



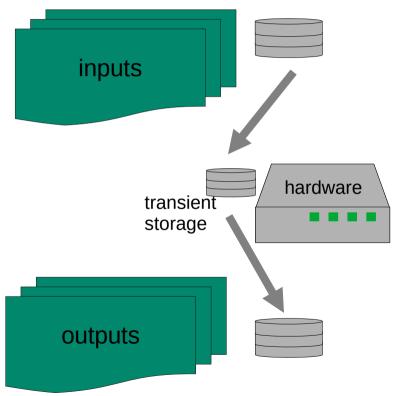
## Checkpointing for long-running Machine Learning Tasks

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#### www.kit.edu

## A typical HEP job

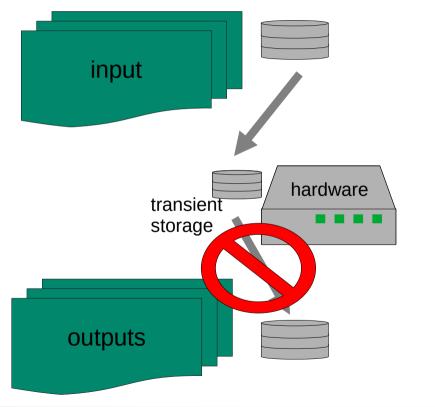




- A job needs:
  - Inputs
  - Hardware to run on
  - Outputs
- In general, transient outputs only exist for the duration of the job.

## Jobs can be interrupted

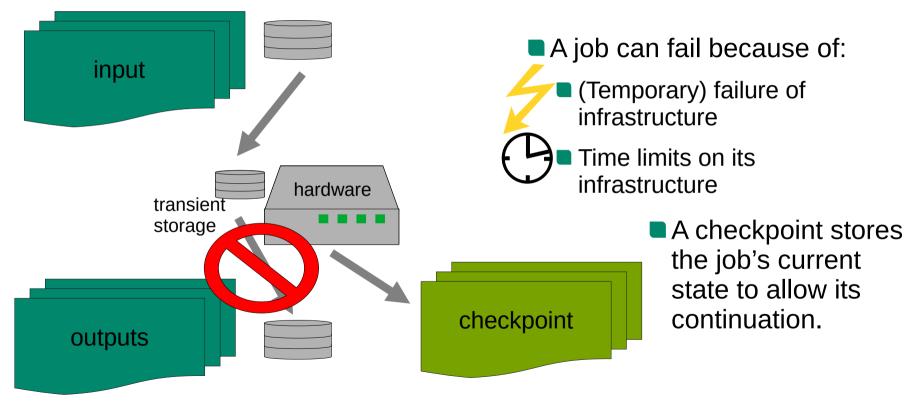




A job can fail because of:
 (Temporary) failure of infrastructure
 Time limits on its infrastructure

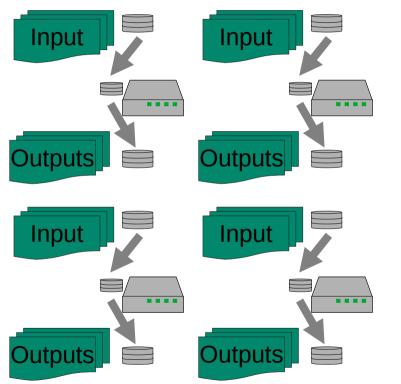
## Jobs can be interrupted





## Typical solution in HEP: parallelize by data





Jobs are trivial parallelizable:

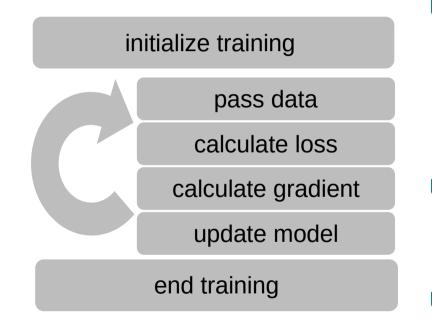
 Reduces runtime per Job to abide by site restrictions.



Only the failed batches have to be reprocessed.

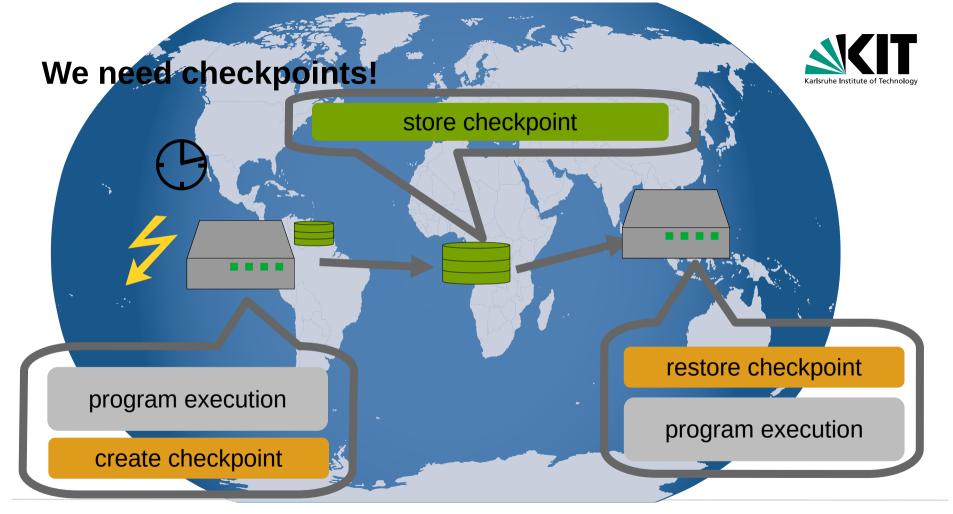
# The special case of Machine Learning (ML) trainings





- A step always relies on the previous step:
  - We can not use the typical HEP strategy of running on batches.
- They can have a long runtime (days/weeks).

Failure results in a complete retraining.



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## The term "checkpoint" in Computing and ML



#### Computing checkpoints:

- Goal: Continue work on different place and time
  - Includes all necessary information on the jobs state.
  - Only the latest state is needed.

#### Stored persistently

#### ML checkpoints:

- Goal: Find the best performing model
  - Do not always include the full state of the training
    - State of Callbacks, Logs, ...
  - Multiple checkpoints are kept to analyze after the training
    - Find best model by higher level metric, create ensembles, debug training, ....
  - (Usually) stored on transient storage

## What do we need to checkpoint?



Create/Restore ML checkpoints:

Already included in major ML libraries

👯 () 🎓 🔣 ()

#### When to checkpoint:

- Induced by the side
- Regularly

#### Storing/transferring Checkpoints

- Shared file system
- Grid storage
- Batch system

## Rescheduling Batch systems Workflow management systems

## We need a place to bring them together.

## A Python class to bring everything together



- One tool to configure everything needed.
- Set custom checkpoint and restore function.
- Not depending on a specific ML framework.

```
from checkpointer.checkpointer import Checkpointer
checkpointer = Checkpointer(
    local_checkpoint_file=Path("checkpoint.pt"), # define checkpoint file
    # define a function, that saves the checkpoint
    checkpoint_function=lambda path, model: torch.save(model.state_dict(),
        path),
    # define a function, that restores the checkpoint
    restore_function=lambda path: model.load_state_dict(torch.load(path)["
        model_state_dict"]),
    # Reload checkpoint and give default value if there is none
    model = checkpointer.restore(model)
    # Trigger the checkpoint creation and transfer
    checkpointer.checkpoint(i)
```

#### Get started here: https://github.com/JonasEppelt/Checkpointer



## When to checkpoint

#### Planned end of job:



- Site has time to give a signal
- This signal must be relayed to the python process.
- Internally, the Checkpointer is already setup to catch the signals 10 and 15.
- Upon receiving, it will:
  - Ensure the current checkpoint exist.
  - Transfer it as configured.
  - Exit with 85

```
# push program to the background
#!/bin/bash
python3 train.py &
pid=$! # get pid
trap "kill -15 $pid" 15 #SIGINT
trap "kill -10 $pid" 10 #SIGTERM
wait $pid
```

## When to checkpoint



#### Unplanned end of job:

- No time to send a signal
- Proactively do regular checkpoints
- Frequency can be configured with "checkpoint\_every" to only create checkpoints every i-th call of the step function.

```
checkpointer = Checkpointer(
    ...
    checkpoint_every = 100)
    ...
for i in range(epochs):
    ...
    checkpointer.step(i, model)
```

## **Storing Checkpoints**



If no mode is set, the local checkpoint is assumed to be persistent.

Custom behavior can be set using the manual mode.

For shared file systems:

```
checkpointer = Checkpointer(
```

```
checkpoint_transfer_mode = "shared",
checkpoint_transfer_target = Path("...")
```

For grid storage:

```
checkpointer = Checkpointer(
    ...
    checkpoint_transfer_mode = "xrootd",
    checkpoint_transfer_target = "/pnfs/...",
    xrootd_server_name = "...")
```

## Interplay with





HTCondor has its own mechanism to store checkpoints and reschedule.

- Settings needed in the JDL file:
  - checkpoint\_exit\_code (the code your program will exit with, to signal a checkpoint exists and it wants to be rescheduled)

*transfer\_checkpoint\_files* defines the files to checkpoint

```
when_to_transfer_output = ON_EXIT_OR_EVICT
```

Python class can infer these settings.

The provided settings will

be overwritten with this!

```
checkpointer = Checkpointer(
    ...
    checkpoint_transfer_mode="htcondor"
```





In high-level libraries the training loop is not directly accessible.

Instead Callbacks are used.

The Checkpointer comes with callbacks for Keras and Lightning.

```
from checkpointer.lightning_callback import LightningCheckpointerCallback
checkpointer = LightningCheckpointerCallback(
    local_checkpoint_file=Path(checkpoint_path),
    checkpoint_every=1
)
trainer = Trainer(
    max_epochs=epochs,
    accelerator='gpu',
    callbacks = [checkpointer]
)
trainer.fit(
    model,
    train_dataloader,
    test_dataloader,
    ckpt_path= checkpointer.restore()
```

### A few notes:



- Checkpointing also helps with any other kind of crashes:
  - Crashing trainings due to numerical instabilities.
  - Crashes due to configuration errors in a later training phase.
  - OOM Errors when working with sparse inputs (e.g. GNNs)
- Currently, there is no support to run in Jupyter.
  - Though, you might succeed with some versions of Jupyter.
- Checkpointing can also be used to do "greener" computing:
  - Jobs are run if renewable energy is plentiful.
  - Jobs are stopped if renewable energy is scarce.

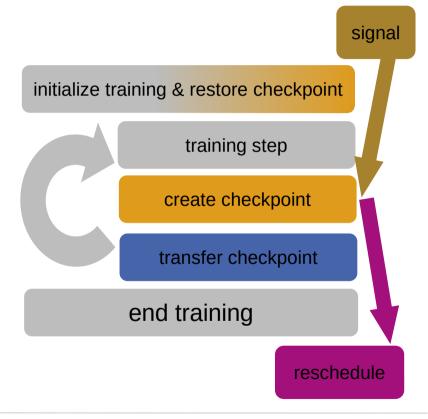


## Conclusions



Checkpointing ML training enables

- resistance to failures.
- abiding by time constraints.
- A Python class unifies the necessary configurations.
  - https://gitlab.desy.de/jonas.eppelt/ checkpointer





## Backup

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## **Rescheduling with luigi**



Only the final model must be in the Tasks outputsUse a central scheduler:

```
[scheduler]
retry_count=100
retry_delay=5 #seconds
[worker]
keep_alive=true
max_reschedules=100
```



## **Technical Details – Core Functions**



checkpoint(self, value)

If no value is given:

Load value from internal value

Call the configured checkpoint function

Set internal checkpoint to value

#### restore(self, default)

Copy checkpoint file from configured storage

If a local checkpoint exists:

Read it with configured restore function

Else:

Return default

## **Technical Details – Helper Functions**



transfer\_checkpoint(self)

Call configured transfer method

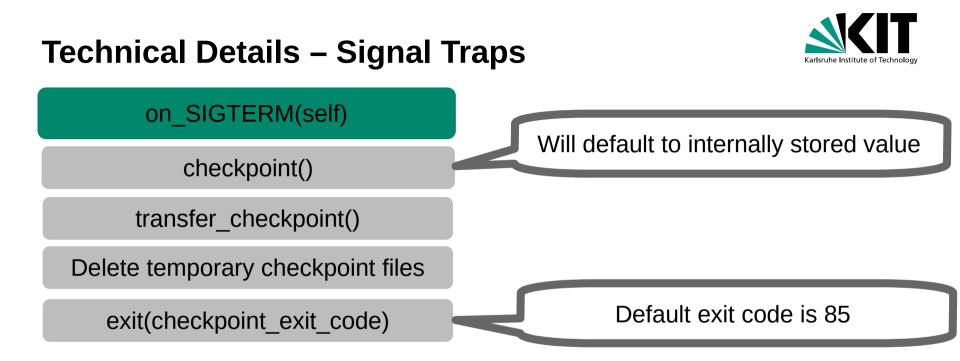
step(self, value)

Set internal checkpoint to value

If checkpoint frequency reached:

checkpoint(self, value)

transfer\_checkpoint(self, value)





Iocal\_checkpoint\_file: A local path where the current checkpoint will be stored

- checkpoint\_function: A function, that takes a path and an arbitrary object and writes the checkpoint file
- restore\_function: A function, that takes a path and returns the check-pointed objects.
- checkpoint\_transfer\_mode: How to transfer the checkpoints to persistent storage. Supported are "None", "shared", "htcondor", "xrootd" and manual.

checkpoint\_every: Checkpoint frequency used in the "step" function.

### **Demonstrator Project: "Green" Tier3 node**



Checkpointing can also be used to do "greener" computing:

Jobs are run, if renewable energy is plentiful.

Jobs are stopped, if renewable energy is scarce.

One node with GPUs on the Tier 3 center TOpAS at GridKa is configured.

Goals:

- How can we get user acceptance?
- What challenges arise, when putting such a system in practice?
- How large is a potential CO2 saving?
- German electrical energy mix is monitored using API provided by Fraunhofer Institute for Solar Energy Systems.