

Fast Inference of Decision Forests on FPGAs with **conifer** - a tutorial



EDGE MLSCHOOL

26/9/24

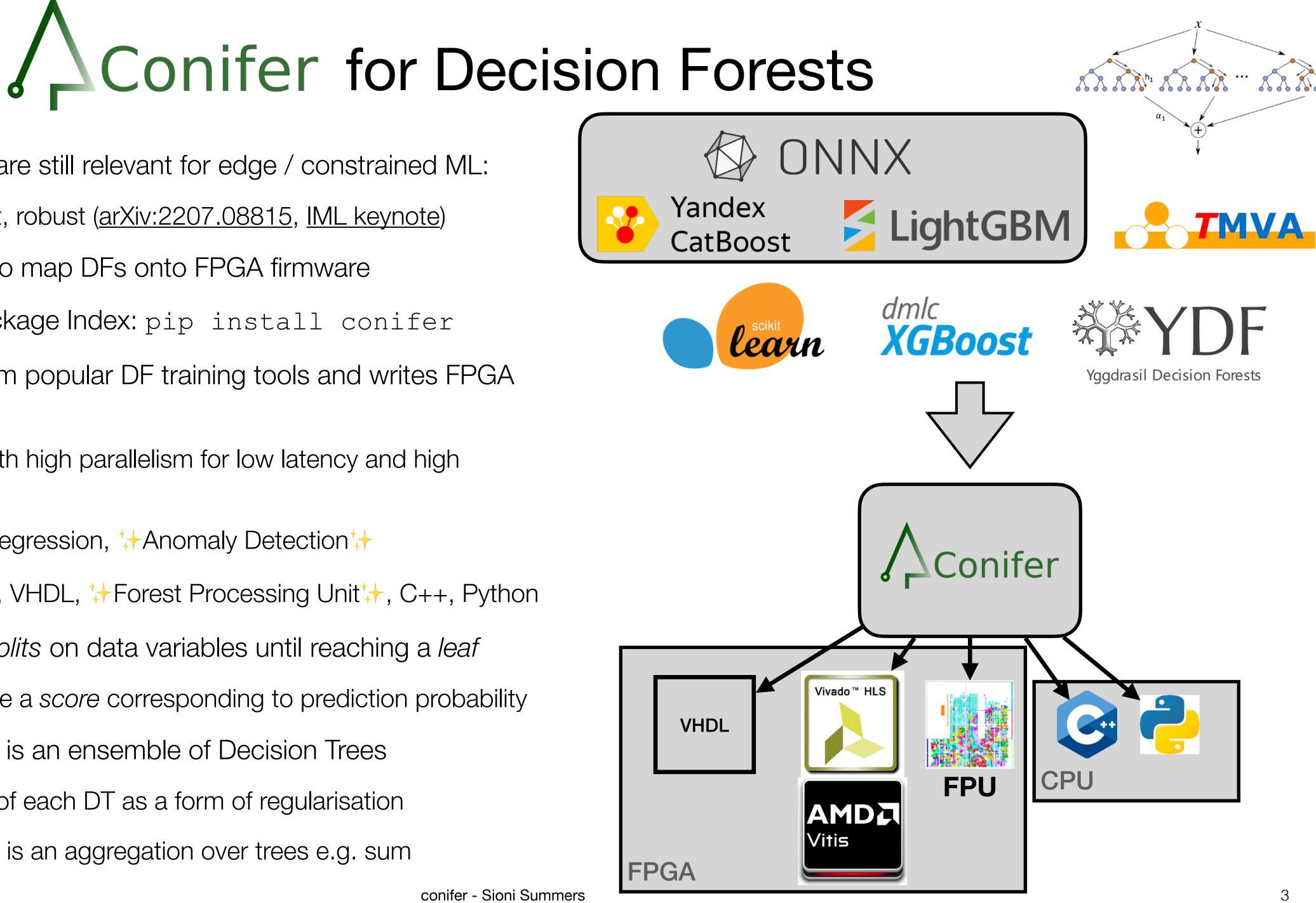
Sioni Summers



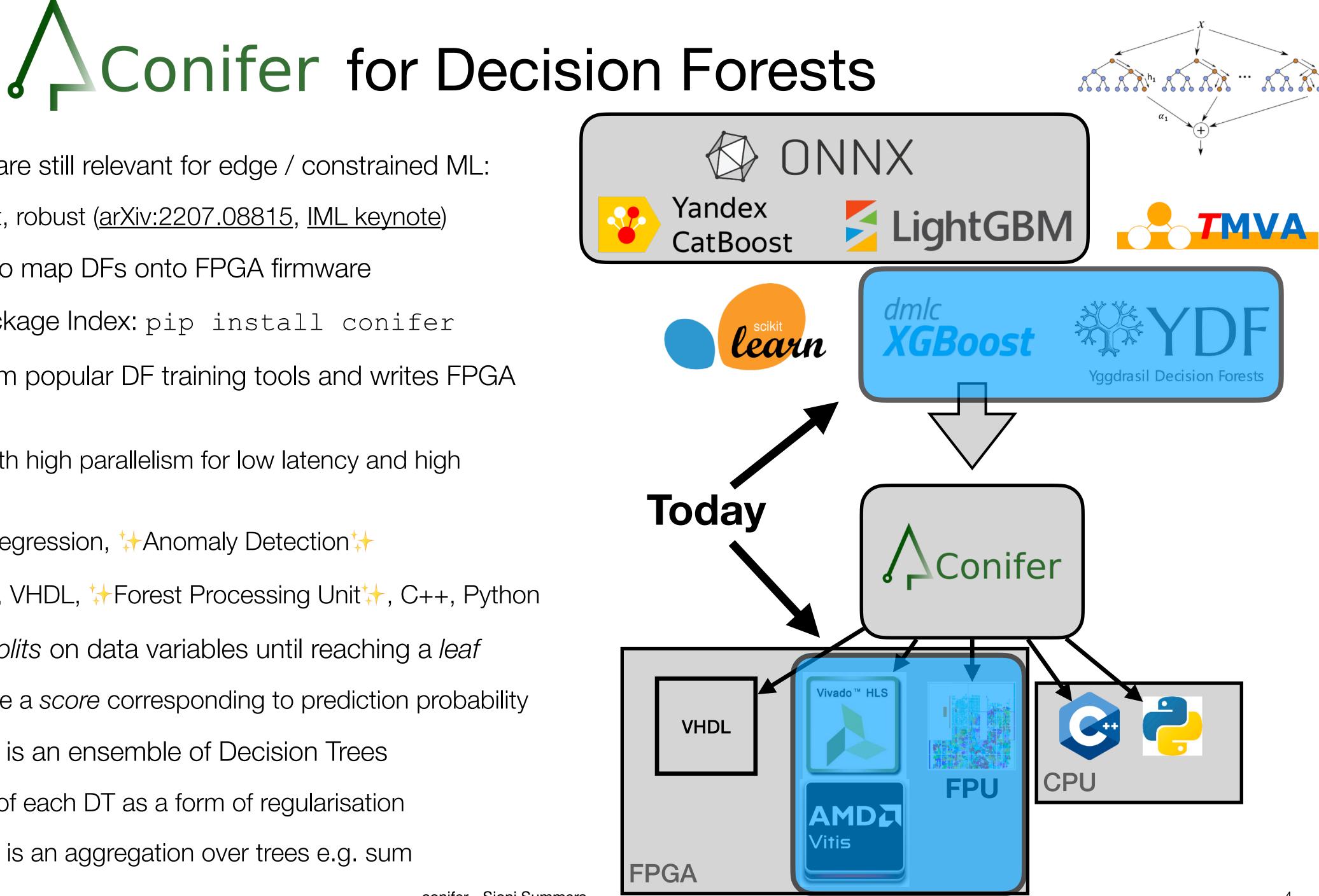
Introduction

- Today's tutorial focusses on using conifer to make fast inference:
 - Targeting low latency for custom hardware (trigger / custom flow)
 - Targeting high throughput for edge devices (accelerator flow)
- Note: there is a conifer / BDT section of the hls4ml tutorial, but this is more up to date!
 - hls4ml tutorial conifer section will be updated with Vitis HLS soon
- The notebooks will be shown as a demo only
 - They are available here: <u>https://github.com/thesps/conifer-tutorial/tree/smarthep</u>
- Refer to this talk at FPGA Developers Forum for a look "under the canopy"
- Refer to this tutorial for longer exercises and introduction to HLS



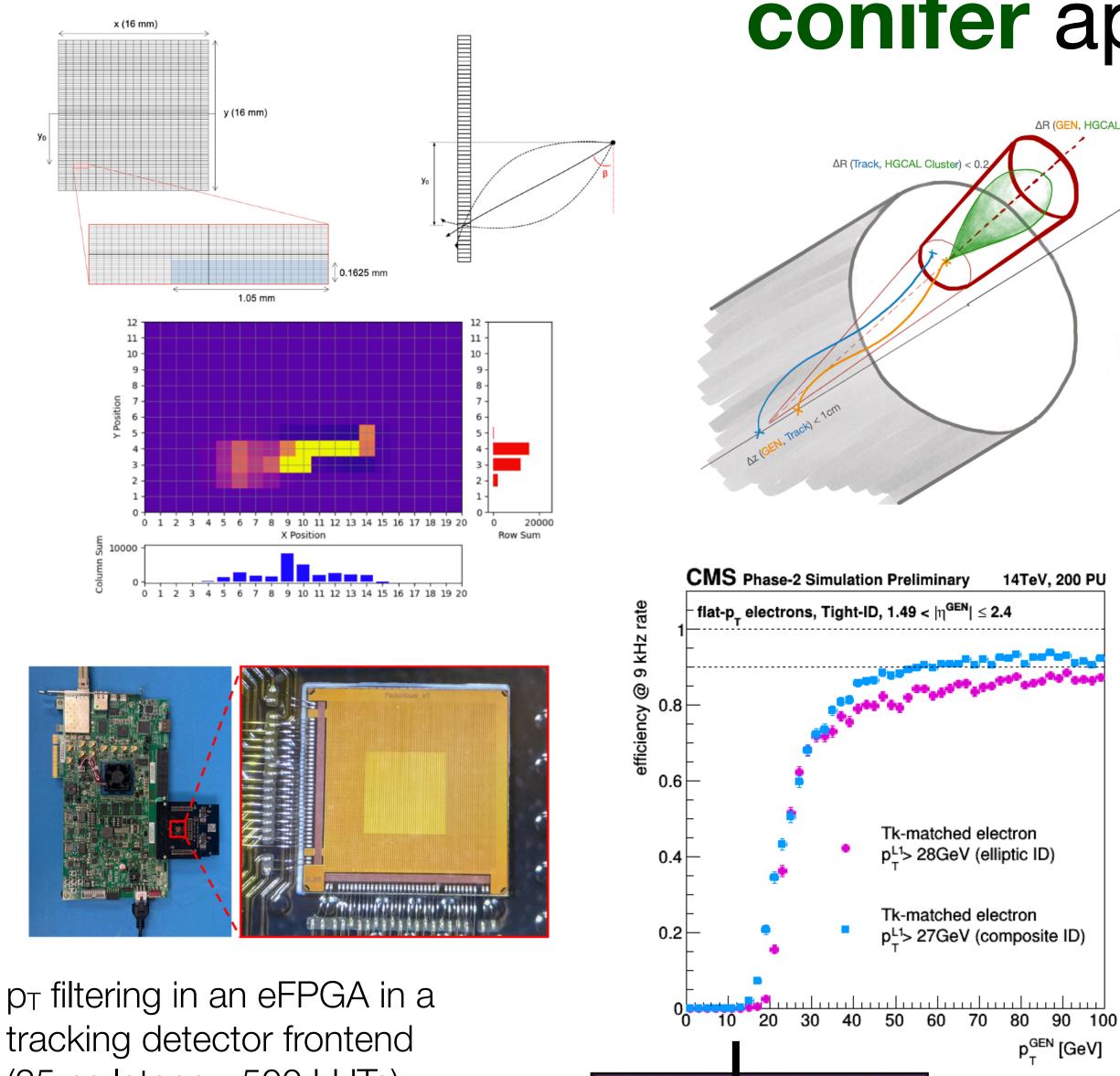


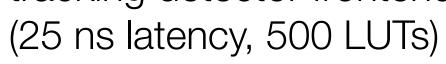
- Decision Forests are still relevant for edge / constrained ML:
 - Fast, lightweight, robust (arXiv:2207.08815, IML keynote)
- **conifer** is a tool to map DFs onto FPGA firmware
 - On Python Package Index: pip install conifer
- conifer reads from popular DF training tools and writes FPGA projects
 - Implemented with high parallelism for low latency and high throughput
 - Classification, Regression, Anomaly Detection
 - Backends: HLS, VHDL, ⁺Forest Processing Unit⁺, C++, Python
- A Decision Tree *splits* on data variables until reaching a *leaf*
 - Leaves associate a *score* corresponding to prediction probability
- A Decision Forest is an ensemble of Decision Trees
 - Randomisation of each DT as a form of regularisation
 - Ensemble score is an aggregation over trees e.g. sum



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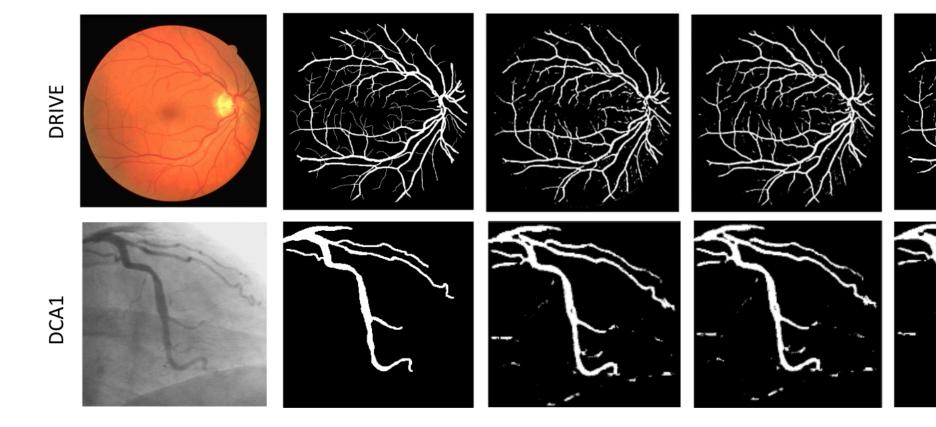




26 September 2024

conifer applications

ΔR (GEN, HGCAL Cluster) < 0.2

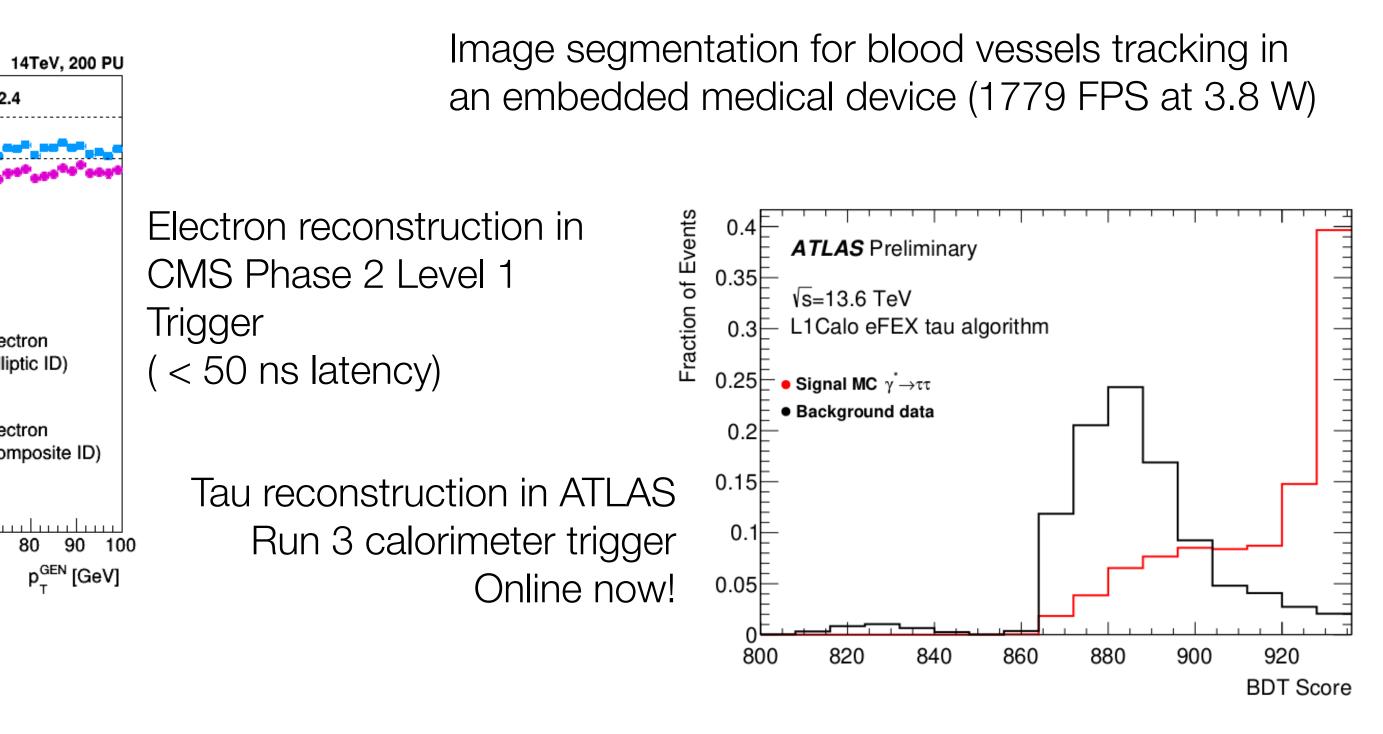


GBDT-7x7

Image

Ground truth

MLP-7x7



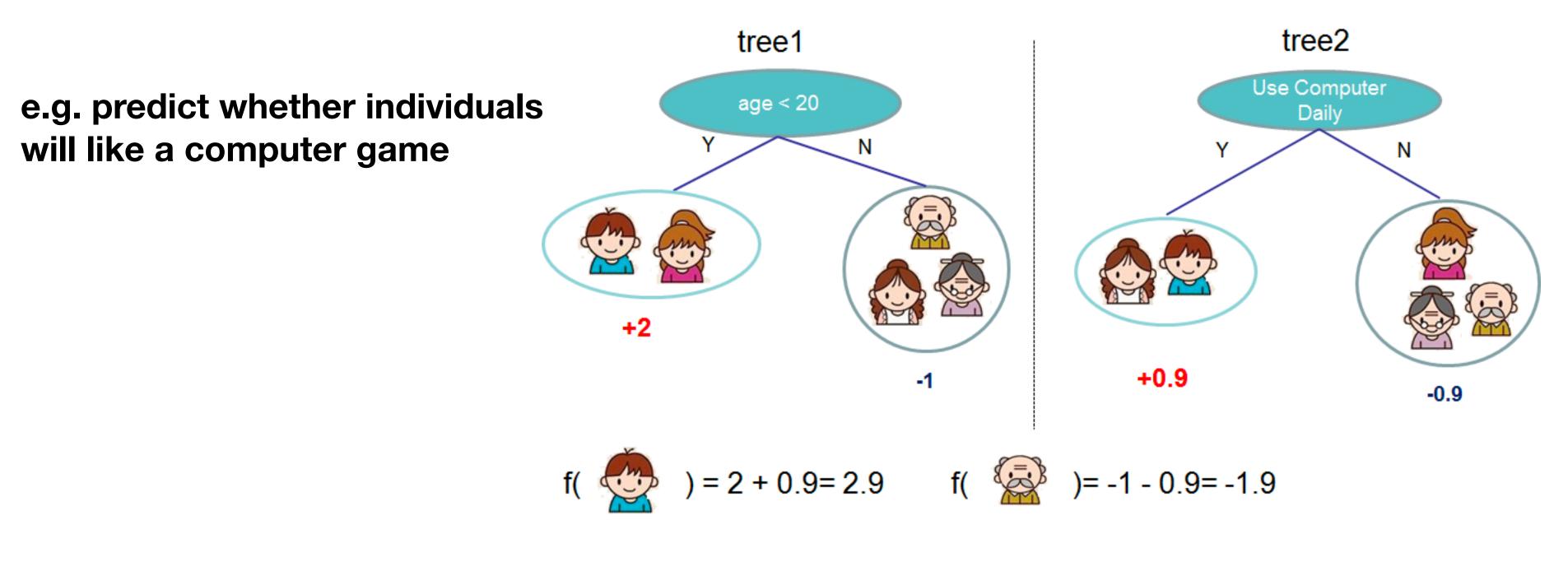


CNN-7x7



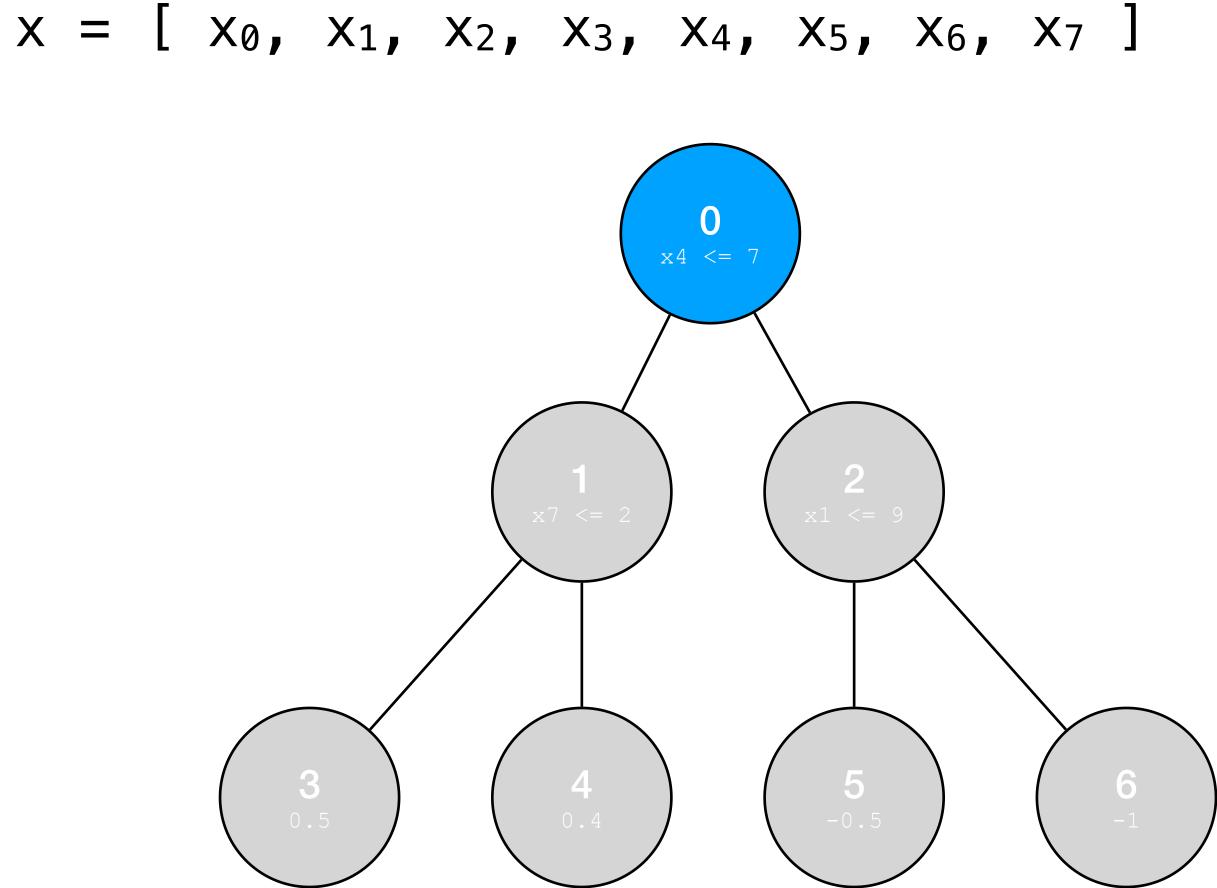
Quick BDT Introduction

- Using XGBoost's Elements of Supervised Learning Introduction
- Train a **model** on training data to predict target variable y from features x
- A Boosted Decision Tree model is an ensemble of Decision Trees
- The splits of each Decision Tree are chosen based on the training objective function e.g. mean squared error
 - $L(\Theta) = \Sigma(y_i \hat{y}_i)^2$ where y_i are our truth labels and \hat{y}_i are the model predictions
- In an ensemble each learner (tree) is relatively weak, but the aggregation is a stronger prediction



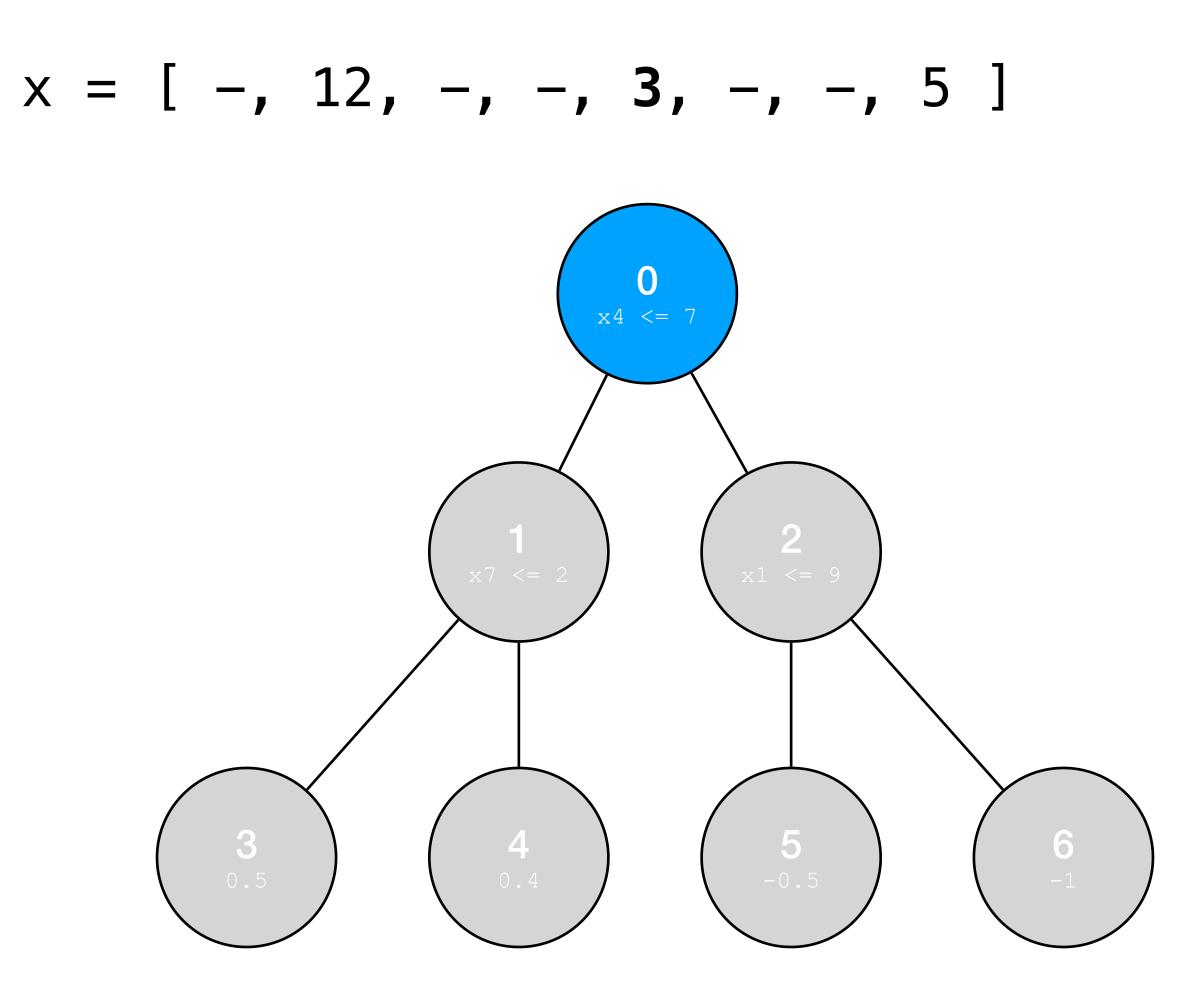


• Start at the root node - compare the selected feature with the threshold, go left or right depending on result



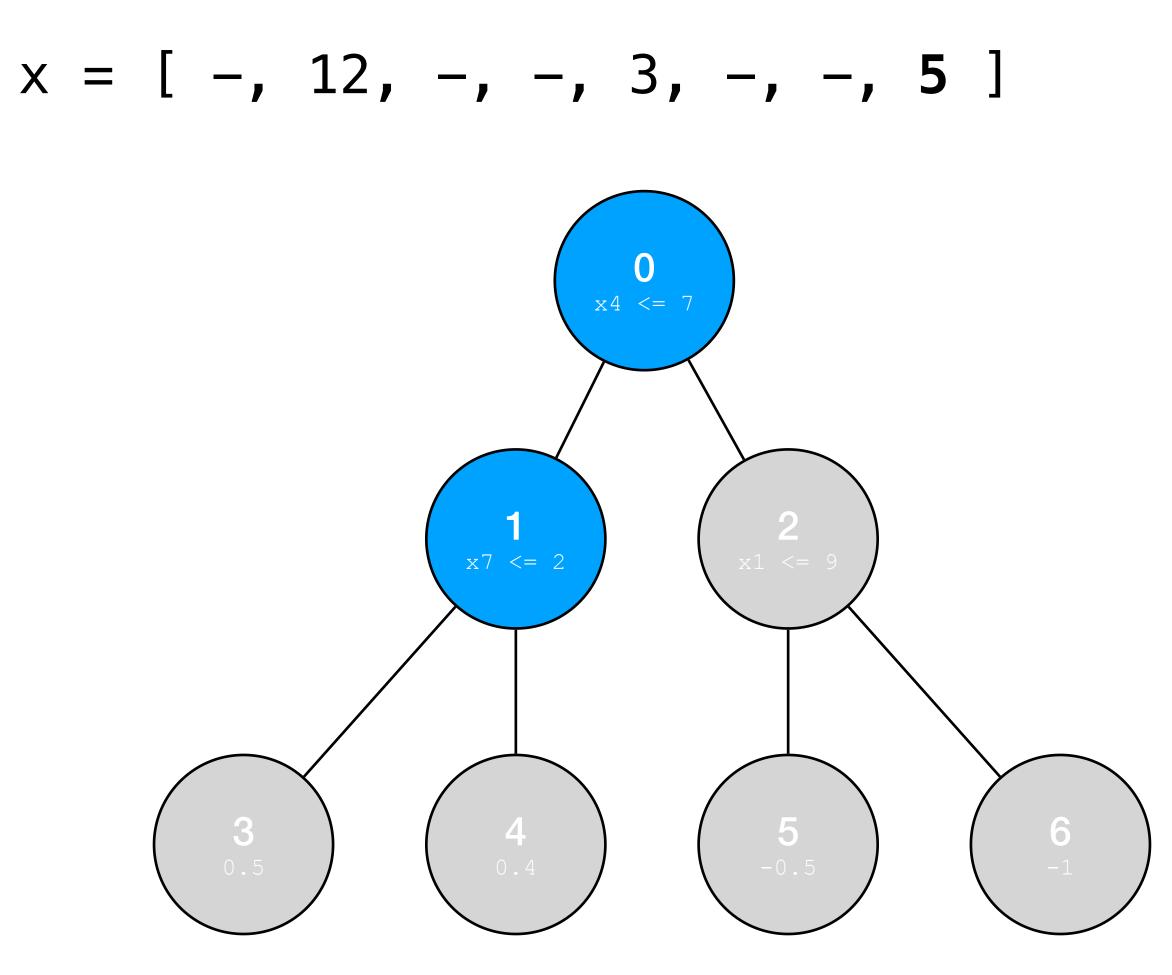


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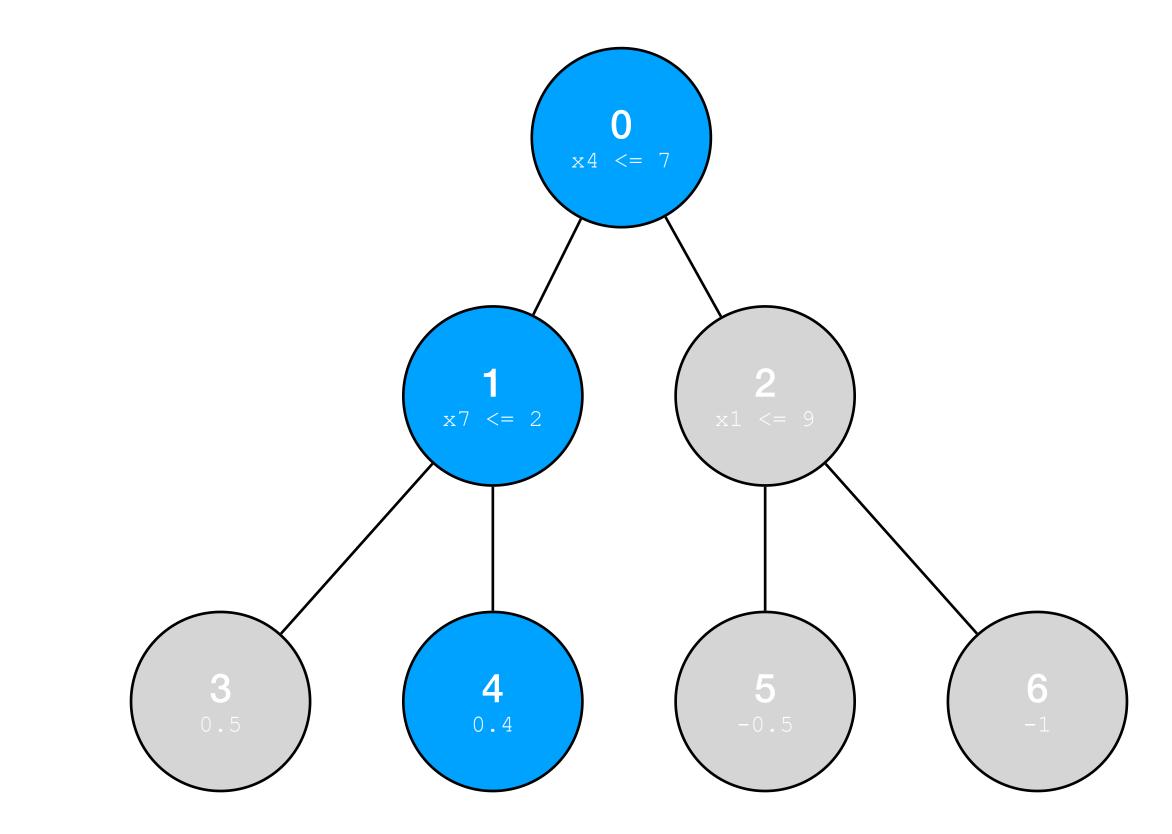


- Start at the root node compare the selected feature with the threshold, go left or right depending on result
- Continue until reaching leaf compare the selected feature with the threshold, go left or right depending on result





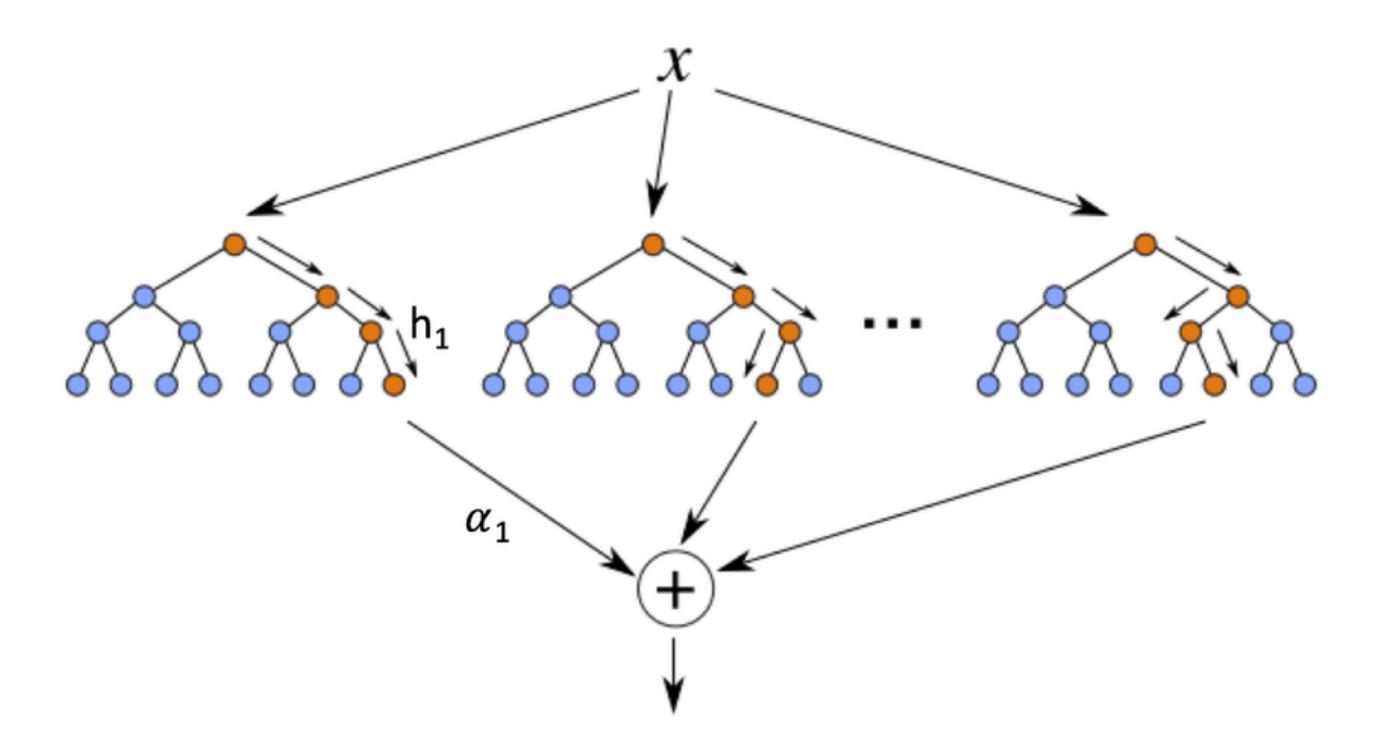
- Start at the root node compare the selected feature with the threshold, go left or right depending on result
- Continue until reaching leaf compare the selected feature with the threshold, go left or right depending on result
- The value of the terminal leaf is the tree prediction





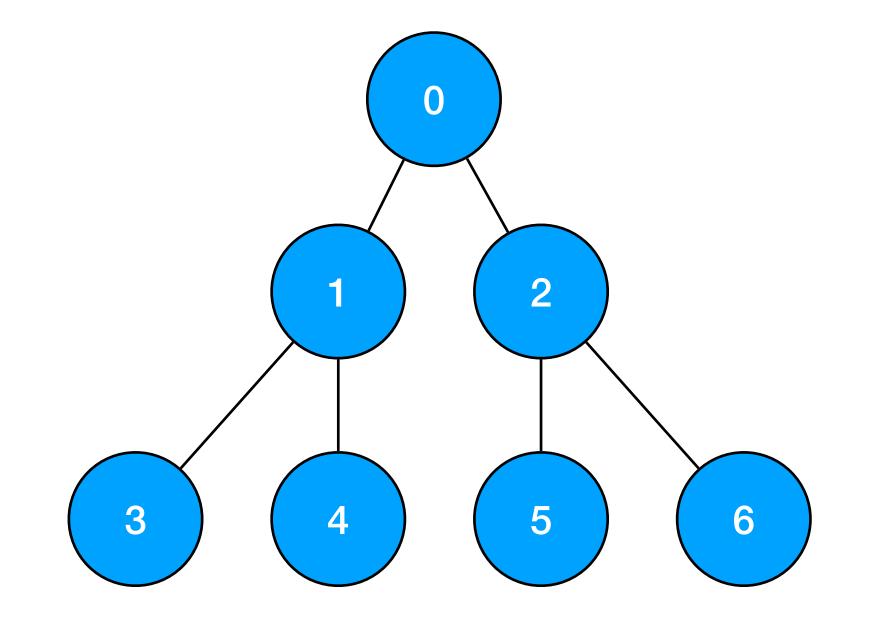
Decision Forest Inference

- Repeat the same procedure for every tree in the ensemble, sum up the tree scores for the BDT prediction
- Apply the inverse of the training loss function to obtain class probabilities

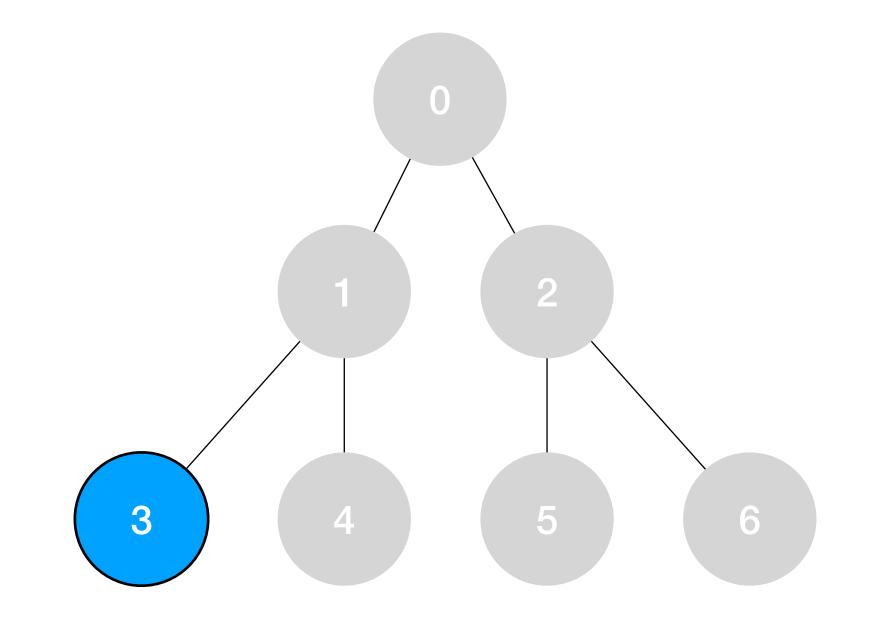


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- For a tree: find which leaf is reached given a data sample x
- 'Invert' the problem: for each node ask "does the decision path reach this node?" starting at the leaves

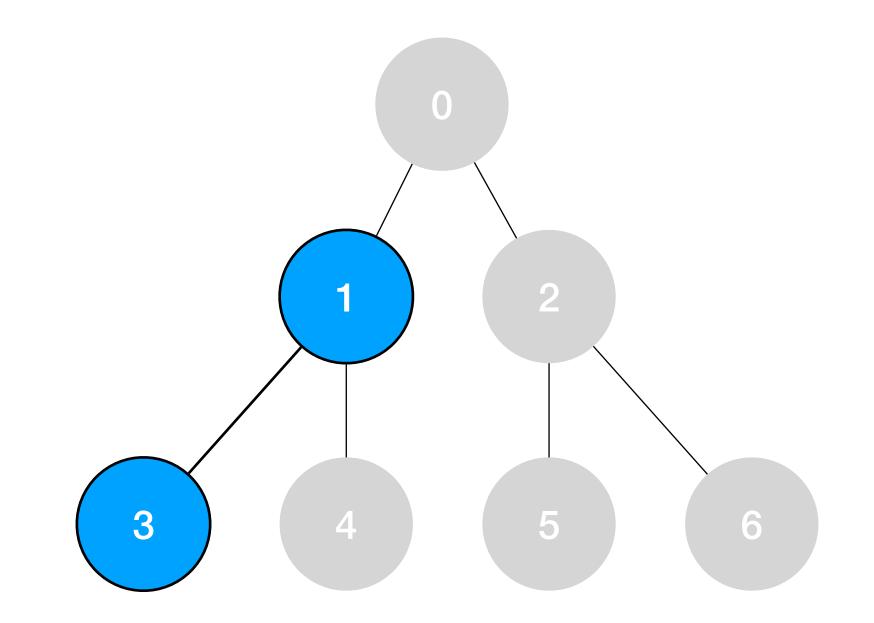


- For a tree: find which leaf is reached given a data sample x
- 'Invert' the problem: for each node ask "does the decision path reach this node?" starting at the leaves
- For leaf node '3':
 - The decision path reaches '3' if: the decision path reached '1' AND the comparison at '1' goes 'left'



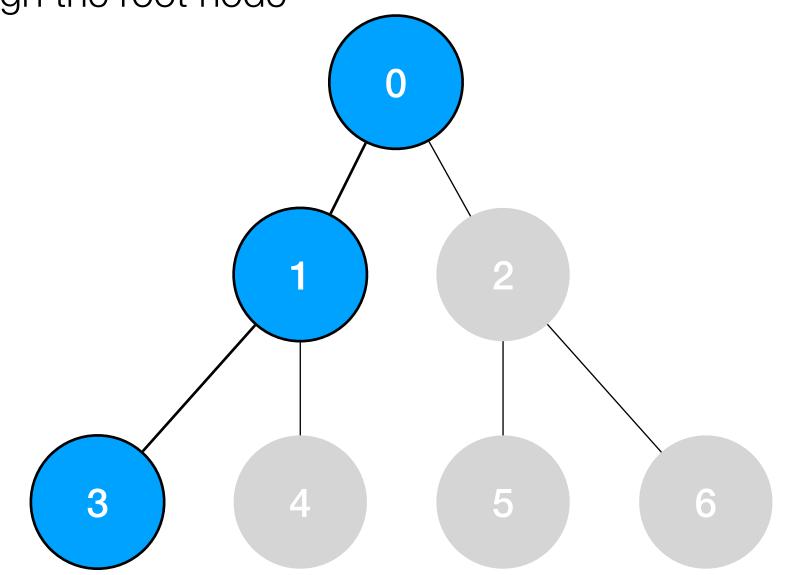
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- 'Invert' the problem: for each node ask "does the decision path reach this node?" starting at the leaves
- For leaf node '3':
 - The decision path reaches '3' if: the decision path reached '1' AND the comparison at '1' goes 'left'
- For node '1':
 - The decision path reaches '1' if: the decision path reached '0' AND the comparison at '0' goes 'left'



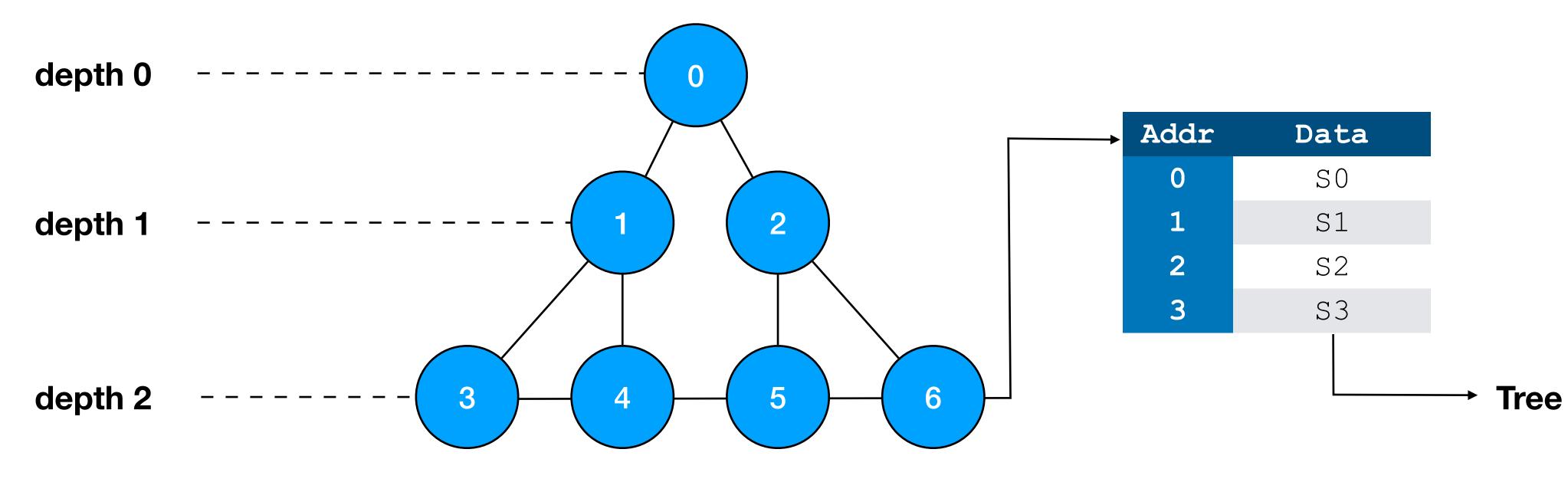
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- For a tree: find which leaf is reached given a data sample x
- 'Invert' the problem: for each node ask "does the decision path reach this node?" starting at the leaves
- For leaf node '3':
 - The decision path reaches '3' if: the decision path reached '1' AND the comparison at '1' goes 'left'
- For node '1':
 - The decision path reaches '1' if: the decision path reached '0' AND the comparison at '0' goes 'left'
- For node '0':
 - The decision path always passes through the root node

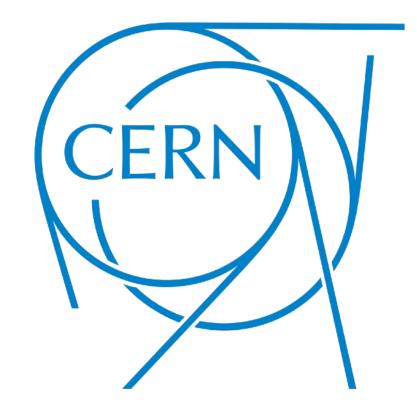


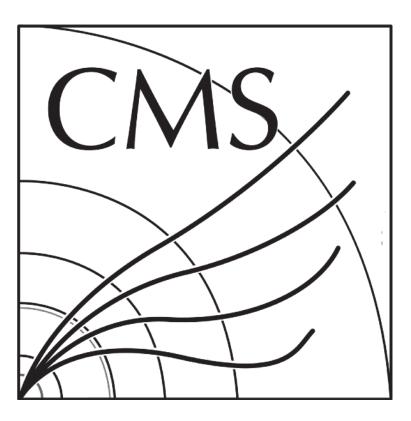


- For a tree: find which leaf is reached given a data sample x
- 'Invert' the problem: for each node ask "does the decision path reach this node?" starting at the leaves
- We can **parallelise** this over paths by brute force: evaluate all nodes at the same depth simultaneously
- We can pipeline this over different data: each node can do a comparison on new data with II=1
- For each leaf node we have a boolean: TRUE if the decision path reaches leaf, otherwise FALSE
- Concatenate the boolean for each leaf node \rightarrow select the value corresponding to the leaf



Tree score





Part 1: basics

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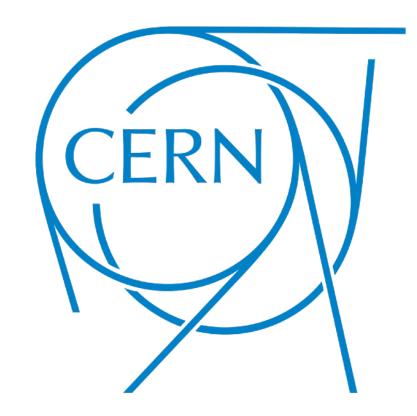
- These notebooks are at <u>https://github.com/thesps/conifer-tutorial/tree/smarthep</u>
 - Training a BDT with XGBoost
 - Converting it to conifer with Xilinx HLS backend and fixed point representation
 - Emulation on CPU
 - Synthesis to FPGA for standalone IP (to be integrated into a custom design)
 - Synthesis to FPGA for pynq-z2 card
- My local setup:
 - Desktop PC for building FPGA firmware (good CPU and much RAM)

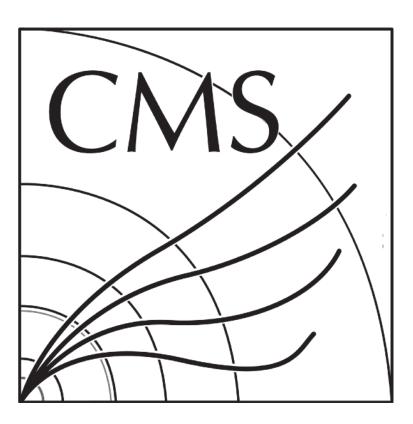
 - Vitis HLS and Vivado 2024.1
 - pynq-z2 board
 - Base pyng image additionally with conifer 1.5 installed

- conifer master branch at 5ac32ec (conifer-1.6.dev10+g5ac32ec) - ahead of 1.5 with profiling and anomaly detection

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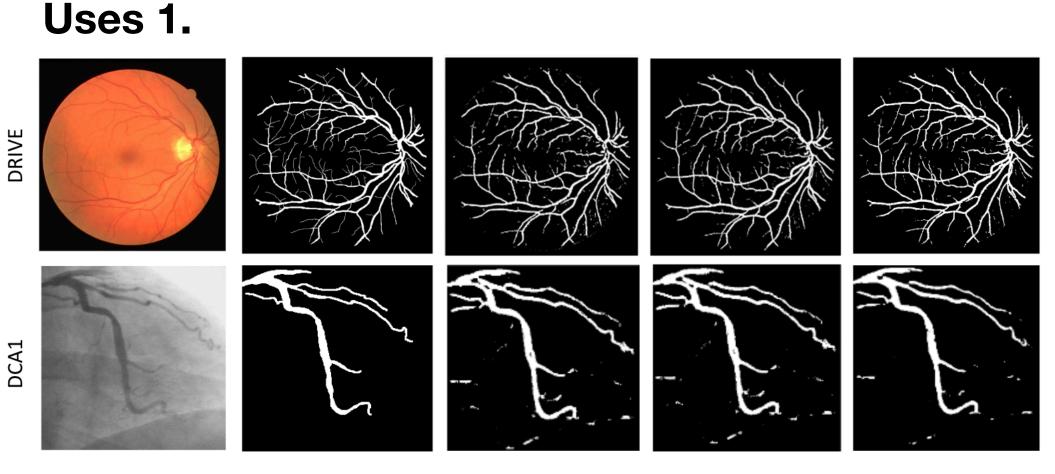




Part 2: Deployment

conifer deployment options

- There are five main ways to deploy conifer models to production:
 - Synthesize the HLS backend code \rightarrow produce RTL \rightarrow integrate it into some full design with RTL or Block Design
 - Call the HLS function from some other HLS, synthesize that \rightarrow integrate it into some bigger design 2.
 - Use the VHDL backend \rightarrow integrate it into some bigger design 3.
 - Synthesize the HLS backend code with a "board config" for a supported board \rightarrow build bitfile \rightarrow run with conifer runtime 4.
 - Download or build a Forest Processing Unit bitfile \rightarrow run with conifer runtime 5.

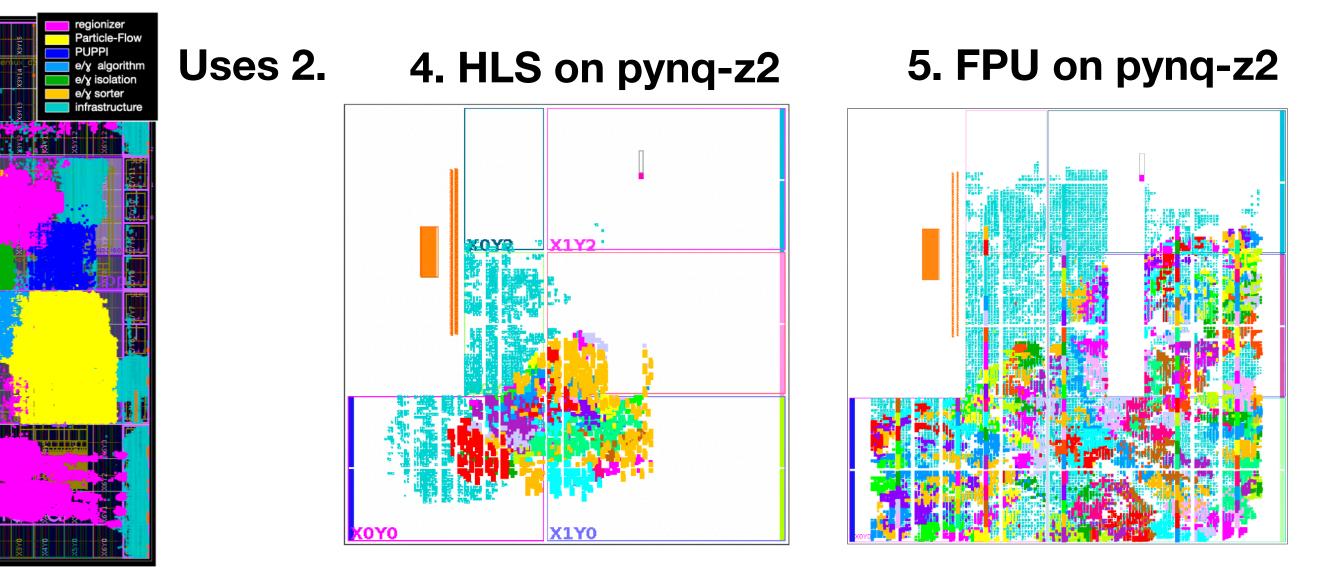


Image

- Ground truth
- GBDT-7x7

MLP-7x7

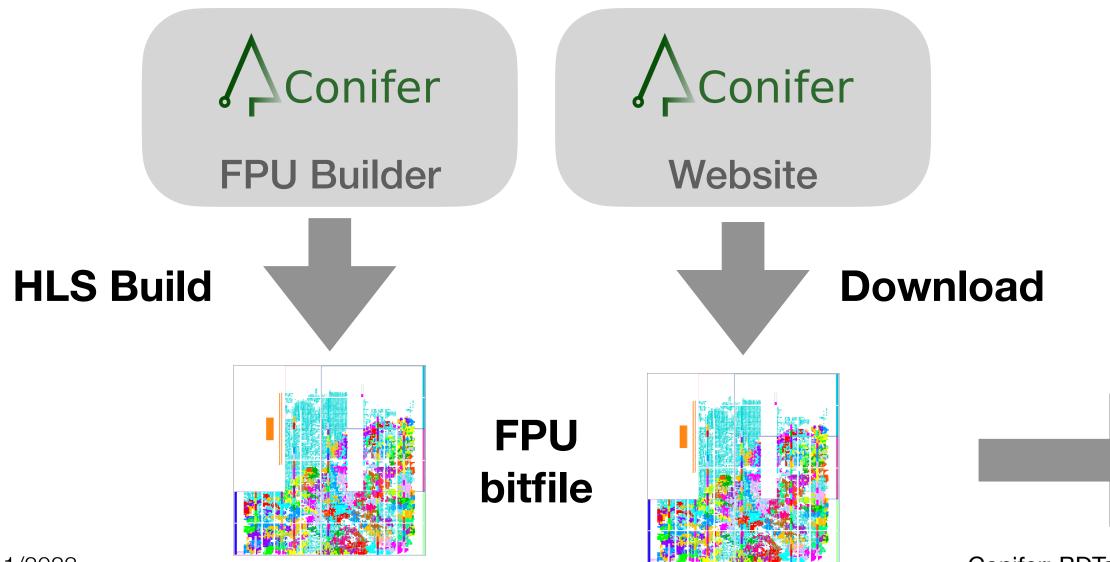
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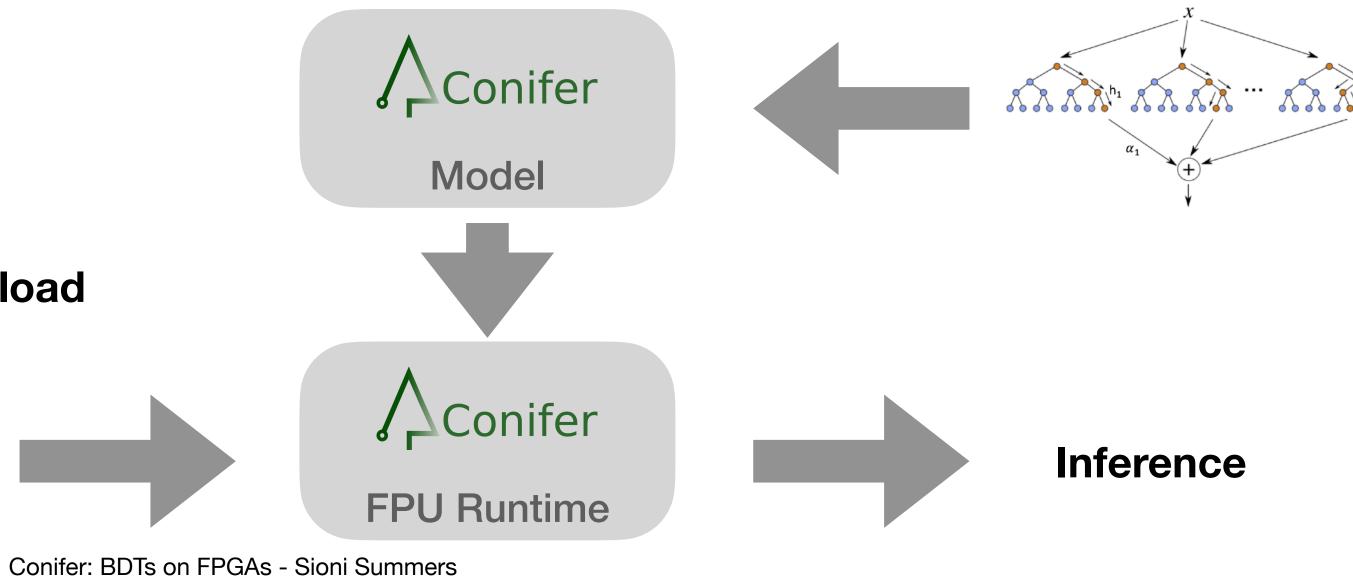




Forest Processing Unit

- So far we looked at 'static' BDT evaluation
 - One trained model \rightarrow one HLS function \rightarrow one IP \rightarrow one bitfile
 - So if the model changes at all, we need to redo everything \rightarrow takes hours!
- In next section we will look at a more dynamic & reconfigurable implementation called "Forest Processing Unit" (FPU)
- Since one bitfile supports inference of many models, we can make the bitfiles for common hardware in advance
 - Check the downloads section of the conifer website: https://ssummers.web.cern.ch/conifer/downloads/
 - There are binaries for Zyng-based boards like pyng-z2, ultra96v2, Kria, and also Alveo boards like U200









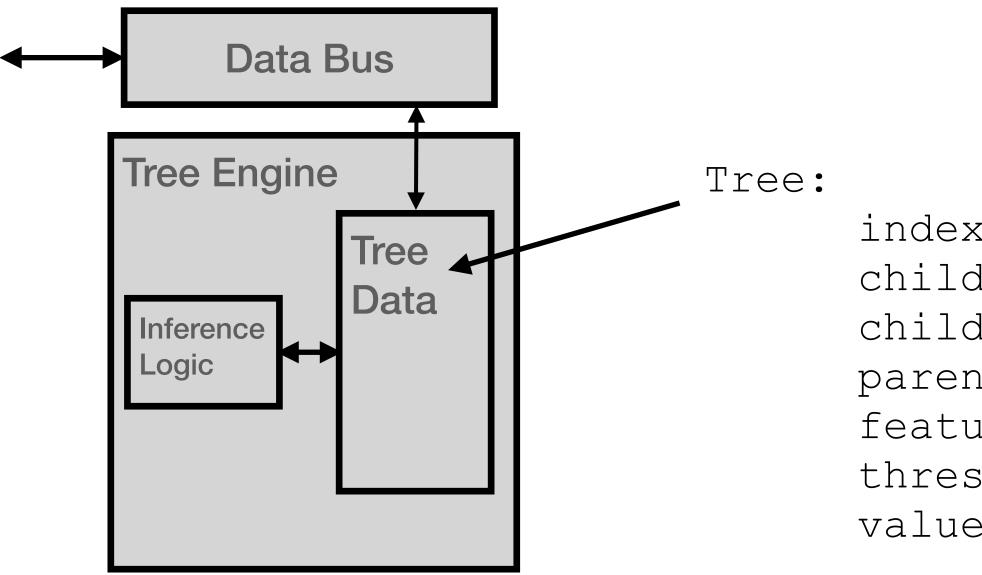
FPU Design

- We would like a base design that can perform inference of ~any BDT model afterwards (within some limits)
- And we would like to take advantage of the FPGA to get good performance (fast inference)
- Idea 1: represent the BDT as data, operate inference on that data, and load new data for a new model
- Idea 2: parallelise over trees by having independent 'Tree Engines', aggregate their output for the model



FPU Design

- Idea 1: represent the BDT as data, operate inference on that data, and load new data for a new model over a bus
- Map Decision Trees onto memory
 - Target FPGA Block RAMS: many independent small memories
- Store one node at each address, child indices are pointers to other addresses
- Logic starts inference at the root node and iterates until reaching a leaf

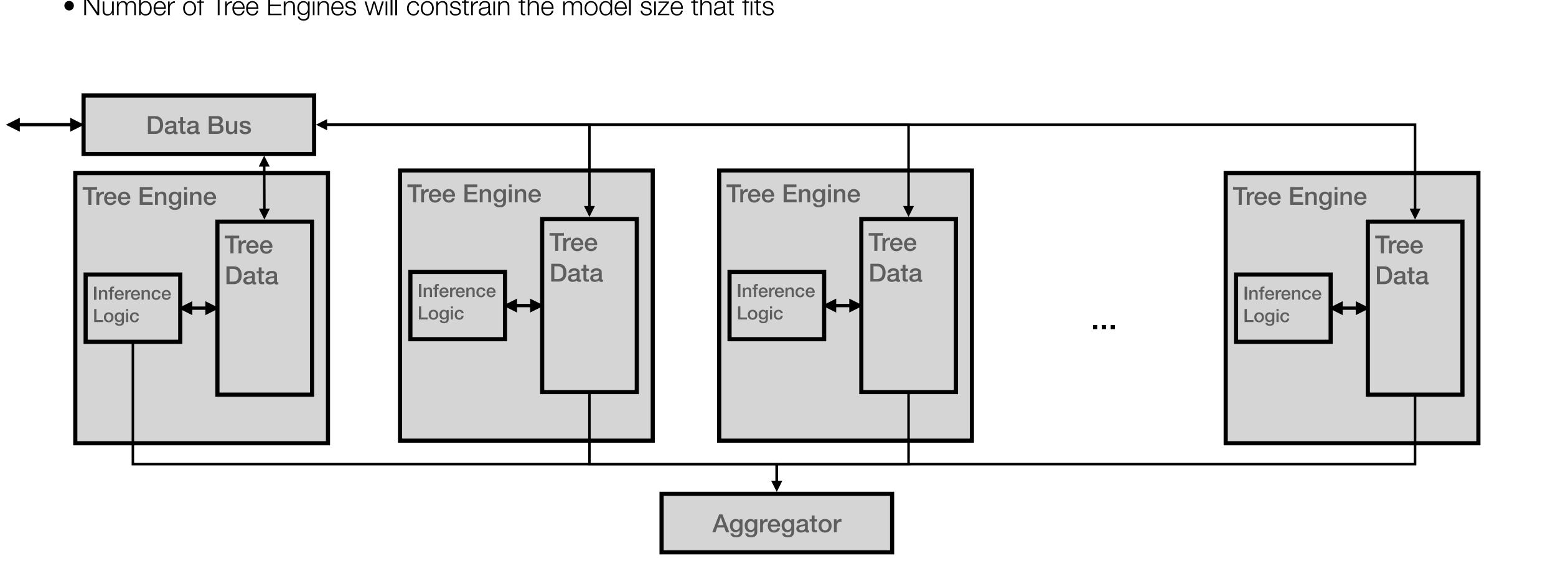


X	:	[0,	1,	2,	З,	4,	5,	6]
dren_left	:	[1,	3,	5,	-2,	-2 ,	-2,	-2]
dren_right	•	[2,	4,	6,	-2,	-2,	- 2,	-2]
nt	•	[-1,	0,	0,	1,	1,	2,	2]
ure	•	[4,	7,	1,	-2,	-2,	- 2,	-2]
shold	•	[7,	2,	9,	-2,	-2,	- 2,	-2]
е	•	[-	-1,	-1,	-1,	0.5,	0.4,	-0.5,	-1]



FPU Design

- Idea 2: parallelise over trees by having independent 'Tree Engines', aggregate their output for the model
- Put as many Tree Engines as will fit in the FPGA
- Number of Tree Engines will constrain the model size that fits



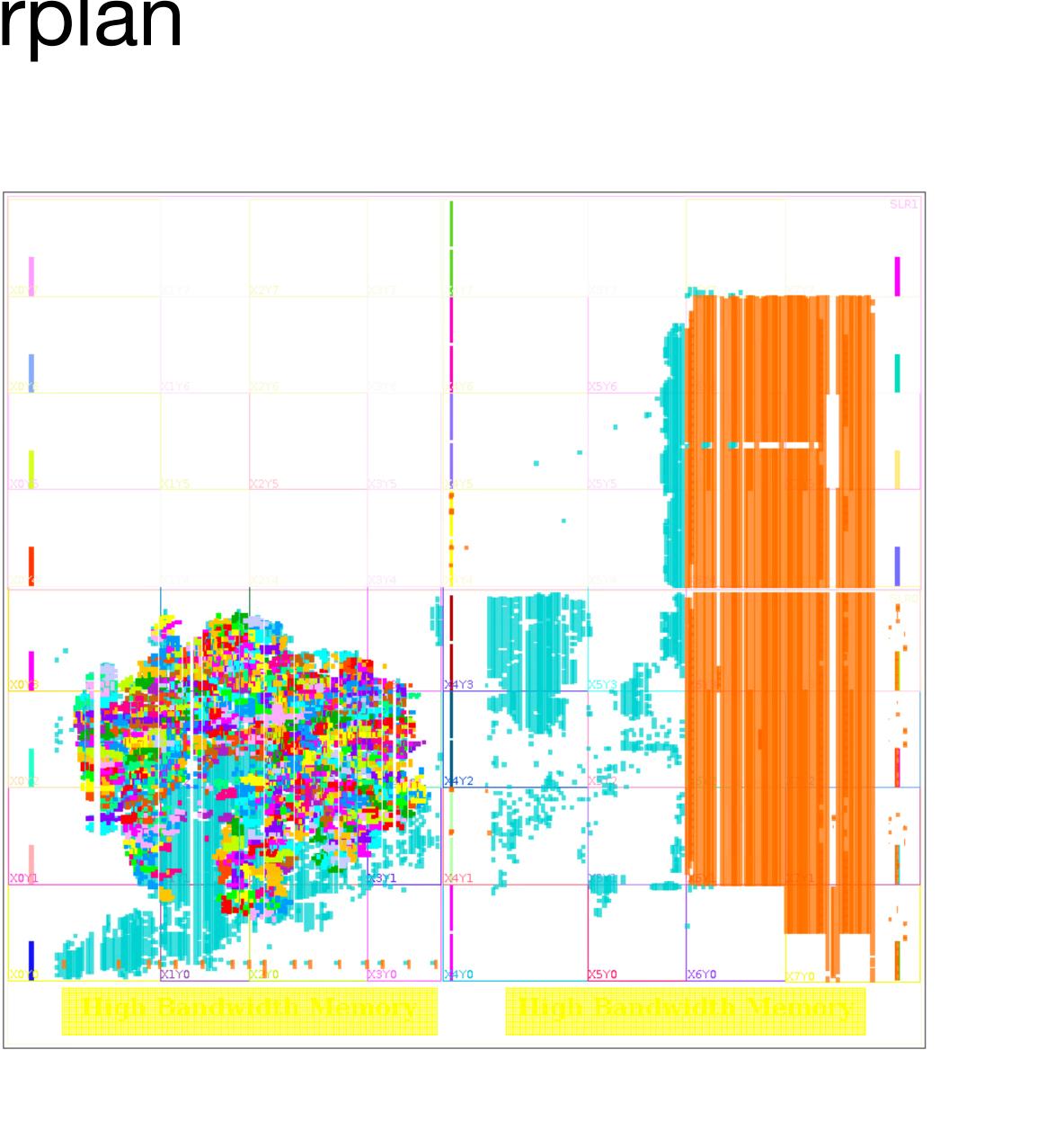




- FPU with 200 Tree Engines in Alveo U50
 - Each TE is highlighted in colour (with a repeating cycle)
- BRAMs for nodes are in columns
- Logic near BRAMs is TE inference logic

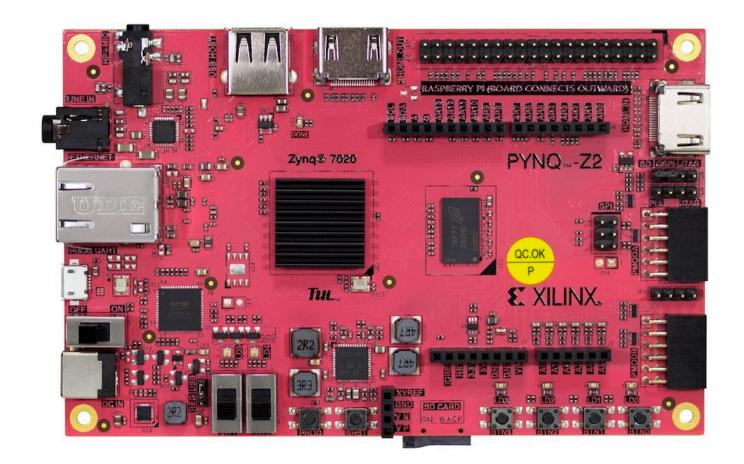


FPU Floorplan

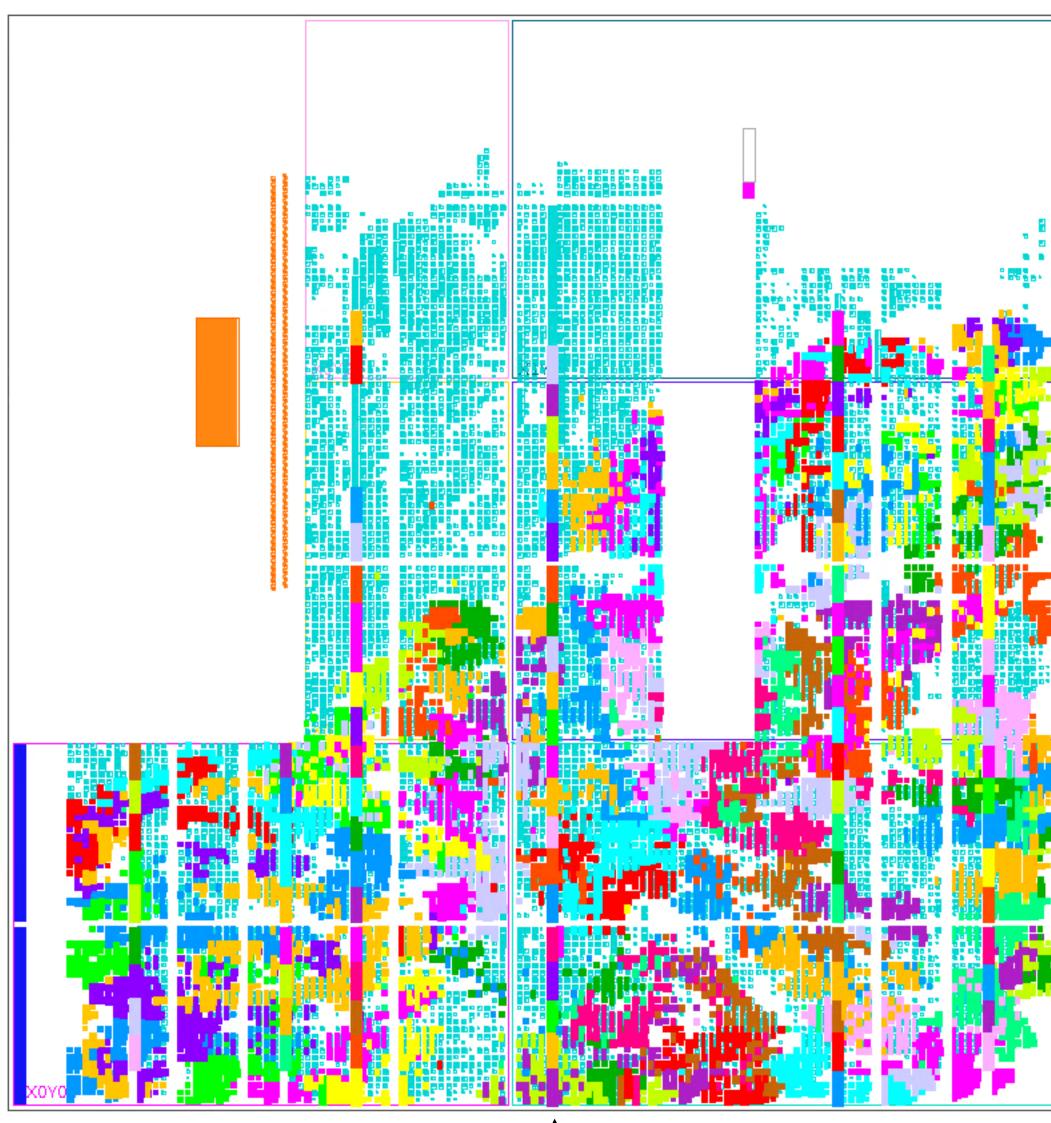


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- FPU with 100 Tree Engines in pynq-z2
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- BRAMs for nodes are in columns
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FPU Floorplan



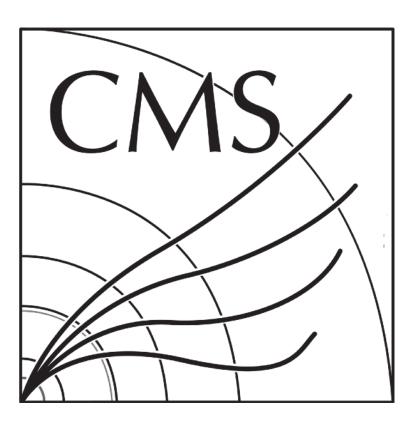
BRAM column





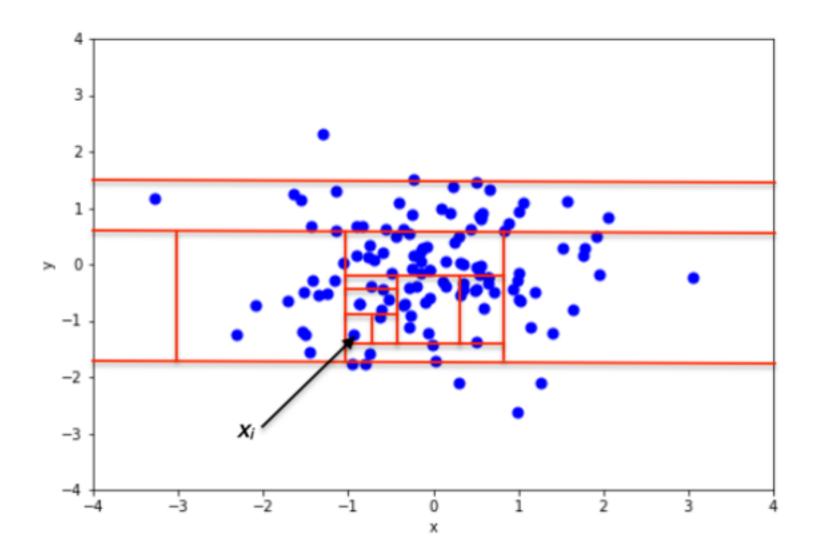
Part 3: Anomaly Detection





Anomaly Detection

- Yggdrasil package (ydf)
 - It's not yet release, but is in the master branch and will be in conifer 1.6
- Anomaly Score of a data point is related to the average depth that it takes to segment it
- In this demo we train an Isolation Forest with ydf and deploy to FPGA with conifer
- Liu et al., Isolation Forest



• conifer recently added support for the popular Decision Forest anomaly detection algorithm called "Isolation Forest" with the

