

JetReconstruction.jl

JuliaHEP 2024

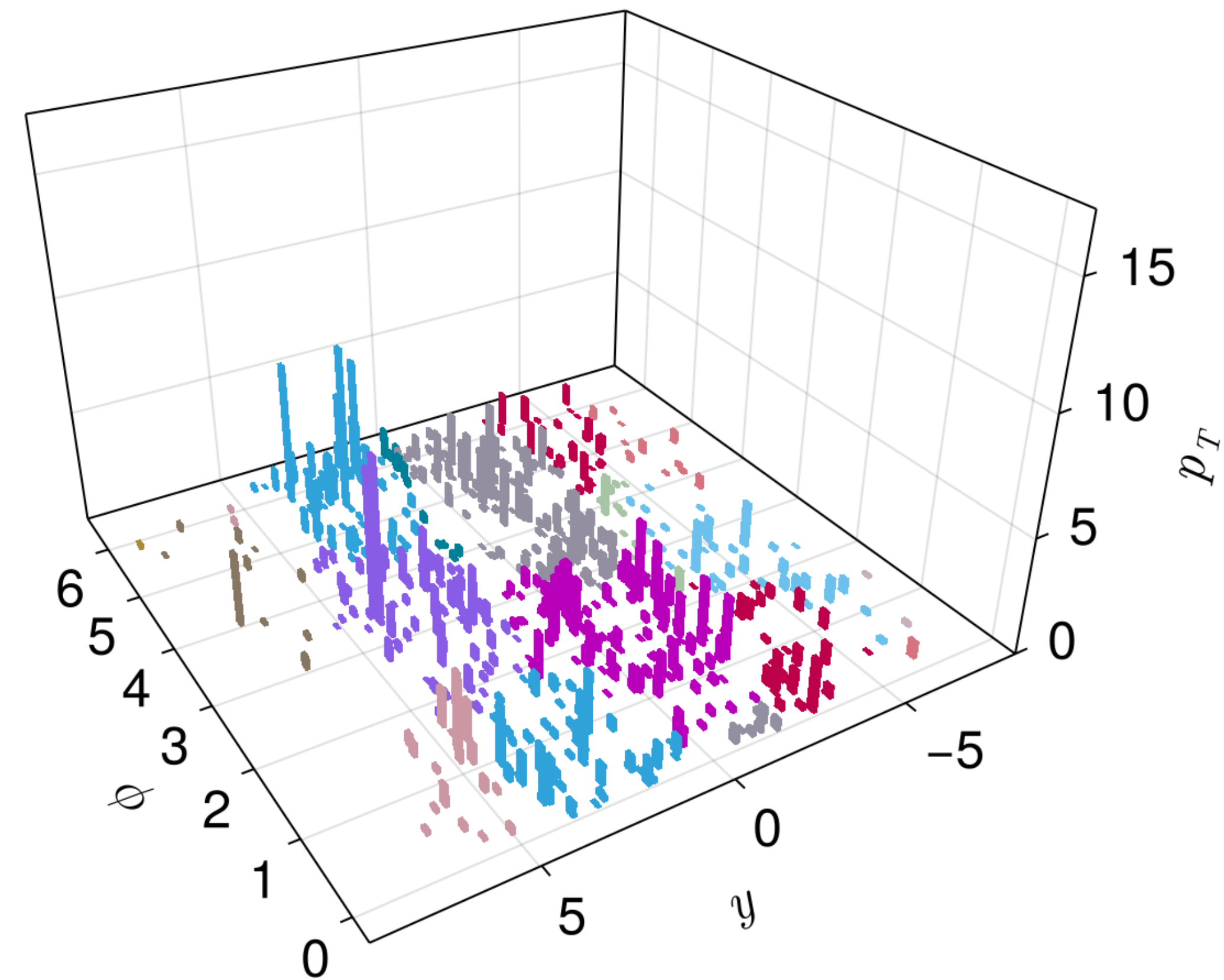


Graeme Stewart (with Philippe Gras and Atell Krasnopouloski)



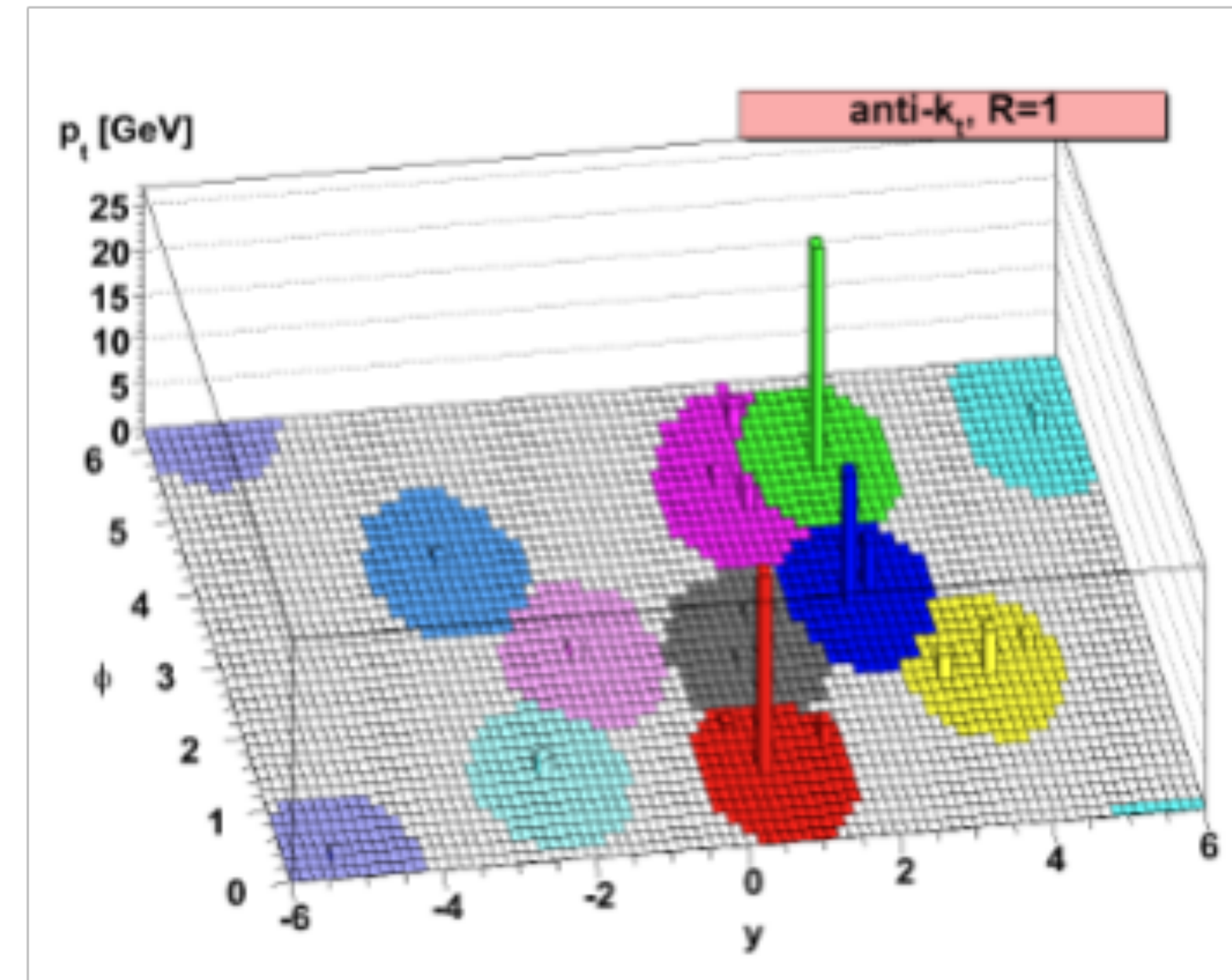
Jet Finding

- Jet finding is a good example of a “goldilocks” algorithm to test Julia
 - The goal is to cluster calorimeter energy deposits into jets
- There exists a highly optimised C++ package, almost ubiquitously used, FastJet
 - There are a number of algorithms for jet clustering
 - AntiKt clustering is popularly used for pp collisions because it is an infrared and collinear safe [[arXiv:0802.1189](https://arxiv.org/abs/0802.1189)]
- We get to test language ergonomics and performance



Sequential Jet Reconstruction

- Define parameters p and R
 - Not used by all algorithms, but R is a “cone size” and $2p$ is a metric distance power
- For each active pseudo-jet i (=particle, cluster) measure the geometric distance, d , to the nearest active pseudo-jet j
 - If R is defined, and there are no other pseudo jets with R , then $d = R$
- Define the metric distance, d_{ij} , as
 - $d_{ij} = d \cdot \min(p_{Ti}^{2p}, p_{Tj}^{2p})$ or $d_{ij} = d \cdot \min(E_i^{2p}, E_j^{2p})$
- Choose the jet with the lowest d_{ij}
 - If this jet has an active partner j , merge these jets
 - If not, this is a final jet
- Repeat until no jets remain active



For pp events:

$p = -1$ AntiKt

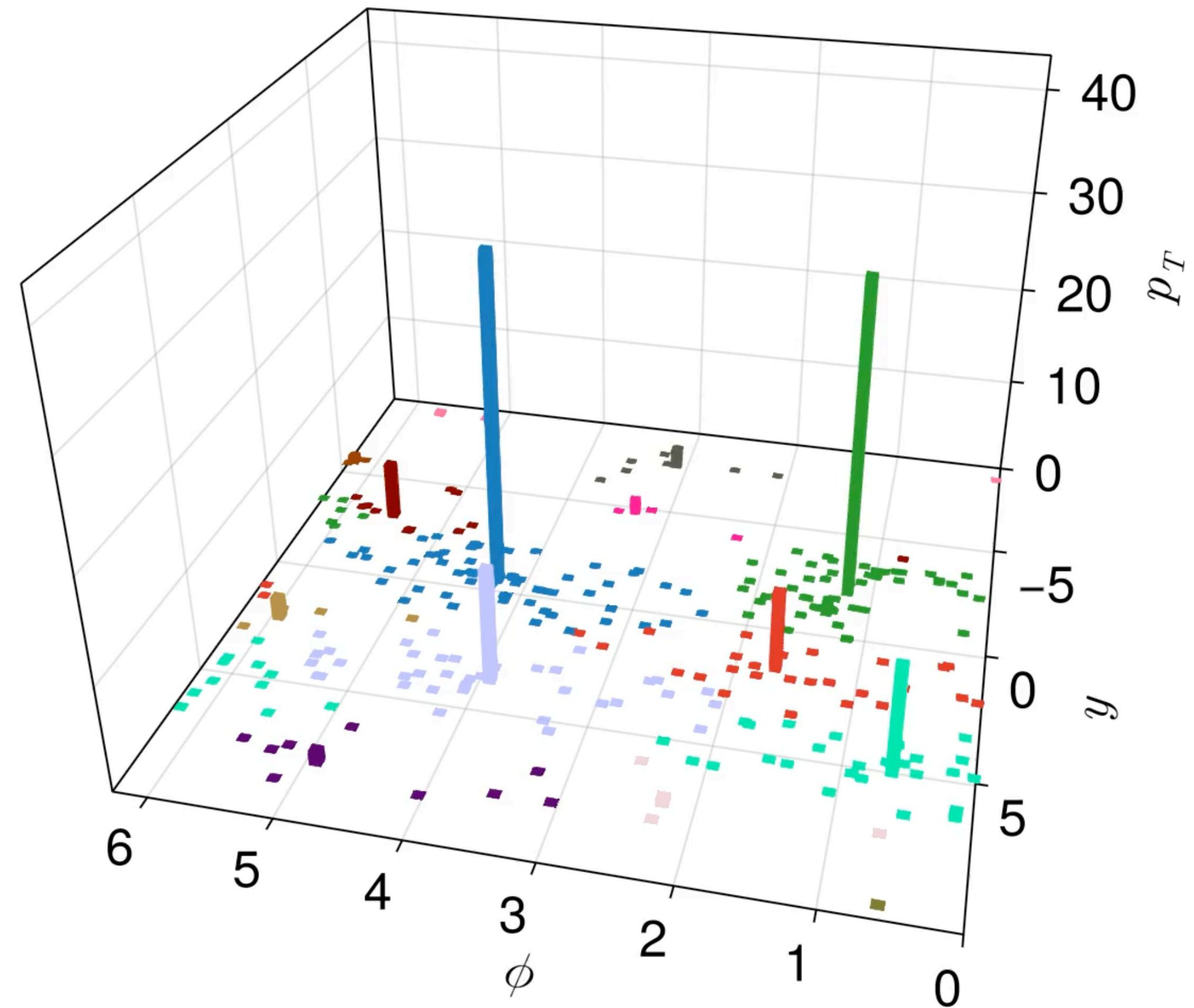
$p = 0$ Cambridge/Aachen

$p = 1$ Inclusive Kt

Status Last Year

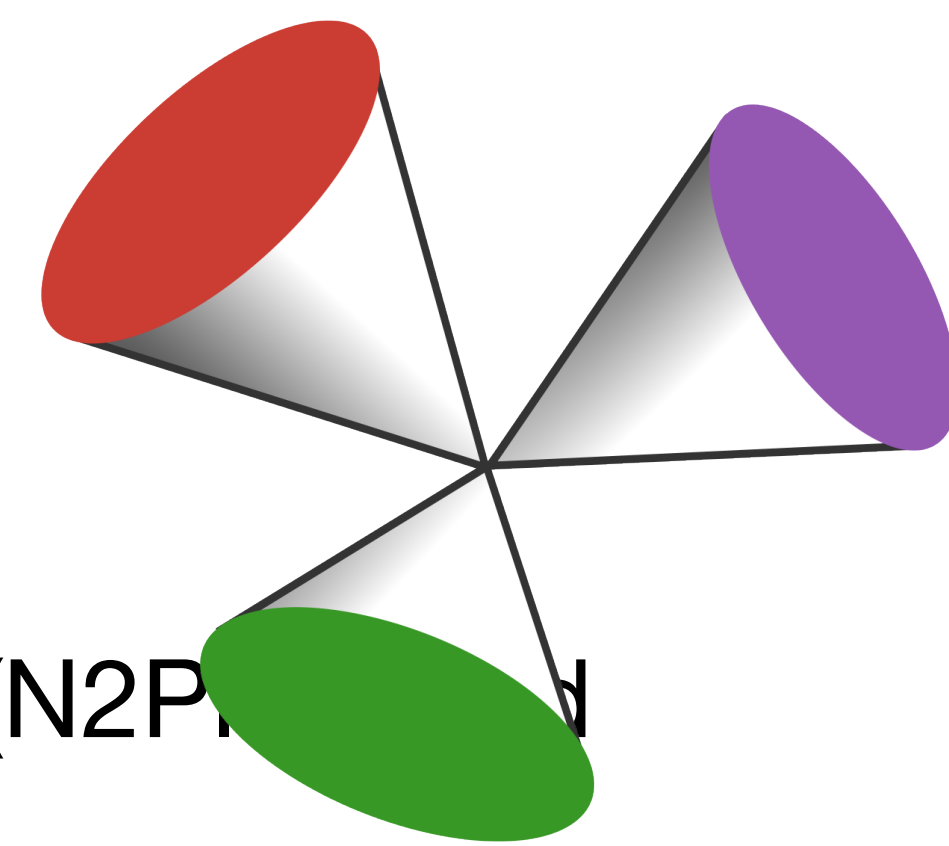
- Very encouraging results from Julia
 - At least as good as Fastjet for pp event reconstruction
- Decided that this was worth changing from an R&D endeavour to a real package
- Released in June this year as [JetReconstruction.jl](https://github.com/JuliaPhysics/JetReconstruction.jl) 🎉

Anti- k_T Jet Reconstruction, 13TeV pp collision



The Release

- A fair amount of refactoring was required to ensure that the two pp strategies (N2Plain and N2Tiled) behaved in the same way
 - Internal restructuring to uniformly use PseudoJets and return ClusterSequence objects
- Implemented exclusive jet selections (n_jet or dij_max cut)
- Implemented *generalised kT algorithm* (i.e. p_T^{2p} for arbitrary p)
- Choice of strategies: N2Plain, N2Tiled and **Best**
- Fixes to visualisation and improved examples
- Significant improvements to documentation (helped by Co-pilot!)
 - Overview, method and structure documentation
 - Documenter.jl setup
 - Published at <https://juliahep.github.io/JetReconstruction.jl/dev/>



Thanks to Jerry Ling
for the beautification
tweaks!

Interface

Particles is a vector of 4-momentum objects; specify algorithm and any other parameters

```
Clusters = jet_reconstruct(particles; algorithm = JetAlgorithm.AntiKt, R = 1.0)
```

then

```
jets = inclusive_jets(clusterseq; ptmin = 5.0)
```

or

```
jets = exclusive_jets(clusterseq; njets = 3)
```

and maybe

```
constituents = JetReconstruction.constituents(jet, clusterseq)
```

Inclusive jets are "finalised" merged jets; exclusive jets rewinds reconstruction to the point where, e.g., there were only 3 jets remaining

Constituents usually then passed to a particle ID algorithm (N.B. this API not finalised)

Feedback, Contributions and Extensions

- The package was picked up by an ATLAS summer student
 - Very much successfully used and praised c.f. other student's Python work
 - Needed to add a constituents retrieval function
`JetReconstruction.constituents(jet, cluster_seq)`
 - I would not consider this stable quite yet, as there could be a better API
- Also Sattwamo started to implement substructure and taggers (next talk!)
- Started to discuss with our FCCee colleagues how to use this to extend FCC analysis in Julia beyond the purely kinematic examples
 - This required the different set of algorithms favoured for e^+e^- events...

A Tale of Two Particle (Algorithms)

- The main difference between pp and e^+e^- algorithms is that
 - Geometric distance metric is defined in angular space (θ, ϕ) instead of in rapidity space (y, ϕ)
 - d_{ij} metric uses E^{2p} instead of p_T^{2p}

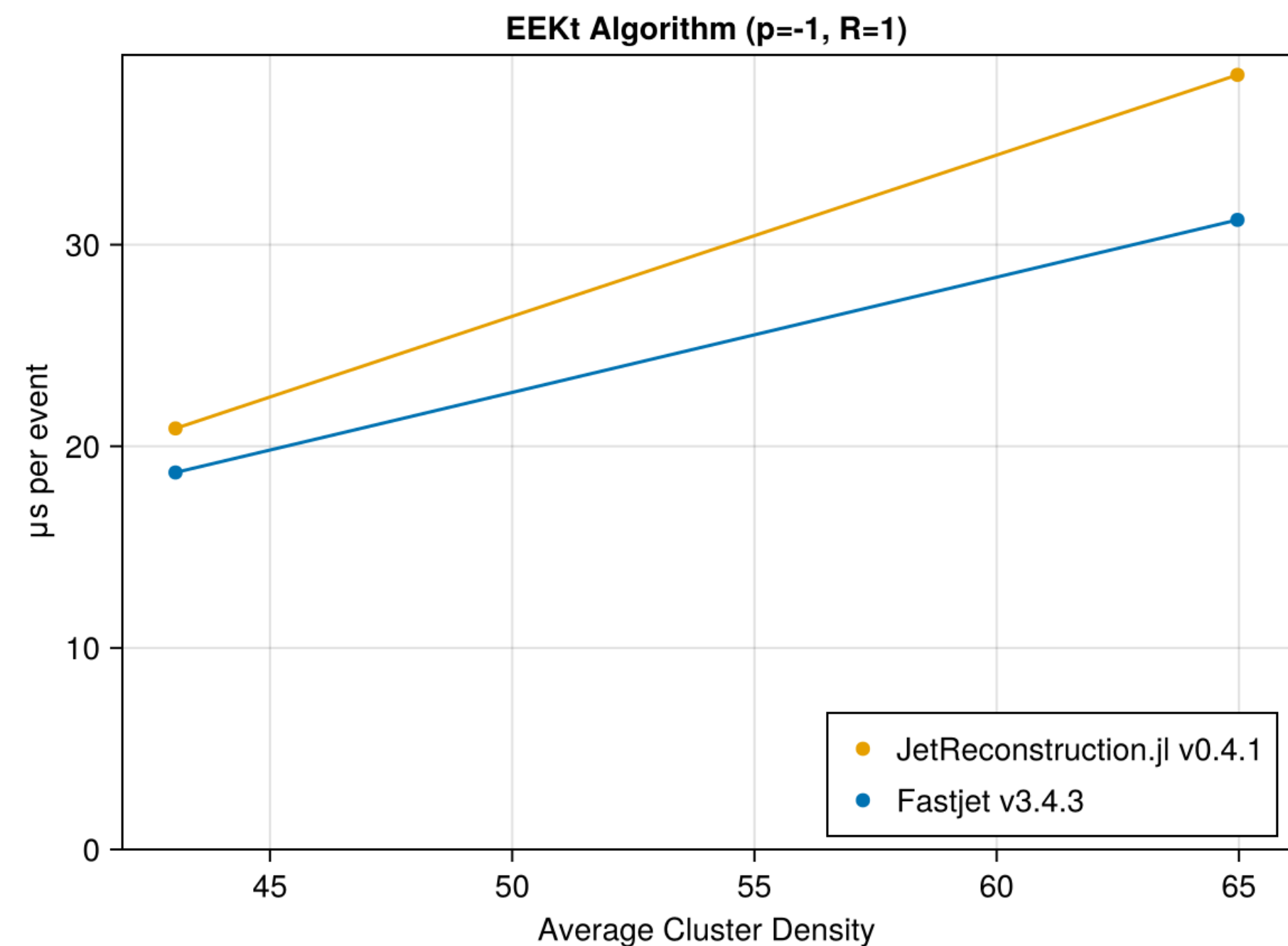
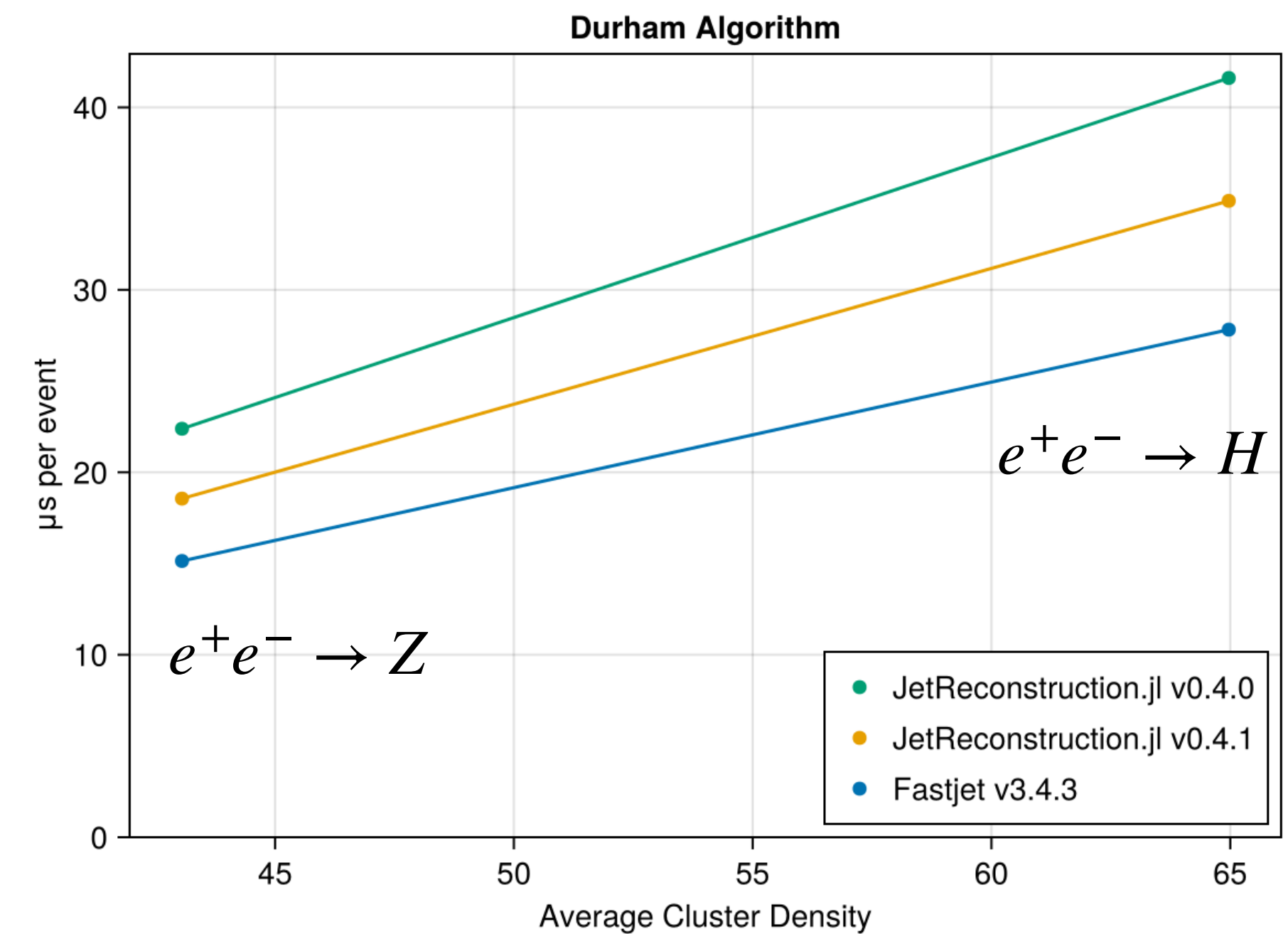
	Durham (e^+e^-)	Generalised kT (e^+e^-)	AntiKt (pp)
Geometric Distance	$1 - \cos \theta_{ij}$	$1 - \cos \theta_{ij}$	$R_{ij} = \sqrt{(\phi_i - \phi_j)^2 - (y_i - y_j)^2}$
d_{ij}	$2 \min(E_i^2, E_j^2)(1 - \cos \theta_{ij})$	$\min(E_i^{2p}, E_j^{2p})(1 - \cos \theta_{ij}) / (1 - \cos R)$	$\min(p_{Ti}^{-2}, p_{Tj}^{-2}) R_{ij}^2 / R^2$
Parameters		p, R	R
Notes		For $p=1$, $\pi < R < 3\pi$ equivalent to Durham	$p=-1$ is AntiKt, $p=0$ is Cambridge Aachen, $p=1$ inclusive kT

A Few Implementation Details...

- The PseudoJet class used in the pp reconstruction wasn't very suitable for e^+e^-
 - It is working in (y, ϕ) space not (θ, ϕ) space
 - Want to cache normalised momenta to calculate θ_{ij} from a dot product
- There's a new `EEJet` class
 - Concrete subtype of abstract `FourMomentum` (as is `PseudoJet`)
 - However, `LorentzVectorHEP` isn't...
 - Wouldn't it be nice to have a `FourMomentumBase` (hackathon!)
- The tiled strategy is *not* implemented here
 - Particle densities are too low to make this worthwhile

Performance

- Initial performance was pretty disappointing
 - Slower than FastJet (which has a very optimised implementation for these geometric reconstructions)
- Did a rewrite using StructureOfArrays layout for all quantities used in the reconstruction sequence
 - I took advantage of StructArrays.jl to do this
 - Make it look like an ArrayOfStructs, but it's SoA underneath
- Provided quite some speed-up for Apple M2
 - Made no difference on x86 (AMD Ryzen and Intel i7)!?
- Fastjet is ~20% faster at the moment



What's Next

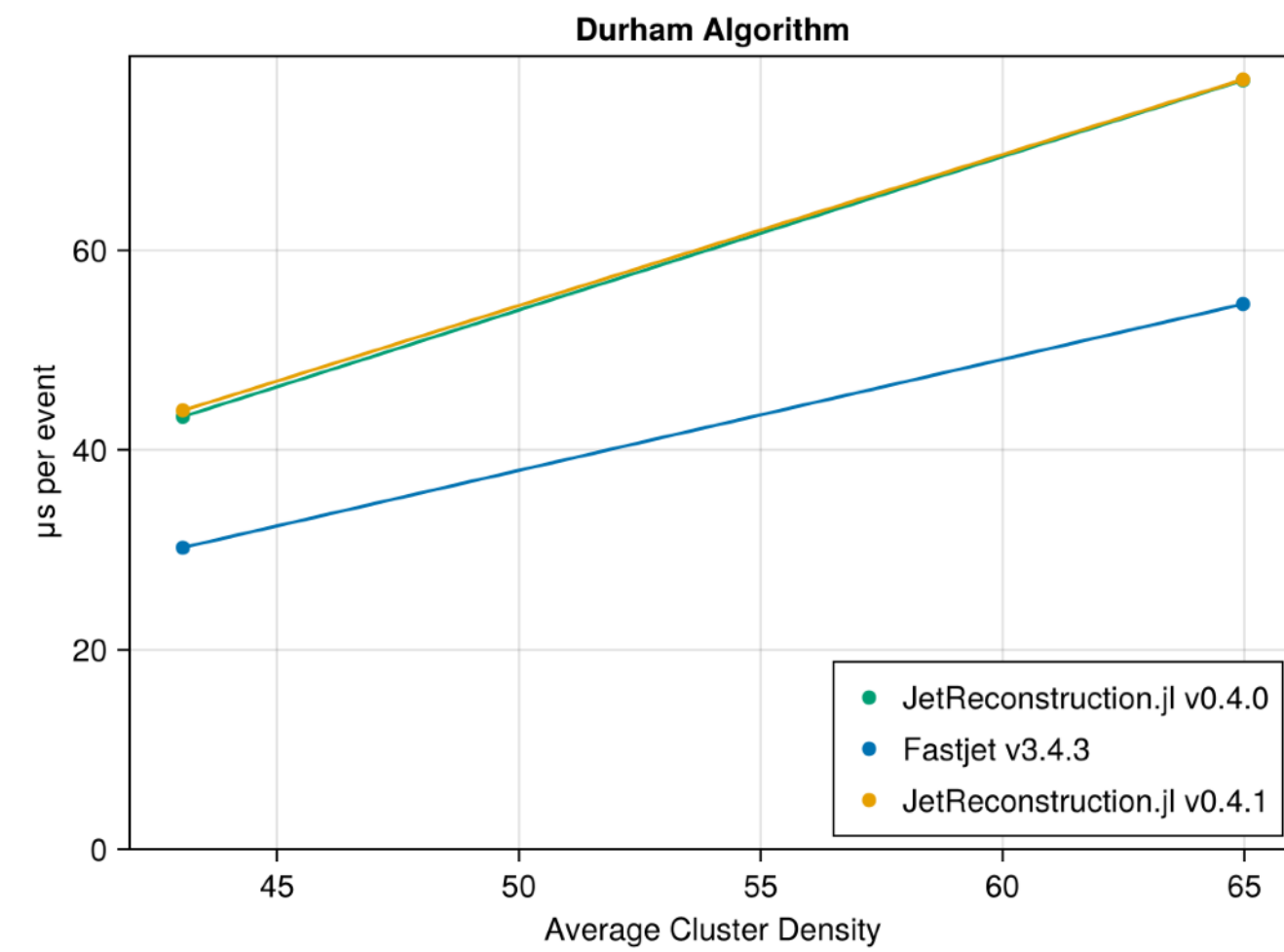
- ee
 - Be able to smoothly handle EDM4hep data
 - Should not be very hard to do
 - Bonus points: `EDM4HepReconstructedParticle <: FourMomentumBase`
 - Stabilise constituents interface
 - Needed for the next reconstruction step, particle identification
- pp
 - Integrate Sattwamo's work on substructure and taggers
- General care and feeding
 - Proper parameterised internal types (`Float32`, `Float64`)
 - Take another look at optimisation...?

Hackathon Topics

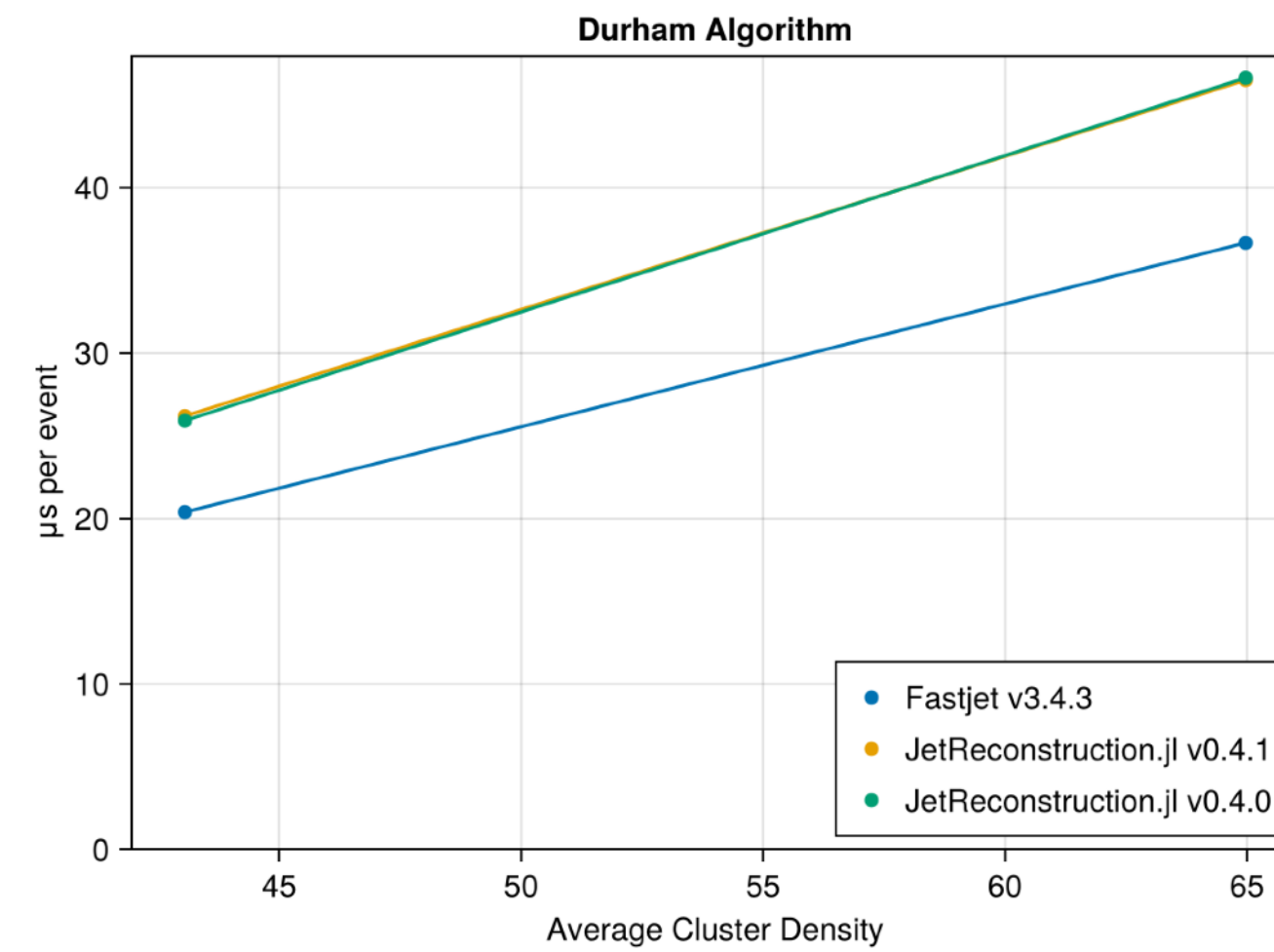
- `FourMomentumBase`
- Static compilation

Backup

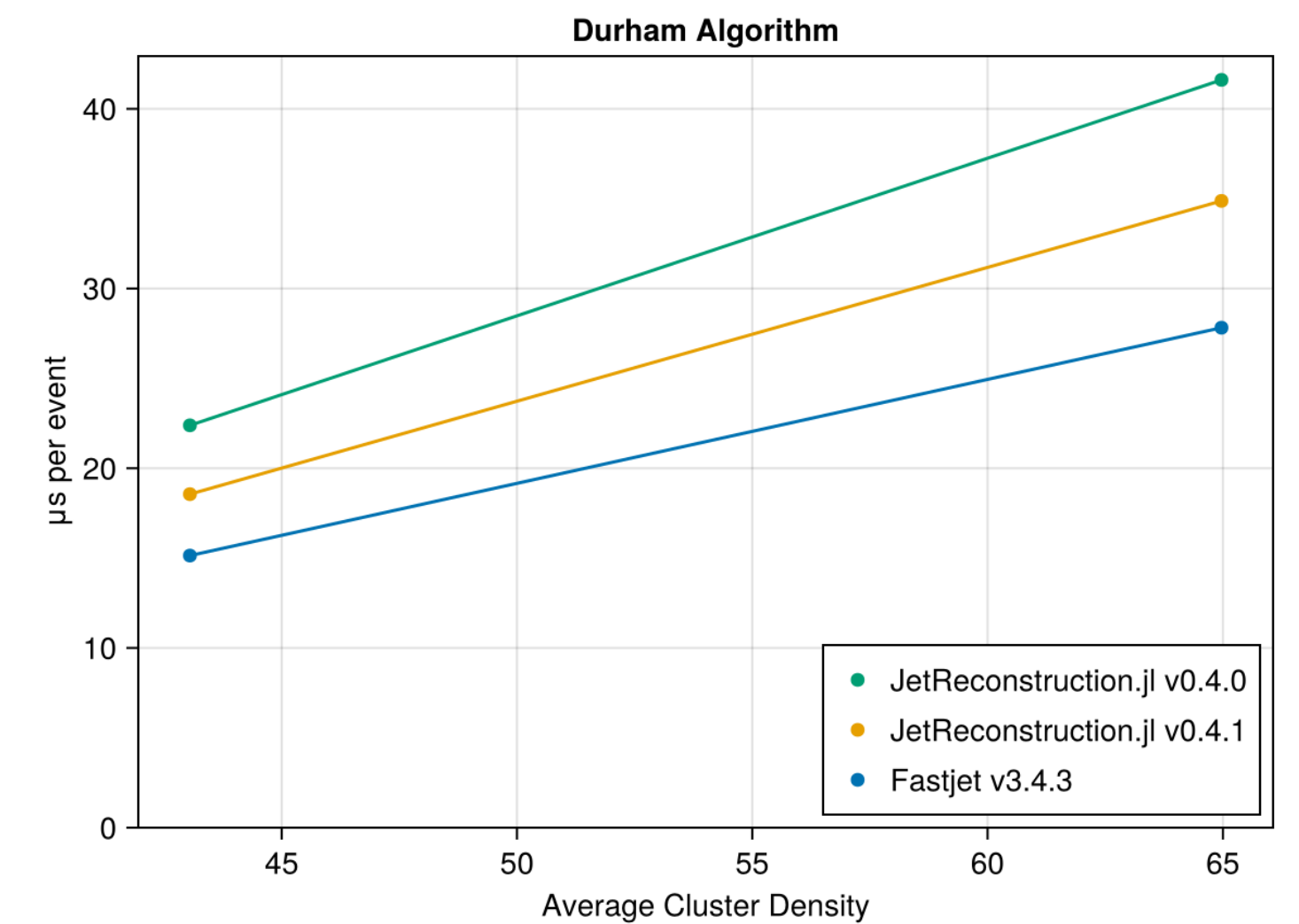
Durham Algorithm - Different CPUs



Intel i7-3770, 3.7GHz



AMD Ryzen 7 5700G
3.8GHz



Apple M2Pro 3.5GHz