FAULT-TOLERANT SIMULATION OF LATTICE GAUGE THEORIES WITH GAUGE COVARIANT CODES

LUCA SPAGNOLI

UNIVERSITY OF TRENTO

Quantum error correction

Quantum computers can undergo errors.

We can define symmetries and conserved quantities.

If something is violated, we know an error occurred.

GOALS AND OBJECTIVES

arXiv:2405.19293

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Gauge Theories Linking two fields

GOALS AND OBJECTIVES

Gauge Theories are physical theories with a gauge symmetry, which is a local symmetry.

We can use the Gauge symmetry as a symmetry to do error correction.

If it is violated, an error occurred.

QUESTIONS: what type and how many errors can we correct with the gauge symmetry?

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Classical computes:

bit: $0,1$

Possible errors:

$$
\begin{array}{cc} \text{bit-flip:} & 0 \rightarrow 1 \\ & 1 \rightarrow 0 \end{array}
$$

We can correct errors adding redundancy: $0_L=000$ $010 \rightarrow 000$

Classical computes: Quantum computes: bit: $0, 1$ qbit: $|\psi\rangle = a|0\rangle + b|1\rangle$ Possible errors: Possible errors: bit-flip: $\begin{align} 0 \to 1 \\ 1 \to 0 \end{align}$ bit-flip: $\begin{align} |0\rangle \to |1\rangle \\ |1\rangle \to |0\rangle \end{align}$ We can correct errors phase-flip: $|0\rangle \rightarrow |0\rangle$
 $|1\rangle \rightarrow -|1\rangle$ adding redundancy: $0_L = 000$ $010 \rightarrow 000$

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$\ket{0}_{LL} \rightarrow \ket{0_L 0_L 0_L}$ $|0\rangle_L \rightarrow |000\rangle$

Since we have 2 possible errors, we need more redundancy

Which operators are we alloed to measure without making the wavefunction collapse?

MEASUREMENT

We can measure the parity between 2 qubits:

> $|ZZ|00\rangle = |00\rangle$ $|ZZ|01\rangle = -|01\rangle$ $|ZZ|10\rangle=-|10\rangle$ $|ZZ|11\rangle = |11\rangle$

Without destroying superpositions:

 $ZZ(\ket{00}+\ket{11})=(\ket{00}+\ket{11})$ $ZZ(|01\rangle+|10\rangle)=-(|01\rangle+|10\rangle)$

MEASUREMENT

Which operators are we alloed to measure without making the wavefunction collapse?

Remember:

$$
\begin{aligned} Z|0\rangle&=|0\rangle\\ Z|1\rangle&=-|1\rangle \end{aligned}
$$

Stabilizers: $S_1 = Z_1 Z_2$ $S_2 = Z_2 Z_3$

The logical states:

$$
\ket{0}_L \rightarrow \ket{000} \\ \ket{1}_L \rightarrow \ket{111}
$$

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On links there is the Gauge field with 2 possible values:

LATTICE GAUGE THEORIES L_{1-1} L_{H1} L_{1-2} $(S_{|+1})$ (S_{1}) $S₁₋₁$ Sites can be: empty $|\mathbf{0}\rangle$ full

zero one

 $\ket{\mathsf{U}}$ zero one

On links there is the Gauge field with 2 possible values:

 $G_l|\psi\rangle=|\psi\rangle$

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The symmetry: $G_l = Z_{L_{l-1}} Z_{S_l} Z_{L_l}$

LATTICE GAUGE THEORIES $L_{1-2}(S_{1-1})$ $L_{1-1}(S_{1})$ L_{1} (S_{1+1}) L_{1+1}

The symmetry: $G_l = Z_{L_{l-1}} Z_{S_l} Z_{L_l}$

 $G_l|\psi\rangle=|\psi\rangle$ $\mathcal{G}_l(X_{S_l}|\psi\rangle) = -(X_{S_l}|\psi\rangle).$

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FUTURE WORK arXiv:2405.19293

more spatial dimensions larger electric cutoff ? non-abelian theories

Fault-tolerant quantum simulation (Trotter, QSP)

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Fault-tolerant quantum simulation (Trotter, QSP)

"bosonization" of the Hamiltonian

CONCLUSIONS

We want to simulate a system with a gauge symmetry

 $G_l = Z_{L_{l-1}}Z_{S_l}Z_{L_l}$

We can use the gauge symmetry to detect and correct every X error

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more spatial dimensions

- O larger electric cutoff
- ? non-abelian theories
- G fault-tolerant time evolution
- bosonization \mathcal{O}

In this way we can save memory, and easily perform quantum simulations

THANK YOU

We can correct every X error in the system, but we cannot detect Z errors

MEASUREMENT AND CORRECTION $G_l = Z_{L_{l-1}} Z_{S_l} Z_{L_l}$ L_{1-1} L_{H1} (S_{1}) S_{1+1} $S₁₋₁$ $G_l|\psi\rangle=|\psi\rangle$

To correct Z errors we can use more layers of redundancy

TIME EVOLUTION

The hamiltonian, can be written as

 $H=\sum_i c_j H_j.$

The time evolution operator we want to apply is

 $e^{iHt}=e^{it\sum_j c_j H_j}$

To simplify the implementation, we can break up the operator, approximating it:

$$
e^{it\sum_j c_j H_j} \approx \prod_j e^{it c_j H_j}
$$

This is the first-order Trotter formula, and the error is:

$$
\left | \left | e^{itH} - \prod_j e^{itc_jH_j} \right | \right | \leq t^2 \sum_j \left | \left | \sum_k [H_j, I_{j+1}] \right | \right |
$$

 $H_k]$

So we need a way to implement the single exponentials

But we can apply easily on the system only the logical operations

They correspond to Pauli matrices on the logical qubits

TIME EVOLUTION

How do we implement

 $e^{itc_jH_j}$

Assuming the Hamiltonian is a sum of Pauli matrices:

To do this, let us assume to have an ancilla qubit on which we can do arbitrary rotations, prepared in the following state:

 $|\phi\rangle$

 $|\psi\rangle$

Then, the following circuit applies the right exponential:

 $e^{itc_jH_j}=\cos(tc_j)+i\sin(tc_j)H_j.$

In this way we move the problem of applying the exponential, to the problem of preparing an ancilla qubit state

$|\phi\rangle = \cos(t c_j)|0\rangle + i \sin(t c_j)|1\rangle$

IMPLEMENTATION OF TROTTER

Why the following circuit implements the right exponential?

$$
|\phi\rangle|\psi\rangle=\cos(tc_j)|0\rangle|\psi\rangle
$$

$$
CH_j \to \cos(t c_j) |0\rangle |\psi\rangle
$$

$$
\begin{aligned} H &\rightarrow \cos(t c_j) \frac{1}{\sqrt{2}}(|0\rangle+|1\rangle) |\psi\rangle + i \sin(t c_j) \frac{1}{\sqrt{2}}(|0\rangle-|1\rangle) H_j |\psi\rangle \\ &= \frac{1}{\sqrt{2}} (\cos(t c_j) + i \sin(t c_j) H_j) |0\rangle |\psi\rangle + \frac{1}{\sqrt{2}} (\cos(t c_j) - i \sin(t c_j) H_j) |1\rangle |\psi\rangle \\ &= \frac{1}{\sqrt{2}} |0\rangle e^{i t c_j H_j} |\psi\rangle + \frac{1}{\sqrt{2}} |1\rangle e^{-i t c_j H_j} |\psi\rangle \end{aligned}
$$

The circuit applies with probability 1/2 the right exponential, with probability 1/2 its hermitian conjugate

- $\langle i \sin(t c_j)|1 \rangle |\psi\rangle \rangle$
- $\langle i \sin(t c_j)|1 \rangle H_j |\psi\rangle \rangle$

We can apply always the right exponential with a cycle of oblivious amplitude amplification

HAMILTONIAN

The starting Hamiltonian:
\n
$$
H = m \sum_{l} (-1)^{l} \psi_{l}^{\dagger} \psi_{l} + \epsilon \sum_{l} (\psi_{l}^{\dagger} Q_{l} \psi_{l+1} + \psi_{l+1}^{\dagger} Q_{l}^{\dagger} \psi_{l}) + 2\lambda_{E} \sum_{l} P_{l}
$$
\n
$$
\text{Field operators}
$$
\nIn terms of Pauli matrices:
\n
$$
H = \frac{m}{2} \sum_{l} (-1)^{l} (1 - (-1)^{l} Z_{S_{l}})
$$
\n
$$
+ \frac{\epsilon}{2} \sum_{l} (1 + Z_{S_{l}} Z_{S_{l+1}}) X_{S_{l}} X_{L_{l}} X_{S_{l+1}} + 2\lambda_{E} \sum_{l} Z_{L_{l}}
$$
\n
$$
\overline{Z}_{l} = Z_{S_{l}} X_{S_{l}}
$$
\n
$$
\overline{X}_{l} = X_{S_{l}} X_{S_{l}}
$$

In terms of logical operations:

$$
H=\frac{m}{2}\sum_l(-1)^l(1-\overline{Z}_{l-1}\overline{Z}_{l})+\frac{\epsilon}{2}\sum_l\Big(1-\overline{Z}_{l-1}\overline{Z}_{l+1}\Big)\overline{X}_{l}+2\lambda_E\sum_l
$$

$$
\begin{aligned}\n\text{rs} \qquad \psi &= \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix} = \frac{1}{2}(1+Z)X \\
Q &= \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} = X \\
P &= \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} = Z\n\end{aligned}
$$

tors

al operations:

 $\bar{Z}_{l} = {Z}_{L_l}$

 $\overline{X_{S_{l}}X_{L_{l}}X_{S_{l+1}}}$

 $\ket{\bar{X}|0}_L = \ket{1}_L$ $\left\langle \bar{X}|1\right\rangle _{L}=|0\right\rangle _{L}$ $\left\langle \bar{Z}|0\right\rangle _{L}=|0\right\rangle _{L}$ $\left\langle \bar{Z}|1 \right\rangle_L = -|1 \rangle_L$

 $\sum_l \overline{Z}_l$

FULL ENCODING

3 qubits per site 3 qubits per link

$$
\ket{+}=\frac{1}{\sqrt{2}}(\ket{0}+\ket{1})
$$

$$
\ket{-}=\frac{1}{\sqrt{2}}(\ket{0}-\ket{1})
$$

$$
\begin{aligned} X|+\rangle &= |+\rangle \\ X|-\rangle &= -|-\rangle \end{aligned}
$$

codewords stabilizers

- $\ket{0}_L \rightarrow \ket{+++}$
- $\ket{1}_L \rightarrow \ket{---}$
-
- $S_1=X_1X_2$
- $S_1=X_2X_3$

STABILIZER CODES

Let "P" be the n-qubits Pauli group

Define "S" the stabilizer group as an abelian subgroup of P

The element of S are traceless, with eigenvalues +1 or -1

A codword is a state such that, for every element of S

$$
S_i|x\rangle=|x\rangle
$$

By adding an element to S, we half the Hilbert space of codewords

If we start with n physical qubits

we define n-k stabiliser operators

we will have a number of codewords equal to

$$
\displaystyle 2^n/2^{n-k}=2^k
$$

So we will have k logical qubits

Logical operators are elements of P that commute with S

They are 2k operators. Every operator commute with all other operators but one that has to anti commute