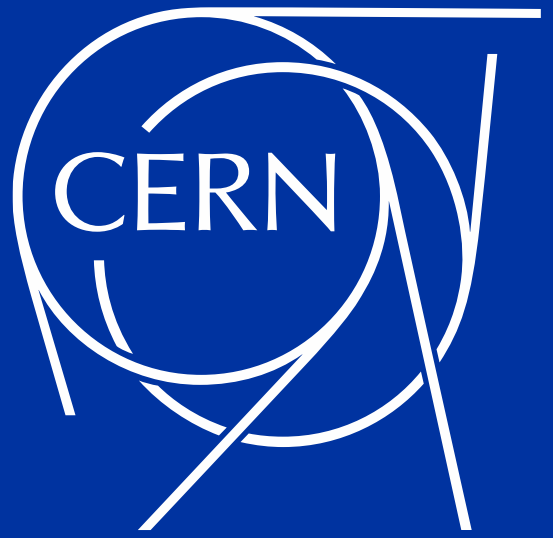
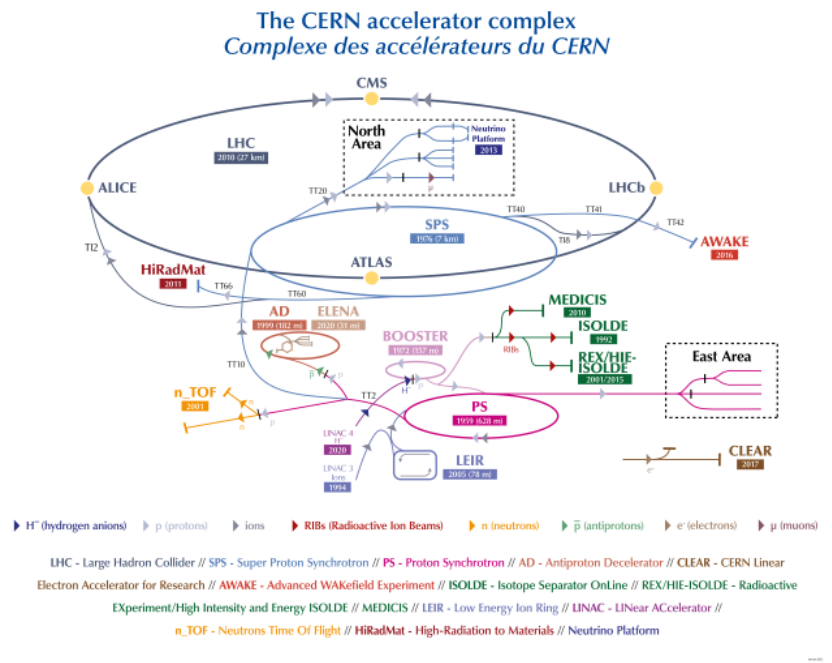

CERN

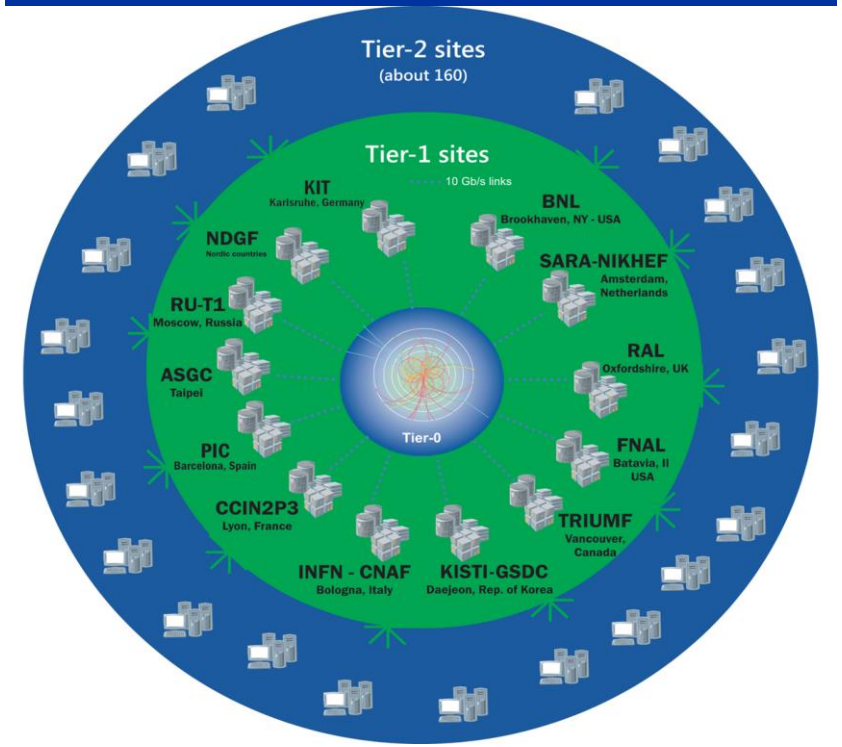
Tier-0 Batch Computing

Ben Jones IT-CD-CC

CERN Batch System



The WLCG



Local Production

User analysis

What does it consist of?

Access Points / Submit Side / Control plane

- **”Jobs” are submitted to APs, aka “schedds” or “CEs”**
  - What is a job? Can be some code to execute with some input / output expectations. Can also be a “pilot” or “glidein” – essentially an agent for another task submission service
  - A ”schedd” runs a shadow process for every “job” running on the execute side. A “CE” is merely “a schedd that can talk to the grid”.
  - Scale point: each shadow requires 0.5->1mb of memory. Horizontally scalable
- **Collector / Negotiator**
  - Stateless machines that “collect” all the info about machines and jobs and match them
  - Ultimate scale point of a “pool”: collector update time

Execution Side

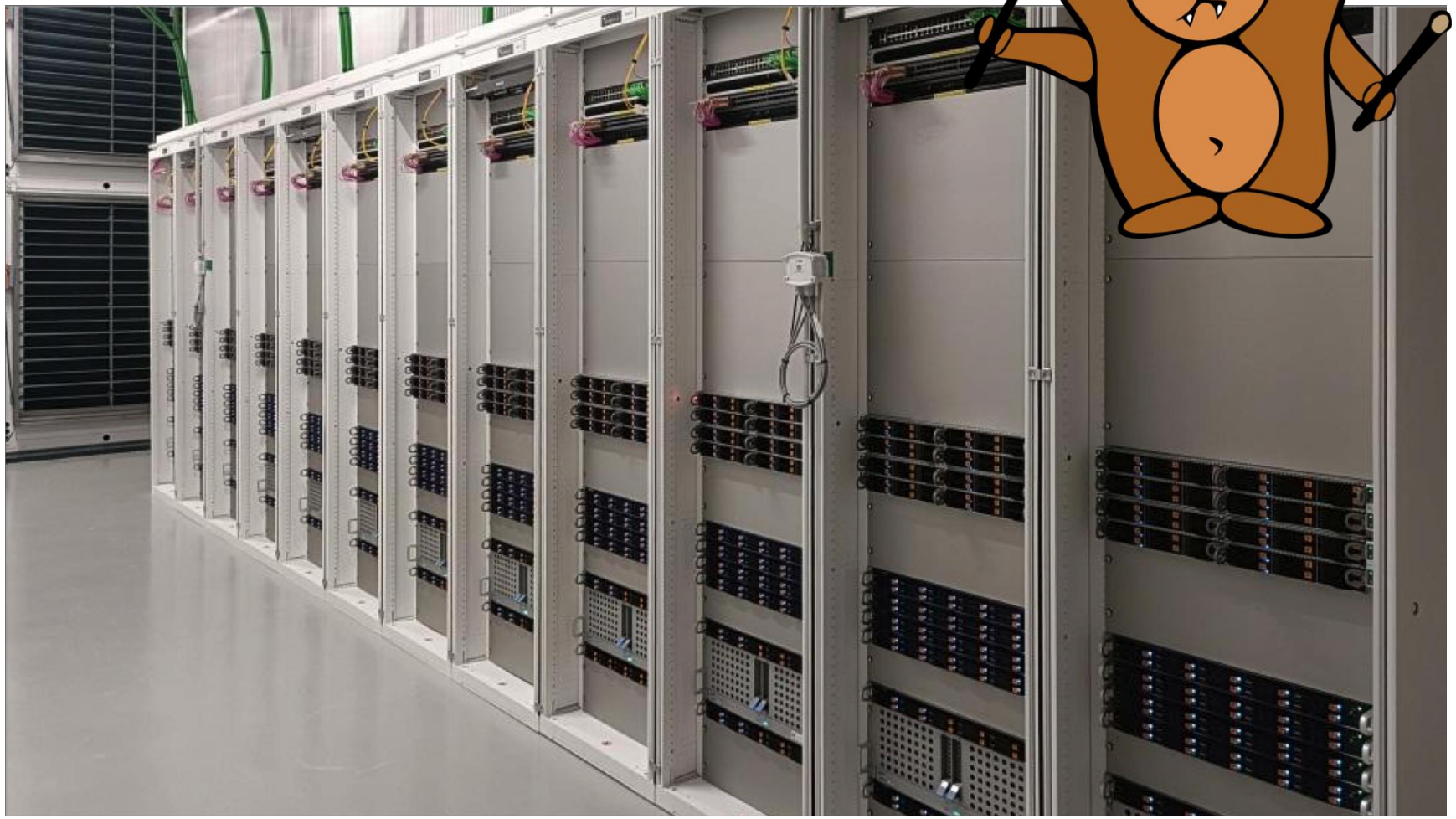
- **Batch worker are (now) physical machines**
  - Intel machines at ~10HS/core or AMD at ~16
  - Around 2.5 -> 3Gb RAM / core
- **What is a ”slot”?**
  - Vague term for what in WLCG counts as a normal unit of compute: 1 core + 2-3Gb memory + 20GiB scratch disk
  - Importantly: we give 100 cpu_shares (ie cgroup share equiv to 1cpu)
- **“mcore”?**
  - To ease use on WLCG “mcore” or “multicore slots” usually means 8 cores (or core equivalents)

What is a job at CERN?

- Physicist with a submit file, sending a job via an AP (all our submission is remote…)
- An experiment's production jobs, sent by "submission framework" via an AP
- ATLAS sending jobs (real jobs) via Grid to CEs
- ALICE / LHCb sending non-condor pilots via Grid to CEs
- CMS sending glideins via Grid to CEs
- A physicist with a metascheduler sending workers via an AP

Building Blocks: OpenStack Ironic

- Bare-metal batch worker nodes provisioned by OpenStack Ironic
- Having cloud APIs to build machines is helpful for us to manage scale
- Separated into distinct “projects” or “tenants” of similar machines, with an IP service (often around ~200)



Building Blocks: terraform

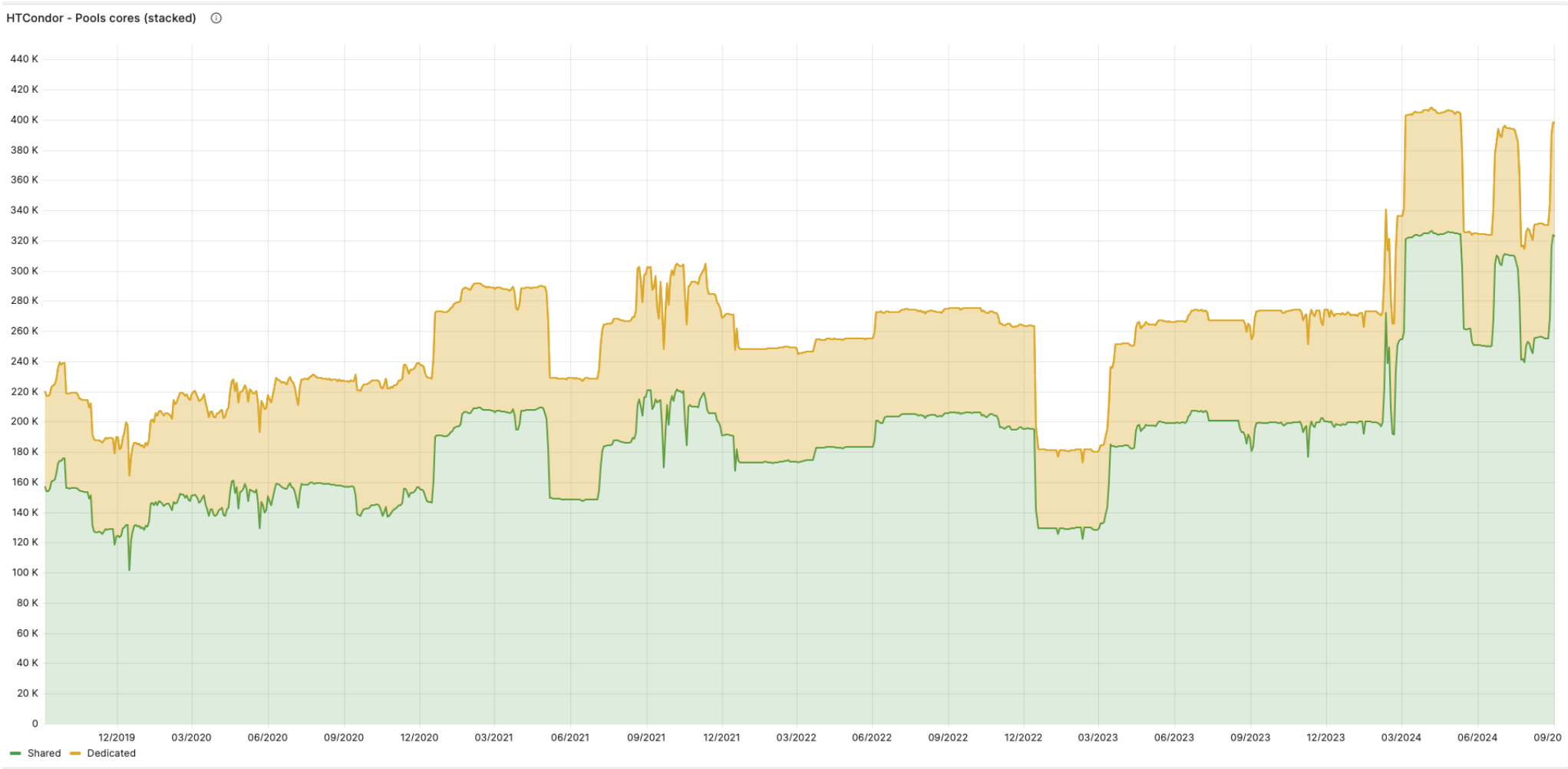
- Each OpenStack project is built out by a Gitlab-CI job running terraform
- terraform builds out to fill the quota of the project
- Machines are rebuilt every night if they have been repaired

iac-cern-vm-tenant / **Schedules**

All 65 | Active | Inactive | New schedule

Description	Target	Last Pipeline	Next Run	Owner
IT-Batch - PDC Project 021 - Physical	master	Passed	in 13 hours	
IT-Batch - PDC Project 028 - Physical	master	Passed	in 12 hours	
IT-Batch - PDC Project 031 - Physical	master	Passed	in 17 hours	
IT-Batch - PDC Project 024 - Physical	master	Passed	in 16 hours	
IT-Batch - PDC Project 026 - Physical	master	Passed	in 13 hours	
IT-Batch - PDC Project 023 - Physical	master	Passed	in 14 hours	
IT-Batch - PDC Project 029 - Physical	master	Passed	in 12 hours	

LxBatch cores ~5y

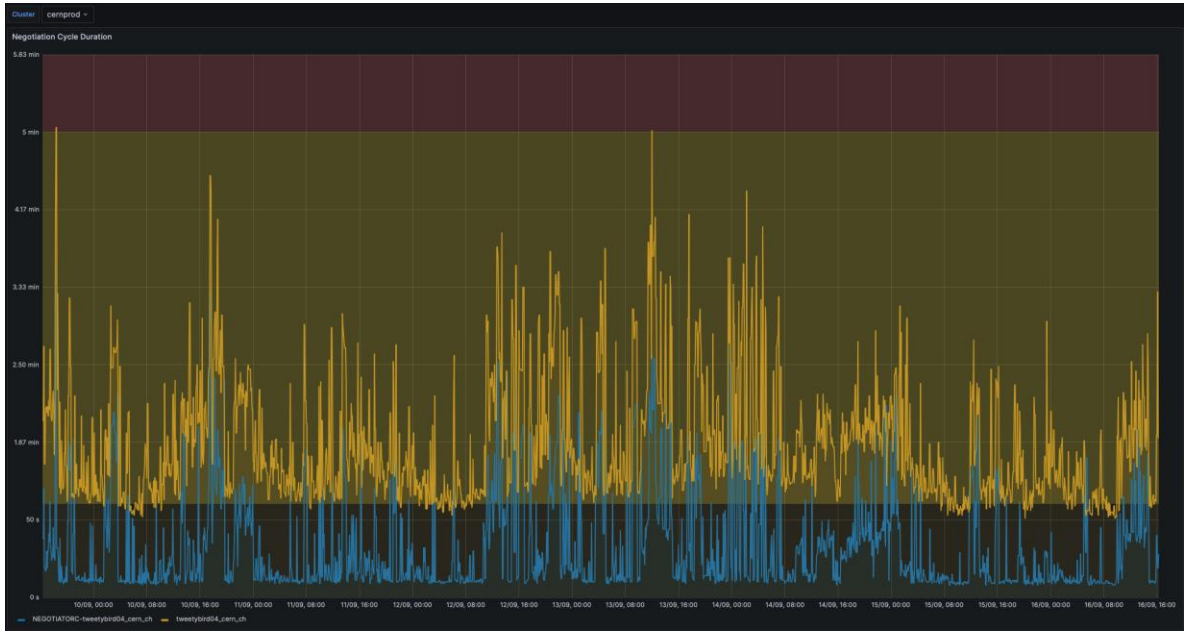


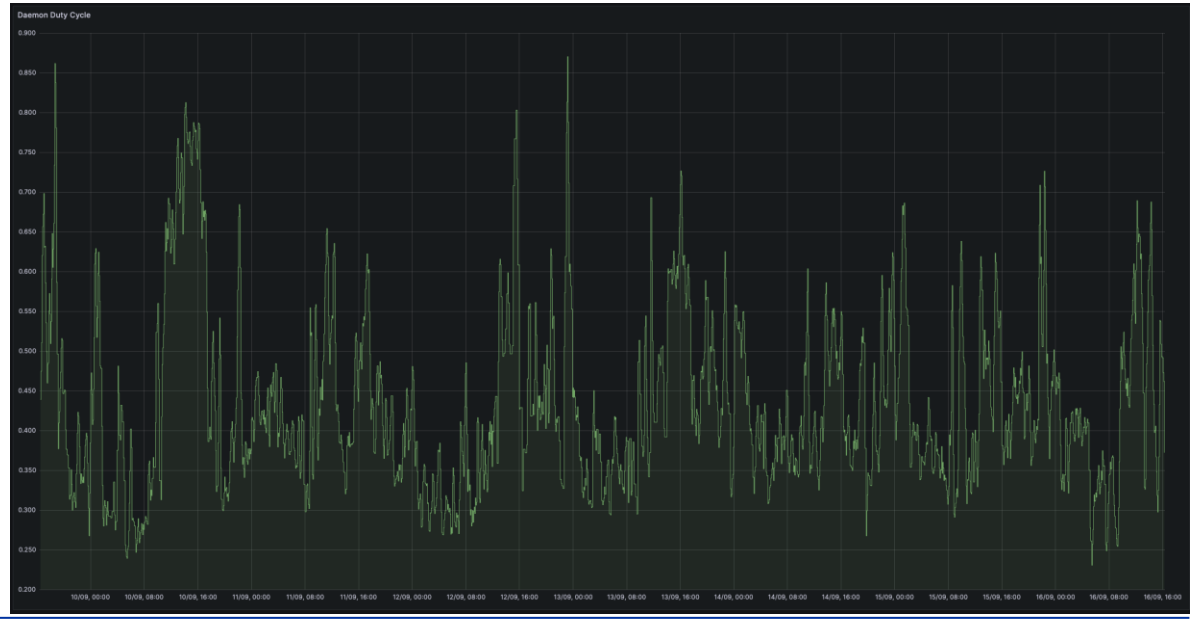
HTCondor @ CERN

- **HTCondor used at CERN since 2016**
- **Used for “high throughput” workload. For HPC workload (read: code that runs on multiple computers ie MPI) we use SLURM**
- **We use htcondor CE as the “Access Point” or “Compute Element” for grid jobs**
  - https://htcondor.org/htcondor-ce/overview/
  - For us: easier to have same middleware provider for both (though others in WLCG do use ARC)
- **European community very HEP focused**
  - Workshop next week: https://indico.cern.ch/event/1386170/
- **Upstream & user mailing list responsive**
  - https://lists.cs.wisc.edu/mailman/listinfo/htcondor-users

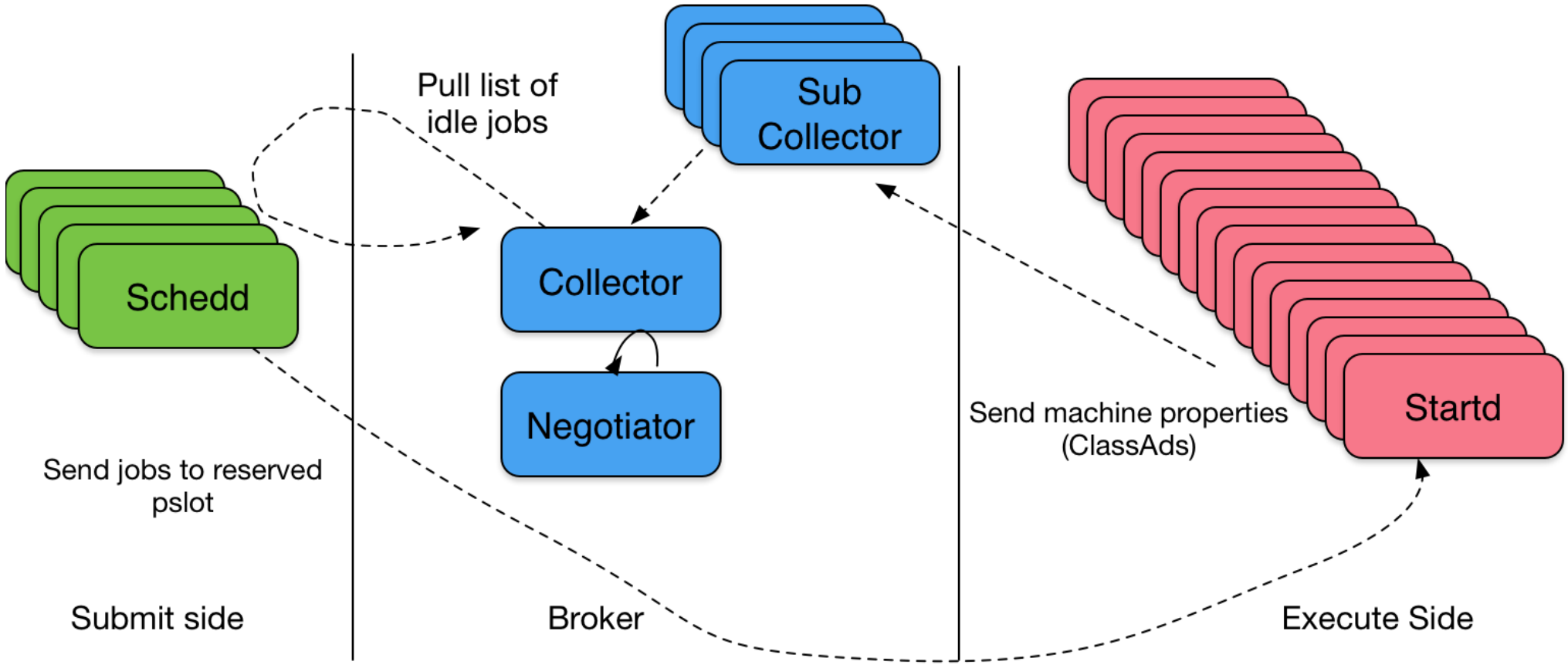
Central Managers

- Lots of effort spent scaling, unlikely to be a problem for smaller pools
  - CMS global pool & (to lesser extent) CERN encounter most of the issues
- Key metrics:
  - Negotiation cycle time: how long it takes for each cycle to match jobs with open slots.
    - aim 3-5 mins, now v easy with threads, we run `NEGOTIATOR_NUM_THREADS = 8`
  - DutyCycle of collectors, if it hits 1, the collector is missing updates
    - We have “sub collectors” reporting into a top level colllectors, but this is probably only necessary after 1000 startds reporting
- No real state to worrry about

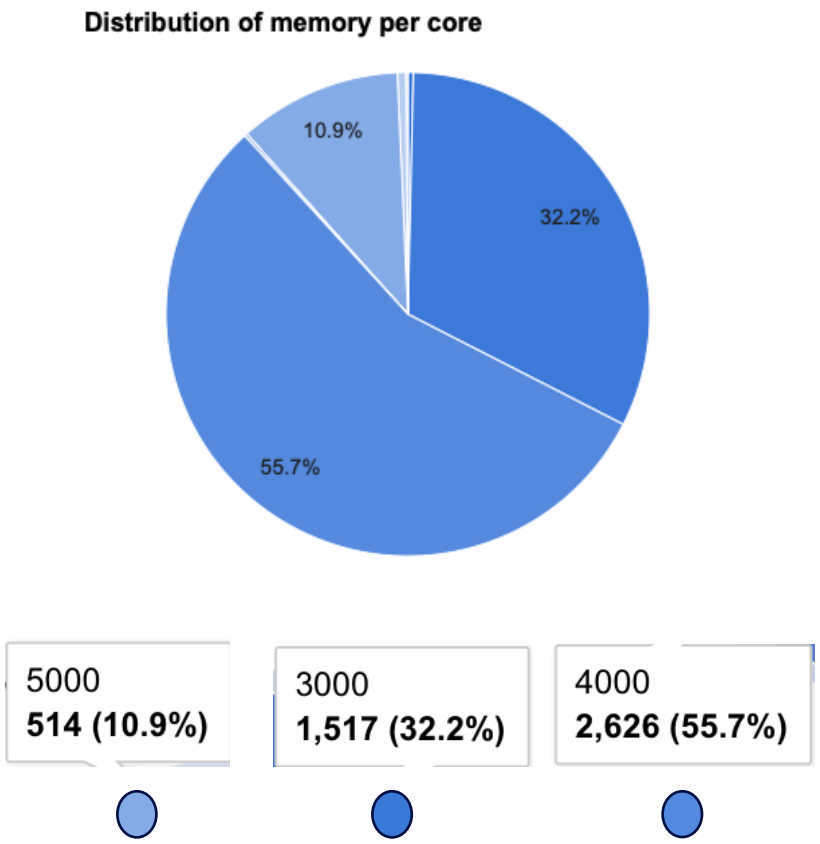




Sub Collectors



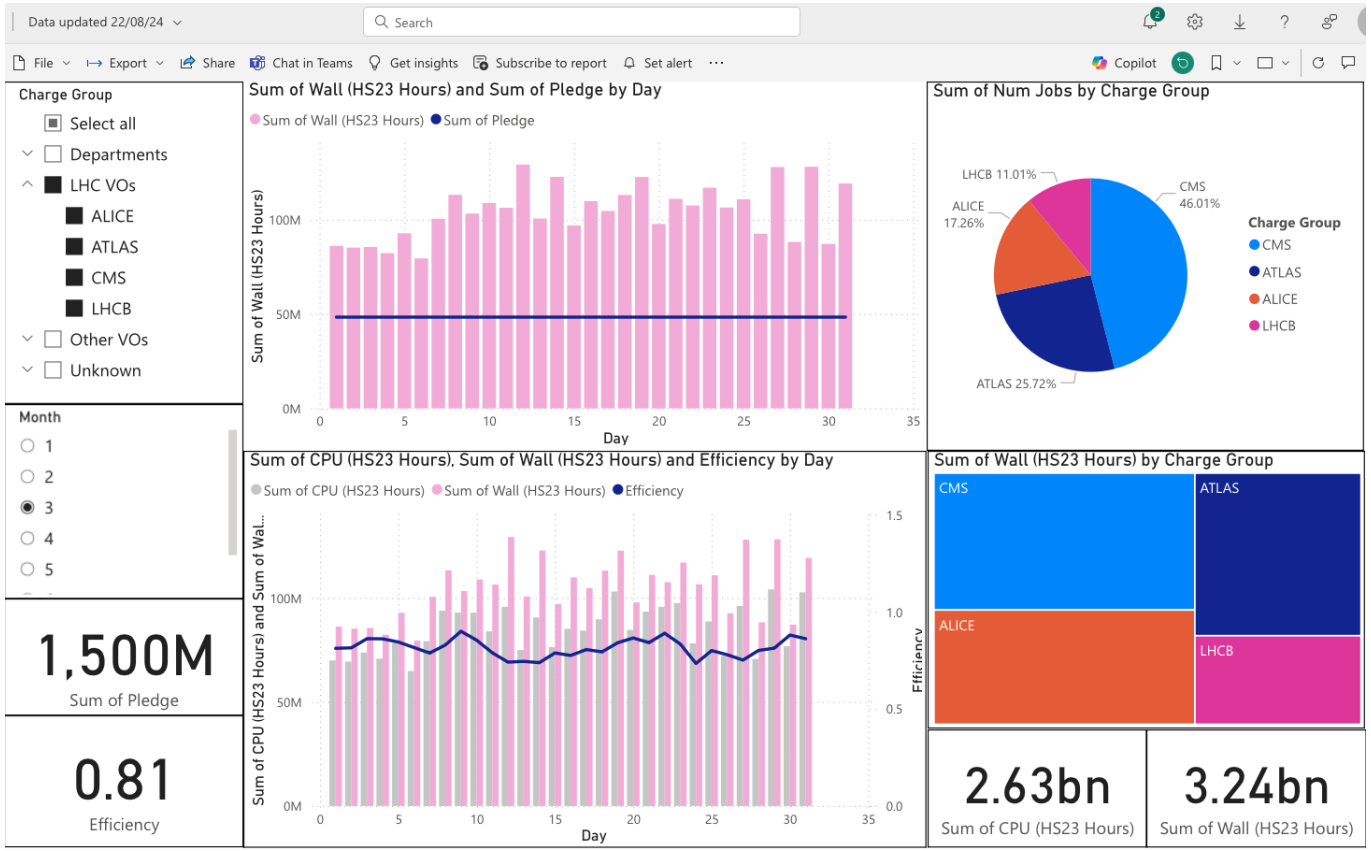
Batch workers



- The WLCG standard is still (I believe):
  - 2Gb memory per core + 20GiB disk per core
- We are at (at least) 3Gb per core + 30GiB of disk
- Mix of older Intel (around 11.5 HS / core) and newer AMD EPYC v3 (16 HS / core)
- We have some aarch64 (around 2k cores) but only ATLAS ready for production at this point
- HTCondor uses CGroups, cpu shares/weights v easy
  - Cgroupv2 for memory (currently) more of a challenge
    - Though easier the more homogenous workflow

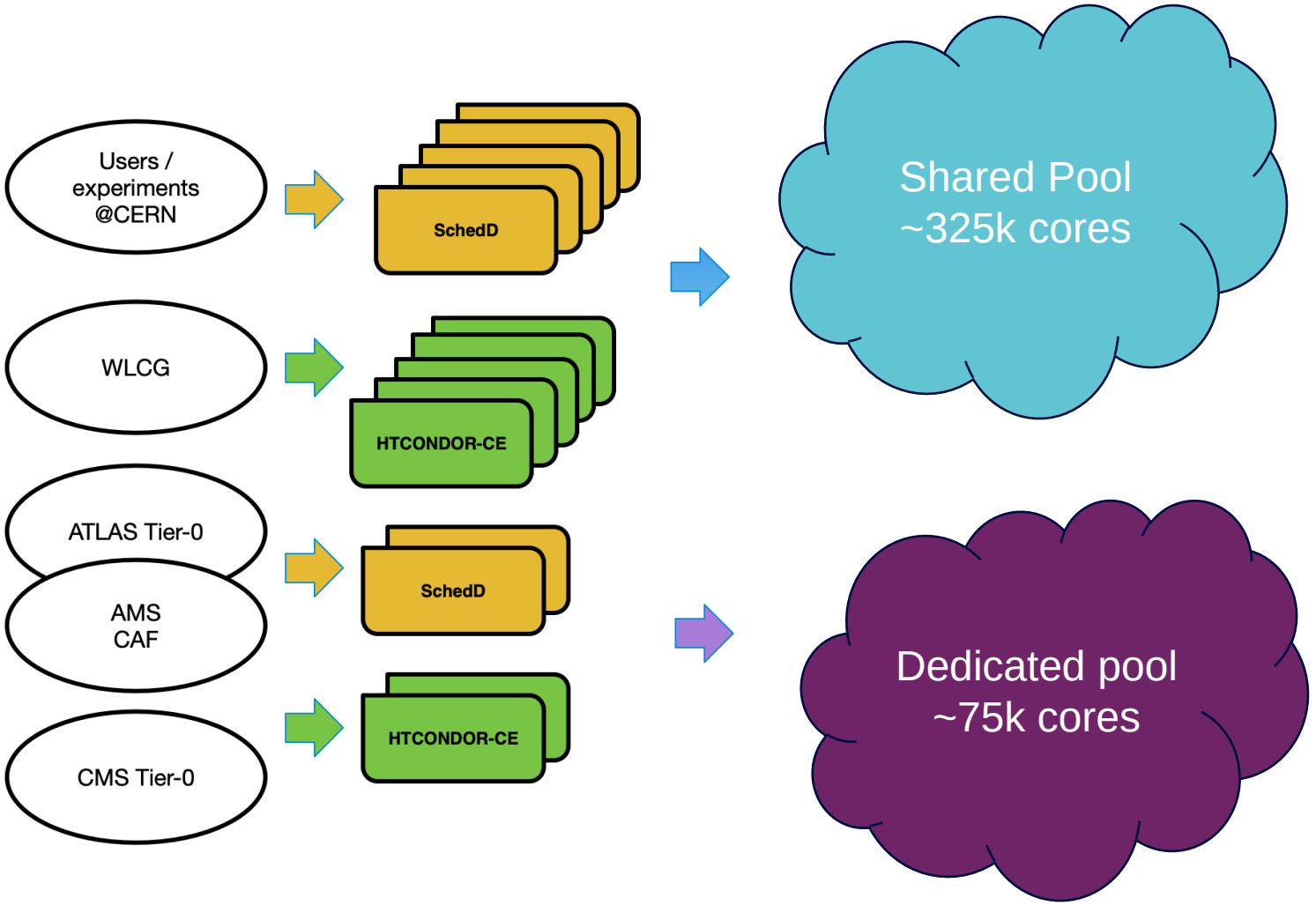
Cluster health – efficiency

- **CPU Efficiency (cpu / wall)**
  - Job Type is expected to have different efficiency (ie Simulation > Reco > analysis)
  - Opaque to sites with Pilot Jobs
  - Efficiency could point at other scale / capacity issues
    - Network? Has been “free” till now, do we have easy way to correlate?
  - Efficiency is calculated from accounting records so can be affected by reporting issues from htcondor version
    - We check accounting data for unusual efficiencies
    - Cross checks with efficiency from monitoring



CEs

- We have 2 separate HTCondor pools
- “Share”:
  - All jobs can run on all machines
  - Quotas fairshared
- “Dedicated”
  - Machines are dedicated to specific experiments
  - CMS machines only take CMS jobs for example
- Other than scale, some beneits
  - On share we need to have standards for multicore (ie 8 core jobs) to ensure we can defrag appropriately
  - On dedidated, CMS use “whole node” pilots, which reduces # of jobs for us, more flexible for CMS



Scaling CEs (or any other schedd)

- **In HTCondor, the condor_schedd process manages the job queue**
- **CEs or schedds are horizontally scalable**
  - Increasing does increase load on collector / negotiator
  - We have 18 CEs and 20 schedds
- **Scale is down to the “condor_shadow” size**
  - Every running job has its shadow on the submitting schedd/CE
  - Roughly 500kb for a shadow (or closer to 1mb for a shadow with Kerberos)
  - We use VMs and more or less aim for 10k running jobs
  - Could use fewer, bigger machines, it’s more about manageability than anything else
- **Token authentication for the Ces**
  - Mapping for token IDs via /etc/condor-ce/mapfiles.d/10-scitokens.conf

Pool authentication

- **We use kerberos for pool auth**

  `KERBEROS "host/b9g00p4763.cern.ch@CERN.CH" worker-node@cern.ch`

- **Probably not what I'd do unless I had a pre existing Active Directory / kerberos setup**
  - HTCondor IDTokens are probably what similar sites to yours would do
- **We have previously used GSI (ie SSL based)**
  - Again, based on our pre-existing infrastructure, in this case "grid certificates"
- **Password authentication easiest, but IDToken an enhancement**
- **CERN not the best examplar as we have lots of pre-existing infra**

Monitoring

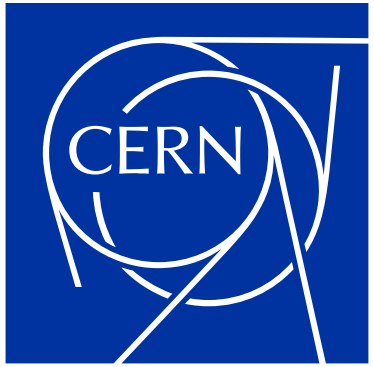
DaemonCore Duty Cycle

Metric	Min	Max	Avg	Current
schedds.bigbird11_cern_ch	3.9%	73.0%	16.3%	73.0%
collectors.CERN_Condor_Share-tweetybird04_cern_ch	0.6%	71.9%	29.3%	62.8%
collectors.CERN_Condor_Share-tweetybird03_cern_ch	23.1%	68.9%	43.7%	48.5%
negotiators.tweetybird04_cern_ch	18.9%	83.9%	48.2%	42.4%
schedds.bigbird27_cern_ch	0.6%	71.1%	19.7%	33.6%
negotiators.NEGOTIATORC-tweetybird04_cern_ch	15.5%	78.6%	41.6%	28.1%
schedds.bigbird23_cern_ch	9.9%	43.5%	20.5%	24.9%
schedds.bigbird20_cern_ch	0.0%	16.1%	0.5%	16.1%
schedds.bigbird16_cern_ch	2.7%	29.5%	10.4%	14.5%
schedds.bigbird22_cern_ch	0.4%	30.8%	11.0%	12.9%
schedds.bigbird18_cern_ch	1.8%	49.3%	10.9%	10.8%
schedds.bigbird28_cern_ch	2.4%	25.6%	8.5%	10.4%
schedds.bigbird14_cern_ch	3.5%	99.1%	28.1%	9.5%
schedds.bigbird08_cern_ch	2.4%	30.6%	10.0%	9.4%
schedds.bigbird15_cern_ch	0.3%	21.1%	3.7%	9.2%
schedds.bigbird12_cern_ch	2.6%	100.0%	41.7%	9.2%

- **HTCondor expose lots of metrics from various daemons**
  - This is the famous “DutyCycle” which is the most obvious metric for a busy daemon
- **HTCondor has python bindings, lots of monitoring (including ours) use python to push metrics to be displayed in Grafana**
  - https://htcondor.readthedocs.io/en/lts/apis/python-bindings/index.html
- **For more ”plug & play” there’s condor_gangliad**
  - https://htcondor.readthedocs.io/en/lts/admin-manual/monitoring.html
  - We don’t use ganglia (at least not for this)

Less standard use of htcondor

- **HTCondor is very flexible, can take advantage of opportunistic resources**
- **Other things we do (or have done) with HTCondor:**
  - Backfill SLURM slots via condor_gridmanager
  - Run on public cloud resources
    - Both with VPNs and also across firewalls
    - condor_annexe also exists, but is not our usecase
  - Run on short term preemptible resources
  - Run workers on kubernetes
  - Use DASK metascheduler to run DASK workers as HTCondor ”jobs”
  - Run htcondor jobs in containers on fileservers
  - [I must be missing other examples]



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