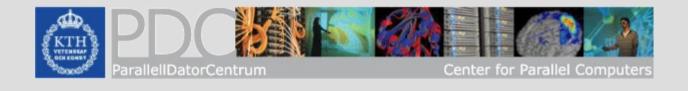
### **Authorization via TLS**

#### Welcome!

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# **Authorization via TLS**

- Agenda
  - Authentication? Authorization?
  - Authorization Mechanisms
    - X.509 Attribute Certificates
    - SAML Assertions
  - The TLS-AUTHZ protocol
    - Protocol idea that may be applicable
  - Implementation in GnuTLS
  - Update on patent situation

# Authentication? Authorization?

- Authentication
  - Prove who you are.
  - Typically by proving something related to a digital identity.
- Authorization
  - Prove that you have access to some service.
  - Typically depends on that you have already proven who 'you' are (i.e., authentication).
- Implementation confusion
  - Often both steps are implemented by the same module. Generally not a good design, leads to confusion of the two concepts.

# **Authorization Mechanisms 1/2**

- X.509 Attribute Certificates ("X.509AC")
  - IETF RFC 3281.
  - Typically used together when X.509 Certificates are used for authentication.
  - May contain group membership, role, or other authorization information associated with the indicated AC holder.
  - Useless unless you know you are talking, over a secure channel, to the AC holder!

# **Authorization Mechanisms 2/2**

- SAML Assertions ("SAMLAssert")
  - OASIS
  - XML-based markup language

 Discussion: Are these authorization mechanisms sufficient?

## The TLS-AUTHZ Protocol

- Flexible authorization framework for TLS.
- Client and server negotiate the framework and the authorization method(s) to use
  - Allows X.509AC and SAMLAssert today, extensible typed-hole to add other authorization mechanisms for the future.
  - Supports BOTH X.509AC and SAMLAssert.
- Allows you to use X.509AC for authorization against one client, and SAMLAssert against another.
  - Allows simple transition between one technology to another.

# The TLS-AUTHZ Protocol

#### Why?

- Removes the need to specify a protocol on top of TLS to implement authorization services.
- Standard method, supports any authorization framework.
- Clearly separates authentication from authorization conceptually.

# **The TLS Protocol**

	->	
	ServerHello	<pre>(w/ extensions)</pre>
		Certificate*
	Sei	rverKeyExchange*
	Cert	:ificateRequest*
<	- <del>-</del>	ServerHelloDone
	->	
	[Ch	nangeCipherSpec]
<		Finished
<	-> I	Application Data
	<	Ser Cert

## The TLS-AUTHZ Protocol

```
ClientHello (w/ extensions) ---->
  client_authz: x509ac, samlassert, ...
  server_authz: x509ac, samlassert, ...
                                    ServerHello (w/ extensions)
                  client_authz: x509ac, samlassert, ...
                  server authz: x509ac, samlassert, ...
                                               SupplementalData*
                                                   x509ac data
                                                   samlassert data
                                                    Certificate*
                                              ServerKeyExchange*
                                             CertificateRequest*
                                                 ServerHelloDone
SupplementalData*
     x509ac data
     samlassert data
Certificate*
ClientKeyExchange
CertificateVerify*
[ChangeCipherSpec]
Finished
                                              [ChangeCipherSpec]
                                                        Finished
Application Data
                            <--->
                                               Application Data
```

# Implementation in GnuTLS

```
/* Authorization extensions, RFC xxxx. */
typedef enum
    GNUTLS_AUTHZ_X509_ATTR_CERT = 1,
    GNUTLS_AUTHZ_SAML_ASSERTION = 2,
    GNUTLS AUTHZ X509 ATTR CERT URL = 3,
    GNUTLS AUTHZ SAML ASSERTION URL = 4
  } gnutls_authz_data_format_type_t;
typedef int (*qnutls authz recv callback func) (qnutls session t session,
                                         const int *authz_formats, gnutls_datum_t *infos,
                                         const int *hashtypes, gnutls_datum_t *hash);
typedef int (*qnutls_authz_send_callback_func) (qnutls_session_t session,
                                      const int *client formats, const int *server formats);
void gnutls authz enable (gnutls session t session,
                           const int *client_formats, const int *server_formats,
                          qnutls_authz_recv_callback_func recv_callback,
                           qnutls_authz_send_callback_func send_callback);
int gnutls_authz_send_x509_attr_cert (gnutls_session_t session,
                                      const char *data, size_t len);
int gnutls authz send saml assertion (gnutls session t session,
                                      const char *data, size_t len);
```

# Legal trouble

- Unfortunately, there is a patent application that covers these authorization ideas.
- Hopefully the application will not be approved.
- The owner has a 'patent license' on file with the IETF that gives you some rights if you abandon other rights.
  - Double and triple check with a lawyer before signing anything!

## Standardization trouble

- The draft may not get published via the IETF due to the legal troubles.
- ..however, there is prior art: Stephen Farrell proposed draft-ietf-tls-attr-cert in 1998.

# Way forward

• Discussion: Do you think the protocol is useful? We can propose a new document based on Stephen Farrel's older protocol.

## The End

Thank you for listening!

- Comments or questions:
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