

Alignment and calibration on heterogeneous architectures The future of the RICH alignment (touching on heterogeneous architectures)

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Introduction



I will focus on the RICH alignment, I am not sure how much of the conclusions I make apply to other alignments.

- □ Introduce the RICH alignment procedure
- Layout planned (and un-planned) future improvements to RICH alignment
- Discuss possible uses of *heterogeneous* architectures in the alignment procedure



The RICH alignment procedure



Two sets of alignment constants for each RICH:

Panels

Mirrors

- □ The constants defining the position of the panels are the most sensitive to the resolution of the Cherenkov angle.
- The panels are therefore aligned first.



The RICH alignment procedure - Panels



□ The alignment of each panel (2 for each RICH) relies on moving two alignment conditions:

- A translation in x-direction
- ▷ A translation in y-direction
- □ At each point on a grid of these conditions:
 - Run reconstruction
 - Compute Cherenkov angle resolution using a fit (Gaussian + polynomial)
- Panel alignment requires only a small number of events, as:
 - It is very obvious when you are in a misaligned region
 - Each optimisation is only of 2 conditions
- Therefore the panel alignment is all done offline, not using the alignment CPU farm
- \Box Each iteration takes $\mathcal{O}(1 \text{ min})$



The RICH alignment procedure - Mirrors





- The alignment is then run as an iterative procedure:
 - ▷ Reconstruction is run (with a set of conditions)
 - $\triangleright \ \Delta \theta$ vs ϕ histograms for each mirror combination histogram are fit
 - An update to the conditions is suggested and scaled with magnification factors
 - Conditions updated
- Convergence is declared when all Δθ vs φ fits are consistent with flat to within a defined tolerance.

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The RICH alignment procedure - Mirrors



- □ The mirror alignment requires many events $\mathcal{O}(\text{millions})$
 - > There are many conditions to optimise.
 - Need to populate outer mirrors.
- Reconstruction is run on the alignment CPU farm
 - $\triangleright~$ The reconstruction for iteration takes $\mathcal{O}(5~\text{min})$
- ROOT histograms are returned
- □ These histograms are fit and updates to the conditions are computed on a single CPU.
 - ▷ Also takes O(few mins)
- □ The *magnification factors* used are computed once and kept constant.
 - Technically though, one cannot have complete convergence without updating these each iteration.







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The RICH alignment - planned updates



Update 1: Educated random prescaling based HLT line

- □ Currently our alignment HLT lines store every event in our calibration samples
- $\hfill \Box$ The populations in our $\Delta \theta$ vs ϕ histograms are extremely imbalanced
- Central mirror combination histograms have 1000x more events than the least populated histograms
- Means a large fraction of our reconstruction time wasted on adding sensitivity to already well-populated regions
- Fix with a random prescaling in our HLT line:
 - Each mirror combination given a predetermined probability to keep an events
 - Bring populations closer to balanced





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The RICH alignment - planned updates



Update 1: Educated random prescaling based HLT line

- $\hfill\square$ Result is a ${\sim} x40$ faster reconstruction
- The fitting of histograms and computation of updates to conditions will become the bottleneck
- □ Can look at floating *magnification factors* at each iteration of the mirror alignment:
 - To compute magnification factors one must run the reconstruction 9 times for a set of conditions instead of just once.





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The RICH alignment - planned updates

Update 2: Higher granularity panel alignment

- $\hfill\square$ Current each set of panels is aligned as a single unit
- □ We could split this up into smaller regions:
- ▷ Per PMT Column
- ▷ Large PMTs per PMT column
- Small PMTs per PMT column



Plots Jake Reich

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The RICH alignment - un-planned updates



Update 3 (not yet planned): Parallelisation of the fitting code

- $\hfill\square$ When the new HLT lines provide a x40 speed up in reconstruction fitting will be the bottleneck
- $\hfill\square$ Currently the fitting is done on a single CPU
- □ Would it be easy to split up this work?



The RICH alignment - heterogeneous architectures



The future of RICH alignment:

- □ More mirrors will be added → new optimal set of mirror combinations and more alignment conditions to optimise.
- □ In the future RICH reconstruction will be done with GPUs
 - However, I am assuming there will always be a CPU version of the same reconstruction available?
- Moving the fitting code to GPUs (for example) would be a very significant amount of work, not sure how much benefit?
- Running the reconstruction with GPUs, with fitting code still on CPU?
 - If that could be done in such a way as: reconstruction is called, runs on GPU, and ROOT histograms returned, then sure.



Notes:

- RICH alignment constants appear to be more stable in Run3 than in Run2
- RICH alignment just needs to be fast enough to take a small fraction of a fill

Backup