

# Thermalization in $\Phi^4$ theory via quantum computing

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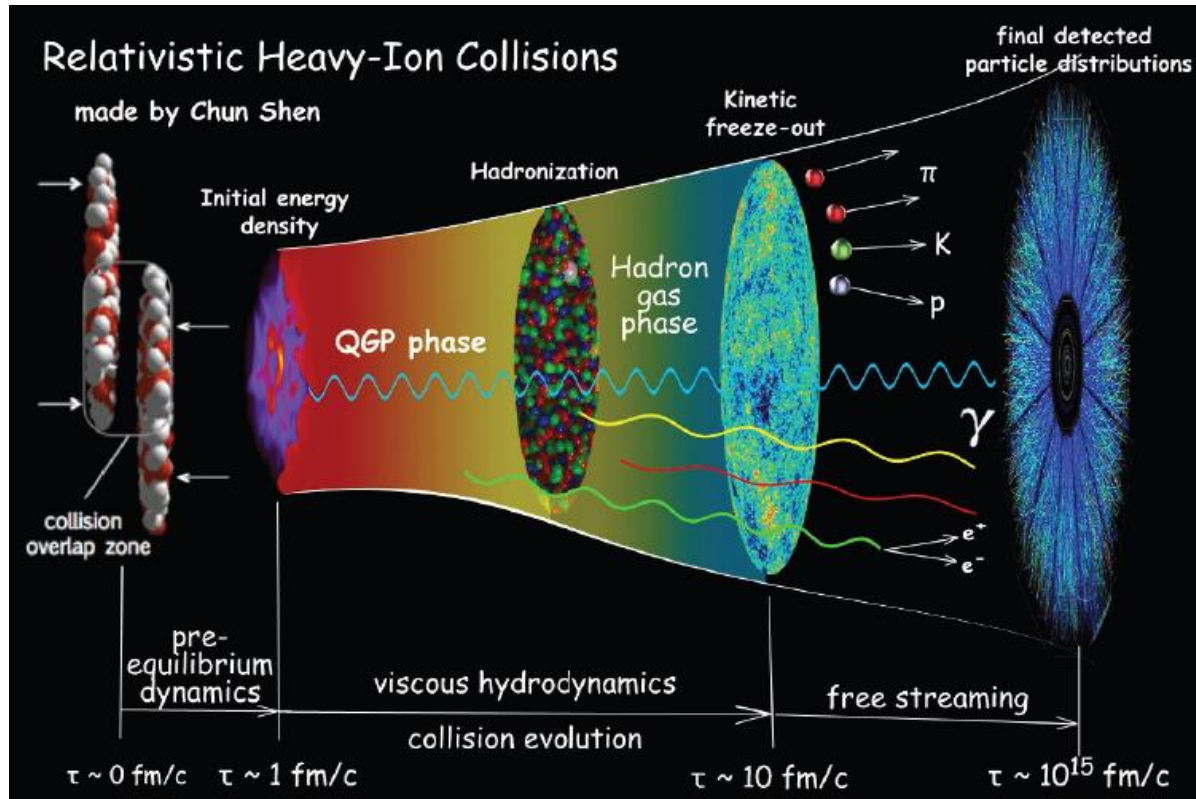
# State of the art in quantum computer technology

- Quantum computing (QC) is a rapidly-emerging technology that harnesses the laws of quantum mechanics to solve problems too complex for classical computers.
- Currently, we are in the Noisy Intermediate-Scale quantum (NISQ) era:
  - Quantum processors containing up to  $\sim 1000$  qubits
  - Sensitive to their environment
  - Prone to quantum decoherence
- Quantum information science has proved useful in a broad range of physics applications
- Quantum simulation is potentially more advantageous in reducing the problem complexity **from exponential to polynomial**

**IBM Condor employs over 1000 qubits** ⇨



# Thermalisation in heavy-ion collisions



- QGP constitutes one of the main research areas in QCD physics.
- Time evolution of QCD matter before thermalisation has been studied using classical approaches such as classical field simulations or kinetic theory
- It has not yet been resolved from first principles of QCD
- Lattice QCD is only applicable at low baryon densities in imaginary time where the numerical sign problem does not interfere with calculations

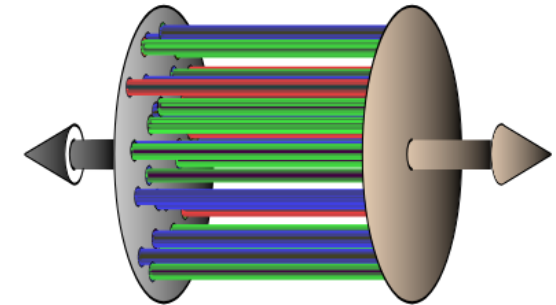
# Motivation

Gelis, 2012 [[arXiv:1211.3327v2](https://arxiv.org/abs/1211.3327v2)]

- Color Glass Condensate (CGC) can be described as a classical field at leading order with  $A^\mu \sim \frac{1}{g}$

**Glasma:** state during which the classical field stays coherent

- It remains an open question how these classical fields lose their coherence and form a plasma of quarks and gluons in local thermal equilibrium.
- Quantum computing is a potential tool for solving this issue from QCD first principles



Glasma flux tubes, along which glasma fields are coherent

# Warm up: $\Phi^4$ theory

- Before solving this issue in QCD, we start with  $\Phi^4$  theory

$$\mathcal{L} = \frac{1}{2} \partial_\mu \phi \partial^\mu \phi - \frac{1}{2} m_0^2 \phi^2 - \frac{1}{4!} \lambda_0 \phi^4$$

Jordan, Lee & Preskill, 2011 [[arXiv:1112.4833](#)]

Klco & Savage, 2018 [[arXiv:1808.10378](#)]

- In order to mimic classical field (CGC) background, we use **coherent states** and study the real-time evolution and thermalisation from them.

**Coherent states:** states that have the minimal extent in phase-space allowed by the uncertainty principle.

# Thermalisation process

- Real-time evolution:

$$|\psi(t)\rangle = e^{-i\hat{H}t}|\psi(0)\rangle = \sum_n c_n e^{-iE_n t} |n\rangle \quad \text{Initial state } |\psi(t_i = 0)\rangle$$

Trotterisation:  $|\psi(t)\rangle \approx \prod_{j=0}^{n_s-1} e^{-\frac{iHt}{n_s}} |\psi_0\rangle$

- Fixed-point thermal property after thermalisation is established:

$$\langle \psi(t) | O | \psi(t) \rangle \longrightarrow \langle O \rangle_\beta = \frac{\text{Tr}(e^{-\beta H} O)}{Z_\beta} \quad \text{Partition function } Z_\beta = \text{Tr}(e^{-\beta H})$$

The trace can be calculated by summing the expectation values over the complete set of states

# Representing fields with qubits

1

We approximate the continuum theory with a discrete theory that's similar to lattice QCD but with continuous time.

$$x \in \Omega_x \equiv \{0, a, \dots, (N-1)a\}$$

$$\Delta p = \frac{2\pi}{L}$$

$$L \equiv aN$$

$$\Omega_p \equiv \begin{cases} \{(-\frac{N+1}{2})\Delta p, \dots, (\frac{N-1}{2})\Delta p\} & \text{if } N \text{ is odd} \\ \{(-\frac{N+2}{2})\Delta p, \dots, (\frac{N}{2})\Delta p\} & \text{if } N \text{ is even} \end{cases}$$

2

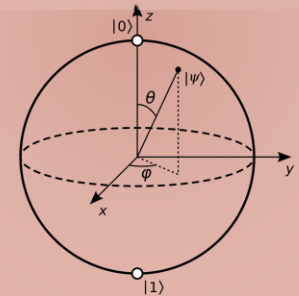
We map the fields into qubits

$$O^{(i)} = \mathbb{I}_0 \otimes \dots \otimes \mathbb{I}_{i-1} \otimes O_i \otimes \mathbb{I}_{i+1} \otimes \dots \otimes \mathbb{I}_{n_T-1}$$

$$|k\rangle = |k_0\rangle \otimes |k_1\rangle \otimes |k_2\rangle \otimes \dots \otimes |k_{n_T-1}\rangle = \bigotimes_{i=0}^{n_T-1} |k_i\rangle$$

bit  $\rightarrow \{0,1\}$

qubit  $\rightarrow |\psi\rangle = \alpha|0\rangle + \beta|1\rangle$



# SCALAR FIELD THEORY

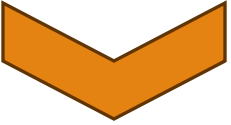
IC, Qian & Wu, 2024 [[arXiv:2411.19601](https://arxiv.org/abs/2411.19601)]

Lagrangian density for the  $\phi^4$  theory in  $d + 1$   $\mathcal{L} = \frac{1}{2} (\partial_\mu \Phi \partial^\mu \Phi - m^2 \Phi^2) + \mathcal{L}_{\text{int}}$ ,  $\mathcal{L}_{\text{int}} = -\frac{\Phi^4}{4!}$

Field and conjugate-field operators  $[\Phi(x), \Phi(y)] = [\Pi(x), \Pi(y)] = 0$   $[\Phi(x), \Pi(y)] = i\delta(x - y)$

$$\mathcal{H} = \frac{1}{2} m^2 \Phi^2 + \frac{1}{2} \Pi^2 + \frac{1}{2} (\nabla \Phi)^2 + \lambda \frac{\Phi^4}{4!}$$

➤ Step 1: Discretised hamiltonian


$$H = a \sum_{x=0}^{N-1} \left[ \frac{1}{2} m^2 \Phi_x^2 + \frac{1}{2} \Pi_x^2 + \frac{1}{2} \frac{(\Phi_{x+1} - \Phi_x)^2}{a^2} + \lambda \frac{\Phi_x^4}{4!} \right]$$

➤ Step 2: Map it onto qubits

FIELD OPERATOR (FO) BASIS:

Spatial Lattice Sites  $\rightarrow$  Eigenstates of  $\Phi$  fields

HARMONIC OSCILLATOR (HO) BASIS:

Particle quanta  $\rightarrow$  Eigenstates of occupancy

# FO Basis: Field operator digitisation

Macridin et al., 2021 [arXiv:2108.10793]

- The lattice Hilbert space is a **tensor product of local Hilbert space** at each lattice site
- The local Hilbert space at a single lattice site is infinite dimensional because **there are infinitely many bosons** contributing to the local wave function

$$\varphi_\alpha = (-\infty, \infty)$$

- We **truncate the number of bosons** by a cutoff number  $N_b$  and then **digitize the continuous field operators** to discretized values

$$\varphi_\alpha = [-\varphi_{\max}, \varphi_{\max}]$$

Digitised field operators

$$\Phi_x |\varphi_\alpha\rangle_x = \varphi_\alpha |\varphi_\alpha\rangle_x, \quad \alpha = 0, 1, \dots, N_\varphi - 1$$

$$\varphi_\alpha = \Delta_\varphi \left( \alpha - \frac{N_\varphi - 1}{2} \right), \quad \Delta_\varphi = \sqrt{\frac{2\pi}{N_\varphi \bar{m}}}$$

Digitised conjugate-field operators

$$\Pi_x = m \mathcal{F}_x \Phi_x \mathcal{F}_x^{-1}$$

$$\Pi_x |\kappa_\beta\rangle_x = \kappa_\beta |\kappa_\beta\rangle_x, \quad \beta = 0, 1, \dots, N_\varphi - 1$$

$$\kappa_\beta = \Delta_\kappa \left( \beta - \frac{N_\varphi - 1}{2} \right), \quad \Delta_\kappa = \sqrt{\frac{2\pi \bar{m}}{N_\varphi}}$$

$$[\Phi_x, \Pi_x] |n\rangle = i |n\rangle + \mathcal{O}(\epsilon)$$

# Field operator representation

- To obtain the correct eigenvalues, we represent the field operator in this way

$$\Phi = -\frac{\Delta_\varphi}{2} \sum_{k=0}^{n_Q-1} 2^{n_Q-1-k} \sigma_z^{(k)}$$

- The symmetric Quantum Fourier Transform (sQFT) can be obtained from the regular QFT

$$\mathcal{F} = e^{-i\frac{n_\varphi\delta^2}{2\pi}} \prod_{k=0}^{n_Q-1} R_z^{(k)}(-2^{n_Q-1-k}\delta) \text{QFT} \prod_{k=0}^{n_Q-1} R_z^{(k)}(-2^{n_Q-1-k}\delta)$$

$$\text{QFT} = \frac{1}{\sqrt{n_\varphi}} \sum_{\mu,\nu=0}^{n_\varphi-1} e^{i\frac{2\pi}{n_\varphi}\mu\nu} |\varphi_\mu\rangle\langle\varphi_\nu| \quad , \quad R_z^{(k)}(\theta) = \exp\left(-i\theta\frac{\sigma_z^{(k)}}{2}\right)$$

# FO Basis: Scalar field theory on the qubit

- We map bosons onto qubits using eigenstates of the field operator as the computational basis

$$\langle \varphi_n | = (0 \quad \dots \quad 0 \quad \overbrace{1}^n \quad 0 \quad \dots \quad 0)$$

- We use a 1D lattice of  $N$  quantum registers to represent  $N$  lattice points.  
In each register, we use  $n_Q$  qubits to digitise the fields

$$\begin{aligned} N_\varphi &= 2^{n_Q} \\ n_T &= N n_Q \end{aligned}$$

$$|\varphi_n\rangle = \bigotimes_{x=0}^{N-1} |\varphi_{n_x}\rangle = \bigotimes_{x=0}^{N-1} \bigotimes_{q=0}^{n_Q-1} |\varphi_{n_{xq}}\rangle \quad \begin{cases} n = 0, 1, \dots, 2^N - 1 \\ n_x = 0, 1, \dots, 2 - 1 \\ n_{xq} = 0, 1 \end{cases}$$

$$\varphi_{\max} \equiv \frac{N_\varphi - 1}{2} \sqrt{\frac{2\pi}{N_\varphi \bar{m}}}$$

# H0 Basis

➤ Step 1: Hamiltonian in terms of creation and annihilation operators in momentum space

$$1 \quad a = \sqrt{N} \sum_{n=0}^{n_\varphi} \sqrt{n} |n-1\rangle \langle n| \quad , \quad a^\dagger = \sqrt{N} \sum_{n=0}^{n_\varphi-1} \sqrt{n+1} |n+1\rangle \langle n| \quad N_p = \frac{1}{N} a_p^\dagger a_p$$

$$2 \quad \Phi_x = \frac{1}{Na} \sum_p \sqrt{\frac{1}{2\omega_p}} (a_p e^{ipa_x} + a_p^\dagger e^{-ipa_x}) \quad , \quad \Pi_x = \frac{-i}{Na} \sum_p \sqrt{\frac{\omega_p}{2}} (a_p e^{ipa_x} - a_p^\dagger e^{-ipa_x})$$

$\omega_p = E_p = \sqrt{m^2 + \frac{4}{a^2} \sin^2 \frac{ap}{2}}$

$$3 \quad H = \sum_p \omega_p \left( N_p + \frac{\mathbb{1}}{2} \right) + \frac{\lambda}{4! N^3 a^3} \sum_{p_i} \frac{\delta_{p_1+p_2+p_3+p_4,0}}{4 \sqrt{\omega_{p_1} \omega_{p_2} \omega_{p_3} \omega_{p_4}}} (a_{p_1} + a_{-p_1}^\dagger) (a_{p_2} + a_{-p_2}^\dagger) (a_{p_3} + a_{-p_3}^\dagger) (a_{p_4} + a_{-p_4}^\dagger)$$

➤ Step 2: Map it onto qubits using eigenstates of  $a_p^\dagger a_p$  as the computation basis

$$\langle n| = (0 \quad \dots \quad 0 \quad \overbrace{1}^n \quad 0 \quad \dots \quad 0) \quad |n\rangle = \bigotimes_{p=0}^{N-1} |n_p\rangle = \bigotimes_{p=0}^{N-1} \bigotimes_{q=0}^{n_q-1} |n_{p_q}\rangle$$

Max number of bosons  $\longrightarrow n_\varphi = 2^{n_Q}$

# Coherent states

The **coherent state**  $|\alpha\rangle$  of a HO is defined as the eigenstate of the annihilation operator

$$a|\alpha\rangle = \alpha|\alpha\rangle$$

$$|\alpha\rangle = D(\alpha)|0\rangle = e^{\sum_k \alpha_k a_k^\dagger - \alpha_k^* a_k} |0\rangle$$

- Infinite-dimensional Hilbert space:

Glauber, 1963 [[DOI:10.1103/PhysRev.131.2766](https://doi.org/10.1103/PhysRev.131.2766)]

$$|\alpha\rangle = e^{-\frac{1}{2} \sum_{k=0}^{N-1} \alpha_k^2} \sum_{n=0}^{\infty} \prod_{k=0}^{N-1} \frac{\alpha_k^{n_k}}{\sqrt{n_k!}} |n\rangle \xrightarrow{\text{small } \alpha} |\alpha\rangle \approx e^{-\frac{1}{2} \sum_{k=0}^{N-1} \alpha_k^2} \sum_{n=0}^{n_\varphi^N - 1} \prod_{k=0}^{N-1} \frac{\alpha_k^{n_k}}{\sqrt{n_k!}} |n\rangle$$

- Finite-dimensional Hilbert space:

Miranowicz, Piątek and Tanaś, 1994 [[DOI:10.1103/PhysRevA.50.3423](https://doi.org/10.1103/PhysRevA.50.3423)]

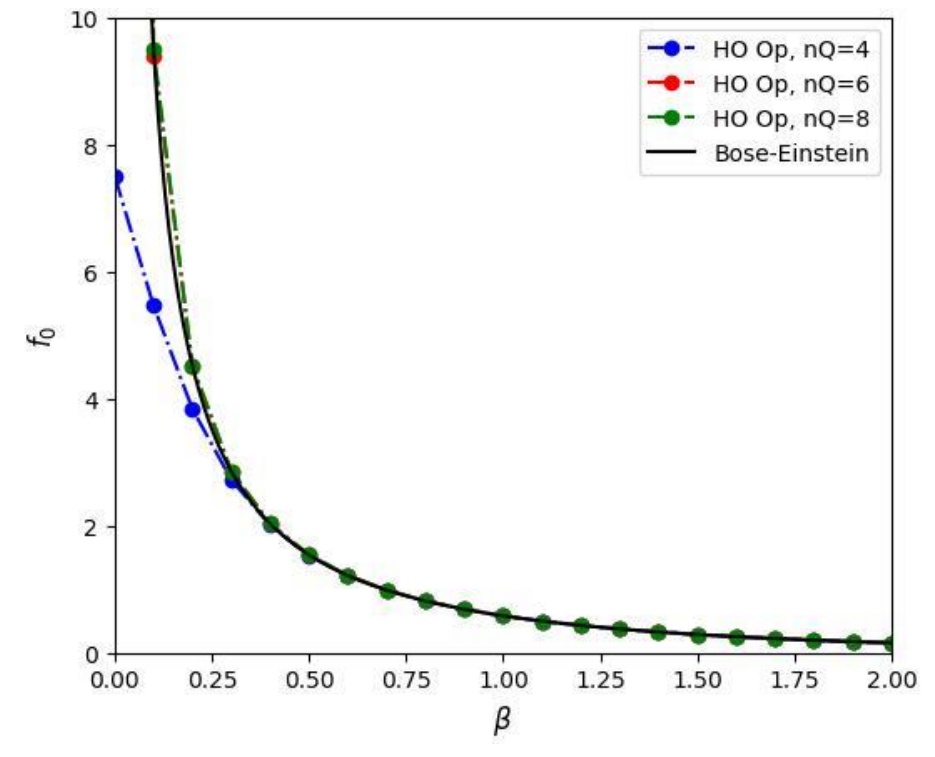
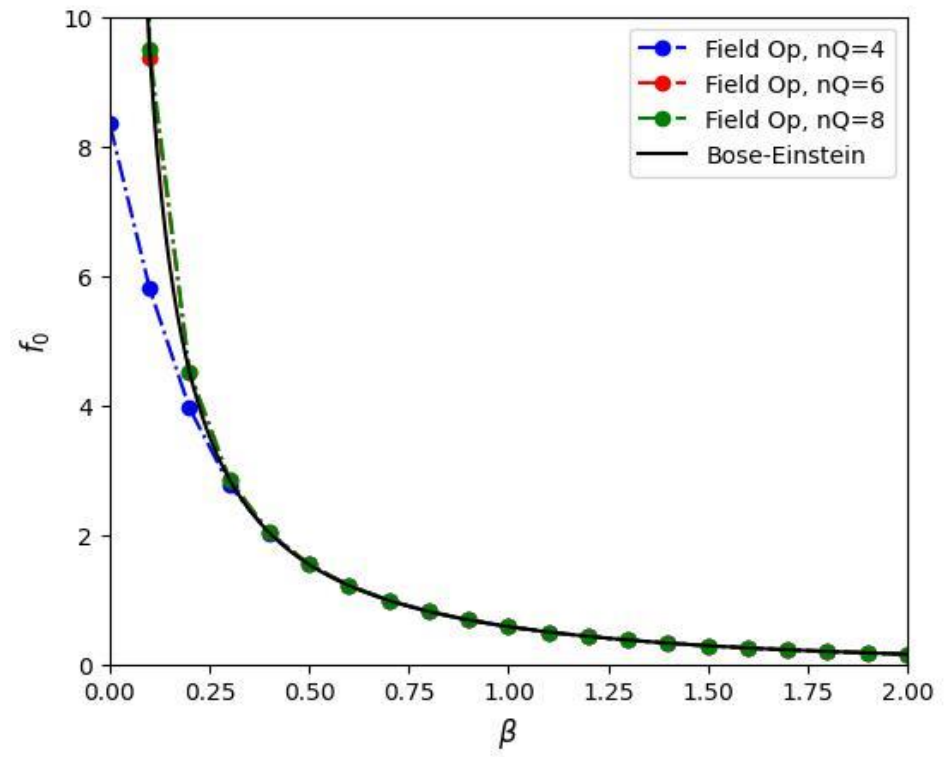
$$|\alpha\rangle = \sum_{n=0}^{n_\varphi^N - 1} \prod_{k=0}^{N-1} C_{n_k}(\alpha_k) |n\rangle \quad C_n(\alpha) = \frac{(n_\varphi - 1)!}{n_\varphi} \frac{1}{\sqrt{n}} \sum_{i=0}^{n_\varphi - 1} e^{i(x_i |\alpha| - n \frac{\pi}{2})} \frac{\text{He}_n(x_i)}{\text{He}_{n_\varphi - 1}^2(x_i)}, \quad \text{He}_{n_\varphi}(x_i) = 0$$

# Results for Scalar Fields in Thermal Equilibrium ( $N = 1$ )

IC, Qian & Wu, 2024 [[arXiv:2411.19601](https://arxiv.org/abs/2411.19601)]

Analytical results:  
Bose-Einstein distribution

$$f_p \equiv \langle \hat{a}_p^\dagger \hat{a}_p \rangle_\beta \longrightarrow f_p = \frac{1}{e^{\beta E_p} - 1}$$



$$a_p = \sum_{x=0}^{N-1} e^{-ipax} \left[ \sqrt{\frac{\omega_p}{2}} \Phi_x + i \sqrt{\frac{1}{2\omega_p}} \Pi_x \right]$$

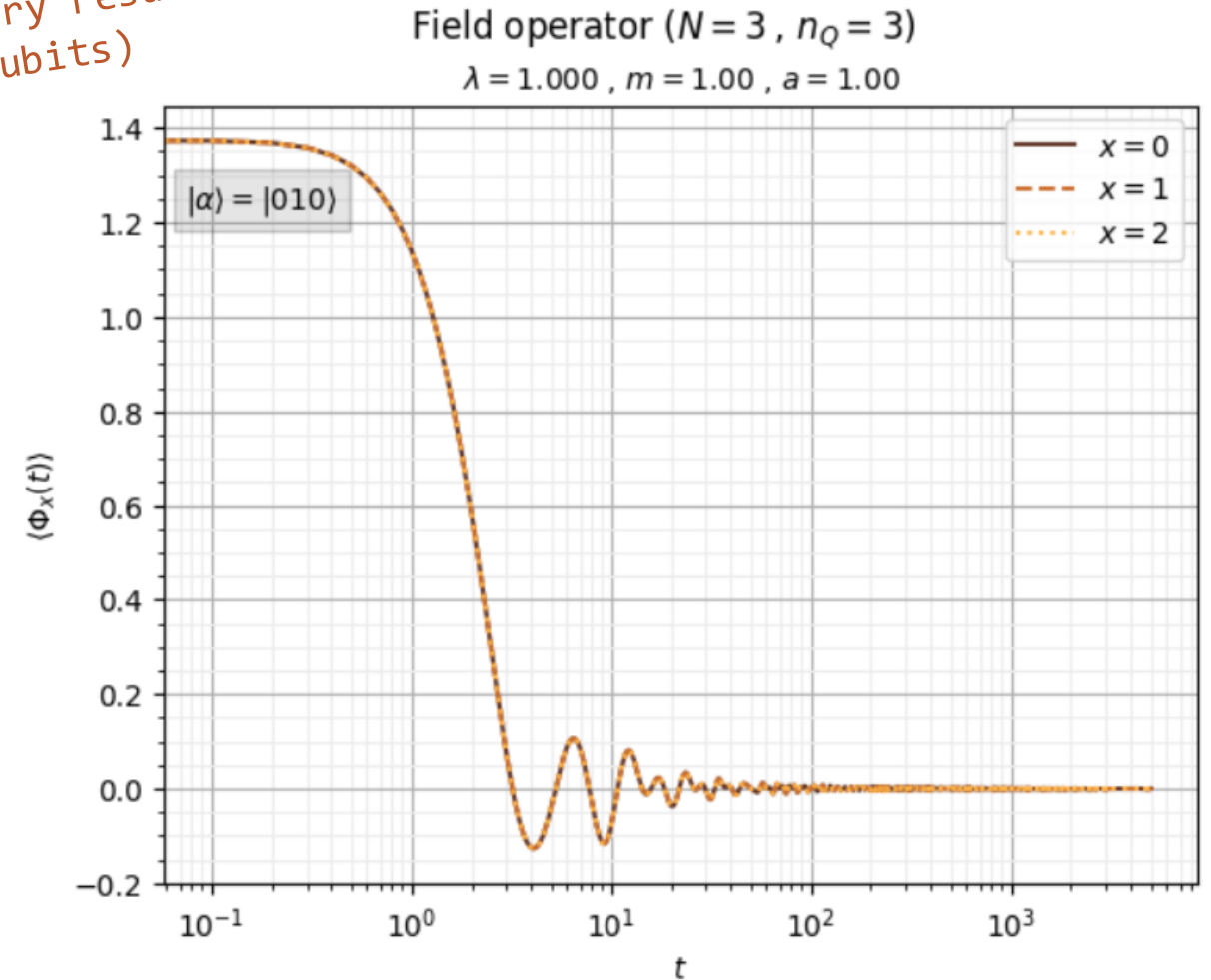
$$a_p^\dagger = \sum_{x=0}^{N-1} e^{ipax} \left[ \sqrt{\frac{\omega_p}{2}} \Phi_x - i \sqrt{\frac{1}{2\omega_p}} \Pi_x \right]$$

# H0 Results: Real-time evolution

Preliminary results  
(9 qubits)

Initial state for homogeneous field:

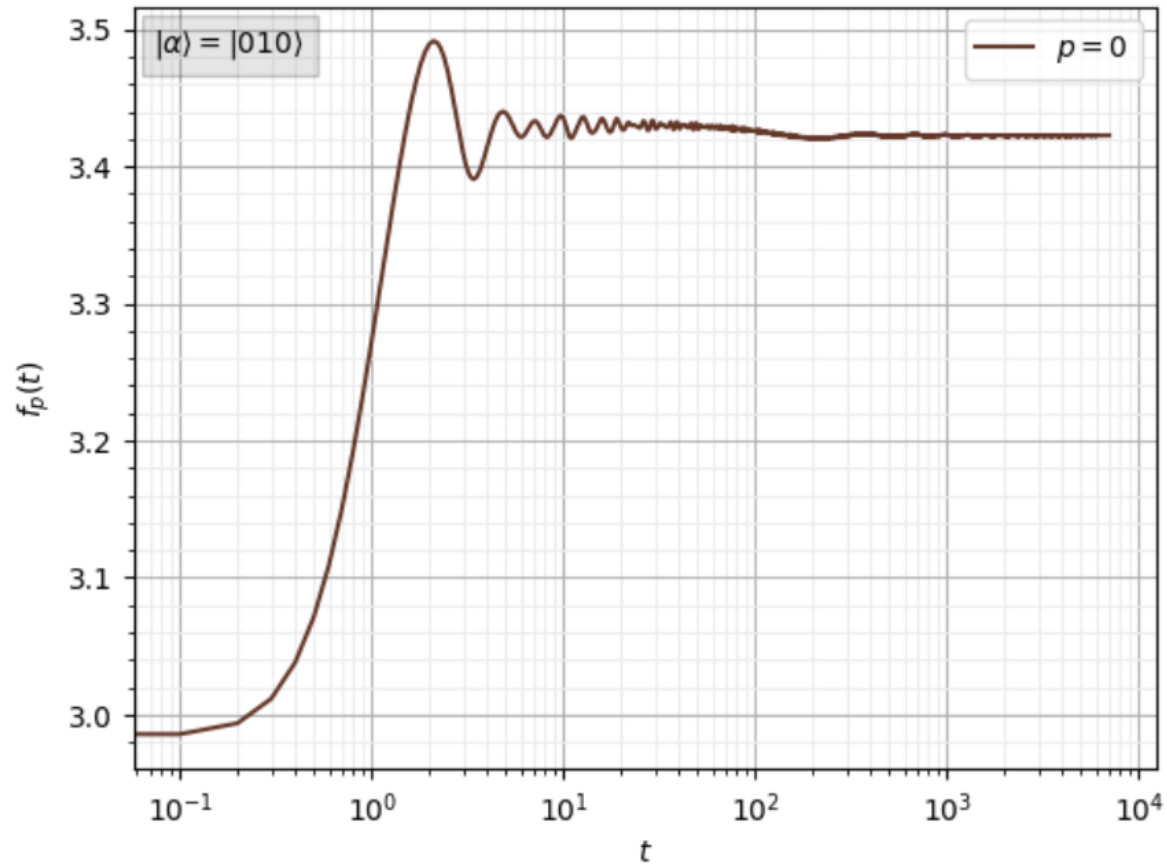
$$|\alpha\rangle = |010\rangle \equiv \exp\left(\sum_{k=0}^{N-1} \alpha_k a_k^\dagger - \alpha_k^* a_k\right) |0\rangle \text{ with } \alpha_k = \{0, 1, 0\}$$



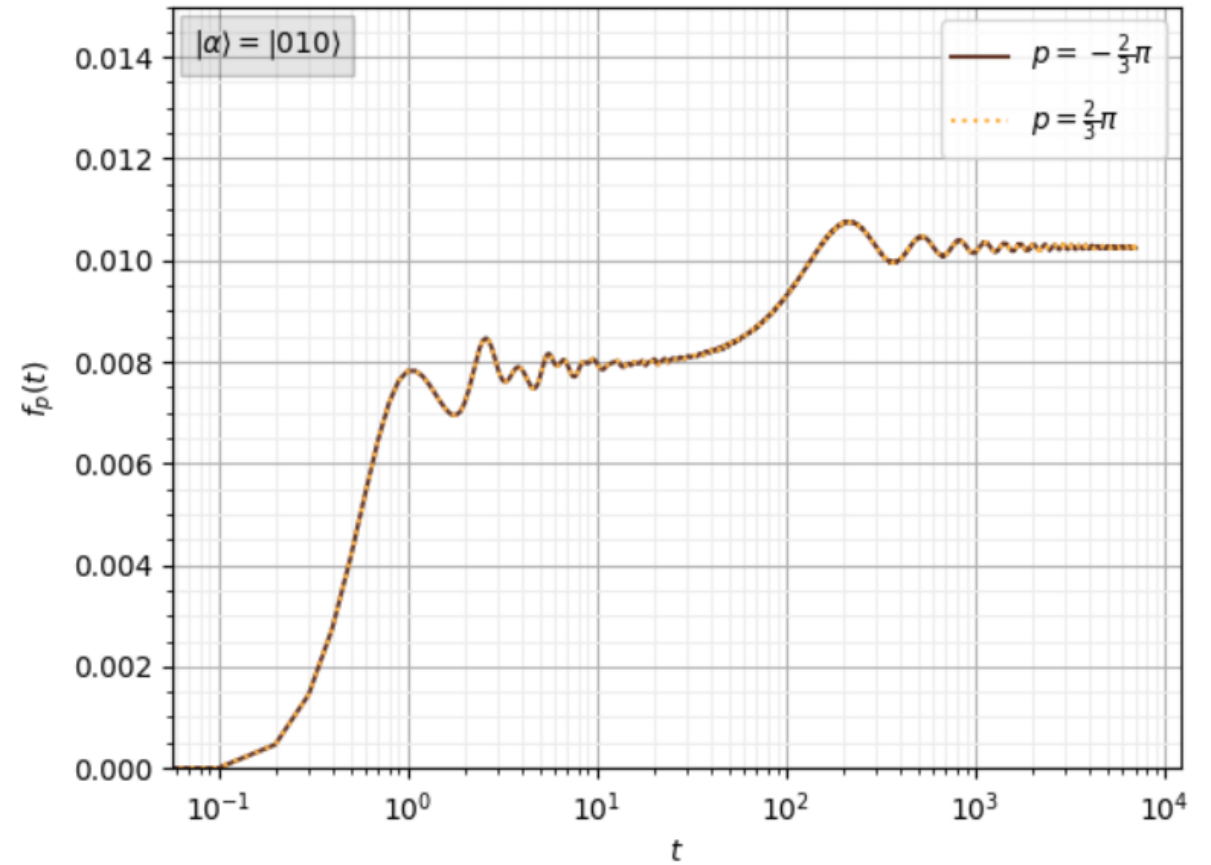
# H0 Results: Real-time evolution

Preliminary results  
(9 qubits)

Number of particles ( $N = 3, n_Q = 3$ )  
 $m = 1.00, \lambda = 1.000, a = 1.00$

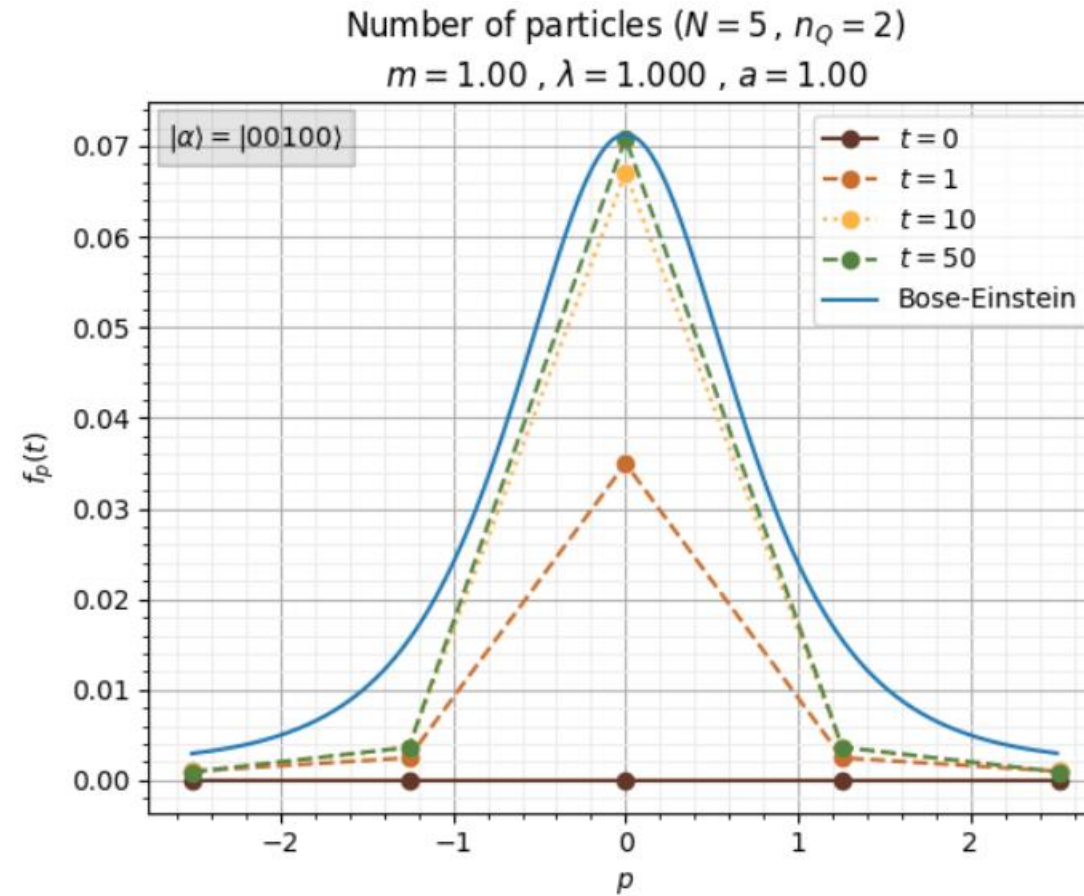


Number of particles ( $N = 3, n_Q = 3$ )  
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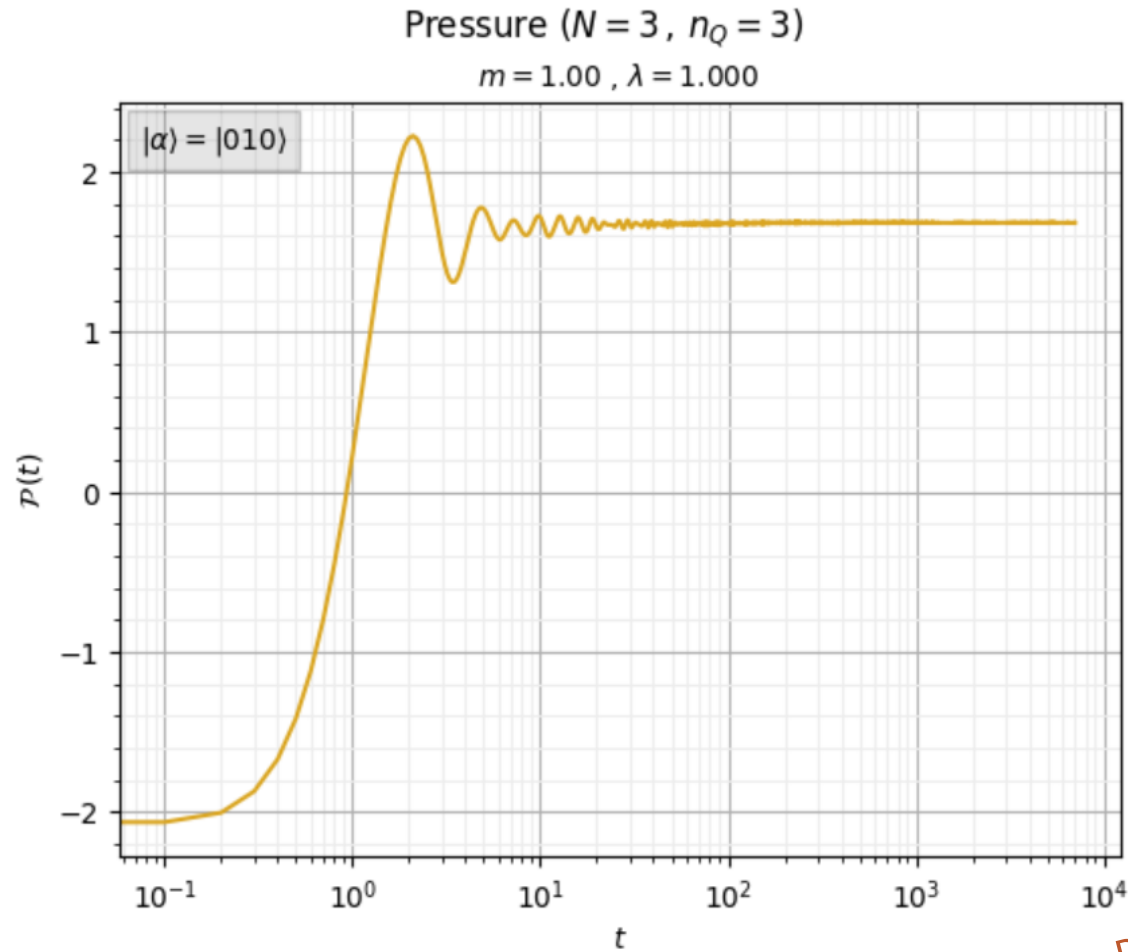


# H0 Results: Thermalisation

Preliminary results  
(10 qubits)



# H0 Results: Real-time evolution



$$T_{\mu\nu} = \partial_\mu \Phi \partial_\nu \Phi - \mathcal{L} g_{\mu\nu} \Rightarrow T^{xx} \equiv P$$

$$P = a \sum_{x=0}^{N-1} \left[ -\frac{1}{2} m^2 \Phi_x^2 + \frac{1}{2} \Pi_x^2 + \frac{1}{2} \frac{(\Phi_{x+1} - \Phi_x)^2}{a^2} - \lambda \frac{\Phi_x^4}{4!} \right]$$

Preliminary results  
 (9 qubits)



## Summary and outlook

- Quantum computing technology is available today and developing fast for HEP
- We formulated the quantum field theory for scalar fields in 1+1 dimensions on the qubits and studied its various thermal properties at finite temperature as well as thermalisation using quantum simulation algorithms
- Quantum simulation helps to understand real-time evolution of non-equilibrium dynamics relevant to heavy-ion collisions.
- Larger scale simulation under development. It remains interesting to explore other options such as tensor networks

**THANK YOU FOR YOUR ATTENTION!**



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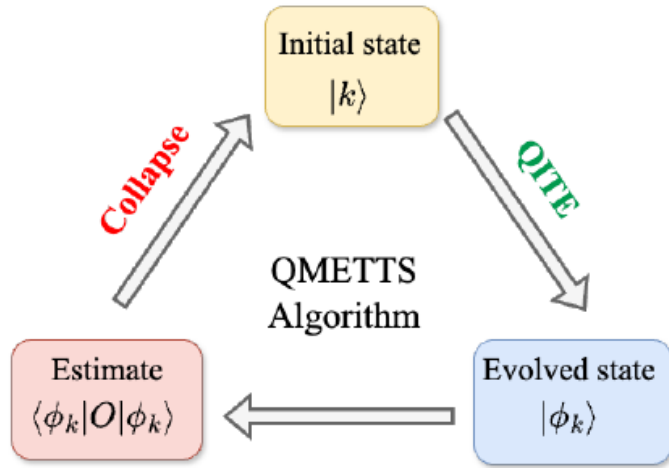
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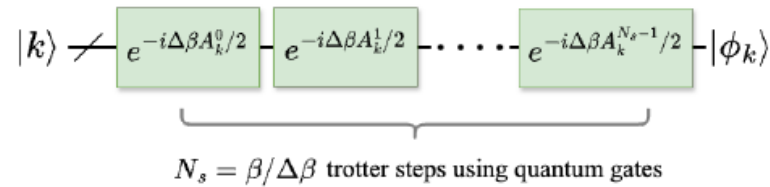
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# Quantum imaginary time evolution

Trotter formula:  $|\psi_k(\beta/2)\rangle = e^{-\beta\hat{H}/2} |k\rangle = \prod_{i=1}^{N_s} e^{-\Delta\beta\hat{H}/2} |k\rangle$



(a) QMETTS algorithm



(b) QITE algorithm

$$|\psi_k^{i+1}\rangle = e^{-\Delta\beta\hat{H}/2} |\psi_k^i\rangle = \sqrt{c_k^i(\Delta\beta)} e^{-i\Delta\beta\hat{A}_k^i/2} |\psi_k^i\rangle + \mathcal{O}(\Delta\beta^2)$$

Real-time Hamiltonian operator

$$\hat{A}_k^i = \sum_I a_I \sigma_I$$

determined by solving the linear matrix equation

$$(S + S^T) a_i = b$$

whose matrix elements are evaluated as expectation values on the quantum circuit

$$b_I = -i \langle \psi_k^i | (\hat{H} \sigma_I - \sigma_I^\dagger \hat{H}) | \psi_k^i \rangle / \sqrt{c_k^i(\Delta\beta)}$$

$$S_{IJ} = \langle \psi_k^i | \sigma_I^\dagger \sigma_J | \psi_k^i \rangle$$

# Thermal expectation on the circuit

Minimally entangled typical thermal state method (METTS)

Redefined quantum state  $|\phi_k\rangle = P_k^{-1/2} e^{-\beta\hat{H}/2} |k\rangle$ ,  $P_k = \langle k|e^{-\beta\hat{H}}|k\rangle$

in QITE:  $|\phi_k\rangle \equiv \prod_{i=1}^{N_s} e^{-i\Delta\beta\hat{A}_k^i/2} |k\rangle$ ,  $P_k \equiv \prod_{i=1}^{N_s} c_k^i(\Delta\beta)$

Thermal observables  $\langle\hat{O}\rangle_\beta = \sum_{k\in\mathcal{S}} \frac{P_k}{Z} \langle\hat{O}_k\rangle_\beta$ ,  $\langle\hat{O}_k\rangle_\beta = \langle\phi_k|\hat{O}|\phi_k\rangle$ ,  $Z = \sum_{k\in\mathcal{S}} P_k$



Equivalent to sampling  $|\phi_k\rangle$  with probability  $P_k/Z$  and summing its expectations  $\langle O_k\rangle_\beta$