



GEANT4
A SIMULATION TOOLKIT



Updates to Analysis

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29th Geant4 Collaboration Meeting, Catania,
7 October 2024

Outline

- Updates in g4tools
 - No updates in g4tools related to analysis
- Updates in analysis
 - Overview of developments in 11.2
 - New developments in accumulables for 11.3
- List of fixes
- 2024 Work plan items

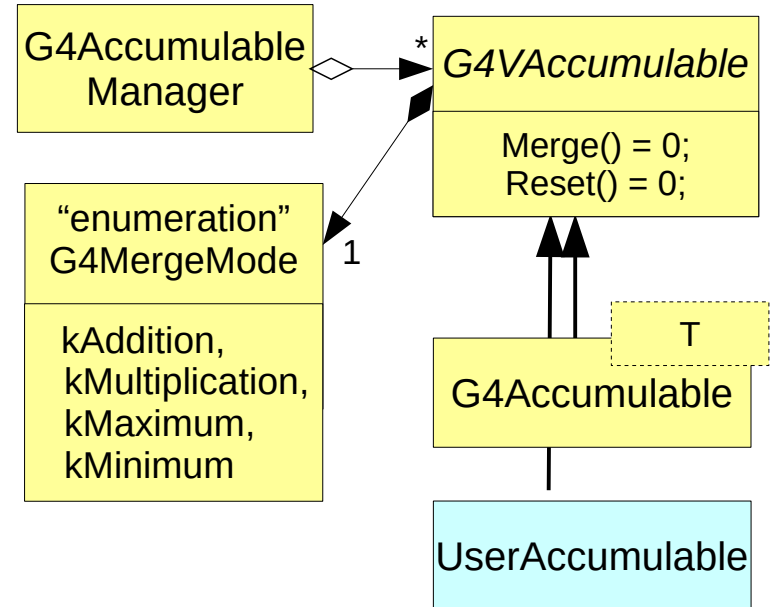
Developments in 11.2

- Added **G4AnalysisManager** Delete functions for all analysis objects types (H1, H2, H3, P1, P2, Ntuple) and corresponding UI commands
 - Requested several times at the G4 User forum
- Added **G4GenericAnalysisManager** GetNtuple function which returns ntuple_booking, that is common to all output types
 - Different from the output specific managers where the output specific ntuple type is returned
- Added UI commands for creating ntuple
- New extended example **analysis/AnaEx03 and new test320**
 - Usage of analysis commands for file management, in particular writing histograms and ntuples in a file multiple times and then also histogram deleting & re-creating via UI commands
- Presented in more detail in the last CM

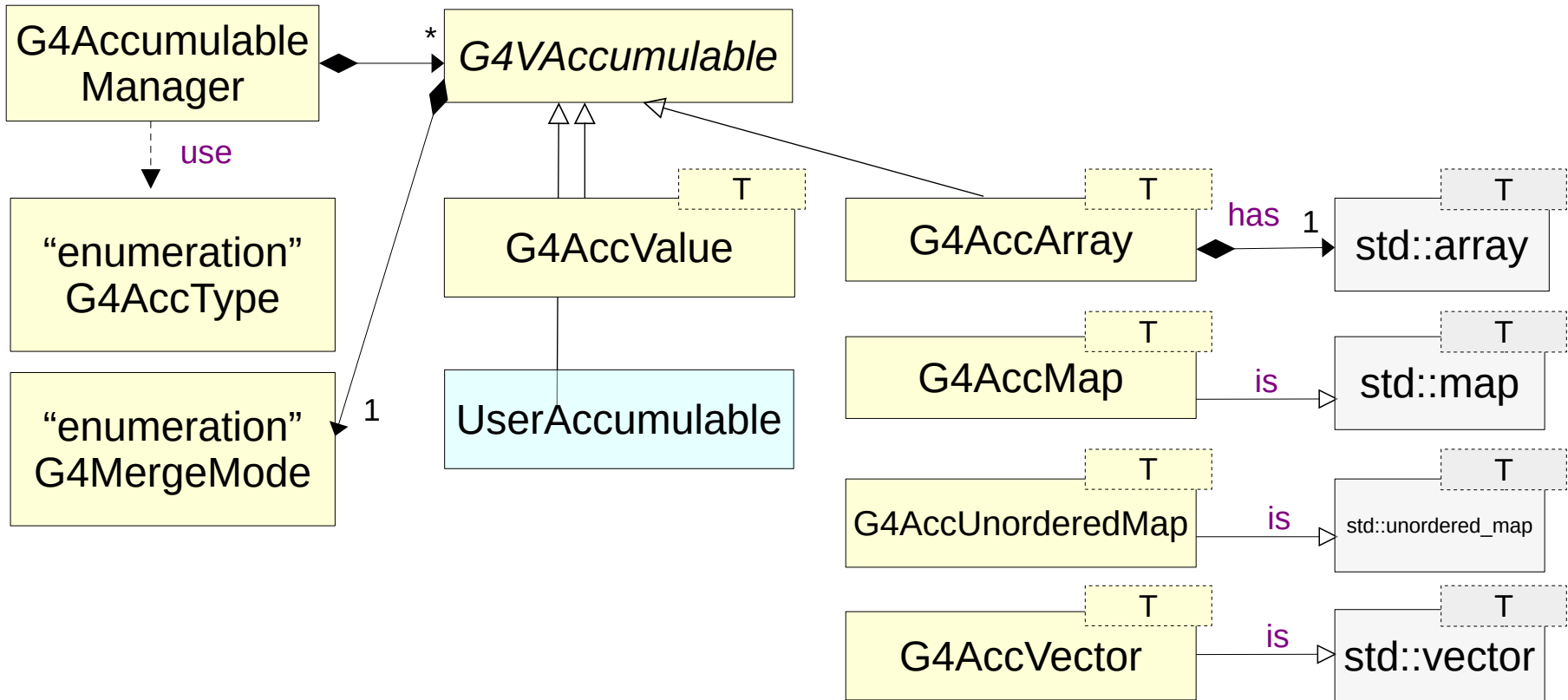
New developments in accumulables For 11.3

First Accumulables Design

- The accumulables objects are named variables registered to the accumulable manager, which performs their merging in MT mode according to their defined merge mode.
- G4AccumulableManager is a (thread local) singleton
 - Has `std::map<G4String, G4VAccumulable*>`
- Provides functions to Register an accumulable
- And Merge() to merge of all registered accumulables
 - The merge mode can be selected per parameter
- Users can define their own accumulables
 - Tested with `std::map<G4String, G4int>` used for processes counting in TestEm* examples
- The first version of code introduced in 2015 used “Parameter” in classes names, changed in “**Accumulable**” next year



Accumulables Design in 11.3



G4AccType

```
// Enumeration for definition  
// available accumulables  
  
enum class G4AccType {  
    kValue,           // G4AccValue<T>  
    kArray,          // G4AccArray<T>  
    kMap,            // G4AccMap<T>  
    kUnorderedMap,  // G4AccUnorderedMap<T>  
    kVector,        // G4AccVector<T>  
    kUser           // User type  
};
```

- Used by the accumulable manager to access the concrete accumulable type from the base type

G4VAccumulable

- The `G4VAccumulable` interface is extended with
- **Data members:** `name`, `merge mode` and `id`
 - `Name` and `merge mode` was previously defined only in `G4Accumulable<T>`
 - The `id` (added) can be used for fast access to accumulables or limiting eg. `Print` function to a selection of range of accumulables
- **Member Functions:**
 - `Set/Get` functions for new data
 - `GetType` – returns the new `G4AccType` enum value
 - `kUser` is returned by default (no need to update the user code)
 - It is overridden in all accumulables types implemented in Geant4
 - `Print(G4PrintOptions options = G4PrintOptions())`
 - The '`options`' parameter can be omitted, the output will then include '`name`' and '`type`'
 - All accumulable classes implemented in Geant4 provide the `Print` function implementation
 - User code migration is needed only if a function `Print()` with no or different arguments exists

G4Acc* Collections

- New classes that define collections of accumulables for most frequent collections of standard library: `array`, `vector`, `map`, `unordered_map`:
- `G4AccArray`, `G4AccMap`, `G4AccUnorderedMap`, `G4AccVector`
 - They simplify definition of collections of accumulables, which up to now have to be implemented by users
- The accumulable collections classes for **maps and vectors** are **derived** from the standard library collections
- The accumulable collection for **arrays**, as the `std::array` is not intended to be extended by inheritance, is implemented via **composition**

G4Acc* Collections - Constructors

- All collection classes provide sets of constructors with the same list of parameters as the std library collections + parameters specific to G4Acc: **name**, **merge mode**
- The constructors with brace initialization are supported for all collections
- **Name**, when provided, is always the first parameter
- **Merge mode** is always optional and it is always placed as the first optional parameter after the parameters without a default value, the default is `G4MergeMode::kAddition`

```
using MyArrayType = G4AccArray<G4double, 2>;  
MyArrayType array1;
```

```
MyArrayType array2{0., 0.};
```

```
MyArrayType array3("array2");  
MyArrayType array4{"EdepArray3", 0., 0.};
```

```
MyArrayType array5(  
    "array2", 0., G4MergeMode::kMaximum);
```

G4AccValue<T> G4AccumulableManager

- For consistency with new collections classes, `G4Accumulable<T>` is renamed into `G4AccValue<T>`
 - The old name is still available via the `using` directive for backward compatibility
- `G4AccumulableManager` functions
 - `RegisterAccumulable` and `GetAccumulable` renamed into `Register()` and `GetAccValue()` \
 - Overloading `Register` and new `GetAcc*` functions were added for all collection types, for example

```
template <typename T, std::size_t N>  
G4AccArray<T, N>*  
GetAccArray(const G4String& name, G4bool warn) const
```

- Added `Print(G4PrintOptions options = G4PrintOptions())` functions
- The functions with the old names are deprecated
 - A compilation warning is issued when user compile the code with old names

Example of G4AccArray

```
// Construct (with default constructor)
G4AccArray<G4double, 2> myArray;

// Register
auto accManager = G4AccumulableManager::Instance();
accManager->Register(myArray);

// Fill/update
myArray[0] += edep;
myArray[1] += edep*edep;

// Merge (all registered accumulables)
accManager->Merge();

// Print
myArray.Print();
```

- Currently the accumulable collections are used only in the enhanced **test08**
- They can be demonstrated in some example(s) as a replacement of a user defined accumulable implementing a collection

Test08 Extensions

- Added data members of all new collections types, including various constructors (in the RunAction class)
 - The data of the same type are then saved also in vectors to simplify testing
- Added tests for accumulable acces by Name and by Id
- Added test for printing
 - All collections include the same 2 elements as the value data fEdep and fEdep2 (accumulated edep and edep*edep values) what allows to check that merging gives the same results

Other Developments = Fixes

Fixes in Analysis Module

- Fixes in 11.2:
 - Fixed creating histograms with user defined bins. Addressing bug report [#2541](#).
 - Fixed implementation of set commands per dimension: "hn|pn/setX|Y|Z". Addressing a problem report in Geant4 forum.
 - Do not create setAxis* commands for idim = 4.
 - Fixed Coverity in [G4RootHnFileManager](#)
- Fixes since 11.2:
 - Fixed wrong conversion to G4String in [G4THnToolsManager](#), gcc compilation error with C++23 Standard enabled (thanks to Ben Morgan)
 - Fixed compilation warning on macOS/XCode for implicit type conversion (thanks to Gabriele Cosmo)
 - Coverity fixes: use `std::move`, `const auto&` instead of `auto` to avoid copying

Fixes - 2

- Fixes in **g4tools** (Guy Barrand):
 - Current tools version **6.3.2**.
 - Coverity fixes:
 - use `std::move`, pass by reference to avoid copying
 - fixed a "divide by zero" medium issue in `axis::avoid_labels_overlap()`
- Ongoing fix addressing the bug report #2625
 - Fix setting file compression level in **G4GenericFileManager**: propagate setting to all registered file managers
 - Fix in applying the compression factor in `tools::wroot` is now under development & discussion in bugzilla

Plans

- 2024 Work plan items:
 - Accumulables: add support for most frequent std collections (array, vector) – (1)/(2) - **DONE**
 - Regular maintenance & extensions – (1)/(2) – **ONGOING**
- Beyond 2024
 - No new users requirements
 - Code maintenance