Beam-beam effects JAI lectures - Hilary Term 2024

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References

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 \blacktriangleright W. Herr, Lectures on Beam-beam interaction, CERN accelerator school $(2016)^1$. ▶ D. Schulte, Beam-beam effects in linear colliders, CERN accelerator school (2017)

1 https://cds.cern.ch/record/1982430/files/431-459%20Herr.pdf 2 https://indico.cern.ch/event/457349/attachments/1175828/1699810/Beam-beam2.pdf

Goals of this course

- ▶ Introduction to beam-beam interaction.
- ▶ This is a complex topic and we will cover a small part.
- ▶ Mostly related to induced tune shift.
- ▶ Introduce some concepts to compensate beam-beam effects.

When two beams collide, protons may collide or not:

- ▶ Wanted Physics
- ▶ Un-wanted Physics

In real colliders:

- ▶ Only a small fraction of the particles contained in the bunch collide.
- ▶ But the rest feel the EM interaction of the opposite beam.

Luminosity and crossing angle

The interaction will depend on the beam parameters and the geometry of the collision:

- \blacktriangleright Beam size.
- ▶ Collision angle.

This will affect luminosity:

$$
\mathcal{L} = \frac{N_1 N_2 f_{\rm rep} n_b}{4 \pi \sigma_x \sigma_y} R(\theta/2)
$$
 (1)

Crossing angle

In pp colliders, to avoid parasitic collisions, we need to introduce a crossing angle.

Now, the overlapping between bunches is not optimal. There are methods to mitigate this effect.

Beam-Beam force

The electrostatic field are obtained by integrating over the charge distribution. Gaussian distribution

$$
\rho_u(u) = \frac{1}{\sigma_u \sqrt{2\pi}} \exp\left(-\frac{u^2}{2\sigma_u^2}\right) \tag{2}
$$

Electrostatic potential

$$
U(x, y, \sigma_x, \sigma_y) = \frac{ne}{4\pi\epsilon_0} \int_0^\infty \frac{\exp\left(-\frac{x^2}{2\sigma_x^2 + q} - \frac{y^2}{2\sigma_y^2 + q}\right)}{\sqrt{(2\sigma_x^2 + q)(2\sigma_y^2 + q)}} dq \qquad (3)
$$

where n is the density of particles in the beam, e the elementary charge and ϵ_0 the permitivity of empty space.

Beam-Beam force and tune shift

The field \vec{E} is obtained by taking the gradient of the potential:

$$
\vec{E} = -\nabla U(x, y, \sigma_x, \sigma_y) \tag{4}
$$

Assuming round beams $(\sigma_x = \sigma_y = \sigma)$ the Lorentz force $\vec{F} = q(\vec{E} + \vec{v} \times \vec{B})$ becomes,

$$
\vec{F} = q(E_r + \beta c B_{\Phi}) \times \vec{r}
$$
 (5)

From the electrostatic potential in Eq. [\(3\)](#page-7-1), we can write the fields, as,

$$
E_r = -\frac{ne}{4\pi\epsilon_0} \frac{\delta}{\delta r} \int_0^\infty \frac{\exp\left(-\frac{r^2}{2\sigma^2 + q}\right)}{2\sigma^2 + q} dq \tag{6}
$$

$$
B_{\Phi} = -\frac{ne\beta c\mu_0}{4\pi} \frac{\delta}{\delta r} \int_0^\infty \frac{\exp\left(-\frac{r^2}{2\sigma^2 + q}\right)}{2\sigma^2 + q} dq \tag{7}
$$

Beam-Beam force

From Eq. [\(6\)](#page-8-0) and Eq. [\(7\)](#page-8-1) we can finally obtain the radial force,

$$
F_r(r) = -\frac{ne^2(1+\beta^2)}{2\pi\epsilon_0}\frac{1}{r}\left[1-\exp\left(-\frac{r^2}{2\sigma^2}\right)\right]
$$
(8)

where, in cartesian coordinates, takes the form,

$$
F_x(r) = -\frac{ne^2(1+\beta^2)}{2\pi\epsilon_0} \frac{x}{r^2} \left[1 - \exp\left(-\frac{r^2}{2\sigma^2}\right)\right]
$$
(9)

$$
F_y(r) = -\frac{ne^2(1+\beta^2)}{2\pi\epsilon_0} \frac{y}{r^2} \left[1 - \exp\left(-\frac{r^2}{2\sigma^2}\right)\right]
$$
(10)

Beam-Beam force

Beam-Beam parameter

When small amplitudes are considered, we can derive the linear tune shift produced by beam-beam interaction.

Kick received from the opposite beam:

$$
\Delta r' = \frac{1}{mc\beta\gamma} \int_{-\infty}^{\infty} F_r(r, s, t) dt
$$
 (11)

$$
\Delta r' = -\frac{2Nr_0}{\gamma} \frac{1}{r} \left[1 - \exp\left(-\frac{r^2}{2\sigma^2} \right) \right]
$$
 (12)

where $r_0 = e^2/4\pi\epsilon_0 mc^2$. for small amplitudes, the asymptotic limit:

$$
\Delta r'|_{r \to 0} = \frac{Nr_0r}{4\pi\gamma\sigma^2} = -rf
$$
\n(13)

Beam-Beam parameter

We already know how the focal length relates to a tune change. Linear tune shift ξ :

$$
\xi_{x,y} = \frac{Nr_0\beta_{x,y}^*}{2\pi\gamma\sigma_{x,y}(\sigma_x + \sigma_y)}
$$
\n(14)

This expression is often used to quantify the strength of the interaction. However, it does not include the non-linear part of the interaction.

Tune shift

For small values of ξ and a tune far away from resonances:

$$
\xi \approx \Delta Q \tag{15}
$$

Non-linear effects

When we take the non-linear part of the beam-beam interaction:

- ▶ Amplitude-dependent tune shift.
- ▶ Tune spread.

Detuning with amplitude

$$
\Delta Q(J) = \xi \cdot \frac{2}{J} \cdot (1 - I_0(J/2) \cdot e^{-J/2}) \tag{16}
$$

where $I_0(x)$ is the modified Bessel function and $J = \epsilon \beta / 2 \sigma^2$.

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When the beam-beam interaction becomes too strong, the beam can become unstable or the dynamics is strongly affected.

- ▶ Dynamic aperture reduction, particle loss and lifetime reduction.
- ▶ Beam optics distortion.
- ▶ Vertical blow-up.

Beam-beam limit

Regular operation

- ▶ Luminosity: $\mathcal{L} \sim N^2$.
- ▶ Beam-beam: ξ ∼ N

High-current operation

- ▶ Luminostiv: $\mathcal{L} \sim N$.
- Beam-beam: $\xi \sim$ constant

$$
\mathcal{L} = \frac{N^2 n_b f_{\rm rep}}{4 \pi \sigma_X \sigma_Y} = \frac{N n_b f_{\rm rep}}{4 \pi \sigma_X} \frac{N}{\sigma_Y} \qquad (17)
$$

Weak-Strong and Strong-Strong interaction

Sometimes beam-beam effects are classified into different categories depending on the nature of the two colliding beams.

- ▶ Strong-Strong: both high-intensity beams are equally affected. ▶ LHC, LEP, RHIC.
- ▶ Weak-Strong: Asymmetric beams. Only one of the beams is really affected.
	- ▶ Tevatron, SPS.

Pinch effect in e^+e^- colliders

Due to the opposite charge of the beams, there exists an extra focusing (pinch effect).

This may increase luminosity up to a factor 2 (ILC, CLIC).

Long range interactions

- ▶ Symmetry breaking between planes.
- ▶ Mostly affect large-amplitude particles.
- \blacktriangleright Tune shift has opposite sign in the plane of separation compared to head-on tune shift.
- \blacktriangleright They cause changes in the closed orbit.

Strength of LR interactions

Assuming a separation d in the horizontal plane:

$$
\Delta x' = -\frac{2Nr_0}{\gamma} \frac{x+d}{r^2} \left[1 - \exp\left(-\frac{r^2}{2\sigma^2}\right) \right]
$$

\n
$$
\Delta y' = -\frac{2Nr_0}{\gamma} \frac{y}{r^2} \left[1 - \exp\left(-\frac{r^2}{2\sigma^2}\right) \right]
$$

\n(18)
\n(19)

Tune spread:

$$
\Delta Q_{\rm lr} \sim -\frac{N}{d^2} \tag{20}
$$

Long range interactions

Figure: Tune footprint for two head-on interactions, LR in the H and V planes (left). Combined head-on and long-range interactions (right).

Beam-beam compensation

When the beam-beam effects limit the performance of the collider, several schemes are proposed to compensate the detrimental effects.

Build a non-linear lens to counteract the distortion from the non-linear beam-beam lens

- ▶ Head-on effects:
	- **Electron lenses.**
	- ▶ Linear lens to shift tunes.
	- ▶ Non-linear lens to decrease tune spread.
- ▶ Long-range effects:
	- ▶ At large distances, beam-beam force $\sim 1/r$.
	- \blacktriangleright Same force as a wire.
	- \blacktriangleright Crab cavities.

Electron lens

A proton beam travels through a counter-rotating high-current electron beam. The negative space charge reduces the effect from beam-beam interaction.

Figure: RHIC electron lens for beam-beam compensation.

Electrostatic Wire

To compensate the tune spread from long-range interactions a non-linear lens is required. Since, for large amplitude, the beam-beam force goes like $1/r$ an electrostatic wire located parallel to the beam.

Crab cavities

We can increase the crossing angle so long-range interaction becomes larger.

Crab cavities does not compensate beam-beam interaction but help reducing its effects.

Summary

- ▶ Beam-beam interaction limits the performance of particle colliders.
- \blacktriangleright The linear effect is expressed in terms of the beam-beam parameters, ξ .
- ▶ There are some techniques to compensate its effects.

Thank you!