

VHE Event Sims

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About me 😊

- Postdoc at ECAP (FAU Erlangen Nürnberg)
- Research interests: Data analysis, reconstructions, ML, differentiable analysis pipelines
- Joined KM3NeT earlier this year
- Also member of IceCube for 10+ years, worked on:
 - Diffuse flux measurement
 - Galactic Plane
 - Glashow Resonance
- IceCube Reconstruction WG convener 2021-2023

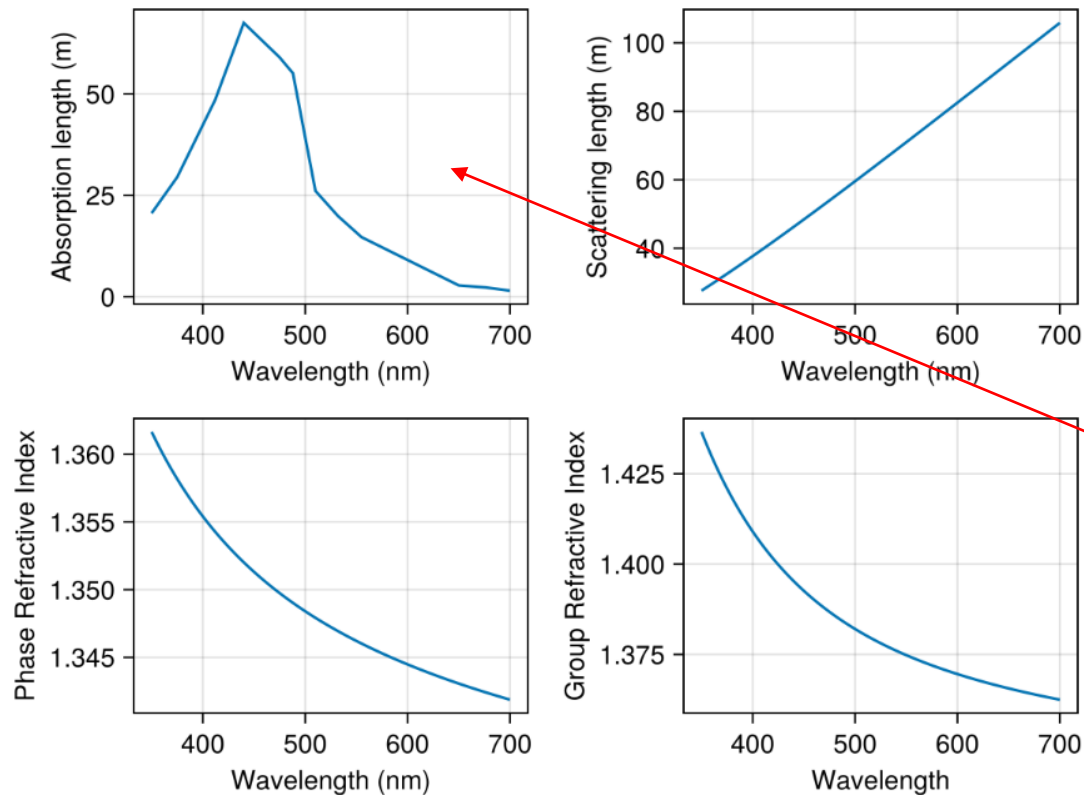
GPU Photon Propagation Code

- <https://github.com/PLEnuM-group/PhotonPropagation.jl>
- Forward ray-tracing of individual photons
- Pure julia implementation, CUDA accelerated photon propagation
- Customizable medium properties (absorption length, scattering length, scattering function, refractive index, dispersion), however only completely homogenous media supported
- Customizable emitters / receivers
- Uses IceCube parametrizations for Cherenkov light yields

ARCA Medium Properties

- Implemented:

https://simulation.pages.km3net.de/input_tables/Simulations_Description.pdf



Scattering function in Henyey-Greenstein
with $\langle \cos(\theta) \rangle = 0.924$

Is there a smooth interpolation somewhere?

DOM Acceptance

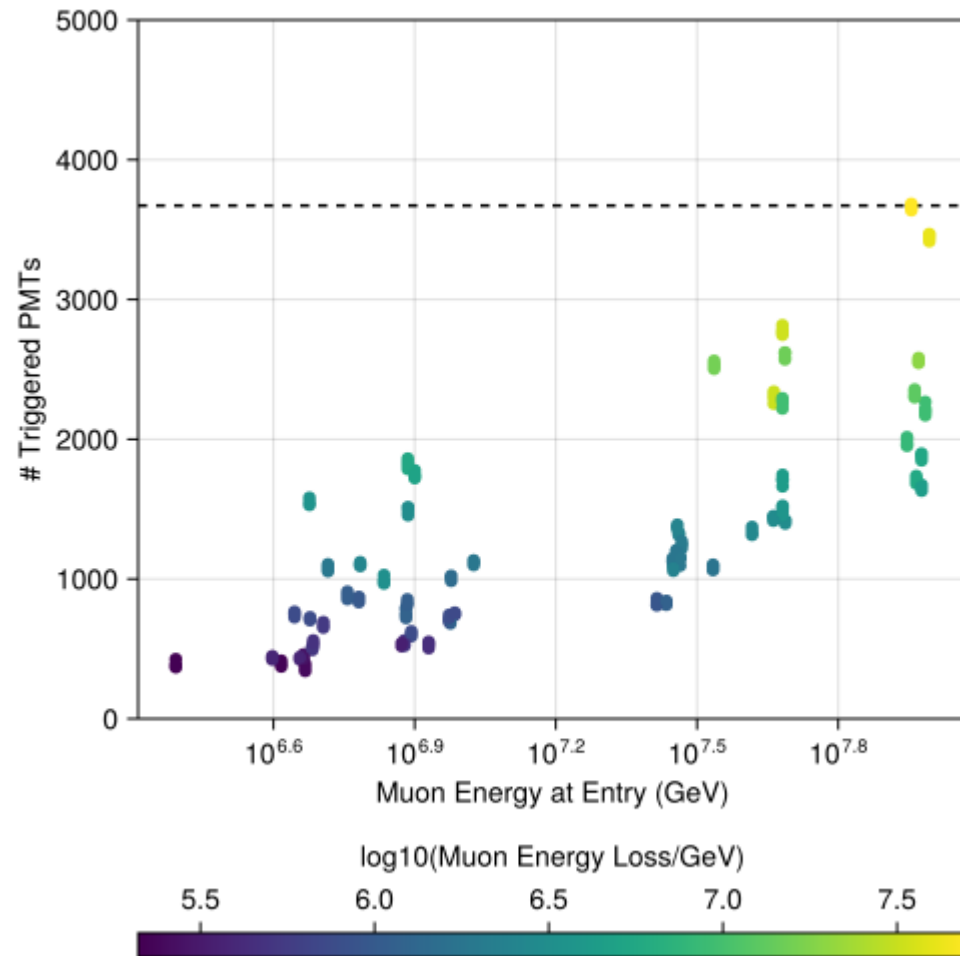
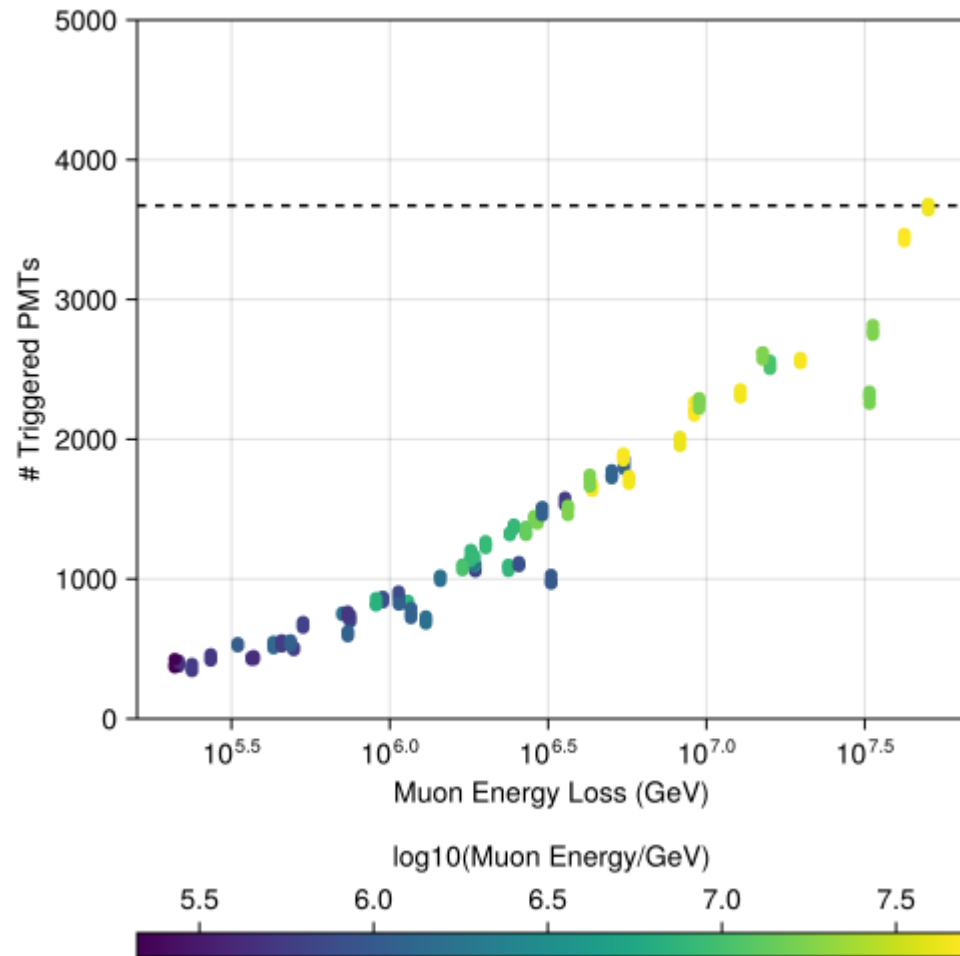
- Using Tamas' [LumenManufaktur](#) for angular acceptance & QE
- QE is applied directly at the light source (spectrum biasing)

$$\frac{dn}{d\lambda} \rightarrow \frac{dn}{d\lambda} \cdot QE(\lambda)$$

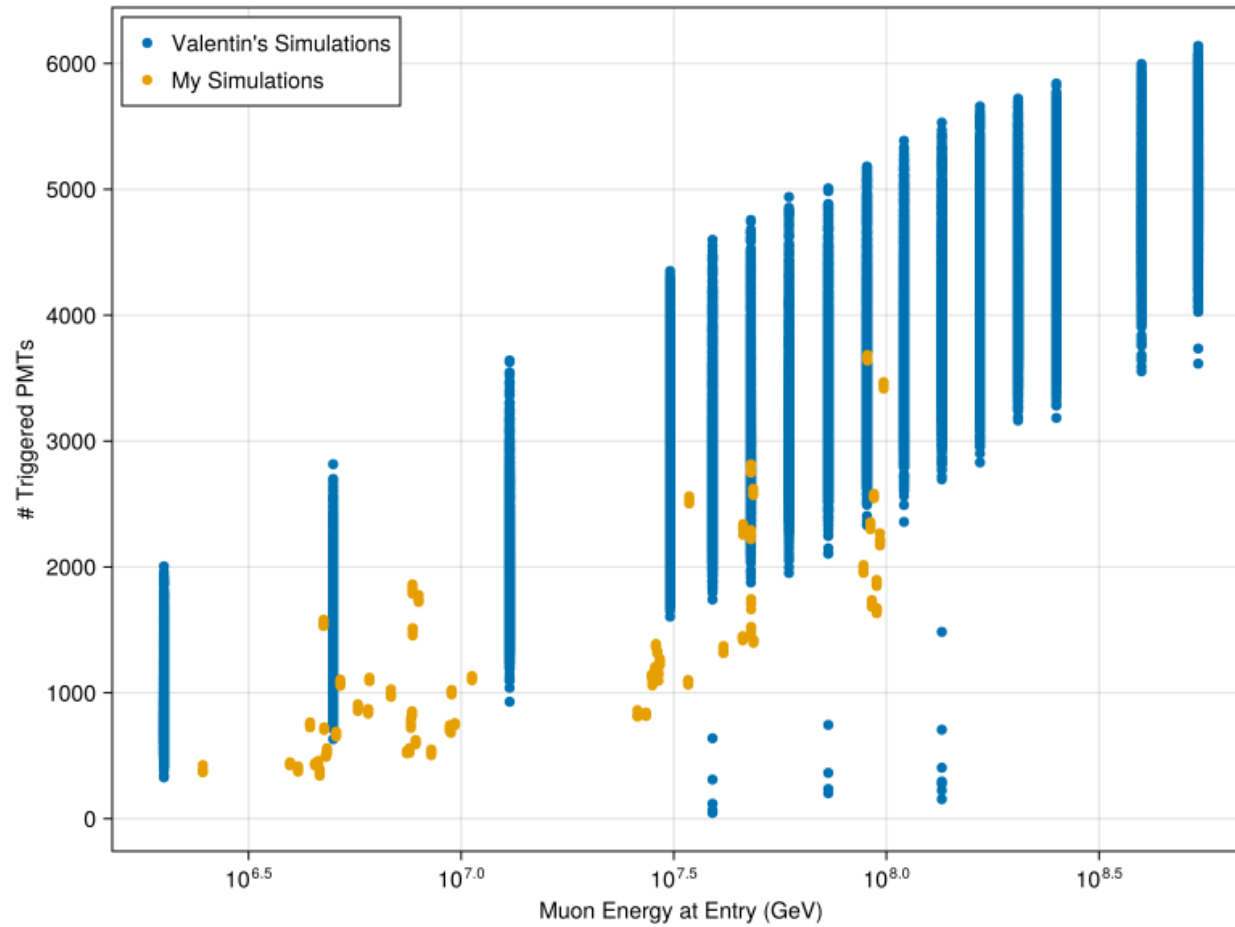
- For each photon that hits a DOM (sphere with 0.2159m radius), the angular acceptance curve is evaluated and converted into an effective area for each PMT. Total acceptance probability is the effective areas sum / (4*pi*r^2)
- If photon is accepted, PMT is randomly samples with weight = pmt angular acceptance

- Using detx file from <https://git.km3net.de/vhe-event/data/vhe-event-and-calibration-data>
- Using bestfit reco as MCTruth (vertex, direction)
- Shift muon back by 50m from fit vertex
- Simulate muon energy losses with PROPOSAL (losses tracked until 150m behind detector -> will change to 50m in next run)
- Muon energy losses (showers) are Cherenkov light emitters for photon prop
- Scan muon energy and resimulate muon propagation a couple of times for each energy

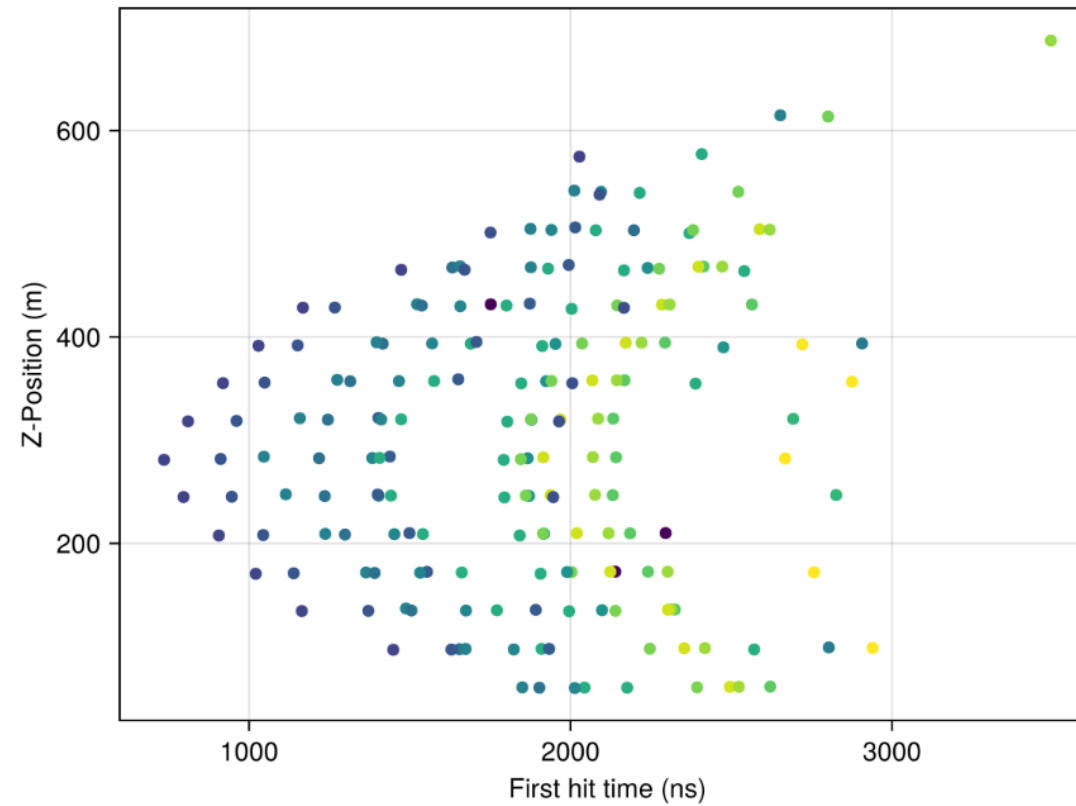
Simulation Results



Comparison to JSirene



Z vs T (Sanity Check)



Next Steps

- Validate implementation of module acceptance
 - > Is there a way to run the standard KM3sim acceptance code for a list of photon impact positions / directions?
- Compare light-yield parametrisations
 - > Is there a way to plot the parametrisations used in Jsirene
- Question: Are muon energy losses always simulated as EM showers in JSirene?

Backup

Processing Script

```
DETECTOR=$1
```

```
DETECTOR_ONLINE=$2
```

```
INFILE=$3
```

```
OUTFILE=$4
```

```
DAQFILE=$5
```

```
PMTFILE=$6
```

```
QE_FACTOR=$7
```

```
export TRIGGEREFFICIENCY_TRIGGERED_EVENTS_ONLY="-O 1"
```

```
export TRIGGEREFFICIENCY_FACTOR=$(python3 -c "print(1/$QE_FACTOR)")
```

```
export TRIGGEREFFICIENCY_DISABLE_TURBOT="Y"
```

```
JTriggerEfficiencyRunByRun.sh $DETECTOR $DETECTOR_ONLINE $INFILE $OUTFILE  
$DAQFILE $PMTFILE
```

```
JARCAMuonReconstruction.sh $DETECTOR $OUTFILE ${OUTFILE%.*}.%.root $PMTFILE
```