

# TMVA Method Optimisation Feasibility Study

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# Toolkit for Multivariate Analysis (TMVA)

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- ▶ The Toolkit for Multivariate Analysis (TMVA) provides a ROOT-integrated environment for the processing, evaluation and application of multivariate classification (and regression) techniques.
- ▶ The software package consists of abstract, object-oriented implementations in C++/ROOT for each of the MVA techniques, as well as auxiliary tools such as parameter fitting and transformations.
- ▶ Their training and testing is performed with the use of user-supplied data sets in form of ROOT trees or text files.
- ▶ The TMVA training job runs as a ROOT script, as a standalone executable, or as a python script via the PyROOT interface.

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▶ (from the TMVA users guide)

# TMVA Methods

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- ▶ A whole host of multivariate techniques are available:

<b>Rectangular cut optimisation</b>	Projective likelihood estimator (PDE)
Multi-dimensional likelihood estimator (PDE range search)	Likelihood estimator using self-adapting phase-space binning (PDE Foam)
k-Nearest Neighbour Classifier	H-Matrix discriminant
Linear Discriminant Analysis	<b>Artificial Neural Networks</b>
<b>Support Vector Machines</b>	Boosted Decision Trees

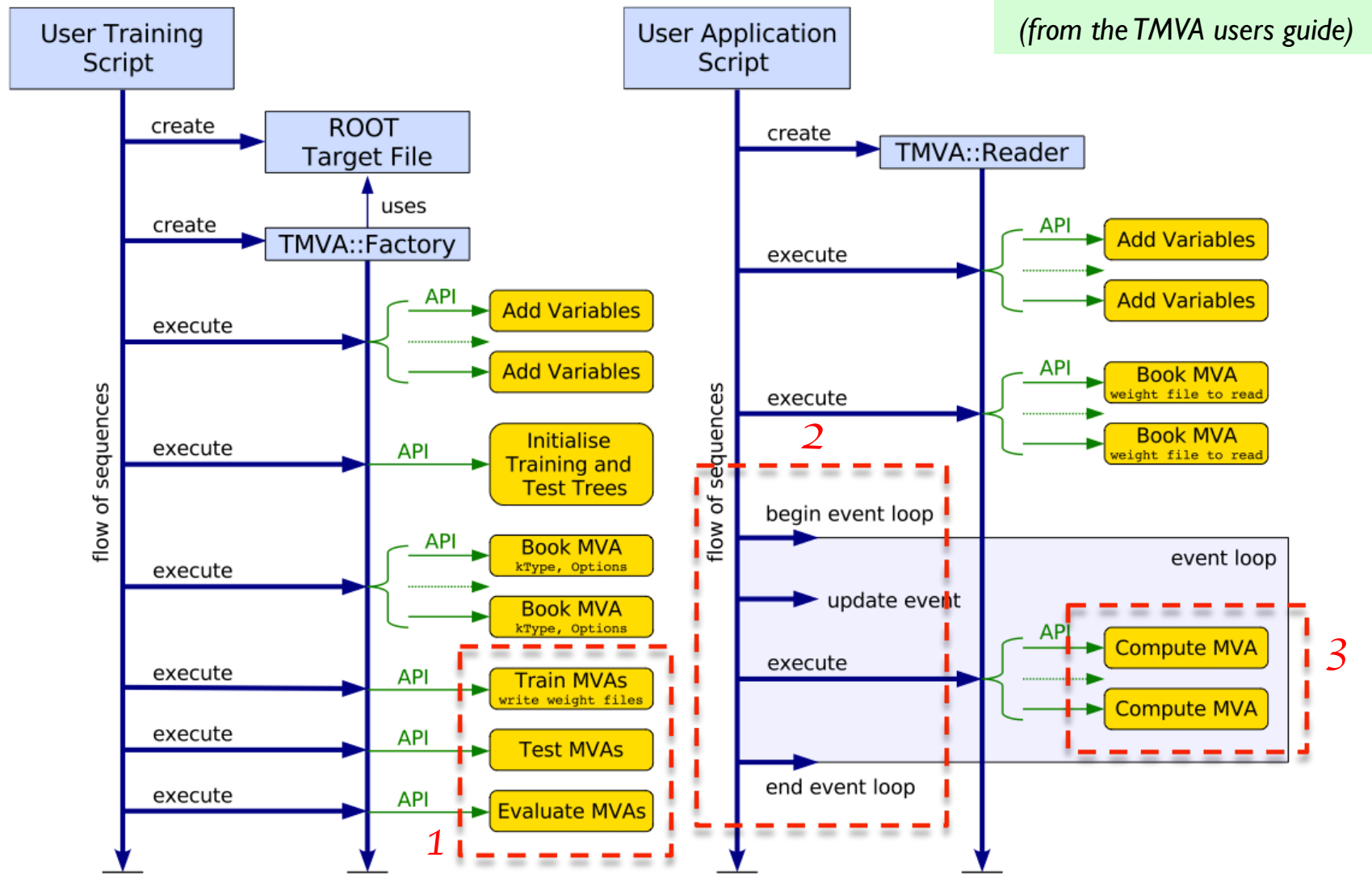
**Parallelisation effort elsewhere**

Non-linear approximations

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# TMVA Application Flow



# TMVA Technique Performance

- Investigate where MVA technique performance gaps are found:

CRITERIA		CLASSIFIERS										
		Cuts	Likeli- hood	PDE- RS	k-NN	H- Matrix	Fisher	ANN	BDT	Rule- Fit	SVM	
Performance	No or linear correlations	*	**	*	*	*	**	**	*	**	*	← Fair
	Nonlinear correlations	○	○	**	**	○	○	**	**	**	**	← Good
Speed	Training	○	**	**	**	**	**	*	○	*	○	← Bad
	Response	**	**	○	*	**	**	**	*	**	*	
Robust- ness	Overtraining	**	*	*	*	**	**	*	○	*	**	
	Weak variables	**	*	○	○	**	**	*	**	*	*	
Curse of dimensionality		○	**	○	○	**	**	*	*	*		
Transparency		**	**	*	*	**	**	○	○	○	○	



# TMVA and GPUs

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- ▶ Feasibility studies will be performed on GPUs using Nvidia CUDA (for now)

Pros	Cons
Potential for large speed gains	Challenge of (re-)developing applications
Greater increases in performance when compared with CPUs	Not well suited to all tasks
Power consumption, price to performance	Constantly evolving hardware and APIs

## CUDA 4.0 just released

### C++ Support

- Dynamic memory allocation (new/delete)
- virtual function support

### GPU Device Memory Addressing

- No-copy pinning of system memory

### Multi-GPUs

- GPUDirect v2.0 support for Peer-to-Peer Communication
  - Use all GPUs in the system concurrently from a single host thread
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# Previous GPU Multivariate effort

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- Simulated Annealing (Rectangular cut optimisation)
    - [Parallelizing Simulated Annealing-Based Placement using GPGPUs](#)
    - An average speedup of about 10x was achieved
  - Genetic Algorithms (Rectangular cut optimisation)
    - [Parallel Genetic Algorithms on Programmable Graphics Hardware](#)
    - Fitness functions must be evaluated entirely on GPU
    - Challenge of generating pseudo random numbers on GPU
  - Artificial Neural Networks
    - [Artificial Neural Network Computation on Graphic Process Units](#)
    - GPU based computation is about 200 times faster than CPU
  - Support Vector Machines
    - [Fast Support Vector Machine Training and Classification on Graphics Processors](#)
    - Training time is reduced by 5–32x, and classification time is reduced by 120–150x
- ▶ Significant speed up reported for several techniques, but can this be easily ported into the TMVA framework?
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# Feasibility Study Approach

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- **Optimise Individual TMVA techniques**
  - Rectangular Cut Optimisation, Neural Network and Support Vector Machines are early candidates
- **Go for a general approach**
  - Data structure analysis
  - “Accelerator” method
- **Consider algorithm patterns for parallelisation**
  - e.g. Map-Reduce in SVM
- **Start with Bottleneck studies – look for hotspots.**
- **Cross platform performance analysis**





# Feasibility Study Approach

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## ▶ Listen to the developers!

“We stress however that, to solve a concrete problem, all methods require at least some specific tuning to deploy their maximum classification or regression capabilities”

- The training (and evaluation) phase is far more time consuming than the application phase.
- Would like to introduce automatic parameter optimisation to the training procedure to avoid sub-optimal training.

## ▶ Possible approach:

- Run training cycles - in parallel - with differing parameters
- Decide the best parameter choice with rudimentary fit.

**Comments and suggestions welcome!**

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