

## Large Avalanches and Space Charge an introduction

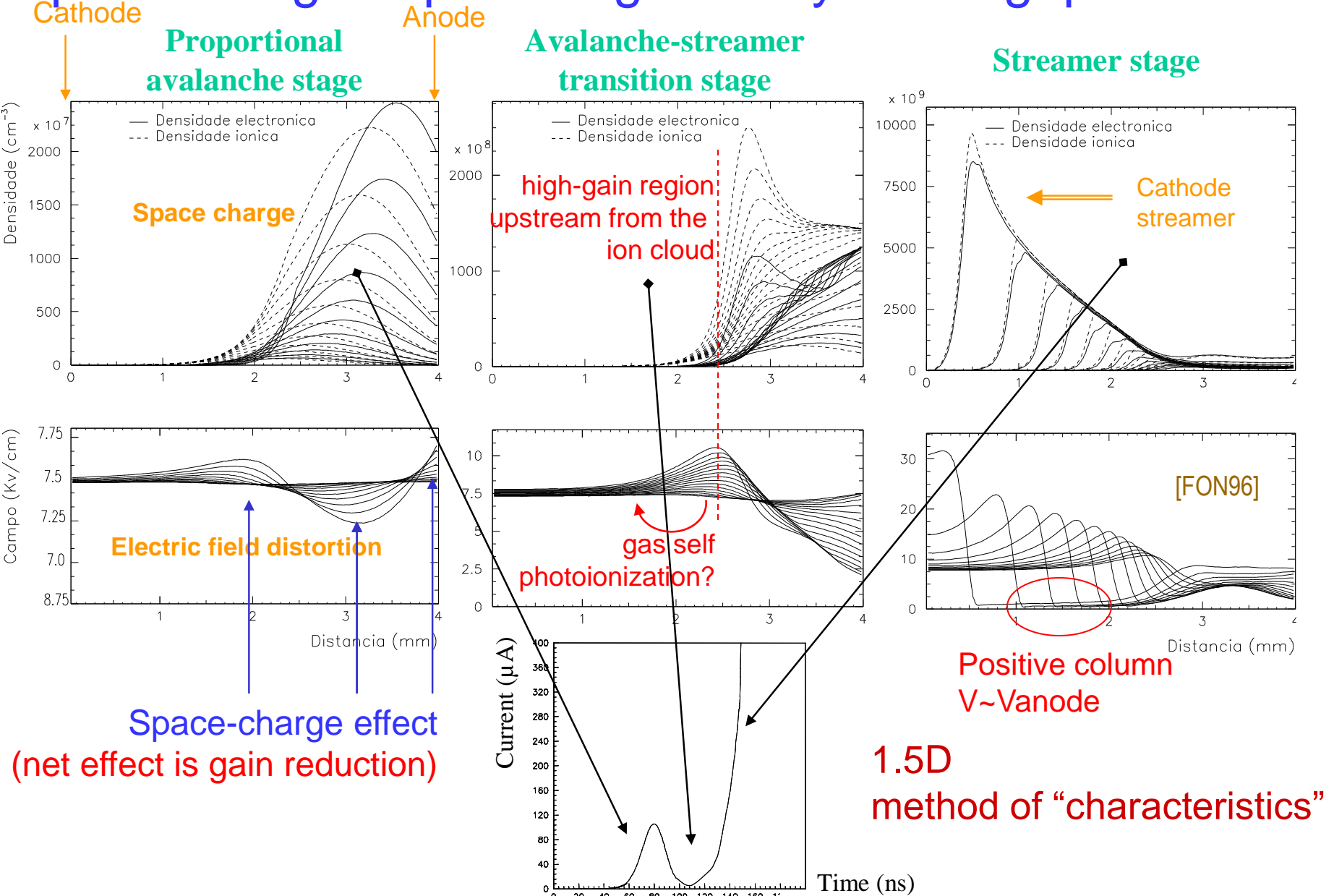
P.Fonte



Disclaimer: this is not a review talk.  
It's just a fast introduction + some ideas

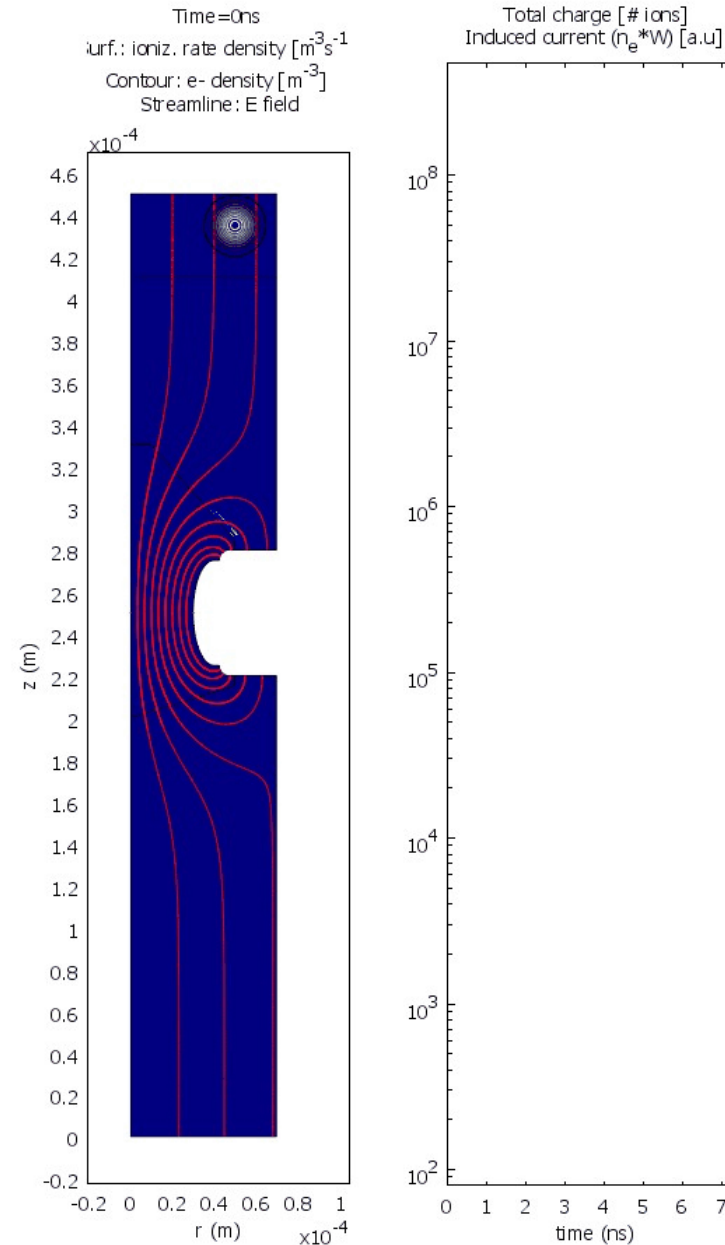


# Space-charge in parallel geometry 4 mm gap



# GEM lateral (ring) avalanche

hole: 60  $\mu\text{m}$   
gap: 100  $\mu\text{m}$   
 $N_0=100 e^-$   
 $V=1250\text{V}$



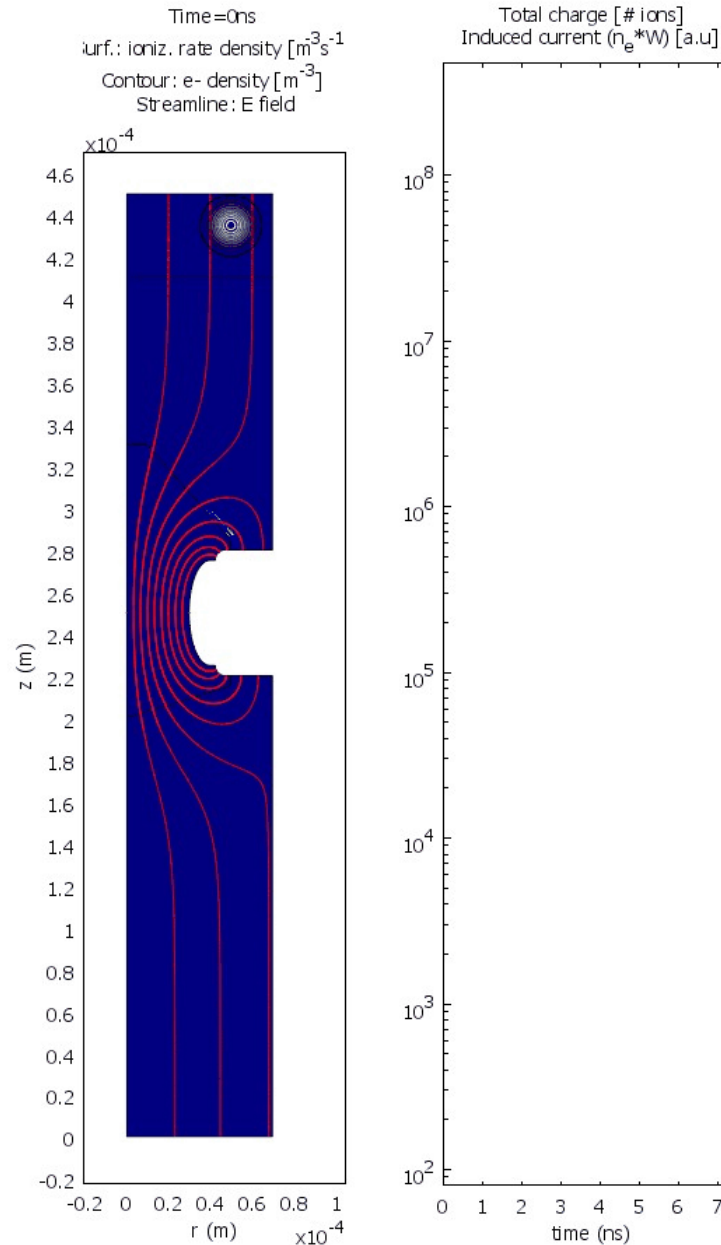
Hydrodynamic  
approach 2D

# GEM lateral (ring) avalanche

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Similar simulations  
of various MPGDs  
can be viewed here.

<https://indico.cern.ch/event/709670/contributions/3008591/>

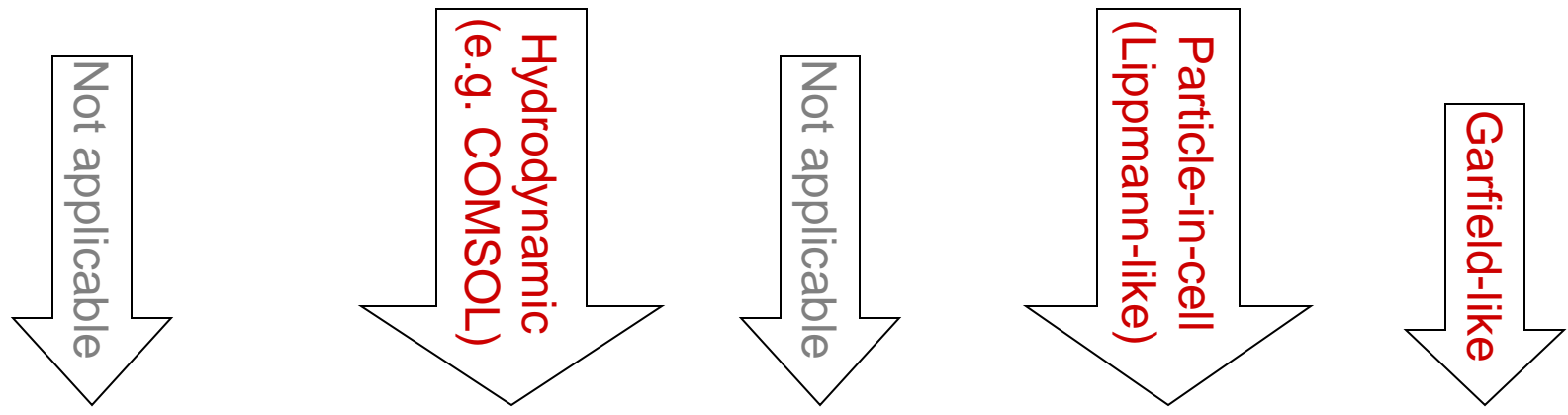


Hydrodynamic  
approach 2D



# Calculation strategies

Plasma physicists have been hard at work on this for a century. Let's see what they came up with.



	<u>Magnetohydrodynamics</u>	<u>Two Fluids</u>	<u>Gyrokinetics</u>	<u>Kinetics</u>	<u>Everything</u>
<b>Description</b>	The plasma is one continuous fluid - ions have all the mass, but electron carry all the current.	Break the ions & electrons into two continuous, mingling fluids.	Only track superparticles' straight motion - and ignore the corkscrewing.	Assign particles a speed and location based on a distribution. Track super particles through space.	Track every particle, at all times.
<b>Strengthens</b>	Easily solved.	Simple bulk effects like drift waves & reconnection can be understood.	Captures most of kinetic model, but much easier to solve - can model an entire Tokamak.	Many things captured, can get powerful results like the linear velocity-space instabilities.	Most accurate model possible.
<b>Weakness</b>	Most things not captured: most plasma waves, leakage, kinetic instabilities, structures etc.	Many things not captured: plasma instabilities, large effects & non-equilibrium effects. Assumes bell curves.	Non-physical behavior over long times: resonances & adiabatic invariants can be lost.	Tough to solve: hard to apply to full-size reactors. Loses some effects: like plasma microdensity and collective thomson scattering.	Typically impossible to solve.
<b>Mathematics</b>	Navier-stokes, Lorentz force, Maxwells' equations.	Navier-stokes, Lorentz force, Maxwells' equations.	Vlasov-Maxwell Expansion Equation	Vlasov-Maxwell Equation	Klimontovich Model

Plasma as a fluid (Chalkboard)

Plasma as a gas (Computer Required)

S i m p l i c i t y

D e t a i l

It seems that the two-fluid approach will be faster than the others.

[Wiki1]

# Hydrodynamic (for sparse avalanches, for plasmas it is way more complicated)

*conservation*

$$\frac{\partial n_e(\vec{r}, t)}{\partial t} + \underbrace{\vec{\nabla} \cdot \left( \underbrace{\vec{W}_e n_e}_{\text{transport}} - \underbrace{D_e \vec{\nabla} n_e}_{\text{diffusion}} \right)}_{\text{electron flow density } \vec{J}_e} = \underbrace{S}_{\text{other sources}} + \underbrace{(\alpha - \eta) |\vec{J}_e|}_{\text{multiplication - attachment}}$$

good reference: [DAV73]

Electrons

$n(\vec{r}, t)$  = charge density in space and time

$\vec{W}_e(\vec{E})$  = velocity of electrons

$\vec{E}(\vec{r}, t)$  = electric field: applied + space charge

$\alpha$  = first Townsend coefficient

$\eta$  = attachment coefficient

$D_e$  = diffusion coefficient

$$\frac{\partial n_{i+}(\vec{r}, t)}{\partial t} = S + \alpha |\vec{J}_e|$$

$$\frac{\partial n_{i-}(\vec{r}, t)}{\partial t} = \eta |\vec{J}_e|$$

Ions (assuming stationary ions)

Space-charge + applied field

$$\nabla^2 V = -\frac{e}{\epsilon_0} (n_{i+} - n_e - n_{i-})$$

Boundary conditions

initial densities:  $n_{e,i\pm}(\vec{r}, 0)$

behaviour of charges at the electrodes

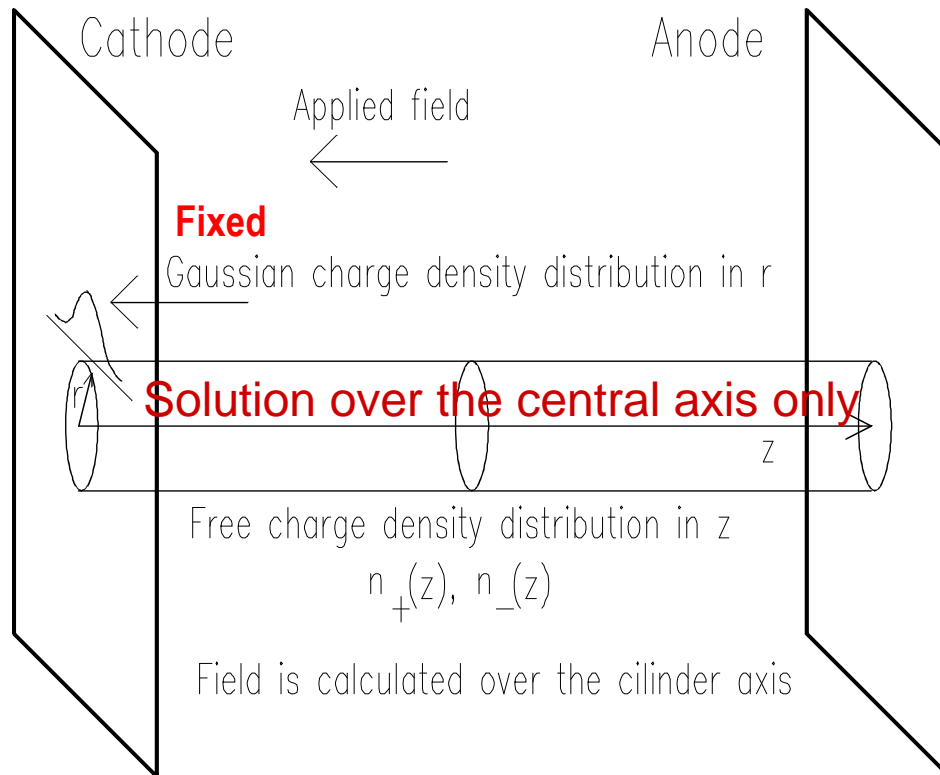
Electrostatic B.C.

drawback: no avalanche statistics

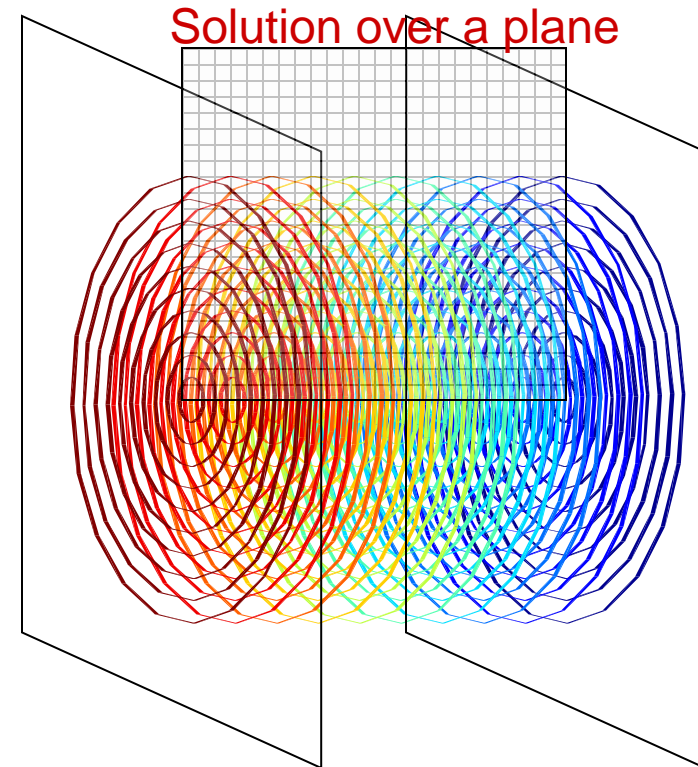


## Some simplification from symmetry

The minimum model: “1.5D” (discs)    Much better: “2D” (rings=axial symmetry)



Started by Davies et al. in the 60's



Unfortunately, still artificial for many detectors.

# Numerical strategies for hydrodynamic approach

## Method of “characteristics”

Integrate the equations along “characteristic lines” that correspond to the path of the charges = electric field lines.

Equations become a set of uncoupled ordinary differential equations and analytical solutions exist for non-space charge regime.

For space-charge regime: small time steps and recalculate the field at each step.

Lateral diffusion difficult to incorporate.

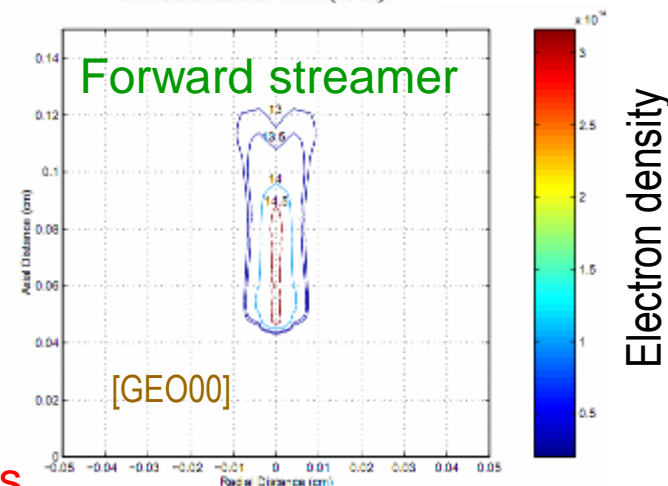
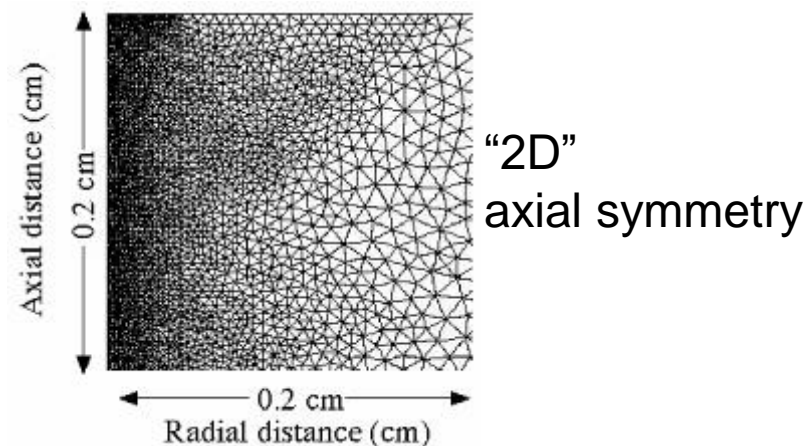
Technical difficulties with curvilinear frames of reference + interpolation between characteristics and 3D space.

Faster than FEM?

Are there other methods?  
In plasma physics there are  
very sophisticated approaches

## Finite elements method (FEM)

Solve the differential equations on the vertices of a mesh.



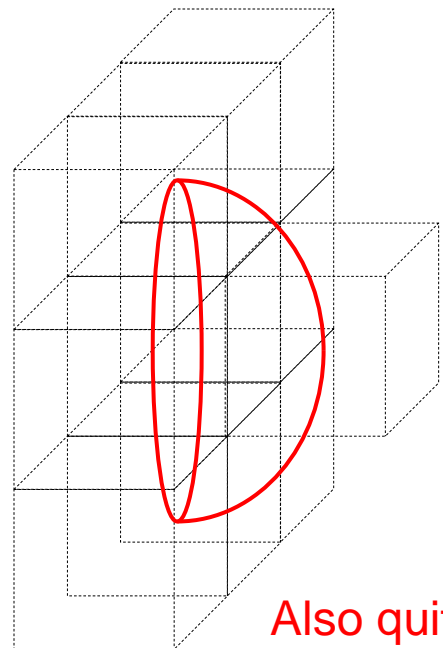


# Another approach: particle-in-cell

A “mesoscopic” MonteCarlo where mini-avalanches are propagated from cell-to-cell in a mesh.

Symmetries can be also applied.

Incorporates naturally avalanche statistics.



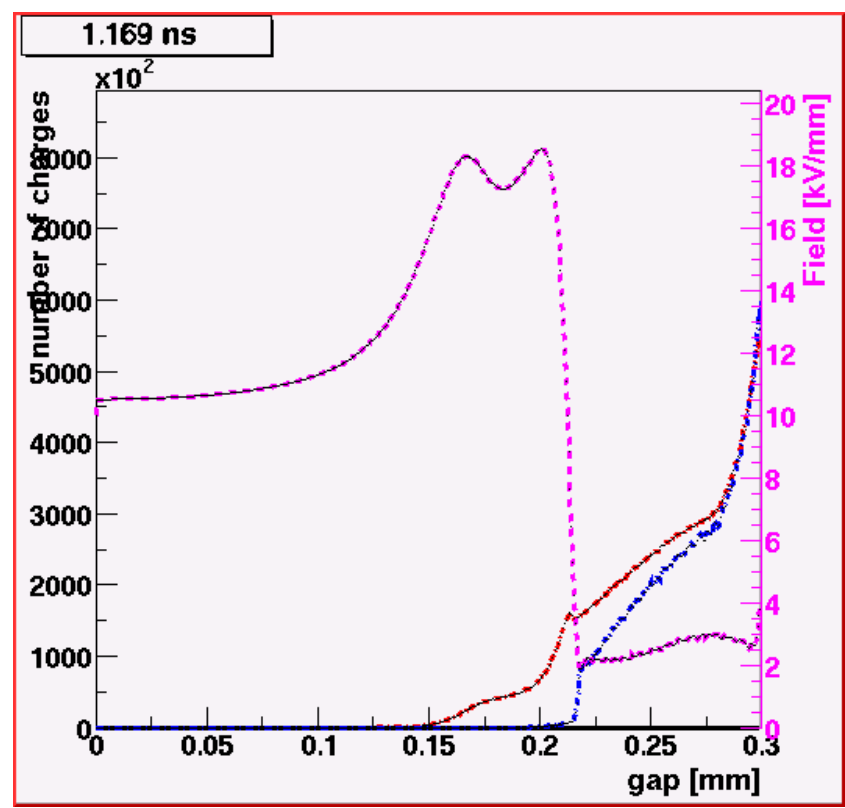
[LIP04]

1.5D approximation

0.3mm timing RPC, 3kV

electrons, positive ions, negative ions, field

Space-charge only  
no cathode streamer



[Courtesy Werner Riegler]

Also quite formidable: enormous number of cells.

3D prohibitive

## Particle-in-cell

<https://en.wikipedia.org/wiki/Particle-in-cell>

For many types of problems, the classical PIC method invented by Buneman, Dawson, Hockney, Birdsall, Morse and others is relatively intuitive and straightforward to implement. This probably accounts for much of its success, particularly for plasma simulation, for which the method typically includes the following procedures:

- Integration of the equations of motion.
- Interpolation of charge and current source terms to the field mesh.
- Computation of the fields on mesh points.
- Interpolation of the fields from the mesh to the particle locations.

...

Modern geometric PIC algorithms are based on a very different theoretical framework. These algorithms use tools of discrete manifold, interpolating differential forms, and canonical or non-canonical [symplectic integrators](#) to guarantee gauge invariant and conservation of charge, energy-momentum, and more importantly the infinitely dimensional symplectic structure of the particle-field system. [4] [5] These desired features are attributed to the fact that geometric PIC algorithms are built on the more fundamental field-theoretical framework and are directly linked to the perfect form, i.e., the variational principle of physics.

**These people seem to have a sophisticated view of the subject (and probably harder problems to solve).**

# Particle-in-cell

<https://en.wikipedia.org/wiki/Particle-in-cell>

Electromagnetic particle-in-cell computational applications [ edit ]

Computational application	Web site	License	Availability	Canonical Reference
SHARP	[17]	Proprietary		<a href="https://doi.org/10.3847/1538-4357/aa6d13">doi:10.3847/1538-4357/aa6d13</a>
ALaDyn	[18]	GPLv3+	Open Repo: <sup>[19]</sup>	<a href="https://doi.org/10.5281/zenodo.49553">doi:10.5281/zenodo.49553</a>
EPOCH	[20]	GPLv3	Open Repo: <sup>[21]</sup>	<a href="https://doi.org/10.1088/0741-3335/57/11/113001">doi:10.1088/0741-3335/57/11/113001</a>
FBPIC	[22]	3-Clause-BSD-LBNL	Open Repo: <sup>[23]</sup>	<a href="https://doi.org/10.1016/j.cpc.2016.02.007">doi:10.1016/j.cpc.2016.02.007</a>
LSP	[24]	Proprietary	Available from ATK	<a href="https://doi.org/10.1016/S0168-9002(01)00024-9">doi:10.1016/S0168-9002(01)00024-9</a>
MAGIC	[25]	Proprietary	Available from ATK	<a href="https://doi.org/10.1016/0010-4655(95)00010-D">doi:10.1016/0010-4655(95)00010-D</a>
OSIRIS	[26]	GNU AGPL	Open Repo <sup>[27]</sup>	<a href="https://doi.org/10.1007/3-540-47789-6_36">doi:10.1007/3-540-47789-6_36</a>
PICCANTE	[28]	GPLv3+	Open Repo: <sup>[29]</sup>	<a href="https://doi.org/10.5281/zenodo.48703">doi:10.5281/zenodo.48703</a>
PICLas	[30]	GPLv3+	Open Repo: <sup>[31]</sup>	<a href="https://doi.org/10.1016/j.crme.2014.07.005">doi:10.1016/j.crme.2014.07.005</a> <a href="https://doi.org/10.1063/1.5097638">doi:10.1063/1.5097638</a>
PIConGPU	[32]	GPLv3+	Open Repo: <sup>[33]</sup>	<a href="https://doi.org/10.1145/2503210.2504564">doi:10.1145/2503210.2504564</a>
SMILEI	[34]	CeCILL-B	Open Repo: <sup>[35]</sup>	<a href="https://doi.org/10.1016/j.cpc.2017.09.024">doi:10.1016/j.cpc.2017.09.024</a>
iPIC3D	[36]	Apache License 2.0	Open Repo: <sup>[37]</sup>	<a href="https://doi.org/10.1016/j.matcom.2009.08.038">doi:10.1016/j.matcom.2009.08.038</a>
The Virtual Laser Plasma Lab (VLPL)	[38]	Proprietary	Unknown	<a href="https://doi.org/10.1017/S0022377899007515">doi:10.1017/S0022377899007515</a>
Tristan v2	[39]	3-Clause-BSD	Open source, <sup>[40]</sup> but also has a private version with QED/radiative <sup>[41]</sup> modules	<a href="https://doi.org/10.5281/zenodo.7566725">doi:10.5281/zenodo.7566725</a> <sup>[42]</sup>
VizGrain	[43]	Proprietary	Commercially available from Esgee Technologies Inc.	
VPIC	[44]	3-Clause-BSD	Open Repo: <sup>[45]</sup>	<a href="https://doi.org/10.1063/1.2840133">doi:10.1063/1.2840133</a>
VSim (Vorpal)	[46]	Proprietary	Available from Tech-X Corporation	<a href="https://doi.org/10.1016/j.jcp.2003.11.004">doi:10.1016/j.jcp.2003.11.004</a>
Warp	[47]	3-Clause-BSD-LBNL	Open Repo: <sup>[48]</sup>	<a href="https://doi.org/10.1063/1.860024">doi:10.1063/1.860024</a>
WarpX	[49]	3-Clause-BSD-LBNL	Open Repo: <sup>[50]</sup>	<a href="https://doi.org/10.1016/j.nima.2018.01.035">doi:10.1016/j.nima.2018.01.035</a>
ZPIC	[51]	AGPLv3+	Open Repo: <sup>[52]</sup>	
ultraPICA		Proprietary	Commercially available from Plasma Taiwan Innovation Corporation.	

Wonder if there is not something here that could be useful to us?

## References

- [DAV73] Davies, A J ; Evans, C J., Yellow report CERN-73-10
- [FON96] P. Fonte, IEEE Nucl. Sci. 43 n.3 (1996) 21
- [GEO00] G.E. Georghiou et al., J. Phys. D: Appl. Phys. 33 (2000) 27.
- [LIP04] C. Lippmann, W.Riegler, Nucl. Instrum. and Meth. A 533 (2004) 11
- [Wiki1] By WikiHelper2134 - File:A\_Comparison\_Chart\_For\_Modeling\_Plasma2.png, CC BY-SA 4.0, <https://commons.wikimedia.org/w/index.php?curid=126786772> in [https://en.wikipedia.org/wiki/Plasma\\_modeling](https://en.wikipedia.org/wiki/Plasma_modeling)