

DISCUSSION POINTS ON GENERIC BIASING

Generic Processes & Material Session

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Overview

- ⦿ G4XxxxGeneralProcess & Generic Biasing
 - Xxx = Gamma or Neutron
- ⦿ Geometry Importance Biasing & Generic Biasing
- ⦿ Physics Process Biasing & Final State Case

G4XxxxGeneralProcess & Generic Biasing

Xxxx = Gamma or Neutron

- ⊙ G4XxxxGeneralProcess improves CPU performances @ no cost on physics
 - G4GammaGeneralProcess now used as default (in all std EM phys. lists ?)
 - G4NeutronGeneralProcess pending, as clashing with GB in examples
- ⊙ To bias a physics process, GB wraps it, to possibly substitute, on user's demand, interaction law and/or final state generation with a biased version
 - Changing the interaction law can be made generically
 - Changing the final state generation is an other story (see after)
- ⊙ There is (a priori) no show-stopper for GB to use G4XxxxGeneralProcess
- ⊙ But we should discuss if:
 - We consider G4XxxxGeneralProcess to be biased as a whole
 - In what case, we “just” need to create new GB classes (in examples), adapted to general processes
 - I would advocate then for options to create, eg, FTFP_BERT with/without general processes
 - To avoid an inflation of number of physics lists
 - And to make clear that the physics content is the same
 - We wish GB to control G4XxxxGeneralProcess sub-processes
 - In what case we need to define a G4VGeneralProcess interface
 - To give access to sub-processes
 - And to avoid dependencies of processes/biasing onto other processes domain

Geometry Importance Biasing & Generic Biasing

- Geometry Importance Biasing was the first biasing technique offered in Geant4
- “Importance values” I_{volume} are assigned volumes and used for
 - splitting (if $I_{\text{next volume}} > I_{\text{volume}}$) or
 - Russian-roulette-killing (if $I_{\text{next volume}} < I_{\text{volume}}$)
 - the tracks that reach cell/volume boundaries
- In short :
 - Importance values are defined in cells
 - These importance values are associated to a particle type
 - A dedicated process use these importance values to apply the biasing
- Long pending discussion on how to “unify/merge” GIP and GB
 - Note : GB03 provides a flexible geometry importance based example, independent of the Geometry Importance Biasing design
- Main idea:
 - Allow usage of (user) existing Geometry Importance Biasing setups in GB with small/minimal changes
- Initial idea was to provide an example for this
 - But appears as a too naïve approach
 - Because Geometry Importance Biasing classes carry quite interplay between the importance values, the process and the particle type handlings
 - In short “just taking the importance values setup” is not possible
 - Need to separate things in the Geometry Importance Biasing classes
 - G4VStore with a singleton derived class G4IStore : to store the importance values of the “cells”
 - G4GeometrySampler : to associate a geometry (mass or parallel) to a particle type (by name)
- So, some work is needed to make this possible

Physics Process Biasing & Final State Case

- ⊙ GB provides hooks to bias physics processes
 - PostStep biasing
 - Biasing of interaction probability
 - Biasing of final state
 - Same for Along
 - To be done for AtRest
- ⊙ Biasing of interaction probability
 - Generic approach is possible
 - As underneath law is the classical exponential one
 - Formalism applies to both neutral and charged particles
 - In short, giving $\sigma(\ell)$ or $p(\ell)$ or $P_{NI}(\ell)$ is enough to define the interaction law (each of these can be transformed in the others)
 - And biasing simply consists in replacing the analog version of these by a biased one.
 - Biasing of charged particles interaction law can be made based on an “à la Woodcock” approach
- ⊙ Biasing of final state is difficult
 - Because there is no generic “final state” class
 - Would require a generic differential cross-section class
 - But some popular techniques (eg: DXTRAN) only requires 1 → 1 differential cross-section (elastic)
 - Having at least a generic solution for low multiplicities would help