

# Lorentz-GATr

Lorentz-Equivariant  
Geometric Algebra Transformers  
for High-Energy Physics

Jonas Spinner<sup>\*</sup>, Victor Breso<sup>\*</sup>,  
Pim de Haan, Tilman Plehn,  
Jesse Thaler, Johann Brehmer

PHYSTAT 2024  
Statistics meets machine learning



UNIVERSITÄT  
HEIDELBERG  
ZUKUNFT  
SEIT 1386

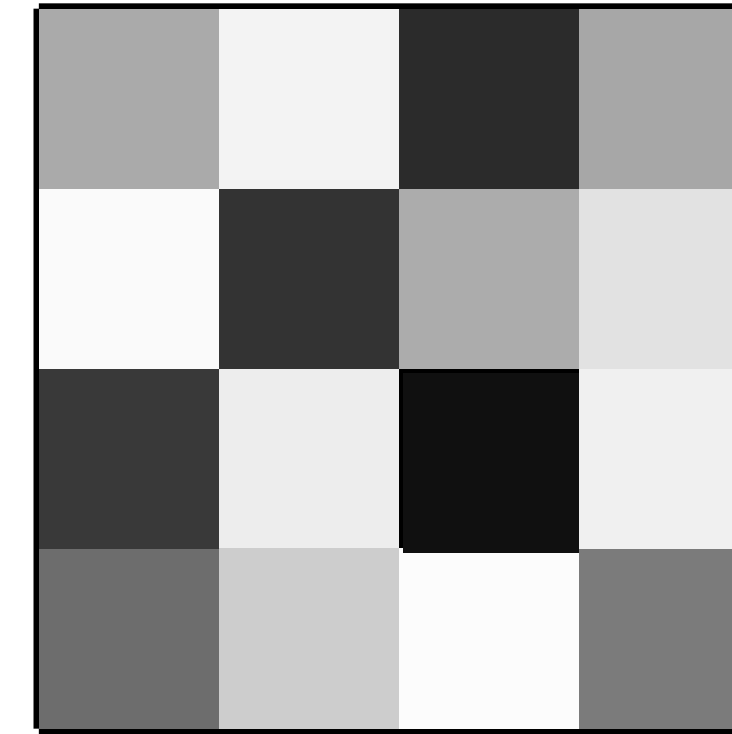
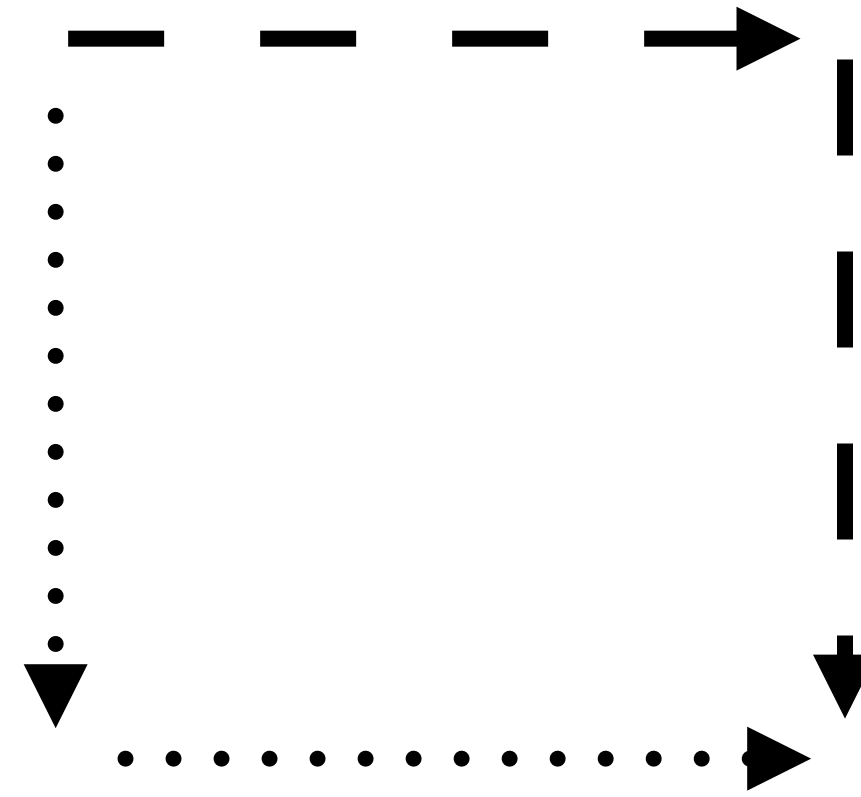


Symmetries are key in  
high-energy physics...

... but its hard to build  
them into networks in a  
scalable way.



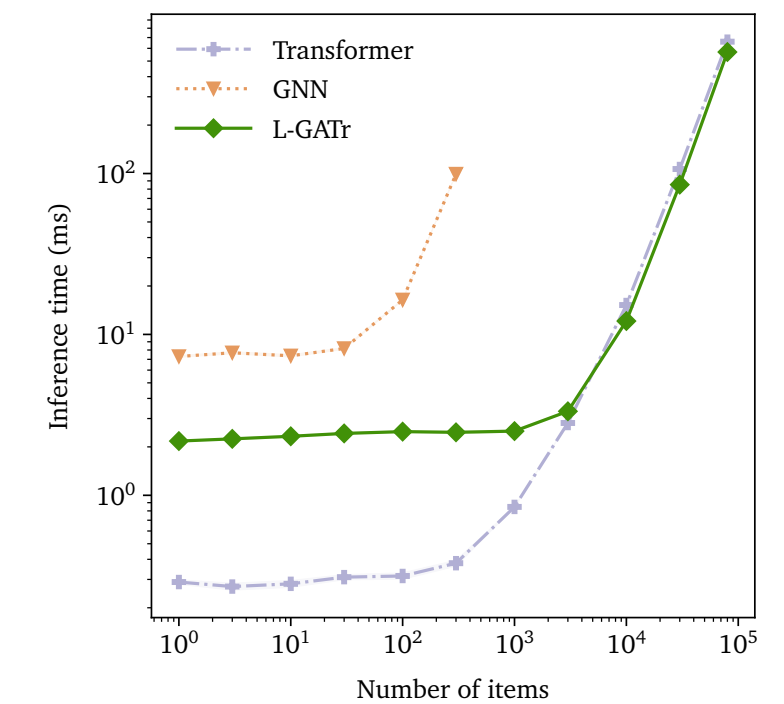
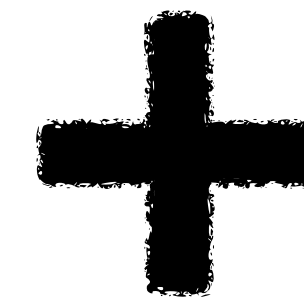
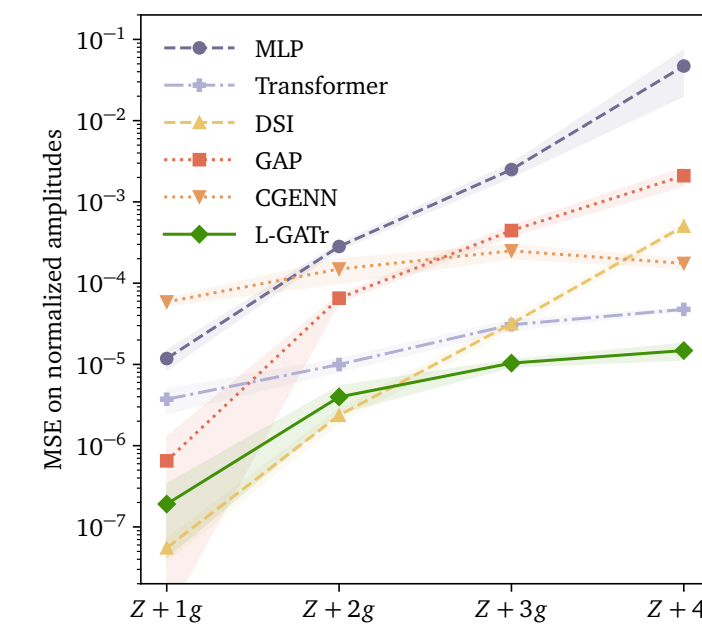
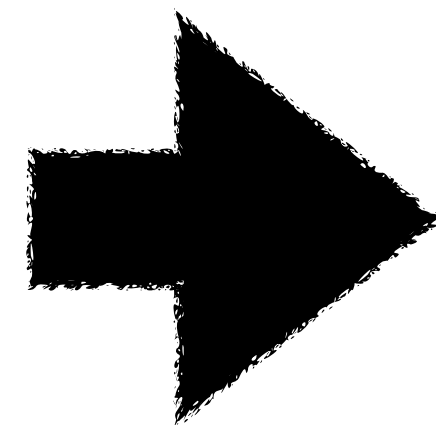
$$\begin{pmatrix} 1 \\ \gamma^\mu \\ \sigma^{\mu\nu} \\ \gamma^\mu \gamma_5 \\ \gamma_5 \end{pmatrix}$$



**Geometric algebra**  
representations

**Equivariant**  
layers

**Transformer**  
architecture



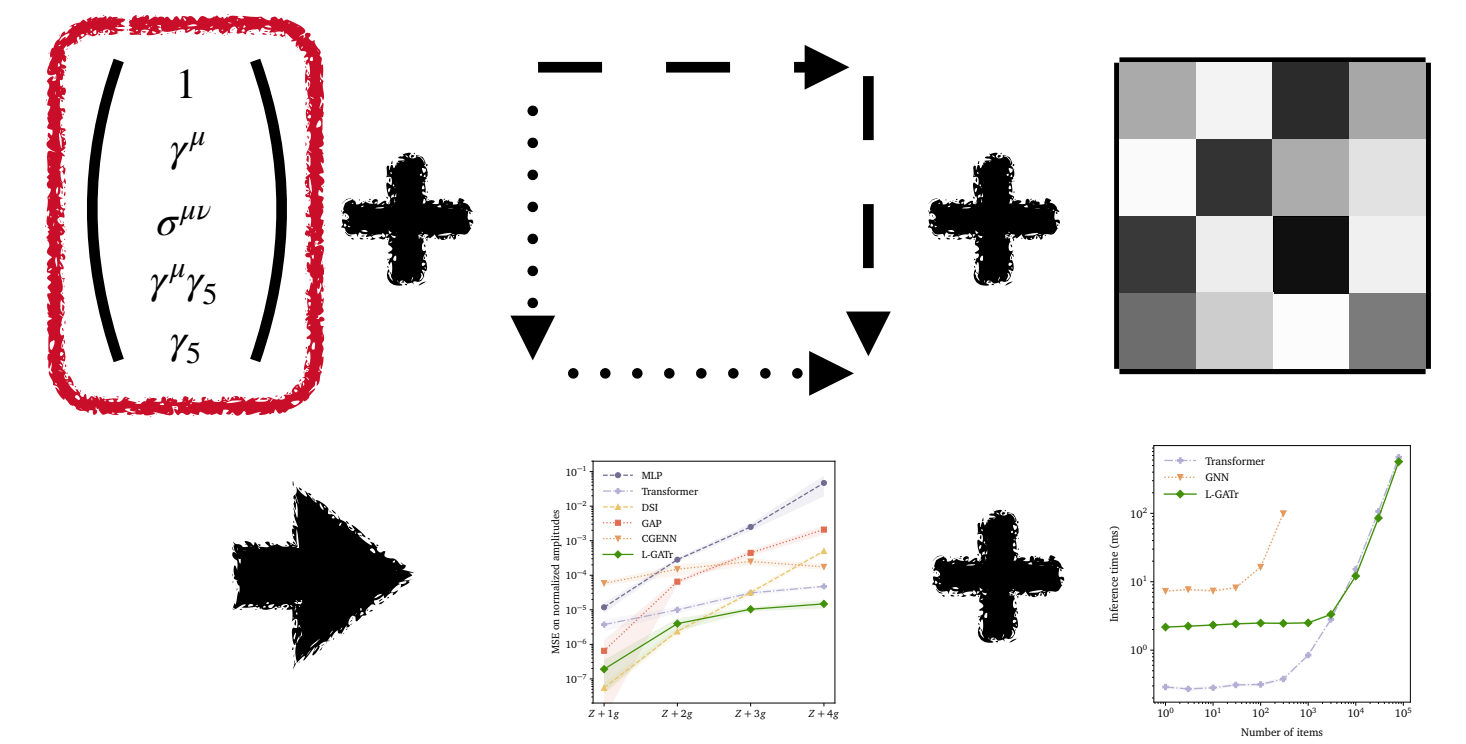
GATr was originally  
developed for E(3)  
arXiv:2305.18415

**Strong performance**  
on diverse problems

**Scalable**  
to thousands of tokens

# Ingredients

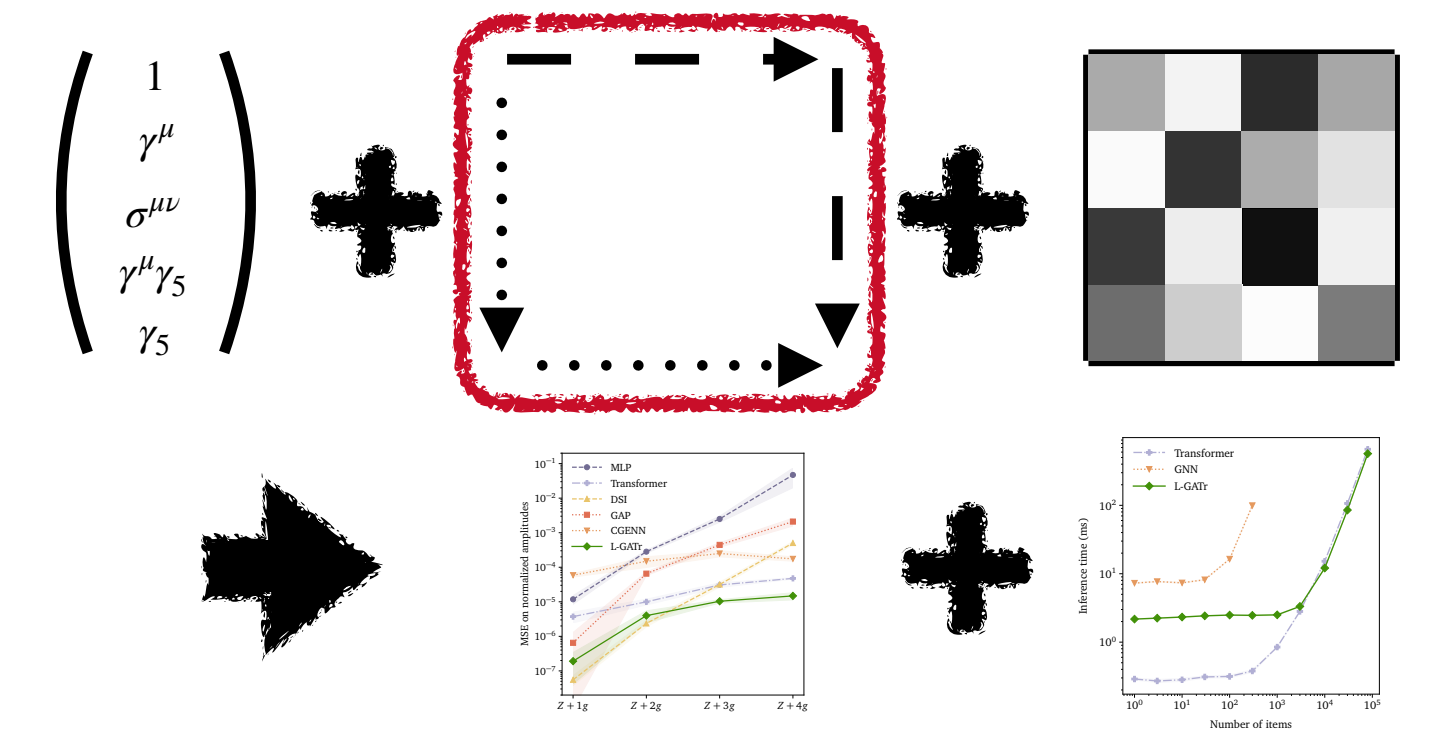
## Geometric algebra representations



- Basis elements  $\gamma^\mu$  of the geometric/Clifford algebra defined by  $\{\gamma^\mu, \gamma^\nu\} = 2g^{\mu\nu}$
- Operations:  $\alpha x$ ,  $x + y$ ,  $x \cdot y$
- General multivector:  $x = x^S 1 + x_\mu^V \gamma^\mu + x_{\mu\nu}^T \sigma^{\mu\nu} + x_\mu^A \gamma^\mu \gamma_5 + x^P \gamma_5$
- We embed multivectors as  $(x^S, x_0^V \cdots x_3^V, x_{01}^T \cdots x_{23}^T, x_0^A \cdots x_3^A, x^P) \in \mathbb{R}^{16}$
- Each GATr token contains  $n$  multivector and  $m$  scalar representations

# Ingredients

## Equivariance



symmetry group  
transformation  $\mathcal{G}$

neural network  
transformation  $\mathcal{N}$

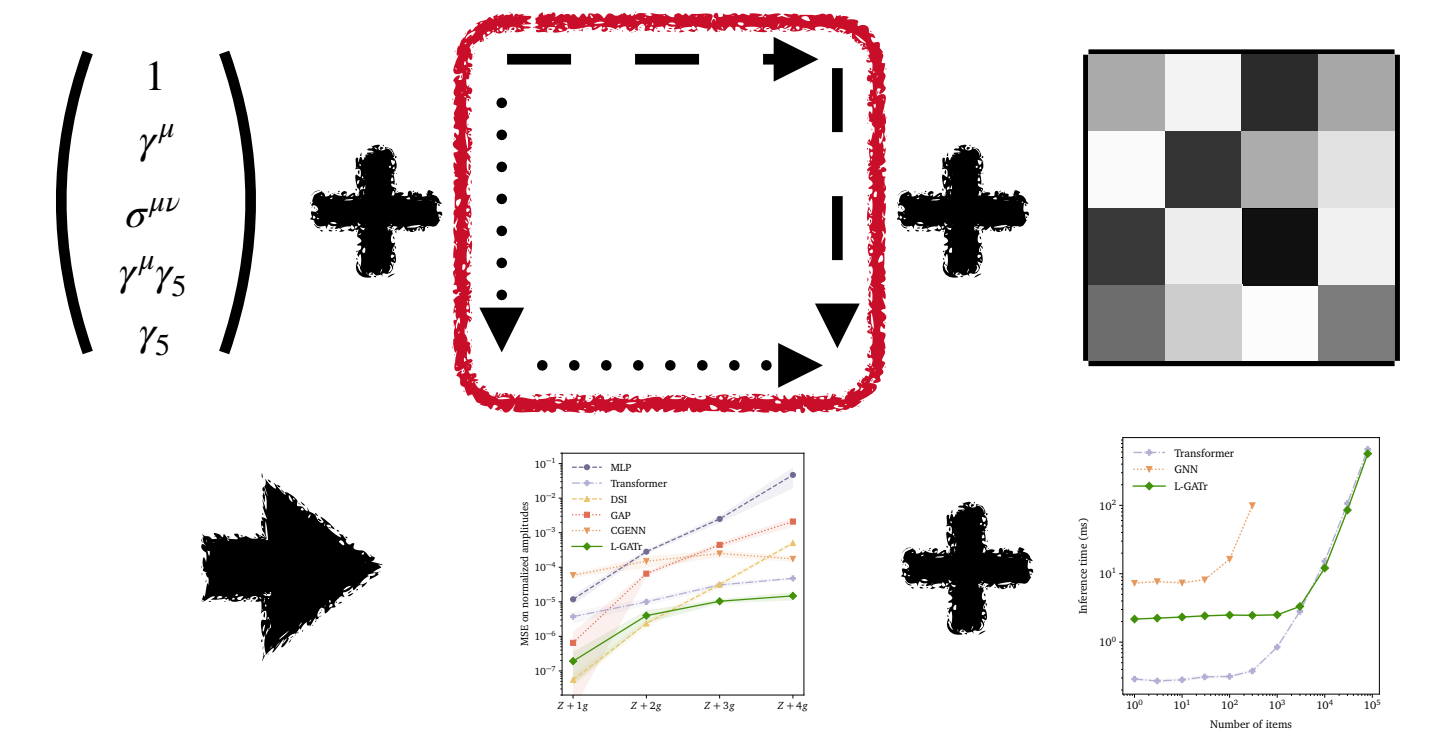
$$\mathcal{G}(\mathcal{N}(x)) = \mathcal{N}(\mathcal{G}(x))$$

$\mathcal{N}$

$\mathcal{G}$

# Ingredients

## Equivariant layers



EquiLinear

$$\phi(x) = \sum_{k=0}^4 v_k \langle x \rangle_k + \sum_{k=0}^4 w_k \gamma_5 \langle x \rangle_k$$

Geometric product

$$\psi(x, y) = x \cdot y$$

Geometric attention

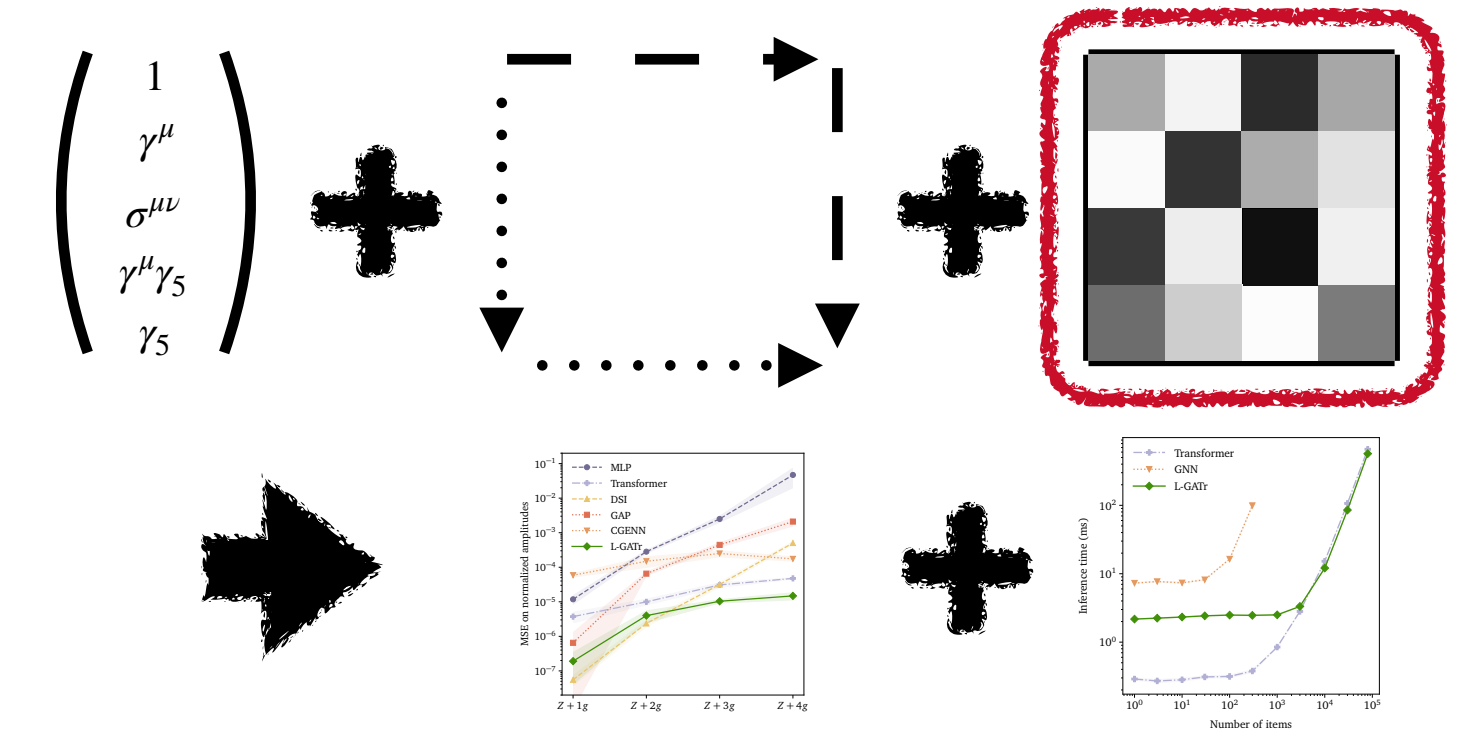
$$\text{Attention}(q, k, v)_{i\alpha} = \text{Softmax}_j \left( \frac{\langle q_{i\beta}, k_{j\beta} \rangle}{\sqrt{16n}} \right) v_{j\alpha}$$

LayerNorm, dropout, activation function...

See bonus material

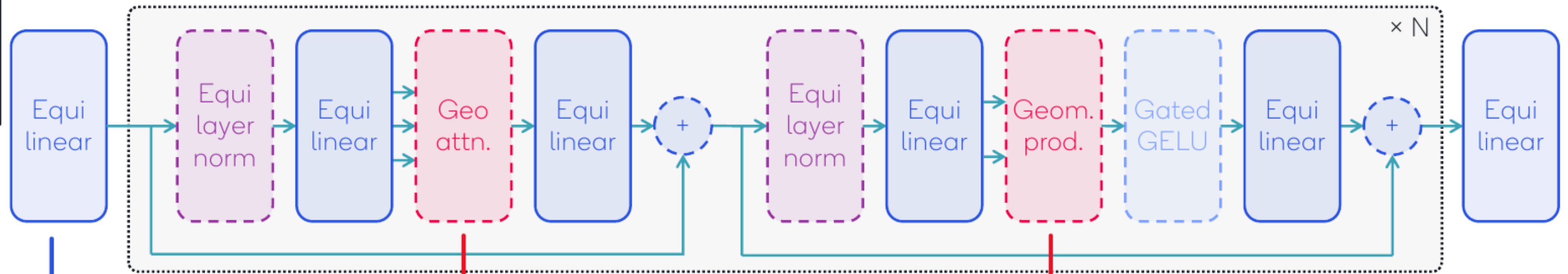
# Ingredients

## Transformer architecture



Input and output data  
can have one or  
multiple token  
dimensions

Attention blocks  
can be stacked to large depth,  
gradients are propagated  
efficiently



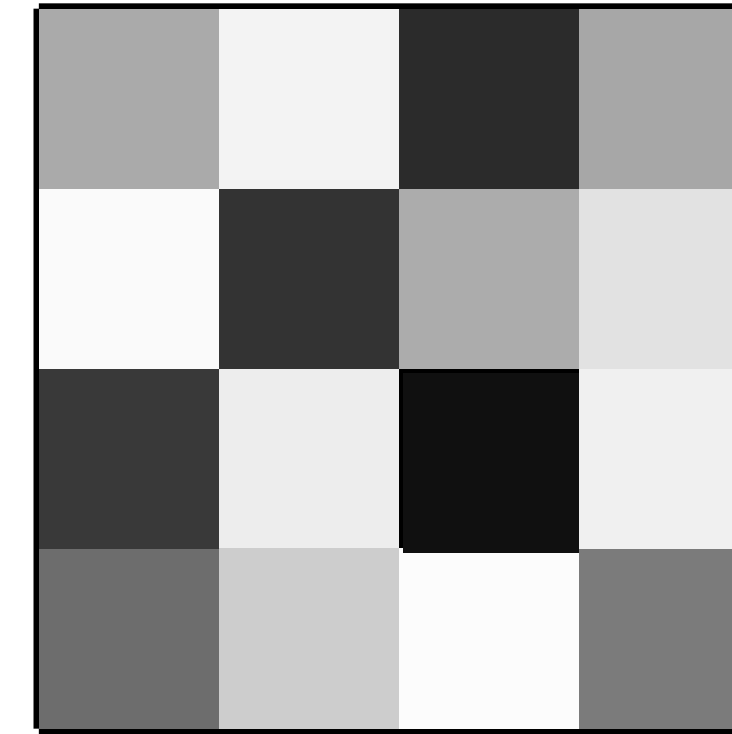
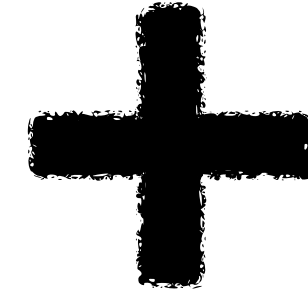
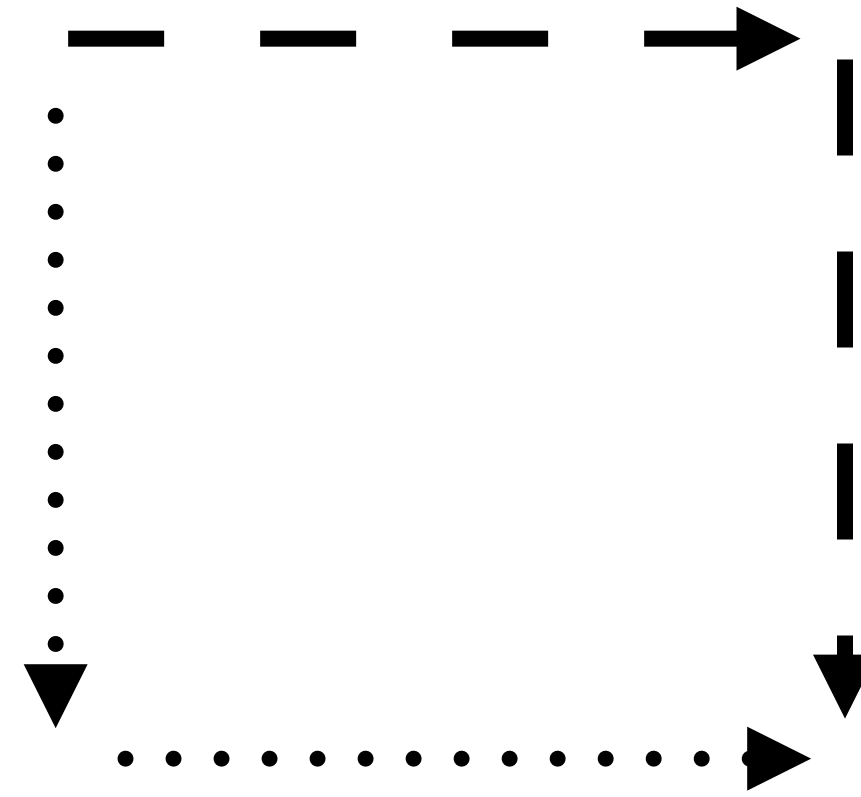
**Linear layers**  
between GA  
representations with  
equivariance constraint

**Geometric attention**  
generalizes scaled dot-  
product attention

**Geometric product**  
allow for construction  
of new geometric types



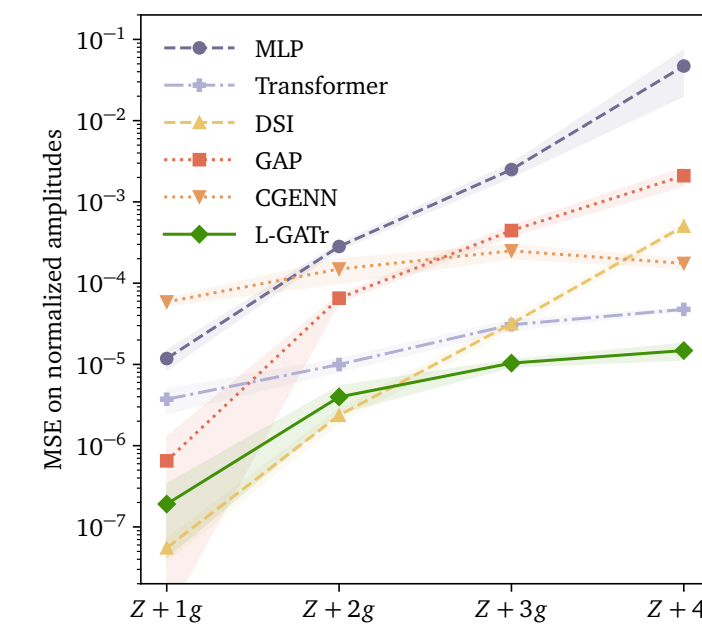
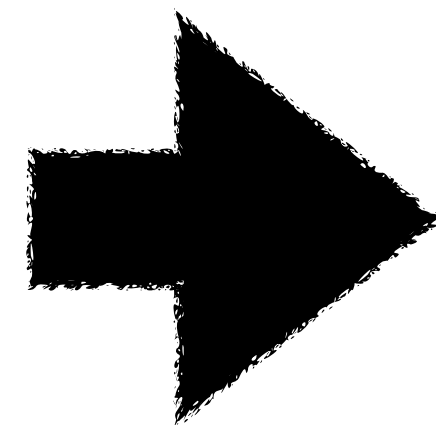
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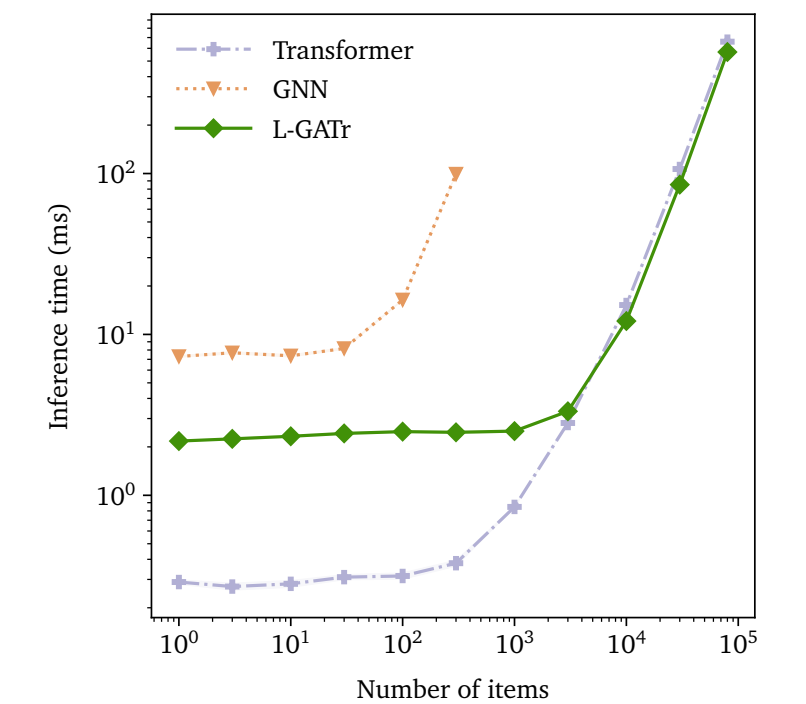
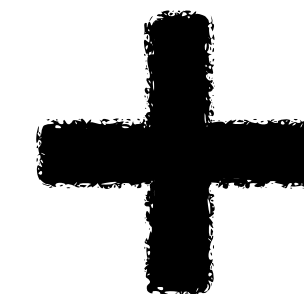
**Geometric algebra**  
representations

**Equivariant**  
layers

**Transformer**  
architecture



**Strong performance**  
on diverse problems

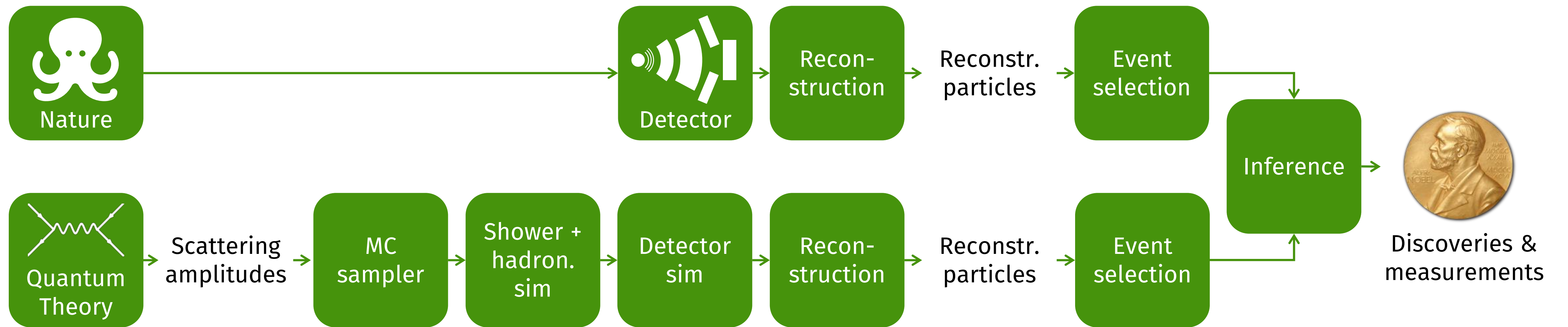
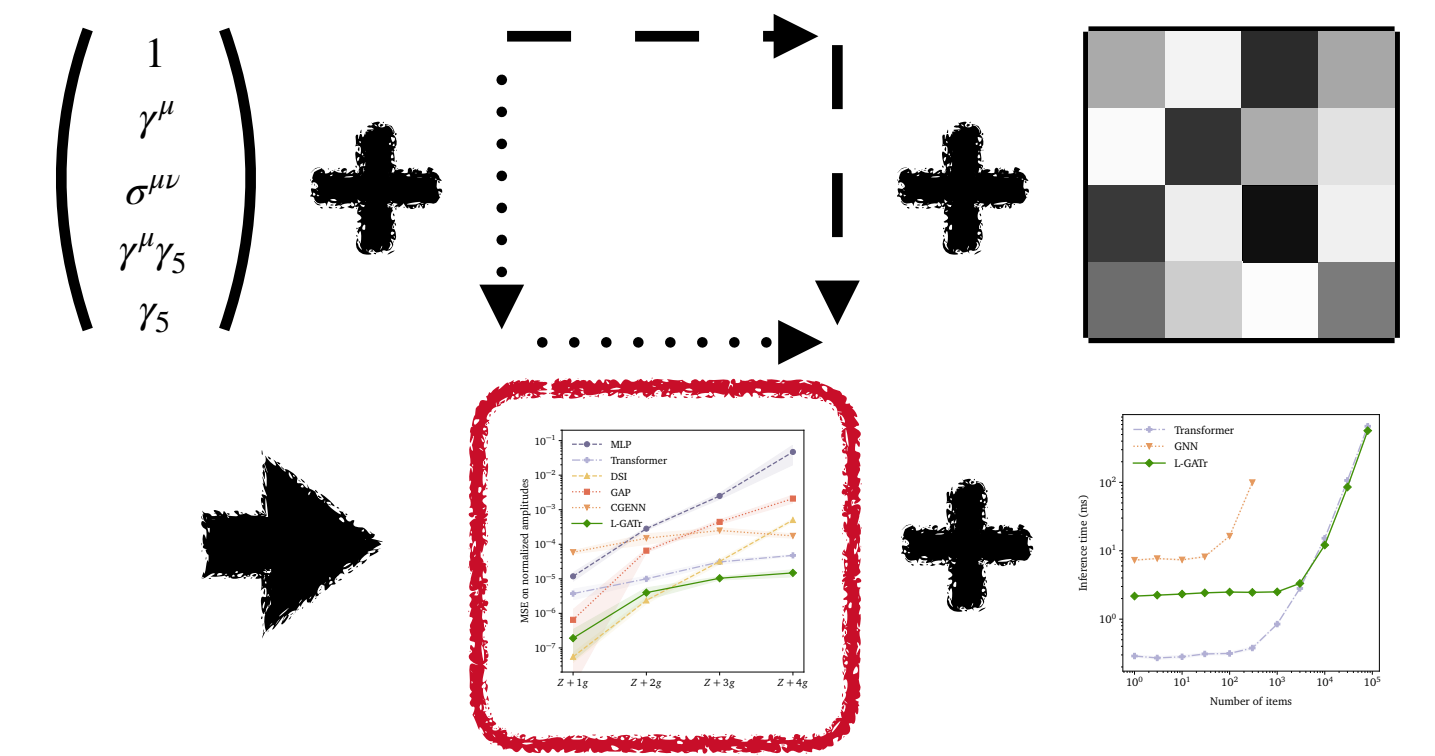


**Scalable**  
to thousands of tokens



# Experiments

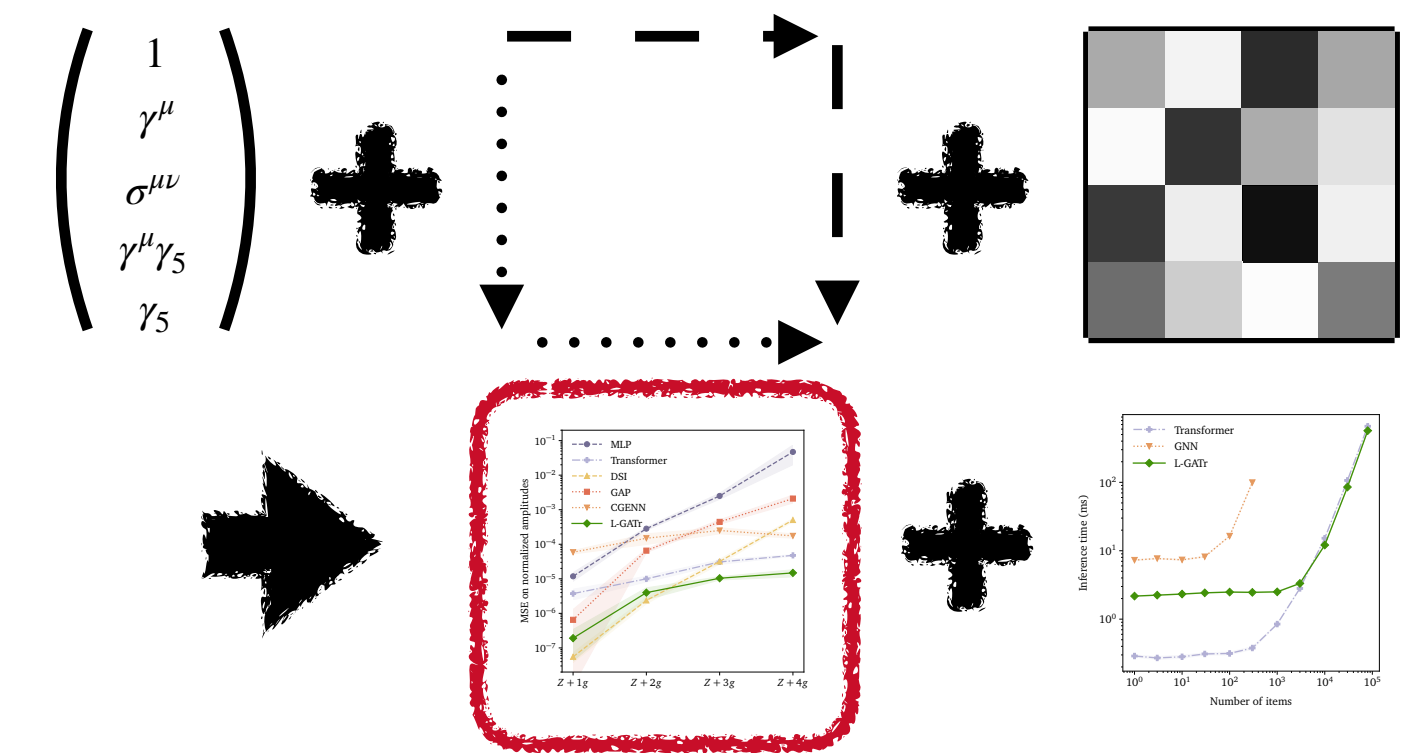
## LHC simulation chain



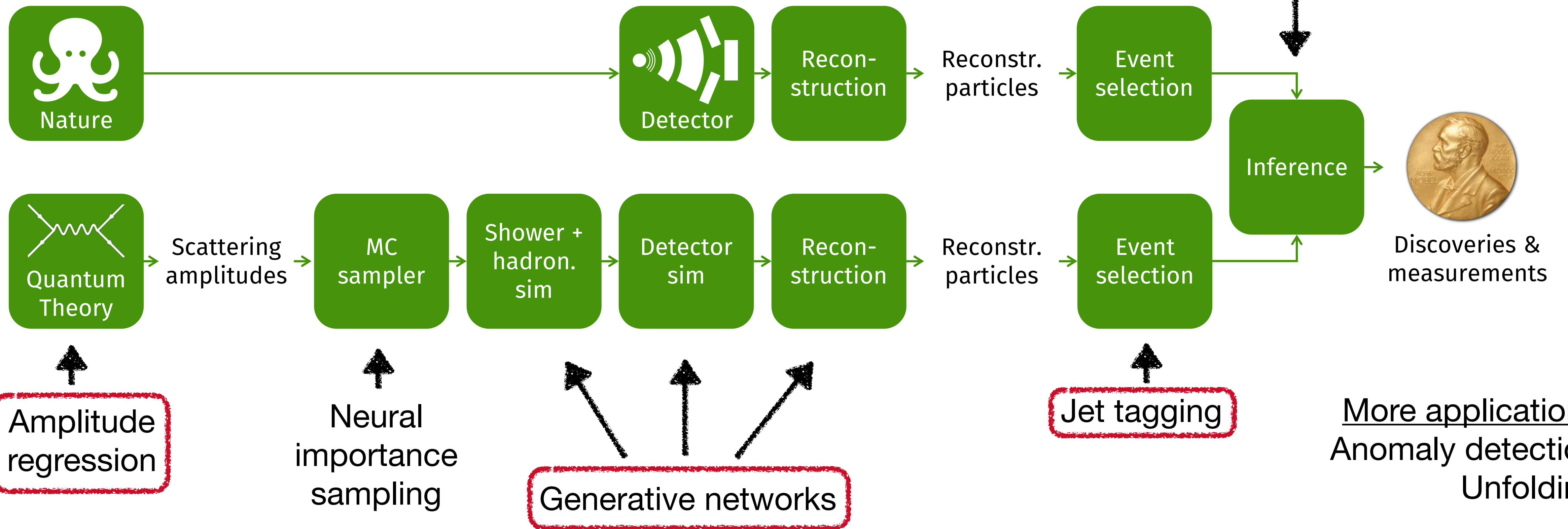


# Experiments

## LHC simulation chain meets ML



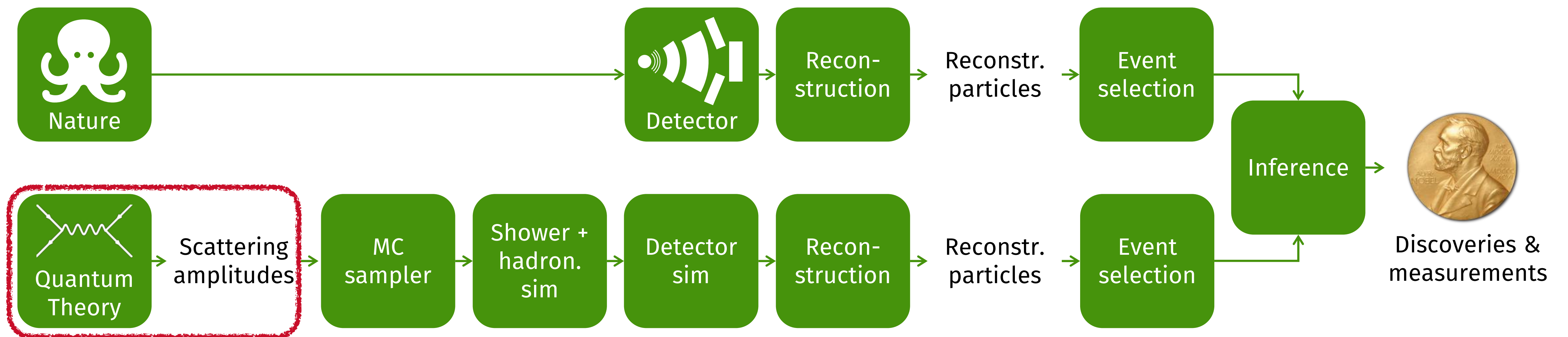
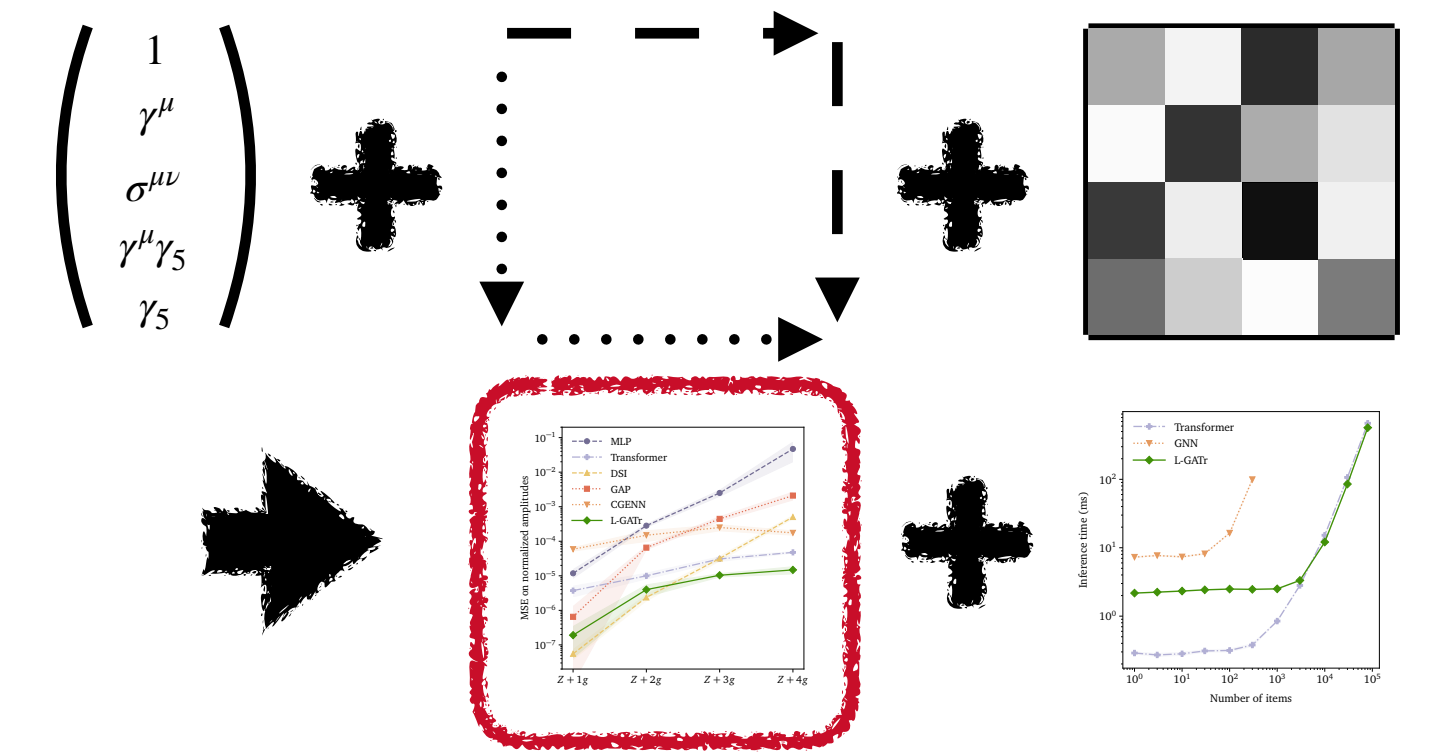
Calibration,  
clustering etc





# Experiments

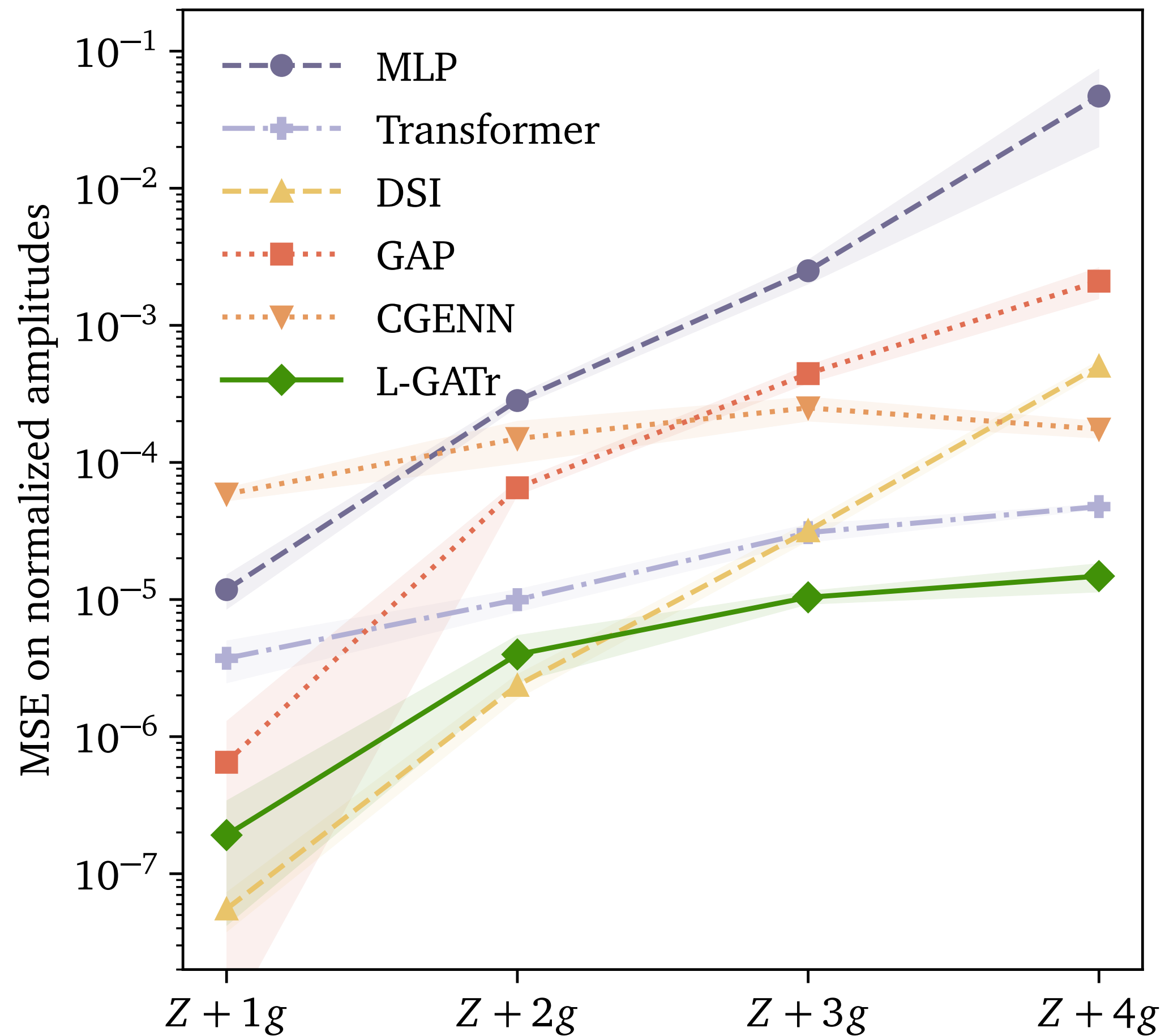
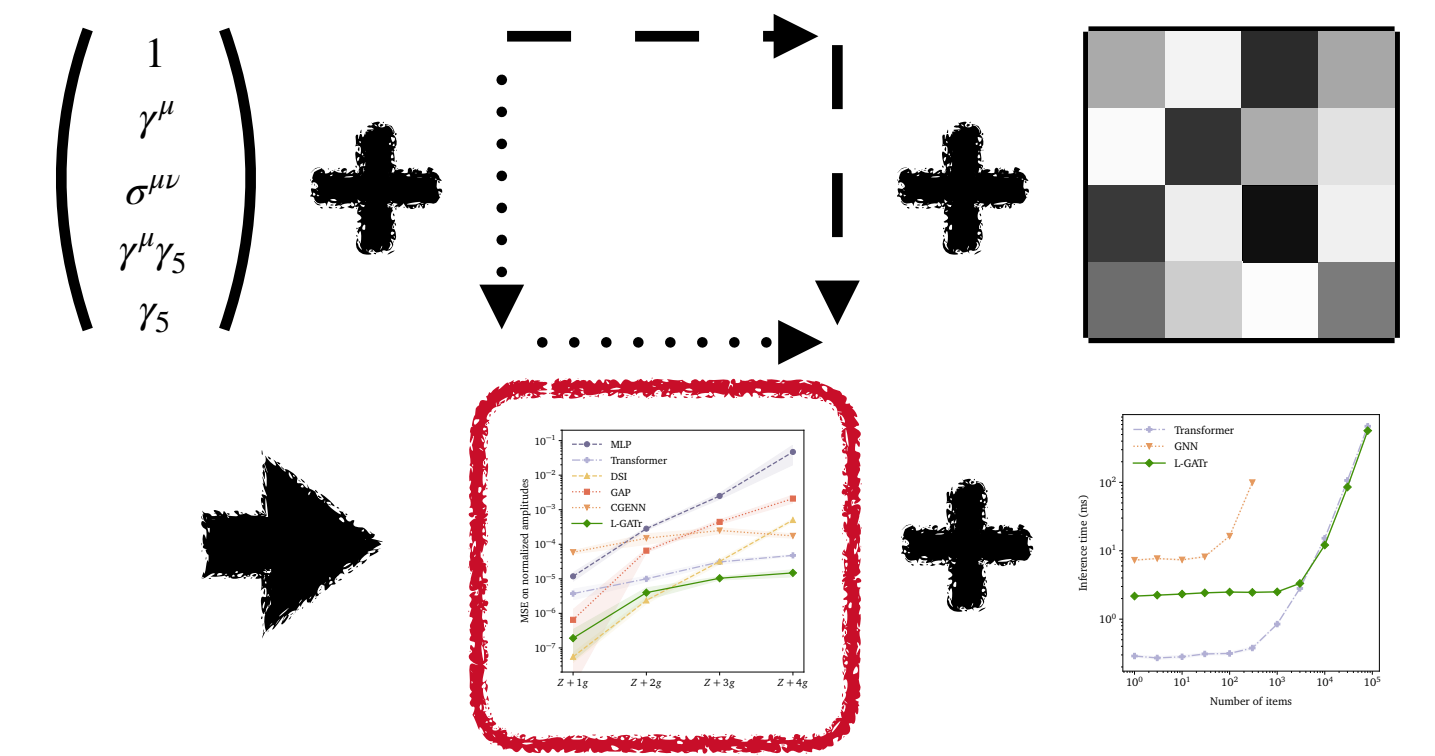
## Amplitude regression





# Experiments

## Amplitude regression

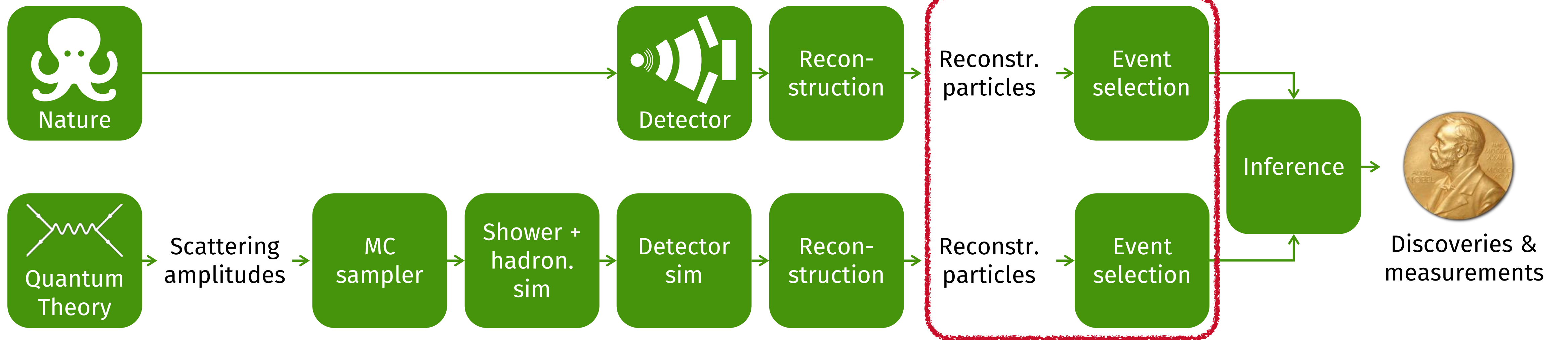
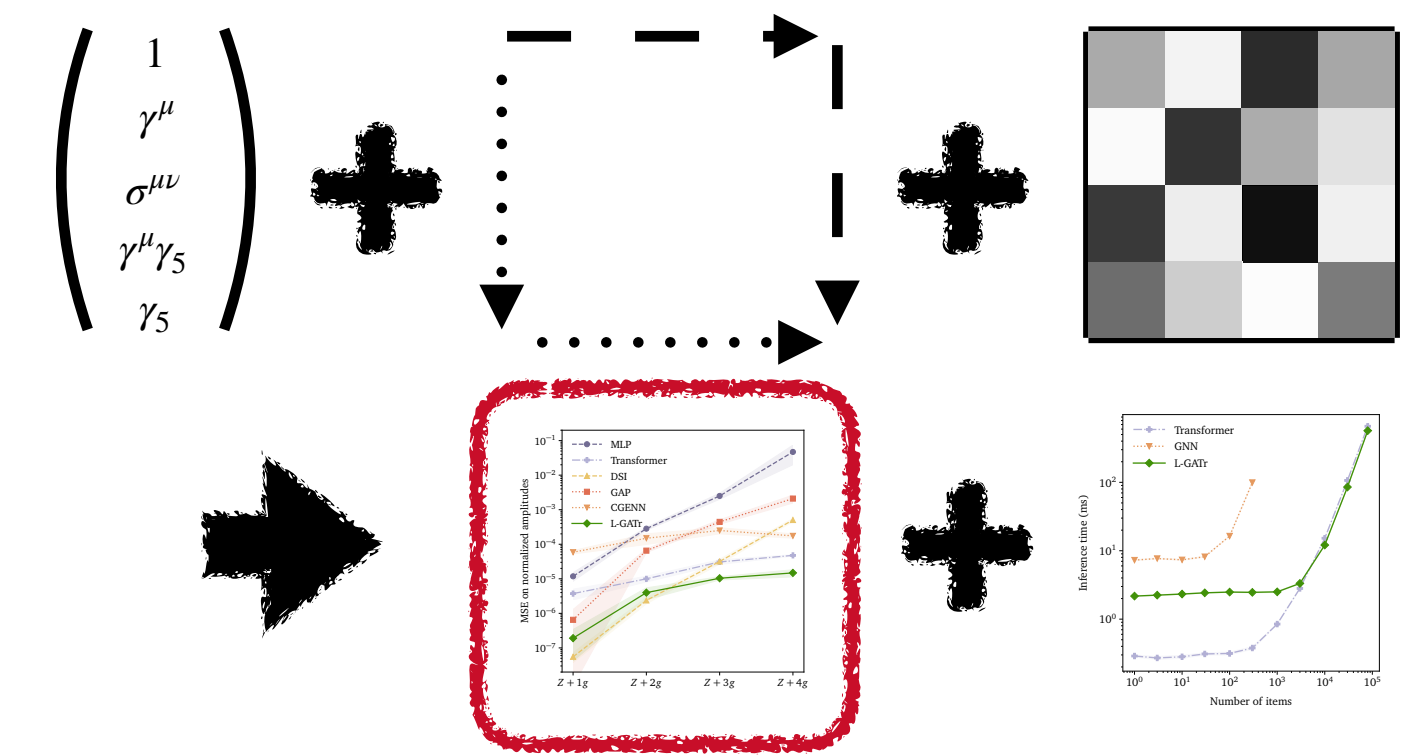


L-GATr scales best to **high multiplicity**, where amplitude surrogates are most useful



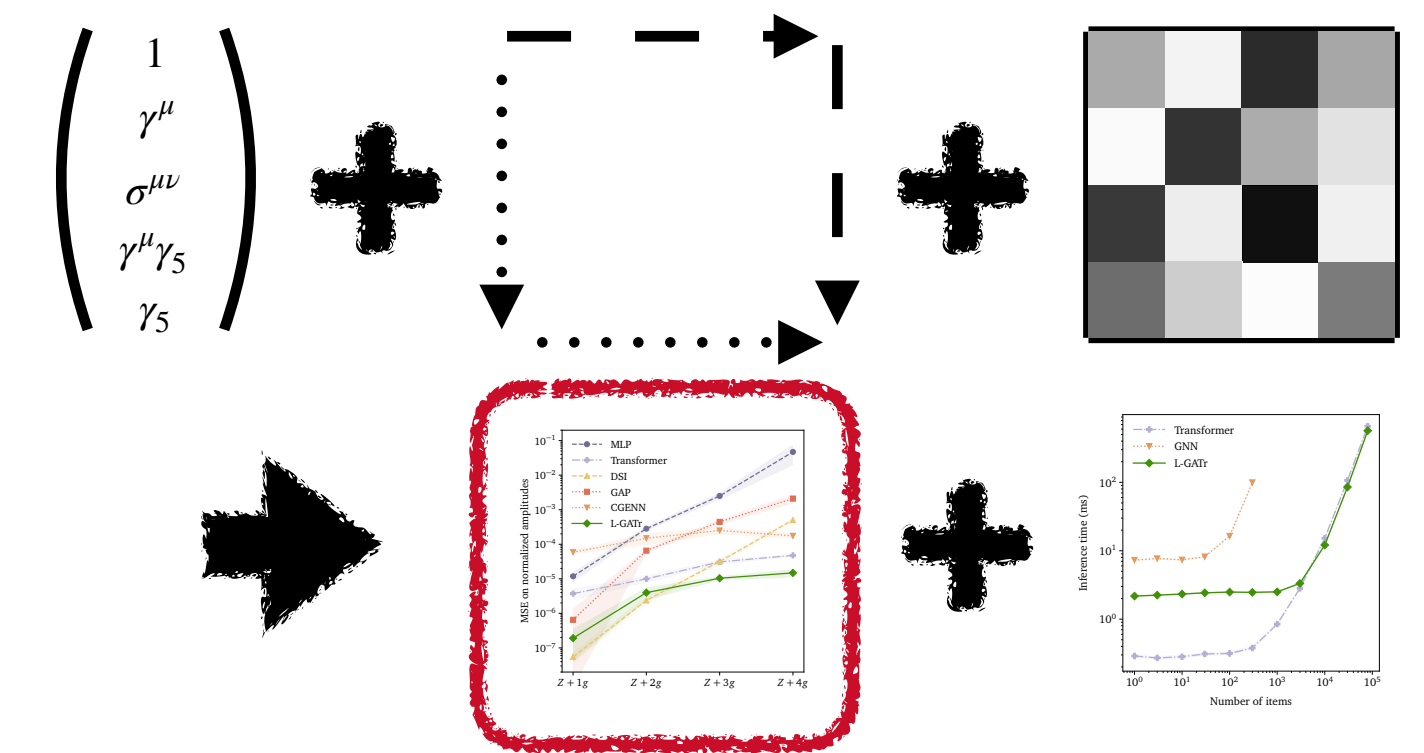
# Experiments

## Top tagging



# Experiments

## Top tagging



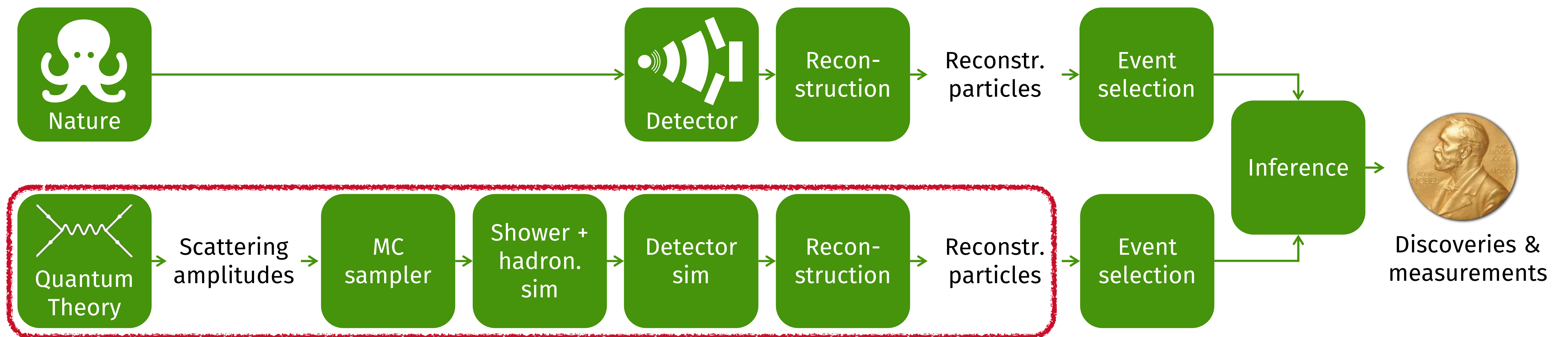
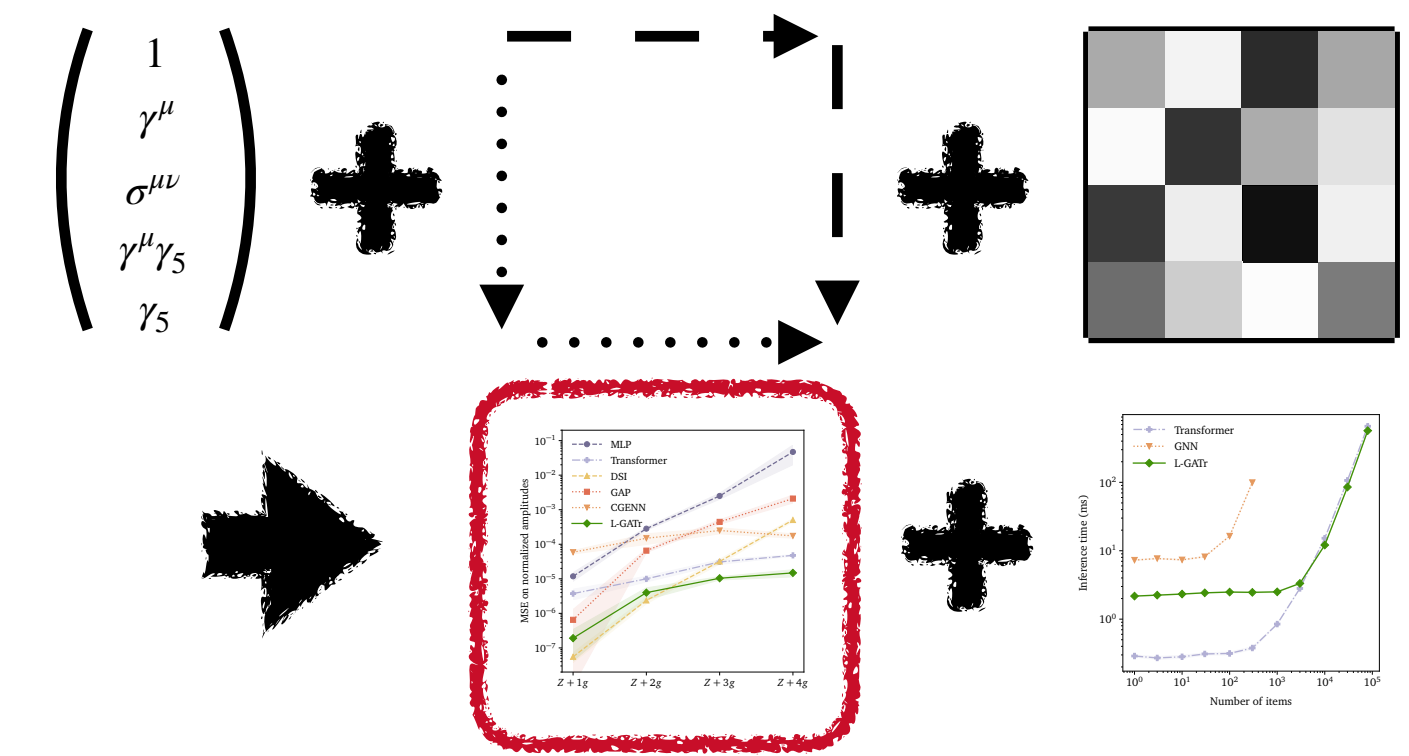
Model	Accuracy	AUC	$1/\epsilon_B$ ( $\epsilon_S = 0.5$ )	$1/\epsilon_B$ ( $\epsilon_S = 0.3$ )
TopoDNN [48]	0.916	0.972	–	$295 \pm 5$
LoLa [15]	0.929	0.980	–	$722 \pm 17$
P-CNN [1]	0.930	0.9803	$201 \pm 4$	$759 \pm 24$
$N$ -subjettiness [61]	0.929	0.981	–	$867 \pm 15$
PFN [50]	0.932	0.9819	$247 \pm 3$	$888 \pm 17$
TreeNiN [57]	0.933	0.982	–	$1025 \pm 11$
ParticleNet [63]	0.940	0.9858	$397 \pm 7$	$1615 \pm 93$
ParT [64]	0.940	0.9858	$413 \pm 16$	$1602 \pm 81$
LorentzNet* [41]	0.942	0.9868	$498 \pm 18$	$2195 \pm 173$
CGENN* [67]	0.942	0.9869	500	2172
PELICAN* [9]	<b>0.9426</b> $\pm 0.0002$	<b>0.9870</b> $\pm 0.0001$	–	<b>2250</b> $\pm 75$
<b>L-GATr (ours)*</b>	0.9417 $\pm 0.0002$	0.9868 $\pm 0.0001$	<b>548</b> $\pm 26$	$2148 \pm 106$

L-GATr is on par with the best equivariant (\*) baselines



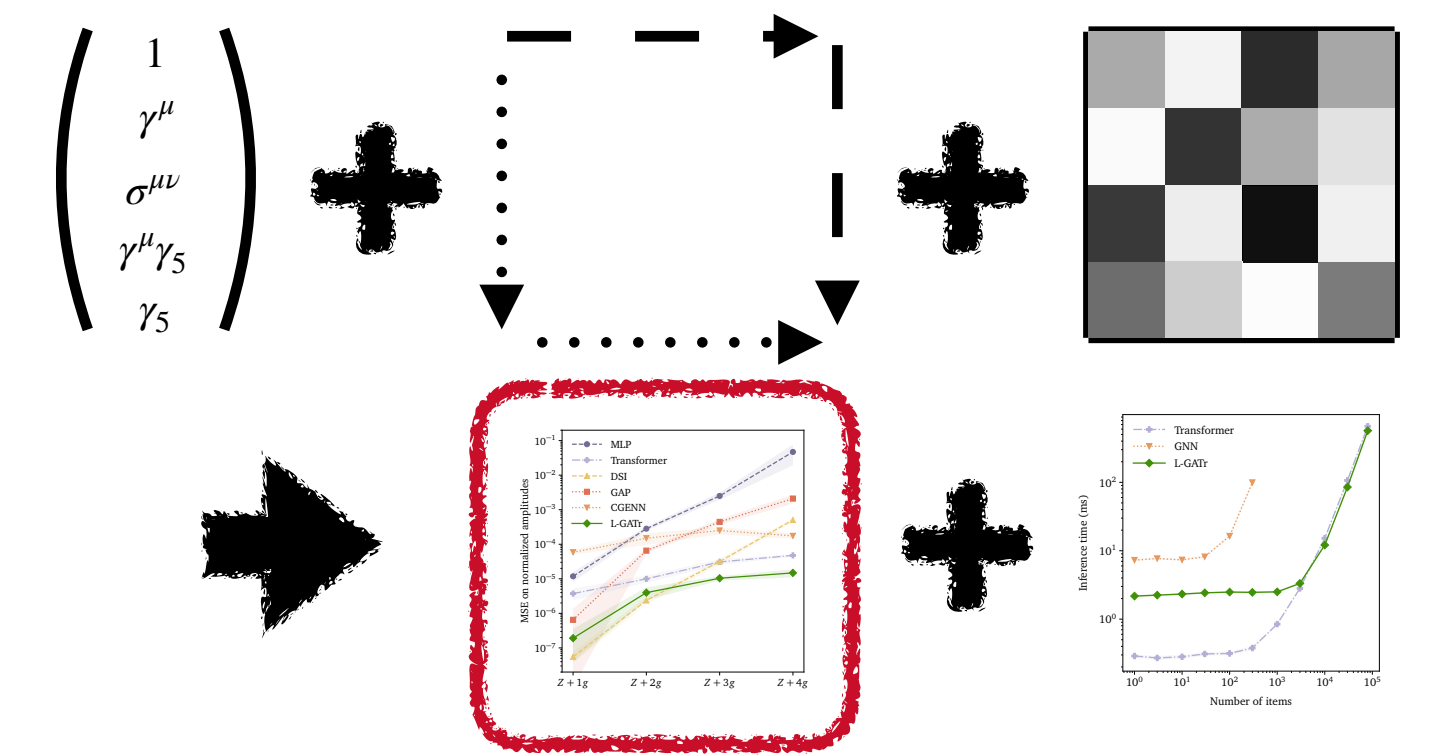
# Experiments

## Event generation



# Experiments

## Event generation



**Continuous normalising flows (CNF)**  
connect a simple base density  
to a complex target density  
through a neural differential equation

$$\frac{d}{dt}x = v_t(x)$$

**Conditional flow matching (CFM)**  
is a simple way to train CNFs  
by comparing the learned velocity  $v_t(x)$   
to a conditional **target velocity**  $u_t(x | x_1)$

$$\mathcal{L} = \mathbb{E}_{t,x,x_1} \|v_t(x) - u_t(x | x_1)\|^2$$

Continuous normalising flows  
arXiv:1806.07366

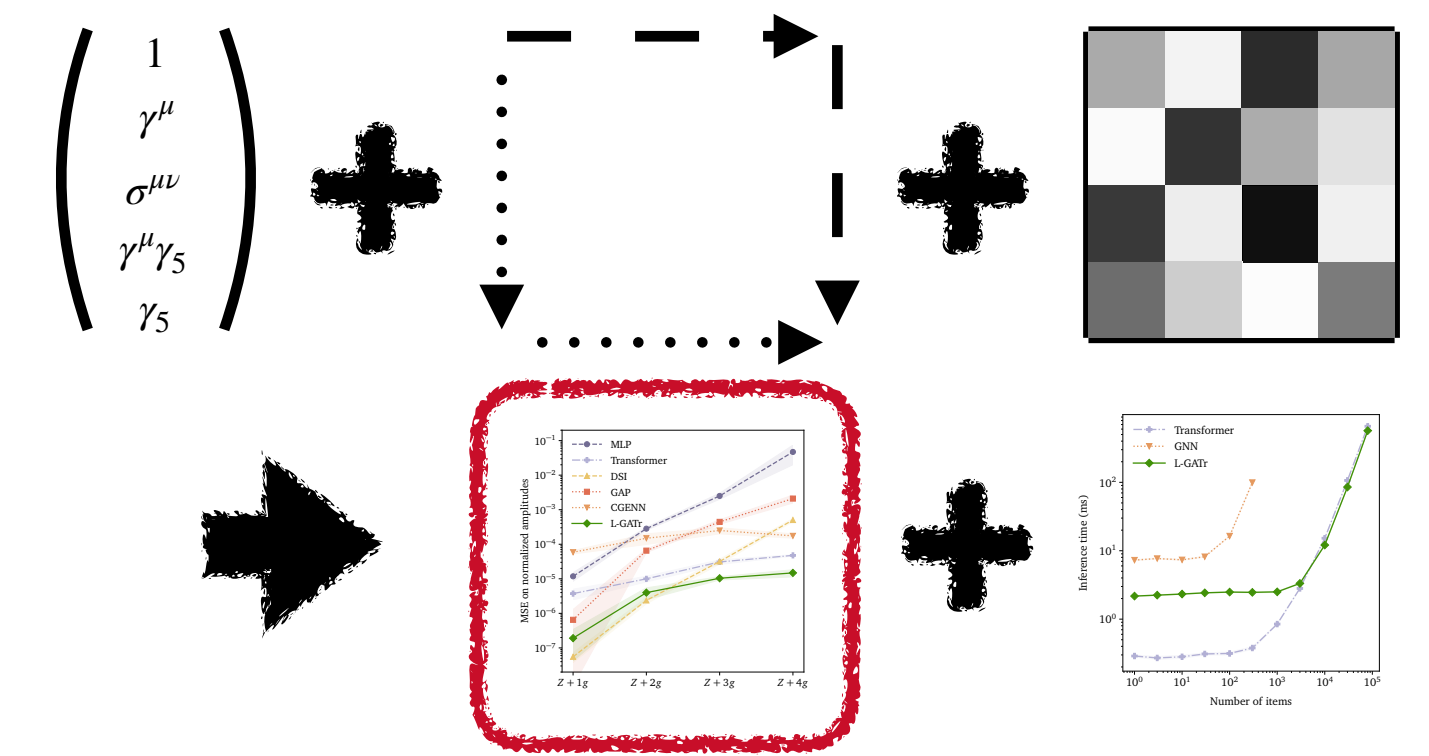
Conditional flow matching  
arXiv:2210.02747



# Experiments

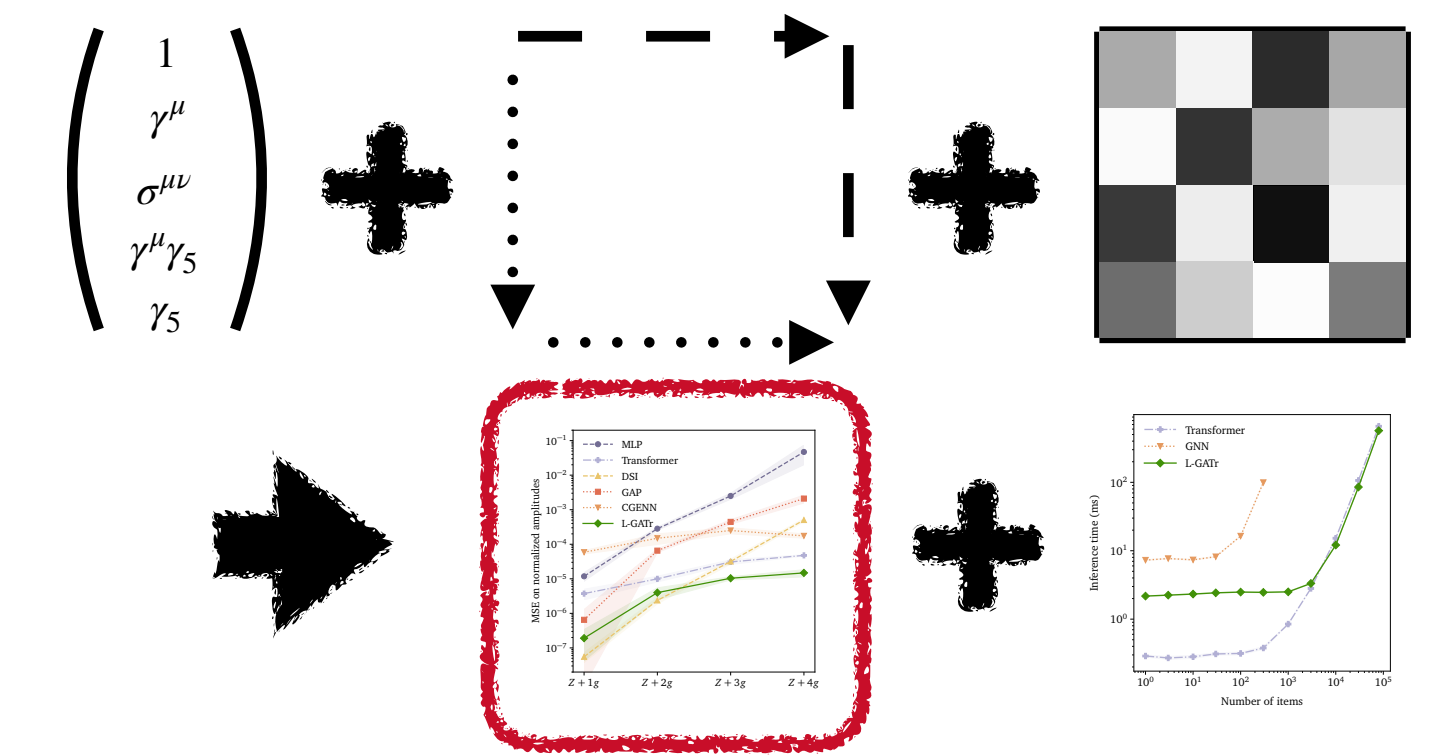
## Event generation

In conditional flow matching (CFM), the **choice of target velocity** can be more important than the architecture



# Experiments

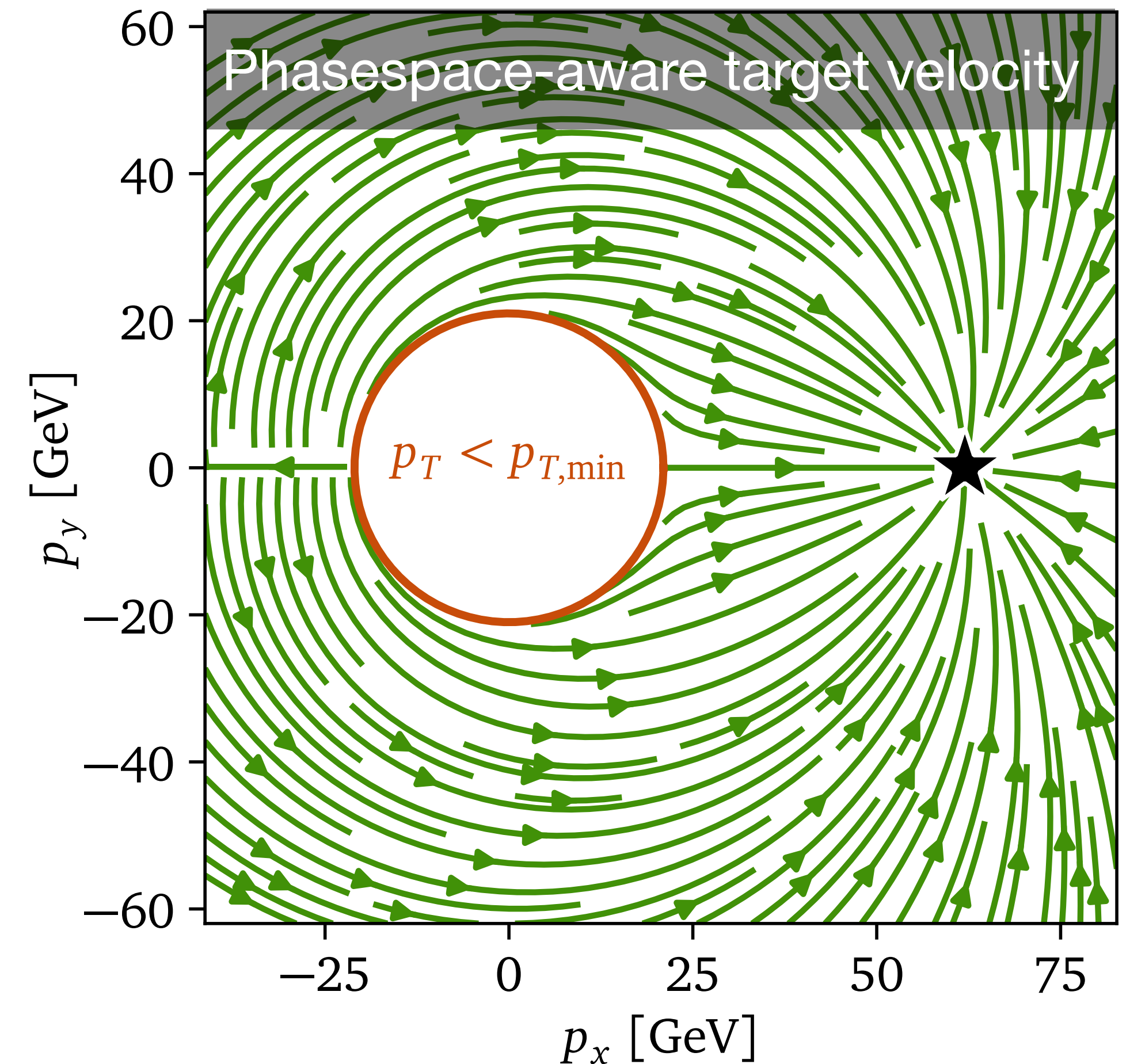
## Event generation



In conditional flow matching (CFM), the **choice of target velocity** can be more important than the architecture

Target velocity	Architecture	AUC
Euclidean	L-GATr	0.99
Phasespace-aware	MLP	0.78
Phasespace-aware	L-GATr	<b>0.51</b>

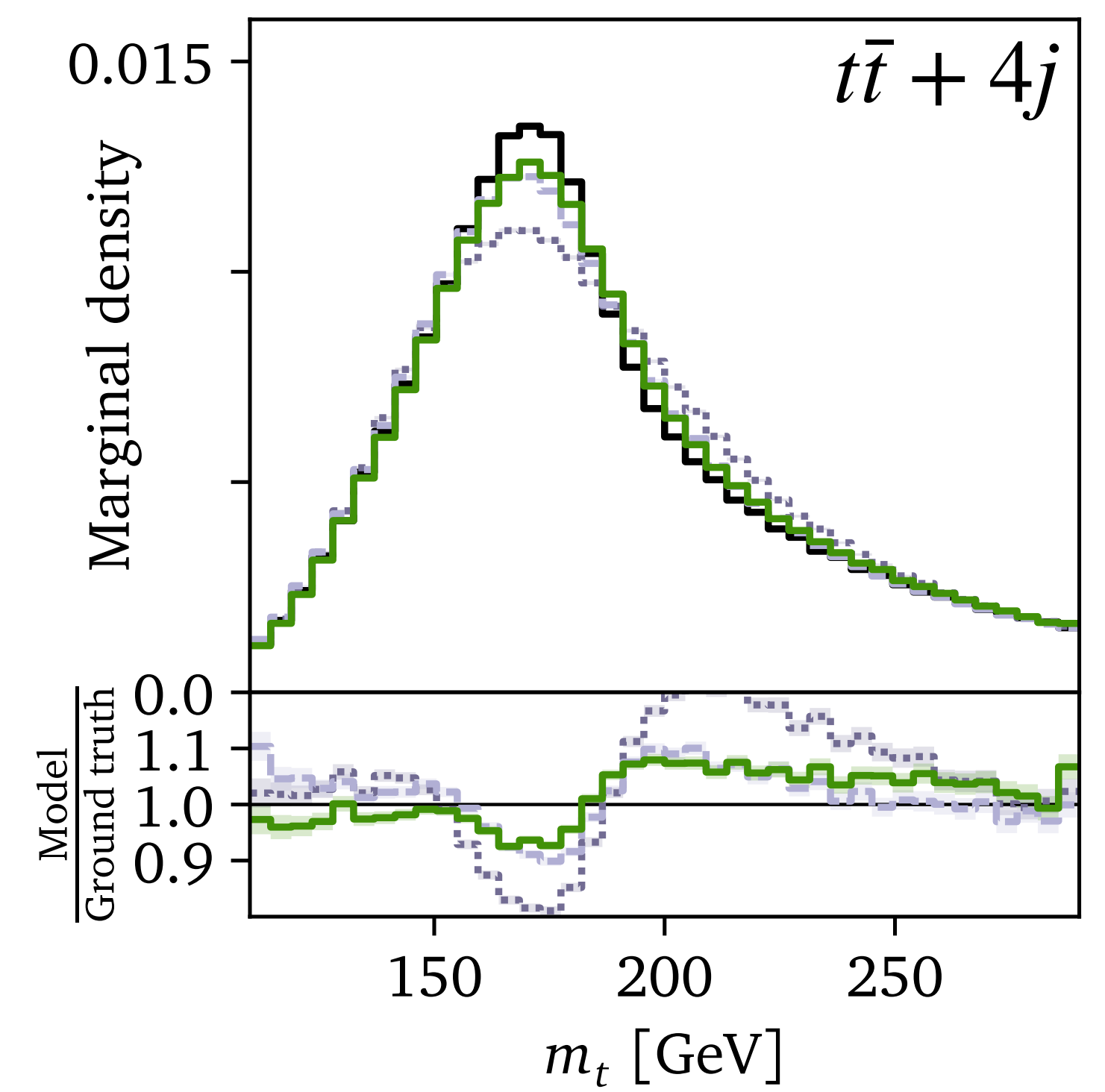
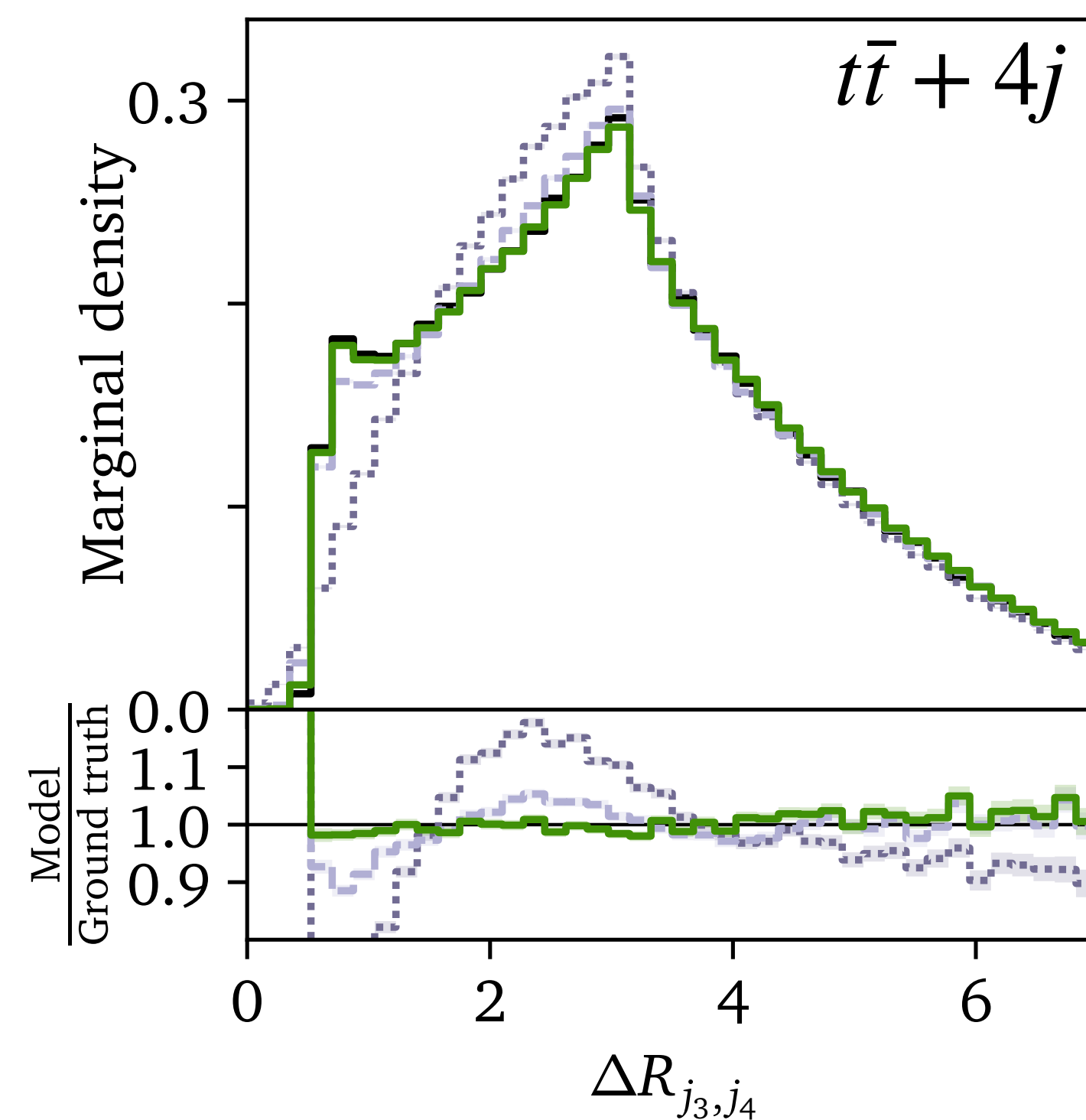
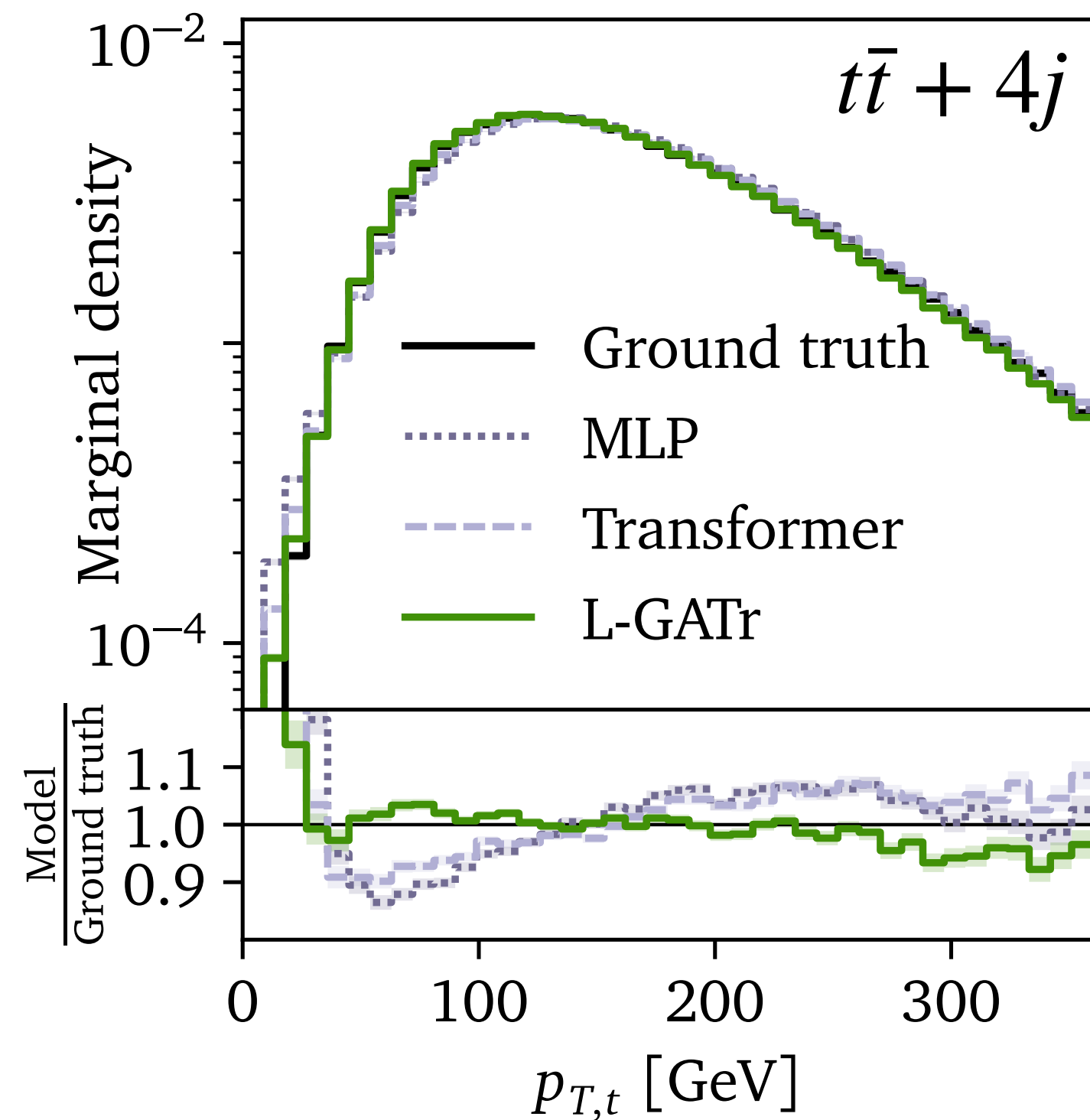
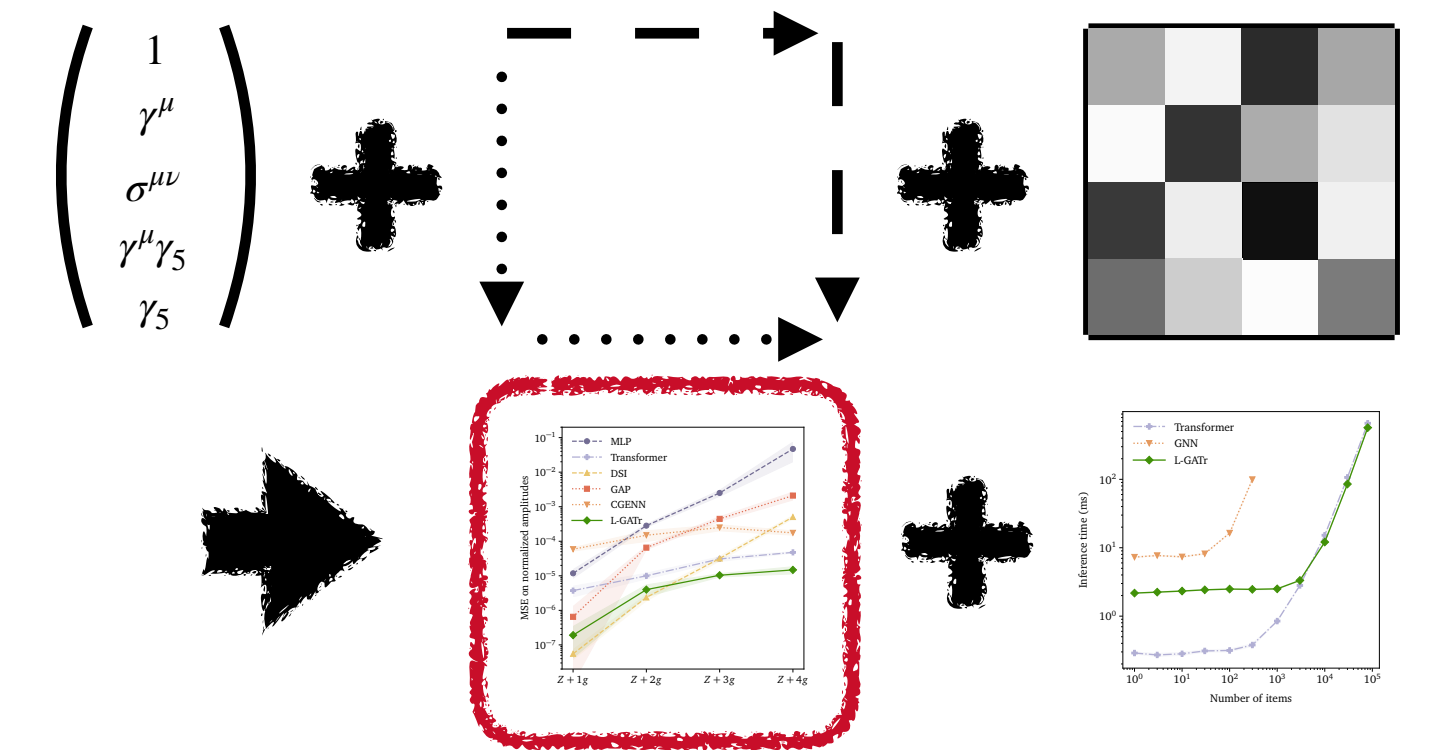
Riemannian Flow Matching  
arXiv:2302.03660





# Experiments

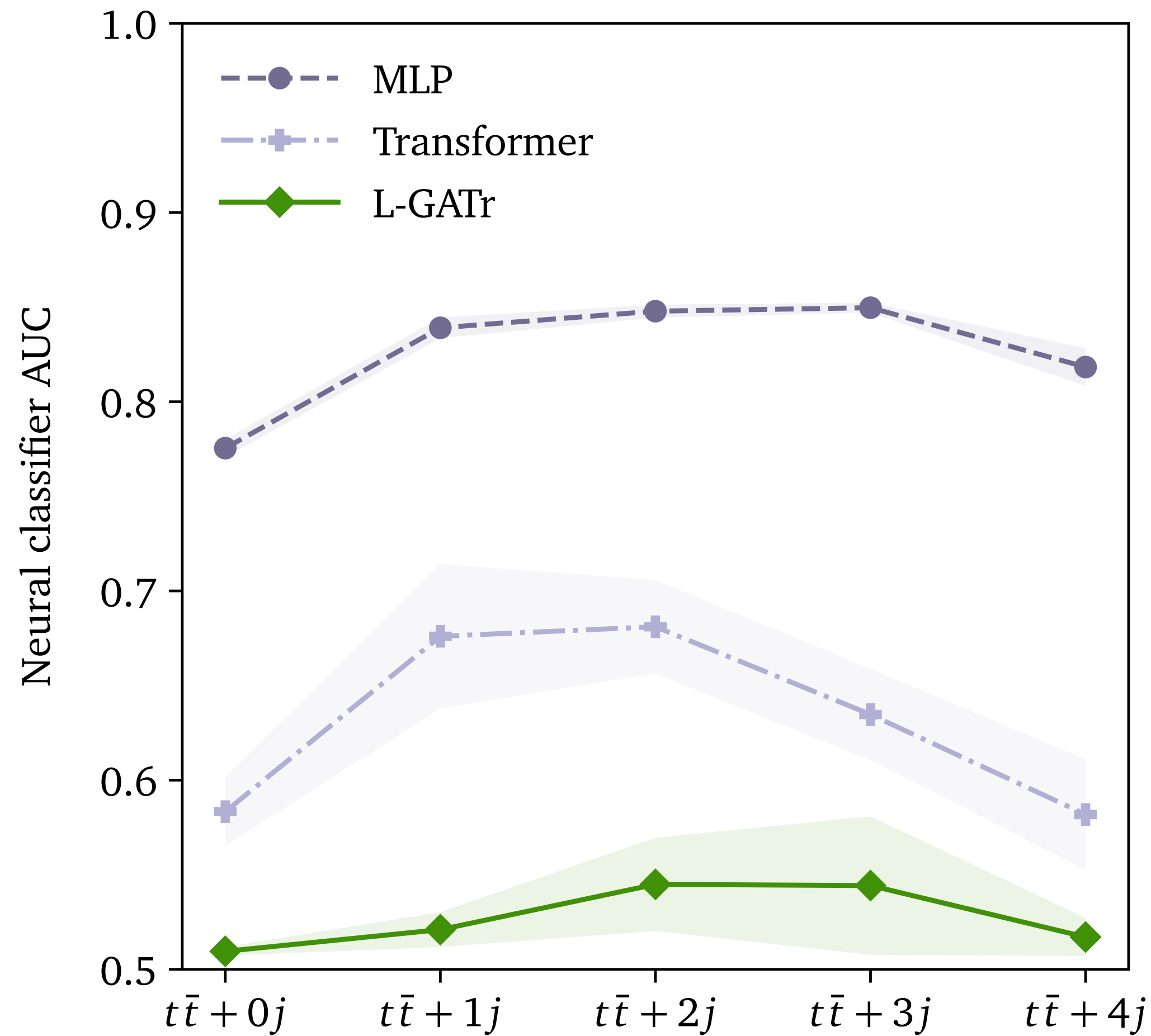
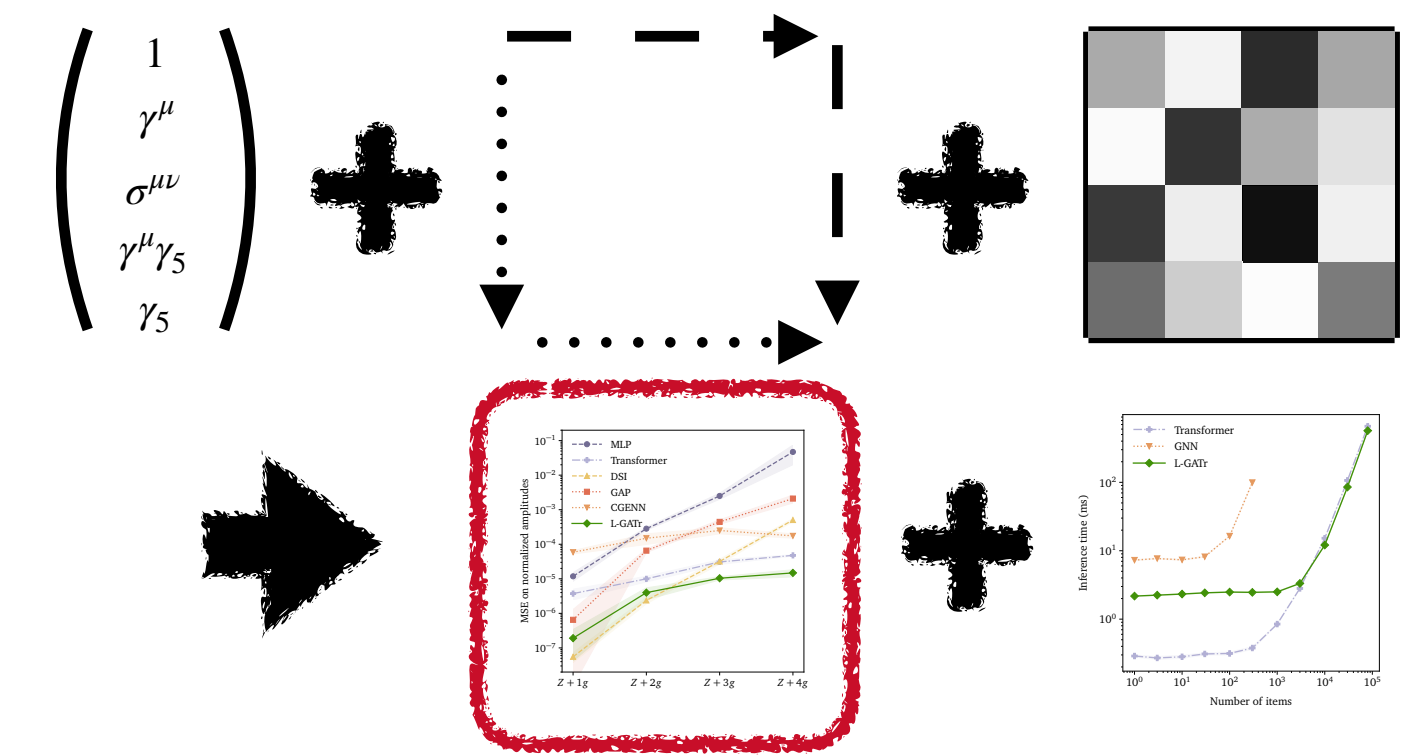
## Event generation



L-GATr helps with tricky kinematic features

# Experiments

## Event generation

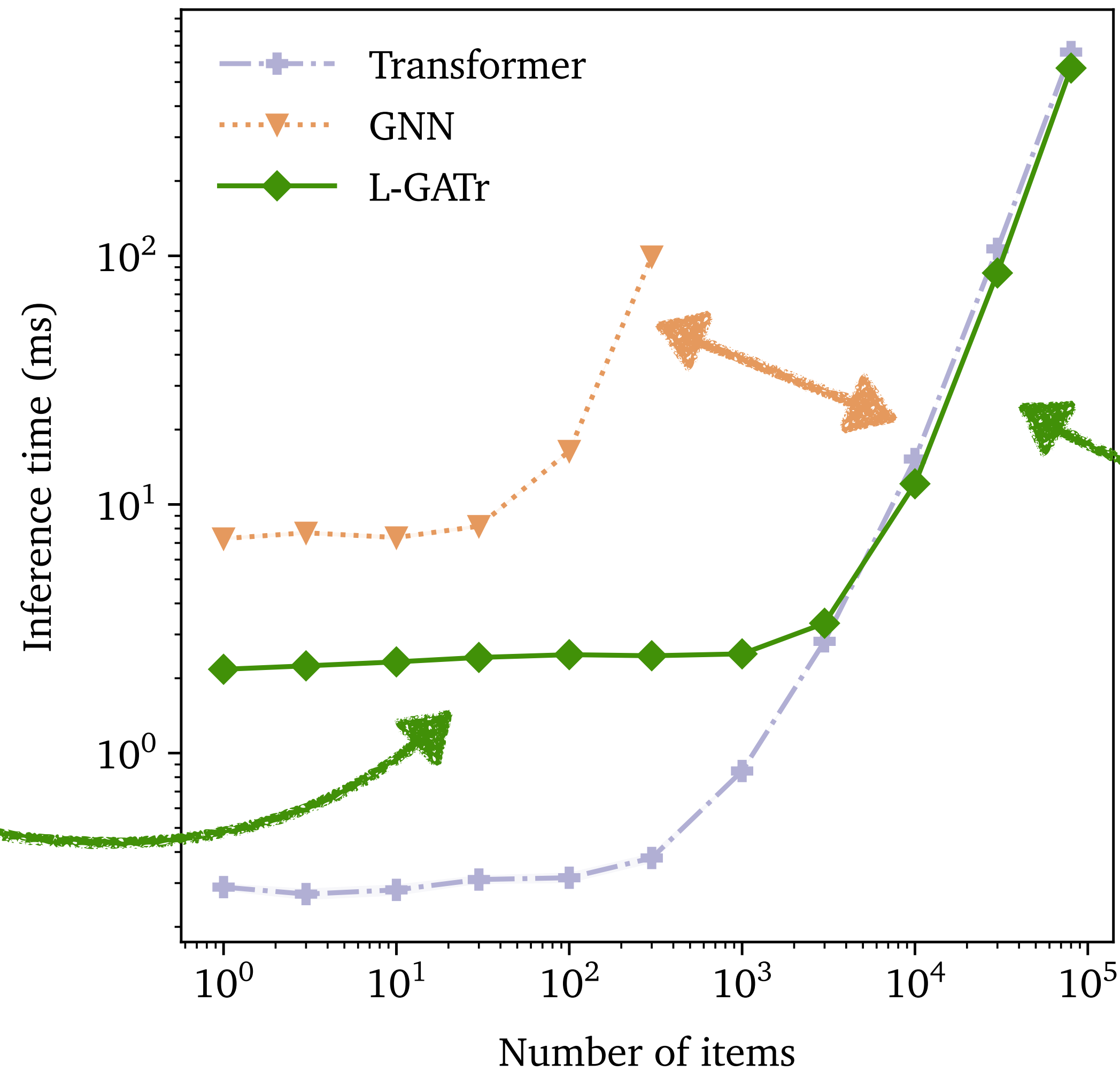
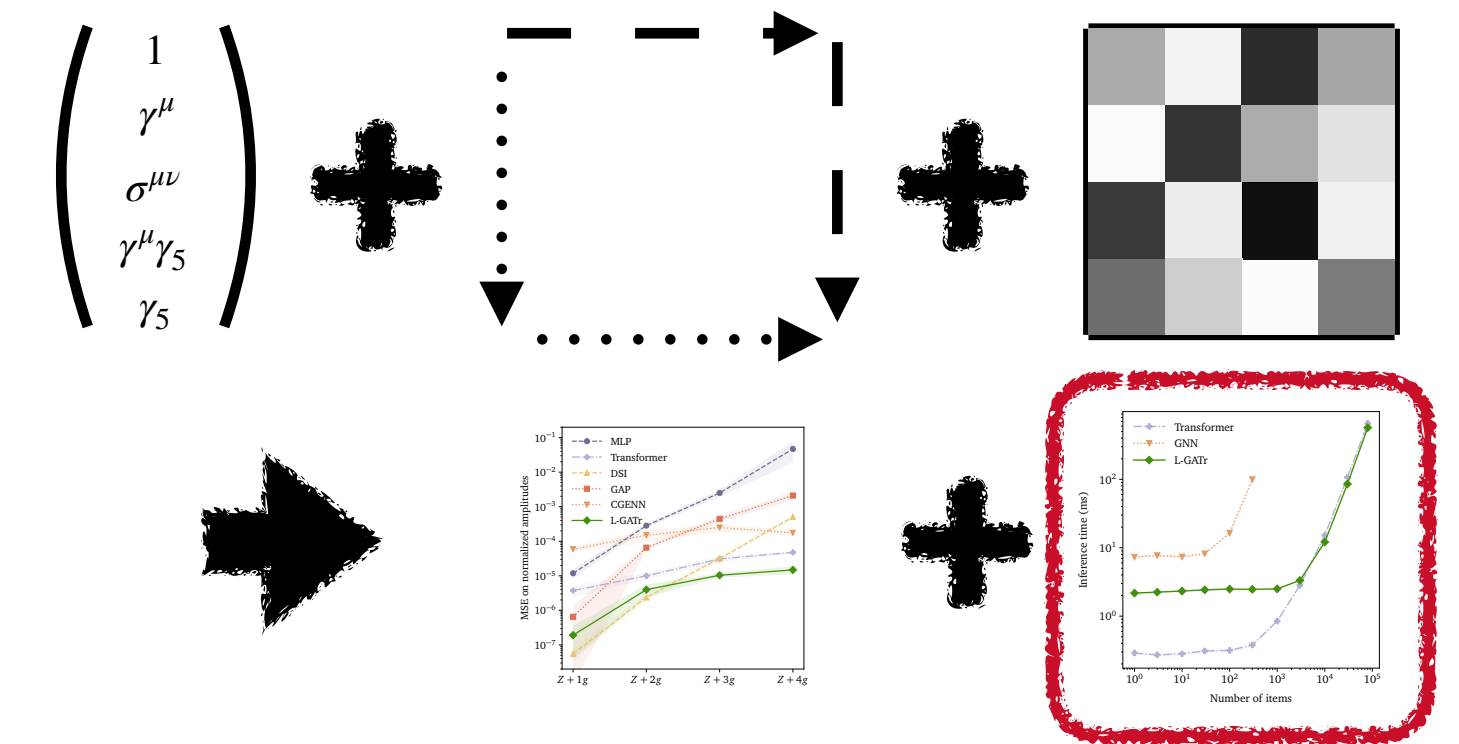


L-GATr generates samples that a classifier can almost not distinguish from the ground truth



# Experiments

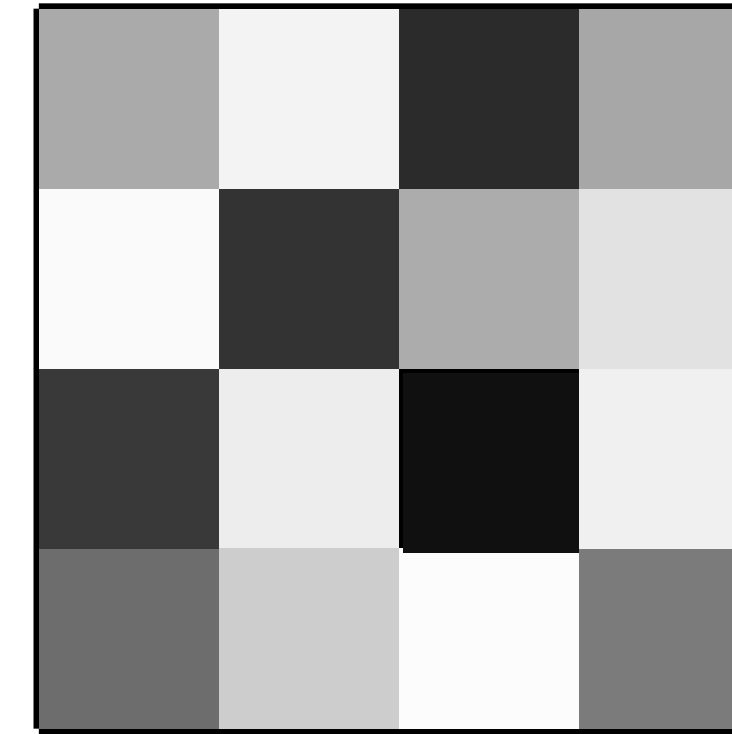
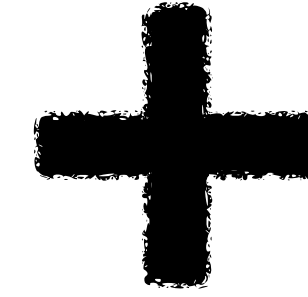
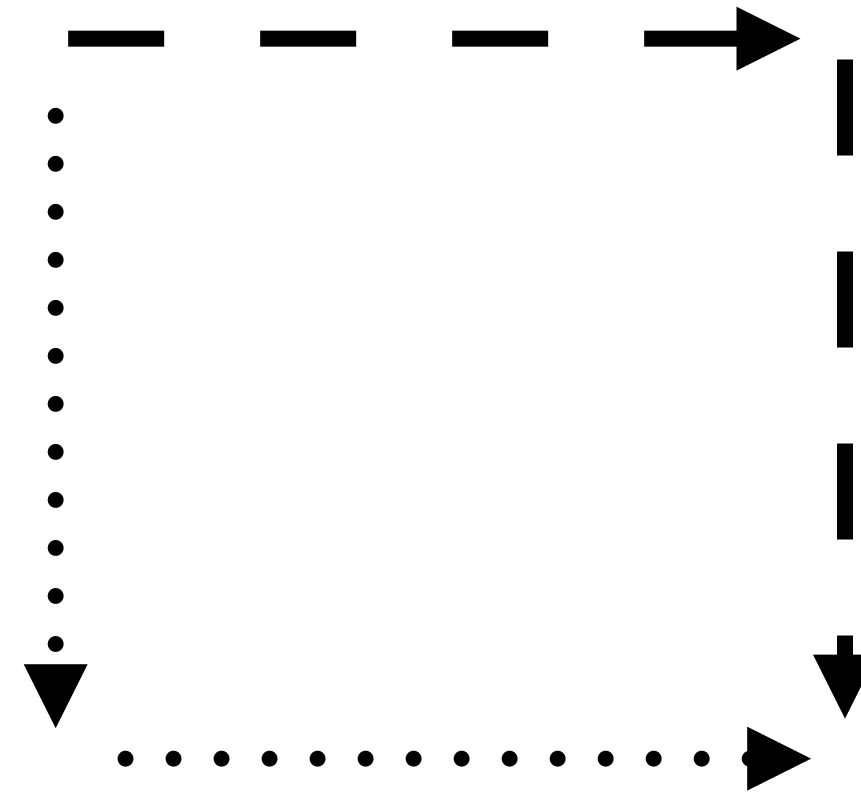
## Scaling L-GATr to thousands of tokens



Linear layers are most expensive

Attention is most expensive

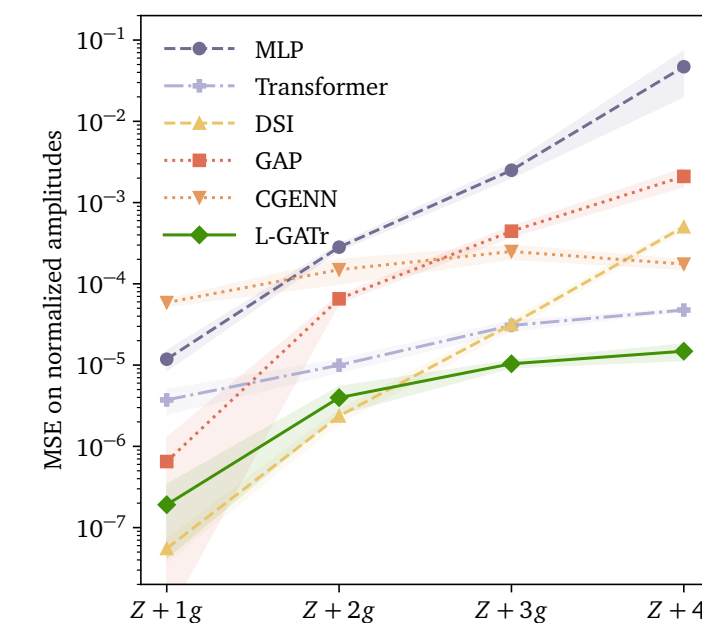
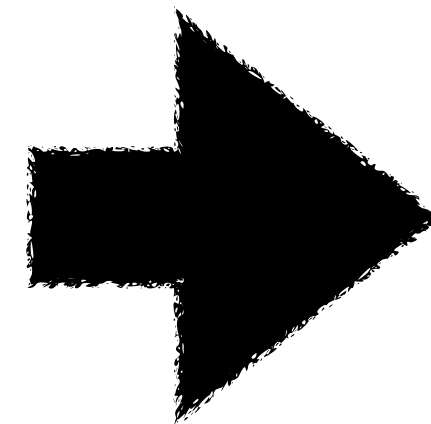
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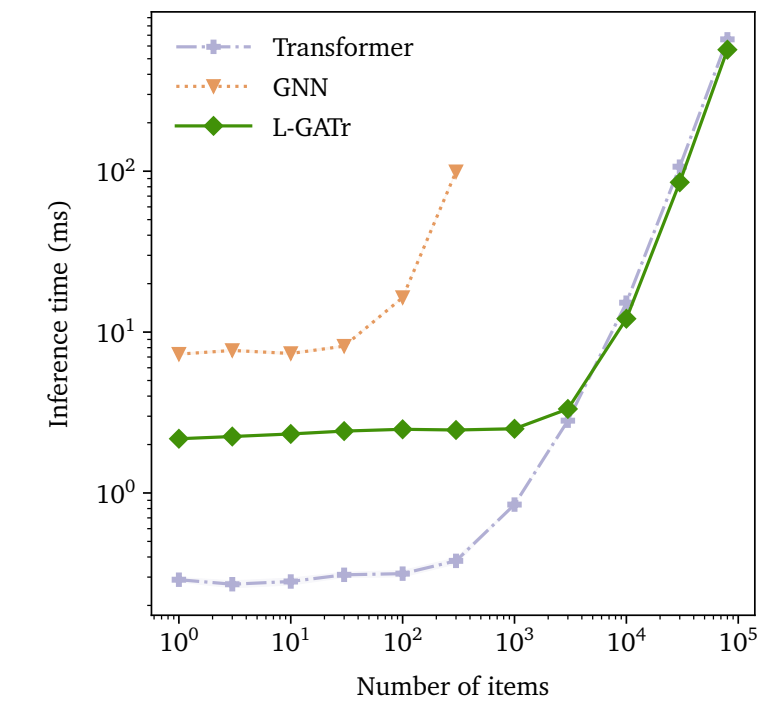
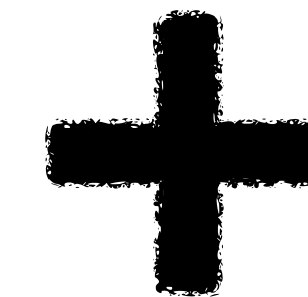
**Geometric algebra**  
representations

**Equivariant**  
layers

**Transformer**  
architecture



**Strong performance**  
on diverse problems



**Scalable**  
to thousands of tokens

**L-GATr** combines **equivariance** and **scalability**





Victor Bresó



Pim de Haan



Tilman Plehn



Jesse Thaler



Johann Brehmer

## Geometric Algebra Transformer

E(3)-equivariant version

Johann Brehmer\*, Pim de Haan\*, Sönke Behrends, Taco Cohen

NeurIPS 2023, arXiv:2305.18415



E(3)-GATr paper



E(3)-GATr code

## Lorentz-Equivariant Geometric Algebra Transformer for High-Energy Physics

Jonas Spinner\*, Victor Bresó\*, Pim de Haan, Tilman Plehn, Jesse Thaler, Johann Brehmer

Under review, arXiv:2405.14806



L-GATr paper



L-GATr code

What would **you** use L-GATr for?



# Bonus material



# Ingredients

## Equivariant layers

EquiLinear

$$\phi(x) = \sum_{k=0}^4 v_k \langle x \rangle_k + \sum_{k=0}^4 w_k \gamma_5 \langle x \rangle_k$$

Geometric product

$$\psi(x, y) = x \cdot y$$

Geometric attention

$$\text{Attention}(q, k, v)_{i\alpha} = \text{Softmax}_j \left( \frac{\langle q_{i\beta}, k_{j\beta} \rangle}{\sqrt{16n}} \right) v_{j\alpha}$$

EquiLayerNorm

$$\text{LN}(x) = x / \sqrt{\frac{1}{n} \sum_{c=1}^n \sum_{k=0}^4 \left| \langle \langle x_c \rangle_k, \langle x_c \rangle_k \rangle \right| + \epsilon}$$

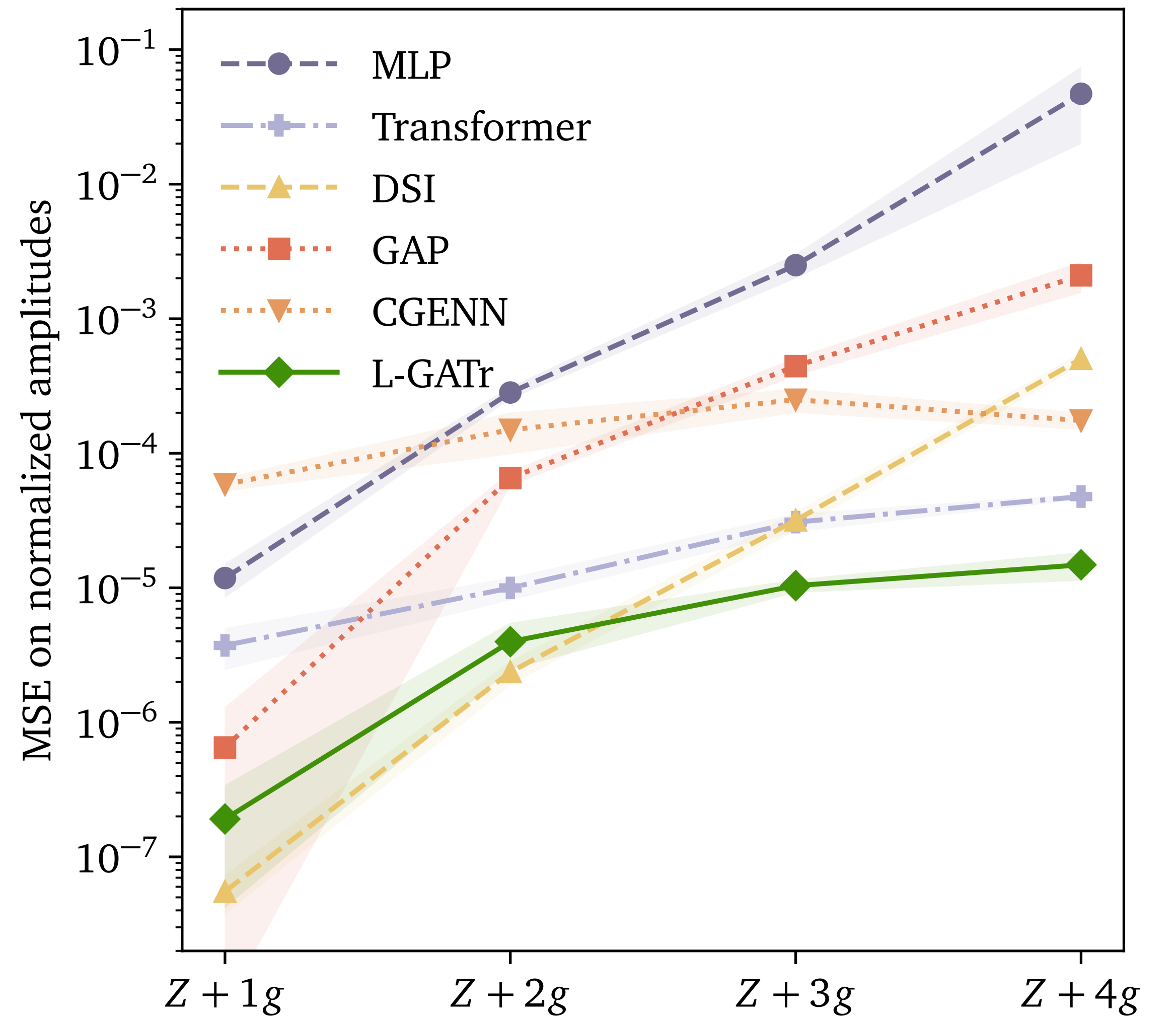
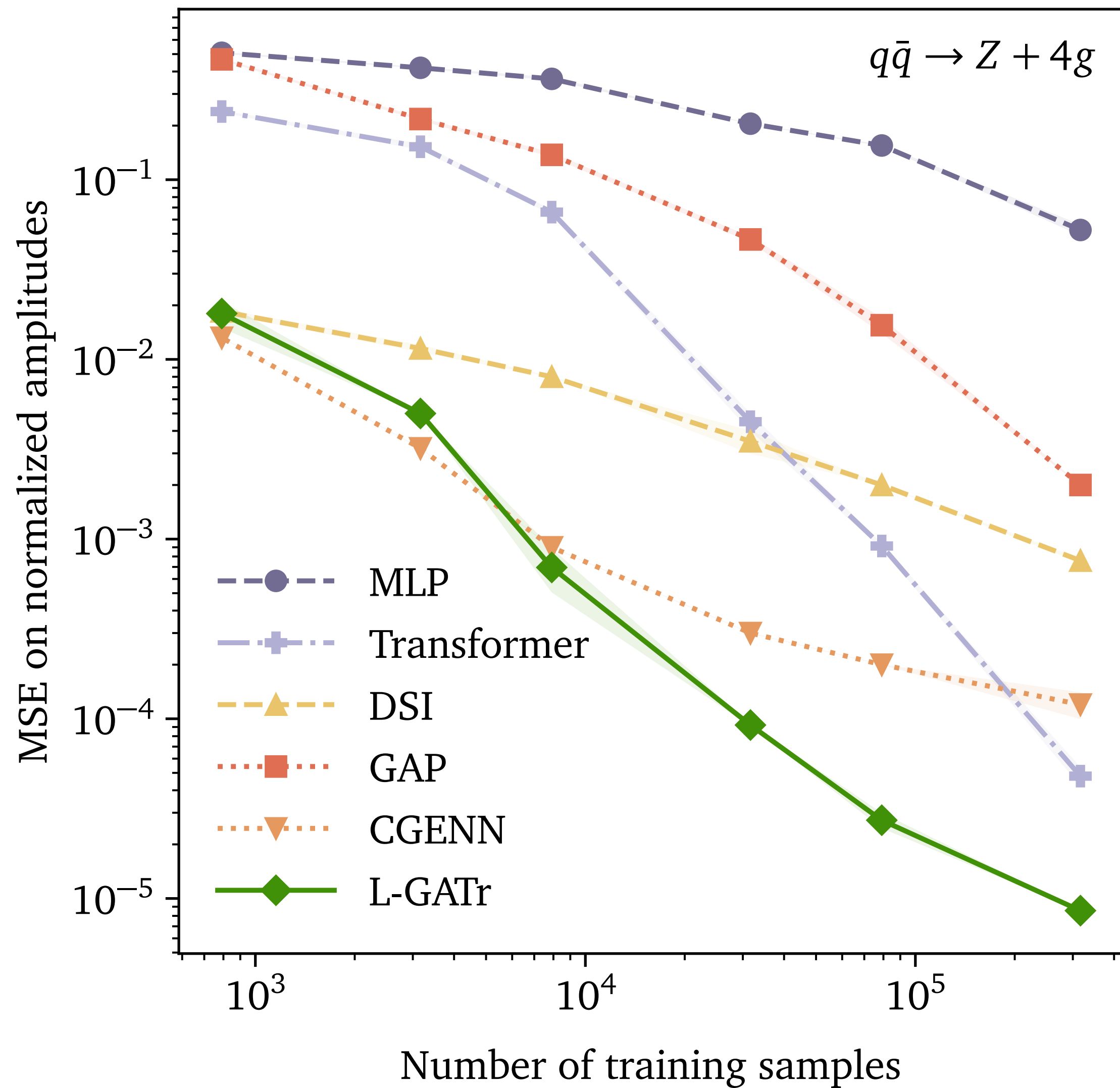
Activation function

$$a(x) = \text{GELU}(\langle x \rangle_0) x$$

Dropout

Separate dropout for each multivector blade

# Amplitude regression





# Event generation

## Target velocities for CFM

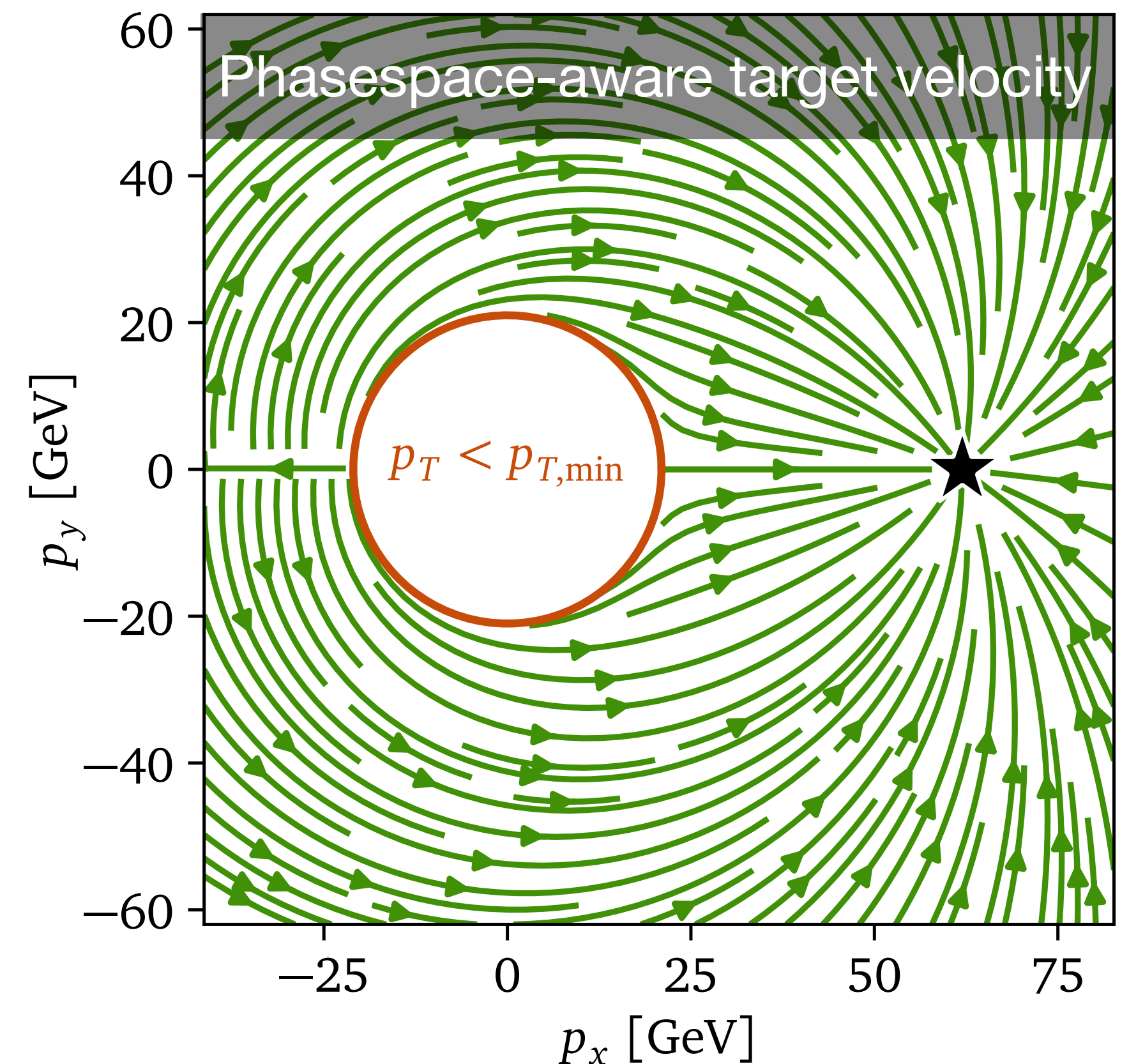
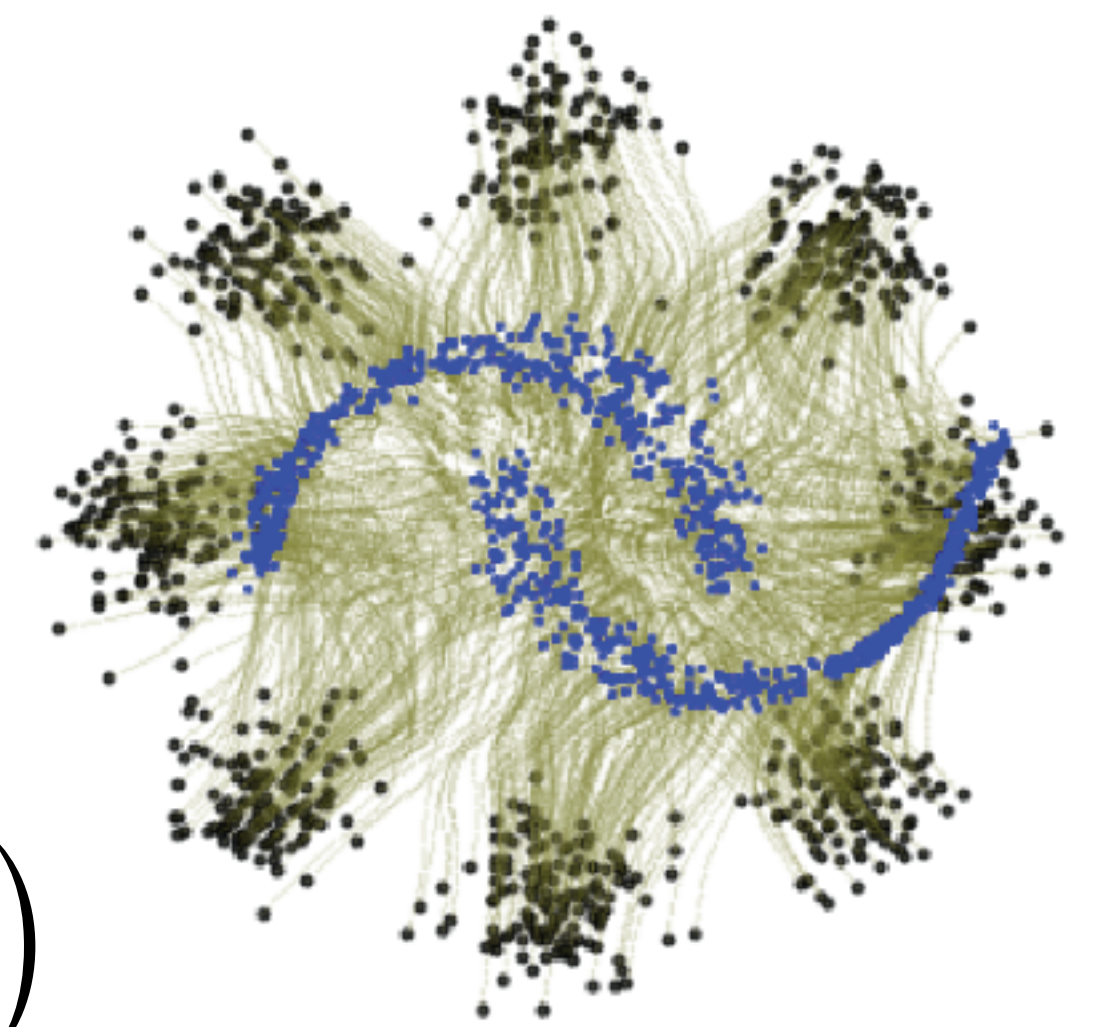
$$p = (E, p_x, p_y, p_z) = f(y) = \left( \sqrt{m^2 + p_T^2 \cosh^2 \eta}, p_T \cos \phi, p_T \sin \phi, p_T \sinh \eta \right)$$

$$y = (y_m, y_p, \phi, \eta), \quad m^2 = \exp(y_m), \quad p_T = p_{T,\min} + \exp(y_p)$$

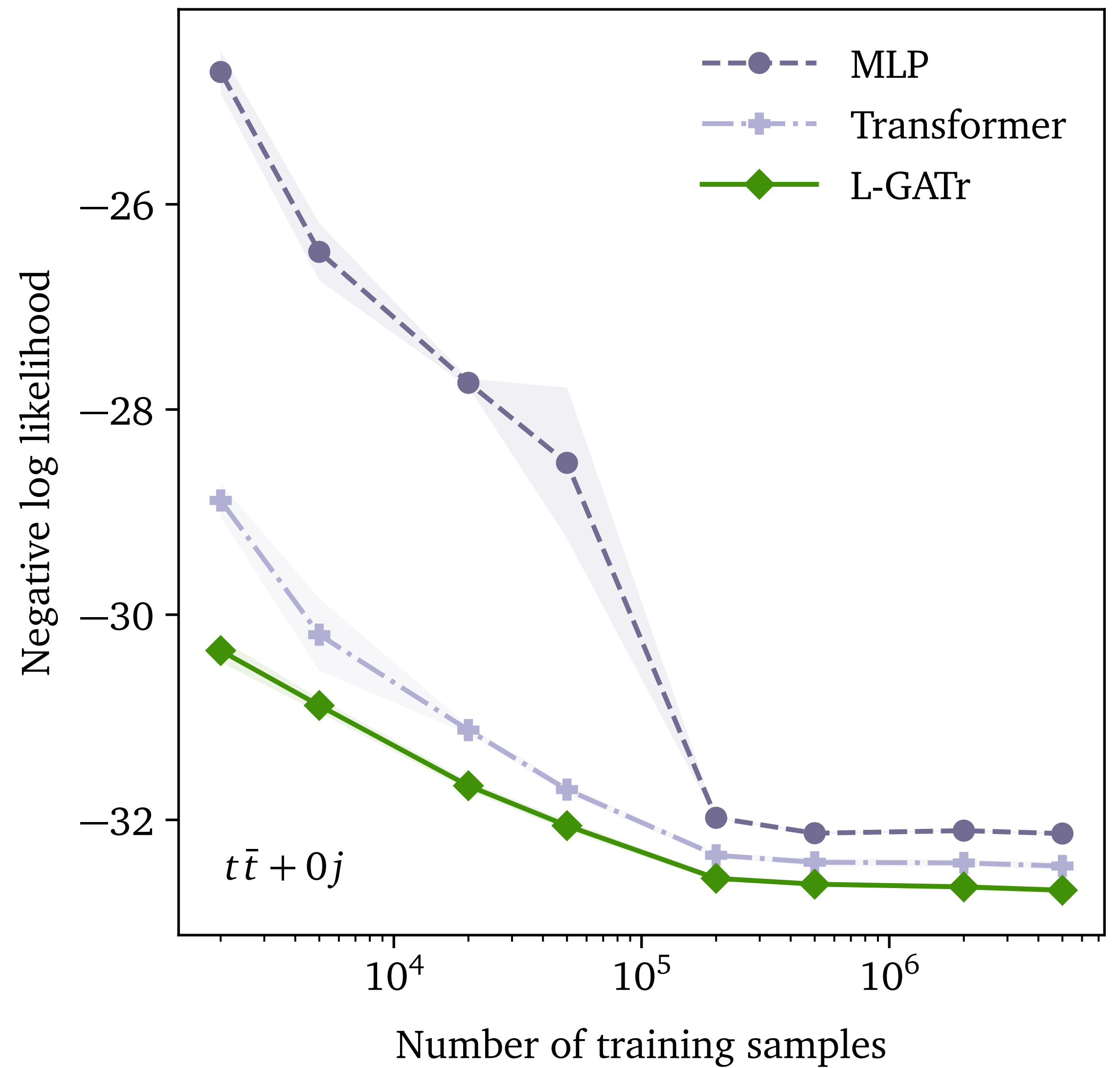
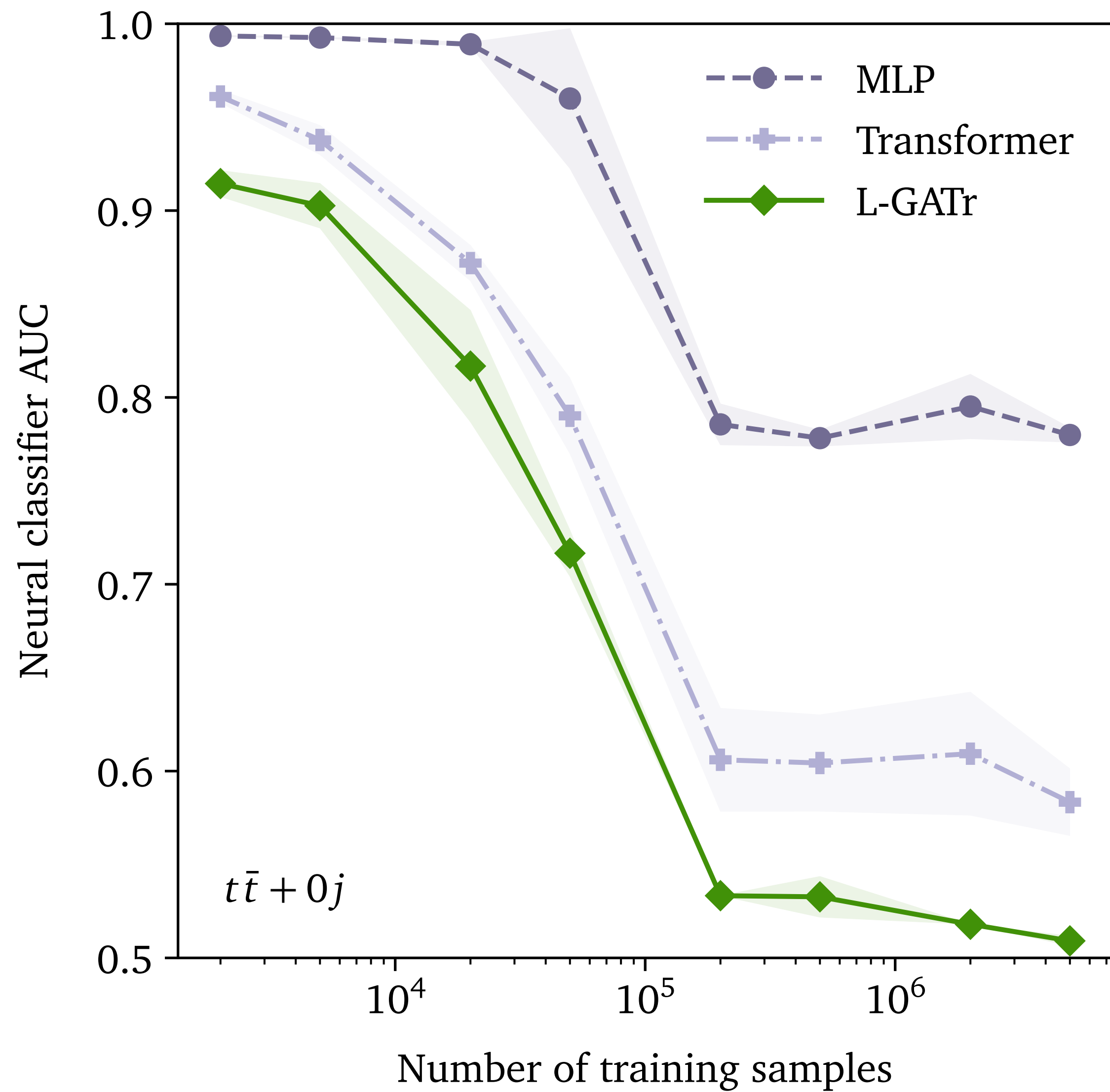
Target velocities can be

constant in  $p = (E, p_x, p_y, p_z)$  ('euclidean')

constant in  $y = (y_m, y_p, \phi, \eta)$  ('phasespace-aware')

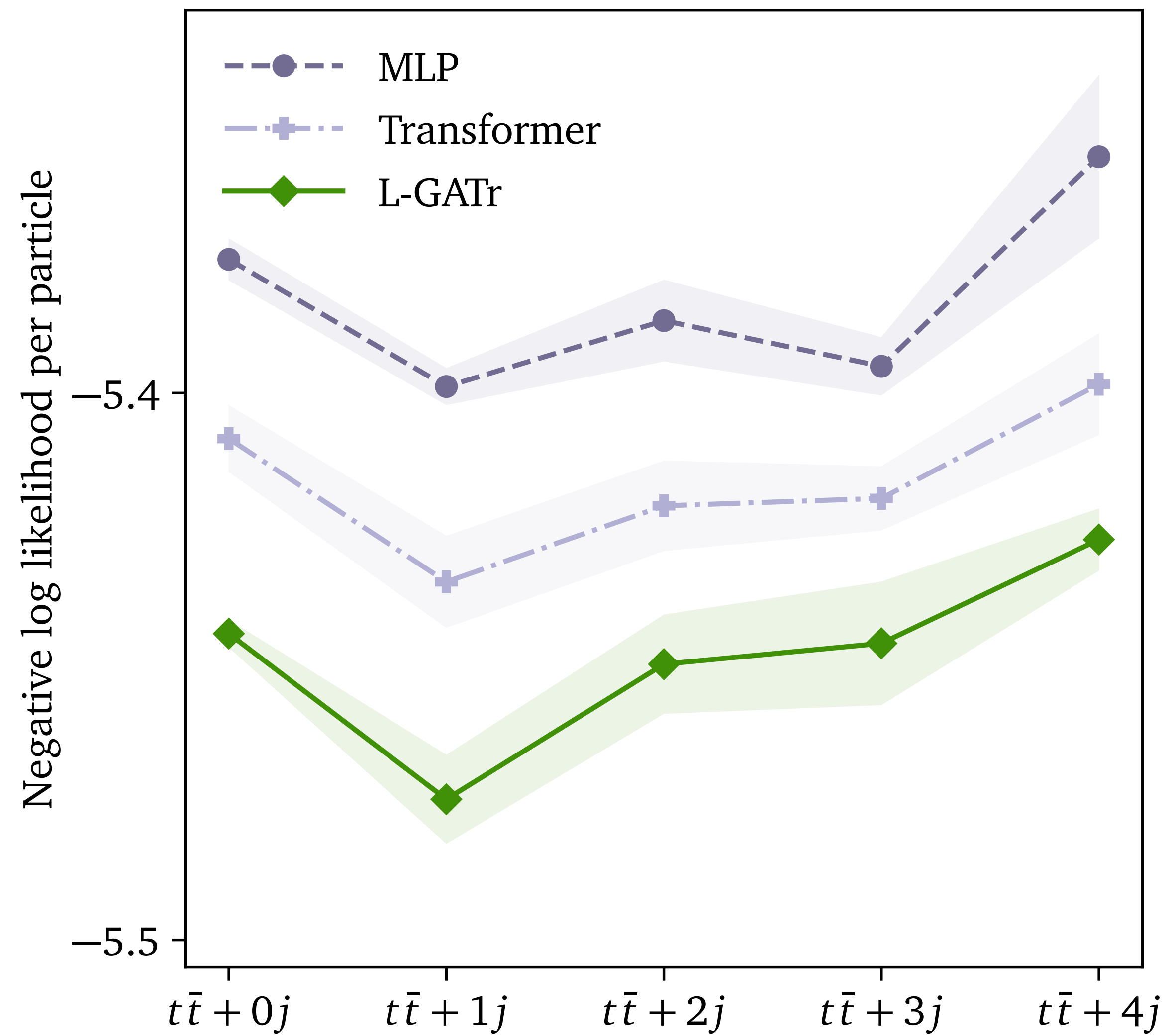
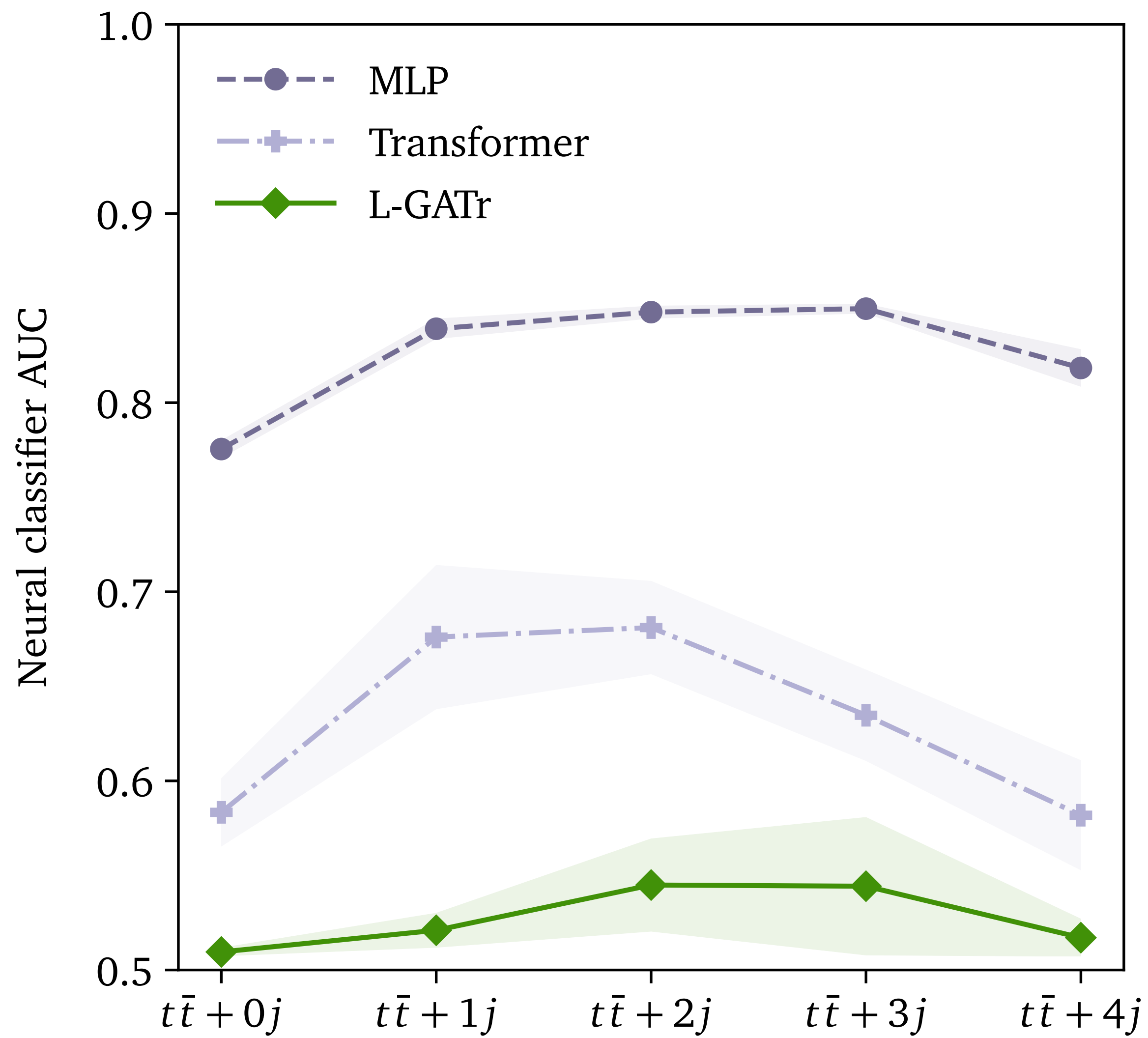


# Event generation





# Event generation



# Tagging + Generation

## Symmetry breaking

Sources of symmetry breaking

- Real world: Beam direction, detector geometry...  
Symmetry-breaking object: Beam direction
- Generation: Have to break  $SO(1,3) \rightarrow SO(3)$  because generative networks can only be defined on compact groups  
Symmetry-breaking object: Time direction

We break the symmetry by adding the symmetry-breaking objects as extra token or as extra channel for each token