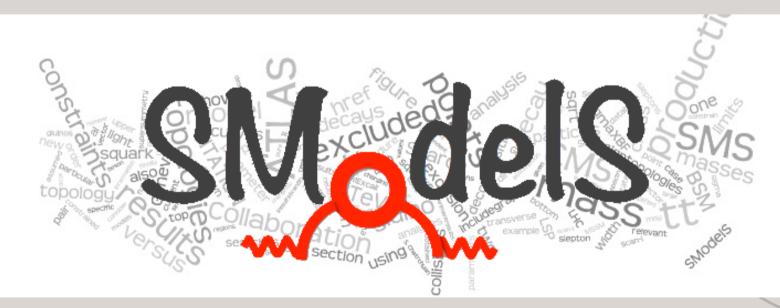
# Reconstructing PV information in SModelS: a minimal proof of concept

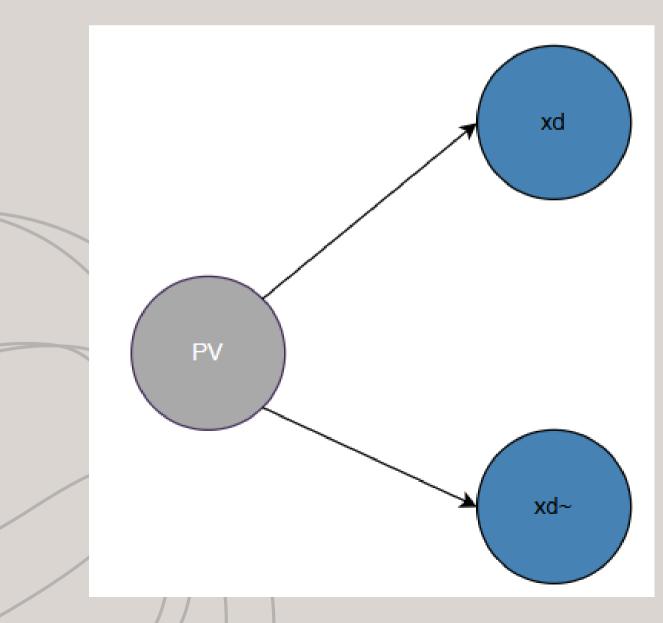
### by Lucas Magno D. Ramos (IFUSP - University of São Paulo)



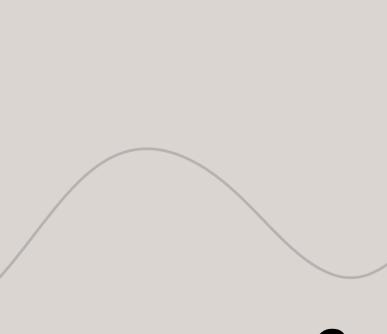
SModelS Fest 24 Workshop - Dec 18th, 2024

## Some motivation...

### Under the current paradigm, the PV in SModelS is a placeholder:

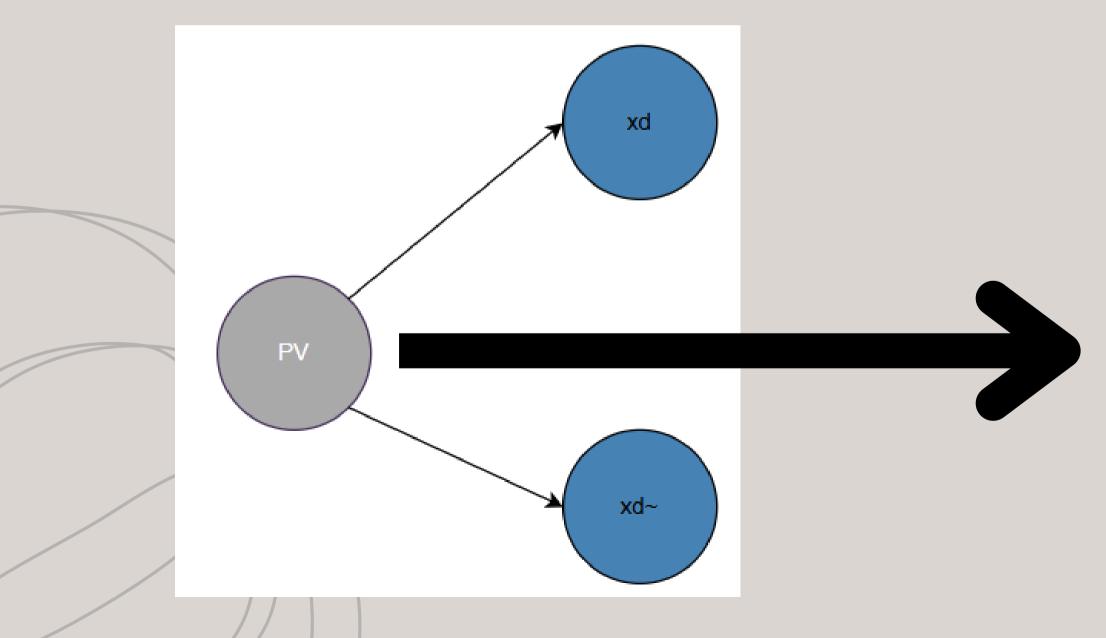






## Some motivation...

### Under the current paradigm, the PV in SModelS is a placeholder:



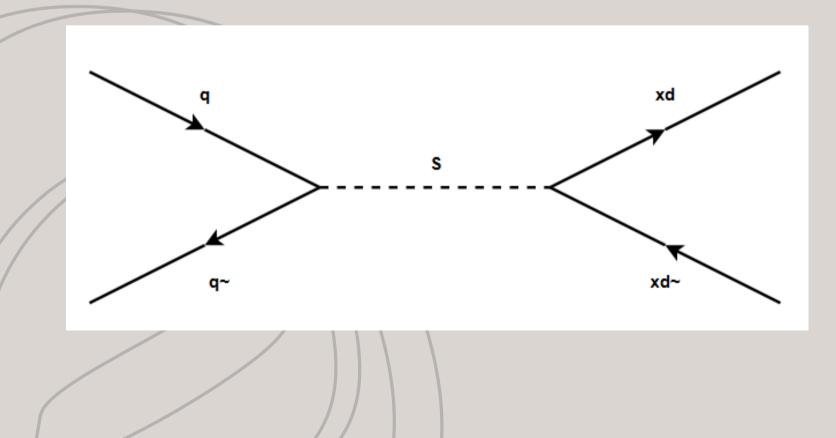


### **Could be an s-channel** or a t-channel

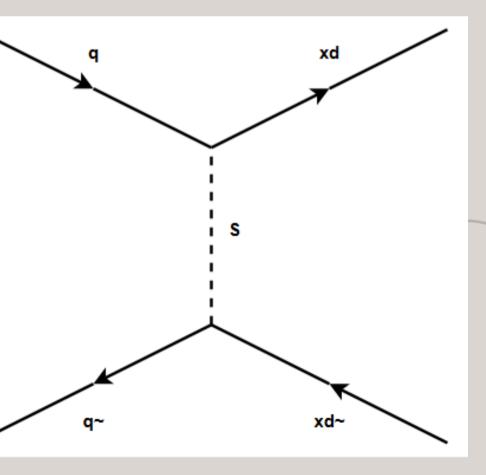
## Some motivation...

This could give very useful information concerning dependence of final state distributions on model parameters such as the masses of mediators for dominant channels!





But not this!



# What do we already have?

## All info parsed from the SLHA input file:

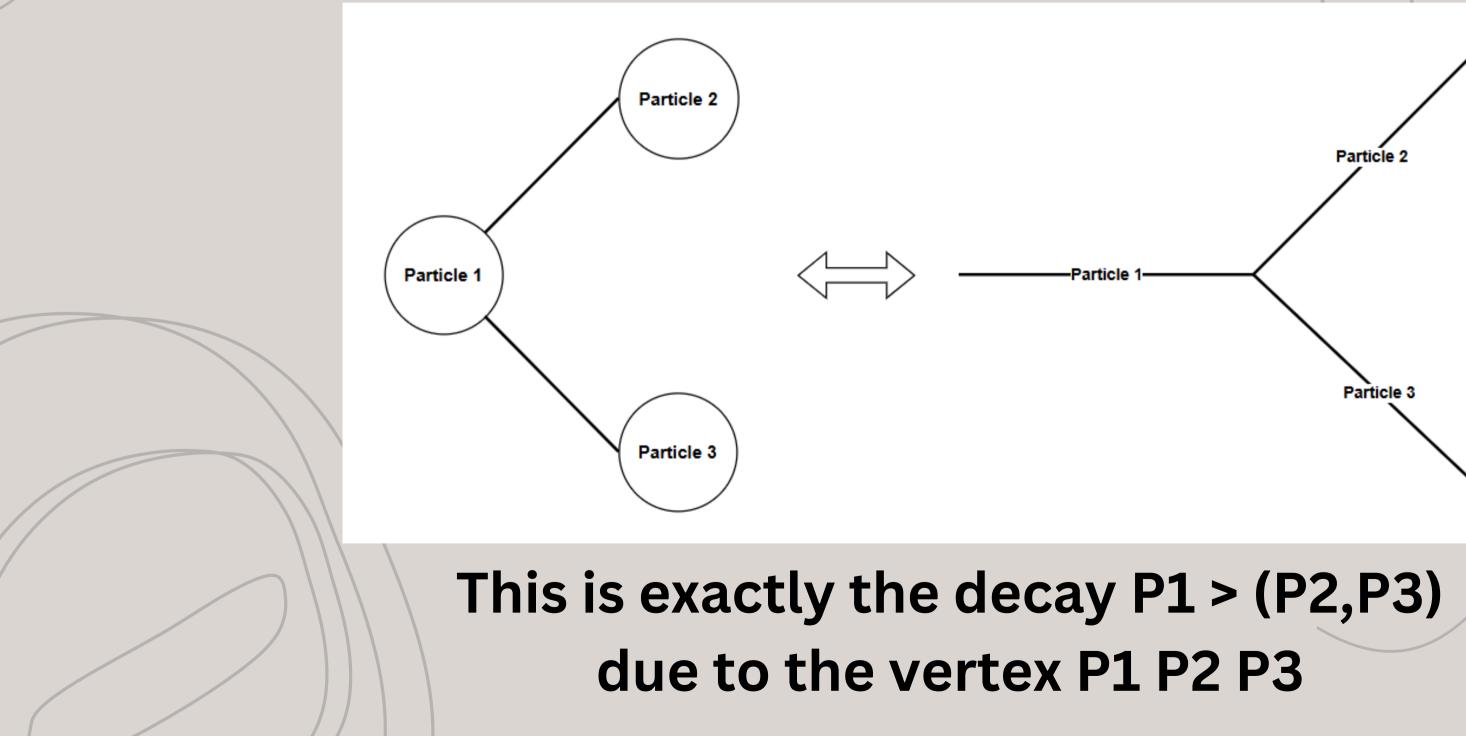
- SM and BSM particles in the model;
- Decays and Branching ratios;
- SM quantum numbers;
- (Some) cross sections (usually p p > BSM or BSM BSM);
- Other quantum numbers/properties via blocks.

# What can we do with it?

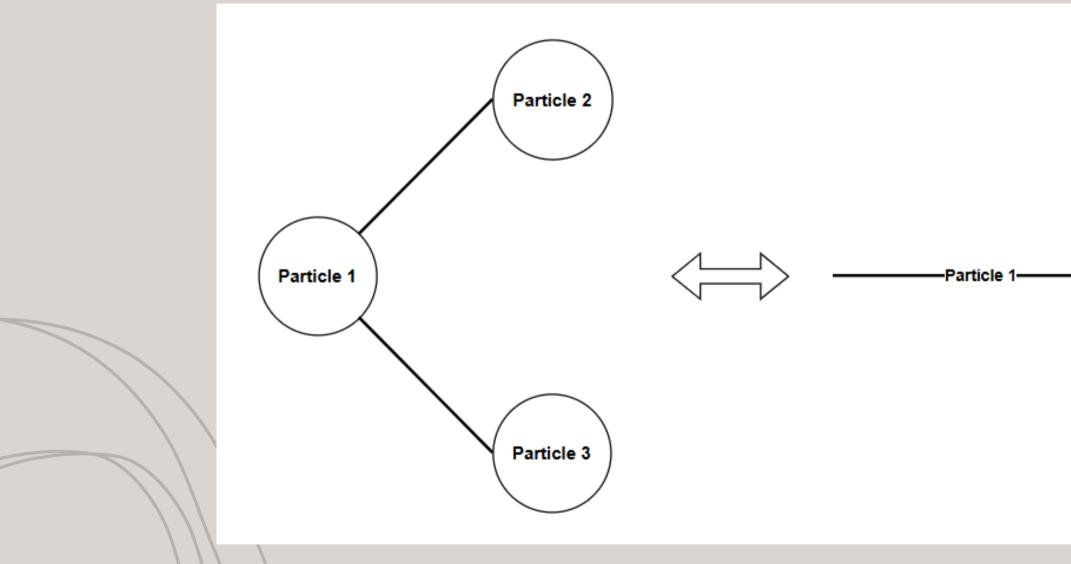
### Quite a lot, actually!

- The decay lists can be used to reconstruct basic vertices from the model
- Information on the charges can be used to construct other vertices that won't show up in decays (eg. gqq~)
- The cross sections determine the relevant final states to be built in 2-to-N processes
- Reconstructed vertices can be combined into full diagrams

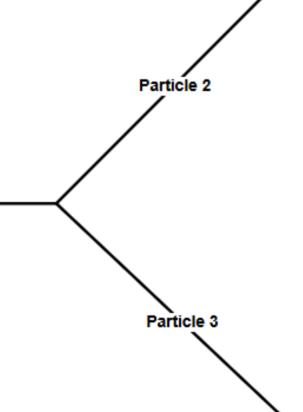
# **Basic vertex reconstruction** Basic association between Feynman diagram and SModelS graph representations:



# **Basic vertex reconstruction Basic association between Feynman diagram** and SModelS graph representations:

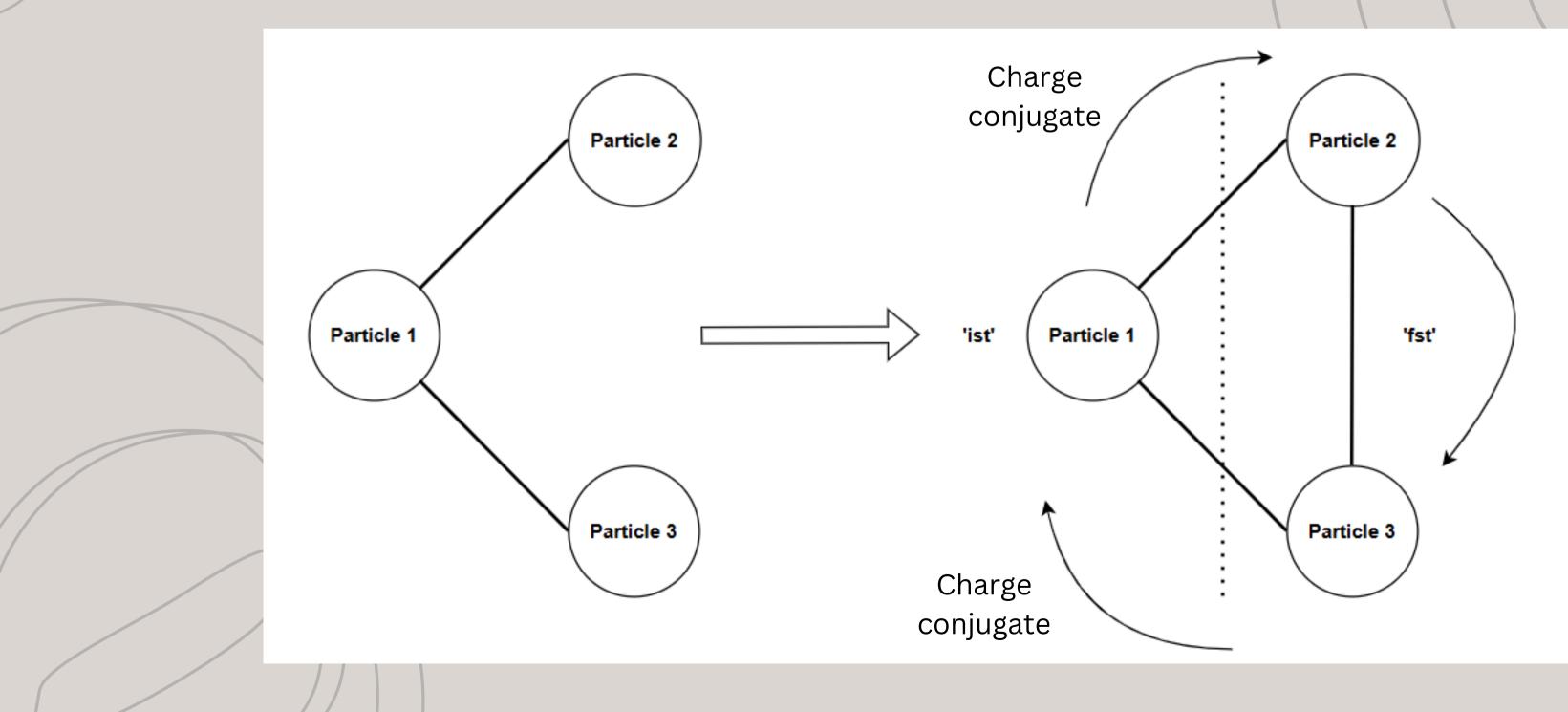


While the decay has a well-defined direction (parent->daughters), the vertex can appear with any orientation!

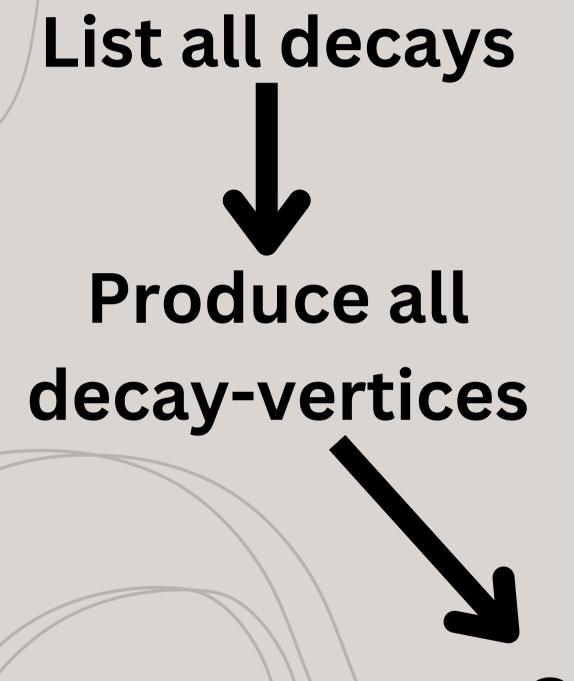


# Basic vertex reconstruction

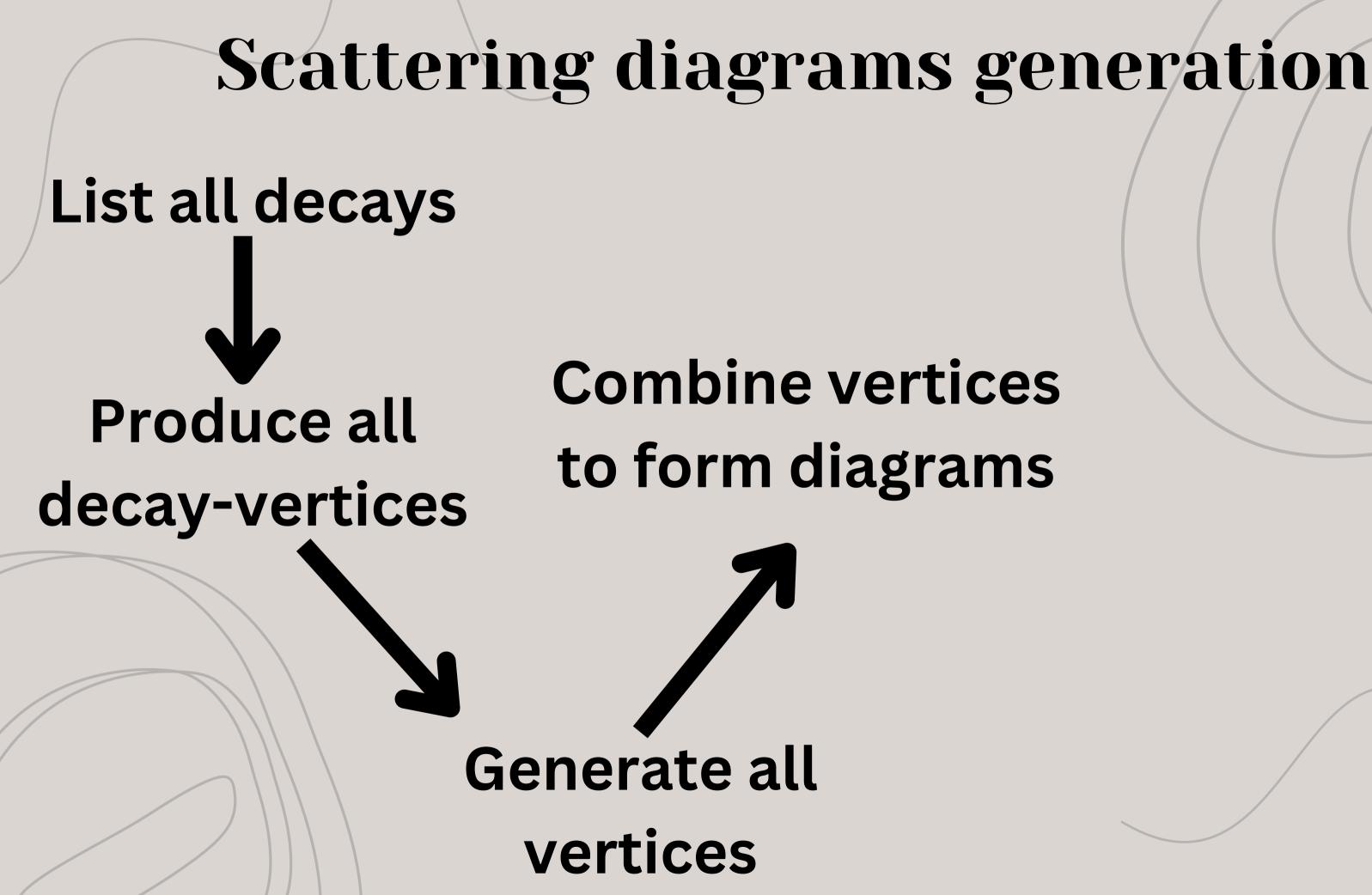
### Decay-vertex representation: build all vertices with external states from a single decay



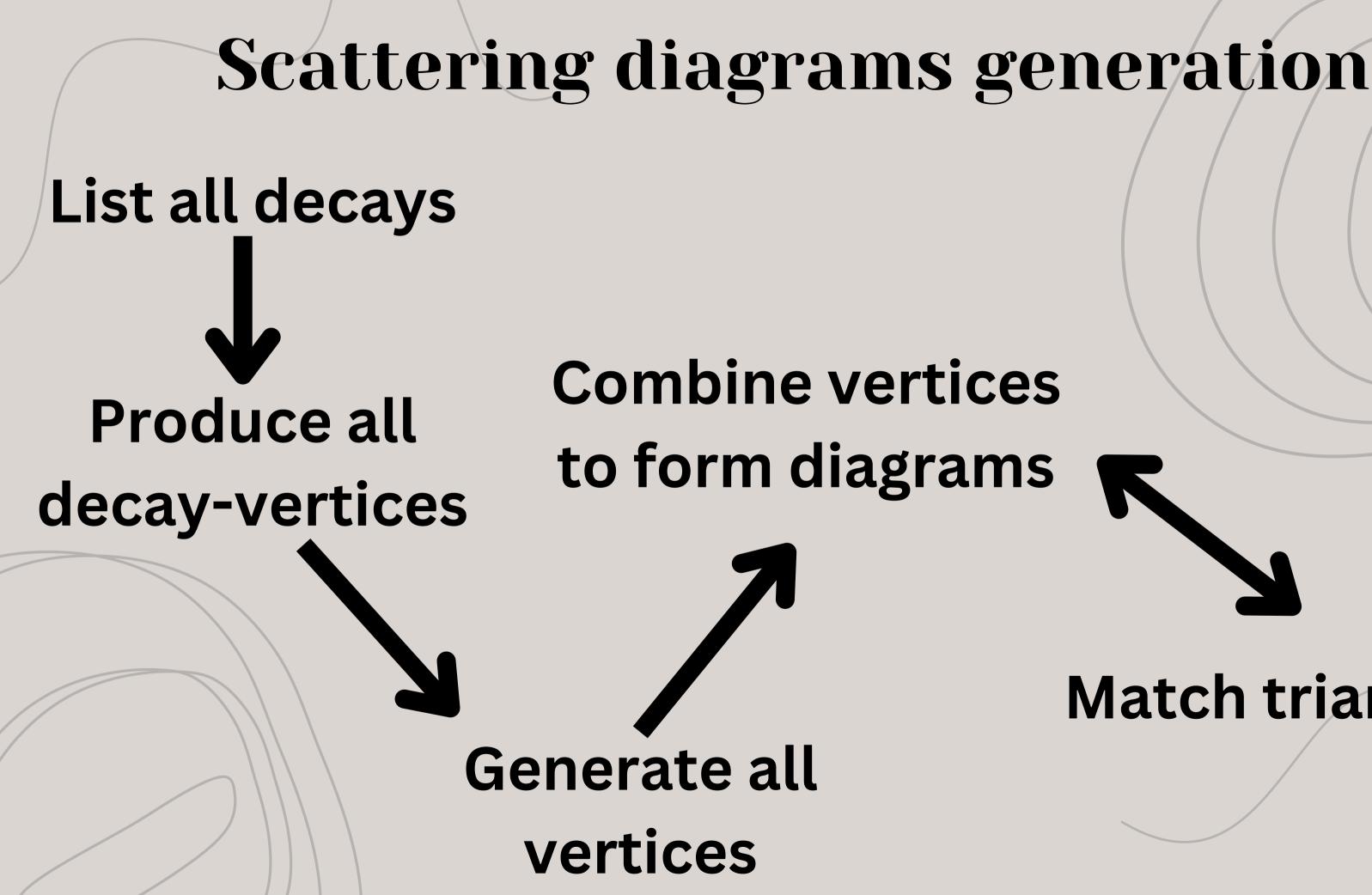




Generate all vertices

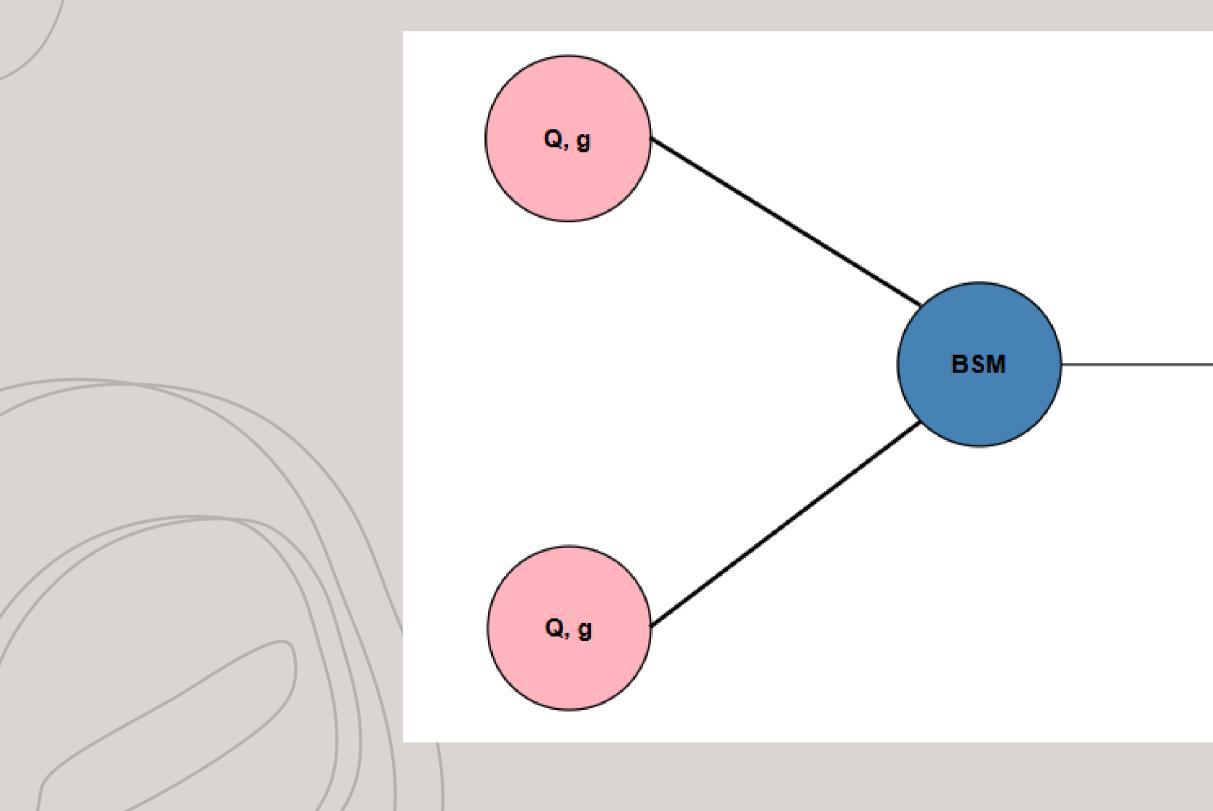


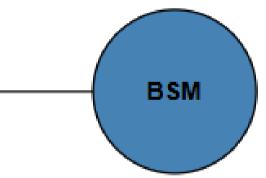




### **Match triangles!**

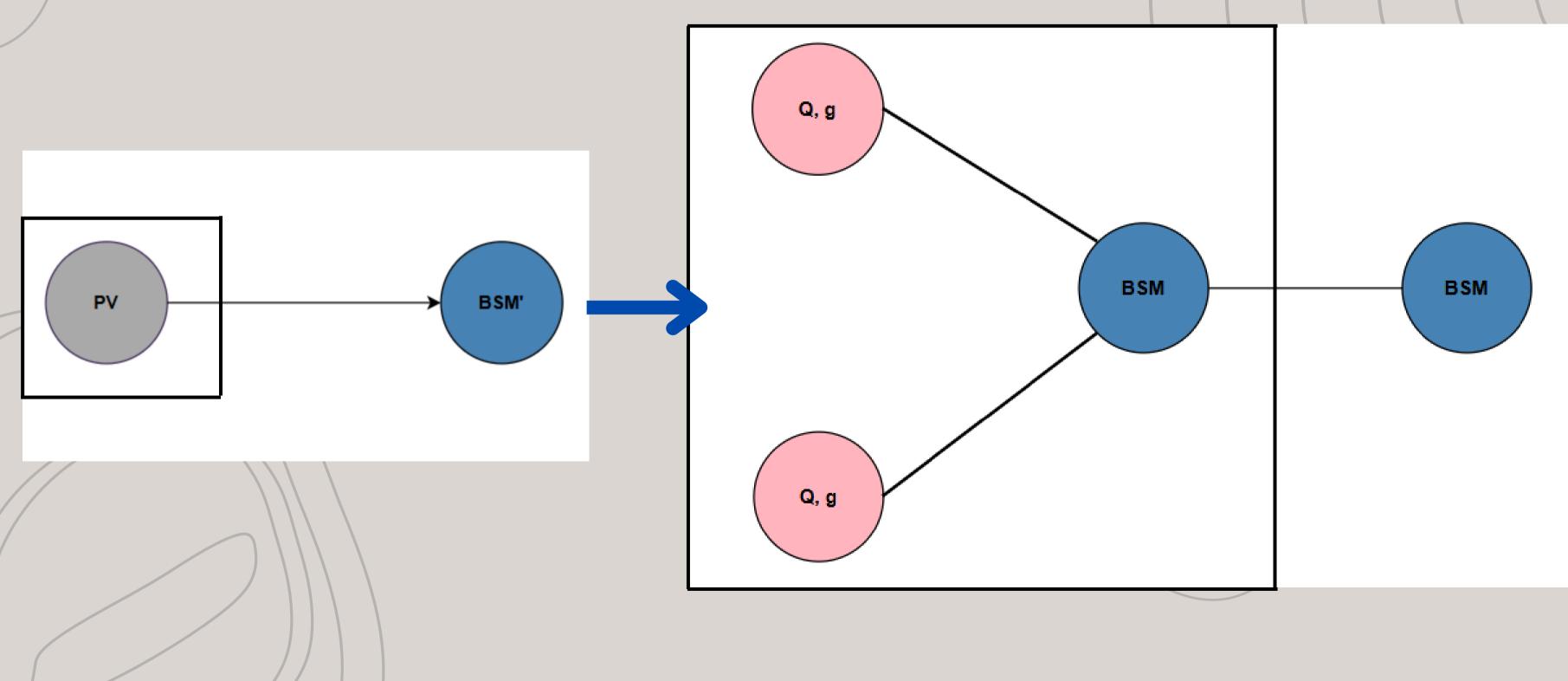
# Scattering diagrams generation 2-to-1: Match initial state, and we're done!



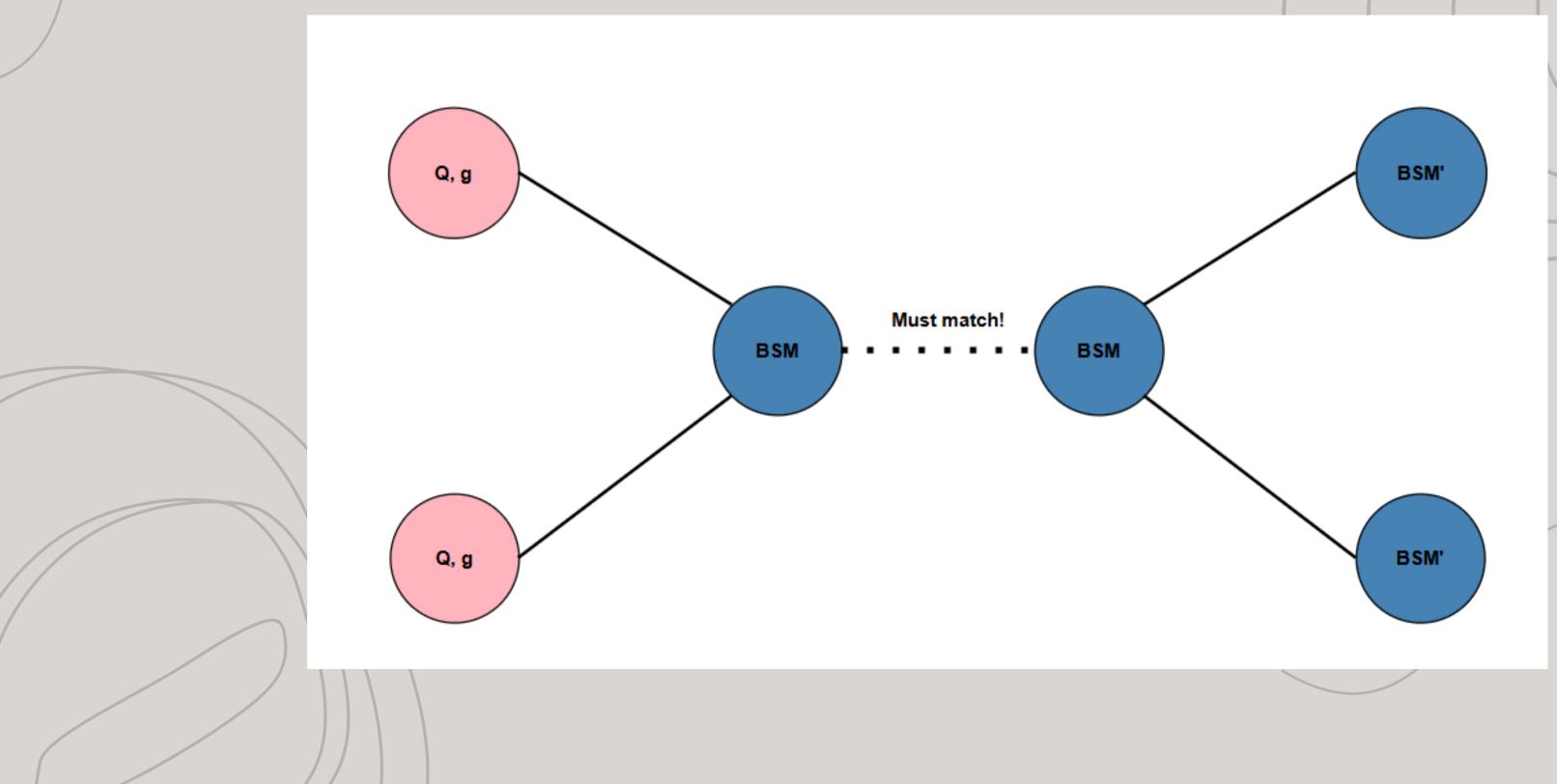




# Scattering diagrams generation 2-to-1: Match initial state, and we're done!

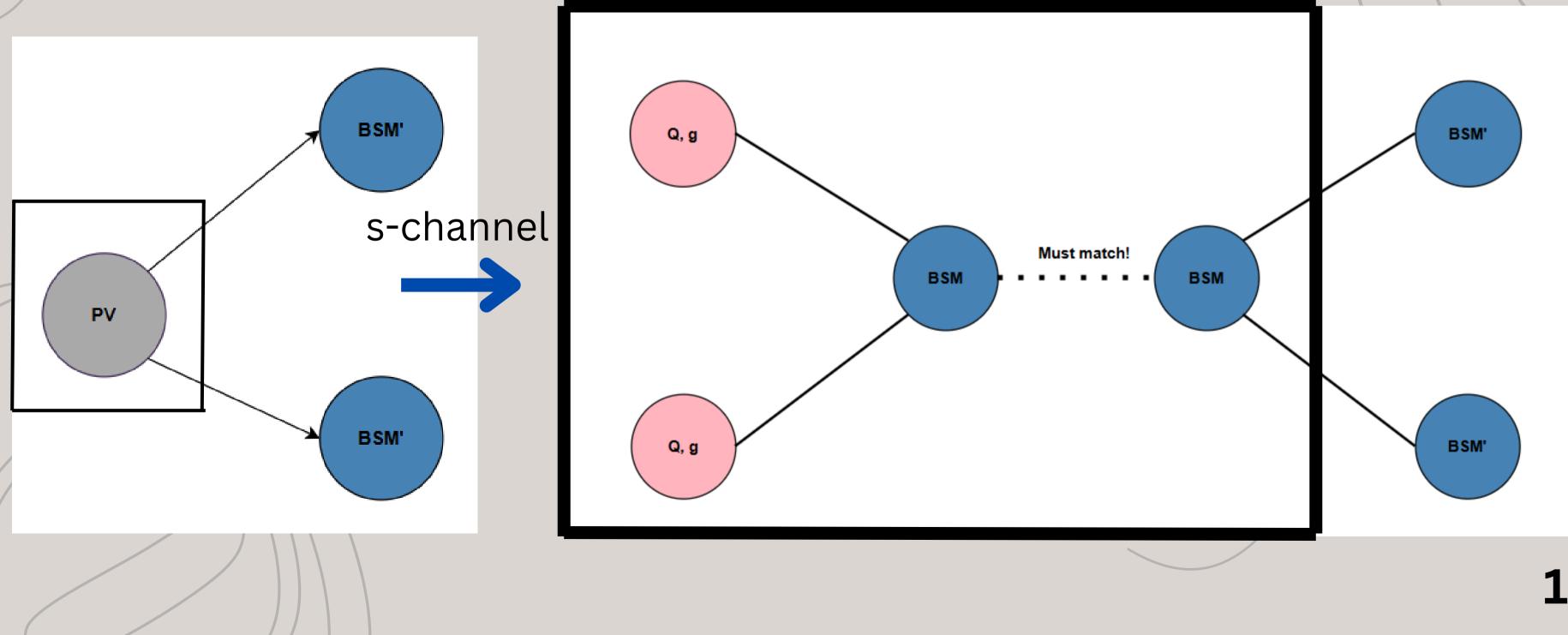


### 2-to-2: Match initial state, and then find matching mediators

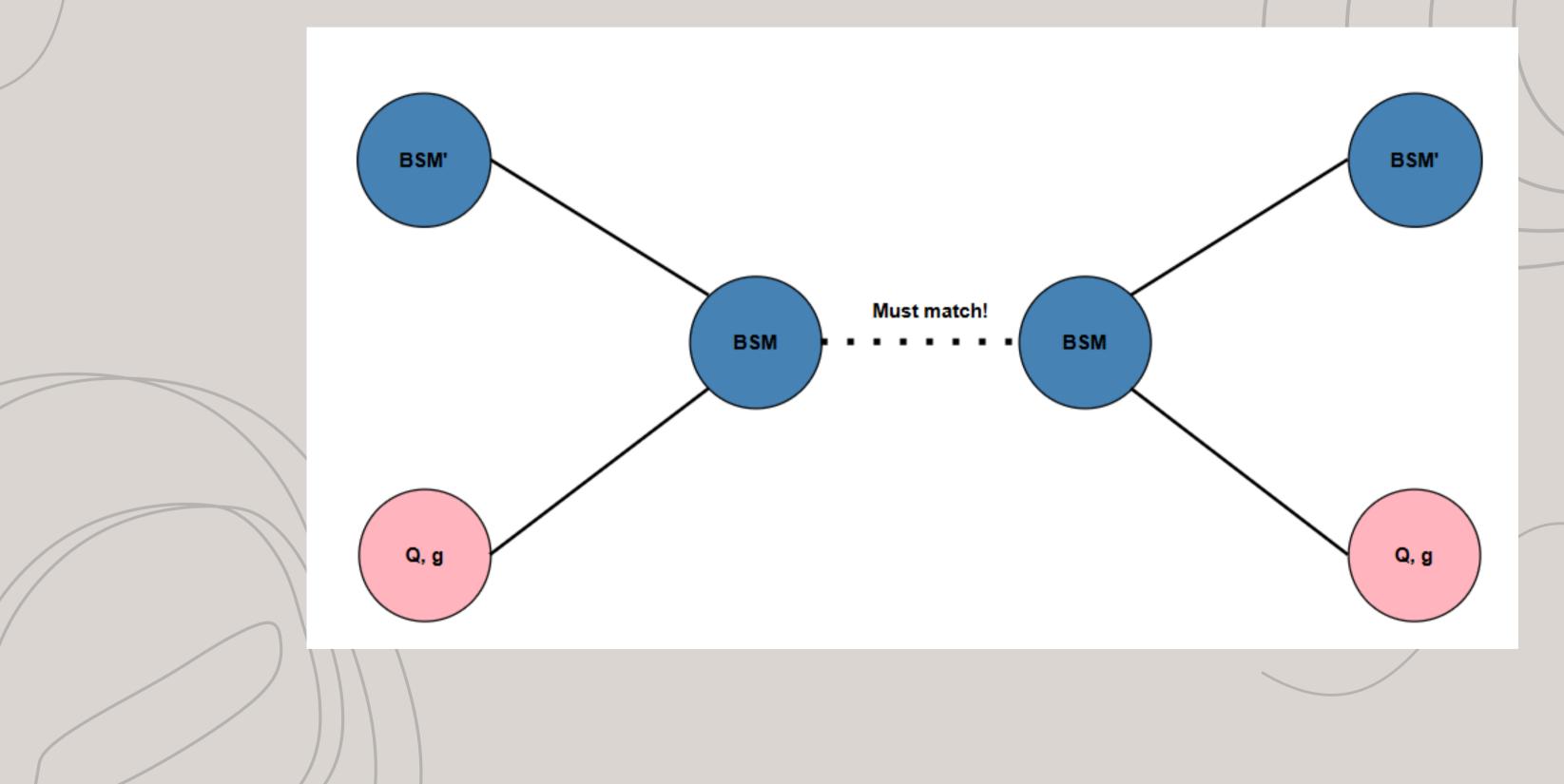




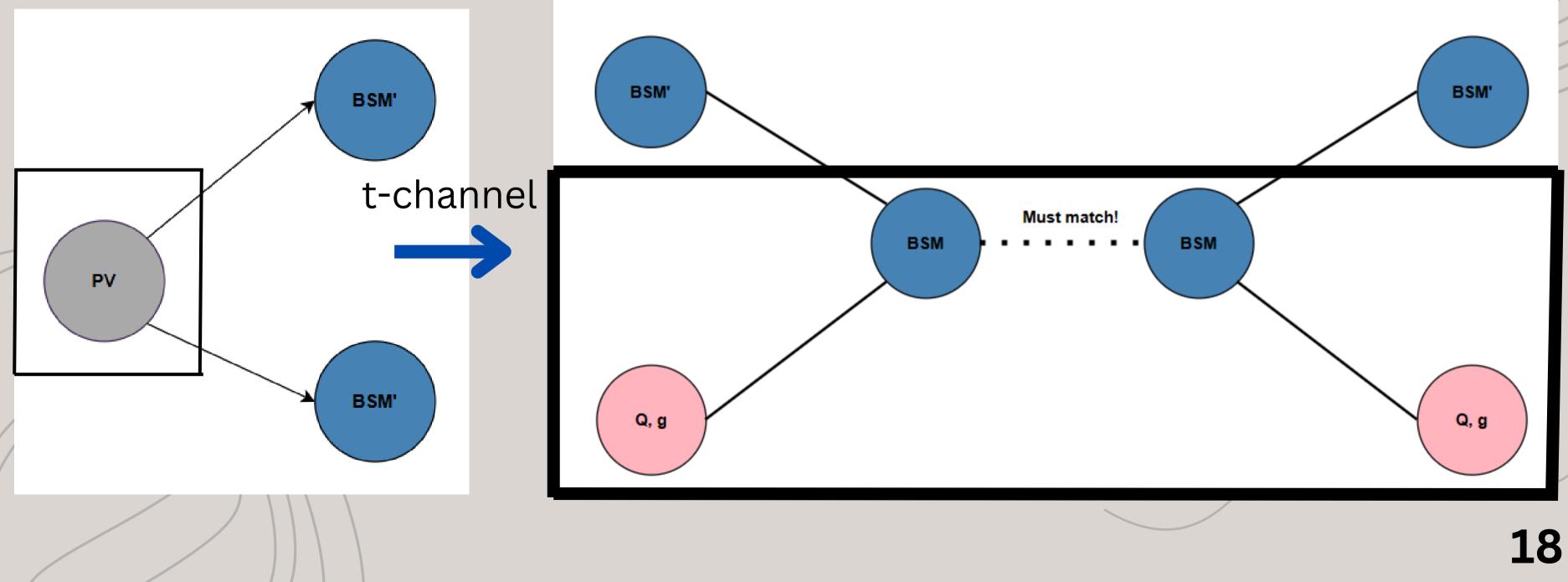
### 2-to-2: Match initial state, and then find matching mediators



### 2-to-2: Match initial state, and then find matching mediators



### 2-to-2: Match initial state, and then find matching mediators



# To do List

- Generalize to N-body decay lists
- Add SM vertices explicitly
- Add BSM vertices implied by charges
- Include 2-to-3 and 2-to-4 production

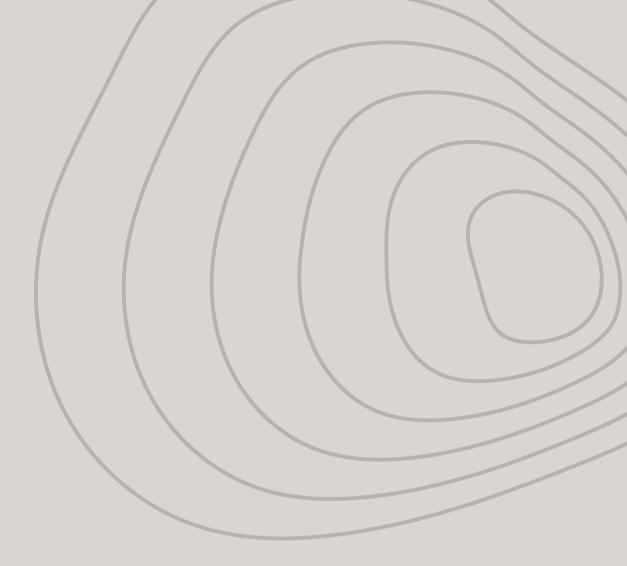
ecay lists olicitly d by charges production

# Thank you for the attention!



# Backups





# Some test models

- Contains ~d\_L (squark), n1 (neutralino); • Decay: ~d\_L -> n1, d
- - Cross section: p p > n1 n1

  - Contains x\_c, x\_d (s/df DM), y1 (Z') Decays: y1 -> (u,u~),(d,d~),(x\_d,x\_d~) Cross section: p p > y1

  - Contains same as previous

  - Decays: Adds xc->(xd,xd),(g,g) Cross sections: p p > y1, p p > xc

## TRV1\_1800\_300\_300 .slha

TN1N1\_tchannel.slha

TRVS1\_1800\_300\_300 .slha

# Some code snippets

### **Step 1: Load Model**

slhafile = 'inputFiles/slha/TRVS1\_1800\_300\_300.slha' #slhafile = 'inputFiles/slha/TRV1 1800 300 300.slha' #slhafile = 'inputFiles/slha/TN1N1 tchannel.slha'

### # Load the BSM model

runtime.modelFile = slhafile BSMList = load() model = Model(BSMparticles=BSMList, SMparticles=SMList) model.updateParticles(inputFile=slhafile)

# Some code snippets

### Steps 2&3: Generate decay vertices + all vertices

generate\_vertices(model): decays = [] for ptc in model.BSMparticles: decaylist = ptc.decays for decay in decaylist: decays.append([ptc.pdg,decay.ids])

decay\_vertices=[]
for decay in decays:
 decay\_vertices.append({'ist':normSelfConj\_pdg(model,[decay[0]]),'fst':normSelfConj\_pdg(model,decay[1])})

return vertices

# Some code snippets

### Steps 4: Generate "initial" states

<pre>def build_proton_ists(model,vert_list):</pre>	
<pre>ists = [] #temp definition of the proton particle content, change for something in a wider scope in future implementation proton = [1,-1,2,-2,3,-3,21] for vert in vert_list.values():</pre>	teste for i
<pre>if vert['fst'] in tuple([q1,q2] for q1 in proton for q2 in proton):</pre>	√ 0.1s
<pre>ist_aux = vert['ist'] fst_aux = vert['fst'] vert_aux = {'ist':ist_aux.copy(),'fst':fst_aux.copy()} #^Very crude implementation for now to guarantee functionality and no cross-references, will refine later</pre>	{'ist': {'ist':
<pre>for ptc in ist_aux:     vert_aux = istTofst(vert_aux,ptc,model)     for ptc in fst_aux:</pre>	{'ist': {'ist':
<pre>vert_aux = fstToist(vert_aux,ptc,model) ists.append({'ist':vert_aux['ist'].copy(),'fst':vert_aux['fst'].copy()})</pre>	
return ists	teste for i
<pre>def build_mixed_ists(model,vert_list):</pre>	
ists = [] #temp definition of the proton particle content, change for something in a wider scope in future implementation	🗸 0.0s
<pre>proton = [1,-1,2,-2,3,-3,21] for vert in vert_list.values():     if any(vert['ist'][0] == p.pdg for p in model.BSMparticles):         for ptc in vert['fst']:             if any(ptc == p for p in proton):                 conj_vert = fstToist(vert,ptc,model)                 ists.append({'ist':sorted(conj_vert['ist'],key=lambda p: order_states(p,model),reverse=True),'fst':sorte</pre>	<pre>{'ist': {'ist': {'ist': {'ist': {'ist': {'ist': {'ist': {'ist': {'ist': {'ist': }</pre>
return ists	{'ist':

teists = build\_proton\_ists(model,allvertices)
 ist in testeists:
 print(ist)

[21, 21], 'fst': [-51]}
[21, 21], 'fst': [51]}
[-1, 1], 'fst': [55]}
[-2, 2], 'fst': [55]}

temists = build\_mixed\_ists(model,allvertices)
 ist in testemists:
 print(ist)

```
[51, 21], 'fst': [21]}
[51, 21], 'fst': [21]}
[-51, 21], 'fst': [21]}
[-51, 21], 'fst': [21]}
[55, -1], 'fst': [21]}
[55, 1], 'fst': [-1]}
[55, 1], 'fst': [1]}
[55, -2], 'fst': [-2]}
```



# Some code snippets Step 5: Match "initial" states and vertices to form diagrams

halfchannel = build proton ists(model,vert list) for instates in halfchannel: for vert in vert list.values(): if vert['ist']==instates['fst']: #schannel.append({'ist':instates, 'fst':vert}) schannel[tuple(instates['ist']),tuple(instates['fst']),tuple(vert['ist']),tuple(vert['fst'])]= {'ist':instates, 'fst':vert.copy()}

(eg. s-channel builder)

tto = build 2to1(model,allvertices) ttt\_s,ttt\_t = build\_2to2(model,allvertices) print('2-to-1 processes: \n',tto,'\n') print('s-channel 2-to-2 processes: \n',ttt\_s,'\n') print('t-channel 2-to-2 processes: \n', ttt\_t)

**Outputs many diagrams in** a complicated format, but we can print them in a familiar form with the print\_diagram function 26

# **Some code snippets** Step 6: Match final states with input cross sections

```
def generate_xsecs(model):
    fsts = []
    for xsec in model.xsections:
        fsts.append(xsec.pid)
    return fsts
```

```
xsecs = generate_xsecs(model)
dgms = {}
for xsec in xsecs:
    dgms[xsec] = []
    for process in tto.keys():
        if sorted(list(xsec)) == sorted(list(process[-1])):
            dgms[xsec].append(tto[process])
    for process in ttt_s.keys():
        if sorted(list(xsec)) == sorted(list(process[-1])):
            dgms[xsec].append(ttt_s[process])
    for process in ttt_t.keys():
        sort_xsec = sorted(list(xsec))
        sort_fst = sorted(list(xsec))
        sort_fst = sorted(list(xsec))
        sort_fst = sorted([process[0][0],process[-1][0]])
        if sort_xsec == sort_fst:
            dgms[xsec].append(ttt t[process])
```

### #print(dgms)

```
for xsec in model.xsections:
    print("Cross Section:",xsec.full_pid[0:2],"->",xsec.pid)
    for process in dgms[xsec.pid]:
        print_diagram(process)
```

# Outputs

