## Neuromorphic computing



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#### Contents

IBM Research

Motivations for neuromorphic computing

History

Neuromorphic research

Neural dynamics

Information encoding

Neural connectivity

Biologically-inspired learning

Neuromorphic hardware

Summary



## **IBM** Research



Daresbury Dublin Hursley Paris Zurich



6 **Nobel Laureates** 



10 Medals of Technology



5 National Medals of Science



6 **Turing Awards**  Rio de Janeiro Sao Paulo

Albany Almaden Yorktown

Tokyo Shin-Kawasaki

Bangalore

Delhi

Nairobi

Haifa

Johannesburg

## Key focus areas of our team @ IBM Research – Zurich

*Emerging Computing and Circuits* Dr. Angeliki Pantazi

#### High-speed I/O Links

We are developing nextgeneration I/O Links for the IBM flagship Z and P processors and for future accelerators



#### Quantum Electronics

We are developing cryogenic CMOS electronics aiming to continue pushing the scalability and affordability of Quantum systems



#### Neuro-inspired Computing

We are exploring neuro-inspired models and learning algorithms towards energy- and dataefficient AI architectures



## Motivations for neuromorphic computing

#### Improving AI systems

In order to make AI:	We need:
More efficient	Low power and low latency
Smarter	Advanced cognitive features
More flexible	Online and continual learning



#### Potential inspiration from the brain

These tactics include:

Event-based communication

Efficient neuronal and synaptic dynamics

Local, supervised and unsupervised learning



#### History of neuromorphic computing: Biology vs. Technology



#### Contents

IBM Research

Motivations for neuromorphic computing History

#### Neuromorphic research

Neural dynamics

Information encoding

Neural connectivity

Biologically-inspired learning

Neuromorphic hardware

Demo



### Neuromorphic research: Our approach

Taking inspiration from biology



Applying the rigor of machine learning





https://research.ibm.com/projects/neuromorphic-computing

#### Research papers

- 1. S. Wozniak, et al. Nature Machine Intelligence, 2020
- 2. T. Ortner et al., IEEE ICASSP, 2022
- 3. T. Ortner et al., IEEE Trans. Neural Networks Learn. Syst, 2022
- 4. A. Stanojevic et al., Neural Networks 2023
- 5. G. Dellaferrera et al., Nature Communications, 2022
- 6. S. Wozniak, et al., Nature Communications, 2023
- 7. Y. Schnider, et al., IEEE CVPRW, 2023
- 8. A. Stanjoevic et al., Nature Communications, 2024

## Provides efficient solutions for multiple AI applications



## Exploits acceleration of the hardware infrastructure



### Neural dynamics: Spiking Neural Unit (SNU)

SNUs operate either in spiking (binary signals) or non-spiking mode (real-valued signals)



### Easily build large models by replacing complex units with SNUs

#### Traditional ANN (RNN Units)

- Require large number of trainable parameters
- Operate with complex internal dynamics and neuronal connectivity



#### Spiking Neural Unit (SNU)

- Requires fewer parameters
- Offers qualitatively different dynamics
- Easily extensible to incorporate additional features from neuroscience



S. Woźniak et al., *Nature Machine Intelligence* 325–336, 2020

### Neural dynamics: Application examples

Solving visual analytic intelligence riddles [+] improved accuracy

[+] smaller models vs. ANN

Optical flow computation

[+] improved accuracy

[+] smaller models vs. ANN

Drone navigation

[+] improved accuracy

[+] higher sparsity vs. ANN

**Common aspect:** Temporal/sequential problems that leverage the unique neuronal dynamics



S. Woźniak, et al., "On the visual analytic intelligence of neural networks," Nat Commun, vol. 14, no. 1, p. 5978, Sep. 2023.



DVS Events

Optical Flow

Y. Schnider et al., "Neuromorphic Optical Flow and Real-time Implementation with Event Cameras." WEV CVPR, 2023.



S. Govil, "Spiking Neural Networks for Drone Navigation", MSc Thesis, RPG UZH & IBM Research – Zurich, Sept. 2023

### Information encoding





### Information encoding: Time-To-First-Spike (TTFS) Networks

#### Different information coding schemes:





Leveraging temporal and spatial sparsity of TTFS:



A. Stanojevic et al., "High-performance deep spiking neural networks with 0.3 spikes per neuron", Nature Communications 2024.

#### Information encoding: Time-To-First-Spike (TTFS) Networks

#### A network with proposed TTFS neurons [1]:

- achieves equivalent inference accuracy to the state-of-the-art ReLU networks
- enables lossless conversion from pre-trained ReLU networks
- follows the same training trajectories as ReLU networks, enabling high accuracy training
- enables fine-tuning for specifics of spiking neuromorphic hardware

Key aspects: Static problems. Neuronal dynamics is leveraged for TTFS-based communication, achieving ReLU equivalent computational logic with sparse spikes.

VGG16:	Dataset	Test accuracy [%] w/ FT		SNN
		ReLU	SNN	Sparsity
	CIFAR10	$\textbf{93.69} \pm \textbf{0.02}$	$93.69 \pm 0.02$	0.38
	CIFAR1052	-	91.90	0.24
	CIFAR1053	-	92.68	0.62
	CIFAR10 + L1	$93.28\pm0.02$	$93.27 \pm 0.02$	0.20
	CIFAR100	$72.23\pm0.06$	$72.24 \pm 0.06$	0.38
	CIFAR10052	-	65.98	0.28
	CIFAR100 + L1	$\textbf{72.20} \pm \textbf{0.04}$	72.21±0.04	0.24
	PLACES365	$53.86 \pm 0.02$	$53.86 \pm 0.02$	0.54
	PLACES365+L1	$48.88 \pm 0.06$	48.85 ±0.06	0.27

#### VGG16 CIFAR10 fine-tuning for hardware specifics



## Neural connectivity: Modelling neural diversity





#### Biological neural networks are highly diverse





### Biological neural networks are highly diverse

Axo-Dendritic synapses

 Connecting the axon of the pre-synaptic neuron to the dendrite of the post-synaptic neuron

Axo-Somatic synapses

 Connecting the axon of the pre-synaptic neuron to the soma of the postsynaptic neuron

Axo-Axonic synapses

 Connecting the axon of the pre-synaptic neuron to the axon of the postsynaptic neuron



#### Various neuron and synapse types can be modelled with SNUs



T. Bohnstingl et al., *ICASSP* 2022; T. Bohnstingl et al., *NeurIPS WS ENLSP* 2021; https://doi.org/10.1109/AICAS57966.2023.10168623

## Biologically-inspired learning





#### Biologically-inspired extension to Error Backpropagation (BP)

GRAPES\* is an optimization strategy that relies on the notion of the **node importance** in propagating the error information during learning

GRAPES improves the accuracy and convergence rate of BP



\*Group Responsibility for Adjusting the Propagation of Error Signals



https://doi.org/10.1038/s41467-022-29491-2

#### The inner workings of Recurrent Neural Networks





















Backpropagation training suffers from at least three problems

## BPTT training suffers from at least three problems



Input sequence needs to be truncated

 Not suitable for applications where the end-of-sequence is not known apriori

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Input sequence needs to be **truncated** 

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Forward network operation gets interrupted

 Not suitable for applications where continuous learning while receiving new inputs is critical

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Input sequence needs to be truncated

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 Not suitable for applications where continuous learning while receiving new inputs is critical

Memory requirements grow with time

 The memory required to update the parameters of the network grow linearly with the sequence length

BPTT is a gradient-based training algorithm

- Parameters  $\theta_l$  of neural network are modified based on the gradients computed by  $\frac{dE}{d\theta_l}$ 





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- Gradient computations can be rearranged without loss of generality into a combination of Learning signals  $L_l^t$  and eligibility traces  $e_l^{t,\theta_l}$

$$\begin{split} \frac{\mathrm{d}E}{\mathrm{d}\theta_l} &= \sum_{1 \leq i \leq T} \frac{\partial E^t}{\partial h_{t_i,L}^{enc}} \left( \frac{\partial h_{t_i,L}^{enc}}{\partial s_L^t} \frac{\mathrm{d}s_L^t}{\mathrm{d}\theta_l} + \frac{\partial h_{t_i,L}^{enc}}{\partial \theta_l} \right) \\ \frac{\mathrm{d}E}{\mathrm{d}\theta_l} &= \sum_{1 \leq i \leq T} \mathbf{L}_l^t \mathbf{e}_l^{t,\theta_l} + \mathbf{R} \end{split}$$

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Eligibility traces represent temporal gradients

Can be seen as activity information that every synapse maintains over time

Learning signals represent spatial gradients

 Can be seen as teaching signals from the environment targeting neurons

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Input sequence **does not need** to be truncated

 Suitable for applications where the end-of-sequence is not known apriori

Forward network operation does not get interrupted

Suitable for applications where continuous learning while receiving new inputs is critical

Constant memory requirements\*

Compatible with any RNN  $\rightarrow$  We will show a demo



In-memory computing using neuromorphic hardware





#### Compute in-memory



A. Sebastian et al., Nature Nanotechnology 2020 https://doi.org/10.1038/s41565-020-0756-8

#### Phase-Change Memory (PCM)

A nanometric volume of phase change material placed between two electrodes

 Different geometries possible, so-called mushroom cells are commonly used

Information is stored in terms of the atonic arrangements (phase configuration)

 Amorphous phase: highly disordered and high resistive

#### Polycrystalline phase:

highly ordered and low resistive

PCM is essentially an analog storage device

- Non-idealities limit the amount of resistance levels



Disordered, high resistance



Ordered, low resistance

## Spiking Neurons can be realized with PCM devices

The neuronal **membrane potential** of an artificial neuron is stored using PCM devices

**I&F dynamics** emulated by the physical properties of the device

Stochasticity enables computation using populations of phase-change neurons

"Integrate..." by successive application of crystallizing pulses



"... and fire" after reaching a conductance threshold. Then the device is reset.



### SNUs and in-memory computing

Easy integration of SNUs into emerging in-memory computing architectures

- Weights of SNU network represented with PCM devices

Training with hardware-in-the-loop compensates for imperfections

- Noise and drift effects can largely be alleviated

Unified HW design approach supporting both ANNs and SNNs

- Neuromorphic hardware hosts digital processing unit





S. Woźniak et al., *Nature Machine Intelligence* 2020 https://doi.org/10.1038/s42256-020-0187-0 M. Le Gallo et al. *Nature Electronics* 2023 https://doi.org/10.1038/s41928-023-01010-1

### Application example Speech recognition





## Speech presents the most natural way for humans to communicate



#### Vast number of usecases – Big challenge for machines

Machine learning approaches face severe challenges

- Large datasets are required
- High computational cost for training
- Need to deal with harsh environments







#### Recurrent Neural Network Transducer (RNN-T) – A state-of-the-art machine learning network



Common architecture in machine learning

- Sequence-to-sequence transduction
- Suited for low-latency applications
- Deployed in cloud services and on hand-held devices
- Encoder network acts as feature encoder
- 6 layers of bidirectional LSTMs
- Prediction network acts as language model
- 1 layer of unidirectional LSTMs

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#### **RNN-T** architecture





#### Neural diversity reduces computational cost of RNN-T



Prediction	Encoder	WER (%)	# Multiplications	t <sub>inf</sub> (s)
LSTM	LSTM	12.7	56M	2.78
SNU-a	LSTM	12.0 (-0.7%) 🦊	55M	2.78
LSTM	SNU-o	14.7 (+2.0%)	29M (-48%) 😾	1.76 (-37%)
SNU-o	SNU-o	14.9 (+2.2%)	28.3M (-50%)	1.66 (-40%

T. Bohnstingl et al. *ICASSP* 2022 https://doi.org/10.1109/ICASSP43922.2022.9747499



## Speech-to-Text Demo – SNUs outperform LSTMs



#### LSTM Model

Press 'Real-Time'for real-time transcripton or press 'Transcribe' for offline transcription.

00:00

#### sSNU-o Model

Press 'Real-Time'for real-time transcripton or press 'Transcribe' for offline transcription.

#### Conclusion

The SNU allows to incorporate dynamics from biology into deep learning

Biology leverages a wide variety of mechanisms for compute

- Diverse types of neuron and synapses provide richer network dynamics

Biology employs more efficient information encoding schemes

Neuroscience can enhance state-of-the-art learning algorithms

- Biologically-inspired neural networks can work with large-scale machine learning models
- Diverse types of neuron and synapses provide richer network dynamics





https://research.ibm.com/projects/neuromorphic-computing

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