Accelerator & Technology Sector Beams Department Accelerator Beam Physics Group



Particle Accelerators and Beam Dynamics

F. Asvesta, T. Prebibaj, based on: H. Bartosik, D. Gamba, Y. Papaphilipou

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Linear Imperfections and Correction

Outline

Introduction

- Closed orbit distortion (steering error)
 Beam orbit stability
 - Imperfections leading to closed orbit distortion
- Optics function distortion (gradient error)

Imperfections leading to optics distortion

Tune-shift and beta distortion due to gradient errors

• Coupling error

Coupling errors and their effectCoupling correction

Summary



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Basics: accelerator lattice

- An accelerator is usually build using a repetitic
- A simple <u>FODO cell</u> usually contains:
 - **Dipole** magnets to bend the beams
 - Quadrupole magnets to focus the beams
 - Beam position monitors (**BPM**) to measure the beam position
 - Small dipole corrector magnets for beam steering
 - (Sextupole magnets to control off-energy focusing)







Toy FODO lattice – no errors

• Tracking a single particle, for many turns



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From model to reality - fields

- The physical units of the machine model defined by the accelerator physicist must be converted into magnetic fields and eventually into currents for the power converters that feed the magnet circuits.
- **Imperfections** (= errors) in the real accelerator optics can be introduced by uncertainties or errors on:
 - Actual beam momentum, magnet calibration and hysteresis, power converter regulation, ...



From model to reality - alignment

- To ensure that the accelerator elements are in the correct position the alignment must be precise – to the level of nanometer for the <u>CLIC final focusing</u> !
 - For CERN hadron machines we aim for accuracies of about 0.1 mm.
- The **alignment process** implies:
 - Precise measurements of the **magnetic axis** in the laboratory

with reference to the element **alignment markers** used by the

survey group.

- Precise **in-situ alignment** (position and angle) of the element in the tunnel.
- Alignment errors are a common source of imperfections



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1. Ideal machine toy model (no errors)

a) Particle injected on the design (or reference) orbit ... remains on the design orbit turn after turn



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- b) <u>Particle injected with offset</u> ...



1. Ideal machine toy model (no errors)

- a) Particle injected on the design (or reference) orbit ... remains on the design orbit turn after turn
- b) Particle injected with offset ... performs betatron oscillations around the **closed orbit** which is the same as the design orbit as long as there are no imperfections



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- 2. Ideal machine toy model with dipole error (unintended deflection) somewhere
 - a) Particle injected on the design orbit ... receives dipole kick every turn



Sources of unintended deflections

- Field error (deflection error) of a <u>dipole magnet</u>
- This can be due to an **error** in the **magnet current** or in the **calibration table** (measurement accuracy etc.)
- The imperfect dipole can be expressed as the ideal one + a small error



• A small rotation (misalignment) of a <u>dipole magnet</u> has the same effect, but (mostly) in the "other" plane

tilted dipole



=







- Horizontal misalignment of a <u>quadrupole</u> magnet
- Equivalent to perfect for a ligned quadrupole plus small dipole



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- Equivalent to $perfect \delta y caligned$ quadrupole plus small dipole



$$B_{x}(\bar{x}, y) = B_{x}(x + \delta x, y) = G(y) = Gy$$

quadrupole dipole horizontal offset creates
$$B_{y}(\bar{x}, y) = B_{y}(x + \delta x, y) = G(x + \delta x) = Gx + G\delta x$$
horizontal (normal) dipole

- Vertical misalignment of a <u>quadrupole</u> magnet
- Equivalent to perfectly aligned quadrupole plus small dipole



$$\begin{split} B_x(x,y+\delta y) &= G(y+\delta y) = Gy + G\delta y \\ \text{quadrupole dipole dipole} & \textit{vertical offset creates} \\ B_y(x,y+\delta y) &= G(x) &= Gx \end{split}$$

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 - a) <u>Particle injected on the design orbit ... receives dipole kick every turn ... and consequently performs</u> betatron oscillation around a **distorted closed orbit**



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Single dipole kick vs. tune



Single dipole kick vs. tune

- *Note:* the closed orbit distortion propagates with the betatron phase advance (e.g. **single kick induces 4** oscillations for a tune of Q=4.x)
- Closed orbit distortion is most critical for tunes close to integer → closed orbit becomes unstable (but beam size not affected)



Integer and half integer resonance

- Dipole kicks add-up in consecutive turns for Q = n
- Integer tune excites orbit oscillations (resonance)
 - orbit becomes unstable!

- Dipole kicks get cancelled in consecutive turns for Q = n+1/2
- Half-integer tune cancels orbit oscillations



Closed orbit examples

- Example of horizontal closed orbit for a machine with tune Q = 6.x
- The kink at the location of the deflection (→) can be used to localize the deflection (if it is not known) → can be used for orbit correction.



Closed orbit bumps

- Often it is needed to steer the closed-orbit away from the nominal trajectory in a localized part of a synchrotron
- Injection / extraction
- Local orbit correction (or steering around local aperture restrictions)
- Standard bump configurations exist
- π-bump (with 2 correctors)
- 3 and 4-corrector bumps



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Closed orbit correction: MICADO

- The problem of correcting the orbit deterministically came up a long time ago in the first CERN machines.
- B. Autin and Y. Marti published a note in 1973 describing an algorithm that is still in use today (but in JAVA/C/C++ instead of FORTRAN) at ALL CERN machines: MICADO*
 - MInimisation des CArrés des Distortions d'Orbite.

(Minimization of the quadratic orbit distortions)

	EUROPEAN	ORGANIZATION	FOR	NUCLEAR	RESEARCH		
					CERN ISR-MA/73-17		
CLOSED ORBIT CORRECTION OF A.G. MACHINES USING A SMALL NUMBER OF MAGNETS							
		Ьу					
B. Autin & Y. Marti							

MICADO – how does it work?

- The intuitive principle of MICADO is rather simple:
 - 1. It requires a model of the machine
 - 2. It computes for each orbit corrector what the effect (response) is expected to be on the orbit



MICADO – how does it work?

3. MICADO compares the response of every corrector with the raw orbit in the machine



- 4. MICADO **picks the corrector that has the best match with the raw orbit**, i.e. that will give the largest improvement to the rms orbit deviation
- 5. The procedure can be **iterated** to the second-best corrector and so on, until the orbit is good enough (or as good as it can be)

MICADO – LHC Orbit example

• The raw orbit at the LHC can have huge errors, but the correction (based partly on MICADO) brings the deviations down by a factor 20



LHC vacuum chamber



At the LHC a good orbit correction is vital !

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Illustration of optics distortion

- Ideal machine toy model with regular FODO lattice and quadrupole error at the end of circumference
- Particle injected with offset performs betatron oscillations but gets additional focusing from quadrupole error



Optics distortion vs. tune

- For which configuration quadrupole errors have biggest impact on optics?
 - Close to integer and half integer tunes → envelope (or beam size) becomes unstable



6/4/2024

Quadrupole error in phase space



 $\mathbf{Q} = \mathbf{n}$ (integer) \rightarrow kicks from quadrupoles add up

 $\mathbf{Q} = \mathbf{n/2}$ (half integer)

 \rightarrow kicks from quadrupoles also add up

- (same as for kicks from dipoles) (while kicks from dipoles cancel) Therefore, **integer tunes and half integer tunes need to be avoided for machine operation** to avoid beam envelope becoming unstable due to quadrupole errors
- *Recall:* for integer tunes dipole errors drive the closed orbit unstable, but for half integer tunes they have • minimum effect

Example: LHC optics corrections

- At β^* =40cm, the bare machine has a beta-beat of more than 100%
- After global and local corrections, β-beating was reduced to few %





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Coupling errors

• Coupling may result from **rotation of a quadrupole**, so that the field contains a skew quadrupole component



- A systematic vertical offset in a sextupole has the same effect as a skew quadrupole.
 - For a displacemond of the field becomes

$$B_{x} = 2B_{2}x\bar{y} = 2B_{2}xy + 2B_{2}x\delta y$$

skew quadrupole

$$B_{y} = B_{2}(x^{2} - \bar{y}^{2}) = -2B_{2}y\delta y + B_{2}(x^{2} - y^{2}) - B_{2}(\delta y)^{2}$$



Normal vs. skew quadrupole



normal quadrupole

$$F_x = -kx$$

$$F_y = +ky$$

horizontal force depends on horizontal position (and likewise for vertical)

skew quadrupole

$$F_x = k_s y$$

$$F_y = k_s x$$

horizontal force depends on vertical position (and vice versa)

 \rightarrow resulting forces couples the motion in the two planes



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Linear Imperfections and Correction

Closest tune approach

programmed Q_v 0.25 0.2 н п_ 0.15minimum tune separation quadrupole setting 0.1 tune peaks from both planes programmed Q_v changed dynamically visible in Fourier spectra of 0.05 400 250 300 350 200 during storage time < 865 horizontal and vertical motion Ctime (ms) 0.25 programmed Q_v ∧ 0.2 A nu L 0.15 ninimum tune separation 0.1 programmed Q, $\Delta Q_{min} = |C^-|$ 200 250 300 350 400 Ctime (ms)

Tune measurement in the CERN PS

- Coupling makes it impossible to approach the tunes below where C^{-} is the coupling coefficient
- The coupling coefficient C^- can be measured by trying to approach the tunes and measure the minimum distance

Closest tune approach

Tune measurement & coupling correction in the CERN PS



Summary of linear imperfections

• Linear imperfections, such as magnet misalignments and field errors, are unavoidable in a real accelerator, but they can be corrected to some extent as summarized in this table:

Error	Effect	Cure
fabrication imperfections	unwanted multipolar components	better fabrication / multipolar correctors coils
transverse misalignments	feed-down effect	better alignment / correctors
dipole kicks	orbit distortion / residual dispersion	corrector dipoles
quadrupole field errors	tune shift, beta-beating	trim special quadrupoles
quadrupole tilts	coupling x – y	better alignment / skew quads
power supplies	closed orbit distortion / tune shift / modulation	improve power supplies and their calibration

Interlude: multipole expansion

- Multipole expansion of transverse magnetic field
- Start from the general expression for the transverse magnetic field in terms of multipole coefficients

$$\mathbf{B}(x,y) = B_y(x,y) + iB_x(x,y) = \sum_{n=0}^{\infty} (B_n + iA_n)(x+iy)^n$$

Normal components ("upright" magnets)

Note that:
$$B_n = \left. \frac{1}{n!} \frac{\partial^n B_y}{\partial x^n} \right|_{(0,0)}$$

Skew components (magnets rotated by $\frac{\pi}{2(n+1)}$)

and:
$$A_n = \left. \frac{1}{n!} \frac{\partial^2 B_x}{\partial y^n} \right|_{(0,0)}$$

e.g. The magnetic field normal sextupole is $\mathbf{B}(x,y) = B_2(x^2 - y^2) + i2B_2xy$



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Feed-down from multipoles

• Let's **explicitly** write the vertical/horizontal **field** as the **sum of all multipole** components

$$B_{y} = B_{0} + B_{1}x - A_{1}y + B_{2}(x^{2} - y^{2}) - 2A_{2}xy + B_{3}(x^{3} - 3xy^{2}) - A_{3}(-y^{3} + 3x^{2}y) + \dots$$

dipole quadrupole sextupole octupole
$$B_{x} = A_{0} + A_{1}x + B_{1}y + A_{2}(x^{2} - y^{2}) + 2B_{2}xy + A_{3}(x^{3} - 3xy^{2}) + B_{3}(-y^{3} + 3x^{2}y) + \dots$$

A horizontal offset (-δx) in a normal(skew) magnet of order n creates normal(skew) feed-down components at y=0 of all lower orders!:

$$\begin{array}{c} \text{(normal)} \quad \left[\begin{array}{c} B_x(y=0) = 0 \\ B_y(y=0) = B_n \bar{x}^n = B_n(x+\delta x)^n = B_n(x^n+n\delta xx^{n-1} + \frac{n(n-1)}{2}\delta x^2 x^{n-2} + \dots + (\delta x)^n) \\ \text{(normal)} \quad \left[\begin{array}{c} 2(n+1)\text{-pole} & 2(n+1)\text{-pole} & 2(n-1)\text{-pole} & \text{dipole} \\ 2(n+1)\text{-pole} & 2(n+1)\text{-pole} & 2(n-1)\text{-pole} & \text{dipole} \\ \end{array} \right] \\ \text{(skew)} \quad \left[\begin{array}{c} B_x(y=0) = A_n \bar{x}^n = A_n(x+\delta x)^n = A_n(x^n+n\delta xx^{n-1} + \frac{n(n-1)}{2}\delta x^2 x^{n-2} + \dots + (\delta x)^n) \\ B_y(y=0) = 0 \end{array} \right]$$

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 A vertical offset (-δy) in normal(skew) magnets of order n results in alternating skew(normal) and normal(skew) feed-down components for x=0 of all lower orders!, as can be worked out looking at n-order terms are defined (for x=0):

for n = even
$$\begin{cases} B_y(x=0) = i^n B_n \bar{y}^n \\ B_x(x=0) = i^n A_n \bar{y}^n \\ B_x(x=0) = i^n A_n \bar{y}^n \end{cases}$$
 for n = odd
$$\begin{cases} B_y(x=0) = i^{n+1} A_n \bar{y}^n \\ B_x(x=0) = i^{n-1} B_n \bar{y}^n \end{cases}$$
 for n = odd
$$\begin{cases} B_y(x=0) = i^{n-1} B_n \bar{y}^n \\ B_x(x=0) = i^n B_n (y^n) + n \delta y \bar{y}^{n-1} + \frac{n(n-1)}{2} \delta y^2 \bar{y}^{n-2} + \dots + (\delta y)^n \end{cases}$$

Multipole expansion

- Multipole expansion of transverse magnetic field
 - Start from the general expression for the transverse magnetic flux in terms of multipole coefficients

e.g. normal quad

$$\mathbf{B} = B_y + iB_x = \sum_{n=0}^{\infty} (B_n + iA_n) \cdot (x + iy)^n$$
e.g. skew quad
Normal components
("upright" magnets)

$$B_n = \frac{1}{n!} \frac{\partial^n B_y}{\partial x^n} \Big|_{(0,0)}$$

$$\mathbf{B}_n = \frac{1}{n!} \frac{\partial^n B_y}{\partial x^n} \Big|_{(0,0)}$$
e.g. skew quad
(magnets rotated by $\frac{\pi}{2(n+1)}$)

$$A_n = \frac{1}{n!} \frac{\partial^n B_x}{\partial y^n} \Big|_{(0,0)}$$

• In some cases it is more convenient to use "normalized" components:



Feed-down from multipoles

Explicitly: the vertical field is the sum of all multipole components •



- Feed-down: lower order field components from misalignments
 - Systematic horizontal offset in normal (skew) magnets creates normal (skew) feed-down components as seen with $\overline{x} = x + \delta x$ at y=0:

$$B_{x}(y=0) = A_{n}\bar{x}^{n} = A_{n}(x+\delta x)^{n} = A_{n}(x^{n}+n\delta xx^{n-1} + \frac{n(n-1)}{2}\delta x^{2}x^{n-2} + \dots + (\delta x)^{n})$$

$$B_{y}(y=0) = B_{n}\bar{x}^{n} = B_{n}(x+\delta x)^{n} = B_{n}(x^{n} + n\delta xx^{n-1} + \underbrace{\frac{n(n-1)}{2}\delta x^{2}x^{n-2}}_{2(n+1)-\text{pole}} + \dots + \underbrace{(\delta x)^{n}}_{2(n+1)-\text{pole}} + \underbrace{$$

• Systematic vertical offset in normal magnets results in alternating skew and normal feed-down components (and vice-versa for skew magnets), as can be worked out from

dipole

for n = even
$$\begin{cases} B_y(x=0) = i^n B_n \bar{y}^n \\ B_x(x=0) = i^n A_n \bar{y}^n \end{cases}$$
 for n = odd
$$\begin{cases} B_y(x=0) = i^{n+1} A_n \bar{y}^n \\ B_x(x=0) = i^{n-1} B_n \bar{y}^n \end{cases}$$