

Scintillation Imaging in GRAIN Liquid Argon Detector

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LAr readout: state of the art

- The state of the art readout technique (*Time Projection Chamber*), pioneered by ICARUS detector, uses both ionization charges and scintillation light produced by charged particles in LAr:
 - Ionization electrons are drifted in a uniform electric field to a segmented (wires or pads) anode, allowing the 2D reconstruction of the track
 - The drift time, calculated from the reference time of scintillation light, allows to reconstruct the third coordinate, knowing the drift velocity
- The LAr TPC is the technique with the best tracking capability but has some limitation:
 - The rate capability is low due to a drift time $O(\text{msec})$
 - High Voltage is needed for a uniform drift field in big volume

An innovative technique

- Scintillation of Argon produces about 40 ph / KeV for m.i.p. (1000 ph / 100um):

Can we use only scintillation light for track imaging??

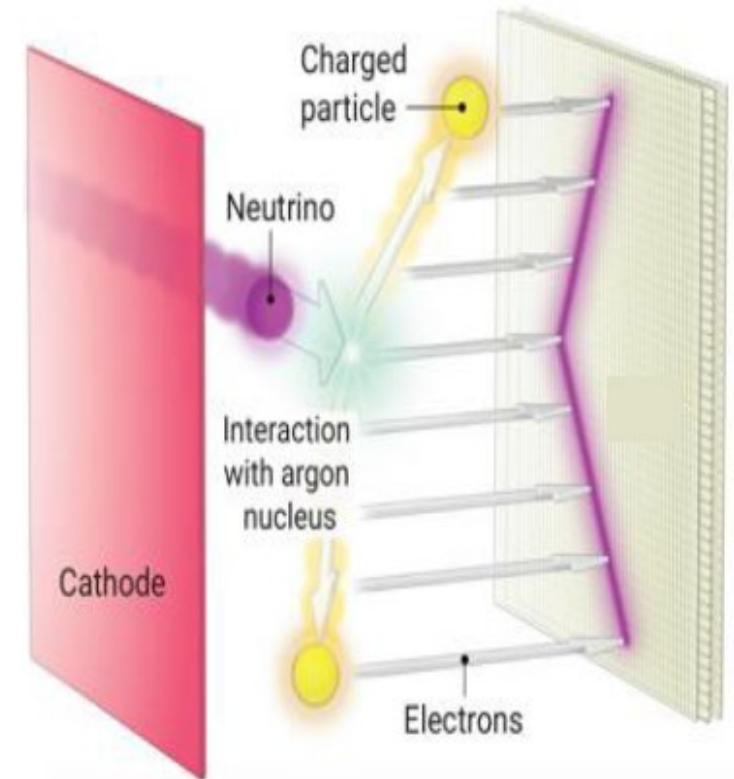
- Challenges:

- Liquid Argon scintillation is in the VuV (128 nm)

- Need a new kind of camera with VuV optics
- The photon detector must be sensitive to VuV
- The camera has to operate at 87 K

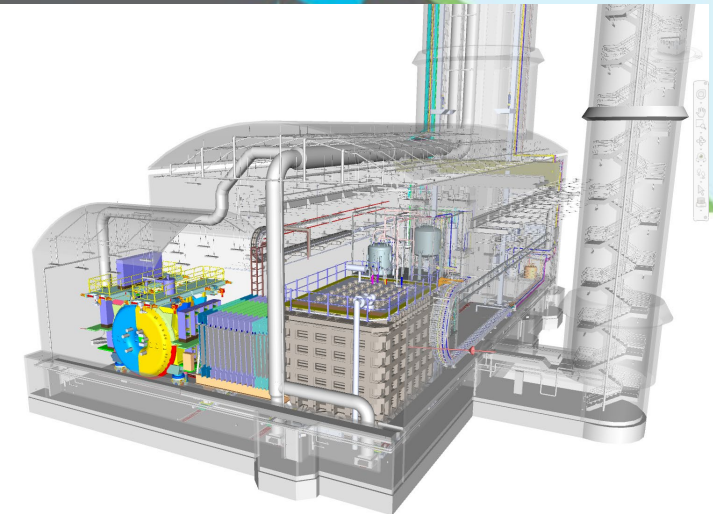
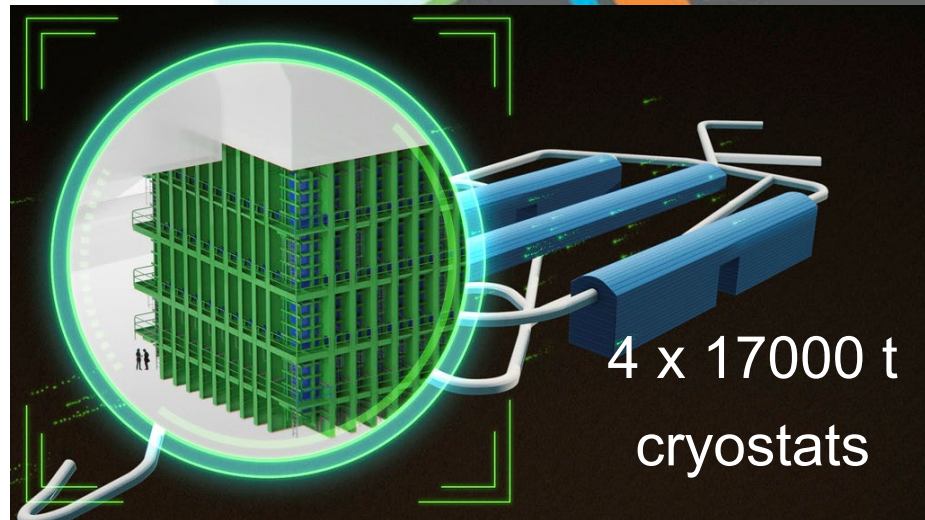
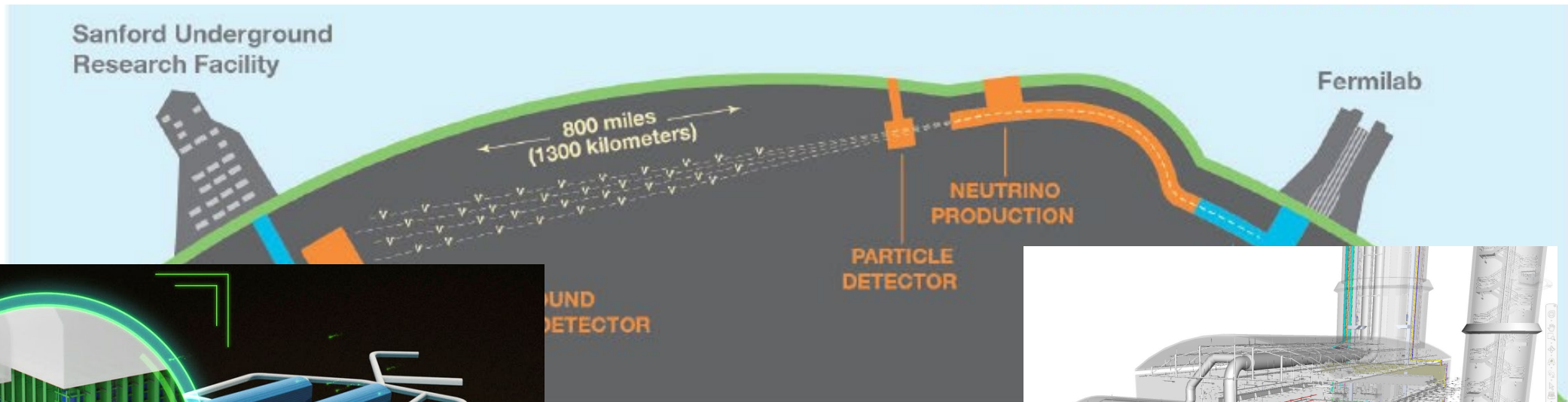
- Advantages:

- High rate capability (μsec)
- Insensitive to magnetic field
- Simple and robust



DUNE experiment

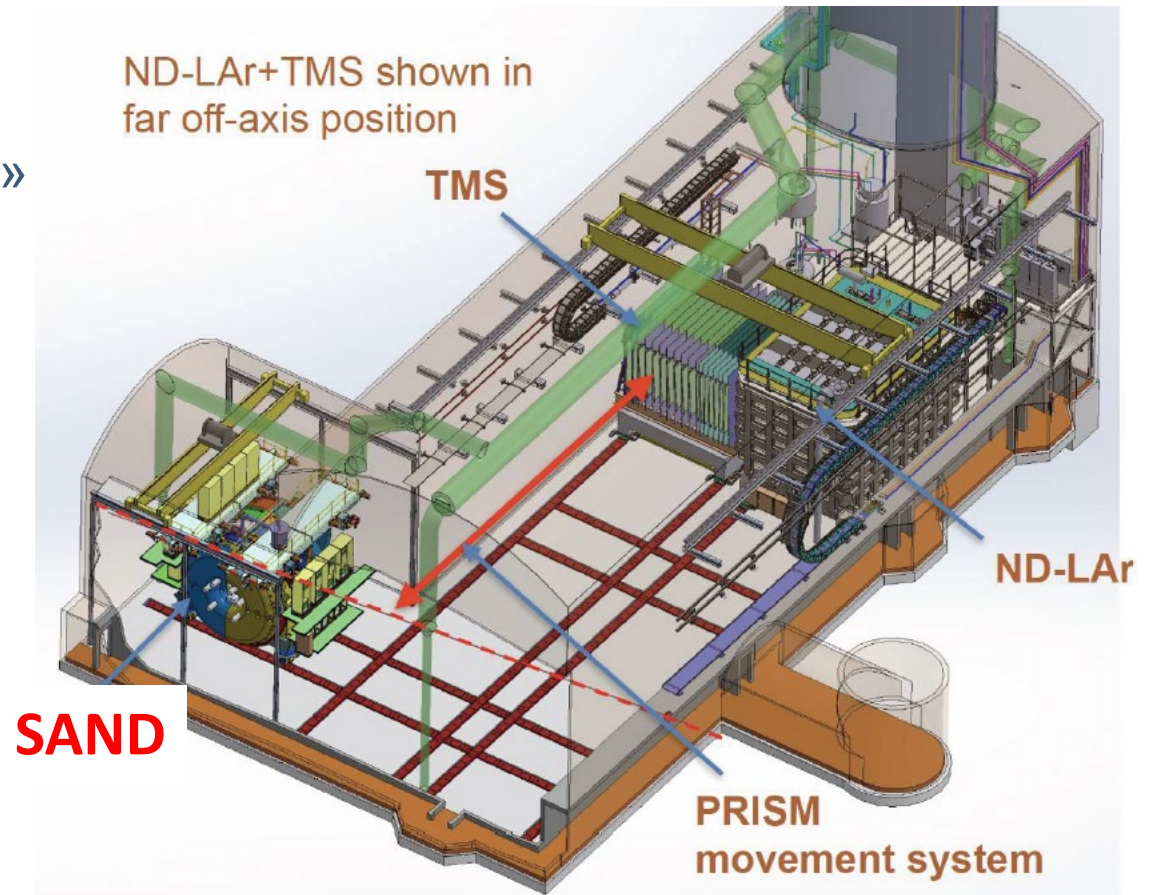
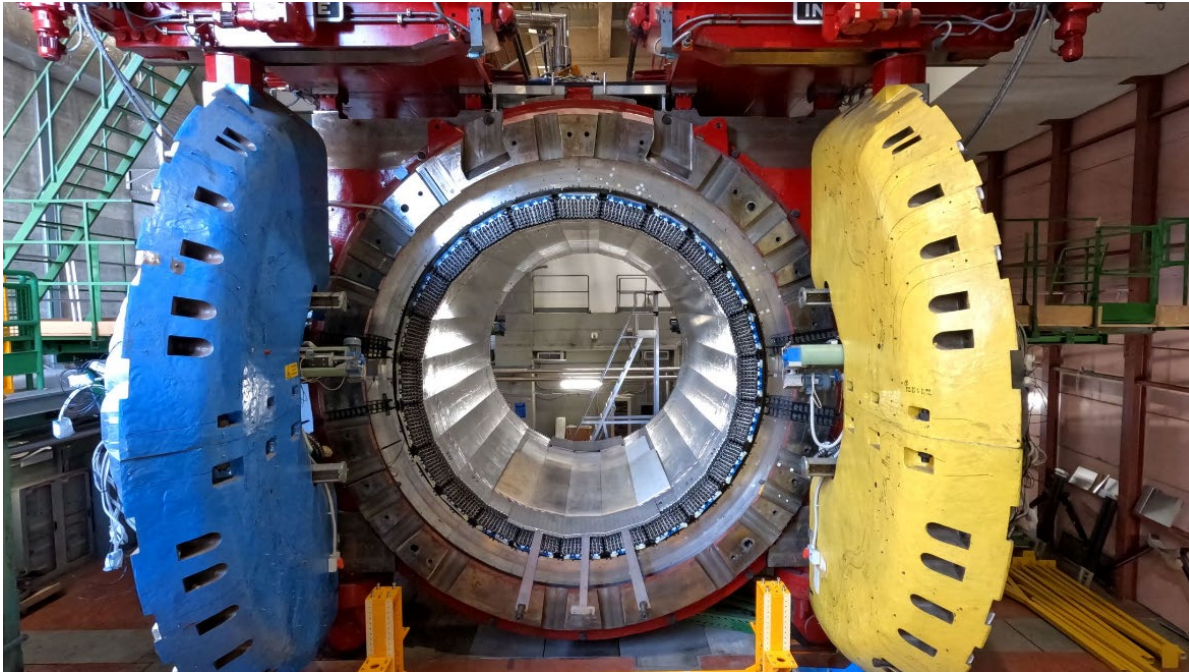
- High intensity neutrino beam from Fermilab
- Near Detector at 575 m + Far Detector at 1500 km (in gold mine 1300 m deep)



Physics program: mass hierarchy, ν oscillations, CP violation, Supernova, BSM

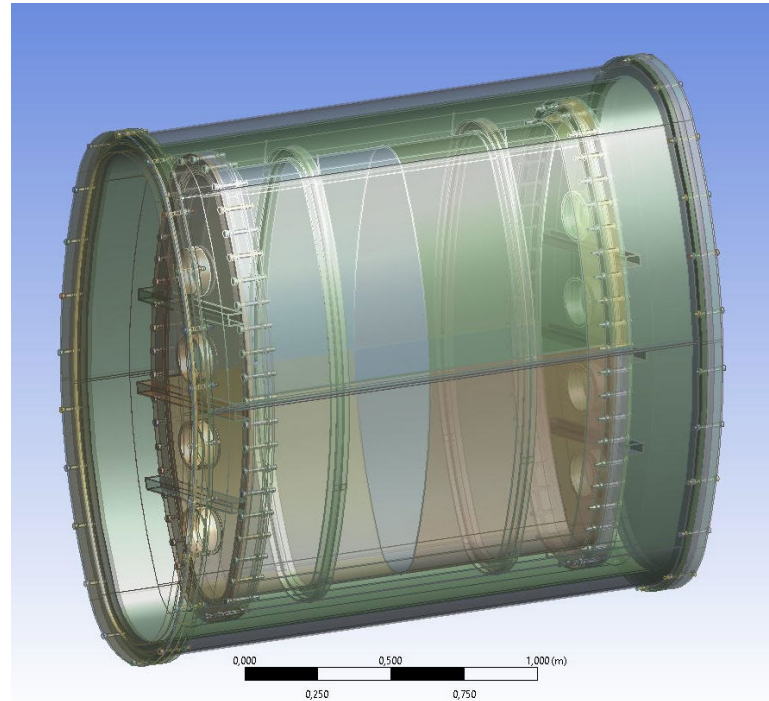
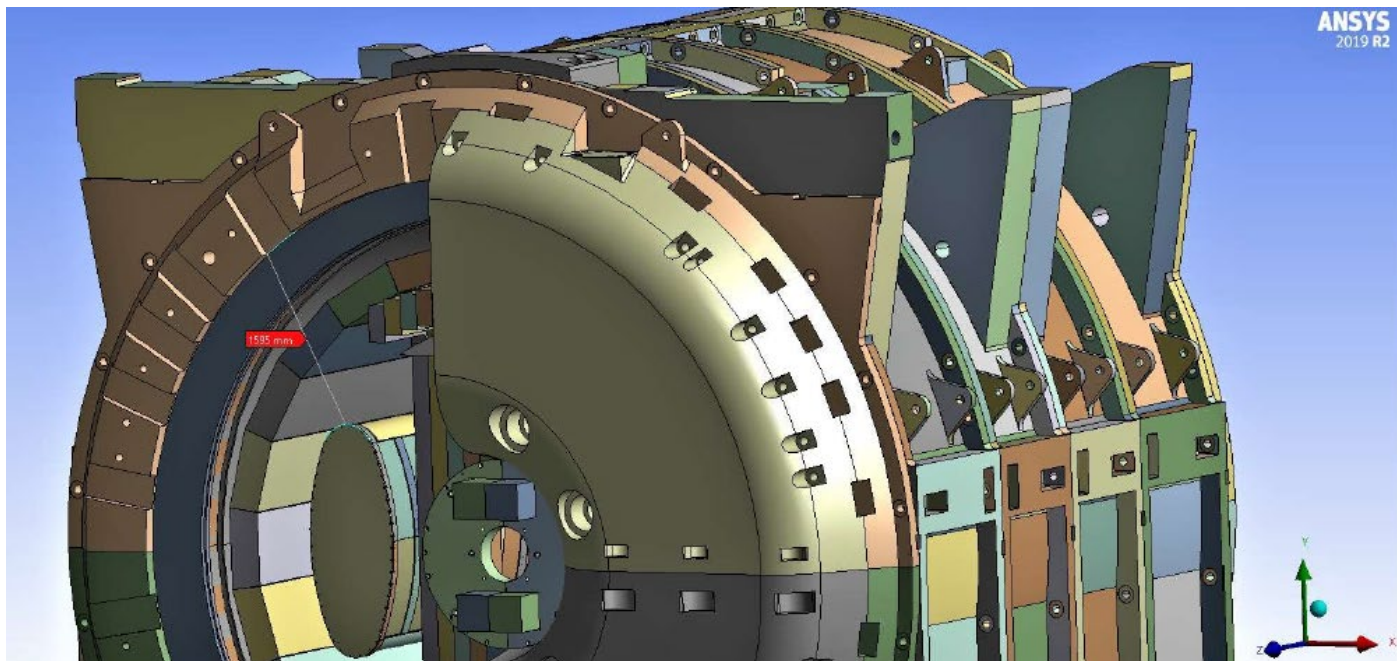
The SAND Detector

- It is one of three elements of the DUNE Near Detector Complex:
 - Re-use of KLOE Magnet and ECAL
 - New Gas Tracker and Liquid Argon «active target»



GRAIN, the active Liquid Argon target in SAND

- A 1 ton target in light cryostat
 - Constrain nuclear effects on Argon
 - Argon target permanently located on-axis for cross-calibration, complementary to NDLaR,

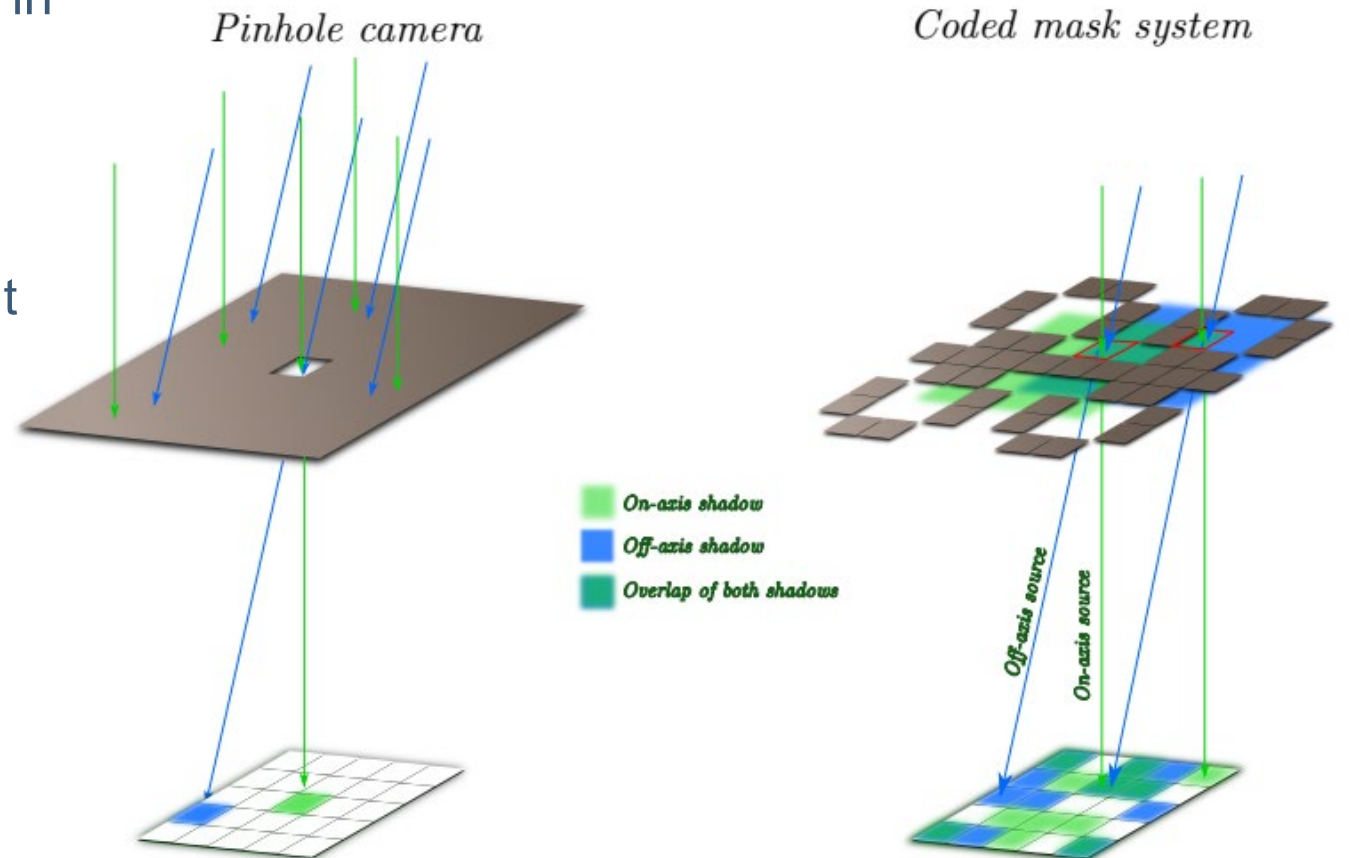


Imaging in GRAIN

- *Coded Aperture Masks* or VuV lenses for the *optics*
- Matrices of *Silicon PhotoMultipliers* as *single photon sensor* with high dynamic range
- *Wave Length Shifter coating* of SiPM entrance window (TPB)
- New *cryogenic ASIC*, low power and high density of channels (1024)
- R&D for a new generation of *Backside Illuminated SiPMs*

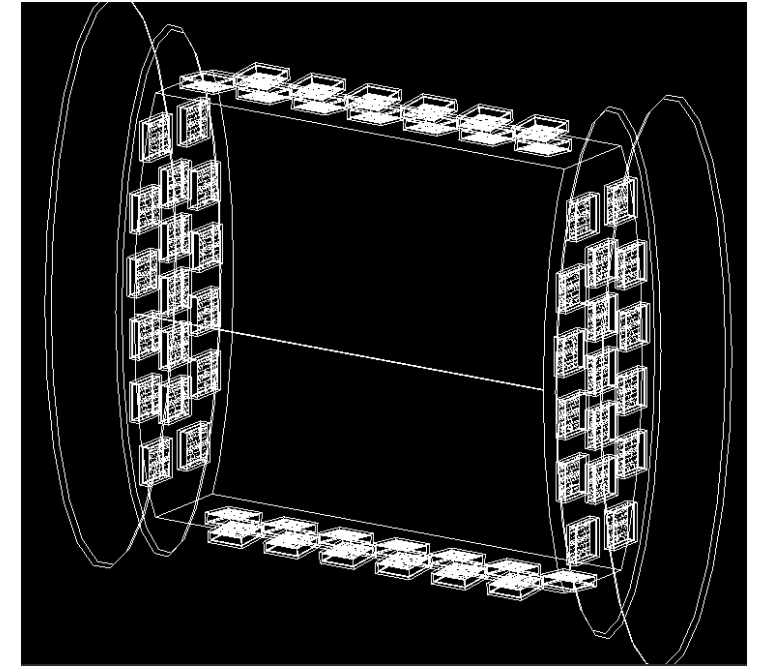
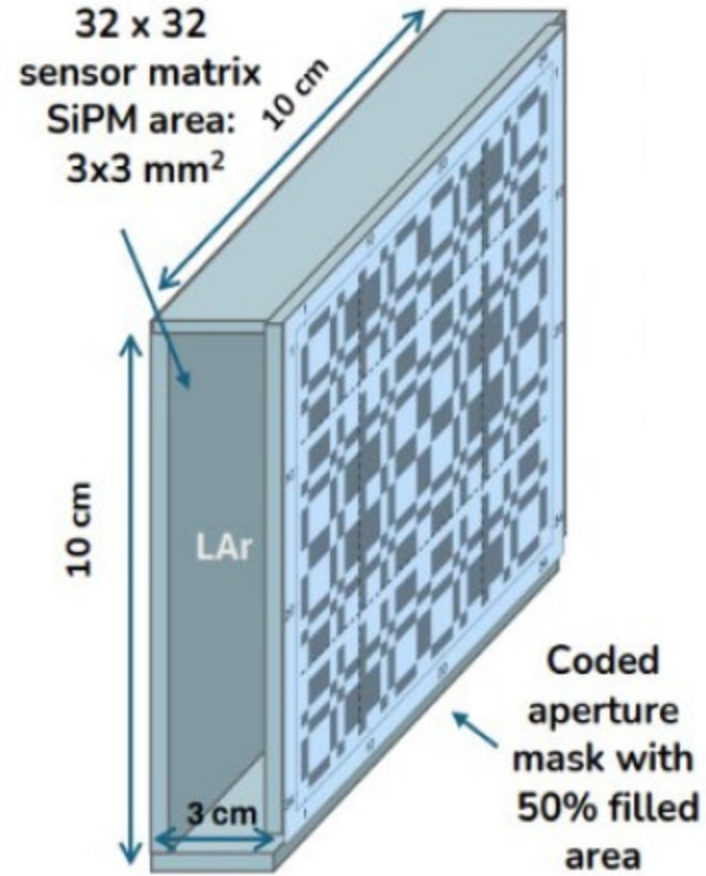
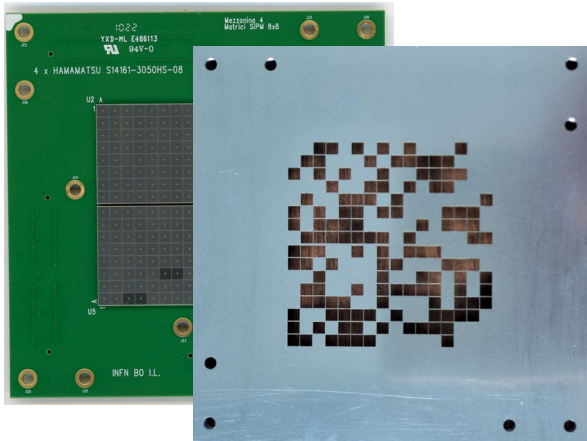
Coded Aperture Masks

- A technique developed for X and γ photons in astrophysics
- An evolution of a single pinhole camera:
 - a matrix of multiple pinholes to improve light collection and reduce exposure time
- The image formed on sensor is the superimposition of multiple pinhole images
 - 50% light transmission
 - Good depth of field
 - Small dimension



The VUV camera

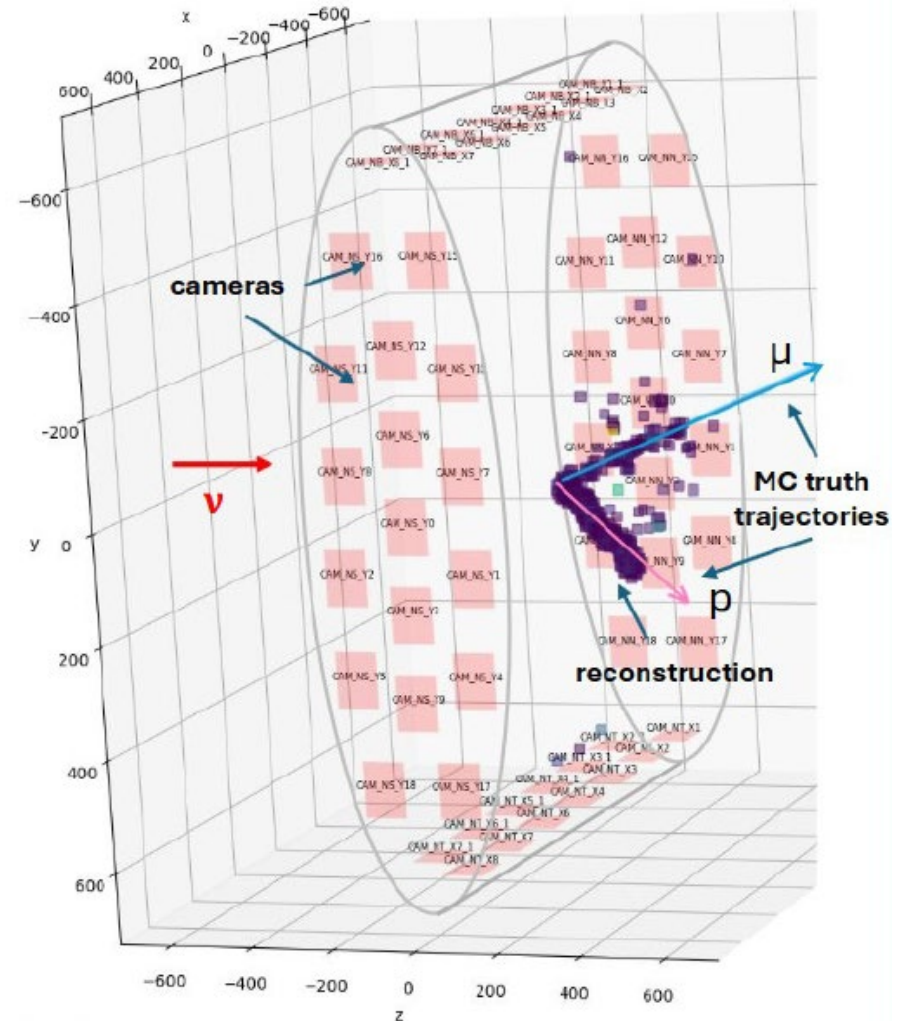
- 32x32 matrix of SiPMs ($3 \times 3 \text{ mm}^2$)
- Mask with 50% holes
- 60 cameras in GRAIN



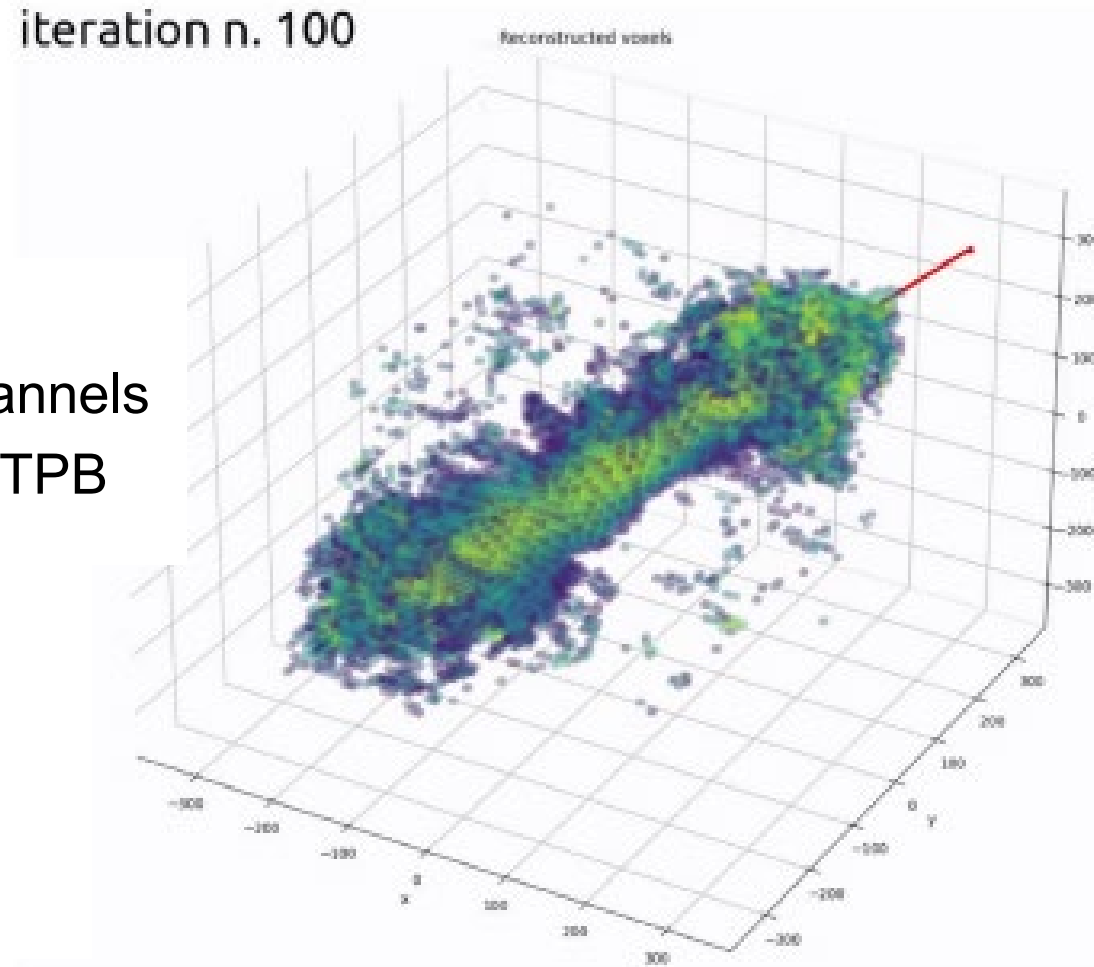
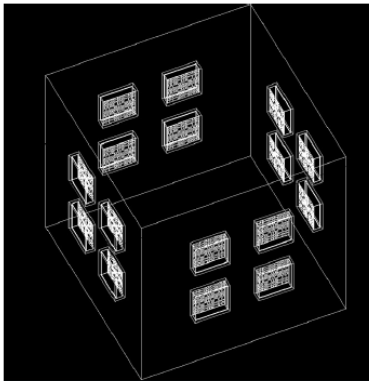
Track reconstruction

- Directly reconstructs in 3D dimensions the initial photon source distribution in a segmented volume (voxels)
- Combines information of multiple cameras at once
- Maximum Likelihood Expectation Maximization (MLEM) algorithm:
 - Iteratively converges to the photon source distribution that maximizes the likelihood of detecting the observed images
- Implemented for execution on (multiple) GPUs

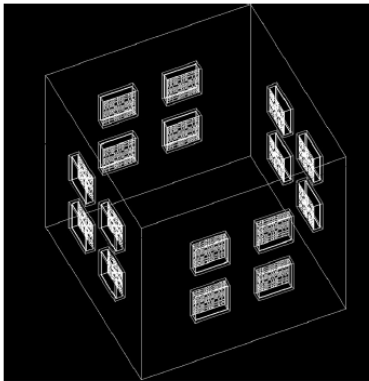
Vertex resolution ~ 20 mm



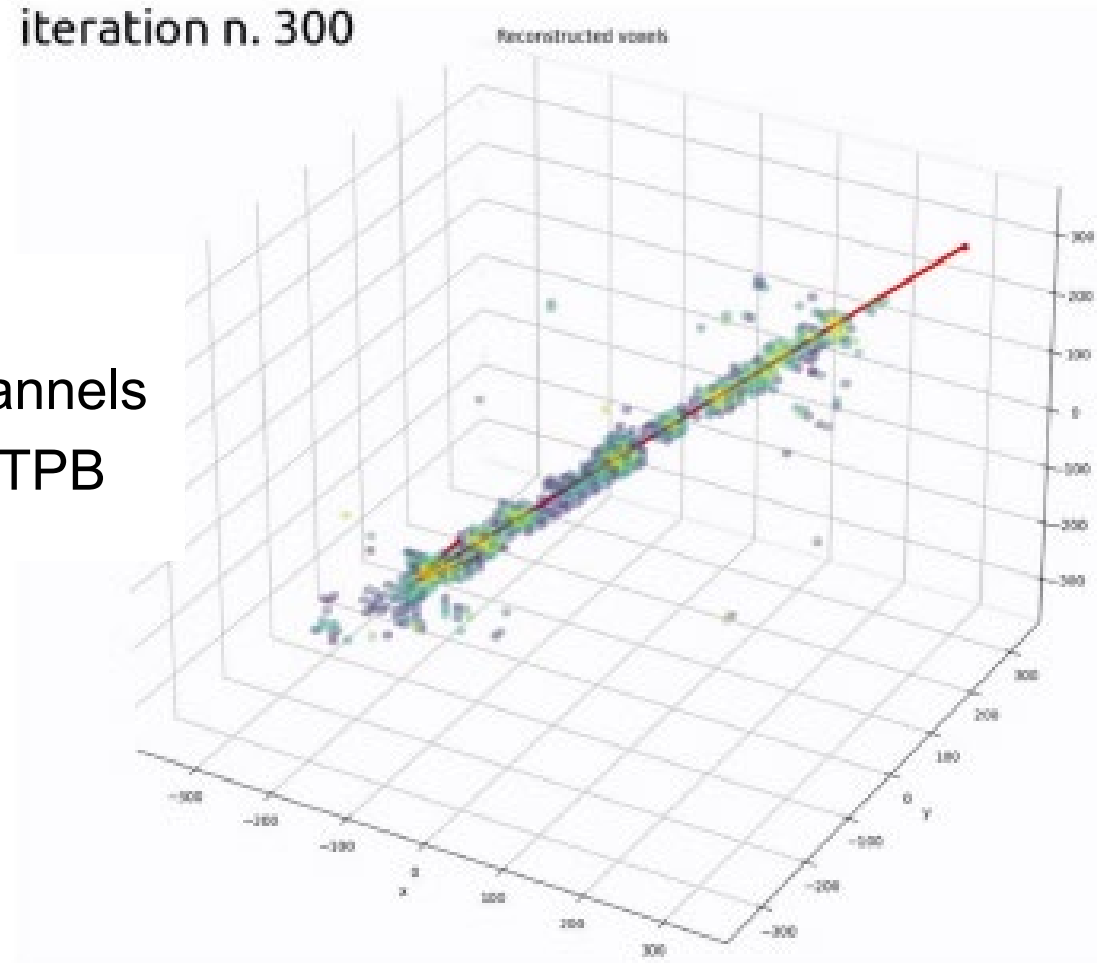
- Simulated 0.3 t LAr
 - 16 cameras x 1024 channels
 - SiPMs (3x3 mm²) with TPB



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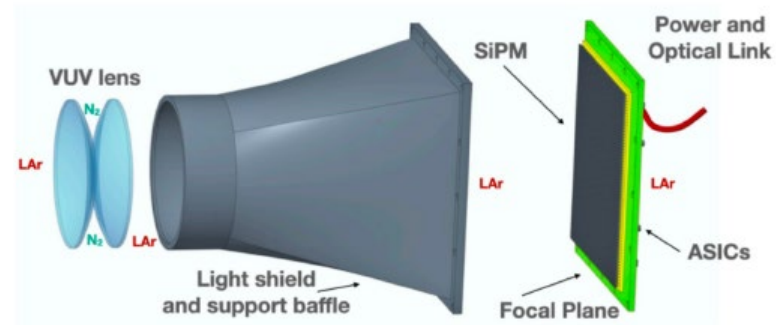
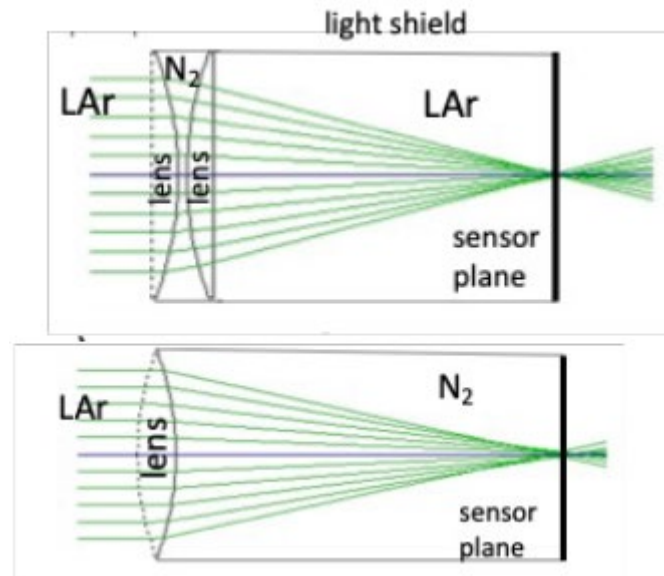
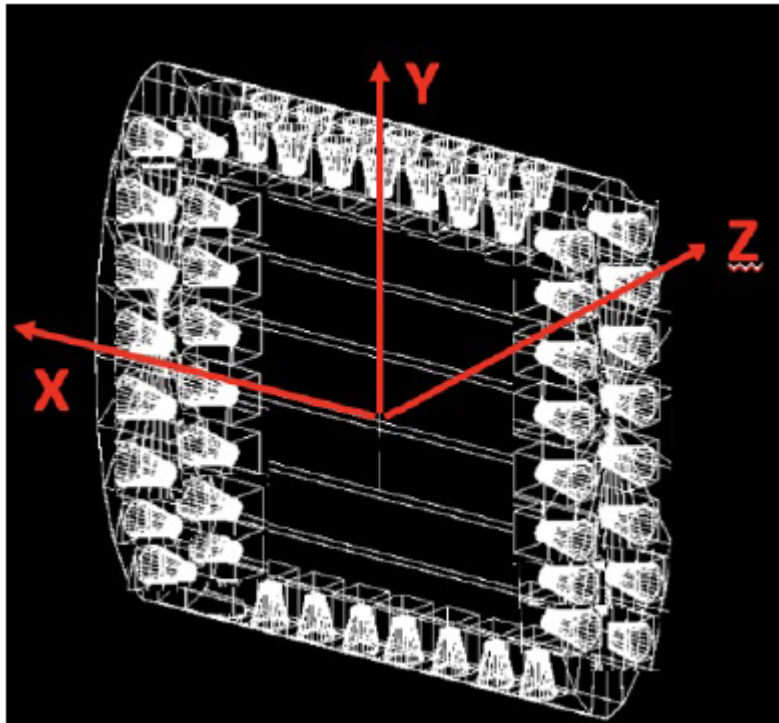


iteration n. 300



Optics with lenses

- Two types of lenses (Fused Silica or MgF2)
- SiPM ($2 \times 2 \text{ mm}^2$) matrix rank 32×32

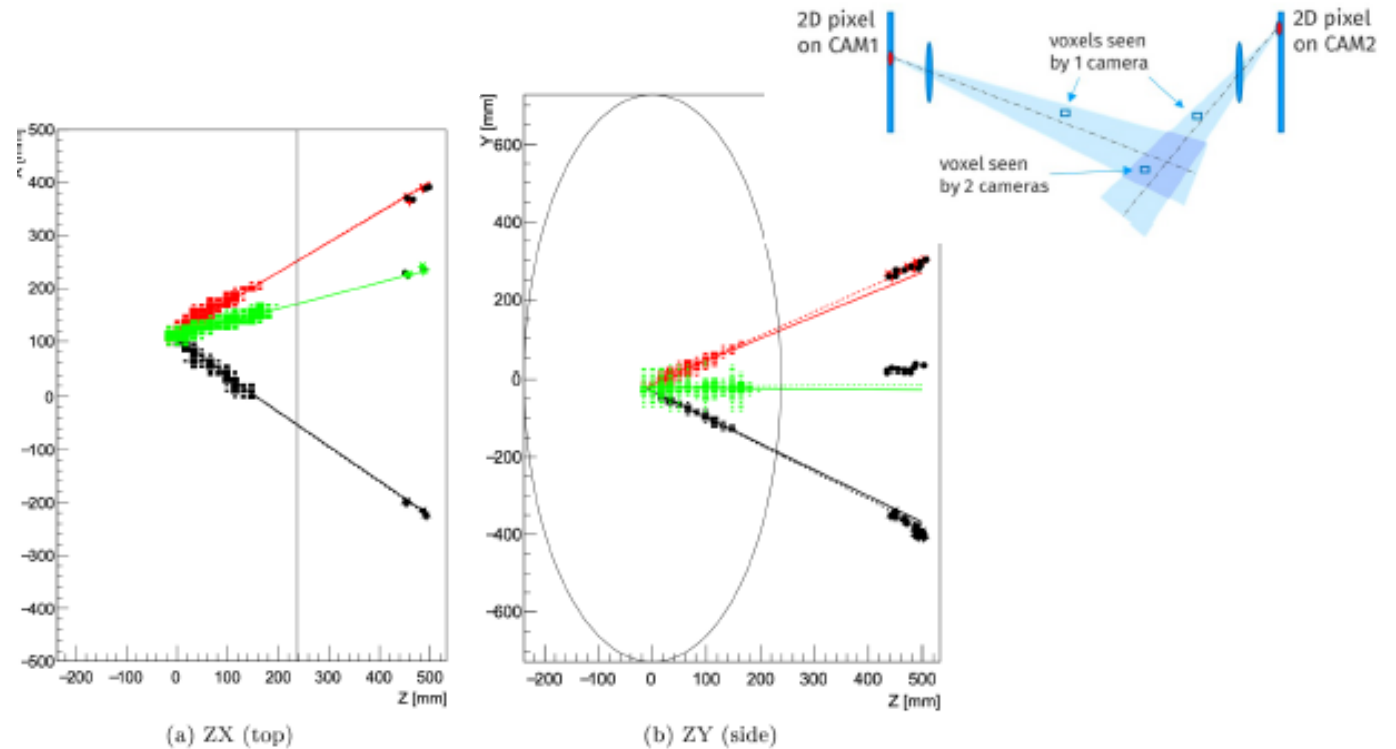


Reconstruction with lenses

- 2 steps algorithm
- 2D analysis of the camera images
- 3D matching of the different tracks based on projective geometry



- Vertex resolution ~ 20 mm
- Energy resolution $\sim 18\%$



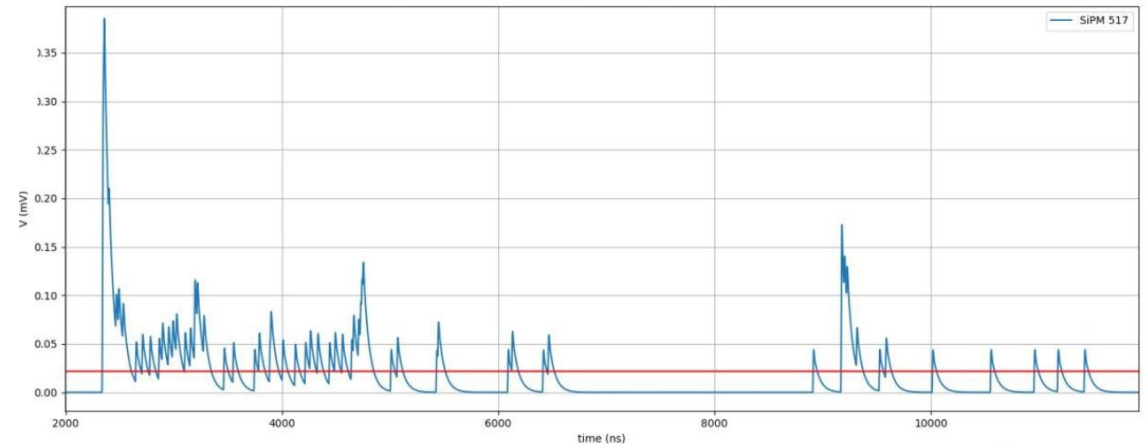
The new ASIC

- We need an ASIC with *1024 channels*, measure *time* and *charge*, *low power*
- Reuse modules of ALCOR chip as much as possible

Parameter	Value
SiPM Size	2 x 2 mm ² (140 pF) 3 x 3 mm ² (500 pF)
# Channels/ASIC	1024
Operating Temperatures	300 K – 77 K
<Power Consumption>	5 W / cm ² ◊
Duty Cycle	On ≥ 9.6 μs (50 μs) Off ◊◊ < 0.1 s
Measurements:	Q – ToA – ToT
Integrator Dynamic Range	> 100 PE
RMS _{ToA} (first PE)	100 ÷ 150 ps / 1PE
RMS _{ToT}	≈ ns
Threshold	0.5 x 1PE
SNR	30

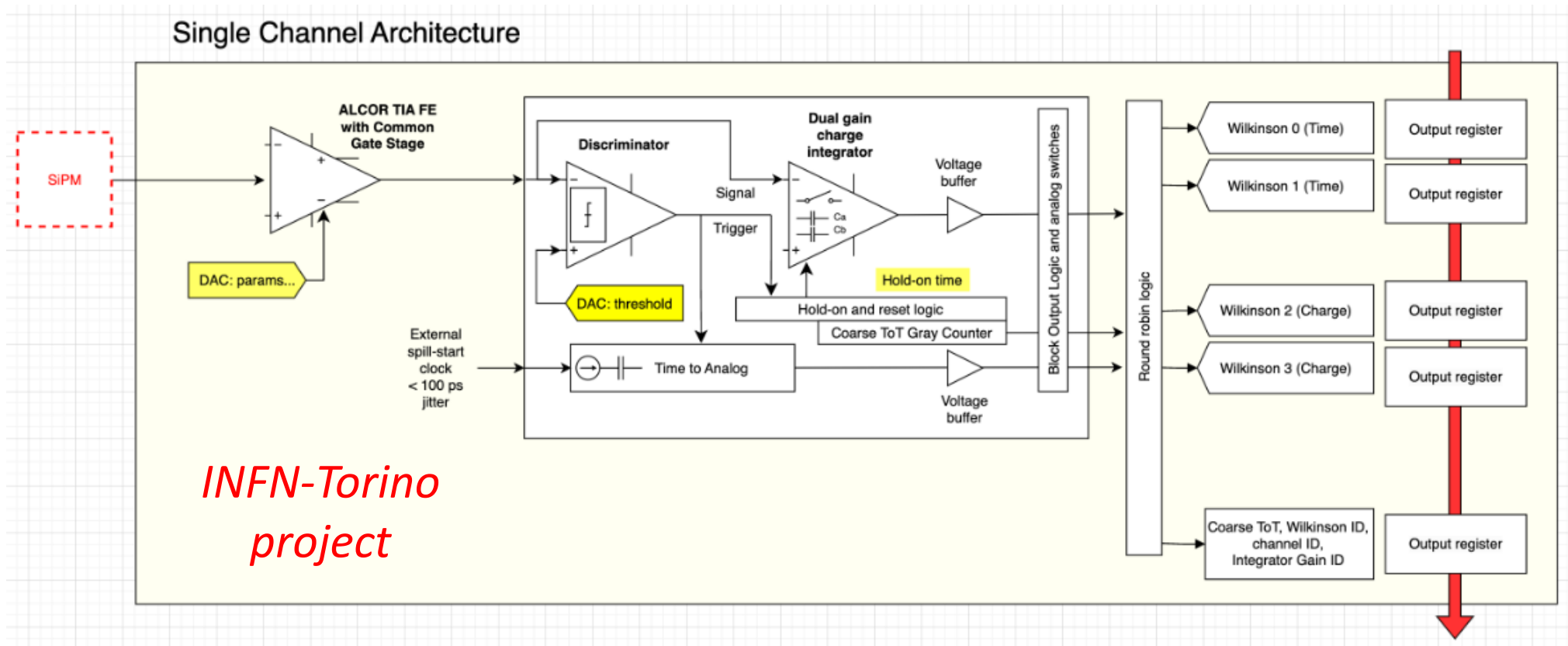
INFN-Torino project

Spill SiPM signal example



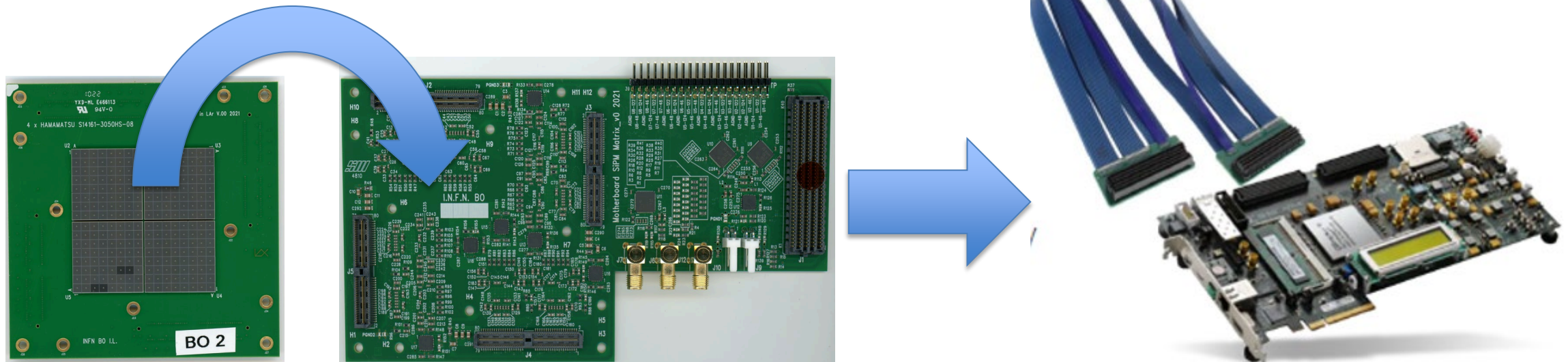
New ASIC architecture

- Architecture under evaluation:
 - Python model of Front-end fed with photons expected in a spill
 - Working chip in 2027



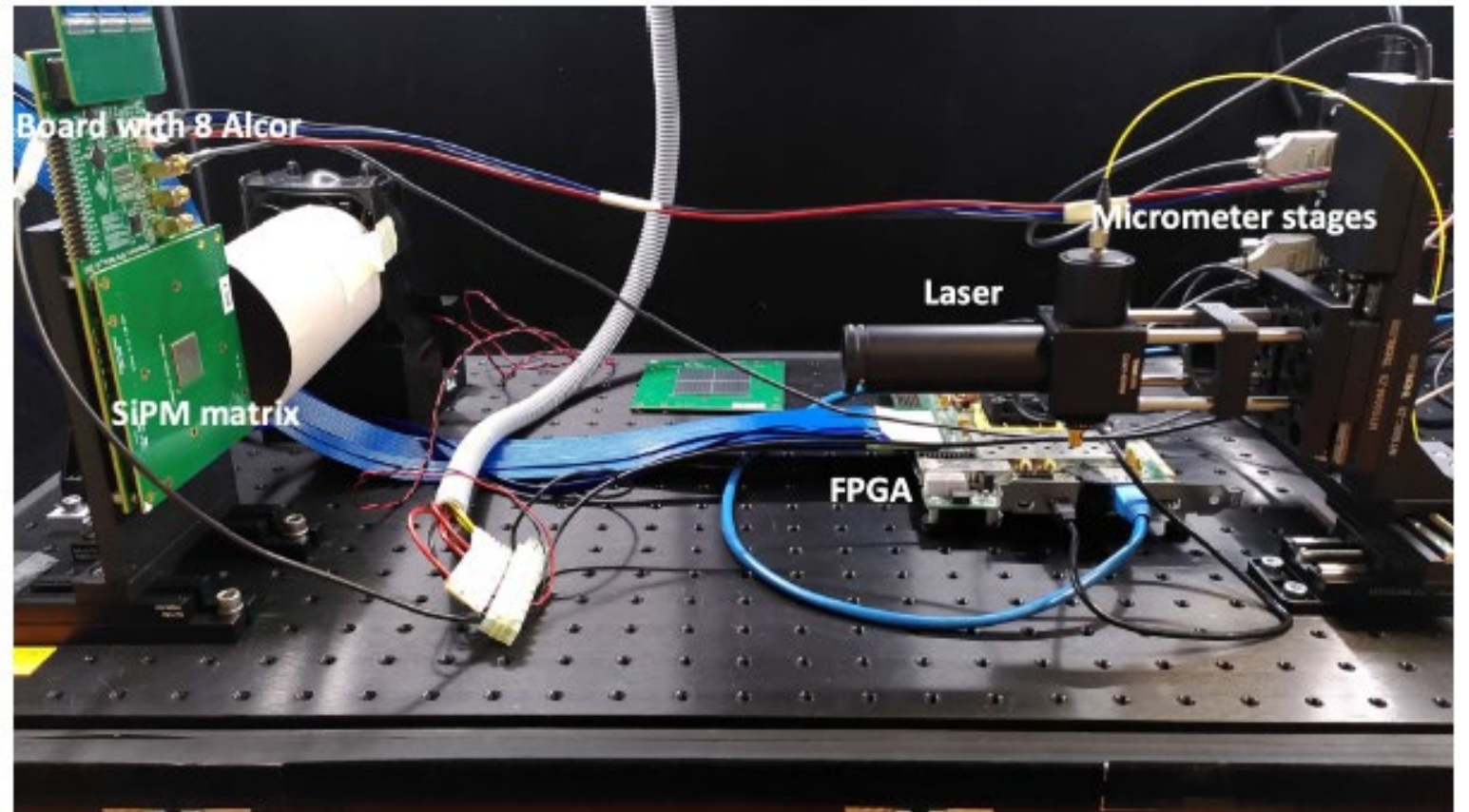
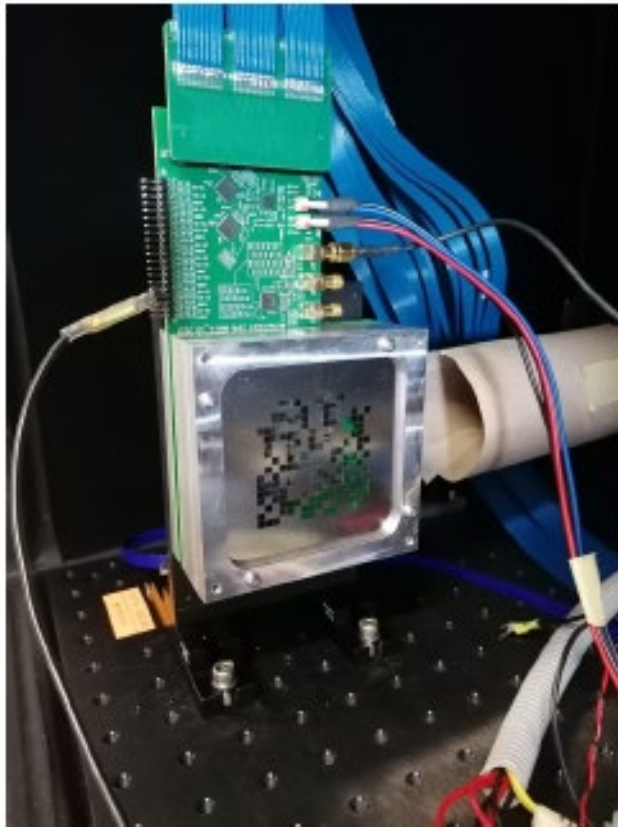
Demonstrator

- SiPM matrix 16×16
- Readout board with $8 \times$ ASIC 32 ch (“ALCOR” from INFN-Torino)
- RO board can be coupled to Lens or Mask



Tests on Demonstrator

- Verification of firmware, control, daq
- Calibration using a laser source



Test of Demonstrator in LAr

- Test demonstrator with artificial light sources and cosmics, in a small volume of LAr
- Test final cameras (1024 channels) in 2027



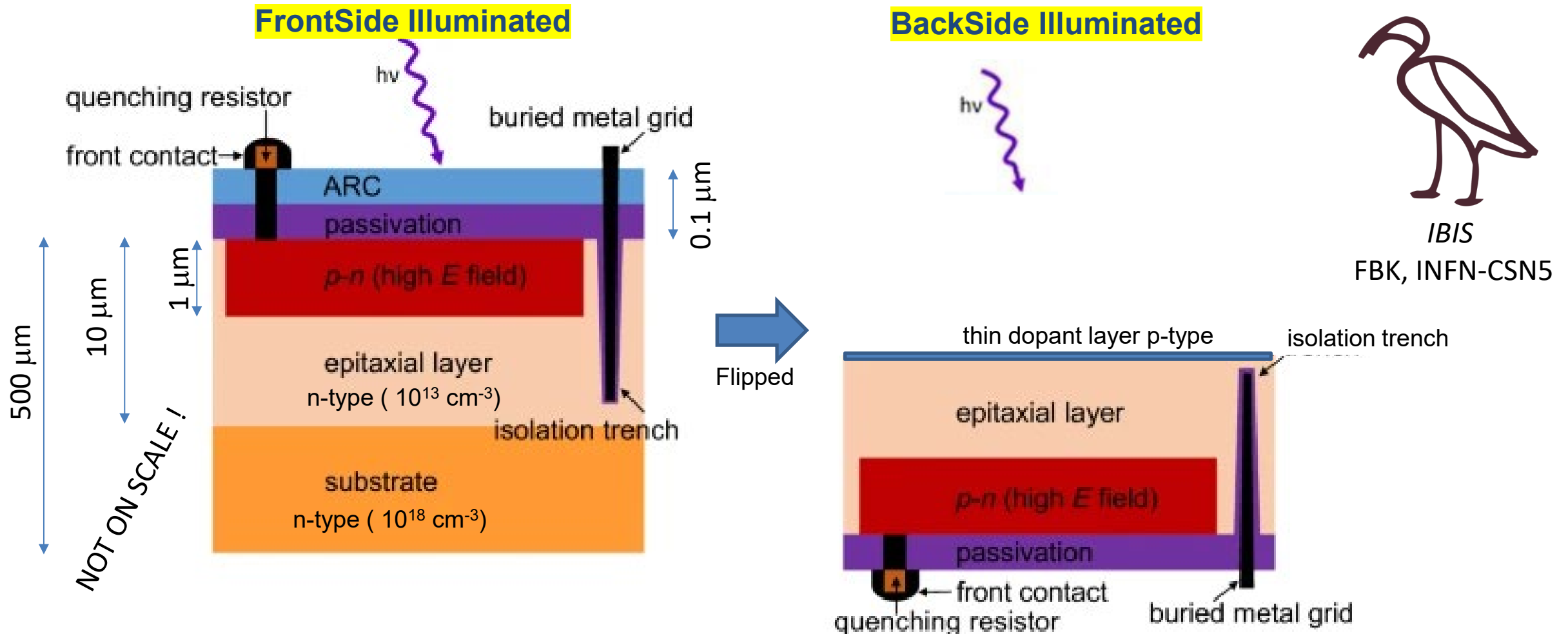
*INFN-Genova
"ARTIC" facility*



*INFN-Lecce
Cosmic Trigger*

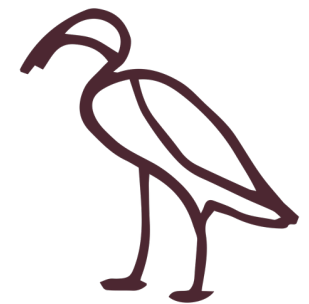
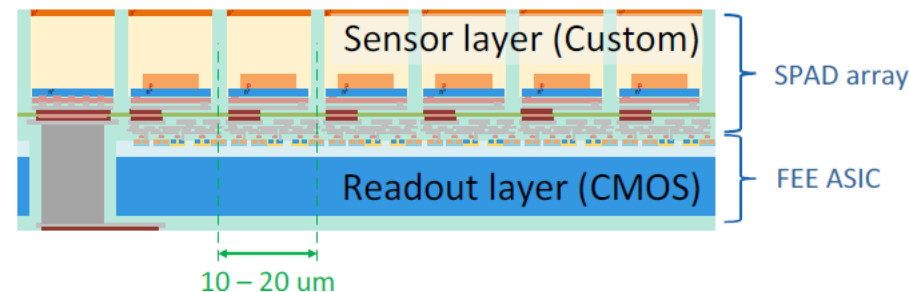
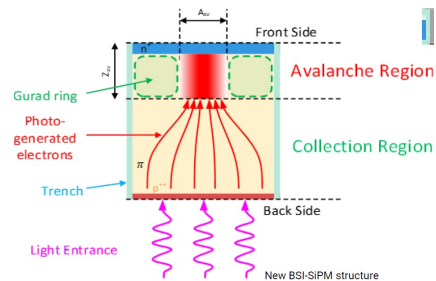
Backside Illuminated SiPM

- INFN has a joint project (“IBIS”) with FBK-Trento for the development of BSI SiPM



BSI premium features

- In our application we are interested in improving *VUV efficiency* and *integration* with high density ASIC:
 - no metallizations are on the Back Side: better Fill Factor
 - clean, flat entrance window, suitable for advanced processing to enhance PDE (decreased reflection/absorption)
 - all contact are on the Front Side allowing high density wafer-level bonding to a readout ASIC, smaller pixels for better resolution (if needed)



IBIS

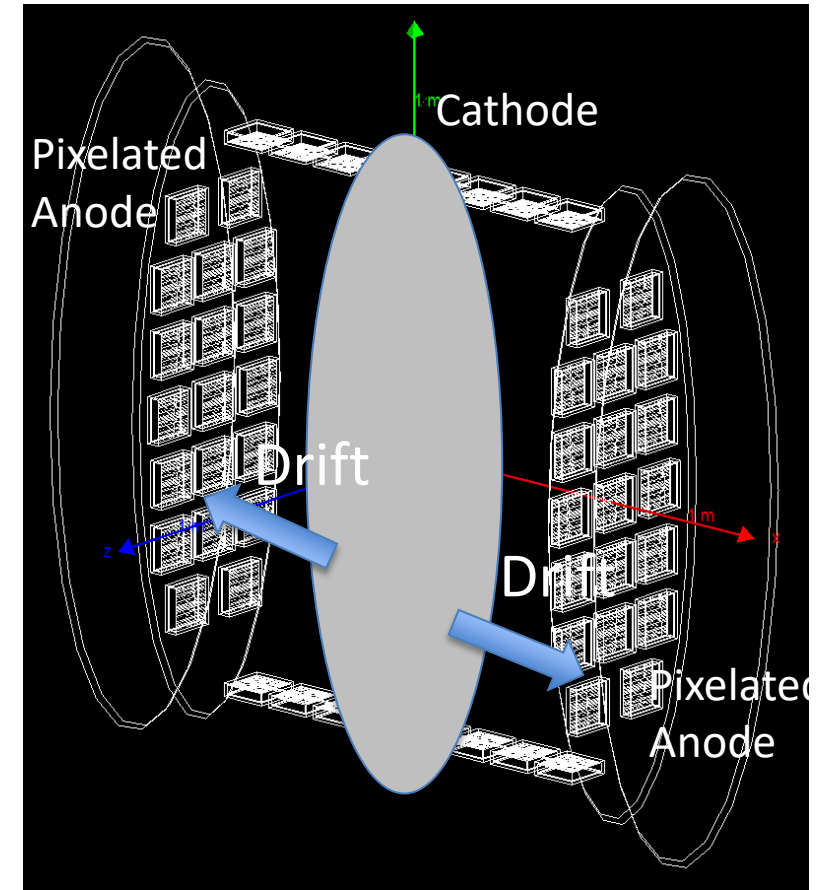
FBK, INFN-CSN5

- First BSI SiPM prototypes expected in Spring 2025

Thanks

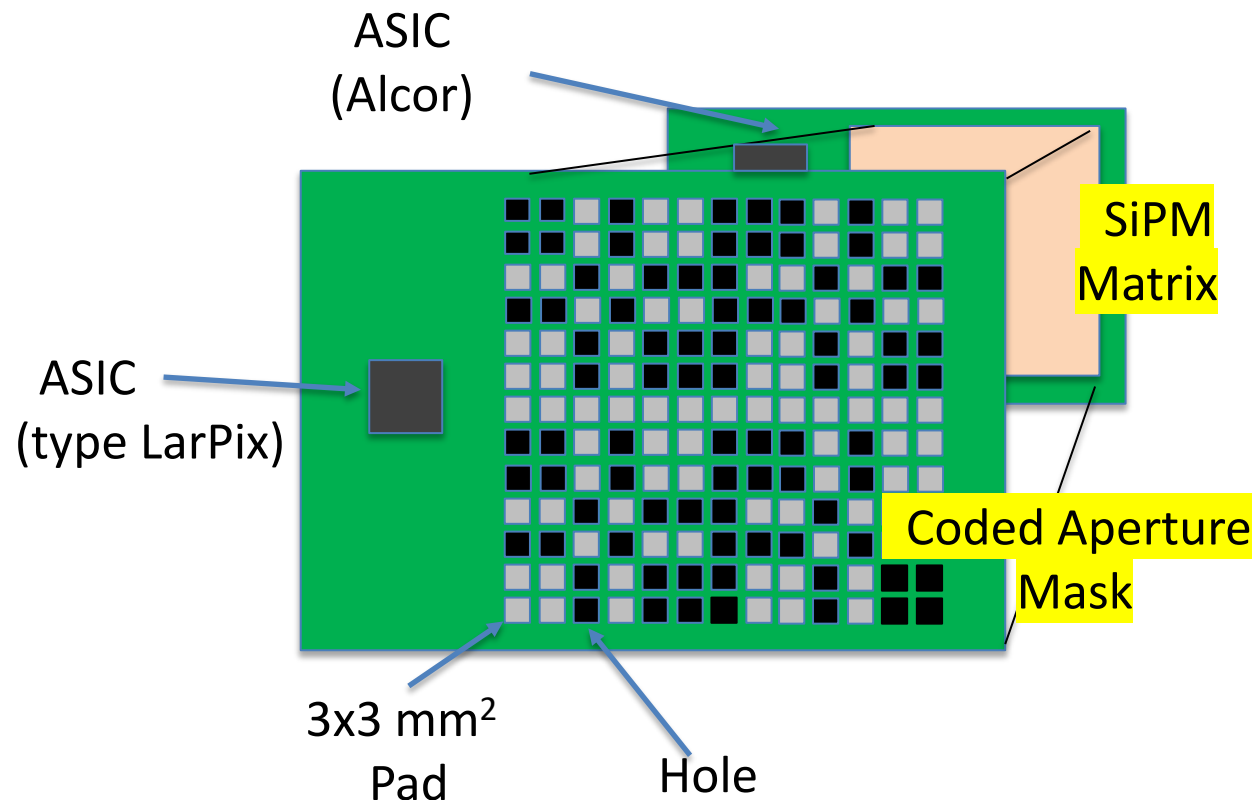
Ideas for ND Phase II: charge + light readout

- Coded Aperture Masks are pixelated and form the anode.
- A Cathode grid is added in the middle to form a TPC with horizontal drift.
- Standard mask on top and bottom
- Combined reconstruction of tracks by scintillation light and charge readout allows to solve superimposed events
- Charge identification thanks to magnetic field



Dual Purpose Camera

- Holes in a FR4 (or else) form the Coded Aperture Mask
- $3 \times 3 \text{ mm}^2$ metallic pads are placed in the mask positions free from holes (50% surface)
- Dedicated ASICs read the charge and SiPM response to light



Reconstruction Algorithms

- For *far* field imaging (i.e. astrophysics):

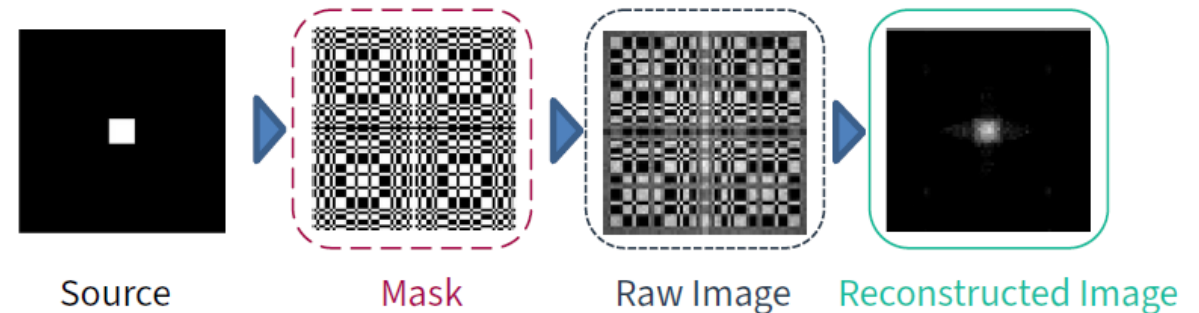
- the original image can be obtained with a deconvolution process where the decoding matrix is derived from the mask pattern. The pattern matters here.

Reconstructed Image Raw Image

$$O'(x, y) = I(x, y) \otimes H(x, y)$$

Where H is the “inverse” of M, such that

Mask $M(x, y) \otimes H(x, y) = \delta(x, y)$

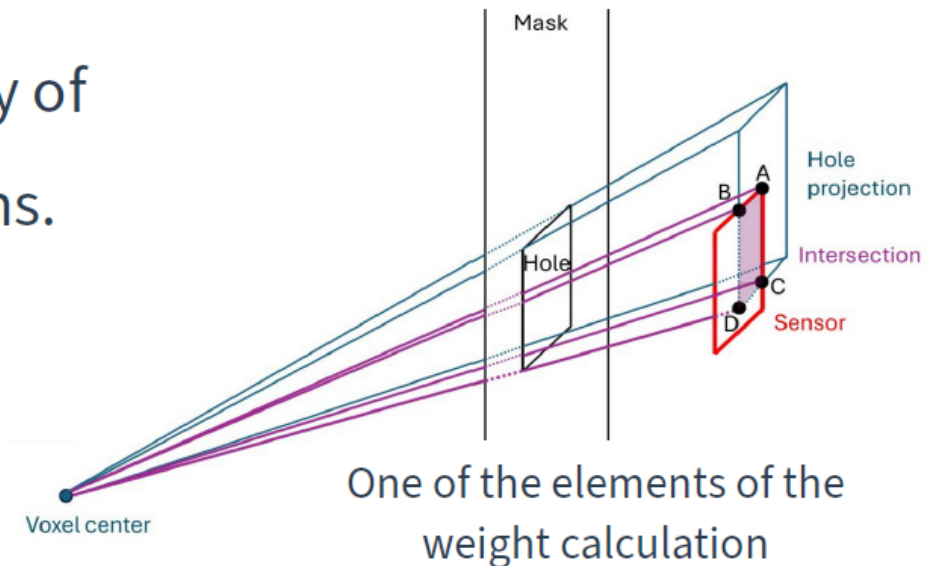


- For *near* field imaging:

- more complex and computationally intensive algorithms can be implemented: Filtered Back Projection, Maximum Likelihood Expectation Maximization. Pattern can be random.

Maximum Likelihood Expectation Maximization (MLEM)

- Directly reconstructs in 3D the initial *photon source distribution* in a segmented volume (voxel array):
 - *measured photons* from all cameras are *propagated back* into the LAr volume with an appropriate weight, which is added to the voxel value
 - this weight represents the Bayesian probability of the voxel to be a source of the detected photons.
 - The *likelihood* of the resulting photon source distribution having produced the raw data is *maximized* through an iterative process.



MLEM technique

- Photon counting is described by a Poissonian pdf:

$$f(H_s | [\lambda_s]) = e^{-[\lambda_s]} \frac{[\lambda_s]^{H_s}}{H_s!}$$

$$[\lambda_s] = \sum_j \lambda_j w(j, s)$$

H_s is the number of photons detected on sensor s (raw data)

λ_j is the (unknown) photon source value in voxel j

$[\lambda_s]$ is the expectation value of the detected photons

$w(j, s)$ is the weight (a very large precalculated matrix)

- The likelihood for all sensors must be maximized (iteratively) [3]

$$\prod_s e^{-[\lambda_s]} \frac{[\lambda_s]^{H_s}}{H_s!}$$

$$\lambda_j^{k+1} = \frac{\lambda_j^k}{\sum_s w(j, s)} \cdot \sum_s \frac{H_s \cdot w(j, s)}{\sum_j w(j, s) \cdot \lambda_j^k}$$