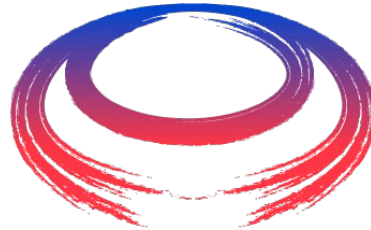




# Software for Muon Cooling

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**M** International  
UON Collider  
Collaboration

C. T. Rogers

Rutherford Appleton Laboratory



Science & Technology Facilities Council

**ISIS**



# Origins

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- Start in the late 90s/early 2000s
- Interest in Neutrino Factory and Muon Collider
- Clear that muon capture and cooling were big challenges
- Requirement for challenging compact lattices
- Handling for multiple particle species
  - e.g. pions and muons
- Simulation codes had to handle
  - Overlapping fields
  - Decays
  - Materials
- Very brief/potted history of lattice development
  - Apologies for missed things
- Overview of modelling considerations
- Some important experimental results

# CERN design - capture

The Study of a European Neutrino Factory Complex, Gruber et al. 2002

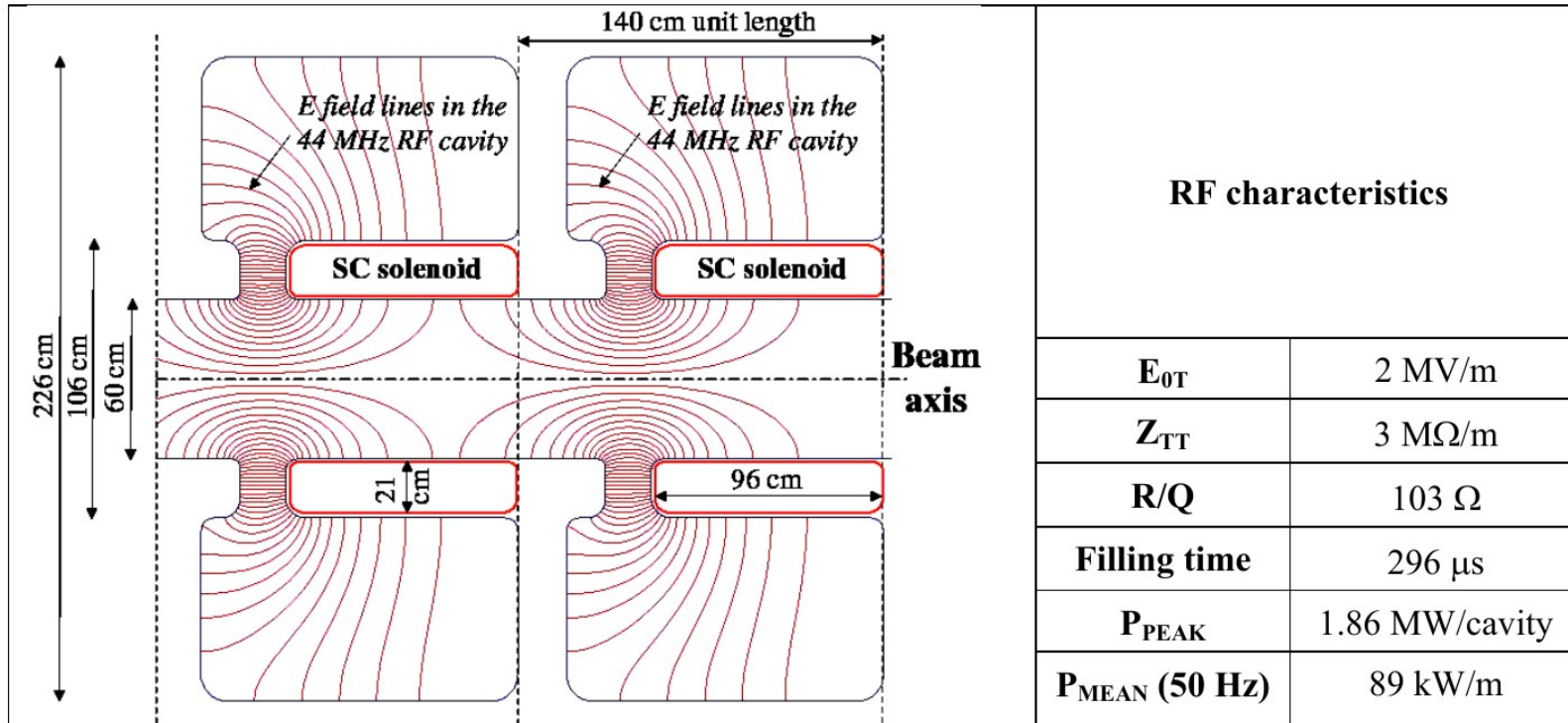
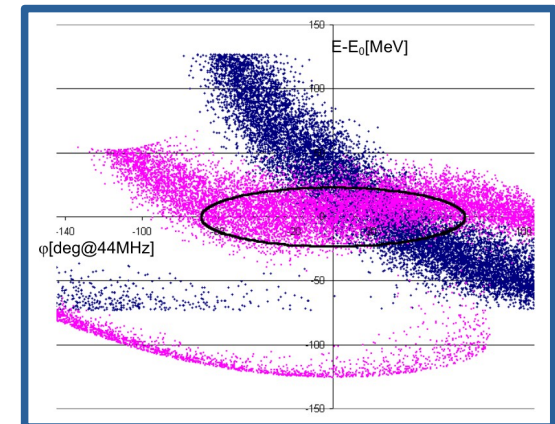


Fig. 5.9 Sketch of a 44 MHz cavity with solenoid

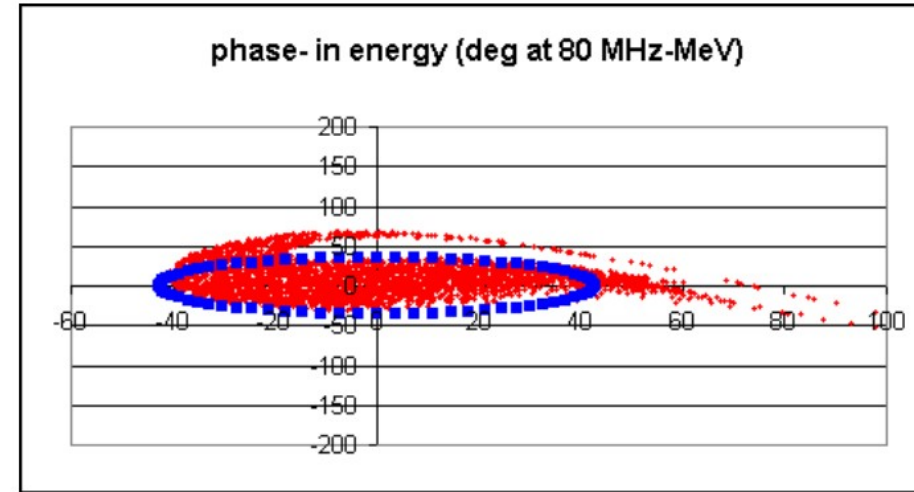
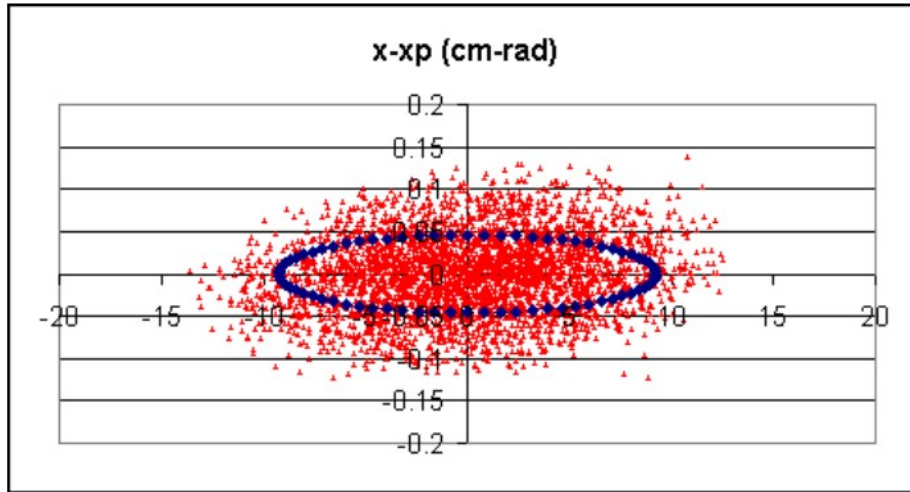
Tab. 5.1 Components of the 40–80 MHz scheme and their characteristics

	Decay	Rotation	Cooling I	Accel	Cooling II	Accel
Length [m]	30	30	46	32	112	~450
Diameter [cm]	60	60	60	60	30	20
B-field [T]	1.8	1.8	2.0	2.0	5.0	5.0
Frequency [MHz]	–	44	44	44	88	88–220
Gradient [MV/m]	–	2	2	2	4	4–10
Kinetic energy [MeV]	–	200	200	200–280	280–300	300–3000



# CERN design - cooling

The Study of a European Neutrino Factory Complex, Gruber et al. 2002



RF 24 cm gap 1 m long	RF 24 cm gap 1 m long	RF 24 cm gap 1 m long	RF 24 cm gap 1 m long	H <sub>2</sub> 24 cm
-----------------------------	-----------------------------	-----------------------------	-----------------------------	-------------------------

**Fig. 5.4** Cooling cell at 44 MHz, total length 4.24 m

# CERN design - code

PATH - A LUMPED-ELEMENT BEAM-TRANSPORT SIMULATION PROGRAM WITH SPACE CHARGE\*

John A. Farrell, Los Alamos National Laboratory  
Los Alamos, New Mexico 87545, USA

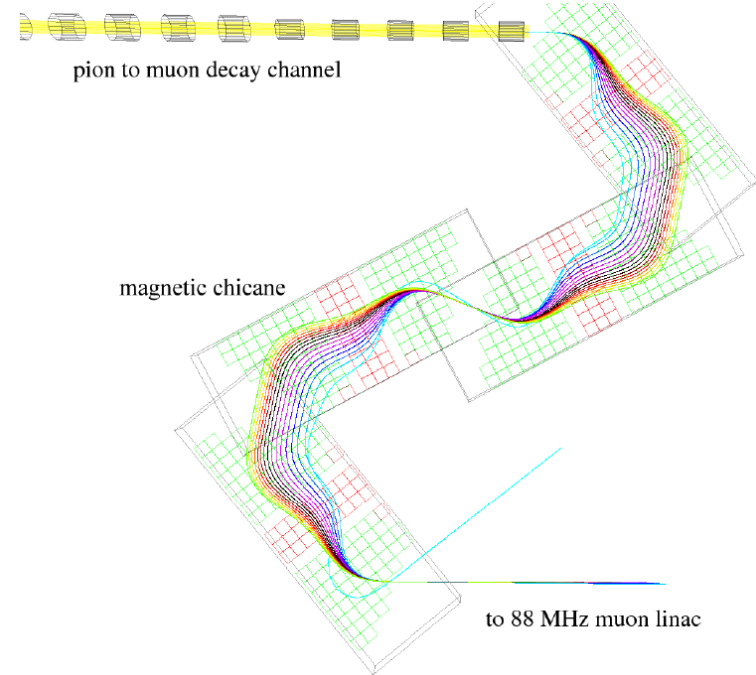
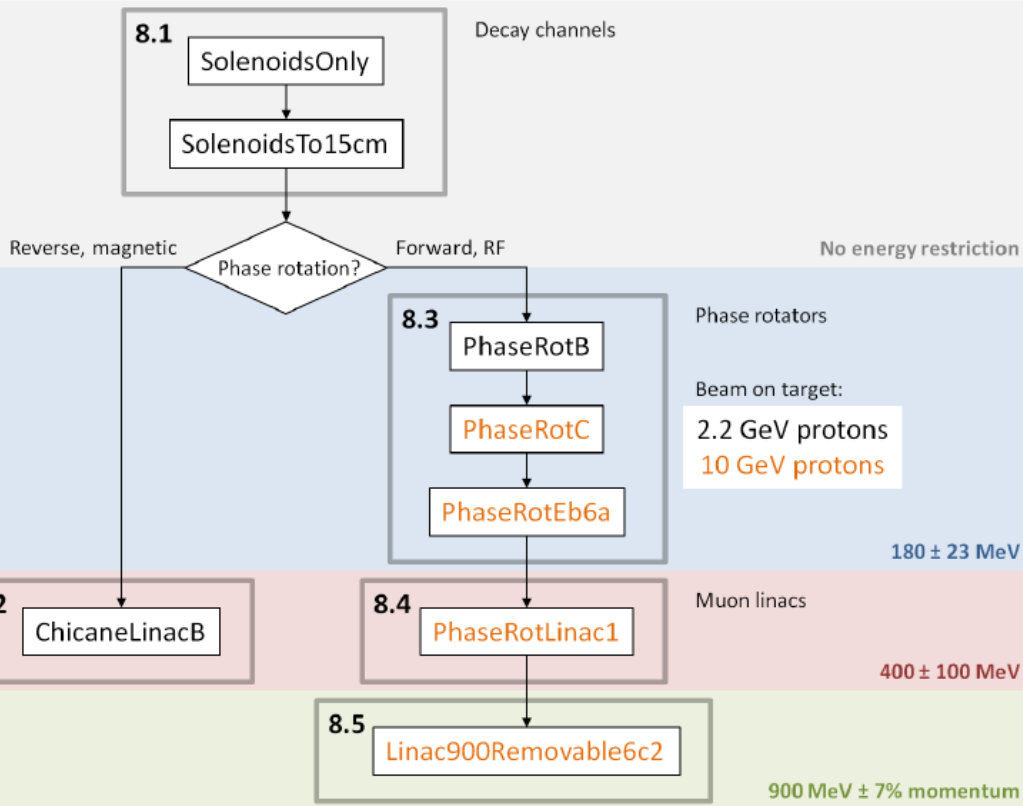
## Summary

PATH is a group of computer programs for simulating charged-particle beam-transport systems. It was developed for evaluating the effects of some aberrations

- Simulated using **PATH**
  - Matrix code (to 3<sup>rd</sup> order)
  - With pion decay

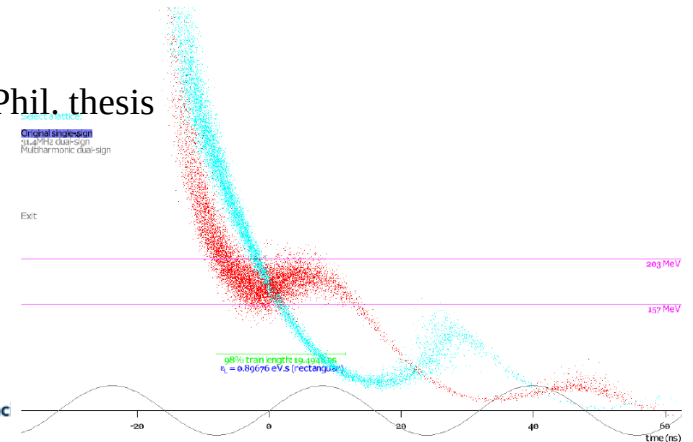


# UK design



Muon Capture Schemes for the Neutrino Factory, Stephen Brooks, D.Phil. thesis

- Cooling-less design



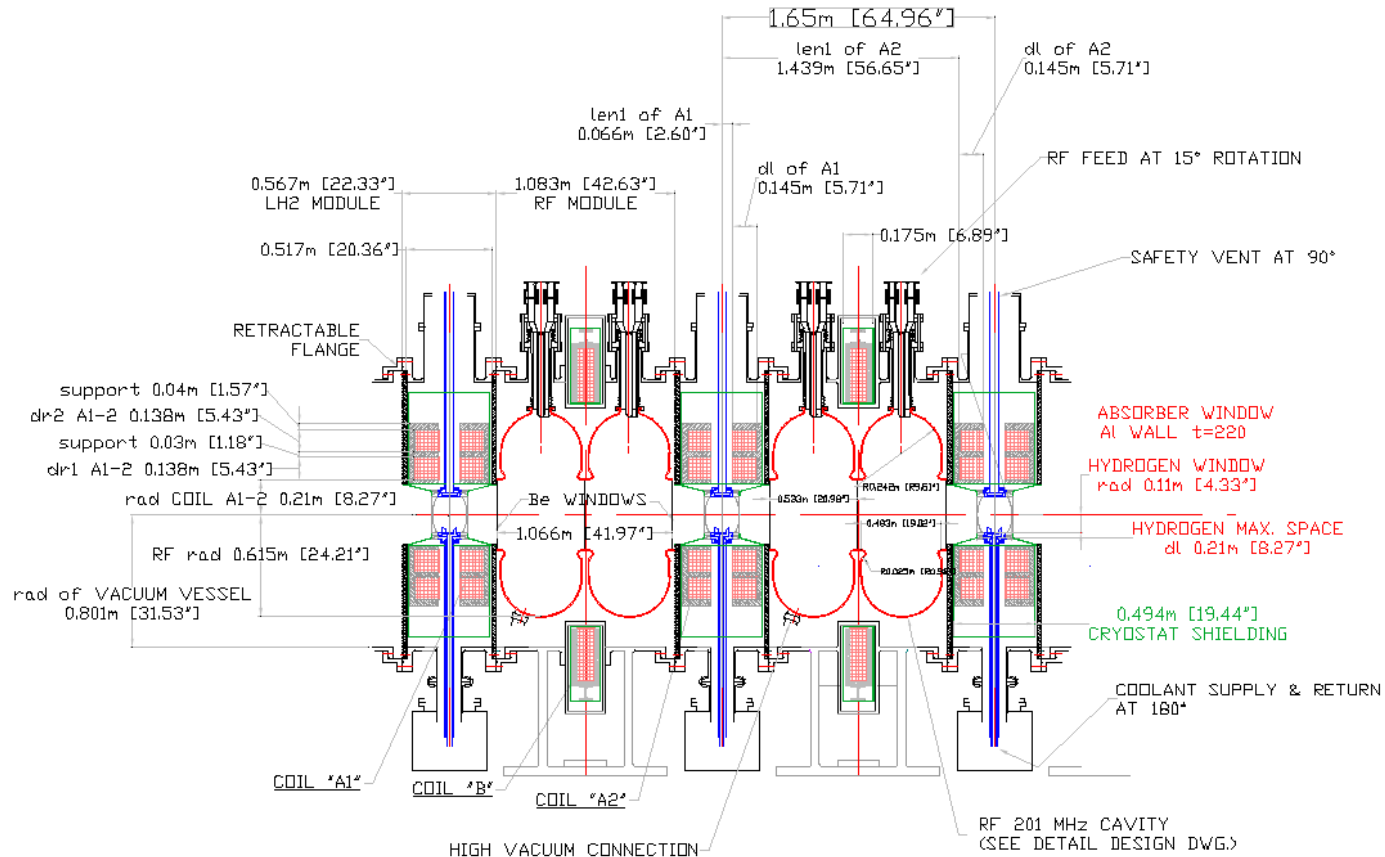
# Muon1



- Simulation using **muon1**
  - Homebrew code
- Massively distributed optimisations
  - Tracking through fairly realistic field maps

# FS2 design

- Advanced cooling lattices developed “Feasibility Study 2”
  - “SFoFo” lattice



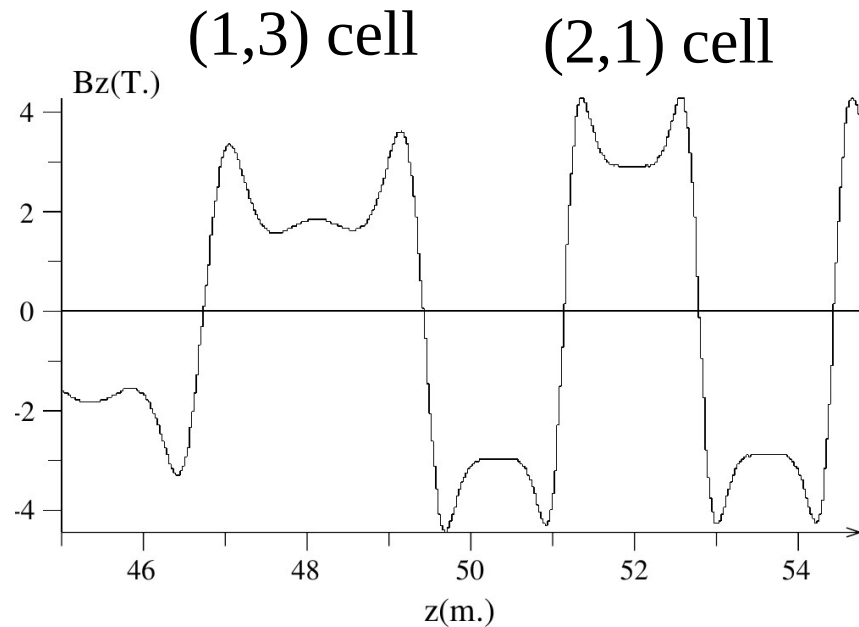
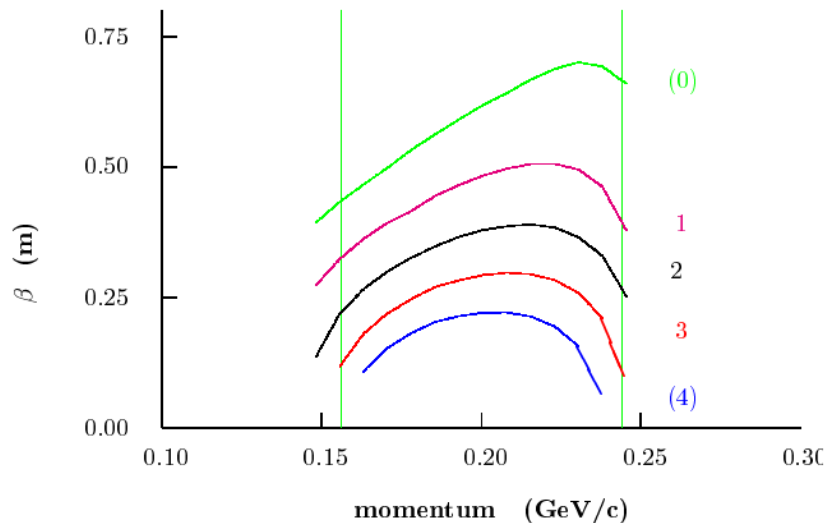
SFOFO 1.65 m LATTICE 2  
SECTIONS: 2,1 TO 2,3  
STUDY 2

SFOFOLATTICE2rev7a

E.L.Black 01/21/2001  
Rev.7 GENERAL  
Rev.7a M.Green deslan 03/06/2001



# US design - lattice



- Introduce complicated lattice concepts e.g. intricate solenoid arrangements
  - Nb: basis of MICE design



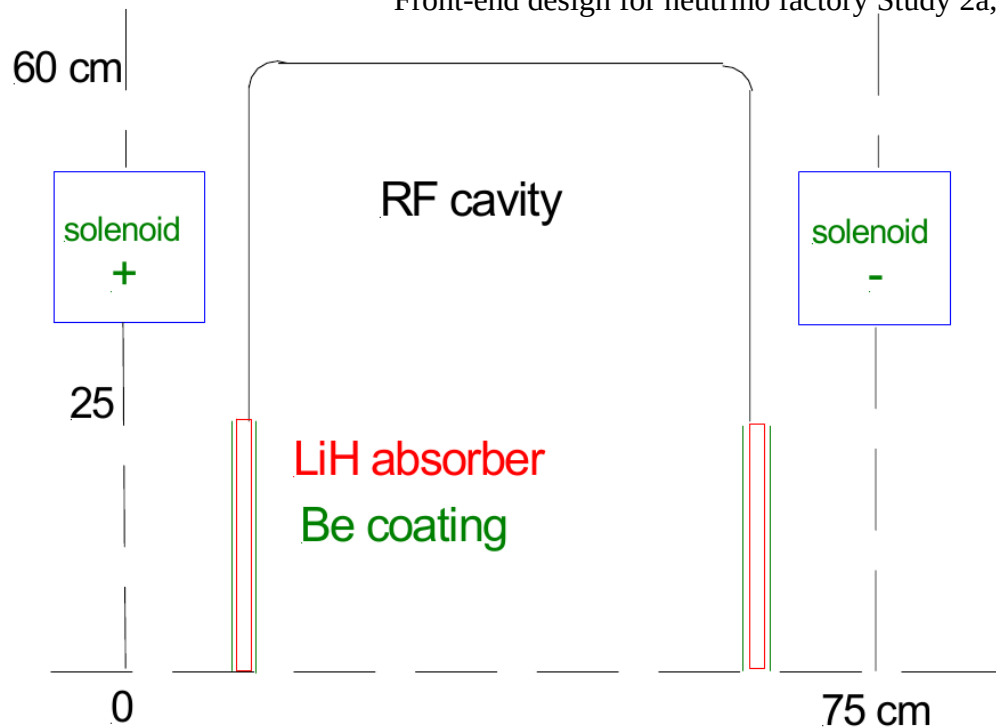
# US design

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- Simulation done in **ICOOOL**
  - Based on heavily modified version of Geant3
  - Analysis tool ecalc9f
- Tracking done by numerical integration through space
  - E.g. RK4
  - Custom models for physics processes
  - Dedicated model for passage of particles through liquid hydrogen
    - Based on tracking individual scatters and tabulating results
  - Several models for solenoids and multipoles
  - Supports elaborate geometries (e.g. wedges, etc)
- See talk by Scott

# FS2a

Front-end design for neutrino factory Study 2a, Fernow et al



## ■ Ps:

- FS2 design was considered too elaborate and simplified to so-called Feasibility Study 2a design
- Ring lattices were investigated but considered too difficult
- FS2a lattice and ring concept merged into “rectilinear” concept



# Enter Geant4

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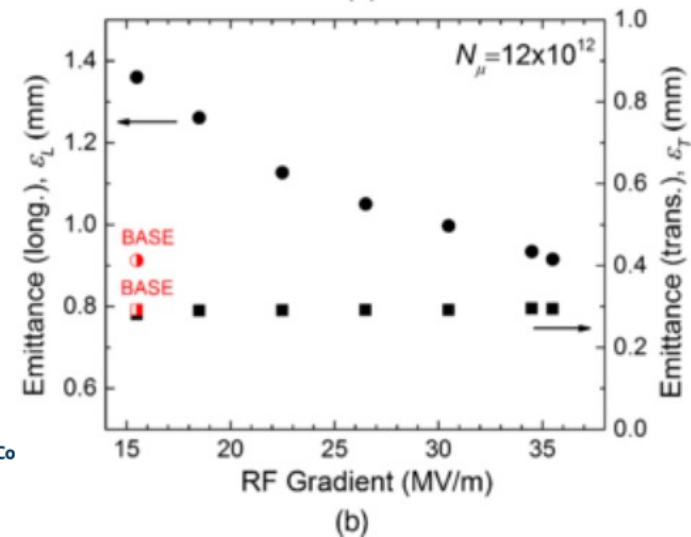
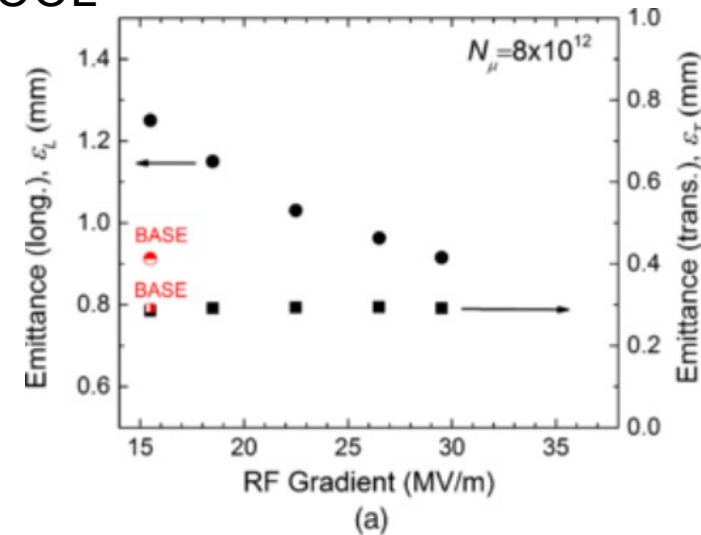
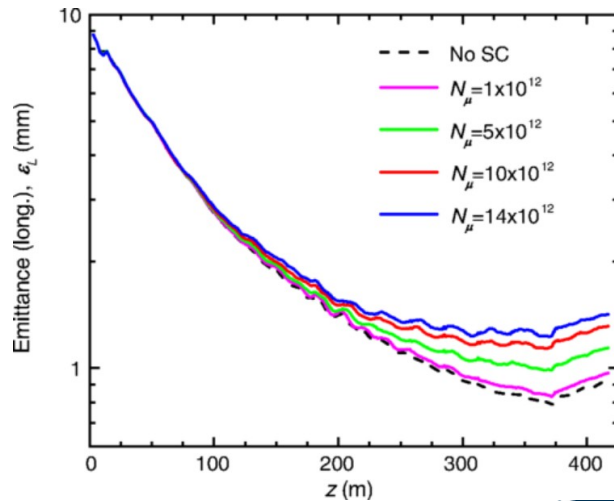
- Geant4 adopted as a useful tool sometime early 2000s
  - Daniel V Elvira's "BeamTools" package
    - Simulation of common beam elements e.g. RF, solenoids, dipoles ...
  - Used by MICE project to build a simulation of the experiment
  - Hard coded (C++) lattice description "**G4MICE**" package
    - Includes provision for reconstruction etc
  - Adopted into **G4Beamline**
    - Convenient user interface - soft-coded lattice files
    - Rather versatile lattice geometry building tools
    - Convenient visualisation & GUIs
    - Talk by Dan



# Collective effects

- Space charge simulated using **WARP** models
  - Binary? interface between WARP and ICOOL
  - Good agreement for low beam current

Influence of space-charge fields on the cooling process of muon beams, Stratakis et al





# IMCC

---

- IMCC is now looking at two codes for simulations
- **BDSIM** widely used for beamline simulations
  - Interesting mix of matrix simulations and particle tracking
  - Talk by Paul & Rohan
- **RFTrack** linac simulation tool
  - Support for some collective effects
  - Talk by Bernd

# Models – Challenges

- Several “novel” challenges of simulation tools
  
- Overlapping field elements & long fringe fields
- Slightly exotic RF cavity arrangements
- Dipoles
- Passage of particles through matter
  - Energy loss
  - Scattering
- Decays
- Multiple and exotic particle species
- (Lately) collective effects
  - Space charge
  - Beam loading



# Models – Solenoid

---

- Solenoids are a key lattice element
- Typically a few different options for solenoid models
  - Analytical solution for “Block” conductor
  - Current sheet model
  - Maxwellian expansion
  - Field maps





# Current sheet model

- Semi-analytical solution exists for an infinitely thin sheet of current
- In the limit that  $n$  sheets  $\rightarrow$  infinity, becomes a block conductor

A schematic of the sheet model is shown in Figure 6.2. The field from a single current sheet of length  $2L$  and radius  $a$  at some point  $(r, z)$  is given by [62] [63]

$$B_z(r, z) = b_z(r, z + L) - b_z(r, z - L), \quad (6.1)$$

$$B_r(r, z) = b_r(r, z - L) - b_r(r, z + L), \quad (6.2)$$

where

$$b_z(r, z) = \frac{\mu_0 I'}{\pi} \frac{za}{\zeta(a+r)} \left[ K(k) + \frac{(a-r)}{2a} (\Pi(k, c) - K(k)) \right], \quad (6.3)$$

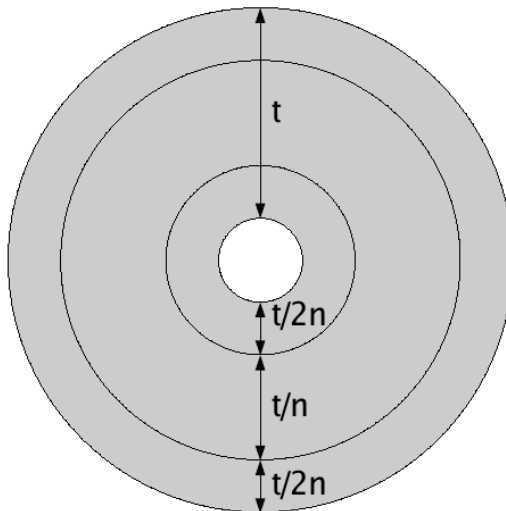
$$b_r(r, z) = \frac{\mu_0 I'}{\pi} \frac{\zeta}{4r} \left[ 2(K(k) - E(k)) - k^2 K(k) \right]. \quad (6.4)$$

Here

$$k = \sqrt{\frac{4ar}{(a+r)^2 + z^2}}, \quad (6.5)$$

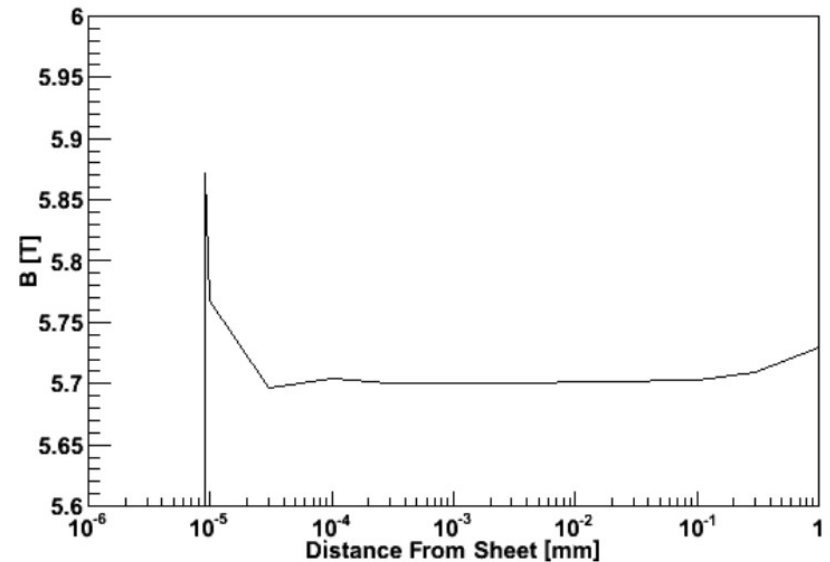
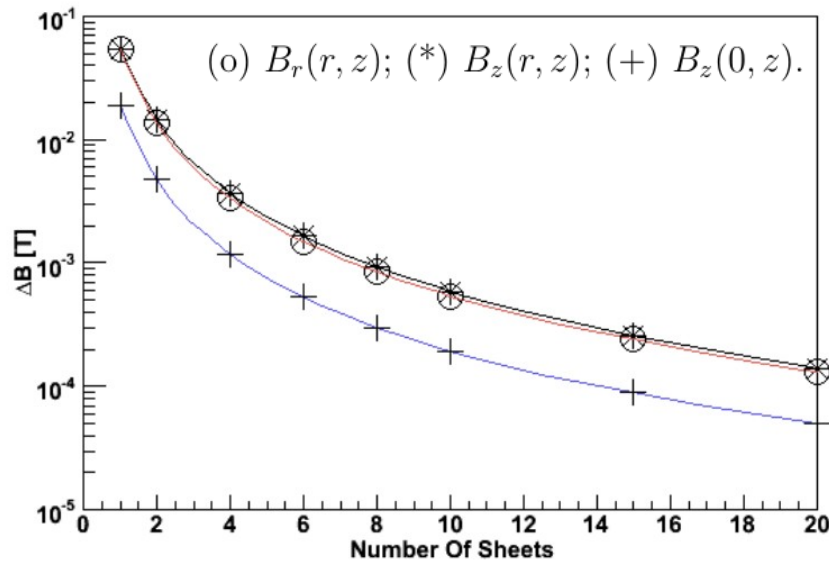
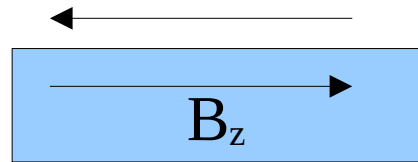
$$\zeta = \sqrt{(a+r)^2 + z^2}, \quad (6.6)$$

$$c = -\frac{4ar}{(a+r)^2}, \quad (6.7)$$



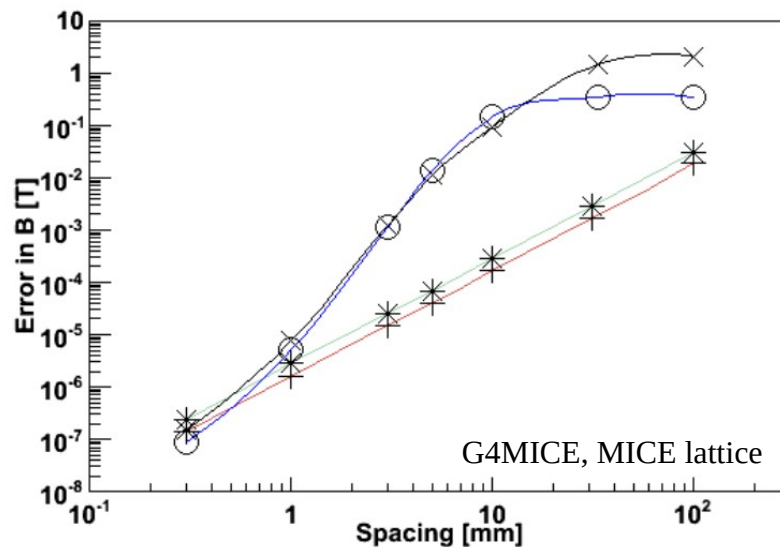
# Current sheet model (2)

- Convergence is reasonably rapid
- But note that there is a field discontinuity very close to the sheet



# Field map

- Elliptical integrals can be slow to calculate
  - Field calculation CPU time goes as  $N(\text{sheets})$
  - For many thousands of muons this can be slow
- An optimisation is to:
  - Write field map
    - 2D because rotational symmetry
  - Do a look up at run time
    - Quick
  - Introduces a source of error (field map granularity)



# Maxwellian expansion

- If we know the  $B_z$  on axis, can approximate the field off-axis
  - Assumes Maxwell's laws to get a recursion relation

From  $\nabla \times \vec{B}$ , we have

$$\begin{aligned}\partial_z B_r &= \partial_r B_z \\ \partial_r \partial_z B_r &= \partial_r^2 B_z\end{aligned}$$

and from  $\nabla \cdot \vec{B}$ , we have

$$\begin{aligned}\partial_r B_r + \frac{B_r}{r} + \partial_z B_z &= 0 \\ \partial_z \partial_r B_r + \frac{\partial_z B_r}{r} + \partial_z^2 B_z &= 0\end{aligned}$$

substituting curl into div

$$\partial_r^2 B_z + \frac{\partial_r B_z}{r} + \partial_z^2 B_z = 0$$

# Maxwellian expansion

- Standard accelerator thing
  - Nb: problem in SY Lee “Accelerator Physics”

Try writing fields as a series expansion

$$B_r = \sum_{i=0} a_i(z) r^i$$

$$B_z = \sum_{i=0} b_i(z) r^i$$

$$a_i = -\frac{1}{i+1} \partial_z b_{i-1}(z).$$

$$b_{i+2}(z) = -\frac{1}{(i+2)^2} \partial_z^2 b_i(z)$$



- RF cavities are typically assumed to be standing EM waves
- Cooling systems → typically cylindrical cavity
- If the cavity is a perfect cylinder, field can be calculated analytically:

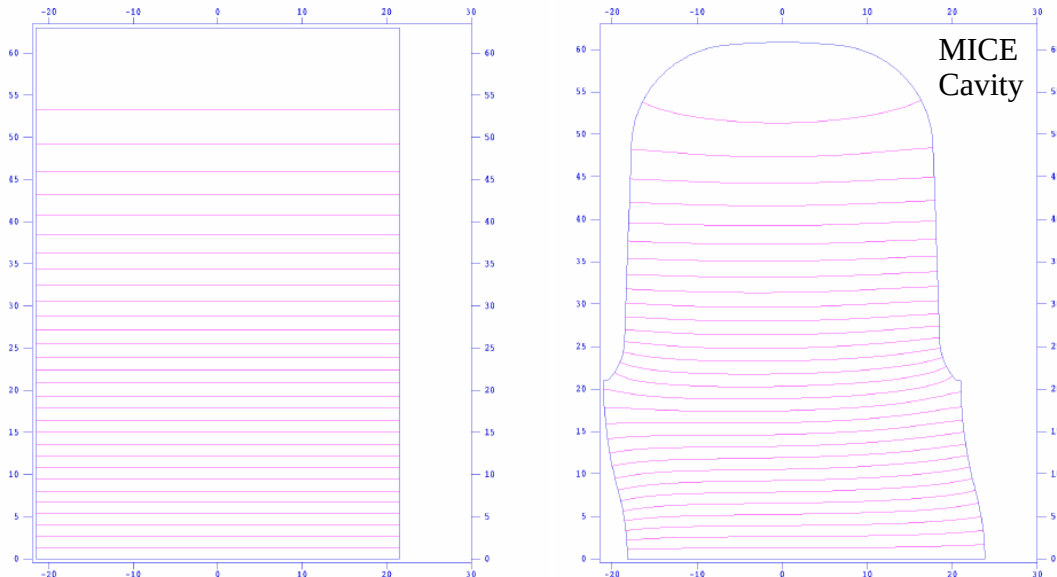
$$\begin{aligned}E_r &= -E_0 \frac{k_z}{k_r} J'_n(k_r r) \cos(n\theta) \sin(k_z z) e^{-i\omega t}, \\E_\theta &= E_0 \frac{nk_z}{k_r^2 r} J_n(k_r r) \sin(n\theta) \sin(k_z z) e^{-i\omega t}, \\E_z &= E_0 J_n(k_r r) \cos(n\theta) \cos(k_z z) e^{-i\omega t}, \\B_r &= iE_0 \frac{n\omega}{c^2 k_r^2 r} J_n(k_r r) \sin(n\theta) \cos(k_z z) e^{-i\omega t}, \\B_\theta &= iE_0 \frac{\omega}{c^2 k_r} J'_n(k_r r) \cos(n\theta) \cos(k_z z) e^{-i\omega t}, \\B_z &= 0.\end{aligned}$$

A. Wolski, Beam Dynamics in High Energy Particle Accelerators, Imperial College Press

- For some cooling systems, field can be assumed to follow TM<sub>010</sub> mode (T<sub>mnl</sub>)
  - Assumes cavity is a perfect cylinder

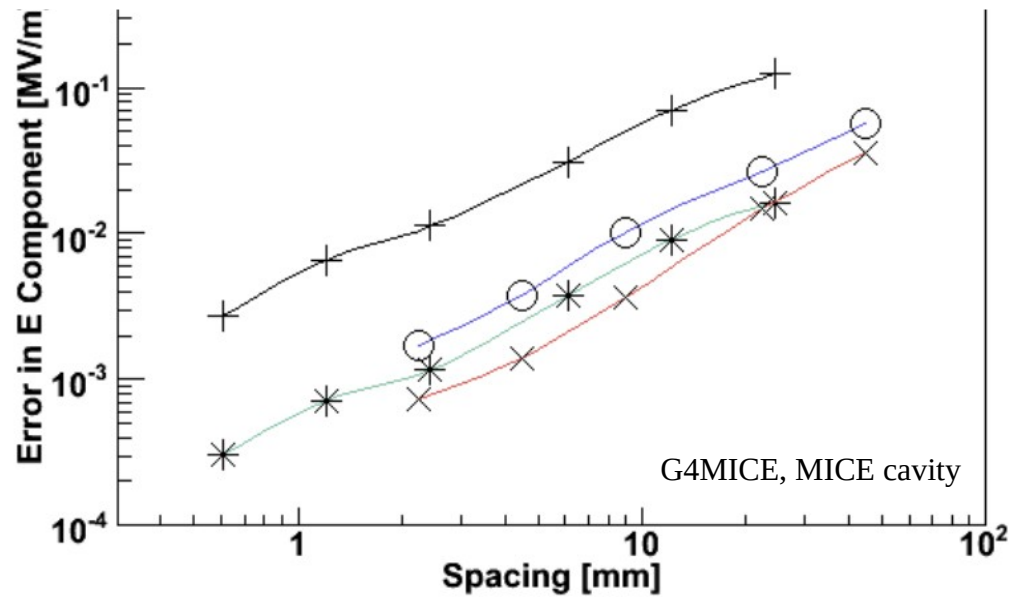
# More realistic RF

- For greater realism, one can use 2D field map
  - RF designers don't like parallel walls
  - RF designers don't like sharp corners
- Cylindrical symmetry is a very good approximation
  - Anisotropy near e.g. power couplers is negligible near the beam
- Ps: it is also possible to use a field expansion like solenoids but I don't think any of the cooling codes do this



# Field map granularity

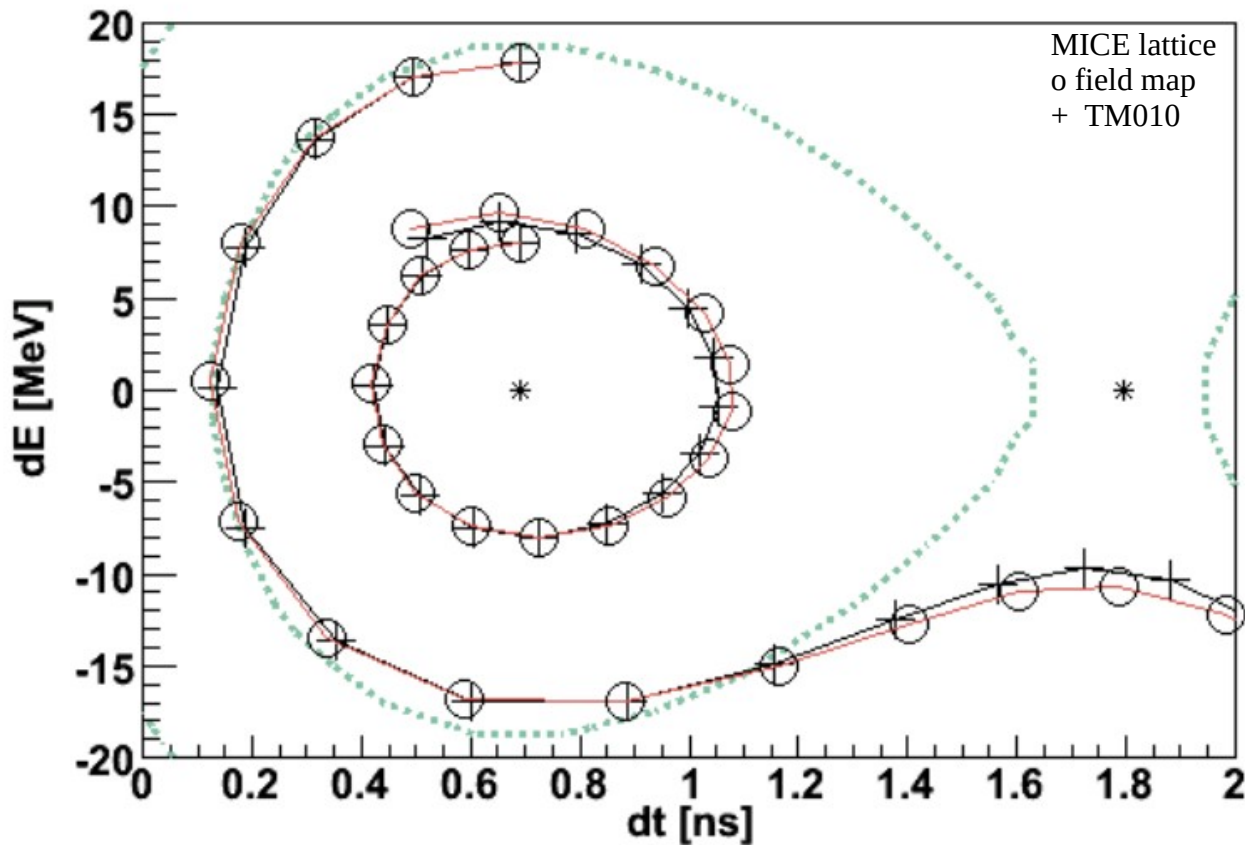
- Granularity in the field map can again introduce errors





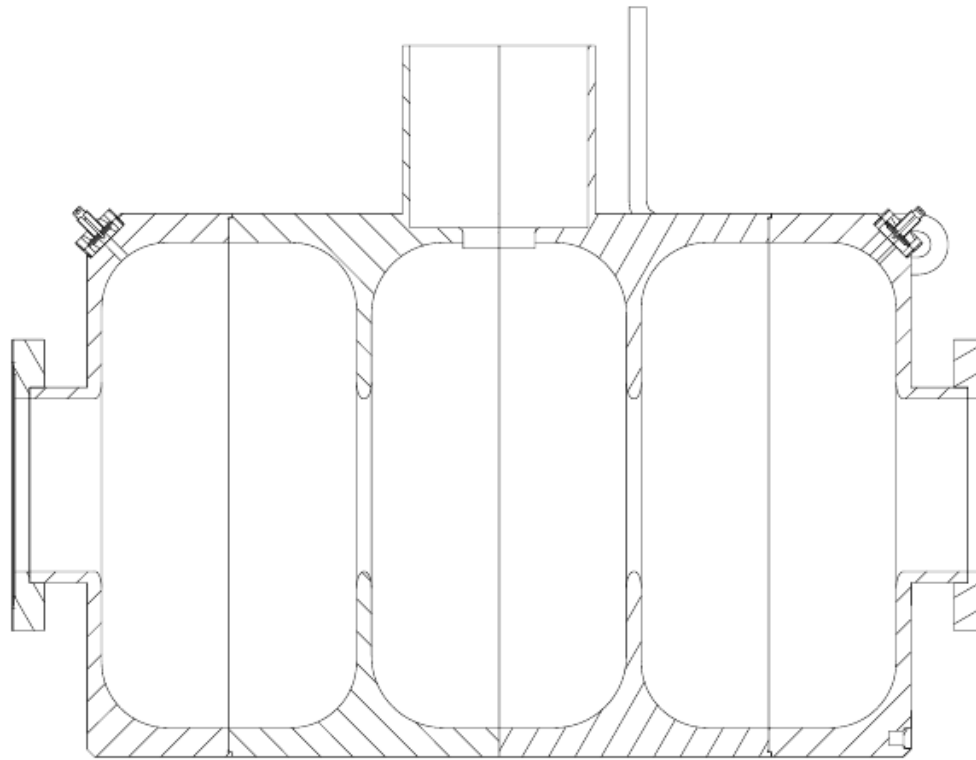
# TM010 vs field map

- Practically the difference can be small



# Demonstrator RF structure

- Note that an RF structure like this may have bigger effect
  - Windowless



# Dipoles (quads, etc)

- No analytical model exists for dipoles and multipoles
- Either:
  - Use a field map generated in an external code (OPERA, COMSOL, etc)
- Or:
  - Use a field expansion based on Maxwell
  - Typically field on axis is assumed to follow a “Enge” function
  - $B_y = C_{n,0}(d)$

$$C_{n,0}(z) = \frac{G_0}{1 + \exp[P(d(z))]},$$

$$P(d) = C_0 + C_1 \left(\frac{d}{\lambda}\right) + C_2 \left(\frac{d}{\lambda}\right)^2 + \cdots + C_{k-1} \left(\frac{d}{\lambda}\right)^{k-1}$$

- To first order this is tanh function
- Find coefficients  $C_i$  by fitting to existing dipoles
- For suitable  $C_i$ ,  $\lambda$ , derivatives are continuous and exponentially tend to 0 at high  $d$
- For complex  $d$ , get trigonometric functions appearing
  - Ruihu lattice



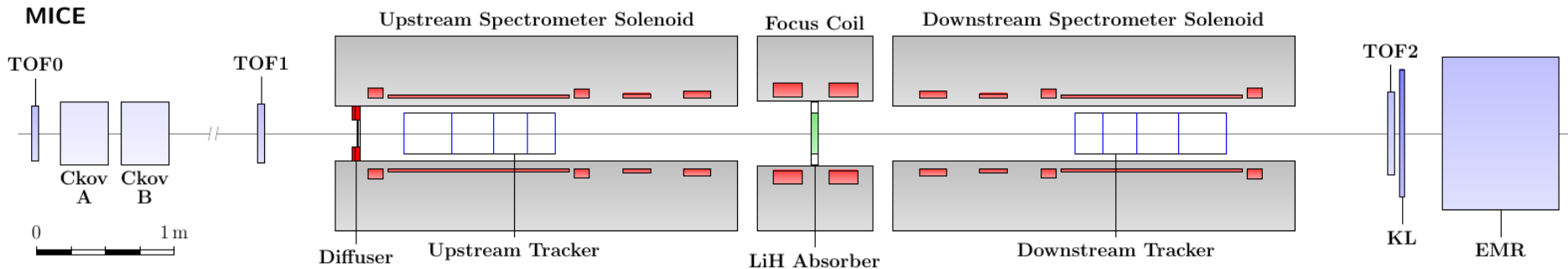
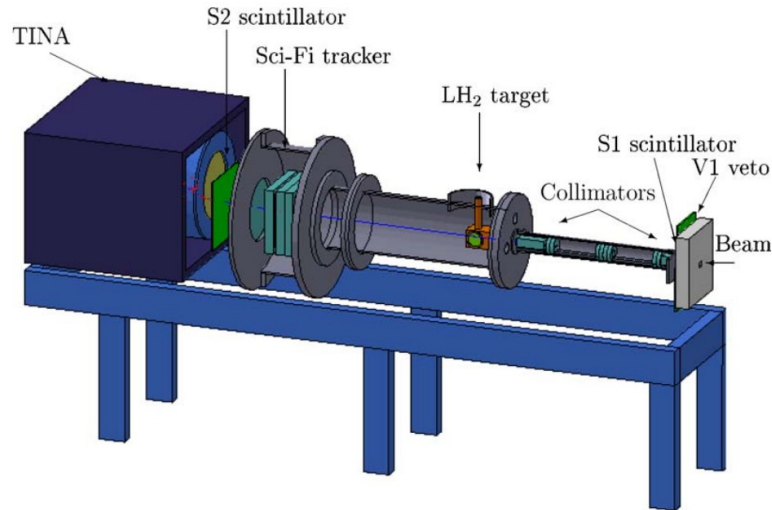
# Materials

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- In materials, two main processes
  - Multiple Coulomb scattering
  - Ionisation energy loss
- Multiple Coulomb scattering (MCS)
  - Muons strike atomic nucleus and scatter
  - Mostly causes random kicks transverse to particle motion
  - Does not change energy but tends to increase emittance
- Ionisation energy loss ( $dE/dx$ )
  - Muons strike atomic electrons and ionise them
  - Mostly causes kicks along particle motion
  - Does not increase emittance but absorbs muon energy
  - Leads to a reduction in *normalised* emittance

# Multiple Coulomb Scattering

- Two data sets for MCS in the region of interest
  - MuScat - mid 2000s measurement at TRIUMF
  - MICE - mid 2010s measurement at RAL



- Simulation showed early version of Geant4 (6.1) had big discrepancy especially in liquid Hydrogen

D. Attwood et al, Nuclear Instruments and Methods in Physics Research B 251 (2006) 41–55

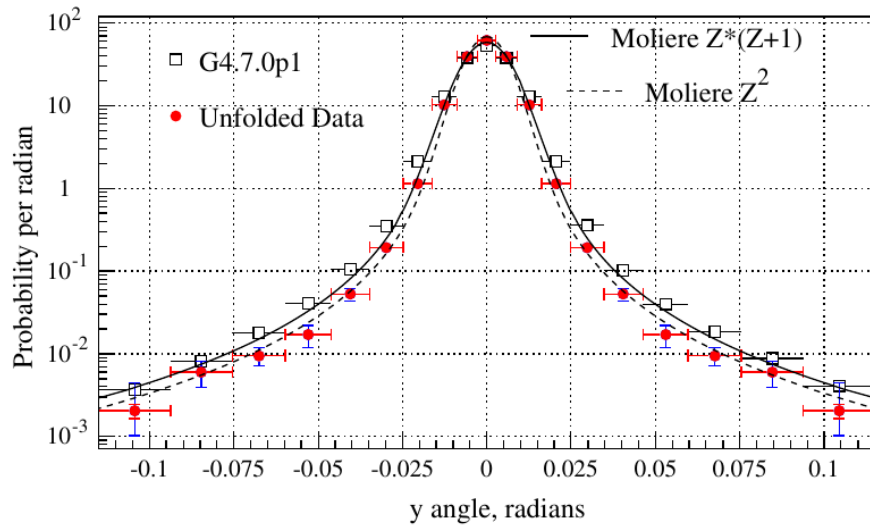


Fig. 21. The projected scattering angle distribution in data and simulation for thick lithium, both targets combined.

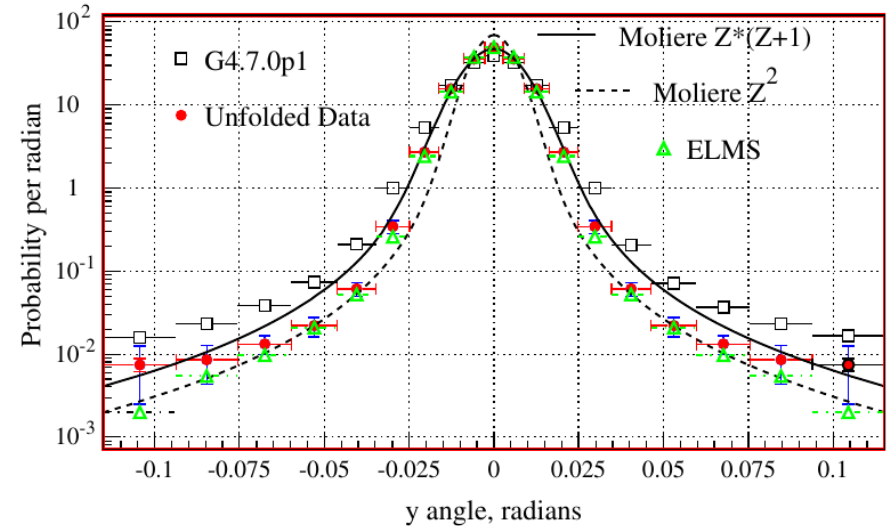
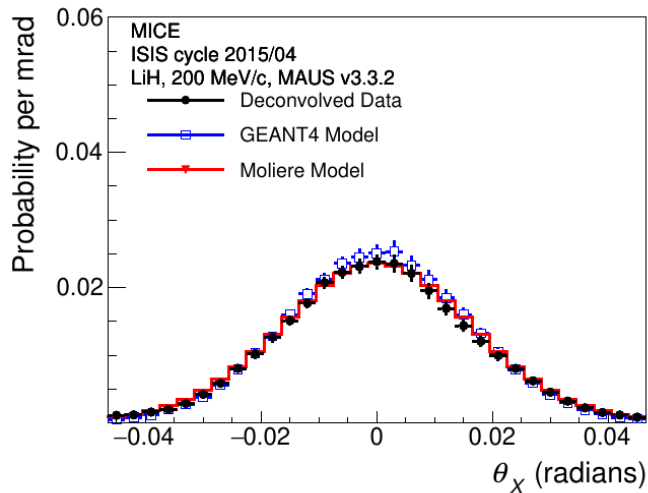
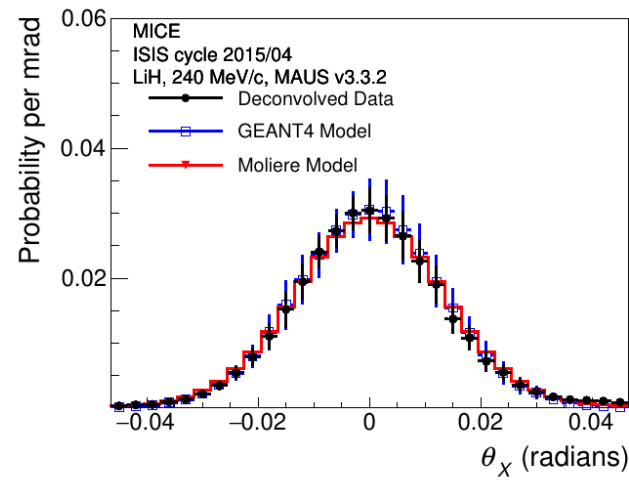
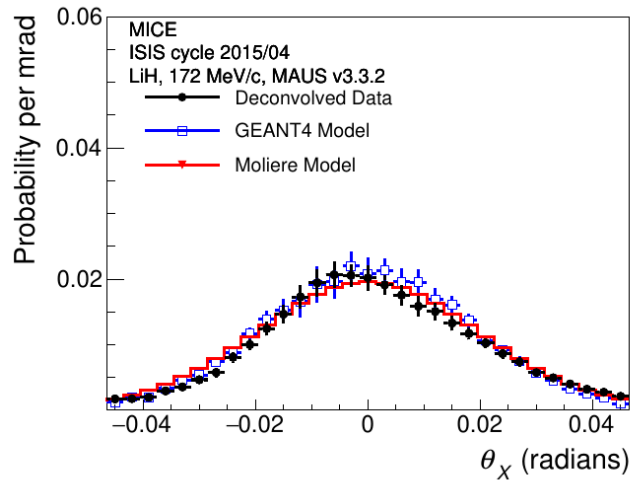


Fig. 22. The projected scattering angle distribution in data and simulation for 109 mm of liquid  $H_2$ .

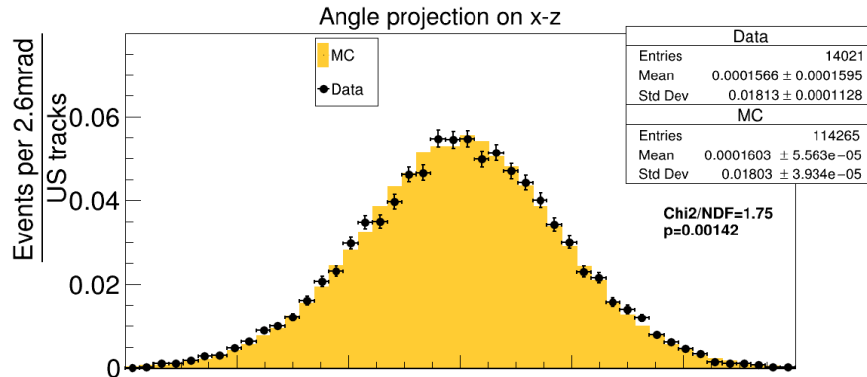
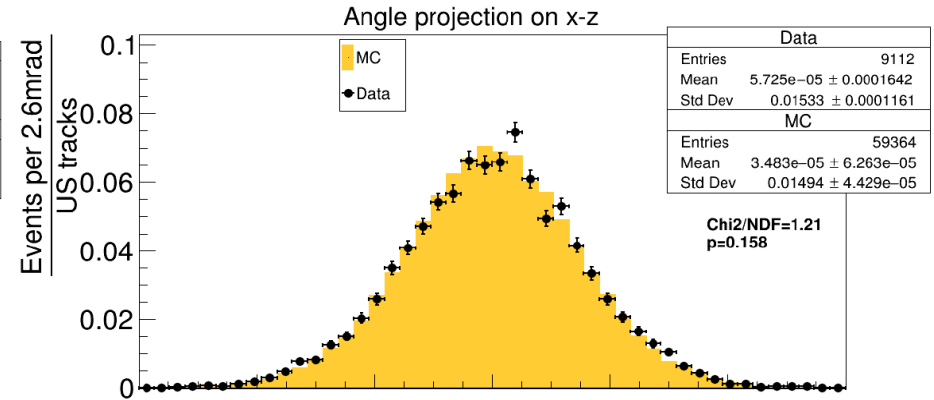
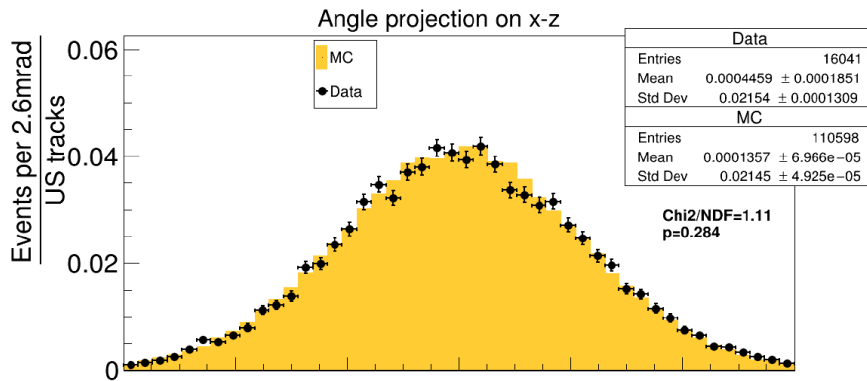
- Later versions of Geant4 (9.6) show improvement

M. Bogomilov et al, Phys.Rev.D 106 (2022) 9, 092003



# MICE (IH2)

- Also IH2

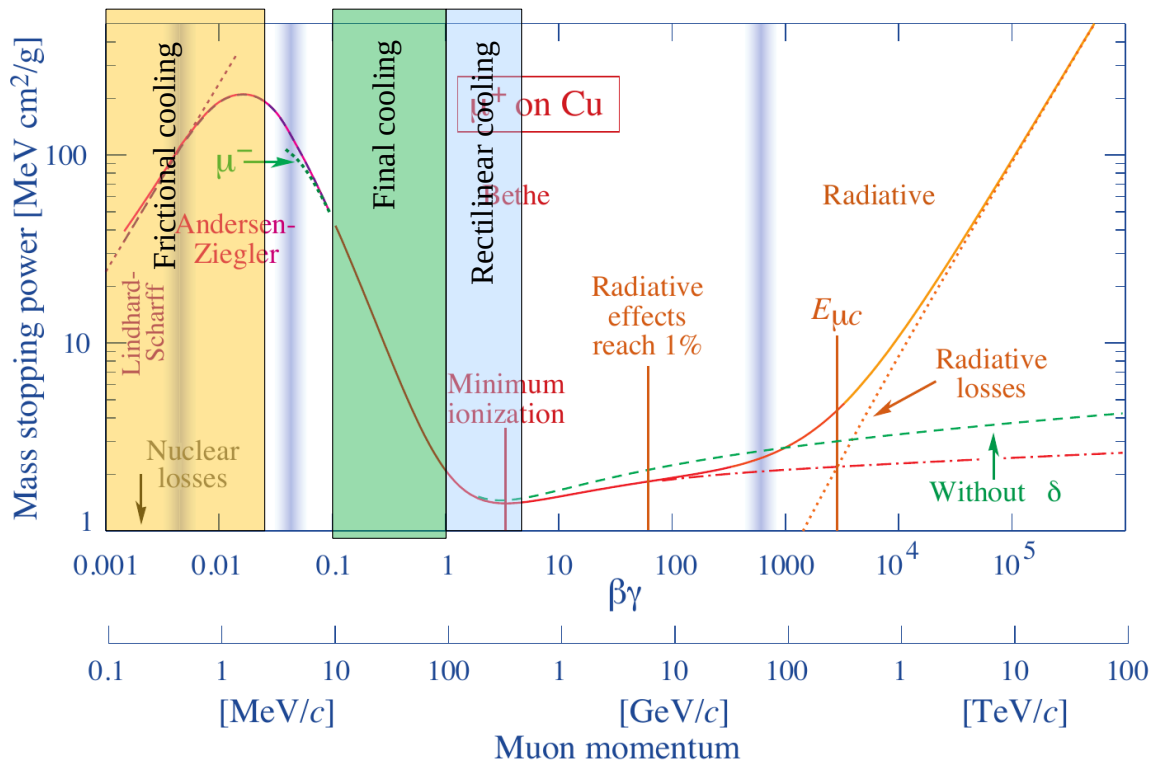


Gavriil Chatzitheodoridis, Analysis of multiple Coulomb scattering of muons in liquid hydrogen, PhD Thesis (Strathclyde/Glasgow)



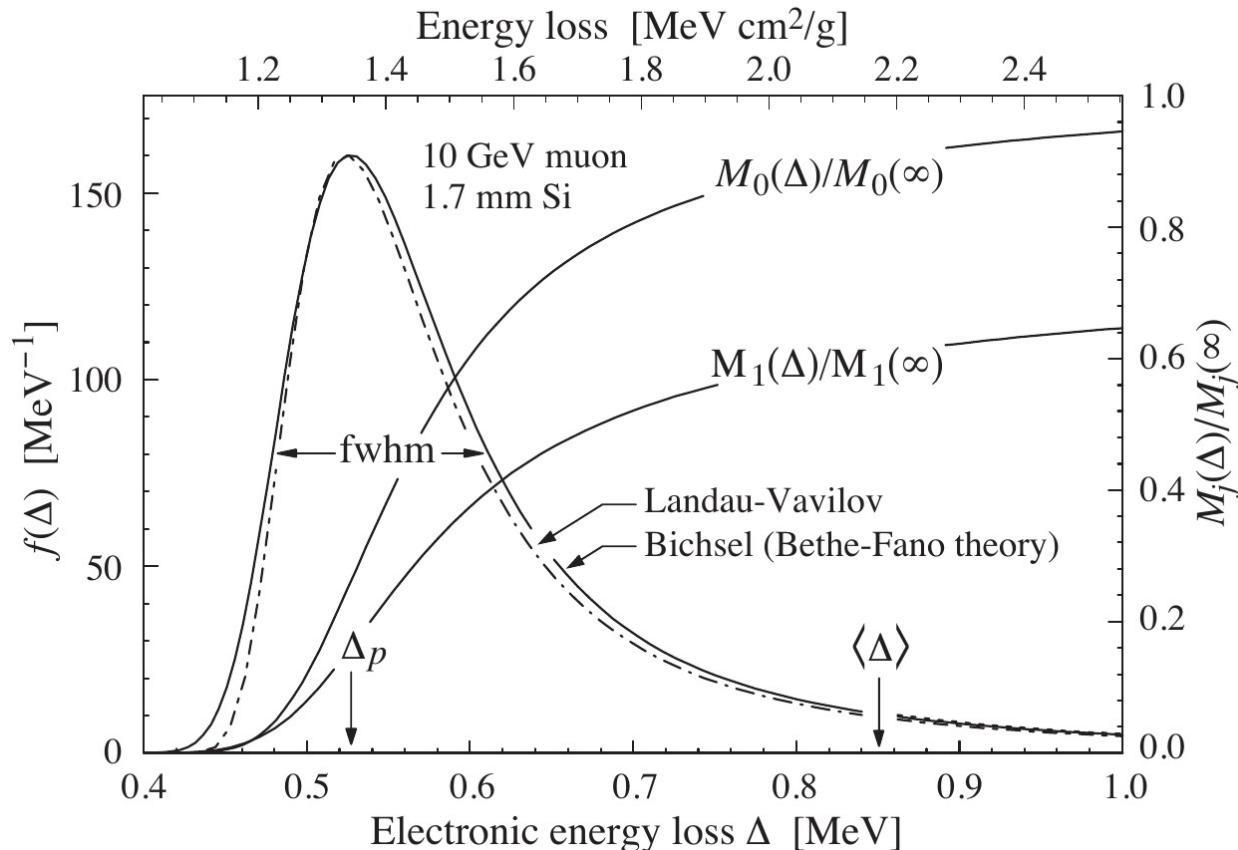
# Energy loss

- Typically muon cooling is done around minimum ionising

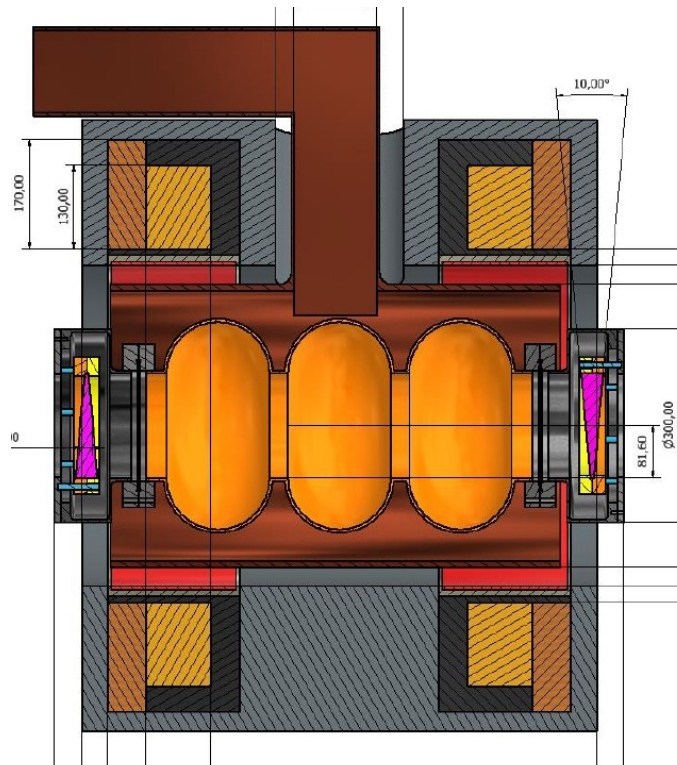


# Energy straggling

- Random processes in energy straggling
- Note that everyone uses mean energy loss
  - But mean energy loss is ill-defined



# Cooling lattices

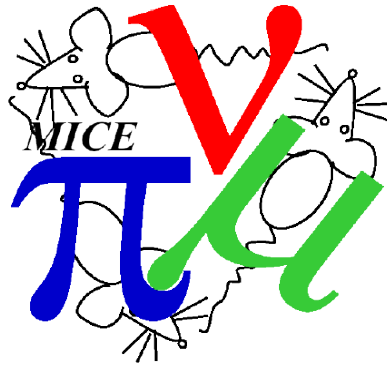


- Challenge now to model this!
  - Overlapping solenoids with RF, dipoles
  - Complicated intersecting material geometry
  - Difficult beam dynamics



# Extra Info

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C. T. Rogers  
Rutherford Appleton Laboratory

# Collective Effects

- Two collective effects that are of immediate concern
- Space charge
  - Particle beam tries to self-annihilate due to internal charge of the beam
- Beam loading
  - Particle beam induces E-field in RF cavities
  - This causes the tail of the beam to experience a different voltage than the head of the beam
- Other collective effects may exist



# Space charge

- Aim to solve Poisson equation for an evolving charge distribution ( $\rho$ )

$$\nabla^2 \phi = -\rho / \epsilon_0,$$

- Solution looks like

$$\phi(x, y, z) = \int \int \int dx' dy' dz' \rho(x', y', z') G(x - x', y - y', z - z'),$$

- Discretising

$$\phi_{i,j,k} = h_x h_y h_z \sum_{i'=1}^{M_x} \sum_{j'=1}^{M_y} \sum_{k'=1}^{M_t} \rho_{i',j',k'} G_{i-i',j-j',k-k'},$$

$$G(u, v, w) = \frac{1}{\sqrt{u^2 + v^2 + w^2}}.$$