

Design and development of a gamma radiation detector system for source localisation and mapping

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Interaction of gamma rays with matter

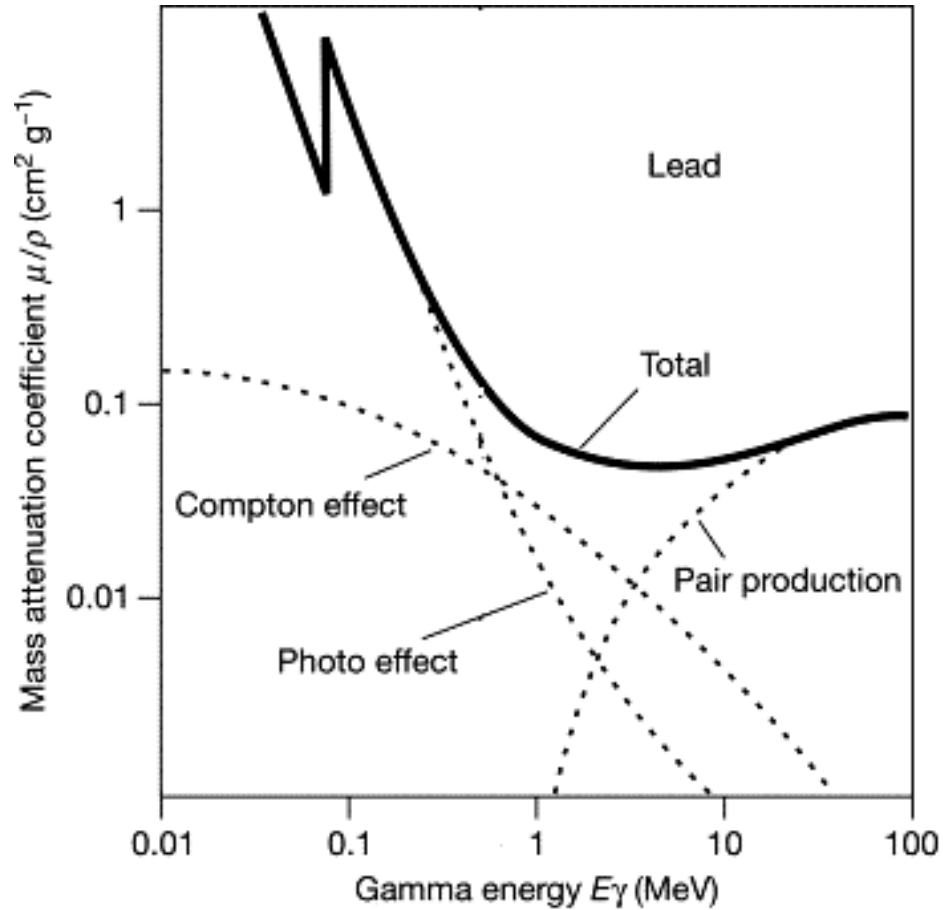


Fig.1. The mass attenuation coefficient of lead (Pb) as a function of gamma energy in MeV

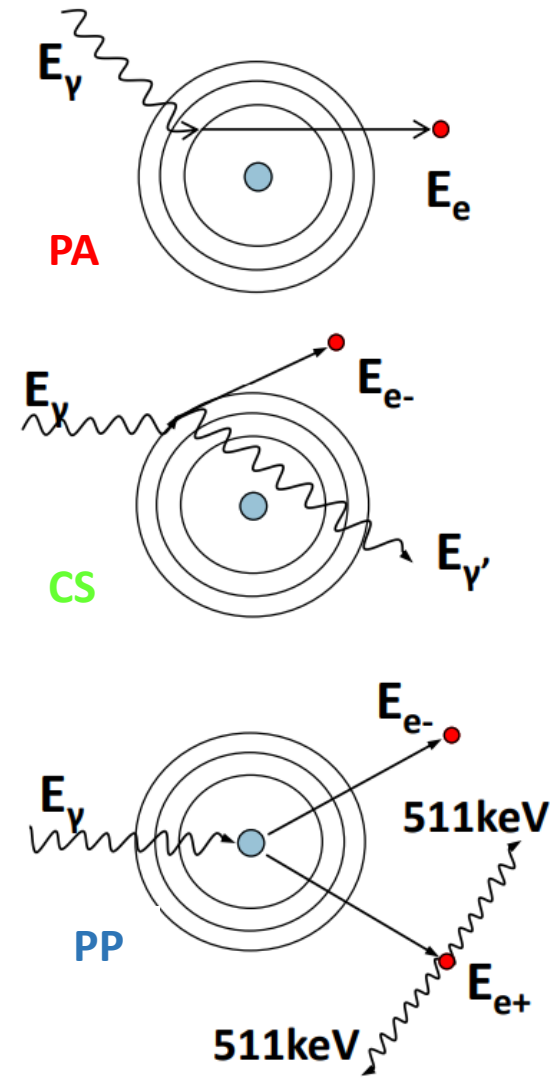
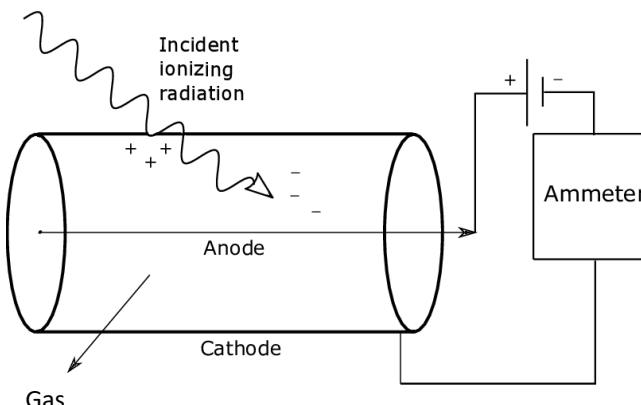
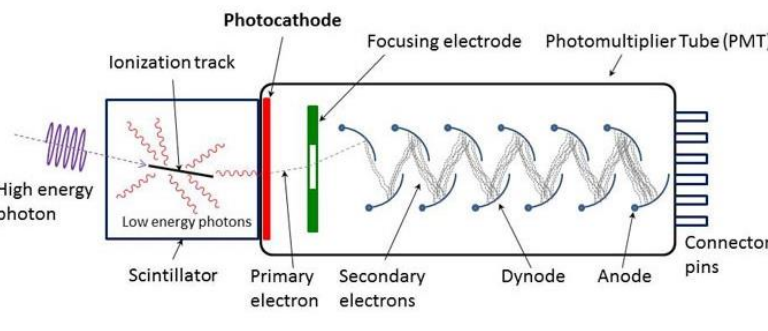
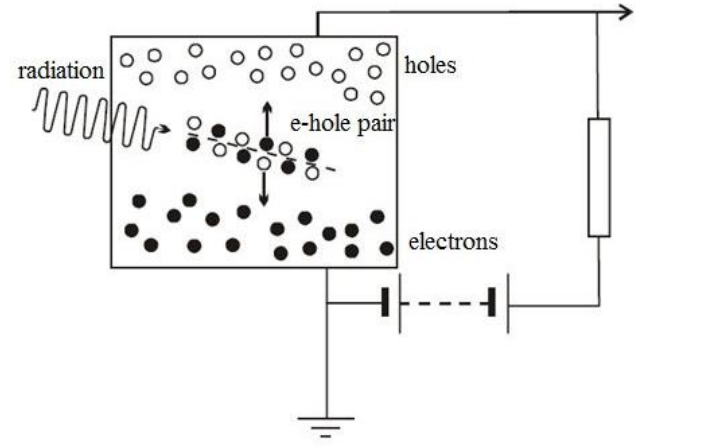
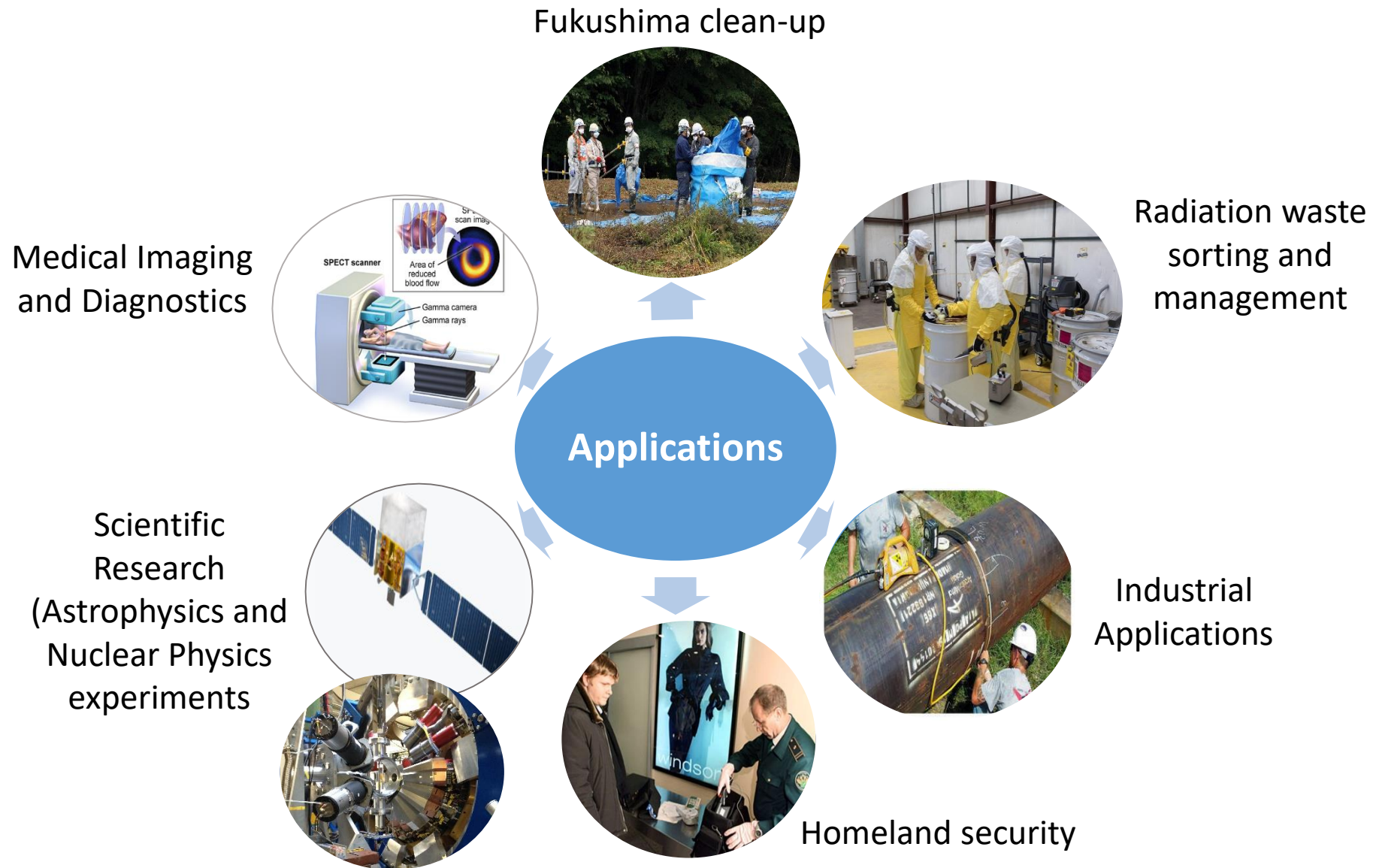


Fig.2. Gamma ray interaction mechanisms

Types of gamma radiation detectors

a) Gas-filled detectors	b) Scintillation detectors	c) Semiconductor detectors
		
<ul style="list-style-type: none"> Simple, robust, lower sensitivity and resolution 	<ul style="list-style-type: none"> High sensitivity, good energy resolution. Performance can be affected by temperature variations. 	<ul style="list-style-type: none"> Excellent resolution. Expensive, as some like HPGe, may require cooling by liquid nitrogen.

“Making the invisible, visible”



Current Work

- Design a detector system that can accurately localise and map out a volume of source.
- ^{40}K , a naturally occurring radioisotope found in potassium rich materials such as fertilisers will be used in this study as a radiation source.
- Directional detection of the 1460 keV γ -rays from the decay of ^{40}K can help localise and map out the sources.

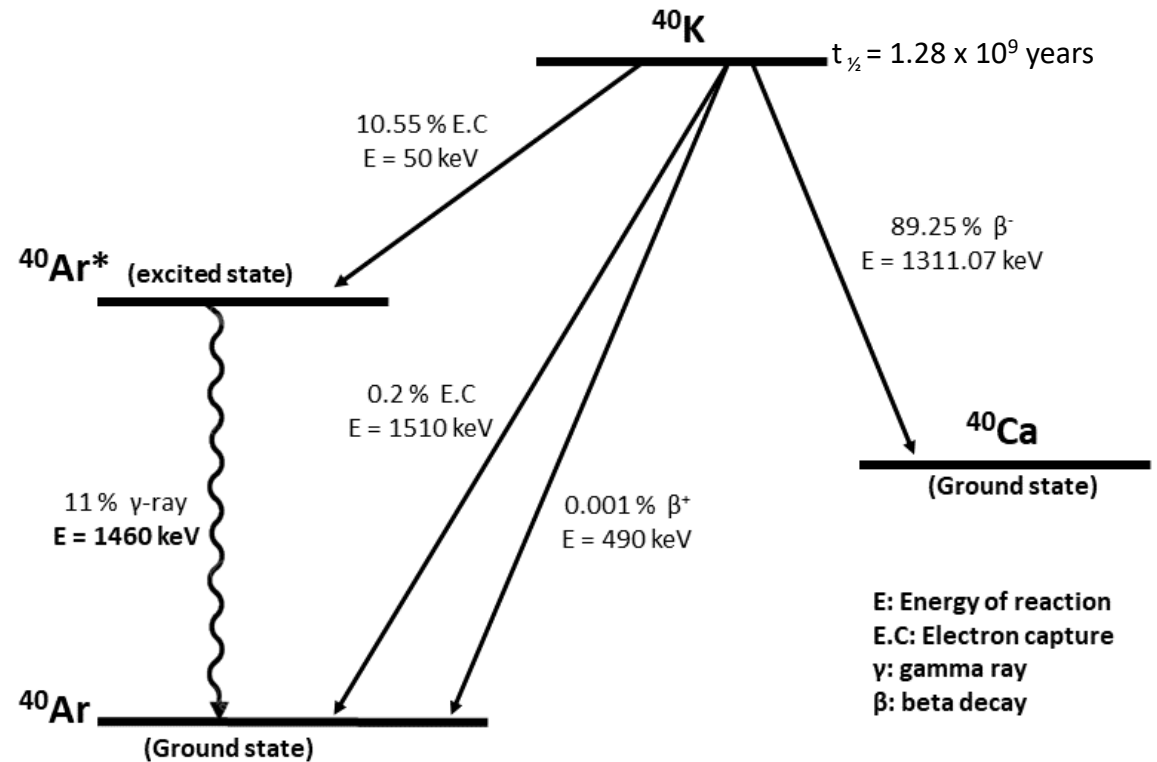


Fig.5. Decay scheme of ^{40}K

Techniques for source localisation

1. Compton cameras

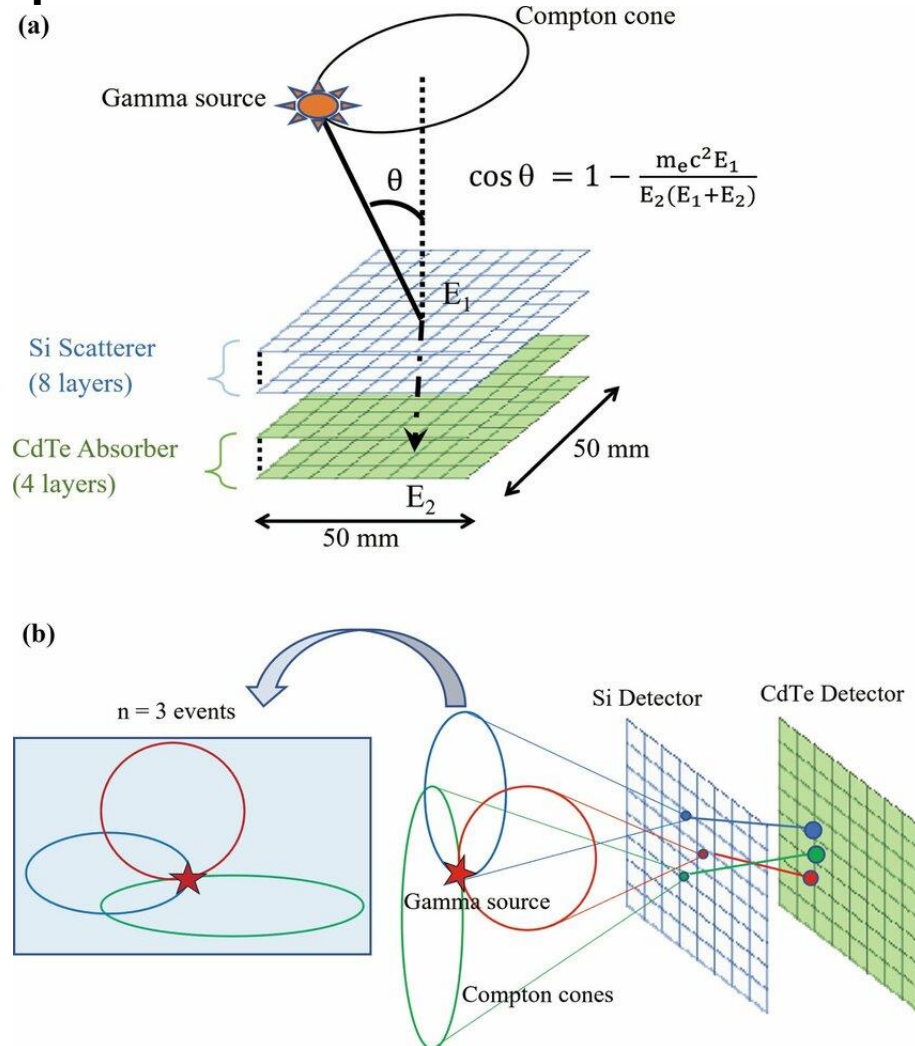


Fig.6. Schematic illustration of a general Compton camera (a); Compton cones of each event are superimposed to locate the γ -ray source (b).

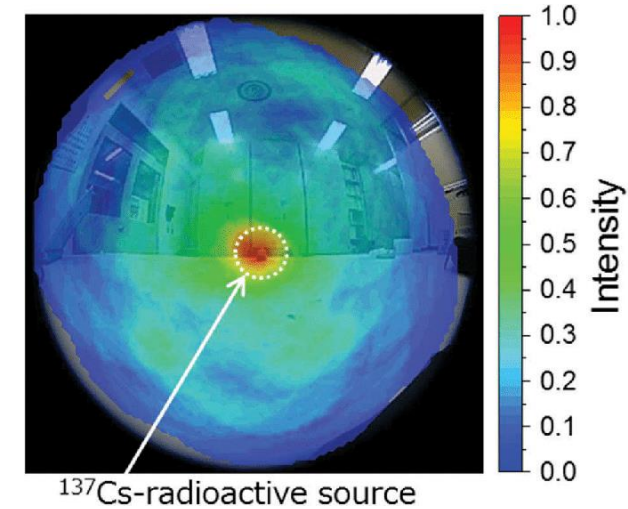
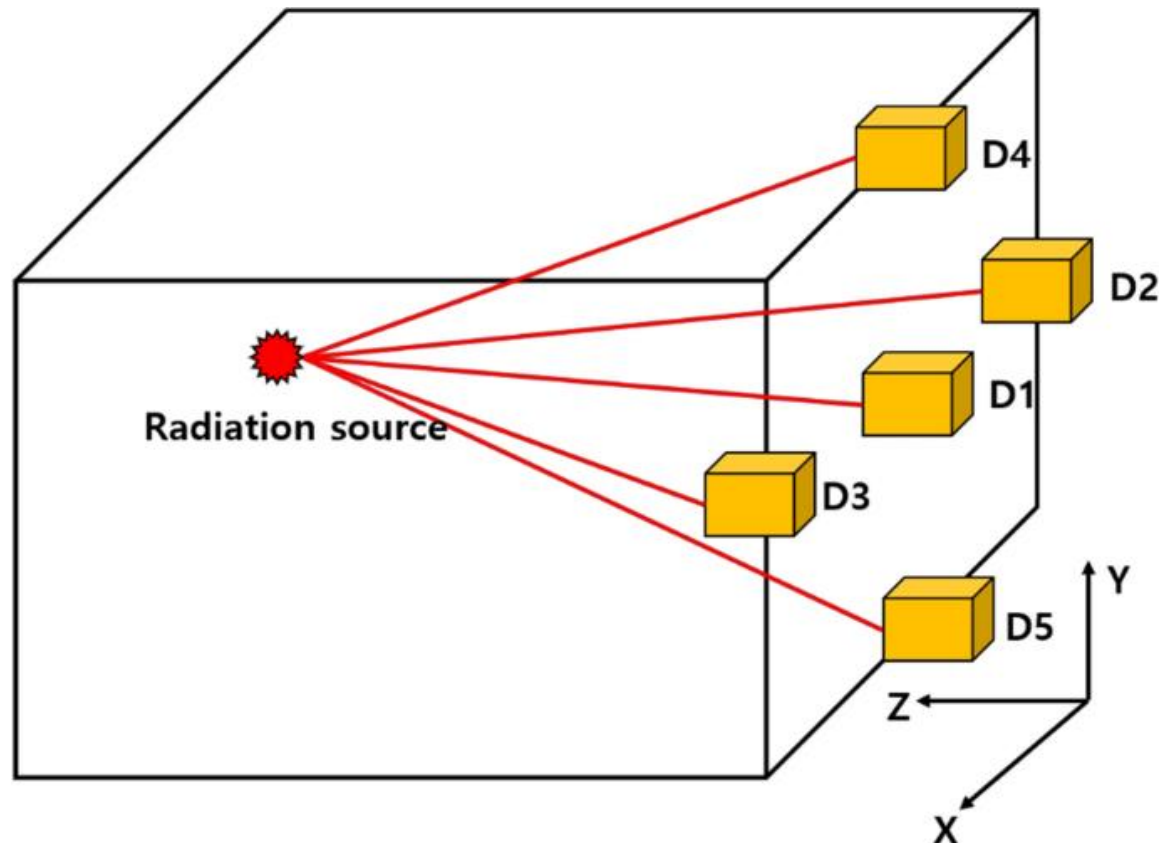


Fig.7. Reconstructed radiation image of a ^{137}Cs radioactive point source obtained using a compact Compton camera.

Algorithms used

- Simple back-projection (SBP)
- Filtered back-projection (FBP)
- Maximum Likelihood Expectation Maximization (MLEM)

2. Multiple detector systems



Methods used

- Triangulation

The radiation intensity is inversely proportional to the square of the distance

Fig.8 Schematic diagram of the radiation source position tracking system using multiple radiation spectroscopy detectors

3. Mobile platforms e.g. radiation detectors mounted on autonomous robots, cars and drones.

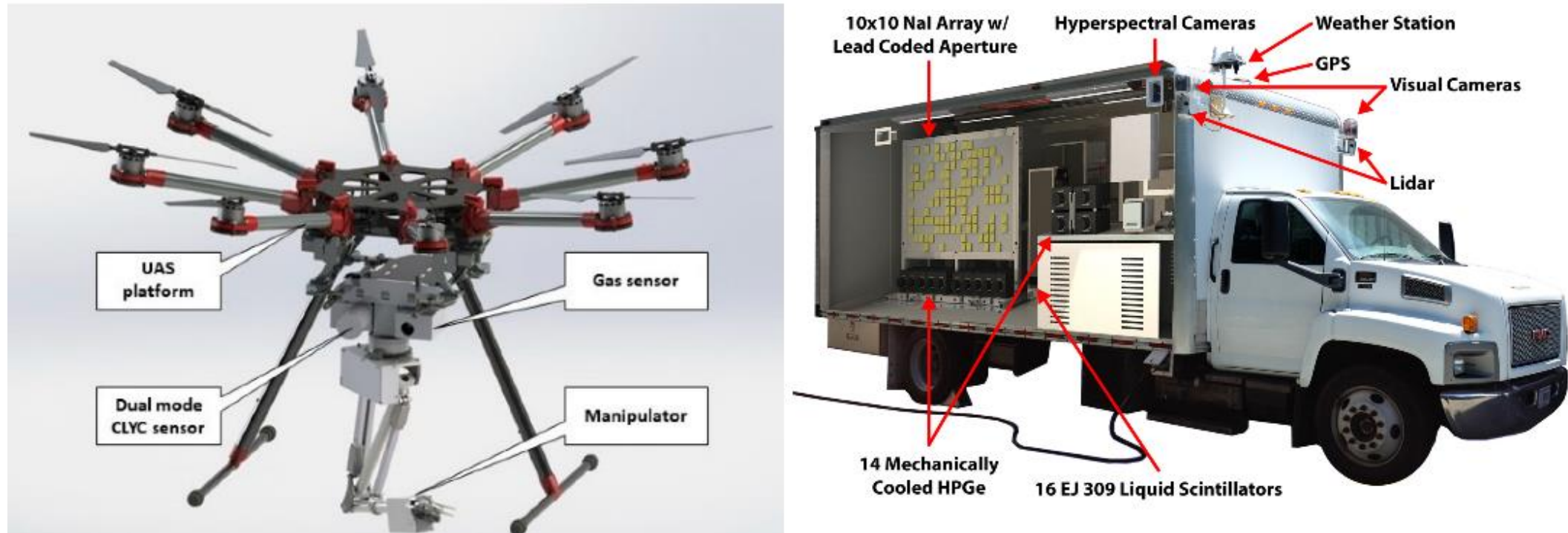


Fig.9 Drone used for monitoring, mapping, and source localization purposes (a); Radiological multi-sensor analysis platform (RadMap) system carried by a truck (b).

- Perform GEANT4 Monte Carlo simulation to inform the detector design and some parameters of the experimental setup.
- Build a gamma radiation detector, optimise its performance and carry out some experimental work using the different methods of source localisation.

Experimental setup design

- Use 10 cm acrylic cubes to model a wall of potassium-rich fertiliser with some parts made from non-radioactive material like sand.
- The radiation detector will be mounted on a robotic arm and scan over the entire area of the wall.
- The robotic arm provide position data which will be overlaid to the radiometric data to generate 2D radiation maps.

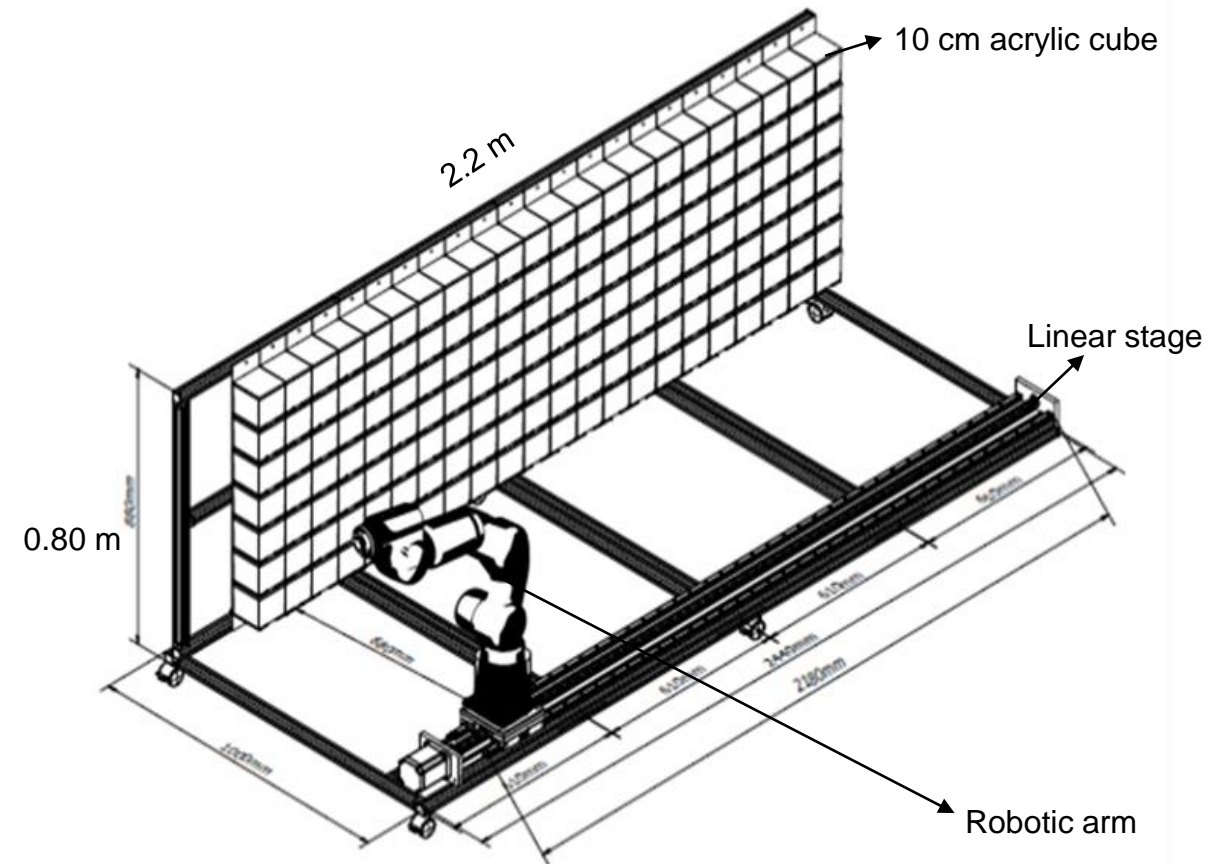


Fig.10. Experimental setup for localising a spread-out (volume) source

Actual Experimental setup



Things to consider:

- High detection efficiency
- Good energy resolution and spatial resolution
- Compact and portable

Simulations performed to:

- Determine the optimal detector geometry and material.

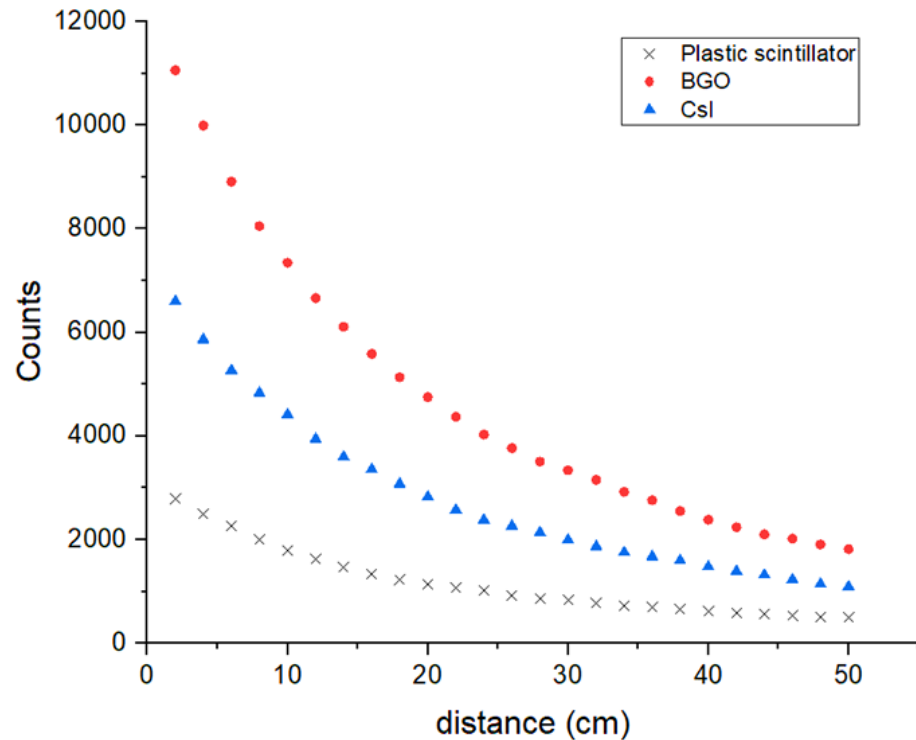


Fig.11 A plot showing a comparison between plastic, BGO and CsI detectors, where the number counts are plotted as a function of source-detector distance

Bismuth Germanate $\text{Bi}_4\text{Ge}_3\text{O}_{12}$ (BGO)
 12% resolution at 662 keV

Caesium Iodide (CsI) – 6% resolution at 662 keV

Plastic scintillator - 13.2 % at 477 keV photoelectrons from Cs-137 gamma-ray source

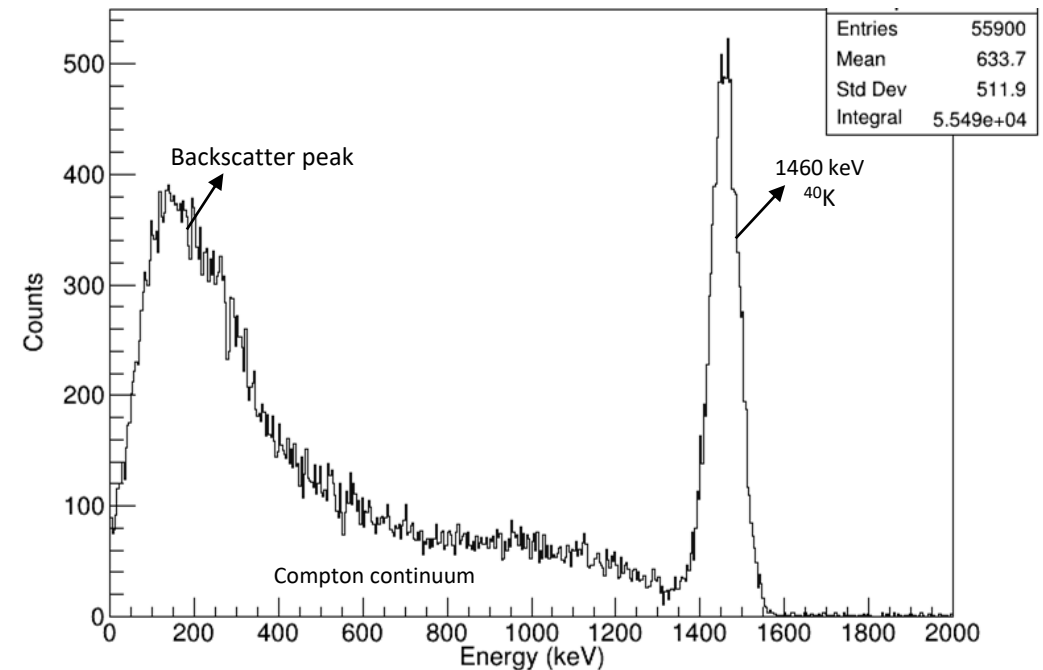


Fig.12 Energy spectrum of 1460 keV gamma rays from a 2cm thick cuboid BGO detector

- A 50 cm x 50 cm x 10 cm wall was simulated, along with 9 source locations.
- To determine the accuracy of the detector in mapping/localising the source positions.

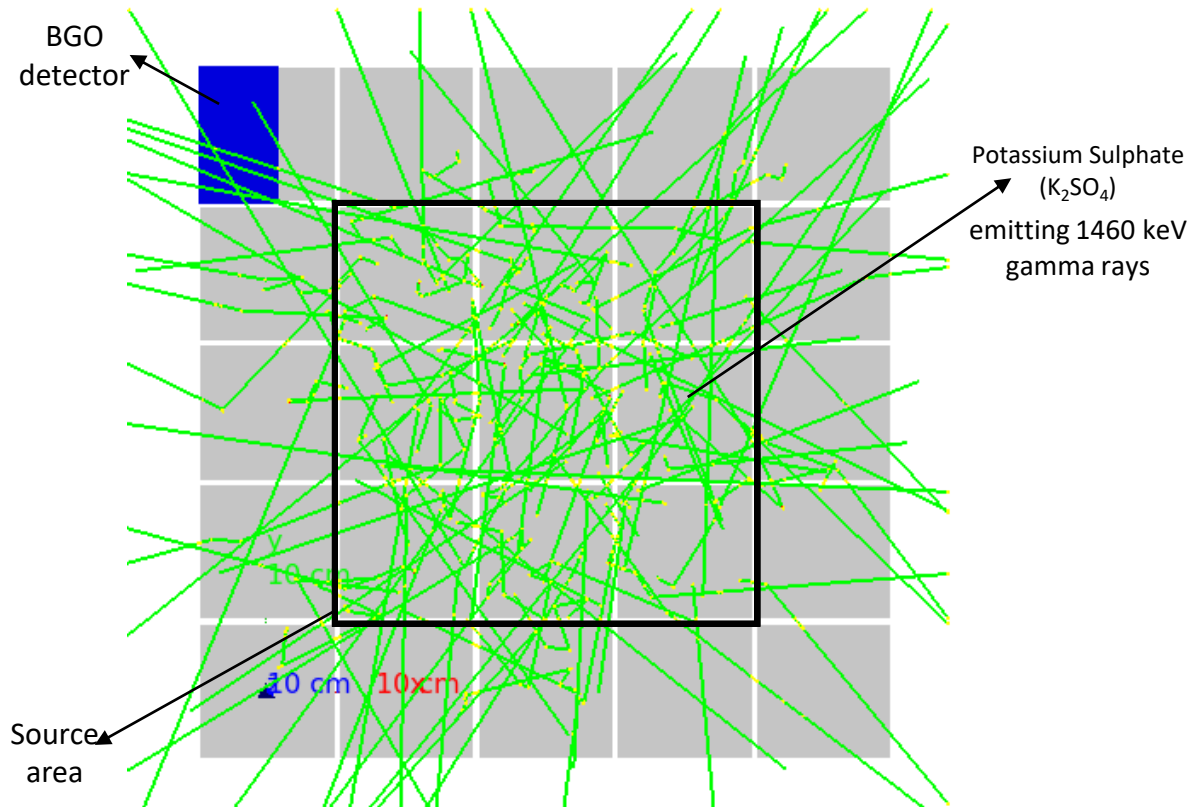


Fig.13 GEANT4 simulation of 1460 keV gamma rays from multiple volumes of potassium sulphate fertiliser, simulated 3 million events, evenly distributed

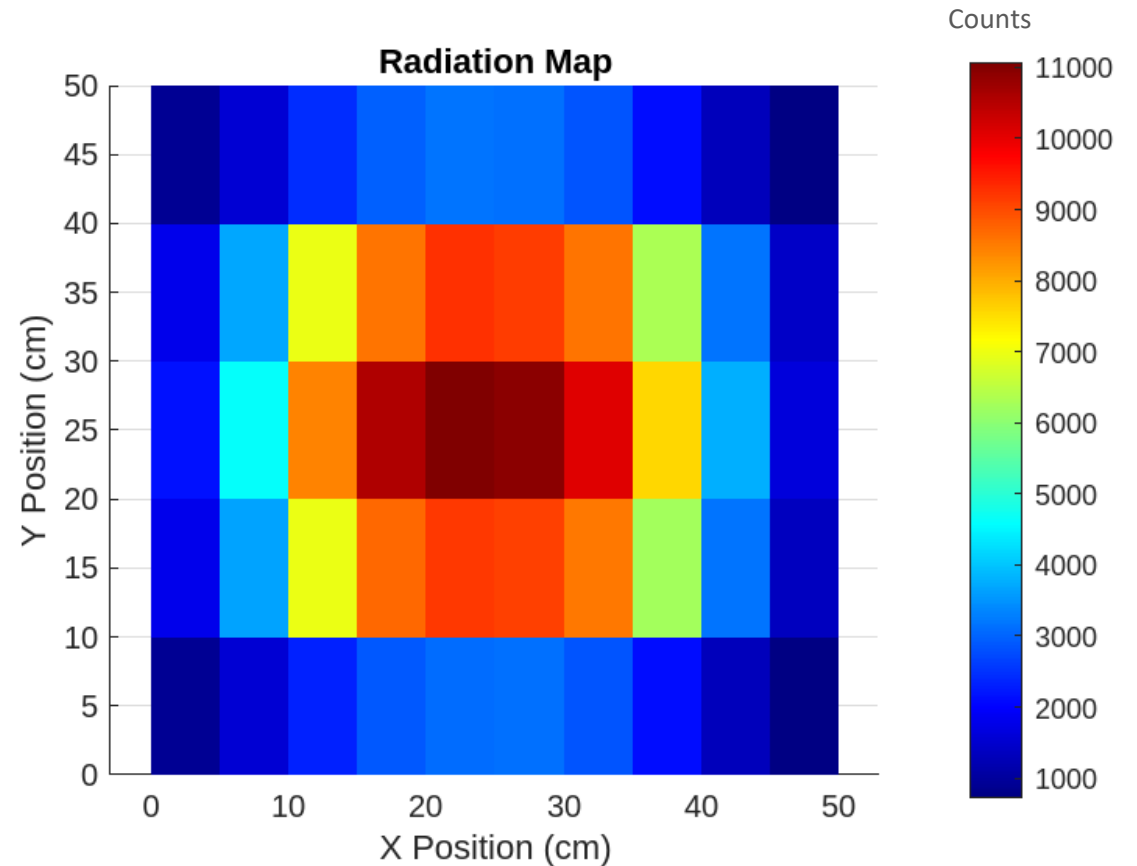


Fig.14 Radiation map generated at 2 cm source-detector distance

Based on the BGO detector's intrinsic resolution, a noise level of 1-2 mm is reasonable. The spatial resolution can be calculated from the hit positions.

$$\sigma_x = \sqrt{\frac{1}{N} \sum_{i=1}^N (x'_i - x_i)^2}$$

x_i – hit positions without noise

x'_i – reconstructed positions with noise

σ_x - spatial resolution

N – number of data points

$$\sigma_{\text{overall}} = \sqrt{\sigma_x^2 + \sigma_y^2 + \sigma_z^2}$$

$$\sigma_x = 0.15 \text{ cm}$$

$$\sigma_y = 0.15 \text{ cm}$$

$$\sigma_z = 1.71 \text{ cm}$$

$$\sigma_{\text{overall}} = 1.72 \text{ cm}$$

The detector is able to resolve points that are at least 1.72 cm apart.

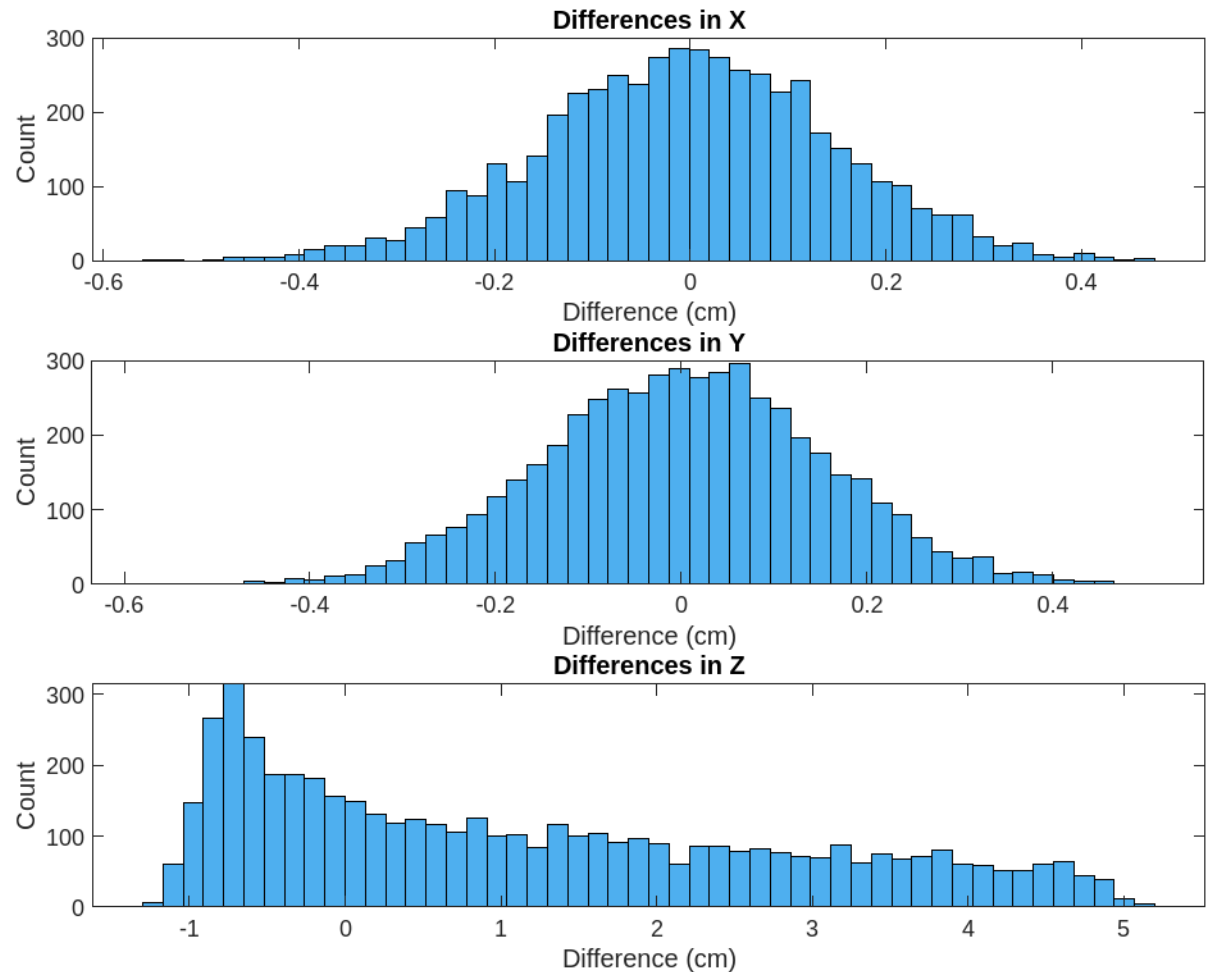


Fig.15. The distribution of the errors between the true and reconstructed positions along each dimension (x, y, and z)

- Build a BGO detector, optimise its performance and fully characterise it.
- Assemble the experimental set-up and run some tests.
- Generate radiation maps and validate the results using simulations.
- Explore other techniques of source localisation.



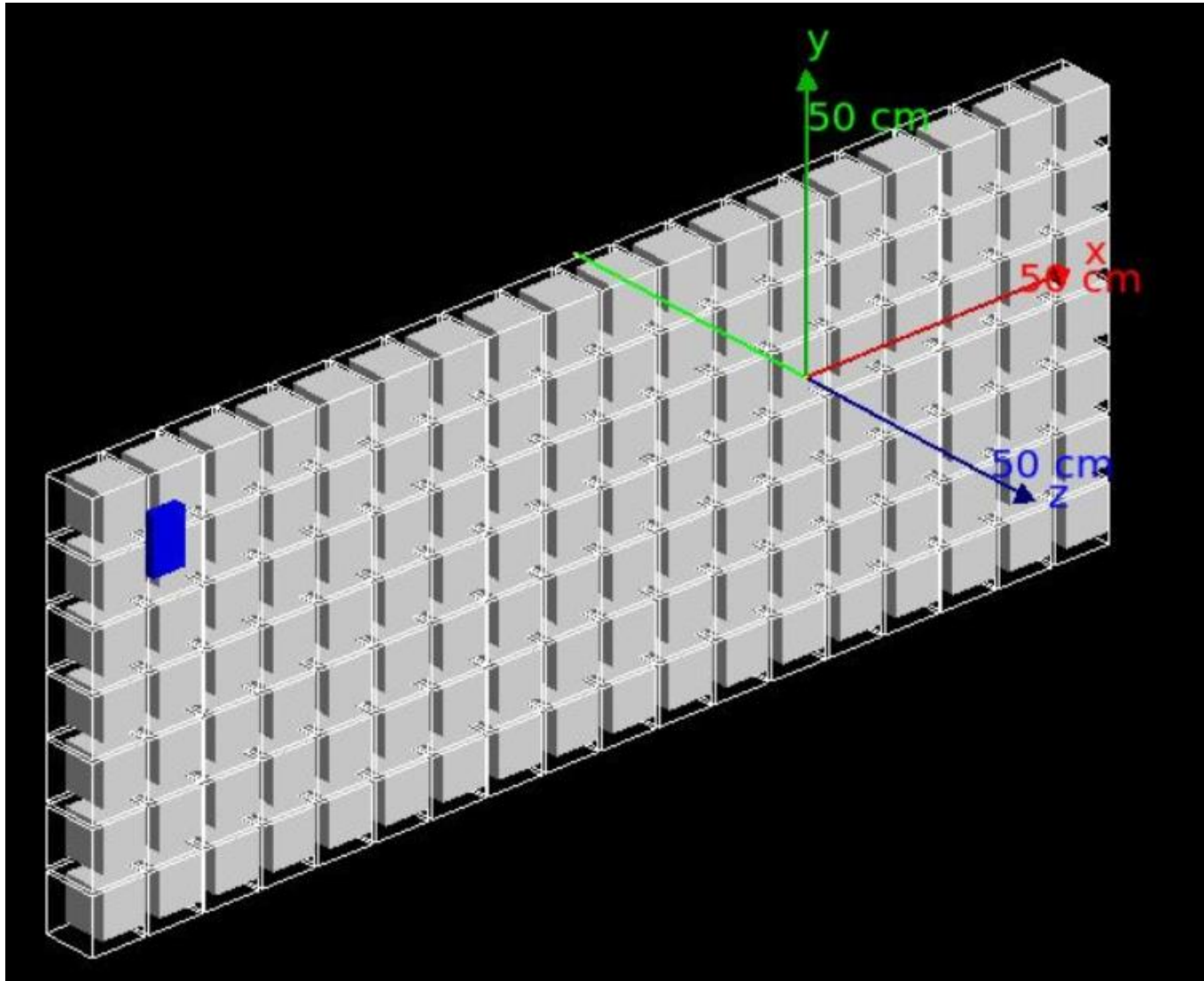
THANK YOU...

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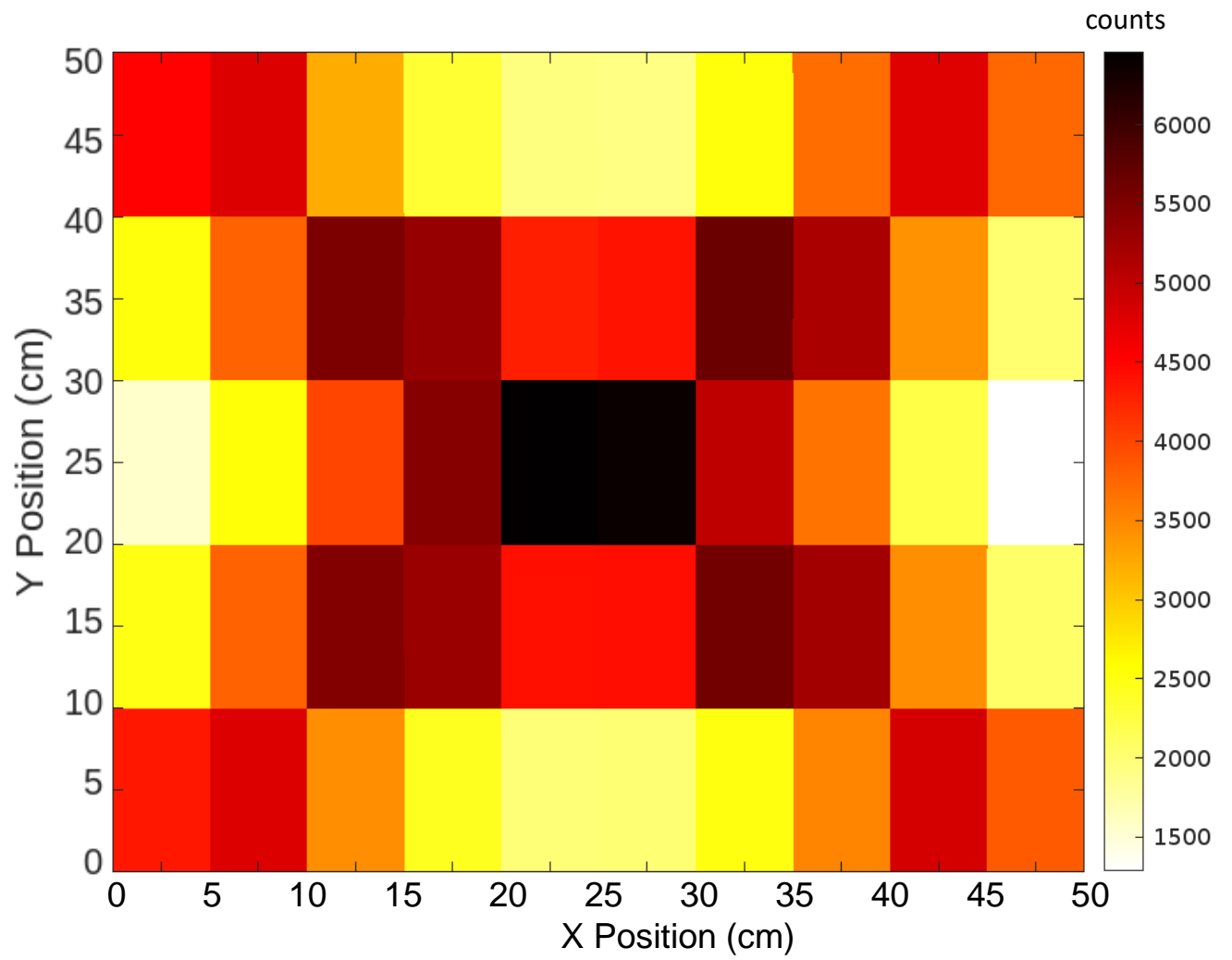
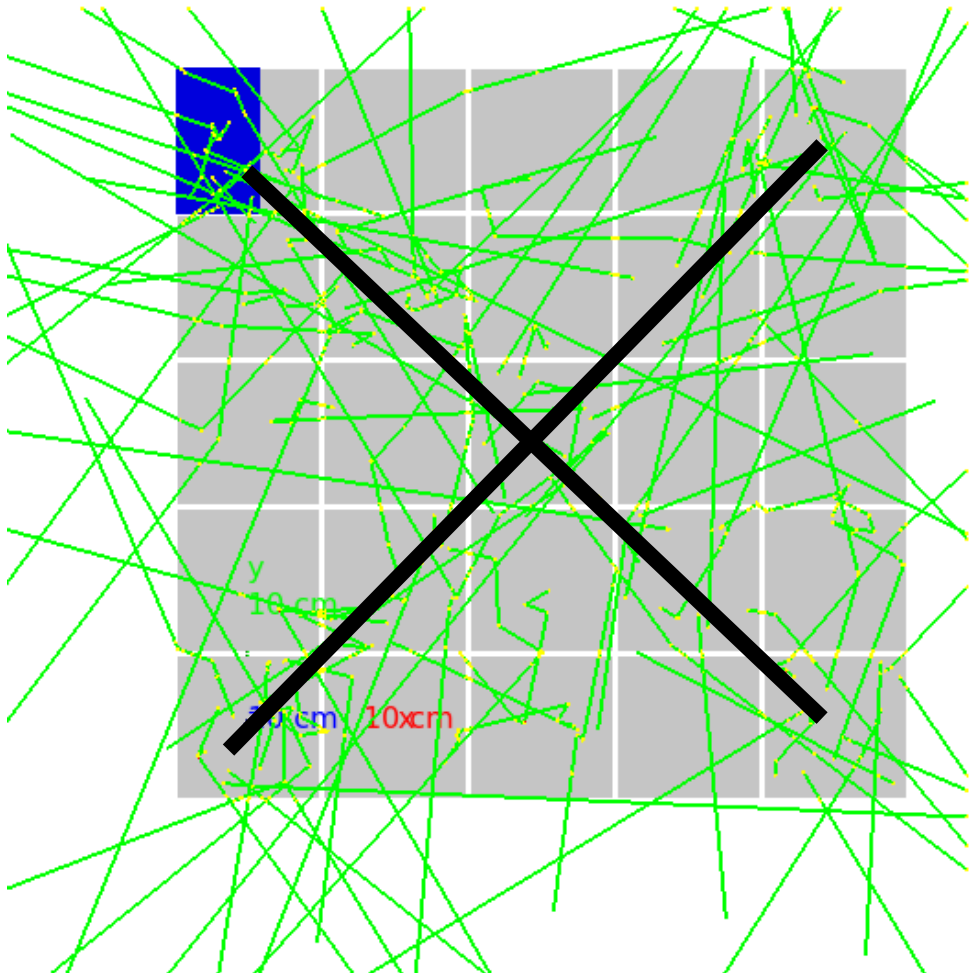
Back up slides

GEANT4 Monte Carlo simulations (Experimental setup)



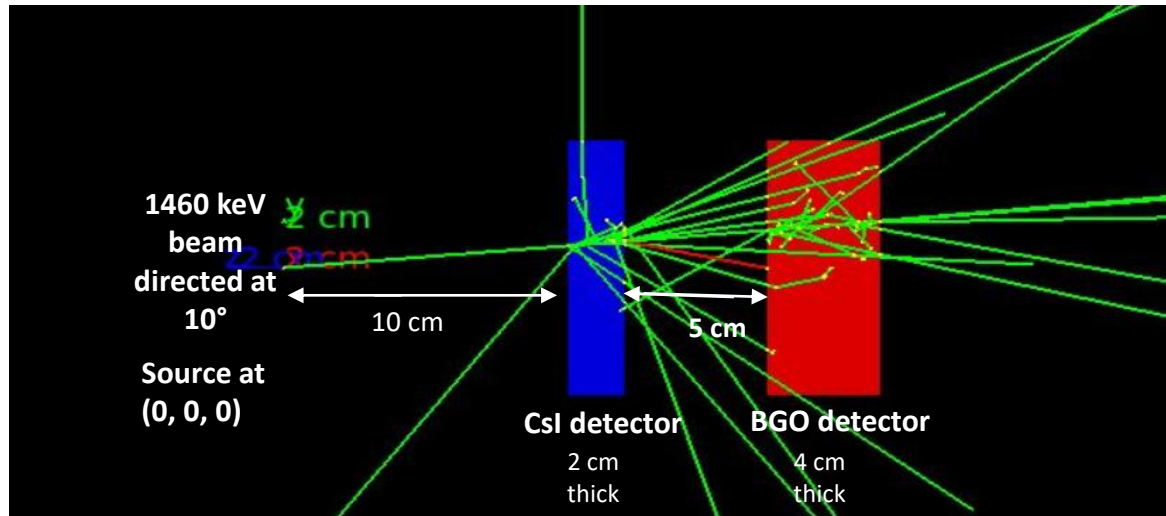
- The fertiliser wall, acrylic boxes and radiation detector can be simulated in GEANT4.
- Different source locations can be simulated and the detector can be placed in different positions depending on the desired step lengths in order to do the mapping.
- The volume sources can be set to have uniform number of events.
- Gamma rays are emitted at random within the volume of source.

GEANT4 Monte Carlo simulations (pattern explored)

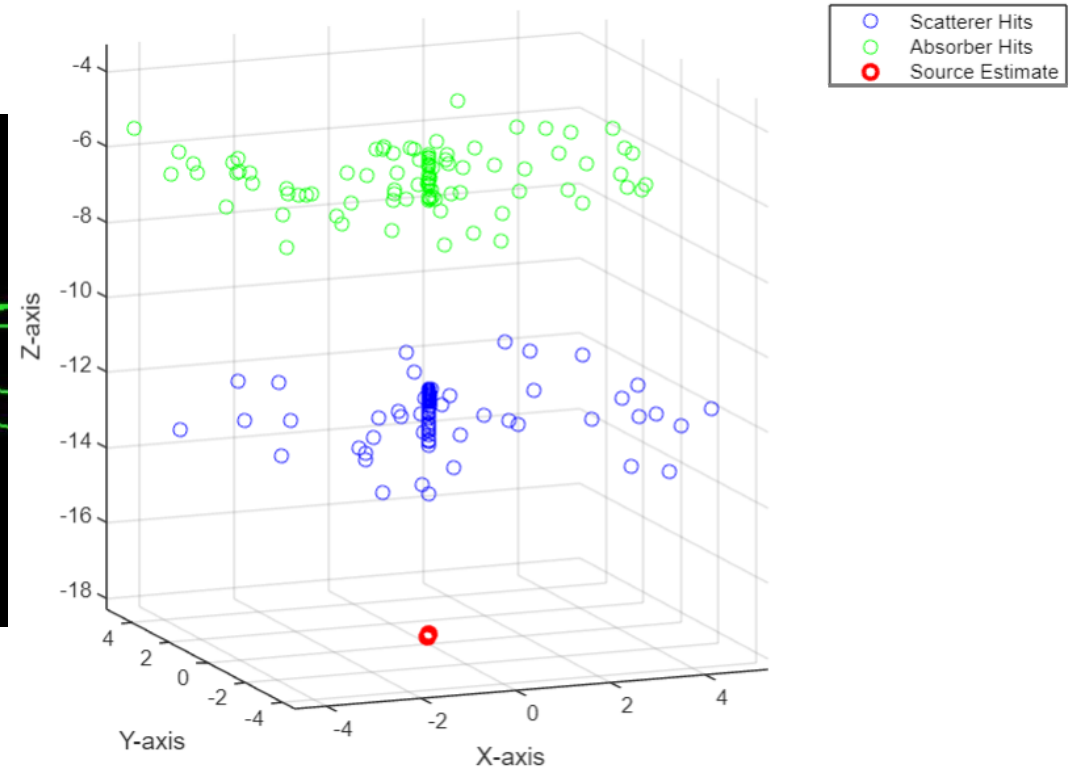


GEANT4 Monte Carlo simulations (Method 2:Compton camera)

A pencil beam placed at the centre of the “world” (0, 0, 0) with an energy of 1460 keV was simulated and directed towards the scatterer detector at an angle of 10° .



The hit positions were reconstructed and the Maximum Likelihood Estimation algorithm was used to determine the source location.



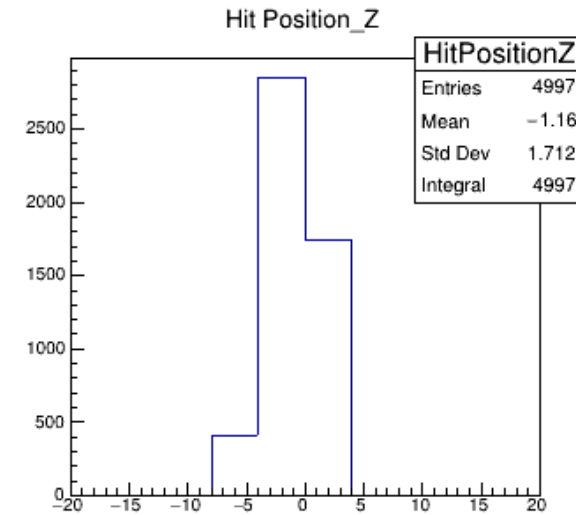
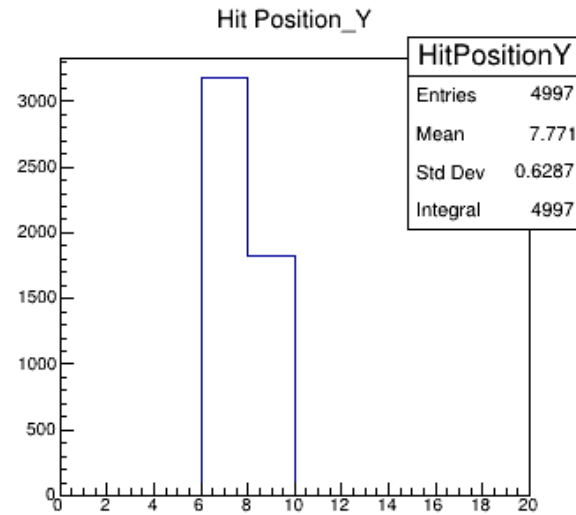
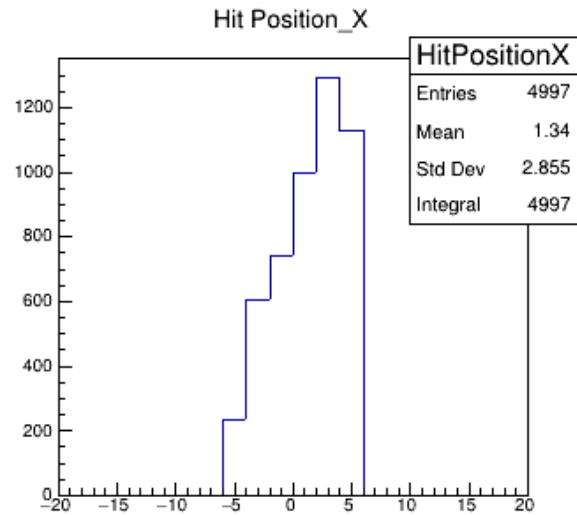
Command Window

New to MATLAB? See resources for [Getting Started](#).

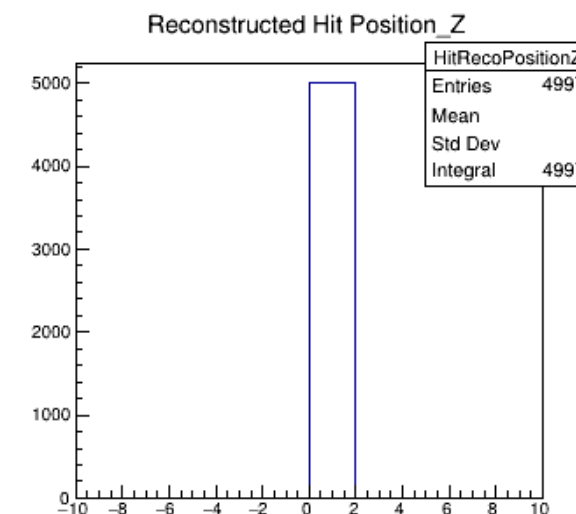
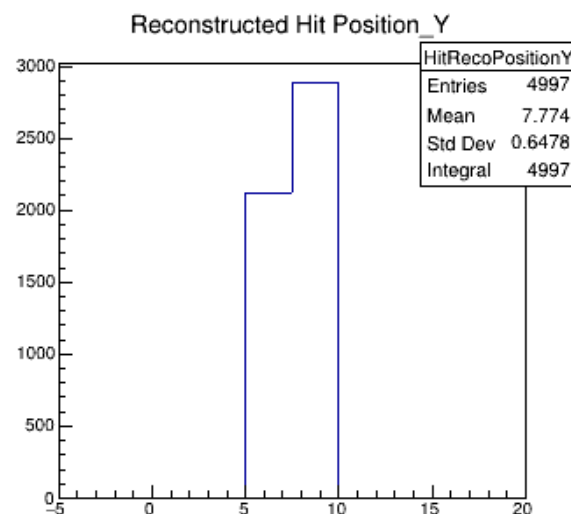
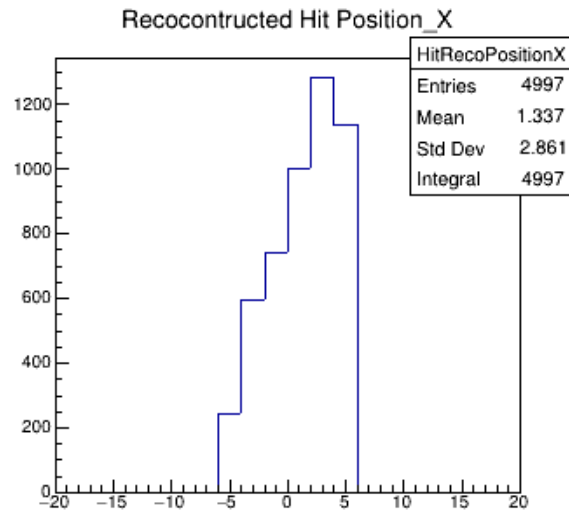
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>> examples
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Reconstructed Source Position:  
-0.1081 -0.0463 -18.1479
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Determining the spatial resolution using detector hit positions



True hit position distribution



Hit position distribution after adding noise to the signal

Based on the BGO detector's intrinsic resolution, a noise level of 1-2 mm is reasonable.