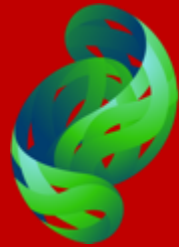


GNN-Based Tracking Reconstruction for the Fermilab Muon $g-2$ Experiment

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ZHEJIANG LAB



MIP 2024

Workshop on Muon Physics at the Intensity and Precision Frontiers

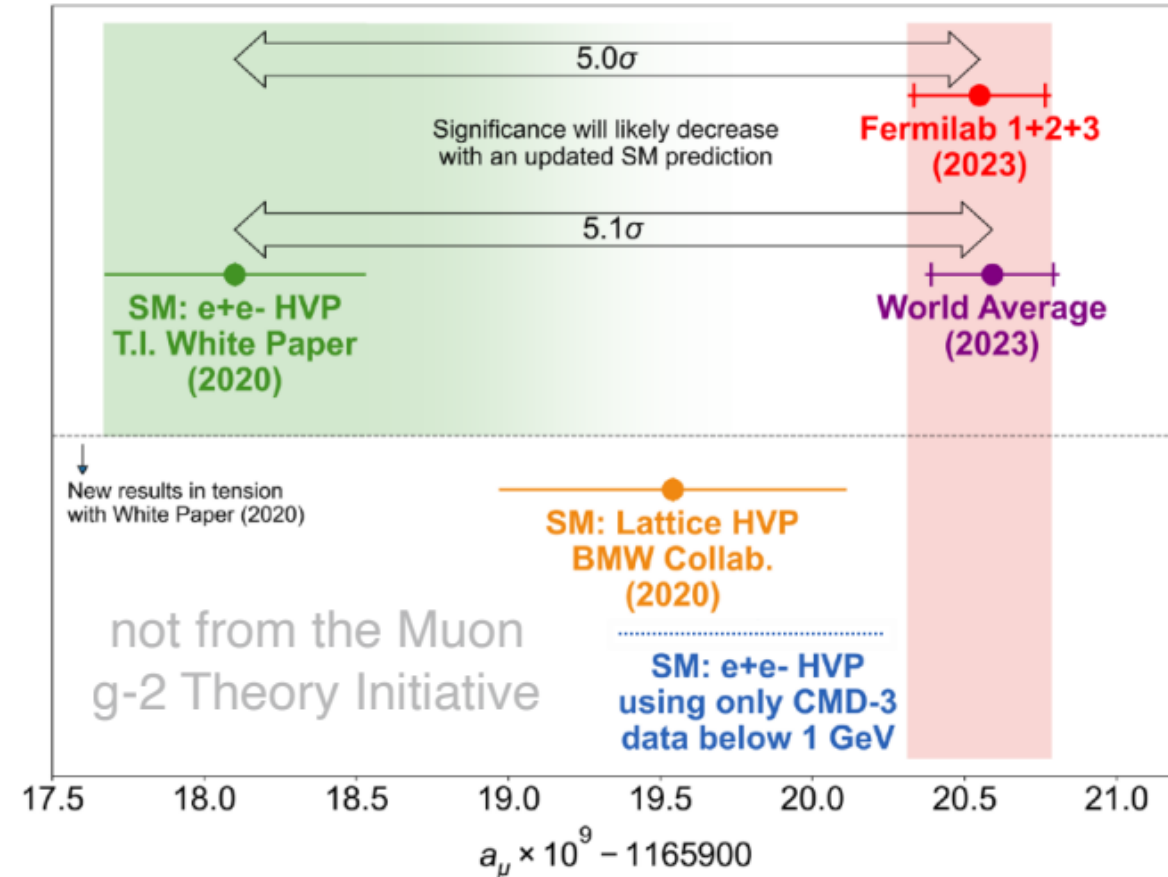
Apr 19–22, 2024 W301, School of Physics, PKU

► Contents

- ✓ Tracking Reconstruction in the Muon $g-2$ Experiment
- ✓ Graph Neural Network
- ✓ GNN-based Tracking Reconstruction
 - Track Finding
 - Vertex Fitting
- ✓ Summary and Outlook

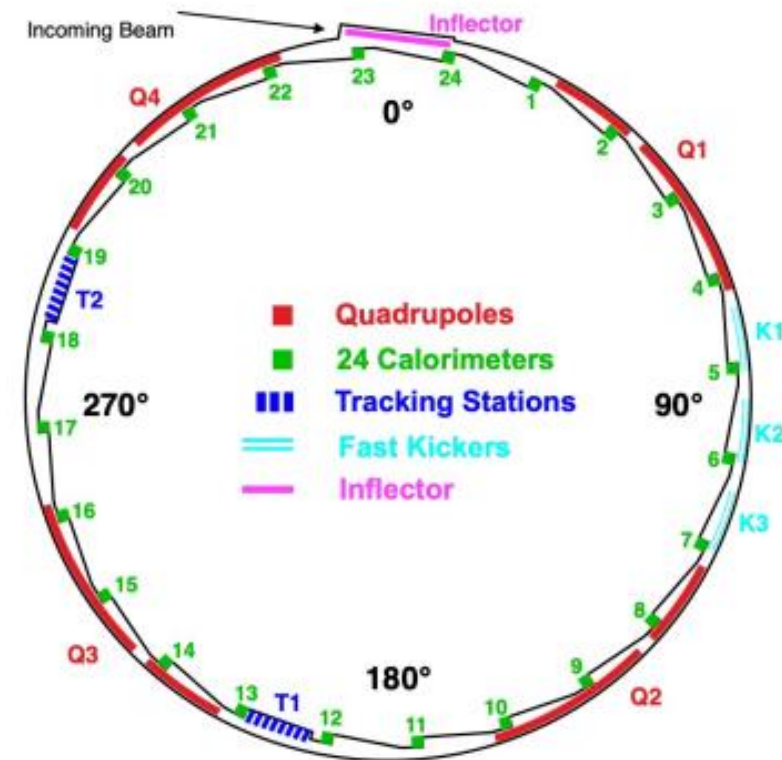
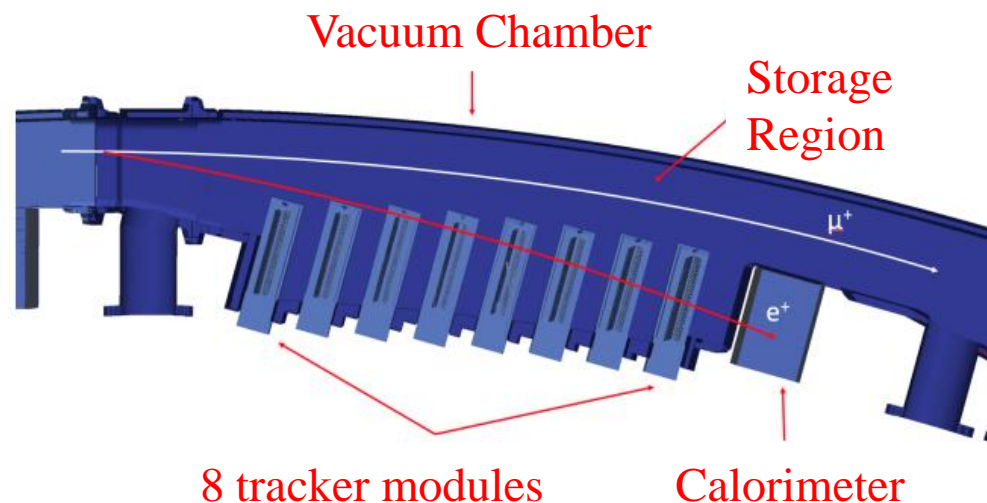
► Brief introduction to the Muon g-2 Experiment

- The Fermilab muon g-2 experiment aims to measure the muon anomalous magnetic moment a_μ to 140ppb
- The Run 1-3 measurement precision is ~ 200 ppb
- Data collection is finished on 2023 $\sim 21.9x$ BNL data
- 5σ discrepancy between Fermilab along result and SM value (white paper)
- Lattice HVP calculation and CMD3 experiment results reduce the discrepancy
- Expect results to be published by 2025



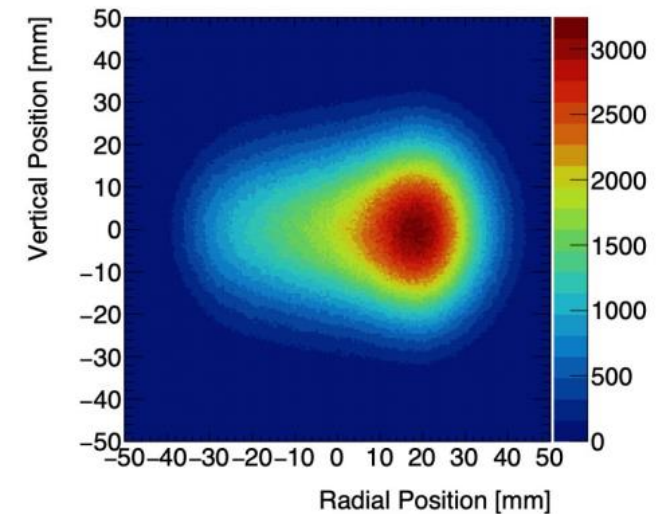
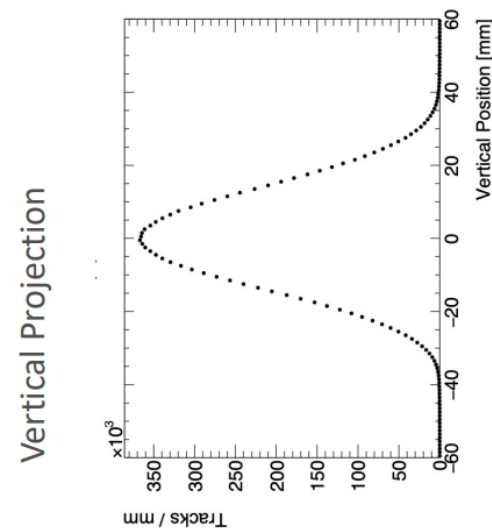
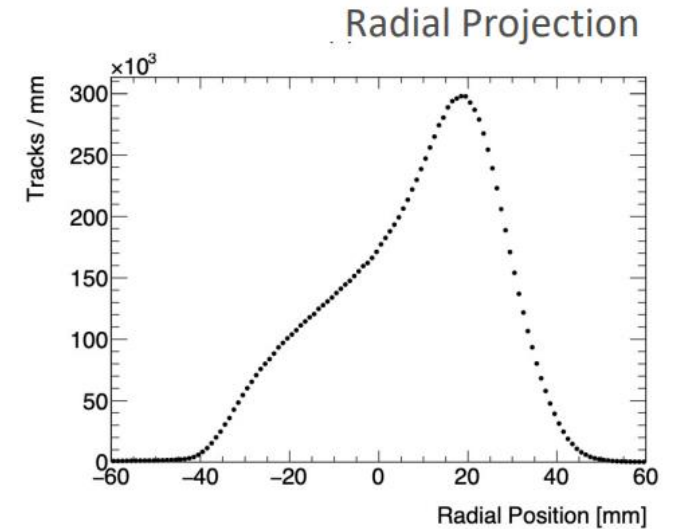
▶ Tracker Detector in the Muon g-2 Experiment

- 50:50 Argon Ethane gas straw tube
- Time resolution 650ps / Position resolution 0.1mm
- Tracker system:
2 station \times 8 module \times 2 view \times 2 layer

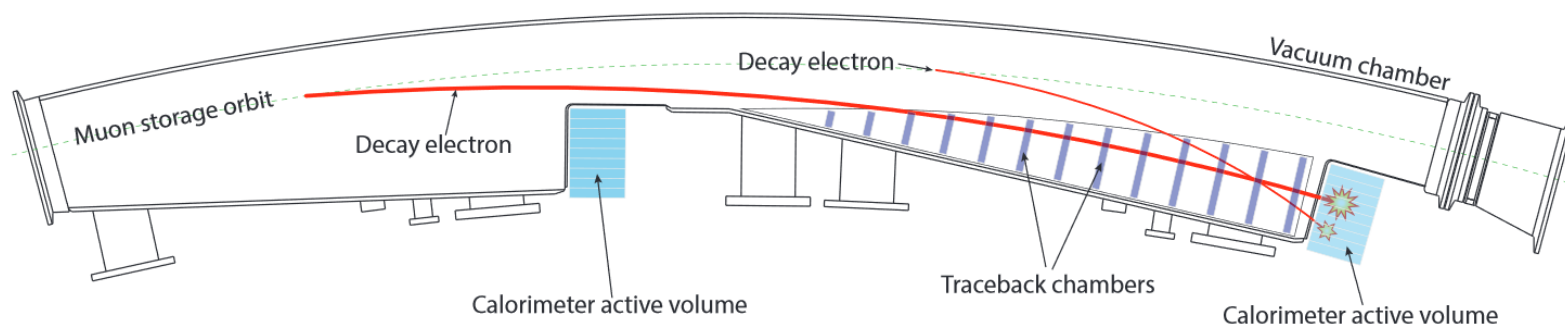
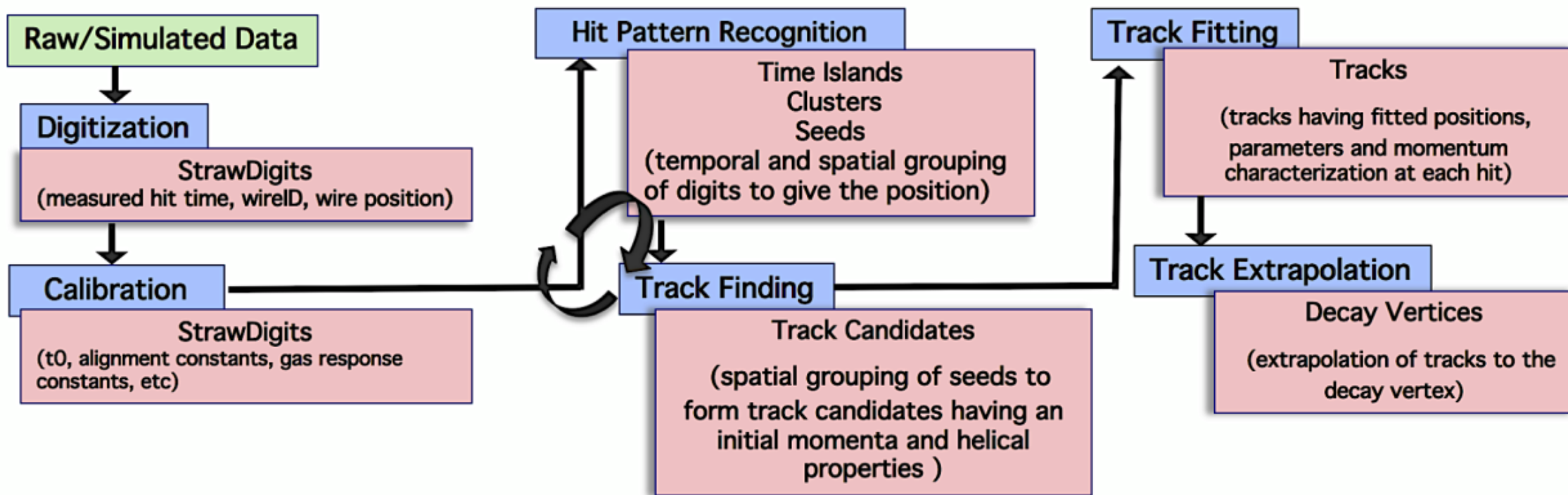


► Motivation of the Tracker System

- **Beam Position:** The main role of the tracking detector is to measure the muon-beam spatial profile, along with projections in the radial and vertical directions
- **Beam Momentum:** Make an independent measurement of positron momentum
- **Beam Dynamics:** Characterize position and width CBO modulations, horizontal and vertical

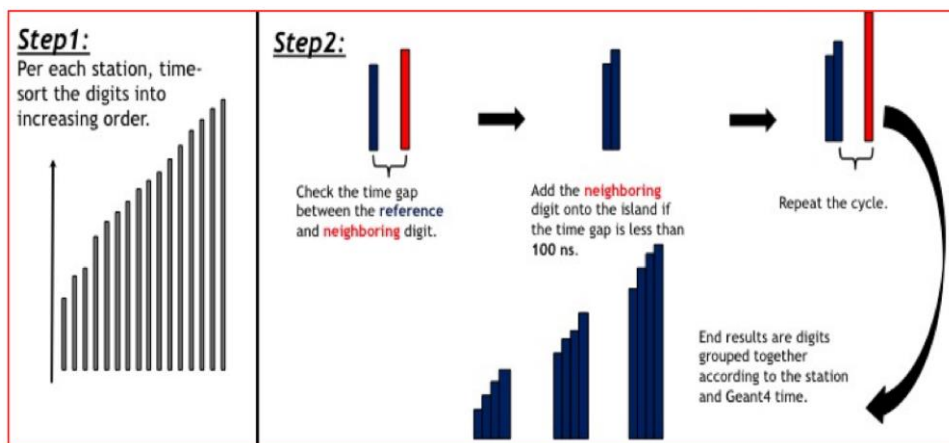


► Default Tracking Reconstruction Workflow

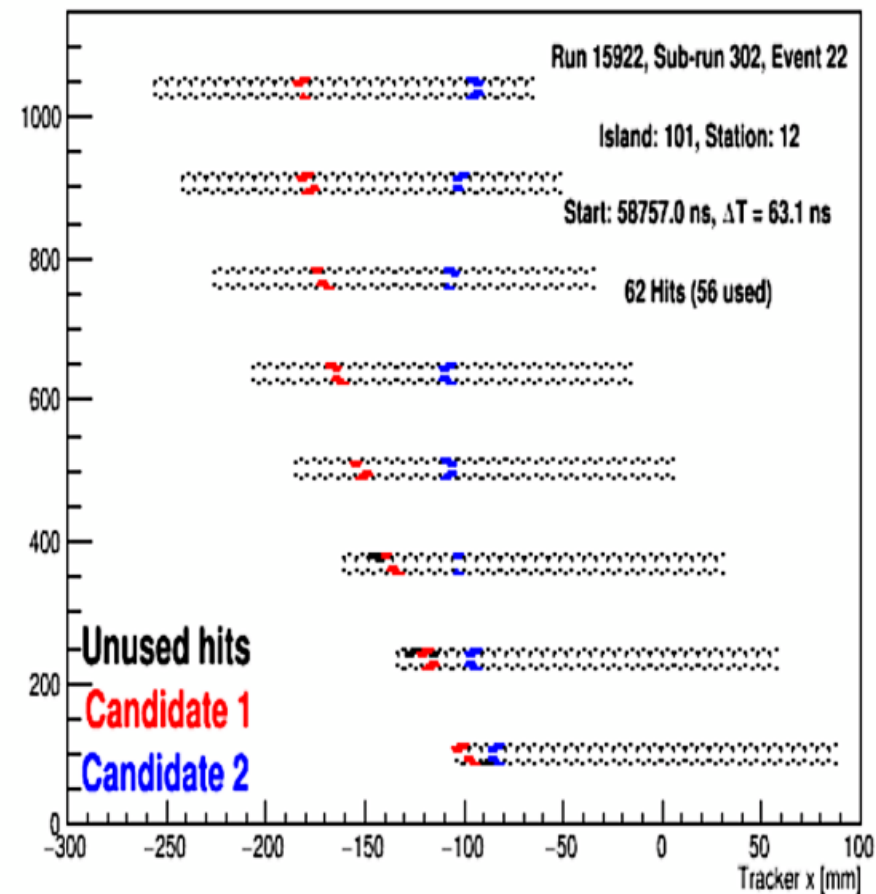


► Default Tracking Reconstruction Workflow

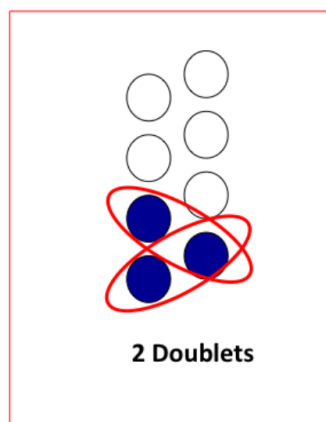
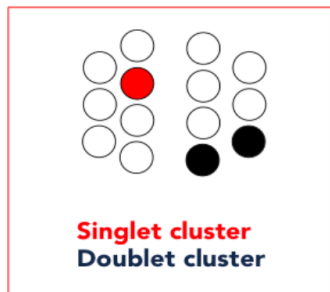
Time island



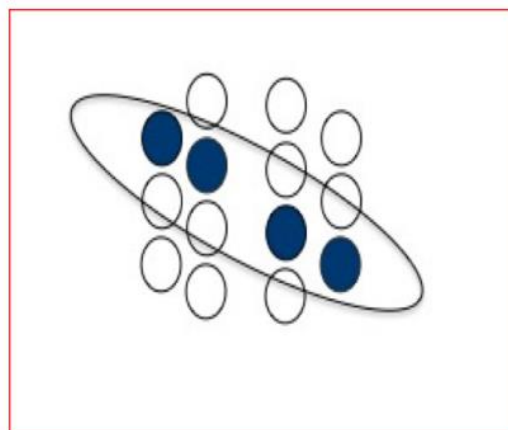
Track Finding & Fit



Clustering

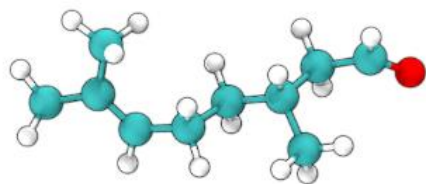
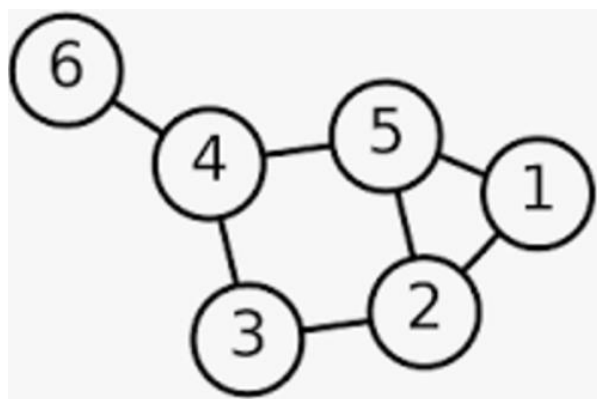


Seeding

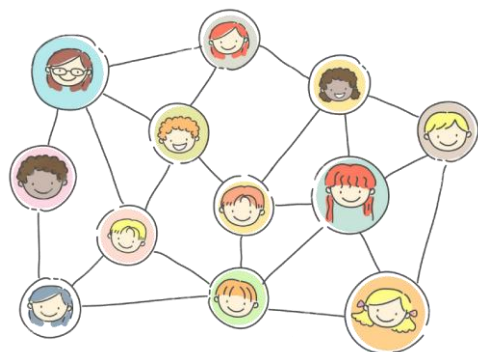


► Graph Neural Network

A **graph** represents the relations (edges) between a collection of entities (nodes)

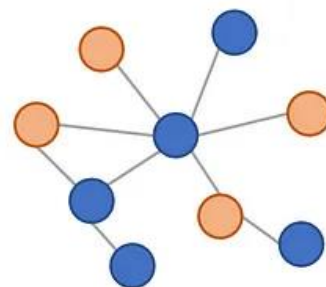


Molecules as graphs

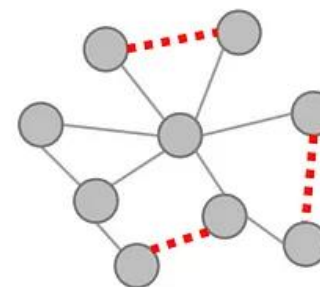


Social networks as graphs

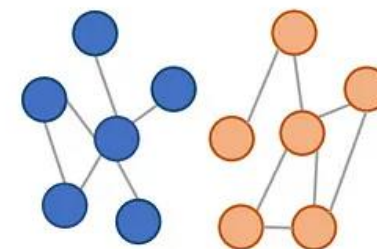
Node Classification



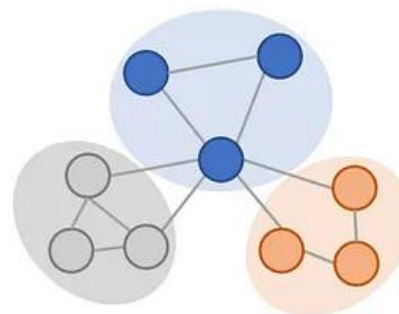
Link Prediction



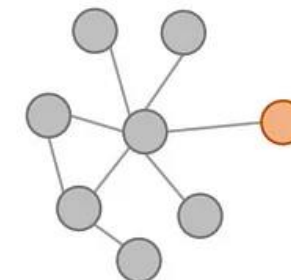
Graph Classification



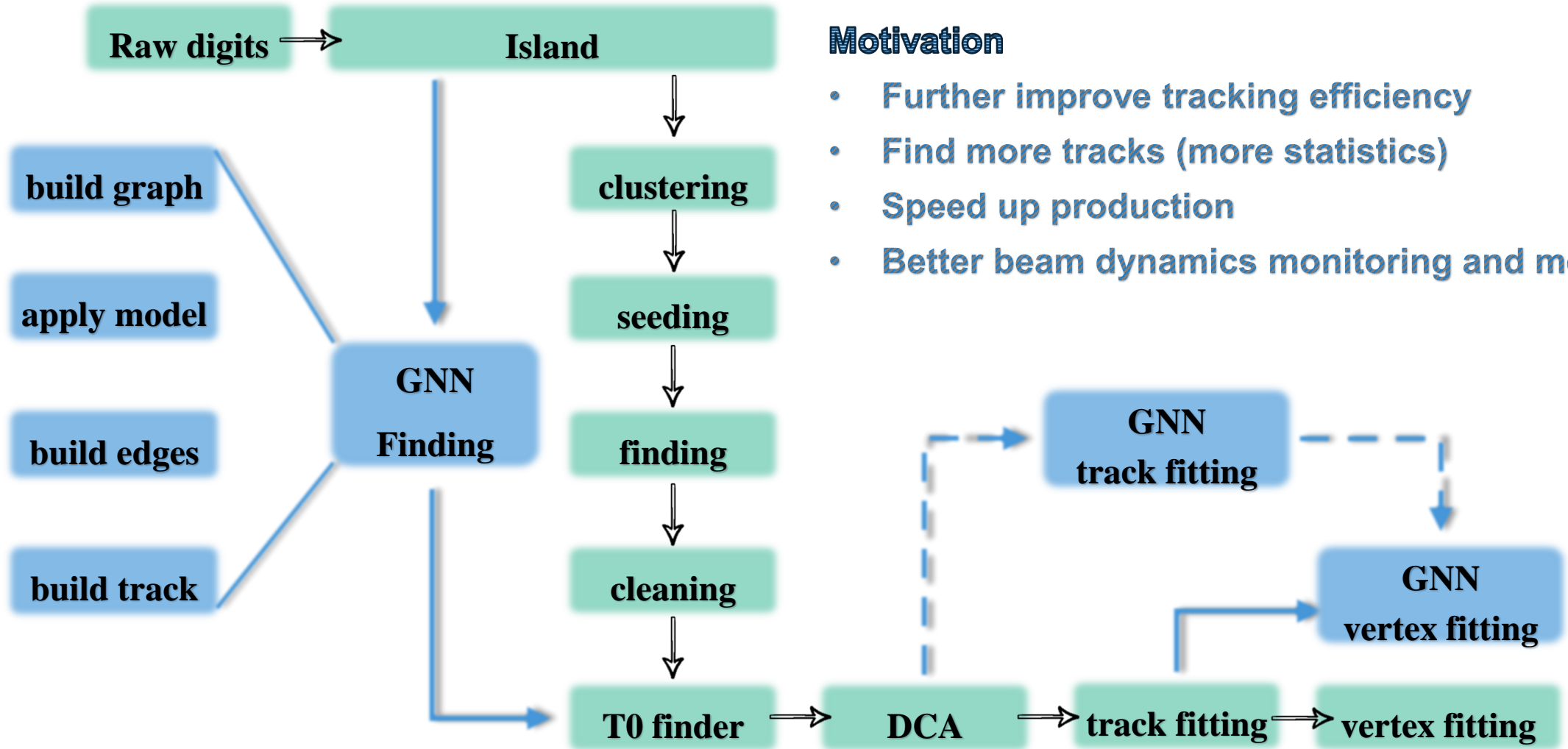
Community Detection



Anomaly Detection



► GNN V.S. official workflow



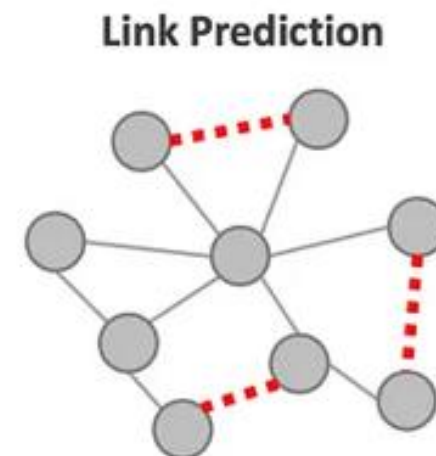
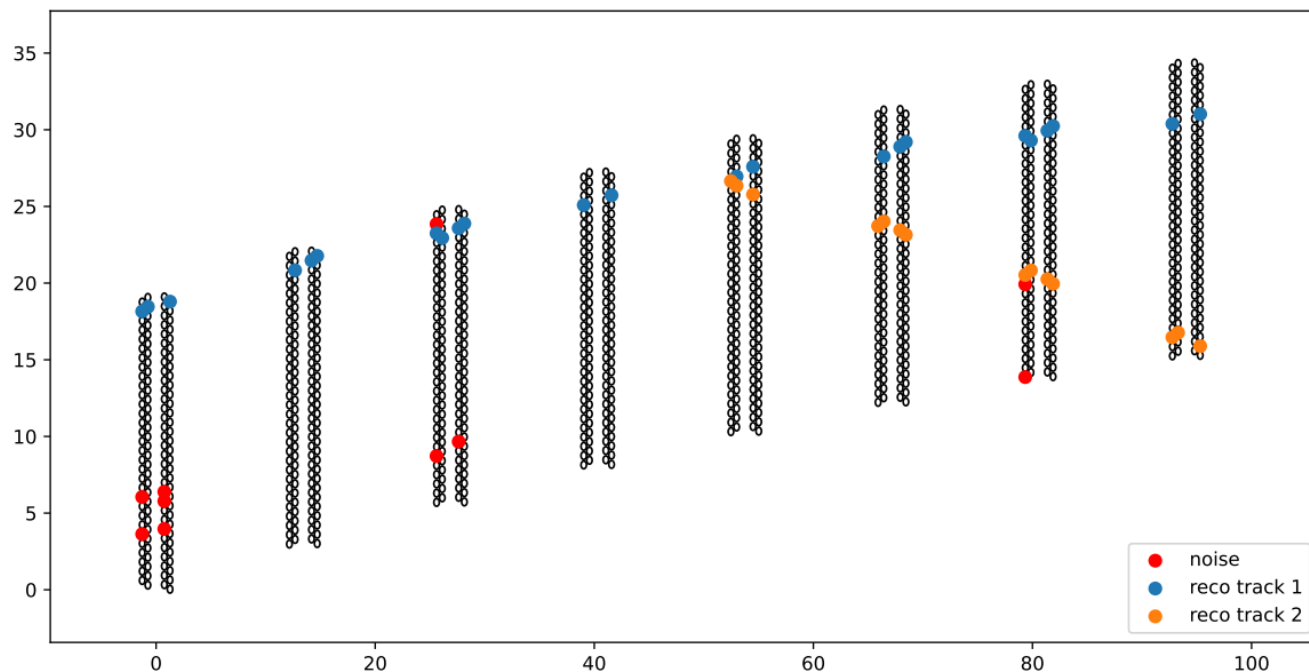
Motivation

- Further improve tracking efficiency
- Find more tracks (more statistics)
- Speed up production
- Better beam dynamics monitoring and measurement

► Datasets

A ML model is only as good as the data it is trained on

- Use part of Run3 track data as the dataset: 150,000 time island
- Graph Nodes: track hits
- Graph Edges: relation between every two track hits
- Task: Edge Classification + Node Clustering = Track Finding



► Build the Graphs:

Node: tracker hits

Node features: {#layer, #straw, x , y , $t - \bar{t}$, hit width}

Edge: fully connected edges

Edge features: { $|\Delta\text{layer}|$, $|\Delta\text{straw}|$, $|\Delta x|$, $|\Delta y|$, $|\Delta(t - \bar{t})|$, $|\Delta\text{width}|$, $\frac{|\Delta x|}{\sqrt{\Delta x^2 + \Delta y^2}}$, $\frac{|\Delta y|}{\sqrt{\Delta x^2 + \Delta y^2}}$ }

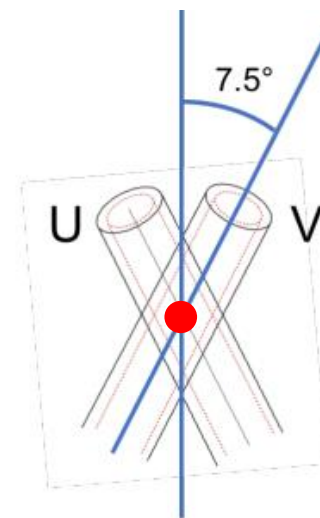
Edge label: **fake edges** / **truth edges**

Truth edge:

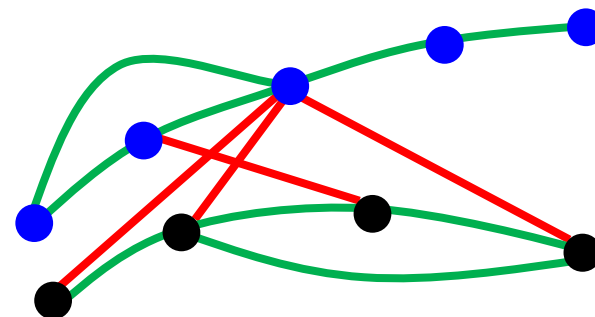
edge between the nodes which are belong to the same reconstructed track

Fake edge:

edge between the nodes which are not belong to the same track



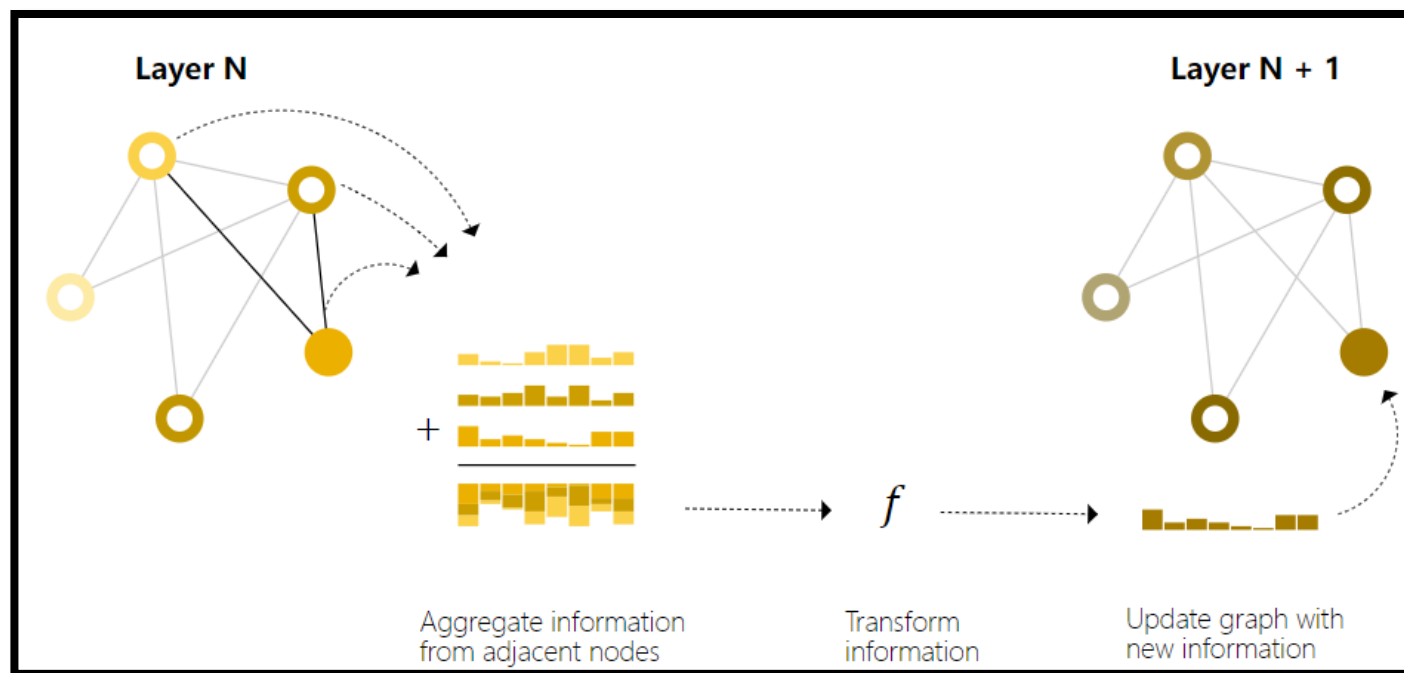
x, y are the positions in the cross plane



► GNN Track Finding: Message Passing

- **Method: Message Passing**

1. For each node in the graph, gather all the neighboring node features
2. Aggregate all features via an aggregate function (like sum)
3. All pooled messages are passed through an update function



► GNN Track Finding: Architecture

1. Embedding the node features and edge features into a high-dimension latent space to get the node representation h^0 and edge representation x^0

2. The messages between node i and node j are generated through a network ϕ_m

$$m_{ij}^l = \phi_e(h_i^l, h_j^l, x^l)$$

3. The edge representation will be updated through a network ϕ_x with residual connection

$$x_i^{l+1} = x_i^l + \phi_x(m_{ij}^l) \cdot x_i^l$$

4. The node representation will be updated through a network ϕ_h with residual connection

$$h_i^{l+1} = h_i^l + \phi_h(h_i^l, \sum w_{ij} m_{ij}^l) \text{ where } w_{ij} = \phi_w(m_{ij}^l)$$

5. Repeat step 2-4 for L layer, then use a classifier network ϕ_c to judge whether the edges exist

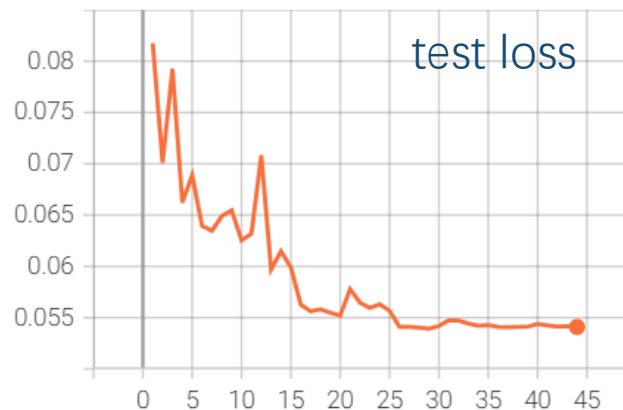
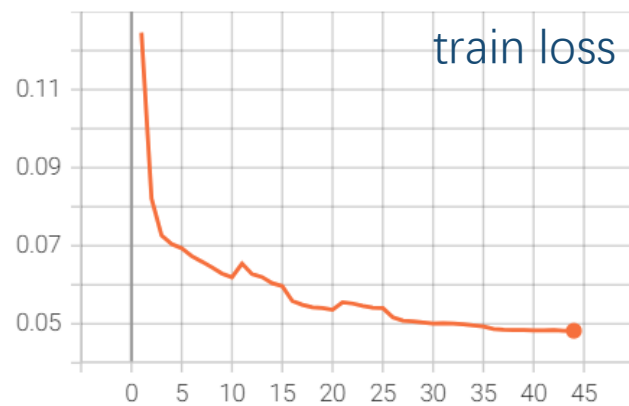
between node i and node j : $s_{ij} = \phi_c(h_i^L, h_j^L)$

□ Loss Function: Binary Cross Entropy loss

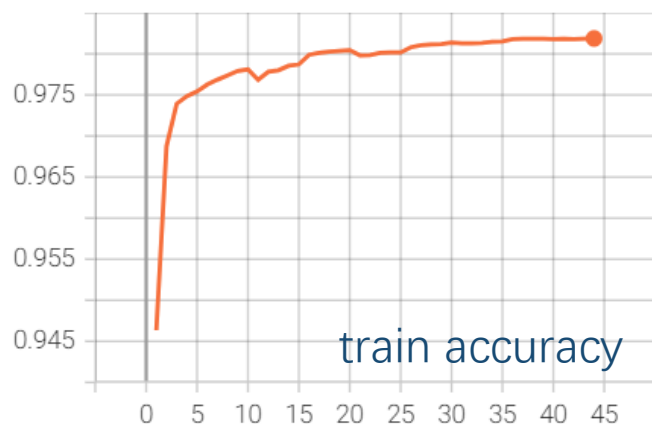
$$L = -\frac{1}{N} \sum_{i=1}^N [y_i \log(p_i) + (1 - y_i) \log(1 - p_i)]$$

► GNN Track Finding: Edge Classification

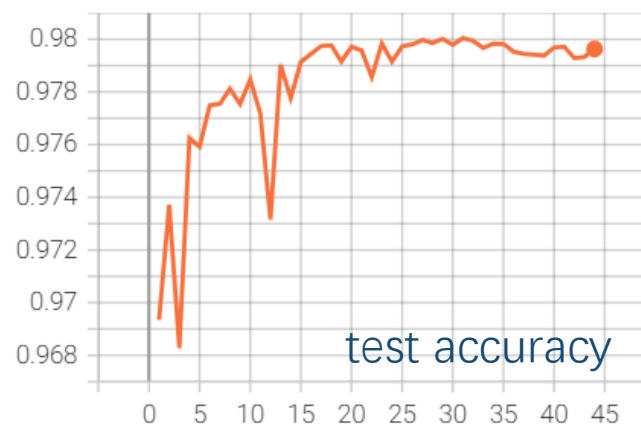
□ Training and Performance of the GNN edge classification



train accuracy vs ep



test accuracy



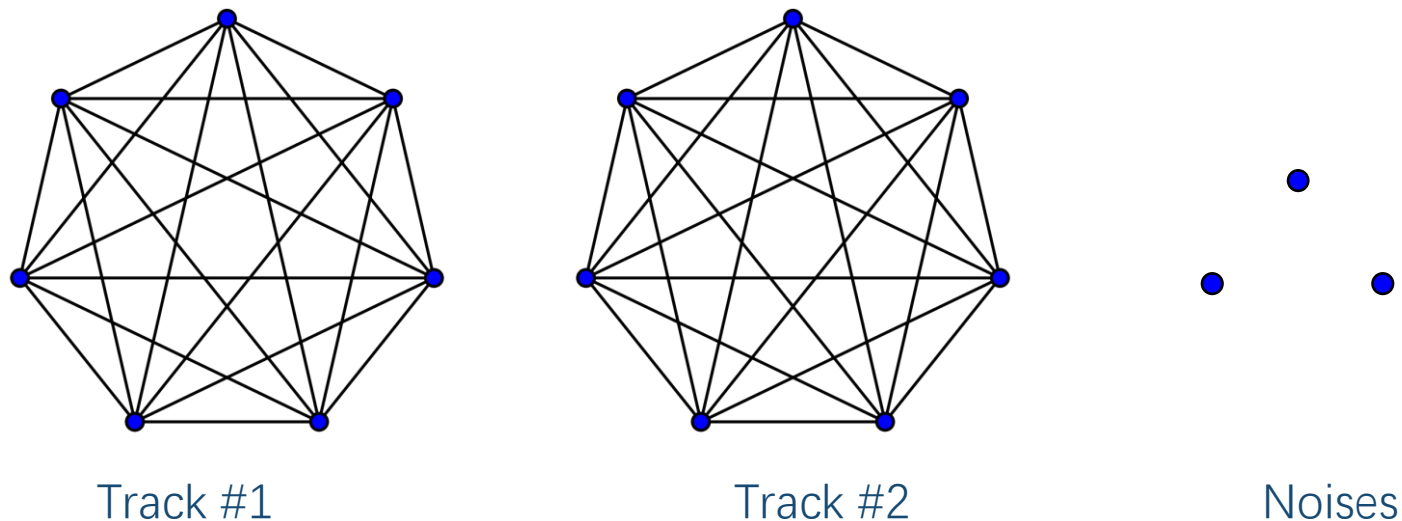
- Quickly converge around 25 epoch
- Edge classification accuracy: 98%

► GNN Track Finding: Node Clustering

Remove the fake edges according to the GNN model

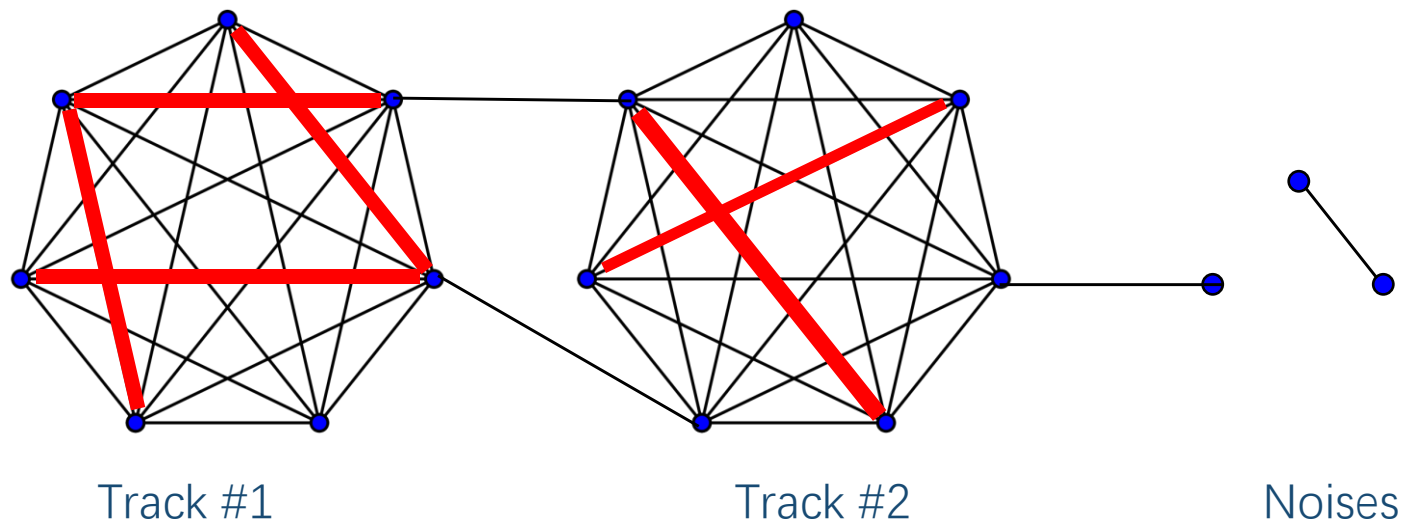
Perfect condition:

- All fake edges are removed
- All hits belong to a track are connected to each other
- No link connection between different tracks and noises



Practice condition: 98% accuracy

- truth edges → fake edges, be removed
- fake edges → truth edges, remaining
- Hard to use a simple complete condition cut to form track



► GNN Track Finding: Node Clustering

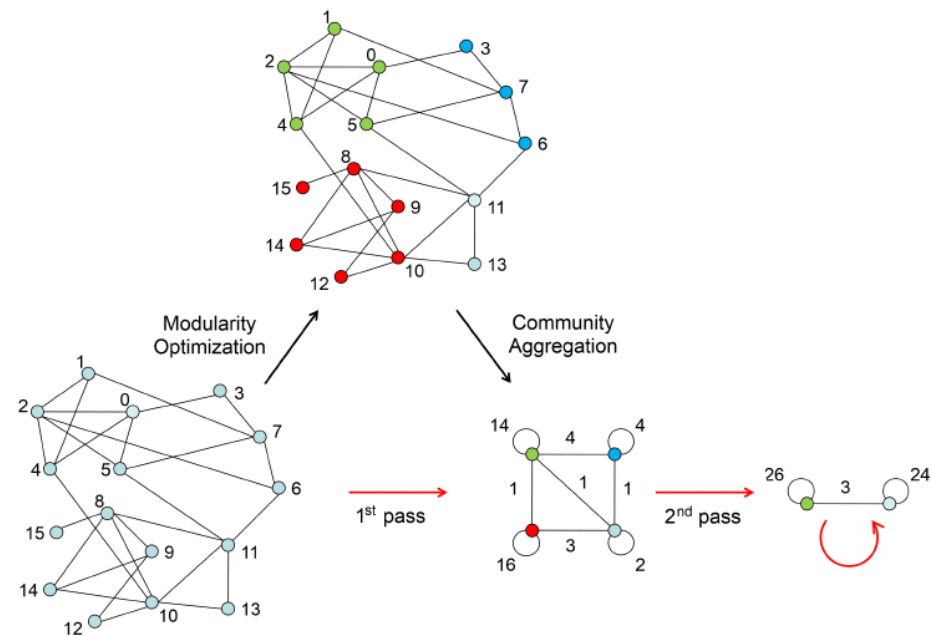
- **The fully connected graph method has both high efficiency and robustness:**
 - ✓ The edge accuracy is ~98%
 - ✓ Even one hit disconnected with its neighbor hit, it not likely loss connection with all the other hits in the same track
 - ✓ The noise hit is hard to get connection with most/all the track hits

Adopt a classical graph analysis method to select the tracks from the output graph:

Louvain Algorithm

Louvain algorithm is an unsupervised community discovery

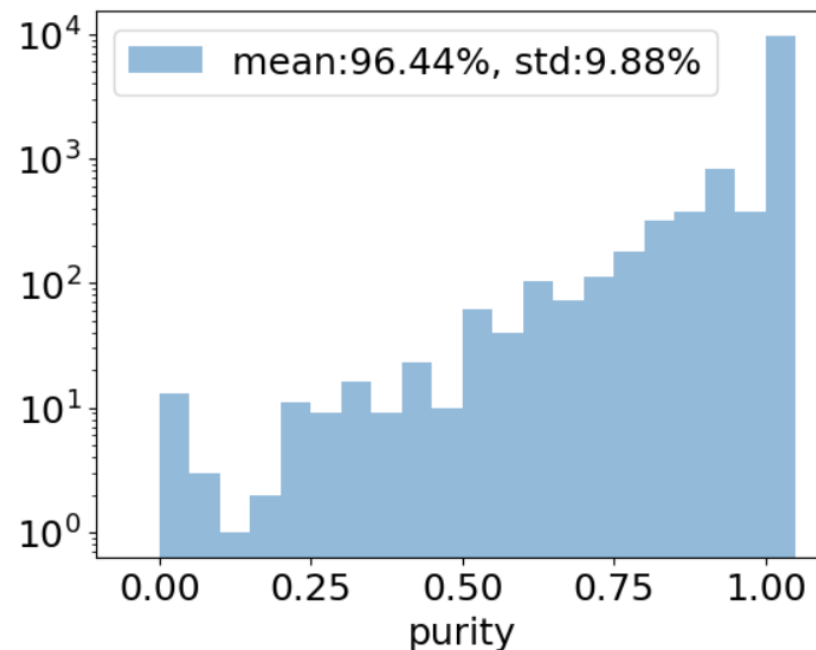
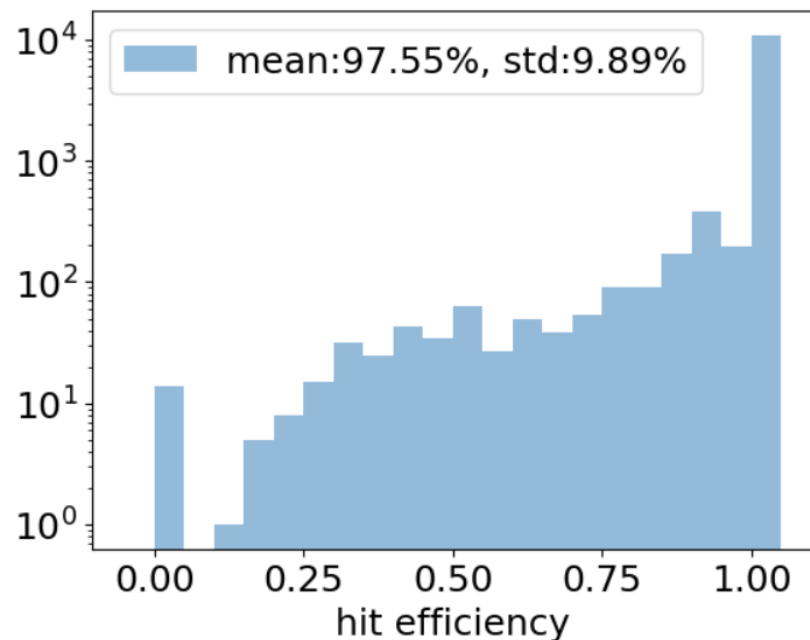
algorithm based on modularity: $Q = \sum_c [\frac{\sum_{in}}{2m} - (\frac{\sum_{tot}}{2m})^2]$



► GNN Track Finding: Efficiency and Purity

$$\varepsilon = \frac{N_{GNN \text{ matched hits in a track}}}{N_{total \text{ truth hits in this track}}}$$

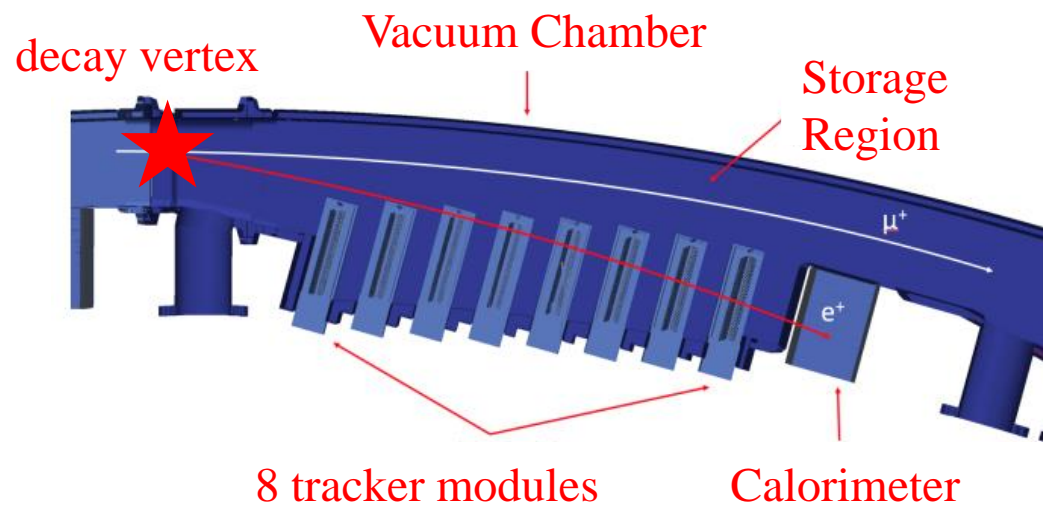
$$p = \frac{N_{GNN \text{ matched hits in a track}}}{N_{total \text{ GNN predicted hits in this track}}}$$



- **Promising result:**

- ✓ Efficiency and purity are both >95%
- ✓ In the simulation study, the default track method found more #tracks (106% compared to the truth)
- ✓ The GNN method found 94% #tracks compared to the default track method
- ✓ The GNN method seems to fix the overestimation (94%×106%=99.6%) using the default track recon data
- ✓ Will do more detailed study to further prove that

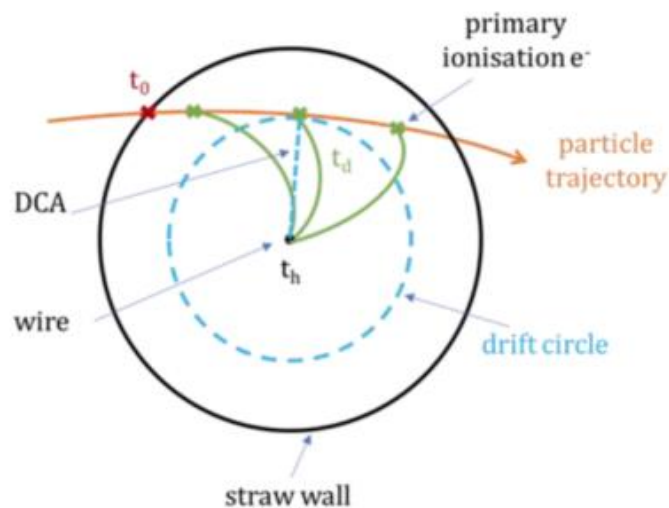
► GNN Vertex Fitting:



- Use fitted tracks to extrapolate the vertex
- Use GEANE package in GEANT4 to do the extrapolation: **2.5s process ~400 time island**
- Want to use GNN and GPU to speed up this progress: **12G 2080Ti: 8s ~ 35,000 time island, ~25x faster**
- Increase the memory and update the GPU can make it even faster (100x or even 1000x)

Input data:

- Track finding features
- Add high level features
(momentum, position and drift time, DCA)



► GNN Vertex Fitting: Architecture

- Same structures like finding step 1 to 4
- Aggregate the final node representation h^L and then use a regression network to predict the vertex info (time, position, momentum)
- 3 individual GNN are trained to extract time, position and momentum separately

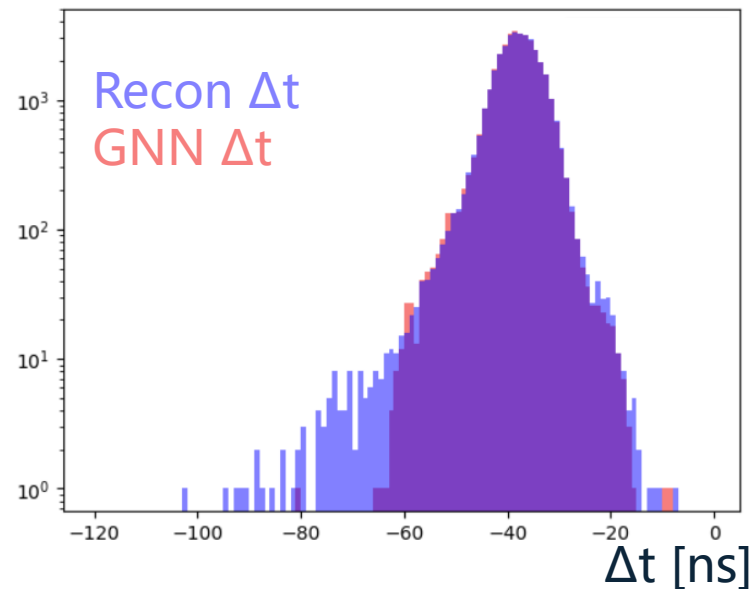
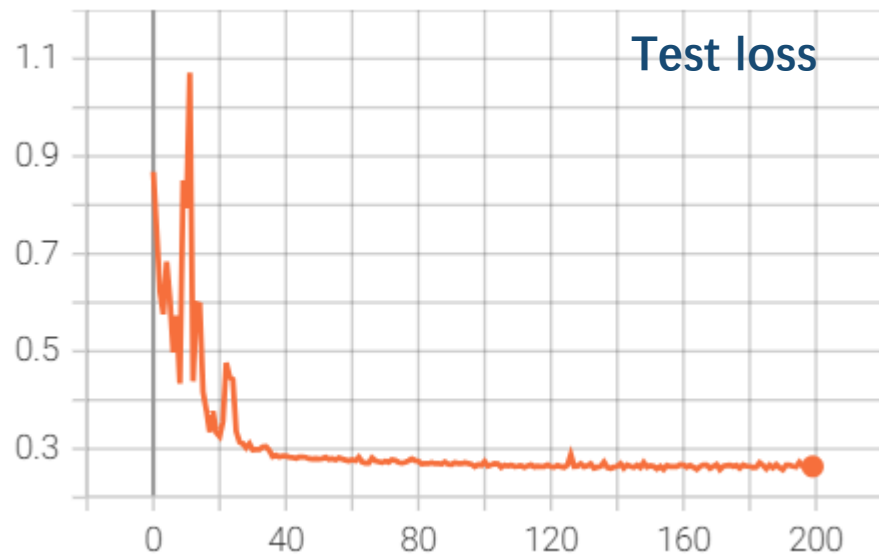
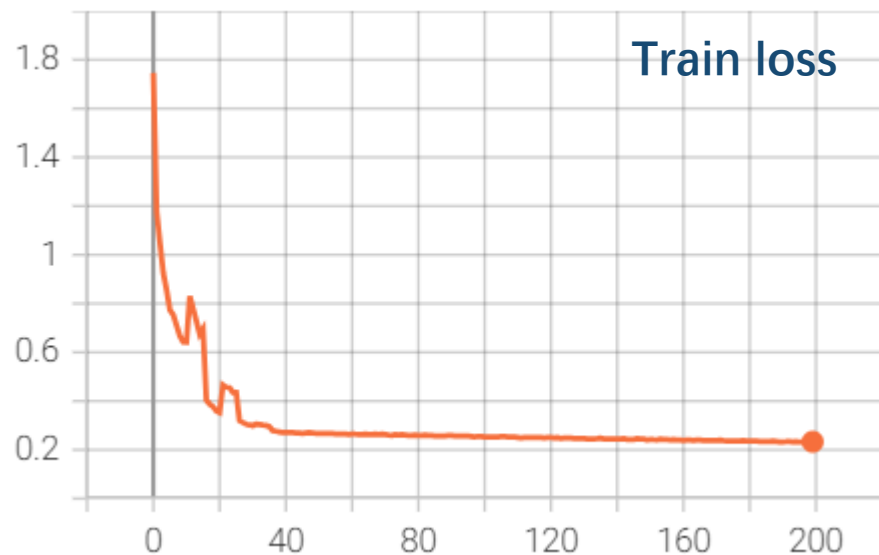
□ Regression Loss Function:

Huber Loss:
$$L_{\delta}(y, f(x)) = \begin{cases} \frac{1}{2}(y - f(x))^2, & |y - f(x)| \leq \delta \\ \delta|y - f(x)| - \frac{1}{2}\delta^2, & |y - f(x)| > \delta \end{cases}$$

SmoothL1 Loss:
$$loss(x, y) = \frac{1}{n} \sum_{i=1}^n \begin{cases} .5 * (y_i - f(x_i))^2, & \text{if } |y_i - f(x_i)| < 1 \\ |y_i - f(x_i)| - 0.5, & \text{otherwise} \end{cases}$$

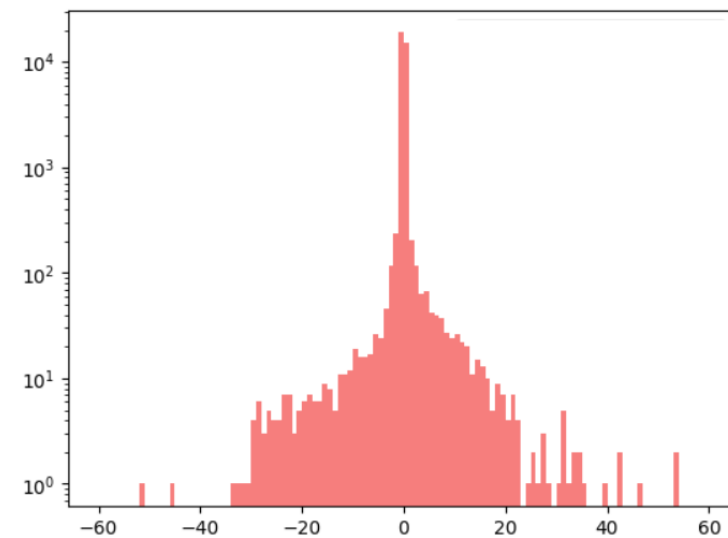
Log Cosh Loss:
$$L(y, y^p) = \sum_{i=1}^n \log(\cosh(y_i^p - y_i))$$

► GNN Vertex Fitting: Time



$$\Delta t = t_v - \bar{t}_t$$

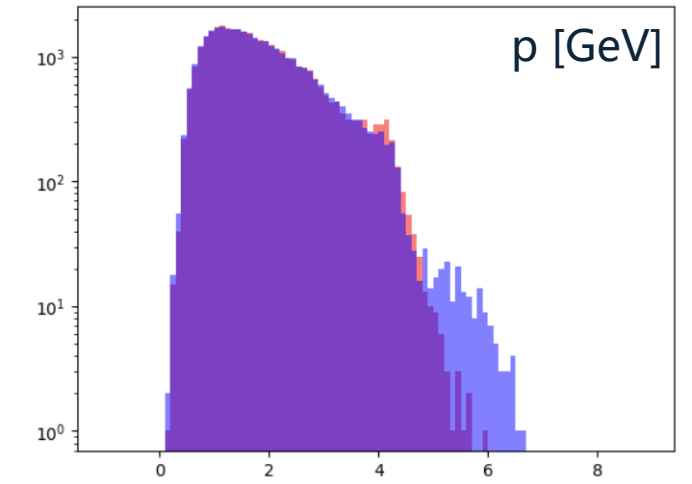
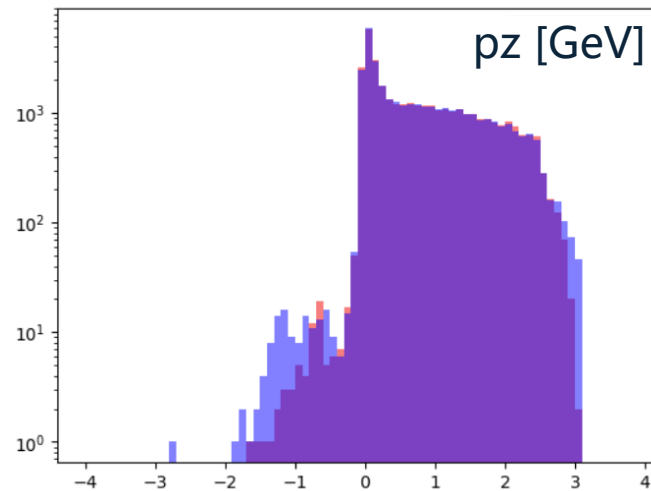
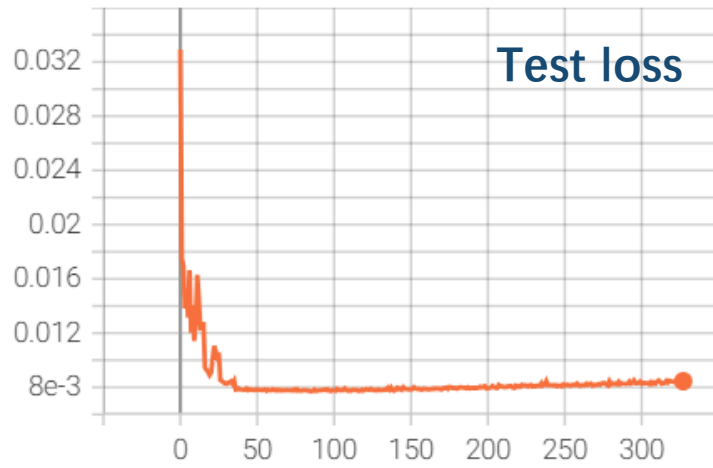
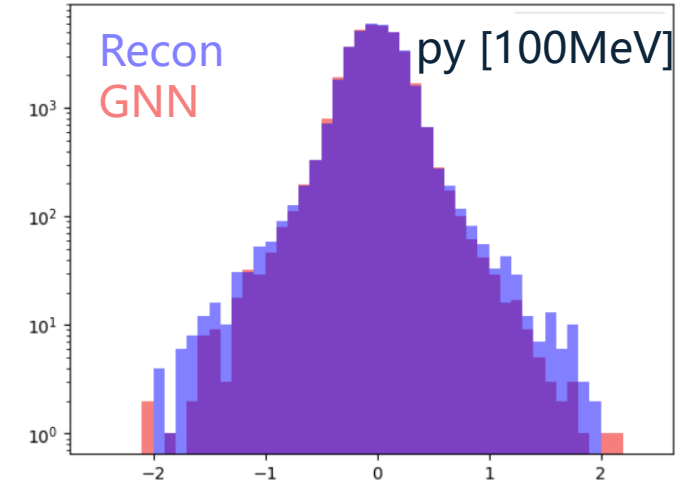
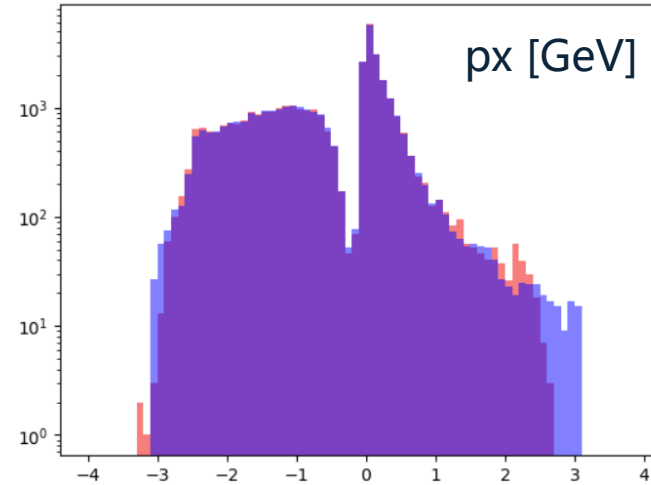
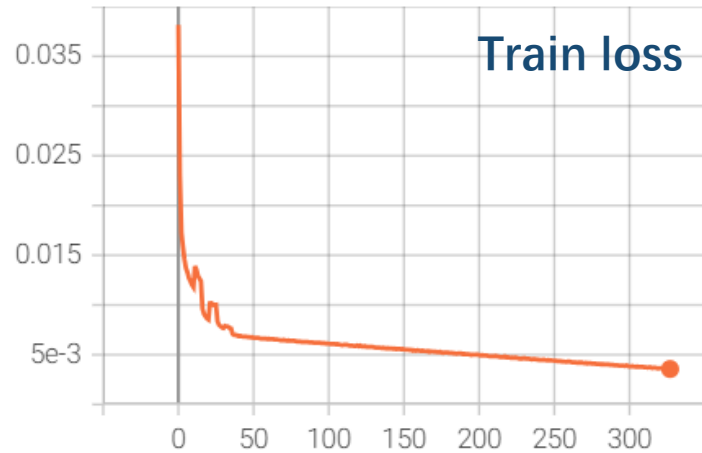
t_v : vertex time
 \bar{t}_t : mean time of track



Difference between GNN
and recon vertex time:
 $0.03\text{ns} \pm 2.01\text{ns}$

Similar time resolution
between recon and
simulation

► GNN Vertex Fitting: Momentum



- Distributions of momentum are almost similar, mismatch mainly at the tail
- The mean Δ momentum are **<5 MeV level**, the RMS are at ~ 100 MeV level

► Summary and Outlook

- Tracker is one of the key detector system component of the muon g-2 experiment
 - ✓ Tracking measurement and reconstruction play a important role in various aspects of the experiment: Field, Beam Dynamics ...
- GNN in tracking is motivated by current limitations in tracking efficiency and speed
- Developed a fully connected GNN workflow (Finding & Fitting) to solve the challenges
 - ✓ Preliminary result based on reconstruction data is promising
- Further studies needed:
 - ✓ GNN for Track fitting
 - ✓ Verify the GNN workflow in simulation data
 - ✓ Test the feasibility of GNN methods in analysis
 - ✓ Rather than just staying at the training itself

Thanks

