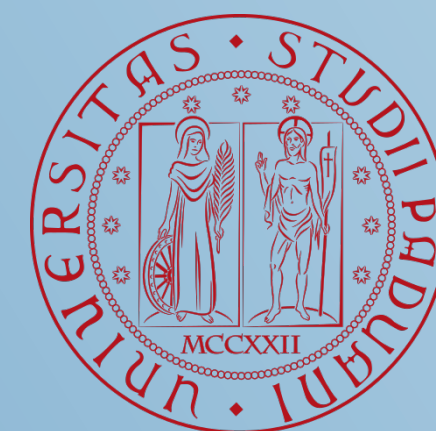


Towards the optimization of a Muon Collider Calorimeter

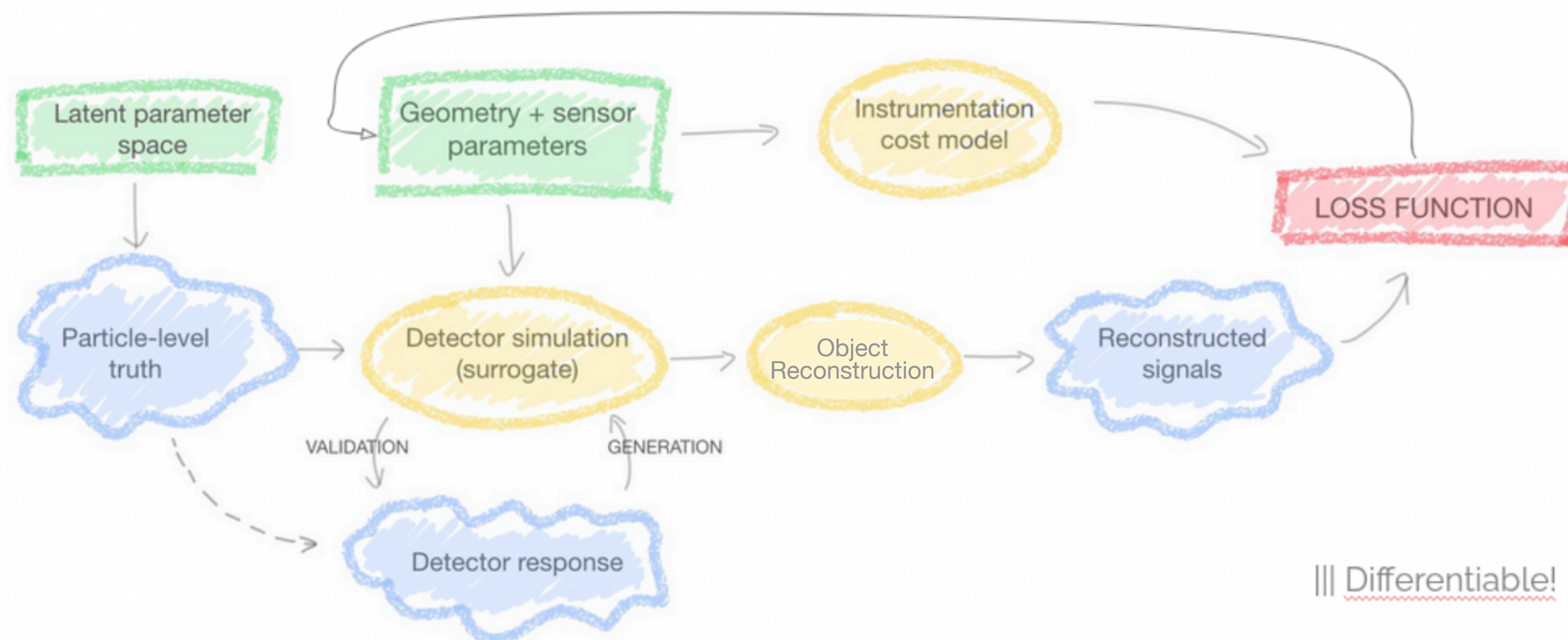
Federico Nardi, Tommaso Dorigo, Julien Donini, Jan Kieseler



What

Pipeline scheme

- End objective: design optimization study approached with AD techniques
- Development of a pipeline to propose an optimal configuration in terms of **signal-to-background discrimination** and instrumentation **cost**

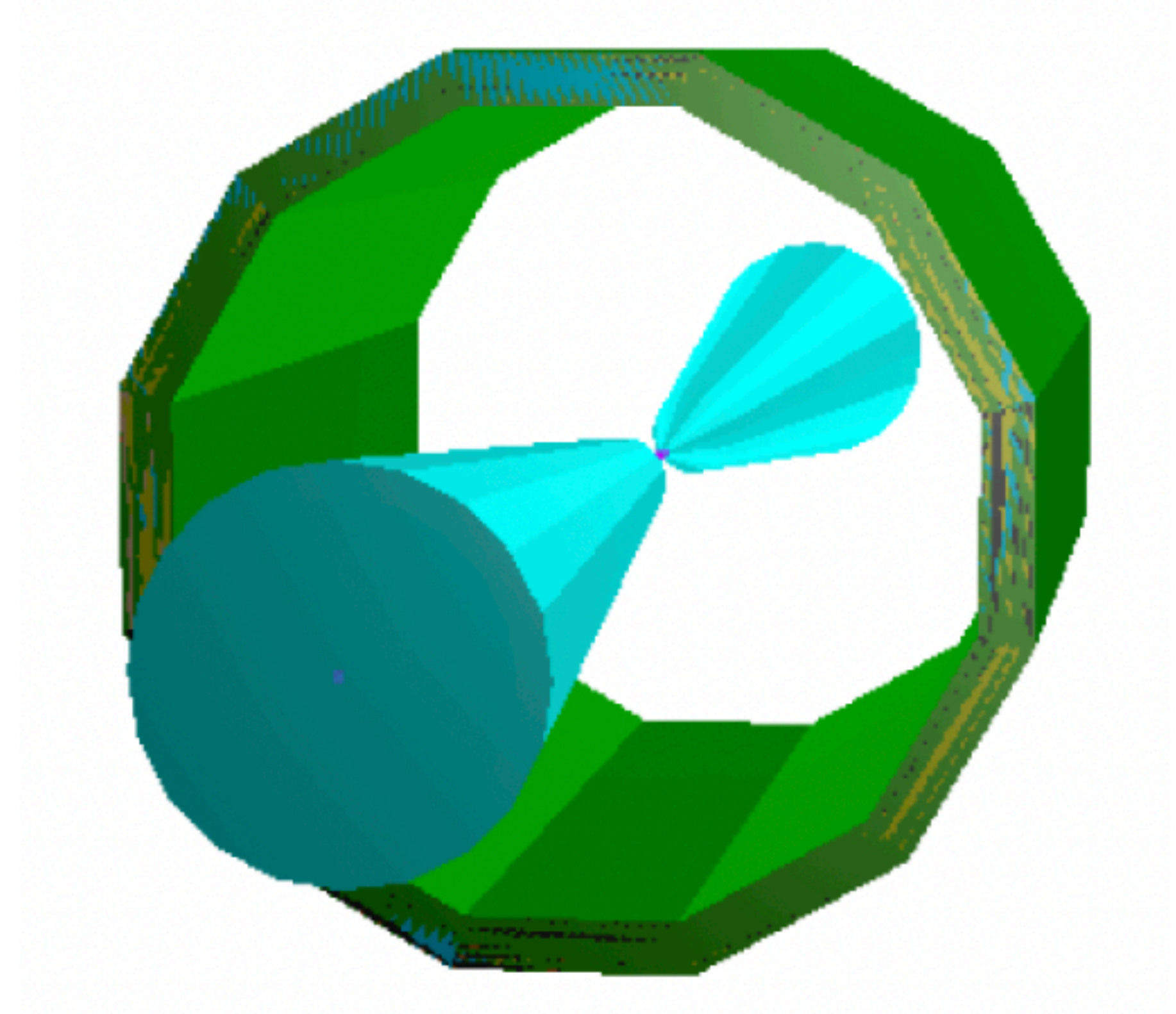


- Based on 3 main core methods
- Provide information encoded in a utility function
- Minimized using AD libraries (PyTorch, Tensorflow)

What

CRILIN: reference design

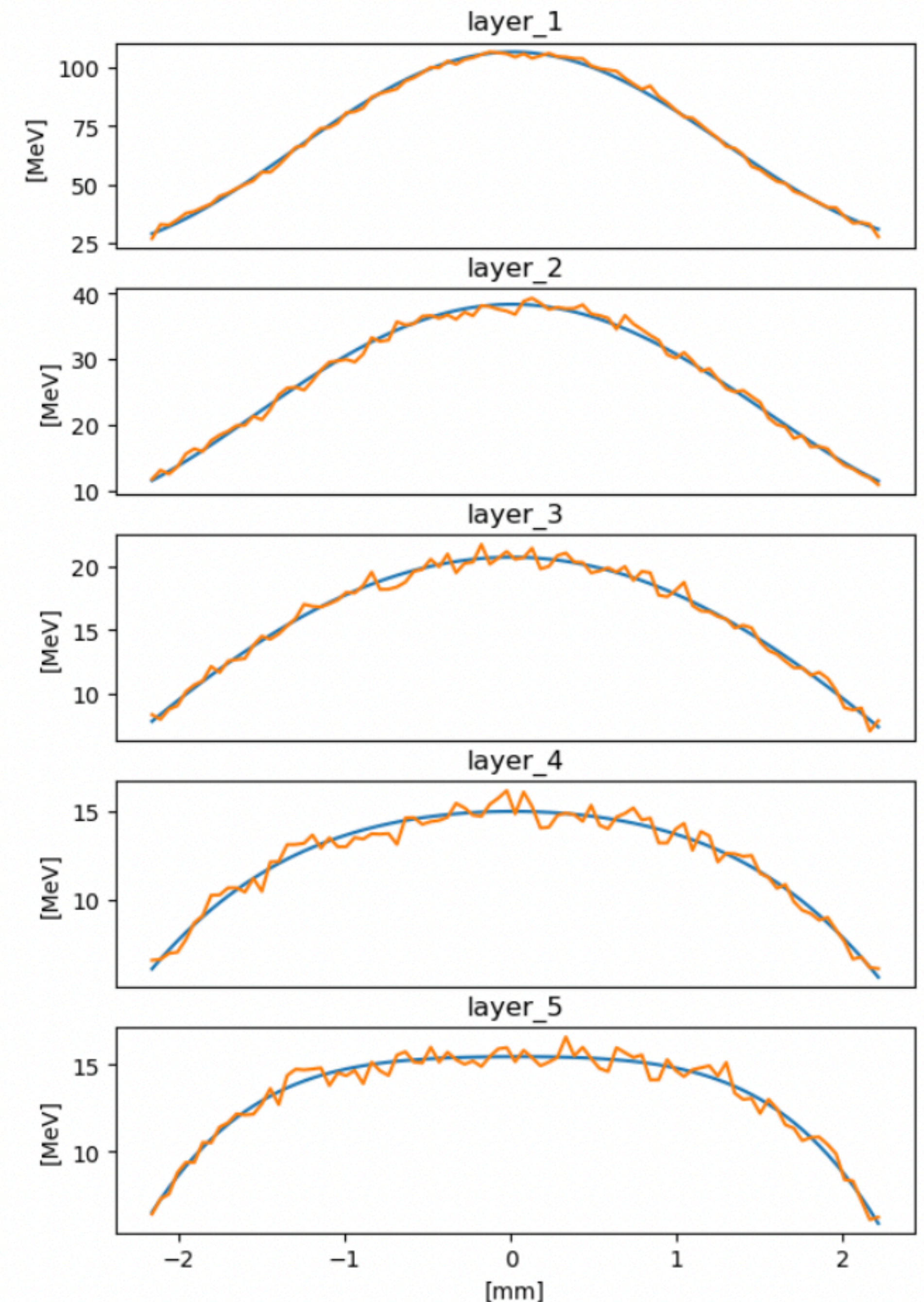
- Reference design chosen for our studies is CRILIN for the Electromagnetic Calorimeter (ECal)
- Array of $1 \times 1 \times 4.5 \text{ cm}^3$ PbF_2 voxels, arranged in a dodecahedron
- 5 layers per wedge
- Modular design, easy to modify and rearrange



Modules

BIB Generation

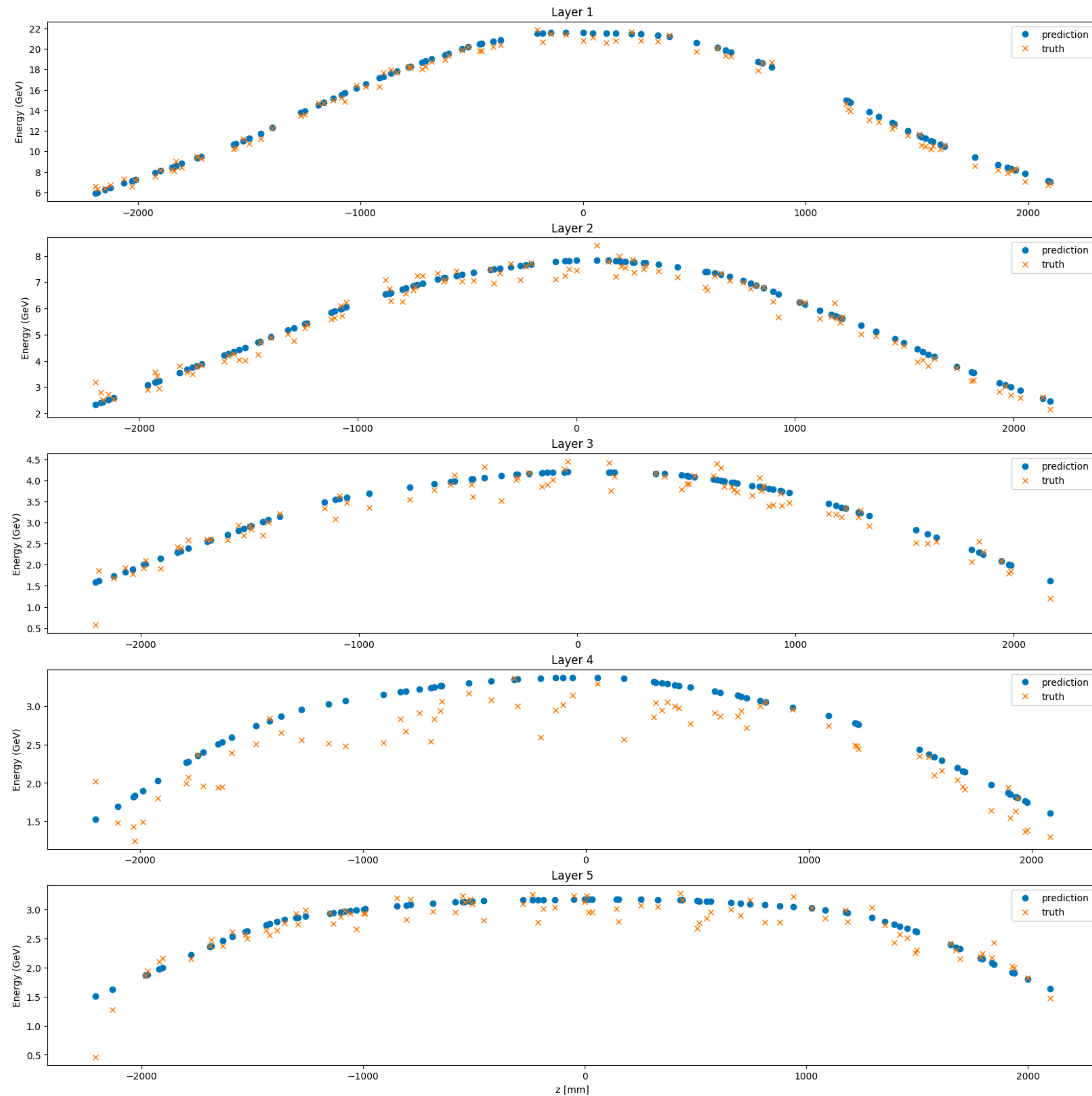
- Starting from a 1.5GeV simulation, BIB deposition in 5 ECal layers
- Cylindrical symmetry allows us to focus on a single layer
- Assuming uniformity in x-direction
- Initially polynomial fits layer-by-layer. Not ideal if we want to vary geometry



Modules

BIB Generation

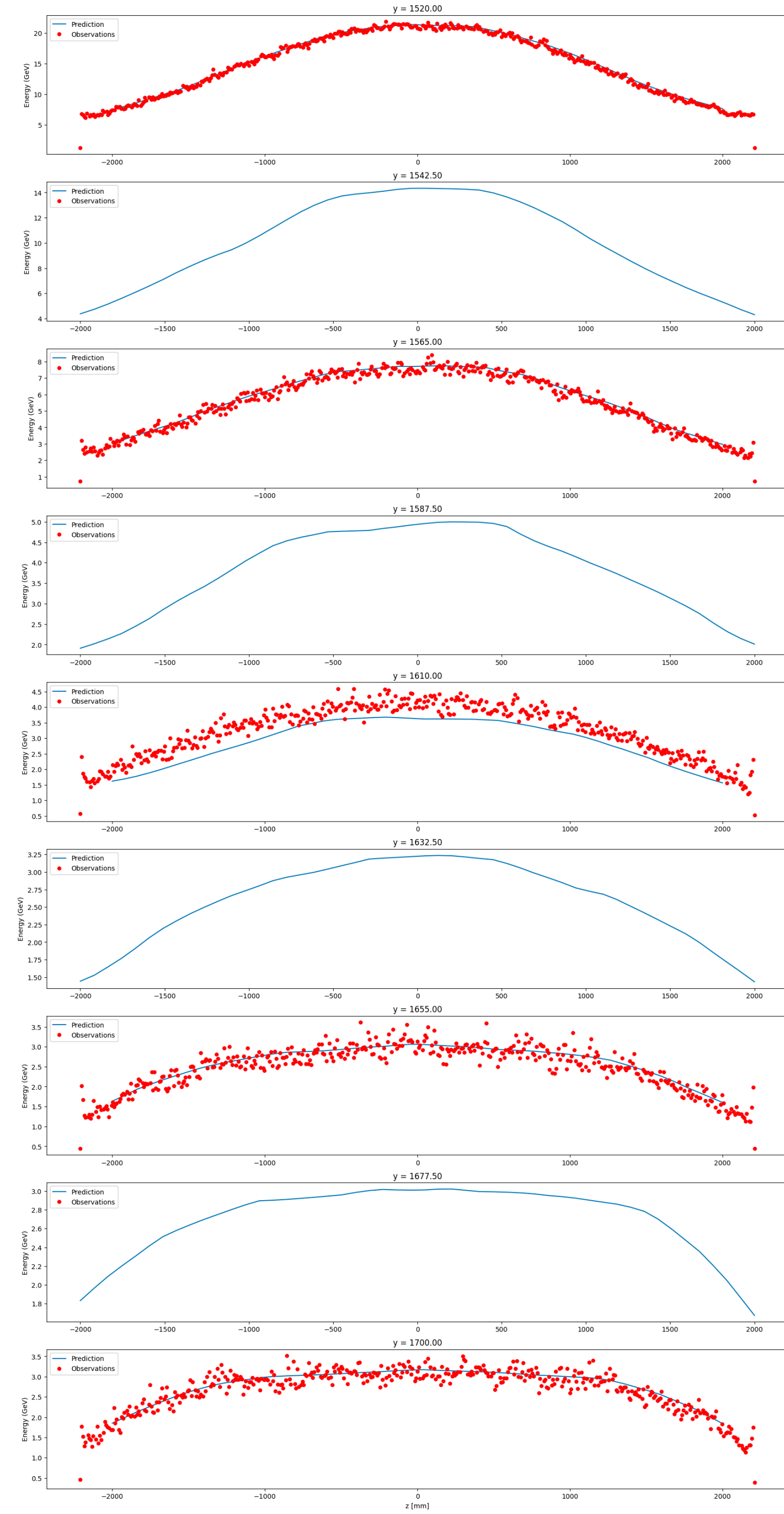
- Set up a simple neural network (5 dense hidden layers) to generalize and allow for interpolation
- Trained to predict an energy value for each cell z-centroid



Modules

BIB Generation

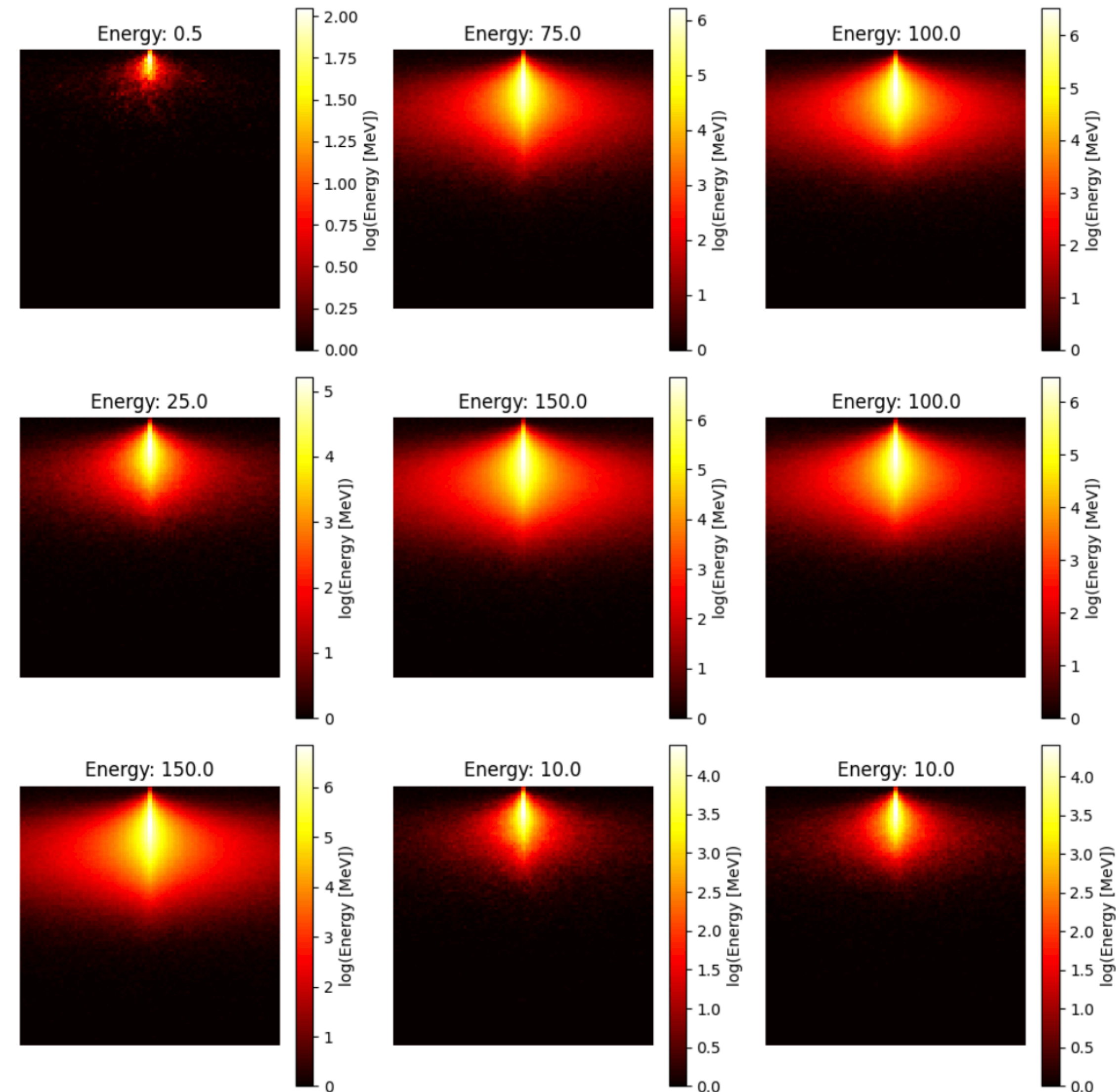
- Decent interpolation between simulated layers
- Visualization in question has been trained on all layers but the central one
- Energy density per cell left as normalization factor



Modules

Shower Generation

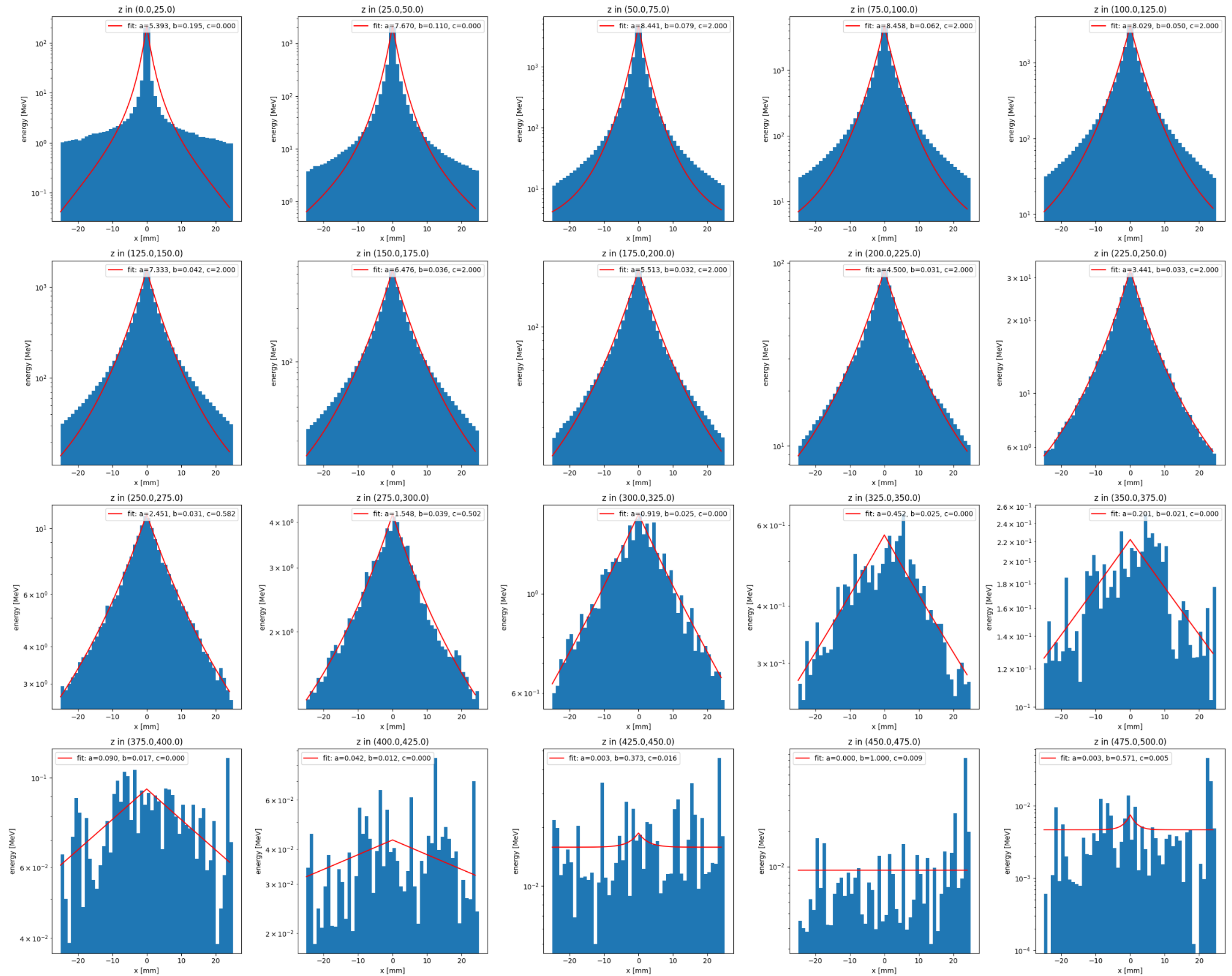
- For our signal chose to focus on monochromatic photons, 8 points in energy: [0.5, 10, 25, 50, 75, 100, 125, 150]GeV
- 1k events for each point generated with Geant4 in a block of PbF2
- Define ‘average event’ bootstrap average of 100 simulated showers
 - 500 average events per energy points
 - Area [-25,25]x[0,500]mm²



Modules

Shower Generation

- Exploring different paths:
 - Fitting (x,y) component for each shower axis (z-) bin
 - In parallel testing a WGAN to produce new shower images

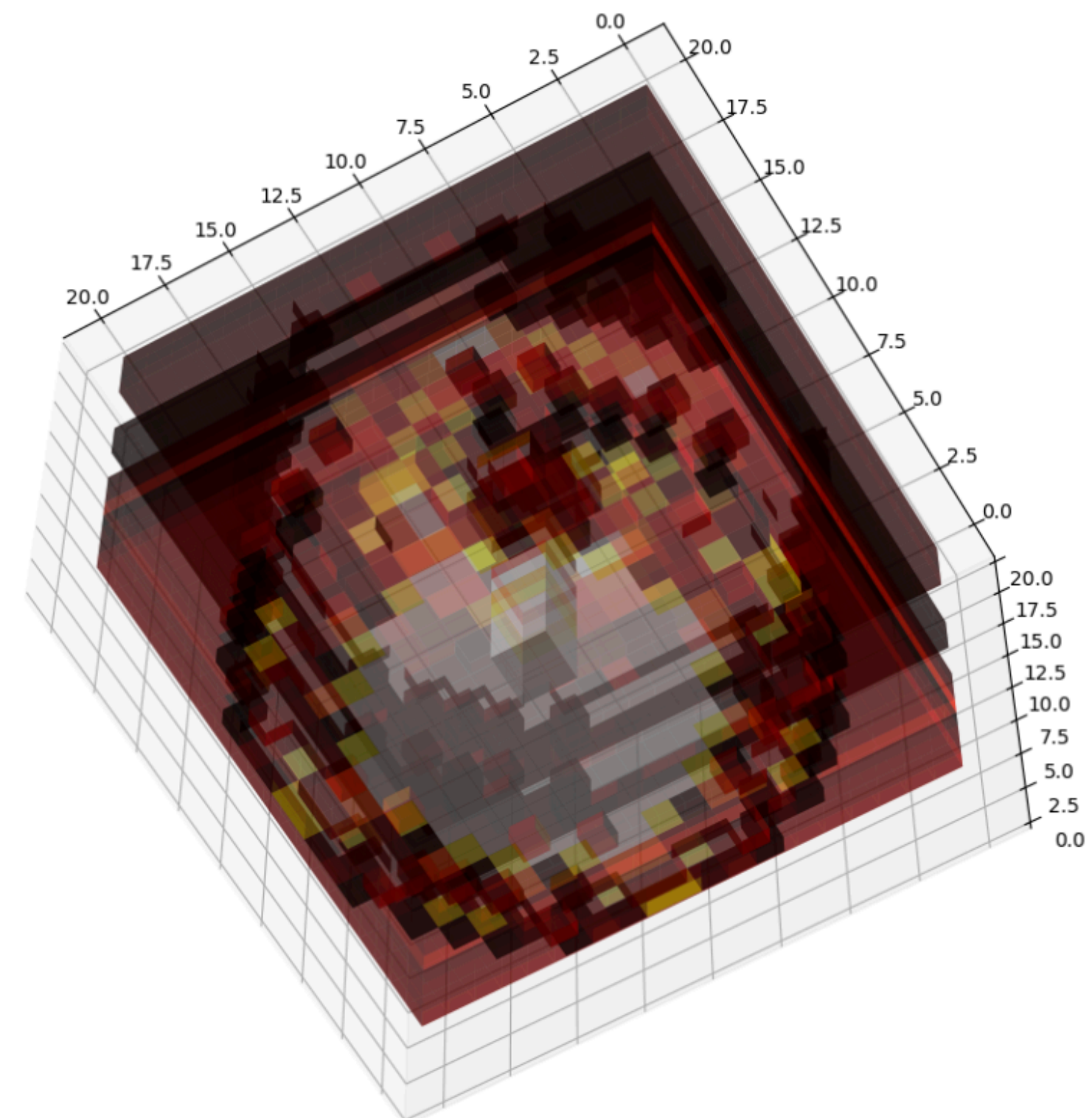
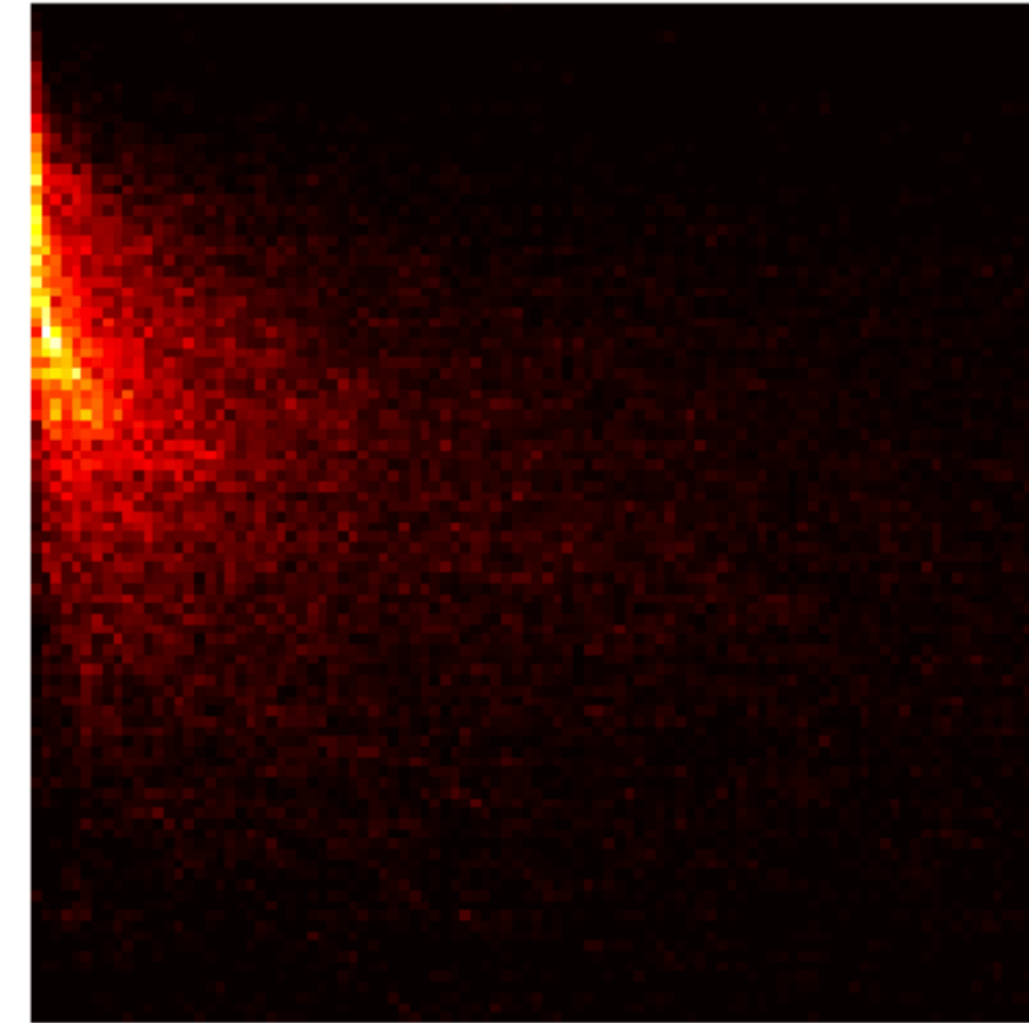


Modules

Shower Generation

- 2D distribution generalized to 3D shape
- Evaluated on a grid with custom dimensions (n_x , n_y , n_z)
- BIB needs to be overlayed on the same grid

75.0 GeV

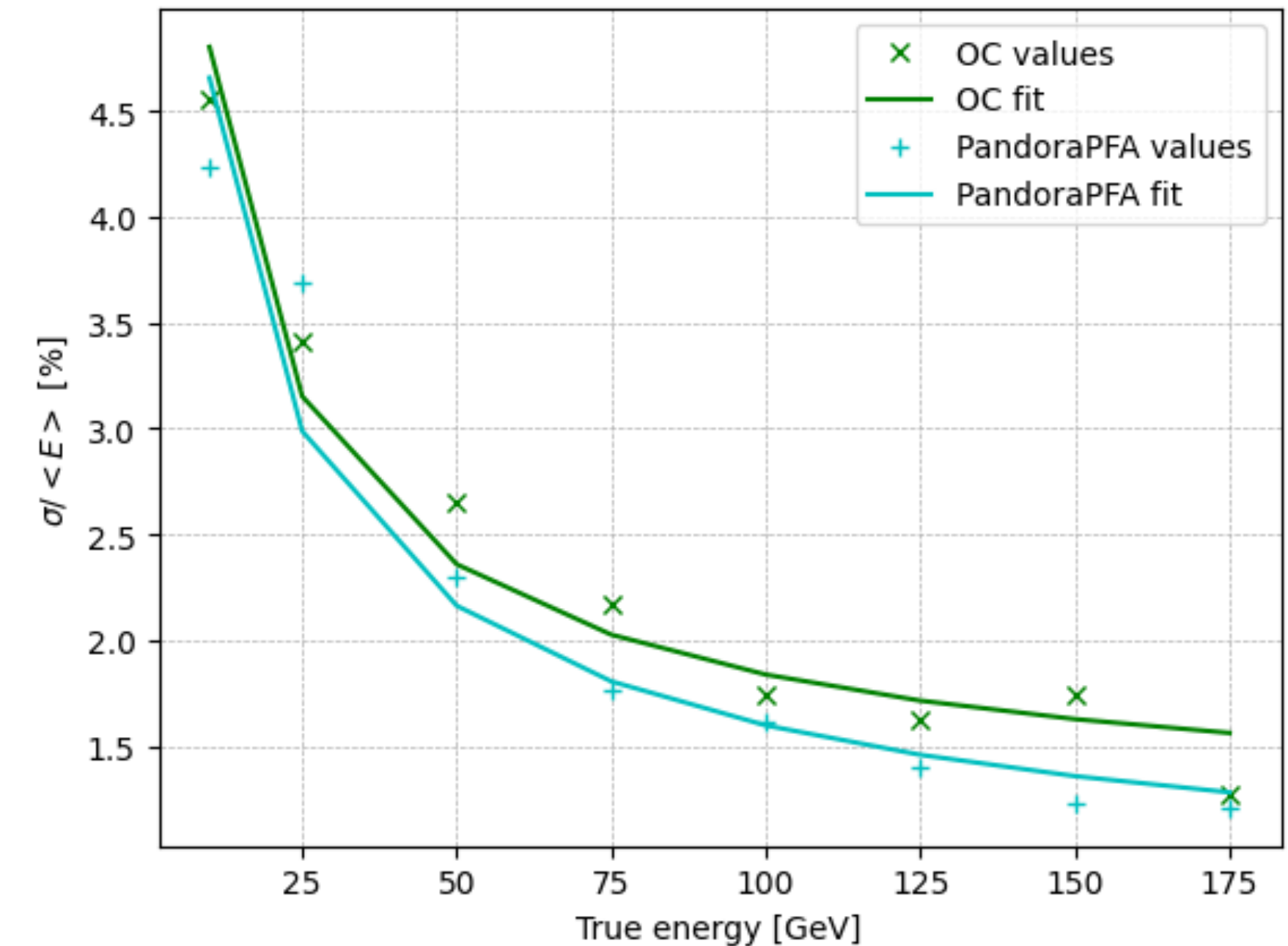


Photon Reconstruction

Where we left

<https://arxiv.org/abs/2204.01681>

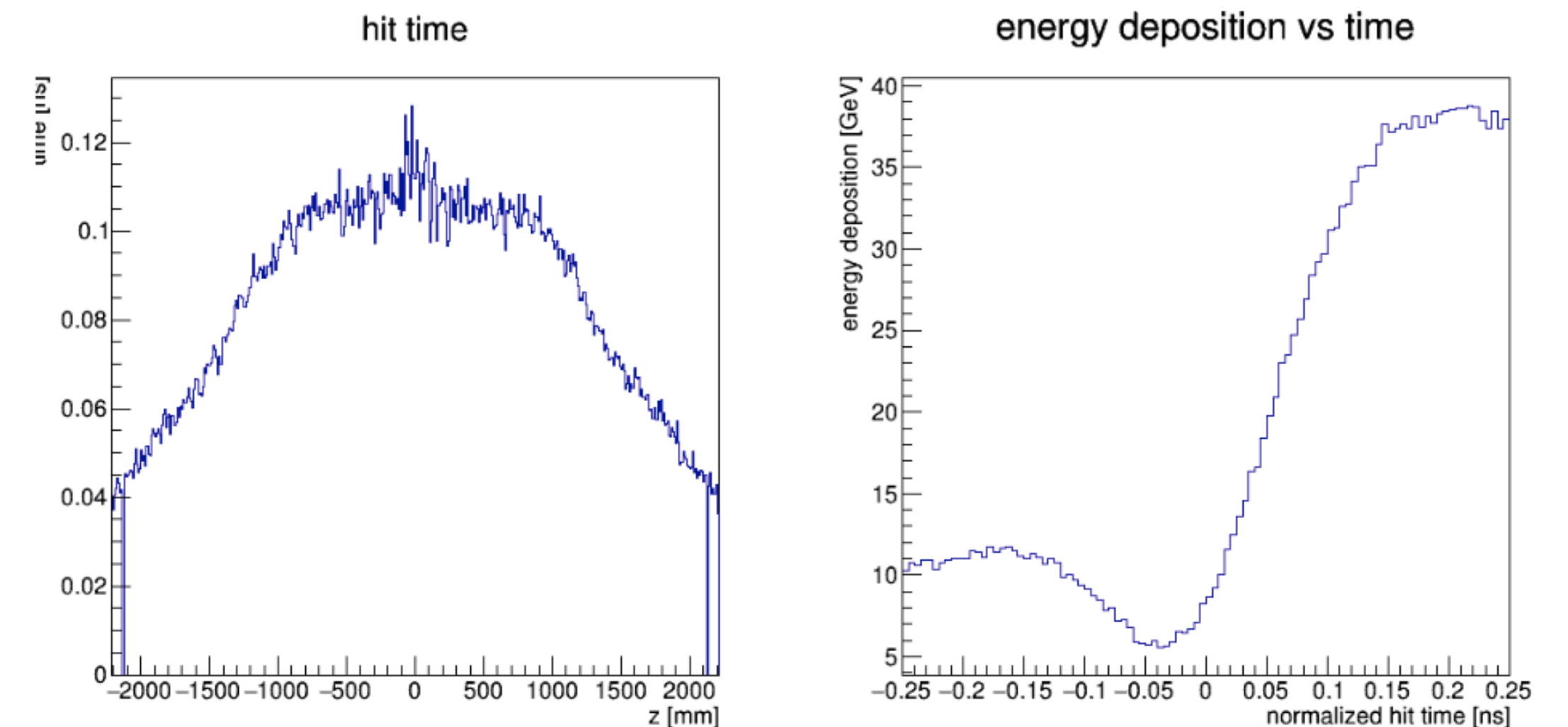
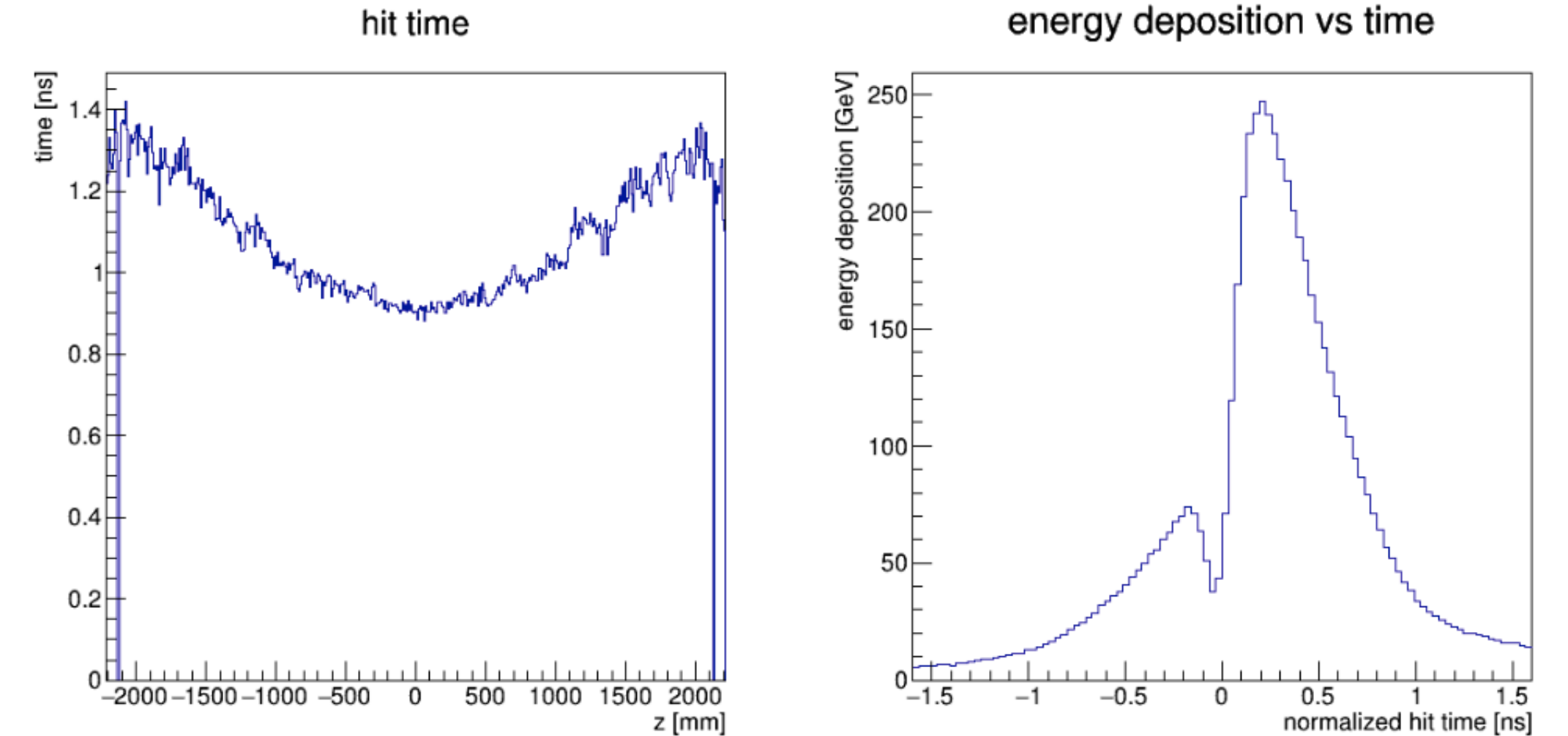
- Employed DeepJetCore for object reconstruction:
 - Essentially a Graph Neural Network performing clustering
 - Signal photon vs BIB discrimination
 - Trained on 10k photons uniformly distributed in [10, 175]GeV
 - Tested on 8 fixed energy points
 - Reconstruct photon energy given cell coordinates (x,y,z) and total deposit



Photon Reconstruction

Adding time variables

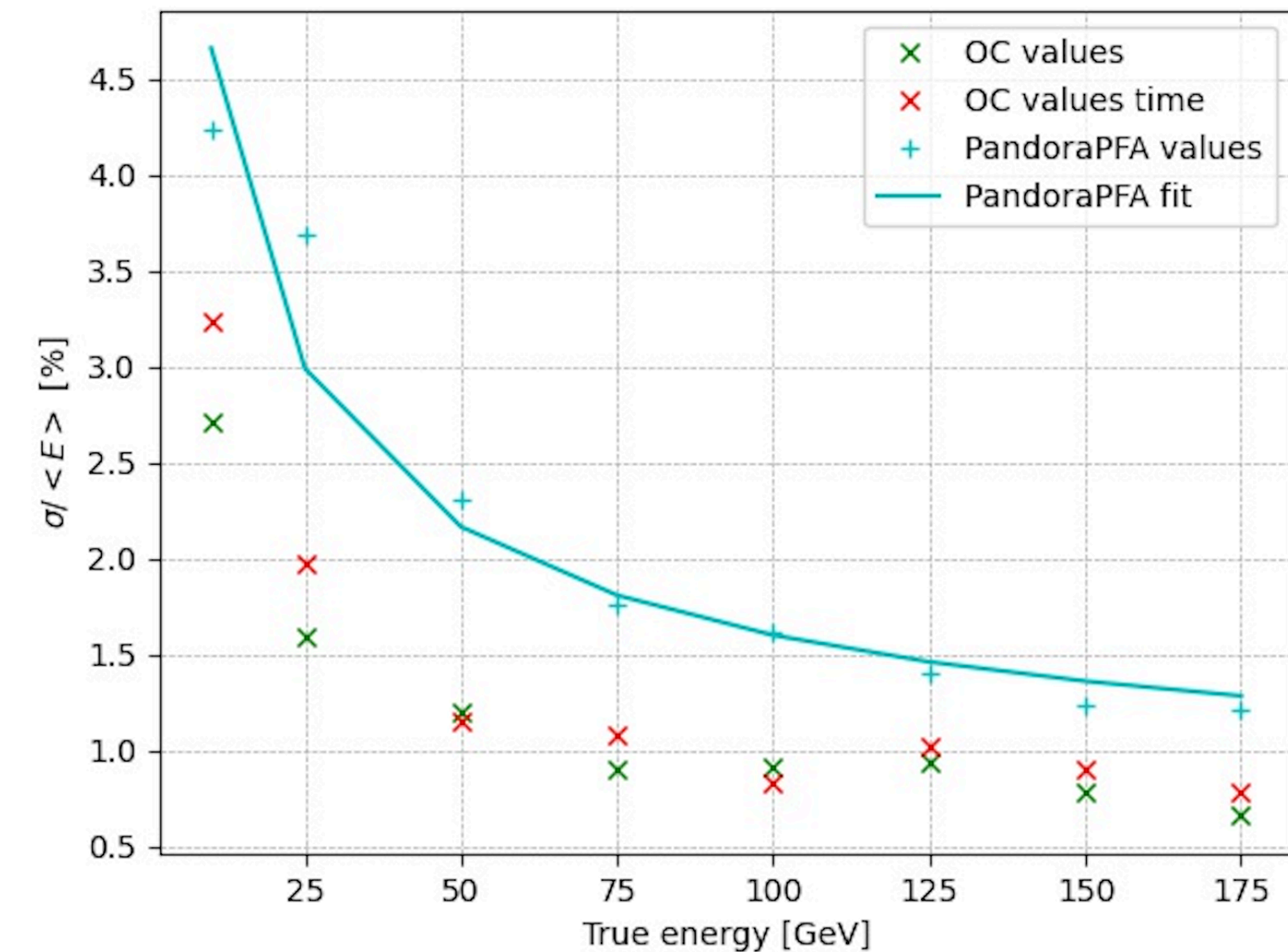
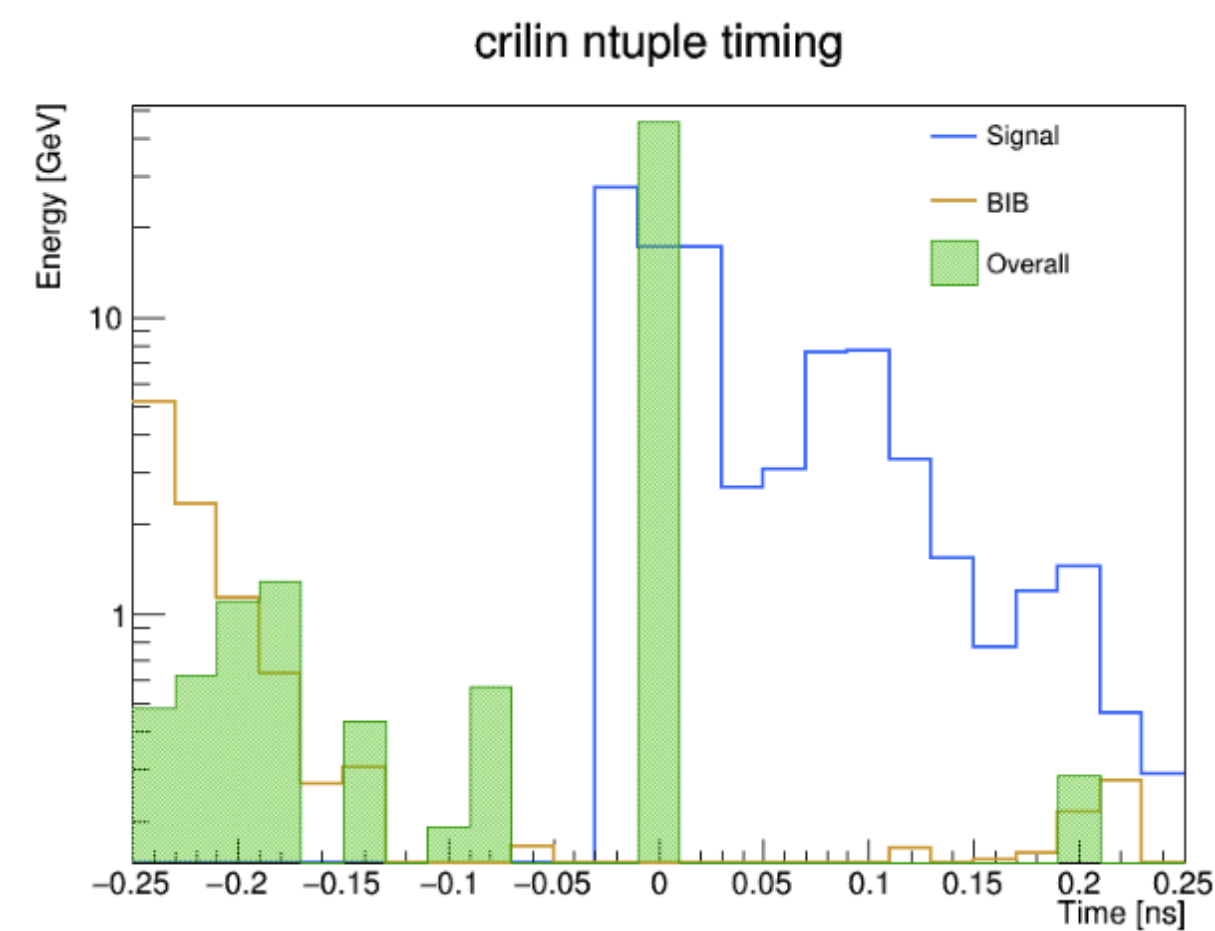
- Result obtained with overlay of full BIB and shower dataset, without time information
- Introduce time into the game
 - First by implementing the time window $[-250,250]$ ps in the overlay
- Train 2 models
 - With cut and (t,x,y,z) inputs
 - With cut and only (x,y,z) inputs



Photon Reconstruction

Introducing time

- Significant performance improvement
- Time variable seems to introduce noise
 - However might be due to some bug in the overlay of time variable

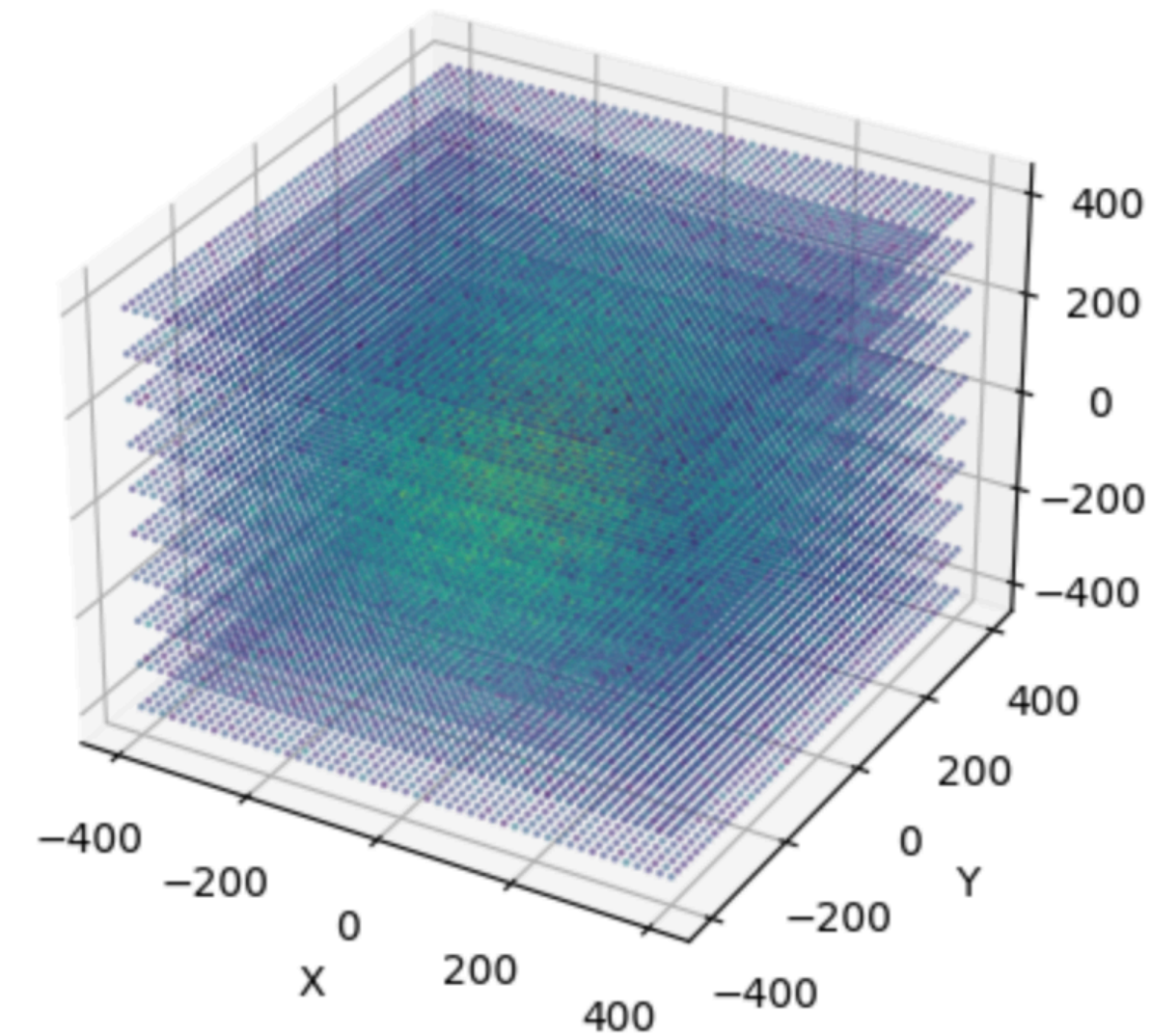


Towards full pipeline

Toy steps

- Idea: represent Crilin detector as a 3D grid of voxels, and optimizing the spacing ($\Delta x, \Delta y, \Delta z$) between them.
- Started to work on a toy model:
 - **Defining the geometry:** simple 3D grid with custom # voxels
 - **Evaluating a function on the grid:** 3D gaussian with $\sigma_x \neq \sigma_y \neq \sigma_z$ + random noise

Initial spacing: [1.0 1.0 1.0]



```
sigma_x = 100.  
sigma_y = 120.  
sigma_z = 100.
```


Muon Collider

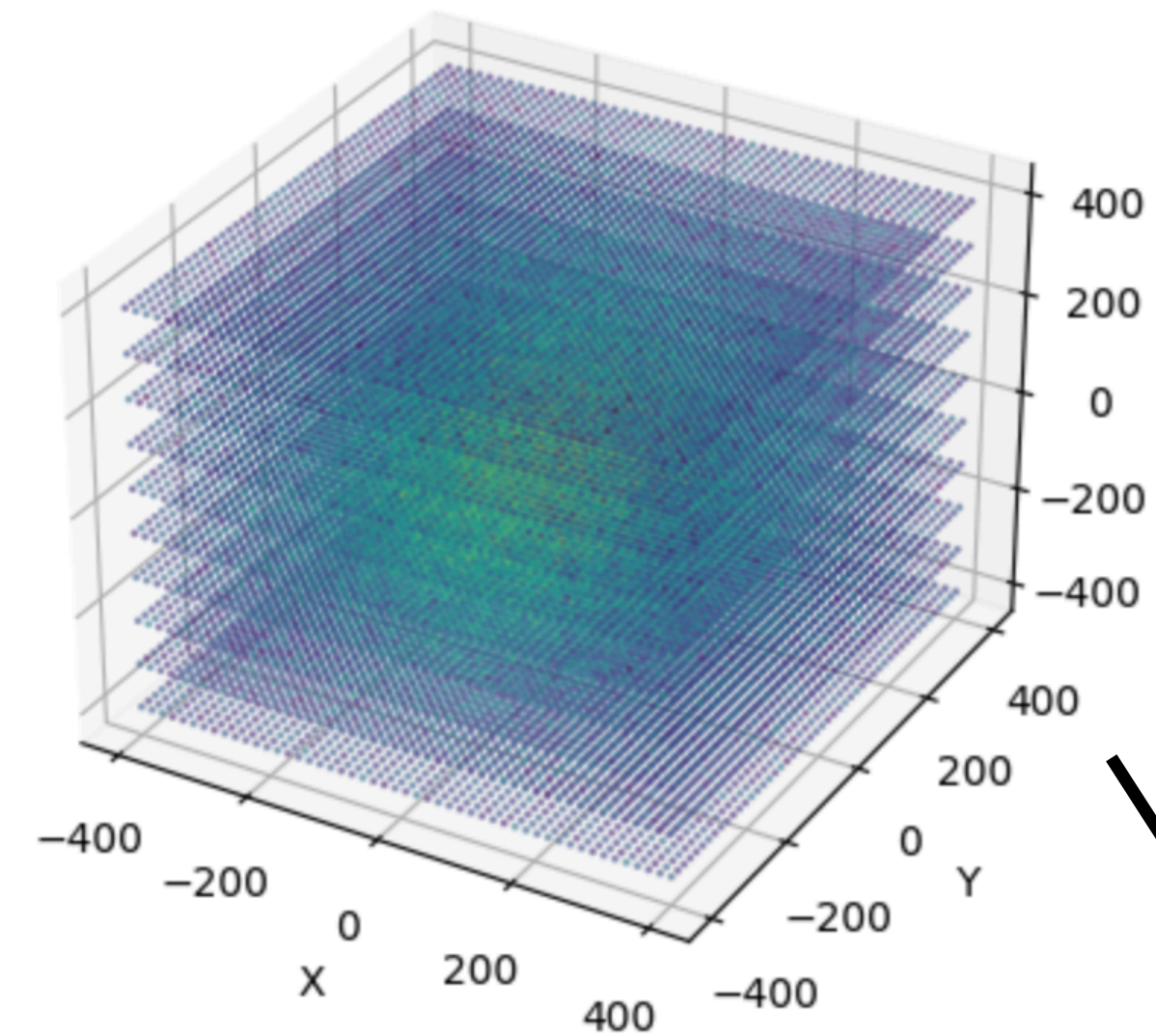
Towards setting up a pipeline

- **Reconstruction:** Use maximum-likelihood estimators to infer the gaussian parameters $\hat{\mu}, \hat{\sigma}$
- **Evaluating loss:** MSE for gaussian parameters + regularizer to prevent spacing to collapse towards degeneracy

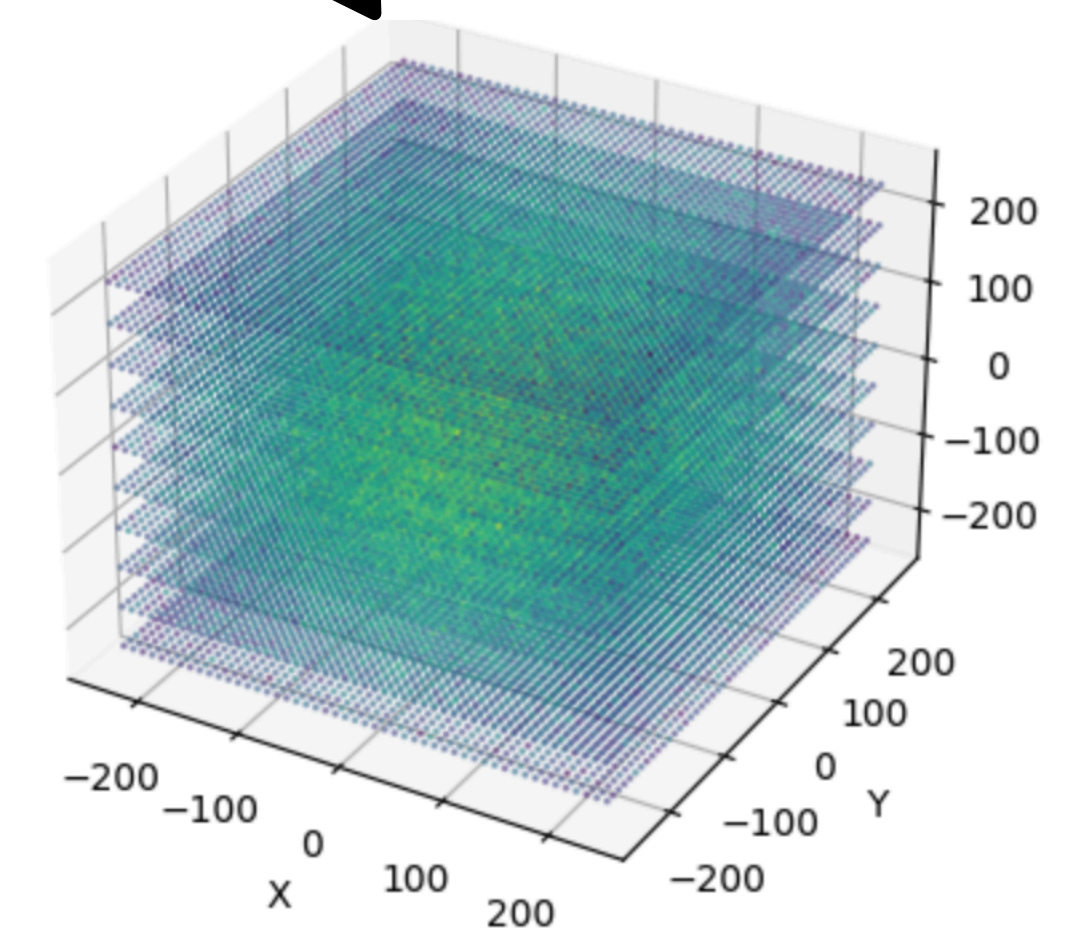
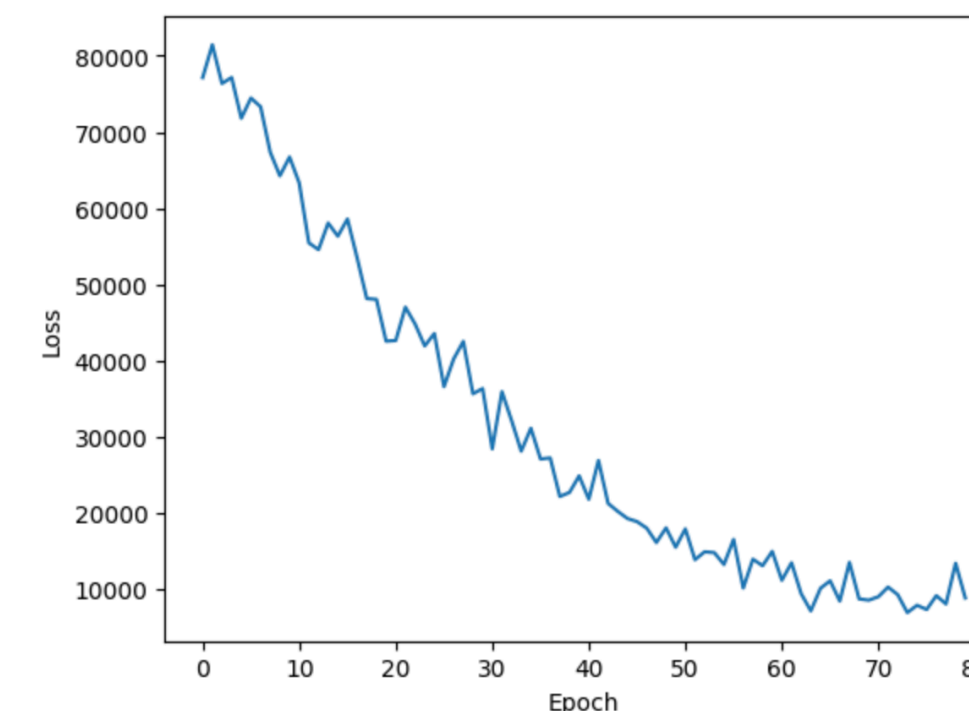
$$\sum_{i=x,y,z} (\hat{\mu}_i - \mu_i)^2 + (\hat{\sigma}_i - \sigma_i)^2 + \frac{1}{\Delta x_i^2}$$

- **Minimization** of loss and identification of ideal parameters

Initial spacing: [1.0 1.0 1.0]



100 epochs
Lr = 0.001



Final spacing: [0.47563136 0.5433373 0.44885612]

Summary and further steps

- Simplifying the Object Reconstruction to regress a signal fraction per voxel
 - Less computationally demanding, enough for our simplified problem with single photons
- Generate a signal+BIB dataset with different voxel sizes to train the reconstruction including those parameters (parametric ML)
- Connect all modules and run the full pipeline

Thank you!