



Ideas on getting started on FCCee TDAQ activities

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Introduction

- When speaking with FCCee experts, seems to be a prevailing assumption that it will be **triggerless**
 - This would of course be fantastic, and everyone would be happy if possible
- In reality, a truly **triggerless system is not a foregone conclusion**
 - Most FCCee beam crossings may not involve a physics event, but beam background is not negligible
 - FCCee demands extreme precision, and we need to be very careful we don't neglect the impact of TDAQ
- TDAQ requirements can have an impact on detector technology decisions and physics potential
 - It is therefore important to start thinking about how to read out the detectors under design
- A small number of groups have recently started to think about TDAQ for FCCee
 - In order to do this properly, we need to better understand the physics requirements and detector characteristics
 - These slides are an effort to do that: mostly setting the stage and asking questions!

A few benchmark trigger strategies

- In order to think about the impact, it is worth considering a few trigger strategies
 - Triggerless readout: every beam crossing, 50 MHz
 - Technically still triggered by the beam crossing rate, either full 50 MHz or only filled crossings
 - Minimally triggered: all “physics” events, ~200 kHz
 - Classically triggered (a la LHC): a subset of events, rate can vary as desired
- These are not actual proposals, but rather benchmarks to start discussion
 - We need the input from the detector communities before real proposals could be made
- What is important is to use these to understand the real constraints and expectations
 - Some options may rule out certain types of detector choices
 - Other options may require substantial material/power/etc budgets
 - Choices may also impact physics sensitivity to specific scenarios, especially for BSM

The triggerless strategy

- A truly **triggerless system** should read out and store **every single beam crossing (BX)**
 - Writing out “all” physics events (~ 200 kHz at Z pole) is not triggerless; you need to identify the physics events
- Can every sub-detector be read out at 50 MHz?
 - Does not have to readout each BX as it arrives, could also group (buffer) for later multi-event readout
 - If grouped, need timestamps for trackers + calorimeters (photons/BSM may not be seen in trackers)
 - Muon systems may be able to escape this, as could rely on tracker extrapolation, at a cost to some BSM
 - The readout system of all sub-detectors would need to be able to support such functionality
- Is the corresponding data volume to be stored offline manageable?
 - Current LHC detectors are > 1 MB per event, and $1\text{MB} @ 50\text{ MHz} = 50\text{ TB/s}$
 - FCCee detectors likely will have many more channels = much larger *potential* data volume
 - Lower occupancy reduces this (compression), and collisions are rare ($200\text{ kHz} / 50\text{ MHz} = 1/250$)...
 - ...but beam background is expected to be large (with large uncertainty), and may dominate data volume
 - Efficient pre-storage denoising could mitigate this, but then cannot undo processing if issues arise
 - Need reasonable estimates of beam background rates and detector occupancy to answer this

The minimally triggered strategy

- Triggering **all physics events** (~200 kHz at Z pole) is an often-stated target
 - Accepts 1 in 250 beam crossings, thus significantly reduces the challenge
- Recall that if we want to record every physics event, we need to be conservative
 - In reality, a physics-inclusive trigger would have a rate > 200 kHz, including some beam-only events
 - Depending on how well beam vs physics events can be differentiated, the rate may be much higher than 200 kHz
 - 500 kHz would give a 1/100 BX acceptance and a 2.5x safety factor, so could be a good conservative benchmark
- Which sub-detectors need to be read out + processed at 50 MHz to make this possible?
 - Processing of all sub-detectors at 50 MHz is required to identify which collisions are physics events
 - At least the tracker and calorimeter, muons depend on the BSM cases you want to support
- How much real-time processing is required for the minimal trigger decision?
 - Trade-off in how complex the real-time processing needs to be, and how much extra to record “to be safe”
- Is the corresponding data volume to be stored offline manageable?
 - 1 MB @ 500 kHz = 500 GB/s, which should be reasonable by FCCee, but 1 MB/event is only a simple estimate

The ‘classically’ triggered strategy

- LEP, Tevatron, LHC have all made use of more traditional multi-stage triggers
 - In principle, could do the same thing at FCC-ee, then the trigger rate can be adjusted as needed
- There are clear ramifications of such a strategy at the FCCee
 - **Would come with a loss of statistics for the physics events, which is strongly disfavoured**
 - Impact of a classic trigger approach on some BSM models could be much more significant (model-dependent)
- Depending on the trigger rate, may not be very different from the “minimally triggered” approach
 - Still need to read out at 50 MHz to perform trigger decision, but could be multi-stage (coarse then fine readout)
 - Amount of real-time processing required can vary from small to huge, depending on trigger complexity
 - Data volume to be stored is not reduced, unless physics events of interest are discarded (rate-dominant)
- Retain as a benchmark strategy for comparison with others, but disfavoured at FCCee
 - While disfavoured in isolation, **it could complement the minimal approach**: dedicated BSM triggers
 - Could be used for control samples, which could be written at higher precision: larger raw size, no denoising, etc

The big unknowns

- **Beam background ends up having an enormous role in the decision**
 - Impacts the data volume in all scenarios, especially the triggerless one
 - Viability of the minimally triggered approach depends on differentiating between beam background and physics
 - Currently not clear how difficult this task will be; requires study
 - Even in physics events, beam background may have a substantial impact on the event size
 - Denoising before recording can help, but requires care and non-trivial computation to not impact physics
 - **The impact will vary with each detector design, thus the impact needs to be studied**
- How definitive is the objective of recording all physics events?
 - The minimally triggered approach seems to be the one that we hear about the most
 - This necessitates a complex real-time processing system, especially if it's hard to differentiate signal and beam
 - Sensitivity to long-lived BSM models likely requires all sub-detectors to support 50 MHz readout and processing
- Also understand that full detector readout+storage is required, not only regional
 - Precision measurements involving neutrinos, BSM searches, etc require the full detector
- **Will such requirements impact the precision on Z/H/etc measurements?**

Input needed from each sub-detector

- General
 - What readout capabilities have you already demonstrated?
 - What readout capabilities are currently assumed?
 - Is readout already included in your projections for: material, power, thermal, etc?
- Sub-detector capabilities
 - **Can the sub-detector readout 50 MHz** of beam crossings, either BX by BX, or in groups with time-stamps?
 - What does this require in terms of material budget, power, thermal impact, etc?
 - Can the sub-detector also process the 50 MHz to generate a self-trigger indicating presence of physics?
 - **If the sub-detector cannot readout at 50 MHz**, can it readout based on an external trigger at 200+ kHz?
 - This would require a buffer and would be needed to support the minimally triggered approach
 - To what extent is the sub-detector able to differentiate between “physics” and “beam background” events?
 - How aggressive can you be with front-end zero-suppression before physics sensitivity is impacted?
- Sub-detector data volume
 - What is the occupancy and data volume/event for each of: Z, WW, ZH, ttbar, and beam background?
 - What is the number of channels in the sub-detector, and the typical data size per channel?
 - Is it safe to assume that the data volume is roughly (occupancy) x (number of channels) x (data size/channel), or are there particularities to be taken into account?

Outlook

- TDAQ activities for FCCee are in a very early state
 - Several groups have recently expressed interest via the recent call for ESPP EoIs
 - We have already met together, and look forward to working together to determine the best path forward
- An evaluation of what is or not feasible needs detector input
 - Input from detector design experts and beam background experts in particular will be critical
 - These slides are just a starting point; there will surely be the need for follow-up
- All options are on the table: need to find the right balance between physics goals and detectors+TDAQ
 - The different detectors may favour or require different TDAQ configurations
 - Different physics cases (especially some BSM models) may also favour different TDAQ configurations
- **We hope the FCCee community can provide such feedback to help guide the growing TDAQ effort**

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