt{N-1}} \sum_{n=1}^{N-1} |n-1\rangle$$

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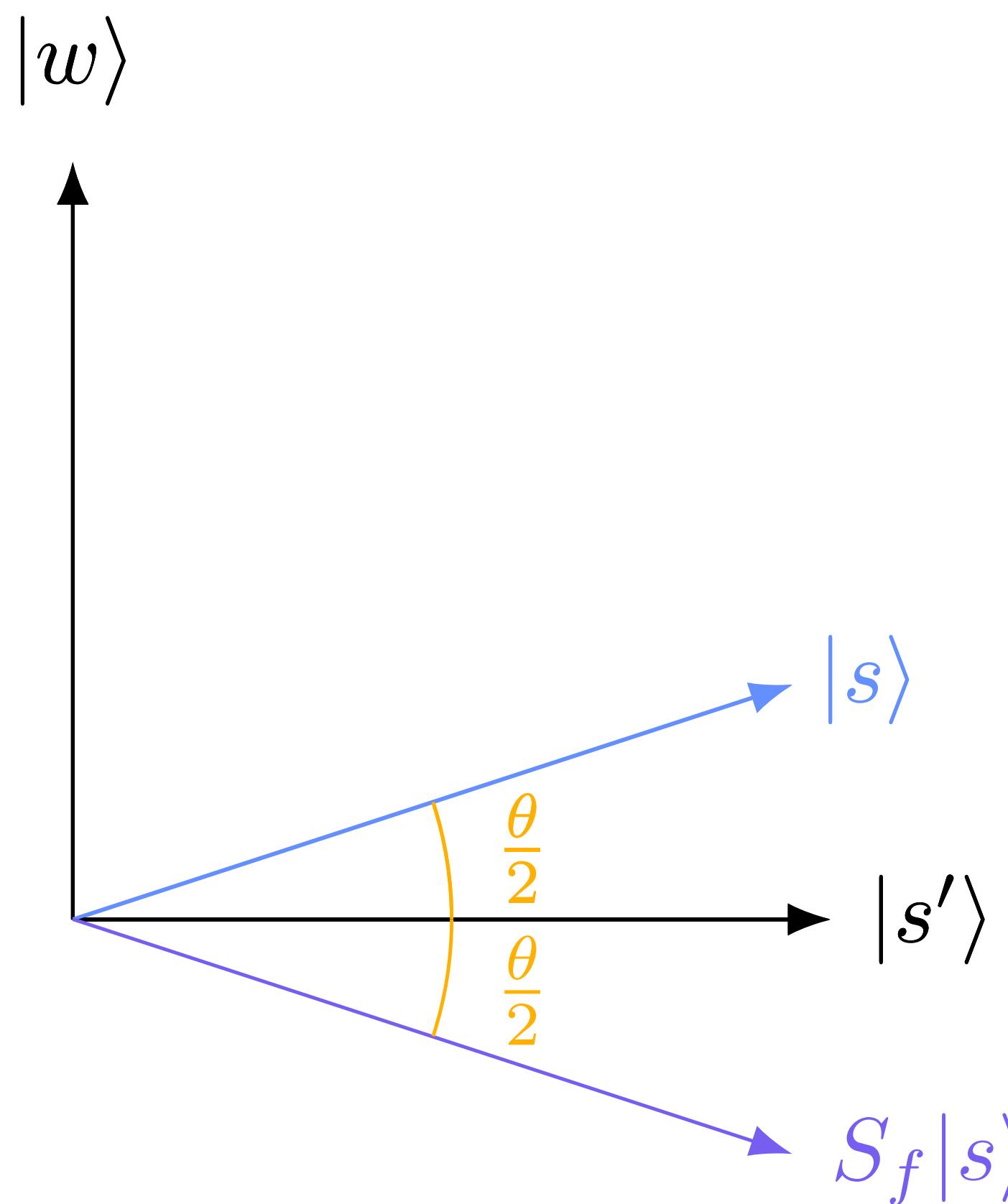
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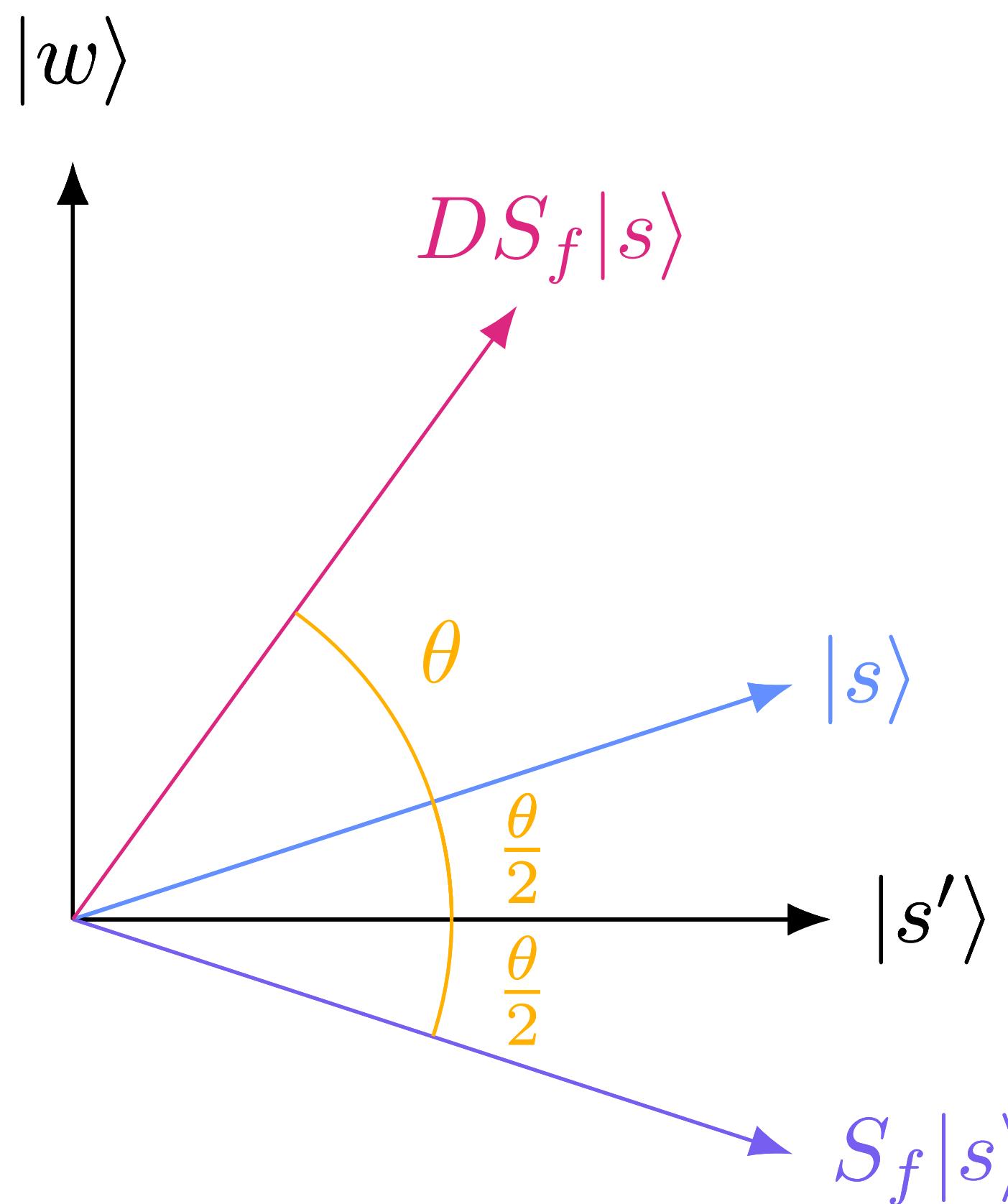
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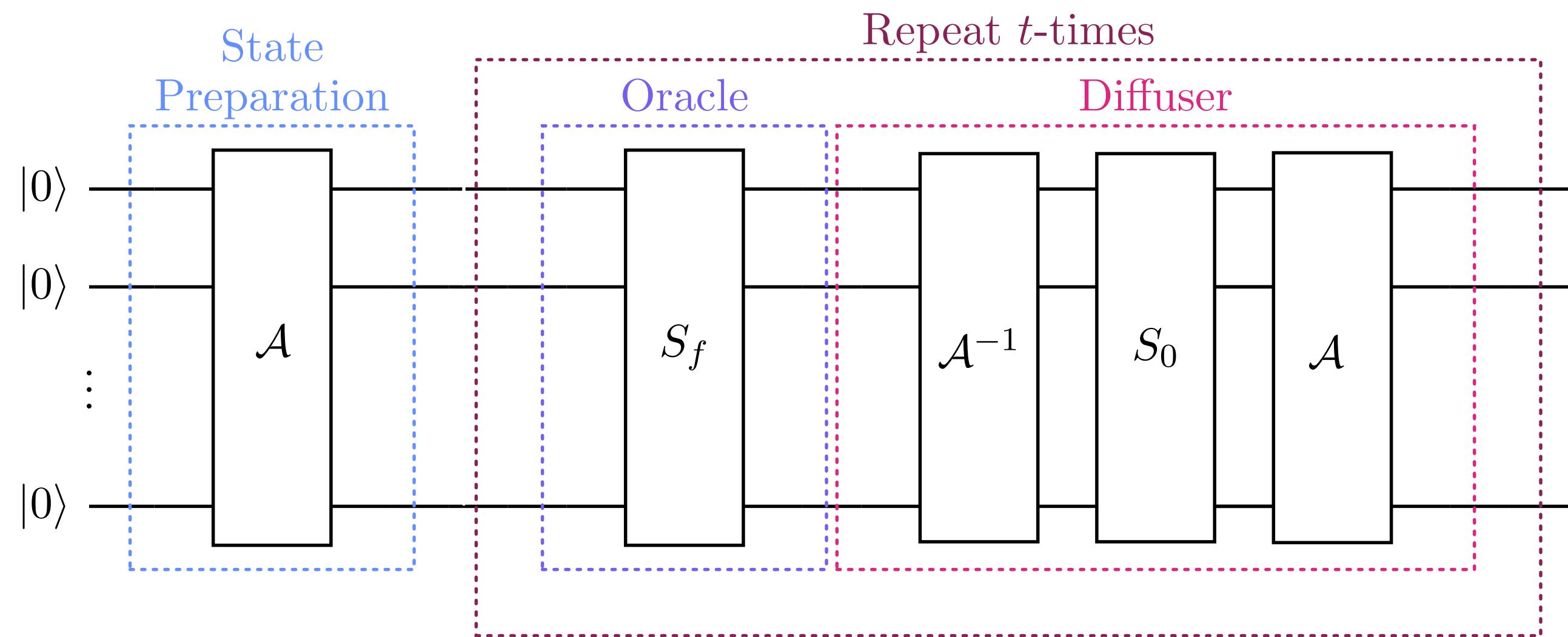
Quantum Amplitude Amplification

The optimal number of iterations of the QAA routine \mathcal{Q} is given by

$$t = \left\lfloor \frac{\pi}{4} \sqrt{\frac{N}{m}} \right\rfloor$$

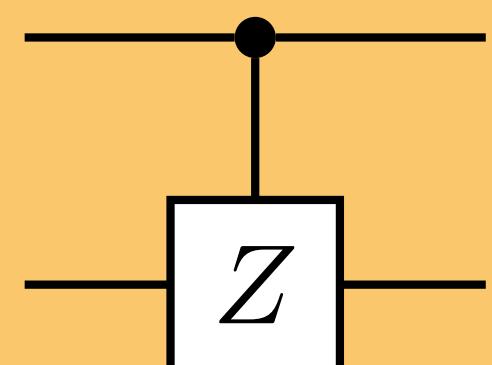
After t iterations of \mathcal{Q} , measurement will return a marked state with high probability

QAA therefore scales as $\mathcal{O}(\sqrt{N})$, thus achieving a **polynomial speedup** over classical search algorithms, which scale as $\mathcal{O}(N)$



Oracle Construction

Consider a two qubit example where $|11\rangle$ is the marked state



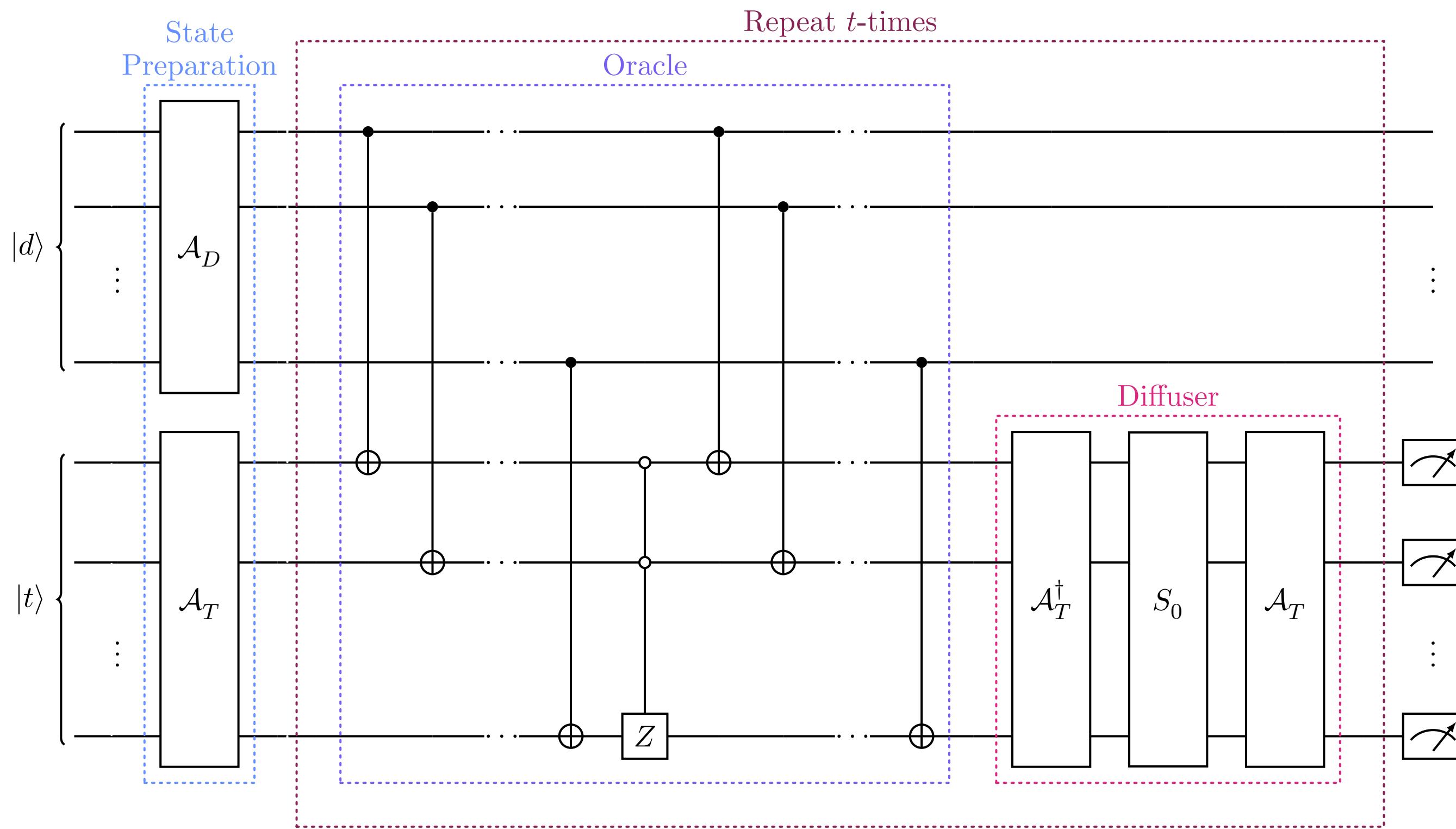
$$S_f : I \otimes |0\rangle\langle 0| + Z \otimes |1\rangle\langle 1|$$

Quantum Template Matching

To perform template matching, we must **abstract** the QAA routine by constructing a new **oracle**

Introducing a new **data register** and acting the oracle across **two registers** allows for **data** to be **parsed directly** to the algorithm

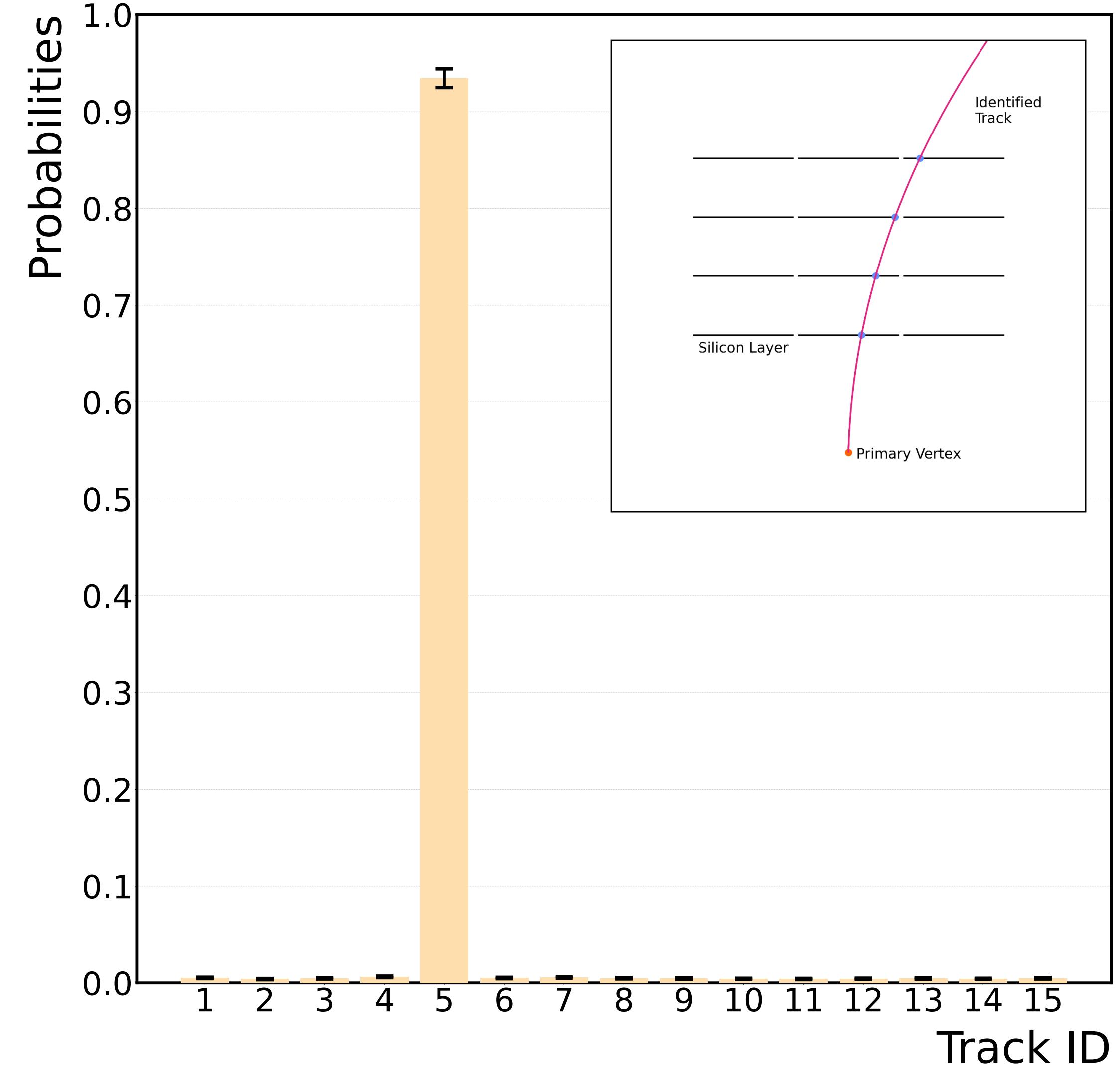
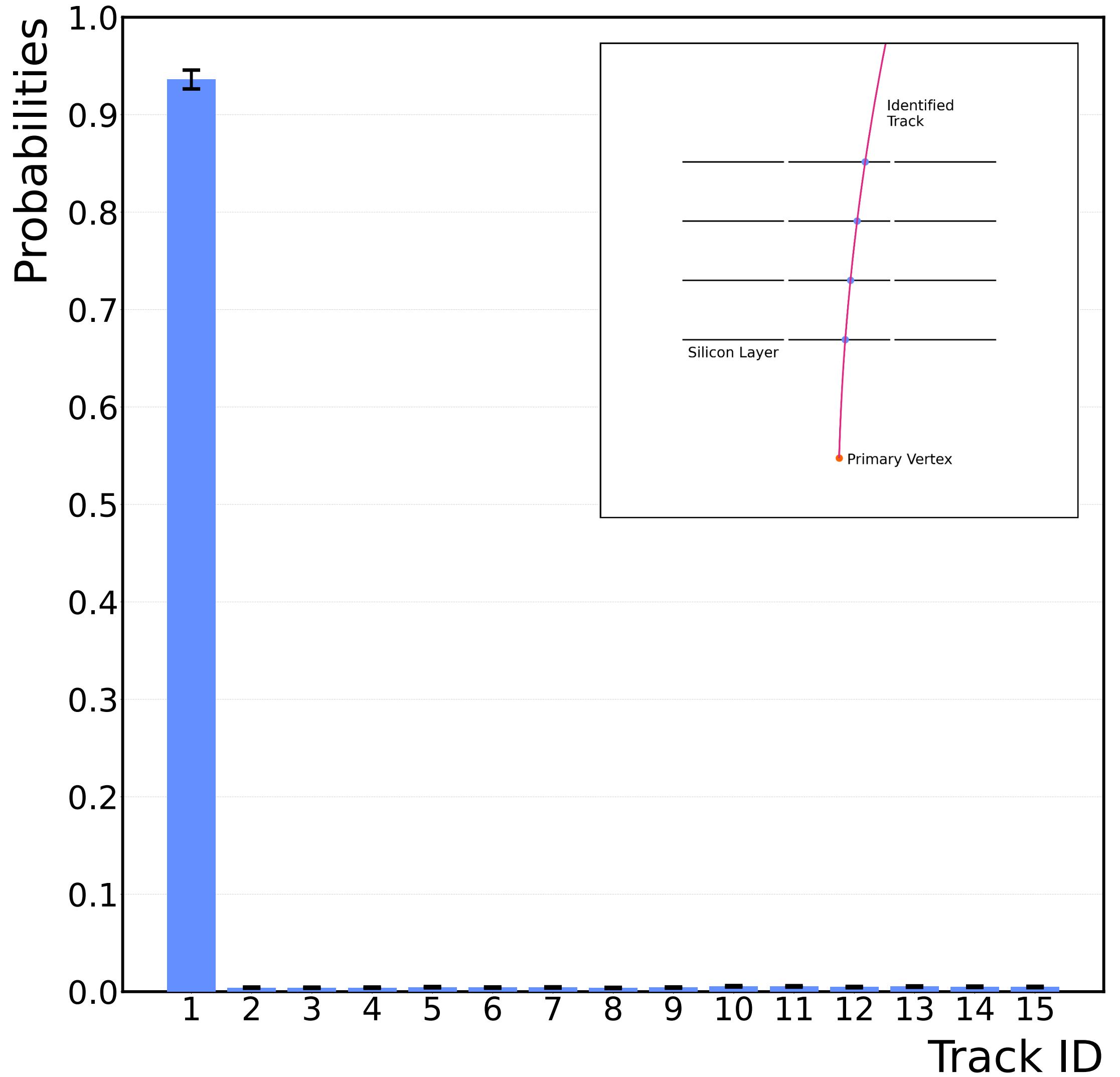
The oracle is constructed from a series of **CNOT** gates and a phase inversion about the zero state on the **template register**



The **diffusion operation** then has the same form as the regular QAA routine

$$Q = \mathcal{A}^\dagger S_0 \mathcal{A} S_f'$$

Quantum Template Matching for Track Finding

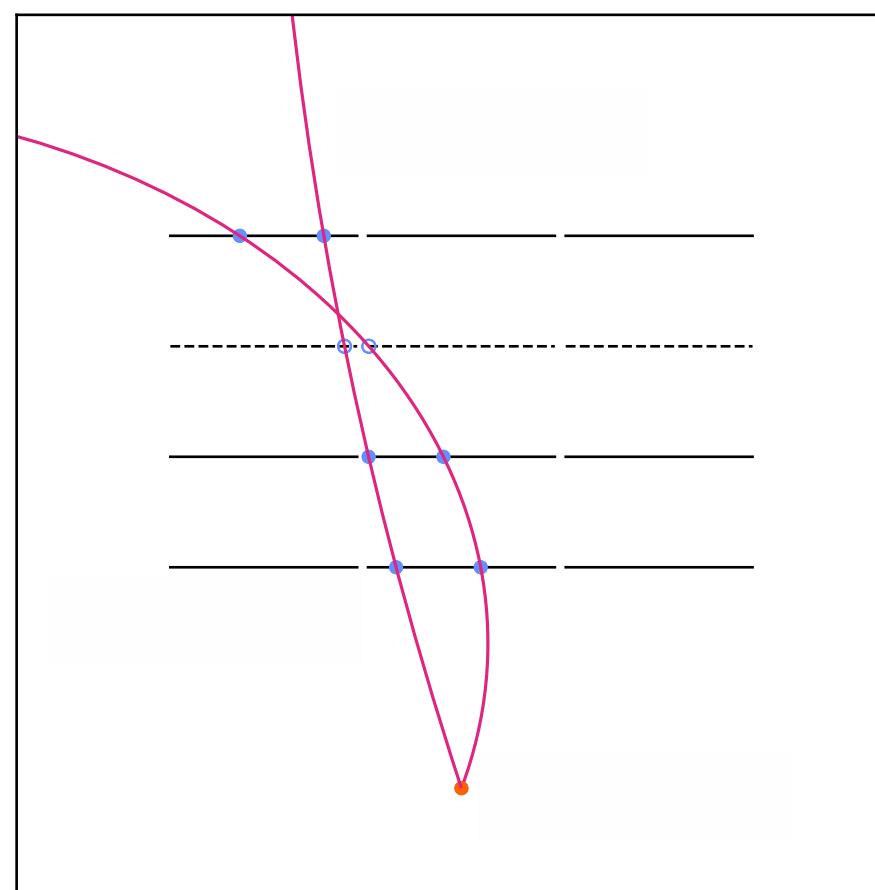
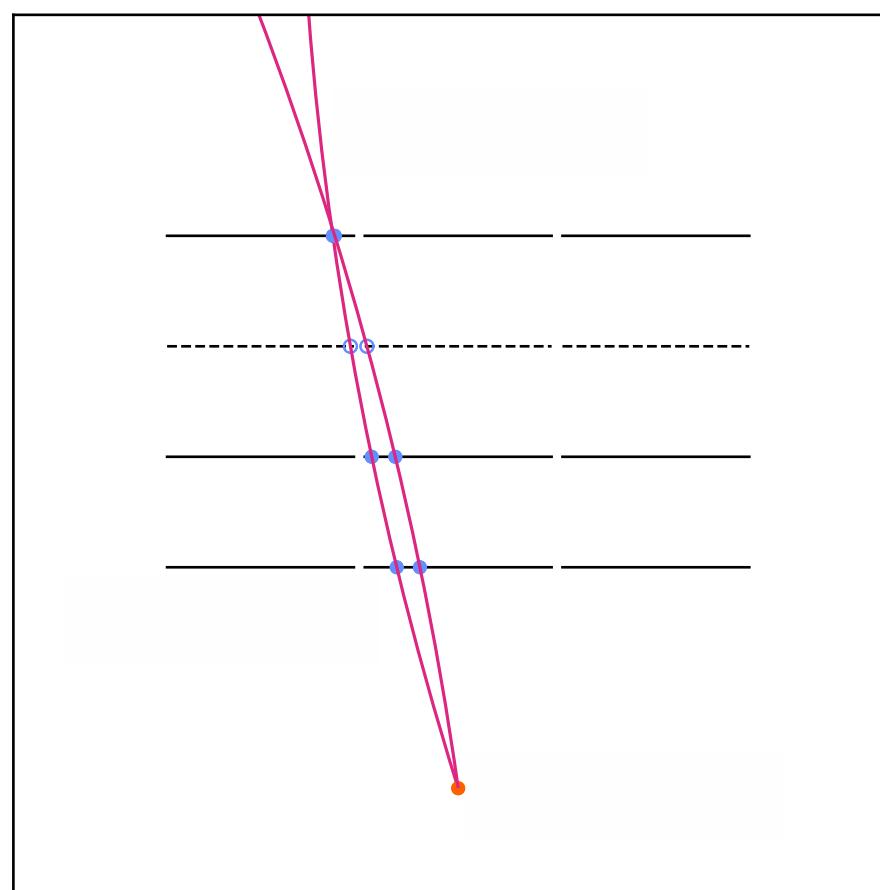
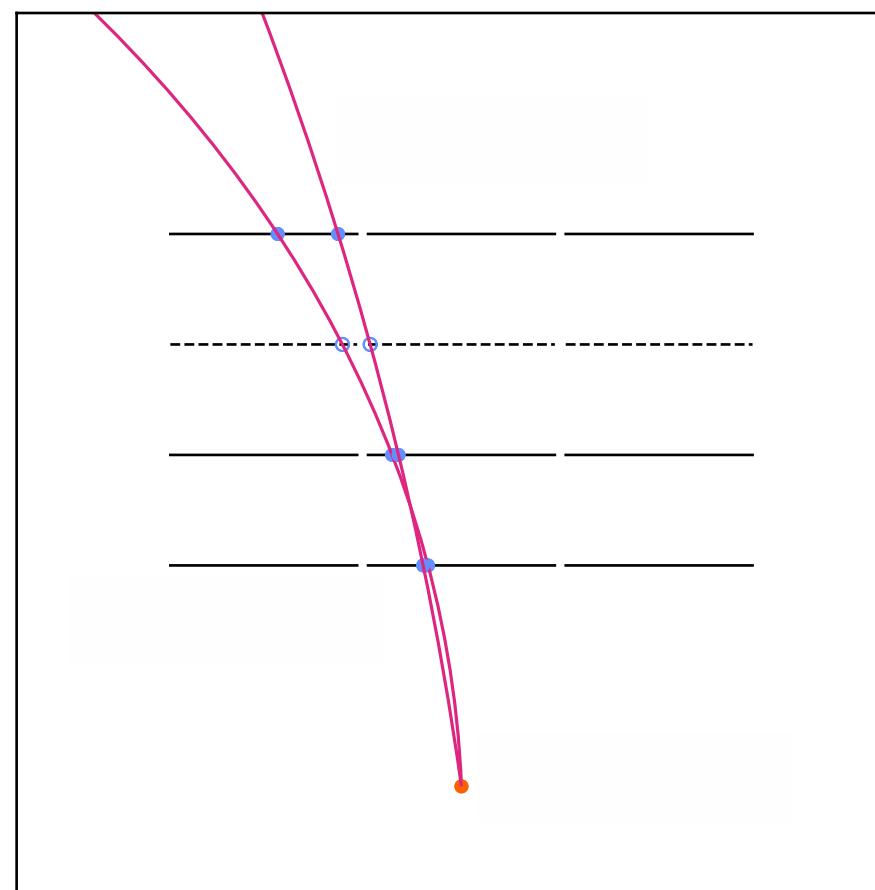
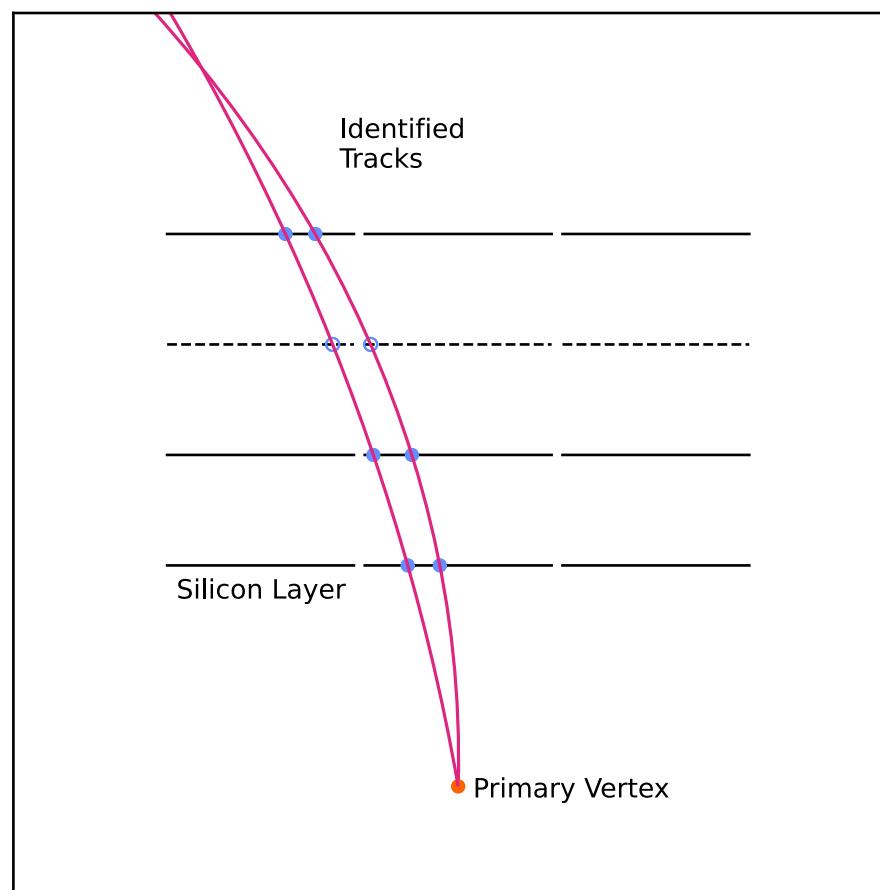


Quantum Track Finding with Missing Hits

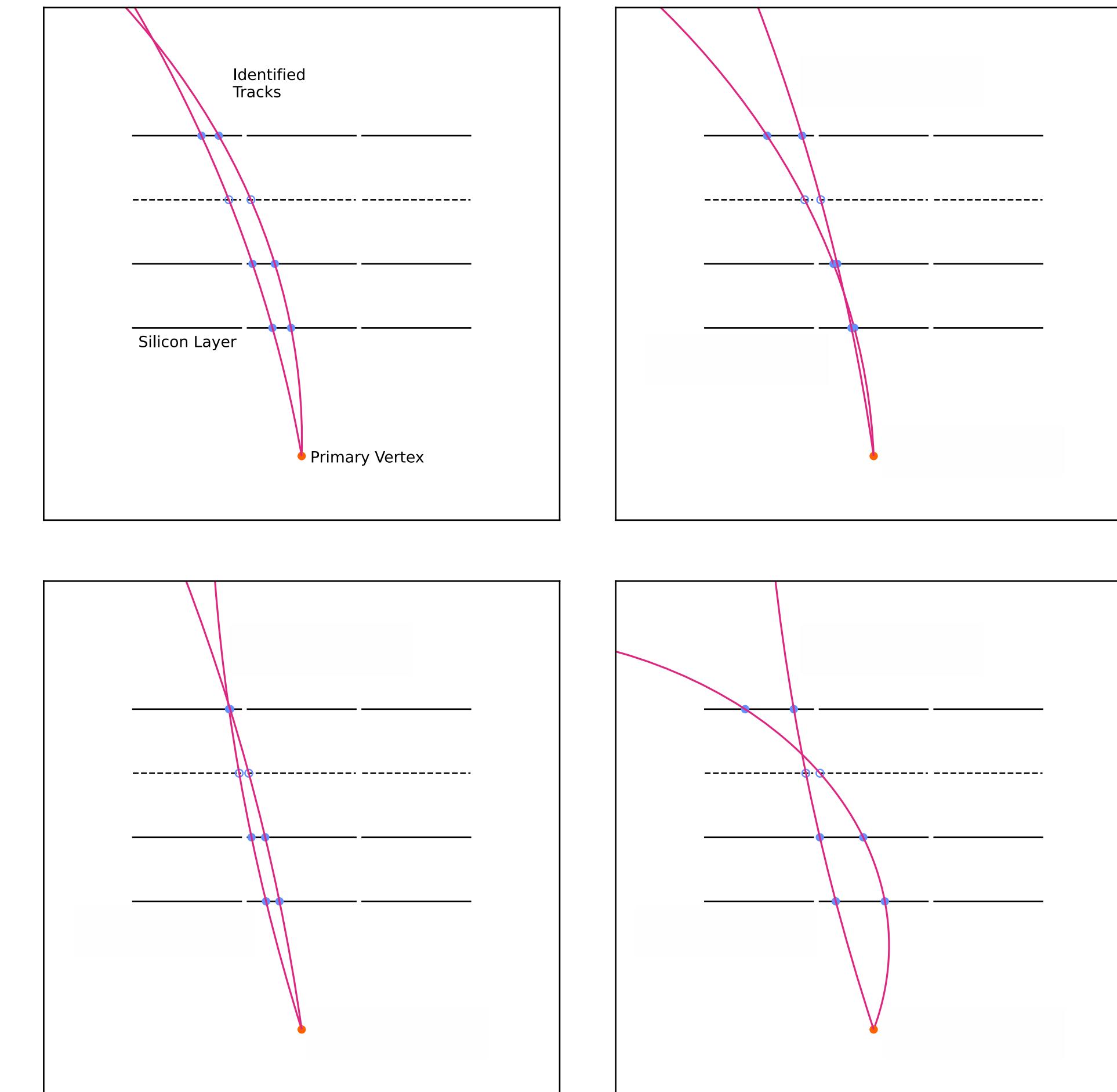
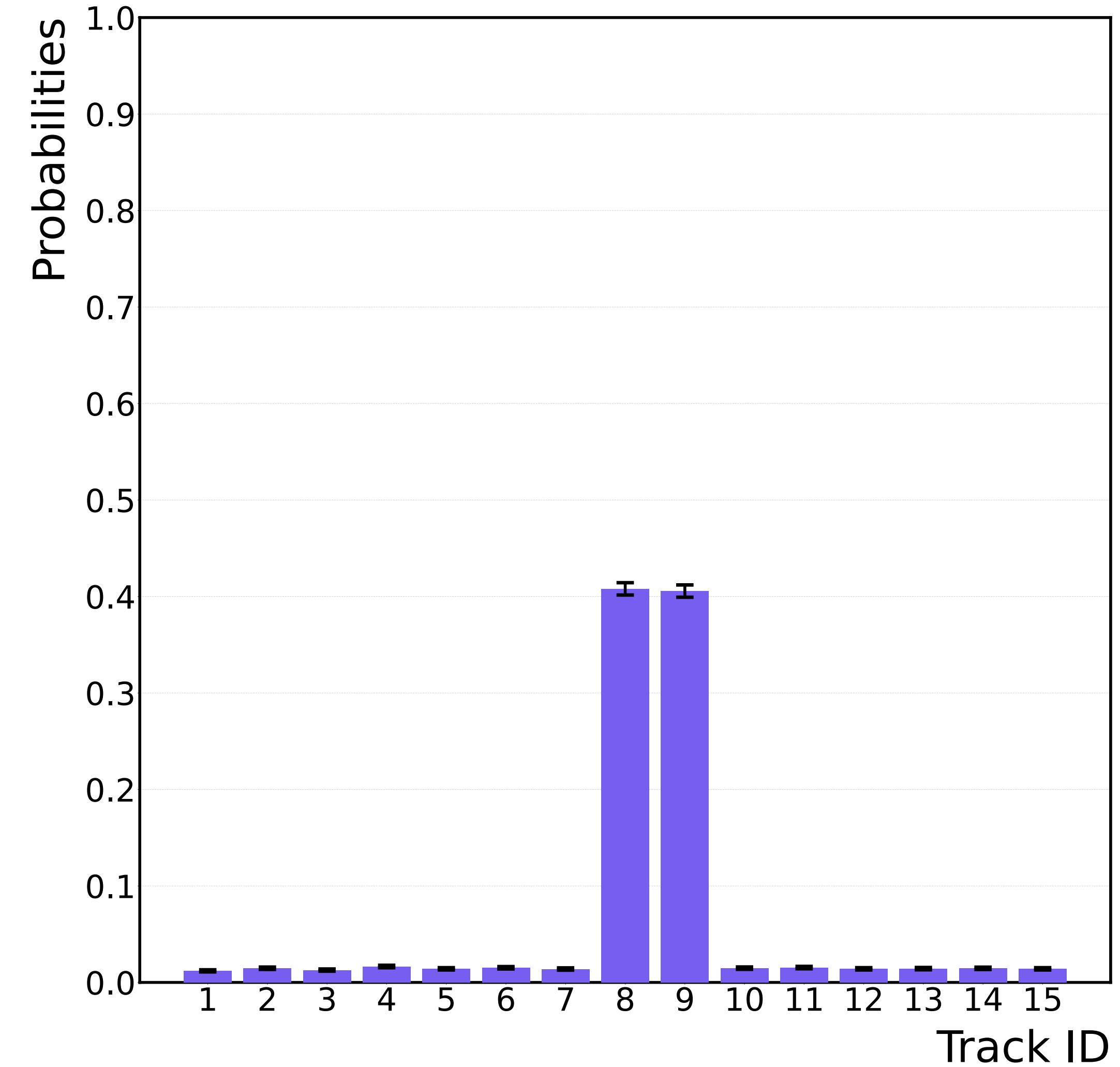
A primary challenge for track finding algorithms is when a particle traverses a detector without registering a hit in one or more detector module

An Associative Memory approach to track finding cannot manage **missing hit data**

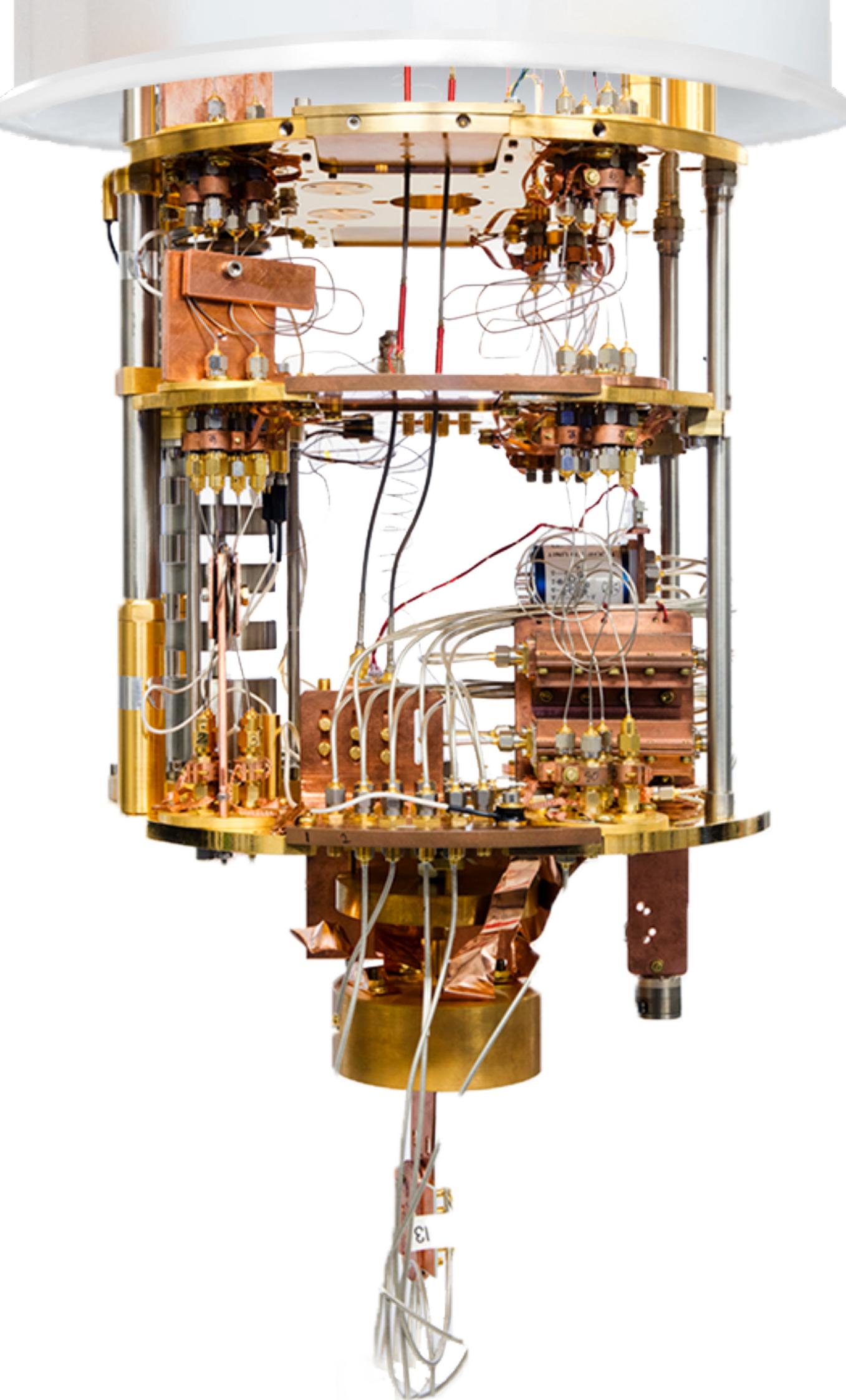
Modifying the oracle allows for the quantum template algorithm to efficiently search on missing hit data, **without an increase in resources** and retaining the **high accuracy** and **speedup**



Quantum Track Finding with Missing Hits



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Summary

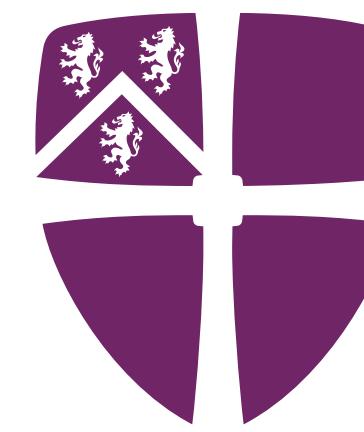
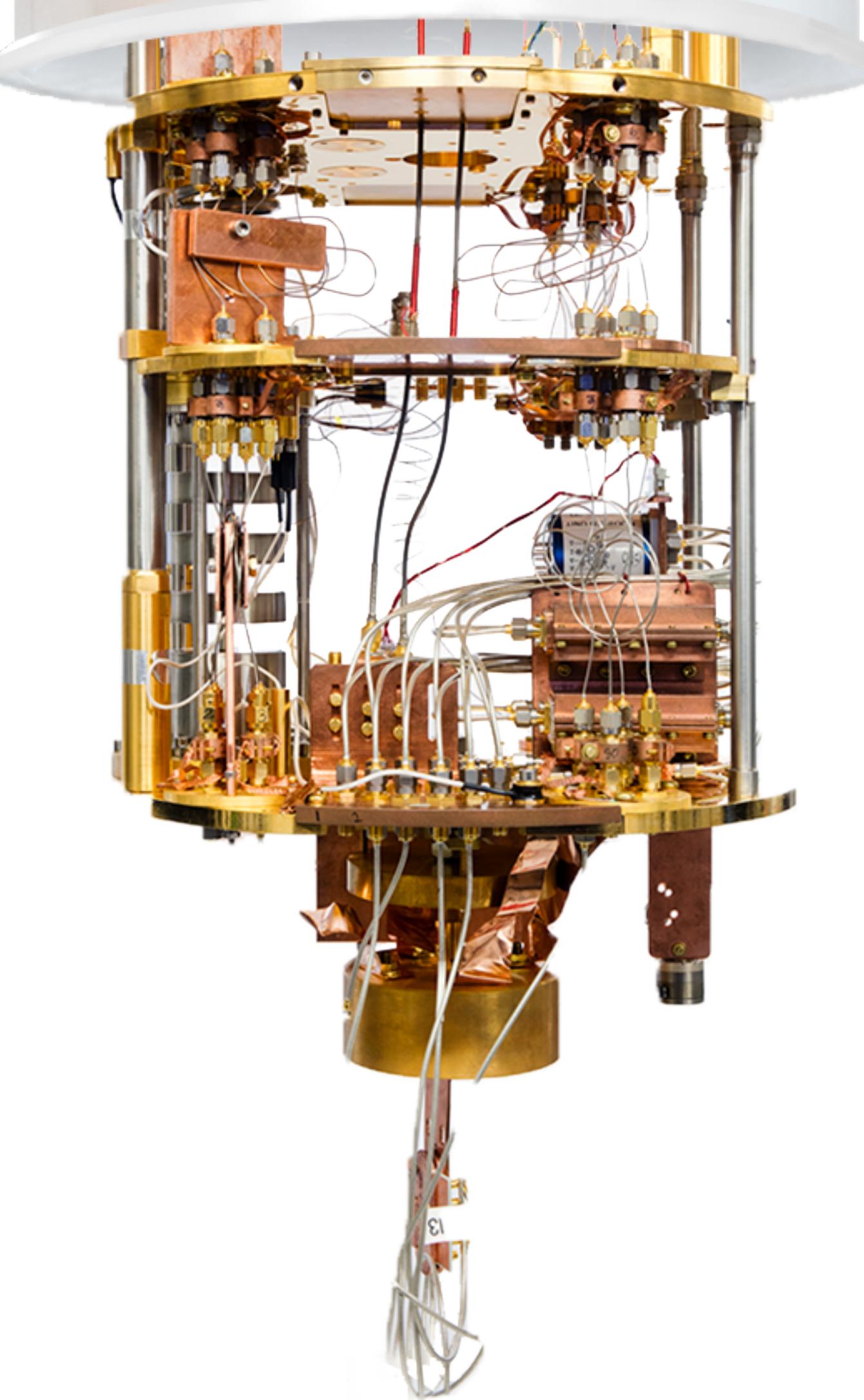
High Energy Physics is on the edge of a **computational frontier**, the High Luminosity Large Hadron Collider and FCC will provide **unprecedented amounts of data**

Quantum Computing offers an impressive and powerful tool to **combat computational bottlenecks**, both for theoretical and experimental purposes

The **first realistic simulation** of a **high energy collision** has been presented using a compact **quantum walk** implementation, allowing for the algorithm to be run on a **NISQ device**

We present an **efficient** approach to track finding using quantum computers by exploiting the **QAA** routine and employing a **novel oracle** paving the way for **practical quantum track finding**

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Backup Slides

Simon Williams

Future Colliders, Corfu Summer Institute,
24th May 2024

Noisy Intermediate-Scale Quantum Devices

NISQ devices:

No continuous quantum error correction, prone to large noise effects from environment.



Transpilation:

Loading the circuit onto the backend, transpilation can be used to optimise the circuit: **qubit and coupling mapping, noise models, etc.**

Quantum errors:

Mutliqubit qubit gates: CNOT gates have higher associated errors than single qubit gates.

SWAP errors: SWAP operations require 3 CNOT gates

T1 times: The time it takes for an excited qubit to decay back to the ground state.

Circuit depth! - Compact circuits needed!

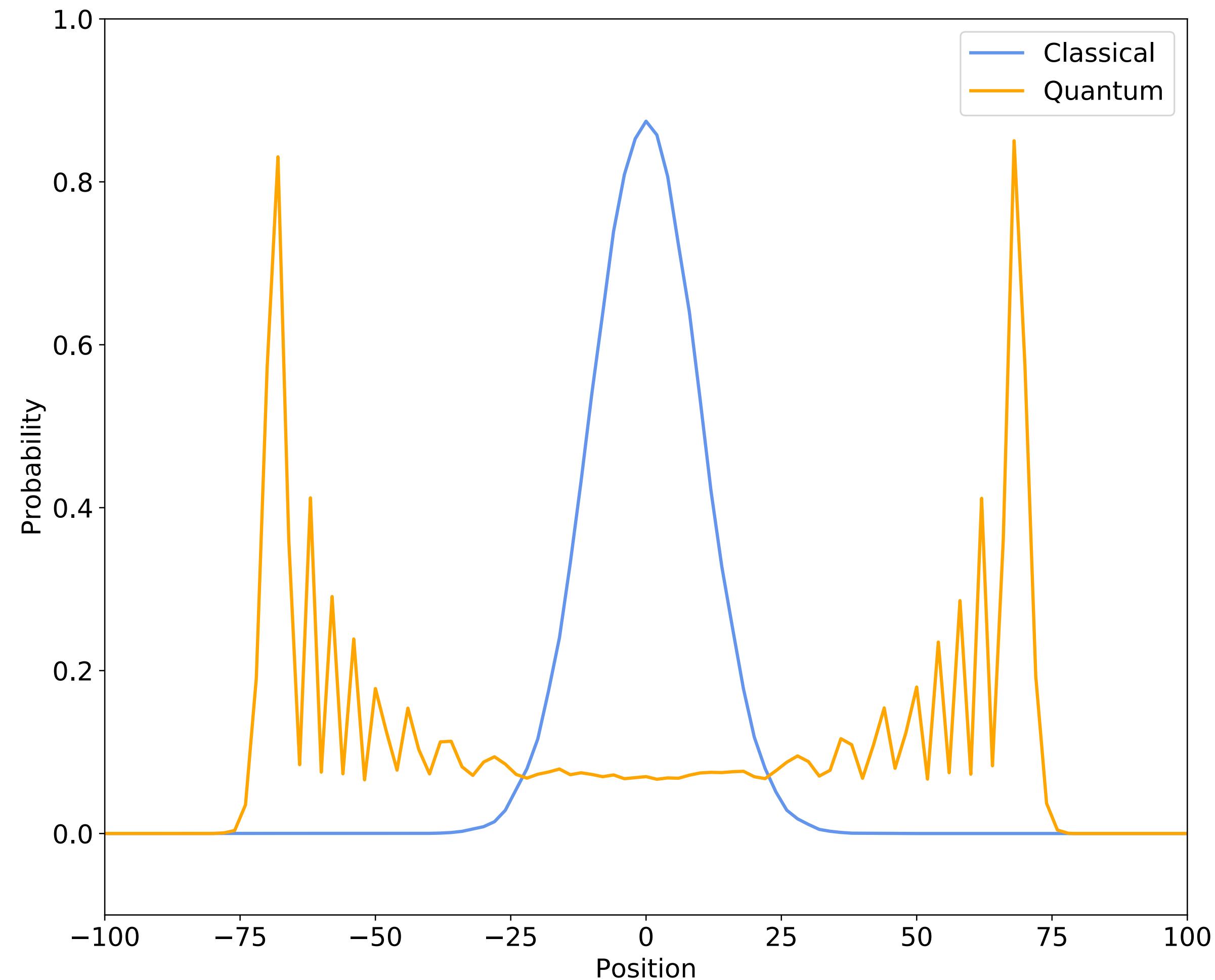
Speed up via Quantum Walks

Quantum Walks have long been conjectured to achieve at least **quadratic speed up**

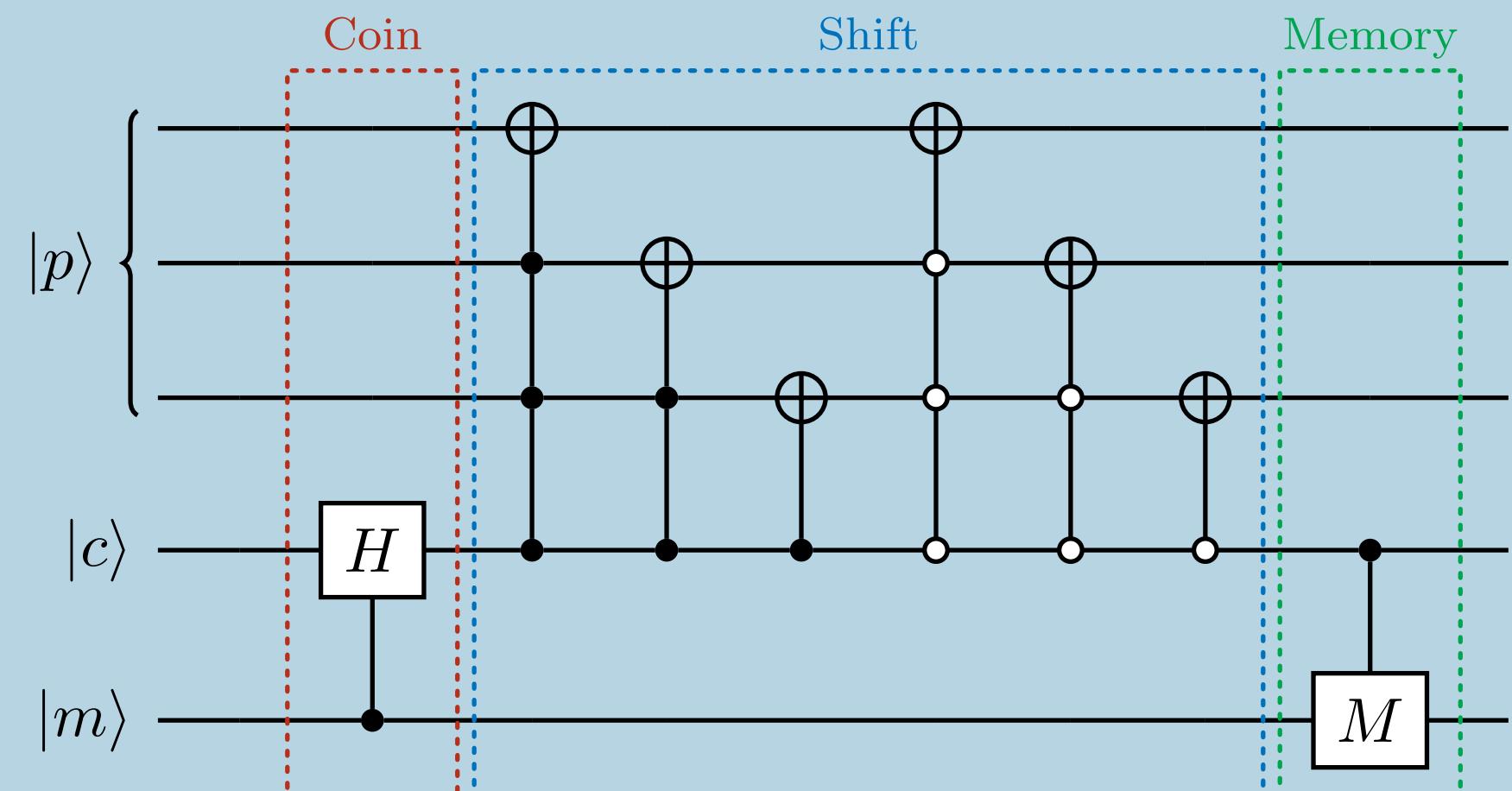
Szegedy Quantum Walks have been proven to achieve quadratic speed up for **Markov Chain Monte Carlo**

This has been proven under the condition that the MCMC algorithm is **reversible and ergodic**

Work is ongoing to prove this is true for all QWs, but latest upper limits are on par with classical RW



Quantum Walks with Memory



Qubit model:

Augment system further by adding an additional memory space

$$\mathcal{H} = \mathcal{H}_P \otimes \mathcal{H}_C \otimes \mathcal{H}_M$$

Advantages:

- Arbitrary dynamics
- Classical dynamics in unitary evolution

Disadvantages:

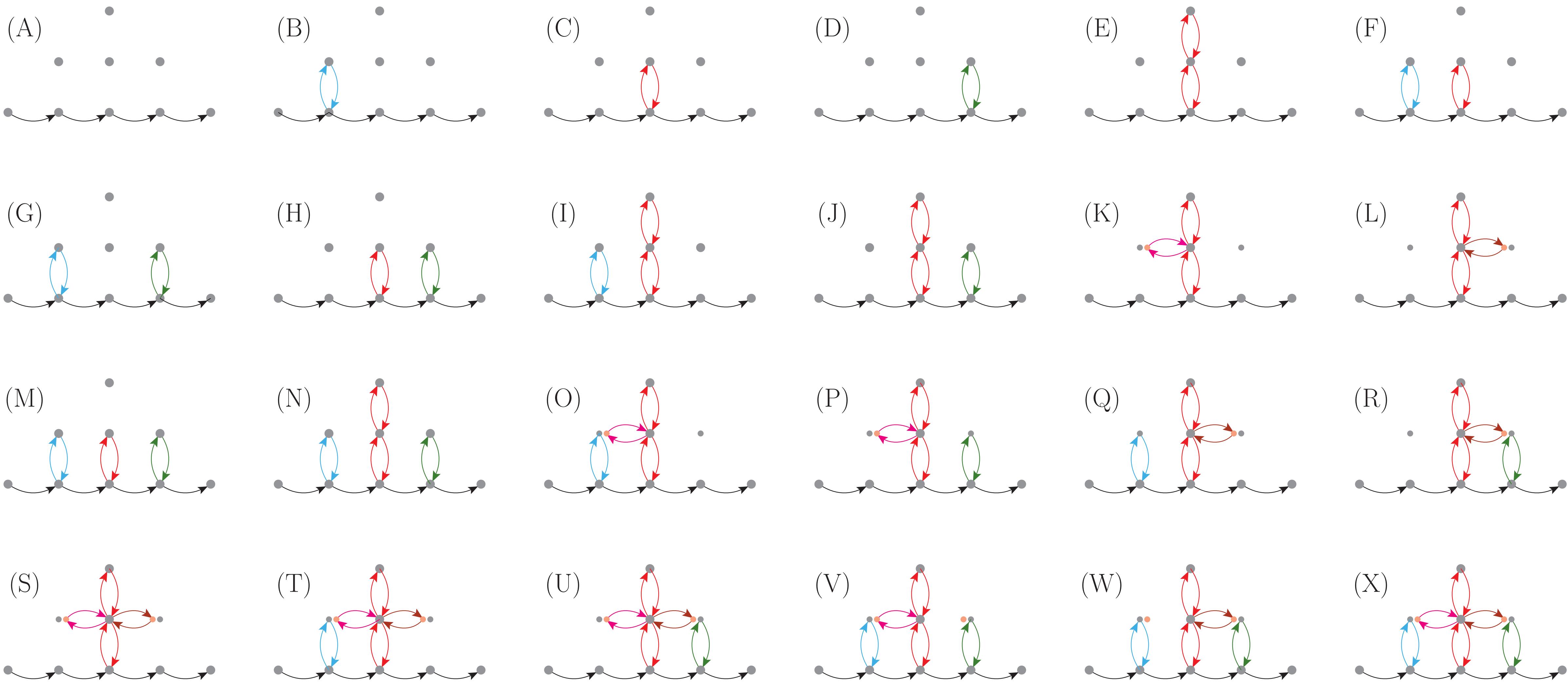
- Tight conditions on quantum advantage

Quantum Parton Showers:

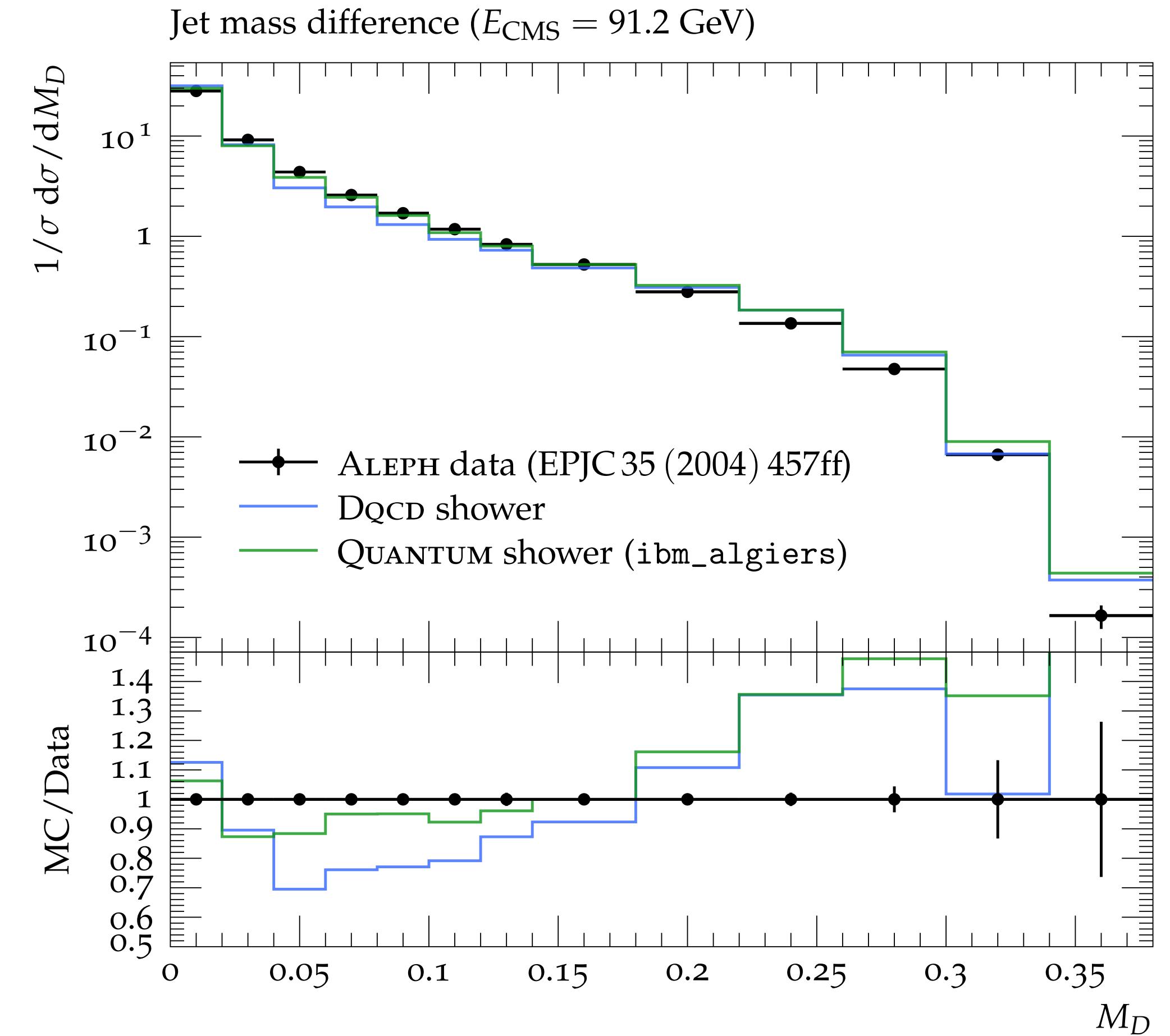
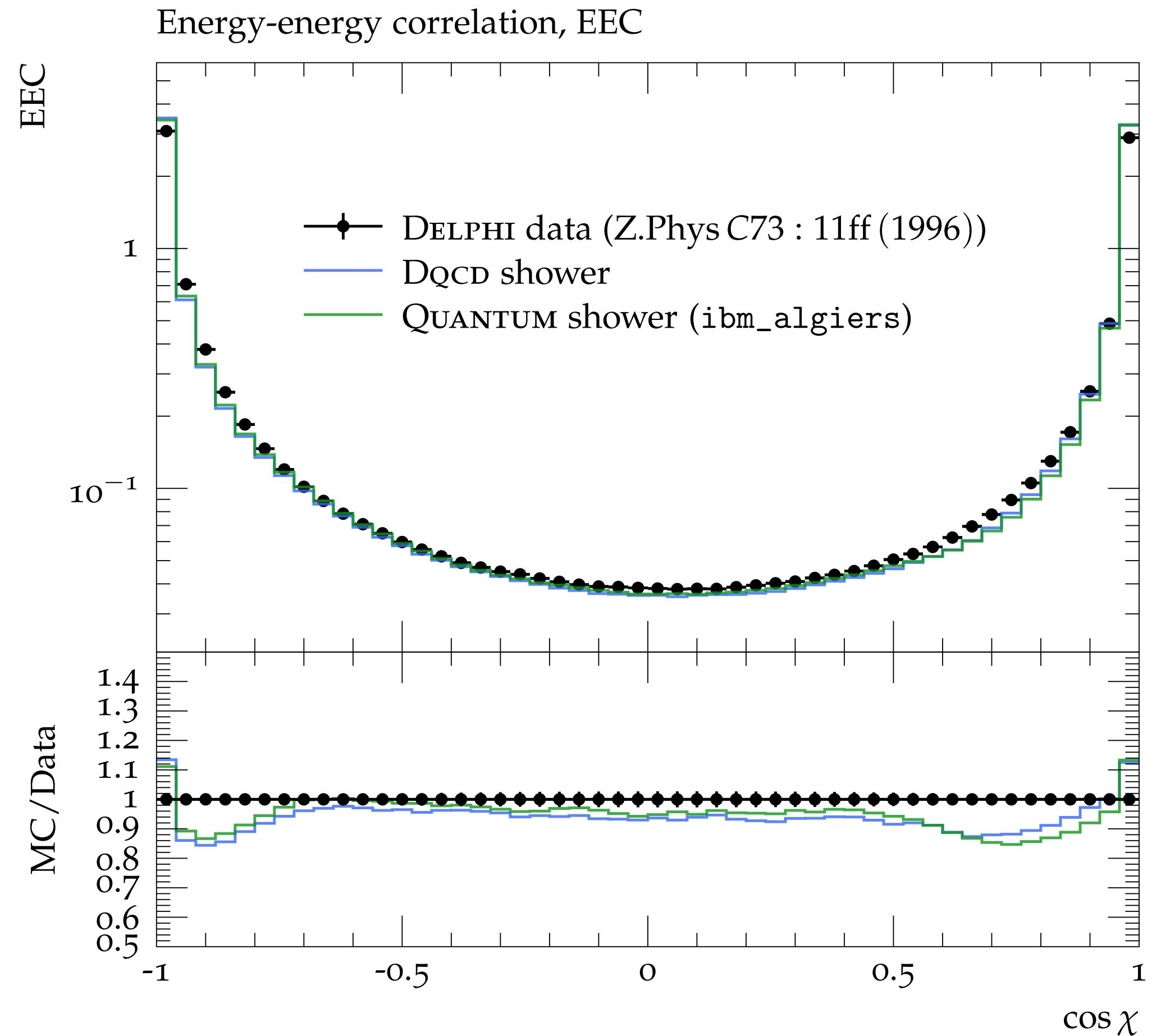
Quantum Walks with memory have proven to be very useful for quantum parton showers.

K. Bepari, S. Malik, M. Spannowsky and SW, Phys. Rev. D 106 (2022) 5, 056002

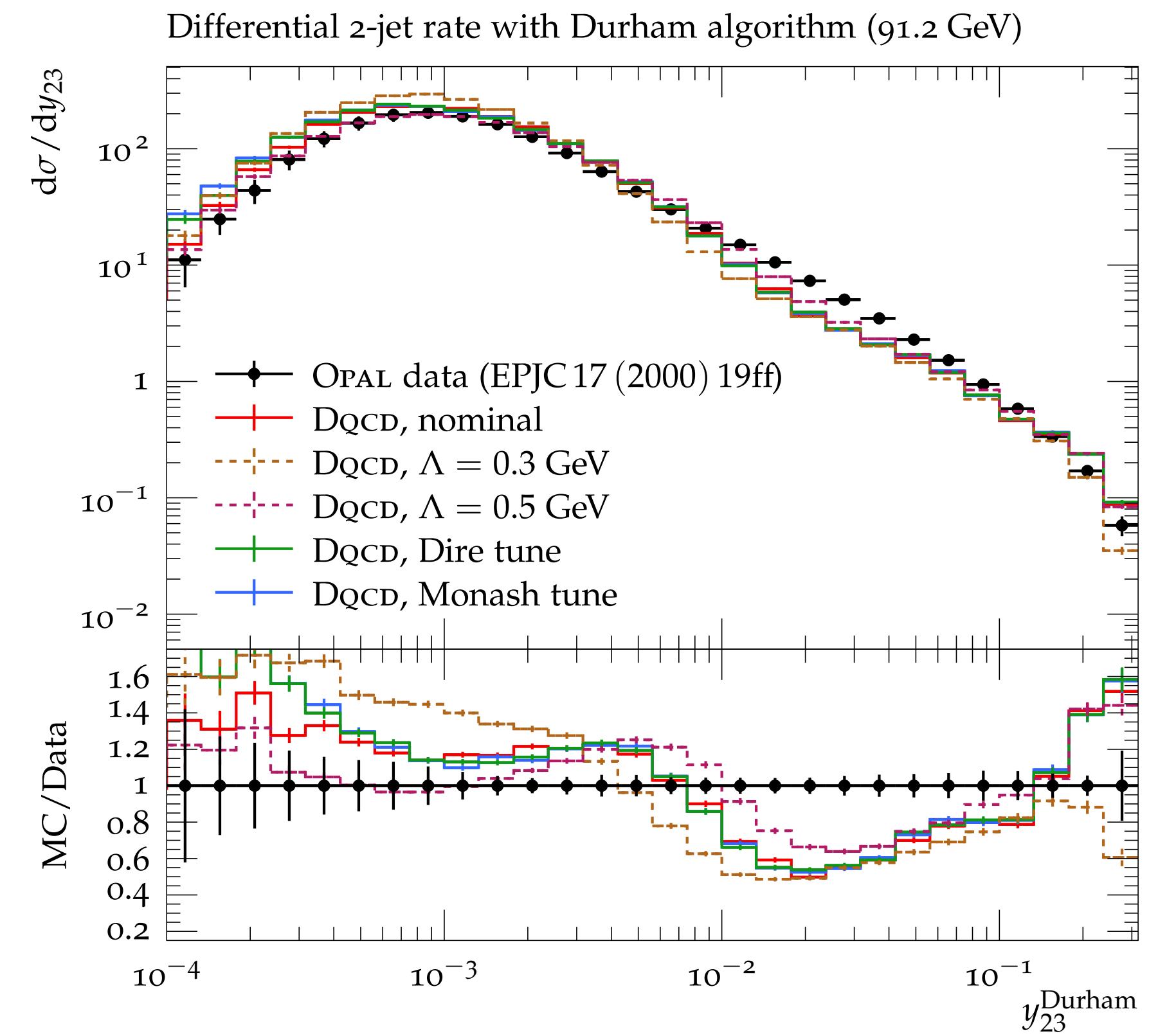
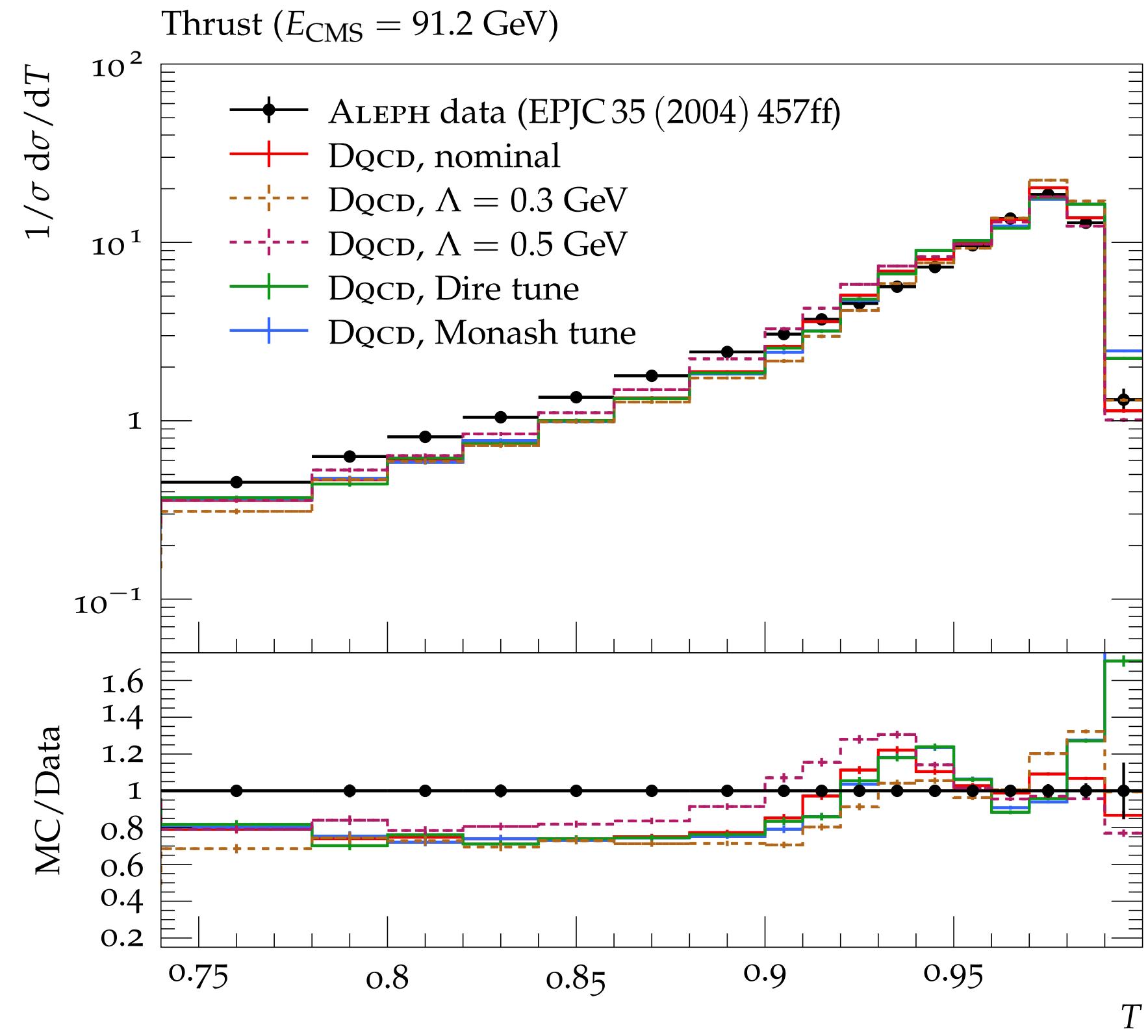
Discrete QCD - Grove Structures



Collider Events on a Quantum Computer

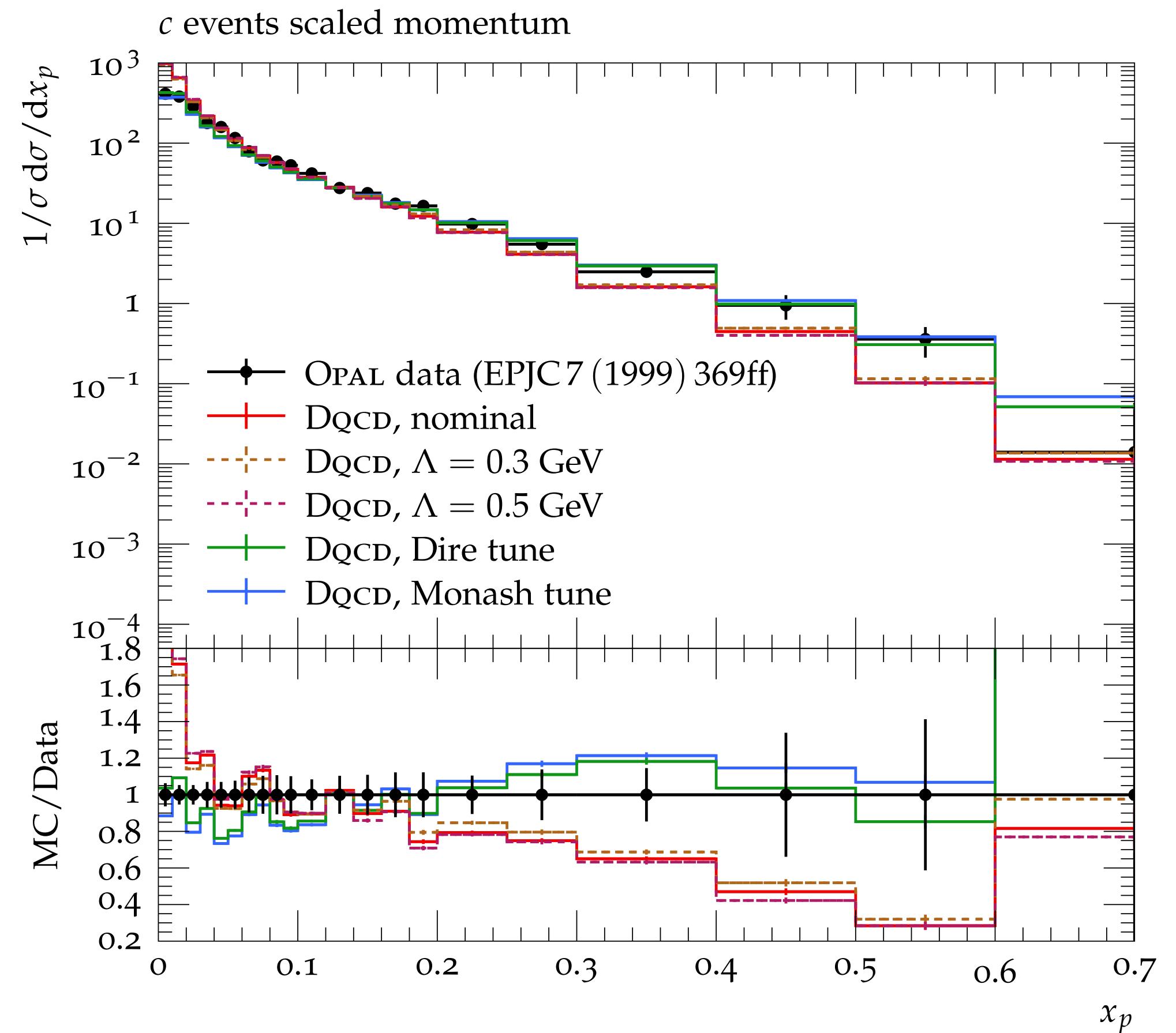
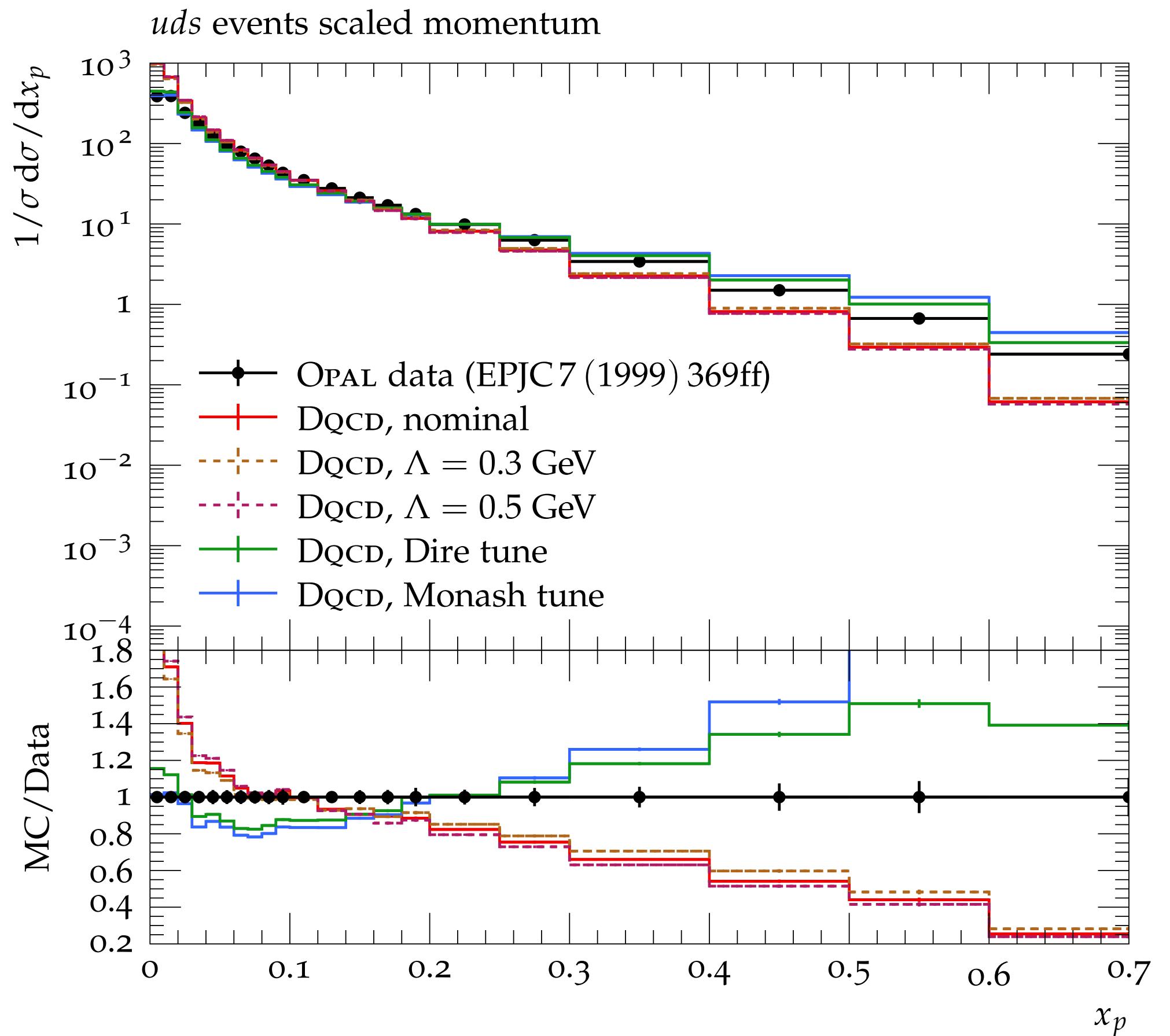


Collider Events on a Quantum Computer - Varying Λ



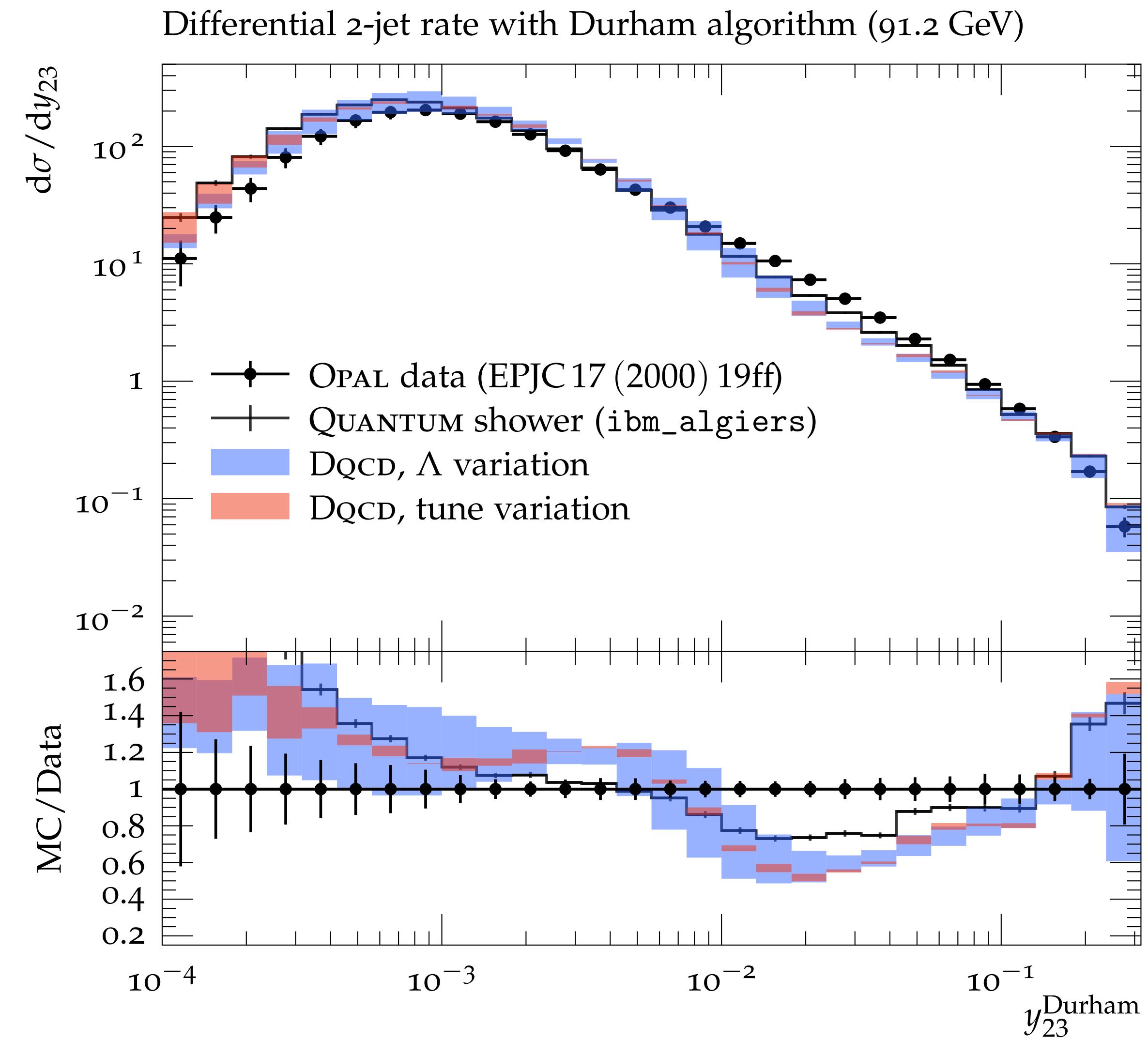
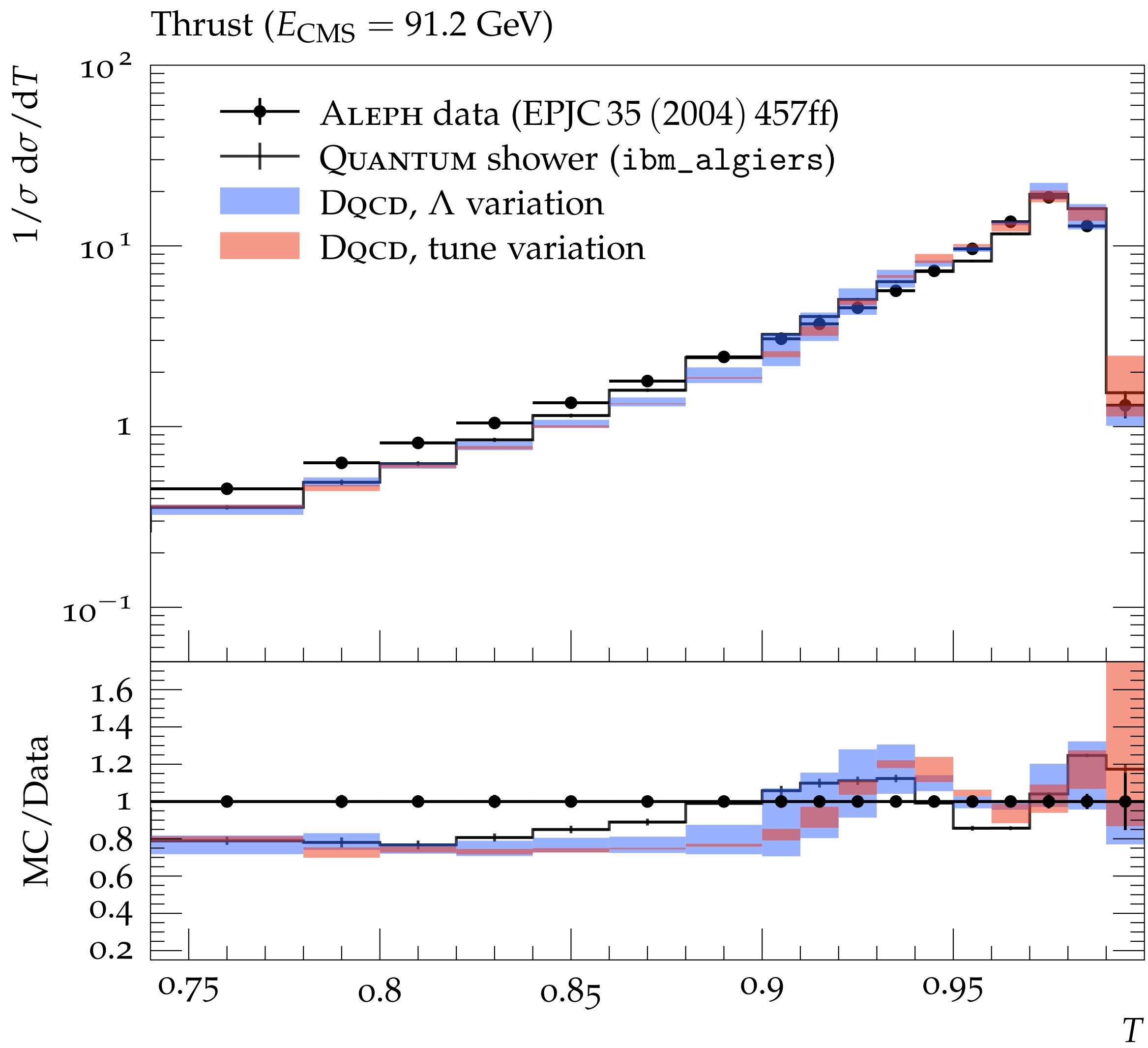
Varying values for the mass scale Λ . This leads to non-negligible uncertainties, however this is expected from a leading logarithm model.

Collider Events on a Quantum Computer - Varying Λ

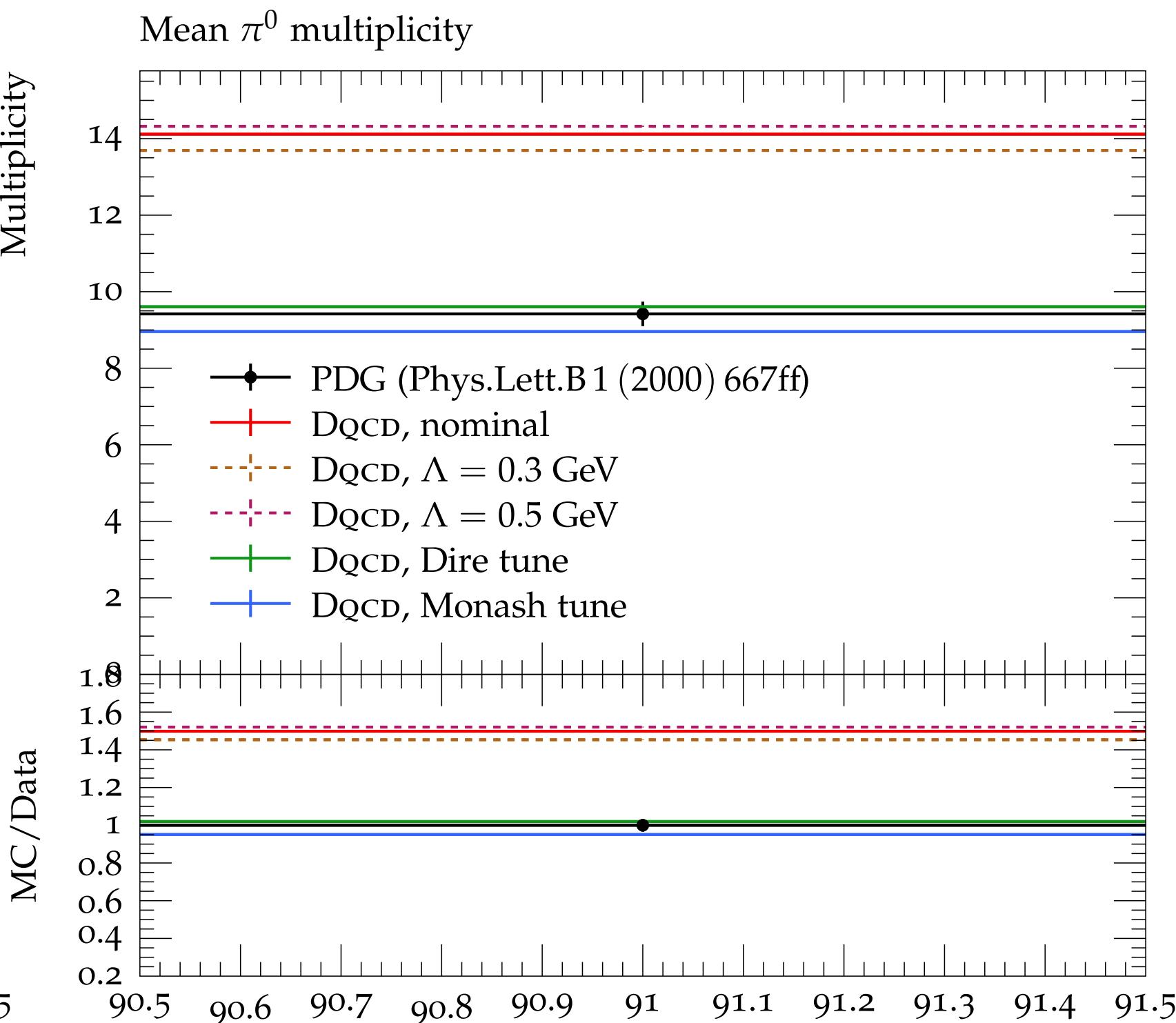
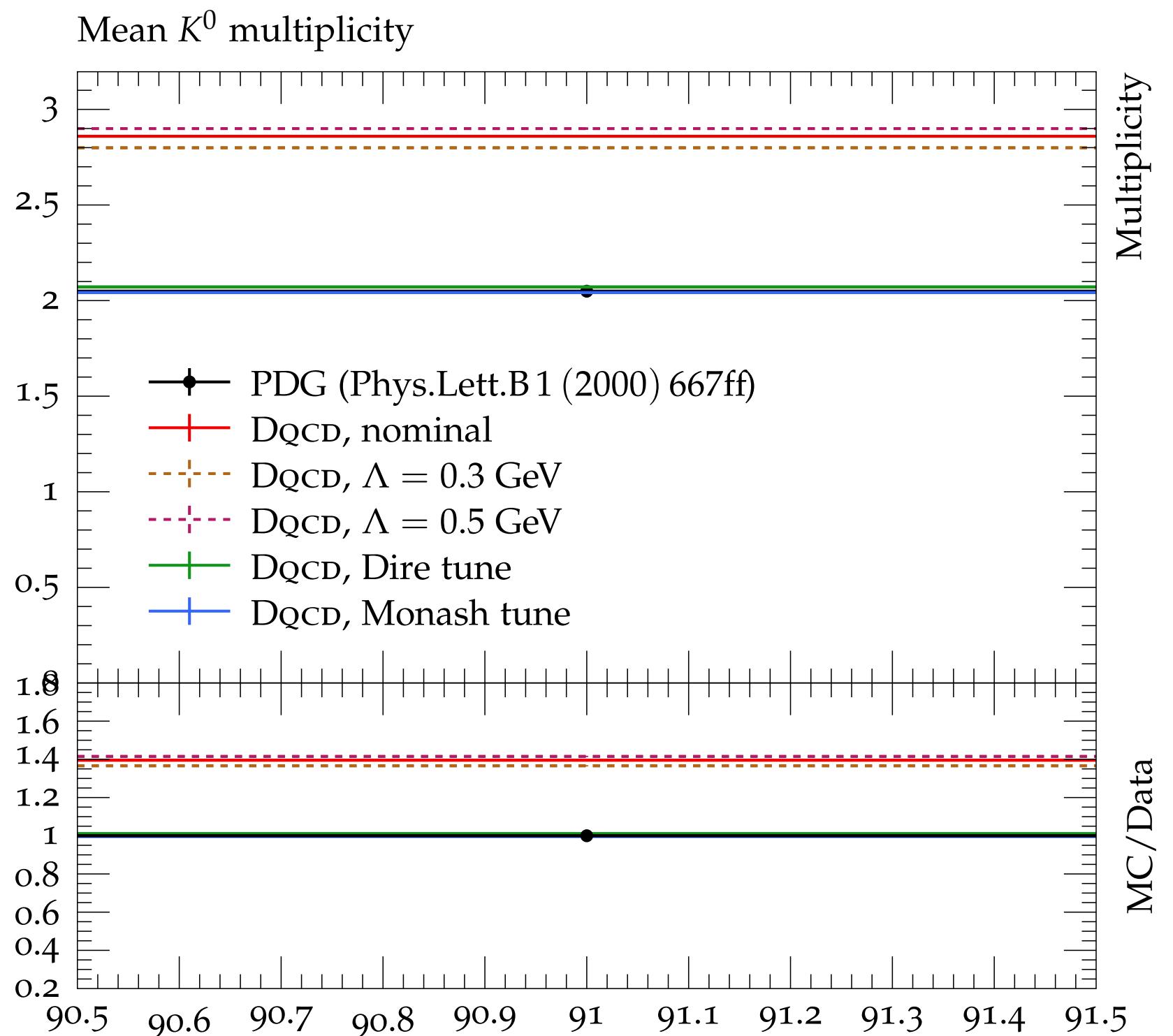
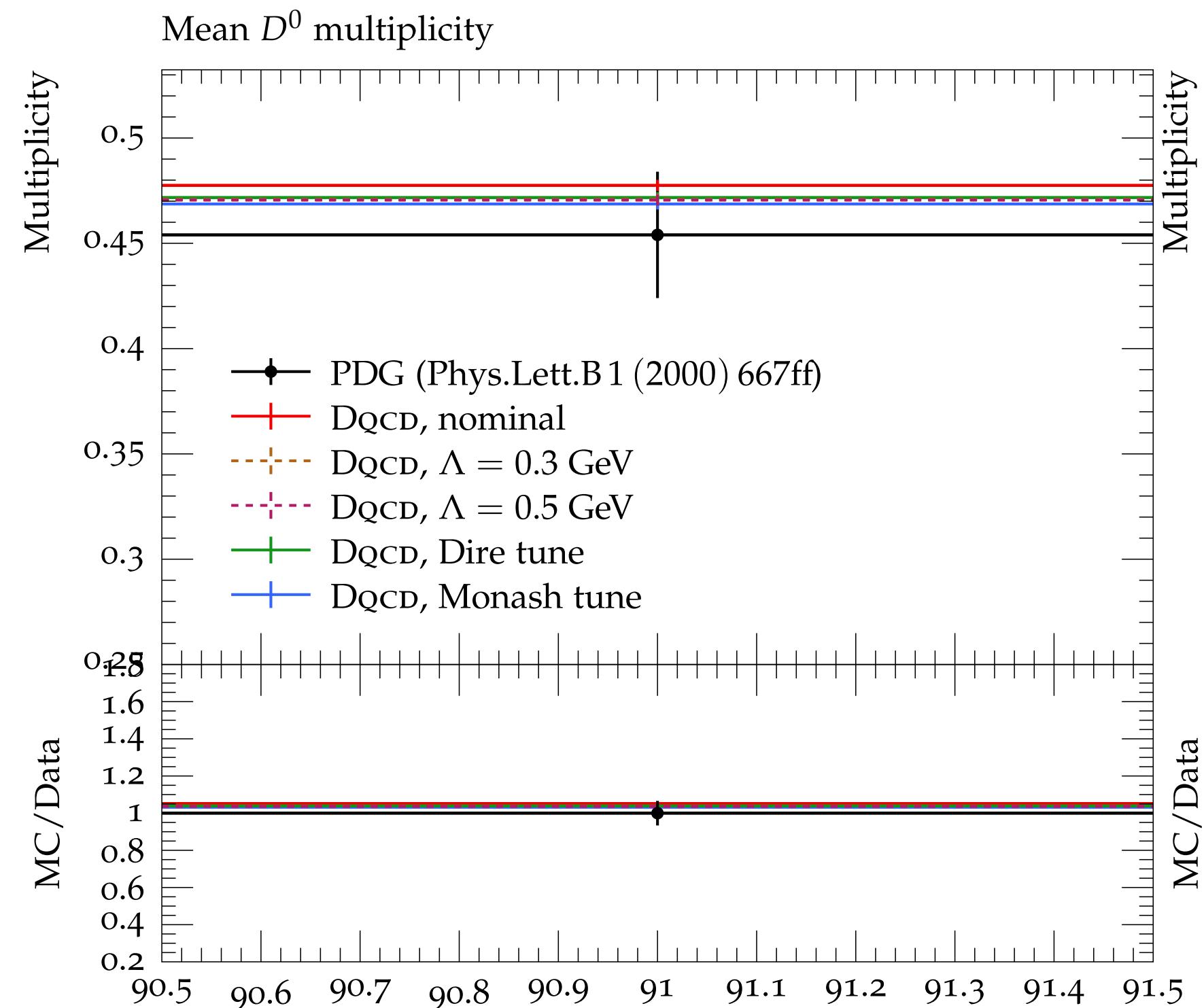


Varying values for the mass scale Λ . This leads to non-negligible uncertainties, however this is expected from a leading logarithm model.

Collider Events on a Quantum Computer



Collider Events on a Quantum Computer - Changing tune



Observables dominated by non-perturbative dynamics show mild dependence on the mass scale Λ , but are highly sensitive to changes in the tune.