

# Track 2 : NRT workflows

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**REDWOOD Status update**

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# Near Real-Time Workflow and Resilience

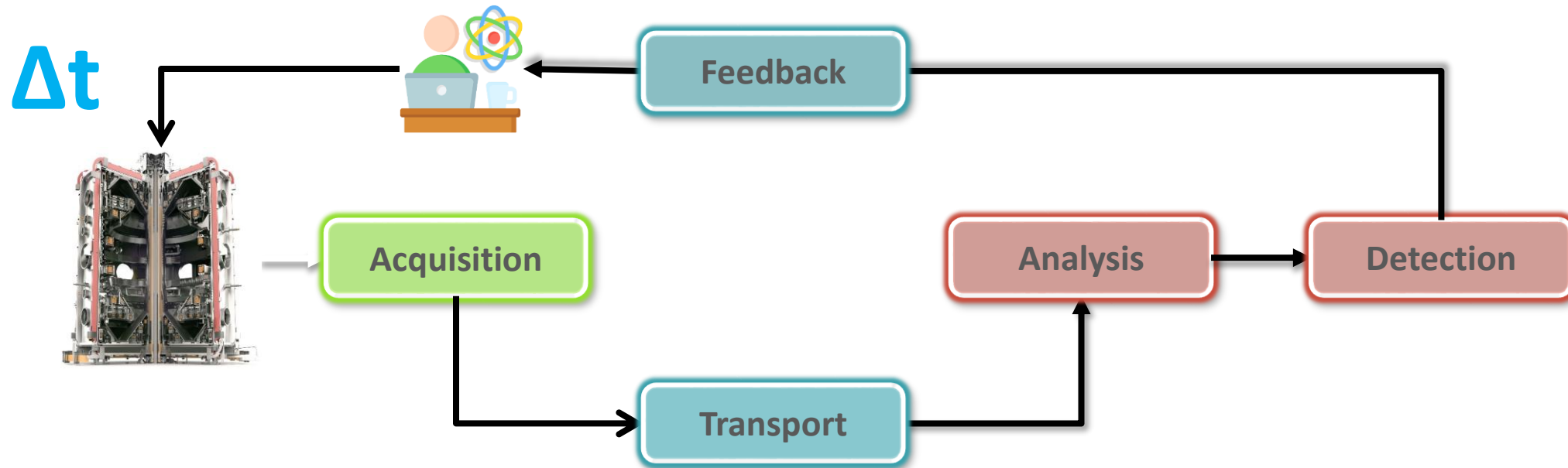
## Why Near real time is needed

- Avoiding **disasters** (e.g. disruption in fusion)
- Saving **computation/energy** (e.g. Numerical instability)
- Saving **post processing time** for knowledge discovery
- Saving **time** between the next experiment/simulation/etc.

## Need for resilience

- **Failures** or prohibitive **delays** may happen

# Example of NRT Workflow in Fusion Energy Science



**Scenario 1:**  $\Delta t$  = about **1 hour**

- **Reconfiguration** between shots of the fusion reactor

**Scenario 2:**  $\Delta t$  = only a **few seconds**

- Early **detection of precursors** of a catastrophic event

# Traditional Approaches

## Near Real-Time

- **Filter** out data as soon as produced by the instrument
- Rely on **simpler** and **faster** analysis methods

→ **Important information may be completely lost**

## Resilience

- **Replicate** data
- **Replicate** computations
- **Distribute** over multiple distinct computing systems

→ **This has a cost!**

# Roadmap Towards Resilient Near Real-Time Workflows

1. Enabling Data Streaming and Data Reduction
2. Generating Multiple Reduced Data Streams
3. Reducing Workflow Execution Time
4. Designing Multi-Objective Optimization Algorithms
5. Evaluating the Performance of Resilient Resource Allocation Strategies

# 1) Enabling Data Streaming and Data Reduction

## Approach

- **Decouple** data acquisition, **reduction**, and **transport** from the workflow components that **produce** or **consume** data

## Software

- **ADIOS**: High-performance I/O framework
- **MGARD**: MultiGrid Adaptive Reduction of Data



<https://adios-io.org>

## Declarative **publish/subscribe** API

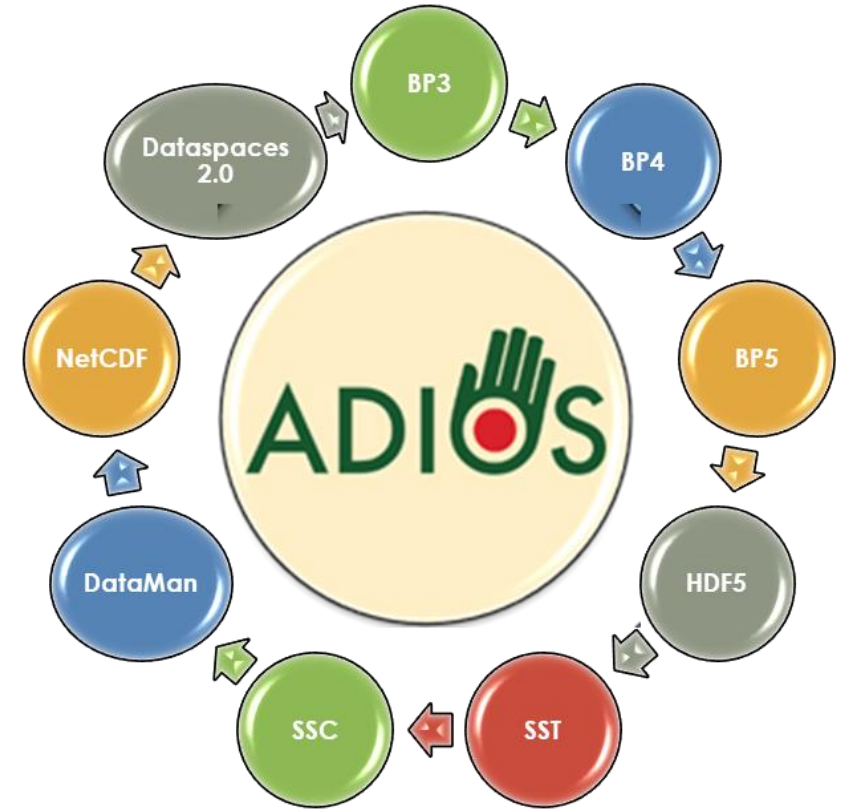
- Decoupled from the I/O strategy

## Self-describing data

## Multiple implementations (engines)

- **File-based** and **data streaming**

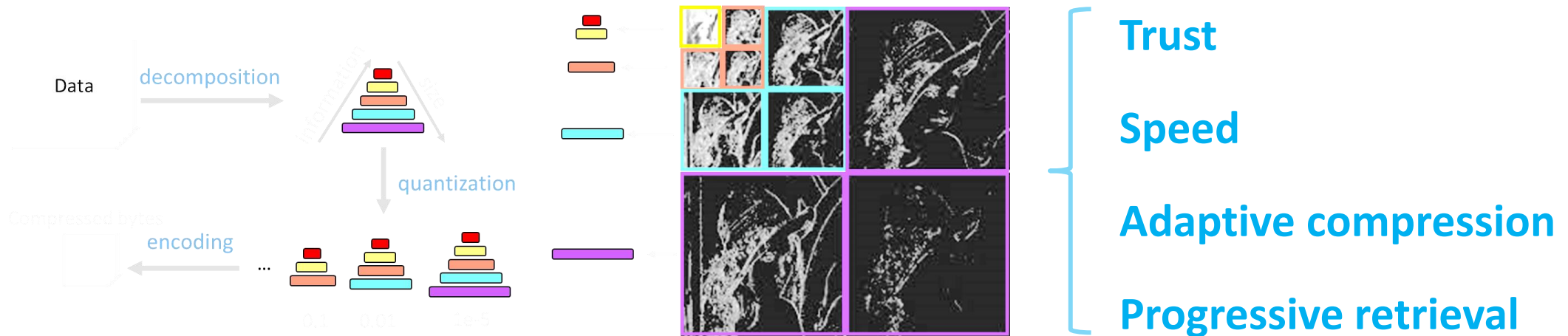
## **Data reduction** operators





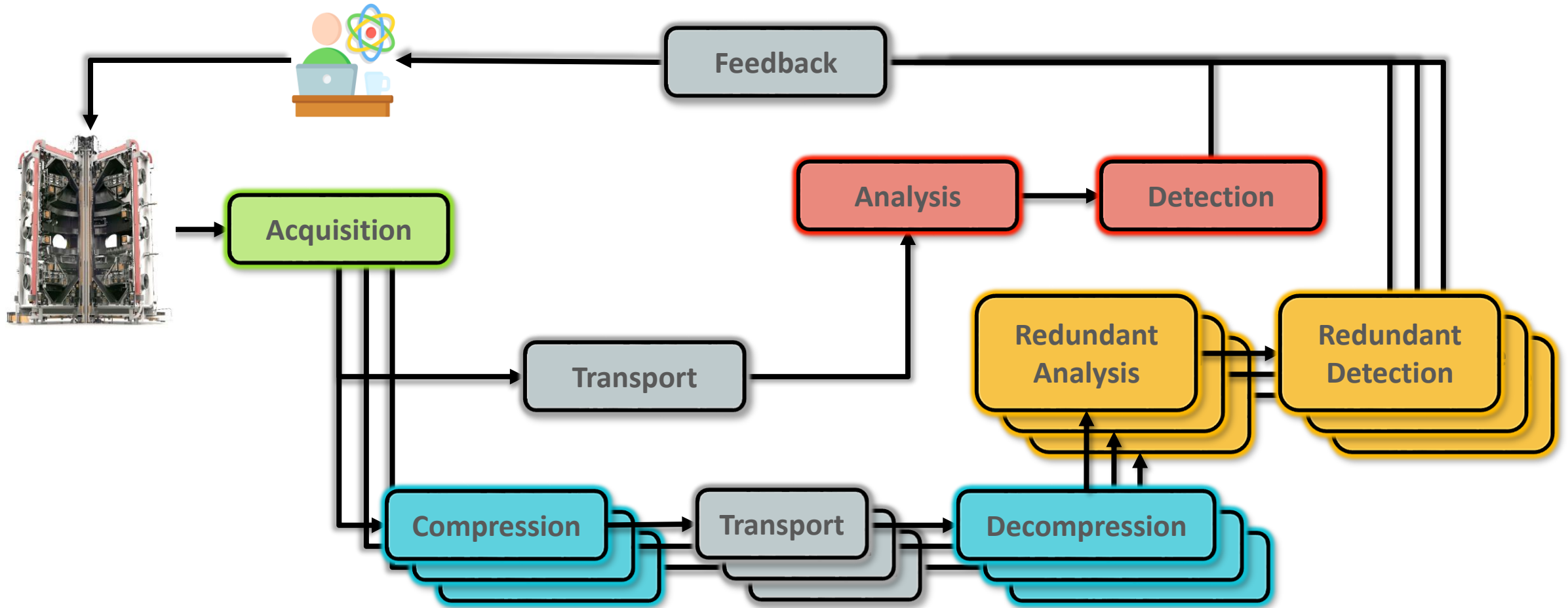
## Transform-based compressor (multi-resolution, multi-precision)

- Data transformation → Quantization → Encoding
- Mathematically control errors in reconstructed data
- **Large compression ratios + guaranteed errors**





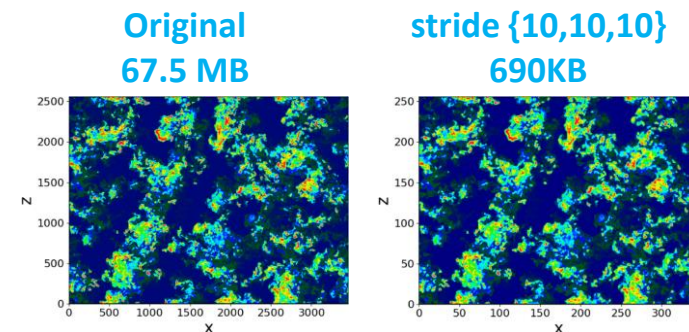
## 2) Generating Multiple Reduced Data Streams



# 3a) Reducing Data Transfer Time

Read by **resolution** (using **striding**)

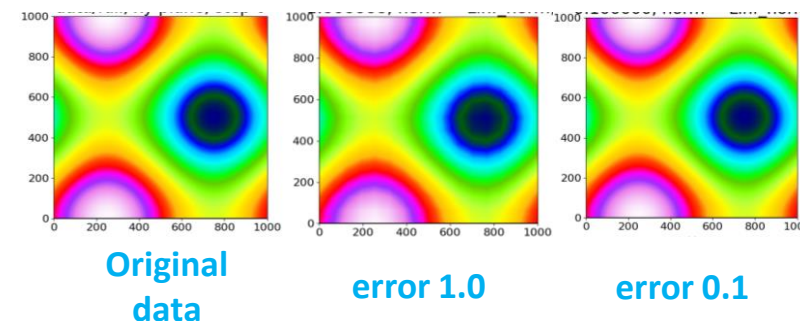
- Set a stride on N-dimensional (uniform grid) data
  - **Decreased size, but no guarantee on error, but we can determine the error and quantize to this error**



Read by **accuracy** (using **data refactoring**)

- Assume data is refactored at writing time
  - Allows for reconstruction to a user-specified error (MGARD)
    - **Same selection size, but less bits needed to reconstruct**

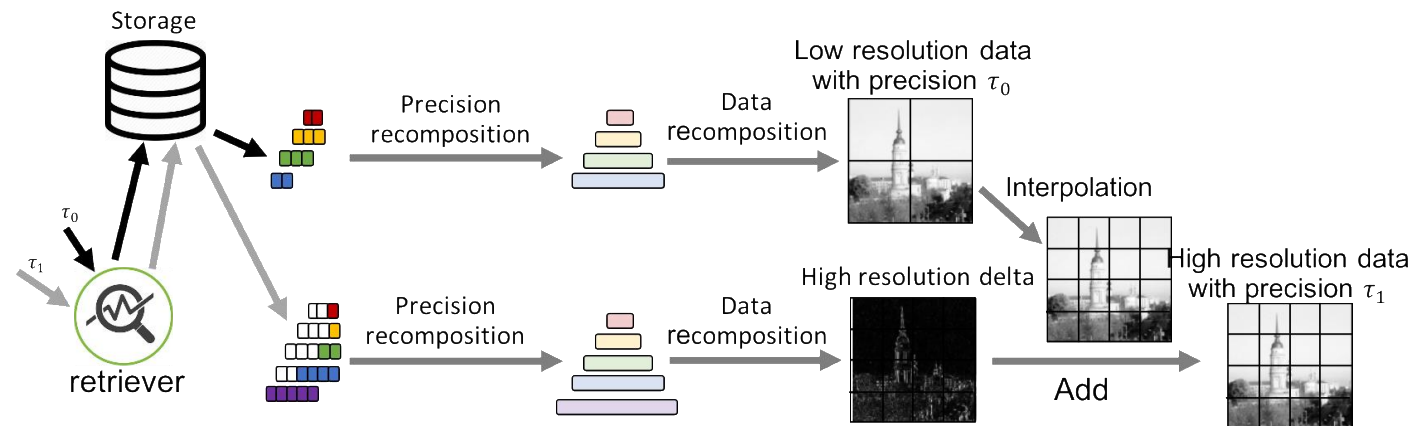
**On-going:** Read with resolution + accuracy



# 3b) Reducing Analysis Compute Time

## Leverage Refactoring and Progressive Retrieval

- MGARD **multilevel decomposition** and bitplane encoding
  - **Prioritize information**
  - Adapt to resource constraints
- **Progressively retrieve data to desired accuracy**



**Smaller data after recomposition → shorter analysis time**

# 4) Designing Multi-Objective Optimization Algorithms

**Objective:** Given a workflow **W** processing a dataset **D**

- Determine a **resilient execution scheme** that satisfies
  - Time constraint** ( $\Delta t$ )
  - Minimum **resilience factor** (**R**)
  - Maximum **resource budget** (**B**) for resilience

## Approach

- Generate **R** reduced data streams  $D_{e_i}^j$  ( $e_i$  = error after reduction)
- Allocate **R** reduced workflow replicas to  $C_k$  resources
- Find  $i$  such that:

$$\begin{matrix} T(W, D_{e_i}^j, C_k) \\ cost_k \end{matrix}$$

$$\max(T(W, D_{e_i}^j, C_k)) \leq \Delta t \text{ and } \sum_k cost_k \leq B$$

# 5) Evaluating Performance

**Determine how an algorithm would perform** in various scenarios

- Optimization goals, application configuration, target infrastructure, failure injection pattern, ...

**Need application execution metrics**

- Benchmarking is limited in scope or infeasible (i.e., failure injection)
- Analytical modeling becomes highly combinatorial
  - Leads to simplifying assumptions

**Resort to discrete-event simulation** instead

- Build on the **SimGrid** toolkit
  - **Open-source** project since 1998 – 2,300+ citations and 640+ usages



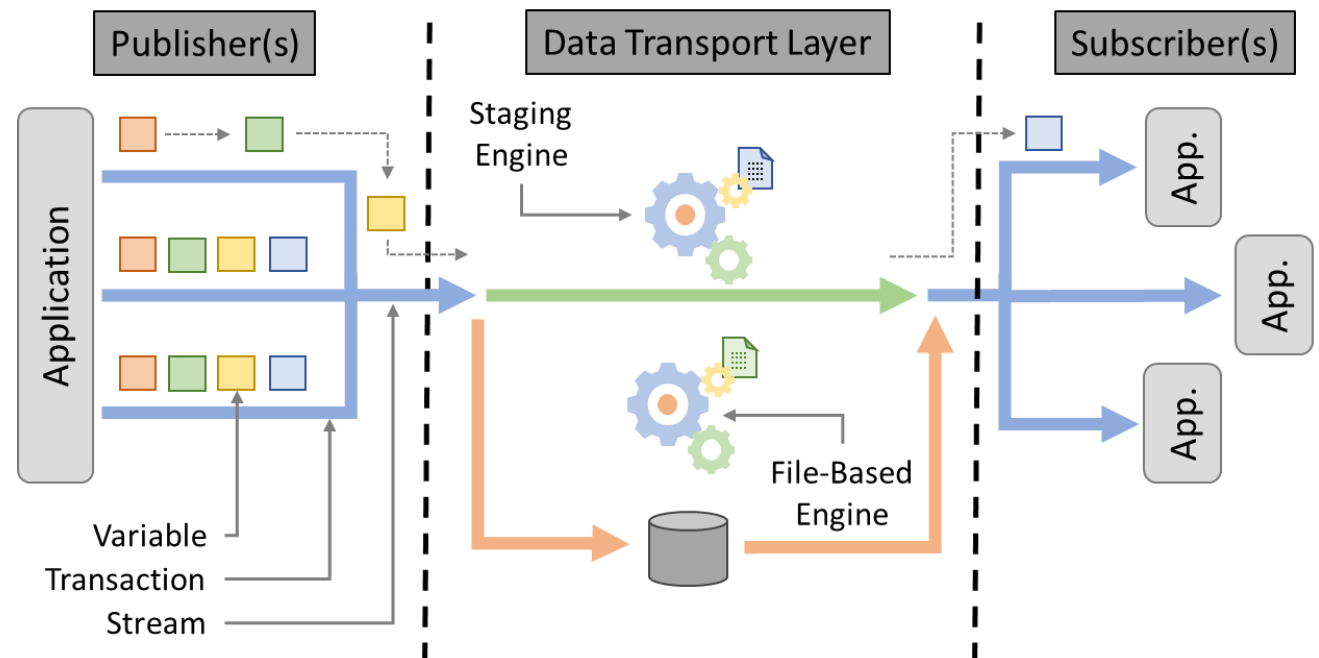
# Versatile Simulated Data Transport Layer

## Objective

- A simulated **ADIOS**
- Pub/Sub API – Self-describing data – Multiples engines
- Change the transport method, not the code

## Implementation

- **SimGrid-based**
- Easy prototyping
- Accuracy and scalability
- Delay and failure injection



# GE Aerospace - Background

Redesigned the I/O module in hpMusic/GENESIS using **ADIOS as backend**

**On Summit:** 1,000 node run, 1.4 TB/step

- Cut I/O cost from previous **900% to 2% runtime overhead**
- Allow enough data to be saved and for **resilient CR**
- Large datasets available on OLCF storage

## Resilient NRT workflows

- Data **streamed** from OLCF to GE HQ
- Analysis workflow run during the simulation
  - Compute and visualize **derived quantities** (Total Velocity, Temperature, Speed of sound, Mach number, Total pressure, Loss)

Example: VKI case, 1000 nodes, 6000 GPUs on Summit, 5B DOF

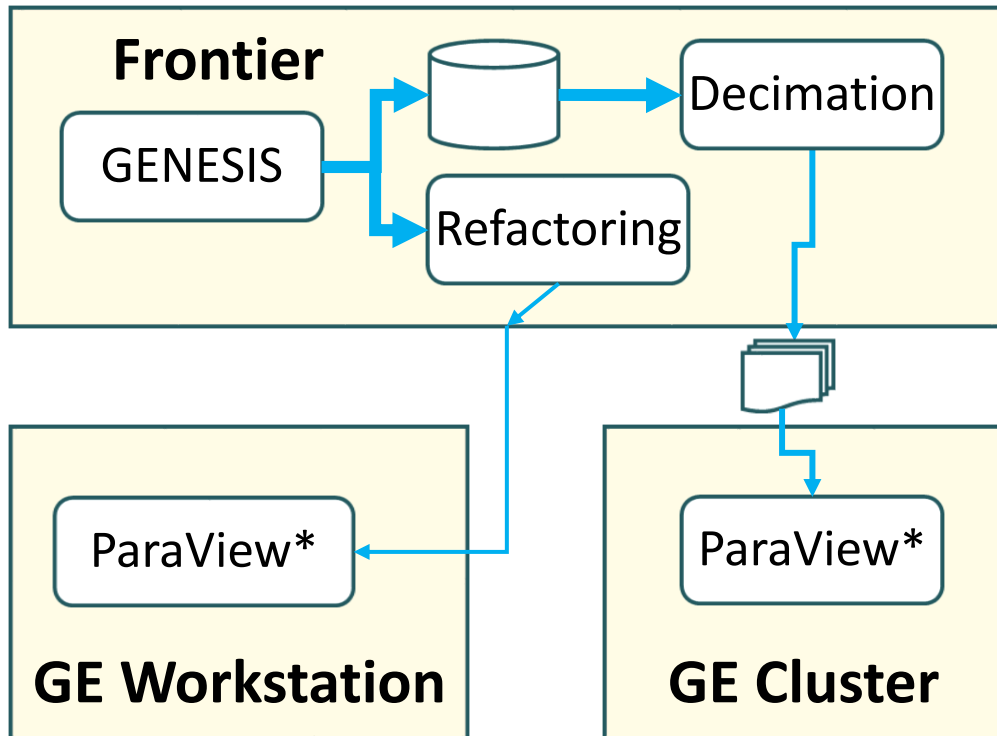
- 1.4 TB data per output step
  - Iteration speed 3 seconds wallclock time
  - Desired output frequency:
    - Every 100 iterations
    - Every 300 wallclock seconds
  - Runtime: 10 hours, total 168 TB data
- I/O performance (write time)
- CGNS: 2700s per step
  - ADIOS: 6s per step on average



# Data Staging with reduced accuracy: need to work with security for a GE/ORNL DMZ

## VKI use case

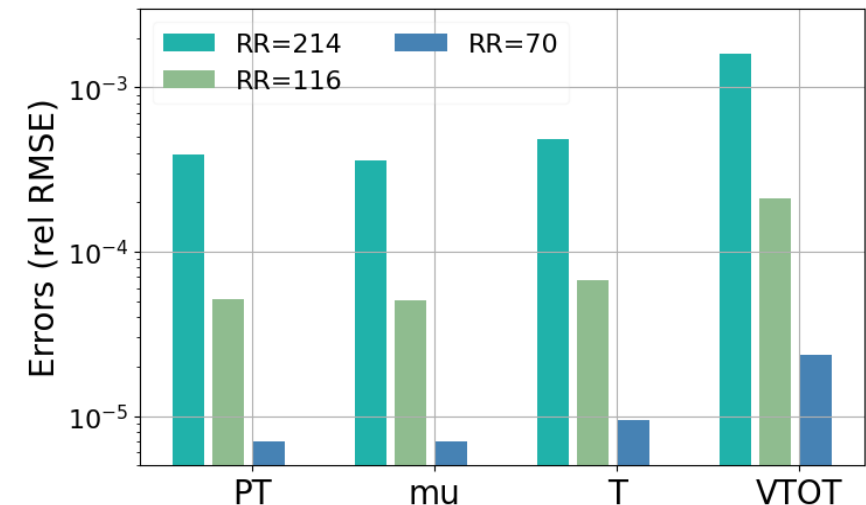
- Each step is reduced (Reduction Ratio) by 214X
- Each step contains ~10 variables, and only need to look at QoIs with ~5 variables
- Streamed to GE to meet the NRT constraint of **300 seconds/step moving 685 MB/variable**
- **We need to get GE approval to allow data to be streamed from OLCF to GE without a firewall**



**NRT decisions**

**Verification at full fidelity**

ParaView\*: Interactive visualization + analysis IDE



# UK work

- Visiting UKAEA and Oxford Paul Watry, Shaun de Witt, Rob Akers
- Working on MAST data integration workflows

# Other activities from ORNL

# Towards Resilient Near Real-time Workflows

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# Questions?