

(THE) ARTIFICIAL INTELLIGENCE, [NOUN] (LHE) ARTIFICIAL INTELLIGENCE' [NOUN]

- The capacity of computers or other machines to exhibit or simulate intelligent behaviour.
 - ~ Oxford English Dictionary
- AI is generally considered to be a discipline of computer science that is aimed at developing machines and systems that can carry out tasks considered to require human intelligence.
 - ~ UN Regional Information Centre for Western Europe

Artificial Intelligence - Buzzword Bingo?

M

Machine Learning

Enabling AI to imitate the way that humans learn



Neuromorphic Computing

Developing computing that mimics the concept in which the human brain thinks



Neural Networks

Making decisions by using processes that mimic the way biological neurons work together



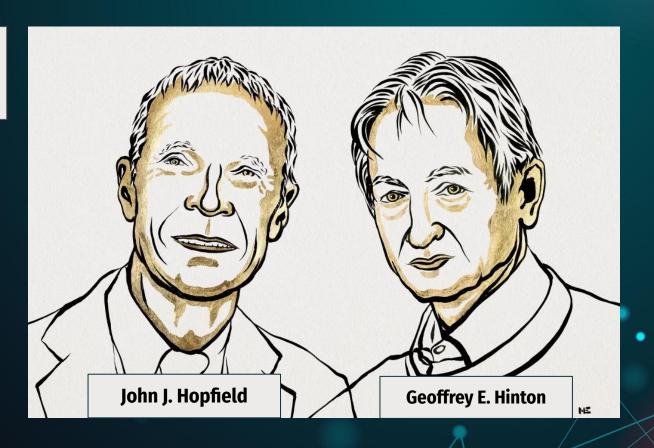
Deep Learning

Using multilayer Neural Networks to stimulate the complex decision-making of the human brain

And it is timely...

The 2024 Nobel Prize in Physics

"for foundational discoveries and inventions that enable machine learning with artificial neural networks"



High-Resolution Image Synthesis with Latent Diffusion Models

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https://github.com/CompVis/Latent-diffusion

Abstract

By decomposing the image formation process into a sequential application of denoising autoencoders, diffusion models (DMs) achieve state-of-the-art synthesis results on image data and beyond. Additionally, their formulation allows for a guiding mechanism to control the image generation process without retraining. However, since these models typically operate directly in pixel space, optimization of powerful DMs often consumes hundreds of GPU days and inference is expensive due to seauential evaluations. To enable DM training on limited computational resources while retaining their quality and flexibility, we apply them in the latent space of powerful pretrained autoencoders. In contrast to previous work, training diffusion models on such a representation allows for the first time to reach a near-optimal point between complexity reduction and detail preservation, greatly boosting visual fidelity. By introducing cross-attention layers into the model architecture, we turn diffusion models into powerful and flexible generators for general conditioning inputs such as text or bounding boxes and high-resolution synthesis becomes possible in a convolutional manner. Our latent diffusion models (LDMs) achieve new state-of-the-art scores for imare inpainting and class-conditional image synthesis and highly competitive performance on various tasks, including text-to-image synthesis, unconditional image generation and super-resolution, while significantly reducing computational requirements compared to pixel-based DMs.

1. Introduction

Image synthesis is one of the computer vision fields with the most spectural recent development, but also among those with the greatest computational demands. Especially high-resolution synthesis of complex, natural scenes is presently dominated by scaling up likelihood-based models, potentially containing billions of parameters in autoregressive (AR) transformers [96,69]. In contrast, the promising results of GANS [1, 27, 40] have been revealed to be mostly contined to data with comparably limited variability as their after contined to data with comparably limited variability as their after contined to data with comparably limited variability as their after contined to the contines. Recently, diffusion models [12], which are built from a hierarchy of denoising autorecoders, have shown to achieve impressive



Figure 1. Boosting the upper bound on achievable quality with less agressive downsampling. Since diffusion models offer excellent inductive biases for spatial data, we do not need the heavy spatial downsampling of related generative models in latent space, but can still greatly reduce the dimensionality of the data via sanitable underscanding models, see Feed. 3-lineage on from the DPVIAC [1] sampling factor by f. Reconstruction FIDs [29] and PSNR are calculated on ImageNet-vol. [12]; see also Tab. 8.

results in image synthesis [30,85] and beyond [7,45,48,57]. and define the state-of-the-art in class-conditional image synthesis [15,31] and super-resolution [72]. Moreover, even unconditional DMs can readily be applied to tasks such as inpainting and colorization [85] or stroke-based synthesis [53], in contrast to other types of generative models [19, 46, 69]. Being likelihood-based models, they do not exhibit mode-collapse and training instabilities as GANs and, by heavily exploiting parameter sharing, they can model highly complex distributions of natural images without involving billions of parameters as in AR models [67]. Democratizing High-Resolution Image Synthesis DMs belong to the class of likelihood-based models, whose mode-covering behavior makes them prone to spend excessive amounts of capacity (and thus compute resources) on modeling imperceptible details of the data [16, 73]. Although the reweighted variational objective [30] aims to address this by undersampling the initial denoising steps. DMs are still computationally demanding, since training and evaluating such a model requires repeated function evaluations (and gradient computations) in the high-dimensional space of RGB images. As an example, training the most powerful DMs often takes hundreds of GPU days (e.g. 150 -1000 V100 days in [15]) and repeated evaluations on a noisy version of the input space render also inference expensive,

zing Flows

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I and chemical systems. Despite these sucing advances, there are a number of disadstional methods that limit their power and ler adoption as a default method for statisit is one of these limitations, the choice of imation, that we address in this paper.

ence requires that intractable posterior disroximated by a class of known probability if which we search for the best approximaosterior. The class of approximations used e.g., mean-field approximations, implying is ever able to resemble the true posterior or is is a widely raised objection to variational unlike other inferential methods such as the asymptotic regime we are unable resterior distribution.

vidence that richer, more faithful posterior do result in better performance. For examared to sigmoid belief networks that make ld approximations, deep auto-regressive posterior approximation with an autoidency structure that provides a clear imrformance (Mnih & Gregor, 2014). There ody of evidence that describes the detrilimited posterior approximations. Turner) provide an exposition of two commonly blems. The first is the widely-observed r-estimation of the variance of the postewhich can result in poor predictions and ons based on the chosen posterior approxond is that the limited capacity of the position can also result in biases in the MAP model parameters (and this is the case e.g.,

oposals for rich posterior approximations red. typically based on structured meanions that incorporate some basic form of in the approximate posterior. Another polar laternative would be to specify the aprior as a mixture model, such as those decola & Jordan (1998); Jordan et al. (1999); (2012). But the mixture approach limits

aph Domains

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id its graphical representation by a RAG.

works (RNNs) [3], [4] are a new neural reome this problem. In fact, RNNs can . The main idea consists of encoding the into a set of states associated with the are dynamically updated following the among the nodes. Finally, an output is codings stored in the states. However, s from a number of limitations. In fact, by directed and acyclic graphs and crocused problems, i.e., $\tau(G, n)$ must be

sent a new neural network model, called (GNN), that extends recursive neural process most of the practically useful hield both on graph and node focused algorithm for GNNs is also described intental results that assess the properties in worth to mention that, under mild on "on graphs can be approximated by N. Such a result, which, for reasons of scussed in this paper, is proved in Typaper is as follows: Section II pressing with its main properties. Section III neural results. Finally, in Section IV

PH NEURAL NETWORKS

represents the module or the cardinality whether it is applied on a real number. The norm one of vector v is denoted

ial Nets

, Bing Xu, David Warde-Farley, shua Bengio⁵ he opérationnelle

tive models via an adversardels: a generative model G
tive model D that estimates
lata rather than G. The trainf D making a mistake. This
ne. In the space of arbitrary
recovering the training data
where G and D are defined
ained with backpropagation.
lapproximate inference nets. Experiments demonstrate
to quantitative evaluation of

models [2] that represent probability elligence applications, such as natural natural language corpora. So far, the iminative models, usually those that 4, 20]. These striking successes have orithms, using piecewise linear units beep generative models have had less cable probabilistic computations that s, and due to difficulty of leveraging We propose a new generative model

odel is pitted against an adversary: a e is from the model distribution or the inalogous to a team of counterfeiters, a, while the discriminative model is acy. Competition in this game drives re indistiguishable from the genuine

s work earlier as a UdeM student lontréal from Ecole Polytechnique. tute of Technology Delhi

nub.com/goodfeli/adversarial

Models

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obabilistic models, in nonequilibrium sighted variational sion probabilistic and our models natbe interpreted as a CIFAR10 dataset, score of 3.17. On GAN. Our impleio/diffusion.

samples in a wide variety essive models, flows, and audio samples [14, [27], [3] advances in energy-based hose of GANs [III, [55]].

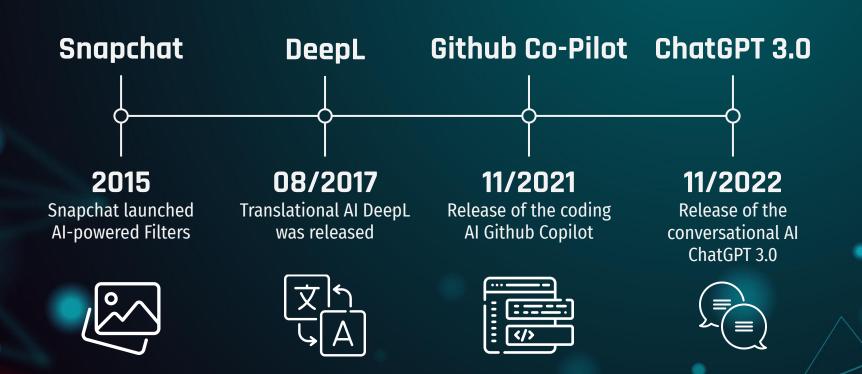


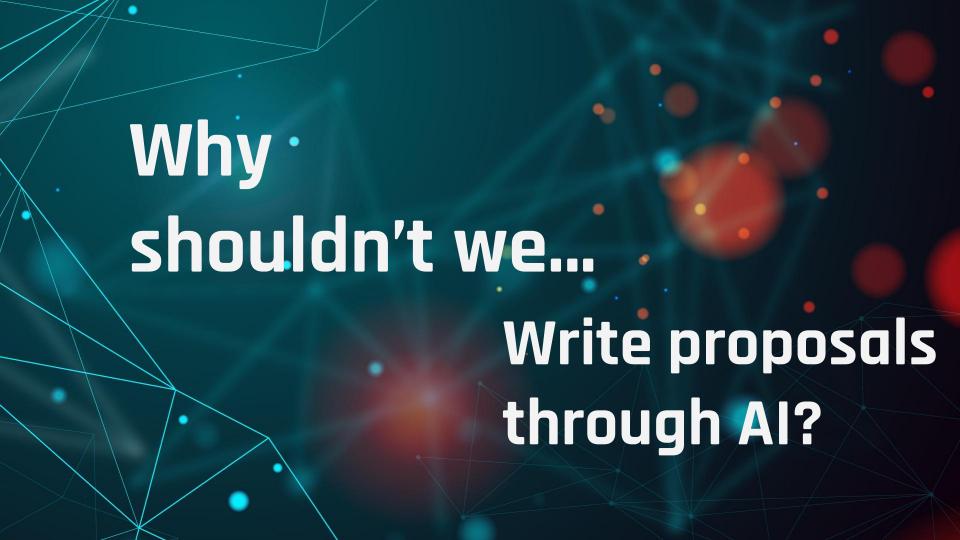
itional CIFAR10 (right

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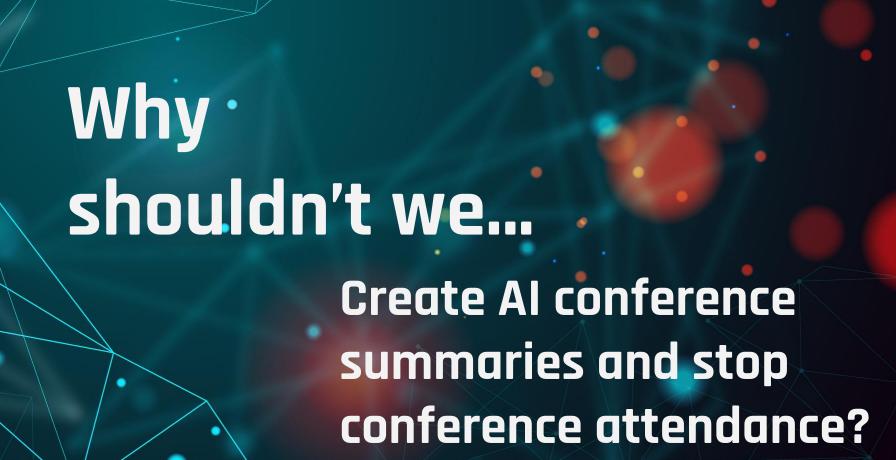
^{*}The first two authors contributed equally to this work.

A GLANCE AT THE GEN AI TIMELINE



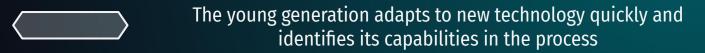








Arguments that encourage the Use of Al



The use of AI appears natural to the young community

Peer pressure enforces a wide coverage of users

Little regulation opens the possibility to usage in a variety of ways



It might be the Holy Grail for a relaxed life!

Arguments that keep us from the Use of Al

Loss of individuality through the usage of AI and rise of self doubt of personal skills

Reputation of AI remains to be disputable

Al learns underlying concepts and develops prediction power but extracting these physical concepts is complex

Science is about struggling and problem solving

Consequently, we end up visibly unsure!



There are conflicts arising... - A Thought Process

I need to advance toward a permanent position as soon as possible!

Well, if I use AI, am I even good enough to climb the academic career path without it?

Well, if I have to rely on it to perform, then does it even rely on me?





Al tools will make my proposals better and make me receive this vital funding, so I have to use it!

But if everybody else uses it, I won't advance and be able to compete!

Am I even needed and is there any future for me in my passion?

What can we do? - We need a Strategic Approach!

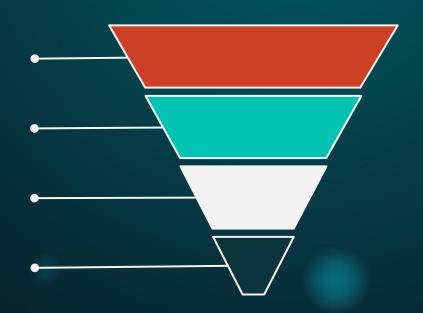
"It's not about allowance or restriction but about guidance."











Summarizing...

"It is our Young Generation that is heavily impacted by Artificial Intelligence. But caught between Peer Pressure and Loss of Identity, they lose navigation. Therefore, it is for all of us to become aware of this situation and educate ourselves on this subject. We have to develop an aura of wellbeing around the topic Artificial Intelligence and foster consciousness on the use of AI among students and among us!"

Thank you for your valuable attention!



I hope it was also valuable for you!