

# NSF HDR A3D3: DETECTING ANOMALOUS GRAVITATIONAL WAVE SIGNALS

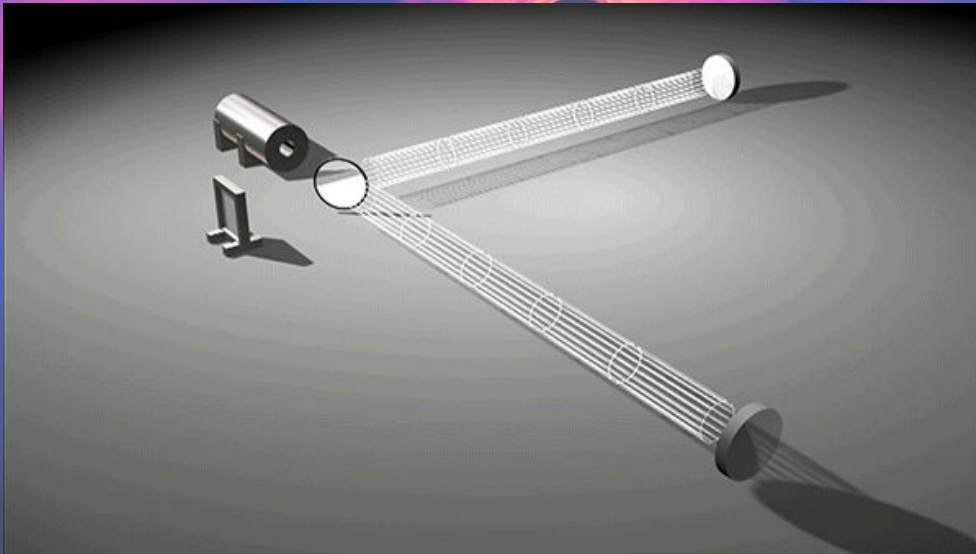
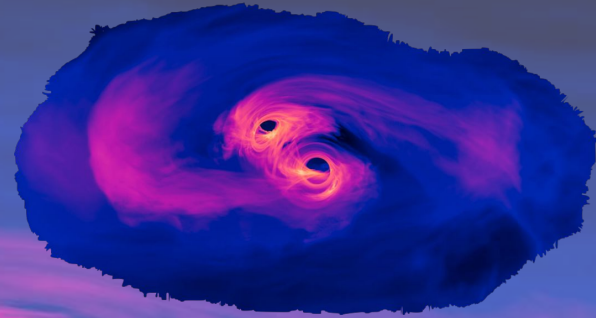


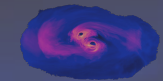
KATYA GOVORKOVA, YUAN-TANG CHOU, PHIL HARRIS



# GRAVITATIONAL WAVES AND THEIR DETECTION

ACCELERATING MASSES PRODUCE  
DEFORMATIONS IN SPACE TIME THAT  
WE CAN DETECT VIA INTERFEROMETRY





# THE LIGO-VIRGO-KAGRA COLLABORATION

A SIGNAL WILL APPEAR IN AT LEAST TWO INTERFEROMETERS, WITH THE TIME DELAY BECAUSE OF THE DISTANCE BETWEEN THE DETECTORS

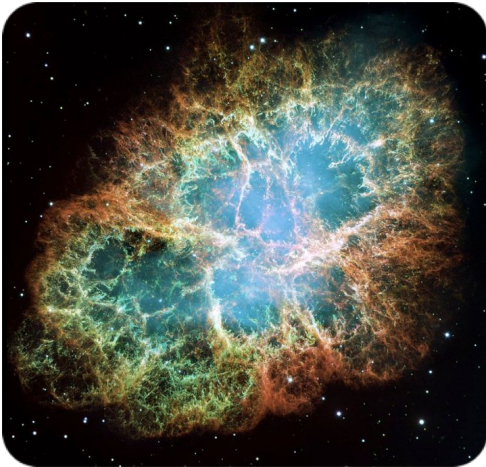




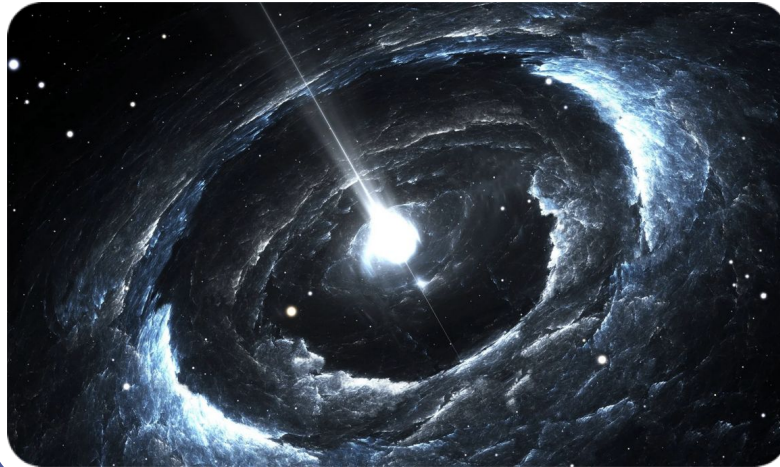
# GWAK ANOMALOUS GRAVITATIONAL WAVE SOURCES

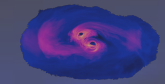
KNOWN “UNKNOWN” POSSIBLE SIGNAL SOURCES THAT ARE POORLY MODELLED AND THEREFORE CANNOT BE EASILY DETECTED USING THE MATCH FILTERING PIPELINE

CORE-COLLAPSE  
SUPERNOVA (CCSN)



NEUTRON STAR  
GLITCHES





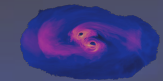
# GWAK ANOMALOUS GRAVITATIONAL WAVE SOURCES

UNKNOWN “UNKNOWN” NEW, UNEXPECTED GW SOURCES

WE REFER TO THEM AS ANOMALOUS AND AIM TO DEVELOP A SEMI-SUPERVISED APPROACH WHICH WOULD LET US TO DISCOVER ANOMALOUS SIGNALS WITHOUT EXPLICIT MODELLING







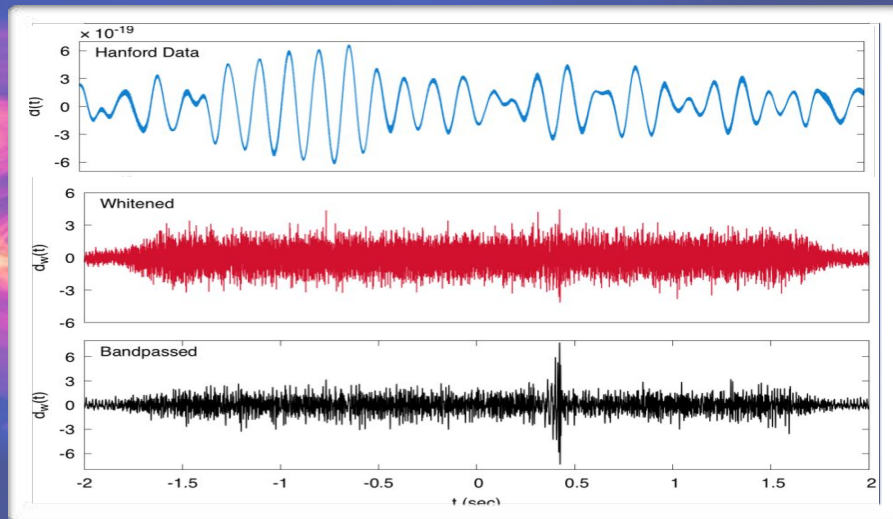
## CONTINUOUS TIME SERIES 4096 Hz

### WHITENING

IS TRANSFORMING THE DATA SO THAT IT HAS A FLAT (UNIFORM) POWER SPECTRAL DENSITY, MAKING DIFFERENT FREQUENCY COMPONENTS COMPARABLY SCALED FOR MORE EFFECTIVE SIGNAL DETECTION

### BANDPASSING $30 \text{ Hz} < x < 1500 \text{ Hz}$

IS A FILTERING TECHNIQUE THAT ISOLATES THE FREQUENCY RANGE WHERE GRAVITATIONAL WAVE SIGNALS ARE EXPECTED, REMOVING BOTH LOW-FREQUENCY NOISE AND HIGH-FREQUENCY COMPONENTS OUTSIDE THE SIGNAL BAND

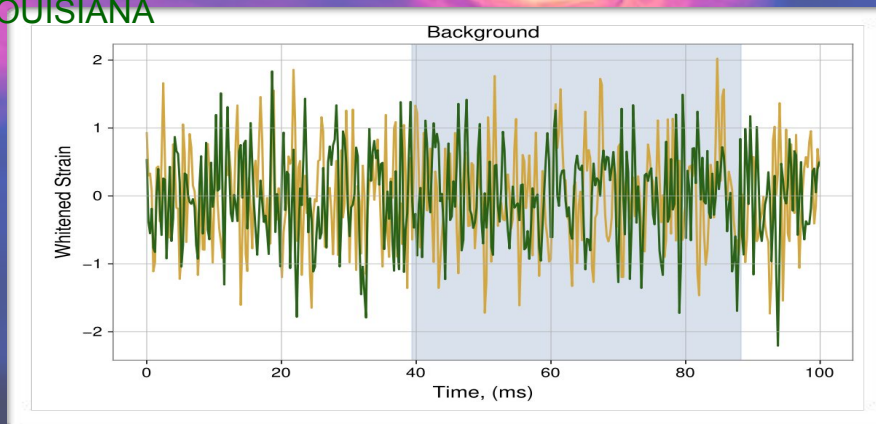


## BACKGROUND DATASET

SAMPLING RATE IS 4096 HZ, MEANING THERE ARE 4096 DATA POINTS RECORDED EVERY SECOND

THE DATA IS DIVIDED INTO SEGMENTS OF 50 MILLISECONDS EACH, WHICH CONTAINS 200 DATA POINTS (50 MILLISECONDS \* 4096 SAMPLES/SECOND = 200 SAMPLES)

THE DIMENSION OF THE INPUT DATA IS (N, 200, 2), WHERE N REPRESENTS THE NUMBER OF DATA SEGMENTS. THE LAST DIMENSION OF 2 CORRESPONDS TO THE DATA STREAMS FROM THE TWO LIGO INTERFEROMETERS IN HANFORD, WASHINGTON, AND LIVINGSTON, LOUISIANA



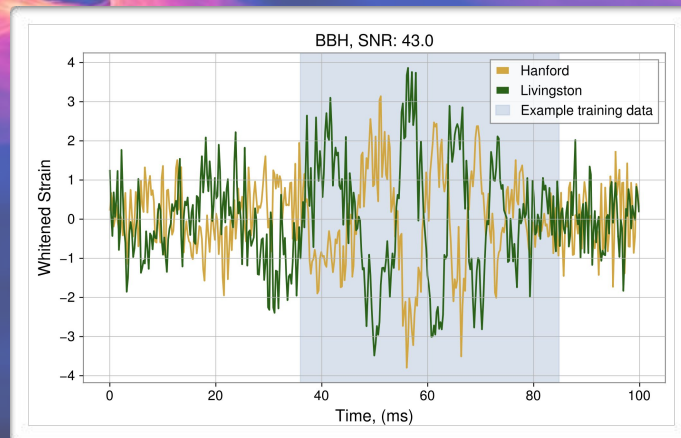
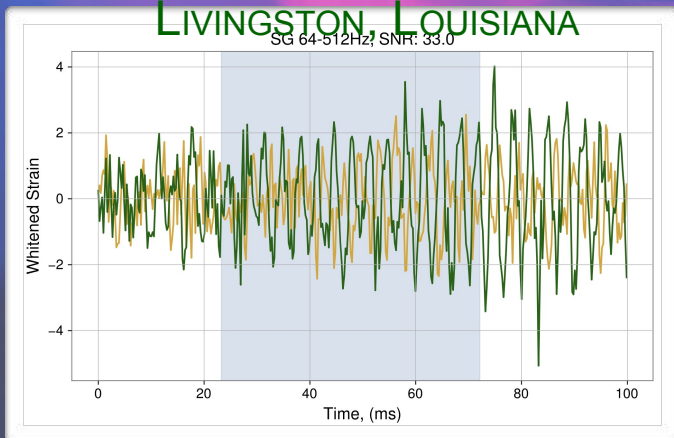
## SIGNAL DATASETS

SAMPLING RATE IS 4096 HZ, MEANING THERE ARE 4096 DATA POINTS RECORDED EVERY SECOND

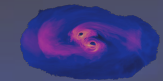
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## EXAMPLE SUBMISSION

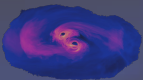
```
import tensorflow as tf
import os

class Model:
    def __init__(self):
        # You could include a constructor to initialize your model here, but all calls will be made to the load method
        self.clf = None

    def predict(self, X):
        # This method should accept an input of any size (of the given input format) and return predictions appropriately
        b = self.clf.predict(X)

        return [i[0] for i in b]

    def load(self):
        # This method should load your pre-trained model from wherever you have it saved
        with open(os.path.join(os.path.dirname(__file__), 'config.json'), 'r') as file:
            for line in file:
                self.clf = tf.keras.models.model_from_json(line)
                self.clf.load_weights(os.path.join(os.path.dirname(__file__), 'model.weights.h5'))
```



## RESOURCES

- THE NOTEBOOK WITH EXAMPLE

[HTTPS://COLAB.RESEARCH.GOOGLE.COM/DRIVE/1HATkYT5Xq6QAUdXY6xFrFNgzB66QPsv8?usp=sharing](https://colab.research.google.com/drive/1HATkYT5Xq6QAUdXY6xFrFNgzB66QPsv8?usp=sharing)

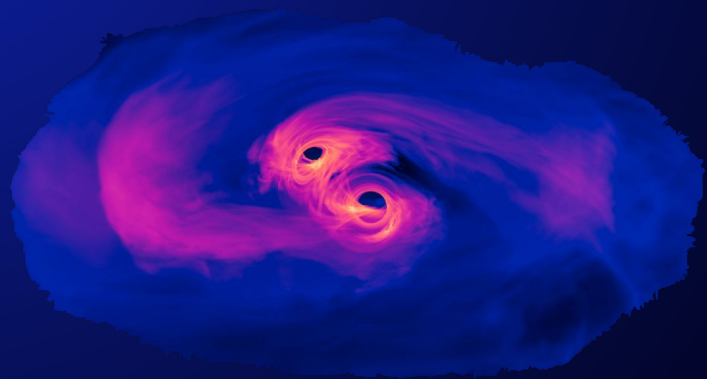
- THE PAPER WITH MORE DETAILS AND OUR ALGORITHM [MLST](https://arxiv.org/abs/10.1088/2632-2153/AD3A31)  
[10.1088/2632-2153/AD3A31](https://arxiv.org/abs/10.1088/2632-2153/AD3A31)

- CHALLENGE PAGE WITH DETAILS ABOUT THE DATASET

[HTTPS://WWW.CODABENCH.ORG/COMPETITIONS/2626/](https://www.codabench.org/competitions/2626/)

- ANY QUESTIONS SHOULD BE SUBMITTED AS A GITHUB ISSUE

[HTTPS://GITHUB.COM/A3D3-INSTITUTE/HDRCHALLENGE/ISSUES](https://github.com/a3d3-institute/HDRchallenge/issues)



BACKUP