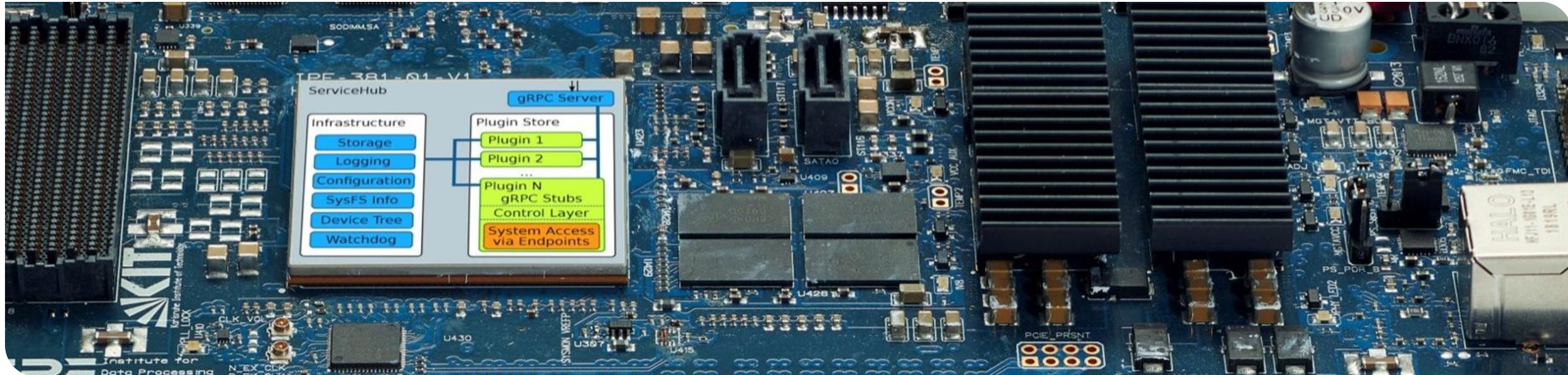


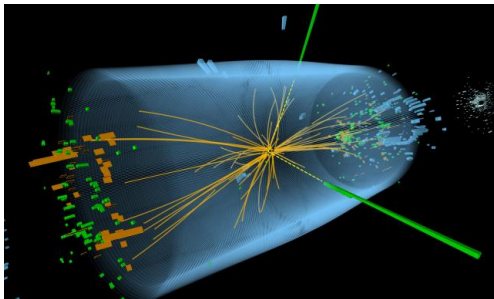
Resource-Efficient Multi-Band Channelization

Timo Muscheid, Luis E. Ardila-Perez, Oliver Sander

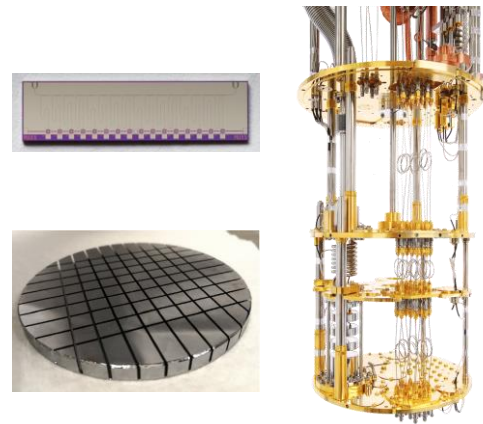


Research background of our working group

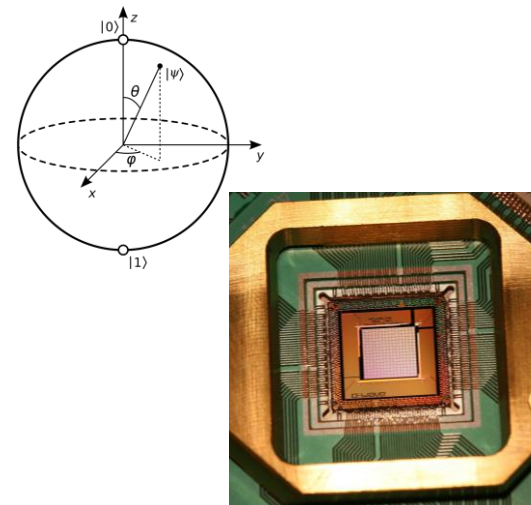
Low-latency readout and processing electronics for high-energy physics



Frequency multiplexed readout systems for quantum sensors



Quantum computing and qubit characterization platform

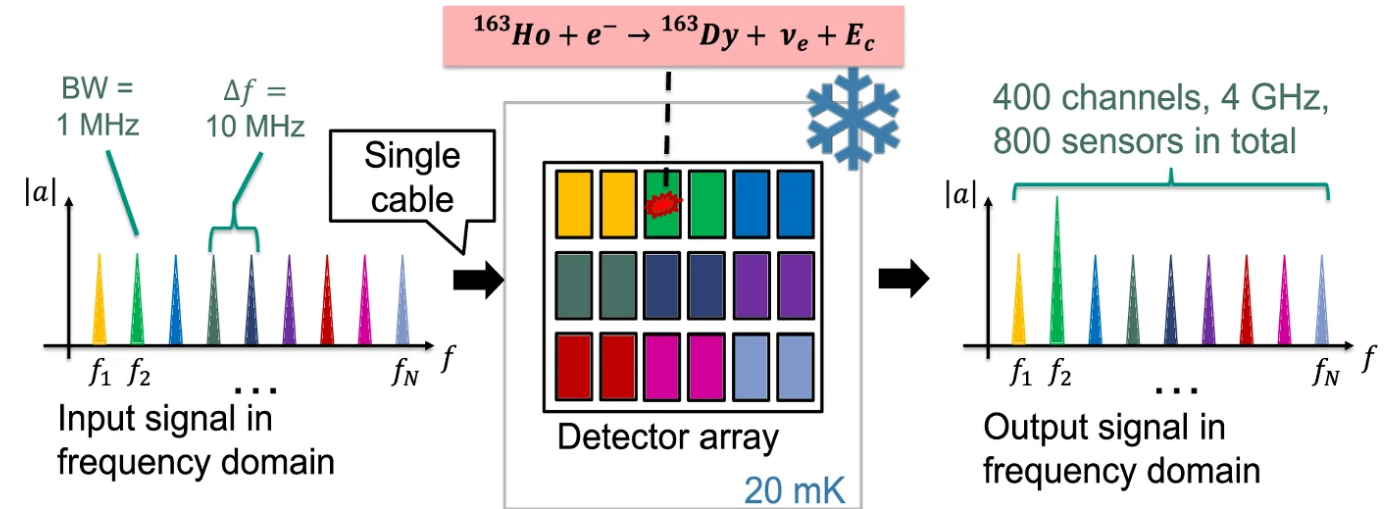


Tools and methods for modular and scalable next-gen DAQ systems

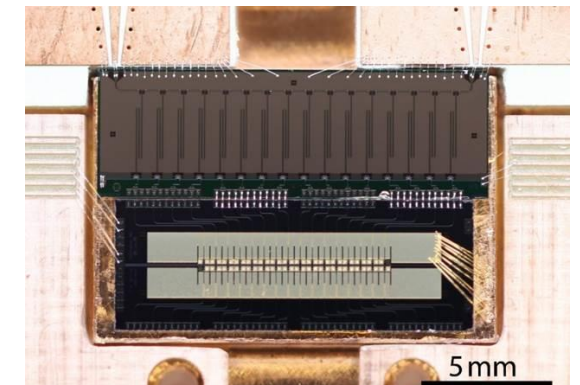


Experiment I : ECHo

- **Electron Capture of Holmium¹⁶³**
- **Goal: Finding upper limit of electron neutrino mass**
- **Frequency multiplexed magnetic microcalorimeters (MMC)**
- **Detector bandwidth: 1 MHz**

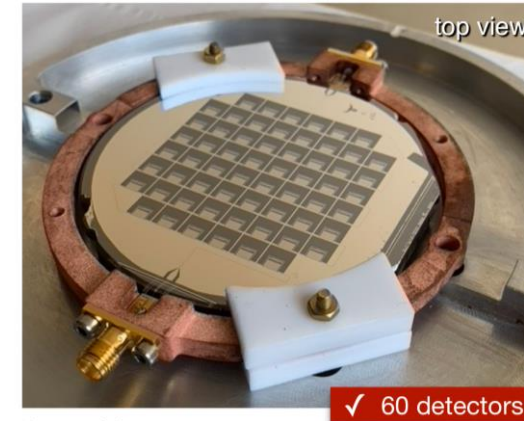


ECHo multiplexer with 16 channels:

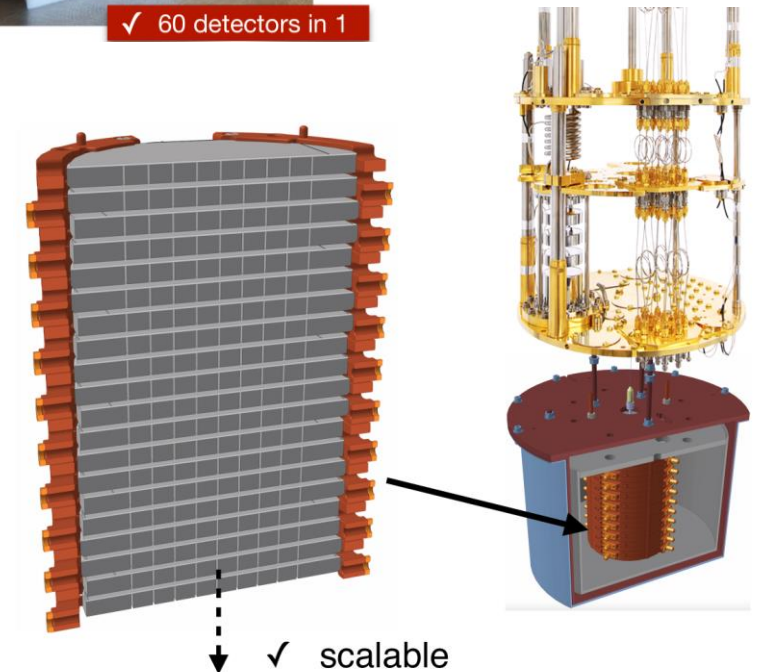


Experiment II : BULLKID

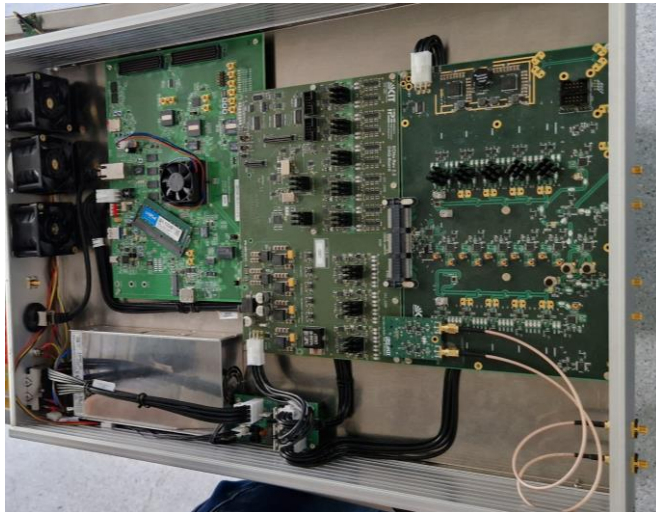
- Goal: Direct dark matter search with kg-scale targets
- Frequency multiplexed kinetic inductance detectors (KID)
- Detector bandwidth: $< 100\text{kHz}$
 - Slower signal rise time
 - Resonators can be placed more densely



*BULLKID
multiplexer
with 60
channels*

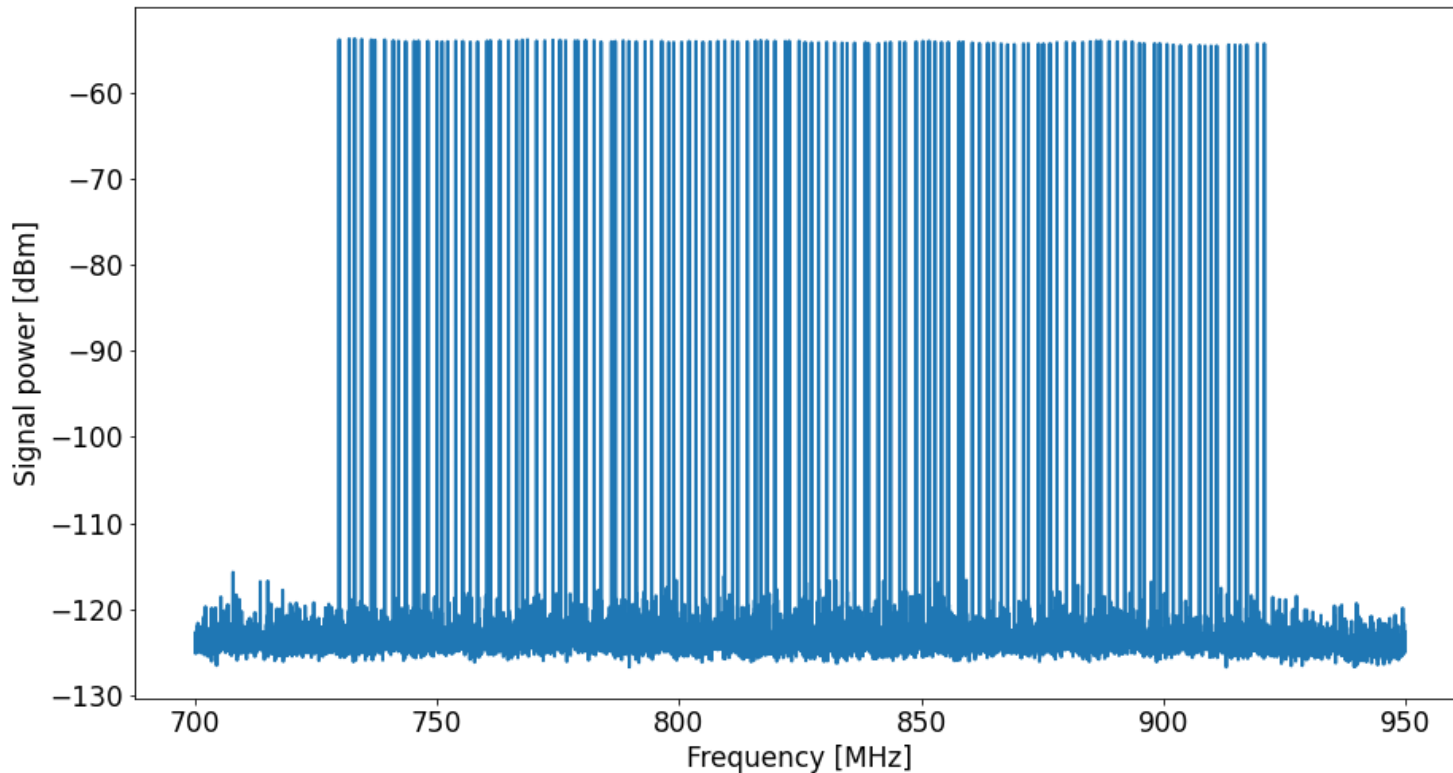


Hardware & build system

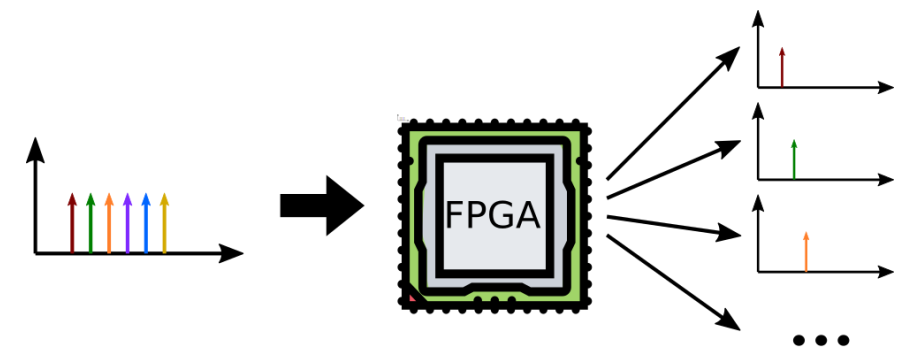


- Supported device family: AMD Zynq UltraScale+
 - MPSoC
 - RFSoc
- PL firmware in VHDL (Vivado 2020.2)
- Device image creation with custom build system based on Yocto

Problem statement

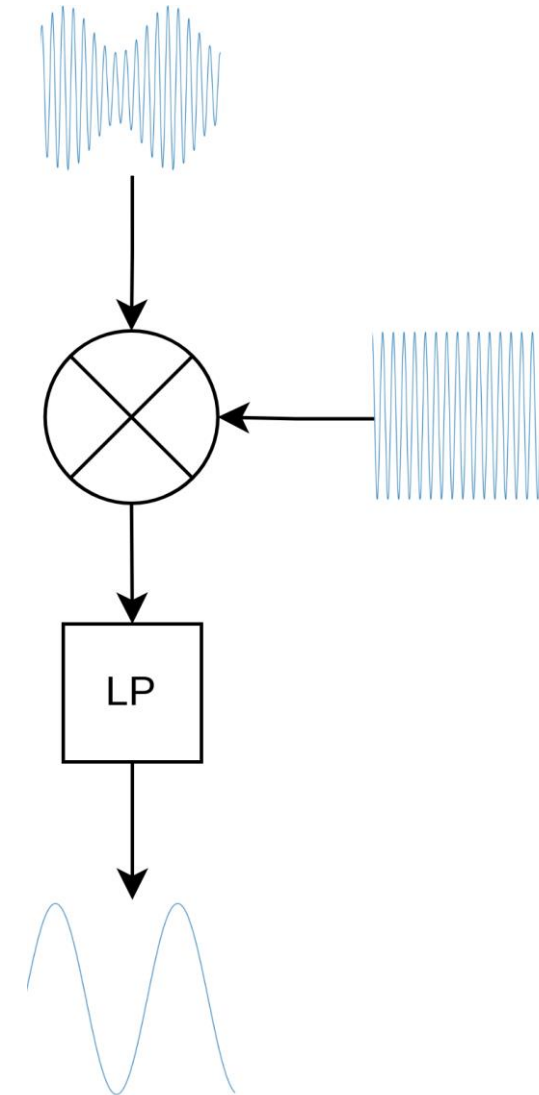


- One tone per resonator
- Realtime generation and analysis
- Nonuniform spacing of tones
- Independent processing



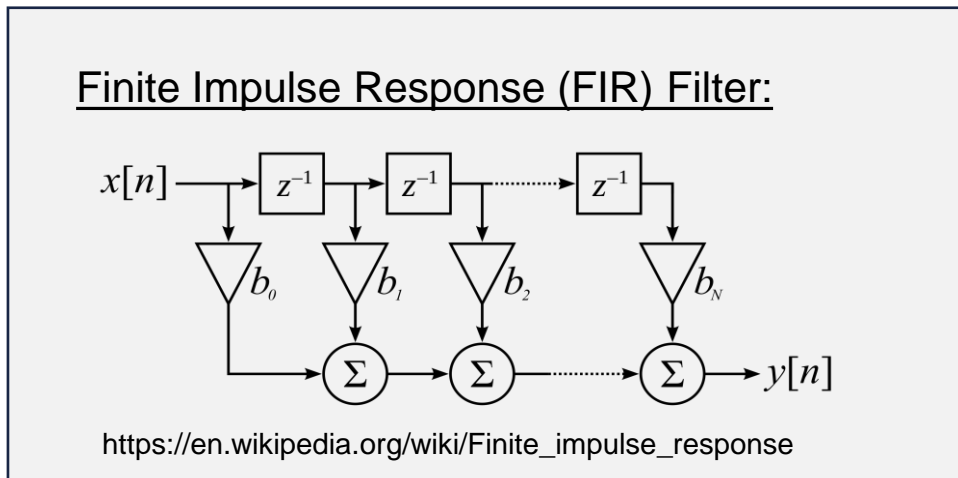
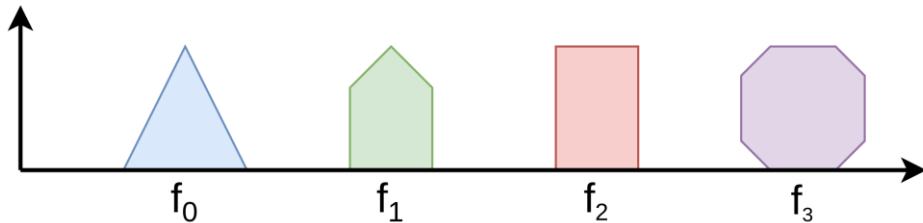
Intuitive solution

- Direct downconversion by mixing readout tone to DC
 - Advantages:
 - Full control of DDC frequency
 - Optimal resolution in time
 - Disadvantages:
 - One mixer and filter needed per resonator tone
 - Full parallelisation of processing, no pipelining possible
- **Many PL resources required!**

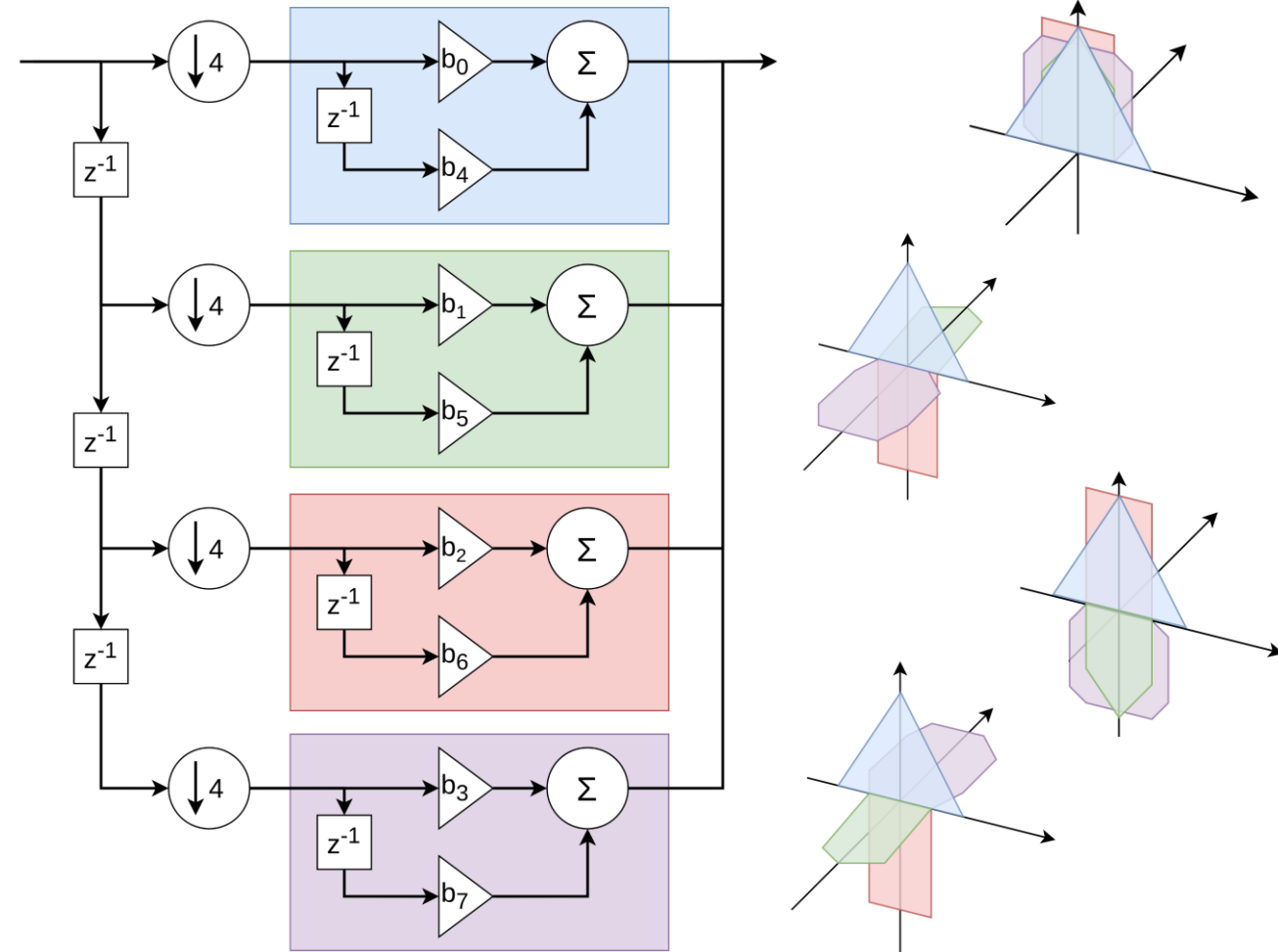


Polyphase channelizer algorithm I: FIR

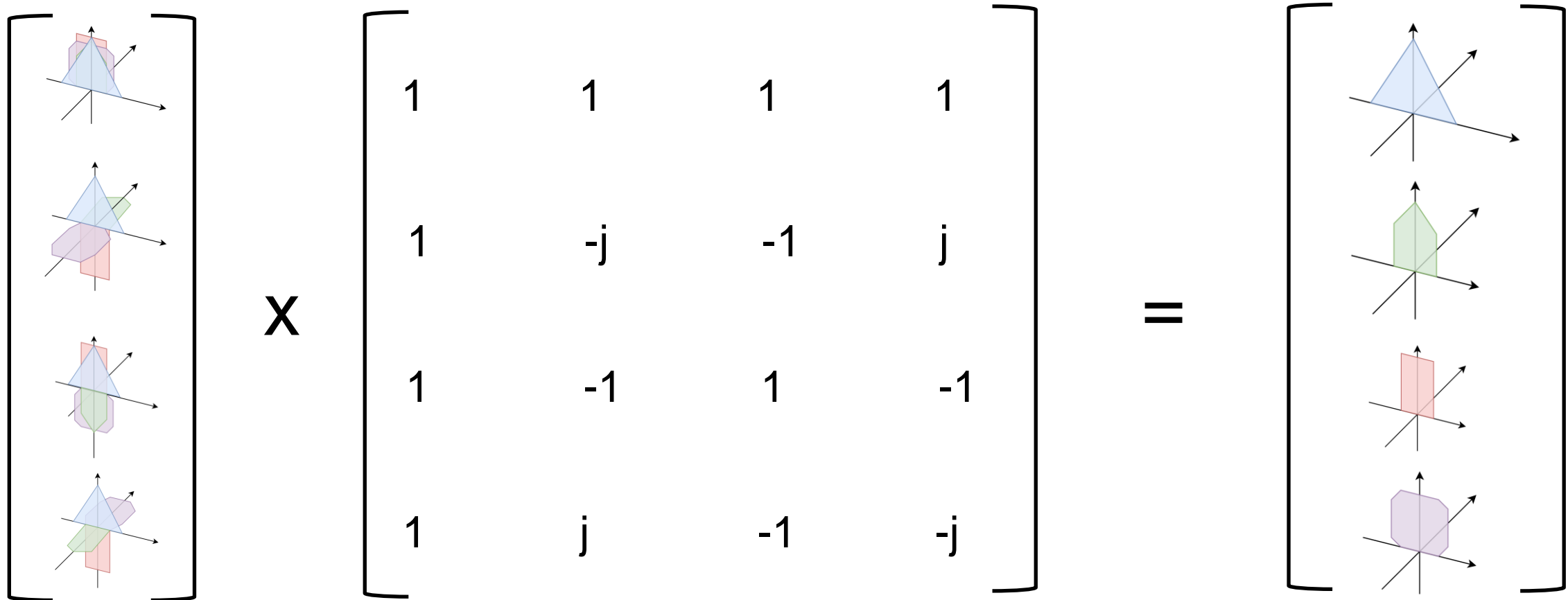
Input spectrum:



Diagrams based on:
 Polyphase Channelizer Demystified [Lecture Notes]
 (doi: 10.1109/MSP.2015.2477423)



Polyphase channelizer algorithm II: DFT



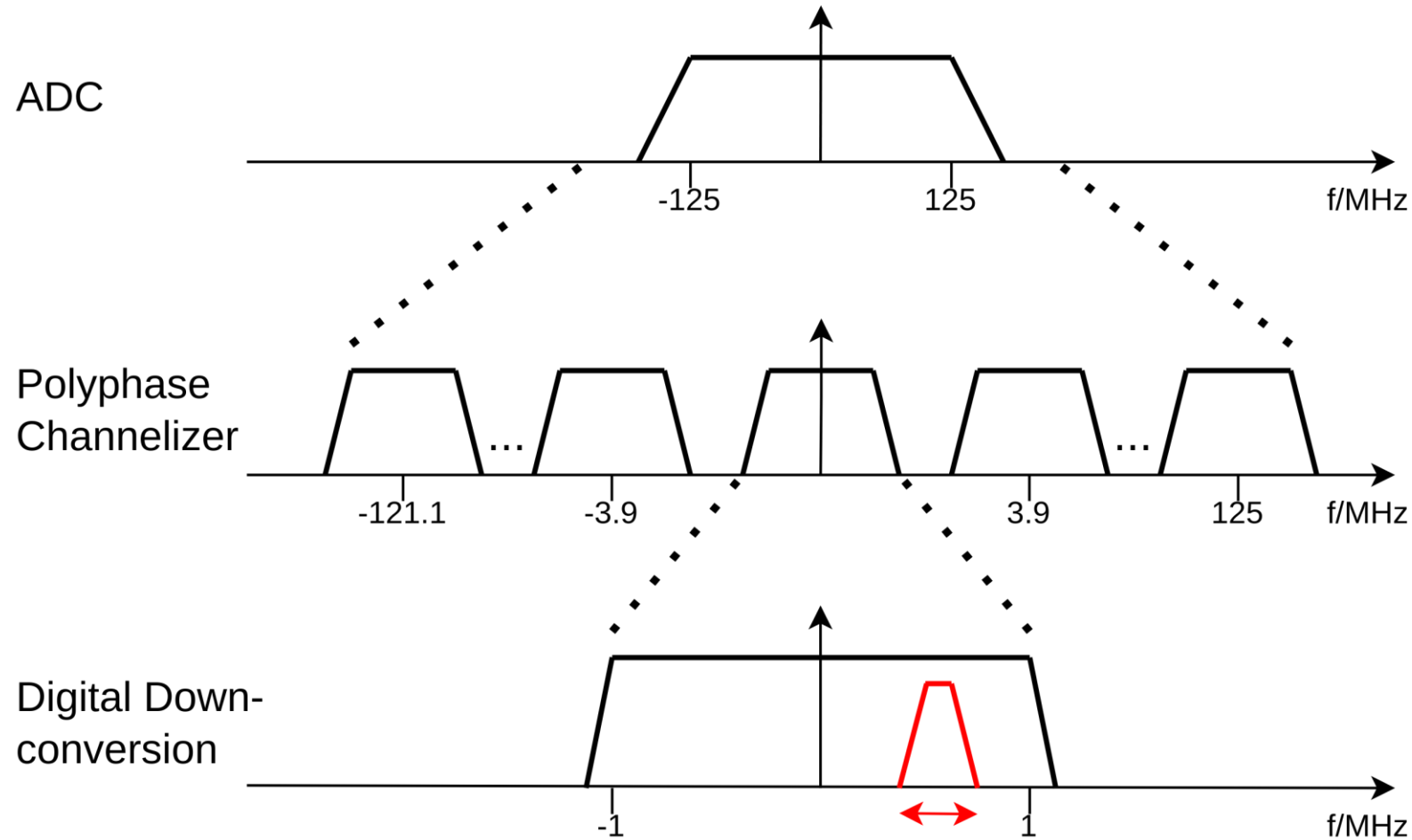
Channelization concept

Parameters for BULLKID:

Input spectrum 250 MHz

64 channels with
2.1 MHz bandwidth

200 kHz variable bandpass
filter



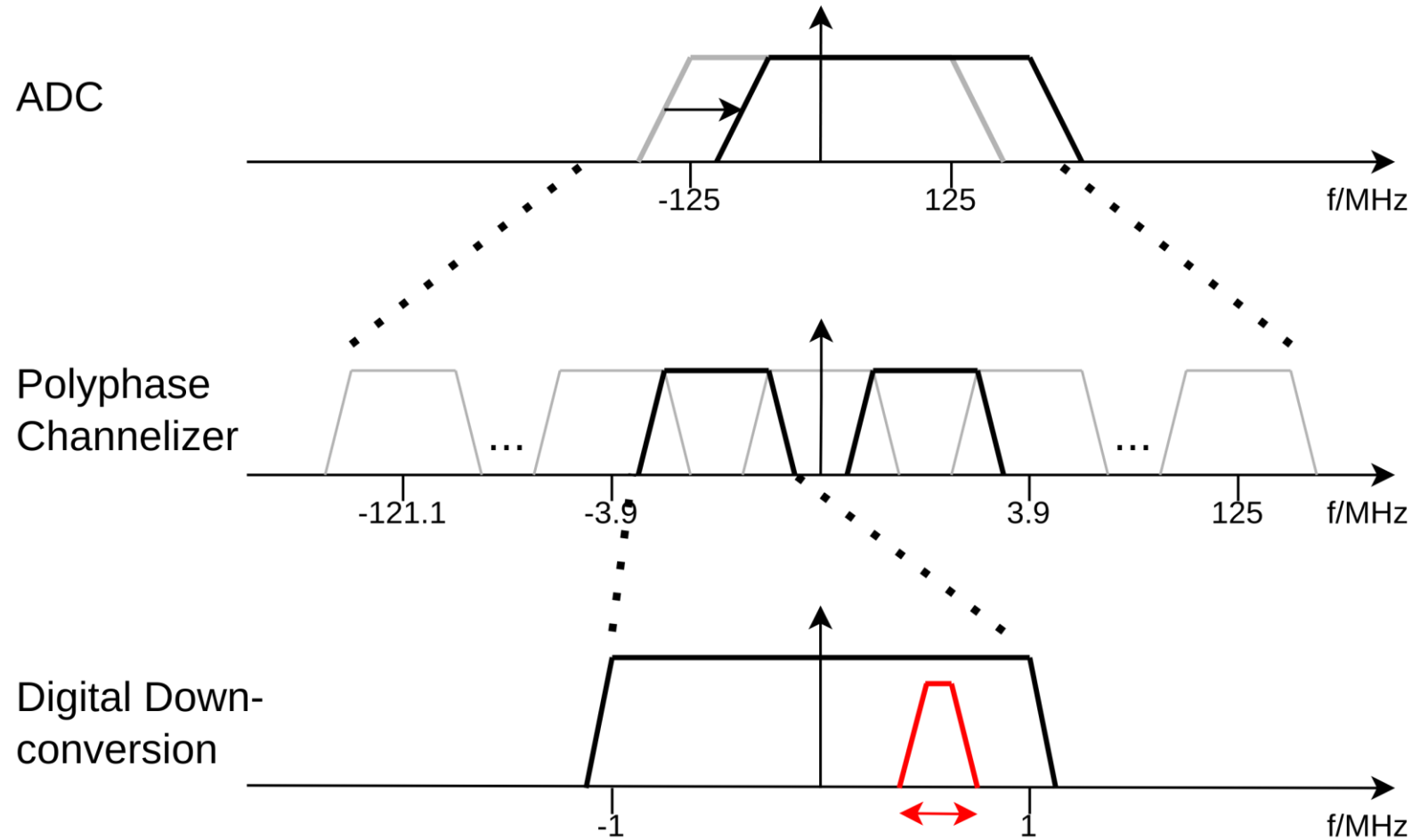
Channelization concept (2)

Parameters for BULLKID:

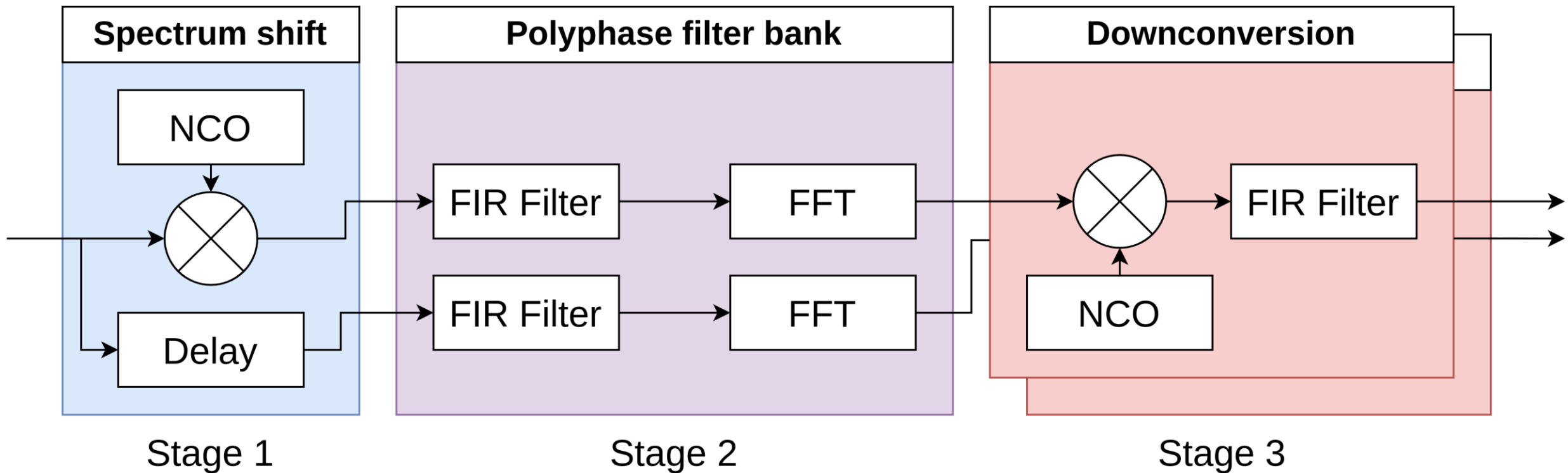
Input spectrum 250 MHz

64 channels with
2.1 MHz bandwidth

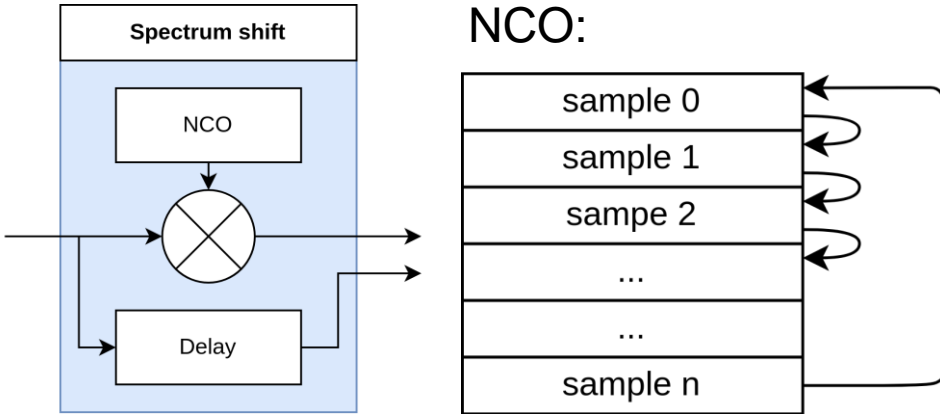
200 kHz variable bandpass
filter



Block diagram of full channelization stage

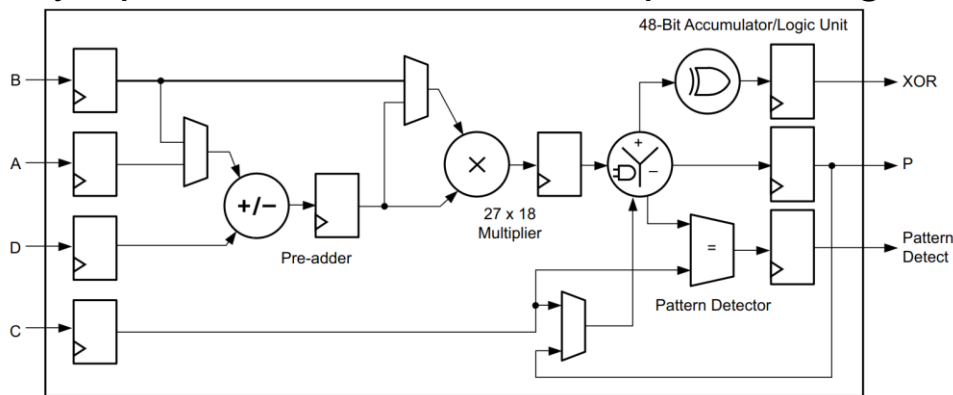


Stage 1: Spectrum shift

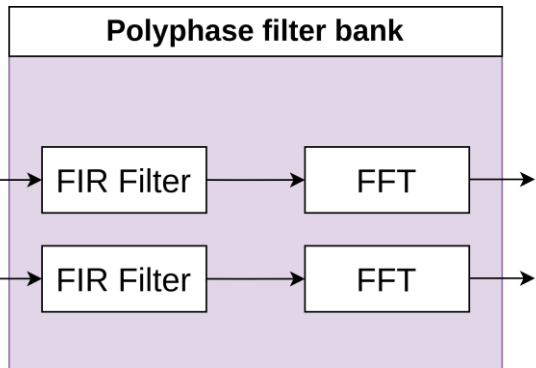


- Required NCO frequency: $f_{spacing} / 2$
- NCO memory is automatically optimised for pointer increment of 1
- Fixed configuration during runtime
 - No extensive control logic required
 - No user interface required
- Delay original spectrum for synchronicity

Zynq US+ DSP-Slice for complex mixing:



Stage 2: Polyphase filter bank

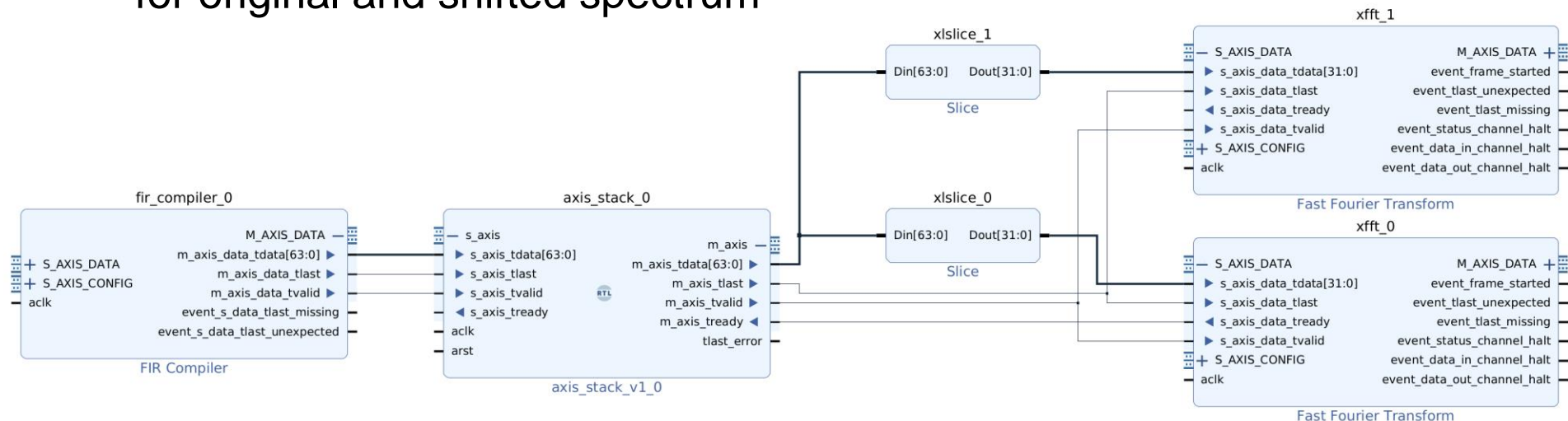


FIR-Compiler:

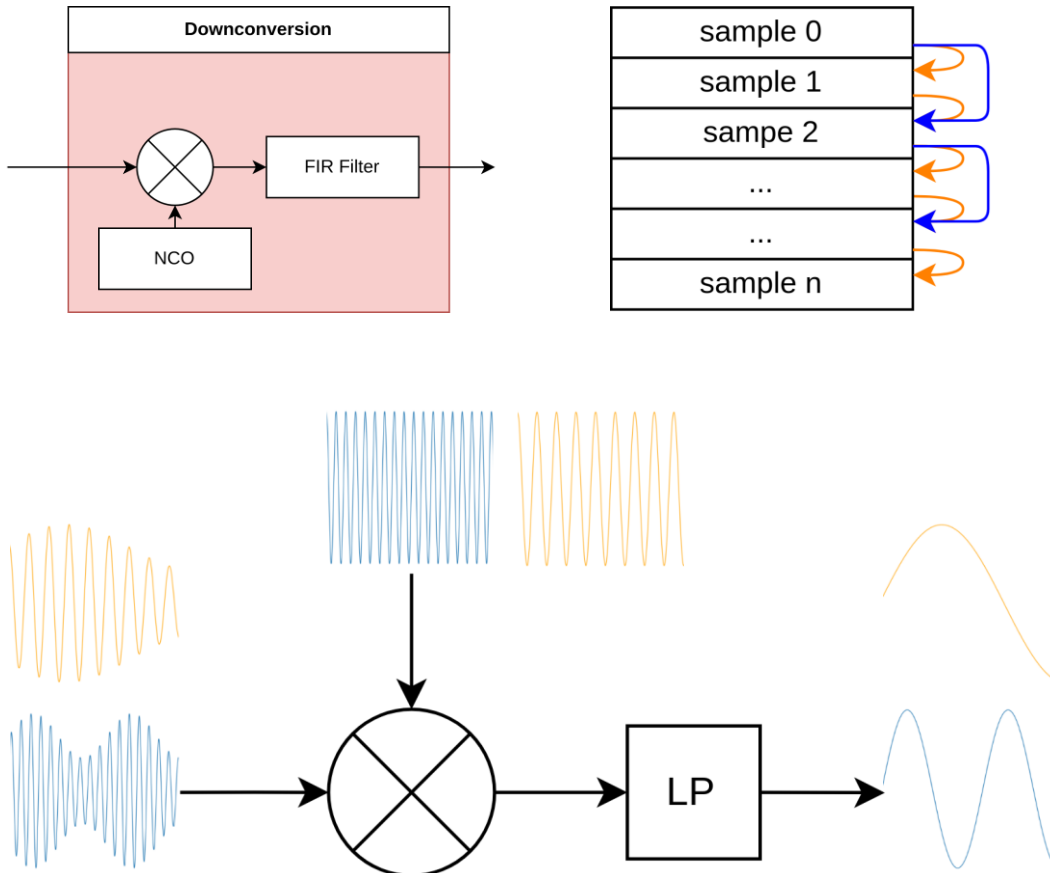
- AMD IP-Core: fir_compiler (v7.2)
 - Support for multiple channels
 - User-defined filter taps (.coe-file) with MATLAB + python scripts
 - Parallel paths -> One common filter for original and shifted spectrum

FFT:

- AMD IP-Core: xfft (v9.1)
 - Transform length = Number of subbands
- Channel reorder required (see Xilinx XAPP 1161)



Stage 3: Fine downconversion



- Multiple tones in TDM scheme
- Single NCO + complex mixer in interleaved pipeline
- Channel-specific NCO frequency adjustable via AXI-lite interface at runtime

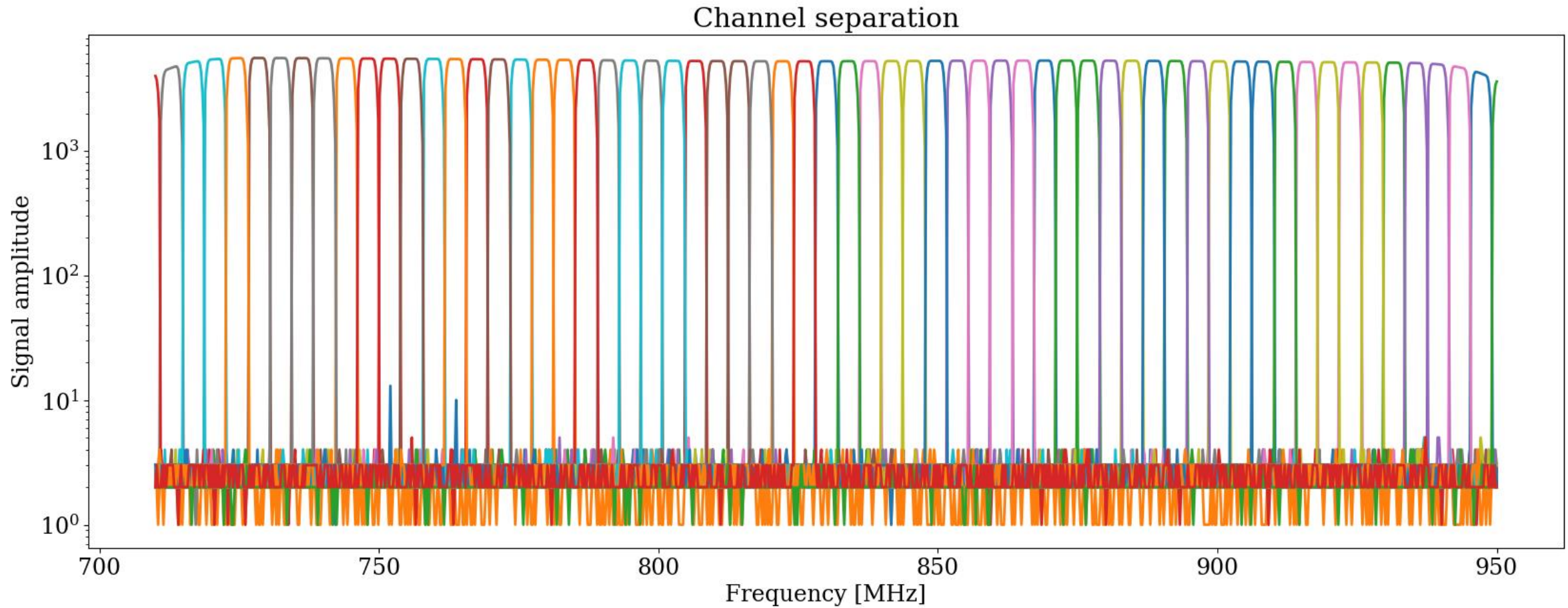
Resource consumption

Parameters: 250 MHz input frequency, 64 subbands, 200 kHz channel bandwidth

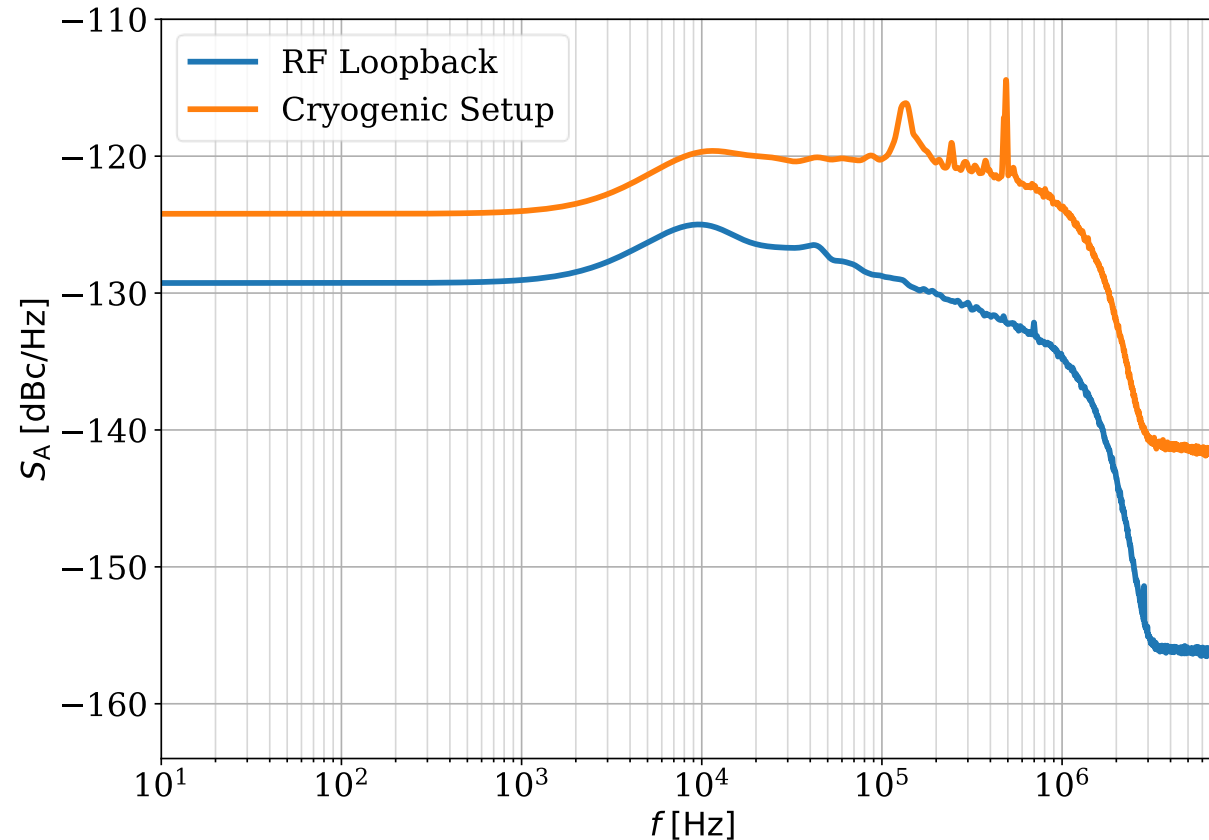
Module	DSP	BRAM	LUT	CLB
Spectrum shift	3	0.5	133	54
Polyphase filter bank	64	0	4826	1053
- FIR filter	52	0	2030	390
- FFT (x2)	6	0	1341	377
Fine downconversion (x2)	7	12	3960	1343
- NCO	0	8	3399	834
- Complex mixer	3	0	2	18
- FIR filter	4	4	330	389

} Resources for one channel in brute-force approach

Output of channelization stage



Amplitude noise measurement



- Implementation for ECHO on MPSoC
- Low-pass filter of downconversion stage reduces noise above 1 MHz
- Channelizer is **not** the limiting factor for readout sensitivity

Conclusion

- Full channelization stage for parallel tone processing successfully implemented
- Capable of frequency division multiplexed quantum sensor readout
- Modular system: input frequency, number of channels, bandwidth
→ Easy adaption to requirements of new experiments

Advantages:

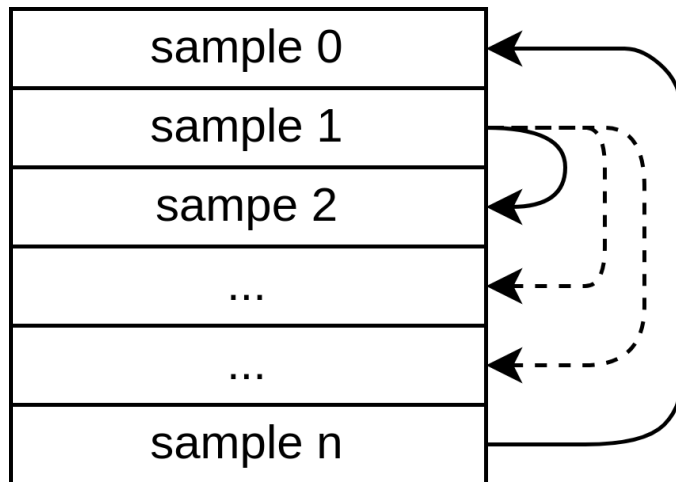
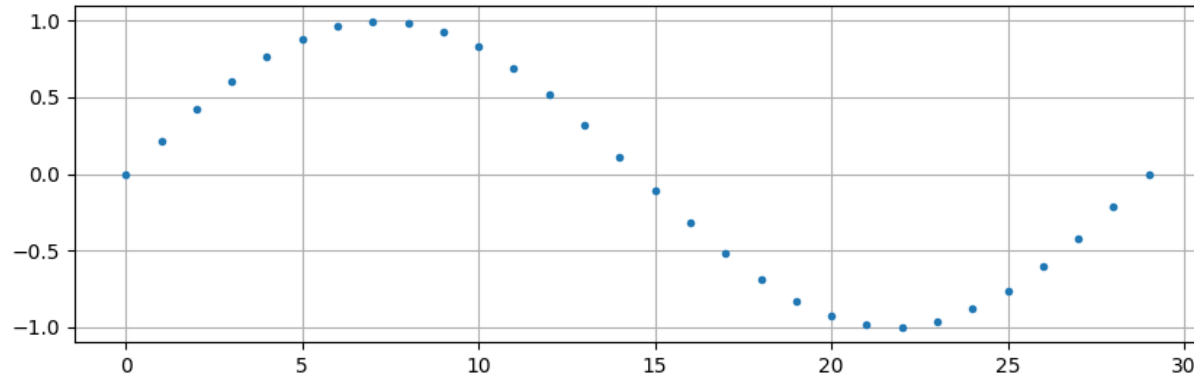
- + Very efficient solution
- + Further processing in time division multiplex possible

Disadvantages:

- Limited tone separation capabilities
 - only one tone per subband
 - 2^n subbands

Backup

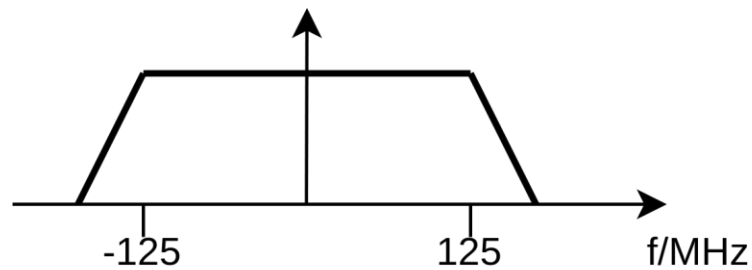
NCO (Numerically Controlled Oscillator)



- Samples can be stored either in ROM or in LUT, depending on resource availability
- Frequency resolution depends on number of stored samples
- Frequency and phase are adjustable at runtime by changing start point and increment of the read pointer

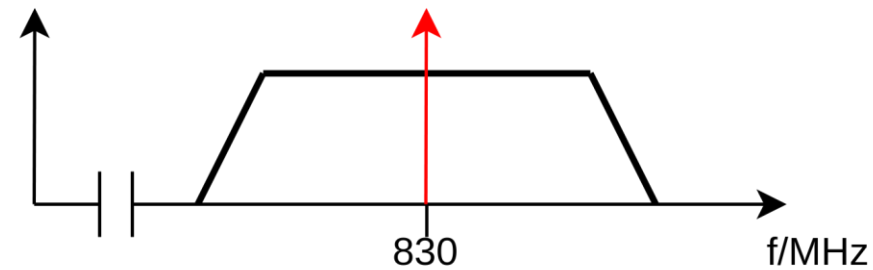
Analog downconversion

Complex data (IQ)

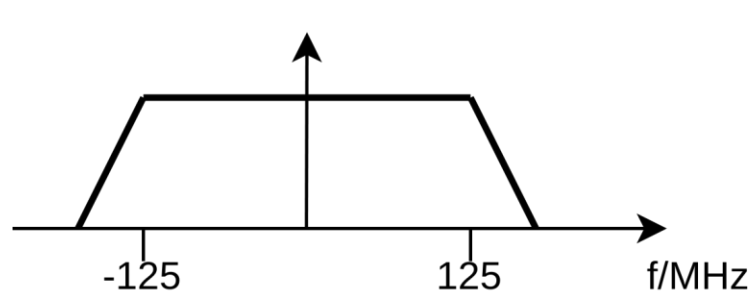


16x
Interpolation
→

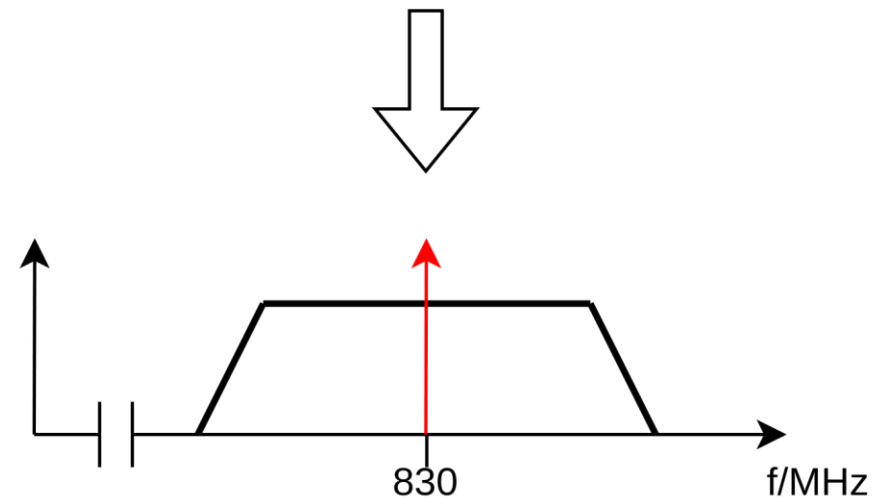
Real data



DAC
 $f_s = 4 \text{ GHz}$

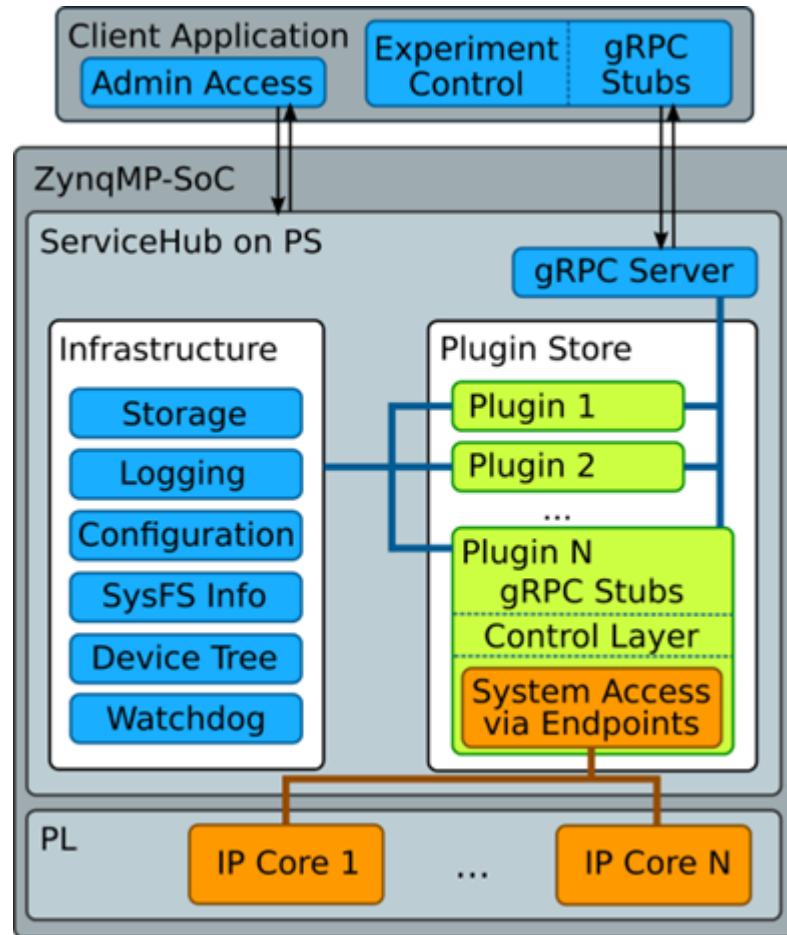


10x
Decimation
←



ADC
 $f_s = 2.5 \text{ GHz}$

Software stack



- Custom C++ server daemon for communication with the platform
- Configuration and read-back of PL modules during runtime
- Commands are sent via gRPC to the user