

# Mirror processes and other fixes (master) Channelid reimplementation (master\_june24) Getting closer to a release

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(previous update was on July 08 – only mentioning changes since then)



#### **Outline**

- Progress in <u>madgraph4gpu master</u> (and <u>mg5amcnlo gpucpp</u>)
  - Our default branch, where I have shown all results in previous meetings
  - Fixes and improvements from myself and Olivier, with mutual reviews/help (thanks!)
- Progress in madgraph4gpu master june24
  - A new parallel branch created by Stefan and Olivier for channelid #830 and warps #756
  - Associated to mg5amcnlo gpucpp june24 and gpucpp wrap branches (and lone commits)
  - Olivier asked me to look at this with high priority, towards a merge into master
    - (I used github fragments and reverse engineering was this described in this meeting?)





AV – progress in master, early tests of master\_june24

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- all of the blocking issues have been analysed and fixed (some pending PR reviews)
- (2) master\_june24
  - this is where I spent most of the last three weeks
  - I identified a large number of bugs and missing features in channelid
  - I fixed all of these (pending PR review): essentially, a full reimplementation of channelid



## master branch



#### Pending physics issues in master

- No cross section in susy gg t1t1 #826
  - OM/SR investigating if coupling ordering is responsible #862
- Cross section mismatch in pp tt012j #872
- · Much better than two weeks ago!!! Many crashes and complex issues fixed
- Both issues are now visible in the CI (6 failures: two times three FPTYPE's)
  - Note: the new CI has an option to bypass/ignore these two issues, check if enabled...

 There is also WIP by OM on another CI extension, and some issues found there - Apologies, I did not have time to look at that yet...



AV - progress in master, early tests of master june24

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- (#826) No cross section in susy\_gg\_t1t1 a.k.a. bug in the order of couplings
  - Fix by OM/SR merged on Mon 29 Jul in PR #918 (closes #826 and #862)
  - Additional patch by AV (reviewed by OM) merged on Mon 29 Jul in PR #934
- (#872) Cross section mismatch in pp\_tt012j
  - Fix by AV under review by OM in PR #935
  - See details on the next slide



## pp\_tt012j xsec mismatch – mirror processes

- (#872) Fortran and cudacpp cross sections differ for (gu\_ttxgu within) pp\_tt012j
- Analysis by AV (with contributions from OM and SR)
  - This only happens for processes with 'mirror processes'
    - It happens for gu\_ttxgu within pp\_tt012j (mirror is ug\_ttxgu swap g/u from left/right beam protons)
       It does not happen for gu\_ttxgu standalone (g from left beam, u from right beam)
    - It also happens for uux\_ttx within pp\_tt (now added as a much simpler test)
  - Code signatures: MIRRORPROCS=true in Fortran, nprocesses=2 in cudacpp
    - These must be kept, else the cross section is a factor two off (OM patch #754 August 2023)
    - Note: nprocesses=2 is only used for static asserts in cudacpp, there is no array(2) for this...
  - Cross sections are not bit-by-bit the same because different numbers of events are processed
    - Fortran computes helicities twice (once per mirror), cudacpp computes helicities once (overall)
    - Specifically: Fortran helicity recomputation leads to one more RESET\_CUMULATIVE\_VARIABLE call
- Fix by AV (under review by OM) in PR #935
  - Add one extra RESET\_CUMULATIVE\_VARIABLE call during cudacpp helicity computation
    - IMO, <u>huge</u> benefit (fortran and cudacpp xsecs agree bit-by-bit) for no cost (process few events more)
    - IMO, these bit-by-bit tests are the main reason we have a reasonably solid code now
  - To do (address OM comment): add sanity check that the two fortran helicity lists are identical



## Master: other 'smaller' fixes/improvements

- Various build improvements (largely developed while debugging physics bugs)
  - Disable OpenMP by default as agreed 3 weeks ago enable it only if USEOPENMP=1
    - Patch by AV (reviewed by OM) merged on Tue 16 Jul in PR #900 (closes #758)
  - Add support for clang16 and clang17 (while debugging with clang address sanitizier)
    - Fix by AV (reviewed by OM) merged on Tue 16 Jul in PR #905 (closes #904)
- Various fixes and improvements in tests and CIs
  - Fix segfault from constexpr\_math.h and increase testmisc.cc tolerances within valgrind
    - Fix by AV (reviewed by OM) merged on Tue 16 Jul in PR #908 (closes #903 and #906)
  - Fix runTest segfault (remove cudaDeviceReset) and simplify googletest template usage
    - Fix by AV (reviewed by OM) merged on Tue 16 Jul in PR #909 (closes #907)
  - Fix the "tput\_test" in AV's "2nd CI" (runTest.exe and other tests were not executed at all)
    - Fix by AV (reviewed by OM) merged on Wed 24 Jul in PR #938 (closes #937)
  - Add a "3rd CI" by OM
    - Pending: patch by OM (under review by AV apologies for the delay) in PR #865
- Various fixes and improvements in code generation and MG5AMC submodule
  - Upgrade master MG5AMC to latest gpucpp (OM mg5amcnlo#118 and DM mg5amcnlo#107)
    - Patch by AV (reviewed by OM) merged on Tue 16 Jul in PR #897
    - Additional patch by AV (reviewed by OM) merged on Tue 16 Jul in PR #913 (without squashing)
  - Remove gen\_ximprove.py and madevent\_interface.py from patch.common
    - Patch by OM (reviewed by AV) merged on Mon 29 Jul in PR #849 (closes #844)
    - Additional patch by AV (reviewed by OM) merged on Mon 29 Jul in PR #939



# master\_june24 branch



#### Merging master and master june 24

- · Olivier asked me to look into the merge of master and master june24
- I created my branch 'june24' in WIP PR #882
  - starting at master june 24
  - with the idea of progressively merging master into it
- To start with, I looked at master june24 as-is, or with minimal modifications
  - I regenerated all processes with master june24 codegen (so that the old CI can test them)
    - · Processes had not been regenerated with the latest codegen, unlike what we had agreed long ago
  - I included the new CI tmad tests (so that any issues there immediately show up)
    - · NB: tmad tests (cross section and LHE comparisons) were ALREADY available via manual scripts
- Many issues showed up, including trivial build errors, and crashes (see next slide)
  - My opinion: channelid PR #830 was not sufficiently tested upfront
    - Some issues may also arise because 'warp' modifications in mg5amonlo for #765 are incomplete
  - We should agree on a procedure to avoid this happening again in the future...
    - (at the very least: regenerate the code and ensure all CI tests pass...)
- In the meantime, I am working on fixing these issues, so that we can move on...
  - I will come back to Stefan or Olivier when/if I have questions (I already asked some...)



AV - progress in master, early tests of master june24

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- I confirm my opinion: PR #830 (Sep 2023 Jun 2024) was insufficiently tested
  - There are issues that could have been spotted with existing tests
  - There are new features for which new specific tests should have been added
  - There are usage assumptions for which new sanity checks should have been added
  - Especially, the SIMD implementation in #830 was almost completely wrong
  - Some parts of the code were modified and there was no need for that
- Therefore: I essentially reimplemented channelid from scratch in 2 weeks



## Main issues in #830 channelid

(From https://github.com/madgraph5/madgraph4gpu/pull/882#issuecomment-2239469088)

Linked issues (limited to 10): the 10 main major issues from PR #830 in master\_june24

- master\_june24 tmad tests crashes in dsig1\_vec (CUDACPP\_RUNTIME\_VECSIZEUSED not correctly propagated?) #885 (implement nb\_warp\_used in mg5amcnlo to avoid crashes when VECSIZE\_MEMUSED is set)
- @ master\_june24: nomultichannel should be an array nullptr, not an array full of 0s #892 (cleanly distinguish between 0 and nullptr in multichannel APIs and implementations)
- master\_june24: wrong/bugged and unnecessary SIMD handling of numerators and denominators #894 (fix/remove wrong and unnecessary SIMD handling of numerators and denominators)
- master\_june24 add runTest (ME comparison) tests for two warps with different channel #896 (add ME comparison test on warps with different channels to be able to test the channelid functionality)
- master\_june24: missing sanity checks that all channelids are the same in a "warp" (or at least inside each SIMD) vector) #898 (add sanity checks that the same channel is used in one SIMD vector)
- master\_june24: major bug in memory access for channellds in C++ calculate\_wavefunctions (missing ieventAccessRecordConst) #899 (add missing ieventAccessRecordConst for channelid in calculate\_wavefunction)
- master\_june24: wrong memory access for channellds in C++ sigmakin (missing ieventAccessRecordConst) #911 (add missing ieventAccessRecordConst for channelid in sigmaKin)
- master\_june24: fbridge.inc interface was not modified #916 (fix the fbridge.inc interface describing the Bridge call sequence in Fortran)
- @ master\_june24: add LHE color/helicity comparison test for 2 warps with different channel, fix mixed mode (two SIMD) vectors must have same channel) #924 (check that the same channel is used in two SIMD vectors in mixed precision mode)



## Other issues in #830 channelid

(From https://github.com/madgraph5/madgraph4gpu/pull/882#issuecomment-2239469088)

Other issues from PR #830 in master\_june24:

- master\_june24 builds fail for MAC SIMD #883 (fix failing MAC SIMD builds)
- master\_june24 builds fail for FPTYPE=m #884 (fix failing FPTYPE=m builds)
- <u>master\_june24</u>: Fortran runtime error: Index '32765' of dimension 1 of array 'symconf' above upper bound of 3 #888 (Olivier's clarification about symconf Fortran array out of bounds)
- <u>master\_june24: xsec mismatch in ggttggg for FPTYPE=f (must increase tolerance) #889</u> (increase FP tolerance in cross section comparison)
- master\_june24: hack in counters.cc hides a real issue in auto\_dsig1.f #891 (hack in counters.cc hides a real issue in auto\_dsig1.f)
- master\_june24: \_\_CUDACC\_\_ macros prevent HIP support #893 (replace CUDA-only statements to allow AMD HIP support)
- <u>master\_june24: CID\_ACCESS::kernelAccessConst should be called only once (it is now called once per diagram)</u> #895 (kernelAccess should not be called for each Feynman diagram)
- <u>master\_june24: PR 830 was merged still including merge conflicts #901</u> (code was committed to repo without fixing merge conflicts)
- master\_june24: 'error: unhandled SGPR spill to memory' in gg\_ttggg builds on LUMI/HIP #933 (skip ggttggg HIP builds at LUMI as they run out of memory)



## New issues added (and fixed) in my own PR

(From https://github.com/madgraph5/madgraph4gpu/pull/882#issuecomment-2239469088)

Additional feature enhancements (and fixes for my own bugs) that I developed while debugging 830:

- O Add comparison of selected helicity and color to runTest #925 (major, add helicity/color comparison in runTest)
- O in codegen, add internal consistency checks for the number of diagrams #910 (add sanity checks about ndiagrams from code generation)
- segfault in gg\_ttgg runTest.exe in my 'june24' WIP #917 (runTest should only use channels with associated iconfig)
- Clarified: gg\_ttggg has 1240 diagrams in CPPProcess.cc but only 1122 entries in channel2iconfig (and 945 config) #919 (sanity checks about ndiagrams vs nchannels from code generation)
- O issues in gg\_ttggg runTest.exe in my 'june24' WIP #920 (fix diagram loop bug in runTest)
- issues in tput (and tmad) tests in my 'june24' WIP #922 (improvements in tput/tmad scripts)
- O MG5AMC\_CARD\_PATH feature fails if it points to the Cards directory #923 (fixes for param card path handling)
- Selected color comparison fails for HIP on LUMI #931 (fixes for helicity/color selection causing failures on HIP/LUMI)



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## Pending channelid issues (~for later)

(From https://github.com/madgraph5/madgraph4gpu/pull/882#issuecomment-2239469088)

PS I was forgetting. There are also some issues which are NOT YET fixed here, but I suggest that we consider them later, after merging this branch into master.

Unsolved issues from PR #830 in master\_june24:

- O URGENT master\_june24 does not use gpucpp\_june24 (and upgrading fails codegen) #886 (master\_june24 does not use the mg5amcnlo gpucpp\_jun24 branch -> for Olivier)
- master\_june24: document WARP\_SIZE in vector.inc (clarified: WARP\_SIZE vs VECSIZE\_MEMMAX) #887 (document WARP\_SIZE vs VECSIZE\_MEMMAX in vector.inc)

Followup to discussion on some of the issues solved from 830 (and possible future improvements of those patches)

- (after master\_june24) consider releasing the assumption that two adjacent SIMD vectors have the same channelid in mixed mode #926 (consider allowing different channellds for two adjacent SIMD vectors in mixed precision mode)
- (after master\_june24) ensure that some madevent tests use several channels #927 (ensure that some madevent tests use more than one channel, testing the channelid functionality)
- (after master\_june24) add nb\_warp\_used support in banner.py etc in mg5amcnlo #928 (complete the nb\_warp\_used patch, e.g. with banner.py fixes)
- (after master\_june24) add sanity check that channelid is the same in a warp also for GPU? #929 (consider adding a sanity check that channelid is the same in a GPU warp)



## outlook



## **Outlook?** (my opinion)

- Master previous major bugs seem to have been solved (pending PR review...)
- Master\_june24 a new channelid implementation with more tests is ready
  - I still do not see how in practice it will speed up madevent, but I think it is ready
  - A PR under review is ready to be merged into master\_june24
  - Then the new master\_june24 (or the original PR) can be merged into master.
- Master packaging of the submodule will be my next priority
  - And after that I think a release starts to be on the horizon.
- The issues we discussed with CMS remain pending
  - DY+4jets xsec mismatch fortran/cudacpp?
  - DY+3jets cudacpp slower than fortran?
  - But they can probably come after a release?

