

## Track 2 : NRT workflows

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## **Near Real-Time Workflow and Resilience**

#### Why Near real time is needed

- Avoiding **disasters** (e.g. distruption in fusion)
- Saving computation/energy (e.g. Numerical instability)
- Saving post processing time for knowledge discovery
- Saving time between the next experiment/simulation/etc.

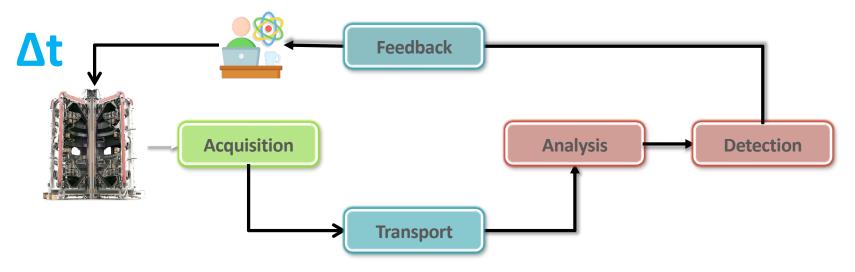
#### **Need for resilience**

- Failures or prohibitive delays may happen





## Example of NRT Workflow in Fusion Energy Science



#### Scenario 1: <a><u>At</u></a> = about 1 hour

- Reconfiguration between shots of the fusion reactor

#### Scenario 2: **At** = only a **few seconds**

- Early detection of precursors of a catastrophic event





## **Traditional Approaches**

## **Near Real-Time**

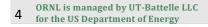
- Filter out data as soon as produced by the instrument
- Rely on simpler and faster analysis methods

## →Important information may be completely lost

## Resilience

- Replicate data
- Replicate computations
- Distribute over multiple distinct computing systems

#### → This has a cost!







## **Roadmap Towards Resilient Near Real-Time Workflows**

- 1. Enabling Data Streaming and Data Reduction
- 2. Generating Multiple Reduced Data Streams
- 3. Reducing Workflow Execution Time
- 4. Designing Multi-Objective Optimization Algorithms
- 5. Evaluating the Performance of Resilient Resource Allocation Strategies





## 1) Enabling Data Streaming and Data Reduction

#### Approach

 Decouple data acquisition, reduction, and transport from the workflow components that produce or consume data

#### Software

- **ADIOS:** High-performance I/O framework
- MGARD: MultiGrid Adaptive Reduction of Data







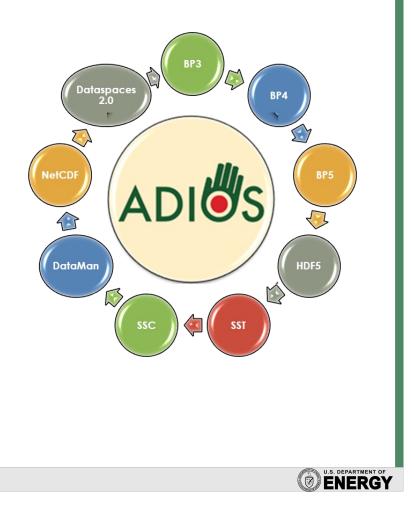
#### Declarative publish/subscribe API

Decoupled from the I/O strategy

#### Self-describing data

Multiple implementations (engines)

- File-based and data streaming
- **Data reduction** operators





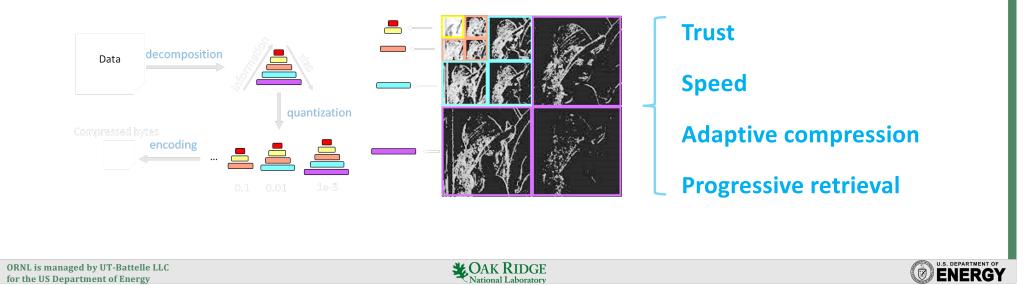


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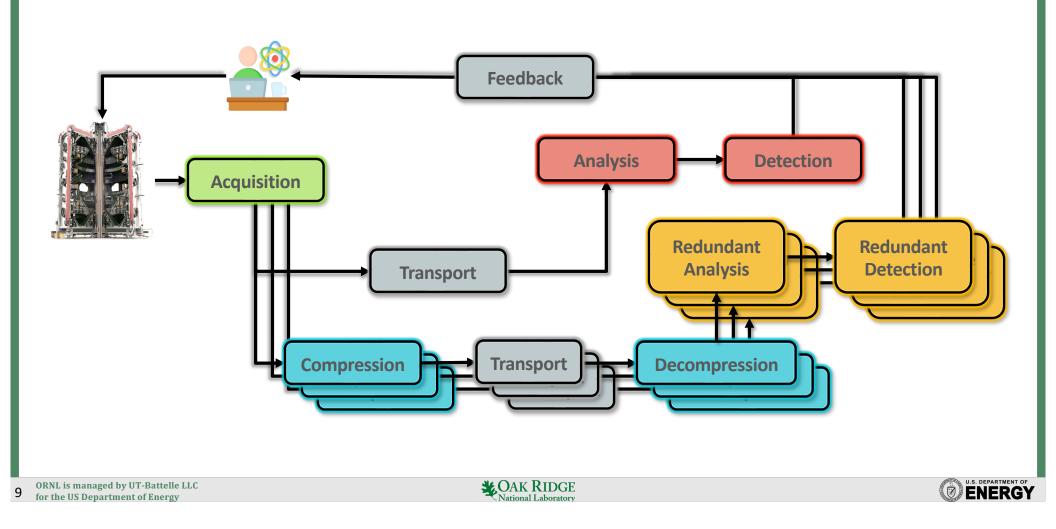
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#### **Transform-based compressor** (multi-resolution, multi-precision)

- Data transformation  $\rightarrow$  Quantization  $\rightarrow$  Encoding
- Mathematically control errors in reconstructed data



## 2) Generating Multiple Reduced Data Streams



## **3a) Reducing Data Transfer Time**

## Read by **resolution** (using **striding**)

- Set a stride on N-dimensional (uniform grid) data

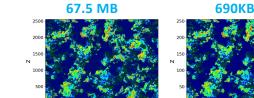
can determine the error and quantize to this error

## Read by accuracy (using data refactoring)

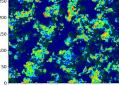
- Assume data is refactored at writing time
  - Allows for reconstruction to a user-specified error (MGARD)

 $\rightarrow$  Same selection size, but less bits needed to reconstruct

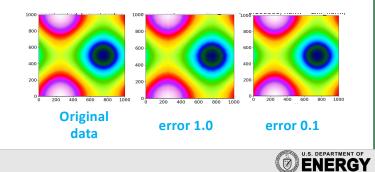
**On-going:** Read with resolution + accuracy



Original



stride {10,10,10}

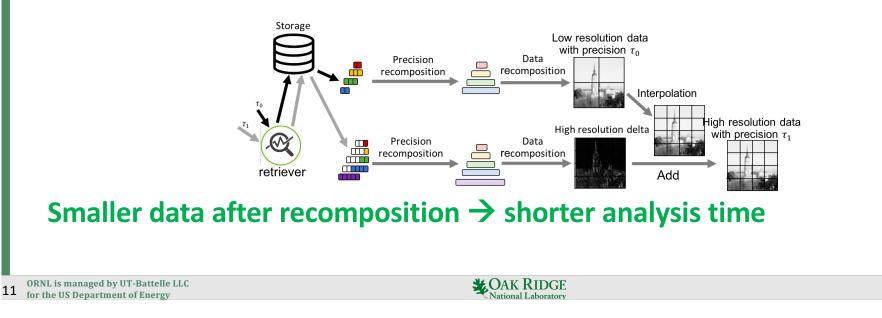




## **3b) Reducing Analysis Compute Time**

#### Leverage Refactoring and Progressive Retrieval

- MGARD multilevel decomposition and bitplane encoding
  - Prioritize information
  - Adapt to resource constraints
- Progressively retrieve data to desired accuracy



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## 4) Designing Multi-Objective Optimization Algorithms

**Objective:** Given a workflow W processing a dataset D

- Determine a resilient execution scheme that satisfies
  - Time constraint (<u>\</u>)

Minimum **resilience factor** (R)

Maximum resource budget (B) for resilience

#### Approach

- Generate **R** reduced data streams  $D_{e_i}^j$  ( $e_i$  = error after reduction)
- Allocate R reduced workflow replicas to C<sub>k</sub> resources
- Find *i* such that:

$$max(T(W, D_{e_i}^j, C_k)) \leq \Delta t \text{ and } \sum_k cost_k \leq B$$



 $T(W, D_{e_i}^J, C_k)$ 

## 5) Evaluating Performance

#### Determine how an algorithm would perform in various scenarios

Optimization goals, application configuration, target infrastructure, failure injection pattern, ...

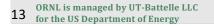
#### **Need** application **execution metrics**

- Benchmarking is limited in scope or infeasible (i.e., failure injection)
- Analytical modeling becomes highly combinatorial
  - Leads to simplifying assumptions

#### Resort to discrete-event simulation instead

- Build on the SimGrid toolkit
  - Open-source project since 1998 2,300+ citations and 640+ usages









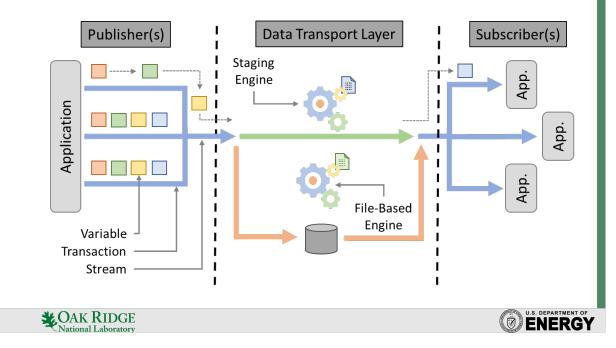
## Versatile Simulated Data Transport Layer

## Objective

- A simulated ADIOS
- Pub/Sub API Self-describing data Multiples engines
- Change the transport method, not the code

### Implementation

- SimGrid-based
- Easy prototyping
- Accuracy and scalability
- Delay and failure injection



## **GE** Aerospace - Background

# **Redesigned** the I/O module in hpMusic/GENESIS using ADIOS as backend

#### On Summit: 1,000 node run, 1.4 TB/step

- Cut I/O cost from previous 900% to 2% runtime overhead
- Allow enough data to be saved and for resilient CR
- Large datasets available on OLCF storage

#### **Resilient NRT workflows**

- Data streamed from OLCF to GE HQ
- Analysis workflow run during the simulation
  - Compute and visualize derived quantities (Total Velocity, Temperature, Speed of sound, Mach number, Total pressure, Loss)

Example: VKI case, 1000 nodes, 6000 GPUs on Summit, 5B DOF

- 1.4 TB data per output step
- Iteration speed 3 seconds wallclock time
- Desired output frequency:
  - Every 100 iterations
  - Every 300 wallclock seconds
- Runtime: 10 hours, total 168 TB data

I/O performance (write time)

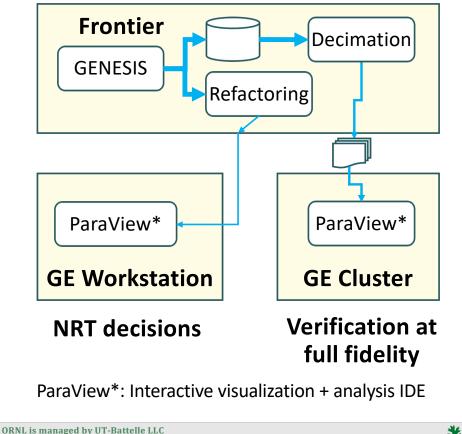
- CGNS: 2700s per step
- ADIOS: 6s per step on average

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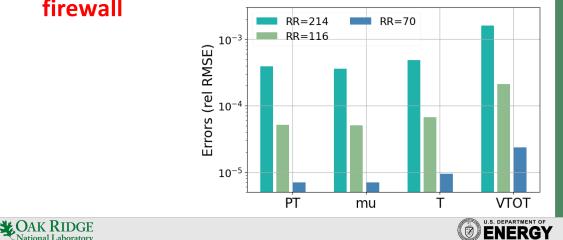
# Data Staging with reduced accuracy: need to work with security for a GE/ORNL DMZ VKI use case



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- Each step is reduced (Reduction Ratio) by 214X
- Each step contains ~10 variables, and only need to look at QoIs with ~5 variables
- Streamed to GE to meet the NRT constraint of 300 seconds/step moving 685 MB/variable
- We need to get GE approval to allow data to be streamed from OLCF to GE without a firewall



## UK work

- Visiting UKAEA and Oxford Paul Watry, Shaun de Witt, Rob Akers
- Working on MAST data integration workflows





## Other activities from ORNL





## **Towards Resilient Near Real-time Workflows**

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## **Questions?**

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