



Progress Report

M1 Takumi Kumayama

TOPIC

- *Flex周りの話 (3)
- Efficiency Stability (4)
- summary & To Do (8)
- Back Up (9)

*前談 Flex 周りの話

【中村さんがREPICから持って帰ってきたFlexのHV_LV_TEST結果】

• 20UPGPQ2601032

LV_TEST

$$R_{VIN} = 9.32 \text{ m}\Omega$$

$$R_{GND} = -9.66 \text{ m}\Omega$$

$$R_{Eff} = 18.98 \text{ m}\Omega$$

HV_TEST

$$\text{cur} = 14.4 \text{ nA}$$

• 20UPGPQ2601033

LV_TEST

$$R_{VIN} = 8.00 \text{ m}\Omega$$

$$R_{GND} = -8.92 \text{ m}\Omega$$

$$R_{Eff} = 16.92 \text{ m}\Omega$$

HV_TEST

$$\text{cur} = 13.6 \text{ nA}$$

【To Do シフト化に向けての準備】

- KEK用のLocalDBインストール
- module-qc-nonelec-guiの設置
- Layer Thickness 解析ツール & uploader

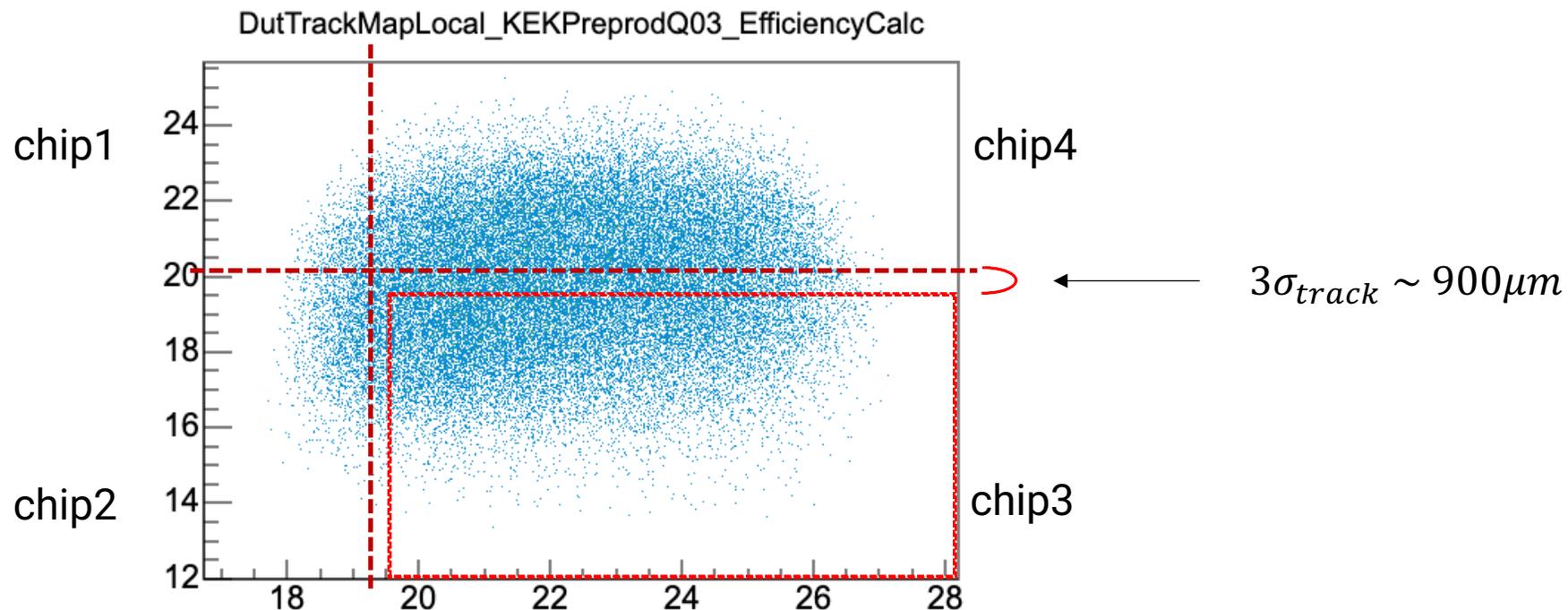
Efficiency Stability KEKPreprodQ03

※Reminder

Chip1のEfficiencyが悪い様に見える話。

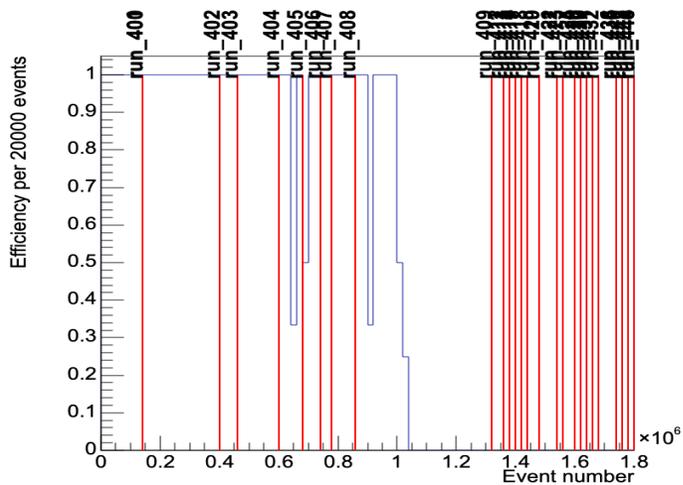
- chip1のEfficiencyが悪い原因を探る。
- 全てのRun中、一定してEfficiencyが悪いのか or 局所的に悪いRunがあるのか。
- 横軸 = 時間にして、chipごとのEfficiencyを求める。… Stability

Efficiency Stability \sim (Num of tracks with Hit) / (Num of tracks) / Events

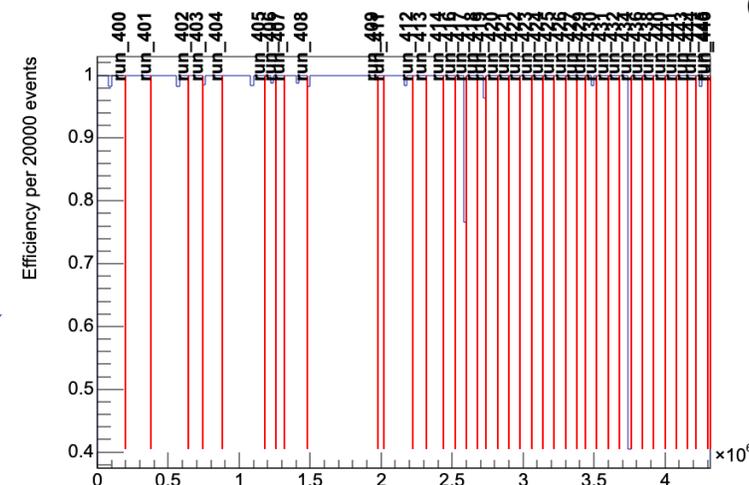


Efficiency Stability KEKPreprodQ03

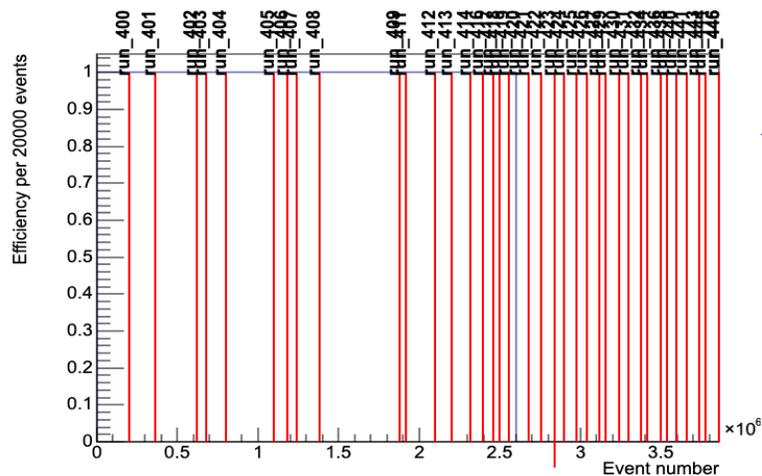
chip1



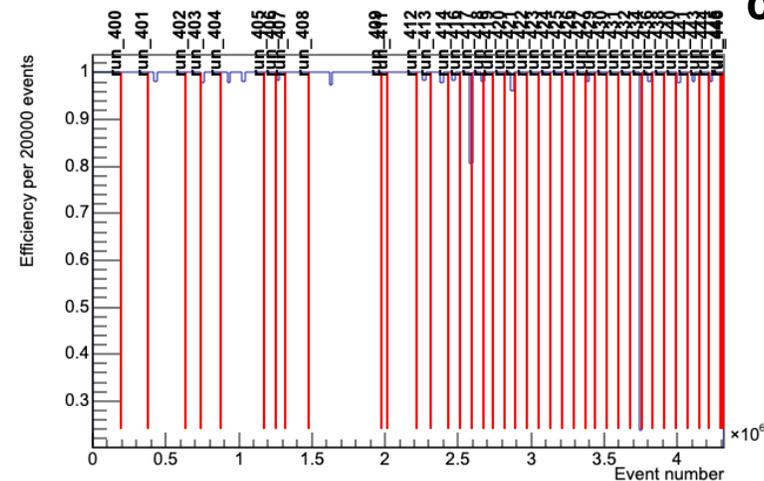
chip4



chip2



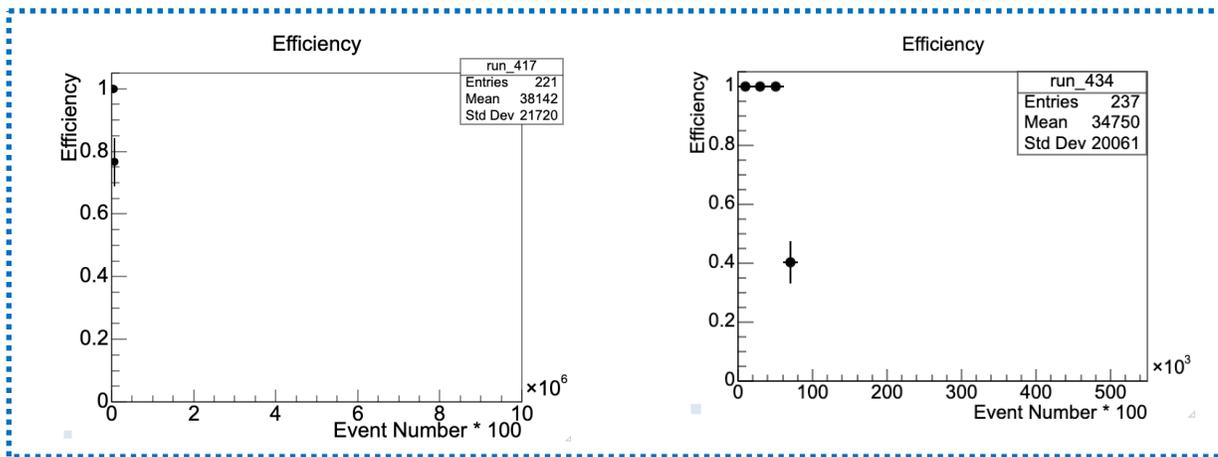
chip3



←ガタガタ。
全体的に不安定

共通のrunで局所的に
Efficiencyが下がっている。

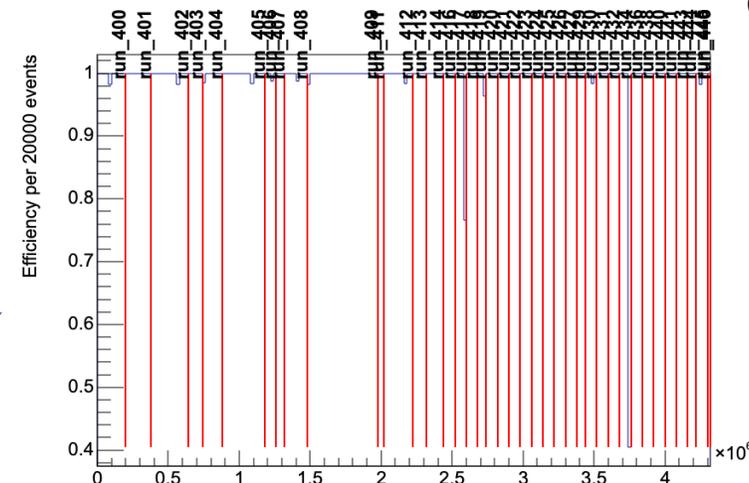
Efficiency Stability KEKPreprodQ03



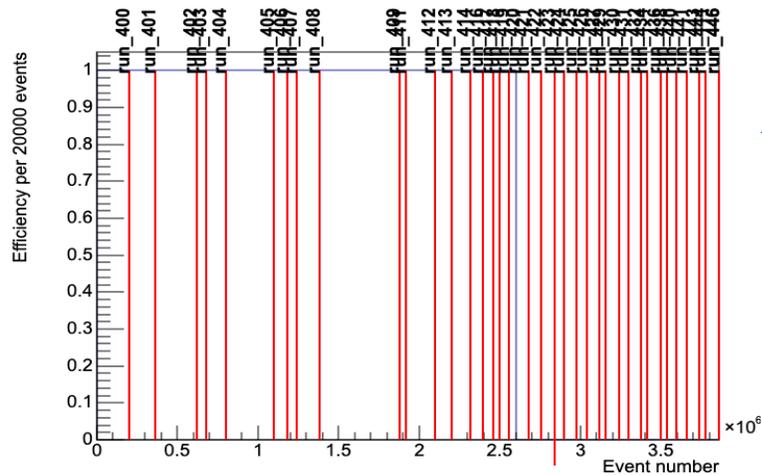
↑このrunを取り除いてEfficiencyを算出!!

共通のrunで局所的にEfficiencyが下がっている。

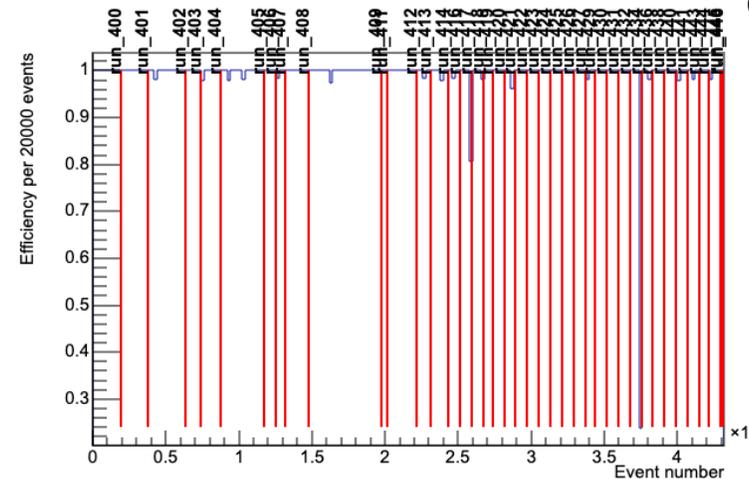
chip4



chip2



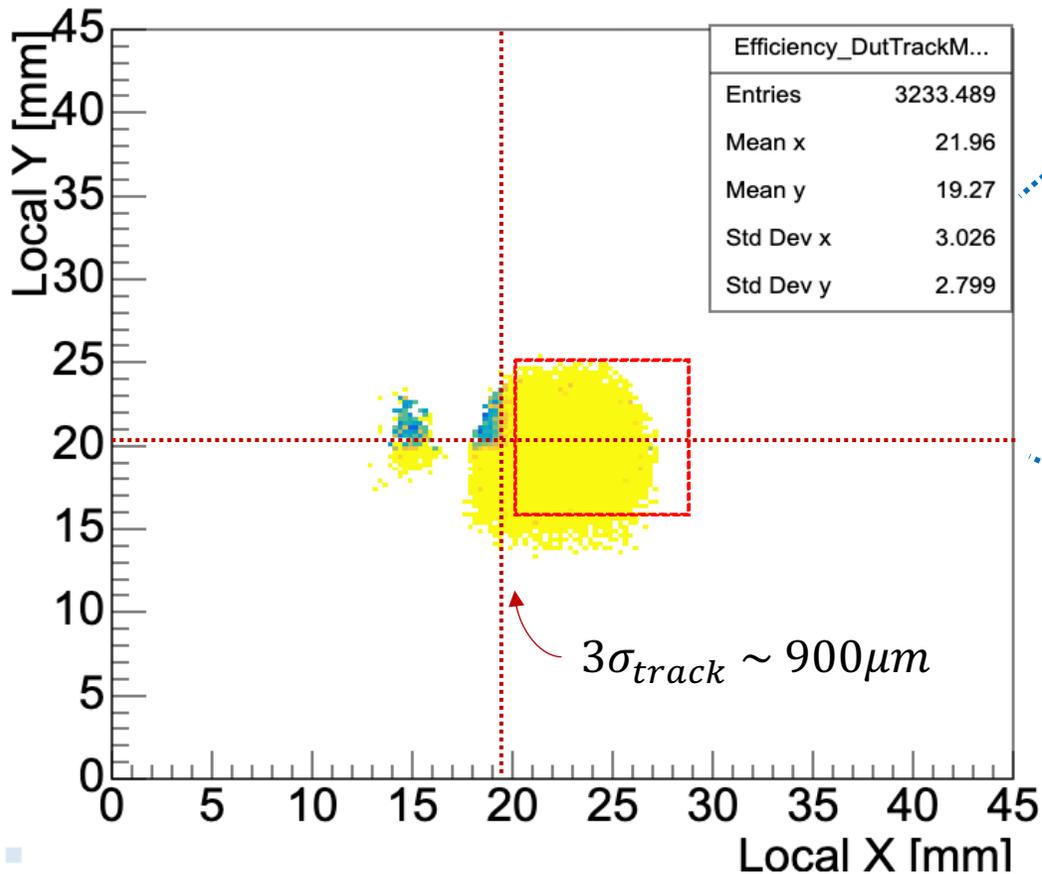
chip3



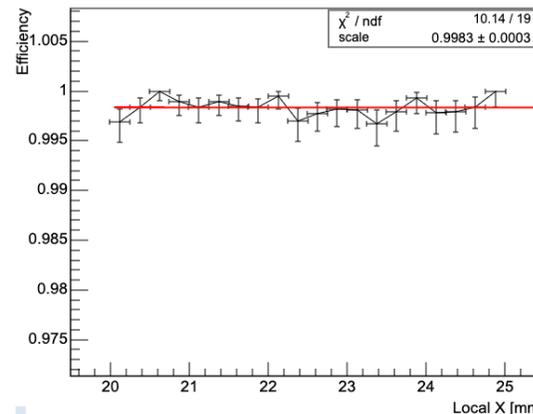
Efficiency Stability KEKPreprodQ03

de-syncの可能性のあるrunを取り除いて算出

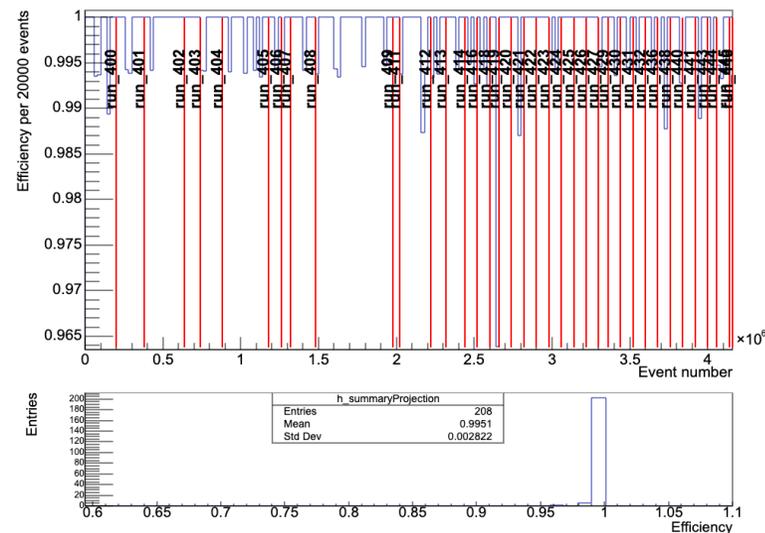
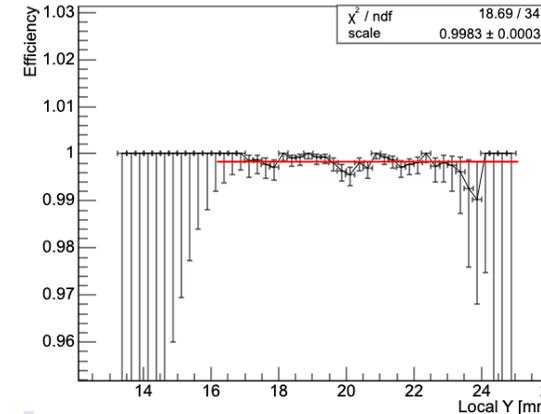
Efficiency_DutTrackMapLocal_KEKPreprodQ03



projX_Efficiency_DutTrackMapLocal_KEKPreprodQ03



projY_Efficiency_DutTrackMapLocal_KEKPreprodQ03



X : 99.83±0.03%

Y : 99.83±0.03%

←stabilityも安定

Summary & To Do

【Flex】

- ・新しいsetupでHV_LV_TESTを実施。結果は1032がcriteria(?)ギリギリ。
- ・ Database, uploader, module-qc-nonelec-guiの準備は必要(To Do)。

【ARTB analysis】

- ・ Efficiency stabilityを見て局所的にEfficiencyが低下しているrunを取り除き、Efficiencyを算出。
- ・ Efficiencyが時間的に安定した状態を担保できた。
- ・ このrunで見たかったことは一通り解析できたので、来週はFlex周りのTo Doを進めたい。

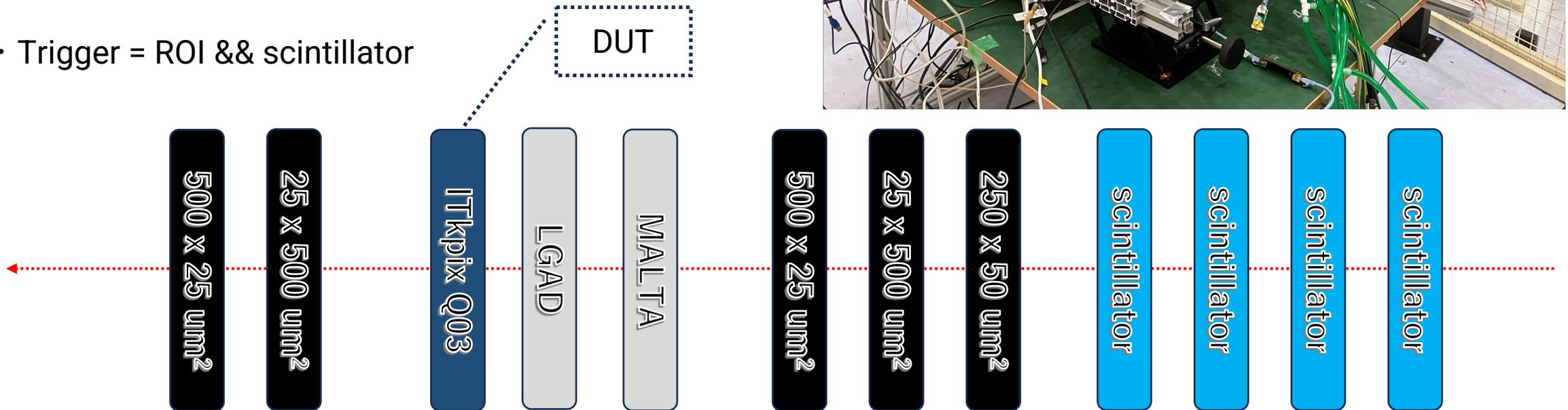
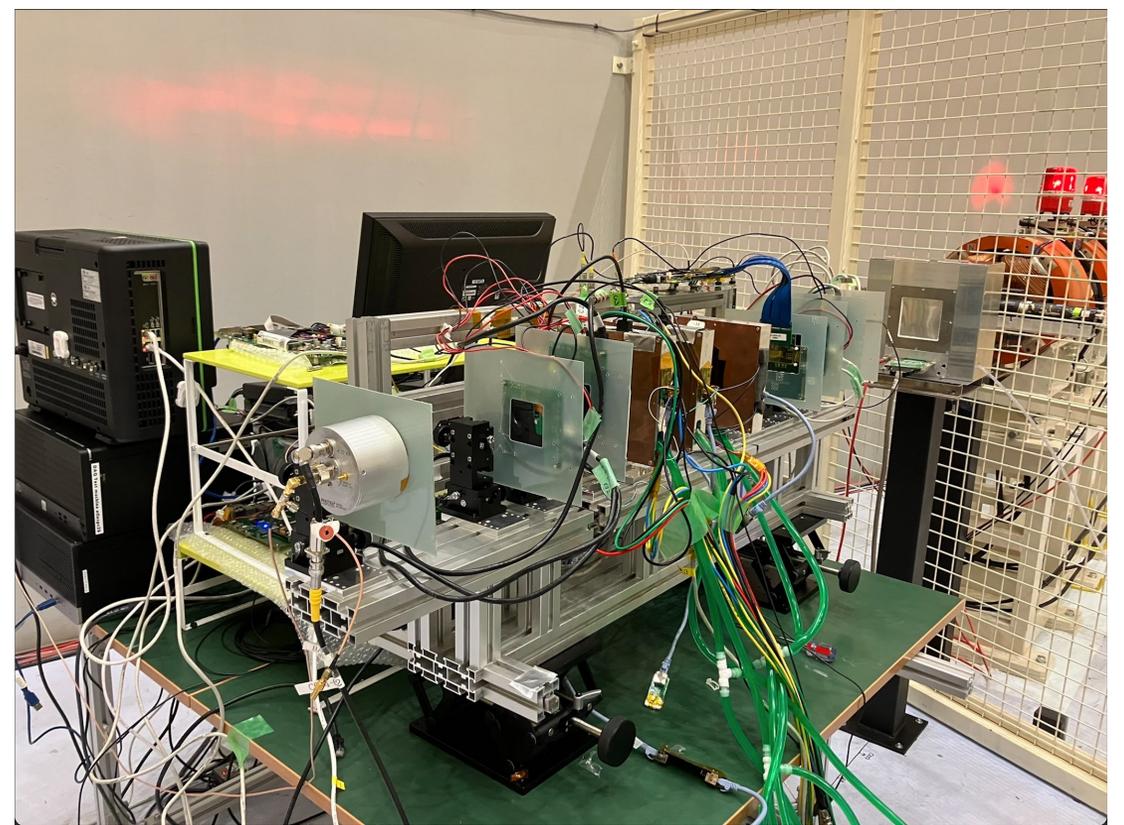


Back Up

ARTB setup

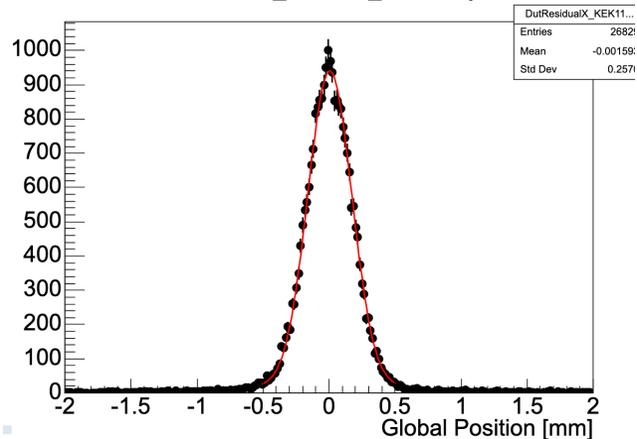
【setup】

- ROI x 1 ... $250 \times 50 \mu\text{m}^2$
- FEI4 x 4 ... $250 \times 50 \mu\text{m}^2$
- ITkpix PreprodQ03 x 1 ... $50 \times 50 \mu\text{m}^2$
- scintillator x 4
- Trigger = ROI & scintillator

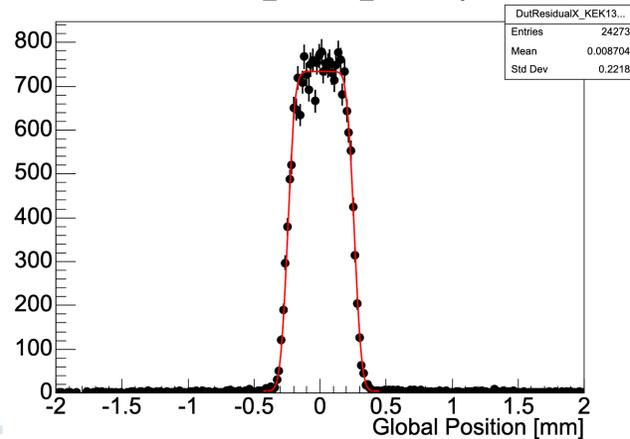


Alignment

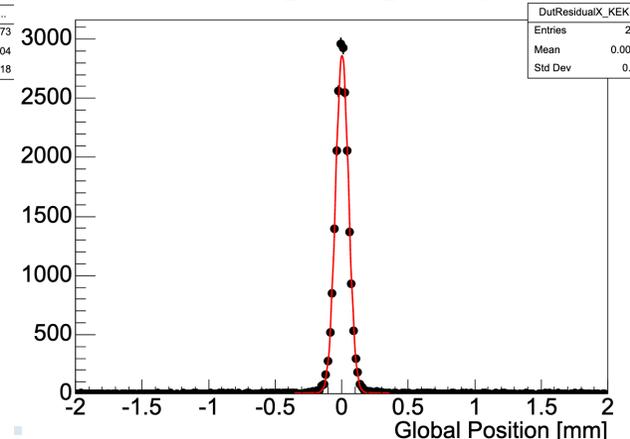
DutResidualX_KEK114_EfficiencyCalc



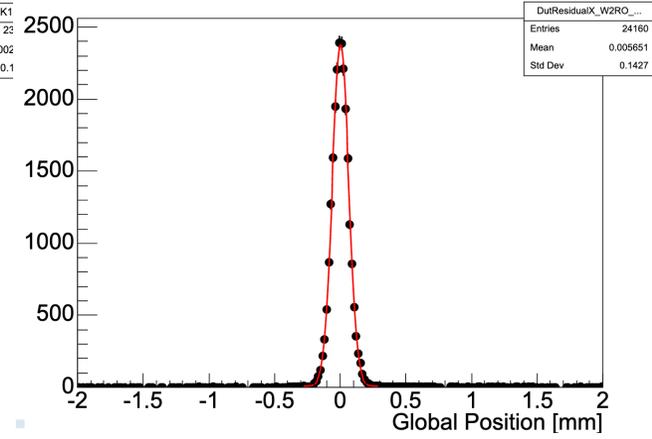
DutResidualX_KEK132_EfficiencyCalc



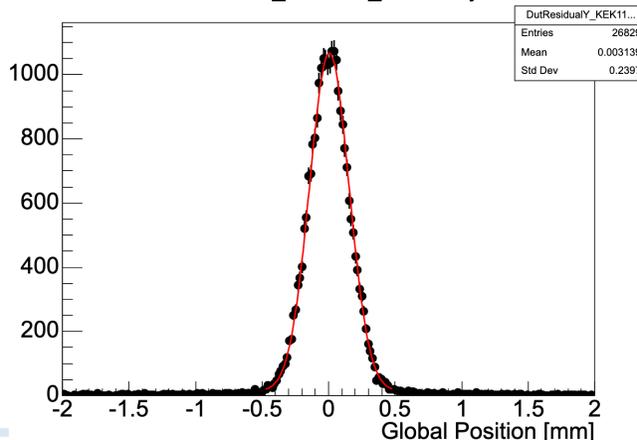
DutResidualX_KEK134_EfficiencyCalc



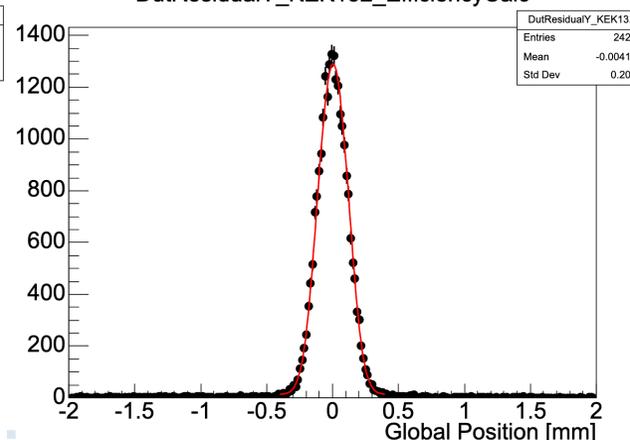
DutResidualX_W2RO_EfficiencyCalc



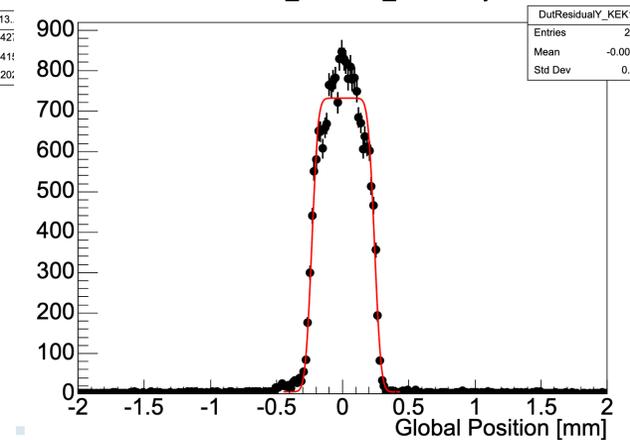
DutResidualY_KEK114_EfficiencyCalc



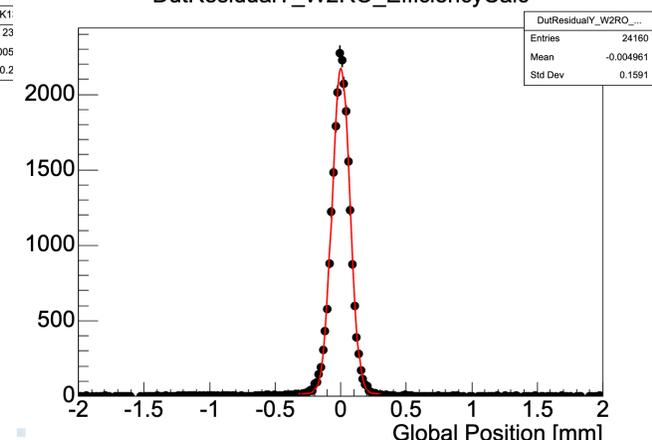
DutResidualY_KEK132_EfficiencyCalc



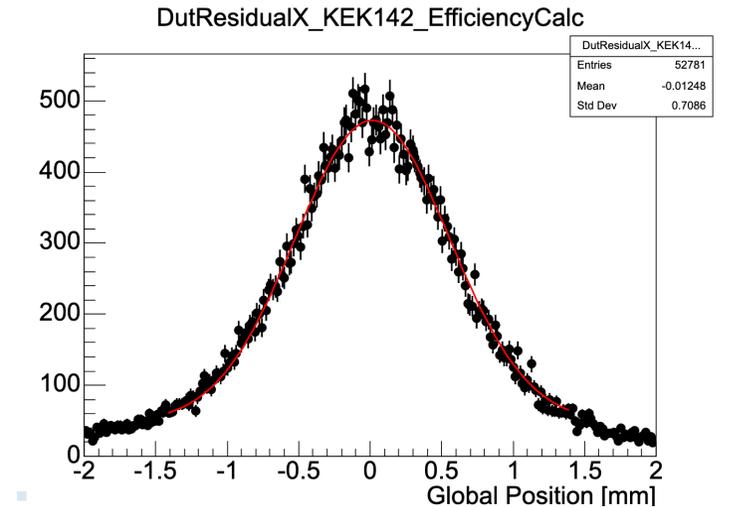
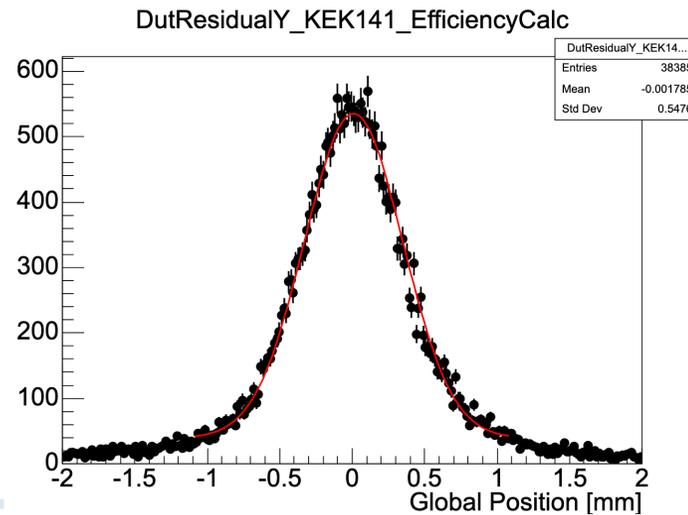
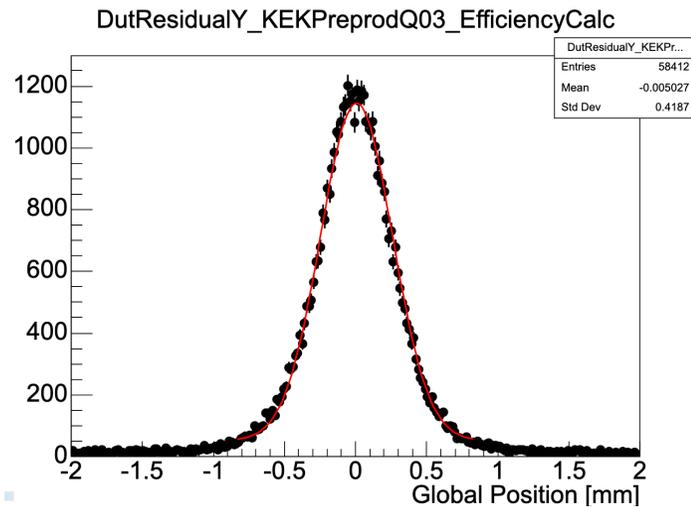
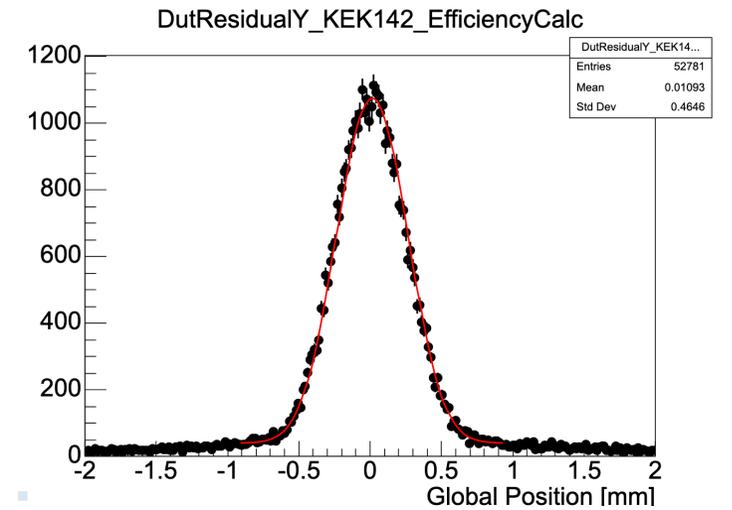
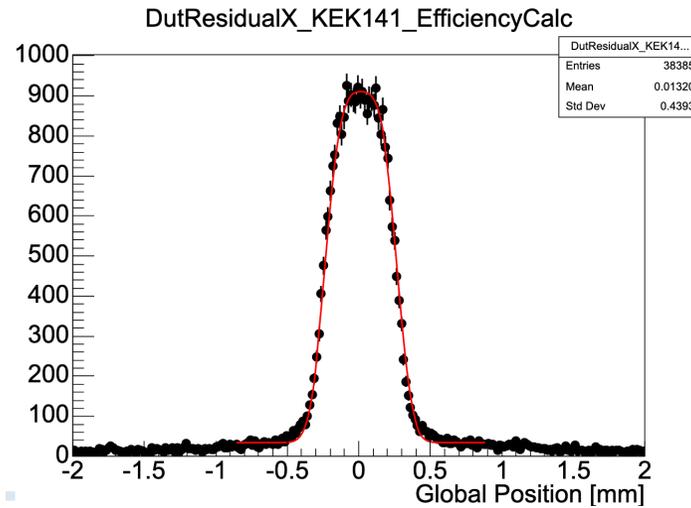
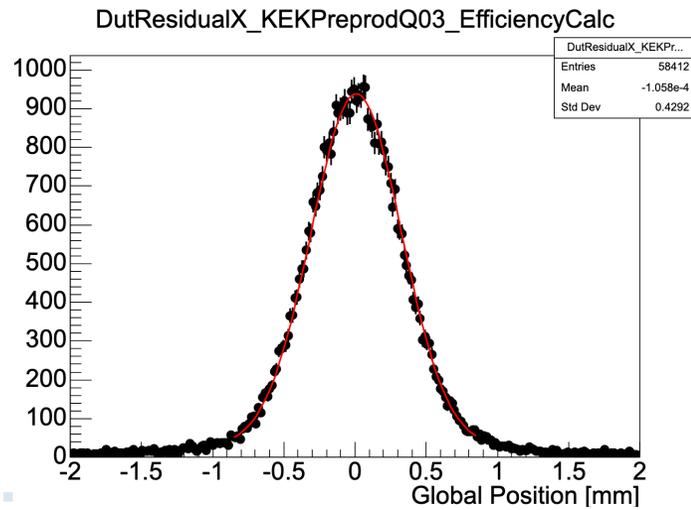
DutResidualY_KEK134_EfficiencyCalc



DutResidualY_W2RO_EfficiencyCalc

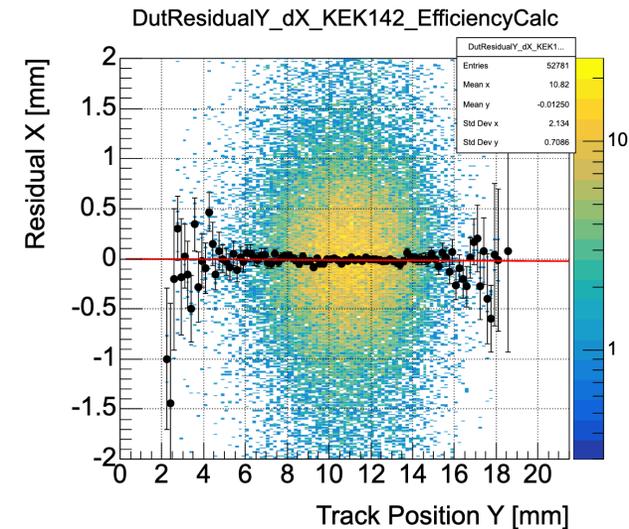
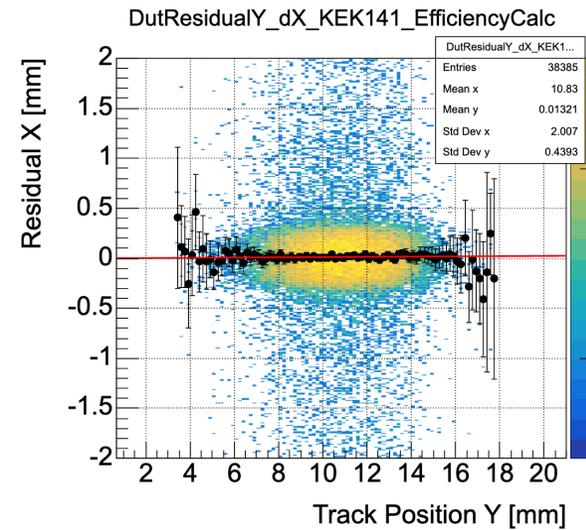
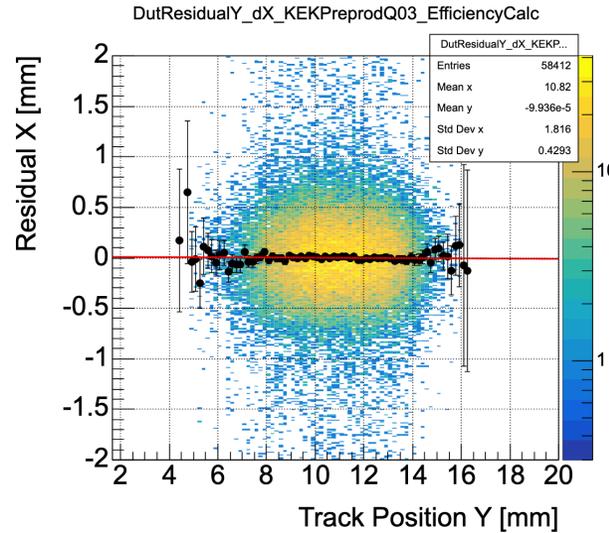
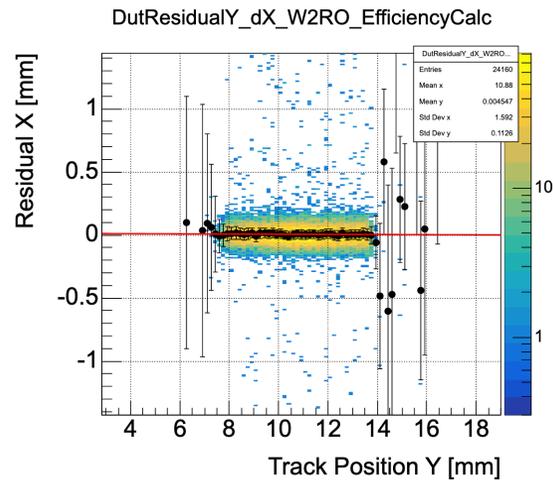
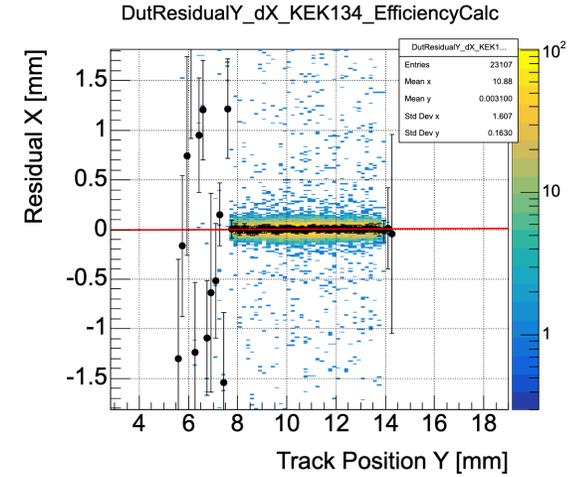
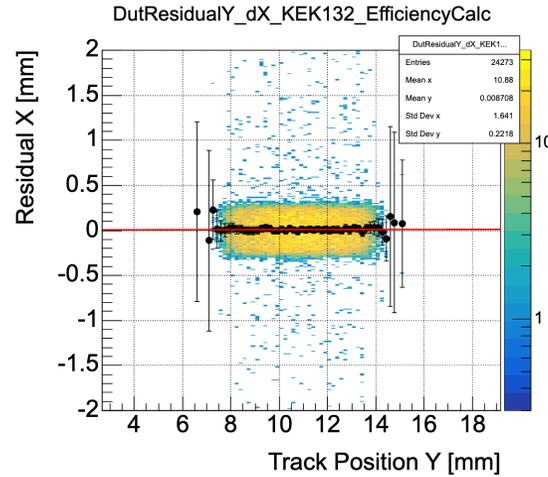
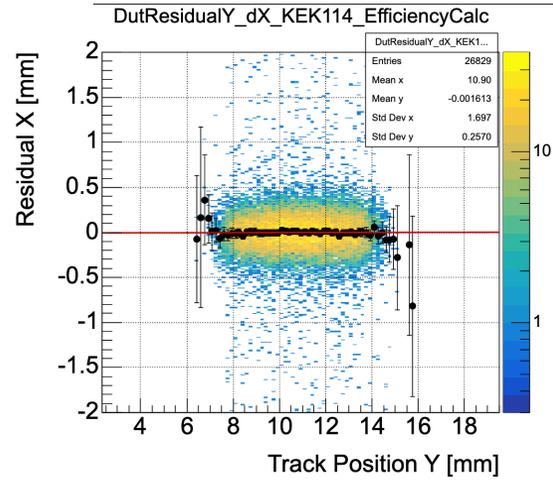


Alignment

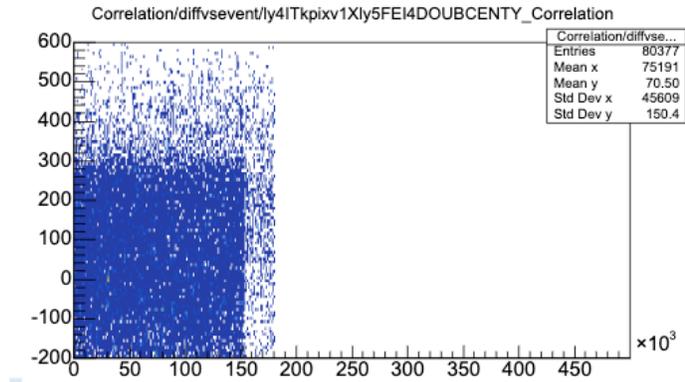


Alignment Y_dX

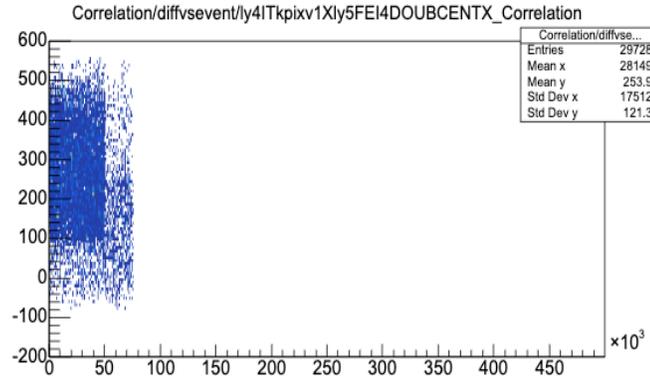
→ z軸周りの回転補正量を導ける。



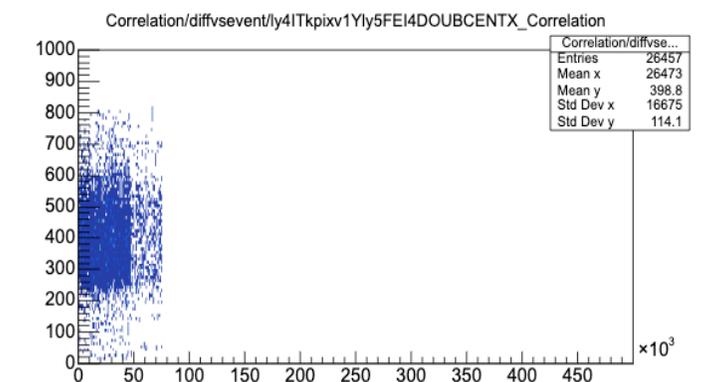
de-synchronization (diffvs)



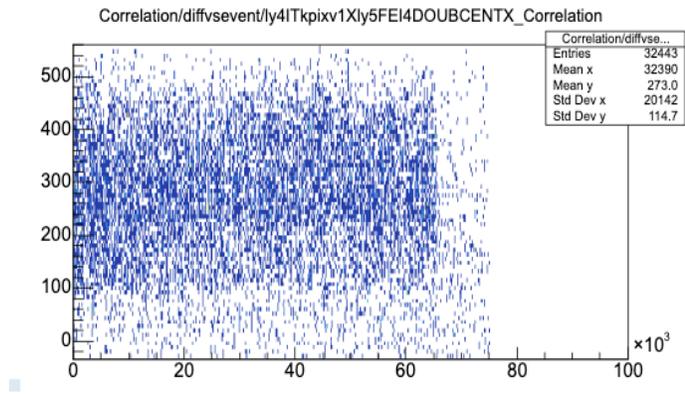
run408 ... 150000



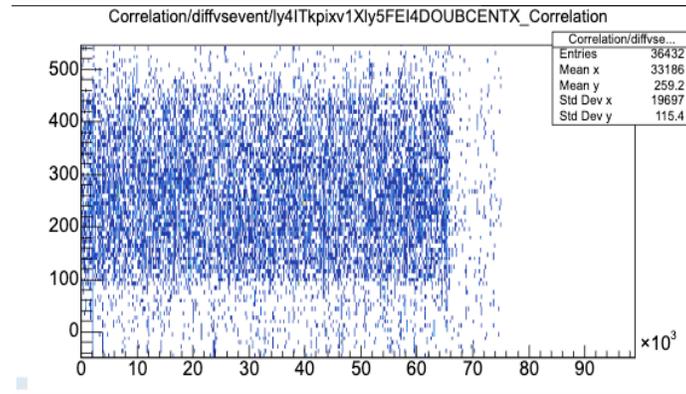
run419 ... 50000



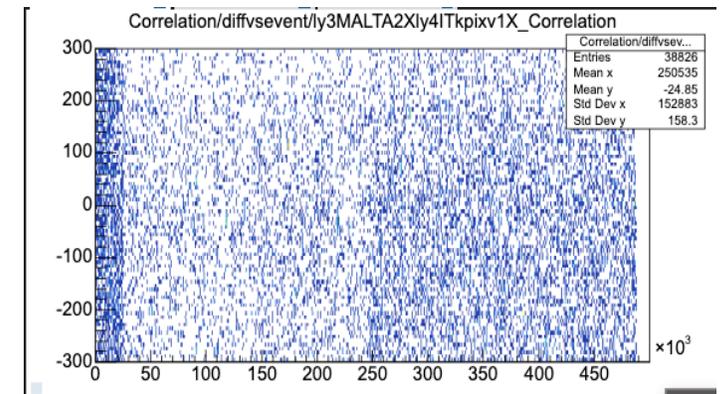
run429 ... 45000



run431 ... 65000

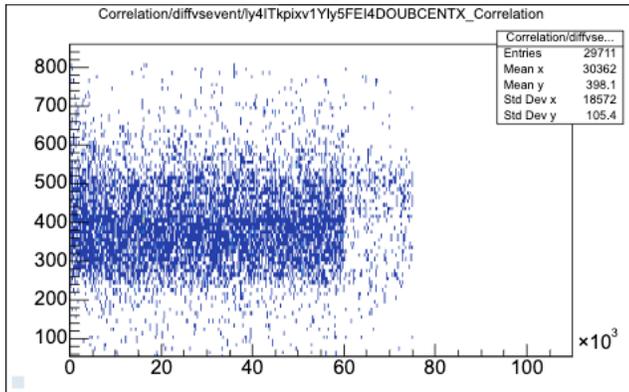


run434 ... 65000

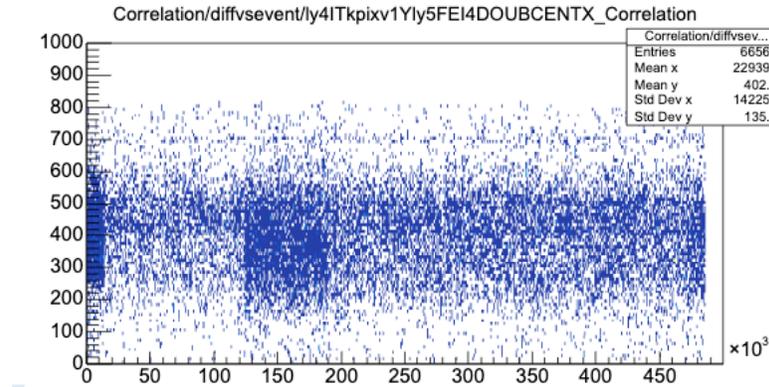


run437...150000

de-synchronization (diffvs)



run444 ... 60000



run446 ... 10000

- これらのde-synchronizationはskipEventConfigで対処した。

de-synchronization

Update devel-yutahie-analysis

- 解析中にデータが破損してしまうbugがしばしばある。
- これがde-syncの原因にもなる（かなり害悪）。
- このbugを比江森様が直してくれた（あざす）。

```
===== EVENT 49000 =====
===== EVENT 49000 =====
===== EVENT 50000 =====
===== EVENT 50000 =====
===== EVENT 51000 =====
===== EVENT 51000 =====
Detected new event, sending old unfinished event .. 0
===== EVENT 52000 =====
===== EVENT 52000 =====
===== EVENT 53000 =====
===== EVENT 53000 =====
===== EVENT 54000 =====
```

←データが破損している。
そこそこの頻度で発生する。

de-synchronization

Update devel-yutahie-analysis

#of event daq	n-1番目	n番目	n+1番目	n+2番目
HSIO2	○	○	○	
MALTA	○	○	○	
ITk pix chip1	○	○	○	
ITk pix chip2	○			
ITk pix chip3	○	○	○	
ITk pix chip4	○	○	○	

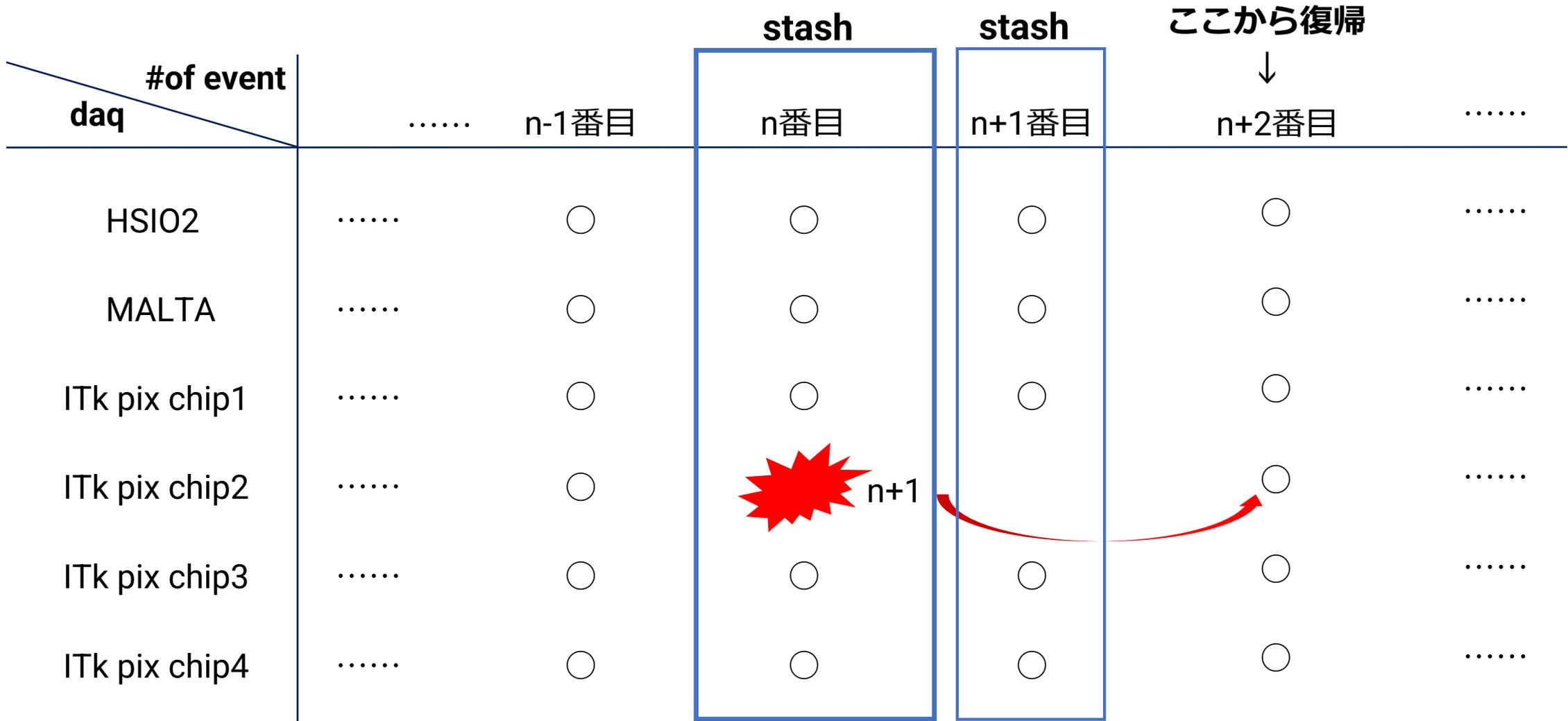
de-synchronization

Update devel-yutahie-analysis

#of event daq	n-1番目	n番目	n+1番目	n+2番目
HSIO2	○	○	○	○
MALTA	○	○	○	○
ITk pix chip1	○	○	○	○
ITk pix chip2	○	 n+1		○
ITk pix chip3	○	○	○	○
ITk pix chip4	○	○	○	○

de-synchronization

Update devel-yutahie-analysis



de-synchronization

Update devel-yutahie-analysis

```
===== EVENT 49000 =====
===== EVENT 49000 =====
===== EVENT 50000 =====
===== EVENT 50000 =====
===== EVENT 51000 =====
===== EVENT 51000 =====
Detected new event, sending old unfinished event .. 0
===== EVENT 52000 =====
===== EVENT 52000 =====
===== EVENT 53000 =====
===== EVENT 53000 =====
===== EVENT 54000 =====
```

```
=====SAVE TO resynchHistory.json=====
daq system HSI02 will skip 1 events by eventSynchManager
cleared fei4hits
daq system KEKPreprodQ03 will skip 1 events by eventSynchManager
name,link,layer,type,channel = KEKPreprodQ03 1 4 ITkpixv1 2
cleared itkpixv1hits
daq system KEKPreprodQ03 will skip 1 events by eventSynchManager
name,link,layer,type,channel = KEKPreprodQ03 2 4 ITkpixv1 3
cleared itkpixv1hits
daq system KEKPreprodQ03 will skip 1 events by eventSynchManager
name,link,layer,type,channel = KEKPreprodQ03 3 4 ITkpixv1 4
cleared itkpixv1hits
numOfSkippingEvents = 1
daq system MALTA2 will skip 1 events by eventSynchManager
cleared malta2hits
```

```
===== EVENT 44000 =====
===== EVENT 45000 =====
===== EVENT 44000 =====
Detected new event, sending old unfinished event .. 0
~~~~~ Stashing event 44342 ~~~~~
===== EVENT NUM:44342: START TREAT FOR EVENT STASHING=====
ADDED
eventNumber: 44343
targetDaqName: HSI02
numOfEventsToBeSkipped: 1
layerName:
channelNumber: -1

ADDED
eventNumber: 44343
targetDaqName: HSI02
numOfEventsToBeSkipped: 1
layerName:
channelNumber: -1

ADDED
eventNumber: 44343
targetDaqName: HSI02
numOfEventsToBeSkipped: 1
layerName:
channelNumber: -1

ADDED
eventNumber: 44343
targetDaqName: HSI02
numOfEventsToBeSkipped: 1
layerName:
channelNumber: -1

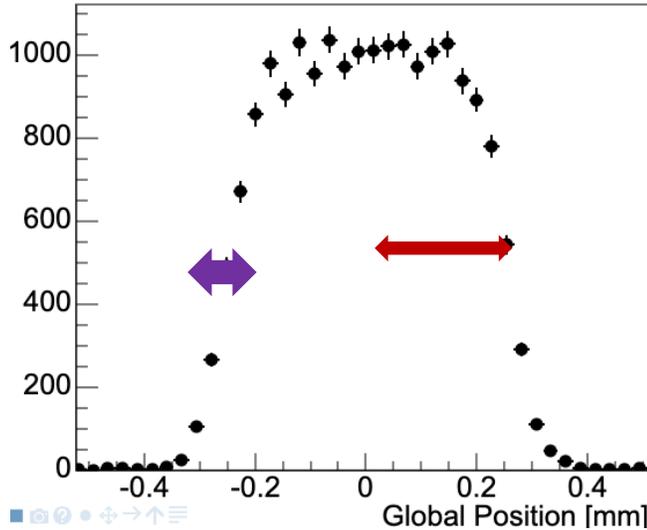
ADDED
eventNumber: 44343
targetDaqName: HSI02
numOfEventsToBeSkipped: 1
layerName:
channelNumber: -1

ADDED
eventNumber: 44343
targetDaqName: HSI02
numOfEventsToBeSkipped: 1
layerName:
channelNumber: -1

ADDED
eventNumber: 44343
targetDaqName: HSI02
numOfEventsToBeSkipped: 1
layerName:
channelNumber: -1
```

これで同期が復活したrunがいくつかありました。皆さんもpullすることをお勧めします。

Track Pointing Resolution



$$\sigma_{residual}^2 = \sigma_{track}^2 + \sigma_{det}^2$$

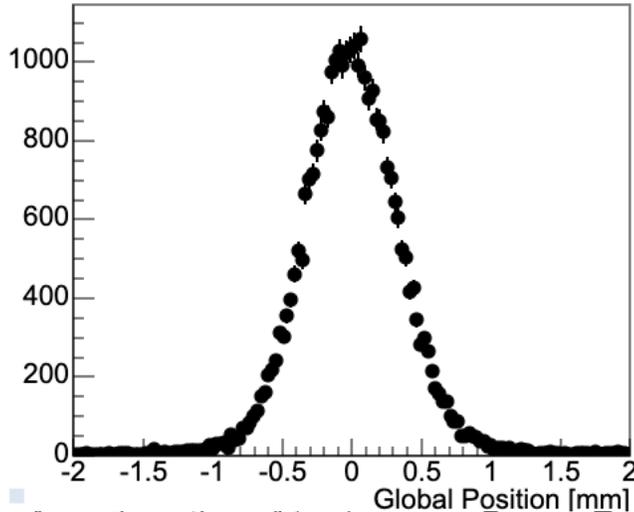
σ_{track} : 飛跡の分解能

σ_{det} : 検出器自体の分解能

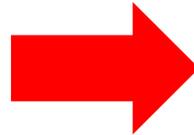
←幅が広いPixelの応答するresidual分布
立ち上がりをエラー関数でfitできる。

Event selection	Values
ChiSquare/ndf Cut	100
ClusterSize at DUT	<=1
ClusterSize at Tracker	<=5
nCluster	<=10
Grouping size	60
residual X/Y	2mm

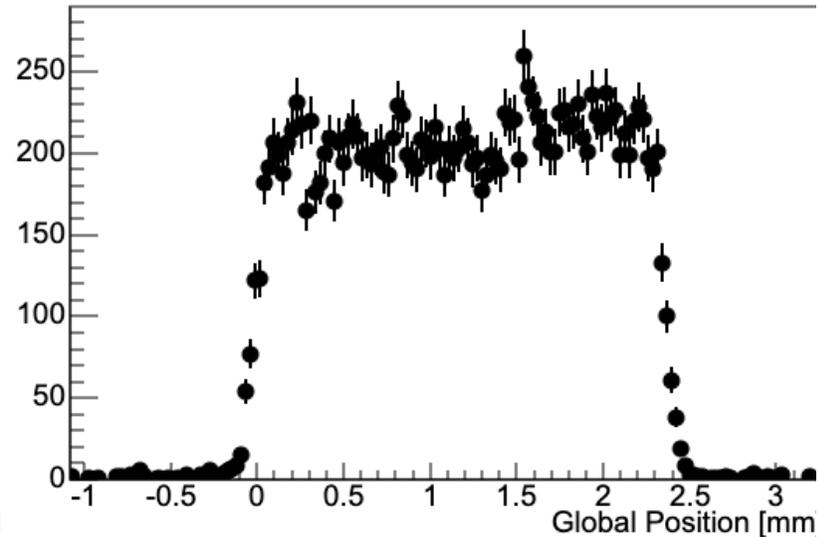
GroupingをしてITkのtracking resolutionを求めてみた。



←幅が狭いPixelはプラトー部分が無い。
エラー関数でfitできない。

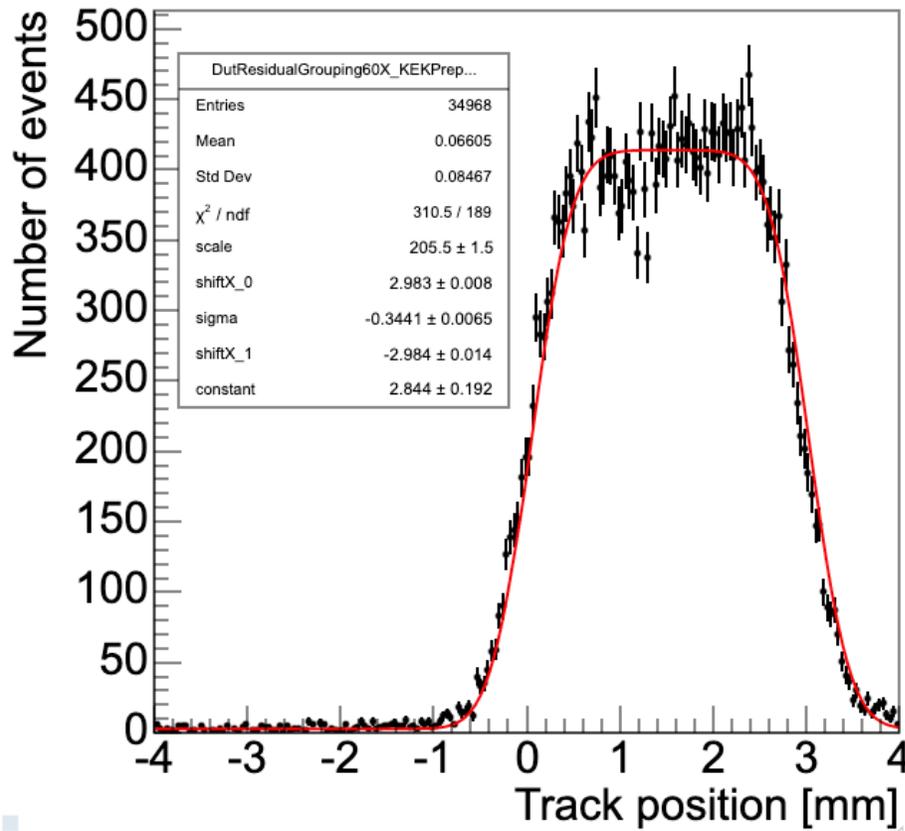


groupingしたものを一つの
大きなPixelとして見なす。→
(図はMaltaのもの)。



Track Pointing Resolution

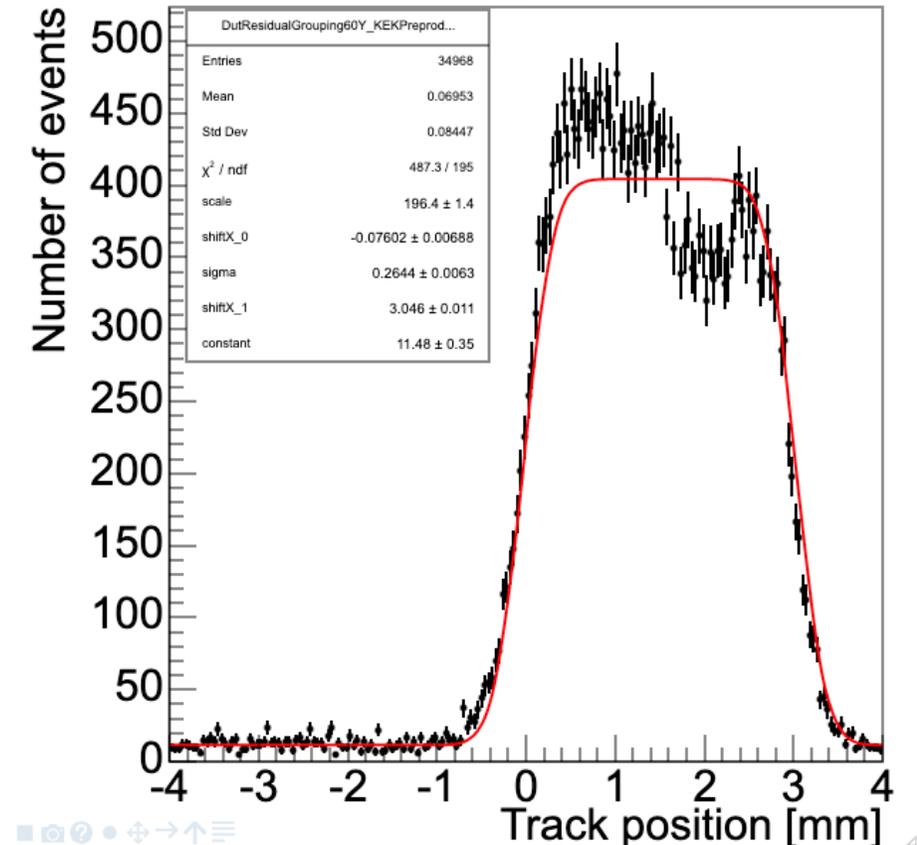
residuals/residualGrouping60X_KEKPreprod2023_EfficiencyCalc_20230709001



X_Residual

$\sigma : 344.1 \pm 6.5 \text{ um}$

residuals/residualGrouping60Y_KEKPreprod2023_EfficiencyCalc_20230709001



Y_Residual

$\sigma : 264.4 \pm 6.3 \text{ um}$

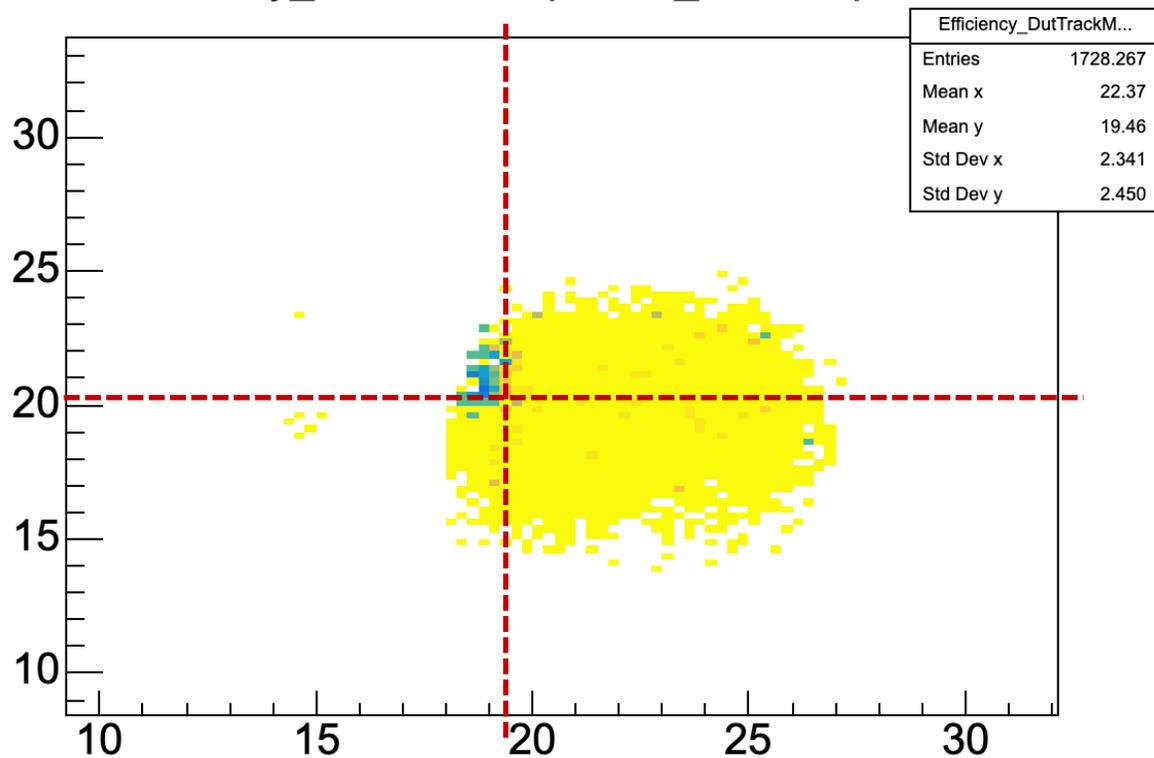
悲しい分解能。

ARTB Parameter

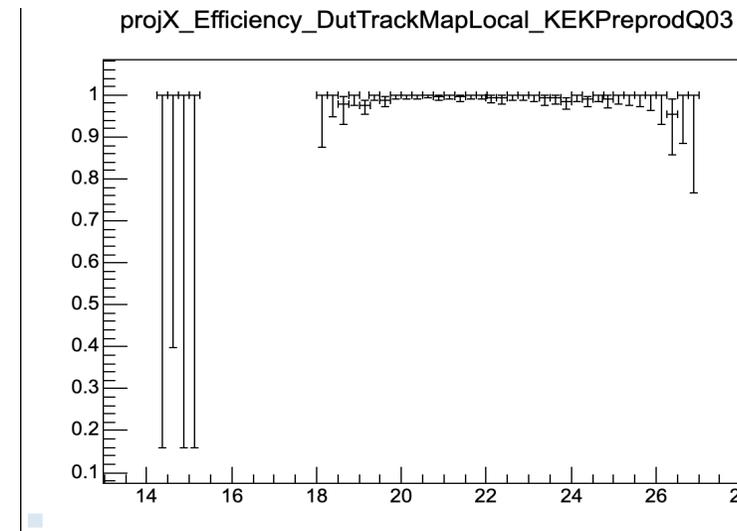
Event selection	Values
ChiSquare/ndf Cut	10
Fidutial Cut ROI	[-0.43, -13.80] [2.3 , -12.18]
ClusterSize at DUT	≤ 5
ClusterSize at Tracker	≤ 5
nCluster	≤ 10
resudual X/Y	2mm

Efficiency($\chi^2 < 10$)

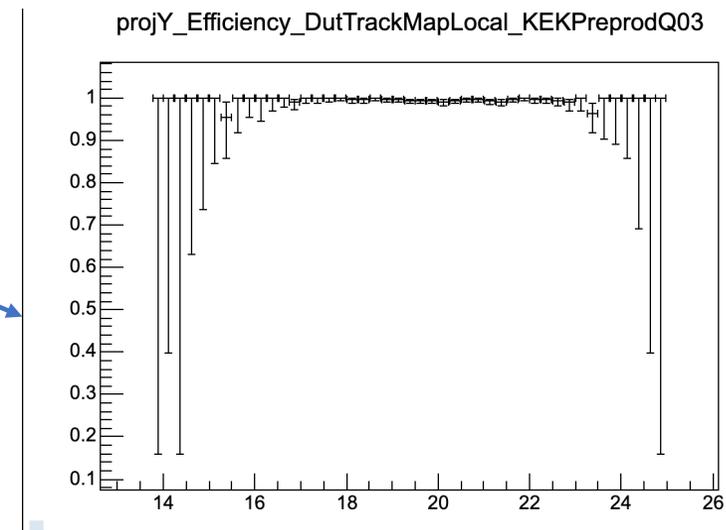
Efficiency_DutTrackMapLocal_KEKPreprodQ03



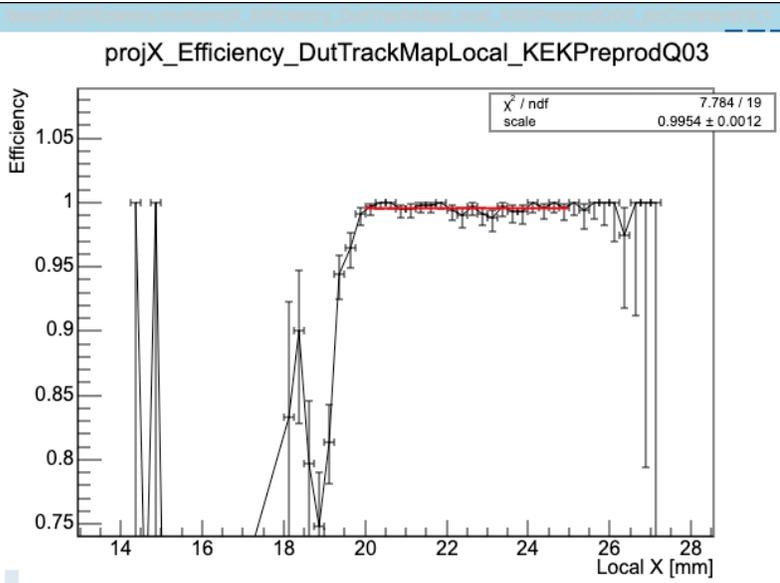
ProjectionX



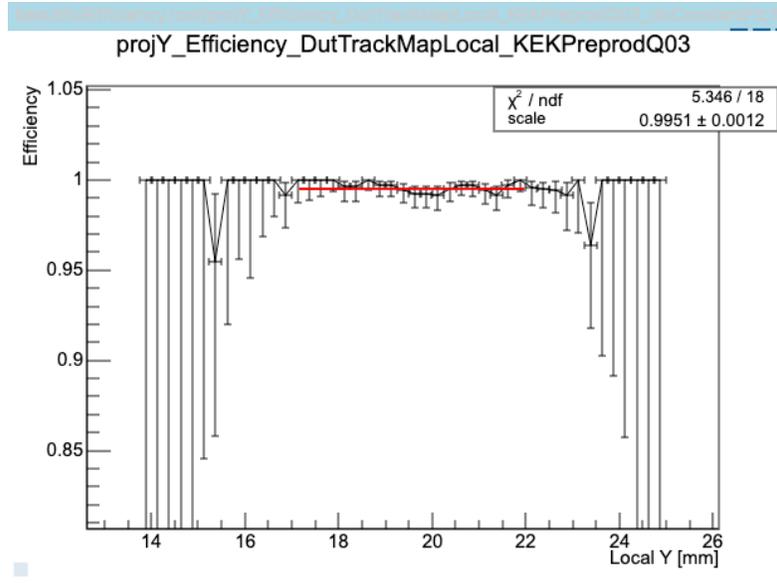
ProjectionY



Efficiency(chi2<10)

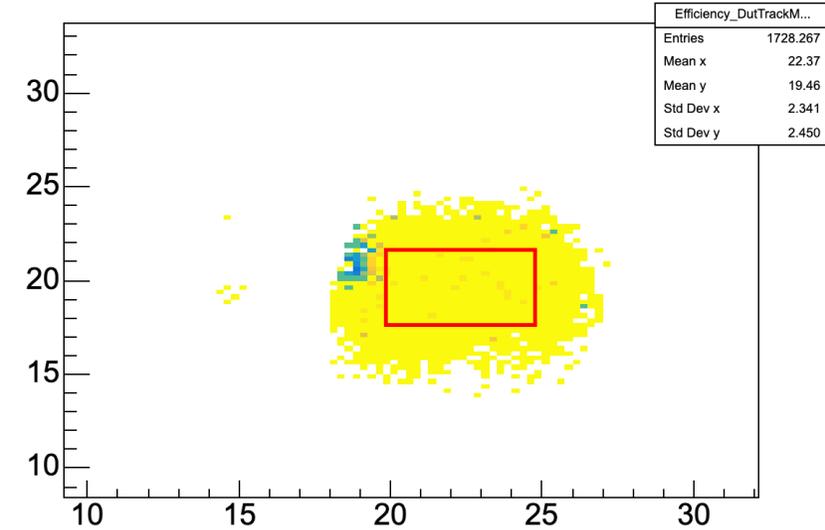


X : 99.54 \pm 0.12%



X : 99.51 \pm 0.12%

Efficiency_DutTrackMapLocal_KEKPreprodQ03



- fiducial Cutを入れて良い所取り。X:20~25 , Y:17.13~22を抽出。
- X , Y方向の射影を定数関数でFittingした。
- 都合のいいところだけ99.5%ほどのEfficiencyを得た。

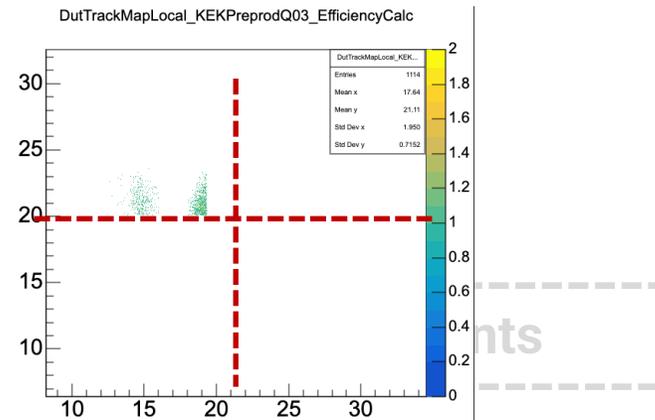
Efficiency Stability KEKPreprodQ03

Chip1のEfficiencyが悪い様に見える話。

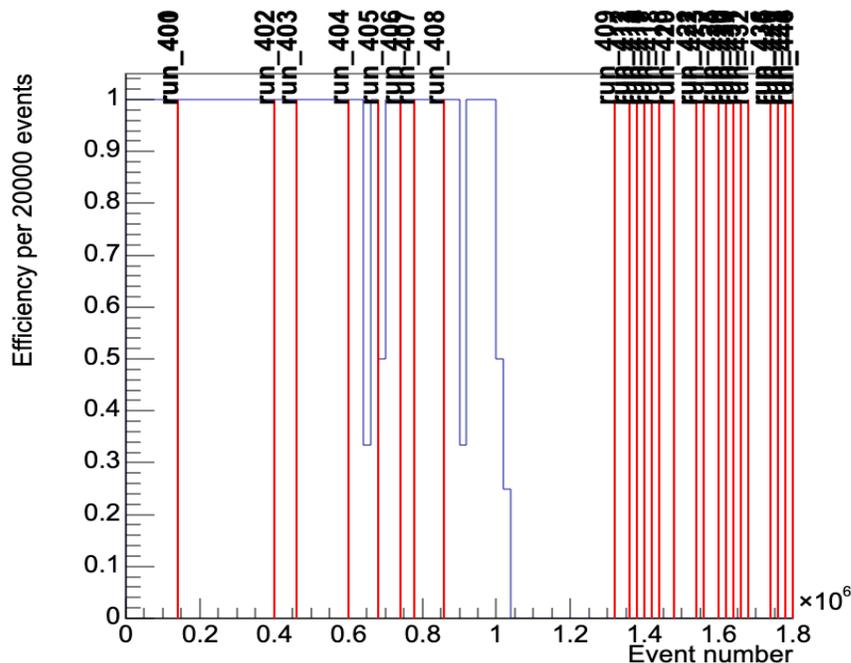
- 本当にchip1のEfficiencyが悪いのか
- 全てのRun中、一定してEfficiencyが悪いのか or 局所的に悪い
- 横軸 = 時間にして、chipごとのEfficiencyを求める。… Stability

Efficiency Stability \sim (Num of tracks with Hit) / (Total Tracks)

DutTrackMapLocal_KEKPreprodQ03_EfficiencyCalc



chip1



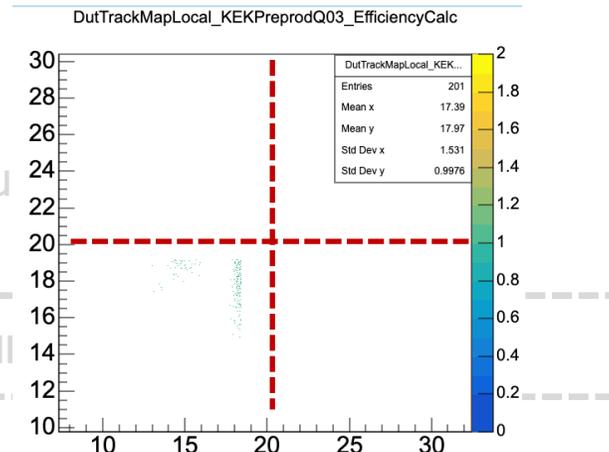
- Efficiencyが全Runを通してガタガタ。
- 2000イベントごとに算出。

Efficiency Stability KEKPreprodQ03

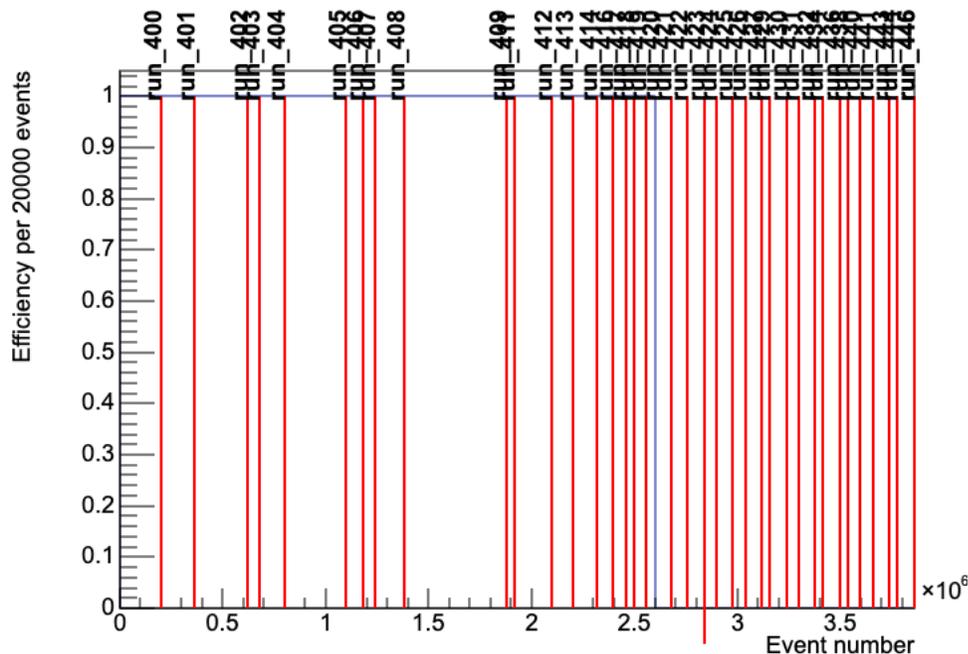
Chip1のEfficiencyが悪い様に見える話。

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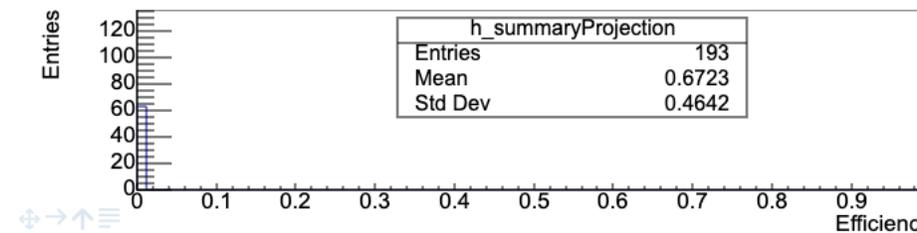
Efficiency Stability \sim (Num of tracks with Hit) / (Num of tracks)



chip2

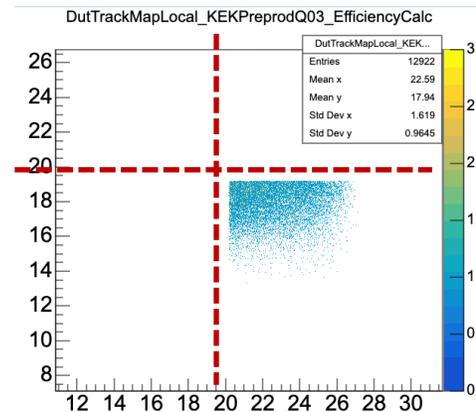
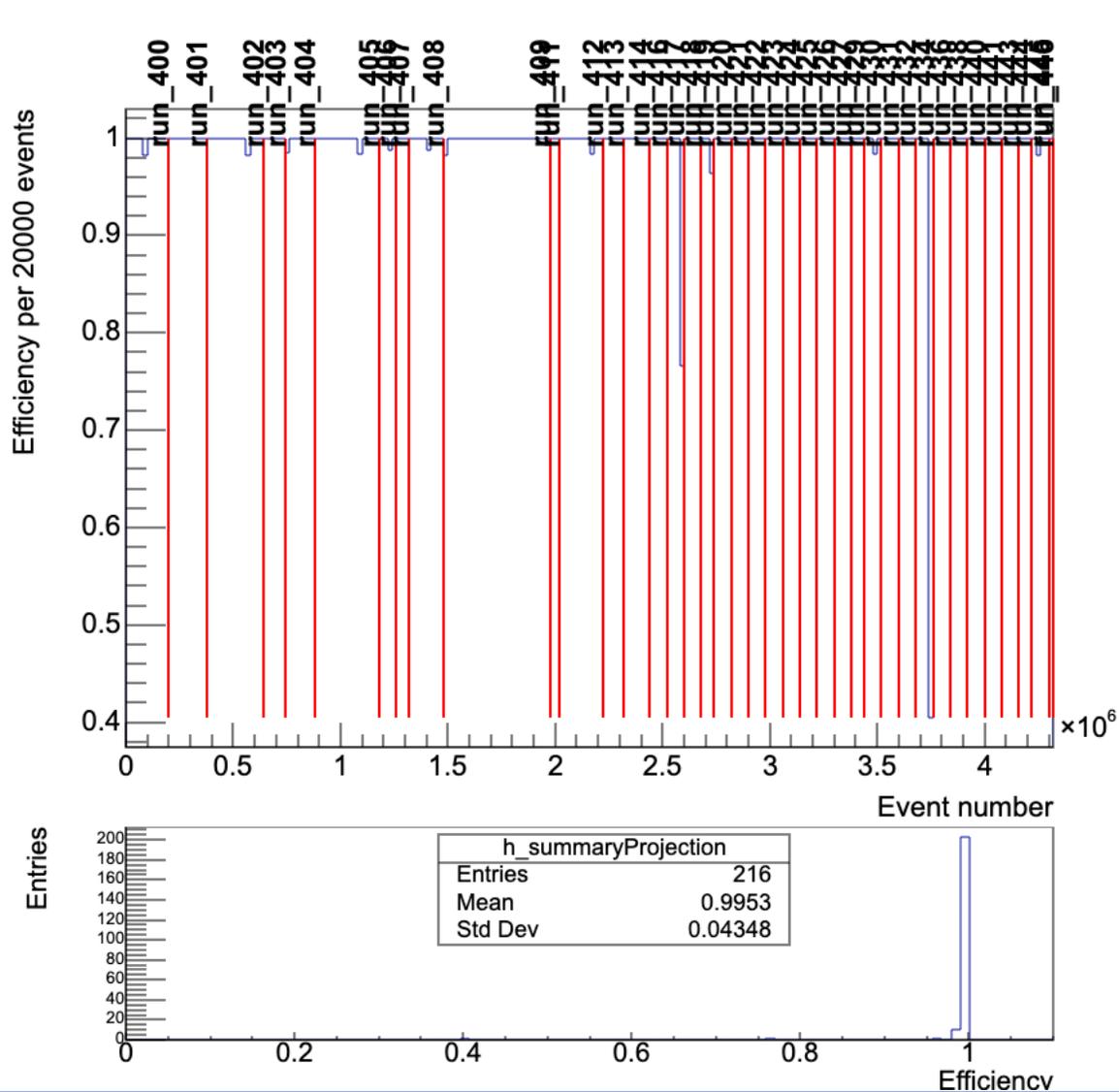


• Efficiencyが全Runを通して良好。

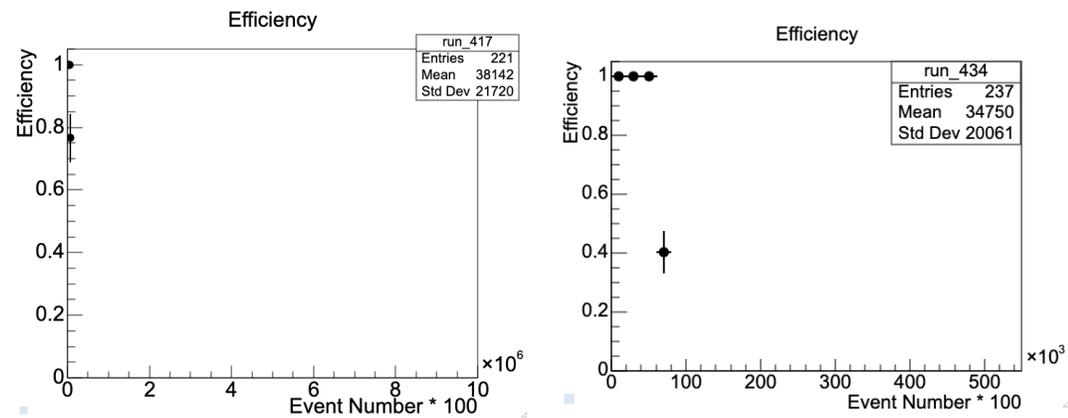


Efficiency Stability KEKPreprodQ03

chip3

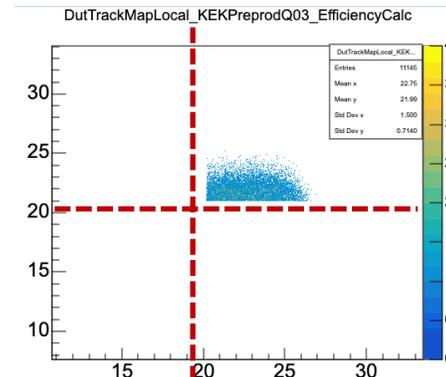
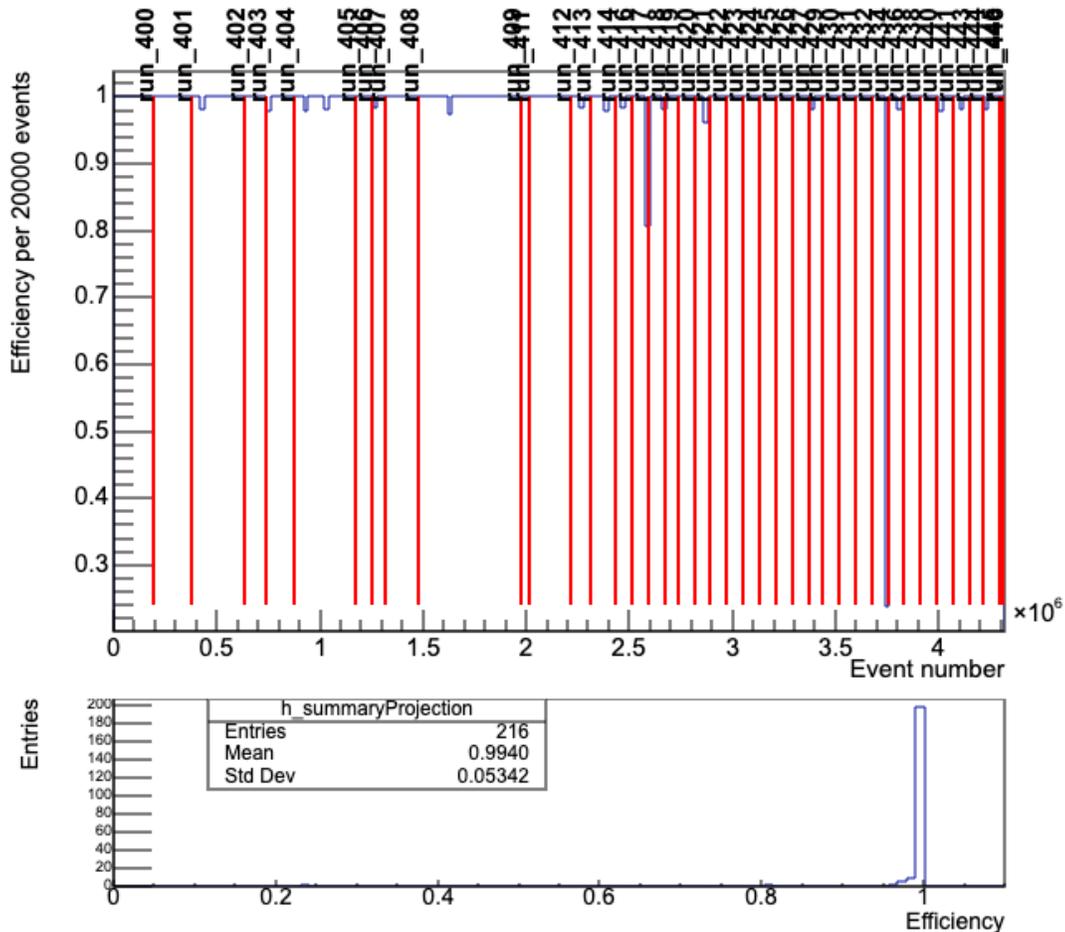


- Efficiencyが全Runを通して良好。
- 一部Efficiencyが悪いRunがある。



Efficiency Stability KEKPreprodQ03

chip4



- Efficiencyが全Runを通して良好。
- 一部Efficiencyが悪いRunがある。

