

Carleman- Lattice Boltzmann Approach to the Quantum Simulation of Fluids

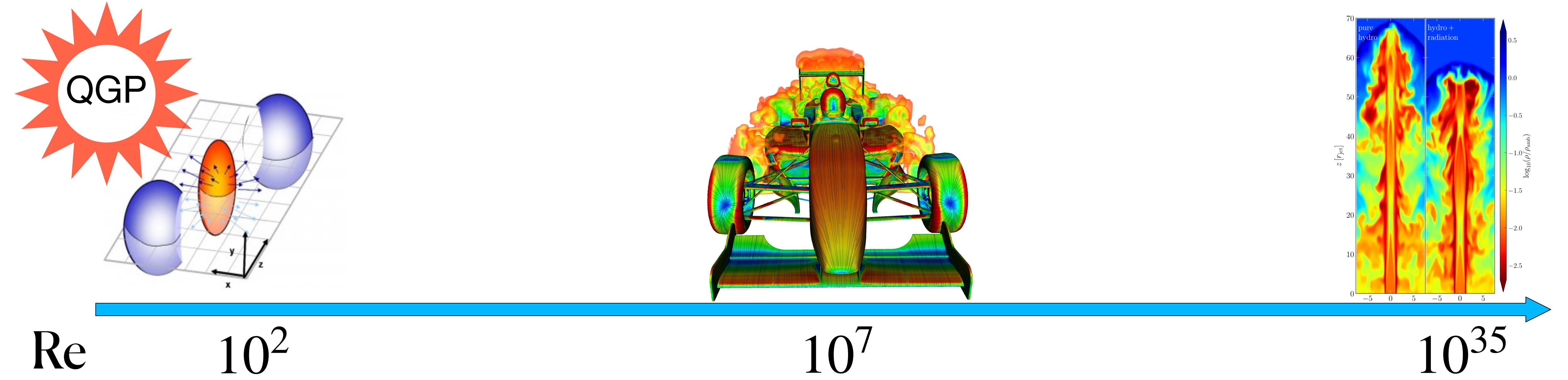
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QT4HEP @



Non-linearity in Fluid dynamics



Re 10^2

10^7

10^{35}

$$\text{DoF} \sim \text{Re}^{\frac{9}{4}}$$

$$\text{CC} \sim \text{Re}^3$$

Note: quantum computing

Exponential scaling of
Hilbert space in QM

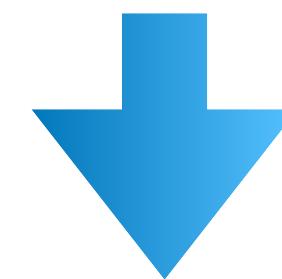
q	$\log_{10} \text{Re}$
30	3
70	7 <i>car</i>
-----	<i>Exascale</i>
120	16 <i>Weather</i>
240	32
480.	64
960	128

Logical qubits

$$q_{QGP} \approx 30$$

Lattice Boltzmann method

Boltzmann equation



p.d.f. $f(x, v, t)$

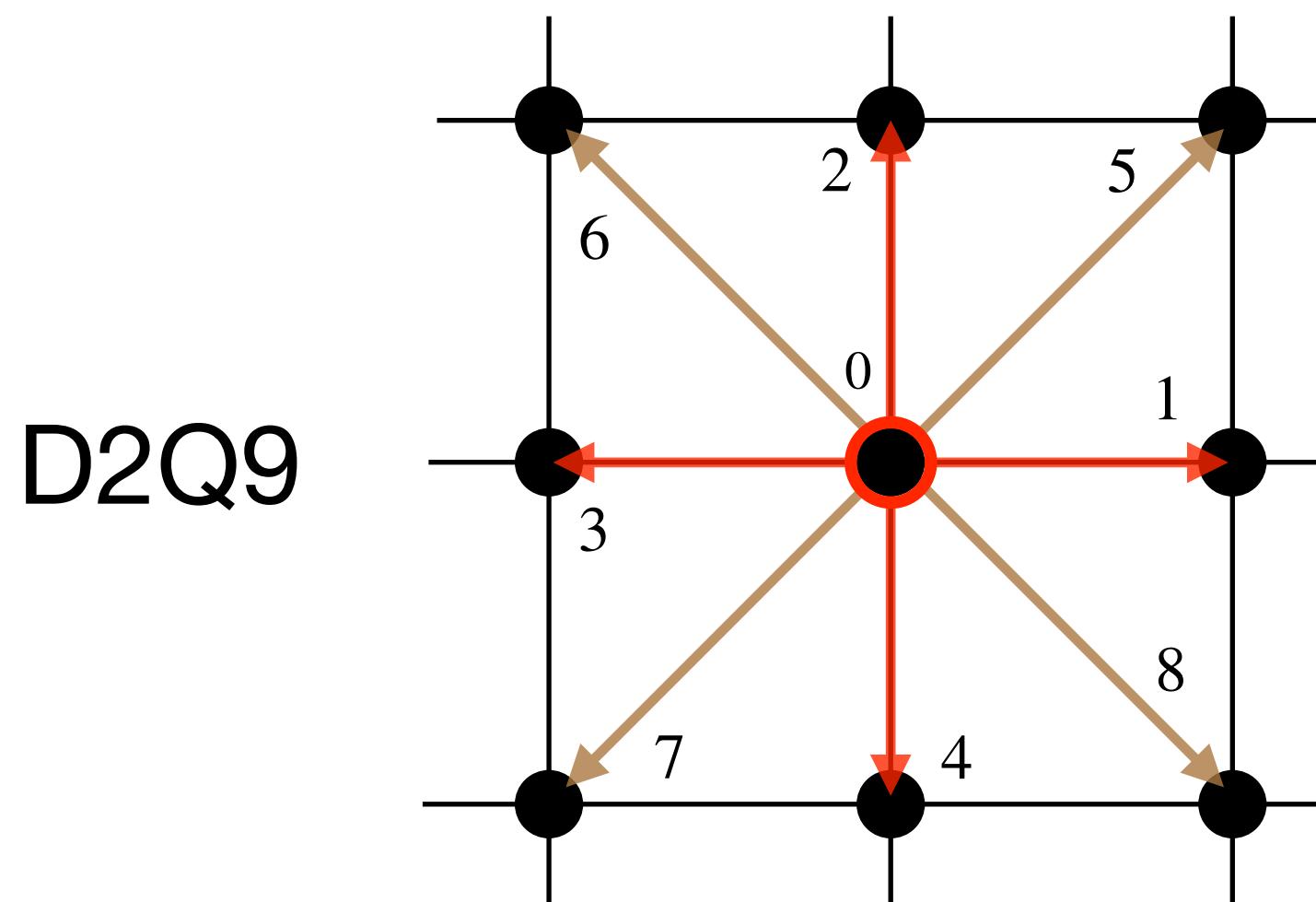
$$\frac{\partial f}{\partial t} + \nu \cdot \nabla f + \frac{F}{m} \frac{\partial f}{\partial v} = \Omega(f)$$

$f(x, v, t) \rightarrow f_i(x_k, t)$ N lattice sites x_k +
Q discrete velocities c_i

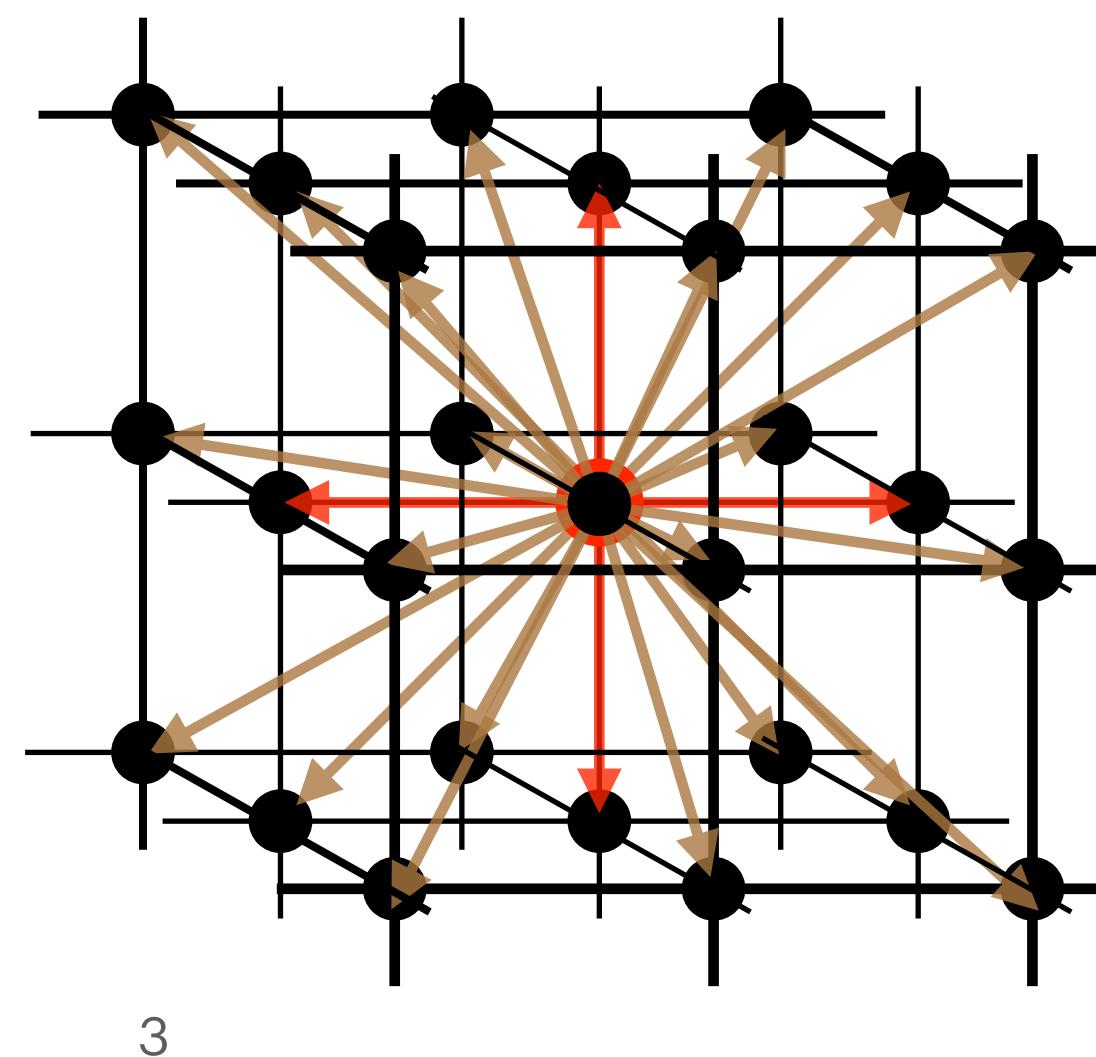
$$c_l \delta t = \delta x$$

collision term:

Mass conservation
Momentum conservation
Energy conservation



D3Q27



BGK relaxation

$$-\omega(f - f_{eq})$$

Lattice Boltzmann equation

$$f_i(x + c_i, t + \Delta t) = f_i(x, t) + \Omega_i(x, t)$$

For each i , parallelisation

Relaxation $f_i'(x, t) = (1 - \omega)f_i(x, t) + \omega f_i^{eq}$

Local – non linear

$$\omega = \Delta t / t_r$$

Streaming $f_i(x + c_i, t + \Delta t) = f_i'(x, t)$

Exact-Unitary operation!

Non local – linear

Carleman linearisation

The logistic equation

$$\dot{x} = -ax + bx^2$$

CL

$$x^2 \rightarrow x^{(2)}$$

$$\dot{x} = -ax + bx^{(2)}$$

$$x^3 \rightarrow x^{(3)}$$

$$\dot{x}^{(2)} = 2x\dot{x} = -a2x^{(2)} + 2bx^{(3)}$$

:

$$x^K \rightarrow x^{(K)}$$

$$\dot{x}^{(K)} = -aKx^{(K)} + bKx^{(K+1)}$$

Solution

$$R = b/a$$

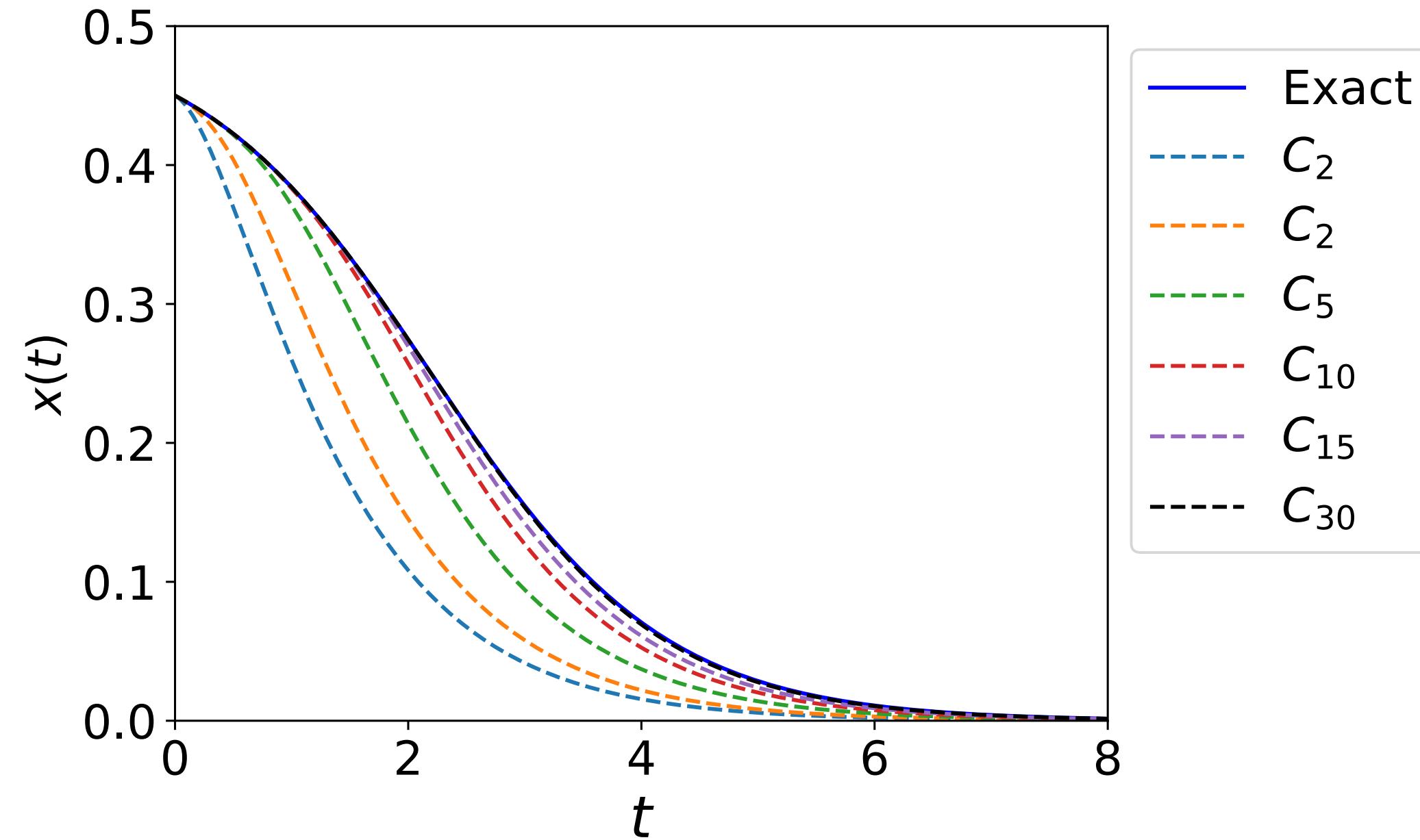
$$x(t) = \frac{x_0 e^{-at}}{1 - Rx_0 (1 - e^{-at})}$$

$$x_K(t) = x_0 e^{-at} \sum_{k=0}^K \left[Rx_0 (1 - e^{-at}) \right]^k$$

Carleman linearisation

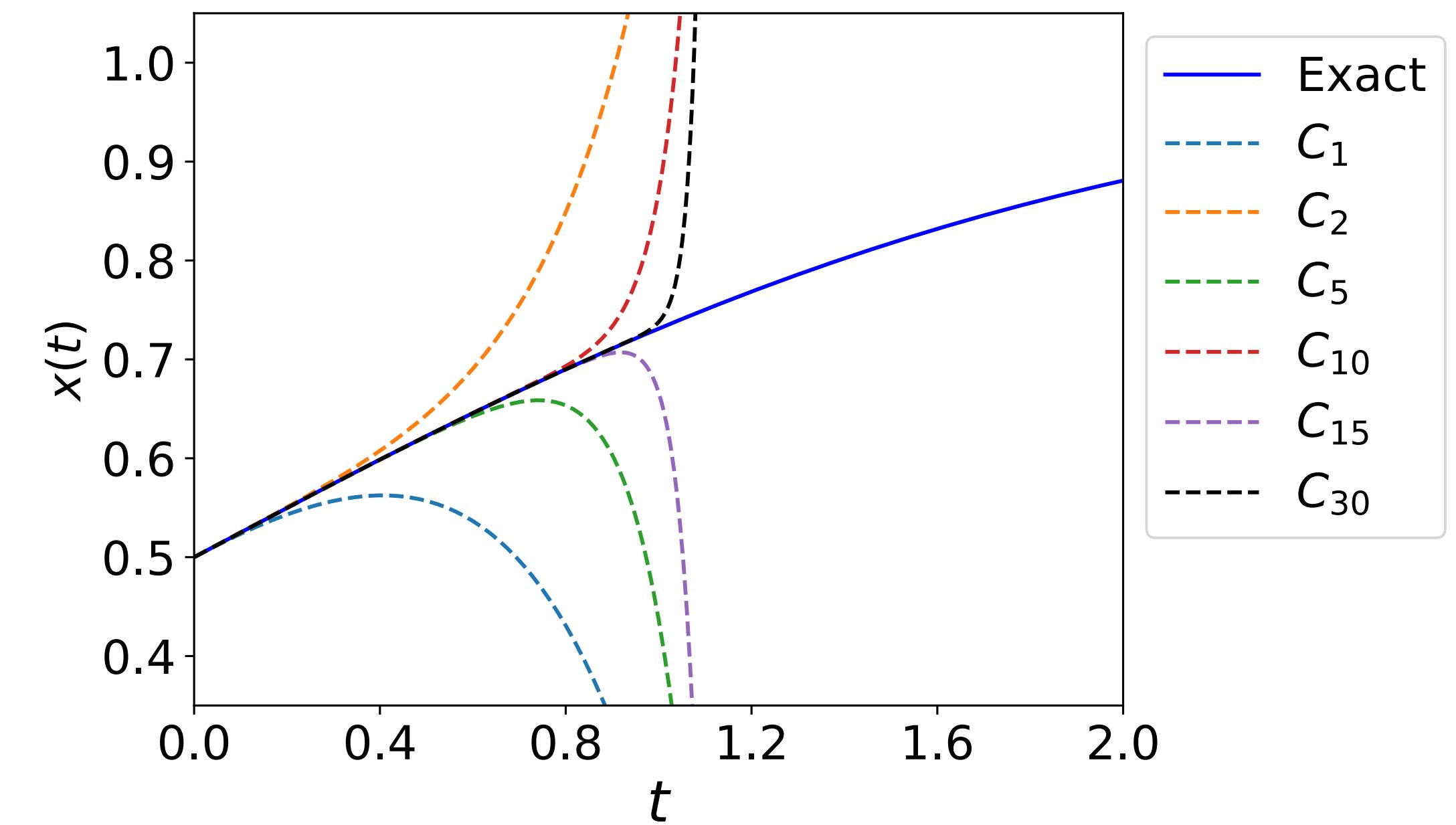
$a, b < 0$

(a)



$a, b > 0$

(b)



Carleman Linearization

$$f'_i(x, t) = (1 - \omega)f_i(x, t) + \omega f_i^{eq} \rightarrow f'_i = A_{ij}f_j + B_{ijk}f_j f_k + \dots$$

$$\begin{aligned} f_i &\rightarrow f_i \\ f_i f_j &\rightarrow f_{ij}^{(2)} \end{aligned} \rightarrow \begin{aligned} f'_i \\ f'_{ij} = f'_i f'_j \end{aligned}$$

Carleman vector

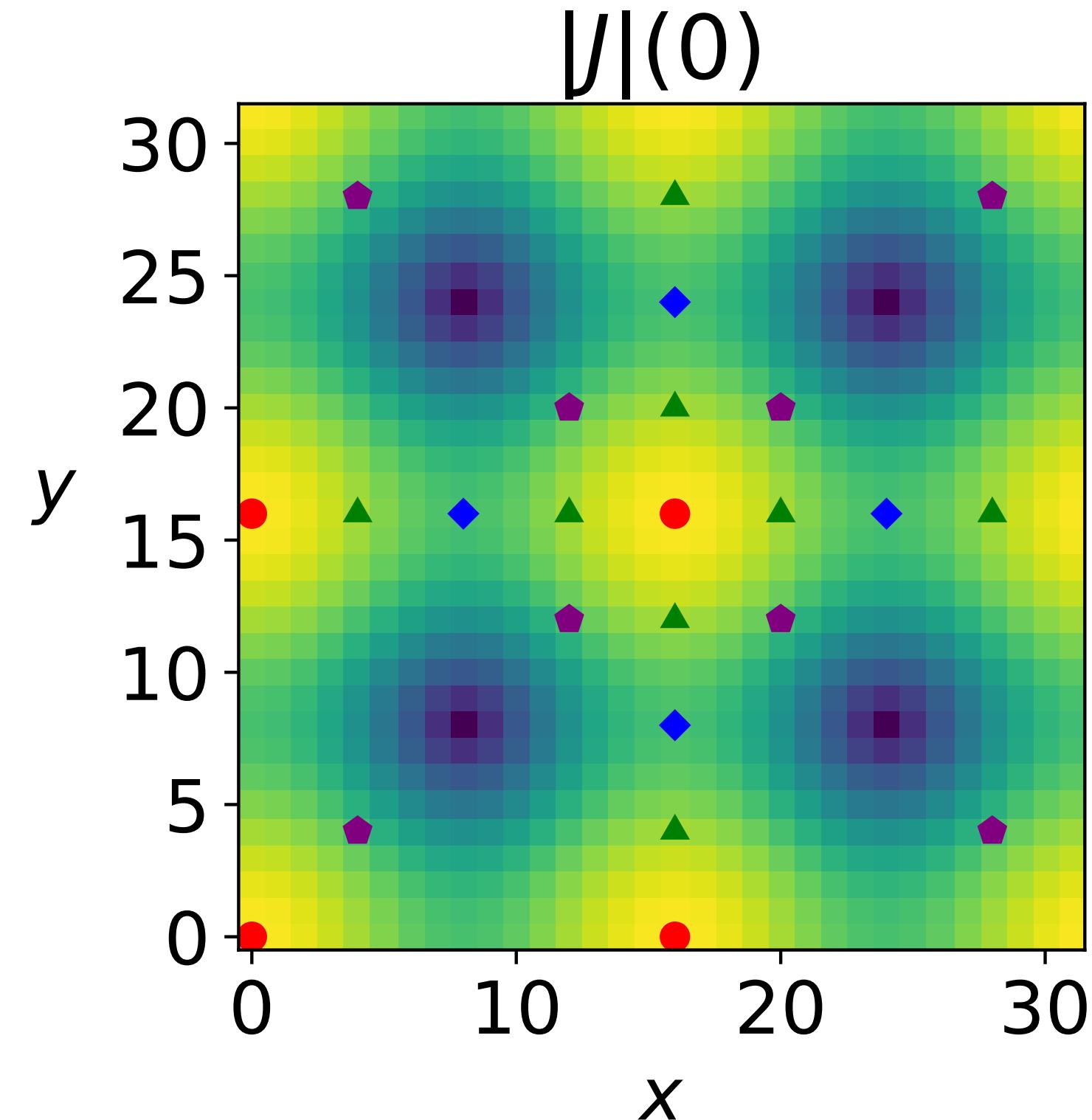
$$V = \begin{pmatrix} f \\ f^{(2)} \end{pmatrix} \quad V' = \mathcal{R}V$$

Exponential increase of
Carleman variables with τ

$$N = 2^{10}, Q = 9 \quad \tau = 2, \quad \# \sim 2^{26}$$

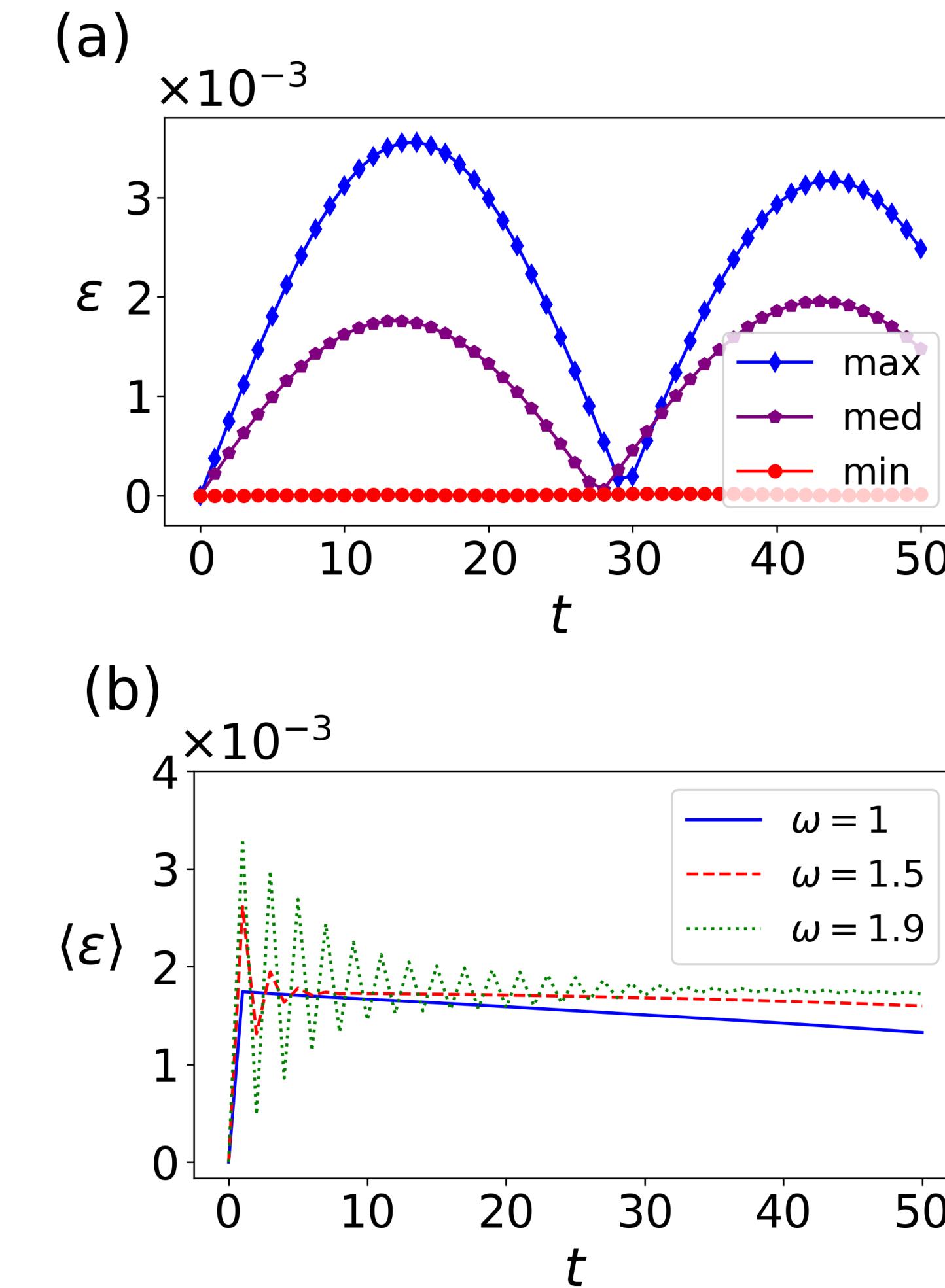
$$\sum_{k=1}^{\tau} (N \times Q)^k, \quad n_q \sim 26$$

Kolmogorov flow



$$\langle \text{RMSE} \rangle = \sqrt{\sum_{i=1}^N \frac{1}{N} \left(\frac{f_i - f_i^{CL}}{f_i} \right)^2}$$

Low relative error ϵ at $\tau = 2$



$\text{Re} \sim 100$

CS, SS. AVS Quantum Science. 2024 Apr 22;6(2):023802.
CS, SS et al.: <http://arxiv.org/abs/2501.02582>

Streaming operator

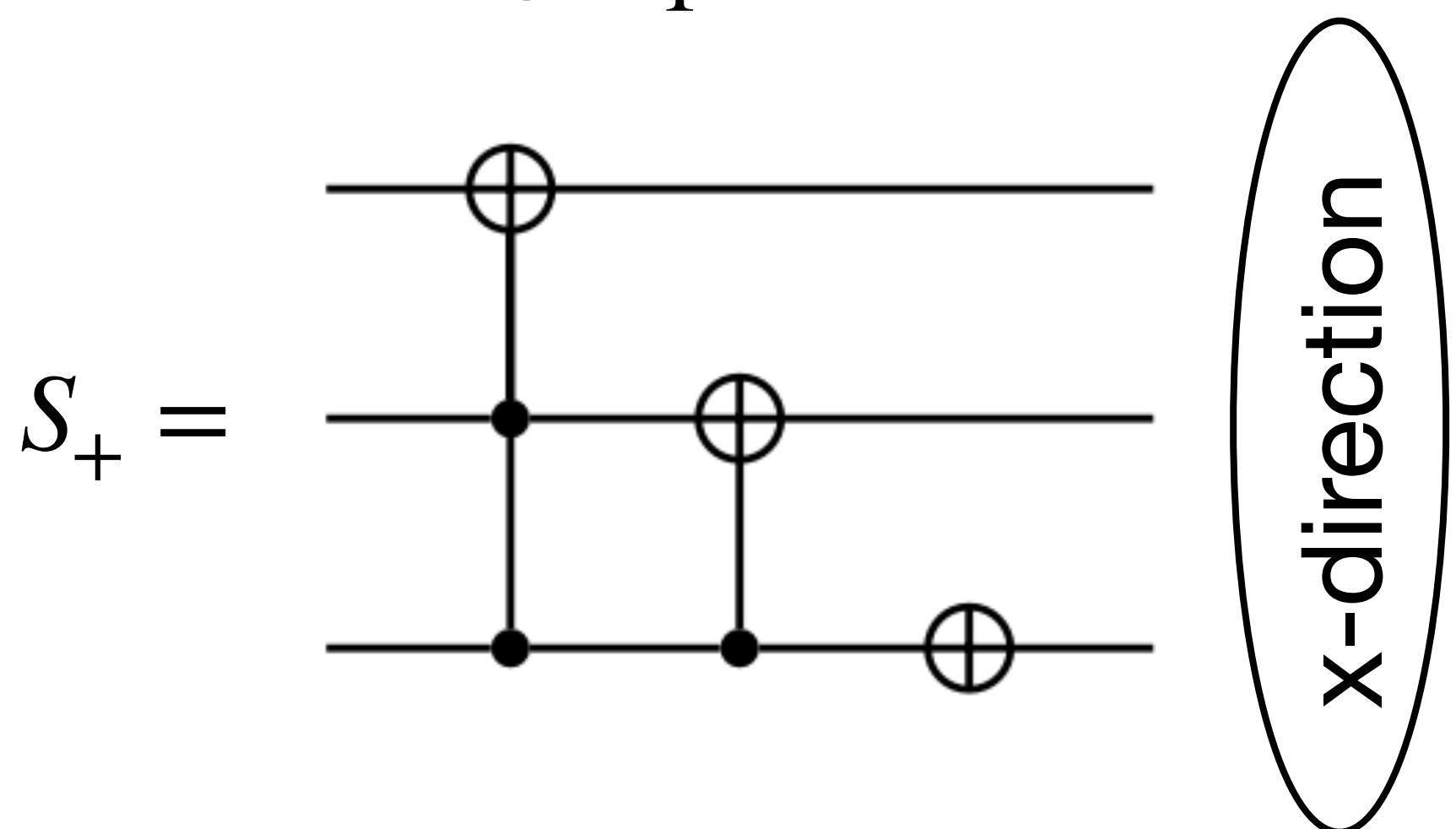
2D system

$$|p\rangle_p = |x_p\rangle |y_p\rangle$$

Streaming S_1

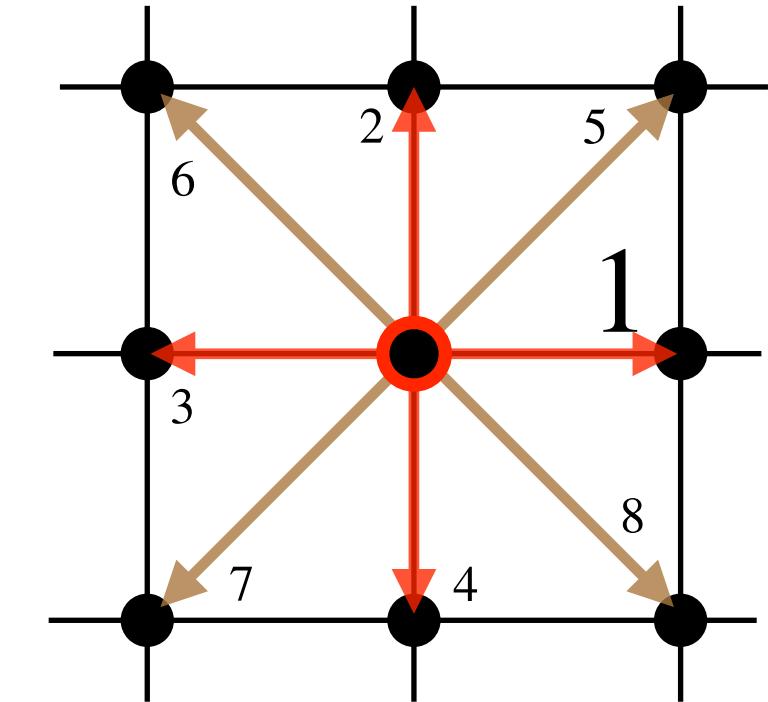
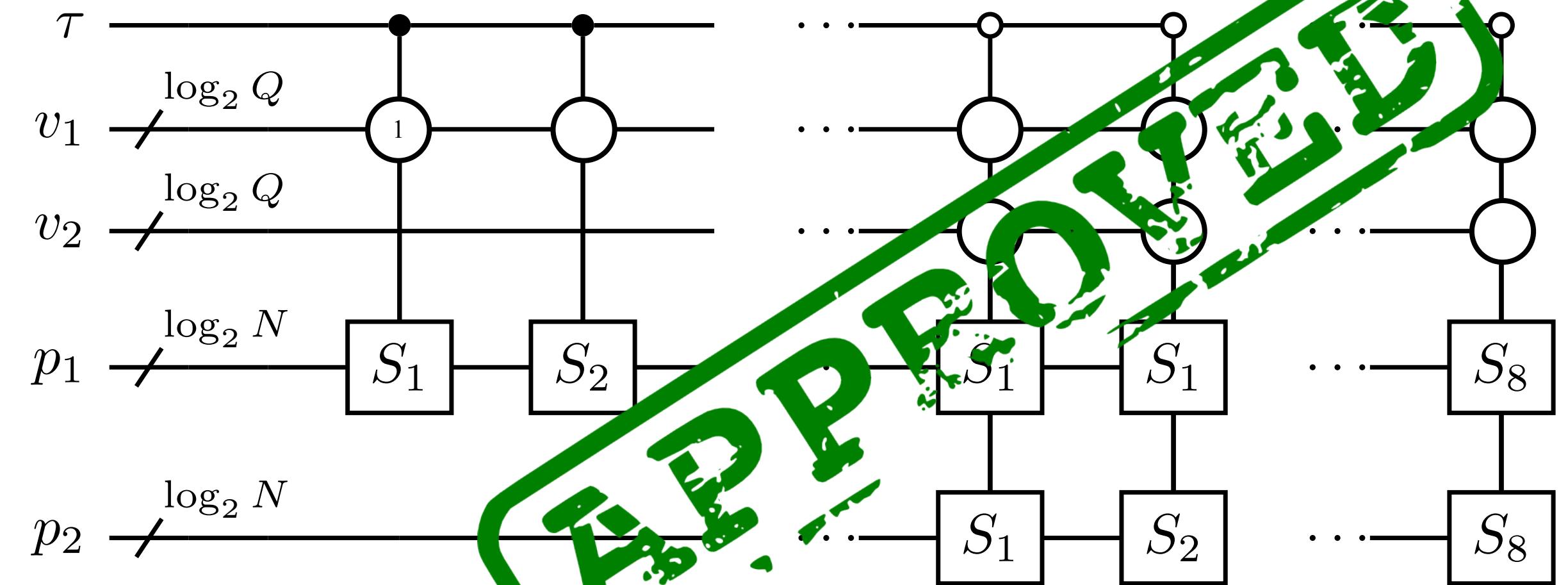
$$S_1 |p\rangle_p = |x_p + 1\rangle |y_p\rangle$$

$$S_1 = S_+ \otimes 1$$



$$\mathcal{O}(q^2)$$

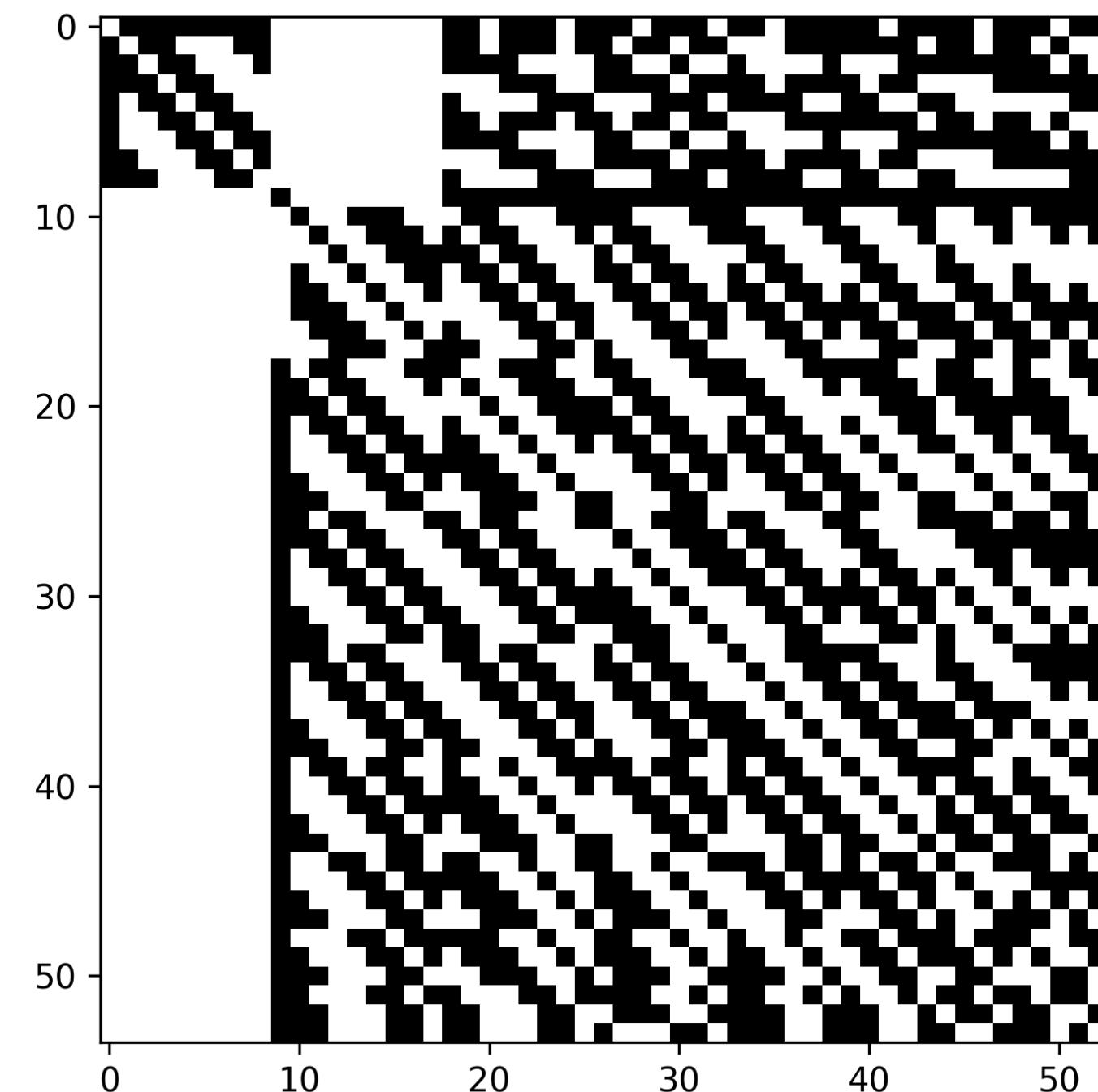
$$\mathcal{S} =$$



Relaxation operator

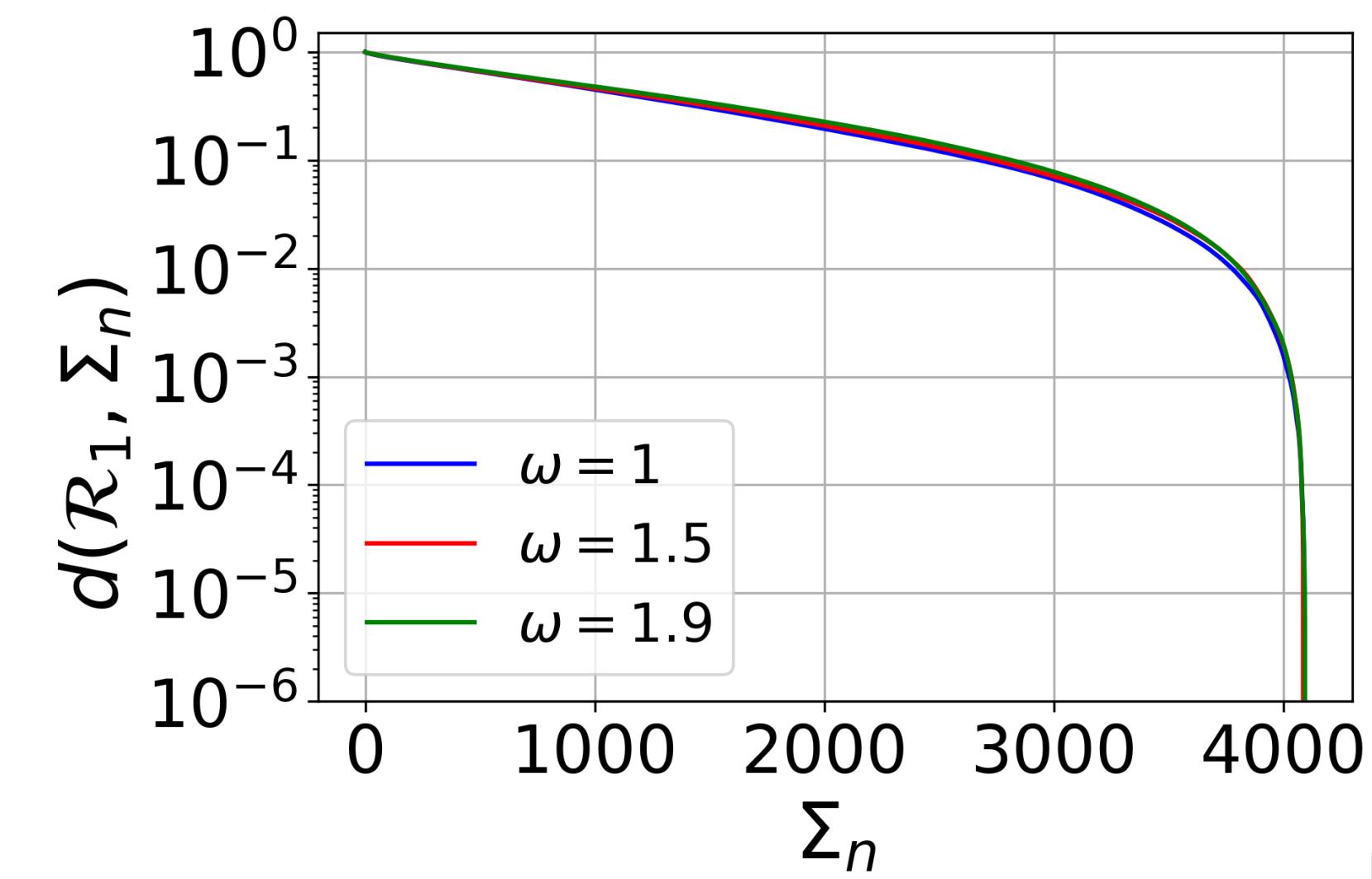
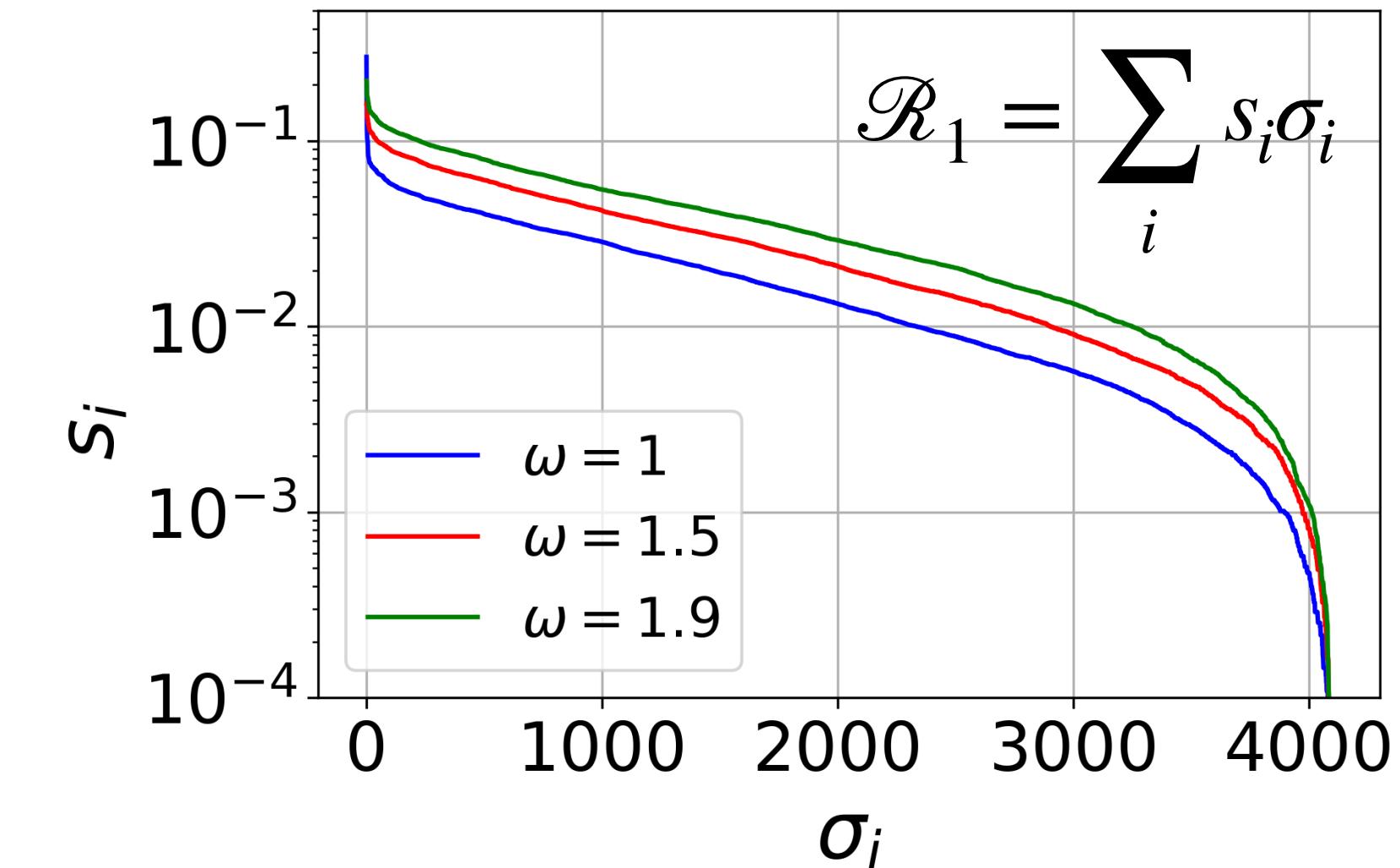
Operator for single site $N = 1$

$$\mathcal{R}_1 =$$



Expansion over Pauli basis

$$\sigma = (I_q, \sigma_x \otimes I \dots \otimes I, \dots, \sigma_z \otimes \dots \otimes \sigma_z)$$



Efficient circuit for \mathcal{R}

Block-encoding with matrix access oracles



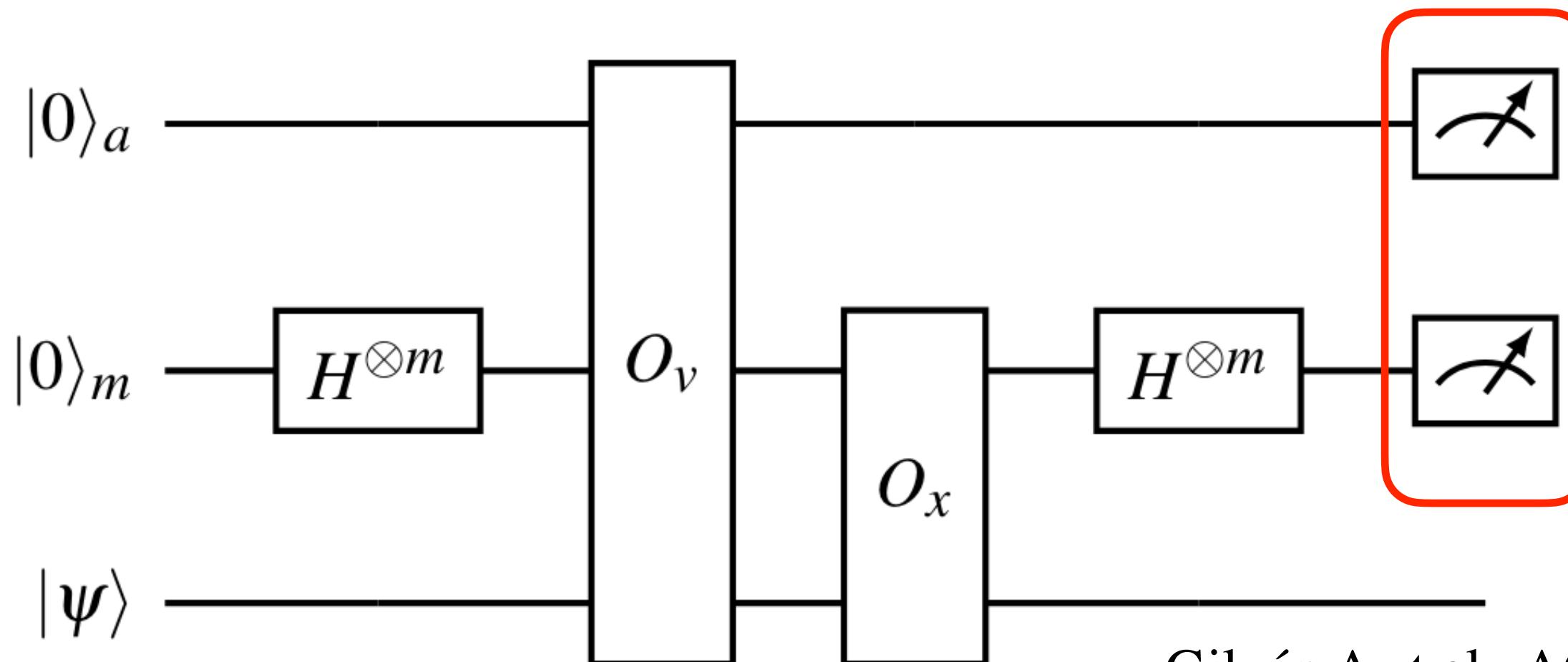
Relaxation is a local process: $\mathcal{R}_N = \begin{pmatrix} 1_N \otimes A & \Delta \otimes B \\ 0 & 1_{N^2} \otimes A^{\otimes 2} \end{pmatrix},$

Sparsity is fixed for any $N, s = Q^2$

For sparse matrices we can save the triplet $M : (i, j, v_{ij})$

Oracle \hat{O}_v assigns the value

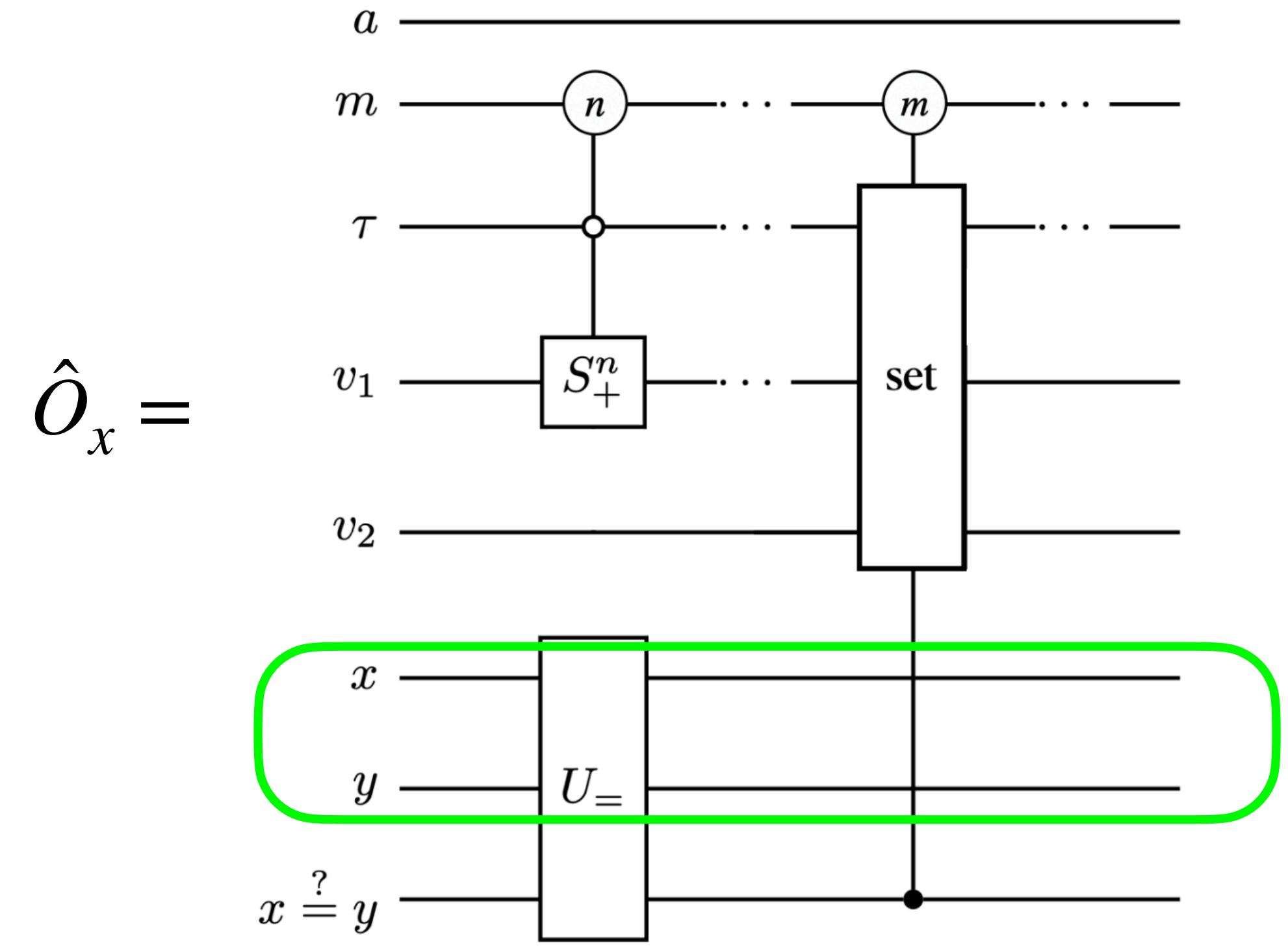
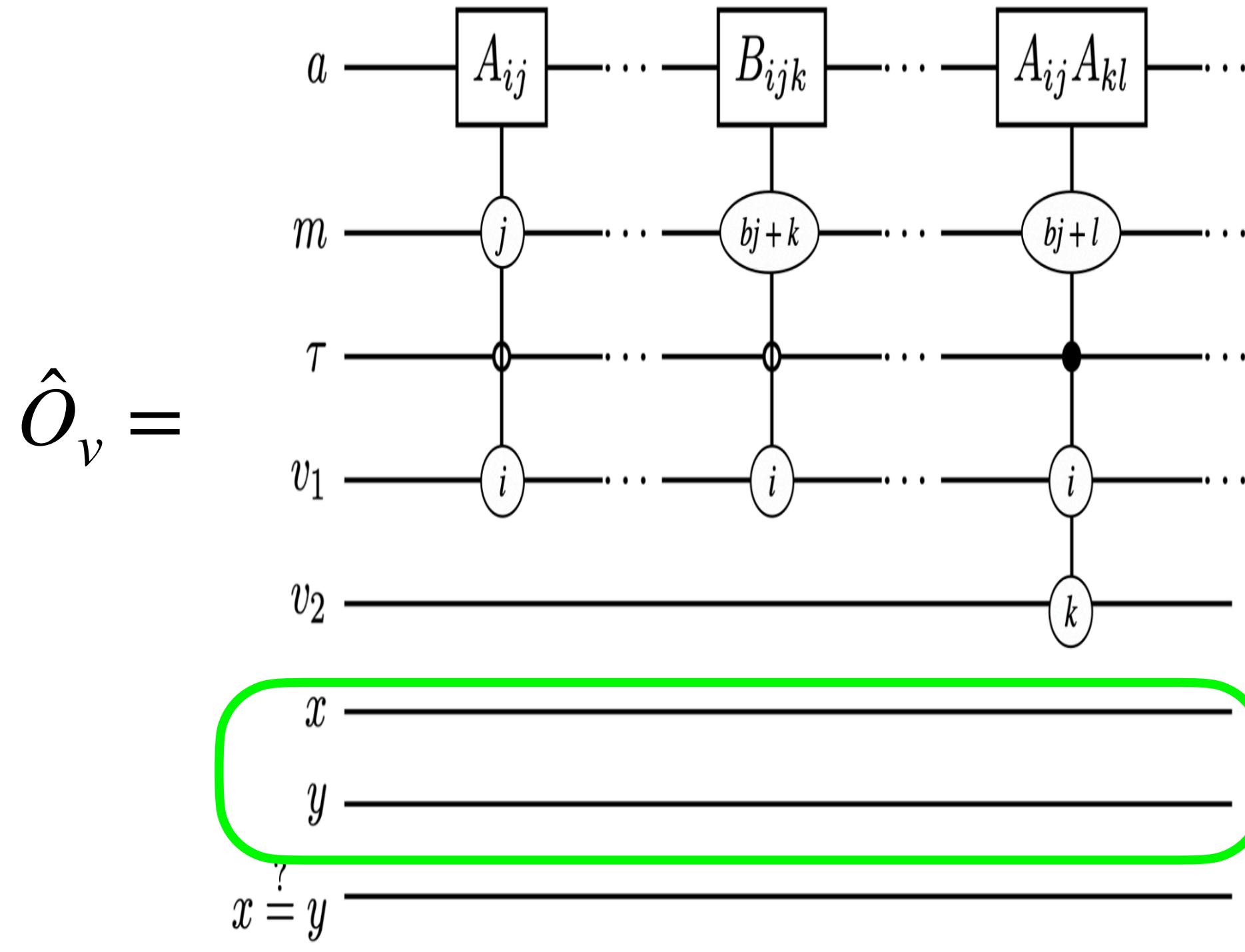
Oracle \hat{O}_x assigns the position



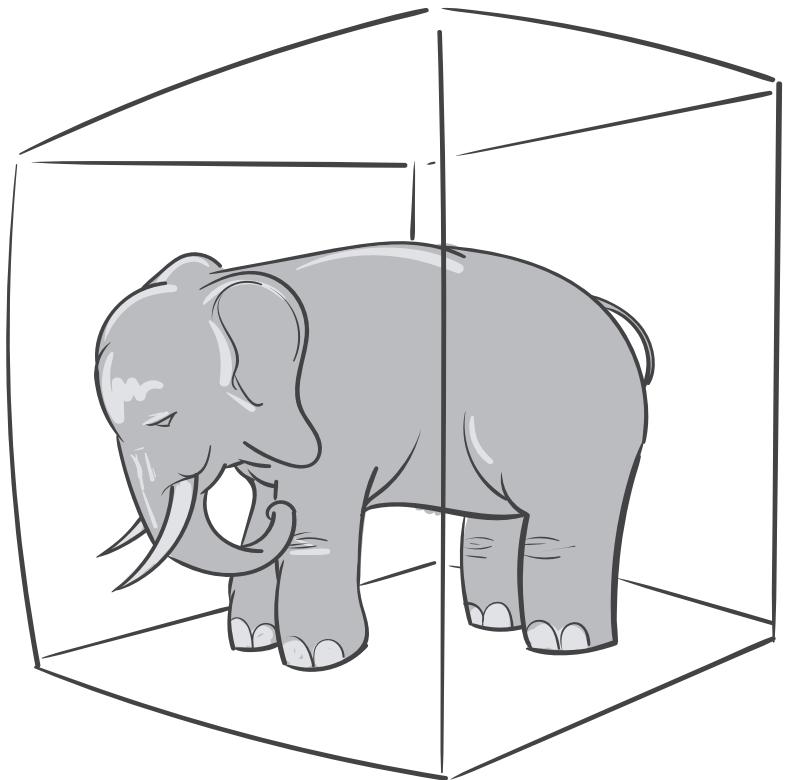
Probabilistic
result

Gilyén A et al., ACM p. 193–204. (STOC 2019).

Efficient circuit for \mathcal{R}

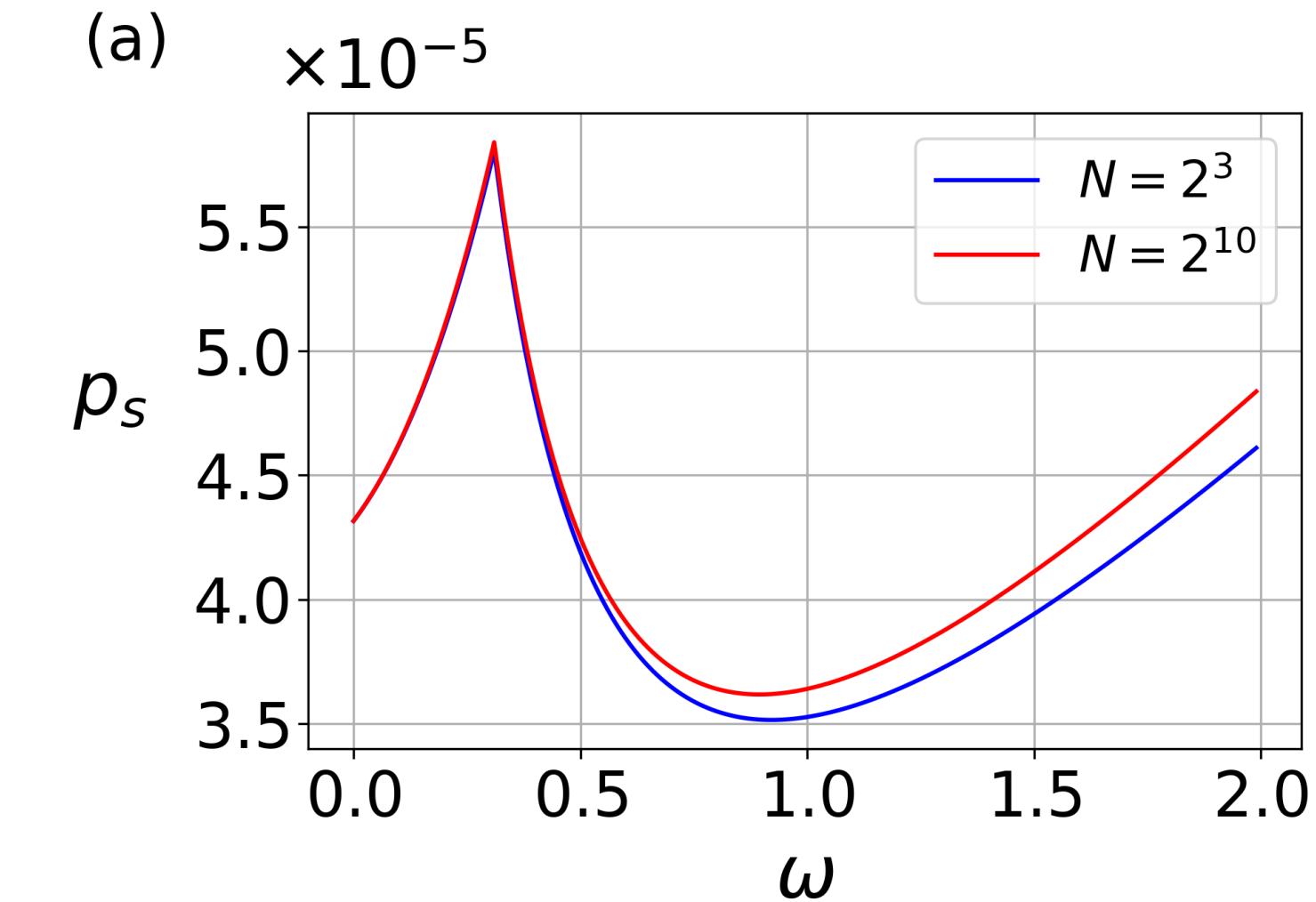


Problems / solutions(?)



Algorithm is **efficient** in terms of gate complexity $\mathcal{O}(Pol(\log_2 N))$

Success probability is very low!



Oblivious amplitude amplification for non-unitary dynamics
(TBD)



Probabilistic behaviour restrained by logarithmic embedding of time
(modified algorithm !)



Truncation at second order is enough ($\tau = 3$ optimal ?)
(Li, et al.: arXiv.2303.16550.)



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Thanks!

