

# Develop of Clad Tutorials for CMS/HEP

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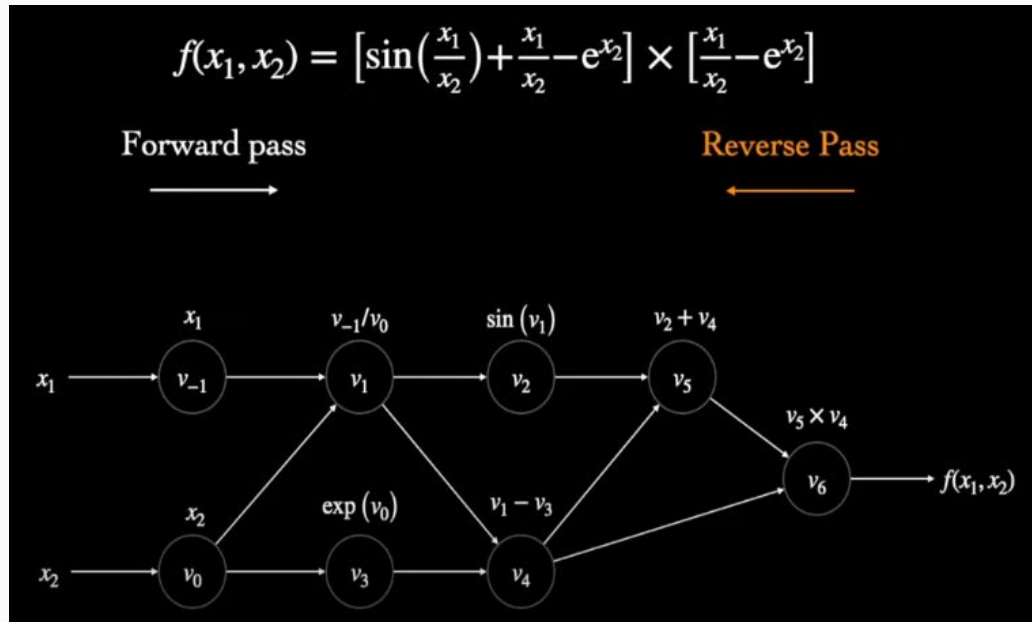


# Automatic differentiation (AD)

- A collection of methods used to compute derivatives of functions programmatically.
- Calculates the derivatives of functions precisely (up to the limits of numerical precision).
- Uses the chain rule and intermediate variables calculated using elementary arithmetic operations and elementary functions found in every computer calculation. [1]

$$\frac{dy}{dx} = \frac{dy}{du} \frac{du}{dx}$$

# Types of AD



# Clad

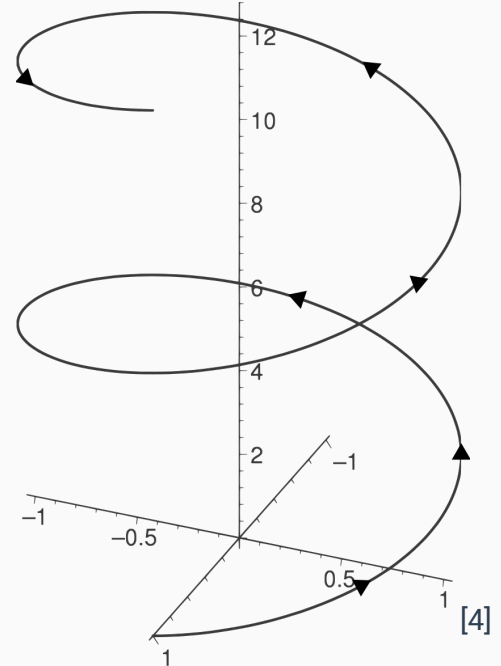
Clad is a plugin for Clang compiler that enables automatic differentiation for C++. When provided with a C++ function, Clad automatically generates code that computes the derivatives of that function.<sup>[3]</sup>

The logo for Clad, featuring the word "Clad" in a light blue, monospace-style font, with a blue partial derivative symbol (∂) at the end.

[3]

# Project goals

- Creating a Clad based demonstration of finding the best fit helix parameters given a set of data points.
- Contribute to Clad code fixing the missing functionalities that we find along the way.

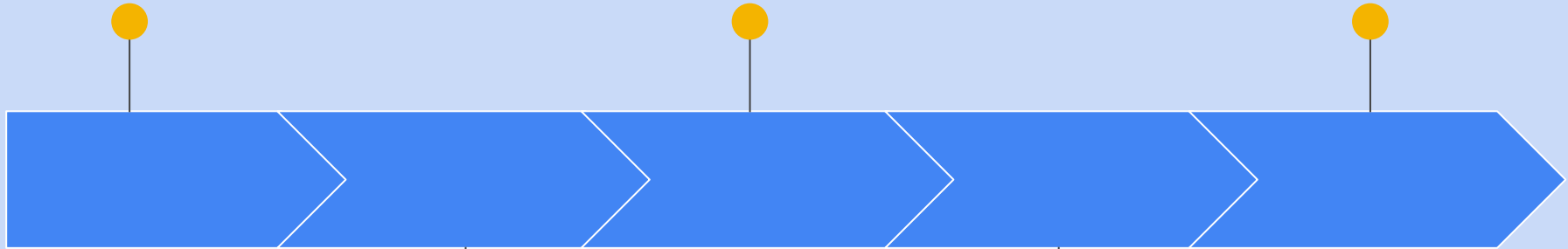


# The plan for the main tutorial

Simple function to describe a point on the helix

Calculation of distance from a helix to a point

Graph, showing the fitted spiral



Function that generates points for a helix with noise

Finding helix parameters with the Levenberg-Marquardt algorithm

# Levenberg-Marquardt algorithm

The Levenberg-Marquardt algorithm combines two optimization methods: gradient descent and Gauss-Newton.

Its behaviour changes based on how close the current coefficients are to the optimal value.

The equation that dictates how to update the parameters in the Levenberg-Marquardt algorithm is this:

$$(J^T W J + \lambda I) h_{lm} = J^T W (y - \hat{y})^{[5]}$$

# Distance to point calculations

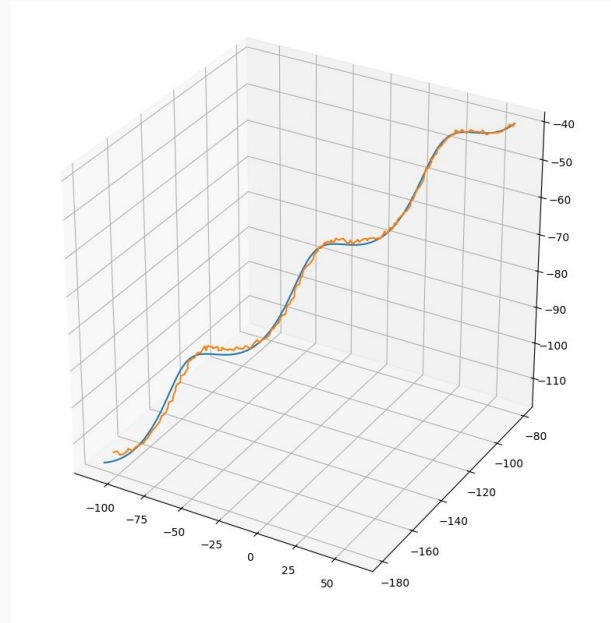
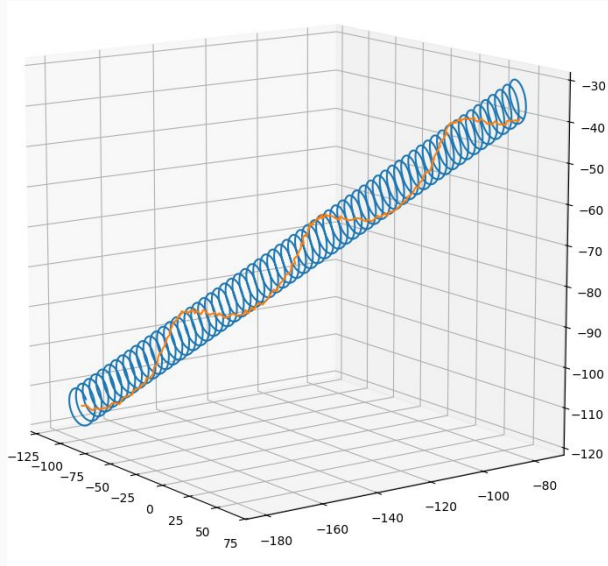
- To find the closest distance of a point to a helix, we do some scaling so that our helix is now defined by  $(\cos t, \sin t, ht)$ .
- For a given point  $P(i,j,k)$ , let  $Q$  be the closest point on the helix. The line segment connecting  $P$  and  $Q$  must be perpendicular to the helix's tangent line at  $Q$ , which is just  $(-\sin t, \cos t, h)$ :

$$-(\cos t - i)\sin t + (\sin t - j)\cos t + (ht - k)h = 0$$

- This simplifies to  $A\sin(t+B) + Ct + D = 0$  for some constants  $A, B, C, D$ .<sup>[6]</sup>
- To find the solution, I perform a binary search.



# Graphs



# Gradient Descent

- Perhaps a better way to showcase Clad as it is more simple (but not necessarily a better way to approximate a helix)
- the implementation found in `fitter.h` gets stuck in a local minimum that is very far off from the actual expected results.

# What I learned

- I gained knowledge about automatic differentiation and Clad.
- Learned more about C++.
- Refreshed my knowledge about various fitting methods.
- Got experience working with a new mentor.
- Got a taste of what it's like to work with a team.

# References

- [1] Automatic Differentiation Wikipedia page, [[https://en.wikipedia.org/wiki/Automatic\\_differentiation](https://en.wikipedia.org/wiki/Automatic_differentiation)]
  - [2] „What is Automatic Differentiation?“, [[https://www.youtube.com/watch?v=wG\\_nF1awSSY](https://www.youtube.com/watch?v=wG_nF1awSSY)]
  - [3] Clad GitHub, [<https://github.com/vgvassilev/clad>]
  - [4] Helix Wikipedia page, [<https://en.wikipedia.org/wiki/Helix>]
  - [5] The Levenberg-Marquardt algorithm for nonlinear least squares curve-fitting problems, <https://people.duke.edu/~hpgavin/lm.pdf>
  - [6] Shortest distance between a point and a helix, [<https://math.stackexchange.com/questions/13341/shortest-distance-between-a-point-and-a-helix>]
- Project GitHub** [<https://github.com/compiler-research/helix-example>]