#### Machine Learning & Artificial Intelligence for Physics

#### Part 2: Applications & Advanced Models



## Outline



- Lecture 1: principles & key tools
  - What is AI/ML? How is it useful in physics research?
  - Basics of neural nets: architecture & development
- Lecture 2: applications & advanced models
  - Anomaly detection
  - Geometrical ML
  - Hardware acceleration



## **Anomaly Detection**

## **Anomaly Detection**

- Identify elements of the data that are inconsistent with a background-only model
- Don't need to know the features of your signal! Can be data-driven



## Less-Than Supervised Learning

- Unsupervised: train over unlabeled events
- Weakly supervised: noisy labels ("signal-enriched" instead of pure)
- Semi-supervised: partially labeled (some knowledge of signal model)



#### **Unsupervised ML**

- Train an ML architecture to reconstruct its input
  - Train over data = fully unsupervised
- Rarer events with unusual features will be poorly reconstructed → reconstruction accuracy is a good discriminant





#### J. Gonski



#### **Autoencoders**

Autoencoder: deep neural net with **encoder** and **decoder** stages

- Lossy compression into latent space forces NN to encode most salient features
- Loss = mean squared reconstruction error between generated output and truth input



## Variational Autoencoders

**Variational autoencoder**: autoencoder that can perform Bayesian inference

- Latent space is continuous distributions, not single points
- Loss includes Kullback-Leibler divergence term: keeps the approximating distribution q close to that of the truth p



## **Anomaly Detection in Real Life**

Finance: can detect "pump and dump" trading patterns in stock prices



## **Anomaly Detection in Real Life**

Medicine: can automatically identify subtle issues in scans



SLAC

## **Example: High Energy Physics**





### What We Understand So Far



J. Gonski

SLAC

## Searching for "New" Physics

 Hoping to produce particles that can explain the unexplained in our universe....



#### Composition of the Universe

SLAC

- From a data science perspective, LHC analysis is a **signal-to-noise problem**
- Higgs bosons are produced in **1 out of 10 billion** proton collisions



## But What Are We Looking For?

New physics could be an "unknown unknown": how do we design a way to enrich signal-to-noise if we don't know what our signal looks like?



## **Anomaly Detection for Jets**

- Jet: spray of hadronic particles emerging from proton collision
  - Multiple kinds of correlated inputs (tracks + calorimeter energy clusters)
  - High-dimensional: O(100s) particles in each jet, clustered





## Input Modeling for Jets

- Made of constituent particles (each of which can be described by their four-vectors)
- If a jet is produced with considerable energy, its decay is collimated, meaning the constituent particles overlap
  - Within the jet cone you can detect substructure



#### 17 July 2024

## VAEs for Jet Identification

- Train over jets from LHC data modeled by constituent 4-vectors
- VAE learns background distribution, and so can identify any event that doesn't look like the Standard Model



 $\lim_{x \to 0} x = \lim_{x \to 0} \lim_{x \to 0}$ 

26



## Looking for New Physics with VAEs





## Graph ML

### What are Graphs?

- Structure of data with multidimensional relationality & permutation invariance
- Nodes/vertices connected by edges
- Graphs can be used to model data that is:
  - Distributed unevenly in space
  - Sparse
  - Variable size
  - No defined order of inputs
  - Interconnected



Each node/edge have features and are given an embedding in the graph



1.

- 1. Each node/edge have features and are given an *embedding* in the graph
- 2. Training: "message-passing" to update node/edge embeddings using neighboring information
  - a. Must preserve graph symmetry (eg. permutation invariance)



- 1. Each node/edge have features and are given an *embedding* in the graph
- 2. Training: "message-passing" to update node/edge embeddings using neighboring information
  - a. Must preserve graph symmetry (eg. permutation invariance)
- **3. Evaluation**: can ask questions about a node (what role does this node have?), an edge (what is the nature of the relationship?), or the global graph (what is the nature of this event?)



- 1. Each node/edge have features and are given an *embedding* in the graph
- 2. Training: "message-passing" to update node/edge embeddings using neighboring information
  - a. Must preserve graph symmetry (eg. permutation invariance)
- **3. Evaluation**: can ask questions about a node (what role does this node have?), an edge (what is the nature of the relationship?), or the global graph (what is the nature of this event?)
- $\rightarrow$  Scales better for larger data than other algorithms



**SLAC** 

For all neighbors j of node i compute a "message" via a NN:  $\phi(x_i, x_j)$ 





SLAC



### **GNNs for Jets**

 $p = [E, p_x, p_y, p_z]$ Node features v<sub>i</sub>: particle 4-momentum • Edge features  $\mathbf{e}_k$ : pseudoangular distance between particles  $\Delta R = \sqrt{\Delta \eta^2 + \Delta \phi^2}$ Graph (global) features **u**: jet mass  $m = \sqrt{\sum_{i \in jet} E_i^2 - p_{x,i}^2 - p_{y,i}^2 - p_{z,i}^2}$ J. Duarte

#### **GNNs for Jets**



SLAC



- Very low-level inputs, high-dimensional (21 features per track, 40 tracks)
- Graph usage:
  - Classification: predict whether jet came from b-quark or not
  - Reconstruction: groups tracks into *vertices* (shared origin points)





## **GNN Flavor Tagging Performance**

- Factor of 2-6 improvement in signal efficiency over simple high-level DNN
  - Just from a good choice of input modeling!



## Graphs in Real Life



 Self-driving car company Waymo uses a hierarchical graph ML model to model object trajectories as a function of time and predict interactions between them









## Fast ML & Hardware Accelerators

# Extreme Environments in Physics

- Environments of high energy physics experiments are "extreme"
  - Very high radiation doses
  - Extreme temperatures (cryogenic)
  - Very high data rates/density
  - Spatial constraints (no room for cooling)
  - Very low latencies (eg. collisions every 25 ns...)
- Acquiring data from experiments requires performant inference (classification, regression):
  - Can benefit from machine learning throughout data acquisition systems





## **Fast Machine Learning**

- "Fast ML" = hardware acceleration of ML algorithms running in software
  - Lower power, smaller footprint, faster inference time
  - Allows for advanced ML algorithms to run within collider data acquisition/triggering scheme
- Latency = time between starting processing and receiving the result
  - GPUs can only get you down to O(ms)
  - But we need much faster!
- Ex. LHC: front-end readout has O(ns) latency and hardware trigger O(µs)



S A

## **Computing Structures**



- Software (CPUs): total flexibility, can be reprogrammed as much as you want (eg. you can switch from a word processor to a photo editor)
- Firmware (FPGA): instruction sets to interface hardware with operating system
- Hardware (ASIC): physical components (features in silicon) that perform logical operations

## Fast ML for Collider Triggers

- Can I run anomaly detection in real-time to trigger on unusual events?
  - AD here is still very interesting but doesn't need new triggering strategy ~Energy Existing Triggers Existing trigger thresholds **BSM Signal?**
  - Evaluate a VAE in < 25 ns?!

## Fast ML for Collider Triggers

- Can I run anomaly detection in real-time to trigger on unusual events?
  - Evaluate a VAE in < 25 ns?!
  - Tactics:
    - Pruning: remove unneeded nodes
    - Quantization: calculate with fewer bits per numbers
    - Minimize calculations: truncate loss function



$$2 \cdot \mathrm{KL} = \mu^2 + \sigma^2 - 1 \log \sigma^2$$



39



## Recap



SLAC

- Anomaly detection can leverage NNs to identify unusual elements in a dataset without a "signal model"
- Geometrical ML with graph neural networks can provide an apt input modeling for certain natural datasets and scale better to higher complexity
- "Fast ML" allows you to run ML evaluation faster by implementing ML algorithm in computing hardware
- These examples are all widely used across sciences and industry!

## Recap

## Conclusions



- AI/ML is rapidly advancing towards new and more complex models
  - Driven by increases in dataset sizes and computational power to accommodate large models
- When designing an AI/ML tool, think carefully about:
  - The best modeling of the input data
  - What kind of tasks (or tasks) you need to do
  - How complex your model needs to be (don't bring a complex architecture to a simple problem!)
- Fundamental sciences can offer unique datasets and data processing challenges
  - The original "big data": get valuable experience with the cutting edge of AI/ML, microelectronics/high performance computing, etc.
- AI/ML in science is fun! Think creatively, learn science, gain new transferable skills

