Task 3.1.2: Efficient data structures for heterogeneous event reconstruction

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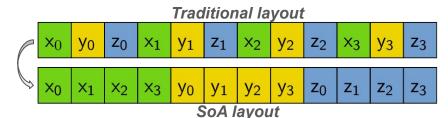


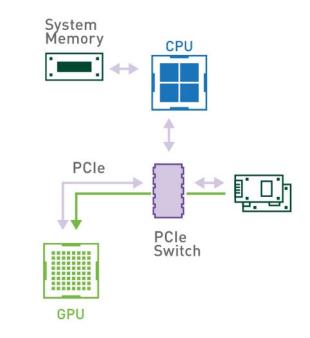
### **Motivation for Efficient Data Structures**

Data structures in heterogeneous environments might become the bottleneck when the cost of sequential copies and conversions are not negligible wrt to parallel algorithms running on GPU

Goals:

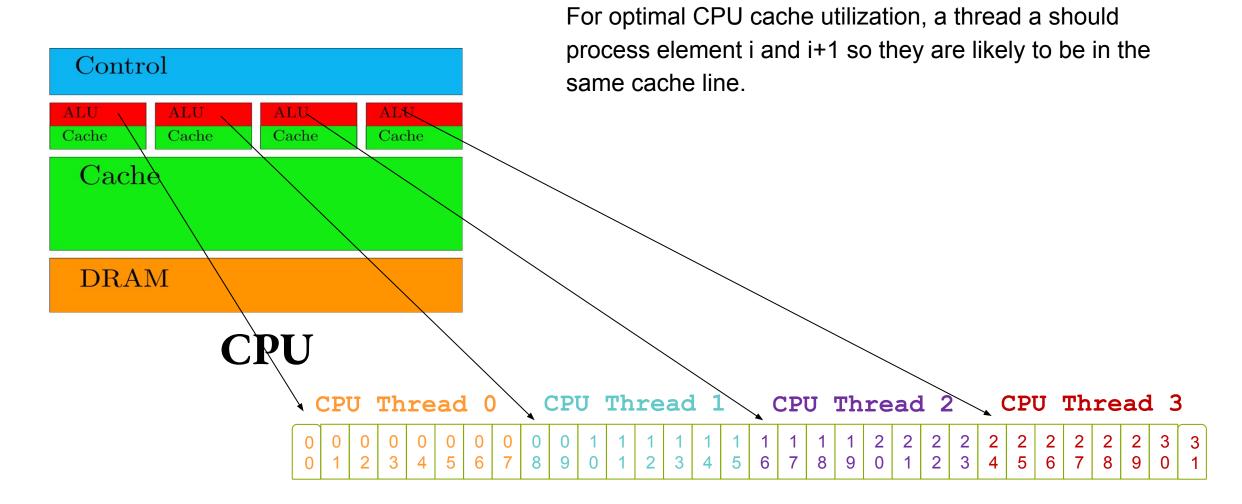
- Efficient memory access patterns
- Seamless integration with machine learning models and remote offload through message passing
- Flexibility and maintainability







### Memory access patterns: cached





CMS

### Memory access patterns: coalesced

- L1 data cache is shared among Arithmetic Logic Units (ALUs)
- ALUs work in groups of 16, 32, 64 threads called warps
- Warps execute instructions in a SIMD (Single Instruction, Multiple Data) fashion

#### **Memory Access Patterns:**

- Optimal when threads in a warp access consecutive memory addresses
- Coalesced Memory Access:
  - Thread a accesses element i
  - Thread a+1 accesses element i+1

#### **Performance Implications:**

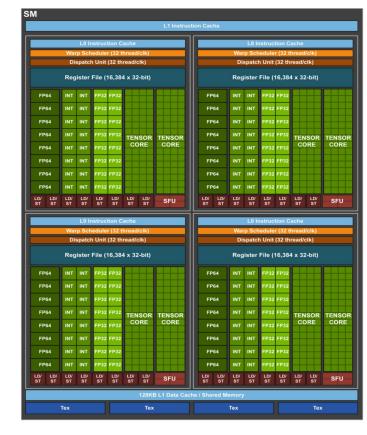
- Coalesced access maximizes memory throughput
- Non-coalesced or cached access patterns can result in significant performance loss (up to an order of magnitude)
  - If a load is issued by each thread, they have to wait for all the loads in the same warp to complete before the next instruction can execute

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### Challenges in CMSSW SoA Implementations

Need for Standardization:

- Heterogeneous code is becoming ubiquitous in CMSSW
- Standardizing data structures is crucial for maintainability

Previous Issues:

- Multiple ad-hoc SoA implementations
- Inconsistent handling of compile-time vs. runtime sizes
- Multiple memory allocations per SoA
- Inefficient data transfers between host and device

Any approach must be compatible with C++20, the current standard in CMSSW





### Generic SoA with Boost::PP

- Automate SoA definition with macros
- Use Boost Preprocessor (Boost::PP) library
- Support for runtime-sized SoAs
- Generate layouts and views automatically
- Simplify user experience and code maintenance
- Ensure compatibility with C++20 standard





# SoA Layout Declaration and Access

Example SoA layout declaration:

<pre>GENERATE_SOA_LAYOUT(SoAHostDeviceLayoutTemplate,</pre>
SOA_COLUMN(double, x),
SOA_COLUMN(double, y),
SOA_COLUMN(double, z),
<pre>SOA_EIGEN_COLUMN(Eigen::Vector3d, a),</pre>
<pre>SOA_EIGEN_COLUMN(Eigen::Vector3d, b),</pre>
<pre>SOA_EIGEN_COLUMN(Eigen::Vector3d, r),</pre>
<pre>SOA_SCALAR(const char*, description),</pre>
<pre>SOA_SCALAR(uint32_t, someNumber))</pre>

### AoS style preserved with SoA efficiency

Nex I Generation Triggers

SoAHostDeviceLayout::View h\_soav{h\_soa}; h\_soav.x()[i] = /\* value \*/; h\_soav[i].a() = /\* Eigen vector \*/;

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# Flexible SoA Composition

#### **Dynamic Data Requirements:**

- Different algorithms may require different subsets of data
- Avoid carrying unnecessary data through the processing pipeline

#### **Performance Optimization:**

- Minimize data copying to reduce overhead
- Enable efficient use of memory and bandwidth

#### **Customization:**

- Create tailored SoAs combining relevant data from existing SoAs
- Customize data structures for specific algorithms without incurring overhead





### Flexible SoA Composition demonstrator

- **PhysicsObject SoA:** Contains x, y, z, detectorType
- **PhysicsObjectExtra SoA:** Contains PCA decomposition eigenvalues, eigenvectors, and direction

Create a new SoA containing only x, y, z, and direction without copying data

#### Treat columns as independent entities

- Columns own information about data type and size
- Similar to alpaka::View in functionality
- Efficient data copies and transfers
- Greater flexibility in data management

Assuming existing SoAs

PhysicsObjectSoA physicsObjSoA(numElements);
PhysicsObjectExtraSoA physicsObjExtraSoA(numElements);

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GENERATE\_SOA\_LAYOUT(CombinedPhysicsObjectSoA, SOA\_COLUMN(double, x), SOA\_COLUMN(double, y), SOA\_COLUMN(double, z), SOA\_EIGEN\_COLUMN(Eigen::Vector3d, direction));

// Create the combined SoA

const auto ph0bj = physics0bjSoA.records(); const auto ph0bjExtra = physics0bjExtraSoA.records();

CombinedPhysicsObjectSoA combinedSoA(
 phObj.x(),
 phObj.y(),
 phObj.z(),
 phObjExtra.direction());



### Advantages of the Demonstrator

- Flexibility:
  - Select and combine only the necessary data
  - Tailor data structures for specific algorithms

### • Efficiency:

- Avoid unnecessary data copies
- Optimize memory usage and data transfers

### • Integration with Framework:

- Potential to optimize data transfers by migrating only required columns
- Under discussion with CMSSW core team for integration as persisting these Composed SoAs or moving them across device would require a redesign of the edm::Ref to become heterogeneous





# SoA and Machine Learning Integration

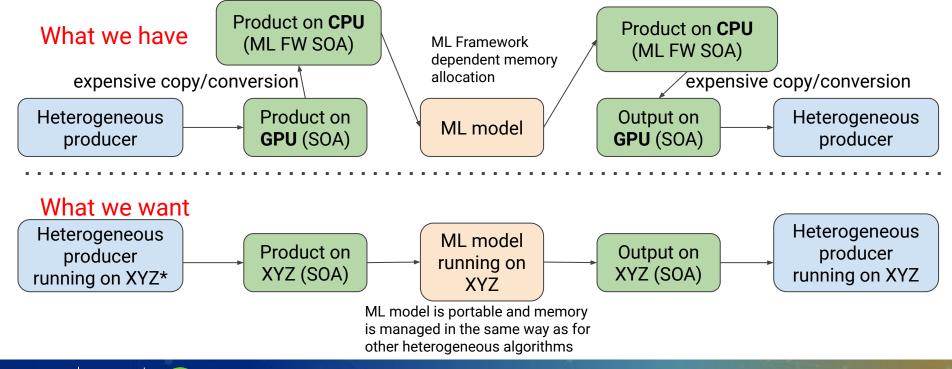
#### **Direct Interface to Heterogeneous ML Models**

- Reduced overhead in data preparation
- Improved inference performance
- Efficient data feeding into models

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### Collaboration with Task 1.7, EP-SFT and CMS Machine Learning Group

- Ensuring compatibility with ML workflows
- Optimizing data structures for inference tasks



### Integration with Machine Learning Models

Developing a demonstrator interfacing Composed SoA with ML models

- Machine learning models often expect data as contiguous blobs
- Need to pass SoA data efficiently to models
- Solutions:
  - Aggregate Method:
    - Create a aggregate() method for the SoA
    - Allocate a single contiguous buffer
    - Copy selected columns into the buffer
    - Pass the buffer as a single blob to the ML model
  - Modify Model Input Layer:
    - Adjust the ML model to accept multiple tensors (one per column)
    - Avoids the need to copy data into a single buffer





## Conclusion

- Efficient data structures like our generic SoA are essential for optimizing performance in heterogeneous computing environments. Our approach addresses the challenges faced in previous implementations, providing flexibility, maintainability, and efficiency.
- The ability to flexibly compose SoAs allows us to create tailored data structures for specific algorithms without unnecessary data copying.
- We're continuing to work on integrating this approach with the CMSSW framework to further enhance its utility, while working in strong collaboration with Task 1.7, CMSSW Framework core team





