



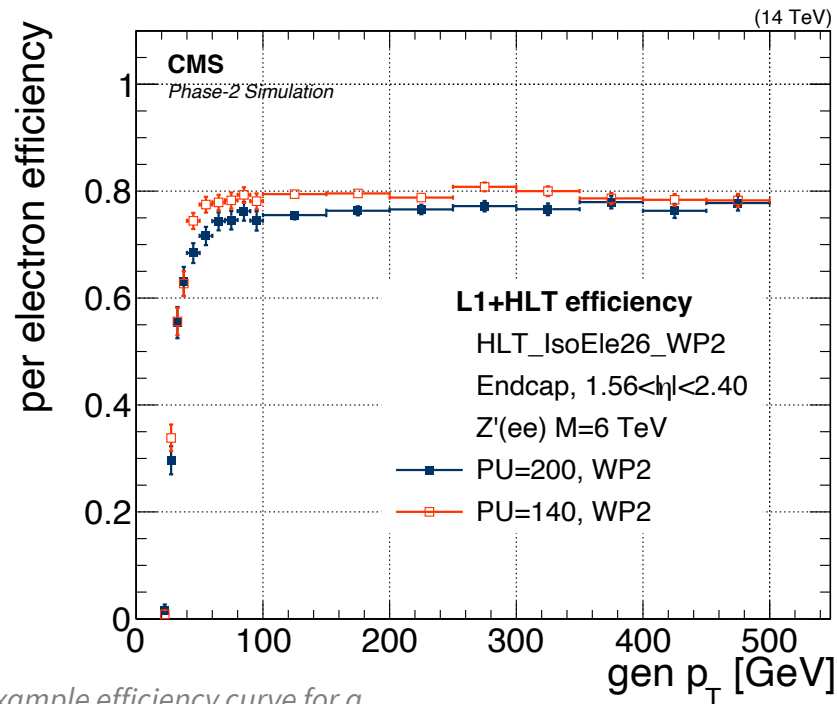
SPRACE

# The CMS High-Level Trigger for LHC Run-3

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FOR THE CMS COLLABORATION

SPRACE

# The Triple Challenge of the HLT



Example efficiency curve for a single electron trigger

## Efficiency

- Select the events of interest
- Generalist vs. specialized triggers

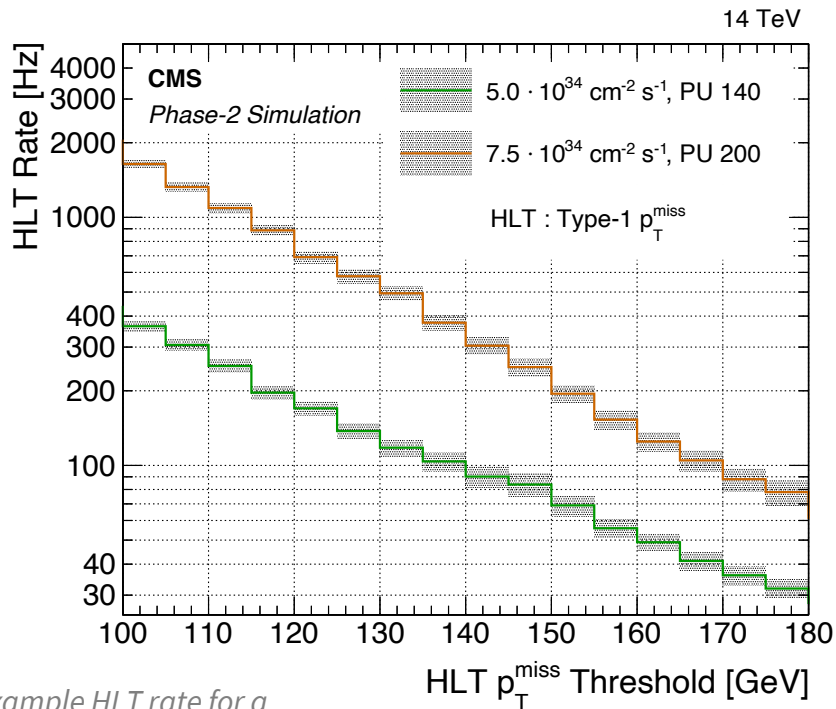
## Rate

- Discard uninteresting events
- Output rate / bandwidth envelope

## Timing

- Quasi-real time analysis
- Dependent on HLT farm size

# The Triple Challenge of the HLT



Example HLT rate for a  
missing p<sub>T</sub> trigger

## Efficiency

- Select the events of interest
- Generalist vs. specialized triggers

## Rate

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- Quasi-real time analysis
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# LHC Run 3 (2022) status

Delivered 42.0 fb<sup>-1</sup>

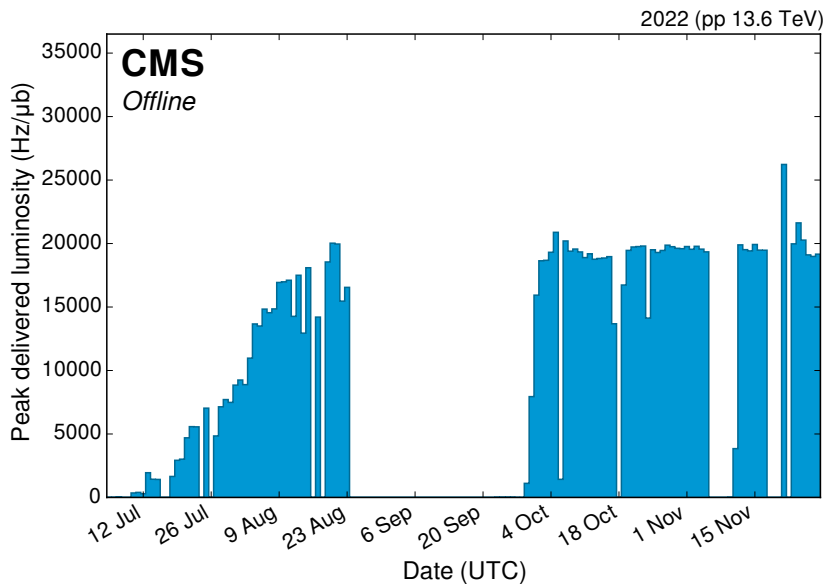
- ☐ CMS recorded: 38.5 fb<sup>-1</sup>
- ☐ Regular running at 20 Hz/nb

Price: even higher pileup

- ☐ Run2:  $\langle \mu \rangle = 34$
- ☐ 2022:  $\langle \mu \rangle = 46$  (+35% increase!)

Different modus operandi

- ☐ Beta\* levelling in first 5-6 hours of every fill.



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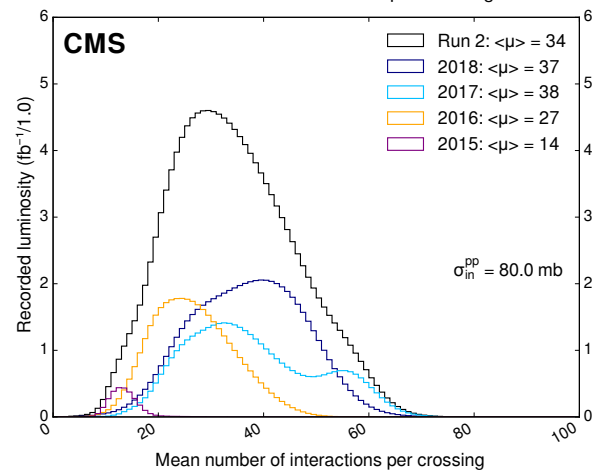
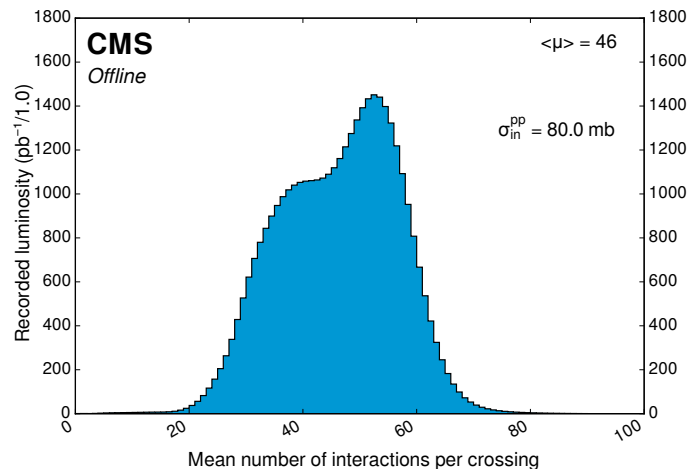
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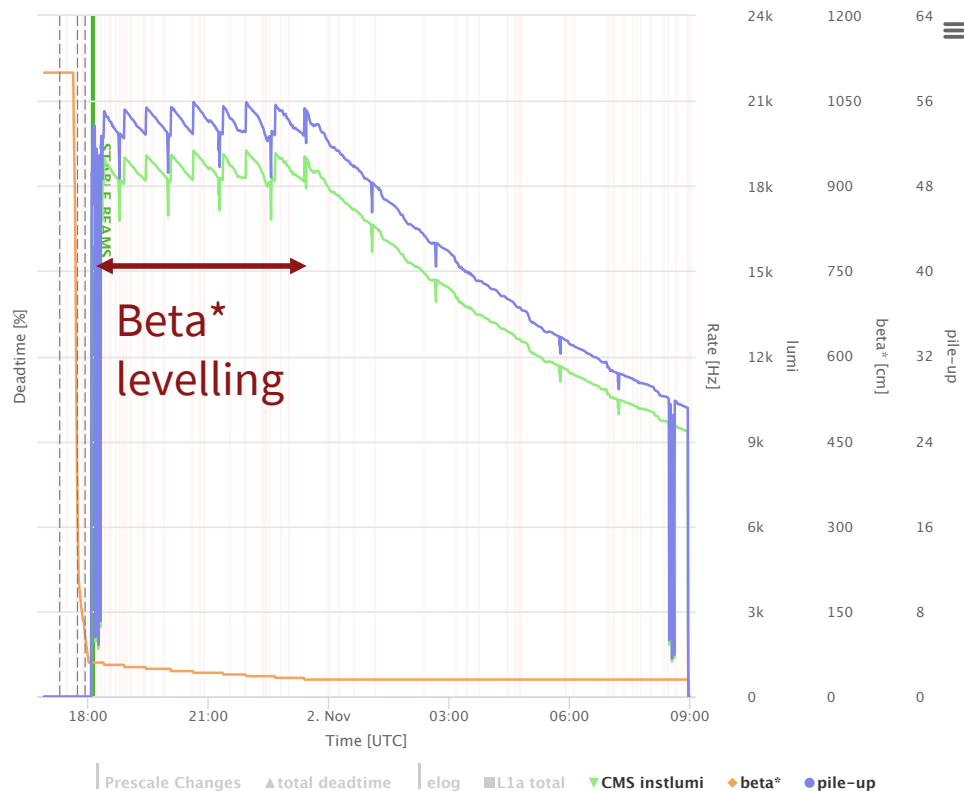
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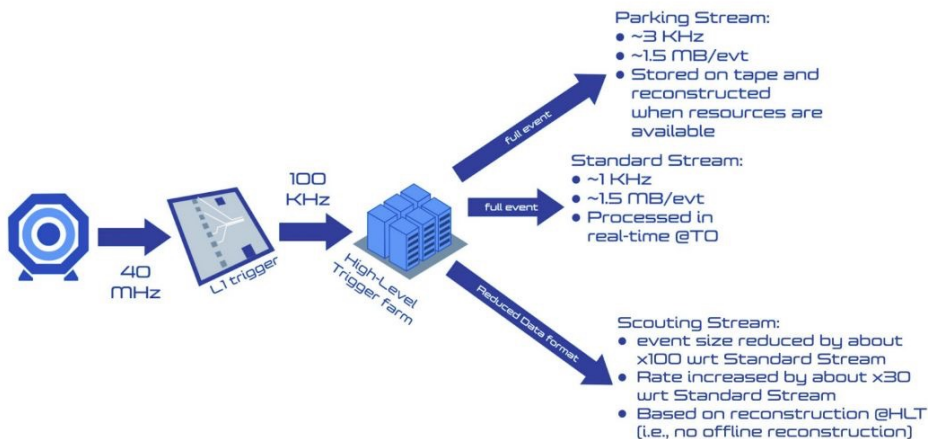
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# CMS Run 3 Trigger Strategy



## Standard Physics

- ❑ Offline reconstruction in 48 hours
- ❑ Average 2 kHz

## Data Parking

- ❑ Offline reconstruction dependent on computing resources availability
- ❑ Average 3 kHz

## Data Scouting

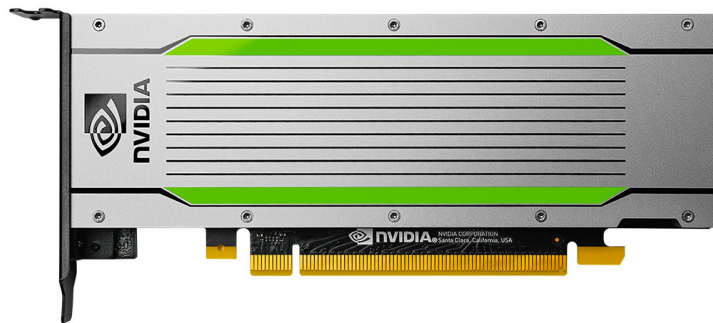
- ❑ No offline reconstruction – no RAW!
  - Analysis with HLT information
  - 7 kB/event vs 1 MB/event
- ❑ Average 20 kHz



# HLT Farm 2022

200 nodes – AMD EPYC 7763 “Milan”

- ❑ 64 cores/processor, 2 processors/node
- ❑ 256 GB RAM/node
- ❑ **Two NVIDIA T4 GPUs**, each with:
  - 40 multiprocessors
  - 2560 CUDA “threads”
- ❑ Measured **3224 HS/node**
  - HLT performance known to be ~linear with HS number.



# Heterogeneous Computing at the HLT

```
hltPixelVerticesSoA = SwitchProducerCUDA(  
  cpu = cms.EDAlias(  
    hltPixelVerticesCPU = cms.VPSet(  
      type = cms.string( "*" )  
    )  
  ),  
  cuda = cms.EDAlias(  
    hltPixelVerticesFromGPU = cms.VPSet(  
      type = cms.string( "*" )  
    )  
  )  
)
```

Array of Structures



Structure of Arrays



## CMSSW architecture

- ❑ Fully multithreaded
- ❑ Offload to GPUs – new for Run3

## First application: HLT

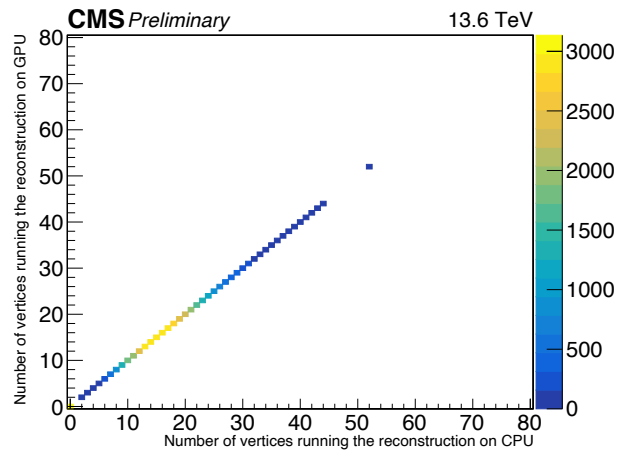
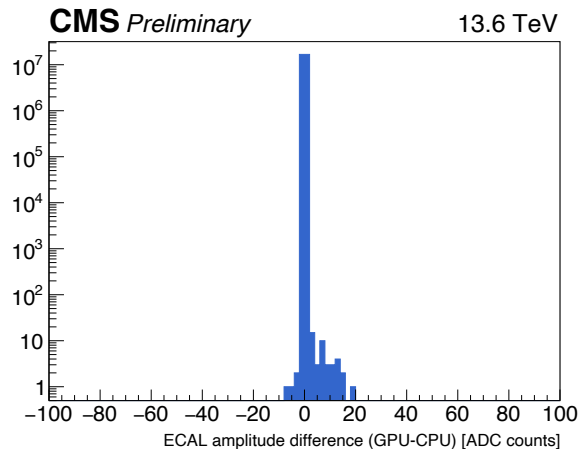
- ❑ Dual implementation: CPU-only, CPU+GPU
- ❑ HLT in GPU ~ **40% faster**
- ❑ Reproducibility + validation of results

## Current offloadings

- ❑ ECAL local RECO
- ❑ HCAL local RECO
- ❑ Pixel tracking and vertexing



# Heterogeneous Computing at the HLT



CMMSW architecture

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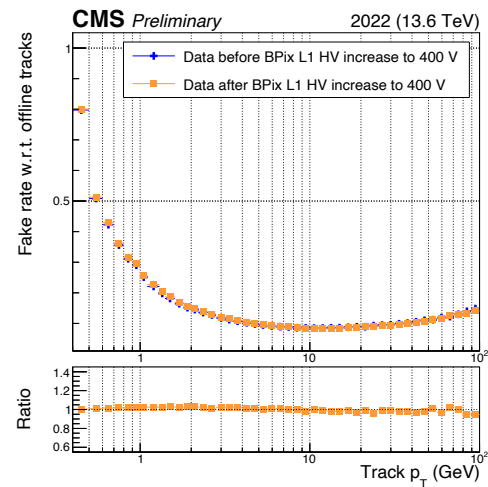
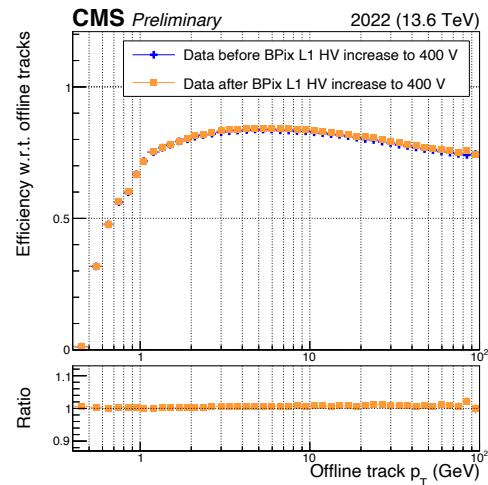
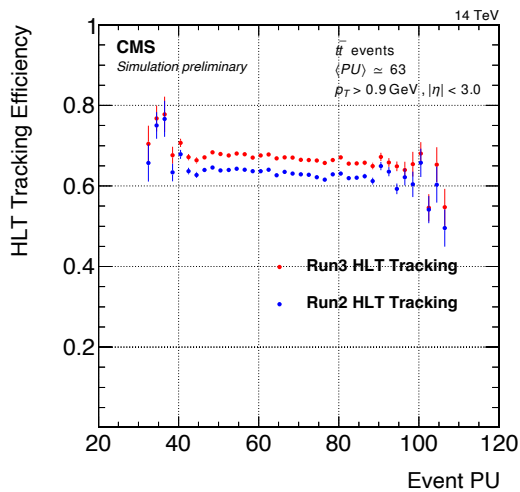
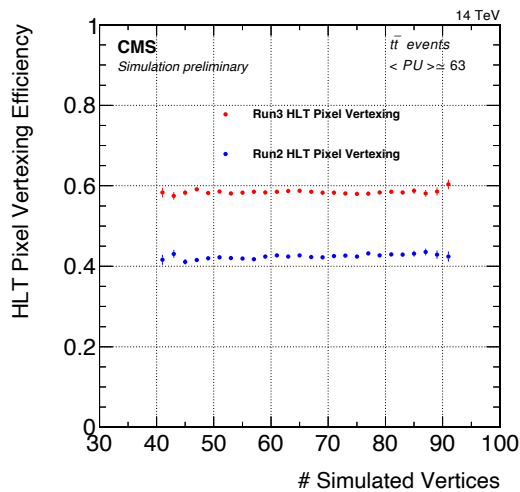
Current offloadings

- ECAL local RECO
- HCAL local RECO
- Pixel tracking and vertexing

# Tracking at HLT

## Single Combinatorial Kalman Filter iteration

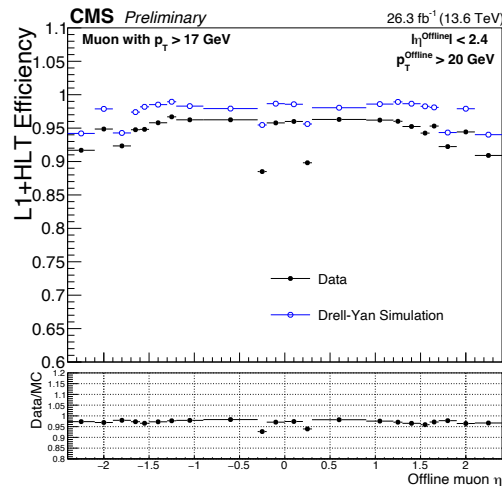
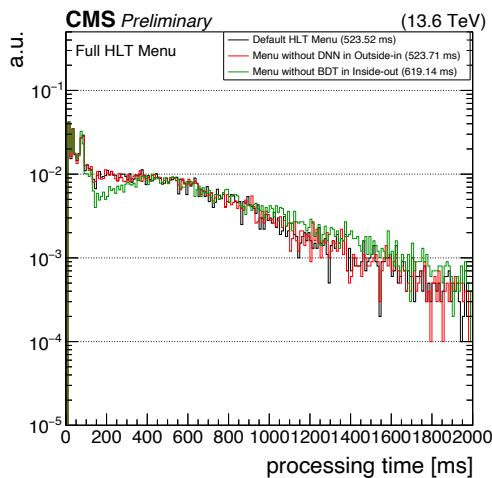
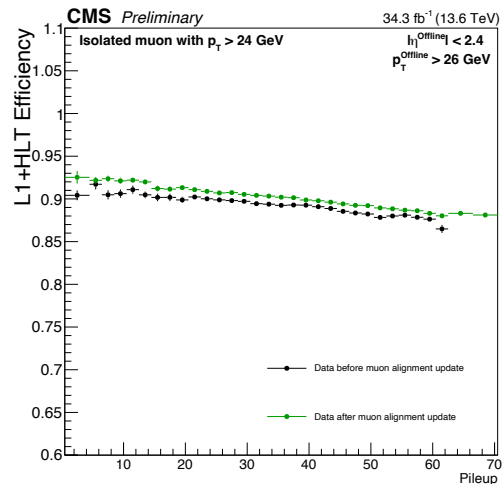
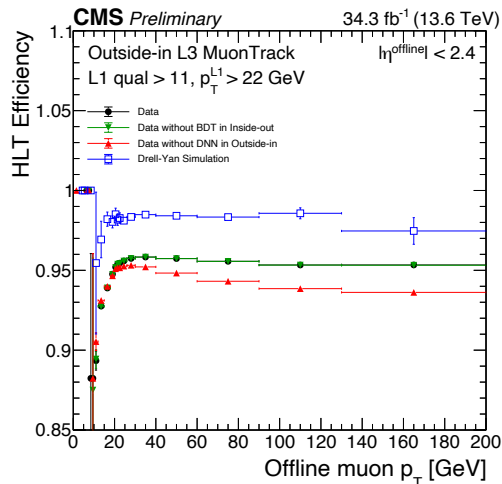
- Seeds: Patatrack pixel tracks
  - $\geq 3$  pixel hits
  - $p_T > 0.3$  GeV
  - Consistent with leading pixel vertex



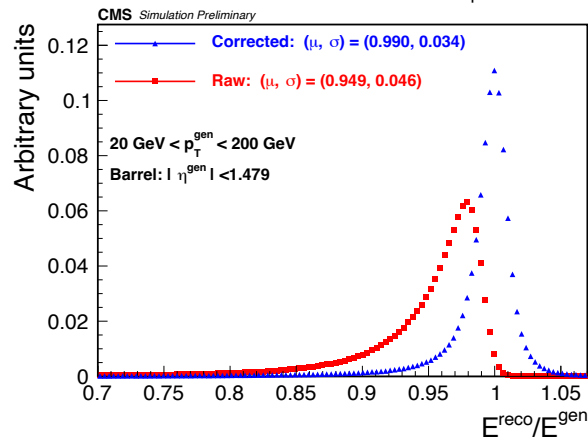
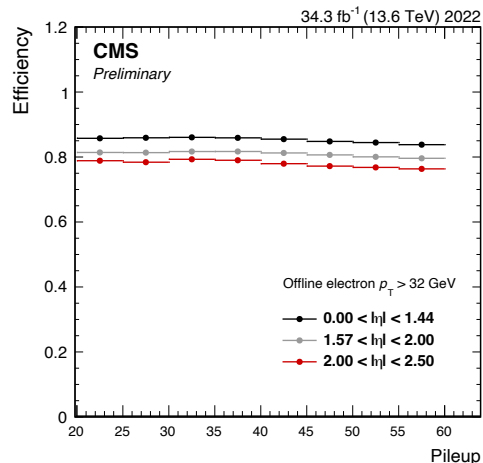
# Muons at HLT

## ML-based Improvements

- DNN: higher efficiency
  - Improved track seeding in outside-in reconstruction.
- BDT: reduced timing
  - Improved seed choice in inside-out reconstruction.

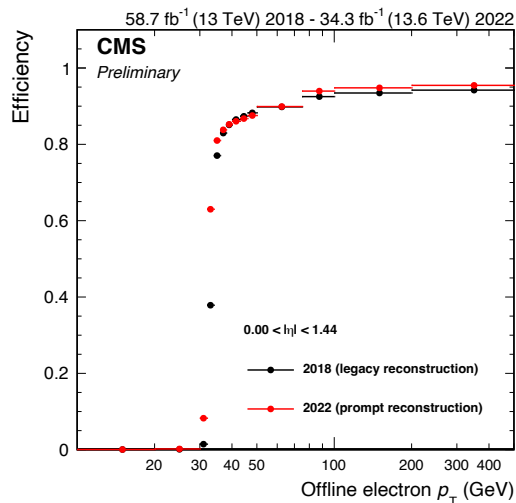


# Electrons at HLT

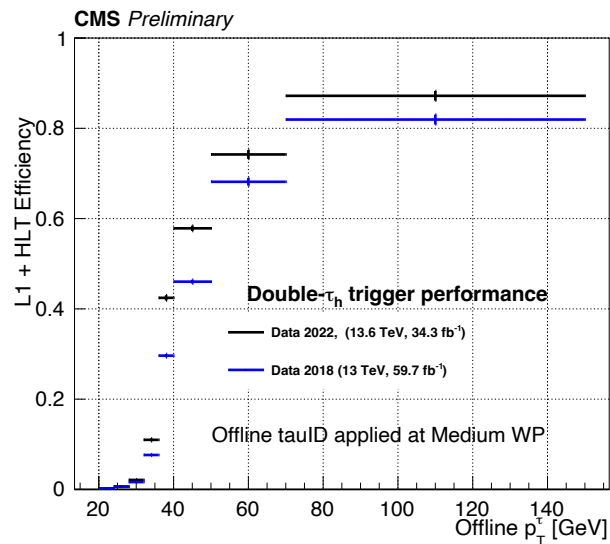
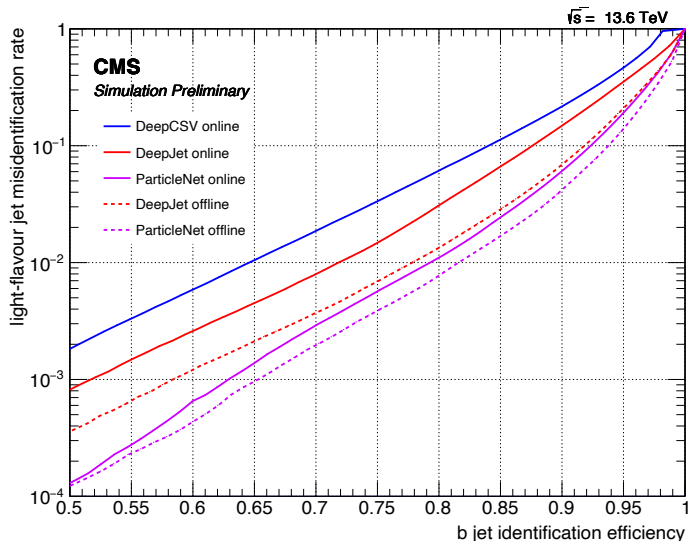


Focus ID on high-purity Isolation

- Tracker-ECAL matching
- Tracker, ECAL, HCAL
- ECAL deposit shape
- Energy regression
- Reject HCAL deposits
- BDT-based



# B-tagging and Taus at HLT



Increased PU in Run 3  $\rightarrow$  more advanced mitigations

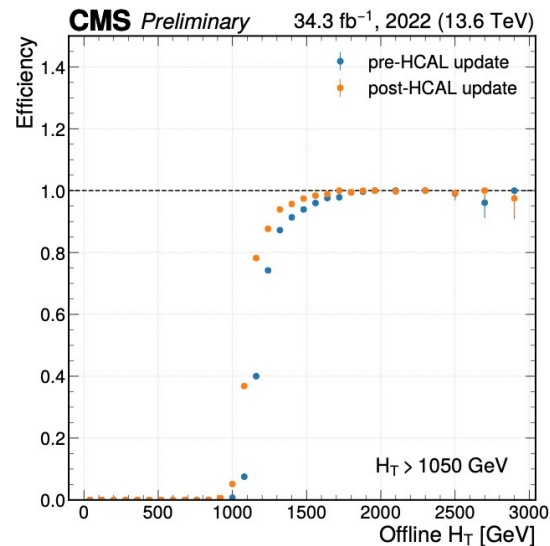
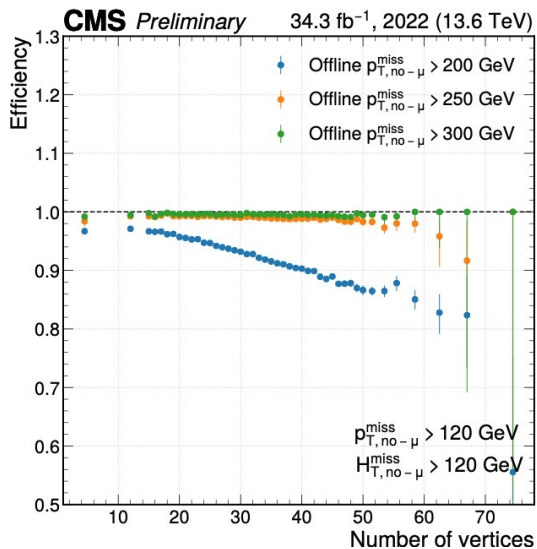
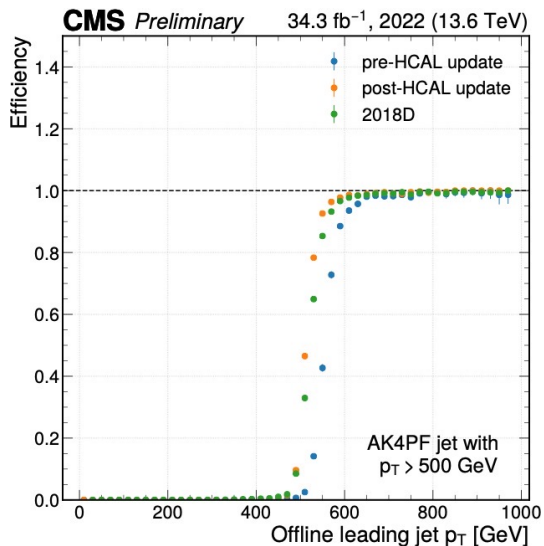
- ❑ B-tagging: ParticleNet tagger instead of DeepCSV and DeepJet
- ❑ Tau ID: DeepTau instead of Hadron-Plus-Strip + MVA isolation.



# Jets and Energy Sums at HLT

Mitigations soon to be added to the HLT:

- ❑ Charged Hadron Subtraction (CHS), OR
- ❑ PileUp Per-Particle Identification (PUPPI)

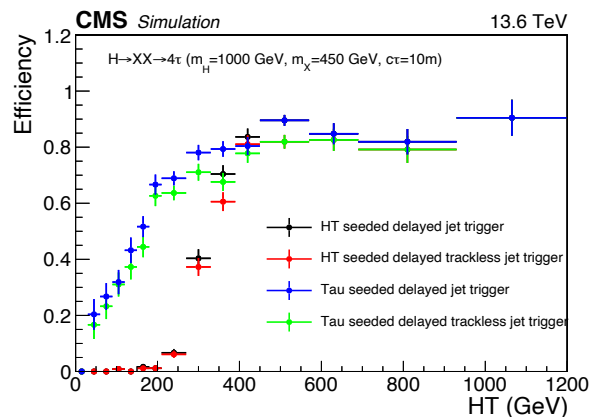
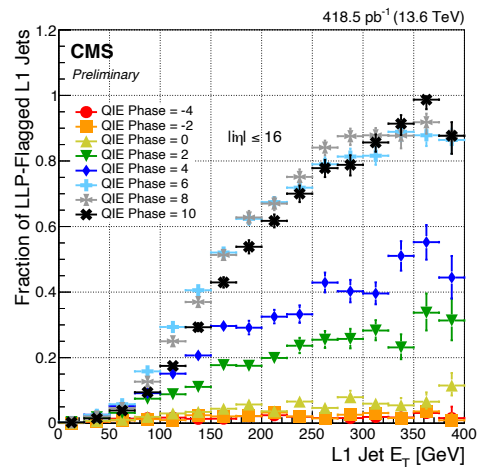
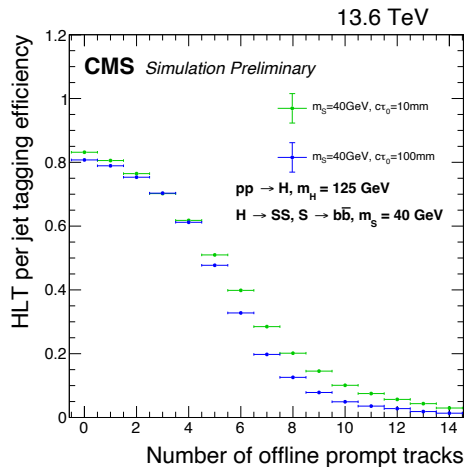


# Long-Lived Particles (LLPs) at the HLT

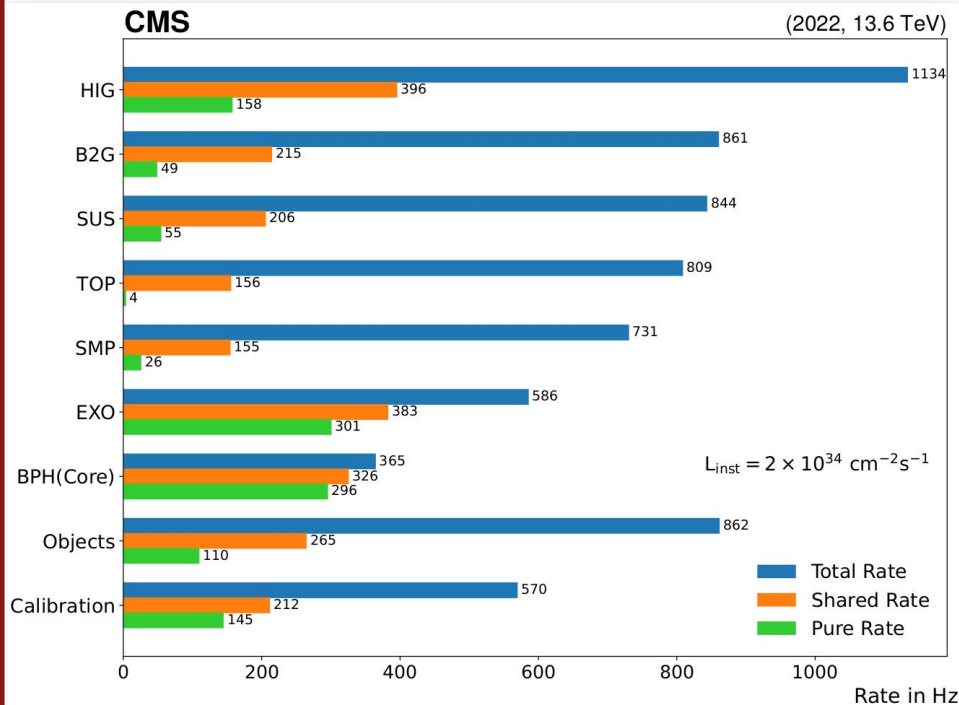
LLPs signatures may escape conventional triggers

New Run 3 strategies

- ❑ Displaced jet triggers
  - Modified tracking for light LLPs
  - HCAL depth segmentation
- ❑ Delayed jet triggers
  - ECAL and HCAL timing
- ❑ CSC high multiplicity triggers
- ❑ Displaced muons at L1



# The HLT Run 3 Menu



Standard Physics

(Rates scaled to  $2E34 \text{ cm}^{-2} \text{ s}^{-1}$ )

HLT algorithm	Rate
Isolated muon with $p_T > 24 \text{ GeV}$	250 Hz
Isolated electron with $E_T > 32 \text{ GeV}$	182 Hz
Particle flow (PF) based $p_T^{\text{miss}} > 110 \text{ GeV}$	81 Hz
4 PF jets with $p_T > 70/50/40/35 \text{ GeV}$ with 2 b tag	57 Hz
Two isolated tau leptons with $p_T > 35 \text{ GeV}$	54 Hz
Muon with $p_T > 50 \text{ GeV}$	51 Hz
Two electrons with $E_T > 25 \text{ GeV}$	21 Hz
AK4 PF jet with $p_T > 500 \text{ GeV}$	16 Hz
Two same-sign muons with $p_T > 18/9 \text{ GeV}$	10 Hz

~ 600 paths

# Additional HLT Data Streams: Scouting

Only reconstructed HLT data saved

– no RAW data!

Active in CMS since Run 1

Run 3 scouting

Dimuon

Electrons

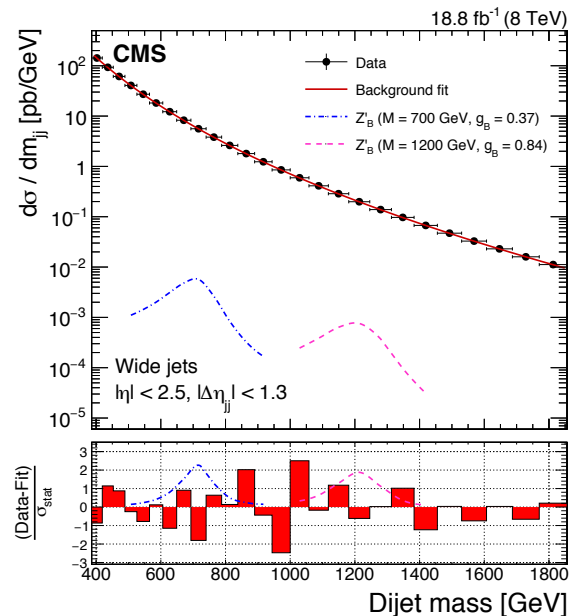
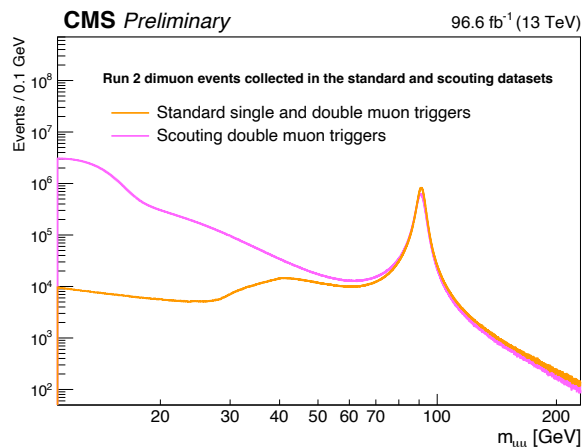
Jets / missing  $p_T$

Run 3 dimuon scouting

Save OR of L1 dimuon seeds

Pixel-only particle flow

$p_T$  resolution in 1–2% range



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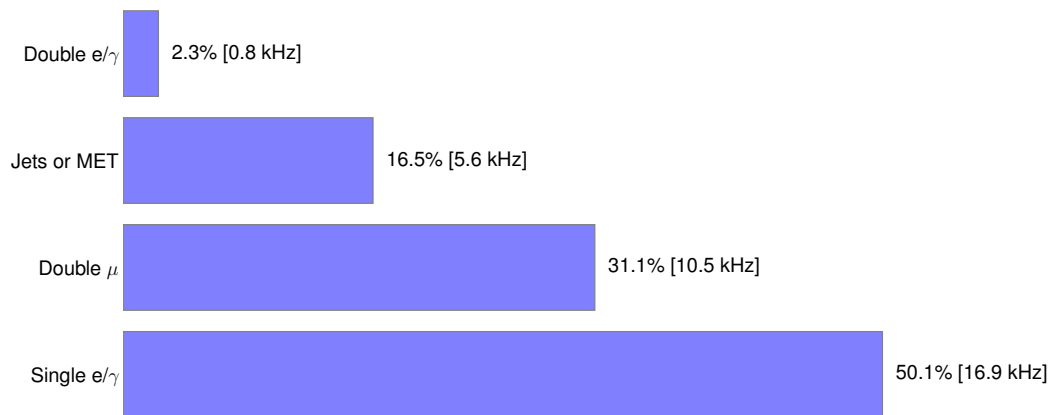
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2022 L1 Rate as input to the Scouting stream  
(Run 362616: 33.8 kHz)



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Run 3 scouting

Dimuon

Electrons

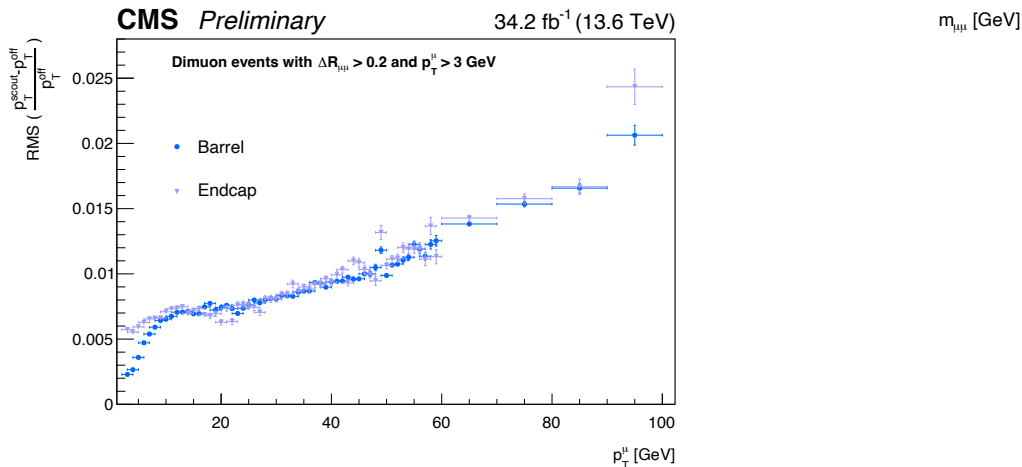
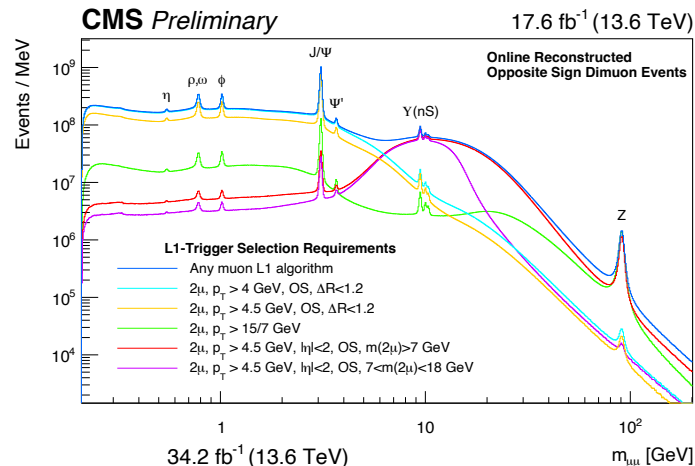
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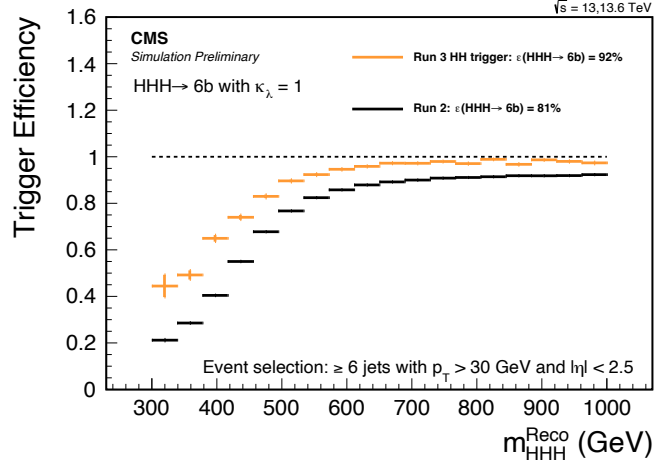
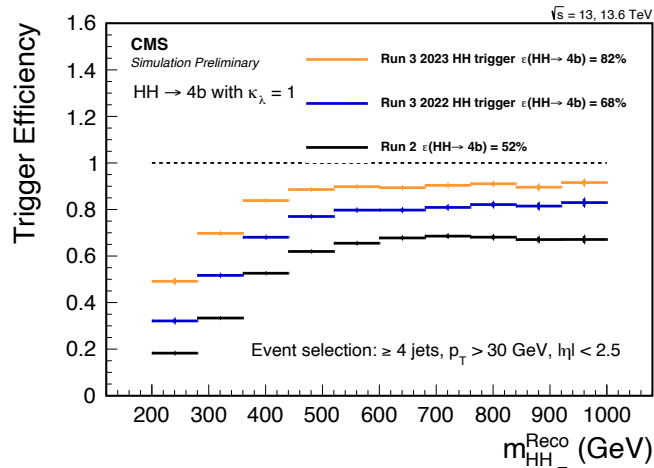
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Pixel-only particle flow

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# Additional HLT Data Streams: Parking



Trade prompt data reconstruction for increased rate and acceptance.

## Run 3 example: Higgs parking

- Target HH and HHH signatures
  - Multi b-jets
- 2022 configuration: 60 Hz @ 2E34
  - 4 jets  $p_T > 70, 50, 40, 35$  GeV
  - PNet@AK4 (mean 2 highest b-tag score)  $> 0.65$
- 2023 configuration: 180 Hz @ 2E34
  - $H_T > 280$  GeV
  - 4 jets with  $p_T > 30$  GeV
  - PNet@AK4 (mean 2 highest b-tag score)  $> 0.55$

# Conclusions

Run 3 LHC conditions much harsher than before.

- ❑ Higher pileup, sustained for longer time.
- ❑ Challenges in trigger and data acquisition.

Mitigation strategies at the CMS High-Level Trigger.

- ❑ GPU-equipped nodes + SoA data + task offloading.
- ❑ Advanced algorithms: Patatrack, PUPPI, ParticleNet, DeepTau.

Physics program extension.

- ❑ Long-lived particles.
- ❑ Alternative data streams: scouting, parking.
- ❑ Others to come...

**CMS is ready and running for Run 3!**