

Why another Luigi?

waluigi - Beyond luigi

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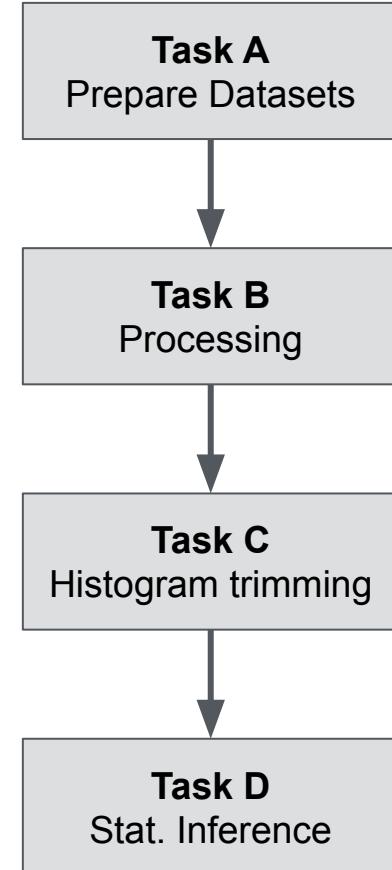
PyHEP.dev
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Ligt's strengths:

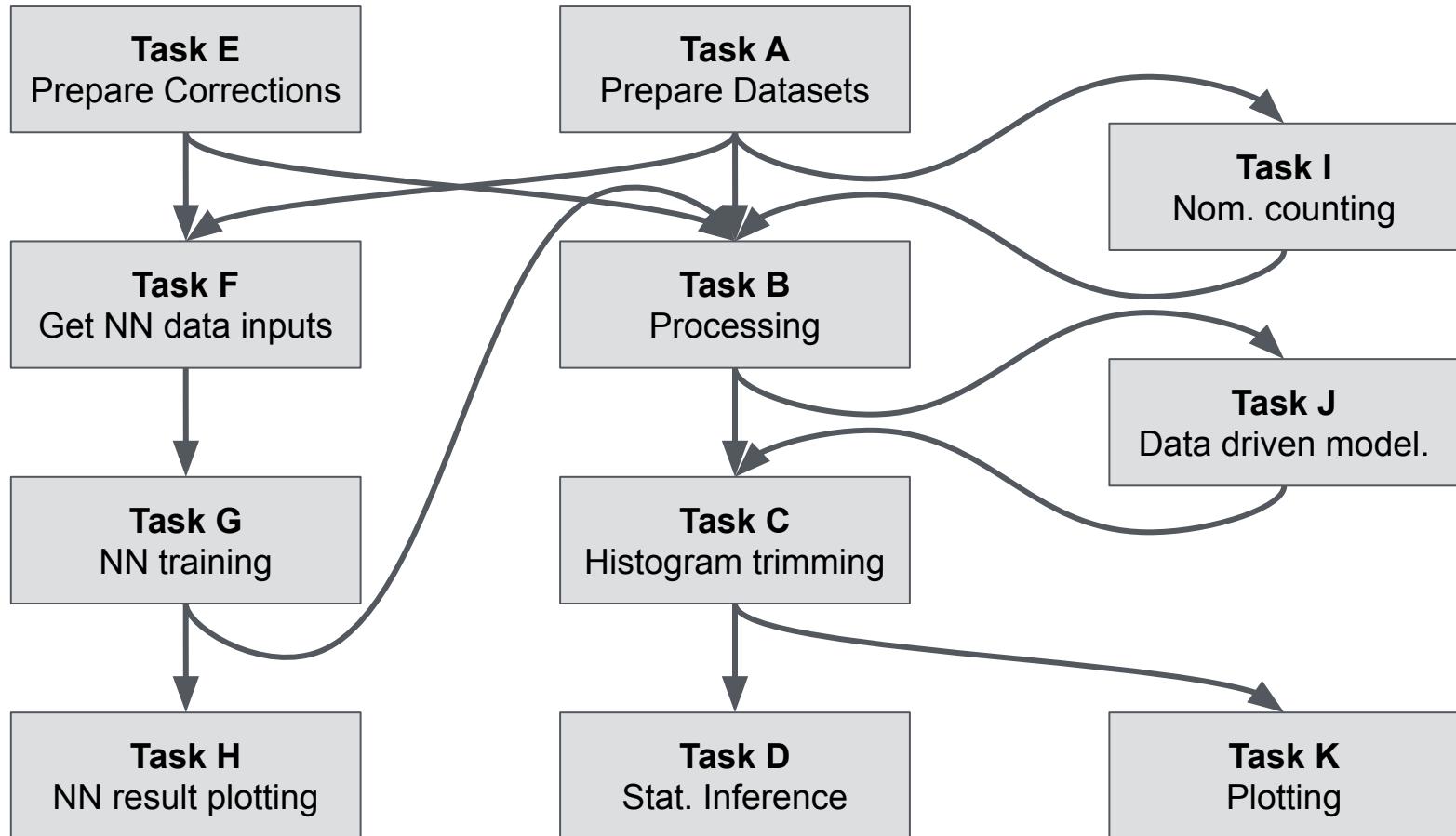
- nice web interface
- well supported
- powerful workflow description
 - multiple inputs & outputs
 - customizable “targets”
i.e. local & remote files
 - **full task parametrization**
- similar to dataclasses
- effectively unique feature

Example Graph:

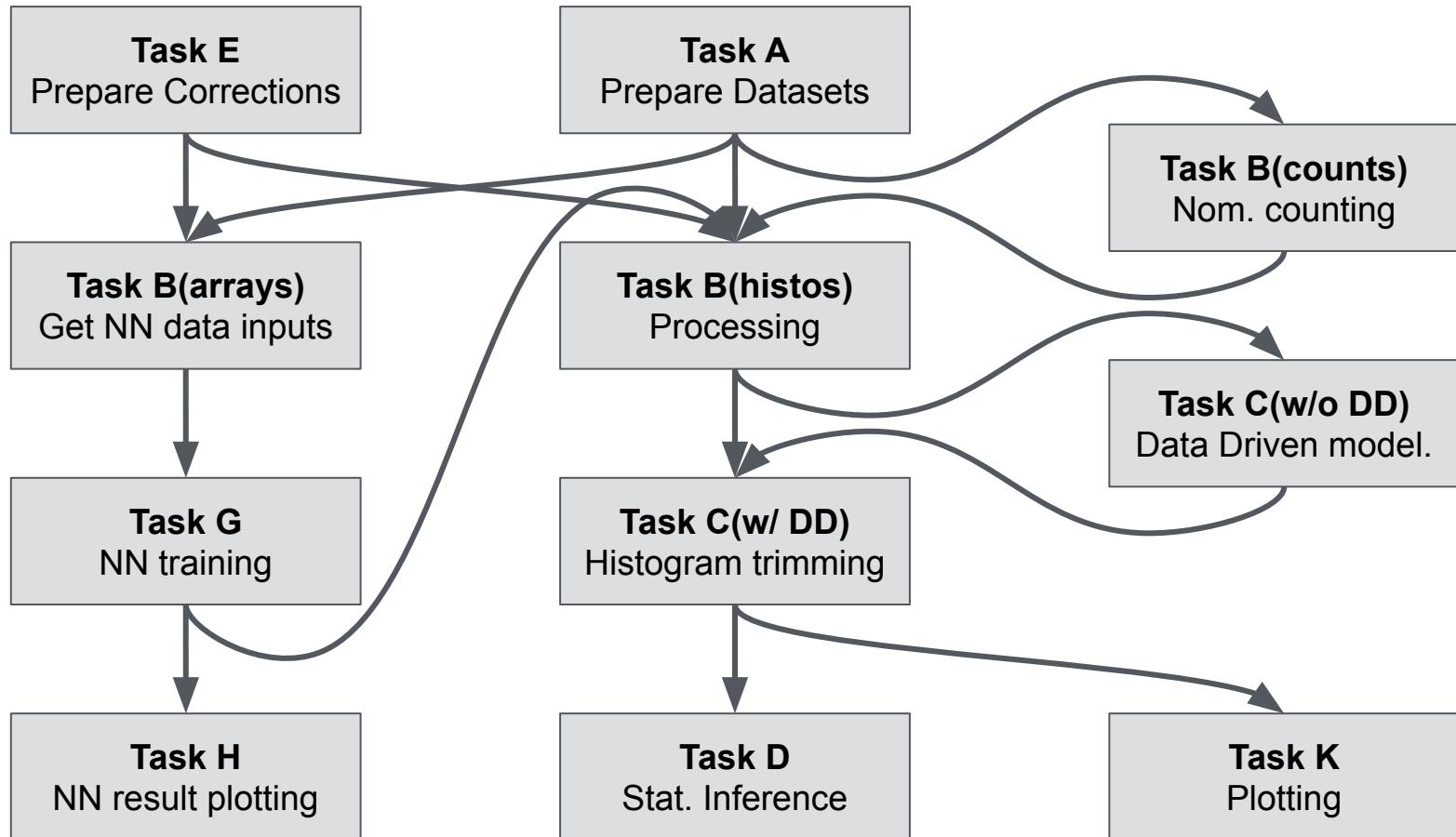
↓ Data flow



3 A more complex/realistic graph

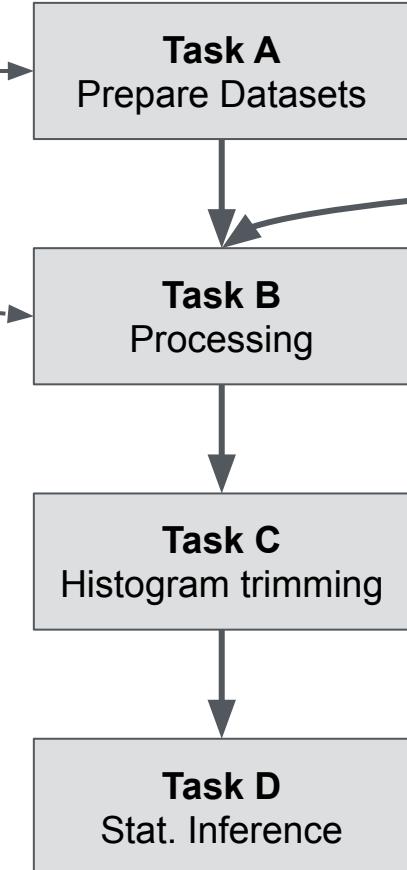


4 Now with parameters



5 An Example Task

```
1 import luigi
2 from somewhere import TaskE
3
4 class TaskA(luigi.Task):
5     ...
6
7     def get_all_paths():
8         ...
9
10    class TaskB(luigi.Task):
11        what = luigi.ChoiceParameter(
12            choices=["histos", "array", "counts"],
13            description="what to produce when processing data files"
14        )
15
16        def requires(self):
17            return {
18                "datasets": TaskA(),
19                "corrections": TaskE(),
20            }
21
22        def output(self):
23            luigi.target.FileSystemTarget("/some/path/somewhere.pickle")
24
25        def run(self):
26            from coffea import magical_do_it_all_function, load, save
27
28            output = magical_do_it_all_function(
29                datasets = self.requires()["datasets"].get_all_paths(),
30                corrections = load(self.inputs()["corrections"].path)
31            )
32
33            save(self.output().path, output)
34
```

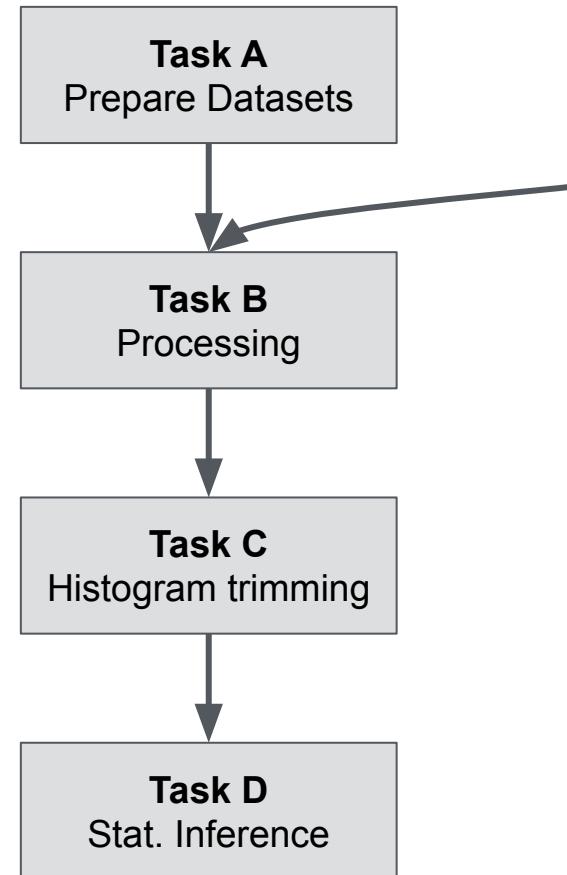


6 Parameters: Boon & Bane

- extremely useful - but
 - cumbersome with large graphs
- somewhat addressed with: luigi.util.inherits, ...
 - not sufficient for dynamic/complex graphs

Example: Task A need a new parameter

```
5 class TaskA(luigi.Task):
6     year = luigi.IntParameter(default=2016, description="year of data taking")
7
8     ...
9
10    @luigi.util.inherits(TaskA)
11    class TaskB(luigi.Task):
12        def requires(self):
13            return {
14                "datasets": TaskA(year=self.year),
15                "corrections": TaskE(),
16            }
```



7 Why Another Luigi?

 **Luigi** is great!

Up next:

- a rough task concept
 - based on several ideas
- addressing pain points:
 - first & second hand
- no implementation (or name) yet
 - only mockup API usage
- no intent to reinvent the wheel:
 - make use of  law, etc
- feedback & discussion wanted!
 - what bugs you about luigi?

But it could be better.

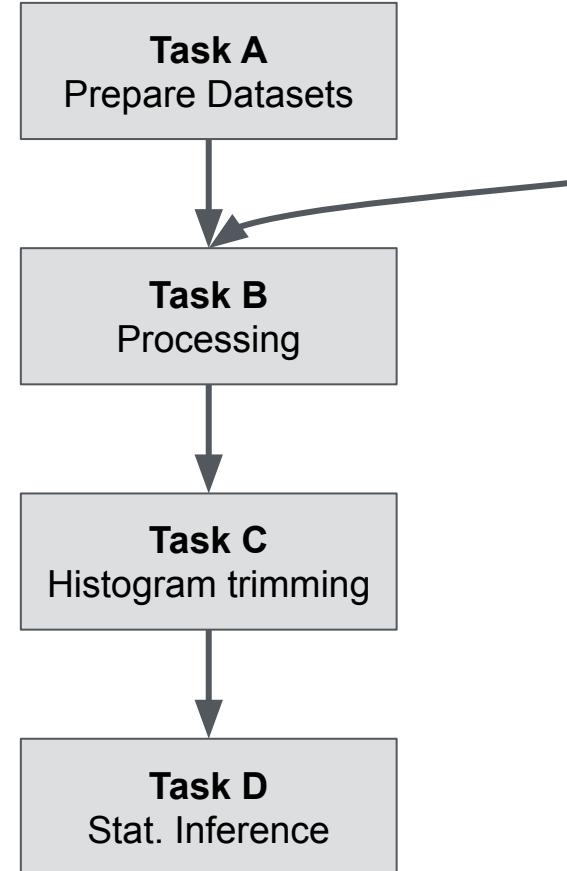
```
287  class FlatDatacardsTask(FlatDatacardsCommand, DHI, DatacardProvider):  
288      pass  
289  
290  
291  
292  class MultiDatacardsTask(MultiDatacardsCommand, DHI, DatacardProvider):  
293      pass  
294  
295  
296  
297  
298  class FitDiagnosticsCombinedPostprocessed(FitDiagnosticsPostprocessed, FlatDatacardsTask):  
299      def requires(self):  
300          return FitDiagnosticsCombined.req(self)  
301  
302  
303  class FitDiagnosticsFrequentistToysPostprocessed(  
304      FitDiagnosticsFrequentistToysMixin, FitDiagnosticsPostprocessed, FlatDatacardsTask, PoolMap  
305  ):  
306  
307  
308  
309  
310  
311  
312  class InferenceCombined(  
313      ModelMixin,  
314      RecipeMixin,  
315      CreateIssueMixin,  
316      CombinationTask,  
317      law.WrapperTask,  
318  ):  
319      dhi_command = DHITask.dhi_command  
320      no_poll = DHI.no_poll
```

8 Idea: Parameterized Objects

- it get worse! i.e. with:
 - dynamic dependencies
 - multiple dependenciessame Task w/ different parameters
- this needs addressing
 - but, unlikely to work within luigi's design

Idea:

1. dynamically “inherit” parameters of dependencies
2. dependencies are parameters
3. recurse through “parameterized objects”

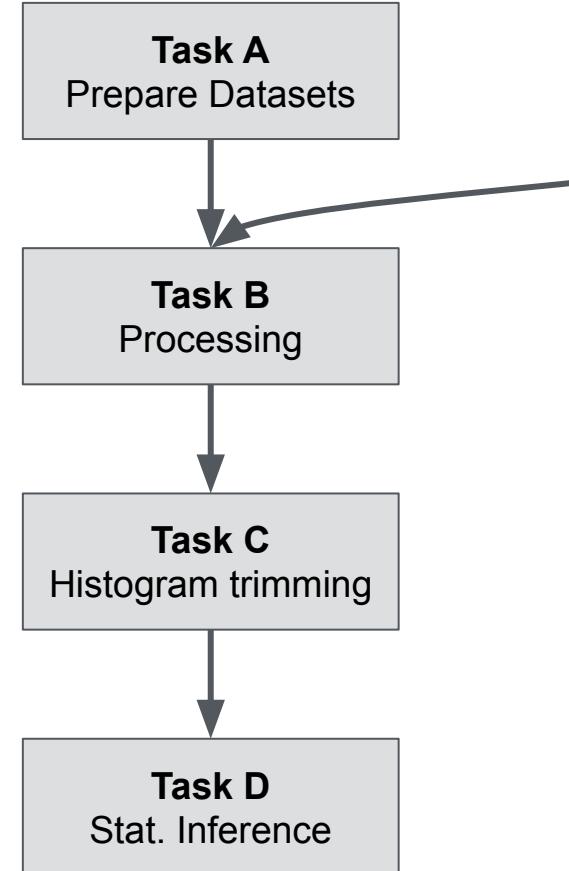


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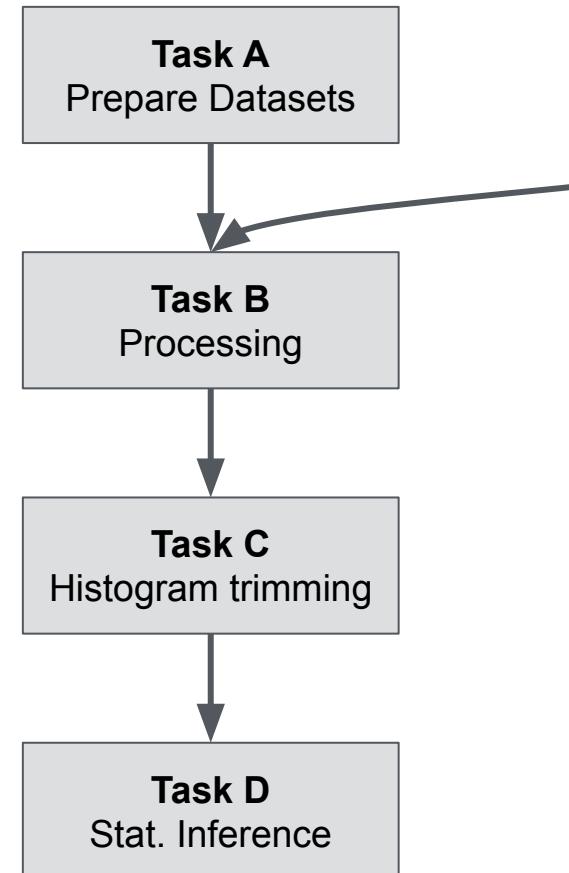
10 Idea: Path-like addressing parameters

use path-like schema to address parameter, for both:

1. **value access**
2. defining values

Example:

```
1  from not_luigi import Task, Parameter
2
3  class TaskA(Task):
4      year: int = Parameter(default=2012)
5
6  class TaskB(Task):
7      datasets: TaskA = Parameter()
8
9      def run(self):
10          self.datasets.year
```



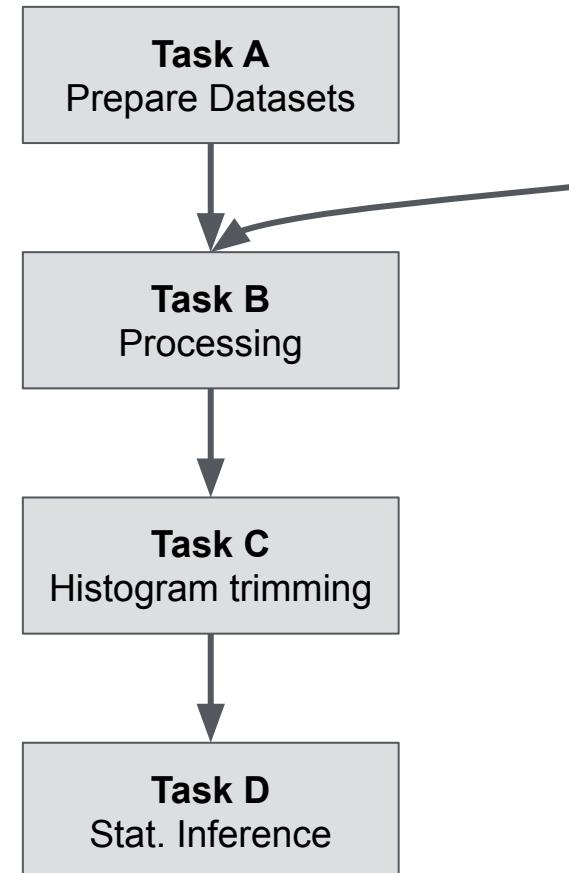
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use path-like schema to address parameter, for both:

1. value access
2. **defining values (python)**

Example:

```
13 TaskC({  
14     # increasing specificity  
15     "year": 2024,  
16     ("TaskA", "year"): 2024,  
17     (TaskA, "year"): 2024,  
18     TaskA.year: 2024,  
19     # or even more explicit  
20     (TaskB, TaskA.year): 2024,  
21     (TaskB.datasets, TaskA.year): 2024,  
22     "TaskA.datasets.year": 2024,  
23 })
```



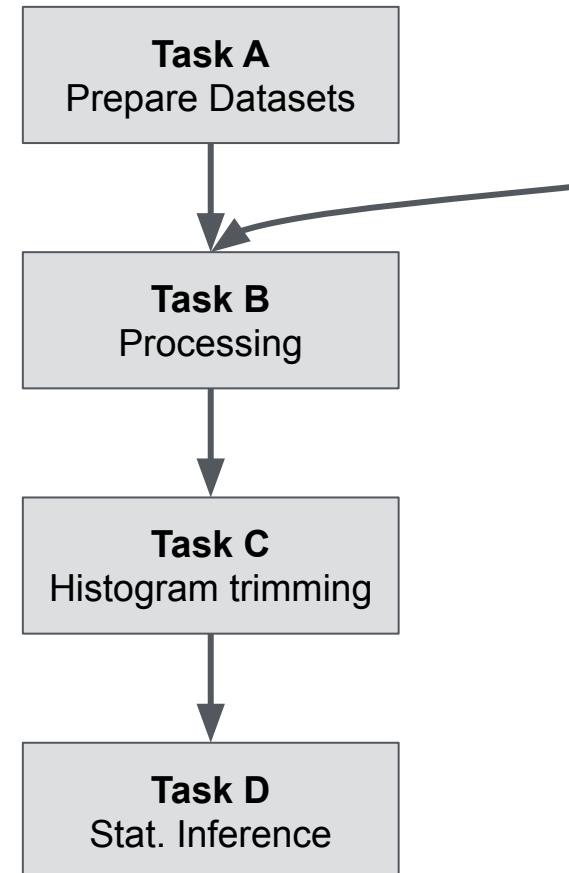
12 Idea: Path-like addressing parameters

use path-like schema to address parameter, for both:

1. value access
2. **defining values (shell)**

Example:

```
1 not_luigi TaskC --year=2024
2 not_luigi TaskC --TaskA.year=2024
3 not_luigi TaskC --TaskA.year=2024
4 not_luigi TaskC --TaskB:TaskA.year=2024
5 not_luigi TaskC --TaskB.datasets:TaskA.year=2024
6 not_luigi TaskC --TaskB.datasets.year=2024
```



Task Collection:

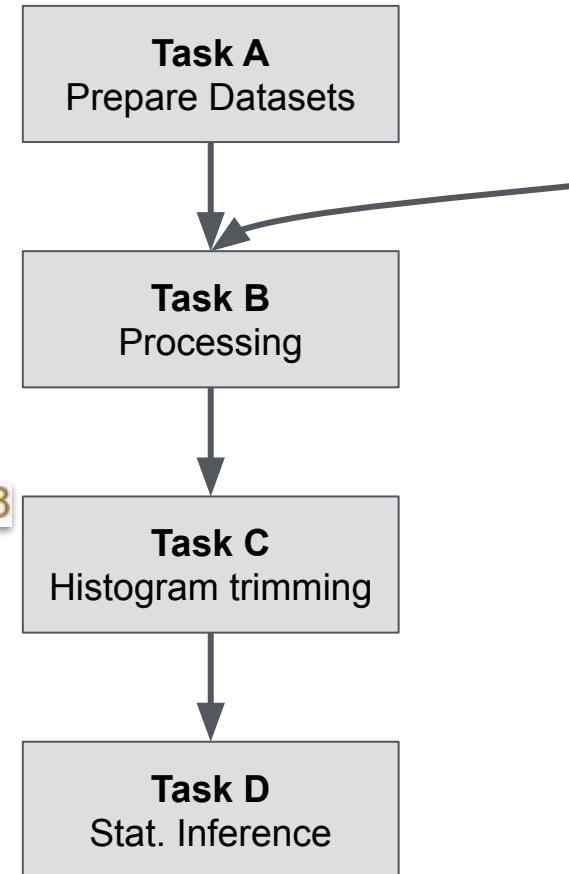
- instances of task with different parameters
- in luigi: need to write dedicated tasks “Wrappers”
- should be automatic feature

Example:

- python: `TaskA(year=[2016, 2017, 2018])`
- shell: `not_luigi TaskA --year=2016,2017,2018`

Details:

- can occur in deeply nested dependencies
- propagated via Exceptions (similar to StopIteration)
- caught & handled whenever desired (reduction Task)



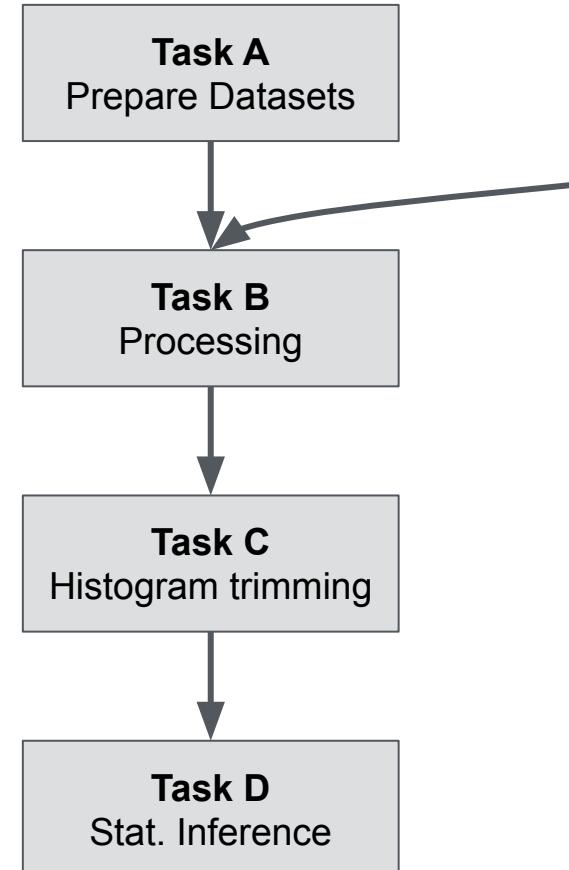
14 Idea: Task Substitution

- replace a task (implementation) with another one
- deeply within the dependency graph
- without, need to rewrite everything

Examples:

- python:

```
21  class TaskBcustom(TaskB):
22      ...
23
24  TaskZ({TaskB: TaskBcustom})
not_luigi TaskZ --TaskB=TaskBcustom
```
- shell:



improves reusability, both way:

- reuse a graph, plugging in new tasks
- transplanting task/graph portions into own graph

- parameter carry arbitrary auxiliary data
e.g. sampling information for hyperopt.

special parameter types:

- const parameter:
 - e.g. indicate code changes
- dynamic parameter:
 - like a property, return anything
- actions:
 - methods to be called
 - in order given (even multiple times)

not_luigi TaskG --cleanup

```
5 class TaskG(Task):
6     learning_rate: float = Parameter(
7         default=1e-3,
8         range=[1e-2, 1e-5],
9         sample="loguniform",
10    )
11
12     code_version = ConstParameter(1)
13
14     @Parameter.dynamic
15     def maybe_important(self):
16         if self.other_parameter:
17             return TaskO(self)
18
19     @Action
20     def cleanup(self):
21         ... # do something
22
23     ...
```



is nice - should be better - but not compatible with core design
→ time to think about something new

Design Ideas

- Parameterized Objects
- Dependencies via parameters
- Path-link parameter addressing
- Automatic Task Collections
- Task Substitution
- Special Parameters:
Const~, Dynamic~, Action

```
1  from not_luigi import Task, Parameter
2
3  class TaskA(Task):
4      year: int = Parameter(default=2012)
5
6  class TaskB(Task):
7      datasets: TaskA = Parameter()
8
9  def run(self):
10     self.datasets.year
11
12
13 TaskC({
14     # increasing specificity
15     "year": 2024,
16     ("TaskA", "year"): 2024,
17     (TaskA, "year"): 2024,
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20     (TaskB, TaskA.year): 2024,
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