

# Inflation

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## → COSMIC HISTORY



10<sup>-32</sup> seconds

1 second

100 seconds

380 000 years

300–500 million years

Billions of years

13.8 billion years

Beginning of the Universe



**Inflation**  
Accelerated expansion of the Universe

**Formation of light and matter**

**Light and matter are coupled**

**Light and matter separate**

**Dark ages**

**First stars**

**Galaxy evolution**

**The present Universe**

Dark matter evolves independently; it starts clumping and forming a web of structures

• Protons and electrons form atoms  
• Light starts travelling freely; it will become the Cosmic Microwave Background (CMB)

Atoms start feeling the gravity of the cosmic web of dark matter

The first stars and galaxies form in the densest knots of the cosmic web



• Tiny fluctuations: the seeds of future structures  
• Gravitational waves?



Frequent collisions between normal matter and light



As the Universe expands, particles collide less frequently



Last scattering of light off electrons  
• **Polarisation**



The Universe is dark as stars and galaxies are yet to form



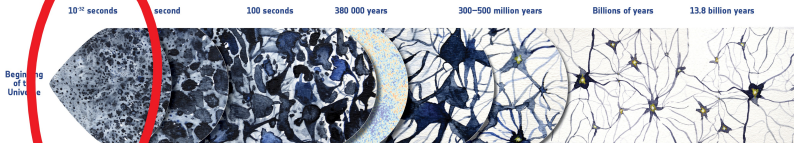
Light from first stars and galaxies breaks atoms apart and "reheats" the Universe.



Light can interact again with electrons  
• **Polarisation**



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Cosmic inflation / Inflation cosmique

Inflation, LHC and the Higgs boson

*L'inflation, le LHC et le boson de  $H^0$*

Fedor Bezrukov<sup>a,\*</sup>, Mikhail<sup>b</sup>

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<sup>b</sup> École polytechnique fédérale d-

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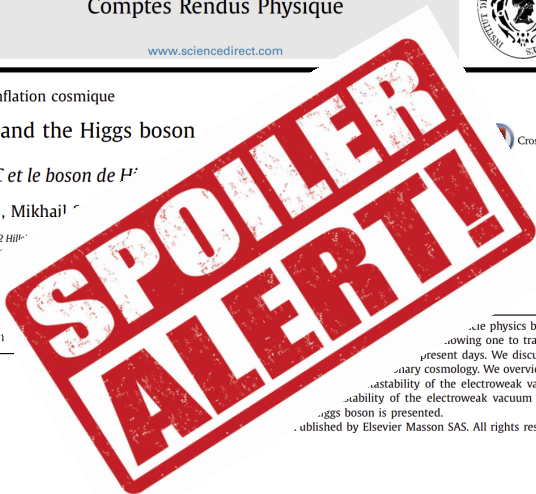
Keywords:

Cosmology

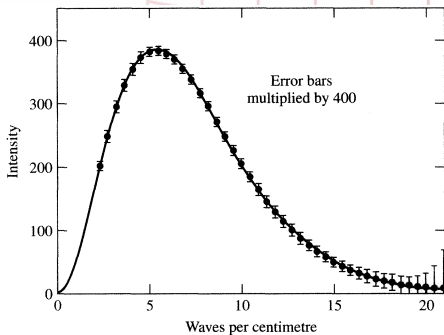
Inflation

LHC

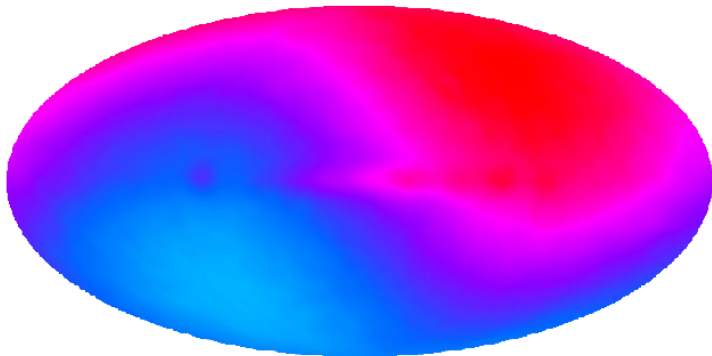
Higgs boson



... physics became  
 ... allowing one to trace the  
 ... present days. We discuss the  
 ... primary cosmology. We overview the  
 ... stability of the electroweak vacuum.  
 ... stability of the electroweak vacuum in the  
 ... Higgs boson is presented.  
 ... published by Elsevier Masson SAS. All rights reserved.



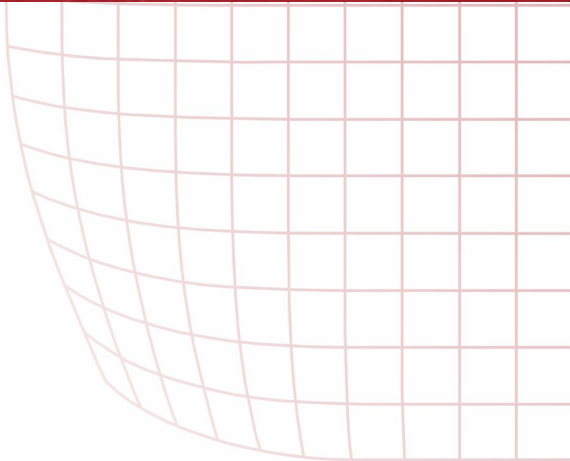
The cosmic microwave background (CMB) is a radiation bathing the Earth from all directions, with the form of a black-body radiation with  $T \simeq 2.725K$ . Furthermore, the  $T$  coming from different parts of the sky is astonishingly uniform.



**Figure:** The COBE (1989-1993) measurement of the CMB anisotropy. The oval is a map of the sky showing the dipole anisotropy  $\Delta T/T \sim 10^{-3}$ .

CMB uniformity

CMB anisotropy



CMB uniformity → **Cosmological Principle**

“The Universe, at large scales, is homogeneous and isotropic”

CMB anisotropy



CMB uniformity → **Cosmological Principle**

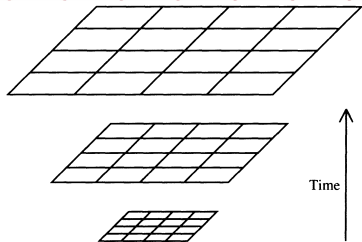
“The Universe, at large scales, is homogeneous and isotropic”

CMB anisotropy → Universe expands



**comoving coordinates:**  $\vec{r} = a(t)\vec{x}$

- physical distance:  $\vec{r}$
- comoving distance:  $\vec{x}$
- scale factor of the Universe:  $a(t)$



Think about a grid which expands with time: galaxies are fixed in the comoving system, but they move in the physical one.

The evolution of the Universe is described by the Friedmann eqs.

$$\left(\frac{\dot{a}}{a}\right)^2 = \frac{8\pi G}{3}\rho - \frac{k}{a^2} \quad \boxed{M_P = (8\pi G)^{-1/2}, c = 1}$$

$$\frac{\ddot{a}}{a} = -\frac{4\pi G}{3}(\rho + 3p)$$

- $k$  describes the geometry of the Universe
 

}	$k < 0$ open
	$k = 0$ flat
	$k > 0$ closed
- $\rho$ : energy density of the Universe
- $p$ : pressure of the Universe

- **critical density:**  $\rho_c = \frac{3(\dot{a}/a)^2}{8\pi G} \Rightarrow k = 0$   $\rho_c(t)!!!!$

Now is  $\rho_c(t_0) = 1.88 h^2 \times 10^{-26} \text{ kg m}^{-3}$ ,  $h = 0.674 \pm 0.005$

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- **density parameter:**  $\Omega = \frac{\rho}{\rho_c}$ ,  $\Omega = 1 \Leftrightarrow \rho = \rho_c$
- **observations:**  $|\Omega - 1| \lll 1$  in different eras  
 $\Rightarrow$  simplest but unnatural choice  $\rightarrow \Omega = 1 \Rightarrow k = 0$
- **theory:** the gravitational pull of matter should slow down the expansion of the Universe  
 $\Rightarrow \dot{a}(t)$  is a decreasing function of time

Friedmann eq.  $\Rightarrow |\Omega - 1| = \frac{|k|}{\dot{a}^2}$

- $\Rightarrow |\Omega - 1|$  is an increasing function of time
- $\Rightarrow \Omega$  will inevitably depart from 1

$\Rightarrow$  **flatness problem**

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$\Rightarrow$  **flatness problem**

Alan Guth proposed a solution (PRD 23(1981) 347-356):

**inflation:**  $\ddot{a} > 0$

Looking at the acceleration equation

$$\frac{\ddot{a}}{a} = -\frac{4\pi G}{3} (\rho + 3p)$$

we see immediately that inflation implies  $\rho + 3p < 0$ .

Since we always assume  $\rho > 0$ , this requires

$$p < -\frac{\rho}{3}$$

How can we get a  $p < 0$ ? 1st idea: **Cosmological Constant (CC)**

CC is a fluid with a constant energy density:

$$\rho_\Lambda = \frac{\Lambda}{8\pi G}$$

Performing all the computations of the case:

- negative pressure!  $\rho_\Lambda = -\rho_\Lambda$
- $a(t)$  increases exponentially with time

$$a(t) = a_{t=0} \exp\left(\sqrt{\frac{\Lambda}{3}} t\right) \Rightarrow |\Omega - 1| \propto \exp\left(-\sqrt{\frac{4\Lambda}{3}} t\right)$$

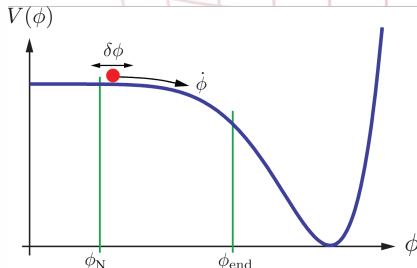
$\Omega \rightarrow 1$  very fast. We want to get so close that what happens after inflation cannot move it away again.

How much inflation is needed? The result is expressed in  $N_e$

$$\frac{a(t_{\text{final}})}{a(t_{\text{initial}})} = \exp[N_e]$$

More accurate model building will provide  $N_e \in [50, 60]$

- Inflation via a CC never stops → PROBLEM
- solution → a *temporary* CC
- a scalar particle ( $\phi$ , **inflaton**):  $\mathcal{L}_m = T - V$



- kinetic energy density :  $T = \frac{1}{2} \dot{\phi}^2$
- potential energy density :  $V(\phi)$
- If  $T \ll V$ , then  $\rho \simeq V \simeq -p \approx$  CC behaviour

Like a ball slowly rolling down the slope from the top of a hill



Enough to know  $V(\phi) \rightarrow$  Potential Slow Roll Parameters (PSRP)

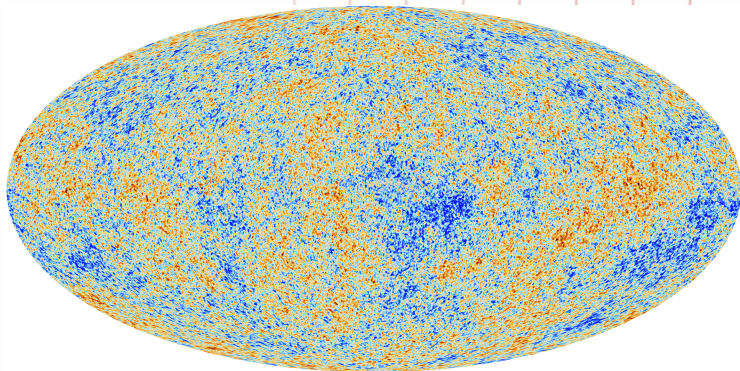
$$\epsilon_V(\phi) = \frac{M_P^2}{2} \left( \frac{V_{,\phi}(\phi)}{V(\phi)} \right)^2$$

$$\eta_V(\phi) = M_P^2 \frac{V_{,\phi\phi}(\phi)}{V(\phi)}$$

**Potential Slow Roll Approximation (PSRA):**  $\epsilon_V, \eta_V \ll 1$

- end of inflation:  $\epsilon_V(\phi_{\text{end}}) = 1$
- number of e-folds:  $N_e \simeq \frac{1}{M_P^2} \int_{\phi_{\text{end}}}^{\phi_N} \frac{V}{V_{,\phi}} d\phi$

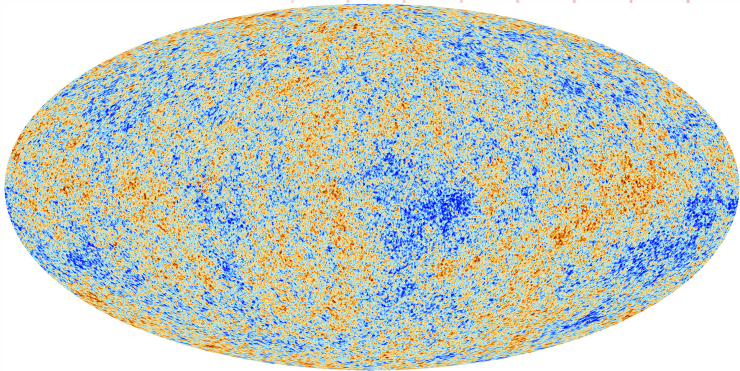
where  $\begin{cases} \phi_N \text{ is taken at the } \textit{beginning} \text{ of} \\ \phi_{\text{end}} \text{ is taken at the end of} \end{cases}$  inflation



**Figure:** Planck (2009-2013): CMB anisotropy (dipole removed).

tiny fluctuations in the CMB  $\leftarrow$  perturbations via quantum effects

$$\phi(t, \mathbf{x}) = \bar{\phi}(t) + \delta\phi(t, \mathbf{x}), \quad g_{\mu\nu}(t, \mathbf{x}) = \bar{g}_{\mu\nu}(t) + \delta g_{\mu\nu}(t, \mathbf{x})$$



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- All observables can be expressed in terms of  $V(\phi)$ ,  $\epsilon_V$  and  $\eta_V$

amplitude of  $P_S$ :  $A_s = \frac{1}{24\pi^2} \frac{V^*}{M_P^4 \epsilon_V^*}$  → scale of inflation

scalar spectral index:  $n_s = 1 + 2\eta_V^* - 6\epsilon_V^*$  → tilt of  $V(\phi)$

tensor-to-scalar ratio:  $r = \frac{A_T}{A_S} = 16\epsilon_V^*$  → quantum gravity

where \* stands for evaluated at  $\phi = \phi_N$

- we can take any  $V(\phi)$  and start computing
- From the Planck 2018 constraints (arXiv:1807.06211)

$$\ln(10^{10} A_s^{\text{exp}}) = 3.044 \pm 0.014 \quad \Rightarrow \quad A_s^{\text{exp}} \simeq 2.1 \times 10^{-9}$$

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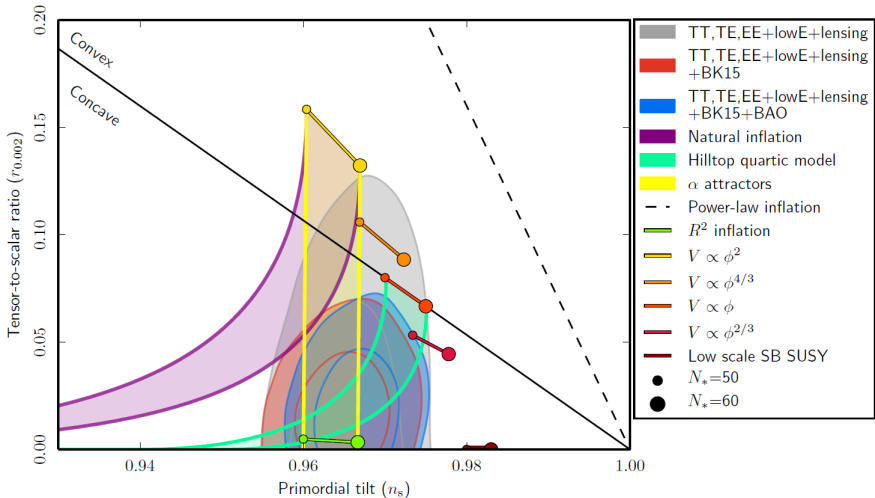
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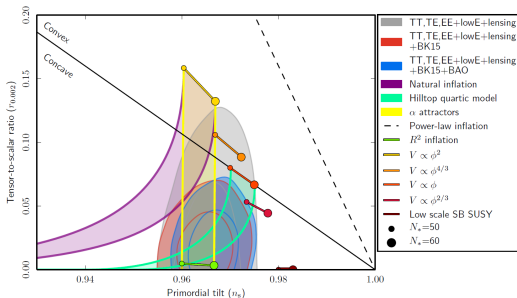
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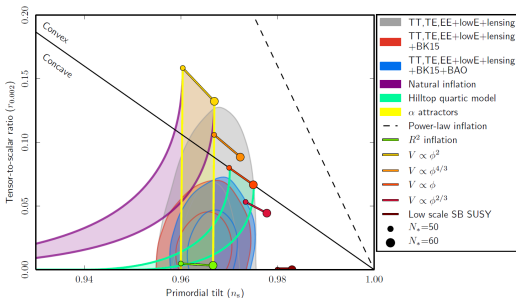
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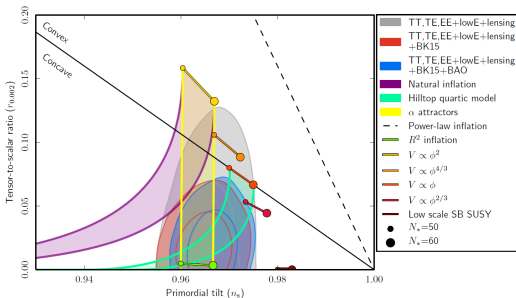


- minimal Higgs inflation:  $0.26 \lesssim r \lesssim 0.31$  is ruled out
- concave potentials are strongly FAVORED!!!
- $V(\phi_N) = \frac{3\pi^2 A_s}{2} r M_P^4 \lesssim (1.6 \times 10^{16} \text{ GeV})^4$   
→ inflation a GUT scale phenomenon or just accident?
- non-minimal Higgs inflation still in the game  
→ C. Dioguardi's talk tomorrow

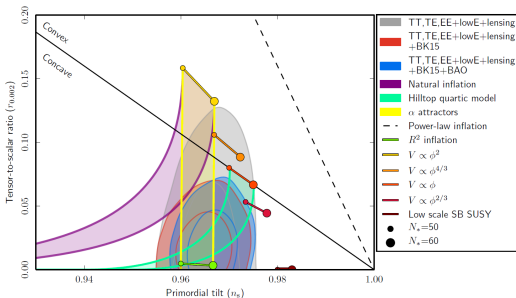




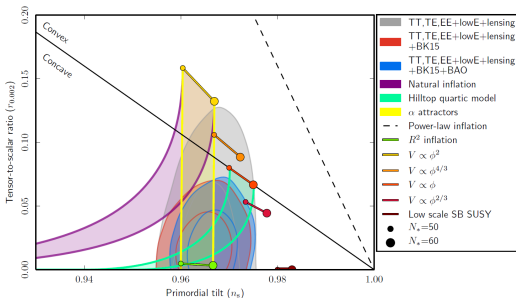
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- inflation is a stage of accelerated expansion of the Universe
- it solves the flatness problem of the Universe
- a scalar particle (inflaton) can drive inflation
- the Higgs boson (in non-minimal setups) can be the inflaton

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TAL  
TECH

 NICPB  
KBFI

inflation model builders: Higgs inflation

**COMING SOON**

Christian Dioguardi

National Institute Of Chemical Physics And Biophysics  
Tallinn University of Technology

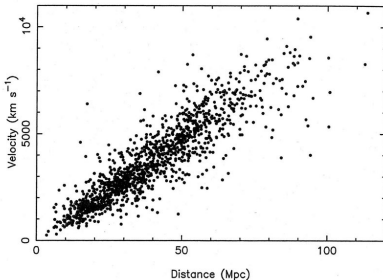
A decorative red grid pattern that curves from the top right towards the bottom center of the slide.

Grazie! - Thank you! - Aitäh!

A decorative red grid pattern that curves from the top right towards the bottom left, partially obscuring the text.

BACKUP SLIDES





**Hubble's law:**  $\vec{v} = H_0 \vec{r}$

- velocity of recession proportional to the distance from us
- $H_0 = (67.4 \pm 0.5) \text{ km/s/Mpc}$  is known as Hubble's constant
- not exact, but average behaviour
- everything is flying away from everything else  
→ reverse time → initial singularity: **Big Bang**

Friedmann equation: 
$$\left(\frac{\dot{a}}{a}\right)^2 = \frac{8\pi G}{3}\rho - \frac{k}{a^2}$$

- $k$  describes the geometry of the Universe:

$k = 0$  Euclidean (aka flat) geometry

$k > 0$  spherical (aka close) geometry

$k < 0$  hyperbolic (aka open) geometry

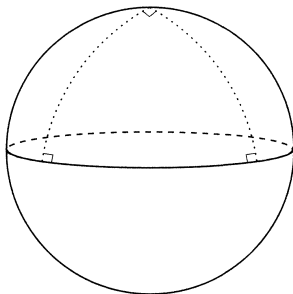
Euclidean geometry is based on a set of simple axioms e.g.:

- a straight line is the shortest distance between 2 points
- parallel straight lines remain a fixed distance apart

which lead to the following conclusions:

- The angles of a triangle add up to  $180^\circ$ .
- The circumference of a circle of radius  $r$  is  $2\pi r$

Such a geometry might well apply to our own Universe  $\Rightarrow$  the Universe must be infinite in extent, otherwise the edges would clearly violate homogeneity and isotropy. A Universe with this geometry is often called a **flat** Universe.



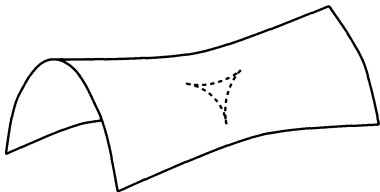
**Figure** A sketch of a spherical surface, representing positive  $k$ .

## Main properties

- The angles of a triangle add up to more than  $180^\circ$
- circumference of a circle is less than  $2\pi r$

A Universe with  $k > 0$  is also called **closed**, because of its finite size.

N.B. The picture shows a 2D spherical surface. Our Universe would eventually be a 3D spherical surface!



**Figure 4.2** A sketch of a saddle surface, representing the hyperbolic geometry obtained when  $k$  is negative. A rather exaggerated triangle is shown with its sum of angles well below  $180^\circ$ .

## Main properties

- The angles of a triangle add up to less than  $180^\circ$
- circumference of a circle is more than  $2\pi r$

A Universe with  $k < 0$  is also called **open**, because of its finite size.

N.B. The picture shows a 2D hyperbolic surface. Our Universe would eventually be a 3D hyperbolic surface!

