

Expected performance of the new BPM system in IP1/5

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BPMs for HL-LHC IP1/5

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Stripline BPMs

- BPMs closest to the collision point see both counter-rotating beams
- In a stripline BPM the signal is seen mostly at the upstream ports
	- Residual signal at the downstream port increases measurement error for the other beam
	- Optimal performance reached with electromagnetic simulations and manufacturing studies
	- Improved by installing the BPMs far from the beam-beam crossing locations

HL-LHC goal directivity ~ 26 dB (broadband)

HL-LHC stripline BPMs

- Most complex LHC BPMs to be ever built
- EM design objective: characteristic impedance of the electrode as close as possible to 50 Ω
	- Significant improvement over the existing LHC stripline BPMs
	- Excellent work by design (SY-BI & EN-MME), machining (EN-MME) and coating (TE-VSC) teams

Signals

- Each BPM measures both counter-rotating beams and produces 8 wideband (DC-6 GHz) analogue signals
- At each bunch passage, a signal composed of 2 subsignals associated with the two beams is generated
	- Measurement of the total signal energy within 25 ns
	- Advanced signal processing to remove the energy of the "unwanted" beam
		- Reference measurements with one isolated bunch per beam needed at the start of each fill
	- In corner cases, the signal to be corrected for is larger than the signal to be measured
- Calculating the position of each bunch requires precise measurements and processing of the 8 BPM output signals in "real" time

D1 7.36

Measurement modes

▪ **Closed orbit (AKA asynchronous orbit)**

- Average position of all bunches published at 25 Hz (used by the orbit feedback)
- **E** Aiming for a possibility to configure a higher publishing rate (50 100 Hz)

Bunch-selection orbit (AKA synchronous orbit)

- **EXP** Average position of a user-selected subset of bunches published at the same rate as the closed orbit
- **E** Aiming for several (\sim 4) independent masks that can be used at the same time
- Bunch-by-bunch turn-by-turn trajectory (AKA capture)
	- **Turn-by-turn positions of selected bunches published as an array after all data is acquired**
	- Aiming for 1M bunch-turns (8 times more than in the LHC)

Expert raw waveform acquisition

- Analogue signals generated by the BPM + analogue front-end
- **For debugging and expert analysis**

▪ **Postmortem**

- Turn-by-turn average position of all bunches over the final ~1000 turns
- As implemented in the LHC
- **On-demand postmortem**
	- Same as above but can be triggered (independently) on demand

The challenge of designing a BPM system for HL-LHC IR1/5

- Larger BPM aperture (50% less sensitivity to beam displacement)
- Better precision requested (5x)
- Increased maximum bunch intensity $(-1.5x)$
- Need to correct the beam cross-talk (not done in the LHC)
- Very high power of the signals significant impact on cables and electronics!
- Why using existing BPM systems was excluded:
	- **WBTN** (existing LHC system) thermal drifts, insufficient precision
	- **DOROS** (high-precision system for collimators) – lack of some requested functionalities, e.g. bunch-by-bunch, turnby-turn measuremetns
	- **CONS** (future LHC system) lower foreseen performance

Table 1: Main Beam Parameters for different operational scenarios relevant for the BPM specifications.

Table 2: BPM Types. The maximum range is defined as the BPM aperture, while the operational range is taken as half the maximum range. The minimum inter-bunch spacing is taken from Ref. [22] and from direct computation. The signal spacing in the Triplet BPMs refers to the center of the strip line; the values listed apply to routine physics operation and for vdM-scan conditions when bunches are more isolated see Table 1.

Max displacement increases the power by factor ~10 Power scales with the sqrt of the ratio of filled bunches 57 dB dynamic range in input signal amplitude

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HL-LHC BPM architecture

CERN

-LHC PROJEC

Conceptual specification

- Conceptual specification for the entire LHC BPM system in the HL-LHC era prepared by optics experts (BE-ABP), operations (BE-OP), and the experiments
	- **[EDMS 2387369](https://edms.cern.ch/document/2387369/2.0)**
	- **The main LHC BPM system will not be** consolidated before LS4
- Overall, three different use cases:
	- **•** Optics experts require precise (i.e. good resolution) turn-by-turn bunch-bybunch trajectory over a very wide beam position range - TR
	- Operations require precise orbit with good long-term stability - CO
	- **Experiments require extremely accurate,** precise, linear and stable orbit for the Q1 measurements over a small beam position range - vdM

Table 11: Summary specification. Values are expressed as r.m.s.. Where applicable, a reference within this document is specified. Note that averaging times and/or number of bunches for different CO specifications might be considerable different, as detailed in the previous sections.

Precision (resolution)

- Sensitivity to the beam displacement defined by the BPM aperture: ~ 3.3-3.9 % / mm
- Optics team request BPM resolution of 15 μm, i.e. signal change of 0.05% must be detected (66 dB dynamic range required)
- Resolution of the acquisition system is limited by the noise (or dynamic range) of the analogue frontend and the digitizer
	- 68 dB DR for the ADC with 40 MHz digital signal processing
	- Noise of the analogue front-end about 6 dB below the ADC quantization noise
- We expect to provide the resolution required for optics measurements but with little margin!
- Resolution of the orbit measurements scales with sqrt(number of turns x number of bunches)
	- ~ 1000 for 2760 bunches measured at 25 Hz

LHC measurements

Accuracy – BPM pick-up offset and roll

- **Electric asymmetry between the opposing electrodes** (production and assembly tolerances)
	- Measured on a special stretched-wire test bench after full BPM assembly
	- **Expected accuracy: ±50 μm**
- Mechanical imperfect alignment and installation
	- Measured and controlled during BPM installation
	- Installation on the beam screen tested with the vacuum (TE-VSC) and survey (BE-GM) teams
	- Expected accuracy:
		- ± 25 µm against the beam screen interface
		- **±0.5 mm (known to ±0.1 mm) against the magnet reference axis**

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Accuracy - electronics offset

- **Uneven attenuation / gain between the two** opposite channels (e.g. horizontal positive and horizontal negative) is equivalent to an erroneous beam displacement
- **B** 3 types of calibration methods foreseen
	- Online (with beam) for "fast" drift correction crossbar switching like light sources or DOROS
	- **Offline local (without beam) for "slow" drift** connection – sending a known signal through the front-end electronics
	- Offline full (without beam) for checking cables sending a signal to the BPM, cross-coupling to the adjacent electrodes, measuring the asymmetry

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Offline full calibration

"Fixed"

gain

LPF

VGA

filters

"Fixed"

gain

LPF

VGA

filters

R

measure

"Fixed"

gain

LPF

VGA

÷. filters rement #2

"Fixed"

gain

LPF

VGA

filters

Accuracy - linearization

- Signals generated by BPM pick-ups have a non-linear dependance on the beam displacement
	- Very strong effect for large displacements
	- **■** Must be corrected in 2D
- **EXP** Acquisition electronics also feature some nonlinearities to be mitigated by precise gain control and calibration

Accuracy - linearization

BPMQSTZB - linear one-term position calculation

Accuracy - linearization

BPMQSTZB - Cross-term polynomial position correction

7th order cross-term polynomial w/ 17 non-zero coefficients LHC BPMs: 5th order cross-term polynomial w/ 6 non-zero coefficients`

Beam-beam compensation

- **Various digital signal processing methods** investigated
- Most promising so far: "Power Compensation Algorithm" developed in collaboration with University of Oxford
	- **Prerequisites: known beam-beam delay;** reference waveform measurements at the beginning of each fill
	- **Details: [EDMS 2669844](https://edms.cern.ch/document/2669844/1)**
- **Disclaimer: for high-accuracy** offset measurements (e.g. optics measurements,
van der Meer scans, special MDs) we van der Meer scans, special MDs) we recommend using filling patterns where the two beams don't cross each other in the IT (i.e. 550+ ns bunch spacing)

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Testing with beam

- **Already tested:**
	- Dedicated MD with RF cogging (variable beam-beam delay), orbit steering, bunch length control – proof that the Power Compensation Algorithm works
	- Raw waveform capture (in LHC, SPS, and AWAKE) for resolution estimation and signal processing developments – proof that the RFSoC technology is suitable for beam position measurements
- **Planned by end of 2024:**
	- **•** Continuous acquisition, "light" processing, publishing, and logging of uncorrected orbits throughout the LHC cycle – proof of the possibility of integrating the RFSoC technology with the CERN controls infrastructure
- **Planned in 2025:**
	- Test of prototype analogue front-end proof of achievable noise levels (i.e. precision) and linearity
- **Planned in 2026:**
	- Test of the first pre-series system with "light" online signal processing – proof of full system integration
- **Planned in ~2029:**
	- Commissioning in AWAKE (similar quantities as in HL-LHC)

External dependencies

- We rely on the availability of Beam Synchronous Timing (BST) through the existing network (considered legacy after LS3) or through the White Rabbit + WREN solution
	- **BST needed for precise bunch-by-bunch measurements**
	- **.** Without timing, the system will work in degraded mode (e.g. no counter-beam compensation, no capture etc.) – useful for commissioning
- We rely on the availability of and support for FESA on SoC and FECOS on SoC
	- **Very motivated Task Force recently established, chaired by the** lead digital electronics engineer of HL-LHC BPMs
- **For compatibility with the existing tools, the new system must** look like any other LHC BPM (same API with extra features)

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Timeline

- RFSoC SOM procurement in 2024-25
- Electronics production 2025-26
	- **Proof-of-concept and prototype units available for** measurements with beam – additional dedicated MD time might be valuable
- Gateware, firmware and software development ongoing, will last until the end of beam commissioning
- **.** Installation after EN-EL cabling campaign in LS3
- **NB. we will produce the same system for AWAKE and potential** deployment in LHC IP2/8 (through LHC CONS)

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Summary and outlook

- Cutting edge BPM system under development for HL-LHC ITs
	- Extremely-high-quality BPM pick-ups produced at CERN
	- Modern approach: nearly-direct digitization in radiation-free areas
	- Expected performance is mostly in line with the specification
	- Development and test campaign progressing as foreseen
- Points to be aware of:
	- Very high max power of the signal for the corner case defined in the conceptual specification
		- **.** It might become necessary to put a safety limit on the max number of bunches at max displacement
	- **E** Alignment to within 50 μm of the design position not possible
	- Unclear if the demanding requirements of the experiments (VdM) can be realistically satisfied
	- Some large procurement still remains to be completed
	- **.** Integration with CERN controls infrastructure will be commissioned with beam in AWAKE before LHC Run 4

Thank you for your attention

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