Vertexing update

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FCC Physics Performance

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OUTLINE

- **Vertex fitting**
  - **Functionality**
  - **Examples**
- **Adding neutrals**
  - **Examples**

Introduction

- Basic features of vertex fitting package
  - Fully contained in 3 classes (included in DELPHES):
    - TrkUtil, VertexFit, VertexMore
    - Only dependencies are the ROOT libraries
  - Functionality:
    - Vertex fit from list of track parameters and covariance matrices
      - Tracks can be added or removed incrementally from fit
    - Can include external vertex constraint (e.g. beam spot)
    - Re-calculation of track parameters and momenta after fit with associated error matrices
    - Mass constraints can be applied to improve resolution
    - Charged vertex can be treated as track to be used to fit chain decays
    - NOW CAN ALSO USE NEUTRAL VERTICES IN CHAIN DECAYS

Vertex fit note

- Note available describing methods and use

A vertex fitting package

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Vertex fit (no steering)

- Used to get first estimate of vertex position

$$S = W^{-1} = \frac{\partial \vec{x}}{\partial \vec{\alpha}} C \left(\frac{\partial \vec{x}}{\partial \vec{\alpha}} \right)^t = ACA^t$$

Position error

where C is the covariance matrix of the track parameters $\vec{\alpha}$. The χ^2 to minimize is the following:

$$\chi^2 = \sum_{i=1}^{N} (\vec{x}(s_i;\vec{\alpha}_i) - \vec{x}_V)^t W_i (\vec{x}(s_i;\vec{\alpha}_i) - \vec{x}_V) \quad (1)$$

$$\vec{x}_V = (\sum_{i=1}^{N} D_i)^{-1} (\sum_{i=1}^{N} D_i \vec{x}_i^0) = D^{-1} (\sum_{i=1}^{N} D_i \vec{x}_i^0)$$

where:

$$D_i = W_i - W_i \frac{\vec{a}_i \vec{a}_i^t}{a_i} W_i$$

The error matrix on $\vec{x}_V$ is obtained by error propagation on the $\vec{x}_i^0$:

$$Cov(\vec{x}_V) = D^{-1} (\sum_{i=1}^{N} D_i W_i^{-1} D_i) D^{-1}$$

$$\vec{a}_i = \frac{\partial \vec{x}(\vec{\alpha}_i, s_i)}{\partial s_i}$$

$$a_i = \vec{a}_i^t W_i \vec{a}_i$$

Vertex Fit (w/ steering)

- Used to get full vertex information

$$\chi^2 = \sum_{i=1}^{N} (\vec{\alpha}_i - \vec{\alpha}_i^0)^t C_i^{-1} (\vec{\alpha}_i - \vec{\alpha}_i^0) + 2(\vec{x}(s_i, \vec{\alpha}_i) - \vec{x}_V)^t \vec{\lambda}_i \}$$

  - Solution very similar to no steering version

$$\vec{x}_V = \left(\sum_{i=1}^{N} D_i \right)^{-1} \left(\sum_{i=1}^{N} D_i (\vec{x}_i^0 + A_i \, \delta\vec{\alpha}_i^0) \right) = D^{-1} \left(\sum_{i=1}^{N} D_i (\vec{x}_i^0 + A_i \, \delta\vec{\alpha}_i^0) \right)$$

$$\begin{aligned} C_V = Cov(\vec{x}_V) &= D^{-1} \left(\sum_{ij} D_i A_i < \delta\vec{\alpha}_i^0 \delta\vec{\alpha}_j^{0t} > A_i^t D_j \right) D^{-1} \\ &= D^{-1} \left(\sum_i D_i W_i^{-1} D_i \right) D^{-1} \end{aligned}$$

Vertex Fit (w/ steering)

- Get updated parameters and their errors

$$\begin{aligned}\vec{\alpha}_i &= \vec{\alpha}_i^0 - C_i\, A_i^t \vec{\lambda}_i \\ &= \vec{\alpha}_i^0 - C_i\, A_i^t D_i \sum_{k=1}^{N} (I\delta_{ik} - D^{-1} D_k)(\vec{x}_k^0 + A_k\, \delta\vec{\alpha}_k^0)\end{aligned}$$

$$M_k^i = \frac{\partial \vec{\alpha}_i}{\partial \vec{\alpha}_k^0}$$

$$< \delta\vec{\alpha}_i \delta\vec{\alpha}_j^{\,t} >= \sum_{k=1}^{N} M_k^i < \delta\vec{\alpha}_i^0 \delta\vec{\alpha}_j^{0\,t} > M_k^{j\,t} = \sum_{k=1}^{N} M_k^i C_k (M_k^j)^t$$

- From this derive momenta at vertex, vertex track parameters and their covariance matices

Example code

- Basic vertexing from list of tracks
  - pr = list of track parameters
  - cv = list of associated covariance matrices

```
VertexFit* Vfit = new VertexFit(Ntr, pr, cv);
```

  - Many info available from Vtx pointer

```
TVectorD XvFit = Vfit->GetVtx();
TMatrixDSym XvCov = Vfit->GetVtxCov();
Int_t Ntr  = Vfit->GetNtrk();
Double_t Chi2 = Vfit->GetVtxChi2();
```

```
TVectorD NewPar = Vfit->GetNewPar(i);
TMatrixDSym ParCov = Vfit->GetNewCov(i);
```

  - Add exernal vertex constraint (useful for primary vertex find)

```
Vfit->AddVtxConstraint(xpvc, covpvc);
```

Additional info

- Additional functionality provided by VertexMore
  - Pass vertex pointer to Vertex more (select mm or meters)

```
Bool_t Mm = kTRUE;
VertexMore* Vmore = new VertexMore(Vfit, Mm);
```

  - Extract additional information (e.g. track momentum):

```
TVector3 pRec = Vmore->GetMomentum(i);
TMatrixDSym pCov = Vmore->GetMomentumC(i);
```

  - Additional info Vertex total momentum and error matrix, vertex track parameters

Primary vertex finder ($Z \rightarrow b\bar{b}$)

- First skim: compare with external estimate

```
Double_t MaxChi2 = 9.;
for (Int_t n = 0; n < NtrG; n++) {
     PrSk[0] = new TVectorD(*pr[n]);
     CvSk[0] = new TMatrixDSym(*cv[n]);
     // Vertex fit one track at a time
     VertexFit* Vskim = new VertexFit(1,PrSk, CvSk);
     // with external constraint
     Vskim->AddVtxConstraint(xpvc, covpvc);
     Double_t Chi2One = Vskim->GetVtxChi2();
     // Select depending on Chi2
     if (Chi2One < MaxChi2) {
       nSkimmed[nSkim] = n;
       nSkim++;}
}
```

- Second skim: remove large Chi2 tracks
  - Fit 1st skim

```
for (Int_t n = 0; n < nSkim; n++) {
     PrFit[n] = new TVectorD(*pr[nSkimmed[n]]);
     CvFit[n] = new TMatrixDSym(*cv[nSkimmed[n]]);}
// Setup vertex fit
VertexFit* Vtx = new VertexFit(nSkim, PrFit, CvFit);
// add Constraint
Vtx->AddVtxConstraint(xpvc, covpvc);
```

  - Remove large Chi2 tracks

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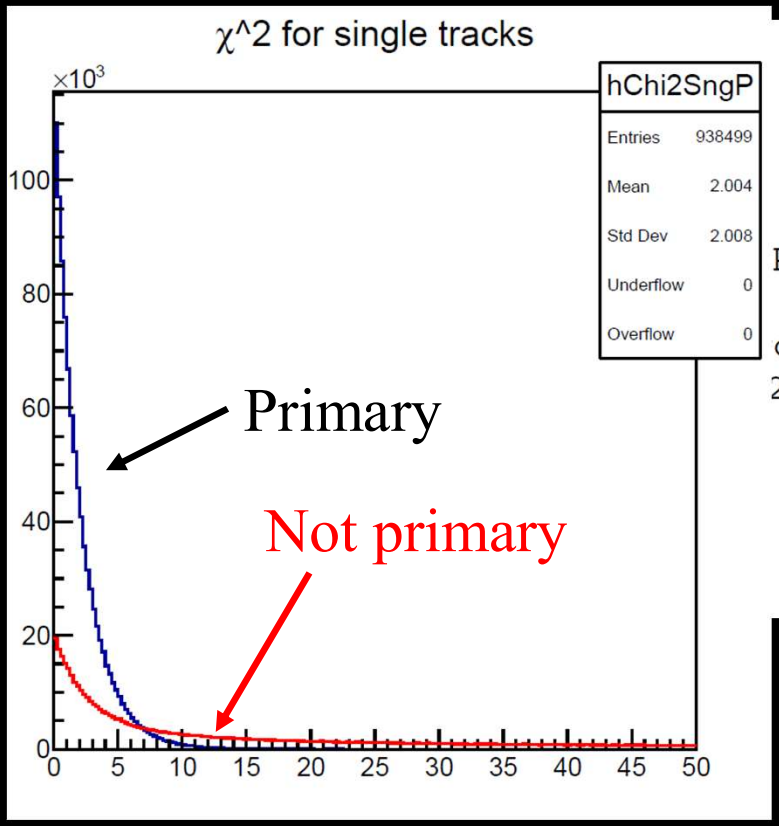
for (Int_t n = 0; n < nSkim; n++) {
     PrFit[n] = new TVectorD(*pr[nSkimmed[n]]);
     CvFit[n] = new TMatrixDSym(*cv[nSkimmed[n]]);}
// Setup vertex fit
VertexFit* Vtx = new VertexFit(nSkim, PrFit, CvFit);
// add Constraint
Vtx->AddVtxConstraint(xpvc, covpvc);
```

```
while (!Done) {
   // Find largest Chi2 contribution
   TVectorD Chi2List = Vtx->GetVtxChi2List(); // Contributions to Chi2
   Chi2L = Chi2List.GetMatrixArray();
   Int_t iMax = TMath::LocMax(Nfound, Chi2L);
   Double_t Chi2Mx = Chi2L[iMax]; // Largest Chi2 contribution
   if (Chi2Mx > MaxChi2Fit && Nfound > 1) {
       // Remove bad track
       Vtx->RemoveTrk(iMax);
       Nfound--;}
   else {Done = kTRUE;}
}
```

Primary vertex finder ($Z \rightarrow b\bar{b}$)

- First skim: compare with external estimate




```
PrSk, CvSk);

c);
2();
```

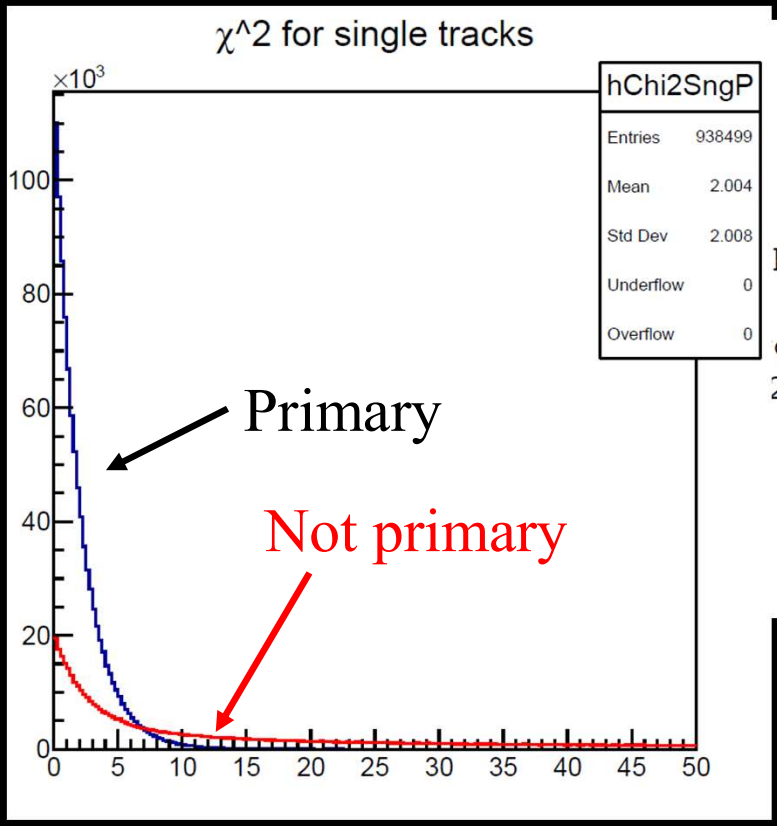
- Second skim: remove large Chi2 tracks
  - Fit 1st skim

```
for (Int_t n = 0; n < nSkim; n++) {
     PrFit[n] = new TVectorD(*pr[nSkimmed[n]]);
     CvFit[n] = new TMatrixDSym(*cv[nSkimmed[n]]);}
// Setup vertex fit
VertexFit* Vtx = new VertexFit(nSkim, PrFit, CvFit);
// add Constraint
Vtx->AddVtxConstraint(xpvc, covpvc);
```

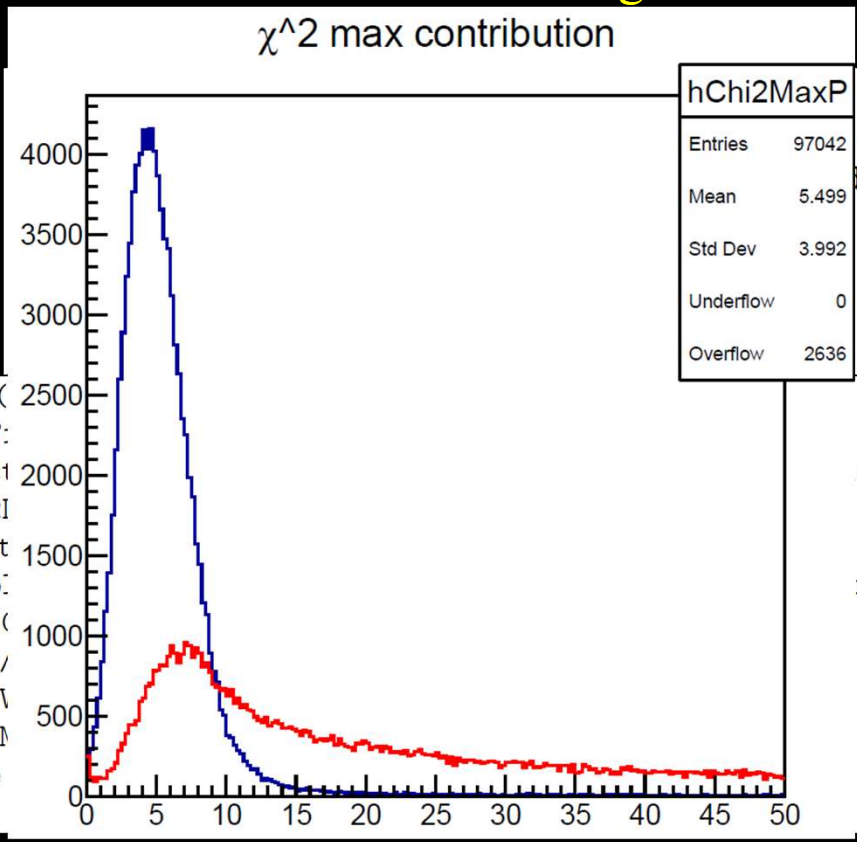
```
while (!Done) {
   // Find largest Chi2 contribution
   TVectorD Chi2List = Vtx->GetVtxChi2List(); // Contributions to Chi2
   Chi2L = Chi2List.GetMatrixArray();
   Int_t iMax = TMath::LocMax(Nfound, Chi2L);
   Double_t Chi2Mx = Chi2L[iMax]; // Largest Chi2 contribution
   if (Chi2Mx > MaxChi2Fit && Nfound > 1) {
       // Remove bad track
       Vtx->RemoveTrk(iMax);
       Nfound--;}
   else {Done = kTRUE;}
}
```

Primary vertex finder ($Z \rightarrow b\bar{b}$)

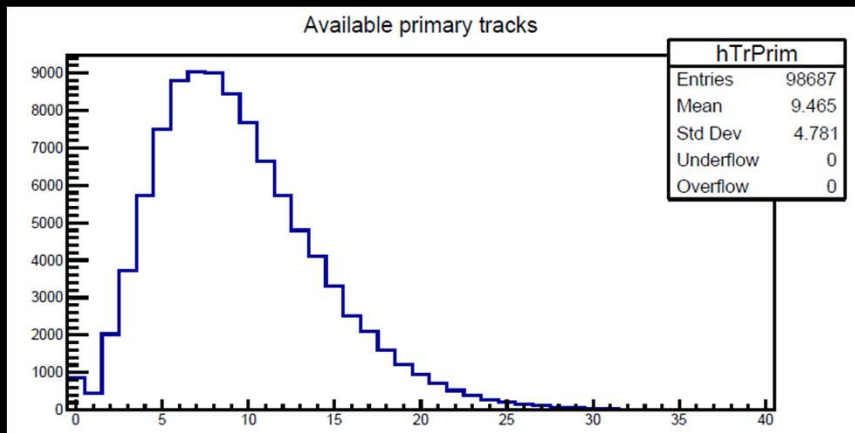
- First skim: compare with external estimate

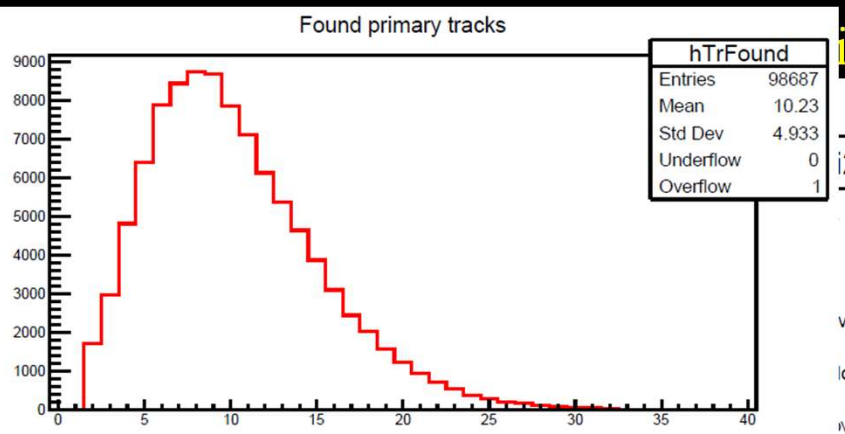


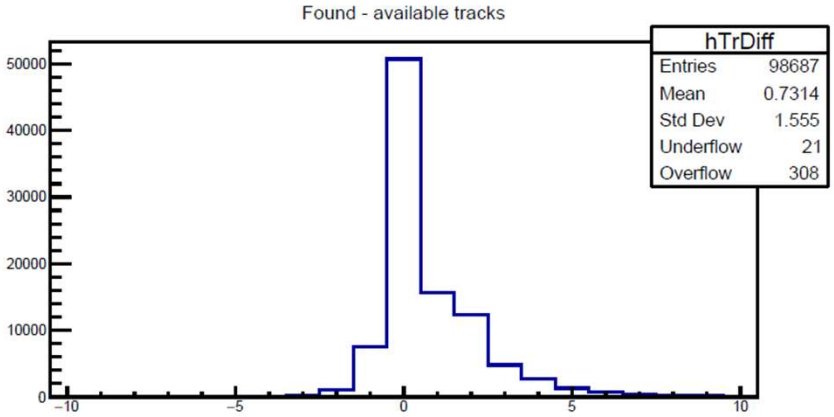
- Second skim: remove large Chi2 tracks



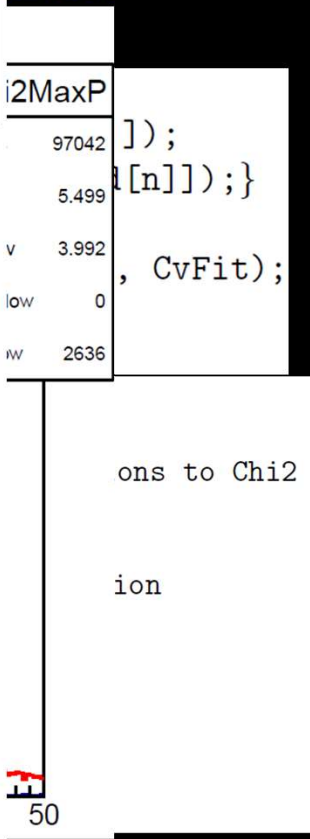
Primary vertex finder ($Z \rightarrow b\bar{b}$)



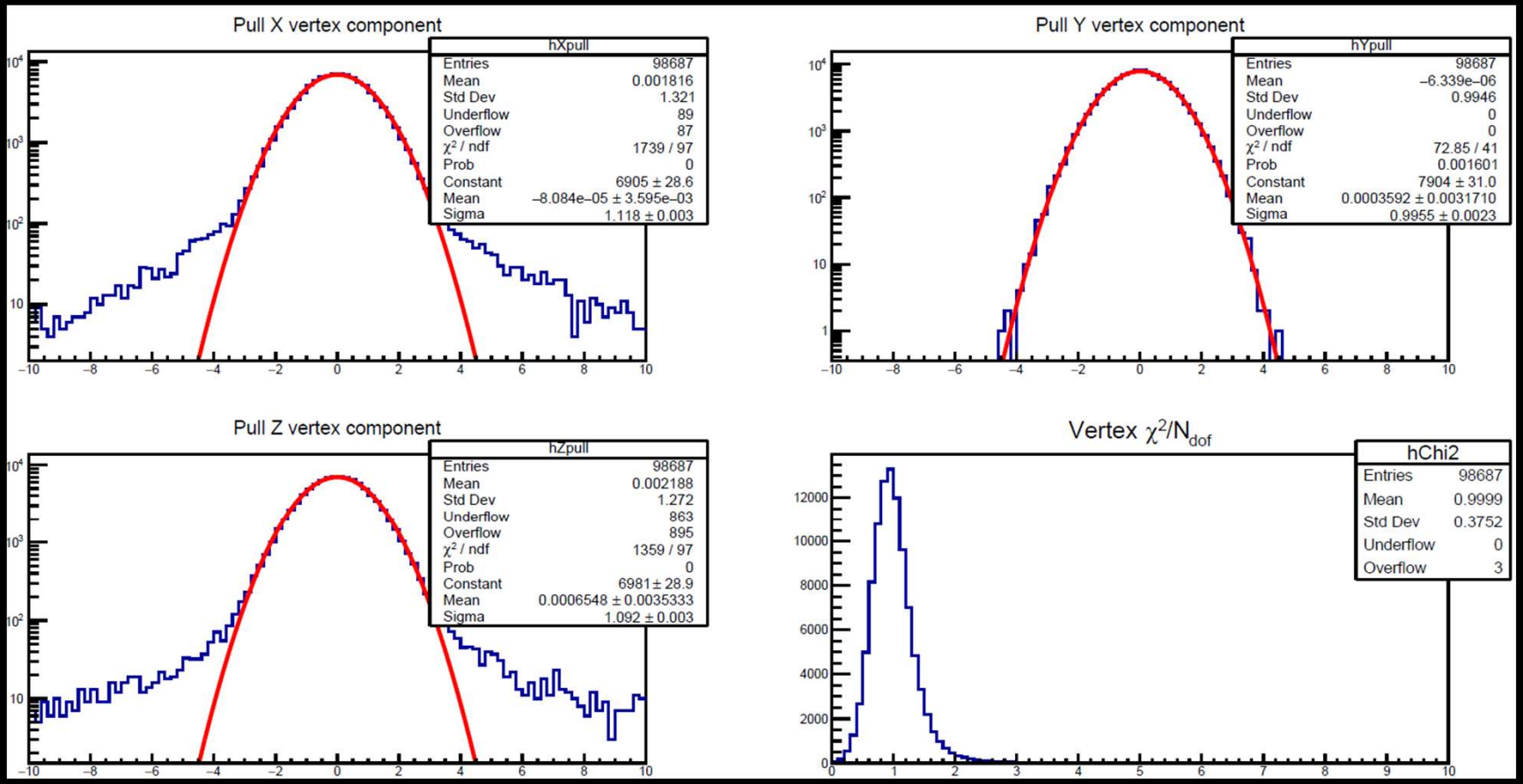




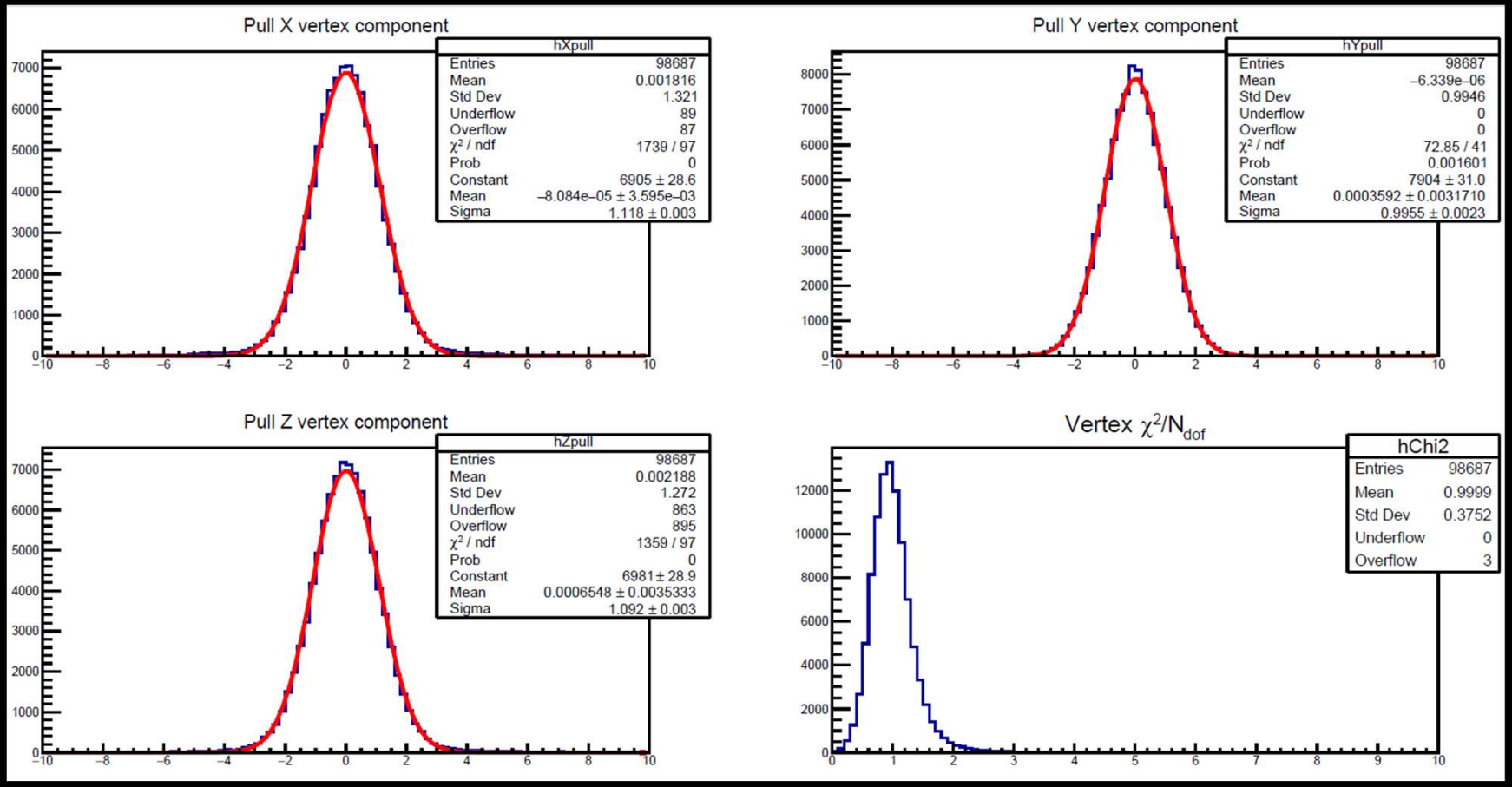
i2 tracks



Primary vertex finder pulls



Primary vertex finder pulls



Example Bs→Ds π

- Use Ds vertex track and pion track to vertex Bs
  - Fit Ds → K K π

```
// Fit Ds vertex
VertexFit* vDs = new VertexFit(nDsT, tDsPar, tDsCov);
Double_t DsChi2 = vDs->GetVtxChi2();            // Ds fit Chi2
// More fitting
Bool_t Units = kTRUE;              // Set to mm
VertexMore* VMDs = new VertexMore(vDs,Units);
```

  - Fit Bs

```
tBsPar[0] = new TVectorD(par);                  // Bs pion
tBsCov[0] = new TMatrixDSym(cov);
tBsPar[1] = new TVectorD(VMDs->GetVpar());      // Ds from previous fit
tBsCov[1] = new TMatrixDSym(VMDs->GetVcov());
//
// Fit Bs vertex
VertexFit* vBs = new VertexFit(nBsT, tBsPar, tBsCov);
```

Handling neutrals

- Tell VertexFit which tracks are neutral with additional Bool array (T = charged, F = neutral) ---- Example B_0 → KsKs

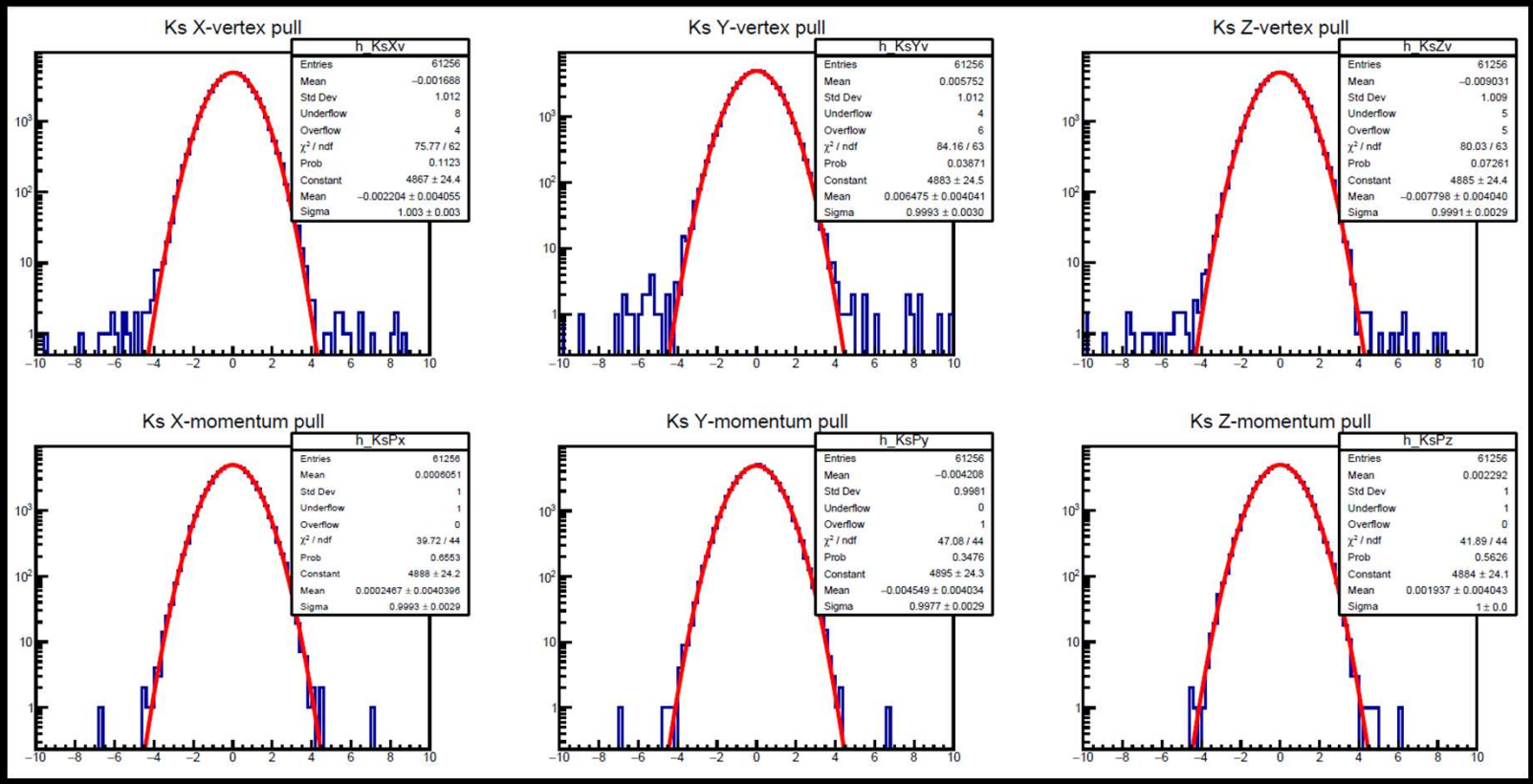
```
// Fit 1st Ks vertex
VertexFit* vKs1 = new VertexFit(nKsT, tKs1Par, tKs1Cov);
VertexMore* VMKs1 = new VertexMore(vKs1,Units);
// Fit 2nd Ks vertex
VertexFit* vKs2 = new VertexFit(nKsT, tKs2Par, tKs2Cov);
VertexMore* VMKs2 = new VertexMore(vKs2,Units);
// Load B0 tracks
TVectorD* tB0Par[nB0T];
TMatrixDSym* tB0Cov[nB0T];
tB0Par[0] = new TVectorD(VMKs1->GetVpar());     // 1st Ks from previous fit
tB0Cov[0] = new TMatrixDSym(VMKs1->GetVcov());
tB0Par[1] = new TVectorD(VMKs2->GetVpar());     // 2nd Ks from previous fit
tB0Cov[1] = new TMatrixDSym(VMKs2->GetVcov());
//
// Fit B0 vertex
Bool_t Charged[nB0T] = {kFALSE, kFALSE};
VertexFit* vB0 = new VertexFit(nB0T, tB0Par, tB0Cov, Charged);
```

B_0 → Ks Ks results

- Some problems previously seen now resolved

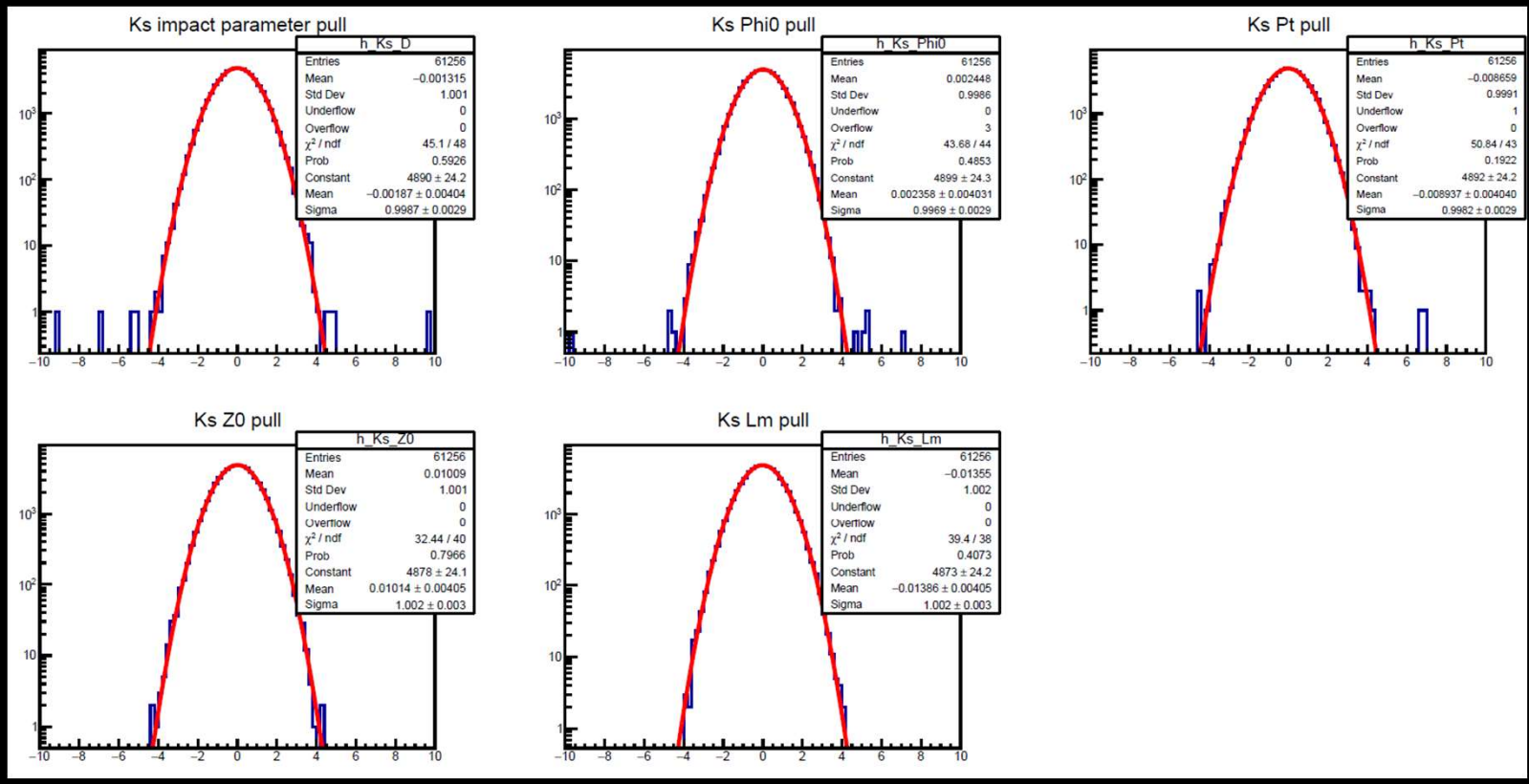
B_0 → Ks Ks results

- Ks vertex:



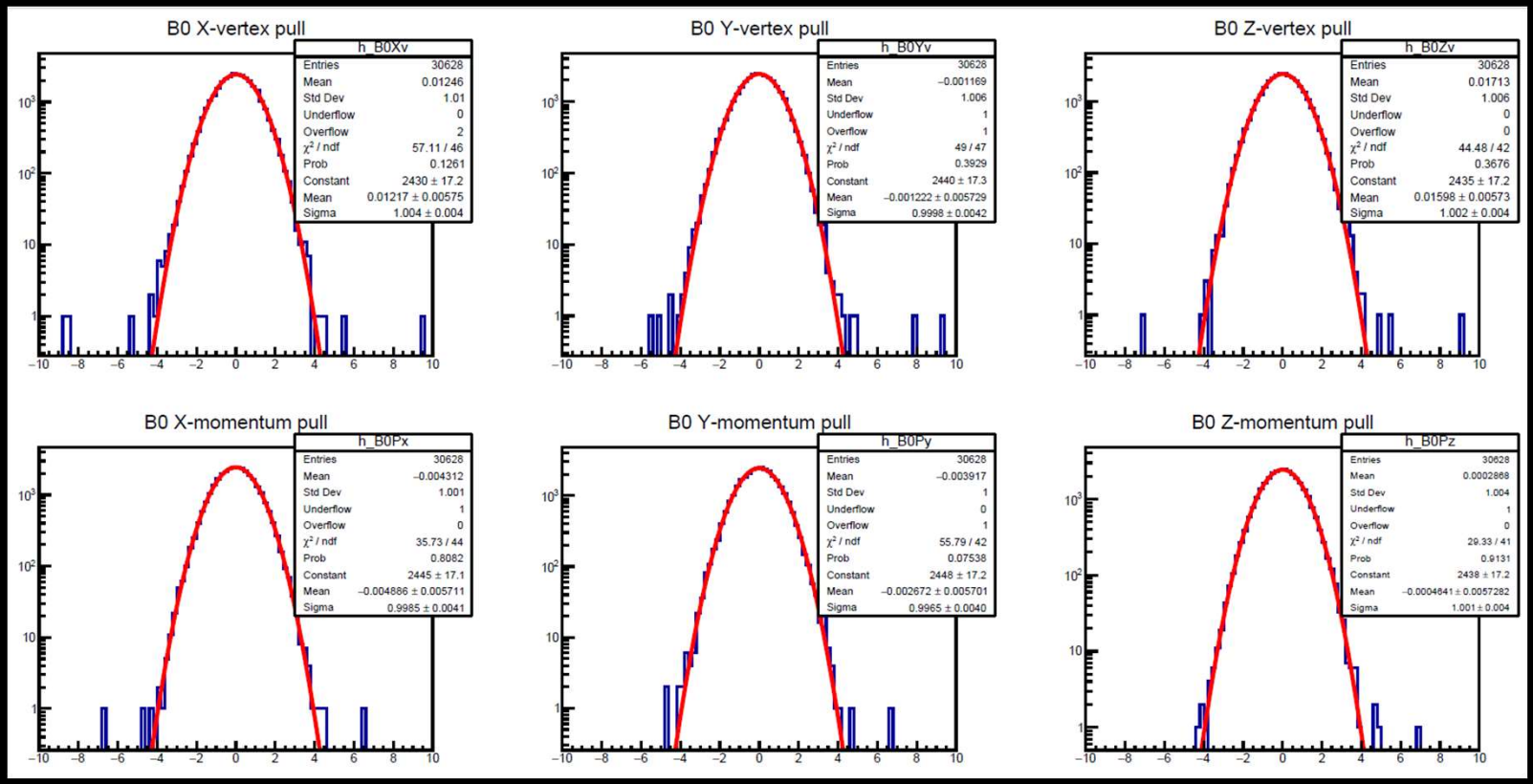
B_0 → Ks Ks results

- Ks parameters:



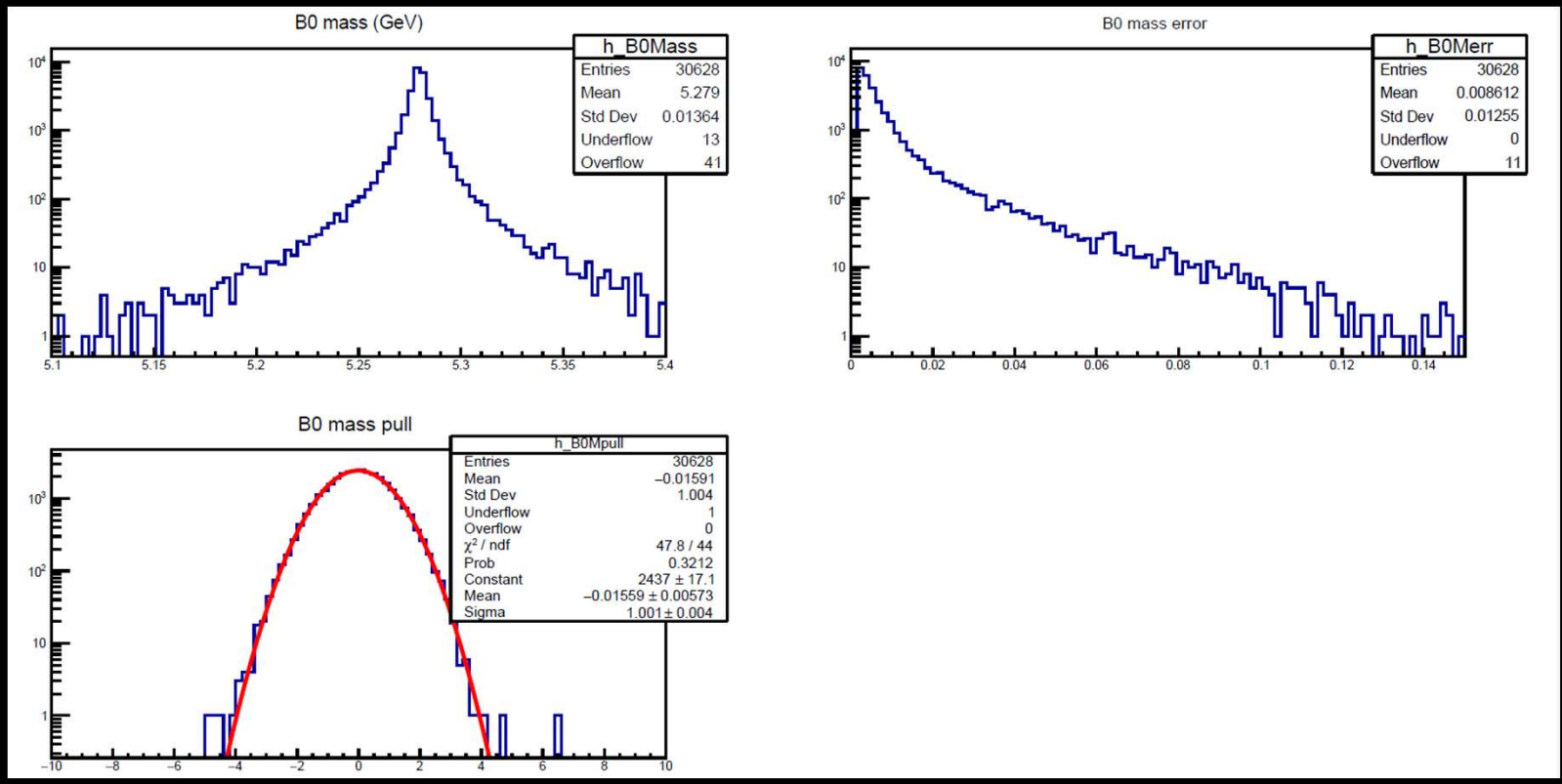
B_0 → Ks Ks results

❖ B_0 Vertex:



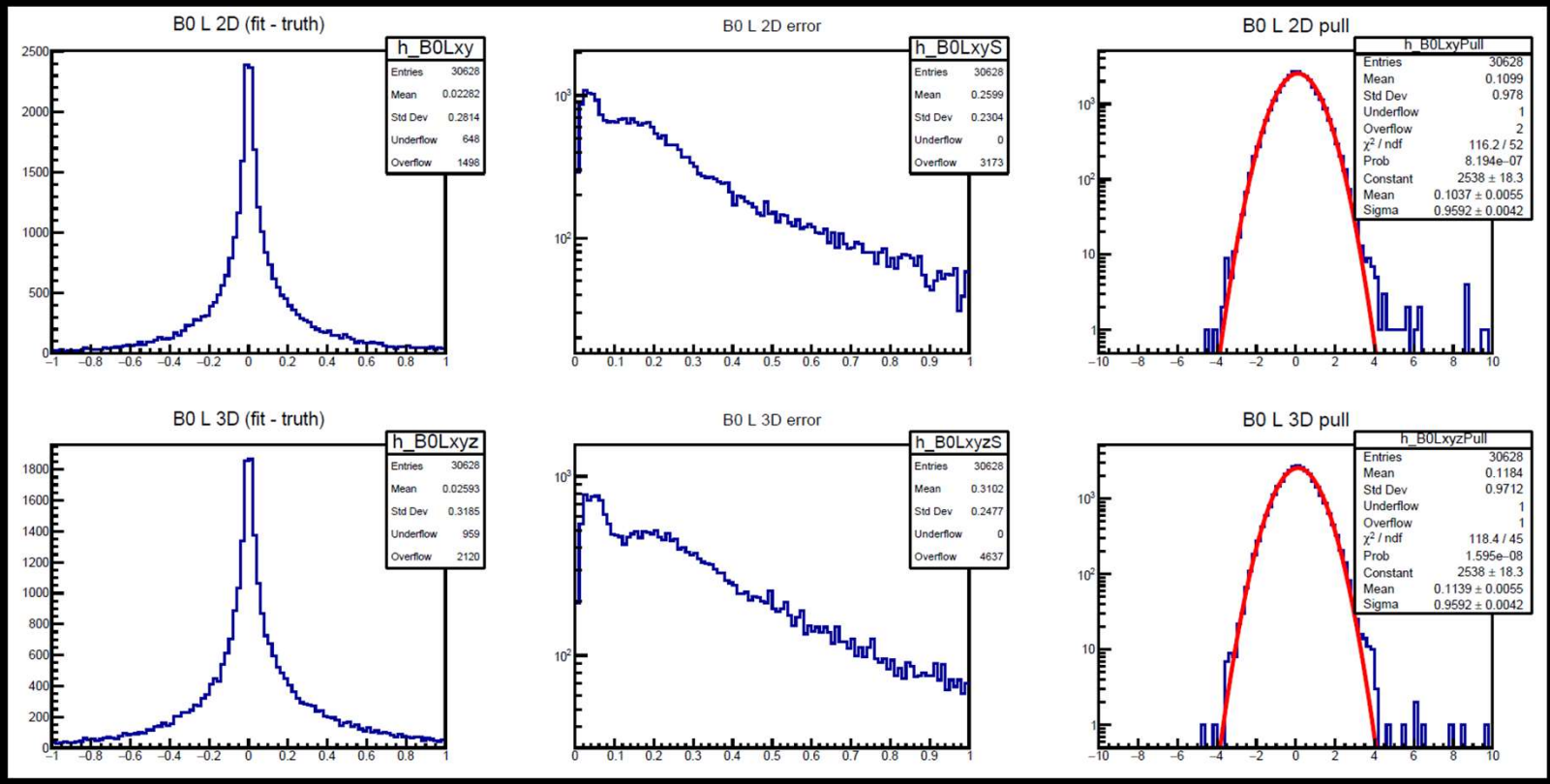
B_0 → Ks Ks results

- B_0 mass:



B_0 → Ks Ks results

- B_0 flight:



Summary

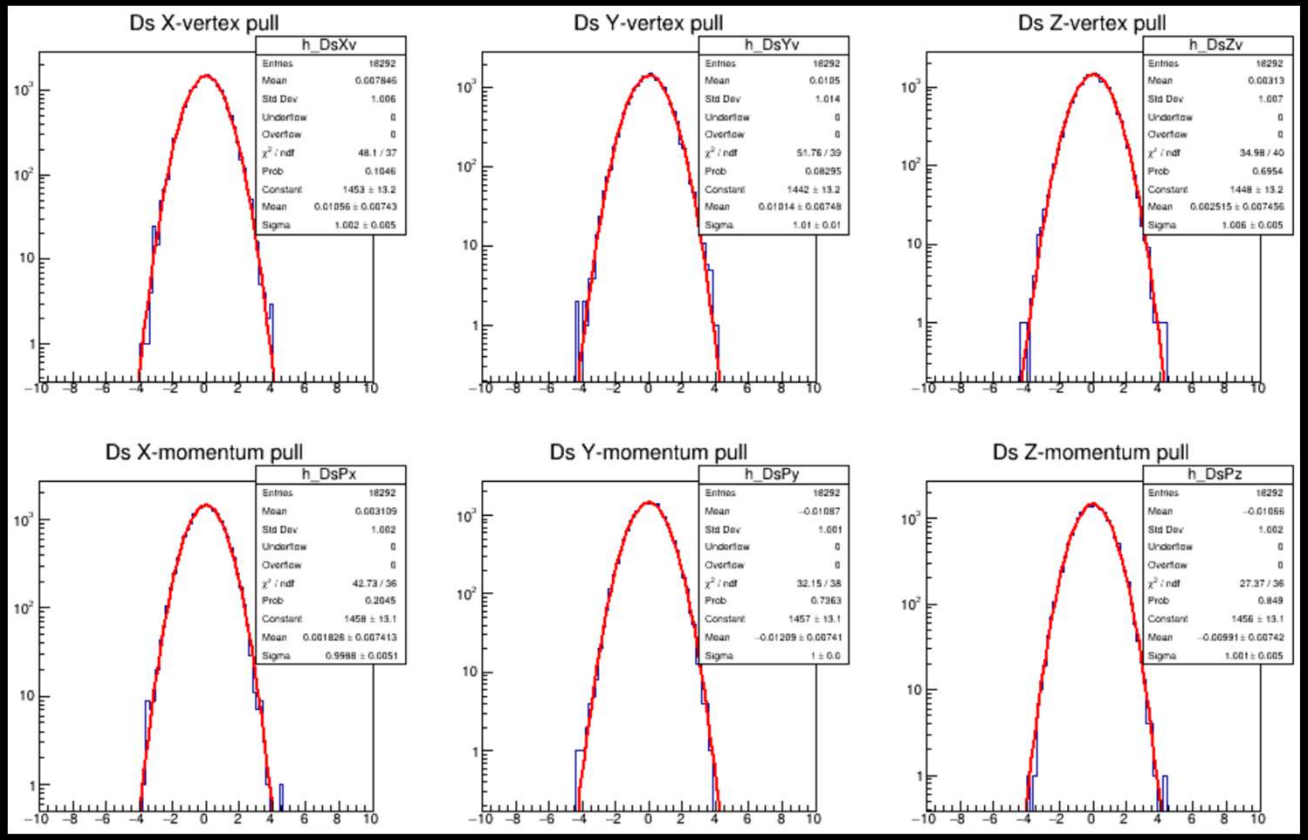
- Complete standalone vertexing package now allows fitting of any decay chain
  - Not connected to DELPHES
  - Can use with any track reconstruction based on helices/lines
    - Easily expandable to additional track parameterizations
- Method and usage fully documented in FCC note

- WARNING:
  - B field is set inside VertexMore at present. Should find a better way to pass it. It's a single line, but one must be careful if using this code with B ≠ 2.

Additional slides

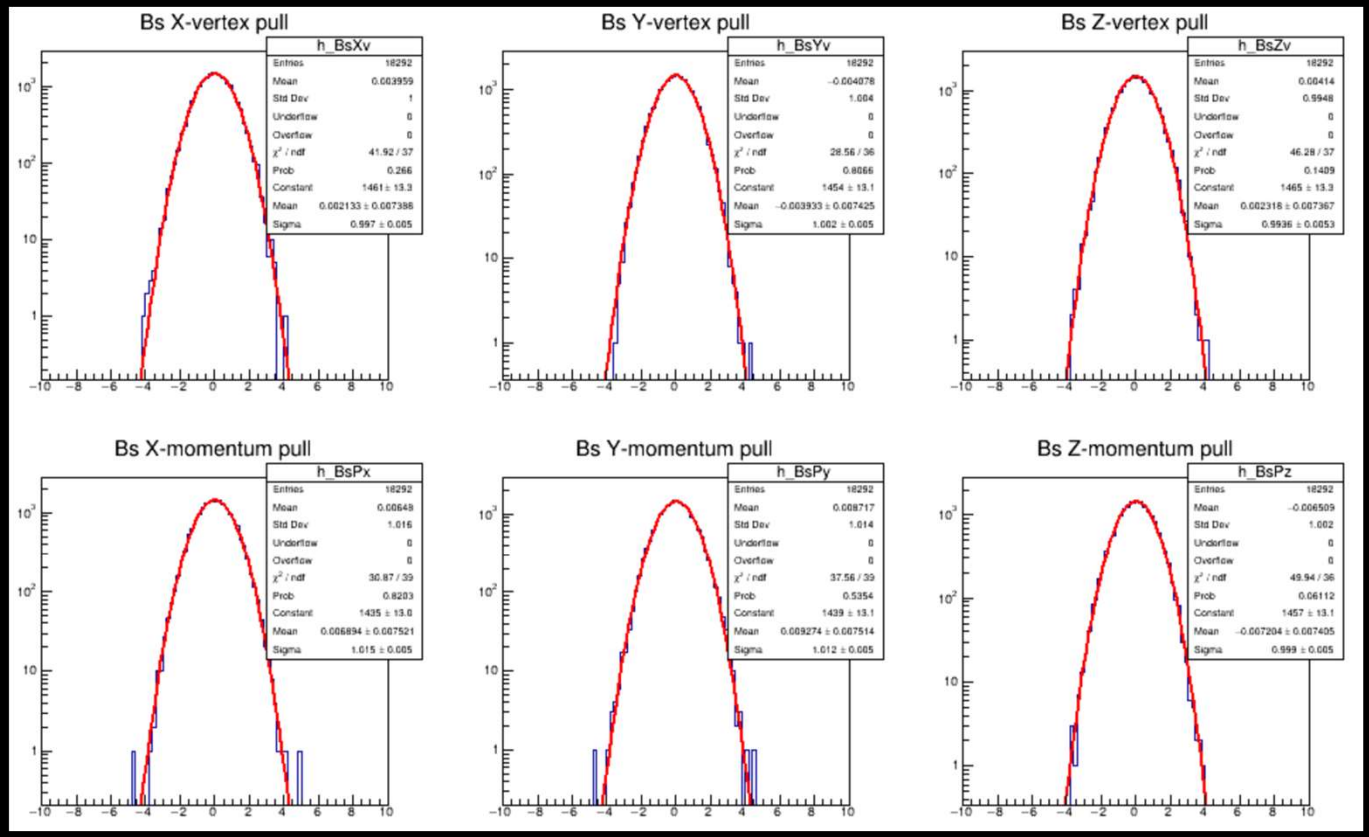
Bs → Ds π results

- Ds:



Bs → Ds π results

- Ds:
- Bs:



Bs → Ds π results

- Ds:
- Bs:
- Bs mass: