

MOSAIX as a Case Study: Overview of the Stitched Chip for ITS3

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Introduction and brief overview of ALICE ITS3 Upgrade

Technical overview of the MOSAIX sensor design

Selection of lessons learnt

ALICE ITS3 Upgrade





ALICE ITS3 Upgrade





Replace the ITS2 inner barrels by real half-cylinders (of bent, thin silicon)
Employ wafer-scale MAPS sensors (1 sensor per half-layer) in 65 nm technology
Minimize material budget and distance to interaction point (0.07% X₀ / layer, 19 mm)
Large improvement of vertexing precision and physics yield

ALICE ITS3 Upgrade



ITS3 Engineering Model 2 Wafer size blank silicon dies, 40 um thin, 280 mm long



ALICE ITS3 TDR Requirements



3 Cylindrical Layers

Made with **6 curved wafer-scale single-die** Monolithic Active Pixel Sensors Thinned down to **<50 μm (0.07% X₀)** Position resolution ~5 μm -> Pixel pitch **20-25 μm**

Electro-mechanical integration

No flexible circuits in the active area

-> Distribute supply and transfer data *on chip,* interconnects only on short edges

Cooling by air flow

-> Dissipate less than **40 mW/cm²** (in sensitive area)

ALICE ITS3 TDR https://cds.cern.ch/record/2890181



	Requirement	
Pb-Pb Interaction Rate	50 kHz	
Particle Flux	5.75 MHz/cm ²	
Integration time	< 10 µs	
TID	<10 kGy	
NIEL 1×10 ¹³ 1 MeV n _{eq} cm ⁻²		

Wafer Scale Sensors with Stitching



Circuits on wafer



Design Reticle (typ. 2×3 cm)



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H × H

ER1 Submission

Learning design with **stitching** and handling procedures

Submitted in December 2022, 65 nm CMOS Imaging Technology

Two wafer scale stitched sensor chips

MOSS: 14 mm × 259 mm, 6.72 Mpixels, (22.5 × 22.5 and 18 × 18 μ m²), conservative design, different layout densities

MOST: 2.5 mm \times 259 mm, 0.9 Mpixels (18 \times 18 μm^2), full density design

Single stitch devices

Several small test chips (1.5 mm × 1.5 mm)











MOSS design fully functional

Design concepts and methodology validated

Much learning on yield, handling and performance of a full-scale device

Paved the way for the design of the engineering prototype MOSAIX

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MOSAIX Architecture





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MOSAIX Architecture





RSU Architecture





12 RSU per segment, 12 TILEs per RSU

144 TILEs can be switched on, biased and read out independently

Programmable Switches

One TILE is 1/864=0.116% of L0 acceptance



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Pixel Matrix Architecture



20.8 μm × 22.8 μm pixel pitch
444×156 pixels / matrix
144 matrices / segment
10.73 Mpixels / segment



Always active front-end (40 nW typ.)

Global shutter

Zero-suppressed matrix readout

Time-framed continuous readout

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In pixel:

Amplification Discrimination Hit integration register and readout register Test charge injection Masking

Pixel Array Readout

Zero suppressed readout with Priority Encoders

Priority Encoder (PE) encodes the address of the first pixel in the column STATE vector with a hit

PE is fully combinatorial circuit steered by peripheral sequential circuits during the readout of a frame

No free clock over matrix. No activity where there are no hits

Dynamic energy per hit encoding and transfer over ~10 mm E_h ~= 30 pJ

Leakage power is significantly larger

Serial transmission of tile packet to LEC

Tile periphery builds and transmits one data packet for each framing interval (2-10 μ s)

Global SYNC signal aligns in time the integration intervals across all the tiles





Stitched Data Backbone (SBB)





Distribute 160 MHz clock from LEC to TILES

Long range (25 cm) on-chip 160 Mb/s point to point serial data links, clock synchronous

From 144 tile peripheries to the data aggregation in the Left End Cap

Differential transmission for data links with low voltage swing, and periodic retiming and regeneration

Power efficiency (~0.7 pJ/bit/cm), immunity to supply noise, reduction of noise injection into sensing nodes

LEC Left End Cap Architecture

Interfaces and peripheral data hub

Input capacity 144×160 Mb/s = 23 Gb/s

No memory and no data processing in LEC

Data Router allows to reroute data from the 144 Tile Links to different serializers

8 High Speed Serializers

Redundancy to mitigate the risk of failures of off-chip optical link components

Two operating modes

10.24 Gb/s line rate: 3 serializers are used

5.12 Gb/s line rate: 6 serializers are used

Unused serializers are switched off

MOSAIX can drive electro-optical transceivers directly

Data Encoding block ported from the IpGBT chip





High speed serializers







10.24 Gb/s serializers

Designed for transmission over ~30 cm wirelines on flex PCBs

Driver with pre-emphasis

Core consumption ~30 mW, 45 mW including LDOs (3-5 pJ/bit)

On-chip linear supply regulation for immunity to supply noise

Power

RSU (sensing area) power consumption

Expected typical value 120 mW, density ~30 mW/cm² Large uncertainty due to process variations and operating settings

Biasing point, reverse bias, temperature Max estimate 190 mW (44 mW/cm² @ 25 °C)

Data readout and transfer larger than analog sensing

Undesired significant leakage component

Digital circuits consume even idling

Strong variability with process and temperature (doubles every 20 °C)

Mitigated designing a Custom Low Leakage Standard Cell Library

LEC consumption 700 mW (~ 800 mW/cm²)





On-chip IR Drops





Significant supply and ground drops

- Power connections only from the two short edges
- Large size of the device
- Limited conductivity of the metal layers

Needed new metal stack with thicker top metal

Distributed analog biasing and monitoring circuits

Timeline





Design cycles of large complex chips > 1 year

Design teams: ~14-18 persons, effort: ~18-22 person-year / cycle

Testing and characterization effort even larger

Θ(40) persons, all test chips included. E.g.: ~10 persons *only* for testing MOSSDevelopment of dedicated hardware, setups and handling shall not be underestimated

Challenges and Learning



Interdependencies and Integration

Design for Manufacturability

Constraints density of features. Widening spacing and widths everywhere not feasible. Custom library of standard cells for DFM Pixel pitch O(20 µm)

Fill factor above 94%-95% difficult

Readout of data needs peripheral circuits, whose area and complexity increase with amount of data to move

Power Distribution

IR drops on the metals of the CMOS stack significant even with very low power Complex segmentation in many independent domains that can be maintained off in case of short circuits Switches and cross-domain signaling and protections

Significant leakage

Large variations with process and temperature

Needed to devise mitigation techniques, e.g., library of low leakage standard cells

Data transmission

Integrate 144 on-die transmission lines of 25 cm working at 160 Mb/s High speed (10 Gb/s) wireline drivers for off-chip transmission





MOSAIX

Wafer scale MAPS sensor made with stitching using TPSCo 65 nm CMOS Imaging

Full feature prototype for the ALICE ITS3 Upgrade (LS3) of the three innermost ALICE tracking and vertexing layers (0.07% X_0 /layer)

Complex integrated system, full staves and modules on one wafer

10.73 Mpixels/segment, 20.8 μm × 22.8 μm , 30 mW/cm²

Design ongoing, submission target October 2024

Building on much knowledge acquired from MLR1 and ER1

Test chips and MOSS and MOST stitched sensors

Developments made possible by

- A large design effort of many persons and institutes working in synergy within EP R&D WP1.2
- A very large development, testing, and characterization effort within the ALICE ITS3 project



REFERENCE MATERIAL

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https://doi.org/10.1016/j.nima.2023.168589

DPTS Beam Test Results – Spatial Resolution





(b) Sensors irradiated to different levels.

https://doi.org/10.1016/j.nima.2023.168589

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259 mm

MOSS Testing – Powering Yield

- Dominant failure mode: short circuits between power nets
- Long and intense investigations. Finding: unexpected intermetal vertical shorts
 - Related to manufacturing.
 - Wafer to wafer variations.
 - Followed-up with foundry. Expected to disappear or reduce with new metal stack and mitigation by layout

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Powering tests from chips of the first three wafers tested. The chips were thinned, diced, glued and bonded before testing.

MOSS Characterization with Beams

- Sensor performance characterization ongoing
 - Based on laboratory measurements and multiple beam tests with Full MOSS and Single-Stitch MOSS
 - Studying detection efficiency, FHR, position resolution and tuning operating settings
 - Compare 6 variants of pixels × 2 process splits × Nonirradiated and NIEL Irradiated samples

- Beam tests with Single Stitch MOSS
- SEUs as expected
- Indications of sensitivity to SEL, will investigate to localize and mitigate

(mm)

-2

-4 + -15

RSU – Floorplan

Current design fill factor ~93%

Depending on ER2 results, optional removal of test pads could reach 95.5%

Block	${f Width}$ [mm]	Height [mm]	$\frac{\rm Block \ Area}{\rm [mm^2]}$	Instances	Percent area
RSU	21.666	19.564	423.873	1	100%
Pixel Matrix	3.571	9.197	32.843	12	92.98%
Biasing	3.571	0.060	0.214	12	0.61%
Power switches	0.020	9.257	0.185	12	0.52%
Data Backbone	0.060	9.257	0.555	4	0.52%
Readout periphery	3.591	0.200	0.718	12	2.03%
Test pads	21.666	0.250	5.416	2	2.56%
Seal ring and dicing lane	21.666	0.075	1.625	2	0.77%

Table 3.4: Plan of dimensions of the blocks composing one Repeated Sensor Unit and percentage of the RSU area occupied by the instances of the block.

Pixel Diagram

Analog front-end and discriminator continuously active

Test pulse charge injection circuitry

Global threshold and analog settings per TILE

Digital pixel

Edge sensitive recording of FE discriminator output edges

2-stage hit data buffer

In-pixel masking and pulsing configuration

DPTS -> MOSS -> ER2 In-depth revision of transistor sizing

Reduction of spreads, reduce sensitivity

New layout, area: 40 um^2

Analog Front-End

Evolution path

Specification		Value	Note	
Power consumption	Static current consumption	< 30 nA	IBIAS + discriminator standby current	
	Dynamic energy (@600e-)	< ~10 pJ	Not an hard requirement, it seems negligible wrt the total power budget	
Nominal threshold		~ 150 e-	¼ of MIP	
ENC		< 18 e-		
Threshold mismatch		< 18 e-		
Gain (@TH)		> 400 μV/e-	Simulated avoiding discriminator kick-back	
Phase margin		> 45°		
Timing	TOA (@150 e-)	< 1 us	To cope with 100 kHz strobe	
	TOT_a (@600 e-)	<< 1 ms	To have a lost hit probability < 1%	
Threshold sensitivity vs supply levels drop		< 2 e-/mV	Supply drop on both AVDD and AVSS	

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Pixel Matrix Layout Snapshot

22.8 um (z)

Data Readout Processes in the Periphery

Framing time base re-generated in each TILE periphery

FRAME local signal synchronizes pixels, Region Readout and Top Readout

Global SYNC input signal *aligns in time* the integration intervals across tiles

Four parallel readout processes in each tile

Regions have 38 or 40 columns

Double columns in one region are sequentially read out

Region data packet is stored in FIFOs

Double columns and full regions can be masked

Serial transmission of tile packet to LEC

Top readout aggregates region data packets for the same frame interval

Tile transmits one data packet for each frame interval, in order

Readout Simulation Model

Simulation parameters	Value	Unit	Conditions		
Particle Rates					
Average Pb-Pb Interaction Rate	164	kHz			
Particle flux (Hadronic)	2.55	$ m MHzcm^{-2}$	z=0 cm, all centralities.		
Particle flux (QED)	3.20	$ m MHzcm^{-2}$	z=0 cm.		
Total particle flux	5.75	${ m MHzcm^{-2}}$	z=0 cm, all centralities.		
Geometry, timing, encoding, data transfer capacity					
Pixel dimensions	20.8×22.8	$\mu m \times \mu m$			
Tile pixel array size	442×156				
Pixels per Tile	68952				
Sensitive Area of the tile	0.327	cm^2			
Tiles per segment	144				
Readout regions per tile	3 or 4				
Frame Interval Duration (FD)	2 or 5	μs			
Minimum average cluster size	2.1		$\Delta z = 0 \mathrm{cm}, \mathrm{fig.}3.41.$		
Maximum average cluster size	6.3		$\Delta z = 13.5 \mathrm{cm}, \mathrm{fig.} 3.41.$		
Pixel hit encoding time	25	ns			
Bits per pixel hit	16	bit			
Capacity of tile link	160	$ m Mbits^{-1}$			
Aggregated capacity (Segment)	23.04	${\rm Gbits^{-1}}$			

Figure 3.40: Block diagram of the peripheral readout of one tile. The illustration assumes four readout regions, FIFOs of 160 words depth and an integration time of 2 µs. The values of occupancy and data throughput of the internal busses reported on the diagram are results from the simulation runs.

Readout performance

Figure 3.44: Readout performance simulation results. Fraction of collisions with missing data for one L0 segment, for three segments (half layer 0) and for six segments (full layer 0). The results are for 4 regions per tile, FIFO depth of 160 words and frame duration of 2 µs.

Simulation results			
Average pixel occupancy	$< 2.0 \times 10^{-4}$		$z=0 \mathrm{cm}.$
Average pixel occupancy	$< 5.0 \times 10^{-4}$		$z=0 \text{ cm}, \text{ FD}=5 \mu \text{s}.$
Data throughput	120	$ m Mbits^{-1}Tile^{-1}$	z=0 cm.
Data throughput	15.55	$ m Gbits^{-1}Segment^{-1}$	
Data throughput per unit area	365	$\mathrm{Mbits^{-1}cm^{-2}}$	z=0 cm.
Data throughput per unit area	329	$ m Mbits^{-1}cm^{-2}$	Average over z.
Data throughput per link	2.58	$ m Gbits^{-1}$	
Incomplete event probability	$< 6 imes 10^{-5}$		Layer 0 segment.
Incomplete event probability	$< 2 \times 10^{-4}$		Full layer 0.

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