



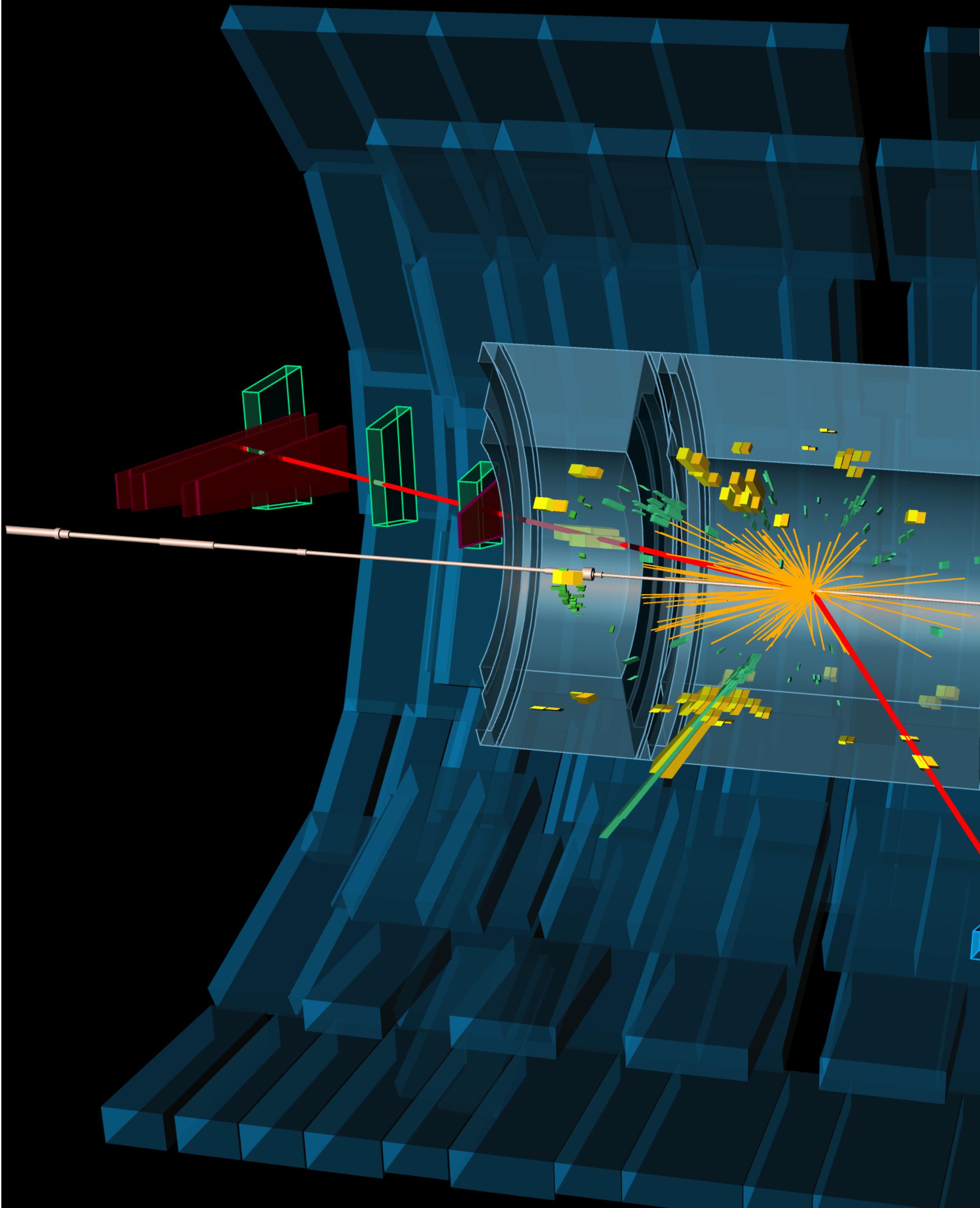
Full event particle-level unfolding with variable length variational latent diffusion (VL-VLD)

Alexander Shmakov, Kevin Greif, Michael Fenton, Aishik Ghosh, Pierre Baldi, Daniel Whiteson

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ML4Jets

Why variable dimensions?

- Most unfolding at the LHC targets **particle-level**
 - Phase space is inherently variable dimensional
- No existing generative method for unfolding variable dimensions
 - Discriminative approaches (Omnifold) work well in this context
- Necessary for **full-event** unfolding at particle level

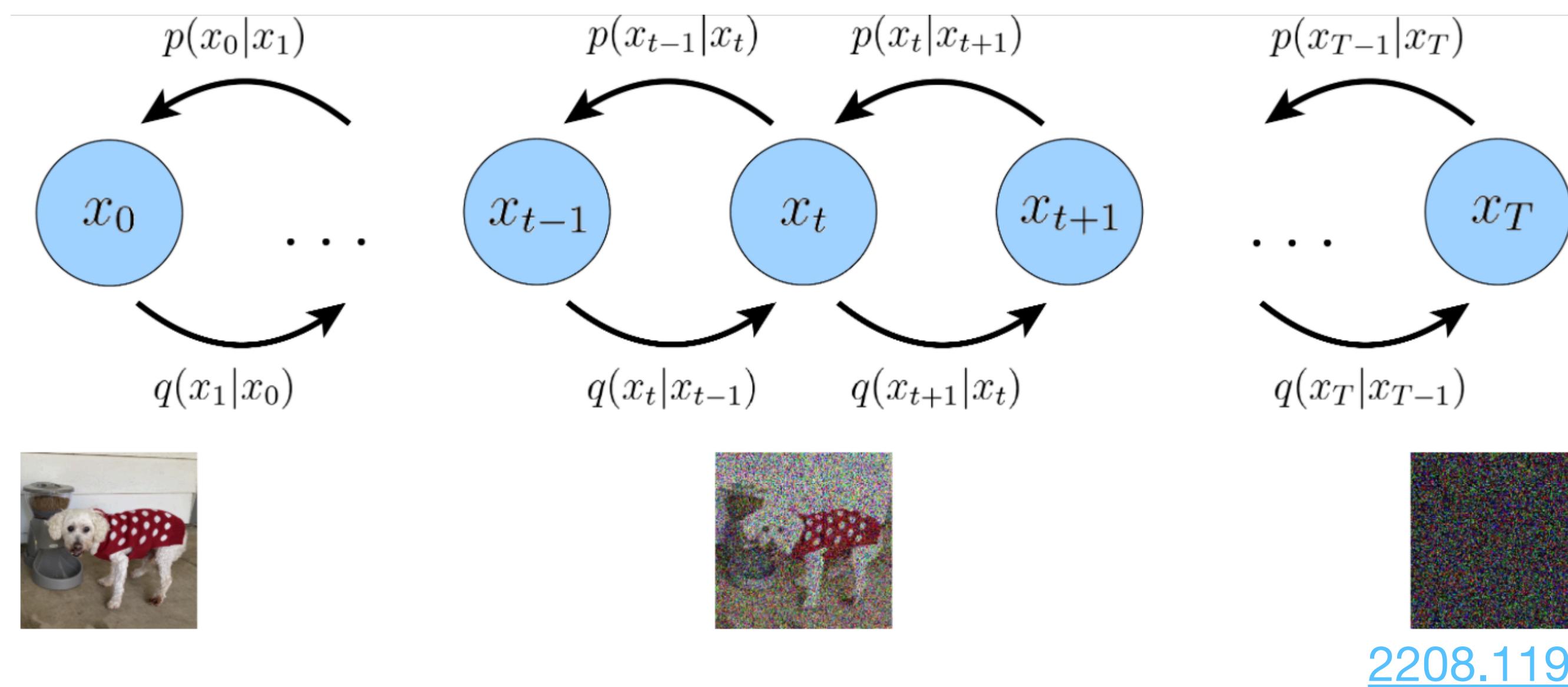


Elements of latent variational diffusion

Latent diffusion model ([2112.10752](#)): perform the diffusion process in the latent space of a pre-trained variational autoencoder (VAE)

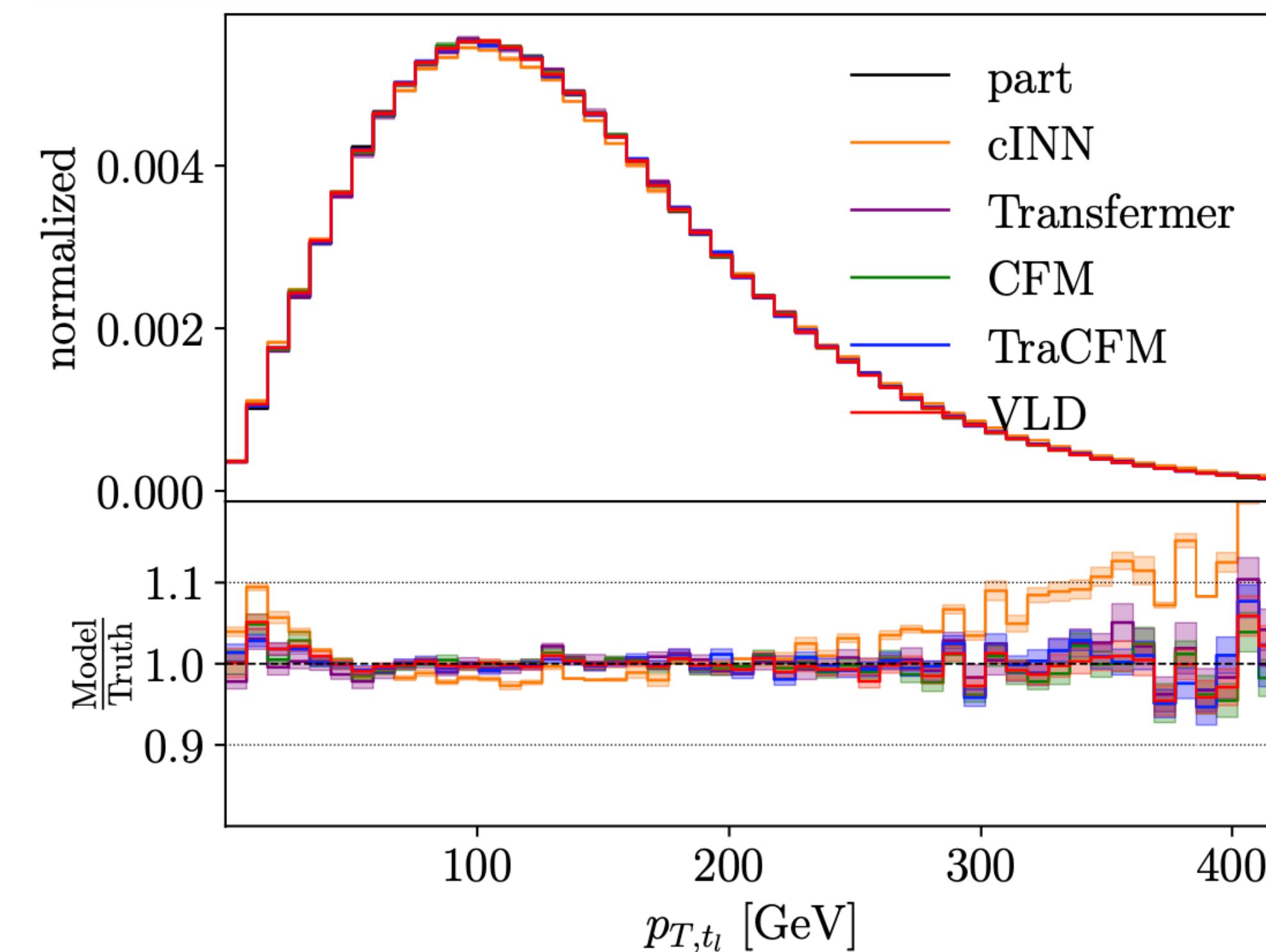
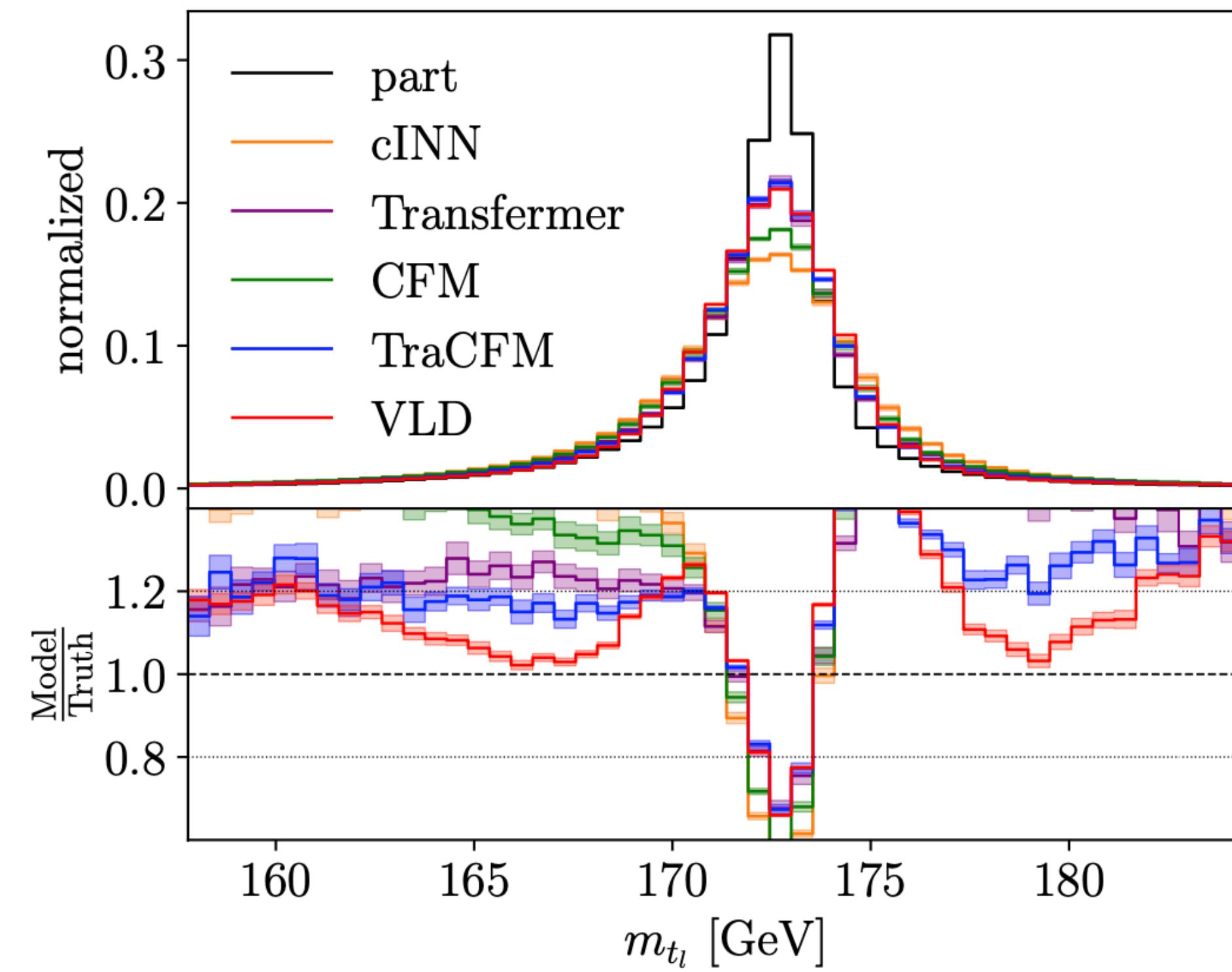
$$x \rightarrow z \sim VAE(x)$$

Variational diffusion model ([2107.00630](#)): interpretation of the diffusion model as an (infinitely deep) chain of VAEs



On a parton level (fixed dimension) problem

- Base model tested on parton-level $t\bar{t}$ unfolding: fixed dimensions
- Results included in comparison paper [2404.18807](#)

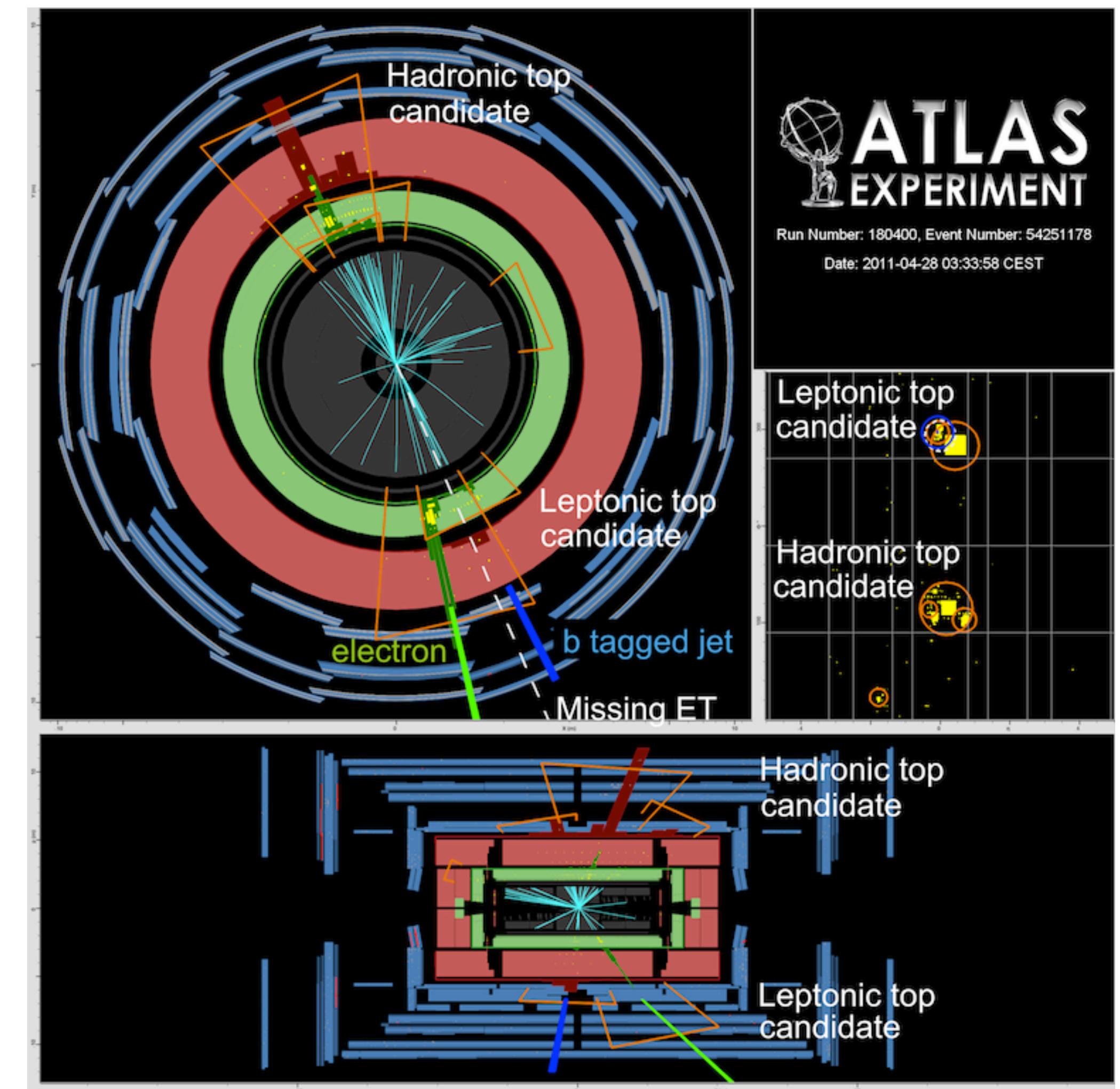


Results are shown without mass parametrization!

From partons to particles

**Particle-level unfolding:
invert only the detector response**

- Targets are particle-level objects:
 - Can be light quark jets, b tagged jets, electrons, or muons
 - Also interested in E_T^{miss} , ϕ^{miss} , η^ν
- **Do not always have 5 objects!**



Variable length generative models

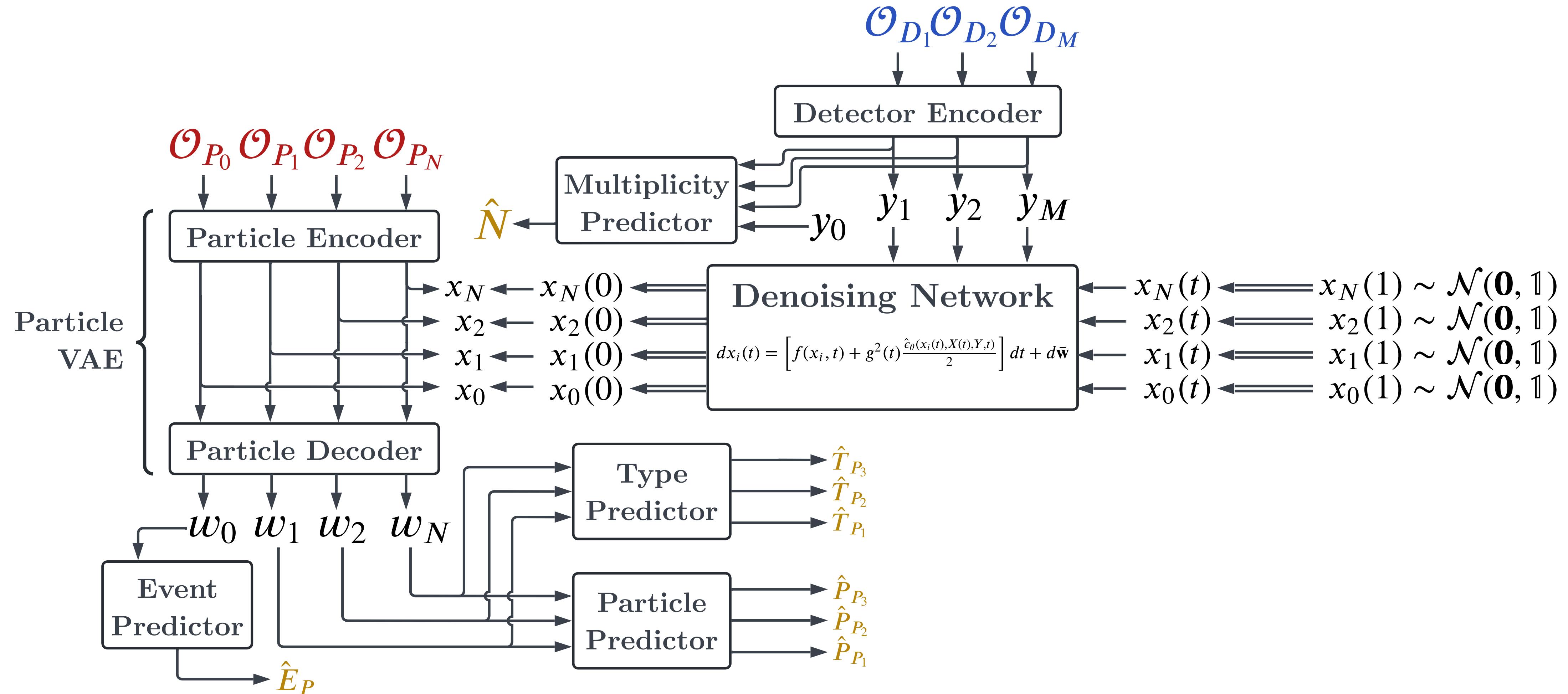
Autoregressive approach:

- Treat event as a sequence of objects, repeatedly run inference on model to generate sample object by object
- Output stop token to finish generation
- Approach used by ChatGPT, see [2403.05618](#) for a HEP example

Multiplicity predictor approach:

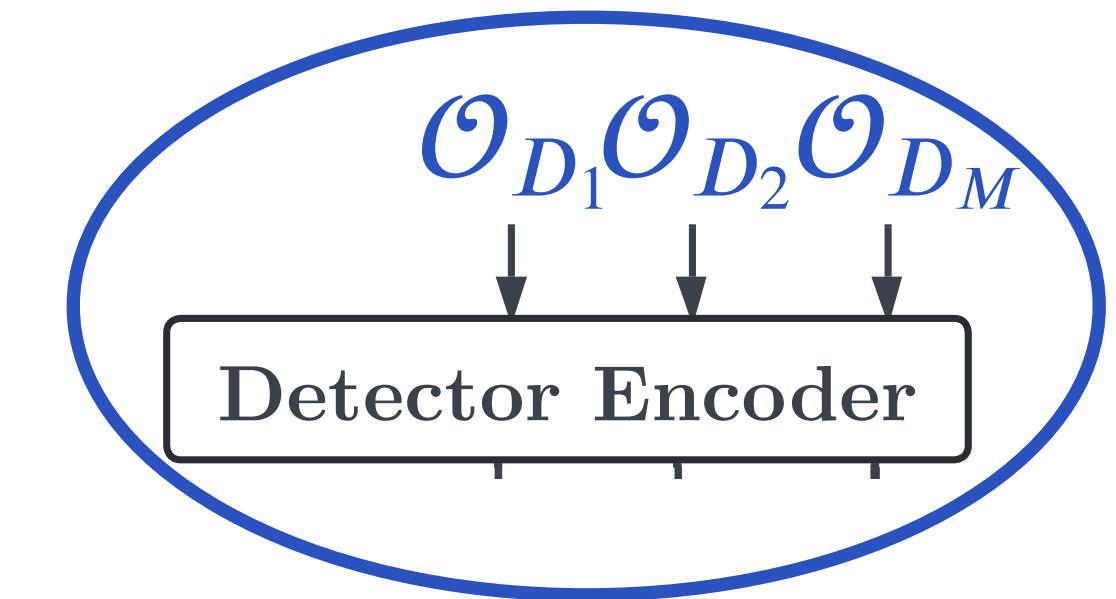
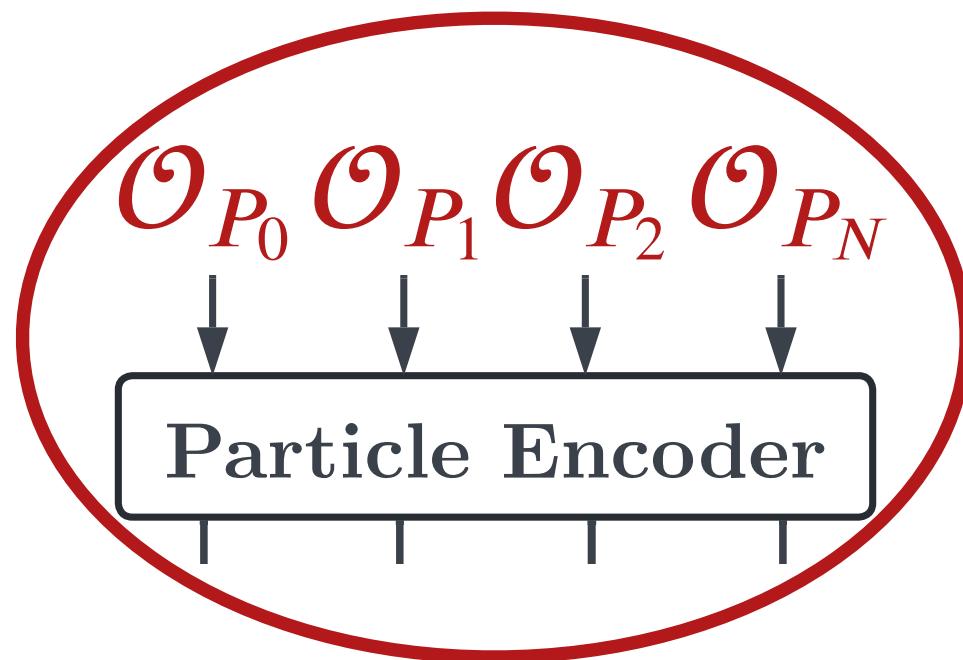
- Standard in HEP applications of point-cloud generative models (see backup)
- Use auxiliary network to predict particle multiplicity
- Generation is conditioned on the output of this model
- We take $\hat{N} = [N]; N \sim \Gamma(MLP_k(y), MLP_\theta(y))$

Training variable length VLD (VL-VLD)



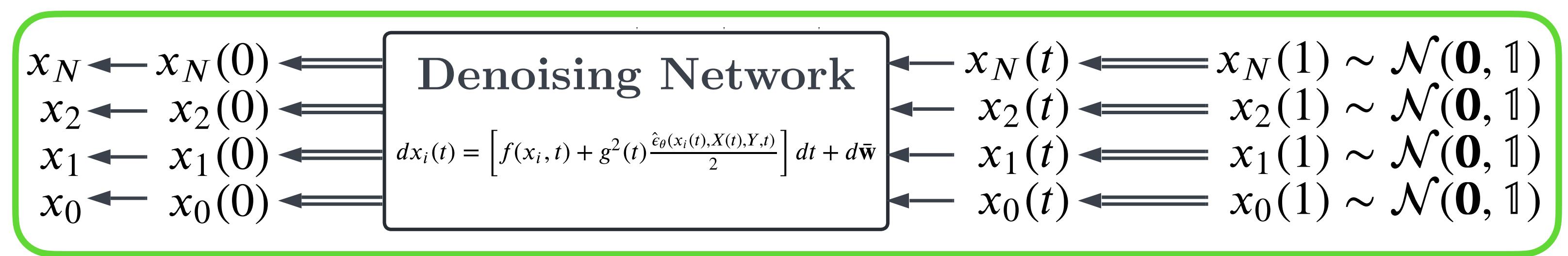
Training variable length VLD (VL-VLD)

1. Encode particle-level and detector-level events into learned representations

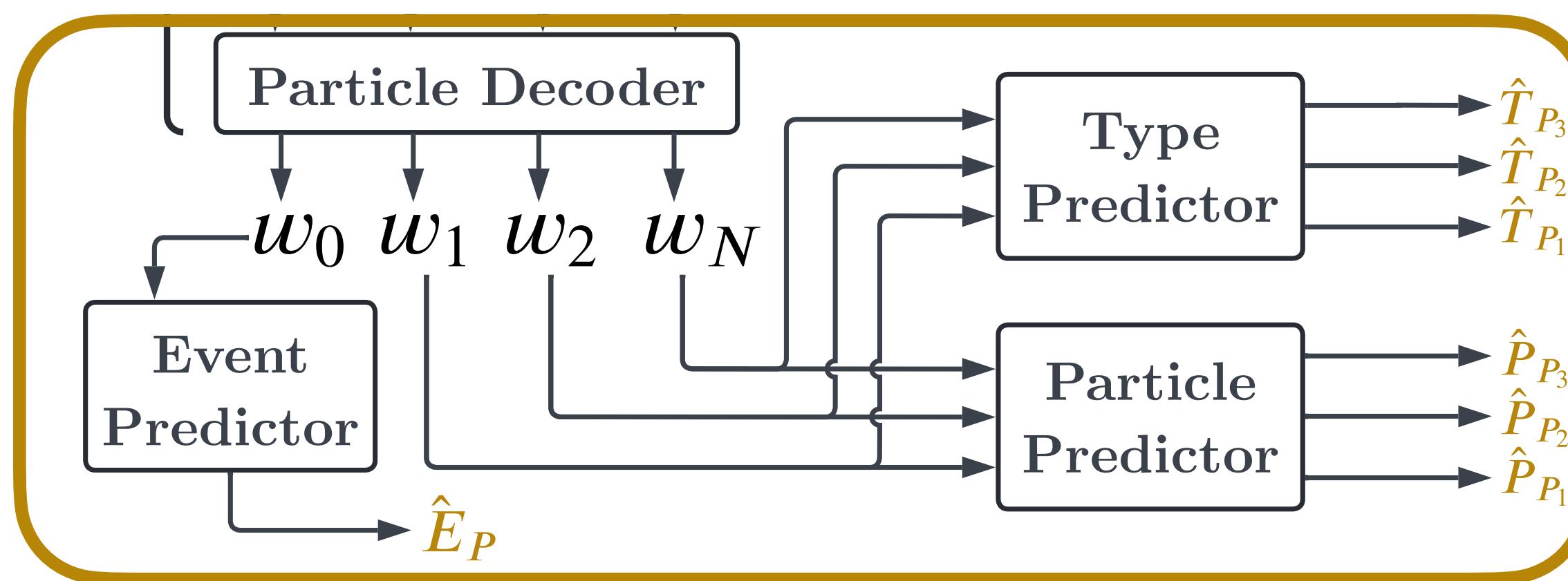


Training variable length VLD (VL-VLD)

2. Train denoising network to remove noise $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbb{I}); \epsilon \in \mathbb{R}^{\mathbb{N}}$ from the encoded particle level event



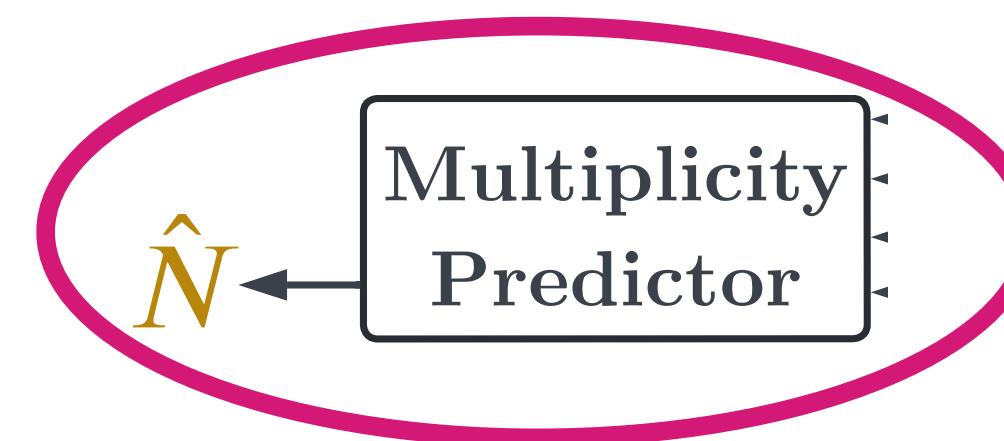
Training variable length VLD (VL-VLD)



3. Train particle decoder and predictor MLPs
to reconstruct the particle level event

Training variable length VLD (VL-VLD)

4. Train multiplicity predictor to predict shape and width parameters of Γ distribution



VL-VLD loss function

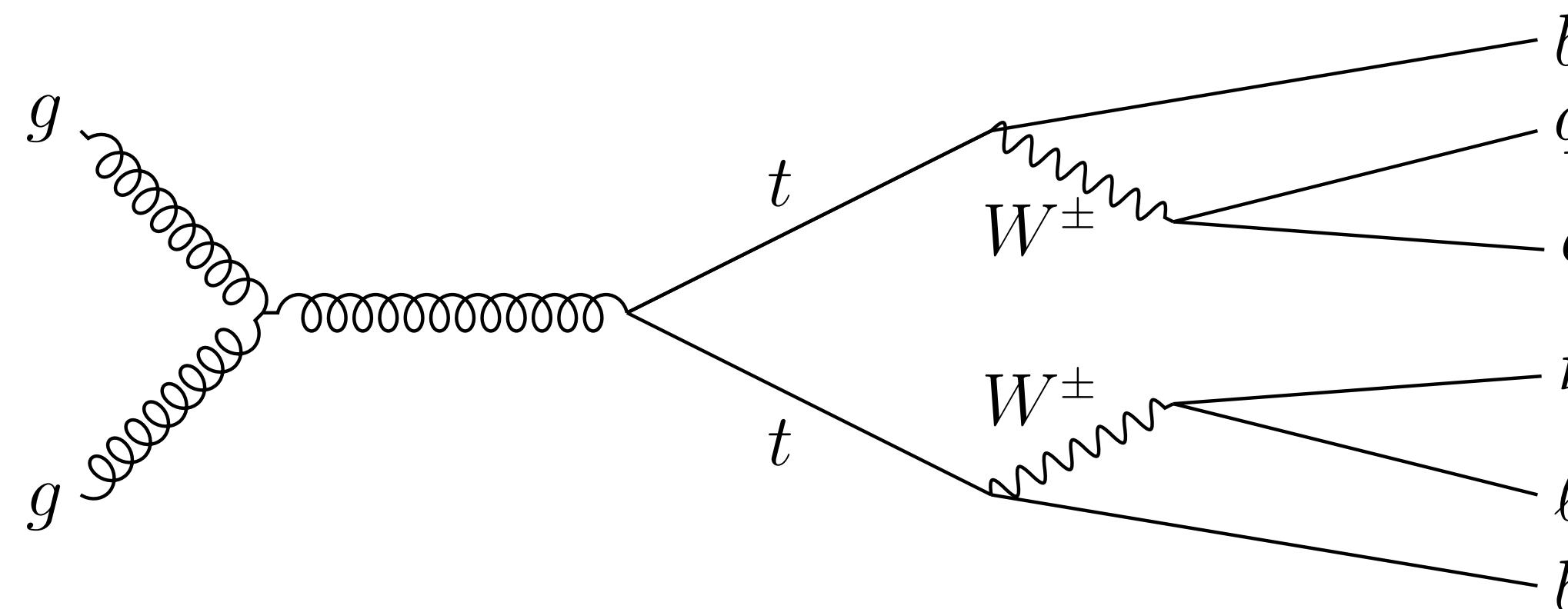
All networks are trained simultaneously to minimize a unified loss function:

$$\begin{aligned}\mathcal{L} = & \sum_{i \in \{0,1,\dots,N\}} D_{KL}[q(x_i(1)|\mathcal{O}_P, \mathcal{O}_D) \parallel p(x_i(1))] && \text{PRIOR LOSS} \\ & + \sum_{i \in \{0,1,\dots,N\}} \mathbb{E}_{q(x_i(0)|\mathcal{O}_P)}[-\log p(\hat{\mathcal{O}}_P|x_i(0))] && \text{RECONSTRUCTION LOSS} \\ & + \sum_{i \in \{0,1,\dots,N\}} \mathbb{E}_{\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbb{I}), t \sim \mathcal{U}(0,1)} \left[\gamma'_\phi(t) \|\epsilon - \hat{\epsilon}_\theta(x_i(t), X(t), Y, t)\|_2^2 \right] && \text{DENOISING LOSS} \\ & - \log p(\hat{N} = N | \mathcal{O}_D). && \text{MULTIPLICITY LOSS (12)}\end{aligned}$$

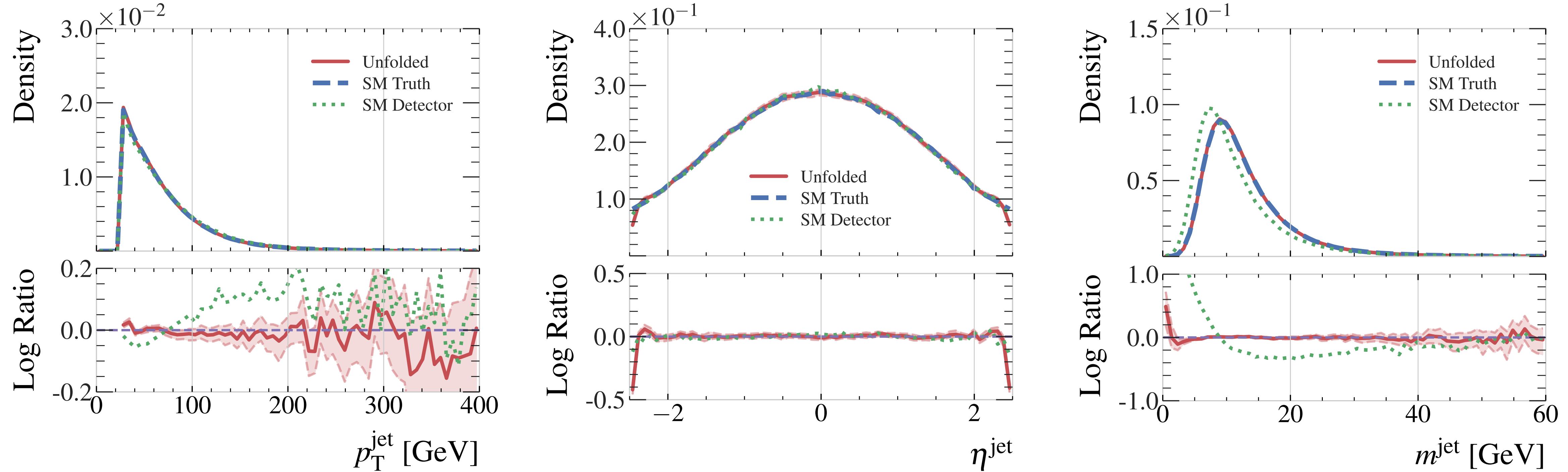
Transformer architectures ensure that network predictions are **position equivariant**

Particle-level $t\bar{t}$ unfolding dataset

- Semi-leptonic decay mode: expect 2 light quark jets, 2 b jets, 1 lepton, MET
- Detector response simulated with Delphes
- **Identical detector and particle-level phase space requirements:**
 - Leptons and jets required to have $p_T > 25 \text{ GeV}$, $|\eta| < 2.5$
 - Require 1 lepton and at least 4 jets (at least 2 b-tagged)
- Targets are object kinematics vectors: $P_i = (p_x, p_y, p_z, \log(E + 1), \log(M + 1))$
 - Also object type, encoded as one-hot vector
- Event-level targets: $E_T^{miss}, \phi^{miss}, p_x^\nu, p_y^\nu, p_z^\nu, E^\nu$

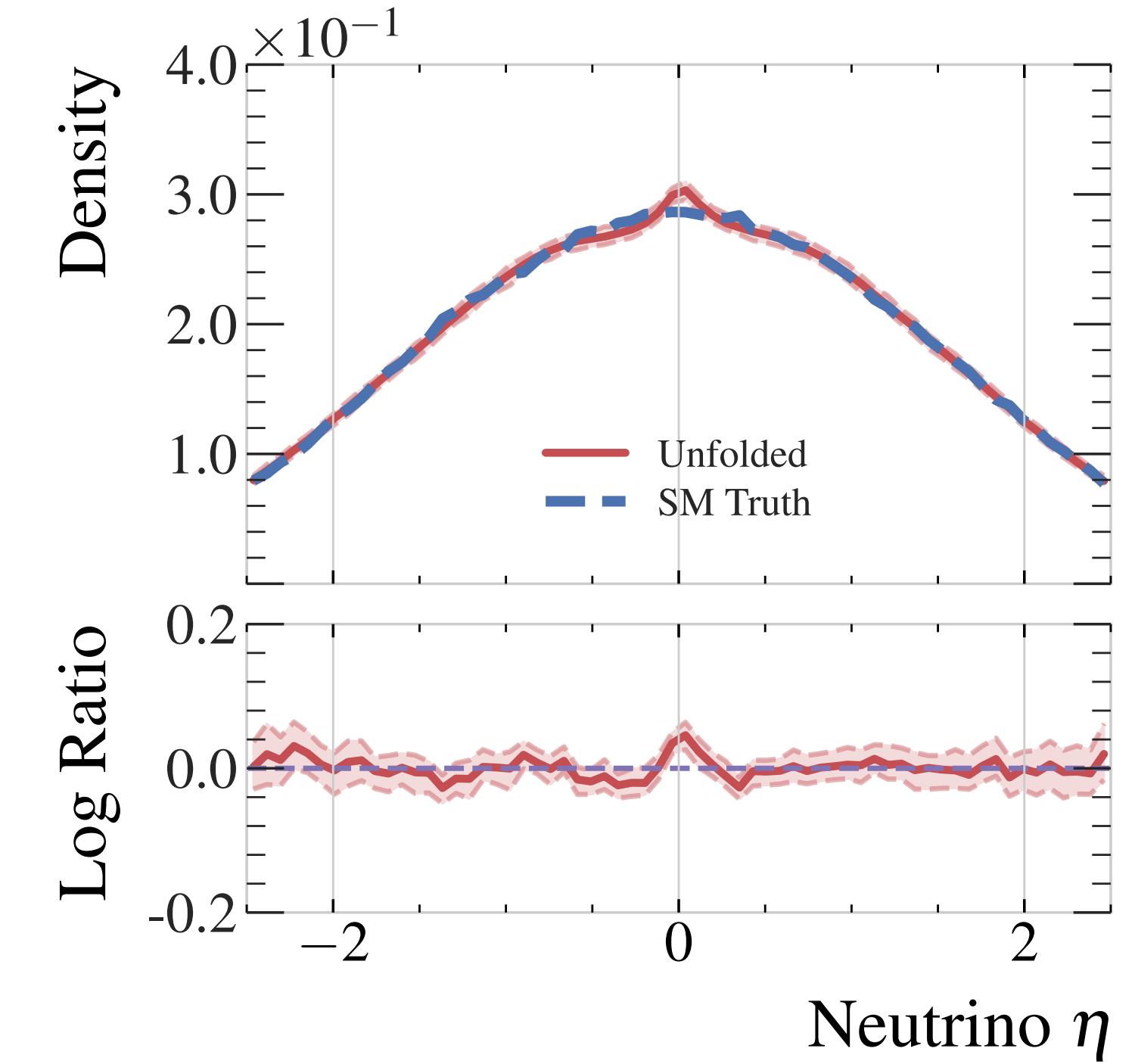
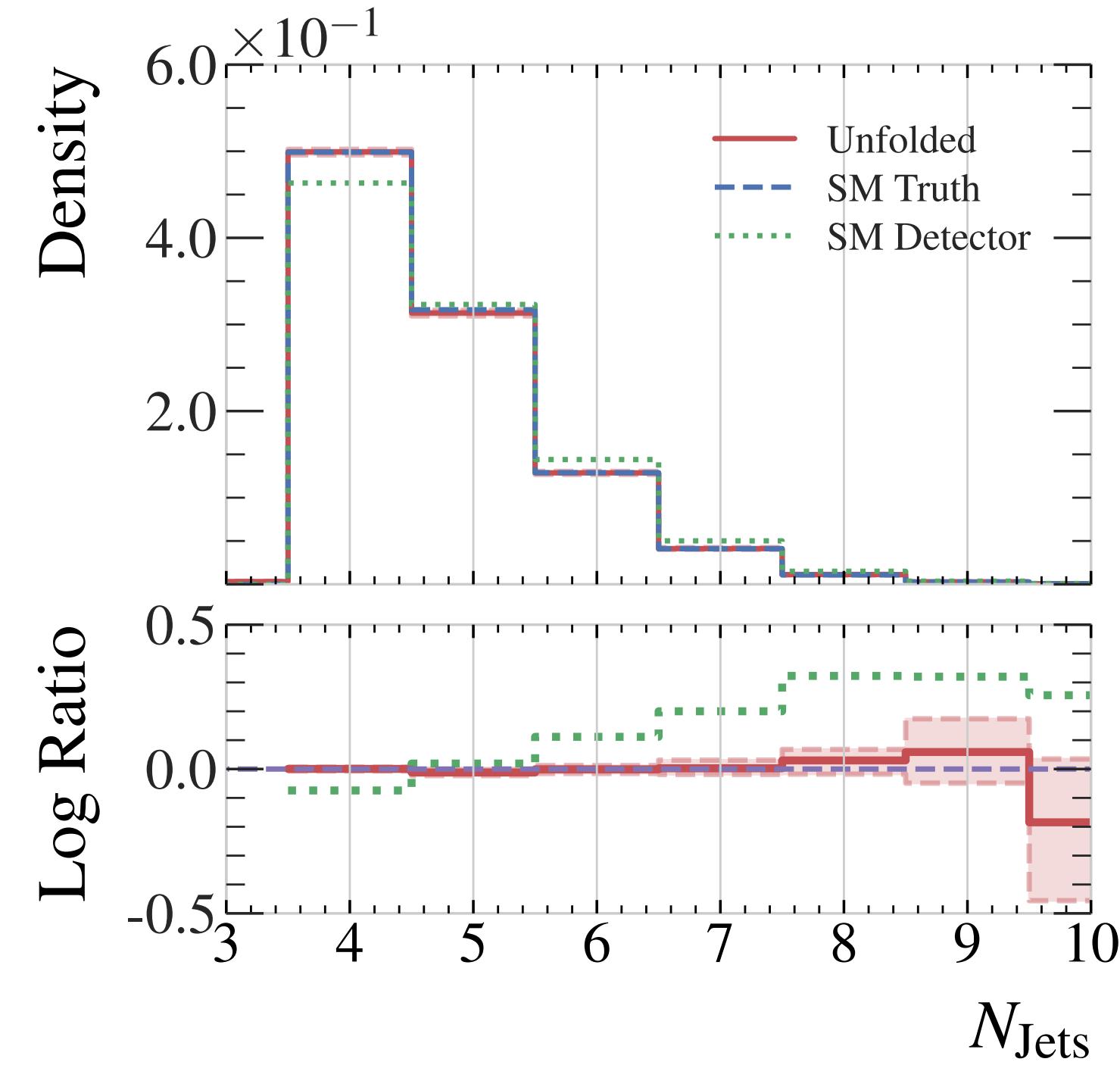
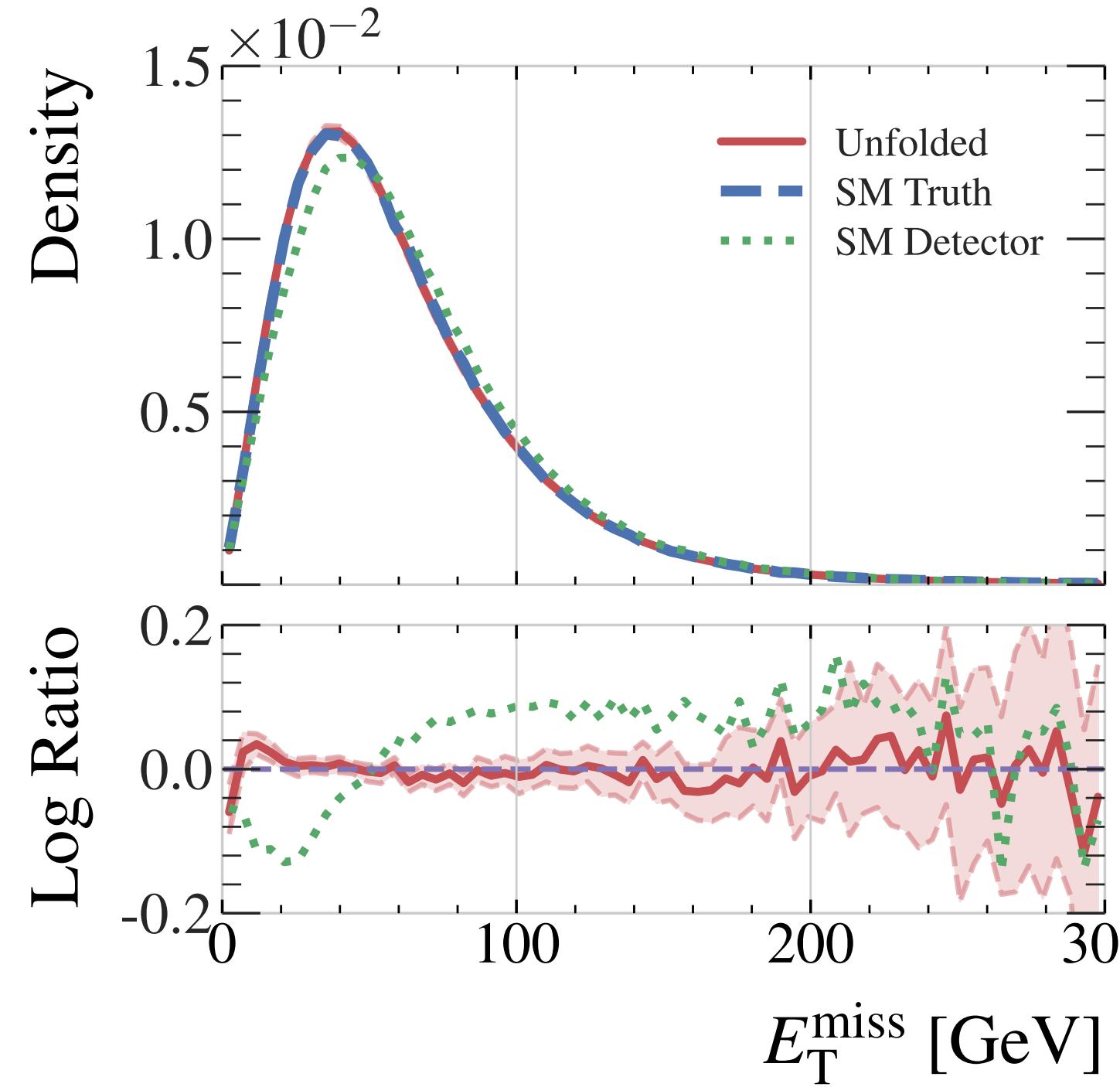


Inclusive kinematic distributions for jets



- Kinematics of the particle level objects close well: these are directly optimized
- Struggle in edges of phase space where we lack training examples of events migrating across phase space boundaries

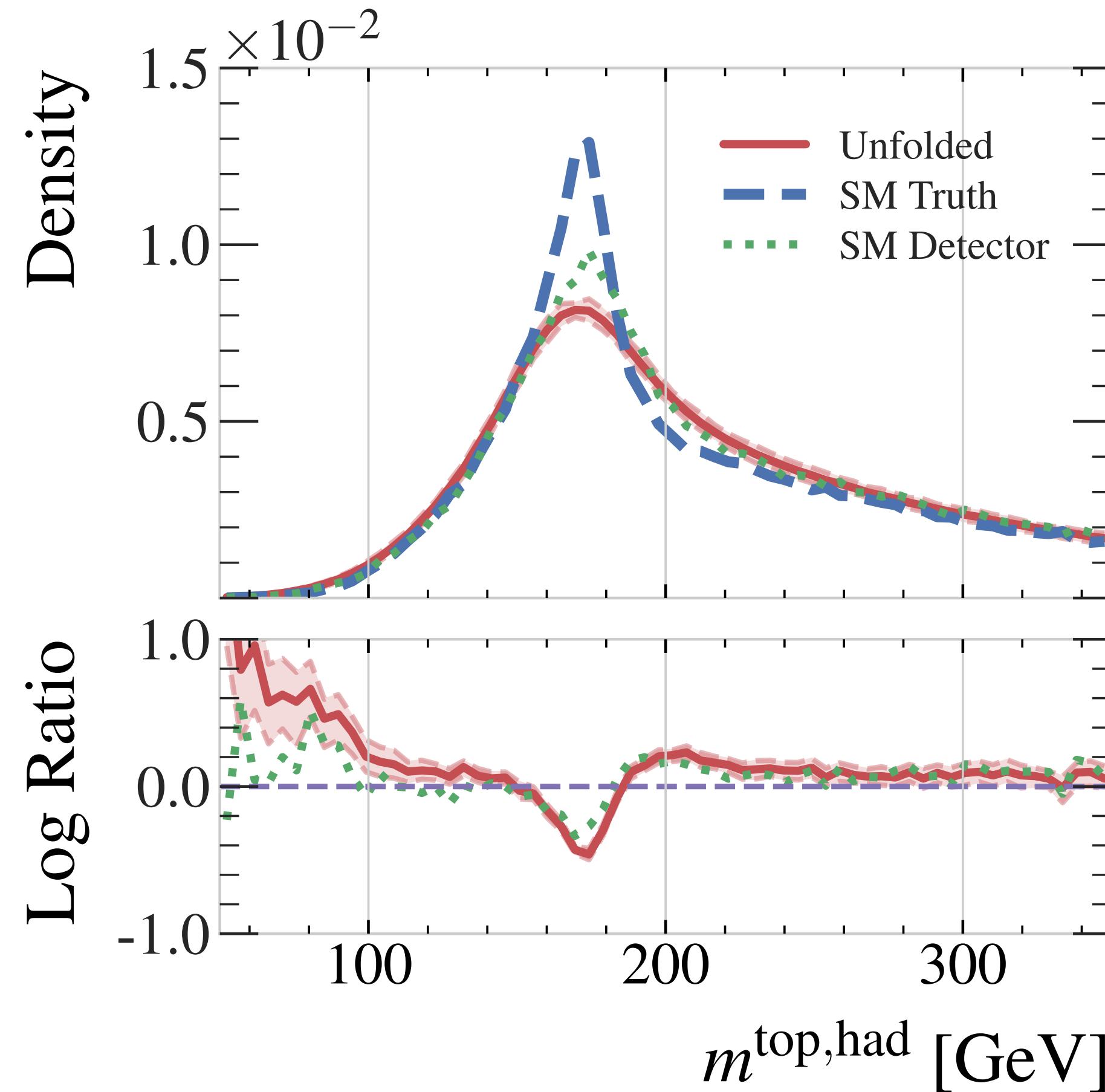
Event-level distributions



- Event-level features also close well
- Neutrino η is not constrained at detector-level, expect excess at 0 to result from model returning mean

Particle-level top quark distributions

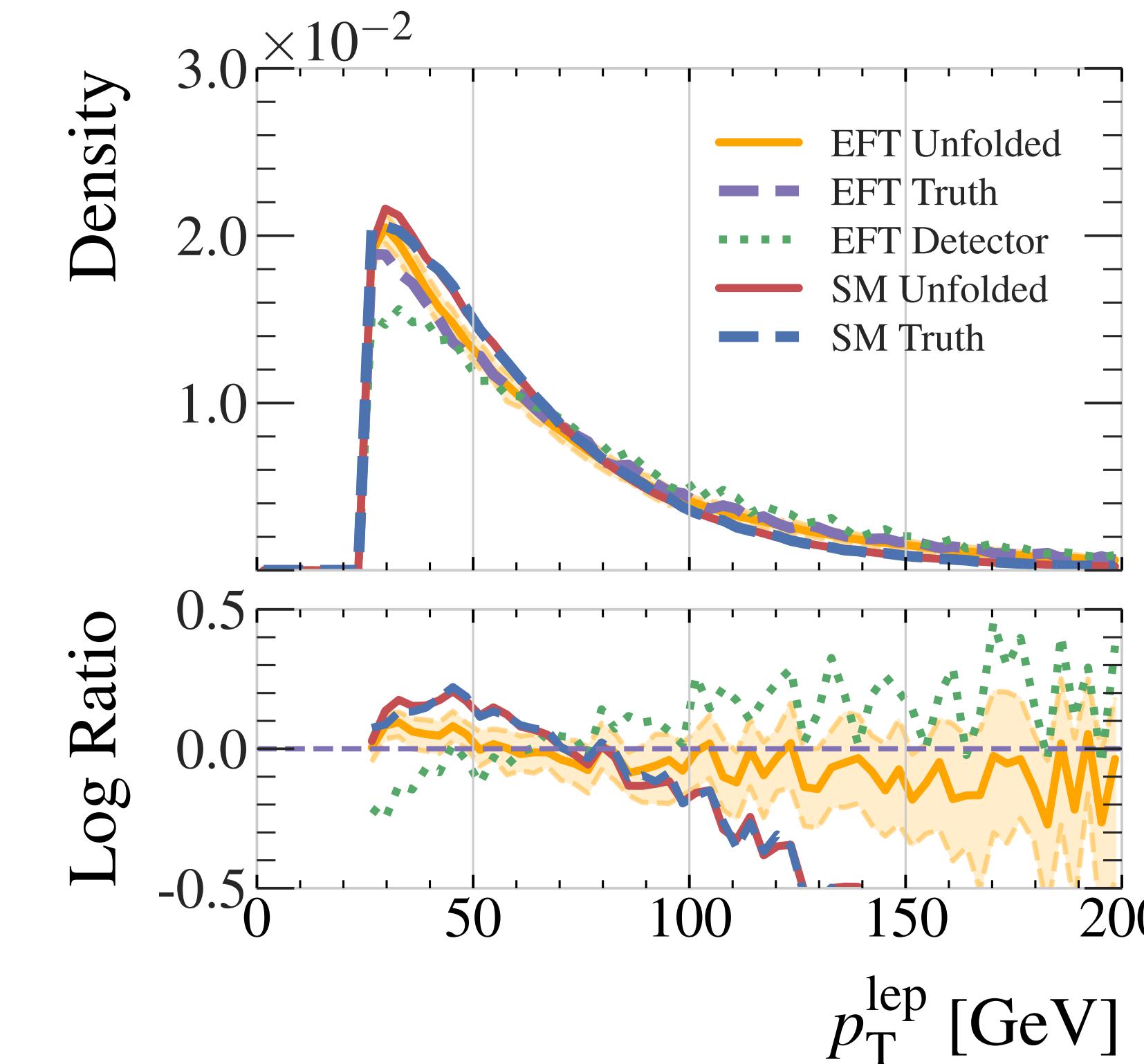
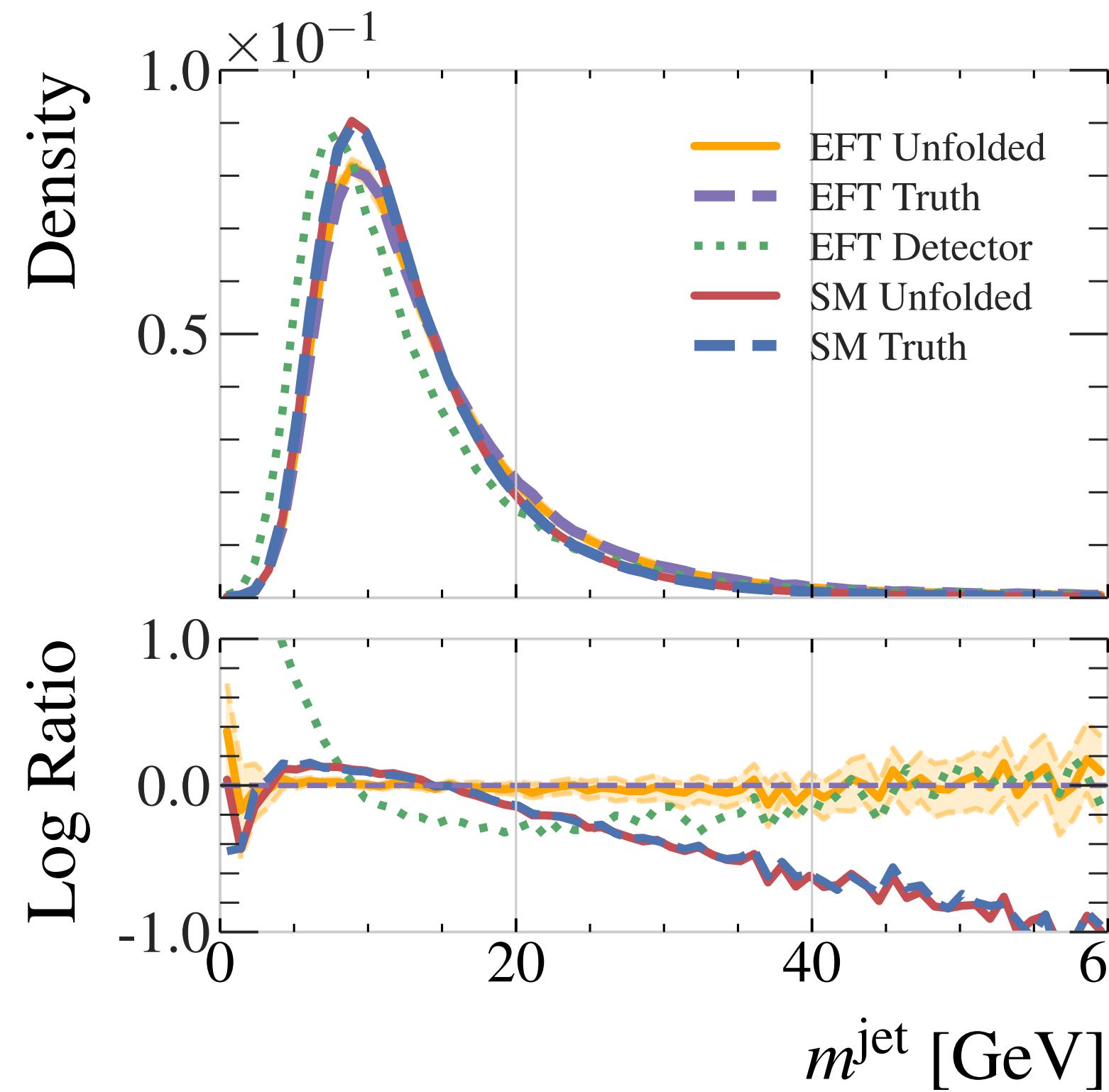
Assumes pseudotop jet/parton assignment (see backup)



- Top kinematics: not directly optimized
- Sharply peaked distributions difficult to model without direct optimization
- Why not optimize?
 - Requires assumption of a jet/parton assignment in training
 - Assignment must be differentiable to optimize top kinematics calculated from particle-level objects

EFT operator prior shift

- Generative models can suffer from prior-dependence
- Test by evaluating model over dataset generated with non-zero EFT operator



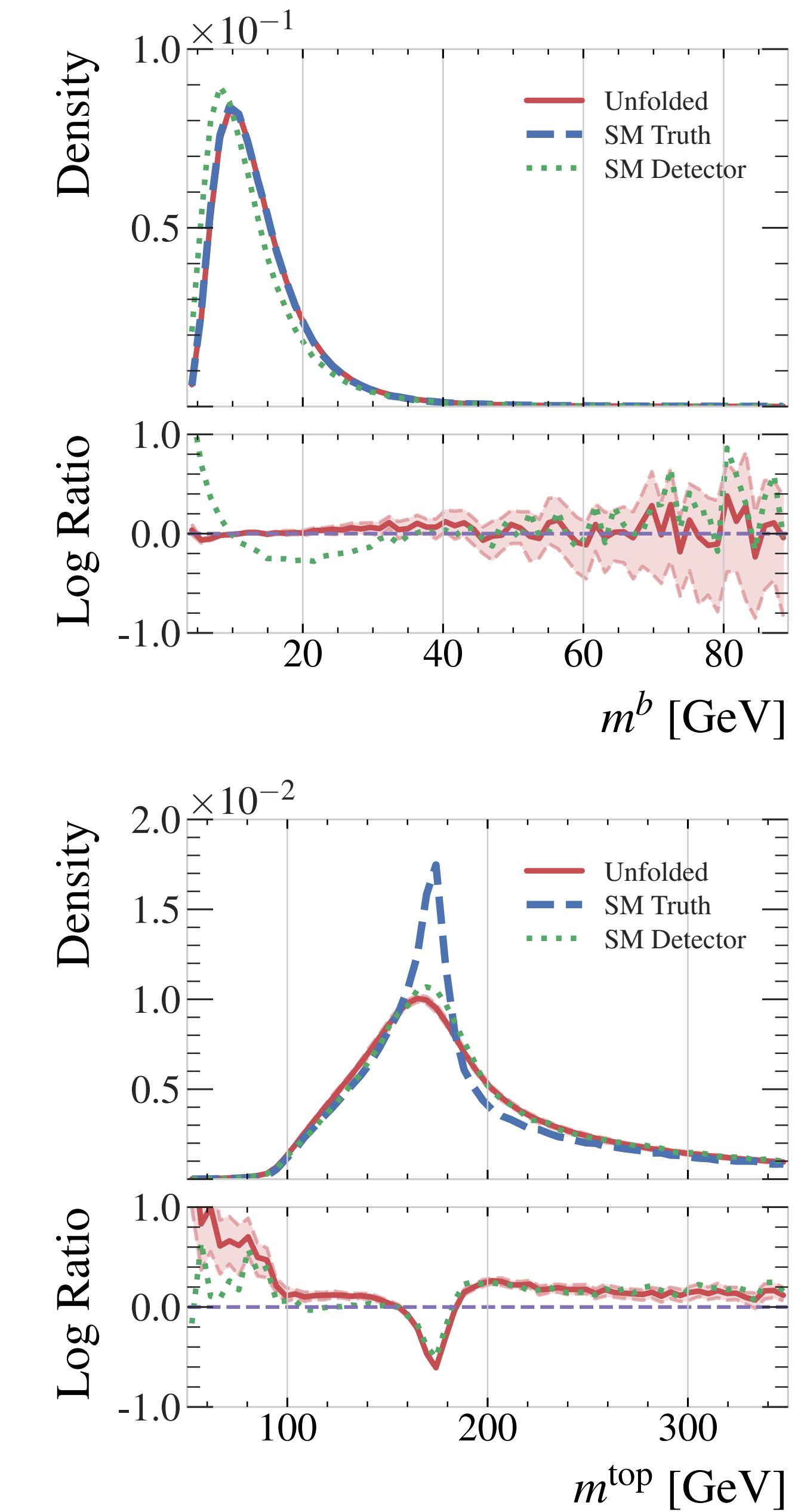
Clearly not just
reproducing the SM
distributions!

However iteration
likely necessary in
practice

Conclusions

- First attempt at full event particle-level unfolding with a generative model
 - Method also applies to unfolding **all particles**, but order of magnitude higher dimensional problem
- Directly optimized quantities close well
- Derived quantities, like reconstructed top quark kinematics, are difficult
 - Can we improve? Data is public!

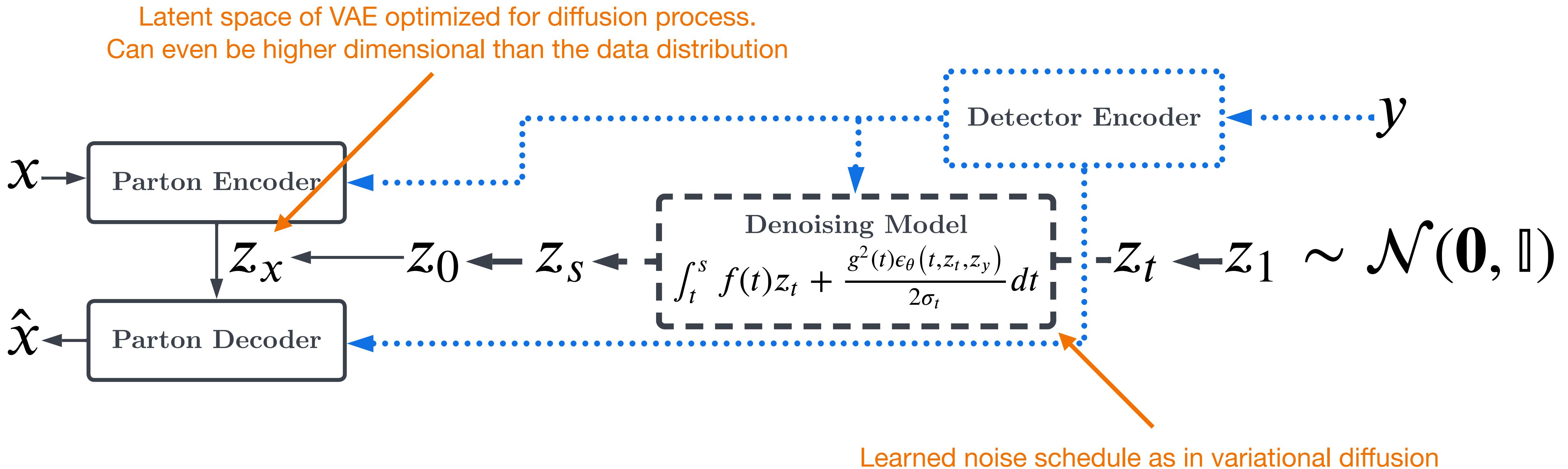
Data: <https://zenodo.org/records/13364827>
Code: <https://github.com/Alexanders101/LVD>
Paper: <https://arxiv.org/abs/2404.14332>



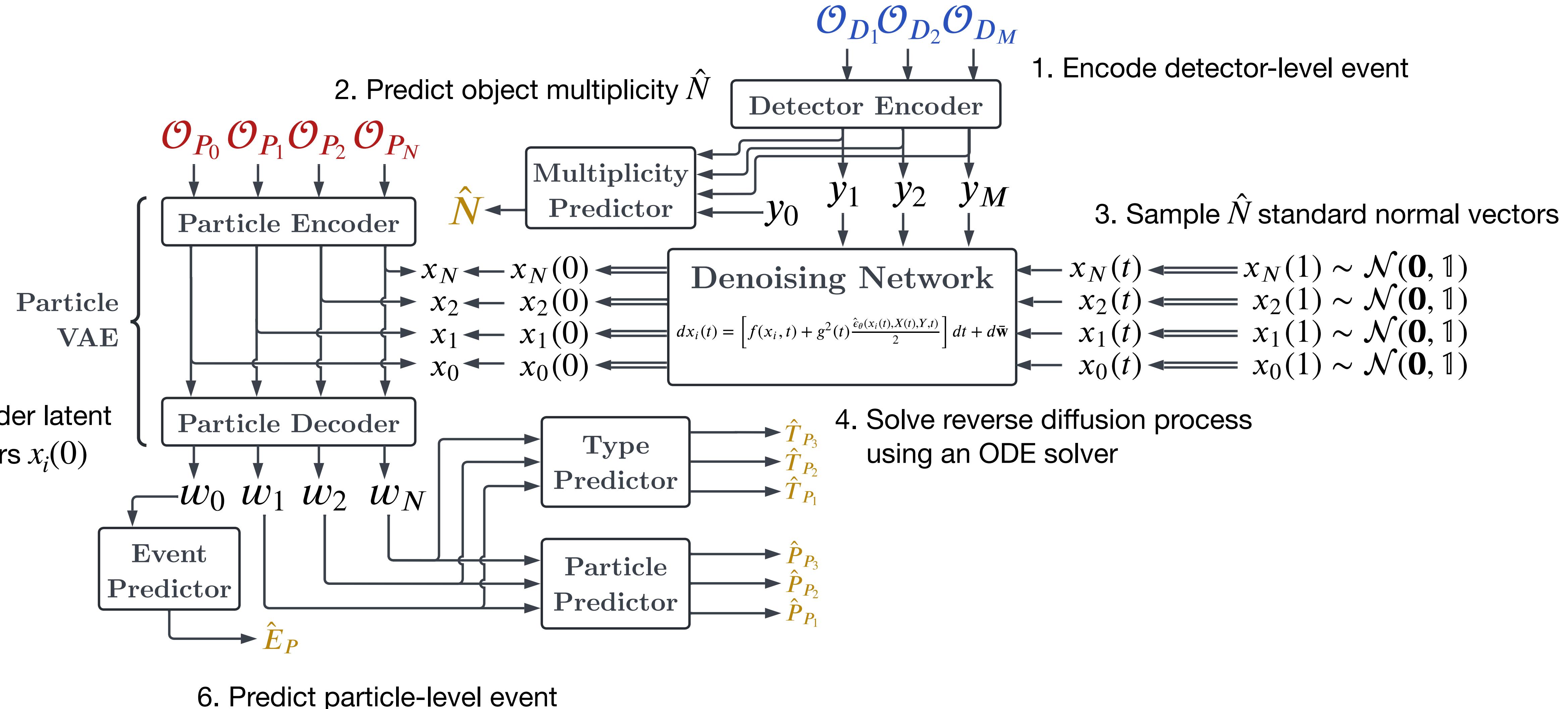
Backup

Variational Latent Diffusion (VLD)

Combine these ideas in an end-to-end model:



Inference with VL-VLD



VL-VLD loss function

All networks are trained at once to minimize a unified loss function:

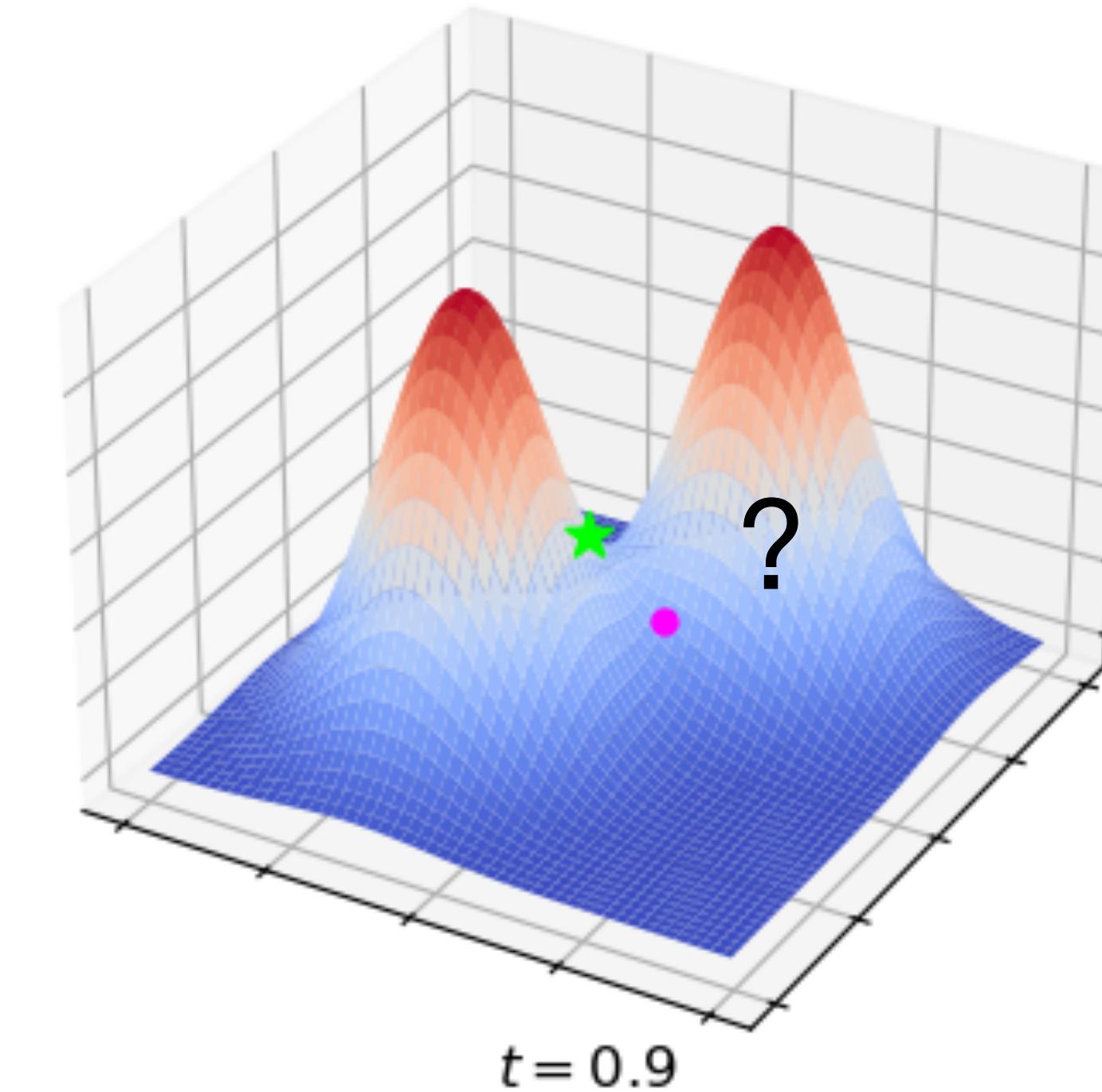
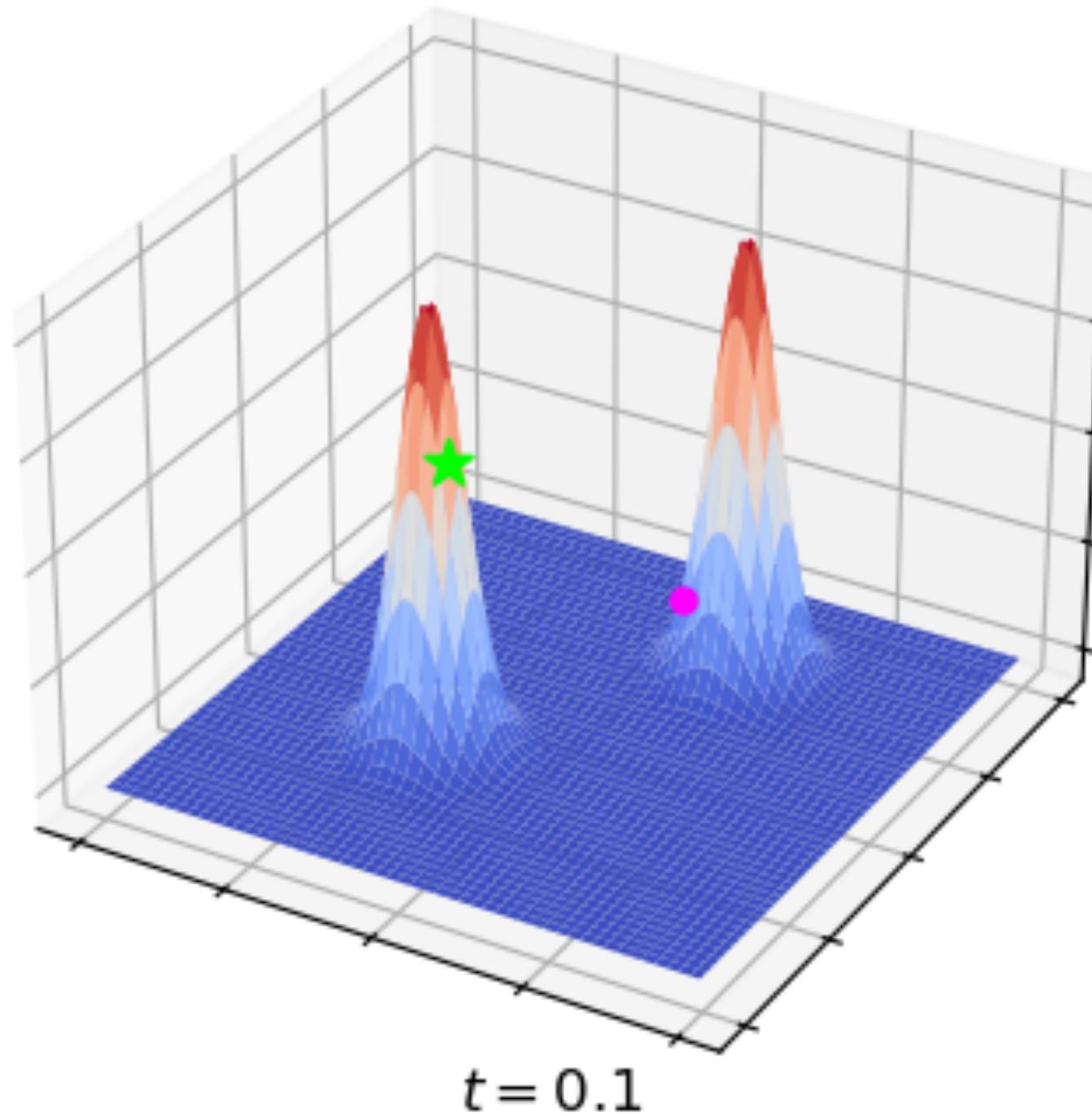
$$\begin{aligned}\mathcal{L} = & \sum_{i \in \{0,1,\dots,N\}} D_{KL}[q(x_i(1)|\mathcal{O}_P, \mathcal{O}_D) \parallel p(x_i(1))] && \text{PRIOR LOSS} \\ & + \sum_{i \in \{0,1,\dots,N\}} \mathbb{E}_{q(x_i(0)|\mathcal{O}_P)}[-\log p(\hat{\mathcal{O}}_P|x_i(0))] && \text{RECONSTRUCTION LOSS} \\ & + \sum_{i \in \{0,1,\dots,N\}} \mathbb{E}_{\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbb{I}), t \sim \mathcal{U}(0,1)} \left[\gamma'_\phi(t) \|\epsilon - \hat{\epsilon}_\theta(x_i(t), X(t), Y, t)\|_2^2 \right] && \text{DENOISING LOSS} \\ & - \log p(\hat{N} = N | \mathcal{O}_D). && \text{MULTIPLICITY LOSS (12)}\end{aligned}$$

Transformer architectures ensure that network predictions are **position equivariant**
Except there's a problem with the denoising loss

Ambiguous loss function

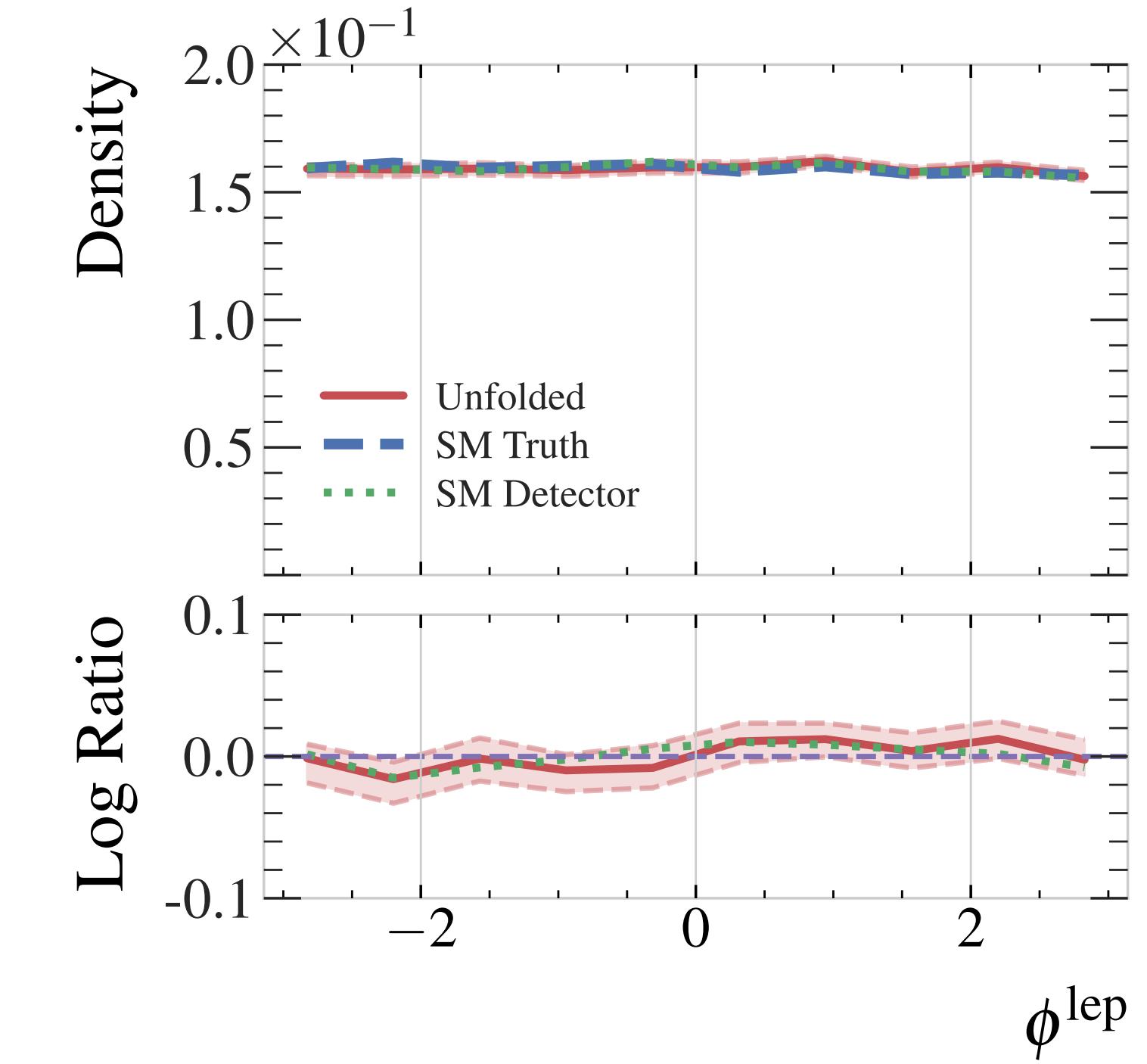
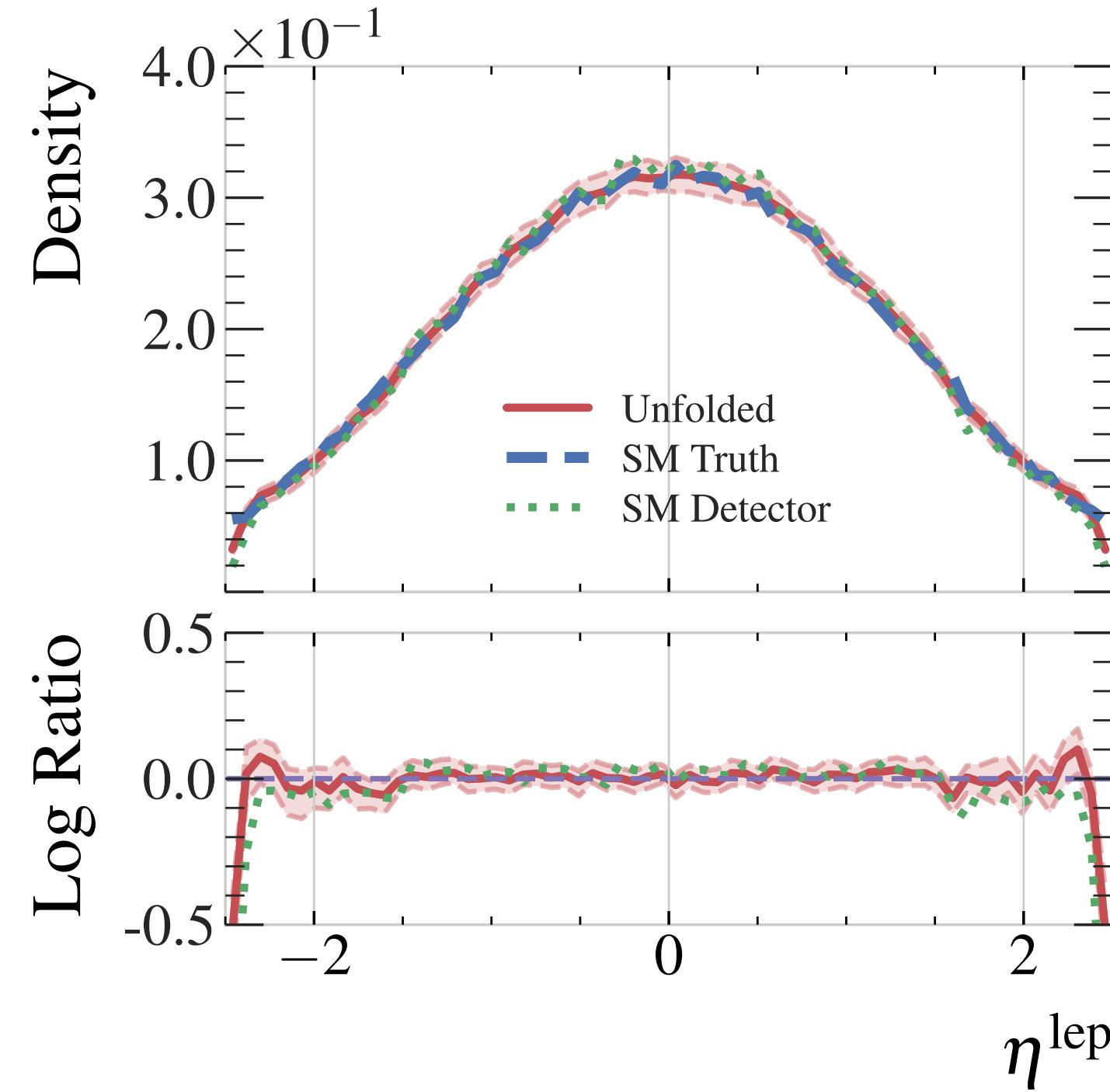
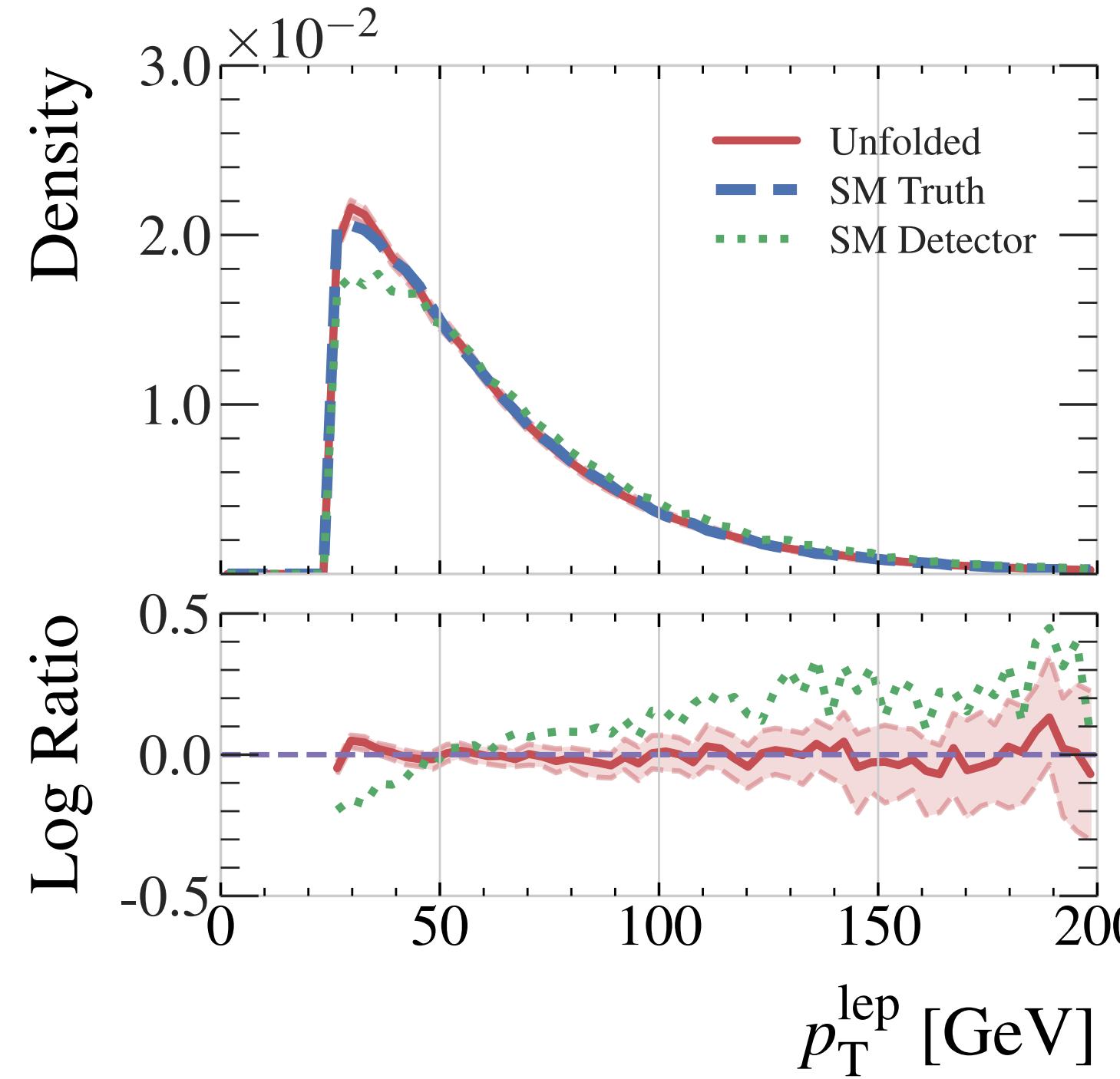
$$\sum_{i \in \{0, 1, \dots, N\}} \mathbb{E}_{\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbb{I}), t \sim \mathcal{U}(0, 1)} \left[\gamma'_\phi(t) \|\epsilon - \hat{\epsilon}_\theta(x_i(t), X(t), Y, t)\|_2^2 \right]$$

At high level of noise, the distinction between two objects can become ambiguous, making object-wise MSE loss undefined:



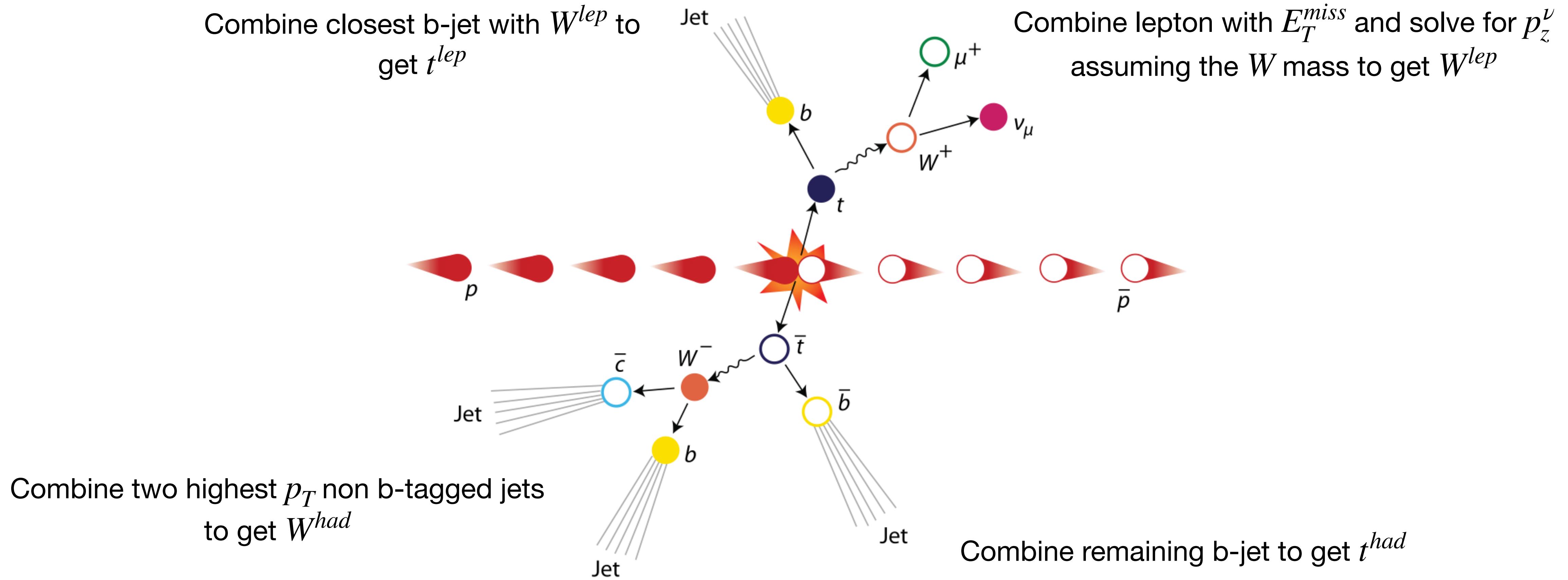
Solution: Impose ordering of objects by true particle-level p_T when training denoising network

Inclusive kinematic distributions (leptons)



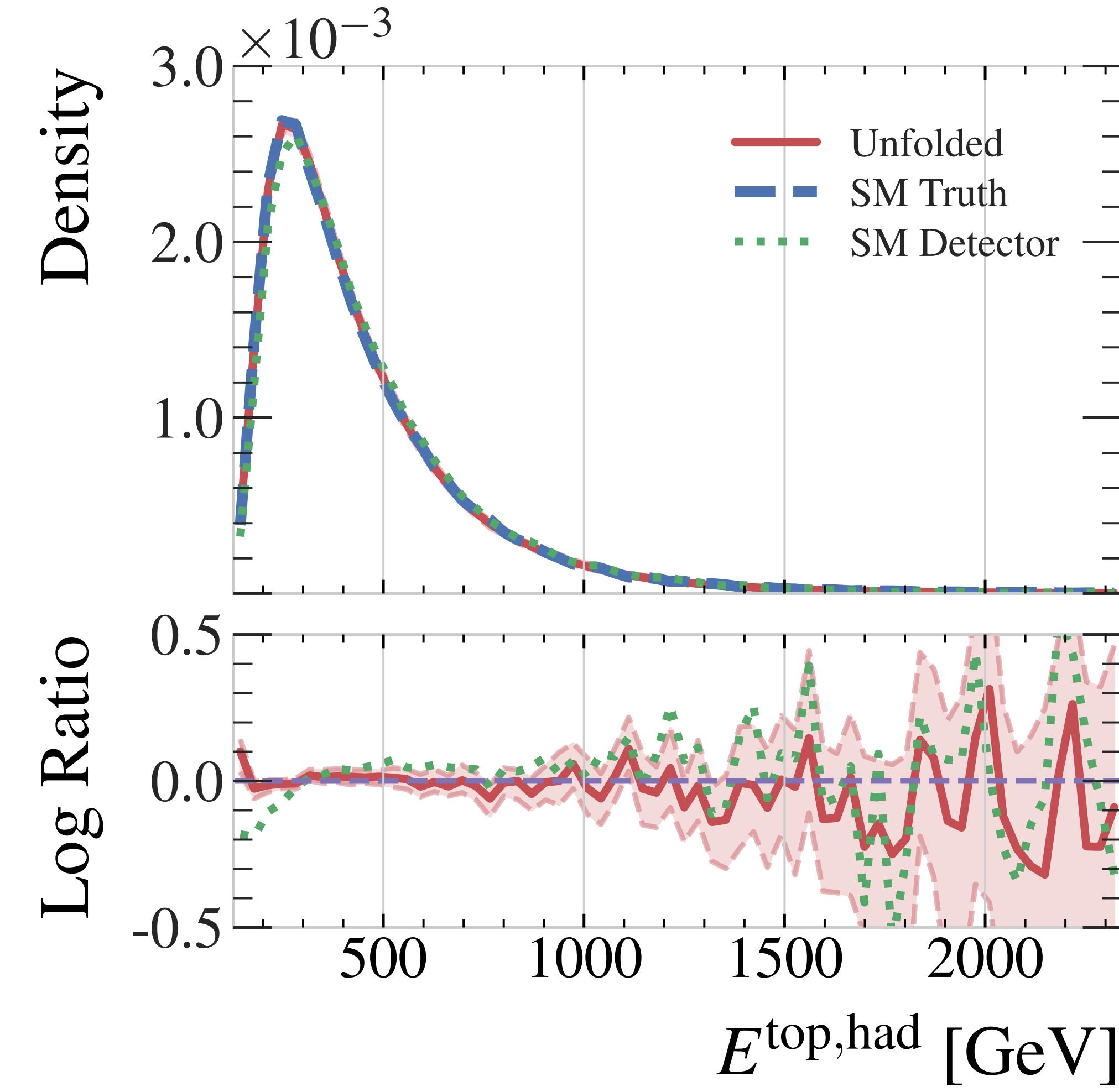
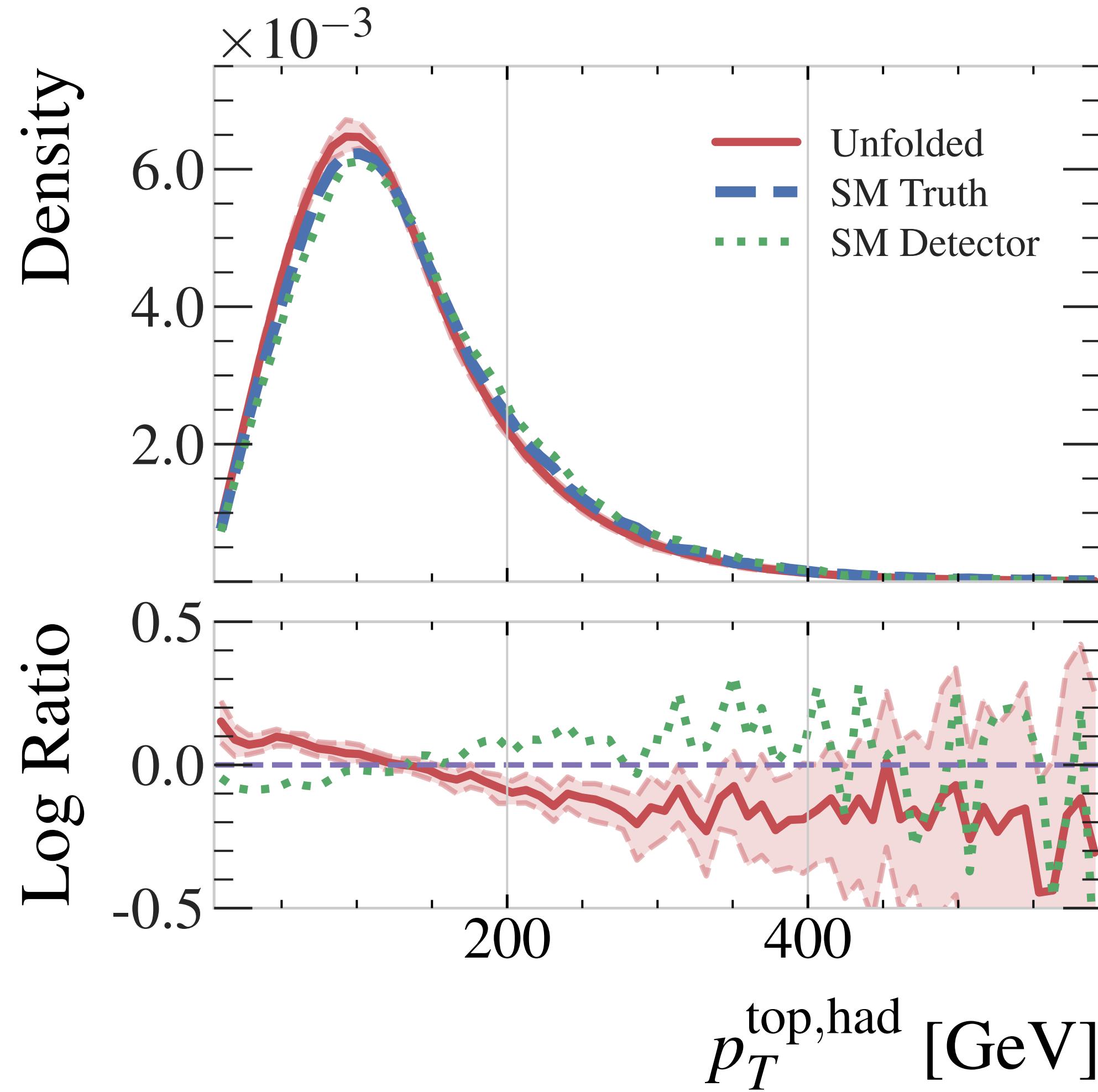
- Error bands estimated by sampling each particle-level configuration 128 times
- Kinematics of the directly optimized objects close well.
- Can struggle in edges of phase space where we lack training examples of events migrating across phase space boundaries from detector to particle-level

Pseudotop algorithm



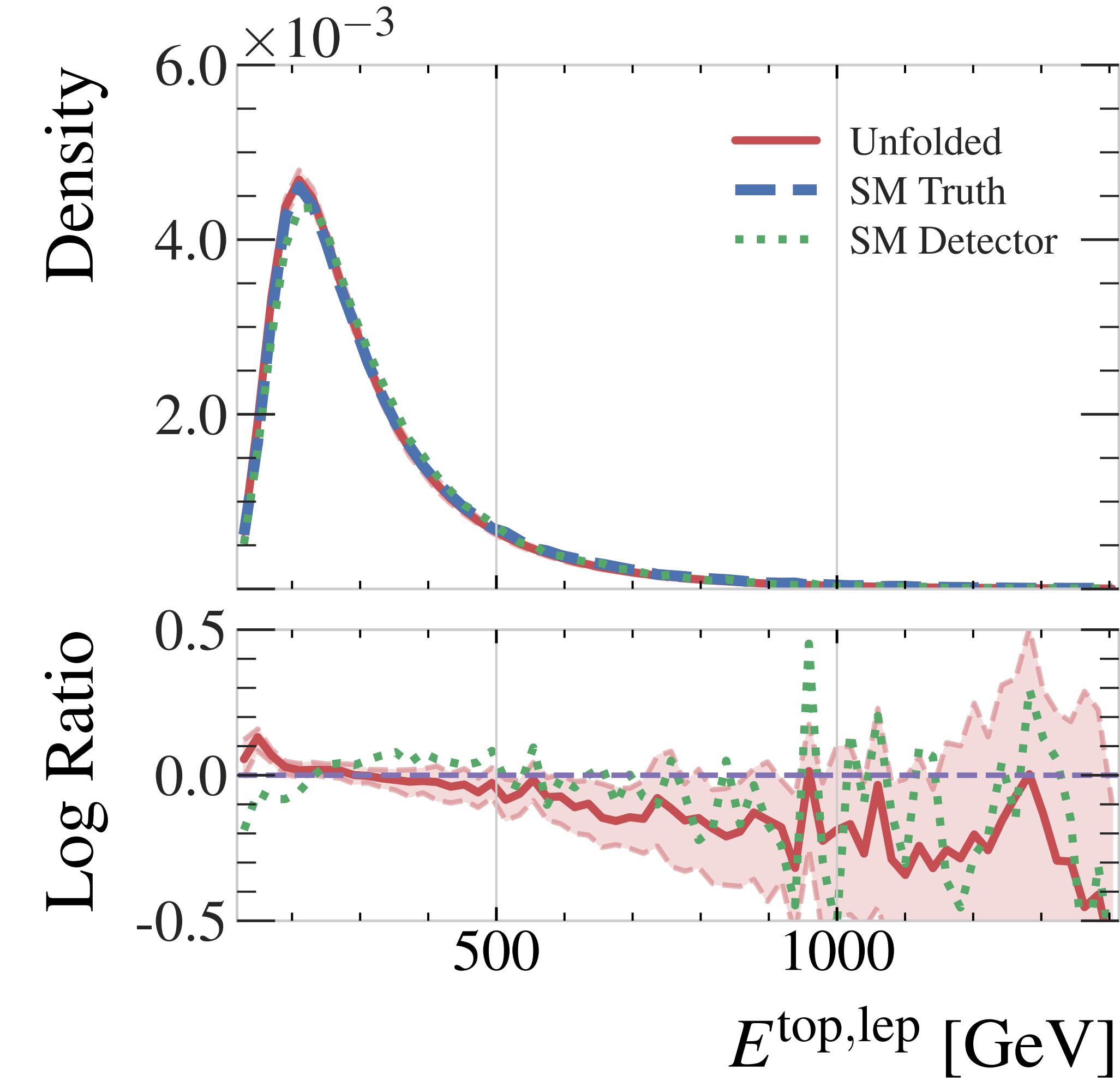
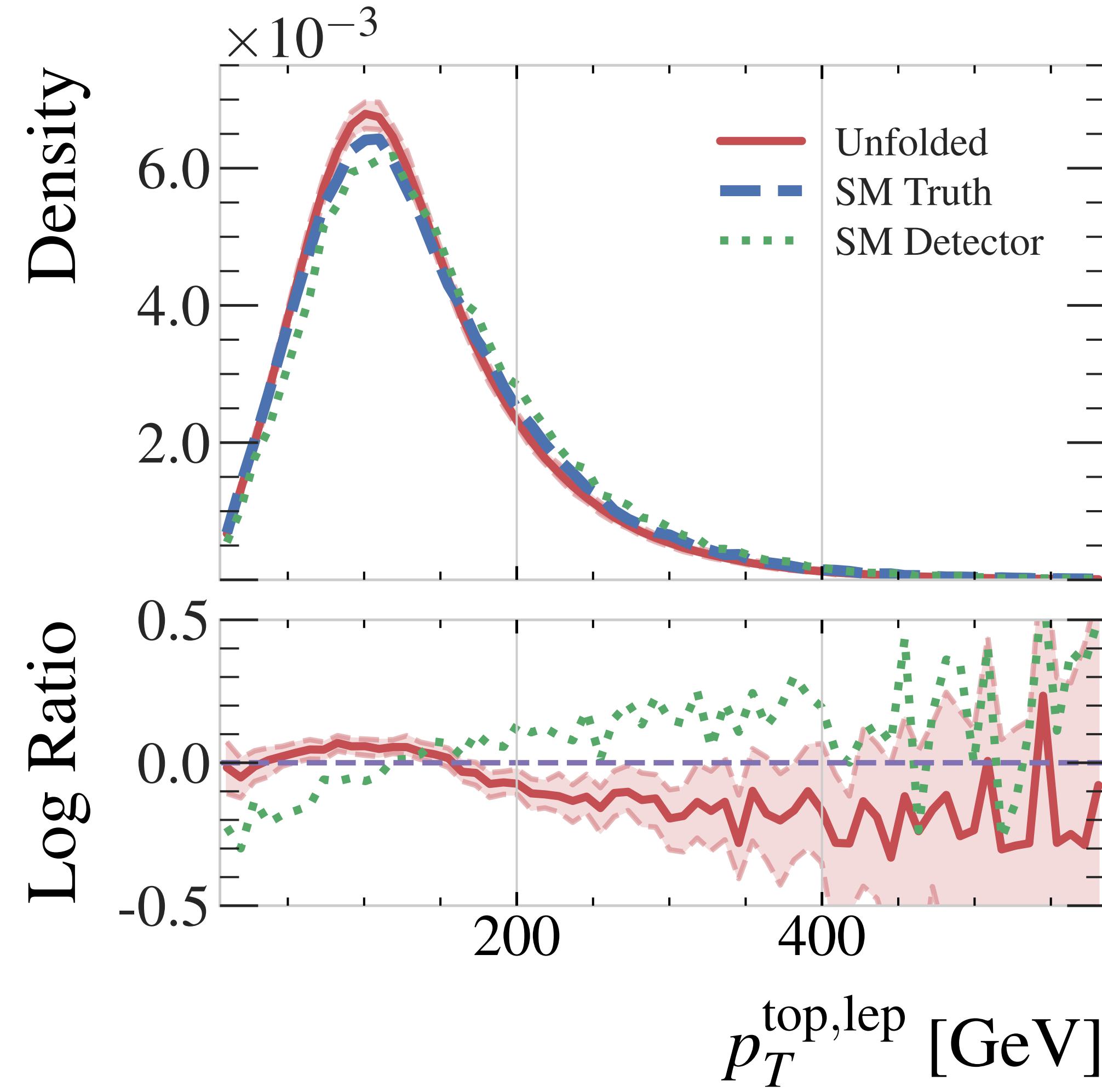
Hadronic top kinematics

Assumes pseudo-top jet/parton assignment



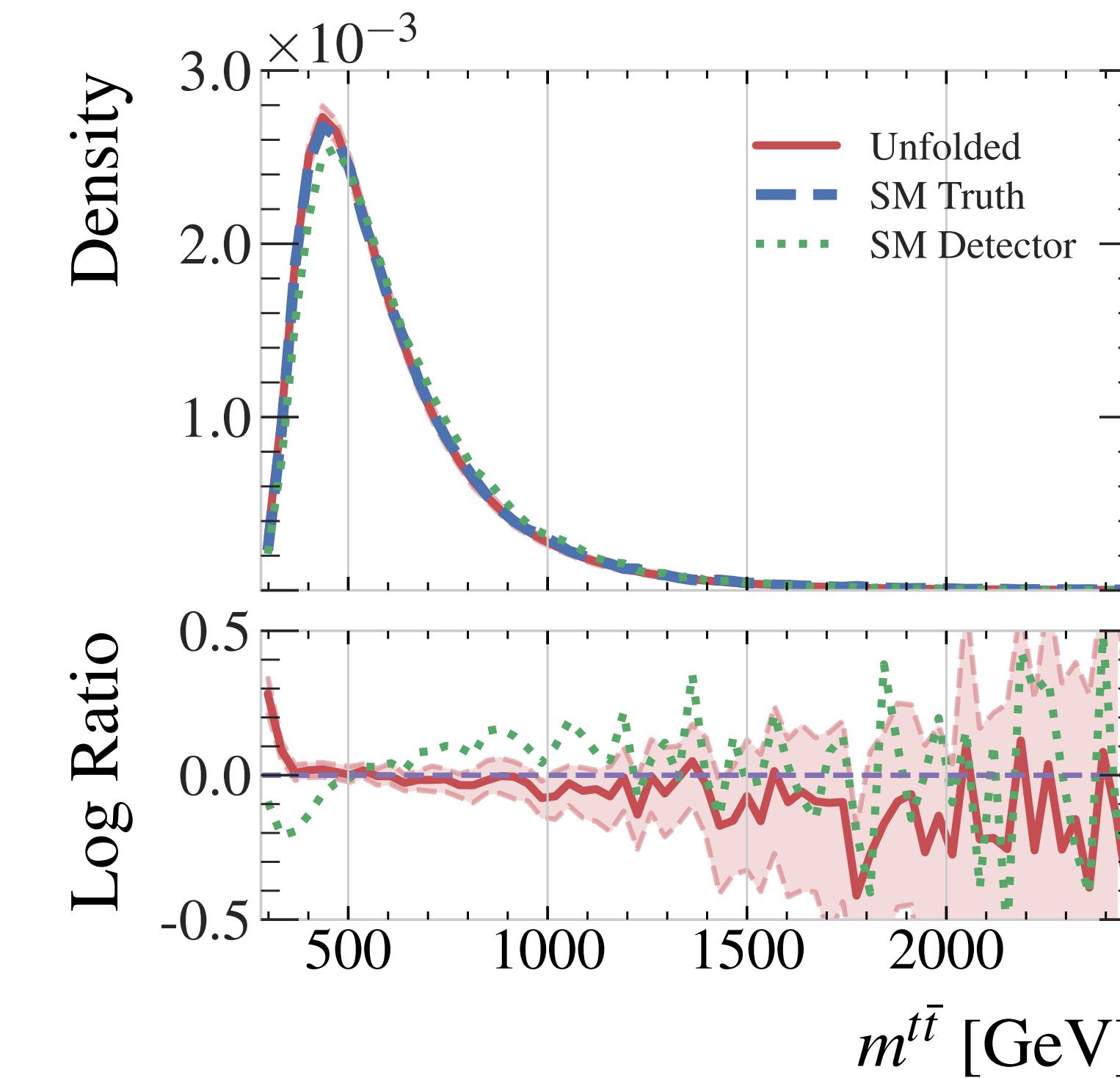
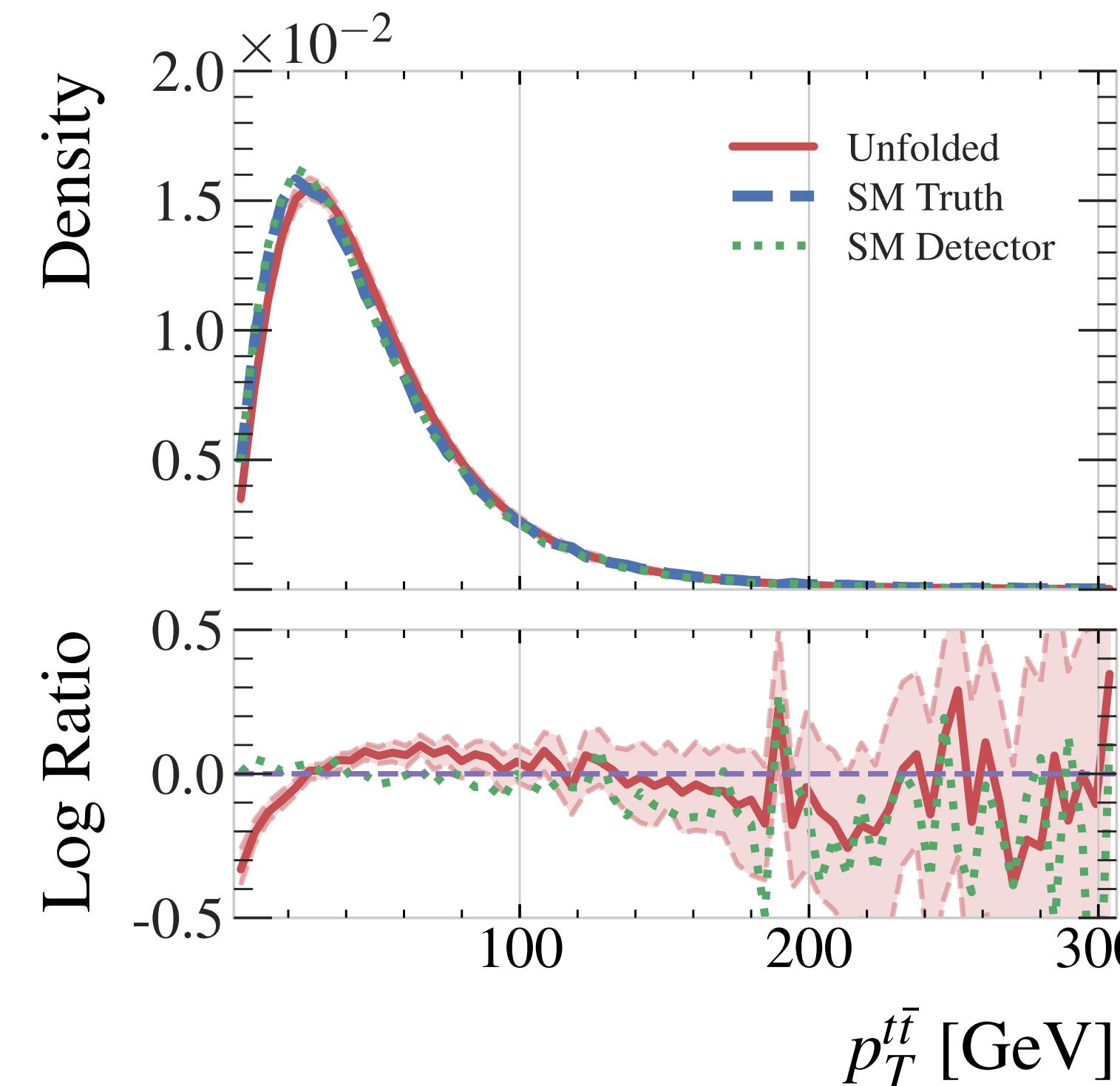
Leptonic top kinematics

Assumes pseudo-top jet/parton assignment



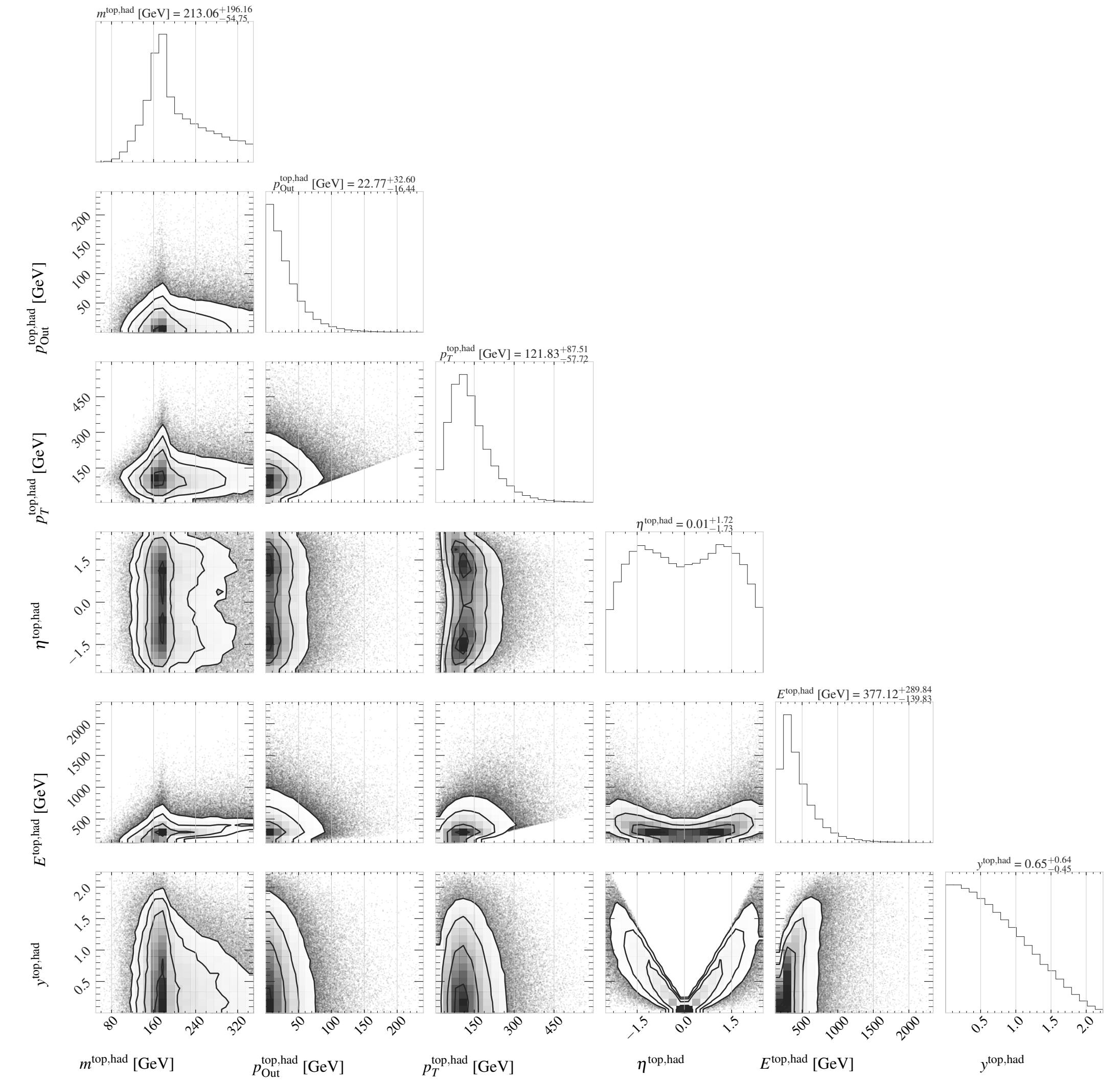
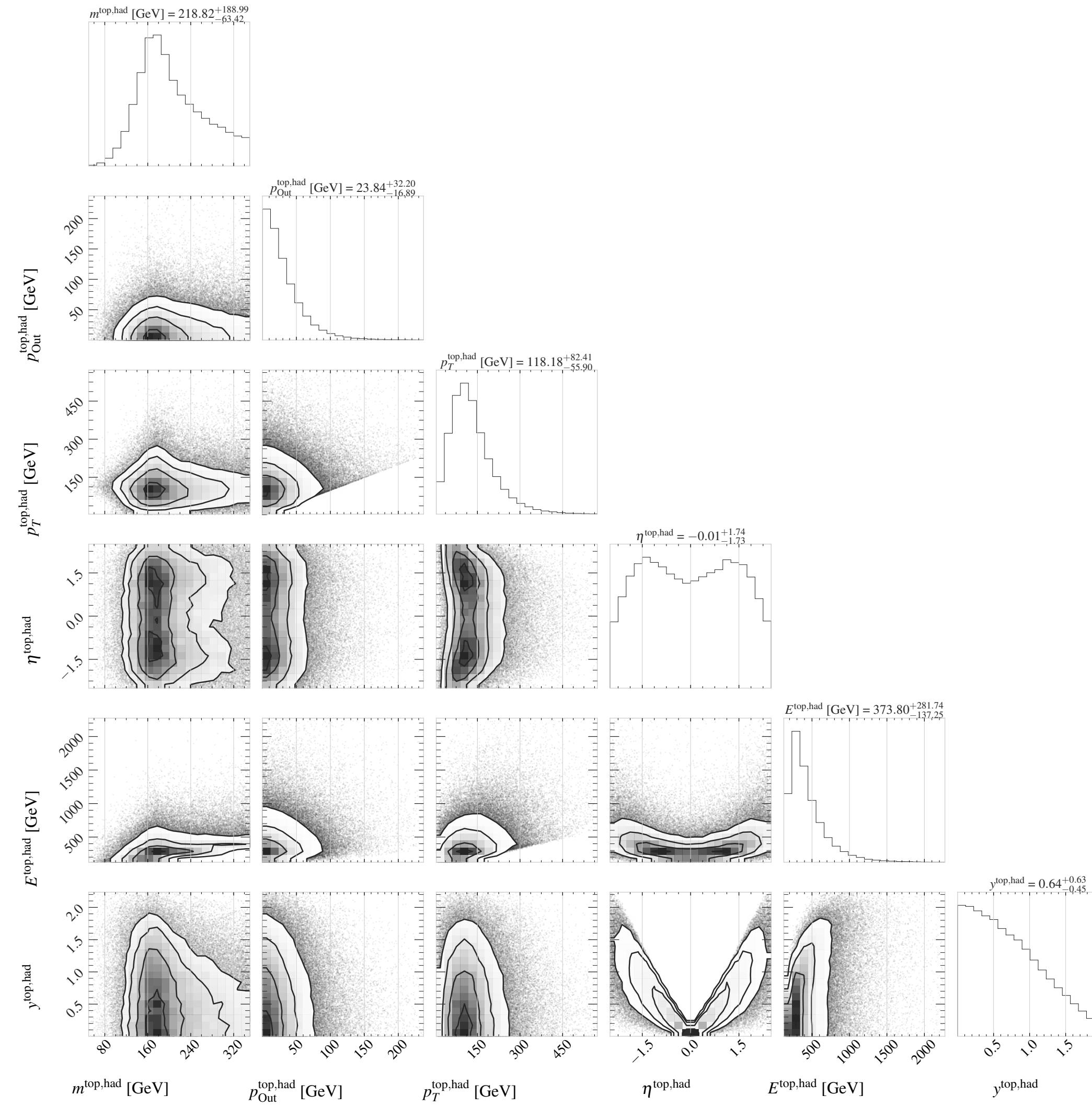
$t\bar{t}$ system kinematics

Assumes pseudo-top jet/parton assignment



- These distributions are not directly optimized, but are less peaked than hadronic top mass
- Predictions are decent in high p_T and mass events, but struggle in the low kinematic range

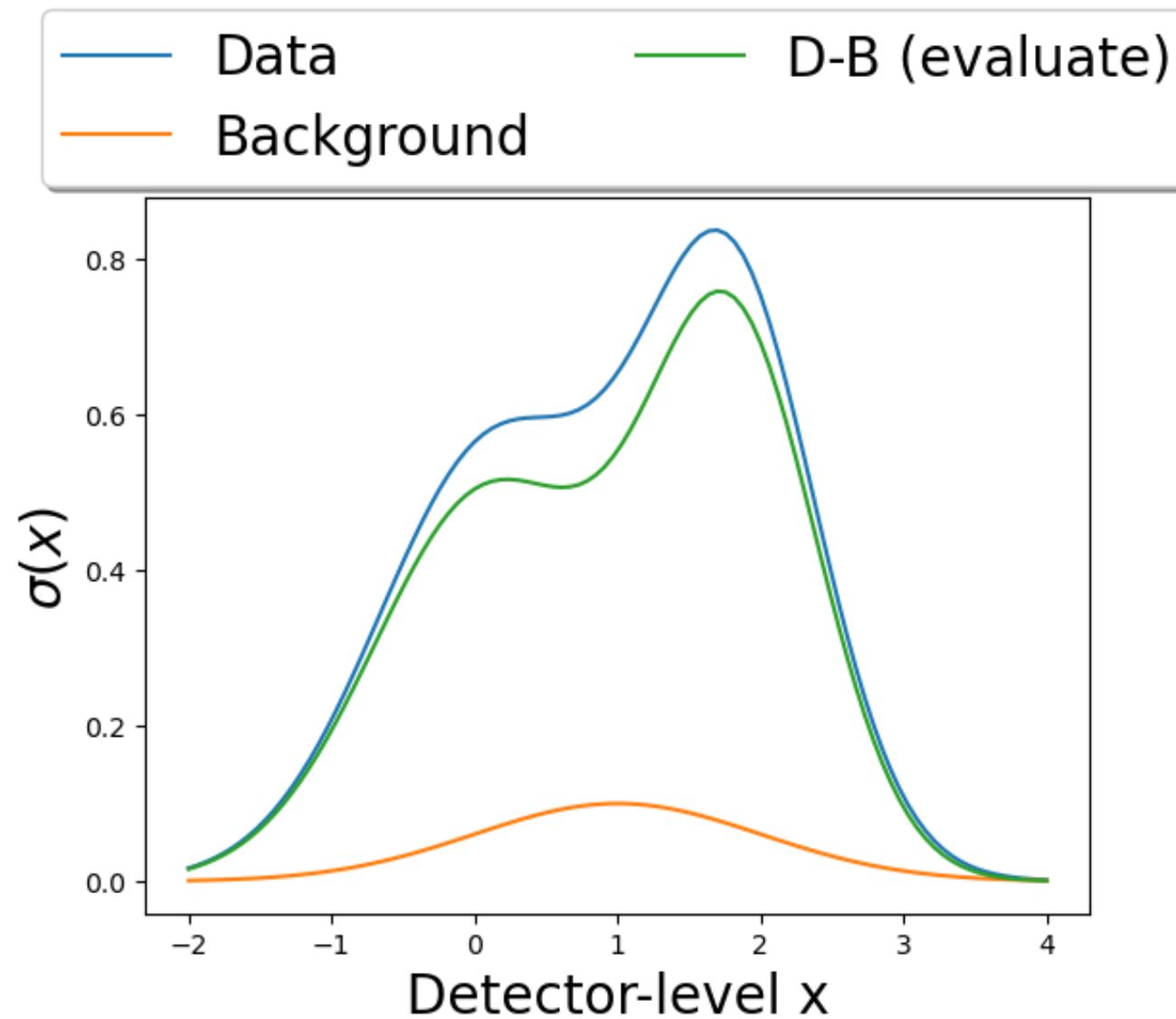
Corner plots



Background subtraction

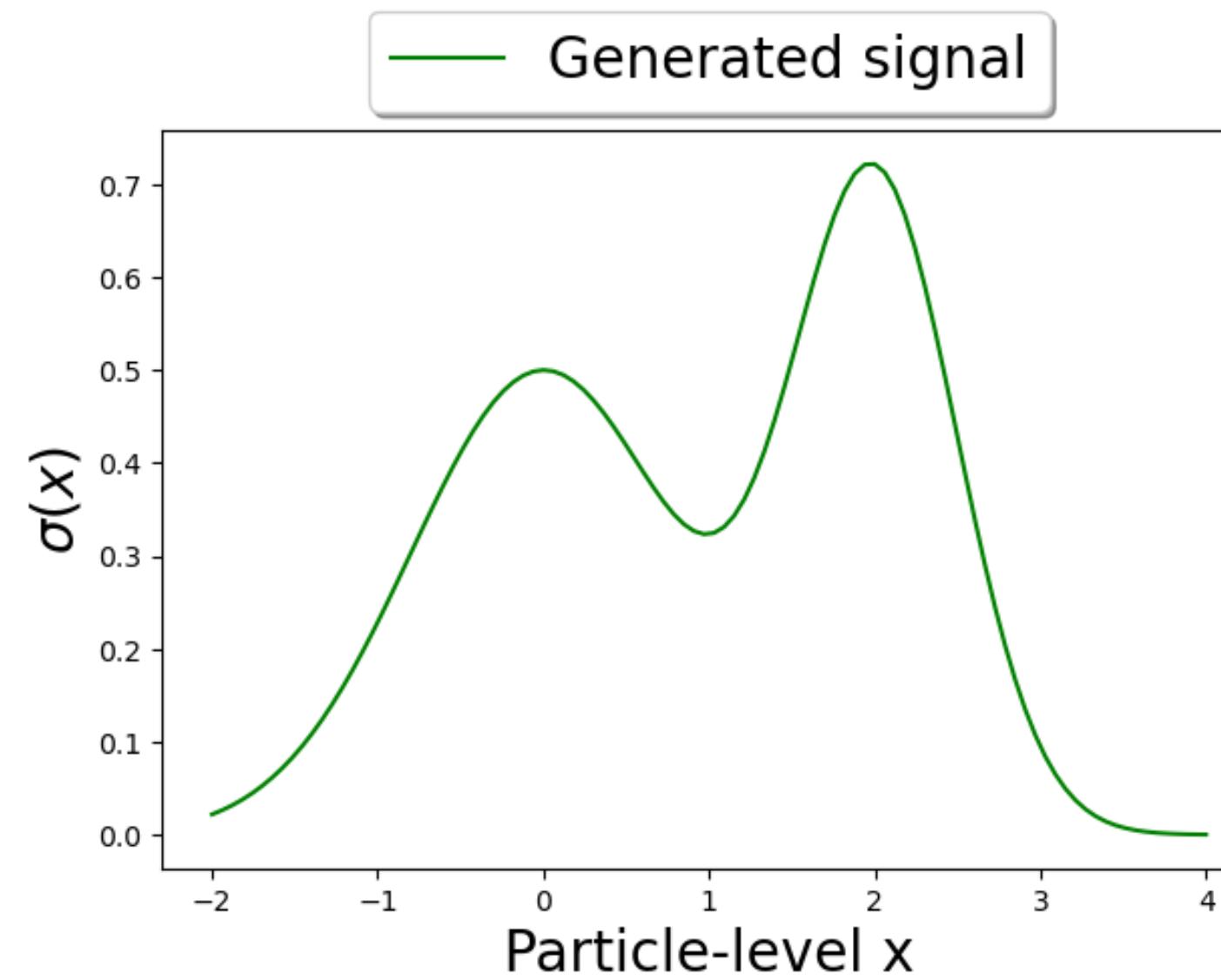
Before Unfolding

Perform un-binned subtraction of background, then run inference on generative model trained with only signal



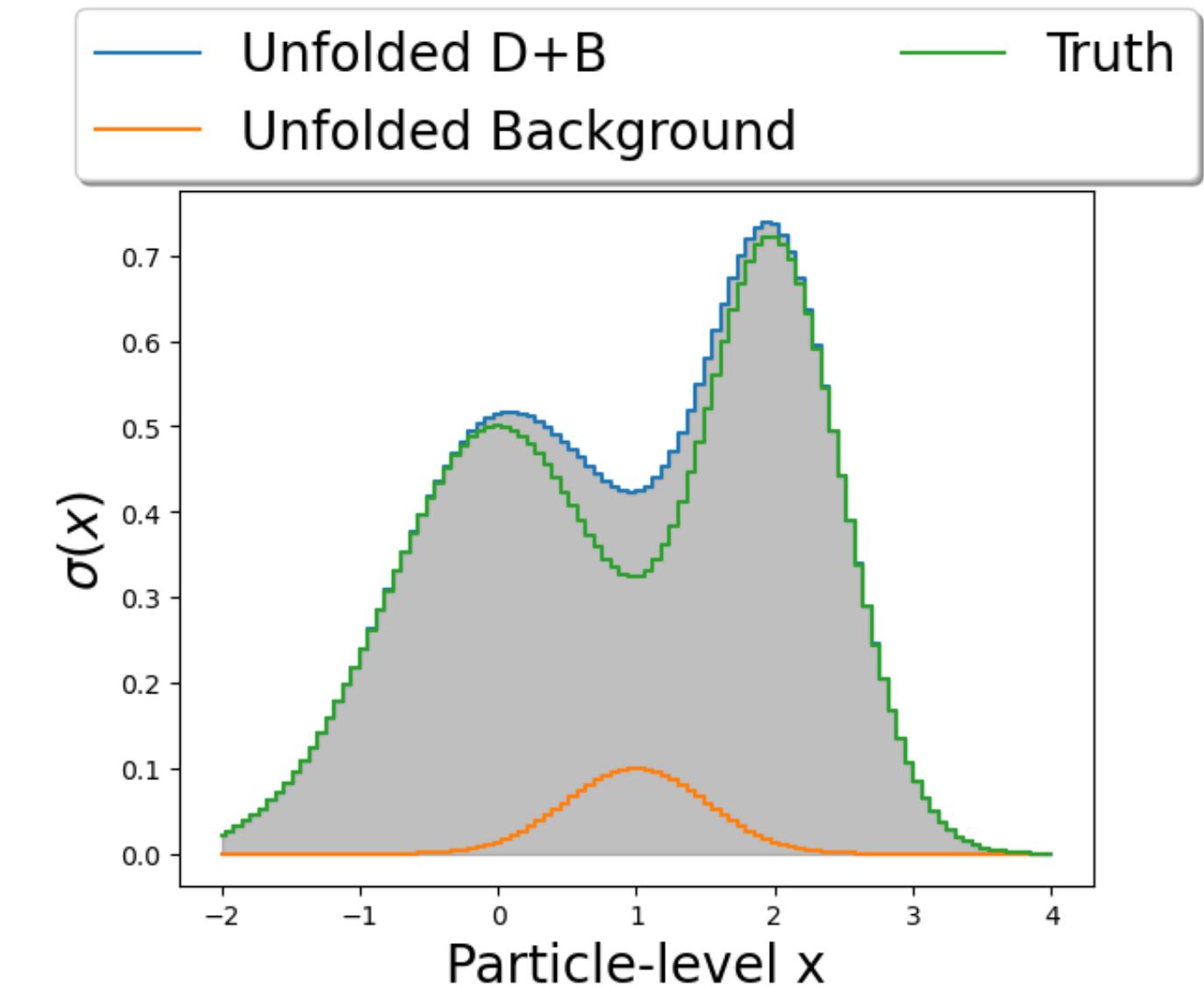
During Unfolding

Train generative model with negative weights for background events, then run inference on data

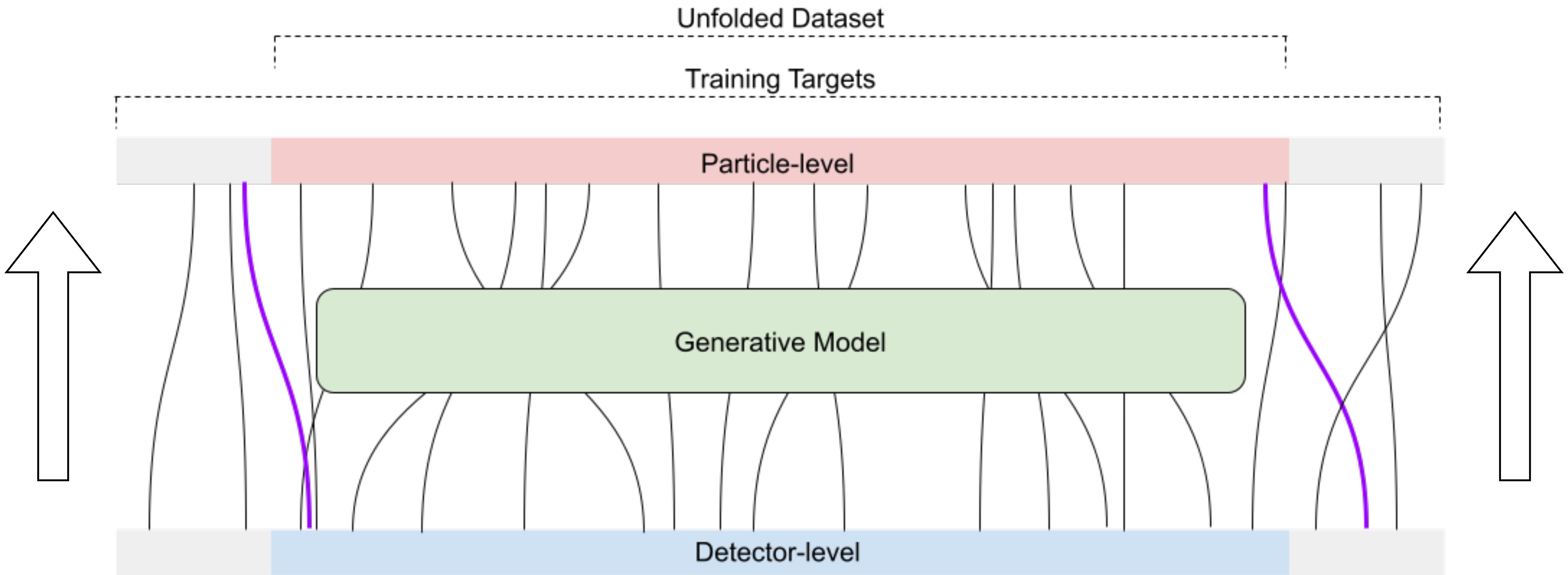


After Unfolding

Train to unfold S+B together, then run inference on data and perform binned subtraction after unfolding



Acceptance effects



Fakes:

Train generative model on large phase space region
then place cuts on particle-level phase space after evaluation

Inefficiencies:

Challenging, since have no event to condition generation.
Could reweight MC to match unfolded data at particle level.

Other point-cloud conditional generative models

- The primary use case is fast generation / calorimeter simulation
- Set conditional set generation of jets: [slot attention](#), [graph diffusion](#)
 - Generate reconstructed jet based on particle-level constituents
 - Note this is learning the detector simulation forward operator
- JetNet/JetClass datasets: [mpgan](#), [pc-jedi/droid](#), [fpcd](#), [mean-field gan](#), [epic-gan](#), [epic-jedi](#), [deeptree gan](#), [epic-fm](#)
 - Fixed length conditions (jet p_T , mass, constituent multiplicity, particle type)
- ILD calorimeter simulation dataset: [caloclouds](#), [calopointflow](#)
 - Fixed length conditions (energy, number of shower points)
- Calo-challenge datasets: [summary](#)
 - Fixed length conditions (energy)
- I am likely missing more than a few!
- Conditioning is very different between unfolding and fast generation / calorimeter simulation