

Integrating an IDE with HTCondor

With the example of Visual Studio Code

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Physics Institute at University of Bonn

- over 280 members in 28 working groups, plus users from related Physics institutes and with HTC workloads
- Biggest particle accelerator run by a German university ('ELSA', 164.4 m circumference) with two experiments (≈ 50 people)
- Groups from:
 - particle physics: ATLAS, Belle II, COMPASS/AMBER, Alice, LHCb, ...
 - hadron physics
 - detector development
 - photonics
 - theory groups
 - economics

Extremely diverse requirements on software environments & job resources.

since 2017: **HTCondor** with **interactive-first** concept

'Interactive First'

- Scientific software tends to require more and more dependencies (user-defined software stacks)
 - ⇒ often via containers, Python environments, CVMFS trees,...
- Users do not want to hassle with the setup on their desktop, on which they prefer to use a modern OS
 - ⇒ Decent versions of IDEs, graphics editors, browsers etc.

Solutions

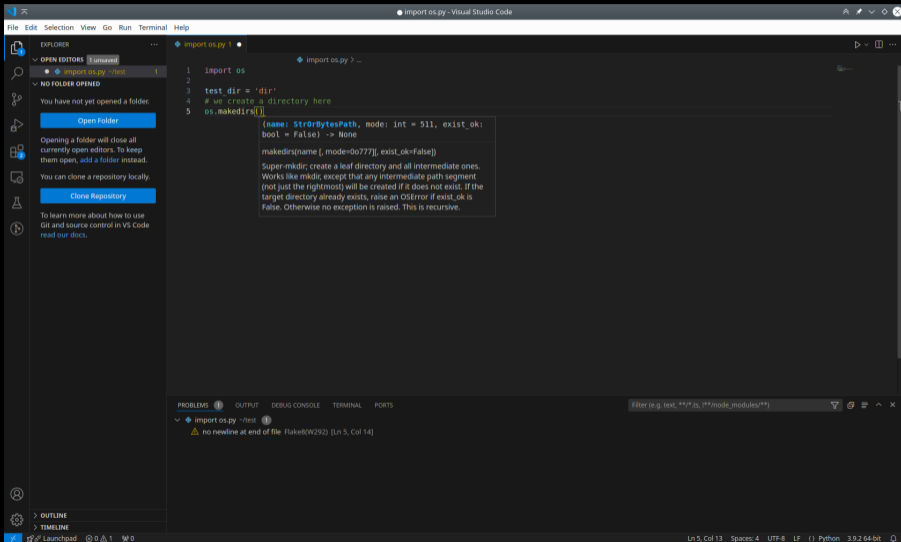
Two talks will highlight our approaches:

- Oliver: `SSH` into containers on Batch resources and JupyterHub on Batch resources
- Myself: Using an IDE to `SSH` into containers on Batch resources

Why Visual Studio Code?

- Gained a lot of popularity over the last years among our users
- (Probable) reasons for its popularity:
 - Syntax highlighting for most widely spread coding languages
 - Easy to install extensions \Rightarrow easily customisable
 - Brings own 'terminal' where you can run your code without leaving the IDE
- Goal: offer a way to develop code with VS Code while being able to test it in the Batch environment

Why Visual Studio Code?



The screenshot displays the Visual Studio Code interface. The Explorer sidebar on the left shows a file named 'import os.py' under the 'UNRAVED' workspace. The main editor area shows the following Python code:

```
1 import os
2
3 test_dir = 'dir'
4 # we create a directory here
5 os.makedirs()
```

A tooltip is visible over the `os.makedirs()` call, providing the following details:

- Signature: `(name: StrOrBytesPath, mode: int = 511, exist_ok: bool = False) -> None`
- Function: `makedirs(name [, mode=0o777], exist_ok=False)`
- Description: Super-mkdir; create a leaf directory and all intermediate ones. Works like mkdir, except that any intermediate path segment (not just the rightmost) will be created if it does not exist. If the target directory already exists, raise an OSError if `exist_ok` is False. Otherwise no exception is raised. This is recursive.

The bottom status bar shows a problem: `no newline at end of file: Flake8(W292) [Ln 5, Col 14]`. The status bar at the very bottom indicates the current file is 'Ln 5, Col 13' and the Python version is '3.9.2 64-bit'.



What do we want to achieve?

Key questions

- Where to best run VS Code?
Inside/outside the job?
- How to prevent long-running editing sessions that might go stale and block resources?
- How to get the user's code into these jobs?

Key requirements

- Need answers that result in a workflow which feels as 'natural' as possible
- As little administrative maintenance as possible
- We need some kind of monitoring

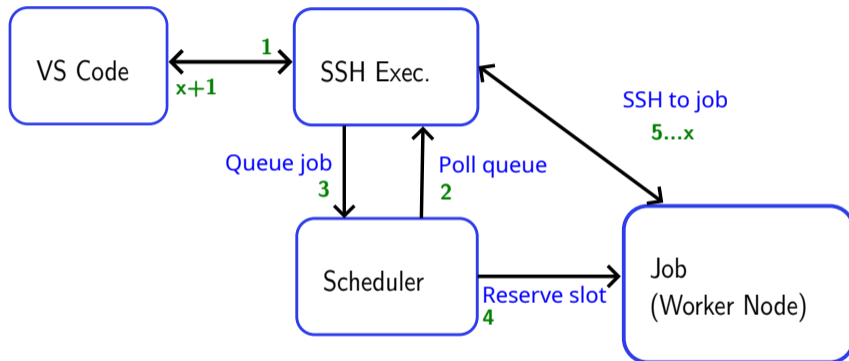
Our approach

- Make use of VS Code's 'Remote SSH'-Plugin
 - Start an 'interactive' batch job from your IDE
 - Feels like SSH-ing to another host
- This way we do not need to install VS Code on Worker Nodes
 - Binaries built by Microsoft are not distributable (licensing)
 - We cannot use VS Codium because we need Microsoft's 'Remote SSH'-Plugin
- Everything is set up on the client's side
- What do we actually need for this approach?
 - A new job flavor to set defaults, constraints and for monitoring
 - A custom `SSH` executable to use from VS Code

Custom SSH executable

- VS Code's 'Remote SSH'-Plugin expects an `SSH` executable
 - We need to 'emulate' such an executable
 - Within this executable we need to start and connect to a batch job
- General idea:
 - Write a Python executable
 - Use HTCondor's Python API to submit and connect to a batch job
 - Allow only one Editing job per submit host
- Need to take care to handle options passed to `condor_ssh_to_job`
- Need to wrap input / output while job is in queue and not yet started

Custom SSH executable



Seeing it in action

Release Notes: 1.93.0 - Visual Studio Code

File Edit Selection View Go Run Terminal Help

EXPLORER

OPEN EDITORS

Settings

Release Notes: 1.93.0

NO FOLDER OPENED

You have not yet opened a folder.

Open Folder

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You can clone a repository locally.

Clone Repository

To learn more about how to use Git and source control in VS Code [read our docs](#).

August 2024 (version 1.93)

Show release notes after an update

Welcome to the August 2024 release of Visual Studio Code. There are many updates in this version that we hope you'll like, some of the key highlights include:

- Profiles editor - Switch and manage your profiles from a single place.
- Django unit test support - Discover and run Django unit tests from the Test Explorer.
- IntelliSense on `vscode.dev` - Boost your JS & TS coding in `vscode.dev` with IntelliSense.
- Notebook diff viewer - Efficiently review changes in notebooks by collapsing unchanged cells.
- Resize columns via the keyboard - Resizing table columns in VS Code more accessible via keyboard.
- Source Control Graph - Easily hide, collapse, or move the Source Control Graph.
- GitHub Copilot - Add context in Quick Chat, improved test generation and chat history.
- Experiment: Custom Copilot instructions - Define specific code-generation instructions for Copilot.

If you'd like to read these release notes online, go to [Updates on code.visualstudio.com](#). **Insiders:** Want to try new features as soon as possible? You can download the nightly **Insiders** build and try the latest updates as soon as they are available.

Accessibility

Resize table columns via the keyboard

A new command, `list.resizeColumn`, enables you to resize columns by using the keyboard. When you trigger this command, select the column you want to resize and provide a percentage of the width you want to set. The following video shows how to apply this to resize a column in the Keyboard Shortcuts editor.

40

Please enter a width in percentage for the 'Command' column. (Press 'Enter' to confirm or 'Escape' to cancel)

Type to search in keybindings

Command	Keybinding	When	Source
Accept Inline Completion	Ctrl + /	accessibleViewIsShow && accessib.	System
Accept Inline Edit	Tab	cursorAtInlineEdit && inlineEditV.	System
Accept Inline Edit	Ctrl + Space	inlineEditsVisible	System
Accept Inline Suggestion	Tab	inlineSuggestionHasIndentationLes.	System
Accept Next Word Of Inline Sugge...	Ctrl + RightArrow	inlineSuggestionVisible && !edito...	System

OUTLINE

TIMELINE

Launchpad

Seeing it in action

The screenshot shows the Visual Studio Code Settings interface. The Command Palette is open, displaying a list of settings categories. The 'Settings [Ctrl+.]' option is highlighted. The main settings pane is titled 'Commonly Used' and includes sections for 'Files: Auto Save', 'Editor: Font Size', 'Editor: Font Family', 'Extensions: GitHub Copilot', 'Editor: Tab Size', 'Editor: Render Whitespace', and 'Editor: Cursor Style'. A 'Backup and Sync Settings' button is visible in the top right corner of the settings pane.

Settings - Visual Studio Code

File Edit Selection View Go Run Terminal Help

EXPLORER

OPEN EDITORS

Settings

Release Notes: 1.93.0

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You can clone a repository locally.

Clone Repository

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Command Palette... Ctrl+Shift+P

Profiles

Settings [Ctrl+.]

Extensions Ctrl+Shift+X

Keyboard Shortcuts [Ctrl+K Ctrl+S]

Snippets

Tasks

Themes >

Backup and Sync Settings...

Check for Updates...

Search settings

User

Commonly Used

> Text Editor

> Workbench

> Window

> Features

> Application

> Security

> Extensions

Files: Auto Save

Controls auto save of editors that have unsaved changes.

off

Editor: Font Size

Controls the font size in pixels.

14

Editor: Font Family

Controls the font family.

'Droid Sans Mono', 'monospace', monospace

Extensions: GitHub Copilot

GitHub Copilot is an AI pair programmer tool that helps you write code faster and smarter.

Show Extension Dismiss

Editor: Tab Size (Modified elsewhere)

The number of spaces a tab is equal to. This setting is overridden based on the file contents when Editor: Detect Indentation is on.

4

Editor: Render Whitespace

Controls how the editor should render whitespace characters.

selection

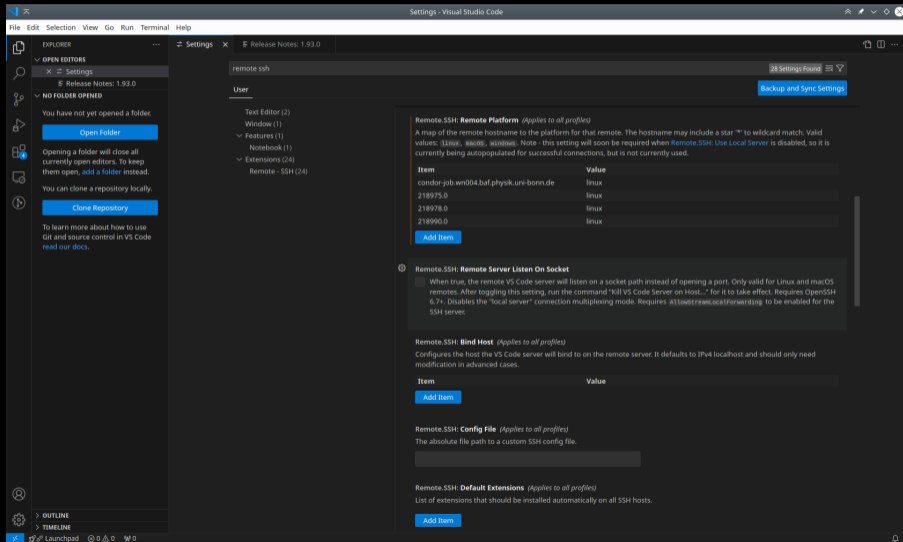
Editor: Cursor Style

Controls the cursor style.

line

Backup and Sync Settings

Seeing it in action



The screenshot shows the Visual Studio Code Settings interface for the 'remote ssh' profile. The left sidebar contains the Explorer, Search, and Run and Debug views. The main area is divided into sections for 'User' settings and 'Remote SSH' specific settings.

User

- Text Editor (2)
- Window (1)
- Features (1)
- Notebook (1)
- Extensions (24)
- Remote - SSH (24)

Remote SSH: Remote Platform (Applies to all profiles)

A map of the remote hostname to the platform for that remote. The hostname may include a star '*' to wildcard match. Valid values: `linux`, `macos`, `windows`. Note - this setting will soon be required when `Remote SSH: Use Local Server` is disabled, so it is currently being autopopulated for successful connections, but is not currently used.

Item	Value
condor-jab.wn004.baf.physik.uni-bonn.de	linux
218975.0	linux
218978.0	linux
218990.0	linux

Remote SSH: Remote Server Listen On Socket

When true, the remote VS Code server will listen on a socket path instead of opening a port. Only valid for Linux and macOS remotes. After toggling this setting, run the command "Kill VS Code Server on Host..." for it to take effect. Requires `OpenSSH 6.7+`. Disables the "local server" connection multiplexing mode. Requires `AllowStreamLocalForwarding` to be enabled for the SSH server.

Remote SSH: Bind Host (Applies to all profiles)

Configures the host the VS Code server will bind to on the remote server. It defaults to IPv4 localhost and should only need modification in advanced cases.

Item	Value
------	-------

Remote SSH: Config File (Applies to all profiles)

The absolute file path to a custom SSH config file.

Remote SSH: Default Extensions (Applies to all profiles)

List of extensions that should be installed automatically on all SSH hosts.



Seeing it in action

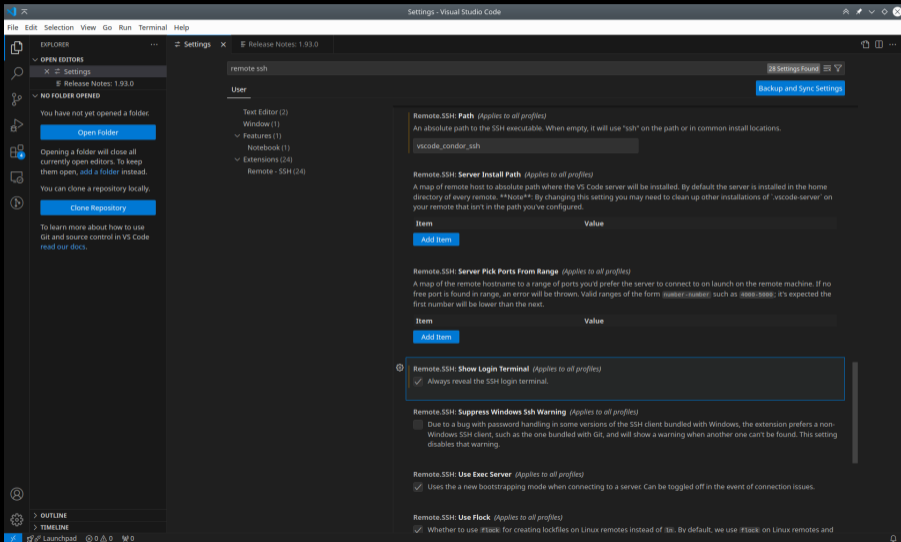
The screenshot shows the Visual Studio Code Settings interface for the Remote SSH extension. The left sidebar contains the Explorer, Search, and Run and Debug views. The main area displays the 'remote ssh' settings for a 'User' profile. The settings are organized into sections:

- Remote.SSH: Local Server Download** (Applies to all profiles): Whether the extension can download the VS Code Server on the client and transfer it to the host with scp, instead of downloading it on the host. Set to `auto`.
- Remote.SSH: Lockfiles In Tmp** (Applies to all profiles): Whether to keep lockfiles in `/tmp` instead of in the server's install folder. Useful for connecting to hosts which have issues with locking, such as hosts with a home directory using NFS or another distributed filesystem. is checked.
- Remote.SSH: Log Level** (Applies to all profiles): The log level for the extension. Set to `trace`.
- Remote.SSH: Max Reconnection Attempts** (Applies to all profiles): The maximum number of times to attempt reconnection. Use 0 to disallow reconnection, and `@@@` to use the maximum of 8. Set to `@@@`.
- Remote.SSH: Path** (Applies to all profiles): An absolute path to the SSH executable. When empty, it will use "ssh" on the path or in common install locations. The value is `vscode_condor_ssh`.
- Remote.SSH: Server Install Path** (Applies to all profiles): A map of remote host to absolute path where the VS Code server will be installed. By default the server is installed in the home directory of every remote. **Note**: By changing this setting you may need to clean up other installations of `.vscode-server` on your remote that isn't in the path you've configured.

At the bottom, there is a table for 'Remote.SSH: Server Pick Ports From Range' (Applies to all profiles) with columns for 'Item' and 'Value', and an 'Add Item' button. Below the table, it says: 'A map of the remote hostname to a range of ports you'd prefer the server to connect to on launch on the remote machine. If no'.



Seeing it in action



The screenshot shows the Visual Studio Code Settings interface for the 'remote ssh' profile. The left sidebar contains the Explorer, Search, and Run and Debug views. The main area displays the following settings:

- Remote.SSH: Path** (Applies to all profiles): An absolute path to the SSH executable. When empty, it will use "ssh" on the path or in common install locations. Value: `vscode_condor_ssh`.
- Remote.SSH: Server Install Path** (Applies to all profiles): A map of remote host to absolute path where the VS Code server will be installed. By default the server is installed in the home directory of every remote. **Note**: By changing this setting you may need to clean up other installations of ".vscode-server" on your remote that isn't in the path you've configured.
- Remote.SSH: Server Pick Ports From Range** (Applies to all profiles): A map of the remote hostname to a range of ports you'd prefer the server to connect to on launch on the remote machine. If no free port is found in range, an error will be thrown. Valid ranges of the form `number-number`, such as `8000-8008`; it's expected the first number will be lower than the next.
- Remote.SSH: Show Login Terminal** (Applies to all profiles): Always reveal the SSH login terminal.
- Remote.SSH: Suppress Windows Ssh Warning** (Applies to all profiles): Due to a bug with password handling in some versions of the SSH client bundled with Windows, the extension prefers a non-Windows SSH client, such as the one bundled with Git, and will show a warning when another one can't be found. This setting disables that warning.
- Remote.SSH: Use Exec Server** (Applies to all profiles): Uses the new bootstrapping mode when connecting to a server. Can be toggled off in the event of connection issues.
- Remote.SSH: Use Flock** (Applies to all profiles): Whether to use `flock` for creating lockfiles on Linux remotes instead of `lsof`. By default, we use `flock` on Linux remotes and



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Aug

Remote-SSH: Connect to Host... recently used

Remote-SSH: Open SSH Configuration File...

Remote: Install Remote Development Extensions

Make All, Invoke a Makefile with target: all

Make Clean, Invoke a Makefile with target: clean

Terminal: Run Active File In Active Terminal

Tasks: Run Task

Accounts: Manage Trusted Extensions For Account other commands

Add Data Breakpoint at Address

Add Function Breakpoint

Add XHR/fetch Breakpoint

C/C++: Change Configuration Provider...

C/C++: Clear All Code Analysis Problems

C/C++: Disable Error Squiggles

C/C++: Edit Configurations (JSON)

C/C++: Edit Configurations (UI)

hope you'll like, some of the key highlights include:

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JDLS~/JDLS/Rocky9_vscodex.jdl

JDLS~/JDLS/Rocky9_vscodex.jdl Select configured SSH host or enter user@host

+ Add New SSH Host...

+ Add New SSH Host...

Configure SSH Hosts...

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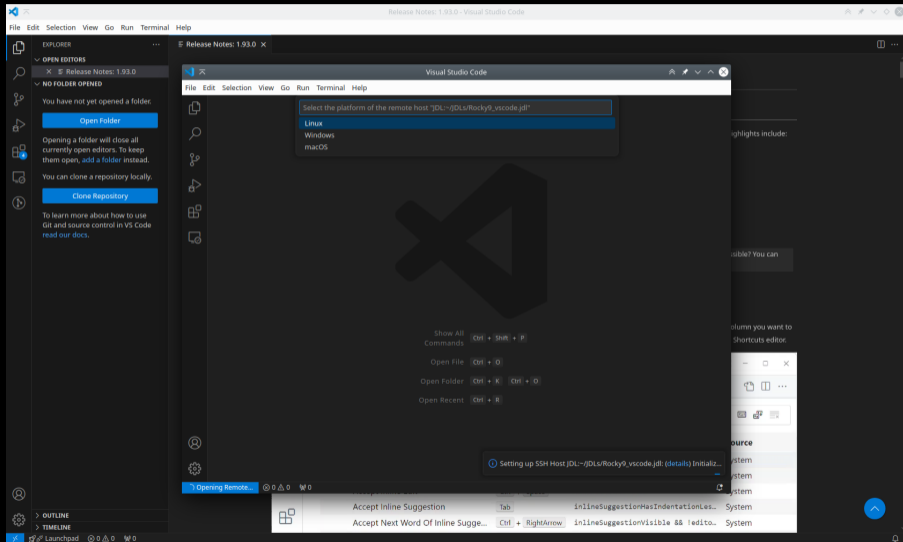
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Accept Next Word Of Inline Sugge...	Ctrl + RightArrow	inlineSuggestionVisible && !edito...	System

Seeing it in action



Seeing it in action

The screenshot displays the Visual Studio Code interface. The main window shows the 'Welcome - Visual Studio Code' page with sections for 'Start', 'Walkthroughs', and 'Recent'. The 'Start' section includes options like 'New File...', 'Open File...', 'Open Folder...', and 'Connect to...'. The 'Walkthroughs' section features 'Get Started with VS Code' and 'Learn the Fundamentals'. The 'Recent' section indicates no recent folders. A terminal window at the bottom shows the output of the 'code' command, including details about the VS Code server installation and execution. The terminal output is as follows:

```
vscodeArch==x64==
bitness==4==
tmpDir==jwd/tmp/run==
platform==linux==
unpackResult==success==
didLocalDownload==0==
downloadTime==880==
installTime==317==
serverStartTime==159==
execServerToken==e4048451-e67b-4fbf-9241-d2dead7177b8==
platformDownloadPath==cli-alpine-x64==
3963a174a68a: end
```

The terminal also shows a notification for 'Downloading VS Code Server...' and a status bar at the bottom with keyboard shortcuts for 'Accept Inline Suggestion' and 'Accept Next Word Of Inline Suggestion'.

Seeing it in action

The screenshot displays the Visual Studio Code interface. The main window shows the 'Welcome' page with options like 'New File...', 'Open File...', 'Open Folder...', 'Clone Git Repository...', and 'Connect to...'. An 'Open Folder' dialog box is open, showing a file explorer view with the following contents:

- /jwd/
- ..
- ..condor_ssh_to_job_1
- ..ssh
- ..vscode-server
- scratch
- tmp
- var_tmp

Below the dialog box, there are two buttons: 'OK' and 'Show Local'. The 'Welcome' page also features a 'Get Started with VS Code' button and a 'Learn the Fundamentals' button. At the bottom, the terminal output shows the following information:

```
vscodeArch==x64==
bitness==64==
tmpDir==/jwd/tmp/run==
platform==linux==
unpackResult==success==
didLocalDownload==0==
downloadTime==880==
installTime==317==
serverStartTime==159==
execServerToken==e4848451-e67b-4fbf-9241-d2dead7177b8==
platformDownloadPath==cli-alpine-x64==
3963a174a68a: end
```



Seeing it in action

The screenshot shows the Visual Studio Code interface with the Jupyter extension installed. The left sidebar displays a list of extensions related to Jupyter, including 'Jupyter', 'Jupyter Keymap', 'Jupyter Slide Show', 'Jupyter Cell Tags', 'Jupyter Notebook...', 'Jupyter (ide)...', 'Jupyter Pow...', 'VS Code Jup...', 'jupyter-note...', 'Jupyter Theme', and 'My Jupyter N...'. The main editor area shows the 'Welcome' page for the Jupyter extension, which provides instructions on how to create a new Jupyter notebook. A terminal window at the bottom shows the output of the 'jupyter' command, and a notification prompts the user to install the recommended Python extension.

EXTENSIONS: MARKETPLACE

- Jupyter** (58ms) - Jupyter notebook support... - Microsoft
- Jupyter Keymap** - Jupyter keymap for notab... - Microsoft
- Jupyter Slide Show** - Jupyter Slide Show suppor... - Microsoft
- Jupyter Cell Tags** - Jupyter Cell Tags support f... - Microsoft
- Jupyter Notebook...** (12ms) - Renderers for Jupyter Not... - Microsoft
- Jupyter (ide)...** (805K) (3.5) - Data Science with Jupyter... - Don Jayamane
- Jupyter Pow...** (409K) (4.5) - Experimental features for... - Microsoft
- VS Code Jup...** (62K) (3.5) - An easy to use extension f... - jithurjacob
- jupyter-note...** (137K) (1) - Runs jupyter notebooks in... - Sam Helms
- Jupyter Theme** (52K) (5) - A colour theme based ara... - SamCoding
- My Jupyter N...** (80K) (2.5) - My Jupyter Notebook Prev... - colinfang
- Jupyter TOC** (28K) (5) - Generate table of conten... - valj4thm

Welcome

Get Started with Jupyter Notebooks

Your first steps to set up a Jupyter project with all the powerful tools and features that the Jupyter Extension has to offer!

- Create or open a Jupyter Notebook**

Right click in the file explorer and create a new file with an `.ipynb` extension. Or, open the **Command Palette** and run the command

Create: New Jupyter Notebook.

Create New Jupyter Notebook

If you have an existing project, you can also open a folder and/or clone a project from GitHub: clone a Git repository.
- Select a Jupyter kernel
- Explore data and debug

TERMINAL

```
vscodeArch=x64==
bitness==64==
tmpDir=/tmp/run==
platform=linux==
unpackResult===
didLocalDownload==0==
downloadTime===
installTime===
serverStartTime==168==
execServerToken==f0ed654b-14d1-4f68-93b5-a5e8616ec3b3==
platformDownloadPath==cli.alpine-x64==
4c87c84bedbe: end
```

Notification: Do you want to install the recommended 'Python' extension for the Python language? **Install** Show Recommendations

Seeing it in action

The screenshot displays the Visual Studio Code interface with the following components:

- Left Panel (Extensions Marketplace):** Lists various Jupyter-related extensions such as 'Jupyter', 'Jupyter Keymap', 'Jupyter Slide Show', 'Jupyter Cell Tags', 'Jupyter Notebook...', 'Jupyter (ide...', 'Jupyter Pow...', 'VS Code Jup...', 'jupyter-note...', 'Jupyter Theme', and 'My Jupyter N...'. Each entry includes a rating and an 'Install' button.
- Center Panel (Kernel Selection):** A 'Select Kernel' dialog box is open, showing a search bar and a list of options: 'Python Environments...', 'Jupyter Kernel...', and 'Existing Jupyter Server...'. The 'Python Environments...' option is selected.
- Bottom Panel (Terminal):** A terminal window shows the output of the 'install-python' command. The output includes system information and installation progress:


```
vscodeArch==x64==
bitness==64==
tmpDir==/tmp/run==
platform==linux==
unpackResult==
didLocalDownload==0==
downloadTime==
installTime==
serverStartTime==168==
execServerToken==f0ed654b-14d1-4f68-93b5-a5e8616ec3b3==
platformDownloadPath==cli-alpine-x64==
4c87c84bedbe: end
```
- Bottom Right (Notification):** A notification bubble asks: 'Do you want to install the recommended "Python" extension from Microsoft for the Python language?' with 'Install' and 'Show Recommendations' buttons.



Seeing it in action

The screenshot shows the Visual Studio Code interface with an open Jupyter notebook. The left sidebar displays the Extensions Marketplace with several Jupyter-related extensions. The main editor area shows a 'Select a Python Environment' dialog box with the following options:

- + Create Python Environment
- ★ Python 3.11.7 (Recommended) - Global Env
- Python 3.11.7 (usr/bin/python3.11)
- Python 3.9.18 (bin/python3)
- Python 3.9.18 (usr/bin/python3)

The terminal window at the bottom shows the output of the installation process:

```
vscodeArch==x64==
bitness==64==
tmpDir==/tmp/run==
platform==linux==
unpackResult==success==
didLocalDownload==0==
downloadTime==546==
installTime==269==
serverStartTime==157==
execServerToken==28dcdfe-2f30-4a0f-9587-7b93afaf64e4==
platformDownloadPath==cli.alpine-x64==
f876199542a9: end
```

A notification dialog box in the bottom right corner asks: "Do you want to install the recommended 'Python' extension from Microsoft for the Python language?" with "Install" and "Show Recommendations" buttons.



Seeing it in action

The screenshot displays the Visual Studio Code interface with an untitled Jupyter notebook open. The left sidebar shows the 'EXTENSIONS' view with several installed and recommended extensions, including 'Jupyter Keymap', 'Remote - SSH', 'Remote Explorer', 'C/C++', 'Clang-Format', 'CMake', 'Docker', and 'GitHub Copilot'. The main editor area shows a Jupyter notebook cell with the following code:

```
442
[1] ✓ 0.05
...
6
```

The bottom panel shows the 'TERMINAL' view with the following output:

```
vscodeArch=x64==
bitness==64==
tmpDir=/jwd/tmp/run==
platform=linux==
unpackResult==success==
didLocalDownload==0==
downloadTime==546==
installTime==269==
serverStartTime==157==
execServerToken==28dccdfe-2f30-4a0f-9587-7b93afafb4e4==
platformDownloadPath==cli.alpine-x64==
f876199542a9: end
```

A notification dialog is visible in the bottom right corner, asking: "Do you want to install the recommended 'Python' extension from Microsoft for the Python language?" with 'Install' and 'Show Recommendations' buttons.



Seeing it in action

The screenshot displays the Visual Studio Code interface. On the left, the 'File' menu is open, listing various actions such as 'New Text File', 'Open File...', 'Save', and 'Exit'. The main editor area shows a Jupyter Notebook with a code cell containing the number '4+2' and a terminal window below it. The terminal window displays the output of a Jupyter kernel starting up, including details like 'codeArch=x64', 'platform=linux', and 'serverStartTime=157'. A notification dialog in the bottom right corner asks, 'Do you want to install the recommended Python extension from Microsoft for the Python language?' with 'Install' and 'Show Recommendations' buttons.

```
codeArch=x64==
tiness=64==
pDir=/jwd/tmp/run==
atform=linux==
packResult==success==
dLocalDownload==0==
wnLoadTime==346==
s:allTime==269==
serverStartTime==157==
execServerToken==28dcccfe-2f30-4a0f-9587-7b93afafb4e4==
platformDownloadPath==cli.alpine-x64==
f876199542a9: end
```



Seeing it in action

The screenshot displays the Visual Studio Code interface. On the left, the 'File' menu is open, listing various actions such as 'New Text File', 'Open File...', 'Save', and 'Close Editor'. The main editor area shows a Jupyter Notebook with a code cell containing the number '4+2' and a terminal window below it displaying the output '6'. The terminal window also shows the execution of a command to install the Python extension, with output indicating a successful download and installation. A notification dialog is visible in the bottom right corner, asking if the user wants to install the recommended Python extension from Microsoft.

```
codeArch=x64==
tiness=64==
oDir=/jwd/tmp/run==
atform=linux==
packResult==success==
dLocalDownload=0==
unLoadTime==546==
sTallTime==269==
serverStartTime==157==
execServerToken==28dcccfe-2f30-4a0f-9587-7b93afafb4e4==
platformDownloadPath==cli.alpine-x64==
f876199542a9: end
```

Do you want to install the recommended 'Python' extension from Microsoft for the Python language?

[Install](#) [Show Recommendations](#)



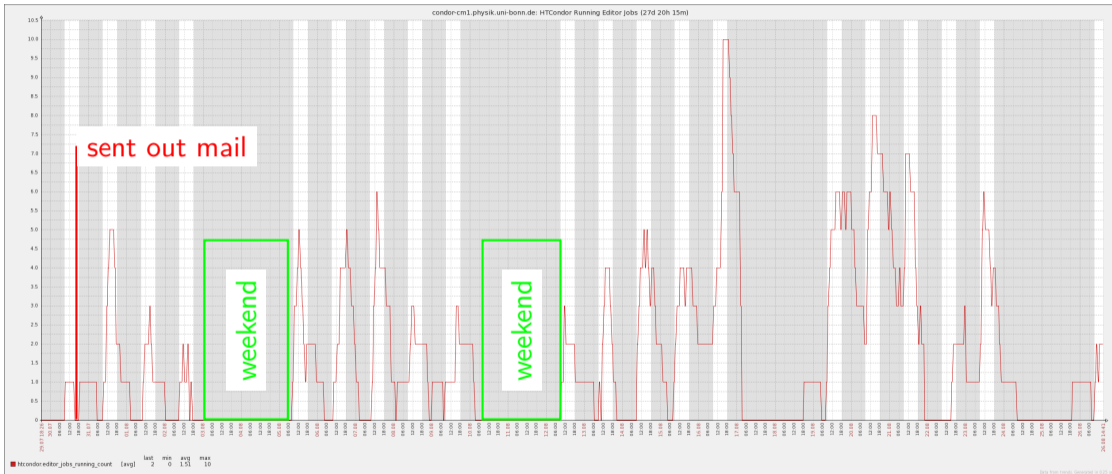
Known issues / caveats

- Since the jobs are not actual interactive jobs, they will not terminate when exiting VS Code
- Users can still place their code on the cluster's file system, causing degraded performance
- Users need to take active care of securing code changes, the job's HOME (i.e. working directory) is not persistent
- Custom SSH configs can cause issues, see this [upstream issue](#)
- Microsoft might push automatic updates resulting in the need for a different config
 - Already observed with an update on August 8th

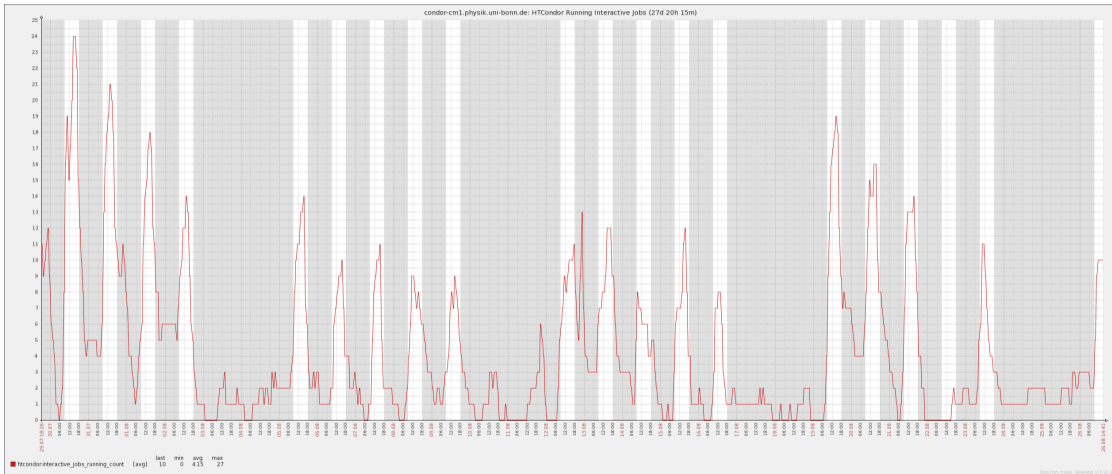
Feedback and monitoring

- Quite positive feedback by users
- Some hiccups during first setups, resulted in extended FAQs / Troubleshooting notes
- Well received after rolling this out into production
- Jobs run within a new job flavor for easier monitoring
 - Easier monitoring with dedicated job flavor
 - Allows us to set some defaults and enforce limits for these jobs

Feedback and monitoring – Editing jobs



Feedback and monitoring – All interactive jobs



Conclusions

- 'Interactive first' approach works very well for us!
- Editing jobs via VS Code seem to be a nice addition to this approach
- You can make use of our VS Code integration in federated environments
- Code for custom `SSH` executable is publicly available on [GitHub](#)

Thank you!

Thank you
for your attention!

