

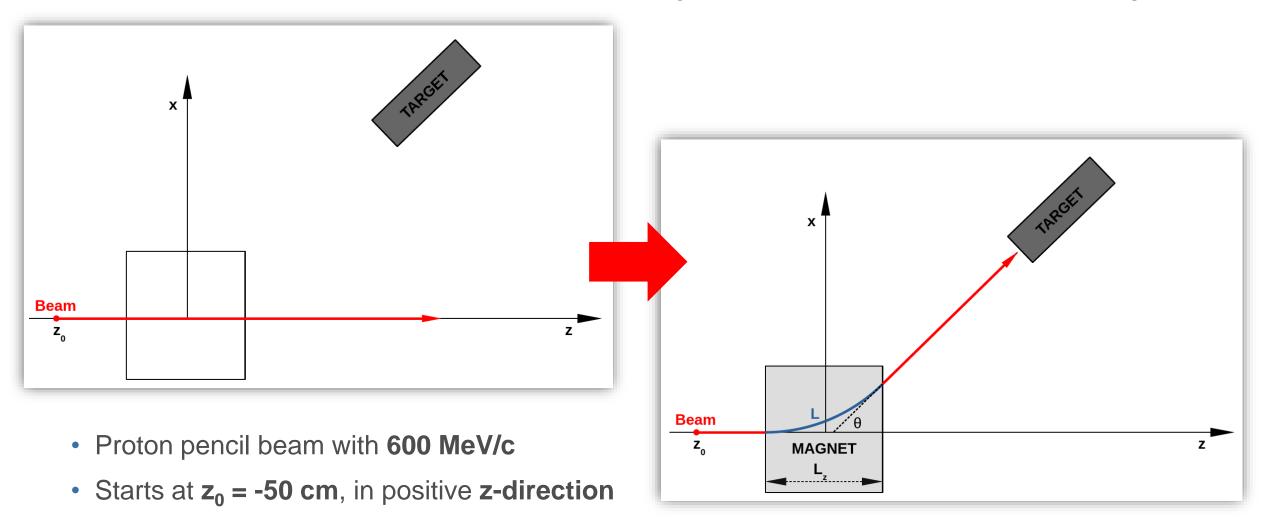
## **Exercise: Magnetic Field**

### Aim of the exercise:

- Define a dipole field which deviates the beam on a target
- Plot the field
- Visualize the effect of the field on the beam trajectory

## Goal of the exercise

Introduce a dipole field in order to deflect a given beam on a pre-defined target

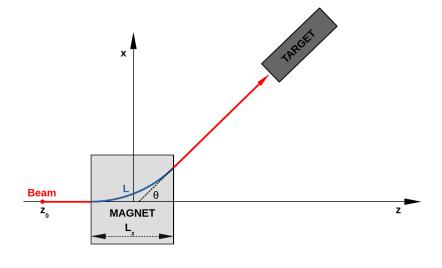


## **Steps**

- The beam, regions and scoring is pre-defined
  - Note that all regions except the target are set to VACUUM (including the magnet)



- Activate a magnetic field in the pre-defined region called MAGNET (ASSIGNMA card)
- 2. Introduce a MGNFIELD card and define a B field such that:
  - a. the beam is deflected in the **x-z plane** as illustrated in the figure (hint: the B field direction can be determined from the Lorentz force).
  - b. the deflection angle  $\theta$  is **25 deg**; use the formula on slide 5 to determine the required |B|. Note that the magnet is  $L_z$ =**50 cm** long in z-direction.
- Verify that the field is correctly activated by plotting the field intensity and field vectors:
  - a. see lecture slides for instructions how to plot a field
  - b. make sure to chose an appropriate plotting plane which contains the field vectors
- 4. Run one cycle (1 primary) and plot the particle fluence in the x-z plane
  - a. use the *pre-defined* **usrbin** scoring in the Plot tab of Flair



For simplicity, let's keep the default transport settings

Did you manage to hit the target?



### Lorentz force

• Use following expression to determine which B field component needs to be set on the MGNFIELD card in order to deflect the beam on the target:

$$\begin{pmatrix} F_{\mathcal{X}} \\ F_{\mathcal{Y}} \\ F_{\mathcal{Z}} \end{pmatrix} = q \begin{pmatrix} v_{\mathcal{X}} \\ v_{\mathcal{Y}} \\ v_{\mathcal{Z}} \end{pmatrix} \times \begin{pmatrix} B_{\mathcal{X}} \\ B_{\mathcal{Y}} \\ B_{\mathcal{Z}} \end{pmatrix} = q \begin{pmatrix} v_{\mathcal{Y}} B_{\mathcal{Z}} - v_{\mathcal{Z}} B_{\mathcal{Y}} \\ v_{\mathcal{Z}} B_{\mathcal{X}} - v_{\mathcal{X}} B_{\mathcal{Z}} \\ v_{\mathcal{X}} B_{\mathcal{Y}} - v_{\mathcal{Y}} B_{\mathcal{X}} \end{pmatrix}$$

- $(F_x, F_y, F_z) = \text{Lorentz force}$
- q = Particle charge
- $(v_x, v_y, v_z)$  = Particle velocity
- $(B_x, B_y, B_z)$  = Magnetic field (magnetic flux density) components

# Required |B|

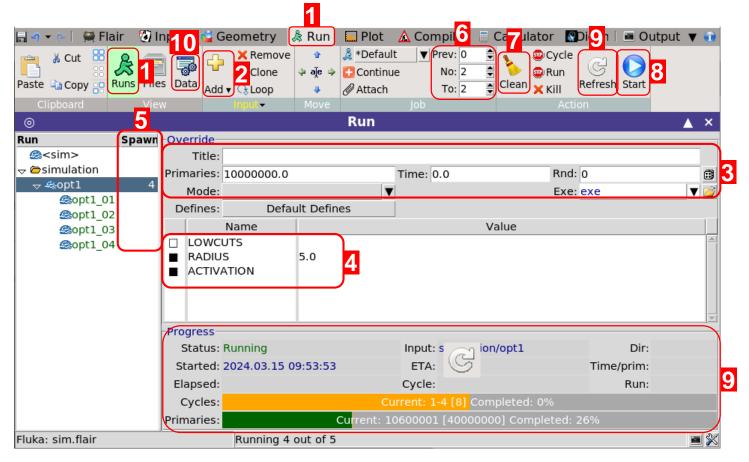
• Use the following expression to determine the required |B| in order to deviate the beam on the target:

$$\frac{p \left[ \frac{GeV/c}{c} \right]}{0.299792 Q \left[ \frac{e}{e} \right]} = \frac{|B| \left[ \frac{T}{c} \right] L_z \left[ \frac{m}{c} \right]}{\sin \theta}$$

- p = Particle momentum in GeV/c
- Q = Particle charge (as multiple of elementary charges)
- $|B| = \sqrt{B_x^2 + B_y^2 + B_z^2}$  in Tesla
- $L_z$  = Length of the magnetic field in z-direction (i.e. in the original beam direction)
- $\theta$  = Deflection angle in rad

Note: this formula can be simply derived from the Lorentz force and applies for a homogenous dipole field with  $L_z < R$ , where R is the bending radius.

## Flair Cheat Sheet





#### Remember!



- You can STOP or KILL the run.
- You can edit your input while the simulation runs.

#### !! WARNING !!!

Mind the memory and CPU usage of your simulations!

- 1. Go to the *Run* tab, select *Runs* view.
- Add new folder + Add new run.
- 3. Override the input run info:
  - Number of primaries
  - Title / Max. time per cycle / Seed / Exec.
- Override/Define variables.
- 5. **Recommended:** Increase number of spawns
- 6. Set number of cycles per spawn
  - Recommend at least 5 cycles in total.
  - num\_cycles\_tot = num\_cycles\_per\_spawn \* num\_spawns

- Clean run files after change to input or run settings.
- Click Start to launch the simulations.
- 9. Monitor the progress. Click *Refresh* to force update.
- After all cycles end:
  - Go to the *Data* (🜄) tab.
  - Click **Process** ( **1** ) to combine all cycles and create simulation data files.
  - You may need to refresh ( ) and scan ( ) if detectors are missing.











Run

