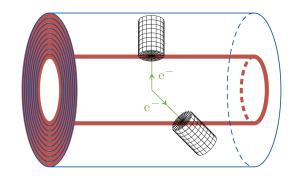


Fast Shower Simulation for Future Detectors

Cinyu Zhu | 08.08.2024

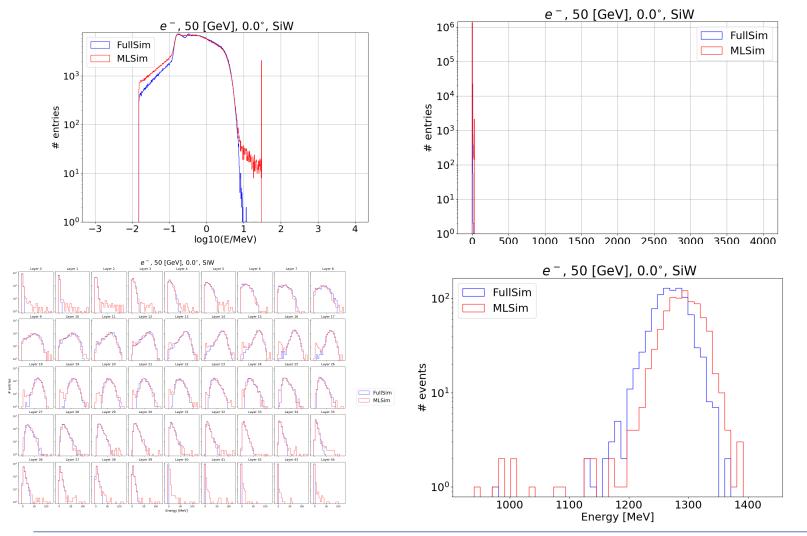


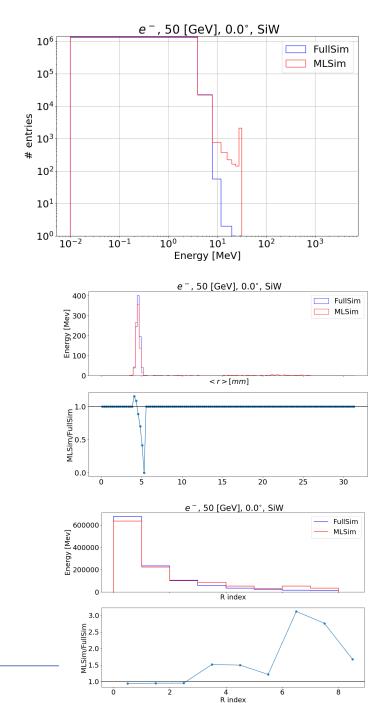
CaloDiT

training result in virtual mesh



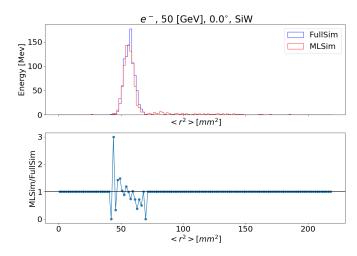
Full Sim vs. Torch script

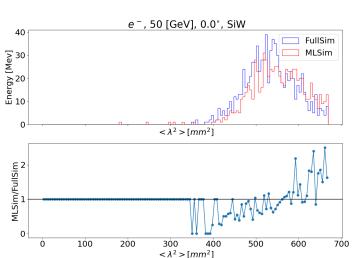


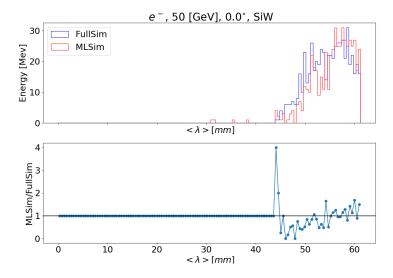


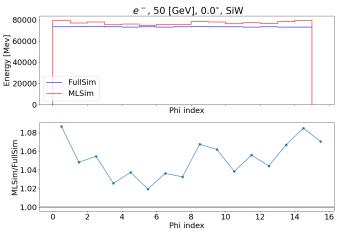


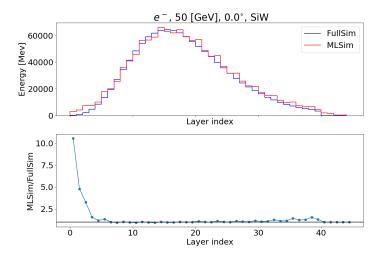
Full Sim vs. Torch script

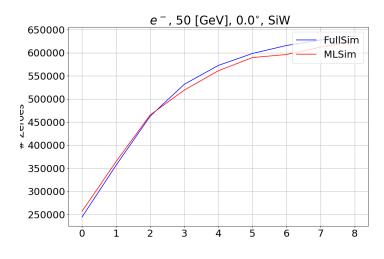




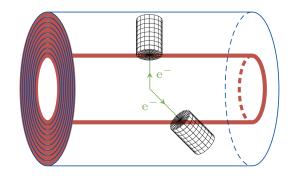












CaloDiT

improved training result



Current Stage

train PyTorch CaloDiT model with validated result wrap the preprocessing, 400 diffusion steps, postprocessing together and convert to TorchScript/ONNX

- for TorchScript:

can do inference in Python environment, result validated, but take ~30G memory in DDML (ubuntu OS), killed in the inference stage because out of memory in DDML (almalinux OS), error before inference `runtime_error: Geant4Handle: Failed to create object of type Par04CylindrialScoringMeshVAEBarrelParallelONNXModel`

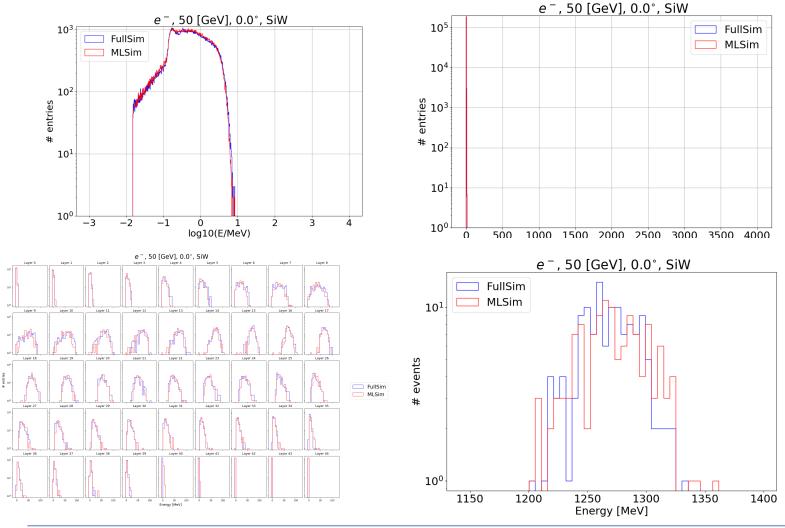
- for ONNX:

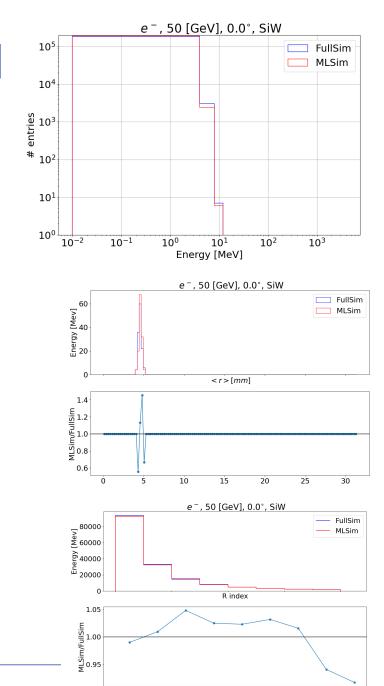
GPU inference gives a correct result

CPU inference gives a wrong result (but DDML can only run with CPU)



Full Sim vs. Torch script (same for ONNX in GPU)

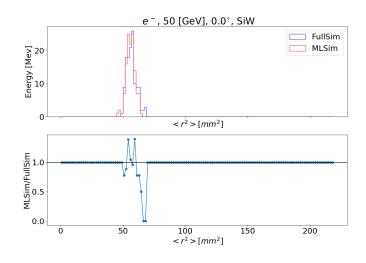


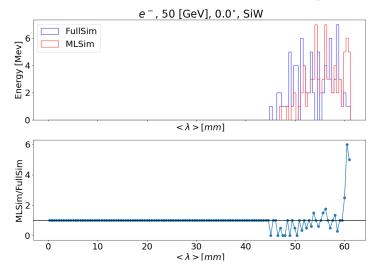


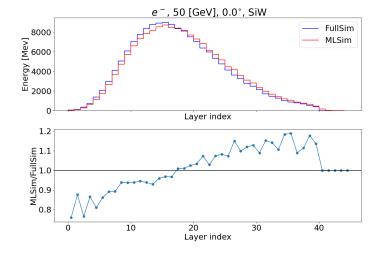
R index

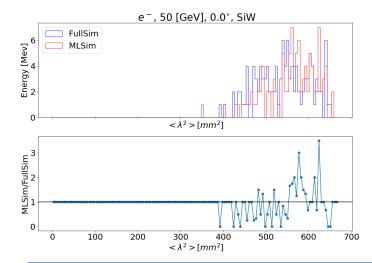


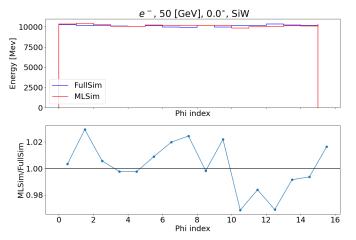
Full Sim vs. Torch script (same for ONNX in GPU)

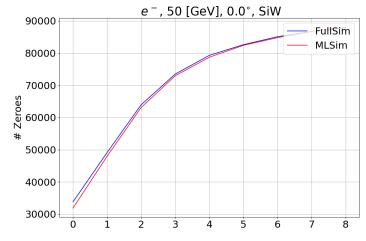






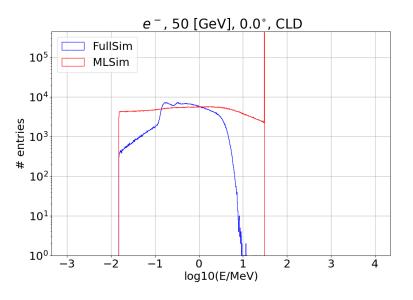


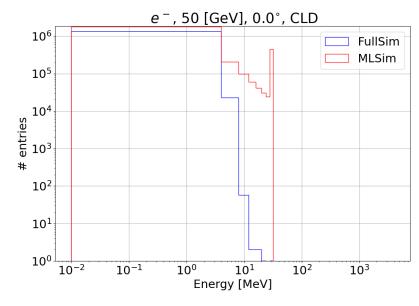


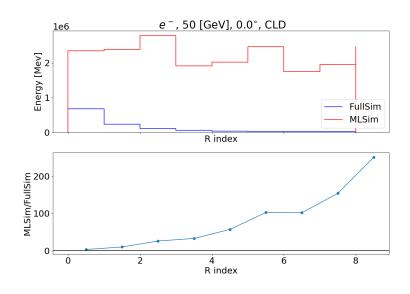




Full Sim vs. ONNX in CPU (completely nonsense)









TODOs:

No available model for DDML for now

after we have a good enough model:

- inference in the DDML framework, put hits in CLD detector geometry V
- generate *.slcio file, check event display V
- generate *_edm4hep.root file for analysis ✓
- plot and check distributions in CLD geometry (in progress)
- put hits in CLD readout cells and run reconstruction? (if we can)

