



#### **CAS Advanced Accelerator Physics**

# **Collective effects**

Part 4: Electron cloud – build up and effects on beam dynamics

Kevin Li and Giovanni Rumolo



#### Outline



We have learned about the concept of **particles**, **macroparticles** and **particle distributions** as well as some **peculiarities of multiparticle dynamics** in accelerators.

We have learned about the basic **concept of wake fields** and how these can be characterized as a **collective effect** in that they depend on the particle distribution.

We have learned the **impact of these** in the longitudinal and transverse planes.

We are ready to look into a new, but popular O, source of collective effects, i.e. the **electron cloud**.

Part 4: Electron cloud – Build up and effects on beam dynamics

- Electron cloud build up
  - Electron production and multiplication
  - Observation in accelerator rings
- Scrubbing and other techniques of mitigation/suppression
- E-cloud induced instabilities and incoherent effects

#### Outline



We will look into the description and the impact of **electron cloud**.

We will discuss the conditions for an electron cloud to build in the vacuum chamber of an accelerator and mitigation/suppression techniques.

We will also show some examples linked to **electron cloud effects** such as beam induced instability and incoherent effects.

#### Part 4: Electron cloud – Build up and effects on beam dynamics

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#### Reminder: The instability loop

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#### Reminder







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## Different type of interaction possible







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- Gas ionization and wall desorption produce both electrons and ions (the former one with the same rate, the second one with different rates depending on the desorption yields), photoemission is only a source of electrons
- The dominant mechanism depends upon e.g.
  - o Beam type and parameters (e.g. lepton vs hadrons, beam energy)
  - o Vacuum level
  - o Design (material, shape), roughness, cleanness of the inner surface of chamber





Generation of charged particles inside the vacuum chamber (primary, or seed, electrons)



• Acceleration of primary electrons in the beam field







Generation of charged particles inside the vacuum chamber (primary, or seed, electrons)



Acceleration of primary electrons in the beam field

Secondary electron production when hitting the wall





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Generation of charged particles inside the vacuum chamber (primary, or seed, electrons)



- Acceleration of primary electrons in the beam field
- Secondary electron production when hitting the wall
  - Avalanche electron multiplication if •









(from any of the mechanisms discussed before)







"Pinch" of electrons when bunch is passing







"Pinch" of electrons when bunch is passing







"Pinch" of electrons when bunch is passing









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the chamber wall keep producing secondaries







the chamber wall keep producing secondaries









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Some low energy electrons are absorbed at the walls













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and the whole process starts all over







And it all repeats until the next bunch comes


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- Electrons generated ( $\Delta N_{eg}$ ) depend on bunch charge, chamber radius and surface SEY
- Electrons lost  $(\Delta N_{el})$  depend on chamber radius and probability of reflection at low energy
- Balance between the two depends on **bunch spacing**









Bunch passage

• Bunch after bunch, the e-cloud grows exponentially (if SEY above a certain threshold value)









- Bunch after bunch, the e-cloud grows exponentially (if SEY above a certain threshold value)
- The exponential rise stops when the space charge of the electrons becomes significant → At this point electron generation and loss compensate each other







- Bunch after bunch, the e-cloud grows exponentially (if SEY above a certain threshold value)
- The exponential rise stops when the space charge of the electrons becomes significant → At this point electron generation and loss compensate each other
- The electron cloud decays in the gaps between trains

#### **Electron cloud formation movies**





E-cloud build up in a quadrupole 13.0 passage = 0- 12.5 - 12.0 e] م 11.5 م 11.5 و - 11.0 - 10.5 -20 10 20 -100 10.0 x [mm]







We have learned that **electrons are generated** in the vacuum chamber of an accelerator when the beam passes. We have learned that:

- The number of electrons can grow because of secondary electron emission at the chamber walls
- The process at some point saturates because of the electron cloud space charge
- A significant electron density builds up in the machine while bunches are passing  $\rightarrow$  electron cloud

Once the machine operates with **electron cloud**, what do we observe?

#### Part 4: Electron cloud – Build up and effects on beam dynamics

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### **Electron cloud effects**



- The presence of an e-cloud inside an accelerator ring is revealed by several typical signatures
  - ✓ Fast pressure rise, outgassing
  - ✓ Additional heat load
  - ✓ Baseline shift of the pick-up electrode signal
  - ✓ Synchronous phase shift along the bunch train due to energy loss



$$\Delta P \propto \int \eta_e(E) \langle \Phi_e(E) \rangle dE$$
$$\Delta W = \int \langle \Phi_e(E) \rangle E dE$$



## **Electron cloud effects**



• The presence of an e-cloud inside an accelerator ring is revealed by several typical signatures



- ✓ Additional heat load
- ✓ Baseline shift of the pick-up electrode signal
- ✓ Synchronous phase shift along the bunch train due to energy loss
- $\checkmark$  Tune shift along the bunch train
- ✓ Coherent instability
- ✓ Single bunch effect affecting the last bunches of a train
- $\checkmark$  Coupled bunch effect
- $\checkmark$  Poor beam lifetime and emittance growth
- Active monitoring: signal on dedicated electron detectors (e.g. strip monitors) and retarding field analysers





## Electron cloud effects: pressure rise



#### • Early LHC operation

- Routine operation with 150 ns beams started in Summer 2010
- Electron cloud made its first appearance as a **pressure rise** in the common chamber in presence of both beams, i.e. for effectively lower bunch spacings



# Electron cloud effects: pressure rise

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#### Electron cloud effects: heat load









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# Electron cloud effects: pickup signals



 $\Rightarrow$  Heat load on the LHC beam screen of the cold arcs

- ⇒ The electron cloud signal first appeared in the SPS on the signal from a pick up as a shift of the baseline (depending on the charge collected by the electrodes)
- ⇒ Correlation with train structure, length, gap were immediately apparent.





### Electron cloud effects: stable phase shift





- $\Rightarrow$  Bunch-by-bunch phase shift reveals the shape of the e-cloud build up
- $\Rightarrow$  Larger electron cloud at 4 TeV is due to photoelectrons

### Electron cloud effects: tune shift





- $\Rightarrow$  Bunch-by-bunch phase shift reveals the shape of the e-cloud build up
- $\Rightarrow$  Larger electron cloud at 4 TeV is due to photoelectrons
- ⇒ Horizontal and vertical tune shifts along a 46 bunch train in Cesr-TA (Cornell facility used for electron cloud studies) taken during a positron run
- $\Rightarrow$  Higher currents lead to stronger electron cloud.

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We have learned that **electron clouds** can build up in the vacuum chamber of an accelerator operating in a certain range of beam parameters.

Electron clouds are associated to many detrimental effects, like pressure rise, additional heat load, tune and stable phase shift, beam degradation through instability and emittance growth

How can we avoid or cure it?

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- Fortunately, the SEY of a surface is not a fixed property but it becomes lower under electron bombardment (scrubbing)
- Laboratory measurements show that
  - SEY decreases quickly at the beginning of the process, then slows down
  - Electrons with different energies have different 'scrubbing efficiency'
  - The 'final' value of SEY depends on material, e- energy, temperature, vacuum composition, more?







- Beam-induced scrubbing
  - Has been measured directly at the SPS with a Stainless Steel rotatable sample exposed to the beam or to SEY measurement device (2004)



Schematic view of the in-situ SEY detector installed in the SPS

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- Beam-induced scrubbing
  - Is revealed by improving accelerator conditions over time, e.g. decrease of pressure rise, heat load, stable phase shift, general improvement of beam quality (lower losses, less emittance growth)



Example 1: Reduction of losses in LHC over 9 days of scrubbing (no clear reduction visible in first phase due to increasing length of the injected trains)





- Beam-induced scrubbing
  - Is revealed by improving accelerator conditions over time, e.g. decrease of pressure rise, **heat load**, stable phase shift, general improvement of beam quality (lower losses, less emittance growth)



Example 2: Reduction of pressure rise in the dump kicker region of the SPS over 1 month of scrubbing



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- Beam-induced scrubbing
  - Is revealed by improving accelerator conditions over time, e.g. decrease of pressure rise, heat load, stable phase shift, general improvement of beam quality (lower losses, less emittance growth)

Bunch intensity [10<sup>11</sup>p+] 0.1 Hybrid 36b 5x48b 5x36b 3x48b 3x36b 2024 2022 2023 3000 2000 Bunches 1000 Beam 1 • Beam 2 1e-9 Bunch length 1.3 End of Squeeze S12 Normalized heat load [10<sup>-13</sup> W/p+] S23 S34 3 S45 S56 S67 S78 S81 8000 8500 9000 9500 10000 Fill number

Many accelerators rely nowadays on beam induced scrubbing to reach their desired performance!



Example 3: Reduction of heat load in LHC sectors over 3 years of running

# Mitigation/suppression techniques







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We have learned that **electron clouds** can build up in the vacuum chamber of an accelerator operating in a certain range of beam parameters.

They are the origin of many detrimental effects, like pressure rise, additional heat load, beam degradation through instability and emittance growth.

They can be self-healing through beam induced scrubbing or they can be avoided by design (surface coating/treatment, solenoids, clearing electrodes).

What is the mechanism through which an **electron cloud degrades the beam**?

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#### Accelerator beam system - wakefields





• Our first 'real' collective interaction from impedances



#### Accelerator beam system – electron clouds





Two stream collective interaction – much more complicated

and apply the corresponding kicks to the cloud and the beam

 $\varepsilon_0$ 



# Electron clouds in a drift space





Two stream collective interaction – much more complicated

and apply the corresponding kicks to the cloud and the beam

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 Beam passage leads to a pinch of the cloud which in turn acts back on the beam – differently each turn



# Electron clouds in a bending magnet

and apply the corresponding kicks

to the cloud and the beam

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Two stream collective interaction – much more complicated

 Beam passage leads to a pinch of the cloud which in turn acts back on the beam – differently each turn



# Electron clouds in a quadrupole magnet

and apply the corresponding kicks

to the cloud and the beam

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Two stream collective interaction – much more complicated

 Beam passage leads to a pinch of the cloud which in turn acts back on the beam – differently each turn

#### Accelerator beam system – e-cloud



$$\mathcal{M} = \begin{pmatrix} \sqrt{\beta_1} & 0\\ -\frac{\alpha_1}{\sqrt{\beta_1}} & \frac{1}{\sqrt{\beta_1}} \end{pmatrix} \begin{pmatrix} \cos(\Delta\mu_i) & \sin(\Delta\mu_i)\\ -\sin(\Delta\mu_i) & \cos(\Delta\mu_i) \end{pmatrix} \begin{pmatrix} \frac{1}{\sqrt{\beta_0}} & 0\\ \frac{\alpha_0}{\sqrt{\beta_0}} & \sqrt{\beta_0} \end{pmatrix}$$



- Basic loop of tracking with electron clouds:
  - Transport beam along segment to interaction point



#### Accelerator beam system – e-cloud







- Basic loop of tracking with electron clouds:
  - Transport beam along segment to interaction point
  - Apply e-cloud kick
     → get fields from PIC step





For this we need to solve  

$$\Delta \phi(x,y)_{p^+} = -\frac{\rho_{p^+}(x,y)}{\varepsilon_0}$$

$$\Delta \phi(x,y)_{e^-} = -\frac{\rho_{e^-}(x,y)}{\varepsilon_0}$$

and apply the corresponding kicks to the cloud and the beam

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- PIC stands for Particle-In-Cell
- We use this method to compute fields generated by particles to solve e.g. the Poisson equation
- Electron motion occurs at the time scale of a slice of a bunch length → track single slices through the e-cloud and apply integrated kicks
  - Compute electric fields from bunch slice and from e-cloud
  - Apply kicks to protons and electrons
  - Push electrons by one slice length
  - Track next slice through e-cloud

# E-cloud beam system





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- We use this method to compute fields generated by particles to solve e.g. the Poisson equation
- Electron motion occurs at the time scale of a slice of a bunch length → track single slices through the e-cloud and apply integrated kicks
  - Compute electric fields from one slice and from ecloud
  - Apply kicks to protons and electrons
  - Push electrons by one slice length
  - Track next slice through e-cloud

#### E-cloud at slice index

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# E-cloud beam system







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- Coupled bunch electron cloud instability naturally needs a self-consistent solution of the electron cloud problem
  - A broad time scale to cover, currently working on the problem
- For the moment we simulate the two branches separately (similar to what is done for impedances):
  - Electron cloud build up
    - ✓ Multi-bunch
    - ✓ Usually single passage, single turn or just few turns
  - Electron cloud instability
    - ✓ Single bunch

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✓ Multi-turn, or even multi-kick multi-turn







- In principle both coherent instability and incoherent emittance growth could be predicted by these simulations
- Evolution of a beam interacting with an electron cloud depends on a significant number of parameters in a non-trivial way
  - Bunch length (longitudinal emittance)
  - Beam transverse sizes (emittances and beta functions at the electron cloud location)
  - Beam energy
  - Beam current (number of particles per bunch)
  - Chromaticity
  - Magnetic field (field-free, dipole, quadrupole)
  - Electron cloud density and distribution (in reality determined by many of the above parameters, but can be set independently in simulations)


### **Electron cloud induced instabilities**



- Typical e-cloud simulation try to identify the e-cloud central density threshold for an instability
- Scans in the central density are performed until an exponential growth can be observed in the emittance



- Coherent instabilities occur when a certain central cloud density threshold is breached
- This leads to coherent intra bunch motion which grows exponentially
- A consequence is **emittance blow-up** and **losses**





### Ex. of coherent e-cloud effects in the LHC



- First injection of 48 bunches of 25 ns beam into the LHC in 2011
- Beam was dumped twice due to a violent instability in the vertical plane, causing losses above the interlock threshold



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#### Ex. of coherent e-cloud effects in the LHC







FAIL simulations onset of instability







We have learned that **electron clouds** can build up in the vacuum chamber of an accelerator operating in a certain range of beam parameters.

We have seen some of the **detrimental effects** of electron clouds on the machine.

We have seen methods on how to **suppress or mitigate the build up** of electron clouds.

We have seen how we can **conceptually model** the beam-electron cloud interaction and some **examples of electron cloud induced instabilities**.

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# The End

#### **PIC solvers in brief**



- In many of our codes, Particle in Cell (PIC) algorithms are used to compute the electric field generated by a set of charged particles in a set of discrete points (can be the locations of the particles themselves, or of another set of particles)
- The solution typically consists of 4 stages:
  - 1. Charge scatter from macroparticles (MPs) to grid (reduction of macroparticles)
  - 2. Calculation of the electrostatic potential at the nodes
  - 3. Calculation of the electric field at the nodes (gradient evaluation)
  - 4. Field gather from grid to MPs



#### **PIC solvers in brief**



- The solution typically consists of 4 stages:
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Uniform square grid

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- The solution typically consists of 4 stages:
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$$\rho_{i,j} = \rho_{i,j} + \frac{q n_{\text{MP}}}{\Delta h} \left( 1 - \frac{d_x}{\Delta h} \right) \left( 1 - \frac{d_y}{\Delta h} \right)$$
$$\rho_{i+1,j} = \rho_{i+1,j} + \frac{q n_{\text{MP}}}{\Delta h} \left( \frac{d_x}{\Delta h} \right) \left( 1 - \frac{d_y}{\Delta h} \right)$$
$$\rho_{i,j+1} = \rho_{i,j+1} + \frac{q n_{\text{MP}}}{\Delta h} \left( 1 - \frac{d_x}{\Delta h} \right) \left( \frac{d_y}{\Delta h} \right)$$
$$\rho_{i+1,j+1} = \rho_{i+1,j+1} + \frac{q n_{\text{MP}}}{\Delta h} \left( \frac{d_x}{\Delta h} \right) \left( \frac{d_y}{\Delta h} \right)$$





- The solution typically consists of 4 stages:
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$$\begin{cases} \nabla^2 \phi(x,y) = -\frac{\rho(x,y)}{\varepsilon_0} \end{cases}$$

**Boundary conditions** (e.g., perfectly conducting, open, periodic)

- Different numerical approaches exist to solve these types of equations each with its own advantages and drawbacks:
  - Open space FFT solver (explicit, very fast but open boundaries)
  - Rectangular boundary FFT solver (explicit, very fast but only rectangular boundaries)
  - Finite Difference implicit Poisson solver (arbitrary chamber shape, sparse matrix, possibility to use Shortley Weller boundary refinement, KLU fast routines, computationally more demanding)
  - Dual or multi-grid in combination with direct or iterative solvers





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## Numerical model of electron cloud effects



- A self-consistent treatment requires the combination of an instability and a build-up code
- Becomes easily possible with modular structure and good design of codes (e.g. object orientation)



13.11.2<mark>Legend: From instability code – From build-up code – Interaction between the two codes</mark>

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#### Ex. of incoherent e-cloud effects in the LHC



• Remember tune footprint from octupoles in Part I





## Ex. of incoherent e-cloud effects in the LHC

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## Ex. of incoherent e-cloud effects in the LHC

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## Backup - wakefields



## Electron clouds in a bending magnet





Two stream collective interaction – much more complicated

 Beam passage leads to a pinch of the cloud which in turn acts back on the beam – differently each turn



and apply the corresponding kicks

to the cloud and the beam

## Electron clouds in a quadrupole magnet

and apply the corresponding kicks

to the cloud and the beam

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Two stream collective interaction – much more complicated

 Beam passage leads to a pinch of the cloud which in turn acts back on the beam – differently each turn

## Electron clouds in a drift space





Two stream collective interaction – much more complicated

and apply the corresponding kicks to the cloud and the beam

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 Beam passage leads to a pinch of the cloud which in turn acts back on the beam – differently each turn

